

# CSAPP

## 实 验 报 告

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# 实 验 报 告

一、实验名称：Malloc lab

二、实验学时： 3

三、实验内容和目的：

## 目的

在该实验中，需要用 C 语言实现一个动态存储分配器（dynamic storage allocator）。需要实现 malloc、free、realloc 等功能。当然不仅要正确的实现相关功能也要满足速度效率等要求。

## 步骤

tar xvf malloclab-handout.tar 解压文件

我们需要修改的唯一文件是 mm.c，包含如下几个需要实现的函数

```
int mm_init(void);
```

```
void *mm_malloc(size_t size);
```

```
void mm_free(void *ptr);
```

```
void *mm_realloc(void *ptr, size_t size)
```

## 解释

mm\_init:在调用 mm\_malloc，mm\_realloc 或 mm\_free 之前，调用 mm\_init 进行初始化，正确返回 0。

mm\_malloc: 在堆区域分配指定大小的块，分配的空间，返回的指针应该是 8 字节对齐的

mm\_free:释放指针指向的 block

mm\_realloc:返回指向一个大小为 size 的区域指针，满足一下条件：

if ptr is NULL, the call is equivalent to mm\_malloc(size);

if size is equal to zero, the call is equivalent to `mm_free(ptr)`;

if `ptr` is not `NULL`: 先按照 `size` 指定的大小分配空间, 将原有数据从头到尾拷贝到新分配的内存区域, 而后释放原来 `ptr` 所指内存区域

## 可以调用的函数

`void *mem_sbrk(int incr)`: Expands the heap by `incr` bytes, where `incr` is a positive non-zero integer and returns a generic pointer to the first byte of the newly allocated heap area.

,, `void *mem_heap_lo(void)`: Returns a generic pointer to the first byte in the heap.

,, `void *mem_heap_hi(void)`: Returns a generic pointer to the last byte in the heap.

,, `size_t mem_heapsize(void)`: Returns the current size of the heap in bytes.

,, `size_t mem_pagesize(void)`: Returns the system's page size in bytes (4K on Linux systems).

## 验证方法

`mdriver.c`: 负责测试 `mm.c` 的正确性, 空间利用率和吞吐量

`-f <tracefile>`: `-f` 后添加一些 `trace file` 来测试我们实现的函数

`-V`: 打印出诊断信息

```
./mdriver -V -f short1-bal.rep
```

## 编程规则

不能改变 `mm.c` 中函数接口

不能直接调用任何内存管理的库函数和系统函数 `malloc`, `calloc`, `free`, `realloc`, `sbrk`, `brk`

不能定义任何全局或者静态复合数据结构如 `arrays`, `structs`, `trees`, 允许使用 `integers`, `floats`, and `pointers` 等简单数据类型

