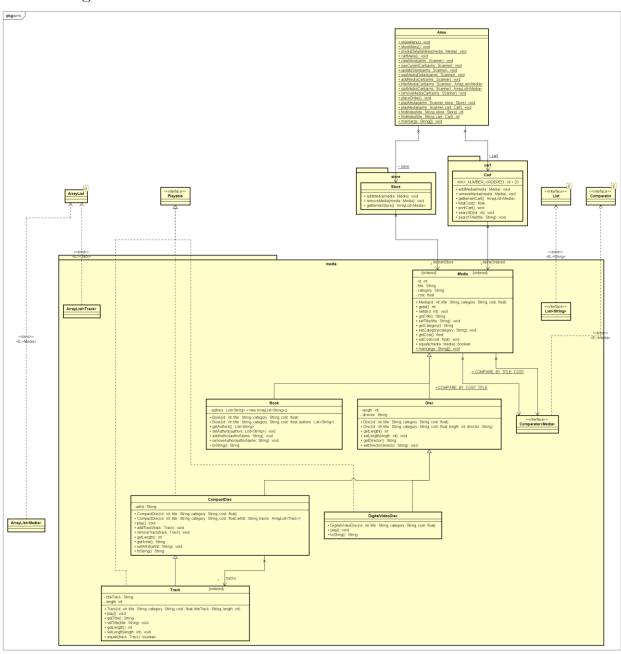
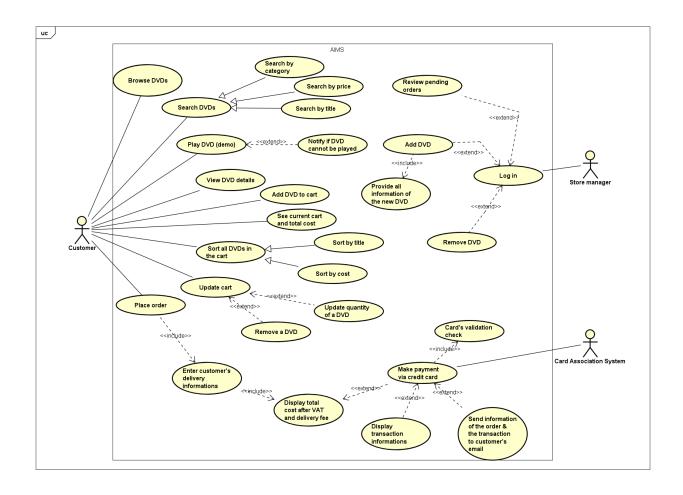
# Class Diagram



Usecase Diagram



## 1. Swing Components

### 1.1. AWT Accumulator

```
1 package hust.soict.dsai.swing;
  3ºimport java.awt.Frame;□
▶10 public class AWTAccumulator extends Frame {
        private TextField tfInput;
        private TextField tfOutput;
        private int sum = 0;
15●
        public AWTAccumulator() {
            setLayout(new GridLayout(2,2));
            add(new Label("Enter an Interger: "));
            tfInput = new TextField(10);
            add(tfInput);
            tfInput.addActionListener(new TFInputListener());
            add(new Label("The Accumulated Sum is: "));
            tfOutput = new TextField(10);
            tfOutput.setEditable(false);
            add(tfOutput);
            setTitle("AWT Accumulator");
            setSize(350,120);
            setVisible(true);
        }
        public static void main (String arg[]) {
            new AWTAccumulator();
 39●
        private class TFInputListener implements ActionListener {
 40●
            @Override
41
            public void actionPerformed(ActionEvent evt) {
                int numberIn = Integer.parseInt(tfInput.getText());
                sum+= numberIn;
                tfInput.setText("");
                tfOutput.setText(sum +"");
            }
        }
 48 }
```

```
AWT Accumulator
Enter an Interger:
                                                    addBookToSto...
                                                                                                    cart.fxml  $\delta$ StoreScreen....
The Accumulated Sum is:
                                                                  1 package hust.soict.dsai.swing;
                                                                  3∘import java.awt.Frame;∏
    > # hust.soict.dsai.aims
                                                                b10 public class AWTAccumulator extends Frame {
                                                                        private TextField tfInput;
private TextField tfOutput;
     # hust.soict.dsai.aims.exception
        CartFullException.java
                                                                         public AWTAccumulator() {
                                                                             setLayout(new GridLayout(2,2));
        NonExistingItemException.java
        PlayerException.java
```

