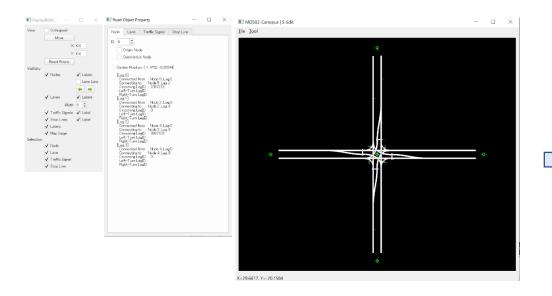
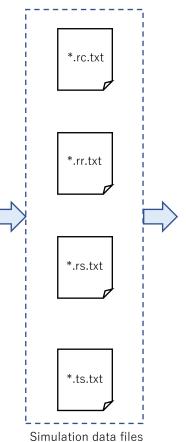


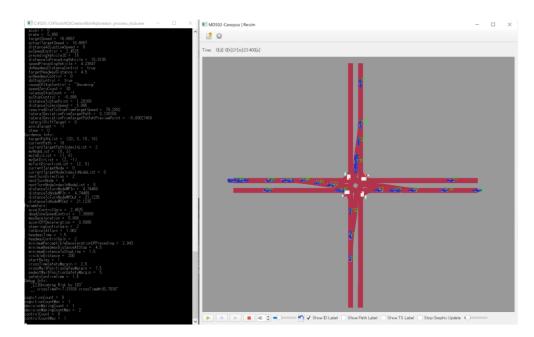
1. Overview of Procedure

Step 1. Prepare the simulation data files using "SEdit"





Step 2. Run simulation program "Re:sim"

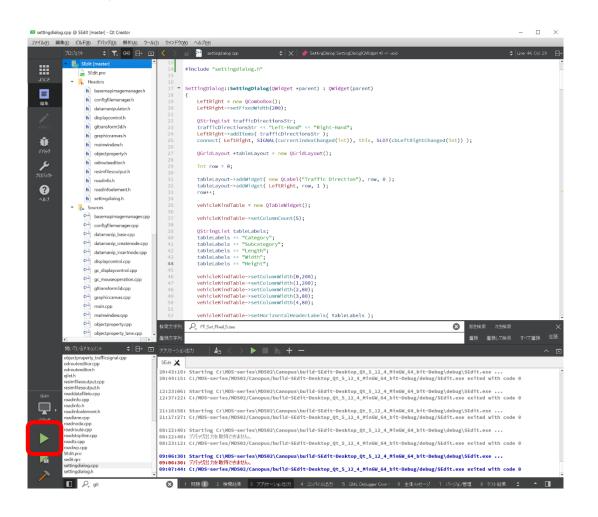




//Re:sim :: Quick Start Guide

2. How to run the programs

(1) With Qt Creator



Notice:

Following files should be copied to the folder where executable file exist.

SEdit

Sedit_shader_def.txt

vertex shader.vert

fragment_shader.frag

togoshi-mono.ttf

*Download from https://github.com/Reisim/SEdit/tree/master/shaders fonts

Re:sim

resim_shader_def.txt

resim vertex shader.vert

resim fragment shader.frag

togoshi-mono.ttf

*Download from https://github.com/Reisim/Reisim/tree/master/shaders fonts

If shadow build option is checked, the executable file exist in, for example,

C:\forall SEdit\forall build-SEdit-Desktop Qt 5 12 4 MinGW 64 bit-Debug\forall debug

for debug build (depend on version of Qt).

//Re:sim :: Quick Start Guide

(2) Standalone

Doble click the icon "sedit.exe" / "reisim.exe" or run from DOS-prompt console.

Notice:

Following DLL files are required to exist in your path.

libgcc_s_seh-1.dll libstdc++-6.dll libwinpthread-1.dll zlib1.dll

Qt5Core(d).dll * These files can be found for example, Qt5Gui(d).dll C:\(\frac{4}{2}\) C:\(\frac{4}2\) C:\(\frac{4}{2}\) C:\(\frac{4}2\) C:\(\frac{4}2\)

Qt5OpenGL(d).dll * (d): for debug build

Qt5Widget(d).dll

Following folder and the DLLs should be placed in the same folder where executable file exist or included in your path.

platforms

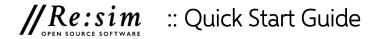
qdirect2d(d).dll qminimal(d).dll qoffscreen(d).dll qwindows(d).dll

