Opinion Survey: Requirements Professionals

This survey aims to understand how industry professionals handle requirements and use Large Language Models (LLMs) in their activities, as well as to identify interest in the automated generation of user stories.

* Inc	dicates required question	
1.	Name *	
		-
2.	E-mail *	
		-
3.	What is your current position? *	
	Mark only one oval.	
	Requirements Analyst	
	Developer	
	Project Manager	
	Product Owner	
	Scrum Master	
	Tester	
	Other:	

4.	How long have you been working in the software development field? *
	Mark only one oval.
	Less than 1 year
	1-3 years
	3-5 years
	More than 5 years
	More than 10 years
	More than 20 years
5.	What is the name of the company you work for? *
6.	Where is it located (city and state)? *
R	equirements Engineering Practices
Eı	le want to better understand how you and your team carry out the Requirements agineering process. Your answers will help us understand the approaches and methods but use in software requirements development.
7.	How often do you participate in the requirements elaboration in your projects?
	Mark only one oval.
	Frequently
	Occasionally
	Rarely
	Never

	Which methods or techniques does your team use to elicit requirements (e.g., stakeholder interviews, brainstorming, document analysis, observation)? Please briefly describe the process:
,	Which methods or techniques does your team use to validate the defined
	Which methods or techniques does your team use to validate the defined requirements (e.g., stakeholder reviews, prototyping)? Please briefly describe the process:
0.	Does your team use user stories to structure and document the requirements generated?
	Mark only one oval.
	Yes Skip to question 11
	No Skip to question 16
He	ser Stories

We want to better understand how you and your team create and use user stories in the Requirements Engineering process. Your answers will help us identify the approaches, challenges, and practices adopted to generate effective user stories in software development.

11.	Besides user stories, which other forms or techniques does your team use to structure and document requirements? (Select all that apply)
	Check all that apply.
	Use Cases Diagrams Mockups and Prototypes
	Other:
12.	Which procedures or methods do you use to assess the quality of the user stories created? (e.g., use of frameworks, team reviews, validation with stakeholders). Please describe how this evaluation is conducted and which aspects are prioritized:
13.	Does your team use acceptance criteria for the stories? If so, what are the criteria and what information is included for a story to be considered complete?

14.	In your opinion, what is the biggest challenge when writing user stories in your team? (Select all that apply)	*
	Check all that apply.	
	Lack of clear information about users' needs Difficulty in transforming technical requirements into understandable stories Lack of time to elaborate detailed stories Communication problems between the teams involved Lack of priority given to writing user stories by the team Other:	
15.	Which of the following qualities do you consider important for a good user story? (Select all that apply)	*
	Check all that apply.	
	Well-Formed (Includes role (persona) and specific action) Atomic (Addresses a single specific functionality) Minimal (Contains only essential information) Conceptually solid (The functionality has a clear and well-explained purpose) Problem-Oriented (Specifies only the problem, not the solution) Unambiguous (Avoids terms or abstractions that could lead to multiple interpretations) Conflict-Free (Should not be inconsistent with any other user story) Complete sentence (It is a full and well-formed sentence) Estimable (Does not have a coarse-grained requirement and can be planned and prioritized feasibly) Unique (Each user story is unique without duplicates) Uniform (All stories use the same template) Independent (Does not have inherent dependencies on other stories) Complete (The implementation of a set of user stories creates a full application, with no missing steps)	
	Other:	

Skip to question 17

Other Requirement Documentation Techniques

16.	Which forms or techniques does your team use to structure and document requirements? (Select all that apply)		
	Check all that apply.		
	Use Cases		
	Diagrams		
	Mockups and Prototypes		
	Other:		
Us	se of Large Language Models (LLMs)		
17.	Do you use Language Models (LLMs), e.g., ChatGPT, Gemini, LLama, and Copilot, in your professional activities?		
	Mark only one oval.		
	Yes		
	No Skip to question 26		
Us	se of Large Language Models (LLMs)		
	e want to explore how LLMs are impacting the Requirements Engineering process, pecially in user story generation.		
18.	Which LLM(s), e.g., ChatGPT, Gemini, LLama, and Copilot, do you use? *		
10			
19.	Do you use LLMs in generating user stories?		
	Mark only one oval.		
	Yes Skip to question 25		
	No Skip to question 20		

Non-Use of LLMs in User Story Generation

For which activities do you usually use LLMs? (Select all that apply) *
Check all that apply.
Code generation Technical documentation writing Requirements analysis or refinement Initial ideas for brainstorming
Other:
How do you think the use of LLMs impacts your work? Explain the positive and/or negative impacts:
Would you use LLMs to generate user stories?
Mark only one oval.
Yes
Yes
Yes No
Yes No
Yes No

24.	Do you have any suggestions for improvements that would make using LLMs in story generation more viable?	
Us	e of LLMs in Story Generation	
25.	How do you think the use of LLMs impacts user story generation? Explain the positive and/or negative results:	
	to question 28 Use of LLMs (Large Scale Language Models)	
	stify your answer	
26.	Why don't you use LLMs in your professional activities? *	
27.	Do you use LLMs for any other types of activities?	

Suggestions and Final Opinions

Do you have any suggestions, ideas, or insights on how to improve the use of LLMs in creating user stories?	*

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