Javascript

|  |  |
| --- | --- |
| Exercise | Script |
| Welcome basic | <HTML>  <SCRIPT>  function Boom() {  window.alert("Hello my Friends");  }  </SCRIPT>  <form name = "frm">  <input type = "button" value = "Click" onclick = "Boom()" name = "B">  </form name>  </HTML> |
| + - \* / numbers | <HTML>  <script>  function add(){  var a =window.document.f2.t1.value;  var b =window.document.f2.t2.value;  var c = parseInt(a) + parseInt(b);  window.document.f2.t3.value=c;  }  function sub(){  var a =window.document.f2.t1.value;  var b =window.document.f2.t2.value;  var c = parseInt(a) - parseInt(b);  window.document.f2.t3.value=c;  }  function multiply(){  var a =window.document.f2.t1.value;  var b =window.document.f2.t2.value;  var c = parseInt(a) \* parseInt(b);  window.document.f2.t3.value=c;  }  function divide(){  var a =window.document.f2.t1.value;  var b =window.document.f2.t2.value;  var c = parseInt(a) / parseInt(b);  window.document.f2.t3.value=c;  }  </script>  <form name = "f2">  <B>First No: </B> <input type = "Text" name = "t1"> <BR>  <B>Second No: </B> <input type = "Text" name = "t2"> <BR>  <input type = "Button" value = "+" onclick = "add()">  <input type = "Button" value = "-" onclick = "sub()">  <input type = "Button" value = "\*" onclick = "multiply()">  <input type = "Button" value = "/" onclick = "divide()">  <B> Result</B>: <input type = "text" name = "t3">  </form>  </HTML> |
| + - \* / numbers | <HTML>  <script>  function operator(str){  var x = parseInt(window.document.f2.t1.value);  var y = parseInt(window.document.f2.t2.value);  var z;  switch (str) {  case "+" : z = x + y; break;  case "-" : z = x - y; break;  case "\*" : z = x \* y; break;  case "/" : z = x / y; break;  }  window.document.f2.t3.value=z.toString();  }  </script>  <form name = "f2">  <B>First No: </B> <input type = "Text" name = "t1"> <BR>  <B>Second No: </B> <input type = "Text" name = "t2"> <BR>  <input type = "Button" value = "+" onclick = "operator('+')">  <input type = "Button" value = "-" onclick = "operator('-')">  <input type = "Button" value = "\*" onclick = "operator('\*')">  <input type = "Button" value = "/" onclick = "operator('/')">  <B> Result</B>: <input type = "text" name = "t3">  </form>  </HTML> |
| Use of focus | <HTML>  <script>  function operator(str){  if (window.document.f2.t1.value==""){  window.alert("Enter First No");  window.document.f2.t1.focus();  return ;  }  if (window.document.f2.t2.value==""){  window.alert("Enter Second No");  window.document.f2.t2.focus();  return ;  }  var x = parseInt(window.document.f2.t1.value);  var y = parseInt(window.document.f2.t2.value);  var z;  switch (str) {  case "+" : z = x + y; break;  case "-" : z = x - y; break;  case "\*" : z = x \* y; break;  case "/" : z = x / y; break;  }  window.document.f2.t3.value=z.toString();      }  </script>  <form name = "f2">  <B>First No: </B> <input type = "Text" name = "t1"> <BR>  <B>Second No: </B> <input type = "Text" name = "t2"> <BR>  <input type = "Button" value = "+" onclick = "operator('+')">  <input type = "Button" value = "-" onclick = "operator('-')">  <input type = "Button" value = "\*" onclick = "operator('\*')">  <input type = "Button" value = "/" onclick = "operator('/')">  <B> Result</B>: <input type = "text" name = "t3">  </form>  </HTML> |