* The folder and these files can be found for example,

C:¥Qt¥5.12.4¥mingw73_64¥plugins

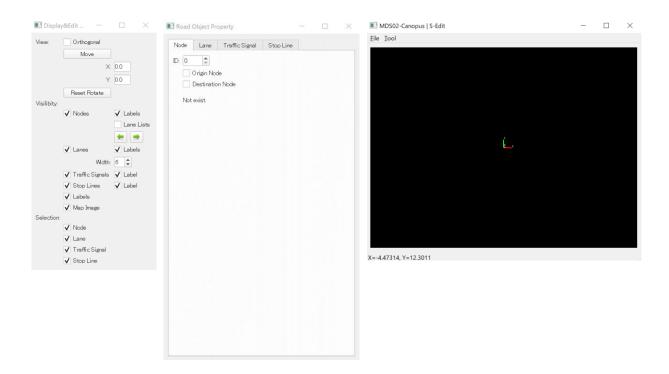
* (d): for debug build

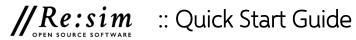
The shader and font files shown in the previous page should be placed in the current folder.



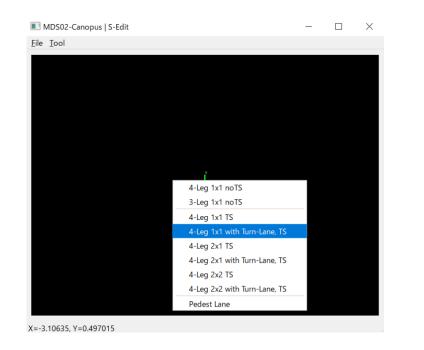
3. How to make simulation data

(1) Run SEdit

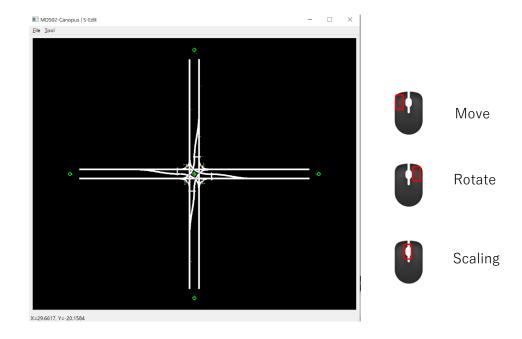


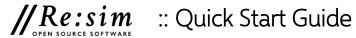


(2) Create Intersection

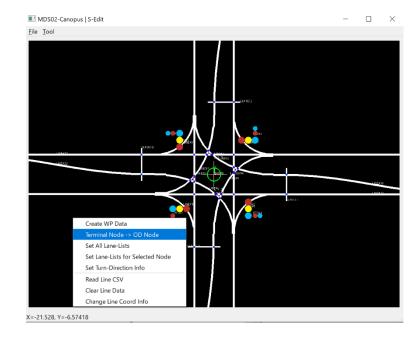




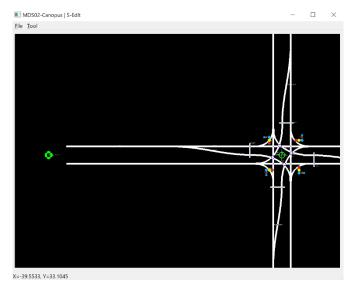




(3) Set Traffic Volume Data

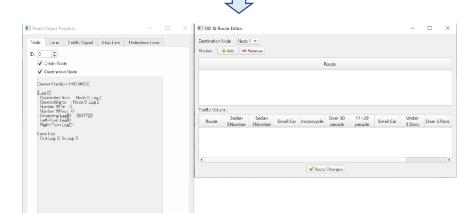


Select "Terminal Node -> OD Node" of the popup-menu which appears by pressing "ALT" + "u" key.



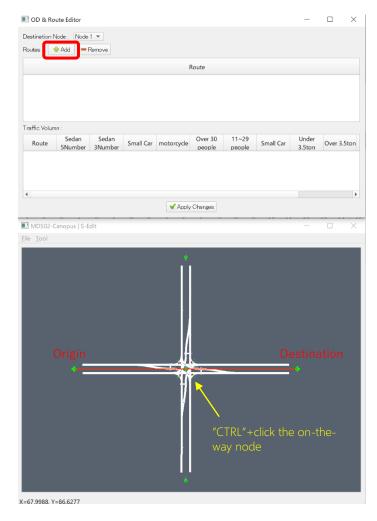
Select the terminal node by "CTRL" + left click