### 1.2. Swing Accumulator

```
| Package Public v | Package Public visit dasi invaring | Package Public visit dasi i
```

Compare Swing and AWT elements

The Top-Level Containers:

- AWT: The top-level container in AWT is called "Frame".
- Swing: The top-level container in Swing is called "JFrame". It is an extension of Frame and provides additional features and functionality.

The Class Names of Components:

- AWT: The class names of AWT components usually start with a capital letter, such as Button, TextField, and Label.
- Swing: The Swing components generally have the same names as their AWT counterparts but start with a "J" prefix. For example, the equivalent Swing components would be JButton, JTextField, and JLabel.

#### 1.3. NumberGrid

```
1 package hust.soict.dsai.swing;
 30 import java.awt.BorderLayout;
b15 public class NumberGrid extends JFrame {
       private JButton[] btnNumbers = new JButton[10];
       private JButton btnDelete, btnReset;
       private JTextField tfDisplay;
20●
       public NumberGrid() {
           tfDisplay = new JTextField();
           tfDisplay.setComponentOrientation(
                    ComponentOrientation.RIGHT_TO_LEFT);
           JPanel panelButtons = new JPanel(new GridLayout(4,3));
           addButtons(panelButtons);
           Container cp = getContentPane();
           cp.setLayout(new BorderLayout());
           cp.add(tfDisplay, BorderLayout.NORTH);
           cp.add(panelButtons, BorderLayout.CENTER);
           setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
           setTitle("Number Grid");
           setSize(200,200);
           setVisible(true);
       }
39●
       void addButtons(JPanel panelButtons) {
           ButtonListener btnListener = new ButtonListener();
           for(int i = 1; i<=9;i++) {
               btnNumbers[i]= new JButton(""+i);
                panelButtons.add(btnNumbers[i]);
                btnNumbers[i].addActionListener(btnListener);
           btnDelete = new JButton("DEL");
           panelButtons.add(btnDelete);
           btnDelete.addActionListener(btnListener);
           btnNumbers[0] = new JButton("0");
           panelButtons.add(btnNumbers[0]);
           btnNumbers[0].addActionListener(btnListener);
           btnReset = new JButton("C");
           panelButtons.add(btnReset);
           btnReset.addActionListener(btnListener);
       }
```

```
private class ButtonListener implements ActionListener {
    @Override
    public void actionPerformed(ActionEvent e) {
        String button = e.getActionCommand();
        if(button.charAt(0)>= '0' && button.charAt(0)<= '9') {
            tfDisplay.setText(tfDisplay.getText()+button);
        }
        else if (button.equals("DEL")) {
            //handles the "DEL" button
            String text = tfDisplay.getText();
        if (text.length() > 0) {
            tfDisplay.setText(text.substring(0, text.length() - 1));
        }
        else {
            //handles the "C" button
            tfDisplay.setText("");
        }
    }
}

public static void main(String arg[]) {
    new NumberGrid();
}
```

Number Grid	7	_ X
1	2	3
4	5	6
7	8	9
DEL	0	C

- 2. Create a graphical user interface for AIMS with Swing
- 2.1. View Store Screen
- 2.1.1. Create the StoreScreen class

```
public class StoreScreen extends JFrame {
   private Store store;
   private Cart cart;

public static void main(String[] args) throws Exception {
      // Test
      Store myStore = new Store();
      Cart myCart = new Cart();
}
```

