

# Introduction

NodeJS

# What is Node.js?

# What is Node.js?

- A JavaScript Runtime



- Asynchronous I/O based on event loops



- 100K lines of JS and C++ code,  
implementation of Node modules

- Ecosystem of packages



# Installing NodeJS

(Windows)

1. Go to: <http://chocolatey.org/docs/installation>
2. Run: "cmd.exe" (as administrator)
3. Copy command from website
4. Run: "choco /?"
5. Run: "choco install nodes.install"
6. Close terminal
7. Open new terminal ("cmd.exe")
8. Run: "node -v"

# Installing NodeJS

(Windows alternativ)

1. Open: <https://nodejs.org>
2. Download: “11.x.y Current”
3. Follow instructions

# What is Node?

- Based on JavaScript (originally run inside of a browser)
  - run as a process standalone on your machine
  - Application can be coded in javascript outside of the context of the browser
- Javascript had a limited feature set
  - NodeJS has extended feature set more like Java, Python or PHP
  - Write applications using the javascript syntax (e.g. manipulating the file system, query databases directly, create web servers)

# How does it work?

- Both Chrome and NodeJS run on Google's V8 JavaScript engine
- Open source
- Takes JavaScript code —> compiles it into machine code
- V8 engine written in C++

# Lets get started

1. Open terminal (“cmd.exe”)
2. Type: “node”
3. Type: “console.log(‘Hello World’);” in the prompt



# What happened?

1. Node takes your JavaScript code
2. Compiles it into machine code
3. Executes it

V8 Engine is running in the background & it's also running in the chrome browser.

# Install Chrome-Browser

1. Click on Menu (Hamburger Icon or 3 dots)
2. Click on “More Tools”
3. Select “Developer Tools”
4. Select “Console” tab
5. Type: `console.log('Hello World');`

In both cases we are running the command via the V8 engine and in both cases the output is the same!

# Differences

*Node* has functionality to manipulate the file system

vs.

*JavaScript* has features to manipulate the layout of the website

# Differences

*'window'* is the global object & stores basically everything you have access to:

- Type *'window'* in Chrome Browser  
(basically every variable you create lives inside *'window'*,  
e.g. css manipulation)

*'global'* is the pendant to *'window'* in NodeJS:

- Type *'global'* in node process

# Differences

*'document'* in JavaScript stores the DOM:

- Type *'document'* in Chrome Browser  
(you can see the elements you have in the viewport of the browser - changes here will effect the website being rendered)

*'process'* similar to document. It has informations about the currently running process.

- Type *'process'* in node process

# Summary

- Node uses
  - the V8 engine to compile JavaScript to machine code
  - libuv for asynchronous I/O based on event loops
- V8 is used in NodeJS and in the Chrome Browser
- 'window' (Browser) becomes 'global' (NodeJS)
- 'document' (Browser) becomes 'process' (NodeJS)

# Links

## **The V8 Engine and Node.js**

[https://www.youtube.com/watch?v=PsDqH\\_RKvyc&t=676s](https://www.youtube.com/watch?v=PsDqH_RKvyc&t=676s)