| substrings | <html>  <script>  function UpperCase(){  var str = window.document.f1.t1.value;  var output = "";  for (x = 0 ; x < str.length ; x++){  if ((str[x] >= 'A' && str[x] <= 'Z') || str[x] == ' '){  output = output + str[x]  }  }  window.document.f1.t2.value = output  }  function LowerCase(){  var str = window.document.f1.t1.value;  var output = "";  for (x = 0 ; x < str.length ; x++){  if ((str[x] >= 'a' && str[x] <= 'z') || str[x] == ' '){  output = output + str[x]  }  }  window.document.f1.t2.value = output  }  function Numbers(){  var str = window.document.f1.t1.value;  var output = "";  for (x = 0 ; x < str.length ; x++){  if ((str[x] >= '0' && str[x] <= '9') || str[x] == ' '){  output = output + str[x]  }  }  window.document.f1.t2.value = output  }  function SpecialChar(){  var str = window.document.f1.t1.value;  var output = "";  for (x = 0 ; x < str.length ; x++){  if(!(str[x] >= 'A' && str[x] <= 'Z') && !(str[x] >= 'a' && !str[x] <= 'z') && !(str[x] >= '0' && !str[x] <= '9')){  output = output + str[x]  }  }  window.document.f1.t2.value = output  }  </script>    <form name = "f1">  <B> Message </B> <input type = "text" name = "t1"> <BR>  <input type = "Button" value = "ABC" onclick = "UpperCase()">  <input type = "Button" value = "abc" onclick = "LowerCase()">  <input type = "Button" value = "123" onclick = "Numbers()">  <input type = "Button" value = ",\*/" onclick = "SpecialChar()"> <BR>  <B> Output</B>: <input type = "text" name = "t2">  </form>  </html> |
| references | <html>  <style>    </style>  <script>  function add(){  var textbox1 = window.document.f.x;  var textbox2 = window.document.f.y;  var textbox3 = window.document.f.z;  textbox3.value = parseInt(textbox1.value) + parseInt(textbox2.value);  textbox3.focus();  }  </script>  <form name = "f">  <input name = "x">  <input name = "y"> <BR>  <input type = "button" onclick = "add()" style = position:absolute  left: 50%  top: 50%          value = "click" > <BR>  <input name = "z"> <BR>  </form>  </html> |
| Arrays | <html>    <script>  function add(){  var no1 = window.document.forms[0].elements[0].value;  var no2 = window.document.forms[0].elements[1].value;  var Result = parseInt(no1) + parseInt(no2);  window.document.forms[0].elements[3].value= Result;  }  </script>    <form>  <input><input>  <input type = "button" onclick = "add()" value = "+" > <BR>  <input>  </form>  <form>  <input><input><input>  </form>    </html> |
| Word to number | <html>  <script>  var a = [ '', 'one', 'two' , 'three', 'four', 'five', 'six' , 'seven', 'eight', 'nine','ten',  'eleven','twelve','thirteen', 'fourteen','fifteen','sixteen', 'seventeen','eighteen','nineteen'];  var b = ['', '', 'twenty','thirty','forty','fifty', 'sixty','seventy','eighty','ninety'];  function convert(num){  var num = parseInt(window.document.f.num.value);  if((num = num.toString()).length > 9) return overflow;  n = ('000000000' + num).substr(-9).match (/^(\d{2})(\d{2})(\d{2})(\d{1})(\d{2})$/);  if(!n) return; var output = '';  output += (n[1] != 0) ? (a[Number(n[1])] || b[n[1][0]] + ' ' + a[n[1][1]]) + ' billion ' : '';  output += (n[2] != 0) ? (a[Number(n[2])] || b[n[2][0]] + ' ' + a[n[2][1]]) + ' million ' : '';  output += (n[3] != 0) ? (a[Number(n[3])] || b[n[3][0]] + ' ' + a[n[3][1]]) + ' thousand ' : '';  output += (n[4] != 0) ? (a[Number(n[4])] || b[n[4][0]] + ' ' + a[n[4][1]]) + ' hundred ' : '';  output += (n[5] != 0) ? ((output != '') ? 'and ' : '') + (a[Number(n[5])] || b[n[5][0]] + ' '  + a[n[5][1]]) + '' : '';  return output;  }  function gdf() {  window.document.f.output.value = convert();  }  </script>  <form name = "f">  <input name = "num">  <input type = "button" onclick = "gdf()" value = "convert">  <input name = "output" size = "100">  </form>  </html> |