只要提交 `mm.c` 文件

## 四、实验步骤及结果:

## mm\_init 函数

空闲块的组织方法-Segregated free list 方法

segregated free list 中大小类的分类方法如下，并且将该 list 表放在 heap 的头部，通过序言块将它与数据隔离。在每一个大小类中，空闲块按照 size 由大到小排序。

```
/*
 * mm_init - initialize the malloc package.
 * The return value should be -1 if there was a problem in performing the initialization, 0
 * otherwise
 */
int mm_init(void)
{
    if((heap_listp = mem_sbrk(14*WSIZE))==(void *)-1) return -1;

    PUT(heap_listp,0); /*block size list<=8*/
    PUT(heap_listp+(1*WSIZE),0); /*block size list<=16*/
    PUT(heap_listp+(2*WSIZE),0); /*block size list<=32*/
    PUT(heap_listp+(3*WSIZE),0); /*block size list<=64*/
    PUT(heap_listp+(4*WSIZE),0); /*block size list<=128*/
    PUT(heap_listp+(5*WSIZE),0); /*block size list<=256*/
    PUT(heap_listp+(6*WSIZE),0); /*block size list<=512*/
    PUT(heap_listp+(7*WSIZE),0); /*block size list<=2048*/
    PUT(heap_listp+(8*WSIZE),0); /*block size list<=4096*/
    PUT(heap_listp+(9*WSIZE),0); /*block size list>4096*/
    PUT(heap_listp+(10*WSIZE),0);
    PUT(heap_listp+(11*WSIZE),PACK(DSIZE,1));
    PUT(heap_listp+(12*WSIZE),PACK(DSIZE,1));
    PUT(heap_listp+(13*WSIZE),PACK(0,1));

    block_list_start = heap_listp;
    heap_listp += (12*WSIZE);
    if((extend_heap(CHUNKSIZE/DSIZE))==NULL) return -1;
    #ifdef DEBUG
    mm_check(__FUNCTION__);
    #endif // DEBUG
    return 0;
}
```

```

}
/*最小 Block4 字 (16 字节) */
static void *extend_heap(size_t dwords)
{
    char *bp;
    size_t size;
    size = (dwords % 2) ? (dwords+1) * DSIZE : dwords * DSIZE;
    if((long)(bp = mem_sbrk(size))==(void *)-1)
        return NULL;
    PUT(HDRP(bp),PACK(size,0));
    PUT(FTRP(bp),PACK(size,0));
    PUT(NEXT_LINKNODE_RP(bp),NULL);
    PUT(PREV_LINKNODE_RP(bp),NULL);
    PUT(HDRP(NEXT_BLKP(bp)),PACK(0,1));
    return coalesce(bp);
}

```

空闲块查找方法 - best fit

因为同一大类中空闲块由小到大排序，所以查找是第一个合适的就是最适配的

**mm\_malloc 函数**

```

/*
 * mm_malloc - Allocate a block by incrementing the brk pointer.
 * Always allocate a block whose size is a multiple of the alignment.
 */
void *mm_malloc(size_t size)
{
    size_t asize;
    size_t extendsize;
    char *bp;
    if(size ==0) return NULL;

    if(size <= DSIZE)
    {
        asize = 2*(DSIZE);

```

```

}
else
{
    asize = (DSIZE)*((size+(DSIZE)+(DSIZE-1)) / (DSIZE));
}
if((bp = find_fit(asize))!= NULL)
{
    place(bp,asize);
#ifdef DEBUG
    mm_check(__FUNCTION__);
#endif // DEBUG
    return bp;
}
/*apply new block*/
extendsize = MAX(asize,CHUNKSIZE);
if((bp = extend_heap(extendsize/DSIZE))==NULL)
{
    return NULL;
}
place(bp,asize);
#ifdef DEBUG
    mm_check(__FUNCTION__);
#endif // DEBUG
return bp;
}

```

## mm\_free 函数

```

/*
 * mm_free - Freeing a block does nothing.
 */
void mm_free(void *bp)
{

```

```

if(bp == 0)
return;
size_t size = GET_SIZE(HDRP(bp));
PUT(HDRP(bp), PACK(size, 0));
PUT(FTRP(bp), PACK(size, 0));
PUT(NEXT_LINKNODE_RP(bp), NULL);
PUT(PREV_LINKNODE_RP(bp), NULL);
coalesce(bp);
#ifdef DEBUG
mm_check(__FUNCTION__);
#endif // DEBUG
}

```

## mm\_realloc 改进

对于请求的 `newsize`>原始的 `oldsize` 这种情况，我们将运用类似 `coalesce` 中的方法，先去检查前后是否有空闲块，并是否满足前后空闲块和当前已分配的空闲块 `size` 相加大于 `newsize`，如果是则合并，不需要再重新请求空闲块。如果不行，则需要重新 `mm_malloc` 一块新的空间

