Bachelor of Science in Computer Science & Engineering



Voice Assistant with Python

by

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February, 2023

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Project Title : Voice Assistant with Python

1 Introduction

The advancement of technology has led to a growing demand for voice-based virtual assistants. The use of voice-based virtual assistants has become increasingly popular in recent years, with people seeking a more convenient and efficient way to interact with technology.

In our project, We have developed a virtual voice assistant using some powerful python libraries and packages. The voice assistant has the capability to perform various tasks including informing about the current time, retrieving information about a person from Wikipedia, opening a website, and playing videos from YouTube. Besides, it can open a desired person profile from codeforces, show problemset of some specific tag and in a rating range from codeforces. It can also open a specific problem form codeforces.

2 Tools and Technologies

The necessary tools to implement this project are illustrated below:

- Personal Computer
- Jupyter Notebook
- Miniconda
- Python libraries:
 - webbrowser
 - speech_recognition
 - pyttsx3
 - pywhatkit
 - datetime
 - wikipedia

- Python Packages:
 - pyaudio
 - pyttsx3
 - pywhatkit

3 Methodology

In this project we have made a virtual voice assistant using python. The methodology used in the development of the voice assistant project was divided into the following stages:

1. Requirements gathering and analysis

In this step, the requirements for the voice assistant were identified and analyzed to determine what functionality was needed to meet the project goals. This included a review of existing voice assistants and their features, as well as a study of the target audience and their needs.

2. Library selection and installation

The necessary libraries for the project were selected and installed. This included speech_recognition for voice recognition, pyttsx3 for text-to-speech conversion, pywhatkit for advanced control of the browser, datetime for working with dates and times, and wikipedia for retrieving data from Wikipedia and pyaudio for audio input.

3. Voice recognition and text-to-speech conversion

The voice assistant was designed to listen to user input through a microphone and convert the audio into text using the speech_recognition library. The text was then converted into speech using the pyttsx3 library.

4. Browser control and Wikipedia integration

The pywhatkit library was used to control the browser. It is also used play a video from YouTube. We can retrieve information from Wikipedia using the wikipedia library.

5. Implementation and testing

The voice assistant was implemented based on the design. Then it has tested for performance, accuracy, and functionality. The microphone was used as the source of voice input for the assistant.

6. Deployment

The final version of the voice assistant was deployed for use after all necessary refinements were made. The code was thoroughly tested and documented to ensure that it can be easily maintained and updated in the future.

4 Result

Our Virtual assistant will use microphone as source of voice. When we execute our program microphone will be ready for taking voice from user. In this time it will print listening, which means it is ready for receiving voice.

listening...

Figure 4.1: Voice Assistant ready for listening

We have defined some necessary task which was not defined in existing voice assistant like: Siri or Alexa. We can send different types of voice command and our voice assistant wll act according to given command.

We can open a user Codefores profile by voice command. Here is an example shown in below:

Figure 4.2: Command for opening Tourist profile from codeforces

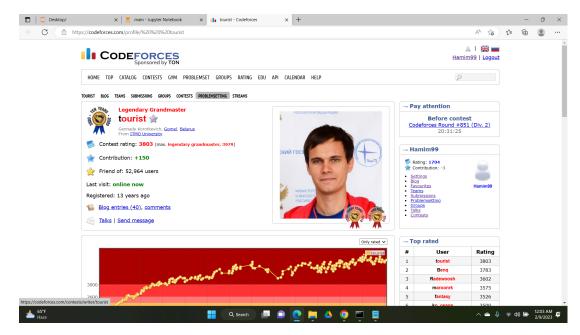


Figure 4.3: Profile of Tourist

Many time, we need to solve topic-wise problem. Which we can do by our voice assistant. It can show problemset of Codeforces with one or multiple tagged. Here is a request for showing dp tagged problem:

Figure 4.4: Command for showing problemset with dp tag

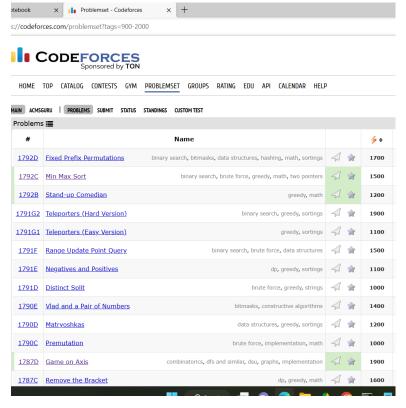


Figure 4.5: Dp tagged problemset

Thus, it can show Codeforces problemset in a specific rating range.

```
listening...
result2:
    'alternative': [
                            'confidence': 0.87203586,
                             'transcript': 'show me problem Set in rating range '
                                            '900 to 2000'},
                             'transcript': 'show me problem Set in writing range
                                            '900 to 2000'},
                                           'show me problem Set in writing 900 '
                             'transcript':
                                            'to 2000'},
                                           'show me problem Set in rating range '900 to'}],
                             'transcript':
    'final': True}
show me problem set in rating range 900 to 2000
listening...
```

Figure 4.6: Command for showing problemset in a specific rating range

Our voice assistant can open video from Youtube. Here is an example of opening an YouTube video:

Figure 4.7: Command for opening an Youtube Video

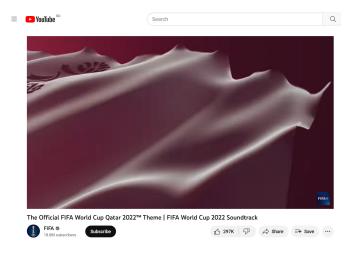


Figure 4.8: Resulting Youtube video

This Assistant can deal with Wikipedia also, It can find Information about famous People or object which are present in wikipedia.

Figure 4.9: Finding information about Mark Zuckerberg from Wikipedia

Besides, Our virtual voice assistant can inform about time, finding a problem from Codeforces. By this, we can also go to desired website.

5 Conclusion

In conclusion, the development of a voice assistant using Python and its associated libraries was a dynamic and enlightening process. The integration of libraries such as speech_recognition, pyttsx3, pywhatkit, datetime, and wikipedia brought the voice assistant to life, enabling it to recognize voice commands, respond with text-to-speech conversion, control the browser, access information from Wikipedia and even play videos from YouTube.

This project showcases the versatility and capability of Python programming language in developing innovative and practical applications that can enhance the lives of its users. Further modification on this project can make it more powerful and user friendly which will be considered in future.