

## Contact

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(Personal)

## Top Skills

Role-Based Access Control (RBAC)

Narrative Branding & Worldbuilding  
Tech Fusion (Reltroner Studio)

Fallback handling on Laravel route  
error (RouteNotFoundException)

# Rei Reltroner

Creator of Reltroner.com | Digital Story & Tech Systems | Open for  
Collaboration

Indonesia

## Summary

Founder of Reltroner Studio a solo-built, self-funded tech initiative  
focused on system architecture, modular ecosystems, and data-  
driven worldbuilding.

I specialize in building structured digital systems from scratch  
including internal tools like HRM, task management, attendance,  
and payroll using Laravel 12, Tailwind, SSR, and MySQL. I also  
design content architecture for creative ecosystems through Next.js,  
Markdown, and structured storytelling.

Reltroner Studio is more than a portfolio it's a personal rebellion  
against mediocrity. I integrate Red Pill philosophy into system  
design: clarity over chaos, structure over hype, legacy over trends.

Current work:

## Reltroner HRM – Full-featured Laravel 12-based HR system  
reltroner.com – Digital basecamp for worldbuilding, devlog, and  
creative documentation

Philosophy-backed design systems for long-term digital integrity

Open to:

- Collaboration with serious builders or lean teams
- Freelance or contract roles in system architecture, admin tooling,  
or data-rich platforms
- Visionary investors and mentors interested in long-form digital  
ecosystems

Let's build systems that survive, not apps that expire.

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## Experience

Reltroner Studio

Reltroner Studio

March 2021 - Present (4 years 4 months)

Reltroner Studio

Role: Founder / System Architect / Fullstack Builder

Date: May 2024 – Present

Type: Freelance / Personal Studio

Description:

Architected, developed, and deployed a next-generation worldbuilding platform utilizing Next.js 15 and Tailwind CSS for fully responsive, modern SSR experiences.

Designed and implemented a modular, markdown-driven content system supporting scalable digital lore, structured narrative data, and dynamic page generation.

Engineered end-to-end static generation and performance optimization pipelines, leveraging .webp media, automated postbuild scripts, and SEO best practices.

Developed and documented the Asthortera Universe, including complex civilization hierarchies, world systems, and data-driven storytelling components.

Automated deployment and continuous integration (CI/CD) workflows with GitHub Actions and Vercel, ensuring reliable version control and rapid iteration.

Led all aspects of technical documentation, developer experience, and content architecture to support long-term maintainability and future team scaling.

Demonstrated expertise in fullstack delivery, cloud deployment, and digital ecosystem design, delivering output matching a multi-person dev team in a condensed timeframe.

Highlight:

If you want a punchy one-liner at the top (LinkedIn summary style), add:

"Building a scalable, modular digital universe at Reltroner Studio through fullstack innovation and analytical worldbuilding."



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