

Don't get caught out on a limb of your fault tree.



Characteristics

- Graphical design technique
- Alternative to reliability block diagrams
- Broader in scope
- Perspective on faults rather than reliability
- Model events rather than components
- Faults include failures
- Focus on a catastrophic event (top event)
- Top-down deductive analysis



The Four Steps to a FTA

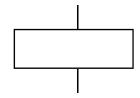
- (1) Define the system, its boundaries, and the top event,
- (2) Construct the fault tree representing symbolically the system and its relevant events,
- (3) Perform a qualitative evaluation by identifying those combinations of events which will cause the top event,
- (4) Perform a quantitative evaluation by assigning failure probabilities or unavailabilities to the basic events and computing the probability of the top event.



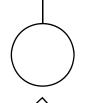
Fault Tree Symbols

AND gate - a logic gate where an output event occurs only when all the input events have occurred.

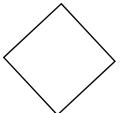
OR gate - a logic gate where an output event occurs if at least one of the input events have occurred.



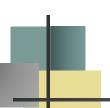
Resultant event - a fault event resulting from the logical combination of other fault events and usually an output to a logic gate.



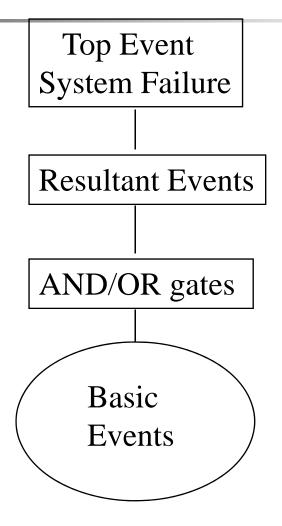
Basic event - an elementary event representing a basic fault or component failure.



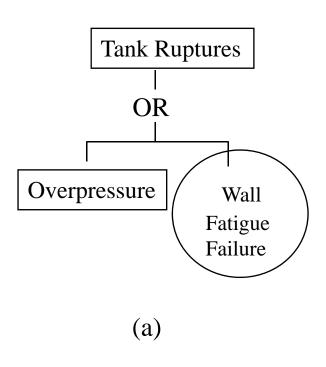
Incomplete event - an event that has not been fully developed because of lack of knowledge or its unimportance.

