

Source/CrimsonSkillTreeEditor  
/Layout/CrimsonSkillTree  
\_AutoLayoutStrategy.h

CoreMinimal.h

CrimsonSkillTree\_AutoLayout  
Strategy.generated.h

```
graph TD; A["Source/CrimsonSkillTreeEditor<br>/Layout/CrimsonSkillTree<br>_AutoLayoutStrategy.h"] --> B["CoreMinimal.h"]; A --> C["CrimsonSkillTree_AutoLayout<br>Strategy.generated.h"];
```