### 2.1.2. The NORTH Component

```
JPanel createNorth() {
    JPanel north = new JPanel();
    north.setLayout(new BoxLayout(north, BoxLayout.Y_AXIS));
    north.add(createMenuBar());
    north.add(createHeader());
    return north;
}
```

```
JMenuBar createMenuBar() {
    JMenu menu = new JMenu("Options");
   JMenu smUpdateStore = new JMenu("Update Store");
    JMenuItem addBook = new JMenuItem("Add Book");
   addBook.addActionListener(new AddBookListener());
    smUpdateStore.add(addBook);
   JMenuItem addCD = new JMenuItem("Add CD");
   addCD.addActionListener(new AddCDListener());
    smUpdateStore.add(addCD);
    JMenuItem addDVD = new JMenuItem("Add DVD");
   addDVD.addActionListener(new AddDVDListener());
   smUpdateStore.add(addDVD);
   menu.add(smUpdateStore);
   menu.add(new JMenuItem("View store"));
   JMenuItem cart = new JMenuItem("View cart");
   cart.addActionListener(new ViewCartListener());
   menu.add(cart);
   JMenuBar menuBar = new JMenuBar();
   menuBar.setLayout(new FlowLayout(FlowLayout.LEFT));
   menuBar.add(menu);
   return menuBar;
```

```
JPanel createHeader() {
   JPanel header = new JPanel();
   header.setLayout(new BoxLayout(header, BoxLayout.X_AXIS));
   JLabel title = new JLabel("AIMS");
   title.setFont(new Font(title.getFont().getName(), Font.PLAIN, 50));
   title.setForeground(Color.CYAN);
   JButton cart = new JButton("View cart");
   cart.setPreferredSize(new Dimension(100, 50));
   cart.setMaximumSize(new Dimension(100, 50));
    cart.addActionListener(new ViewCartListener());
   header.add(Box.createRigidArea(new Dimension(10, 10)));
   header.add(title);
   header.add(Box.createHorizontalGlue());
   header.add(cart);
   header.add(Box.createRigidArea(new Dimension(10, 10)));
   return header;
}
```

### 2.1.3. The CENTER Component

```
JPanel createCenter() {
    JPanel center = new JPanel();
    center.setLayout(new GridLayout(5, 5, 2, 2));

ArrayList<Media> mediaInStore = store.getItemsInStore();
    for (Media media : mediaInStore) {
        MediaStore cell = new MediaStore(media, cart);
        center.add(cell);
    }
}
```

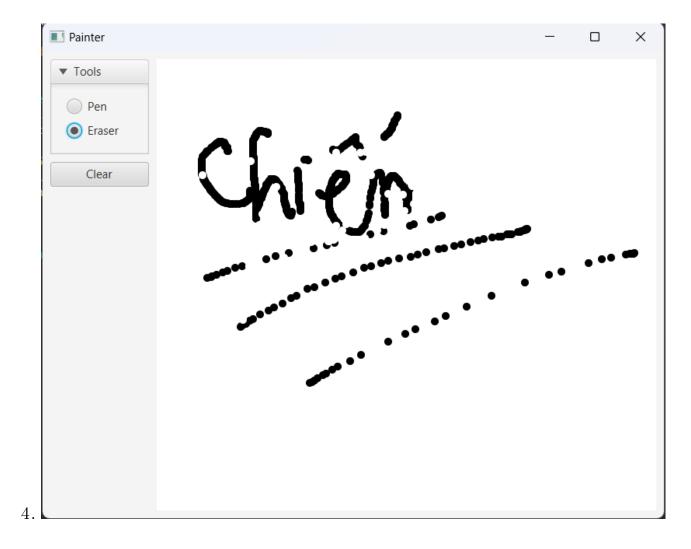
#### 2.1.4. The MediaStore Class

```
package hust.soict.dsai.aims.screen;
30 import hust.soict.dsai.aims.media.*;
 public class MediaStore extends JPanel {
      private Media media;
      private Cart cart;
90
      public MediaStore(Media media, Cart cart) {
          this.media = media;
0
          this.cart = cart;
          this.setLayout(new BoxLayout(this, BoxLayout.Y_AXIS));
          JLabel title = new JLabel(media.getTitle());
          title.setFont(new Font(title.getFont().getName(), Font.PLAIN, 20));
          title.setAlignmentX(CENTER_ALIGNMENT);
          JLabel cost = new JLabel("" + media.getCost() + " $");
          cost.setAlignmentX(CENTER_ALIGNMENT);
          JPanel container = new JPanel();
          container.setLayout(new FlowLayout(FlowLayout.CENTER));
          JButton addToCartButton = new JButton("Add to cart");
          addToCartButton.addActionListener(new AddToCartListener());
          container.add(addToCartButton);
          JButton detailsButton = new JButton("View details");
          detailsButton.addActionListener(new DetailsListener());
          container.add(detailsButton);
          if (media instanceof Playable) {
              JButton playButton = new JButton("Play");
              playButton.addActionListener(new PlayButtonListener());
              container.add(playButton);
          }
          this.add(Box.createVerticalGlue());
          this.add(title);
          this.add(cost);
          this.add(Box.createVerticalGlue());
          this.add(container);
          this.setBorder(BorderFactory.createLineBorder(Color.BLACK));
```

