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- Is prediction of species richness from Stacked Species Distribution Models biased by
- habitat saturation?
- Matthias Grenié¹, Cyrille Violle¹, & François Munoz²
- ¹ CEFE, Univ. Montpellier, CNRS, EPHE, IRD, Univ. Paul Valéry Montpellier 3,
- 5 Montpellier, France
- ² University Grenoble-Alpes, LECA, 2233 Rue de la Piscine, 38041 Grenoble Cedex 9,
- 7 France

Author Note

- E-mail: matthias.grenie@ens-lyon.fr

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1 Abstract

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Several studies have proposed to predict Species Richness (SR) by combining the 12 predictions of independent Species Distributions Models (SDMs) (the predict 13 first-assemble later strategy). Alternative methods propose to combine outputs from 14 SDMs differently, by either summing predicted presence probabilities at each location, or 15 summing binary presence predictions after thresholding the probabilities. Species can 16 occupy various proportions of their suitable habitats (i.e, have various levels of habitat 17 saturation), which can cause discrepancy when predicting their presences through SDMs. 18 Furthermore, these discrepancies can be increased when combining the predictions of 19 individual SDMs to predict SR. In this article, we performed simulations of species 20 distributions with varying habitat saturation (i.e., the amount of suitable habitat 21 occupied by a species), and we compared observed richness with that predicted by the 22 alternative approaches. We found that probability-based richness is not biased by the level of habitat saturation, while threshold-based richness over-predicts richness at low habitat saturation and under-predicts it as high habitat saturation. Probability-based 25 richness should thus be used in priority when predicting species richness locally. Nonetheless, threshold-based richness represents species richness constrained by 27 environmental filtering only and thus is a useful indicator of potential species richness 28 when species fully saturate their habitats. Thus the systematic comparison of 29 probability-based and threshold-based richness predictions can reveal the importance of habitat saturation and can thus help identify community assembly mechanisms at play. 31

Keywords: habitat saturation, species richness, stacked species distribution models, predicted presence probabilities, threshold-based presence prediction

Word count: 2893

2 Is prediction of species richness from Stacked Species Distribution Models biased by habitat saturation?

3 Highlights

- Habitat saturation impacts predictions from Species Distribution Models (SDM)
- Habitat saturation biases stacked SDMs (S-SDMs) predictions

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- Probability-based richness predicts local SR without bias whatever habitat
 saturation
 - Comparing different S-SDMs predictions can shed light on community assembly processes

4 Introduction

Species Richness is an Essential Biodiversity Variable (EBV) (Pereira et al., 2013),
which should be assessed, monitored and compared across space, time, and ecological
contexts. Different models have been proposed for richness prediction in diverse
ecological contexts and at large spatial scale (Dodson, 1992; Graham and Hijmans, 2006;
O'Brien, 1998), with the perspective of identifying biodiversity hotspots (Mazel et al.,
2014; Myers et al., 2000), targeting effective management practices (Chown et al., 2003),
quantifying biodiversity changes (Newbold et al., 2015) and predicting ecosystem
functioning (Cardinale et al., 2012).

Several methods can be used to predict richness depending on which ecological processes are at play. For example, Macro-Ecological Models (MEMs) directly predict richness at any location as a function of local environmental variables. These models consider the influence of environmental filtering and energy limits on richness (Hurlbert and Stegen, 2014). Because site-species data are first aggregated to estimate richness and then used to predict the variation with the environment, these approaches are called "assemble first, predict later" (Ferrier and Guisan, 2006). Conversely, more and more global and local biodiversity databases include species occurrences instead of local assemblage composition (GBIF, 2019; Sullivan et al., 2009; Tedesco et al., 2017). An