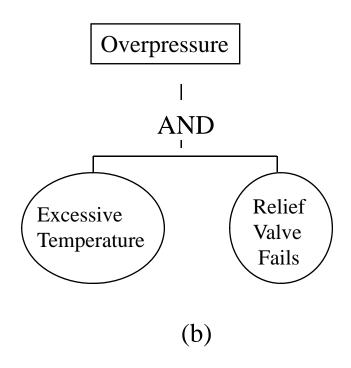


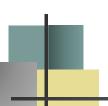
General Structure of a Fault Tree



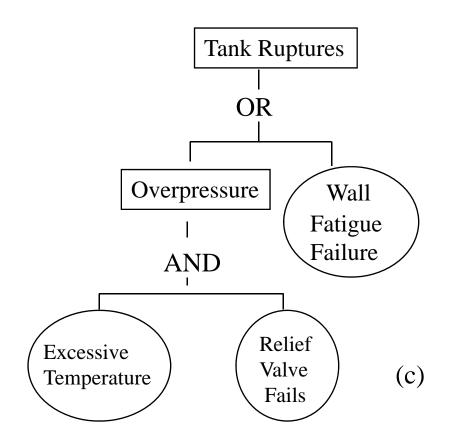
Example of AND / OR Gates



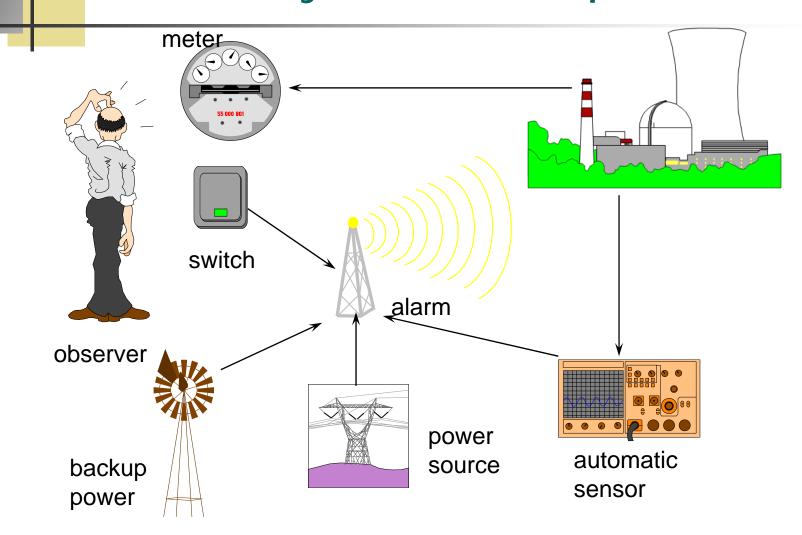




Example of AND / OR Gates

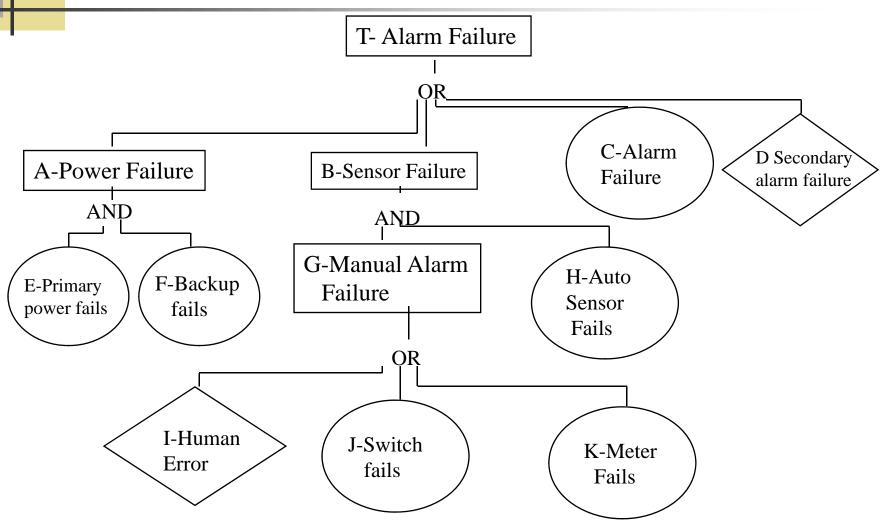


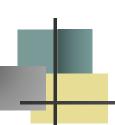
Alarm System Example



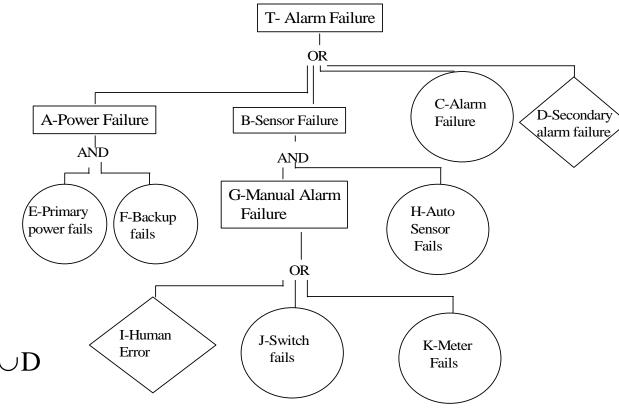


Alarm System Fault Tree





Boolean representation of Top Event



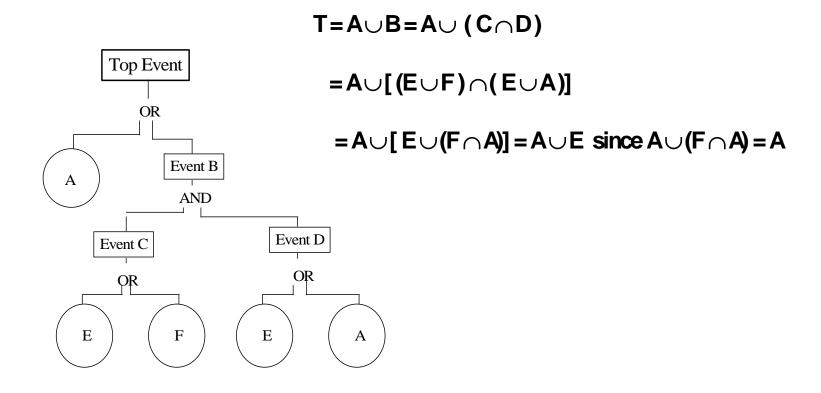
 $T=A\cup B\cup C\cup D$

 $= (E \cap F) \cup (G \cap H) \cup C \cup D$