2.1.5. Putting it all together

```
public StoreScreen(Store store, Cart cart) {
   this.store = store;
    this.cart = cart;
   Container cp = getContentPane();
    cp.setLayout(new BorderLayout());
    cp.add(createNorth(), BorderLayout.NORTH);
   cp.add(createCenter(), BorderLayout.CENTER);
   setVisible(true);
   setTitle("Store");
   setSize(1024, 768);
   Dimension dim = Toolkit.getDefaultToolkit().getScreenSize();
    int w = getSize().width;
    int h = getSize().height;
    int x = (\dim.width - w) / 2;
   int y = (dim.height - h) / 2;
   setLocation(x, y);
```

- 2.2. Adding more user interaction
- 3. JavaFX API

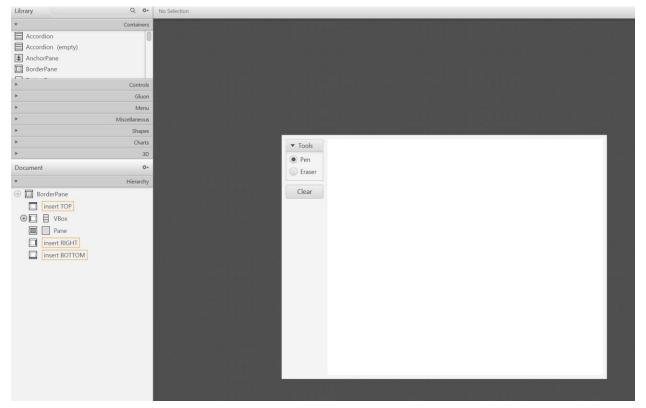


3.2. Creater the Controller Class

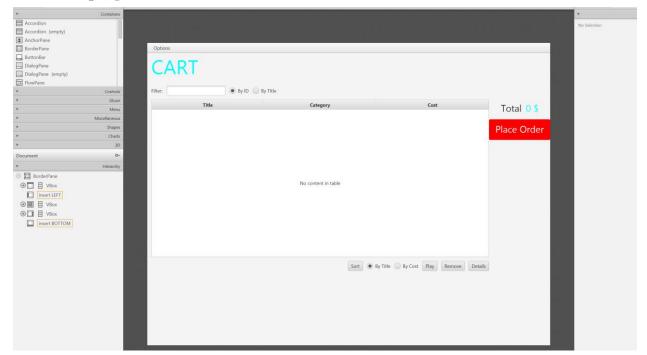
```
1 package hust.soict.dsai.javafx;
20 import javafx.event.ActionEvent;
         boolean isEraserMode = false;
140
         private ToggleGroup identical;
         private Pane drawingAreaPane;
         void clearButtonPressed(ActionEvent event) {
    drawingAreaPane.getChildren().clear();
         @FXML
          void drawingAreaMouseDragged(MouseEvent event) {
    // Check if the target is the drawing area
    if (event.getTarget() == drawingAreaPane) {
                     if (isEraserMode) {
                          Circle eraser = new Circle(event.getX(), event.getY(), 4, Color.WHITE);
drawingAreaPane.getChildren().add(eraser);
                          Circle pen = new Circle(event.getX(), event.getY(), 4, Color.BLACK);
                          drawingAreaPane.getChildren().add(pen);
         void penMode(ActionEvent event) {
               isEraserMode = false;
         void eraserMode (ActionEvent event) {
               isEraserMode = true;
```