| Increments/  decrements | <html>  <script>  function Increment(){  var T1 = window.document.getElementById("A");  T1.value = parseInt(T1.value)+1;  }  function Decrement(){  var T2 = window.document.getElementById("A");  T2.value = parseInt(T2.value)-1;  }  </script>  <form>  <input id ="A" value = "0">  <input type = "button" value = "Increment" onmousemove = "Increment()">  <input type = "button" value = "Decrement" onmousemove = "Decrement()">  </form>  </html> |
| Moving QA consulting as the mouse moves | <html>  <script>  function moving(){  var boom = window.document.getElementById("a");  boom.style.top = window.event.clientY;  boom.style.left = window.event.clientX;  }  </script>  <body onmousemove = "moving()">  </body>  <span Style = "position:absolute ; top:0 ; left:0 " id ="a">  QA Consulting  </span>  </html> |
| Numbers2words | <html>  <script>  function convert(x){  var result="";  switch (x){  case 0: return"";  case 1: return "one";  case 2: return "two";  case 3: return "three";  case 4: return "four";  case 5: return "five";  case 6: return "six";  case 7: return "seven";  case 8: return "eight";  case 9: return "nine";  case 10: return "ten";  case 11: return "eleven";  case 12: return "twelve";  case 13: return "thirteen";  case 14: return "fourteen";  case 15: return "fifteen";  case 16: return "sixteen";  case 17: return "seventeen";  case 18: return "eighteen";  case 19: return "nineteen";  case 20: return "twenty";  case 30: return "thrity";  case 40: return "fourty";  case 50: return "fifty";  case 60: return "sixty";  case 70: return "seventy";  case 80: return "eighty";  case 90: return "ninety";  break;  }  if (x>=1000 && x < 10000) {  alert(x);  result+= convert((x-x%1000)/1000) + ' thousand '; // + convert (((x-x%100)-(x-x%1000))/100) + ' hundred ' + ' and ' + convert ((x-x%10)-(x-x%100)) + ' ' + convert(x%10);  x=x-((x-x%1000)/1000 \* 1000);  }  if (x>=100 && x < 1000) {  result += convert((x-x%100)/100) + ' hundred ';// + ' and ' + convert ((x-x%10)-(x-x%100)) + ' ' + convert(x%10);  x=x-((x-x%100)/100\*100);  }  if (x>=20 && x < 100)  {  result += convert(x-x%10) + ' ';// + convert (x%10);  x=x-(x-x%10);  }  if (x<20)  {  result += convert(x) + ' ';// + convert (x%10);  }    return result;  }  function word() {  var z = parseInt(window.document.f.a.value);  window.document.f.output.value = convert(z);  }  </script>  <form name = "f">  <input name = "a">  <input type = "button" onclick = "word()" value = "convert">  <input name = "output" size = "100" >  </form>  </html> |
| position | <html>  <script>  var fs = 10;  function moving(){  var boom = window.document.getElementById("a");  boom.style.top = window.event.clientY;  boom.style.left = window.event.clientX;  }  function increment(){  var bang = window.document.getElementById("a");  bang.style.fontSize = ++fs;  }    function decrement(){  var bang = window.document.getElementById("a");  bang.style.fontSize = --fs;  }  </script>  <body onmousemove = "moving()">  </body>  <span Style = "position:absolute ; top:0 ; left:0 " id ="a">  QA Consulting  </span>  <br><br><br><br><br><br><br><input type="button" value="incrementttttttttttttttttttttttt" onmousemove="increment()">  <br><br><br><br><br><br><br><input type="button" value="Decrementttttttttttttttttttttttttt" onmousemove="decrement()">  </html> |
