Pointing and clicking with accelerometer Questionnaire # 1

Please **circle** your options, only one is allowed unless stated.

1. I find it intuitive to point and click by tilting the device.

| Strongly Agree | (Agree) | Neutral | Disagree | Strongly Disagree |

2. I find it intuitive to control the pointer with the **Position Control**.

| Strongly Agree | (Agree) | Neutral | Disagree | Strongly Disagree |

3. I find it intuitive to control the pointer with the **Velocity Control**.

| Strongly Agree | Agree | Neutral | (Disagree) | Strongly Disagree |

4. I find it intuitive to use the **clicking method**:

Floating Button: | (Strongly Agree) | Agree | Neutral | Disagree | Strongly Disagree

Bezel Swipe: | Strongly Agree | Agree | (Neutral) | Disagree | Strongly Disagree

Back Tap: | Strongly Agree | Agree | Neutral | (Disagree) | Strongly Disagree

5. I find it **easy to learn** the clicking method:

Floating Button: | (Strongly Agree) | Agree | Neutral | Disagree | Strongly Disagree

Bezel Swipe: | Strongly Agree | Agree | Neutral | (Disagree) | Strongly Disagree

Back Tap: | Strongly Agree | (Agree) | Neutral | Disagree | Strongly Disagree

6. I think it provides as a good alternative for **one-handed usage**:

Floating Button: | Strongly Agree | (Agree) | Neutral | Disagree | Strongly Disagree

Bezel Swipe: | Strongly Agree | Agree | Neutral | (Disagree) | Strongly Disagree

Back Tap: | Strongly Agree | Agree | Neutral | (Disagree) | Strongly Disagree

7. Which **pointer control method** do you prefer?

(Position)   Velocity

8. Which **clicking method** do you prefer?

(Floating Button)   Bezel Swipe   Back Tap

9. Which clicking method would you **prefer over direct touch**? (may select multiple or none)

(Floating Button)   Bezel Swipe   Back Tap

Pointing and clicking with accelerometer Questionnaire # 2

Please **circle** your options, only one is allowed unless stated.

1. I find it intuitive to point and click by tilting the device.

Strongly Agree   Agree   **(Neutral)**   Disagree   Strongly Disagree

2. I find it intuitive to control the pointer with the **Position Control**.

Strongly Agree   **(Agree)**   Neutral   Disagree   Strongly Disagree

3. I find it intuitive to control the pointer with the **Velocity Control**.

Strongly Agree   Agree   Neutral   **(Disagree)**   Strongly Disagree

4. I find it intuitive to use the **clicking method**:

Floating Button:	Strongly Agree	**(Agree)**	Neutral	Disagree	Strongly Disagree
Bezel Swipe:	Strongly Agree	Agree	Neutral	**(Disagree)**	Strongly Disagree
Back Tap:	Strongly Agree	Agree	Neutral	Disagree	**(Strongly Disagree)**

5. I find it **easy to learn** the clicking method:

Floating Button:	Strongly Agree	**(Agree)**	Neutral	Disagree	Strongly Disagree
Bezel Swipe:	Strongly Agree	Agree	**(Neutral)**	Disagree	Strongly Disagree
Back Tap:	Strongly Agree	Agree	Neutral	**(Disagree)**	Strongly Disagree

6. I think it provides as a good alternative for **one-handed usage**:

Floating Button:	Strongly Agree	**(Agree)**	Neutral	Disagree	Strongly Disagree
Bezel Swipe:	Strongly Agree	**(Agree)**	Neutral	Disagree	Strongly Disagree
Back Tap:	Strongly Agree	Agree	Neutral	Disagree	**(Strongly Disagree)**

7. Which **pointer control method** do you prefer?

     (Position)   Velocity

8. Which **clicking method** do you prefer?

(Floating Button)   Bezel Swipe   Back Tap

9. Which clicking method would you **prefer over direct touch**? (may select multiple or none)

Floating Button   Bezel Swipe   Back Tap

Pointing and clicking with accelerometer Questionnaire # 3

Please **circle** your options, only one is allowed unless stated.