### 3.3. Create the application

### 3.4 Practice Excersise



4. Setting up the View Cart Screen with ScreenBuilder



5. Integrating JavaFX into Swing Application

```
1 package hust.soict.dsai.aims.screen;
  30 import java.awt.event.WindowAdapter;
a21 public class CartScreen extends JFrame {
a22    private Store store;
a23    private Cart cart;
          public CartScreen(Store store, Cart cart) {
              this.store = store;
               this.cart = cart;
              this.setSize(1024,768);
JFXPanel fxPanel = new JFXPanel();
               this.add(fxPanel);
              this.setTitle("Cart");
this.setVisible(true);
JFrame frame = this;
               this.addWindowListener(new WindowAdapter() {
                   @Override
public void windowClosing(WindowEvent e) {
   new StoreScreen(store, cart);
△40
                        dispose();
               Platform.runLater(new Runnable() {
                   public void run() {
                             Parent root = loader.load();
                        fxPanel.setScene(new Scene(root));
} catch (IOException e) {
   e.printStackTrace();
 58
59
```

6. View the items in Cart JavaFX data-driven UI

```
1 package hust.soict.dsai.aims.screen;
3º import javax.swing.JFrame;
         private Store store;
         private Cart cart;
         private boolean filterByID = true;
         private boolean sortByTitle = true;
         private FilteredList<Media> filteredCart;
         private JFrame stage;
         @FXML
         private TableView<Media> tblMedia;
         private TableColumn<Media, String> colMediaTitle;
         @FXML
         private TableColumn<Media, String> colMediaCategory;
         private TableColumn<Media, String> colMediaCost;
         private Button btnPlay;
         @FXML
  47●
         private Button btnRemove;
         @FXML
         private Button btnDetails;
         private TextField tfFilter;
         private Label costLabel;
         public CartScreenController(Store store, Cart cart, JFrame stage) {
  60e
             super();
this.store = store;
             this.cart = cart;
             this.stage = stage;
```

7. Updating buttons based on selected item in TableView ChangeListener

```
Lic void initialize() {
filteredCart = new FilteredList<Media>(this.cart.getItemsOrdered(), s -> true);
colMediaTitle.setCellValueFactory(new PropertyValueFactory<Media, String>("title"));
colMediaCategory.setCellValueFactory(new PropertyValueFactory<Media, String>("category"));
colMediaCost.setCellValueFactory(new PropertyValueFactory<Media, String>("cost"));
tblMedia.setItems(filteredCart);
              btnPlay.setVisible(false);
btnRemove.setVisible(false);
btnDetails.setVisible(false);
              tblMedia.getSelectionModel().selectedItemProperty().addListener(new ChangeListener<Media>() {
                                  lic void changed(ObservableValue<? extends Media> observable, Media oldValue, Media newValue) {
  updateButtonBar(newValue);
              tfFilter.textProperty().addListener(new ChangeListener<String> () {
                   @Override
public void changed(ObservableValue<? extends String> observable, String oldValue, String newValue) {
    showFilteredMedia(newValue);
            private void updateButtonBar(Media media) {
   if (media == null) {
      btnRemove.setVisible(false);
      btnDetails.setVisible(false);
}
101
102
103
104
                          btnPlay.setVisible(false);
105
                   } else {
                         btnRemove.setVisible(true);
106
107
                          btnDetails.setVisible(true);
                          if (media instanceof Playable) {
108
109
                                btnPlay.setVisible(true);
                          } else {
   btnPlay.setVisible(false);
110
111
112
113
                          }
114
115
            private void showFilteredMedia(String filter) {
   if (filter == null || filter.length() == 0) {
116•
117
                         filteredCart.setPredicate(s -> true);
118
                   } else {
    if (filterByID) {
119
121
122
                                       filteredCart.setPredicate(s -> s.getID() == Integer.parseInt(filter));
                                } catch (NumberFormatException e) {}
123
125
                                 filteredCart.setPredicate(s -> s.getTitle().toLowerCase().contains(filter));
126
                          }
127
```