| onmouseleave | <html>  <script>  var fs = 10;  function moving(){  var sp = window.document.getElementById("sp");  sp.style.top = window.event.clientY;  sp.style.left = window.event.clientX;  if(window.event.ctrlKey){  ++fs;  }  if(window.event.altKey){  --fs;  }  sp.style.fontSize = fs;  }  function pickup(){  var a = window.document.getElementById("sp")  var T = window.document.getElementById("txt")  sp.innerHTML = T.value;  T.value = "";  }  </script>    <body onmousemove = "moving()">  <input type = "text" onmouseout ="pickup()" style = "position:absolute ; top: 50% ; left: 50%" id = "txt">  </body>  <span Style = "position:absolute ; top:0 ; left:0 " id ="sp">    </span>    </html> |
| changefontcolor | <html>  <script>  var fs = 10;  function moving(){  var sp = window.document.getElementById("sp");  sp.style.top = window.event.clientY;  sp.style.left = window.event.clientX;  if(window.event.ctrlKey){  ++fs;  }  if(window.event.altKey){  --fs;  }  sp.style.fontSize = fs;  }  function pickup(){  var a = window.document.getElementById("sp")  var T = window.document.getElementById("txt")  sp.innerHTML = T.value;  T.value = "";  }  function font\_color(O){  var sp = window.document.getElementById("sp");  sp.style.color = O.style.background;  }    </script>    <body onmousemove = "moving()">  <input type = "text" onmouseout ="pickup()" style = "position:absolute ; top: 50% ; left: 50% ; height:30mm ; width:60mm ; margin:-100px" id = "txt">  <input type = "text" onmouseout ="font\_color(this)" style = "background:red ; position:absolute ; top:0% ; left:0% ; height:50mm ; width:50mm "id = "red">  <input type = "text" onmouseenter ="font\_color(this)" style = "background:yellow ; position:absolute ; top:0% ; right:0% ; height:50mm ; width:50mm"id = "orange">  <input type = "text" onmouseenter ="font\_color(this)" style = "background:green ; position:absolute ; bottom:0% ; right:0% ; height:50mm ; width:50mm "id = "green">  <input type = "text" onmouseenter ="font\_color(this)" style = "background:blue ; position:absolute ; bottom:0% ; left:0% ; height:50mm ; width:50mm" id = "blue">  </body>  <span Style = "position:absolute ; top:0 ; left:0 " id ="sp">    </span>    </html> |
| calculator | <html>  <script>  var x=0;  var optr="";  function number(ttt){  // var t = window.event.target.value;  var txt = window.document.getElementById("result").value+= ttt.value;  }  function operator(str){  if(str=="C"){  window.document.getElementById("result").value="";  }  else{  optr=str;  x = parseInt(window.document.getElementById("result").value);  window.document.getElementById("result").value="";  }  }  function operation(){  y = parseInt(window.document.getElementById("result").value);  switch (optr) {  case "+" : z = x + y; break;  case "-" : z = x - y; break;  case "\*" : z = x \* y; break;  case "/" : z = x / y; break;  }  window.document.getElementById("result").value=z;  }  </script>  <style>  input[type = button] {height:20mm ; width:20mm}  input[type = button] {font-size: 50px}  </style>  <body>  <br> <input type = "text" style = "height:15mm ; width:90mm; font-size: 50px ; border-style: solid" id = "result"> </br>  <br> <table border = "5"> </br>  <tr>  <td> <input type = "button" onclick = "number(this)" value = "1" id ="1"> </td>  <td> <input type = "button" onclick = "number(this)" value = "2" id ="2"> </td>  <td> <input type = "button" onclick = "number(this)" value = "3" id ="3"> </td>  <td> <input type = "button" onclick = "operator('+')" value = "+" id ="+"> </td>  </tr>  <tr>  <td> <input type = "button" onclick = "number(this)" value = "4" id ="4"> </td>  <td> <input type = "button" onclick = "number(this)" value = "5" id ="5"> </td>  <td> <input type = "button" onclick = "number(this)" value = "6" id ="6"> </td>  <td> <input type = "button" onclick = "operator('-')" value = "-" id ="-"> </td>  </tr>  <tr>  <td> <input type = "button" onclick = "number(this)" value = "7" id ="7"> </td>  <td> <input type = "button" onclick = "number(this)" value = "8" id ="8"> </td>  <td> <input type = "button" onclick = "number(this)" value = "9" id ="9"> </td>  <td> <input type = "button" onclick = "operator('\*')" value = "\*" id ="\*"> </td>  </tr>  <tr>  <td> <input type = "button" onclick = "number(this)" value = "0" id ="0"> </td>  <td> <input type = "button" onclick = "operator('C')" value = "C" id ="C"> </td>  <td> <input type = "button" onclick = "operation()" value = "=" id ="p"> </td>  <td> <input type = "button" onclick = "operator('/')" value = "/" id ="pp"> </td>  </tr>  </table>  </body>  </html> |
| Hidden text | <html>  <script>  function check(){  alert("ooo");  var r=true;  if (document.getElementById("A1").value==""){  document.getElementById("user\_span").style.visibility = "visible";  document.getElementById("A1").focus();  r= false;  }  if (document.getElementById("B2").value==""){  document.getElementById("pass\_span").style.visibility = "visible";  document.getElementById("B2").focus();  r= false;  }  return r;  }  </script>  <form name = "form" action = "process.html" method = "post" onsubmit = "return check()">  <BR> Username:<input type = "text" name = "A" id = "A1">  <span id = "user\_span" style = "color:red ; visibility: hidden"> No Username</span> </BR>  <BR> Password:<input type = "text" name = "B" id = "B2">  <span id = "pass\_span" style = "color:red ; visibility: hidden"> No Password</span> </BR></BR>  <input type = "submit">  </form>  </html> |
| Clicking on image | <html>  <script>    function check(){  var r=true;    if (document.getElementById("A1").value==""){  document.getElementById("user\_span").style.visibility = "visible";  document.getElementById("A1").focus();  r=false;  }  if (document.getElementById("B2").value==""){  document.getElementById("pass\_span").style.visibility = "visible";  document.getElementById("B2").focus();  r= false;  }  if (r){  window.document.getElementById("form").submit();  }  }    </script>  <form id = "form" action = "process.html" method = "post" >  <BR> Username:<input type = "text" name = "A" id = "A1">  <span id = "user\_span" style = "color:red ; visibility: hidden"> No Username</span> </BR>  <BR> Password:<input type = "text" name = "B" id = "B2">  <span id = "pass\_span" style = "color:red ; visibility: hidden"> No Password</span> </BR></BR>  <image src = "tick.png" style = "position:absolute ; margin: 10% ; top: 10px; height:15mm ; width:15mm" onclick="check()">  </form>  </html> |
| Better click on image | <html>  <script>    function check(){  var r=true;    if (document.getElementById("A1").value==""){  document.getElementById("user\_span").style.visibility = "visible";  document.getElementById("A1").focus();  r=false;  }  else{  document.getElementById("user\_span").style.visibility = "hidden";  }    if (document.getElementById("B2").value==""){  document.getElementById("pass\_span").style.visibility = "visible";  document.getElementById("B2").focus();  r=false;  }  else{  document.getElementById("pass\_span").style.visibility = "hidden";  }    if (r){  window.document.getElementById("form").submit();  }  return r;  }    </script>  <form id = "form" action = "process.html" method = "post" >  <BR> Username:<input type = "text" name = "A" id = "A1">  <span id = "user\_span" style = "color:red ; visibility: hidden"> No Username</span> </BR>  <BR> Password:<input type = "text" name = "B" id = "B2">  <span id = "pass\_span" style = "color:red ; visibility: hidden"> No Password</span> </BR></BR>  <image src = "tick.png" style = "position:absolute ; margin: 10% ; top: 10px; height:15mm ; width:15mm" onclick="check()">  </form>  </html> |