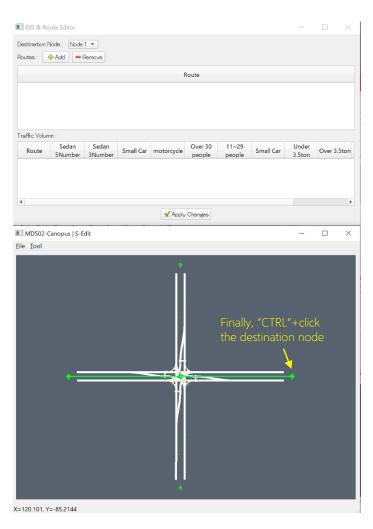


Route and Traffic Volume Setting Dialog is shown.

! Repeat this operation for all combinations of origin and destination node.

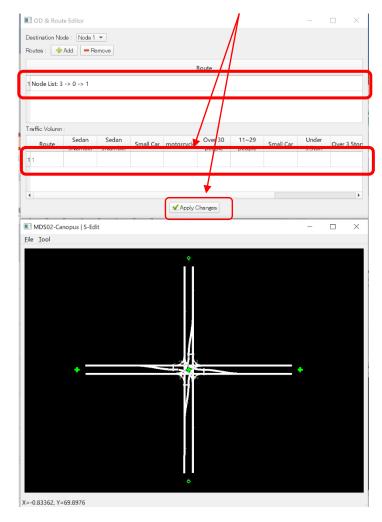


Click "Add" button to create new route data to destination node.



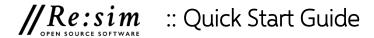
"CTRL" + click the nodes in the order vehicle should go through to reach the destination node.

Set Traffic Volume data: unit is [vehicle/hour]. Then, push "Apply Change" button.

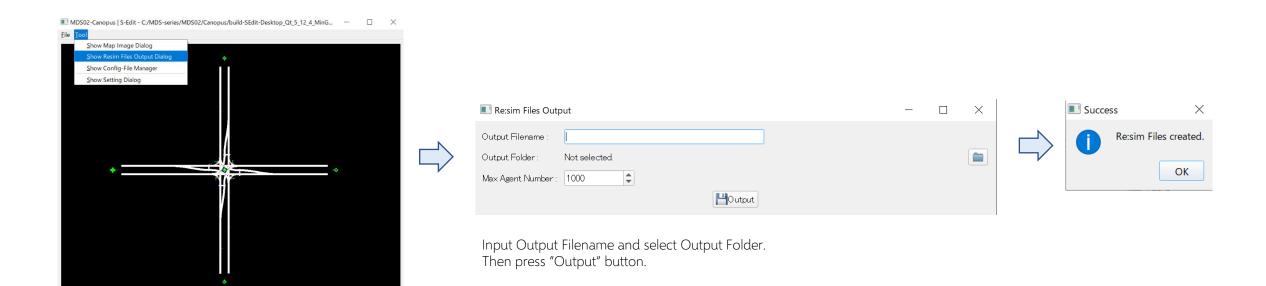


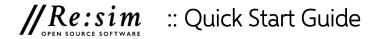
If valid, the route data is added in the table and now Traffic Volume data can be set.

Press "Apply Changes" to keep this route data.

