OnCreate()
Sets layout
assets
connect to database
"heavy lifting"

OnStart()
pretty short
added to stack

On Resume()
Very short
top of stack

OnPause()
Window manager disconnected
no longer takes input
Send data to next activity

On Stop()
Still in stack
(can be killed)
last minute saves

OnDestroy()
Clean up memory

UI comes from View class

launch new Activity, Create an Intent for the Activity

Fragment = Sub-Activity. An activity that lives within another activity