alternative approach has been to first model occurrences, independently for each species, at any location using environmental variables through species distribution models (SDMs) (Guisan and Thuiller, 2005; Guisan and Zimmermann, 2000), then to deduce potential local richness by combining (=stacking) the predictions of individual SDMs (Calabrese et al., 2014; D'Amen et al., 2015b; Gavish et al., 2017; Scherrer et al., 2018; Schmitt et al., 66 2017), which is known as the "predict first, assemble later" approach (Ferrier and Guisan, 2006). When stacking SDMs, each SDM predicts occurrences for species independently 68 using environmental variables (Guisan and Zimmermann, 2000). Then, predictions of SDMs for different species are summed to predict richness at assemblage-level. 70 Stacked-SDMs (S-SDMs) predict observed richness as well as or better than macro-ecological models (Dubuis et al., 2011; Guisan and Rahbek, 2011), but there is still 72 no consensus on the stacking method to be used so as to reliably predict richness with S-SDMs (Scherrer et al., 2018). Two main methods exist to stack SDMs (Dubuis et al., 2011; Pineda and Lobo, 75 2009; Scherrer et al., 2018). Some authors suggested using thresholds to convert probabilities to binary predictions (presence and absence) (Jiménez-Valverde and Lobo, 77 2007; Liu et al., 2005). These binary predictions are then summed to predict richness at local scale (hereafter threshold-based richness). One of the main arguments for conversion 79 of probabilities provided by SDMs to binary predictions is that most of practical applications need binary maps (Jiménez-Valverde and Lobo, 2007). A caveat of binary 81 predictions is that they translate continuous responses of species along environmental gradients into binary responses, which imply more abrupt shifts from presence to absence 83 between suitable and unsuitable conditions (Meynard and Kaplan, 2012). When 84 predicted probabilities are under the threshold, the model only predicts absences, while it 85 only predicts presences when predicted probabilities are above it. Close to the threshold

thresholds fit observed presences only when species has a threshold-like response, while

error increases when a species response is more gradual. The more species considered

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value, a small change in predicted presence probability can change the binary prediction

from absence to presence. Meynard et al. (2012) showed that presence predictions using

that have a gradual response along the environment, the greater the error when
predicting richness. SDMs also directly provide continuous presence probabilities as
outputs (Guisan and Thuiller, 2005), and threshold conversion to binary predictions adds
a step compared to the direct sum of individual model predictions. Summing the
probabilities of individual species model provides the mathematical expectation of the
number of species locally present, assuming that species occurrences are independent
(Calabrese et al., 2014; Violle et al., 2011), hereafter called probability-based richness.

A basic implicit assumption of SDMs is that only environmental conditions 98 determine species occurrence, depending on a species fundamental niche (Guisan and Zimmermann, 2000). Additional processes should affect the realized occupancy patterns, 100 such as dispersal limitation, competitive exclusion, local extinction dynamics (Pulliam, 101 2000). SDM predictions and thus richness predictions are likely to be biased by neglecting 102 the contribution of processes shaping realized species distributions beyond their 103 fundamental niche requirements (Václavík and Meentemeyer, 2012), thereby affecting 104 SDM predictions and thus richness predictions. For instance, due to source-sink dynamics, 105 some species can occupy less suitable sites, and thus be distributed outside the suitable 106 habitat delimited based on presence probabilities predicted by SDMs. In addition, a species that is less often present across its suitable habitat would have a lower predicted 108 presence probability than a species that is present in all its suitable habitats, even though the predicted binary distribution of an SDM would be the same. We define habitat 110 saturation of a species as a parameter that affects species occurrence probability based on environmental suitability. Here saturation is a species-level property and not an upper 112 bound for richness in assemblages as proposed by Mateo et al. (2017). When species display low habitat saturation, their realized presence probabilities decrease, so that the 114 predicted summed probability gets lower. On the contrary, the threshold-based presence 115 prediction is not affected, by habitat saturation. Indeed, even if the determined species 116 threshold changes with habitat saturation, the prediction will still be binary (presence or 117 absence) (Meynard and Kaplan, 2012), thus we expect to observe increasing difference 118 between threshold-based and observed richness with lower (or higher) habitat saturation.

Predicted presence probabilities partly reflect the ability of species to saturate their 120 niche. Therefore, we expect probability-based richness to best predict actual richness. 121 While we expect threshold-based richness to over-predict actual richness. 122 Threshold-based richness rather represents a pool of species able to occur in given environmental conditions. To test these expectations we simulated virtual species with 124 varying saturation and niche requirements (Hirzel et al., 2001; Meynard et al., 2019). We performed S-SDMs to predict richness given environmental conditions using both 126 threshold- and probability-based richness and compared how the predictions were affected 127 by habitat saturation. Probability-based richness followed observed richness whatever the 128 habitat saturation, while threshold-based richness only matched observed richness when 129 habitat saturation was 100%. Threshold-based richness only considered the environmental 130 requirements of species, and could thus be used as the prediction of potential richness 131 based solely on local environmental conditions. Potential richness could then be 132 compared with other richness predictions that incorporate other ecological processes. 133

