

## Chapter 8. NumPy Arrays: 2D

```
import numpy as np

me = 9.11e-31      # mass of electron
c  = 299792458     # speed of light

u  = 0.1 * c       # particle velocity

gamma = 1 / np.sqrt(1-(u/c)**2)  # gamma factor

KE = (gamma-1) * me * c**2       # relativistic kinetic energy
```

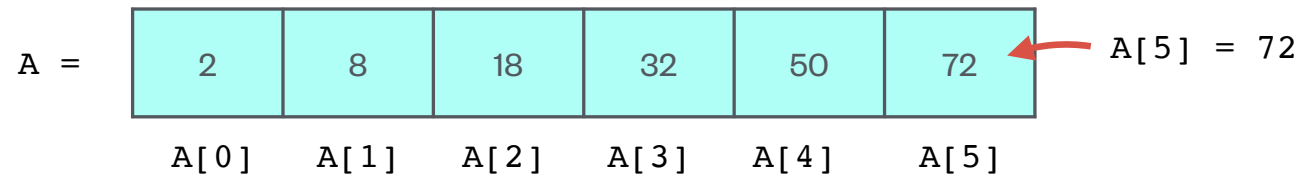
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# Python for Physicists

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# 1D Array

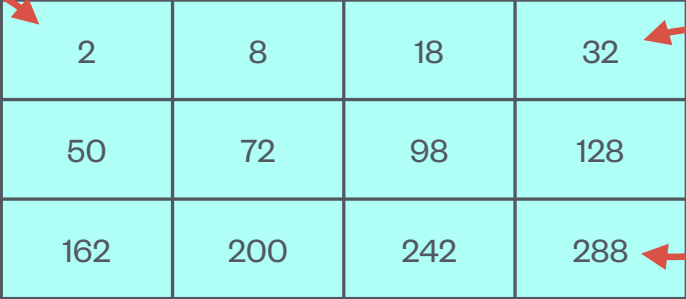


- Array indices start at 0
  - Python does not distinguish between vertical (column) arrays and horizontal (row) arrays
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## 2D Array (matrix)

$B[0,0] = 2$



2	8	18	32
50	72	98	128
162	200	242	288

$B[0,3] = 32$

$B[2,3] = 288$

- Indices start at [0,0] in top right corner of array
  - First index is row number, second is column number
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## Slicing 2D Arrays

top row

$B[0, :] = [2, 8, 18, 32]$

2	8	18	32
50	72	98	128
162	200	242	288

- $B[0, :]$  = first (top) row
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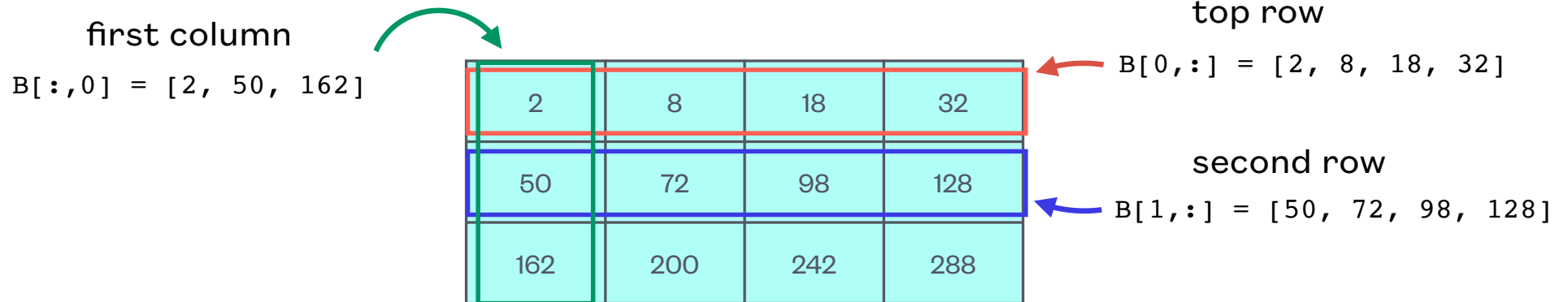
## Slicing 2D Arrays

top row				
				$B[0,:] = [2, 8, 18, 32]$
2	8	18	32	
second row				
				$B[1,:] = [50, 72, 98, 128]$
50	72	98	128	
162	200	242	288	

- $B[0,:] =$  first (top) row
  - $B[1,:] =$  second row
-

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## Slicing 2D Arrays



- $B[0,:] =$  first (top) row
  - $B[1,:] =$  second row
  - $B[:,0] =$  first column
-

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## Creating 2D Arrays

- We can create 2D arrays filled with 0's or 1's using the following commands:

