Shahjalal University of Science and Technology Department of Computer Science and Engineering 3rd Year 2nd Semester Final Examination, Dec 2019 (Session: 2016-17) Course Code: CSE 361 Credits: 3 Course Title: Computer Networks Time: 3 hrs Total Marks: 100

Group A

	[Answer all the questions]	
1.	Answer any FIVE.	5*2=10
a)	What are the two most important network-layer functions in a datagram network?	
b)	What is a loopback address? What is default gateway?	
c)	How many host addresses are available on the 192.168.10.128/26 network? Change the mask to a prefix length: 255.255.255.192	
d)	What is the minimum and maximum size of an Ethernet Frame?	
e)	Suppose you want to send the data bits 101110 in an Ethernet frame. The value of generator is 1011 and number of CRC bits is 3. Calculate the CRC and write the bit sequence that will be sent.	
f)	A client residing on a host with IP address 112.12.5.9 sends a message to the corresponding server residing on a host with IP address 158.32.49.75. If the well-known port is 161 and the dynamic port is 52500, what are the pair of socket addresses used in this communication?	
g)	Find the network address and the broadcast address of 123.56.77.55/29.	
h)	What is static route?	
2.	Answer any FOUR.	4x5=20
a)	Consider the circuit-switched network in the following figure where there are 4 circuits on each link. Label the four switches A, B, C and D, going in the clockwise direction.	
	i) What is the maximum number of simultaneous connections that can be in progress at any one time in this network?	(2.5)
	ii) Suppose that all connections are between switches A and C . What is the maximum number of simultaneous connections that can be in progress?	(2.5)
b)	Assume that Bob uses an e-mail client (a mail reader) such as Outlook to send an e-mail to Alice who uses a Web-based e-mail account (such as Gmail). The IP address of Alice's mail server is initially unknown to Bob's mail server. List all the transport and application layer protocols that are involved from the time when Bob sends the e-mail to the time when Alice reads it. Clearly indicate in which part of the transfer of the e-mail these transport/application layer protocols are used.	(5)
c)	i) What are the primary functions of MAC sub layer?	(1.5)
	ii) Write the basic functions of ARP. What are the issues of ARP?	(1.5)
		(3.5)
d)	Suppose there are three routers between a source host and a destination host. Ignoring fragmentation, an IP datagram sent from the source host to the destination host will travel over how many interfaces? How many forwarding tables will be indexed to move the datagram from the source to the destination? Explain with a figure.	(5)
e)	infinity problem occur if we decrease the cost of a link? Why? How about if we connect two nodes which do not have a link?	(2.5)
	ii) Compare and contrast the advertisements used by RIP and OSPF.	(2.5)
f)	Suppose you want to visit the URL http://cse.sust.edu . Explain step by step how IP address of the web server is obtained using Domain Name Service.	(2.5)

(5)

-1	i) Li	et six access technologies Classic	2x10=2
a)	acce	st six access technologies. Classify each one as home access, enterprise	0 (5)
	ii) C	onsider transferring a Web page 6	
b)	Sunt	pose your organization uses the potypool	(5)
	to be	e partitioned into 11 subnets. Answer the following questions:	(10)
		a) For creating subnets, how many bits must be because	
		c) What is the CIDR notation for the last (11th) subnet's network address? d) In total, how many host addresses will be lost for the last for the l	
		d) In total, how many host addresses will be lost for this subnetting process? e) What is the range of host addresses for the last (11th) subnet?	
		f) Suppose you have two more networks each with 2 boots and	
		wall to luttle divide the hist subhet of the above 11 cubests	
		usable if addresses remain in each sub-sub-net. Write the network address along	
		with the subhet-mask in decimal of such a sub-sub-net.	
c)	Con	isider the following network. With the indicated link costs, use Dijkstra's shortest-path orithm to compute the shortest path from x to all network nodes. Show how the algorithm	(10)
	wor	ks by computing a table.	
		12	
		8	
		y	
		6 8 4	
		3 V 2	
		3	
		6 4	
		3	
		W	
		Group B	
		[Answer all the questions]	
	4.	Answer any FIVE.	5*2=
	a)	What is Multicasting?	10
	b)	What is Classless Addressing?	
	c) d)	What is the gateway of last resort?	
	e)	What is CSMA/CA? Where is it used? What is the Class of the address 132 500 co years.	
		What is the Class of the address 132.56.8.6? What is the <i>net id</i> and <i>host id</i> of this address?	
	f)	What is the difference between a virus and a worm?	
	g) h)	What is the function of web proxy server? What is Administrative Distance?	
	/	mat is reministrative Distance?	
	5.	Answer any FOUR.	
	a)	i) Consider that an application with	
		i) Consider that an application wishes to pass real time traffic. Which transport protocol should it use – TCP or UDP? Justify your answer, explaining the implications of using each of the two protocols.	(3)
		implications of using each of the two protests.	
		ii) What is the difference between a recursive query and an iterated query in the DNS?	(2)
	b)	i) What is NAT? Will NAT!	(2)
		i) What is NAT? Will NAT be obsolete once IPv6 is fully deployed? ii) Why DHCP is required in a Network?	(3)
		The second of th	(2)
	c)	Consider the following topology where router R1 is NAT enabled. Write source IP address, source port number, destination of the property of the control of t	(5)
		source IP address, source port number, destination IP address, destination port	(5)

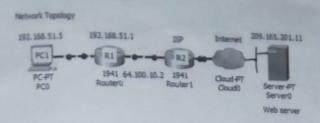
2x10=2

Answer any TWO.

3.

number for the following communication cases. Choose port numbers from your own where necessary.

-) PC1 to R1
- ii) R1 to Web server
- iii) Web server to R1
- v) R1 to PC1



(2.5)

(5)

(2)

(6)

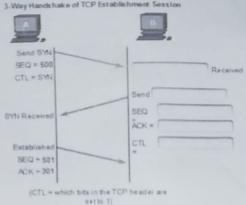
(2)

(6) (3)

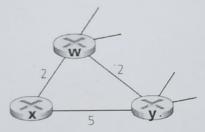
(1) (3)

(7)

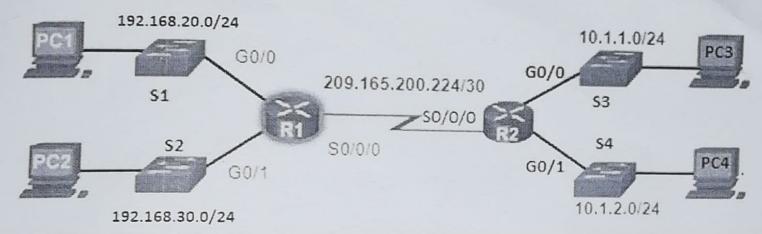
d) i) Fill in the boxes with suitable descriptors.



- ii) How TCP controls the flow in a congested network? (2.5)
- f) Explain how states are managed using cookies with appropriate figures.
- 6. Answer any TWO.
- a) i) Compare between LS and DV algorithms.
 - ii) Consider the network fragment shown below. x has only two attached neighbors, w and y. w has a minimum-cost path to destination u (not shown) of 5, and y has a minimum-cost path to u of 6. The complete paths from w and y to u (and between w and y) are not shown. All link costs in the network have strictly positive integer values.



- i) Find x's distance vector for destinations w, y, and u.
- ii) Find a link-cost change for either c(x,w) or c(x,y) such that x will inform its neighbors of a new minimum-cost path to u as a result of executing the distance-vector algorithm.
- b) You are given a block of IPv4 addresses of 120.124.80.0/24. You need to create 3 subnets: one subnet with 110 addresses, one subnet with 40 addresses and one subnet of 9 addresses. Create an efficient subnetworking plan and find out the following for each subnet:
 - i) The subnetwork address and subnet mask.
 - ii) The first host, last host and broadcast address for each subnet.
 - iii) How many host addresses will be lost for this subnetting process?
- c) i) Explain the Router Boot-up process.
 - ii) Fill up the table using the information given in the following figure.



Device Name	Interface	IP Address	Default Gateway
PC1	NIC	?	?
PC4	NIC	?	?
R1	G0/0	?	N/A
	G0/1	?	N/A
	S0/0/0	?	N/A
S2	VLAN1	?	?
	G0/0	?	N/A
R2		?	N/A
	G0/1	?	N/A
	S0/0/0		?
S3	VLAN1		•