5 Material and Methods

5.1 Species assemblage simulations

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Individual species simulation. We simulated a linear environmental gradient of 136 2000 values, from 1 to 2000. We then used the virtualspecies package version 1.4-2 137 (Leroy et al., 2016) to define 100 species independently, with quadratic environmental 138 response $s_{i,k} = a \times \text{Env}_k^2 + b \times \text{Env}_k$, with $s_{i,k}$ the environmental suitability of species i in 139 assemblage k and Env_k the environmental variable. a was drawn from a uniform distribution between -20 and -0.01. b was chosen as b = -m * 2 * a where m was drawn 141 from a uniform distribution between 1 and 2000 and represents the environment of maximum suitability. The suitability was then scaled between 0 and 1 by subtracting its 143 minimum and dividing by the difference of its maximum and minimum. We used the function generateRandomSp() in virtualspecies to get suitability probabilities for 145 each species and each environmental value (see Figure 1 left column).

Habitat saturation and predicted assemblages. We simulated species

presences along the environmental gradient by performing binomial draws based on the 148 presence probabilities. The presences probabilities $p_{i,k} = s_{i,k} \times \beta$ depend on (i) the suitability probabilities defined above, $s_{i,k}$ for species i and assemblage k, reflecting 150 fundamental niche requirements, and (ii) an additional habitat saturation coefficient β representing the ability of species to occupy their suitable habitat (realized niche). When 152 saturation is below 100%, the species tend to be less often present in suitable sites than species at 100% saturation (e.g., due to dispersal limitation or extinction). Species can 154 also reach a saturation over 100% when they are present in less suitable conditions than 155 according to their fundamental niche (e.g., through source-sink dynamics). We simulated 156 8 values of β : 10%, 40%, 70%, 100%, 120%, 150% and 170%. If the weighted probability 157 of presence was greater than one, we reduced it to a maximum of one. We thus simulated 158 each species assemblage k for each value β .

160 5.2 Individual and Stacked Species Distribution Models

We performed Species Distribution Models (SDM) based on simulated species presences.

Modeling and Predicting Presences. We modeled the presence of each species using two predictors: the environmental value and the square of this value (see Figure 1 middle column) in Generalized Linear Models (GLM) of the binomial family:

$$logit(p_{i,k}) = \beta_0 Env_k + \beta_1 Env_k^2$$
(1)

with $p_{i,k}$ the presence of species i in assemblage k and Env_k its associated environmental variable. We thus estimated in each assemblage the probability of finding each species. For each species we determined the best threshold to get binary predictions by maximizing the True Skill Statistic (TSS) (Allouche et al., 2006). The TSS balances the proportion of presences correctly predicted and the proportion of absences correctly predicted.

Predicting Species Richness. We stacked SDM predictions in each assemblage to get a prediction of richness, with two approaches. We first summed the predicted

presence probability for each species (probability-based richness, prediction (A) in Figure 175 1):

$$pred_{\text{rich,prob},k} = \sum_{i=1}^{S} p_i(k),$$
 (2)

with $pred_{\text{rich,prob},k}$ the probability-based predicted richness in assemblage k, S the total number of species in the species pool, and $p_i(k)$ the predicted presence probability of species i in assemblage k. Using these probabilities we determine a species-specific threshold t_i using the True Skill Statistic (Allouche et al., 2006) that defines a binary function $1_i(k)$ to predict the presence of the species in each assemblage:

$$1_{i}(k) := \begin{cases} 1 & \text{if } p_{i}(k) \ge t_{i} \\ 0 & \text{if } p_{i}(k) < t_{i} \end{cases}$$
 (3)

with $p_i(k)$ the predicted presence probability of species i in assemblage k and t_i the

species i threshold defined using TSS. We then compared the sum of predicted presence

probabilities $pred_{\text{rich,prob},k}$ to the sum of predicted presences with species-specific

threshold (threshold-based richness, prediction (B) in Figure 1):

$$pred_{\text{rich,thresh},k} = \sum_{i=1}^{S} 1_i(k),$$
 (4)

with $pred_{\text{rich,thresh},k}$ the threshold-based predicted richness in assemblage k, S the total number of species in the species pool and $1_i(k)$ the indicator function defined as above.

