

# HIP Lecture Series

We are a bit behind on the documentation for the hands-on exercises for this lecture. So the instructions will be filled in as we go along.

## Introduction to Occupancy Exercises

For the HIP Lecture Series, the examples can be retrieved from this repository.

```
git clone https://github.com/olcf/hip-training-series
```

Below are instructions for doing the exercises on OLCF Frontier. We are using portable makefiles as in the first two lectures. So the code will also compile on NERSC Perlmutter. But the AMD tools will not run on NERSC Perlmutter. On Perlmutter, the exercise will be to evaluate the performance impact of each of the variations of the kernel. For an even deeper dive, the Nvidia performance tools can be run on Perlmutter to see what they reveal.

For NERSC Perlmutter, see the instructions for Nvidia below. NERSC has installed the AMD ROCm software stack to enable developers on Perlmutter to begin developing more portable applications with a single repository. This can greatly reduce code porting and maintenance efforts.

This markdown document is located at 'Lecture3/03 Exercises for Occupancy.md' contains the instructions to run the examples. You can view it in github for better readability or download the pdf file 'Lecture3/03 Exercises for Occupancy.pdf' which has been generated from the markdown document.

For the first interactive example, get an slurm interactive session on Frontier (see further below for NERSC Perlmutter):

```
salloc -N 1 -p batch --reservation=hip_training_2023_09_18 --gpus=1 -t 10:00 -A <project>
```

Outside the reservation window or if you're not on the reservation list, you can do: `salloc -N 1 -p batch --gpus=1 -t 10:00 -A <project>`

Use your project id in the project field. If you do not remember it, run the command without the -A option and it should report your valid projects.

```
module load PrgEnv-amd
module load amd
module load cmake
export CXX=${ROCM_PATH}/llvm/bin/clang++
```

## Occupancy example

```
cd hip-training-series/Lecture3/Occupancy
```

Examine files here – README, Makefile, CMakeLists.txt and occupancy\_mnv.cpp. Notice that the Makefile requires ROCM\_PATH to be set. Check with `module show rocm` or `echo $ROCM_PATH`. The Makefile builds and runs the code. We'll do the steps separately. Check the HIPFLAGS in the Makefile. There is also a CMakeLists.txt file to use for a cmake build.

For the portable Makefile system

```
make occupancy_mnv
srun ./occupancy_mnv
```

This example also runs with the cmake system

```
mkdir build && cd build
cmake ..
make
srun ./occupancy_mnv
```

Now clean up from these exercises before the next part.

```
cd ..
make clean
rm -rf build
module unload PrgEnv-amd
module unload amd
module unload cmake
```

We can use a SLURM submission script, let's call it `hip_batch.sh`. There is a sample script for some systems in the example directory.

```
#!/bin/bash
#SBATCH -p batch
#SBATCH -N 1
#SBATCH --gpus=1
#SBATCH -t 10:00
#SBATCH --reservation=hip_training_2023_09_18
#SBATCH -A <your project id>

module load PrgEnv-amd
module load amd
module load cmake
cd $HOME/hip-training-series/Lecture3/Occupancy

make occupancy_mxv
srun ./occupancy_mxv
```

Submit the script `sbatch hip_batch.sh`

Check for output in `slurm-<job-id>.out` or error in `slurm-<job-id>.err`

To use the `cmake` option in the batch file, change the build commands in the batch file to

```
mkdir build && cd build
cmake ..
make
srun ./occupancy_mxv
```

Compile and run with Cray compiler

```
module load PrgEnv-cray
module load amd-mixed
module load cmake
CXX=CC CRAY_CPU_TARGET=x86-64 make vectoradd
srun ./vectoradd
```

And with the `cmake` build system.

```
module load PrgEnv-cray
module load amd-mixed
module load cmake
mkdir build && cd build
CXX=CC CRAY_CPU_TARGET=x86-64 cmake ..
make
srun ./vectoradd
```

Before moving onto another example, first clean up from the previous work.

```
cd ..
```

```

make clean
rm -rf build
module unload PrgEnv-cray
module unload amd-mixed
module unload cmake

```

Now let's run the example with the profiling tools. First let's use the rocprof tool.

```

module load PrgEnv-amd
module load amd
module load cmake
cd $HOME/HPCTrainingExamples/HIP/hip-stream
make
srun ./occupancy_m xv
nvprof --stats ./occupancy_m xv

```

The results will be in ...

For a more detailed profile, we use the omniperf tool.

```

module load PrgEnv-amd
module load amd
module load cmake
cd $HOME/HPCTrainingExamples/HIP/hip-stream
make
srun ./occupancy_m xv
omniperf profile -p $HOME/occupancy/workloads --no-roof -n occupancy -- ./occupancy_m xv
omniperf analyze -k 1 -t us -p ./occupancy/mi200 >& ./occupancy_0.txt

```

The results will be in ...

**NERSC Perlmutter instructions** For the hands-on exercise on the NERSC Perlmutter system, there will not be a reservation for these exercises. Get an allocation with

```

salloc -N 1 -C gpu -A <your_project> -q shared -c 32 -G 1 -t 1:00:00

```

Load the environment for Nvidia. Note that there is an order required. To load the HIP module, the GNU environment must already be loaded. Then load the HIP environment. Once the HIP module is loaded, you can load the Nvidia programming environment.

```

module load PrgEnv-gnu/8.3.3
module load hip/5.4.3
module load PrgEnv-nvidia/8.3.3
module load cmake

```

Build the example

```

cd ~/hip-training-series/Lecture3/Occupancy
HIPCC=nvcc make occupancy_m xv
srun ./occupancy_m xv

```

Cleanup

```

make clean

```

For the cmake build

```

mkdir build && cd build
cmake -DCMAKE_GPU_RUNTIME=CUDA ..
make
srun ./occupancy_m xv

```

Cleanup

```
cd ..  
rm -rf build
```