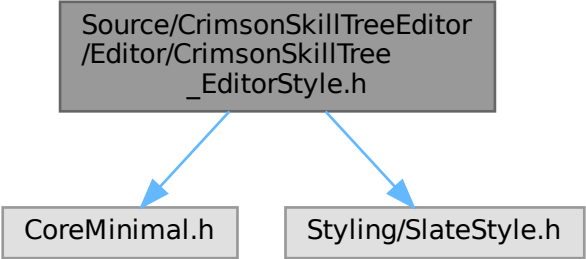


Source/CrimsonSkillTreeEditor  
/Editor/CrimsonSkillTree  
\_EditorStyle.h



```
graph TD; A["Source/CrimsonSkillTreeEditor  
/Editor/CrimsonSkillTree  
_EditorStyle.h"] --> B["CoreMinimal.h"]; A --> C["Styling/SlateStyle.h"]
```

CoreMinimal.h

Styling/SlateStyle.h