We examined how predicted richness fitted observed richness across the whole environmental gradient, for different levels of habitat saturation. We quantified the deviation with Root Mean Square Error (RMSE):

$$RMSE = \sqrt{\frac{1}{N_k} \sum_{k=1}^{N_k} (pred_{rich,k} - obs_{rich,k})^2},$$
(5)

with $pred_{\text{rich},k}$ the predicted richness of a given method in assemblage k, $obs_{\text{rich},k}$, the observed richness in this assemblage, and N_k the total number of assemblages. We defined Bias and Variance components:

$$Bias = \frac{1}{N_k} \sum_{k=1}^{N_k} (pred_{rich,k} - obs_{rich,k})$$
 (6)

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Variance =
$$\frac{1}{N_k} \sum_{k=1}^{N_k} (pred_{\text{rich},k} - \widehat{pred}_{rich})^2$$
 (7)

with \widehat{pred}_{rich} the average predicted richness of a given method across all assemblages.

All analyses and SDMs were performed using R version 3.5.2 (R Core Team, 2019).

A version of the code used in this article is archived on Zenodo

(https://doi.org/10.5281/zenodo.3345742).

198 6 Results

Binary predictions (solid segments above and below the plot) showed few differences whatever habitat saturation (Figure 2). There were the same from environment 1 to 273, then between environment 467 and 1514, and for environments greater than 1720. In total binary predictions were the same whatever habitat saturation for over 80% of the environmental values. However, binary predictions changed abruptly from absences to presences and from presences to absences for environment close to 500 and to 1500, respectively. On the contrary, the predicted presence probabilities did vary with habitat saturation (solid curves in the center). The greater the habitat saturation, the greater the maximum predicted probability. For example at 100% habitat saturation, the maximum predicted probability was close to 0.95, while at 70% saturation it was 0.7.

When comparing observed richness to probability-based richness and 209 threshold-based richness (respectively green and purple points and curves on Figure 3), 210 we observed differences depending on habitat saturation. Across all habitat saturation 211 levels, probability-based richness showed consistently lower RMSE and variance than 212 threshold-based richness (Figure 4). For habitat saturation below 100%, threshold-based 213 richness was greater than observed richness, while probability-based richness followed observed richness. Observed richness against probability-based richness followed the 215 identity line closely with a slope not different from one (all p > 0.5, H_0 being that the slope is not different from one) and an intercept not different from zero, related to zero 217 bias at all habitat saturation levels (Figure 4 middle). The relationship between observed

richness and threshold-based richness was not linear and did not follow the identity line whatever habitat saturation. Probability-based richness showed similar RMSE at all 220 habitat saturation levels, while threshold-based richness reached its minimum RMSE 221 when habitat saturation was 80%. When species under-saturated their habitats (β 100%), probability-based richness followed closely observed richness while 223 threshold-richness almost always over-predicted richness. Threshold-based richness lowest RMSE at 80% habitat saturation can be explained by a balance between slight 225 under-prediction when richness was smaller than 75 and over-prediction when richness 226 was greater than 75 (Figure 3). When habitat saturation reached 100%, both types of 227 predictions were close to observed richness (Figure 3). At this habitat saturation, 228 threshold-based richness showed slight over-prediction in richer communities (predicted 229 richness around 90 species for sites containing 80 species) and slight under-prediction in poorer sites (predicted richness of around 30 for sites containing 45 species), and an 231 average under-prediction (negative bias). At this habitat saturation, the RMSE of both 232 methods was close to the one at 80% habitat saturation, but the variance in prediction 233 increased for probability-based richness. When species over-saturated their habitats (β > 234 100%), threshold-based richness strongly under-predicted richness in poorer communities 235 (negative bias) while probability-based richness showed no bias on average (Figure 4 236 middle). For example at 150% habitat saturation, for sites with observed richness around 237 75, threshold-based richness was around 30 while probability-based richness was 75.