| Dropbar #1  4 functions | <html>  <script>    function sportsin(){    document.getElementById("drop2").style.visibility="visible";  document.getElementById("drop1").style.visibility="hidden";  }    function countriesin(){    document.getElementById("drop2").style.visibility="hidden";  document.getElementById("drop1").style.visibility="visible";  }    function barin(ref){  ref.style.background = 'blue';  }  function barout(ref){  ref.style.background = 'white';  }    </script>    <body>  <span style = "position:absolute ; top:0% ; left:0%" onmouseenter="countriesin()"> Countries</span>  <span id = "drop1" style="visibility:hidden">  <span id = "c1" style = "position:absolute ; top:6% ; left:0%" onmouseenter="barin(this)" onmouseleave="barout(this)"> UK </span>  <span id = "c2" style = "position:absolute ; top:9% ; left:0%" onmouseenter="barin(this)" onmouseleave="barout(this)"> USA </span>  <span id = "c3" style = "position:absolute ; top:12% ; left:0%" onmouseenter="barin(this)" onmouseleave="barout(this)"> Spain </span>  </span>    <span style = "position:absolute ; top:0% ; left:12%" onmouseenter = "sportsin()"> Sports</span>  <span id = "drop2" style="visibility:hidden">  <span id = "s1" style = "position:absolute ; top:6% ; left:12%;" onmouseenter="barin(this)" onmouseleave="barout(this)" onclick=""> Cricket</span>  <span id = "s2" style = "position:absolute ; top:9% ; left:12%" onmouseenter="barin(this)" onmouseleave="barout(this)"> Tennis</span>  <span id = "s3" style = "position:absolute ; top:12% ; left:12%" onmouseenter="barin(this)" onmouseleave="barout(this)"> Football </span>  </span>  </body>  </html> |
| Dropbar #2  3 functions | html>  <script>    function sportsin(){    document.getElementById("drop2").style.visibility="visible";  document.getElementById("drop1").style.visibility="hidden";  }    function countriesin(){    document.getElementById("drop2").style.visibility="hidden";  document.getElementById("drop1").style.visibility="visible";  }  function bar(ref,c){  ref.style.background = c;  }    </script>    <body>  <span style = "position:absolute ; top:0% ; left:0%" onmouseenter="countriesin()"> Countries</span>  <span id = "drop1" style="visibility:hidden">  <span id = "c1" style = "position:absolute ; top:6% ; left:0%" onmouseenter="bar(this,'blue')" onmouseleave="barout(this,'white')"> UK </span>  <span id = "c2" style = "position:absolute ; top:9% ; left:0%" onmouseenter="bar(this,'blue')" onmouseleave="barout(this,'white')"> USA </span>  <span id = "c3" style = "position:absolute ; top:12% ; left:0%" onmouseenter="bar(this,'blue')" onmouseleave="barout(this,'white')"> Spain </span>  </span>    <span style = "position:absolute ; top:0% ; left:12%" onmouseenter = "sportsin()"> Sports</span>  <span id = "drop2" style="visibility:hidden">  <span id = "s1" style = "position:absolute ; top:6% ; left:12%;" onmouseenter="bar(this, 'blue')" onmouseleave="bar(this, 'white')" onclick=""> Cricket</span>  <span id = "s2" style = "position:absolute ; top:9% ; left:12%" onmouseenter="bar(this, 'blue')" onmouseleave="bar(this, 'white')"> Tennis</span>  <span id = "s3" style = "position:absolute ; top:12% ; left:12%" onmouseenter="bar(this, 'blue')" onmouseleave="bar(this, 'white')"> Football </span>  </span>  </body>  </html> |
