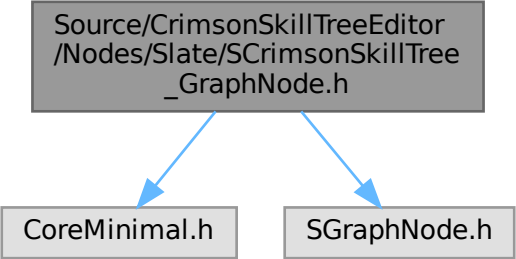


Source/CrimsonSkillTreeEditor
/Nodes/Slate/SCrimsonSkillTree
_GraphNode.h



```
graph TD; A["Source/CrimsonSkillTreeEditor  
/Nodes/Slate/SCrimsonSkillTree  
_GraphNode.h"] --> B["CoreMinimal.h"]; A --> C["SGraphNode.h"];
```

CoreMinimal.h

SGraphNode.h