1. I find it intuitive to point and click by tilting the device.

Strongly Agree   Agree   **(Neutral)**   Disagree   Strongly Disagree

2. I find it intuitive to control the pointer with the **Position Control**.

Strongly Agree   **(Agree)**   Neutral   Disagree   Strongly Disagree

3. I find it intuitive to control the pointer with the **Velocity Control**.

Strongly Agree   Agree   Neutral   **(Disagree)**   Strongly Disagree

4. I find it intuitive to use the **clicking method**:

Floating Button:	Strongly Agree	**(Agree)**	Neutral	Disagree	Strongly Disagree
Bezel Swipe:	Strongly Agree	**(Agree)**	Neutral	Disagree	Strongly Disagree
Back Tap:	Strongly Agree	Agree	**(Neutral)**	Disagree	Strongly Disagree

5. I find it **easy to learn** the clicking method:

Floating Button:	**(Strongly Agree)**	Agree	Neutral	Disagree	Strongly Disagree
Bezel Swipe:	**(Strongly Agree)**	Agree	Neutral	Disagree	Strongly Disagree
Back Tap:	**(Strongly Agree)**	Agree	Neutral	Disagree	Strongly Disagree

6. I think it provides as a good alternative for **one-handed usage**:

Floating Button:	Strongly Agree	**(Agree)**	Neutral	Disagree	Strongly Disagree
Bezel Swipe:	Strongly Agree	Agree	**(Neutral)**	Disagree	Strongly Disagree
Back Tap:	Strongly Agree	Agree	**(Neutral)**	Disagree	Strongly Disagree

7. Which **pointer control method** do you prefer?

(Position)   Velocity

8. Which **clicking method** do you prefer?

(Floating Button)   Bezel Swipe   Back Tap

9. Which clicking method would you **prefer over direct touch**? (may select multiple or none)

Floating Button   Bezel Swipe   Back Tap

Pointing and clicking with accelerometer Questionnaire #4

Please **circle** your options, only one is allowed unless stated.

1. I find it intuitive to point and click by tilting the device.

Strongly Agree   Agree   Neutral   Disagree   **(Strongly Disagree)**

2. I find it intuitive to control the pointer with the **Position Control**.

Strongly Agree   Agree   Neutral   **(Disagree)**   Strongly Disagree

3. I find it intuitive to control the pointer with the **Velocity Control**.

Strongly Agree   Agree   Neutral   **(Disagree)**   Strongly Disagree

4. I find it intuitive to use the **clicking method**:

Floating Button: Strongly Agree   Agree   Neutral   **(Disagree)**   Strongly Disagree

Bezel Swipe: Strongly Agree   **(Agree)**   Neutral   Disagree   Strongly Disagree

Back Tap: Strongly Agree   Agree   **(Neutral)**   Disagree   Strongly Disagree

5. I find it **easy to learn** the clicking method:

Floating Button: **(Strongly Agree)**   Agree   Neutral   Disagree   Strongly Disagree

Bezel Swipe: **(Strongly Agree)**   Agree   Neutral   Disagree   Strongly Disagree

Back Tap: Strongly Agree   **(Agree)**   Neutral   Disagree   Strongly Disagree

6. I think it provides as a good alternative for **one-handed usage**:

Floating Button: Strongly Agree   Agree   Neutral   Disagree   **(Strongly Disagree)**

Bezel Swipe: Strongly Agree   Agree   Neutral   **(Disagree)**   Strongly Disagree

Back Tap: Strongly Agree   **(Agree)**   Neutral   Disagree   Strongly Disagree

7. Which **pointer control method** do you prefer?

Position   **(Velocity)**

8. Which **clicking method** do you prefer?

Floating Button   Bezel Swipe   **(Back Tap)**

9. Which clicking method would you **prefer over direct touch**? (may select multiple or none) *none*.

Floating Button   Bezel Swipe   Back Tap

Pointing and clicking with accelerometer Questionnaire # 5

Please **circle** your options, only one is allowed unless stated.