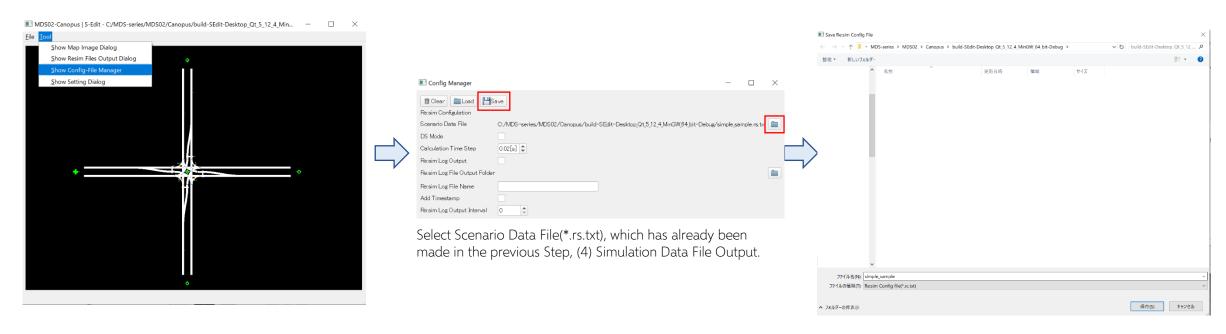


(4) Simulation Data File Output

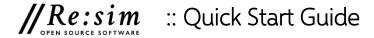




(5) Making Simulation Configuration File

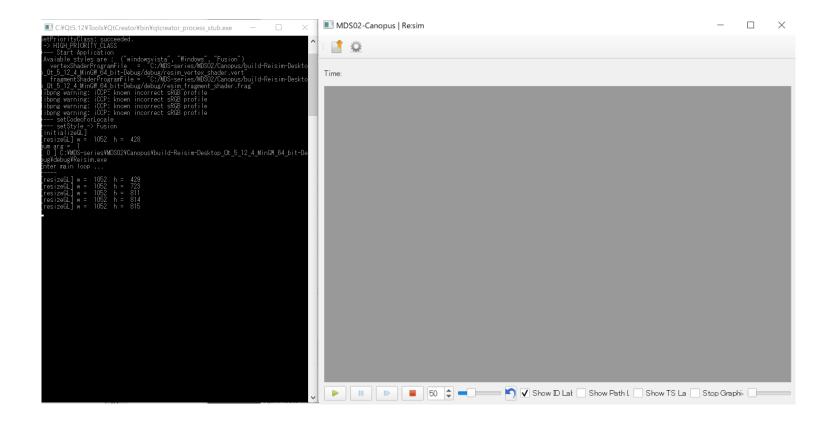


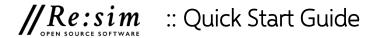
Input output file name.



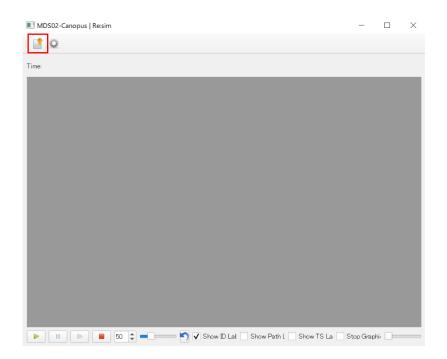
4. How to run simulation

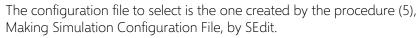
(1) Run Re:sim

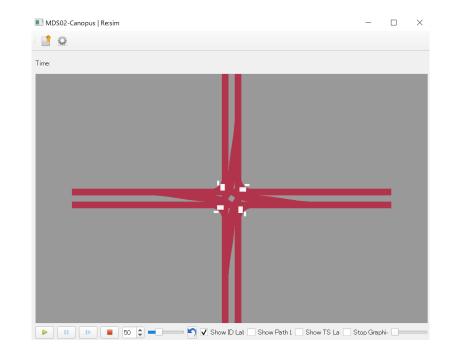




(2) Select configuration file

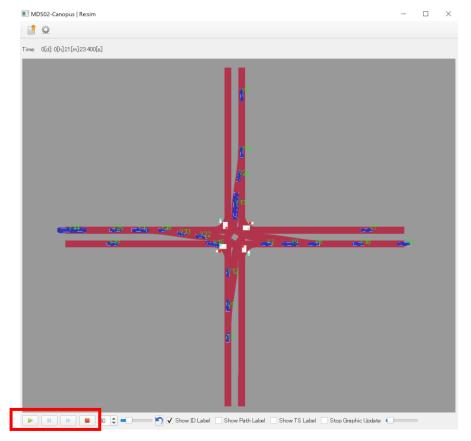


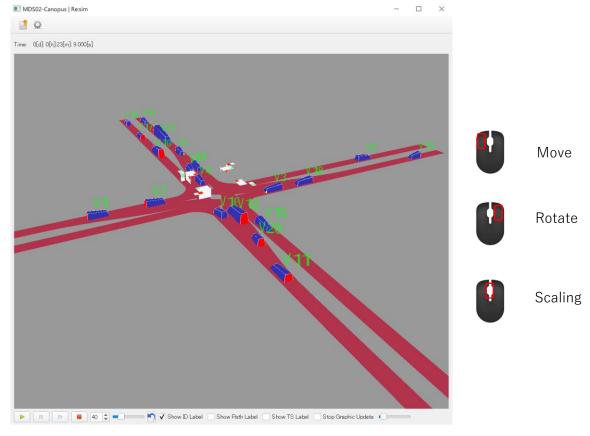




//Re:sim :: Quick Start Guide

(3) Start Simulation





Control buttons 12