`np.zeros((n,m))`

`np.ones((n,m))`

- The shape of the array is specified using a (n,m) tuple where

n = # rows

m = # columns

`A = np.zeros((3,4))`

0	0	0	0
0	0	0	0
0	0	0	0

`A = np.ones((4,2))`

1	1
1	1
1	1
1	1

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## Creating Random 2D Arrays

- We can create random 2D arrays using the random number generator discussed in Chapter 7
- We specify the shape of the array using the `size=(n,m)` option

**Example:** Create a  $3 \times 4$  array filled with random integers with  $0 \leq y \leq 9$

```
rng = np.random.default_rng()  
A = rng.integers(1, 9, size=(3,4),endpoint=True)
```

6	8	1	0
7	2	2	6
5	3	8	9





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## Array Attributes

The following three attributes contain basic info about the array:

- `array.ndim` = number of dimensions (2 for a 2D array)
- `array.size` = total number of elements (= rows × columns for 2D array)
- `array.shape` = tuple with number of elements in each dimension (nrows,ncols)

**Example:** 3 × 4 array

A =

6	8	1	0
7	2	2	6
5	3	8	9

`A.ndim` # = 2 in this example

`A.size` # = 12

`A.shape` # = (3,4)

`A.shape[0]` # = 3 (number of rows)

`A.shape[1]` # = 4 (number of columns)

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## Reshaping Arrays

**Transpose** flips the rows and columns of an array:

- Use `.T` attribute to return the transpose

**Example:**

A =

6	8	1	0
7	2	2	6
5	3	8	9

A.T =

6	7	5
8	2	3
1	2	8
0	6	9

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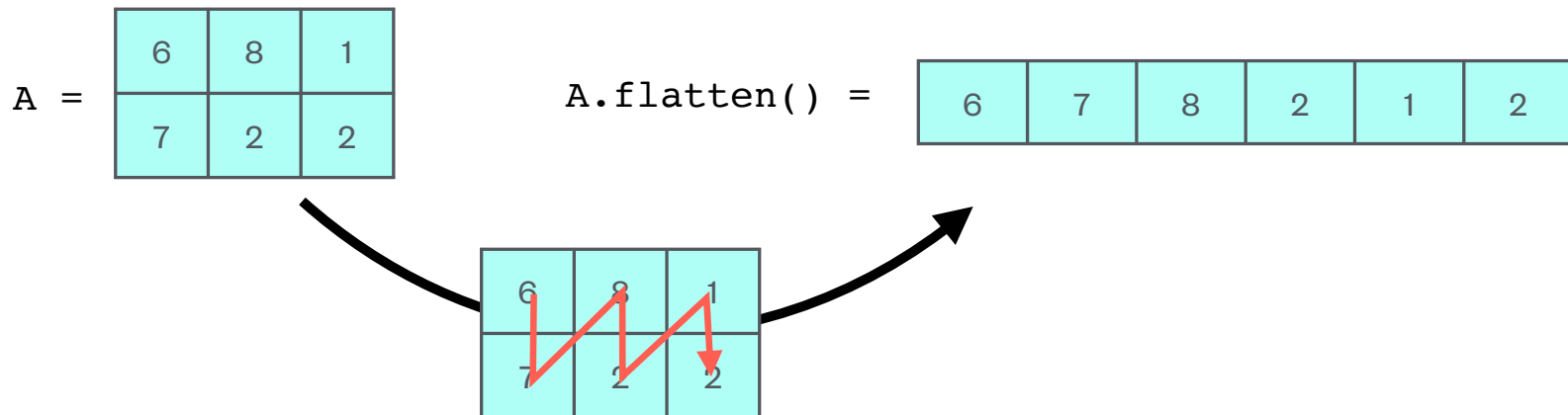
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## Reshaping Arrays

**Flatten** “unwraps” a higher-dimensional array into a 1D array

- To flatten a 2D array, one starts with the top-left element and reads down the first column, then second column, etc. to produce the flattened array.

**Example:**



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## Reshaping Arrays

**Reshape** reorders the elements in a given array to fit a new array.

- The total # of elements of the original and reshaped arrays must be the same
- `reshape((n,m))` takes a tuple (n,m) as it's argument

### Examples:

A =

1	2	3	4	5	6
7	8	9	10	11	12

A.reshape((3,4)) =

1	2	3	4
5	6	7	8
9	10	11	12

A.reshape((6,2)) =

1	2
3	4
5	6
7	8
9	10
11	12

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## Computing Statistics along Rows or Columns

**.mean()** calculates the mean values of array elements in different ways

- `A.mean()` with no arguments returns the mean of all values in the array
- `A.mean(axis=0)` returns the mean along the array columns
- `A.mean(axis=1)` returns the mean along the array rows

### Example:

