

Higgs Machine Learning Challenge with Neural Network Adversarial Training

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Abstract

The Higgs particle was theorized in 1964 and finally discovered in 2012 data from the ATLAS and CMS experiments at CERN. This particle is the keystone of the Standard Model of particle physics, and provides the mechanism by which other particles acquire mass. Such discoveries are statistical in nature, and require vast amounts of information from the debris of particle collisions. Sifting and categorizing this data is a continual challenge, and in 2014 CERN and Kaggle invited the public to try their hand at such work, via the Higgs Machine Learning Challenge. A number of top entries, including the winner, used neural networks. An extended approach using the so-called "adversarial training" technique is presented herein.

1 Introduction

Particle physics arguably began with the discovery of the electron by J.J. Thomson in 18??. This began a century of subsequent rapid discoveries of new particles, next being the identification of the proton in 19?? and then the neutron in 19??, both by Ernest Rutherford. These three particles - electron, proton and neutron - are all that's needed to build the everyday chemical elements that comprise the apparent material universe. However, it was with early studies of cosmic rays that our understanding of fundamental particles began to change. One after the other more and more particles were discovered, with a broad spectrum of characteristics. Patterns slowly emerged, leading to the so-called Standard Model of particle physics, which encompasses not only particles of a material nature but also particles that transmit the very forces between the former category, thereby enabling their interactions.

As part of this framework, an altogether different particle was theorized to exist in order to explain why certain particles have mass. This came to be known as the Higgs particle, named after the author of the groundbreaking 1964 paper by one of the pioneers of this field. So began a search that spanned nearly four decades, culminating with its discovery in 2012 data from the Large Hadron Collider at the CERN lab in Geneva, as measured by the ATLAS and CMS experiments. The tell-tale signals were given by the physics properties of the Higgs particle's decay products, as the particle itself cannot be directly observed due to decaying so rapidly that it cannot travel out of its creation region and into the detector.

There are two main abilities of the experimental apparatus that allowed for the Higgs particle to be discovered, that were not had with earlier experiments. First and foremost is the particle collision energy, and secondly is the ability of the detector equipment to record and analyze data. Every particle has a characteristic mass energy, and this energy must be met by a device such as the LHC in order for the particle to be created. Energy is the raw ingredient of all particles, in other words, and every particle requires a certain amount of this ingredient. The Higgs particle happens to be a relatively massive particle compared to a number of others, and therefore requires a relatively large

amount of energy. A technological evolution over many years and many generations of device was necessary to develop the LHC, which is powerful enough to provide the Higgs creation energy.

Once created, a high mass particle such as the Higgs rapidly decays into other, lighter particles. It is these decay products that are detected by the machine surrounding the creation point, which are evaluated for such properties as momentum and charge, based on their trajectories through the machine, leading to their classification. Originally, detectors were comprised of some continuous medium that would reveal a particle track that could be photographed and measured. Things have since come a long way, with current detectors being formed of multiple layers of various electronics, each sampling the outgoing decay products in different ways. Despite the LHC providing an appropriate energy range for the creation of Higgs particles, their production is still exceedingly rare compared with the production of a number of other particles. An exceedingly large number of creation events is therefore required to compensate for the rarity, and the particle tracks simply cannot be assessed individually as used to be possible in photographic detectors from previous generations. The vast stream of electronic readout must be dealt with computationally and statistically, and a great deal of time and effort is spent by scientists determining how best to seek the signal of interest.

Machine learning has inevitably become an invaluable tool in this task, which, following the reconstruction of particle properties from the raw signal, is simply one of classification. Namely, it is a question of signal versus background. In the case of the Higgs particle, its various decay channels are not unique, and are in fact shared by other other particles such as the Z particle, which is the carrier of the neutral weak force. Seeing a certain set of decay products does not then give indisputable proof of one particular parent particle or the other. But there are nonetheless subtle signs within the data when viewed *en masse*, which machine learning algorithms can be trained to evaluate.

