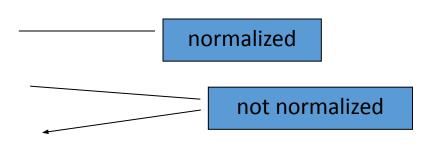
Floating Point Representation – Chap 3

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Floating Point

- Representation for non-integral numbers
 - Including very small and very large numbers
- Like scientific notation
 - -2.34×10^{56}
 - $+0.002 \times 10^{-4}$
 - $+987.02 \times 10^9$
- In binary
 - $\pm 1.xxxxxxx_2 \times 2^{yyyy}$
- Types **FIOA5** and **GOUDIC** in C



Floating Point Standard

- Defined by IEEE Std 754-1985
- Developed in response to divergence of representations
 - Portability issues for scientific code
- Now almost universally adopted
- Two representations
 - Single precision (32-bit)
 - Double precision (64-bit)

Normalized Number

Only One and Non-Zero number before .(decimal point)

5.64 x
$$10^{33}$$
 — Normalized

109.64 x 10^{33} — 1.0964 x 10^{33+2} The number of times we left shift the (.), will be added with the exponent

1.0964 x 10^{35} — 6.75 x 10^{-1} The number of times we right shift the (.), will be subtracted from the exponent

Only One and Non-Zero number before .(binary point)

1011.1101 x
$$2^{33} \rightarrow 1.011101$$
 x $2^{33+3} = 1.011101$ x 2^{36} In Binary the Base is 2 0.0111101 x $2^{-5} \rightarrow 1.11101$ x $2^{-5-2} = 1.11101$ x 2^{-7}

Decimal to Floating Point Conversion

- Step 1: Convert the Decimal Number into Binary Number
- Step 2: Normalize the Binary Number
- Step 3: Find out the Biased Exponent
- Step 4: Find out Sign bit and Fraction
- Step 5: Write the Sign bit, Biased Exponent and Fraction in IEEE-754
 Floating Point Representation

IEEE Floating-Point Format

single: 8 bits single: 23 bits double: 11 bits double: 52 bits

S Exponent Fraction

$$x = (-1)^{S} \times (1 + Fraction) \times 2^{(Exponent-Bias)}$$

- S: sign bit $(0 \Rightarrow \text{non-negative}, 1 \Rightarrow \text{negative})$
- Normalize significand: 1.0 ≤ |significand| < 2.0
 - Always has a leading pre-binary-point 1 bit, so no need to represent it explicitly (hidden bit)
 - Significand is Fraction with the "1." restored
- Exponent: excess representation: actual exponent + Bias
 - Ensures exponent is unsigned
 - Single: Bias = 127; Double: Bias = 1203

Single Precision (32 bit)

(Biased)

Sign bit	Exponent	Fraction/ Mantissa
1 bit	8 bit	23 bit

If n = bit length of Exponent Field,Bias = $2^{(n-1)}-1$

Sign Bit: $(0 \Rightarrow Positive, 1 \Rightarrow Negative)$

Exponent:

8 bit unsigned binary Range= 0 to $2^8 - 1 = 0$ to 255

Exponents 00000000 and 11111111 reserved, So the Range for Biased Exponent Becomes = **1 - 254**

For Exponent being 8 bit, Bias = $2^{(8-1)}-1 = 127$

For Single Precision

Biased Exponent = Actual Exponent of the Binary number + Bias (127)

Range for Exponent = 2^{-126} - 2^{127}

1.11101×2^{35}

Biased Exponent = 35 + 127 = 162 = 10100010

1.11101 x 2⁻⁸

Biased Exponent = -8 + 127 = 119 =01110111

Example

- Convert 50.6749 to 32 bit IEEE-754 Floating Point Representation
- Step -1 Convert the Decimal Number To Binary Number

50.67490

Binary of
$$50 = 110010$$

Binary of $.6749 = 1010110011$
Binary of $50.6749 = 110010.1010110011$

• Step -2 Normalize the Binary Number

Binary of 50.6749 =
$$110010.1010110011 \times 2^{0}$$

Normalized Binary Number = $1.1001010101110011 \times 2^{5}$
Fraction

Binary of .6749

• Convert 50.6749 to 32 bit IEEE-754 Floating Point Representation

Normalized Binary Number = $1.100101010110011 \times 2^{5}$

Step -3 Find Out The Biased Exponent

Step -3 Find Out Sign Bit and Fraction

Sign Bit
$$= 0$$

Fraction = 100101010110011 00000000

Step -4 IEEE-754 Floating Point Representation

(Biased)

Sign bit	Exponent	Fraction/ Mantissa
1 bit	8 bit	23 bit
0	10000100	10010101011001100000000

IEEE-754 Floating Point Representation of 50.6749

0100001001001010111001100000000

= 0100 0010 0100 1010 1011 0011 0000 0000

= 0x424AB300

Double Precision (64 bit)

(Biased)

Sign bit	Exponent	Fraction/ Mantissa
1 bit	11 bit	52 bit

If n = bit length of Exponent Field,Bias = $2^{(n-1)}-1$

Sign Bit: $(0 \Rightarrow Positive, 1 \Rightarrow Negative)$

Exponent:

