

pthread_attr_init	pthread_mutex_init
pthread_create	pthread_mutex_wait
sem_init	pthread_mutex_unlock
sem_wait	pthread_mutex_destroy
sem_post	pthread_cond_wait
sem_destroy	pthread_cond_signal
	pthread_cond_broadcast

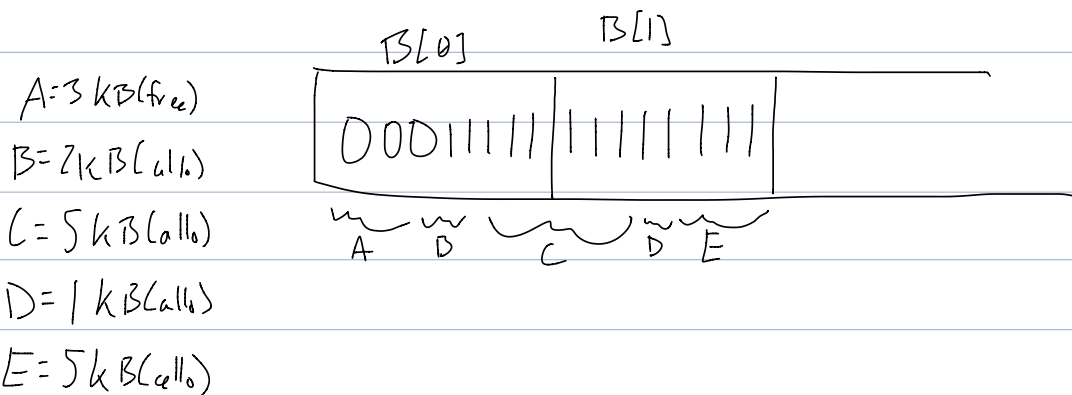
$$1 \text{ MB} = 2^{20}$$

$$1 \text{ KB} = 2^{10}$$

$$2^{20} / 2^{10} = 2^{10} = 1024 \text{ B / kbs}$$

1024 bits $\begin{cases} 0 \text{ free} \\ 1 \text{ allocated} \end{cases}$

$$1024 / 8 = 128 \text{ chars.}$$



(1) memory-release operation

release block D: B[1] = B[1] & '1101111';

bitwise AND operation (&)

bit mask

release block: $B[6] = B[0]$ & '1111000';

$$B[17] = B[13] \oplus 00111111;$$

allocate the first 2KB of the hole A

$$B[0] = B[0] \mid '11000000';$$

search k consecutive blocks

logical right shift

bitwise AND operation

TEST = B[0] & '10000000';

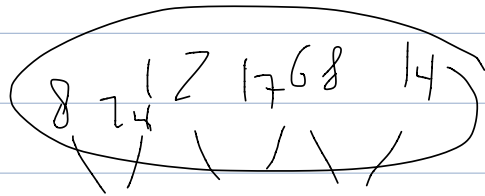
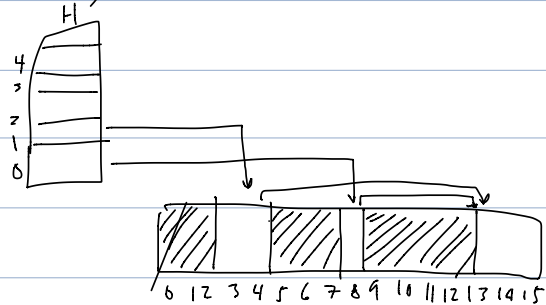
right shift for the mask: 01000000

TEST = [0] & '01000000';

body system (static partitioning + dynamic part...)

16 blocks (0...15)

0, 1	0, 1 & 2, 3	0, 1, 2, 3 & 4, 5, 6, 7	0...15
2, 3	4, 5 & 6, 7	8, 9, 10, 11 & 12, 13, 14, 15	
4, 5	⋮		
⋮	12, 13 & 14, 15		
14, 15			



15 8 15 34 91 24 17 68

1 \ / 2 3 \ / 4 5 \ / 6 7 \ /

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$$11 - 8 = 3$$

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