## mm\_realloc 函数：

```

/*
 * mm_realloc - Implemented simply in terms of mm_malloc and mm_free
 */
void *mm_realloc(void *ptr, size_t size)
{
    size_t oldsize = GET_SIZE(HDRP(ptr));
    void *newptr;
    size_t asize;

    if(size == 0){
        mm_free(ptr);
        return 0;
    }

```

```
if(ptr == NULL) return mm_malloc(size);
```

```
if(size <= DSIZE){  
    asize = 2*(DSIZE);  
}else{  
    asize = (DSIZE)*((size+(DSIZE)+(DSIZE-1)) / (DSIZE));  
}
```

```
if(oldsiz==asize) return ptr;
```

```
if(oldsiz<asize)  
{  
    int isnextFree;  
    char *bp = realloc_coalesce(ptr,asize,&isnextFree);  
    if( isnextFree==1){  
        realloc_place(bp,asize);  
        return bp;  
    } else if(isnextFree ==0 && bp != ptr){  
        memcpy(bp, ptr, size);  
        realloc_place(bp,asize);  
        return bp;  
    }  
    else  
    {  
        newptr = mm_malloc(size);  
        memcpy(newptr, ptr, size);  
        mm_free(ptr);  
        return newptr;  
    }  
}  
else  
{  
    realloc_place(ptr,asize);  
    return ptr;  
}
```



实验结果:

### 测试用例 1

```
(base) wyg@wyg-virtual-machine:~/下载/CSAPP-Labs-master/yzf-malloclab-handout$ ./mdriver -V -f short1-bal.rep
Team Name:SA19225404
Member 1 :吴语港:ygwu@mail.ustc.edu.cn
Measuring performance with gettimeofday().

Testing mm malloc
Reading tracefile: short1-bal.rep
Checking mm_malloc for correctness, efficiency, and performance.

Results for mm malloc:
trace valid util      ops      secs  Kops
0      yes  66%        12  0.000002  6000
Total          66%        12  0.000002  6000

Perf index = 40 (util) + 40 (thru) = 80/100
```

80 分

### 测试用例 2

```
(base) wyg@wyg-virtual-machine:~/下载/CSAPP-Labs-master/yzf-malloclab-handout$ ./mdriver -V -f short2-bal.rep
Team Name:SA19225404
Member 1 :吴语港:ygwu@mail.ustc.edu.cn
Measuring performance with gettimeofday().

Testing mm malloc
Reading tracefile: short2-bal.rep
Checking mm_malloc for correctness, efficiency, and performance.

Results for mm malloc:
trace valid util      ops      secs  Kops
0      yes  89%        12  0.000002  5217
Total          89%        12  0.000002  5217

Perf index = 54 (util) + 40 (thru) = 94/100
```

94 分

综合测试

```
wyg@wyg-virtual-machine: ~/桌面/yzf-malloclab-handout
文件(F) 编辑(E) 查看(V) 搜索(S) 终端(T) 帮助(H)
Reading tracefile: binary2-bal.rep
Checking mm_malloc for correctness, efficiency, and performance.
Reading tracefile: realloc-bal.rep
Checking mm_malloc for correctness, efficiency, and performance.
Reading tracefile: realloc2-bal.rep
Checking mm_malloc for correctness, efficiency, and performance.

Results for mm malloc:
trace  valid  util    ops    secs  Kops
0      yes   89%    5694  0.001083  5259
1      yes   92%    5848  0.000805  7265
2      yes   94%    6648  0.001559  4265
3      yes   96%    5380  0.001214  4432
4      yes   99%   14400  0.001001 14387
5      yes   88%    4800  0.002262  2122
6      yes   85%    4800  0.002447  1961
7      yes   55%   12000  0.013232   907
8      yes   51%   24000  0.010251  2341
9      yes   26%   14401  0.176726    81
10     yes   34%   14401  0.007081  2034
Total          74%  112372  0.217660   516

Perf index = 44 (util) + 34 (thru) = 79/100
(base) wyg@wyg-virtual-machine:~/桌面/yzf-malloclab-handout$
```

79 分