8. Deleting a media

```
@FXML
private void removeButtonPressed(ActionEvent event) {
    Media media = tblMedia.getSelectionModel().getSelectedItem();
    try {
        this.cart.removeMedia(media);
    } catch (NonExistingItemException e) {
        Alert alert = new Alert(AlertType.ERROR);
        alert.setTitle("Notification");
        alert.setHeaderText("Failed to remove");
        alert.setContentText("Media not in cart");
        alert.showAndWait();
    }
    costLabel.setText(String.valueOf(this.cart.totalCost()));
}
```

9. Filter items in cart FilteredList

```
tfFilter.textProperty().addListener(new ChangeListener<String> () {

@Override
    public void changed(ObservableValue<? extends String> observable, String oldValue, String newValue) {
        showFilteredMedia(newValue);
    }
});
```

#### 10. Complete the Aims GUI Application

### Cart Screen

```
private void placeOrderPressed(ActionEvent event) {
    if (this.cart.getSize() > 0) {
        Alert alert = new Alert(AlertType.INFORMATION);
        alert.setTitle("Notification");
        alert.setHeaderText("Success!");
        alert.setContentText("Your order has been placed.");
        alert.showAndWait();
        this.cart.empty();
        costLabel.setText(String.valueOf(this.cart.totalCost()));
        Alert alert = new Alert(AlertType.ERROR);
        alert.setTitle("Notification");
        alert.setHeaderText("ERROR: Failed to place order.");
        alert.setContentText("Your cart is empty");
        alert.showAndWait();
    }
}
```

```
@FXML
private void playButtonPressed(ActionEvent event) {
    Media media = this.tblMedia.getSelectionModel().getSelectedItem();
    try {
        ((Playable)media).play();
    } catch (PlayerException e) {
        Alert alert = new Alert(AlertType.WARNING);
        alert.setTitle("Media Player");
        alert.setHeaderText("ERROR: Media length is non-positive.");
        alert.setContentText("Media cannot be played.");
        alert.showAndWait();
    }
private void detailsButtonPressed(ActionEvent event) {
   Media media = this.tblMedia.getSelectionModel().getSelectedItem();
   Alert alert = new Alert(AlertType.INFORMATION);
   alert.setTitle("Detail infomation");
   alert.setHeaderText("Viewing " + media.getTitle() + " detail infomation.");
   alert.setContentText(media.getDetails());
   alert.showAndWait();
```

Store Screen

Update Store Screen

```
private class AddDVDListener implements ActionListener {
   @Override
    public void actionPerformed(ActionEvent e) {
        new AddDVDToStoreScreen(store, cart);
        dispose();
}
private class AddBookListener implements ActionListener {
    @Override
    public void actionPerformed(ActionEvent e) {
        new AddBookToStoreScreen(store, cart);
        dispose();
}
private class AddCDListener implements ActionListener {
   @Override
    public void actionPerformed(ActionEvent e) {
        new AddCDToStoreScreen(store, cart);
        dispose();
```

11. Check all the previous source codes to catch/handle/delegate runtime exceptions

```
    hust.soict.dsai.aims.exception
    LartFullException.java
    DuplicatedItemException.java
    NonExistingItemException.java
    PlayerException.java
```