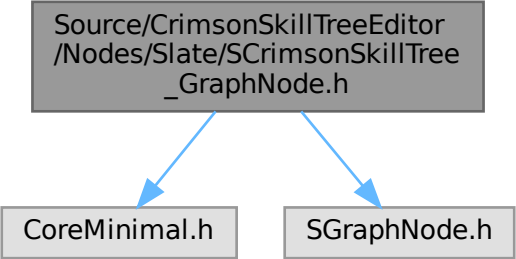


Source/CrimsonSkillTreeEditor  
/Nodes/Slate/SCrimsonSkillTree  
\_GraphNode.h



```
graph TD; A["Source/CrimsonSkillTreeEditor  
/Nodes/Slate/SCrimsonSkillTree  
_GraphNode.h"] --> B["CoreMinimal.h"]; A --> C["SGraphNode.h"];
```

The diagram illustrates the header file dependencies for `SCrimsonSkillTree_GraphNode.h`. It is a dark gray box at the top with two blue arrows pointing down to two light gray boxes. The left arrow points to `CoreMinimal.h` and the right arrow points to `SGraphNode.h`.

CoreMinimal.h

SGraphNode.h