

Source/CrimsonSkillTreeEditor
/Nodes/Slate/CrimsonSkillTree
_ConnectionDrawingPolicy.h

```
graph TD; A["Source/CrimsonSkillTreeEditor  
/Nodes/Slate/CrimsonSkillTree  
_ConnectionDrawingPolicy.h"] --> B["CoreMinimal.h"]; A --> C["ConnectionDrawingPolicy.h"]
```

CoreMinimal.h

ConnectionDrawingPolicy.h