 $= (E \cap F) \cup [(I \cup J \cup K) \cap H] \cup C \cup D$

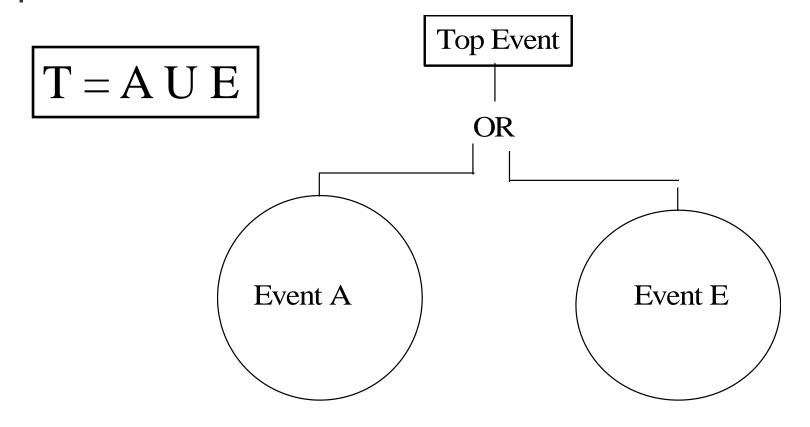


Example



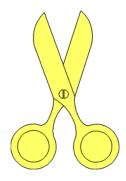


Example Equivalent Fault Tree

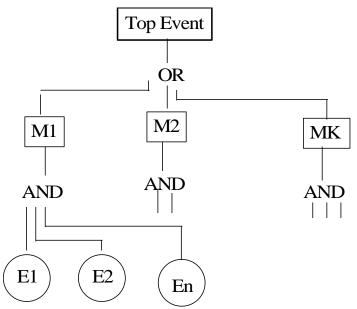




Minimal Cut Sets

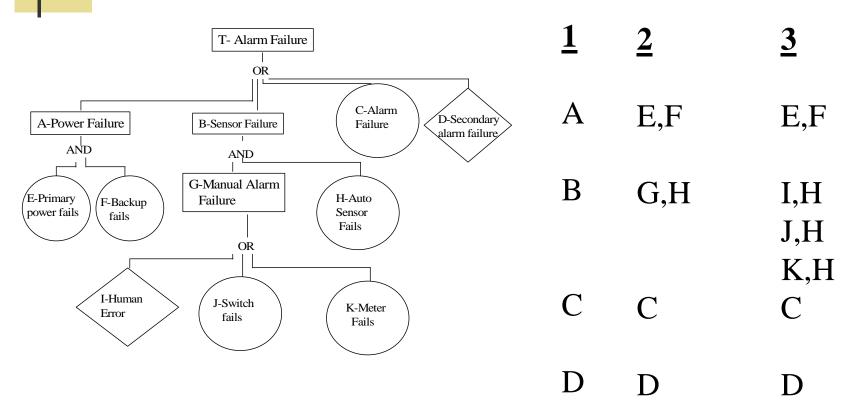


A cut set is a collection of basic events which will cause the top event. A minimal cut set is one with no unnecessary events. That is, all the events within the cut set must occur to cause the top event

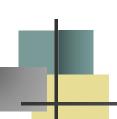


 $T=M_1\cup M_2\cup...\cup M_k \ \ \text{where} \ M_i=E_1\cap E_2\cap....\cap E_{ni}$ and E_i are basic events.