11 bit unsigned binary Range= 0 to $2^{11} - 1$

Exponents 00000000 and 11111111 reserved, So the Range for Biased Exponent Becomes = **1 - 2046**

For Exponent being 11 bit, Bias = $2^{(11-1)}-1 = 1023$

For Double Precision

Biased Exponent = Actual Exponent of the Binary number + Bias (1023)

Convert -0.232 to 12 bit IEEE-754 Floating Point Representation, Where Exponent is 4 bit

(Biased)

Sign bit	Exponent	Fraction/ Mantissa
1 bit	4 bit	7 bit

Binary of 0.232 = 0.00111011

Normalized Binary of $0.232 = 1.11011 \times 2^{-3}$

Exponent:

For Exponent being 4 bit, Bias = $2^{(4-1)}-1=7$

Exponent = -3

Biased Exponent = -3+7=4=0100

Sign Bit and Fraction:

Sign Bit = 1

Fraction = 1101100

Floating Point Representation

1 0100 1101100 1010 0110 1100 = 0xA6C If n = bit length of Exponent Field, Bias = $2^{(n-1)}$ -1

Convert 1.232x10² to 15 bit IEEE-754 Floating Point Representation, Where

Exponent is 5 bit

(Biased)

Sign bit	Exponent	Fraction/ Mantissa
1 bit	5 bit	9 bit

Binary of $1.232x10^2 = 123.2 = 1111011.0011$

Normalized Binary of $123.2 = 1.1110110011 \times 2^6$

Exponent:

For Exponent being 3 bit, Bias = $2^{(5-1)}-1 = 15$

Exponent = 6

Biased Exponent = 6+15 = 21 = 10101

Sign Bit and Fraction:

Sign Bit = 0

Fraction = 111011001

Floating Point Representation

0 10101 111011001 0 10101 1110110010 = 57B2 If n = bit length of Exponent Field, Bias = $2^{(n-1)}$ -1

Hexadecimal

- Base 16
 - Compact representation of bit strings
 - 4 bits per hex digit

0	0000	4	0100	8	1000	С	1100
1	0001	5	0101	9	1001	d	1101
2	0010	6	0110	а	1010	е	1110
3	0011	7	0111	b	1011	f	1111

- Example: eca8 6420
 - **1110 1100 1010 1000 0110 0100 0010 0000**

Floating Point (Single Precision) to Decimal

• 0xF2400240

Step 1: Hexadecimal to Binary

1 bit

Sign bit

Exponent

8 bit

Fraction/ Mantissa

23 bit

1111 0010 0100 0000 0000 0010 0100 0000

Step 2: Set the Binary Number as Format

1 11100100 10000000000001001000000

Step 3: Find Out Exponent and Fraction

Biased Exponent =11100100

Biased Exponent (Decimal)=228

Exponent (Decimal)= 228 - 127

For Exponent being 8 bit, Bias = $2^{(8-1)}-1 = 127$

=101

Fraction/ Mantissa = 0.1000000000001001000000

 $= 2^{-1} + 2^{-15} + 2^{-18}$

= 0.5000343323

Decimal Value = $(-1)^{\text{SignBit}} \times (1 + \text{Fraction}) \times 2^{(\text{Exponent})}$

 $(-1)^1 x$ (1+0.5000343323) x 2¹⁰¹

 $= -1.5000343223 \times 2^{101}$

 $= -3.803038843 \times 10^{30}$

Upto 5 decimal point with Rounding= -3.803034×10^{30}

Upto 5 decimal point without Rounding= -3.803033×10^{30}

Practice

Consider the value 63.7813

a) Let's assume you have a 21-bit register having 6-bit for exponent. Now convert this value using IEEE floating-point representation. Also, convert this into hexadecimal form.

Ans: 49FC8

b) Let's assume you have a 12-bit register having 4-bit for exponent. Now convert this value using IEEE floating-point representation. Also, convert this into hexadecimal form

Ans: 67F

Floating Point Arithmetic

Floating Point Addition/ Subtraction

 \bullet 35.23142 + 0.00053

X = 35.23142

X (Binary)

= 100011.0011101111

X (Binary Normalized) =

1.000110011101111x 2⁵

Y = 0.00053

Y (Binary)

= 0.00000000010001011

Y (Binary Normalized) =

1.0001011 x 2⁻¹¹

Y (Binary) =

0.0000000000000010001011x 2⁵

Rule: Match the Lower Exponent with the Higher Exponent

 $X + Y = (1.000110011101111x 2^5) + (0.00000000000000001000111x 2^5)$

 $= 1.000110011101111110001011 \times 2^{5}$

= 100011.001110111110001011

= 35.2342224121 (Decimal)