In 2014, CERN scientists collaborated with the Kaggle machine learning organization, developing an open competition for the public to try and develop a machine learning classifier to distinguish the Higgs particle from the Z particle in the tau-tau decay channel. The tau is a heavier version of the electron, and these tau particles also decay into a range of products that enter the detector. It is therefore these decay products that are used to infer the taus, and the taus are then used to infer either the Higgs or Z particles. This Kaggle challenge was the most popular to date, with more than ??? entries from numerous participants from around the world, some working within the physics community, others simply interested in computing. The winning entry came from a sole programmer with no advanced physics training, who developed a neural network model that was clearly superior to anything else.

Many technical fields are developing incredibly fast at present, and machine learning is no exception. Even just more than one year on from the Higgs machine learning challenge, new ideas and techniques have become available. This project seeks to explore one such technique that has started to generate a lot of interest of late, namely that of adversarial training, and to apply it to the Higgs machine learning challenge.

1.1 Style

Papers to be submitted to NIPS 2015 must be prepared according to the instructions presented here. Papers may be only up to eight pages long, including figures. Since 2009 an additional ninth page *containing only cited references* is allowed. Papers that exceed nine pages will not be reviewed, or in any other way considered for presentation at the conference.

Please note that this year we have introduced automatic line number generation into the style file (for LaTeX 2ε and Word versions). This is to help reviewers refer to specific lines of the paper when they make their comments. Please do NOT refer to these line numbers in your paper as they will be removed from the style file for the final version of accepted papers.

The margins in 2015 are the same as since 2007, which allow for $\approx 15\%$ more words in the paper compared to earlier years. We are also again using double-blind reviewing. Both of these require the use of new style files.

Authors are required to use the NIPS LATEX style files obtainable at the NIPS website as indicated below. Please make sure you use the current files and not previous versions. Tweaking the style files may be grounds for rejection.

1.2 Retrieval of style files

The style files for NIPS and other conference information are available on the World Wide Web at

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The file nips2015.pdf contains these instructions and illustrates the various formatting requirements your NIPS paper must satisfy. LaTeX users can choose between two style files: nips15submit_09.sty (to be used with LaTeX version 2.09) and nips15submit_e.sty (to be used with LaTeX2e). The file nips2015.tex may be used as a "shell" for writing your paper. All you have to do is replace the author, title, abstract, and text of the paper with your own. The file nips2015.rtf is provided as a shell for MS Word users.

The formatting instructions contained in these style files are summarized in sections 2, 3, and 4 below.

General formatting instructions

The text must be confined within a rectangle 5.5 inches (33 picas) wide and 9 inches (54 picas) long. The left margin is 1.5 inch (9 picas). Use 10 point type with a vertical spacing of 11 points. Times New Roman is the preferred typeface throughout. Paragraphs are separated by 1/2 line space, with no indentation.

Paper title is 17 point, initial caps/lower case, bold, centered between 2 horizontal rules. Top rule is 4 points thick and bottom rule is 1 point thick. Allow 1/4 inch space above and below title to rules. All pages should start at 1 inch (6 picas) from the top of the page.

For the final version, authors' names are set in boldface, and each name is centered above the corresponding address. The lead author's name is to be listed first (left-most), and the co-authors' names (if different address) are set to follow. If there is only one co-author, list both author and co-author side by side.

Please pay special attention to the instructions in section 4 regarding figures, tables, acknowledgments, and references.

3 Headings: first level

First level headings are lower case (except for first word and proper nouns), flush left, bold and in point size 12. One line space before the first level heading and 1/2 line space after the first level heading.

3.1 Headings: second level

Second level headings are lower case (except for first word and proper nouns), flush left, bold and in point size 10. One line space before the second level heading and 1/2 line space after the second level heading.

3.1.1 Headings: third level

Third level headings are lower case (except for first word and proper nouns), flush left, bold and in point size 10. One line space before the third level heading and 1/2 line space after the third level heading.

