

Source/CrimsonSkillTreeEditor  
/Graph/CrimsonSkillTree\_GraphSchema.h

```
graph TD; A["Source/CrimsonSkillTreeEditor  
/Graph/CrimsonSkillTree_GraphSchema.h"] --> B["CoreMinimal.h"]; A --> C["CrimsonSkillTree_GraphSchema.generated.h"];
```

CoreMinimal.h

CrimsonSkillTree\_GraphSchema.generated.h