7 Discussion

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We designed a virtual experiment of species occurrences along an environmental gradient and performed binomial GLM-based species distribution modeling on these data. The binary threshold-based presence prediction represented the potential habitat of each species based on its fundamental niche (Guisan and Zimmermann, 2000), whatever its actual habitat saturation. On the contrary, the range and average values of predicted presence probabilities depended on habitat saturation, for a given fundamental niche. When summing the individual species predictions, the summed presence probabilities well

fitted actual richness, as expected, while habitat saturation strongly affected the
threshold-based richness. We thus recommend summing stacked-SDMs probabilities to
predict richness. Still, threshold-based richness can also be a useful predictor of potential
richness, as species threshold-based binary predictions can be used as a reference species
pool for hypothesis testing and modeling of biodiversity dynamics.

In our simulations, probability-based richness on average followed observed richness whatever habitat saturation. This is in line with the fact that probability-based richness should provide the mathematical expectation of richness at a given site (Calabrese et al., 2014). Our results also showed that probability-based richness had a consistently lower RMSE than threshold-based richness, mostly because of its absence of bias. However, both methods had higher variance with higher habitat saturation, as a consequence of a mean-variance relationships. Thus at high habitat saturation, both methods predict an unreliable richness.

Much emphasis has been put in species distribution modeling on providing binary 260 occurrence prediction. Methods to define thresholds for reliable occurrence prediction 261 have been extensively debated and alternative options have been proposed (Allouche et 262 al., 2006; Freeman and Moisen, 2008; Liu et al., 2005, 2013). However, such a prediction 263 does not grasp the inherently gradual response of species to environmental gradients (Hutchinson, 1957; Meynard and Kaplan, 2012), and tends to generate an artificial 265 dichotomy. This "binarization" has two major caveats. First, it does not acknowledge the 266 gradual variation of performance along the gradient, which increases under-prediction 267 below the threshold and over-prediction above the threshold. Furthermore, the closer to 268 the threshold the higher the prediction bias: just over/below the threshold, there is a 269 greater chance to find a species present/absent than further away from the threshold. 270 Second, it predicts only presences above the threshold and only absences below the 271 threshold, which does not acknowledge the influence of habitat saturation irrespective of habitat suitability. In other words, threshold-based richness will always estimate richness 273 as if species habitat saturation was 100%. Because threshold-based richness over-predicts

richness for habitat saturation under 100% (or under-predicts when habitat saturation is 275 over 100%), its accuracy regarding the prediction of species turnover may be low 276 (D'Amen et al., 2015b; Dubuis et al., 2011). At coarser and larger scales, because niche 277 preferences dominate the distribution of species (Pearson and Dawson, 2003), we expect a more deterministic response to the environment in a threshold-like fashion (Guisan and 279 Thuiller, 2005). Species response to environmental gradients is thus highly scale-dependent, specific at local and fine scales and threshold-like at large and coarse 281 scales (Meynard and Kaplan, 2013). The assumption that species distribution at large 282 and coarse scales is in a threshold fashion (Guisan and Thuiller, 2005) has been difficult 283 to prove (Boucher-Lalonde et al., 2014, 2012). Instead in birds, mammals and North 284 American trees, a Gaussian distribution best explained the occurrence-environment 285 relationship for most species (Boucher-Lalonde et al., 2014, 2012), while the threshold model was selected only 5% of the time. Only a fraction of species responds to broad 287 environmental gradients in a binary way. Meynard et al. (2013) also argued that 288 threshold response of species observed in many datasets could be the results of data 289 aggregation over various spatial and temporal scales. 290

We defined habitat saturation as a coefficient (β) that affects environmental 291 suitability of species: it increases ($\beta > 1$) or decreases ($\beta < 1$) habitat suitability. It has 292 been shown in diverse taxa that most species do not saturate their habitat: they occupy less habitat than their potential habitat (Boucher-Lalonde et al., 2012; Munguia et al., 294 2008; Svenning and Skov, 2004). Several mechanisms can explain why a species under-saturates its habitat. For example, dispersal limitation due to slow recolonization 296 of European trees from glacial refugia has led to habitat under-saturation (Svenning and Skov, 2004). Biotic interactions are often cited as an additional factor explaining habitat 298 under-saturation (Svenning and Skov, 2004), as species close in traits can experience 299 limiting similarity and competitively exclude one another. On the contrary, positive 300 biotic interactions as well as source-sink dynamics can cause habitat over-saturation 301 (Eriksson, 1996; Pulliam, 2000; Pulliam and Danielson, 1991). Positive interactions such 302 as facilitation make facilitated species occupy less suitable habitat thanks to the presence

