

Source/CrimsonSkillTreeEditor
/Editor/CrimsonSkillTree
_EditorSettings.h

```
graph TD; A["Source/CrimsonSkillTreeEditor  
/Editor/CrimsonSkillTree  
_EditorSettings.h"] --> B["CoreMinimal.h"]; A --> C["CrimsonSkillTree_EditorSettings.generated.h"]
```

CoreMinimal.h

CrimsonSkillTree_EditorSettings.generated.h