Example

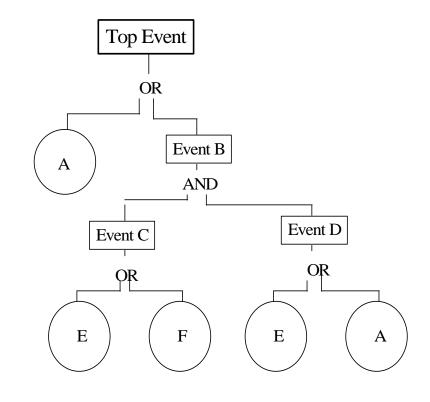


$T = (E \cap F) \cup (I \cap H) \cup (J \cap H) \cup (K \cap H) \cup C \cup D$



Example Cut Sets

1	2	3	4	5
A	A	A	A	A
В	C, D	E, D	E, E	Е
		F, D	E, A	
			F, E	
			F, A	



since $E \cap E = E$, $E \cap A \subseteq A$, $F \cap E \subseteq E$, and $F \cap A \subseteq A$. Therefore $T = A \cup E$



Quantitative Analysis

If cut sets are mutually exclusive:

$$P(T) = P(M_1 U M_2 U ... U M_k)$$

$$= P(M_1) + P(M_2) + ... + P(M_k)$$

If not:

$$P(T) = P(A \cup E) = P(A) + P(E) - P(A \cap E).$$

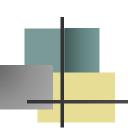
$$P(T) = P(M_1) + P(M_2) - P(M_1) P(M_2) + etc.$$

$$\begin{array}{c} P(T) = P(M_1) + P(M_2) - P(M_1) \ P(M_2) + etc. \\ P(M_i) = P(E_1 \cap E_2 \cap \cap E_{ni}) = P(E_1) \ P(E_2) \ ... \ P(E_{n1}) \end{array}$$

if independent

If $P(M) < 10^{-3}$

Then $P(M_1) P(M_2) < 10^{-6}$



Example

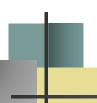
$$P(T) = P\{ (E \cap F) \cup [(I \cup J \cup K) \cap H] \cup C \cup D \}$$

$$\approx P(E \cap F) + P[(I \cup J \cup K) \cap H] + P(C) + P(D)$$

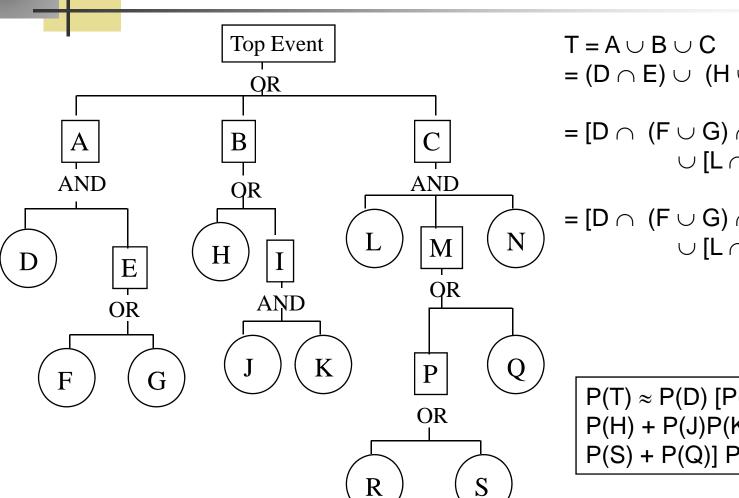
$$\approx P(E) P(F) + [P(I) + P(J) + P(K)] P(H) + P(C) + P(D)$$

If each basic event has a probability of .01, then

$$P(T) \approx (.01)^2 + (.01 + .01 + .01) + .01 + .01 = .0204$$



One Last Example



$$T = A \cup B \cup C$$

= $(D \cap E) \cup (H \cup I) \cup (L \cap M \cap N)$

$$= [D \cap (F \cup G) \cap [H \cup (J \cap k)]$$
$$\cup [L \cap (P \cup Q) \cap N]$$

$$= [D \cap (F \cup G) \cap [H \cup (J \cap k)] \\ \cup [L \cap (R \cup S \cup Q) \cap N]$$

$$P(T) \approx P(D) [P(F) + P(G)] + P(H) + P(J)P(K) + P(L) [P(R) + P(S) + P(Q)] P(N)$$



The Cut Sets