of other species (Bertness and Callaway, 1994; Stachowicz, 2001). Source-sink theory 304 explains how a species can be present in unsuitable habitat (sink) by continuously 305 immigrating from a suitable habitat (source) (Pulliam and Danielson, 1991). Here we 306 considered a single habitat saturation coefficient (β) used for all species across all assemblages. This coefficient does not take into account the variability of habitat 308 saturation that may exist between species, where some species saturate more their habitat then others. Furthermore, the habitat saturation coefficient cannot take into account 310 biotic interactions as it is not conditional to the presence of other species; nor that we expect source-sink dynamics to occur only close to the sources, which should lead to a 312 context-dependent habitat saturation. Habitat saturation is also influenced by the extent 313 to which it is measured. In very small areas (e.g., a single quadrat), species tend to fully 314 saturate their suitable habitat, because they occupy the only micro-habitat available for them. For larger areas (e.g., several plots), the occurrence of species should be more 316 stochastic due to dispersal limitation, limiting similarity and biotic interactions as stated 317 above. For even larger areas (e.g., regional, continental or global), habitat saturation 318 should increase again with the dominance of deterministic processes that influence 319 occurrence. As such, we could use a species habitat saturation profile at different areas 320 whose variation would show the change in main assembly processes. Further research is 321 needed regarding habitat (un-)saturation to understand its causes and consequences. 322

A recent study mentions a different but related concept of saturation (Mateo et al., 323 2017). Mateo et al. (2017) defined saturation as "environmental constraints [that] limit the number of species that can coexist in a community". Here, we defined habitat 325 saturation as a species-level pattern: it represents the proportion of suitable habitat that a species occupies, it is a species-level property not a community-level property. 327 Community saturation, i.e. saturation sensu Mateo et al. (2017), depends on habitat 328 saturation of species. If species have a limited habitat saturation, it imposes an upper 329 bound to species richness. In our model, there are no strict limits on species richness, but 330 on each species' capacity to saturate its habitat. The neutral theory imposes a limit on 331 the number of individuals in any community (Hubbell, 2001), it is a subset of the

invidividuals/species present in the species pool that encompasses a larger area. Changes 333 in number of individuals per community, species regional abundances and/or immigration 334 probability m from the species pool can cause changes in species habitat saturation. By 335 choosing these three parameters, we can obtain a stable richness that can be interpreted 336 as an upper bound, as if saturation was community-level process. However, in this case 337 there is no direct bound on species richness. Richness results from the dynamic 338 extinction-colonization equilibrium and fluctuates over time, it is not a property of the 339 community per se. Mateo et al. (2017) focused mostly on S-SDMs that can be be constrained with an explicit constraint on richness. As stated above, species richness is 341 unlikely to be directly constrained and thus modeling explicitly a richness constraint may 342 not underline the true community assembly mechanisms that affect community 343 composition.

Our model, while an interesting basis to test assumptions regarding SDM stacking, 345 represents an ecologically idealistic situation that uses virtual species. We used a single 346 linear environmental gradient, which is an over-simplification of environmental gradients. Indeed, species occurrences are jointly affected by multi-dimensional environmental 348 gradients, which can be non-linear and lead to observed trait syndromes (Laughlin and Messier, 2015). In our simulations, all species have a single trait with a single optimum, 350 however with multi-dimensional environmental gradients we could also expect 351 multi-dimensional optima (Oksanen and Minchin, 2002). Our simulations do not consider 352 biotic interactions, as we simulated the presence of species independently, while, as stated above, biotic interactions can strongly influence species habitat saturation (Pulliam, 354 2000). We used a species pool containing species with optima on the whole range of the 355 environmental gradient. However, the distribution in species optima among the species 356 pool can be asymmetrically distributed, which in turn can affect local community 357 assembly dynamics (Patrick and Brown, 2018). Furthermore, because of the way the 358 species were simulated, most species niche breadth covered around one third of the range 359 of the environment. While real communities contain a mix of species with narrow and 360 wide niches, with many of species having narrow niches and a few having wide niches

(Brown, 1984). Thus, we could determine a ratio between species with wide and narrow environmental niches, based on observed communities, and simulate virtual communities accordingly. We also assumed that species' suitabilities had a quadratic response to the environment, while more complex relationships exist (Oksanen and Minchin, 2002) and could be used in our model. Our simulation setup can thus be made more complex for more investigations on factors that may influence S-SDMs richness predictions. Still, our simplified model can help gain insights about S-SDMs.