Floating Point Multiplication

• 5.234 x (-0.003)

```
Y = 0.003
X = 5.234
                                                  Y (Binary)
X (Binary)
                                                   = 0.000000011000100101
= 101.0011101111
                                                  Y (Binary Normalized) =
X (Binary Normalized) =
                                                  1.1000100101 x 2<sup>-9</sup>
1.010011101111 x 2<sup>2</sup>
\mathbf{X} \times \mathbf{Y} = -(1.0100111011111 \times 2^{2}) \times (1.10001001011 \times 2^{-9})
      = - (1.0100111011111 \times 1.1000100101) \times 2^{(2+(-9))}
      = - (1.0100111011111 \times 1.1000100101) \times 2^{(-7)}
      = -10.00000101 \times 2^{(-7)}
      = -0.000001000000101 \times 2^{(0)}
      = - 0.0157012939 (Decimal)
```

Floating Point Arithmetic

• 51500000 - BA10A000

(Biased)

Sign bit Exponent Fraction/ Mantissa

1 bit 8 bit 23 bit

```
X = 51500000
```

X (Binary)

Find Out Exponent and Fraction

Biased Exponent = 10100010

Biased Exponent (Decimal)= 162 For Exponent being 8 bit, Bias = $2^{(8-1)}-1 = 127$

Exponent (Decimal)= 162 - 127

= 35

X (Binary Normalized) = 1.Franction x $2^{(Exponent)}$

Floating Point Arithmetic

• 51500000 - BA10A000

	(Biased)	
Sign bit	Exponent	Fraction/ Mantissa
1 bit	8 bit	23 bit

(Diacod)

Y = BA10A000

Y (Binary)

Find Out Exponent and Fraction

```
Biased Exponent = 01110100
```

Biased Exponent (Decimal) = 116 For Exponent being 8 bit, Bias = $2^{(8-1)}-1 = 127$

Exponent (Decimal)= 116 - 127

= -11

Y (Binary Normalized) = 1.Franction x $2^{(Exponent)}$

Floating Point Addition/ Subtraction

• 51500000 - BA10A000

X = 51500000

X (Binary Normalized) =

Y = BA10A000

Y (Binary Normalized) =

- 1.0010000101000000000000000000 x 2⁻¹¹

Y (Binary Normalized) =

$$X - (-Y) = X + Y =$$

Rule: Match the Lower Exponent with the Higher Exponent

Floating Point Arithmetic

• 7ACD0000 + 5BCA0000

(Biased)

Sign bit Exponent Fraction/ Mantissa

1 bit 8 bit 23 bit

X = 7ACD0000

X (Binary)

Find Out Exponent and Fraction

Biased Exponent = 11110101

Biased Exponent (Decimal) = 245 For Exponent being 8 bit, Bias = $2^{(8-1)}-1 = 127$

Exponent (Decimal) = 245 - 127

= 118

X (Binary Normalized) = 1.Franction x $2^{(Exponent)}$

Floating Point Arithmetic

• 7ACD0000 + 5BCA0000

(Biased)

Sign bit Exponent Fraction/ Mantissa

1 bit 8 bit 23 bit

```
Y =5BCA0000
```

Y (Binary)

Find Out Exponent and Fraction

```
Biased Exponent = 10110111
```

Biased Exponent (Decimal)= 183 For Exponent being 8 bit, Bias = $2^{(8-1)}-1 = 127$

Exponent (Decimal)= 183 - 127

= 56

Y (Binary Normalized) = 1.Franction x $2^{(Exponent)}$

Floating Point Addition/ Subtraction

• 7ACD0000 + 5BCA0000

X = 51500000

X (Binary Normalized) =

Y = 3A10A000

Y (Binary Normalized) =

1. 100101000000000000000000000 x 2⁵⁶

Y (Binary Normalized) =

X + Y =

Rule: Match the Lower Exponent with the Higher Exponent

8. Suppose X=19.454 and Y=3.0124, perform X*Y using IEEE floating-point representation.

Answer8:

= 58.58734...(Decimal)

```
X = 19.454
X (Binary) = 10011.01110100
X (Normalized) = 1.001101110100 \times 2^4
Y = 3.012
X (Binary) = 11.0000001100
X (Normalized) = 1.10000001100x 2^{1}
                                                                        1.001101110100
                                                                       x 1.10000001100
X * Y =
                                                                          00000000000000
(1.001101110100 \times 2^4) \times (1.10000001100 \times 2^1)
= (1.001101110100 \times 1.10000001100) \times 2^{4+1}
                                                              1001101110100 xxxxxxxxxx
                                                             1001101110100 xxxxxxxxxx
= 1.11010100101100101110000 x 2<sup>5</sup>
                                                          1.11010100101100101110000
= 111010.100101100101110000
```

Practice

Consider the value 63.7813

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Ans: 49FC8

b) Let's assume you have a 12-bit register having 4-bit for exponent. Now convert this value using IEEE floating-point representation. Also, convert this into hexadecimal form

Ans: 67F

c) Suppose X= -9.435 and Y= 15.129, perform X*Y using IEEE floating-point representation.

Ans: -142.719955... (Decimal)

MIPS Division

- Use HI/LO registers for result
 - HI: 32-bit remainder
 - LO: 32-bit quotient
- Instructions
 - div rs, rt / divu rs, rt
 - No overflow or divide-by-0 checking
 - Software must perform checks if required
 - Use mfhi, mflo to access result