Chen LI

CONTACT INFORMATION	3717 Nobel Drive, Apt #1403, La Jolla, CA Personal Website: relics.github.io	Mobile: +1-858-247-9286 Email: chenli.work.use@gmail.com
EDUCATION	University of California, San Diego (UCSD)	09/2016 - Present
	M.S. in Computer Science	
	 Focus on system (implementation / theory) & Machine Learning (DM / CV) 	
	Beijing University of Posts and Telecommunications (BUPT) B.E. in Software Engineering Overall GPA: 91.0 / 100.0 Major GPA: 94.2 / 100.0 Rank	09/2012 - 07/2016 k: 1/103
RESEARCH	A comprehensive presentation system with information fusion	04/2013 - 04/2014
Experience	 Task: Automatic Multi-document Summarization for news Work: Design a centroid-based algorithm considering both Statistical Features (TF-IDF) and Lin guistic Features of news, using Semantic Tree to reduce sentence redundancy. Evaluation: Based on Edmundson Evaluation, average Coselection Rate is above 60%. 	
Professional	Hengbao Company, R&D Center, Beijing, China	09/2015 - 12/2015
Experience	 Software Development Engineer in Test (SDET) Intern Developed performance and functional automation tests based on VSTS and PC/SC standard. 	
	 BUPT Communication Software Developing Center, Beijing, China 09/2014 - 08/2015 Developed Android APP. MiTalk, supporting one-to-one, group, text, audio and video chatting. Developed web pages, a webmail system and a text editor for a national project. 	
SELECTED	More of my projects and detailed info are available in my Github.	
PROJECTS	• Iclass, a national online course (MOOC) web platform, Team M.	Iember 05/2015 - 07/2015
	- Based on SSH framework, supporting video watching, discuss	ing, auto-notifications, exams, etc.
	• Vapor, a game info web platform, Independent Work	01/2015 - 03/2015
	 Based on Django Framework, supporting crawling, sifting, game info on the internet. 	summarizing, exhibiting newest
	• Yi, a board game of Go, Team Leader	09/2014 - 11/2014
	 Based on .Net C/S Framework, supporting online/offline play 	<i>I</i> .
	• Dango Girl, a two-player game like Bombman, Team Leader	05/2014 - 07/2014
	- Based on QT Framework, containing 4 game schemas, 4 different roles and AI monsters.	
Honours & Awards	• Outstanding Graduate in Beijing (Top 5%)	07/2016
	• National Scholarship (Top 1%)	10/2015
	• Meritorious Winner, The 2015 Interdisciplinary Contest in Mode	ling 03/2015
	• Second Prize, National Undergraduate Mathematical Contest in	
	• Jun TANG & Chunlan SUN Scholarship (Top 1%)	10/2014
	• Annual Outstanding Volunteer of BUPT (Ten people per year)	10/2013
	Silver Medal, The 7th BUPT Code CompetitionSecond Prize, National Olympiad in Informatics of Province	02/2013 11/2011
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Publications	[1] Chen Li, Zhaoxing Li, Zhenyu Wang. An improved K-Shell algorithm for searching the most influential nodes on a small-world network, WCSE 2014, Hong Kong.	
SKILLS	C++ (Game / Cryptology / Compiler Developing), Java (Web Developing), C (), Python (Data Mining / Processing), Matlab (Modeling / Image Processing)	
PROFESSIONAL MEMBERSHIPS	Institute for Electrical and Electronics Engineers (IEEE), Student M BUPT SSE Algorithms and Programming Club, Co-Founder&Lecture	
SERVICES	UCSD CSE Beginging of The Year Party, Graduate Volunteer Beijing Volunteer Service Federation, Student Volunteer (Serve ove "I-Wish" Student Volunteers Association of BUPT, Director & Volun	