Depending on the scales considered, we can expect different shapes of species 369 occurrence-environment relationships. At local scale, we expect many stochastic processes 370 (e.g., demographic stochasticity, competitive exclusion, biotic interactions, microclimatic 371 variations, etc.) to be at play and drive community assembly (Chase and Myers, 2011). 372 Dominance of stochastic processes leads to blurred response to environmental variables, 373 because species occurrence is then not only determined by environmental variables. 374 Predicted presence probability can account for these processes, because they predict the 375 parameter that governs the stochastic process leading to species occurrence such as a binomial trial (Pottier et al., 2013). Indeed, probability-based richness have been shown 377 to estimate the richness of local assemblages well (Calabrese et al., 2014; D'Amen et al., 2015a, 2015b; Guisan and Rahbek, 2011; Pellissier et al., 2013). 379

Threshold-based richness can be thought as the potential richness expected 380 considering only abiotic deterministic processes. It can be a useful baseline to compare to 381 models that consider a broader set of processes (Pouteau et al., 2019; Violle et al., 2011). 382 Threshold-based richness defines a reference pool against which null models or 383 hierarchical analyses can be performed. It can be considered as an additional method to 384 define species pool (Carstensen et al., 2013; Lessard et al., 2012). Indeed, threshold-based 385 richness would represent a species pool (Lessard et al., 2015) that considers only the 386 response to environmental filtering for a large area. Without explicitly considering functional traits, threshold-based richness can also represent a functional species pool as 388 species traits are filtered by the environment (de Bello et al., 2012). Threshold-based

richness is nested in a hierarchy of models similar to the hierarchy of scales and processes 390 that shape community assembly (Keil et al., 2013; Mackey and Lindenmayer, 2001; 391 Mertes and Jetz, 2018; Meyer, 2007; Pearson and Dawson, 2003). Threshold-based 392 predictions, because they consider environmental filtering only, are representative of coarse and large scales in this hierarchy of models. In the SESAM framework (D'Amen et 394 al., 2015a; Guisan and Rahbek, 2011), threshold richness is a reference richness before applying a cutoff in species presences to account for local variations. The use of 396 threshold-based predictions can thus be compared to more mechanistic models, to know to what extent observed communities are mostly shaped by environmental filtering. 398 Other models, to which they can be compared, can incorporate other important 399 community assembly factors such as dispersal limitation, limiting similarity or biotic 400 interactions (Chase and Myers, 2011; Munoz et al., 2017; Pouteau et al., 2019; van der 401 Plas et al., 2015). In summary, using both threshold-based richness and probability-based 402 richness in succession—first threshold-based richness as a pure environmental prediction 403 then compare it to probability-based richness—can shed light on community assembly 404 processes. When both agree, environmental filtering dominates community assembly. If 405 not, habitat saturation can strongly change threshold-based richness and/or other 406 processes may affect community assembly. Threshold-based richness and 407 probability-based can further be compared to other predictions using process-based 408 models that consider additional processes. Essential Biodiversity Variables can be 409 measured using multiple methods (Pereira et al., 2017), and there is no clear 410 recommendation on which method should be prioritized to predict EBVs. 411 Probability-based species richness could be used as a reliable method to predict 412 taxonomic diversity in the EBV framework, while threshold-based richness can be a 413 useful tool to assess community assembly processes (Pouteau et al., 2019). 414

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10 Figures

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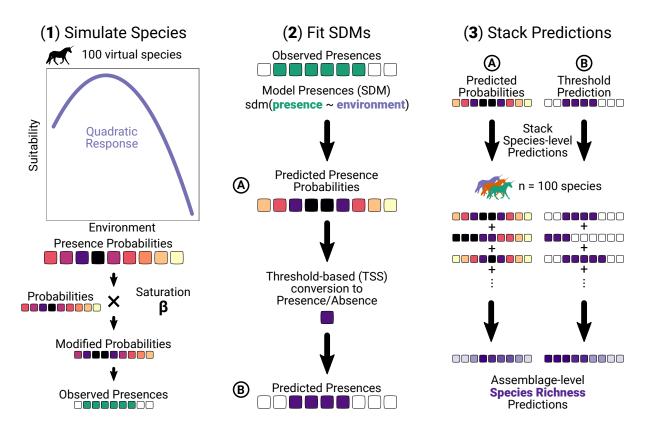