| Game gun | <html>  <script>  var x = 0  var timer;  function move(){  var gun = document.getElementById("gun")    if(event.keyCode == 37) {x -= 10;}  if(event.keyCode == 39) {x += 10;}  if(x < 0) {x=0}  if(x>100){x=100}  gun.style.left = x.toString() + "%"  }  function starttimer(){  timer=window.setInterval(count,1000);  }  function stoptimer(){  window.clearInterval(timer);  }  function count(){  var T = document.getElementById("T");  var data = parseInt(T.value)+1;  T = document.getElementById("T").value = data  }  function moveobject(){  var star = document.getElementById("\*")  }  </script>  <body onkeydown = "move()">  <input id = "T" value = "0"> <br>  <input type = "button" value = "Start Timer" onclick = "starttimer()">  <br>  <input type = "button" value = "Stop Timer" onclick = "stoptimer()">  <br>  <span id = "\*">\*</span>  <span id = "gun" style = "position:absolute ; bottom:0% ; left:0%" >  <pre>  ||  ------  </pre>  </span>  </body>  </html> |
|  | <html>  <script>    function sportsin(){    document.getElementById("drop2").style.visibility="visible";  document.getElementById("drop1").style.visibility="hidden";  }    function countriesin(){    document.getElementById("drop2").style.visibility="hidden";  document.getElementById("drop1").style.visibility="visible";  }  function bar(ref,c){  ref.style.background = c;  }    function image(str){  document.getElementById(str).style.visibility="visible";  }  </script>    <body>  <span style = "position:absolute ; top:0% ; left:0%" onmouseenter="countriesin()"> Countries</span>  <span id = "drop1" style="visibility:hidden">  <span id = "c1" style = "position:absolute ; top:6% ; left:0%" onmouseenter="bar(this, 'blue')" onmouseleave="bar(this, 'white')" onclick="image('uk')"> UK </span>  <span id = "c2" style = "position:absolute ; top:9% ; left:0%" onmouseenter="bar(this, 'blue')" onmouseleave="bar(this, 'white')"onclick="image('usa')"> USA </span>  <span id = "c3" style = "position:absolute ; top:12% ; left:0%" onmouseenter="bar(this, 'blue')" onmouseleave="bar(this, 'white')"onclick="image('spain')"> Spain </span>  </span>    <span style = "position:absolute ; top:0% ; left:12%" onmouseenter = "sportsin()"> Sports</span>  <span id = "drop2" style="visibility:hidden">  <span id = "s1" style = "position:absolute ; top:6% ; left:12%;" onmouseenter="bar(this, 'blue')" onmouseleave="bar(this, 'white')"> Cricket</span>  <span id = "s2" style = "position:absolute ; top:9% ; left:12%" onmouseenter="bar(this, 'blue')" onmouseleave="bar(this, 'white')"> Tennis</span>  <span id = "s3" style = "position:absolute ; top:12% ; left:12%" onmouseenter="bar(this, 'blue')" onmouseleave="bar(this, 'white')"> Football </span>  </span>  <span style = "position:absolute ; top:0% ; left:0%" onclick="image()"></span>  <span id = "img" style="visibility:hidden">  <img src = "UK.png" style = "position:absolute ; margin: 10% ; top: 10px; height:30mm ; width:40mm" id = "uk">  <img src = "USA.png" style = "position:absolute ; margin: 10% ; top: 10px; height:30mm ; width:40mm" id = "usa">  <img src = "spain.png" style = "position:absolute ; margin: 10% ; top: 10px; height:30mm ; width:40mm" id = "spain">  </span>    </body>  </html> |