4 Citations, figures, tables, references

These instructions apply to everyone, regardless of the formatter being used.

4.1 Citations within the text

Citations within the text should be numbered consecutively. The corresponding number is to appear enclosed in square brackets, such as [1] or [2]-[5]. The corresponding references are to be listed in the same order at the end of the paper, in the **References** section. (Note: the standard BIBTEX style unsrt produces this.) As to the format of the references themselves, any style is acceptable as long as it is used consistently.

As submission is double blind, refer to your own published work in the third person. That is, use "In the previous work of Jones et al. [4]", not "In our previous work [4]". If you cite your other papers that are not widely available (e.g. a journal paper under review), use anonymous author names in the citation, e.g. an author of the form "A. Anonymous".

4.2 Footnotes

Indicate footnotes with a number¹ in the text. Place the footnotes at the bottom of the page on which they appear. Precede the footnote with a horizontal rule of 2 inches (12 picas).²

4.3 Figures

All artwork must be neat, clean, and legible. Lines should be dark enough for purposes of reproduction; art work should not be hand-drawn. The figure number and caption always appear after the figure. Place one line space before the figure caption, and one line space after the figure. The figure caption is lower case (except for first word and proper nouns); figures are numbered consecutively.

Make sure the figure caption does not get separated from the figure. Leave sufficient space to avoid splitting the figure and figure caption.

You may use color figures. However, it is best for the figure captions and the paper body to make sense if the paper is printed either in black/white or in color.

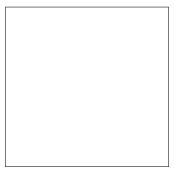


Figure 1: Sample figure caption.

4.4 Tables

All tables must be centered, neat, clean and legible. Do not use hand-drawn tables. The table number and title always appear before the table. See Table 1.

Place one line space before the table title, one line space after the table title, and one line space after the table. The table title must be lower case (except for first word and proper nouns); tables are numbered consecutively.

¹Sample of the first footnote

²Sample of the second footnote

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6.1 Margins in LaTeX

Most of the margin problems come from figures positioned by hand using \special or other commands. We suggest using the command \includegraphics from the graphicx package. Always specify the figure width as a multiple of the line width as in the example below using .eps graphics

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\usepackage[dvips]{graphicx} ...
\includegraphics[width=0.8\linewidth]{myfile.eps}

\usepackage[pdftex]{graphicx} ...
\includegraphics[width=0.8\linewidth]{myfile.pdf}
```

for .pdf graphics. See section 4.4 in the graphics bundle documentation (http://www.ctan.org/tex-archive/macros/latex/required/graphics/grfguide.ps)

A number of width problems arise when LaTeX cannot properly hyphenate a line. Please give LaTeX hyphenation hints using the \- command.

Acknowledgments

Use unnumbered third level headings for the acknowledgments. All acknowledgments go at the end of the paper. Do not include acknowledgments in the anonymized submission, only in the final paper.

References

References follow the acknowledgments. Use unnumbered third level heading for the references. Any choice of citation style is acceptable as long as you are consistent. It is permissible to reduce the font size to 'small' (9-point) when listing the references. Remember that this year you can use a ninth page as long as it contains *only* cited references.

[1] Alexander, J.A. & Mozer, M.C. (1995) Template-based algorithms for connectionist rule extraction. In G. Tesauro, D. S. Touretzky and T.K. Leen (eds.), *Advances in Neural Information Processing Systems 7*, pp. 609-616. Cambridge, MA: MIT Press.

[2] Bower, J.M. & Beeman, D. (1995) *The Book of GENESIS: Exploring Realistic Neural Models with the GEneral NEural SImulation System.* New York: TELOS/Springer-Verlag.

[3] Hasselmo, M.E., Schnell, E. & Barkai, E. (1995) Dynamics of learning and recall at excitatory recurrent synapses and cholinergic modulation in rat hippocampal region CA3. *Journal of Neuroscience* **15**(7):5249-5262.