Figure 1. Full Simulation routine. (1) We first simulated 100 virtual species with quadratic environmental suitability curves with randomly sampled coefficients. We multiplied each predicted presence probability by the habitat saturation level then use these probabilities to draw realized presences (see Material and Methods for details). Then, using the modified probabilities we drew presences in each assemblage following a binomial distribution. (2) We analyzed the realized presences with a binomial Generalized Linear Model (GLM), independently for each species, which provided predicted presence probability of each species in each assemblage (A). We defined a threshold based on True Skill Statistic (see Material and Methods for details, Allouche et al., 2006). This gave the second set of predictions: (B) binary predictions. (3) Finally, we summed individual predictions in each assemblage for all the species to get two richness predictions.

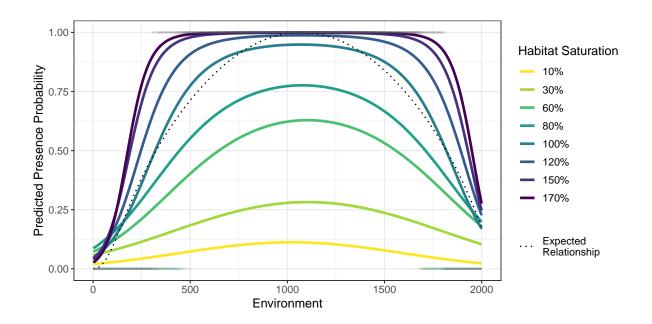


Figure 2. Species expected and predicted presence probability with and without threshold. The solid curves are the predicted presence probabilities by the GLM used to model the presence of species. The dotted curve is the expected relationship given by the parameters of the species. Segments above and below respectively show predicted presences and absences using species-specific threshold.

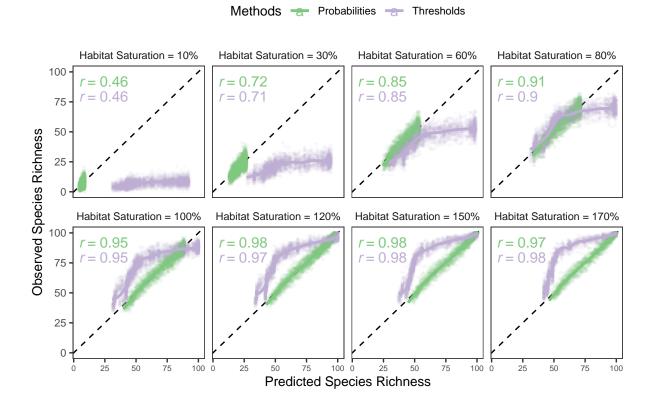


Figure 3. Observed vs. predicted richness between two prediction methods as a function of habitat saturation. Each facet shows different species habitat saturation (see Material and Methods). The dashed line is the identity line (y = x), indicating perfect predictions. Green points are probability-based richness predictions; Purple points are threshold-based richness predictions. The corresponding colored lines are cubic splines smoothers trend lines. Spearman correlation coefficients are shown in the top left corner of each facet.



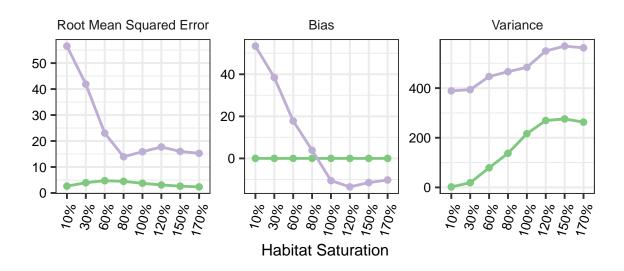


Figure 4. Prediction accuracy of probability-based and threshold-based richness predictions in function of habitat saturation. Green points and lines: probability-based richness; purple points and lines: threshold-based richness. (left) Root Mean Square Error (RMSE) of predicted richness, the average error of richness prediction; (middle) Bias, the average difference across all assemblages between predicted and observed richness; (right) Variance, the variance of richness predictions across all assemblages.