1. I find it intuitive to point and click by tilting the device.

    Strongly Agree   Agree   (Neutral)   Disagree   Strongly Disagree

2. I find it intuitive to control the pointer with the **Position Control**.

    Strongly Agree   (Agree)   Neutral   Disagree   Strongly Disagree

3. I find it intuitive to control the pointer with the **Velocity Control**.

    Strongly Agree   Agree   (Neutral)   Disagree   Strongly Disagree

4. I find it intuitive to use the **clicking method**:

    Floating Button: (Strongly Agree)   Agree   Neutral   Disagree   Strongly Disagree
    Bezel Swipe: Strongly Agree   Agree   (Neutral)   Disagree   Strongly Disagree
    Back Tap: Strongly Agree   Agree   Neutral   (Disagree)   Strongly Disagree

5. I find it **easy to learn** the clicking method:

    Floating Button: (Strongly Agree)   Agree   Neutral   Disagree   Strongly Disagree
    Bezel Swipe: (Strongly Agree)   Agree   Neutral   Disagree   Strongly Disagree
    Back Tap: (Strongly Agree)   Agree   Neutral   Disagree   Strongly Disagree

6. I think it provides as a good alternative for **one-handed usage**:

    Floating Button: (Strongly Agree)   Agree   Neutral   Disagree   Strongly Disagree
    Bezel Swipe: (Strongly Agree)   Agree   Neutral   Disagree   Strongly Disagree
    Back Tap: (Strongly Agree)   Agree   Neutral   Disagree   Strongly Disagree

7. Which **pointer control method** do you prefer?

    (Position)   Velocity

8. Which **clicking method** do you prefer?

    (Floating Button)   Bezel Swipe   Back Tap

9. Which clicking method would you **prefer over direct touch**? (may select multiple or none)

    (Floating Button)   (Bezel Swipe)   Back Tap

Pointing and clicking with accelerometer Questionnaire # 6

Please **circle** your options, only one is allowed unless stated.

1. I find it intuitive to point and click by tilting the device.

| Strongly Agree | **(Agree)** | Neutral | Disagree | Strongly Disagree |

2. I find it intuitive to control the pointer with the **Position Control**.

| **(Strongly Agree)** | Agree | Neutral | Disagree | Strongly Disagree |

3. I find it intuitive to control the pointer with the **Velocity Control**.

| Strongly Agree | Agree | **(Neutral)** | Disagree | Strongly Disagree |

4. I find it intuitive to use the **clicking method**:

Floating Button:	Strongly Agree	**(Agree)**	Neutral	Disagree	Strongly Disagree
Bezel Swipe:	Strongly Agree	Agree	**(Neutral)**	Disagree	Strongly Disagree
Back Tap:	Strongly Agree	Agree	Neutral	**(Disagree)**	Strongly Disagree

5. I find it **easy to learn** the clicking method:

Floating Button:	**(Strongly Agree)**	Agree	Neutral	Disagree	Strongly Disagree
Bezel Swipe:	Strongly Agree	**(Agree)**	Neutral	Disagree	Strongly Disagree
Back Tap:	Strongly Agree	Agree	**(Neutral)**	Disagree	Strongly Disagree

6. I think it provides as a good alternative for **one-handed usage**:

Floating Button:	**(Strongly Agree)**	Agree	Neutral	Disagree	Strongly Disagree
Bezel Swipe:	Strongly Agree	**(Agree)**	Neutral	Disagree	Strongly Disagree
Back Tap:	Strongly Agree	Agree	**(Neutral)**	Disagree	Strongly Disagree

7. Which **pointer control method** do you prefer?

| **(Position)** | Velocity |

8. Which **clicking method** do you prefer?

| **(Floating Button)** | Bezel Swipe | Back Tap |

9. Which clicking method would you **prefer over direct touch**? (may select multiple or none)

| **(Floating Button)** | Bezel Swipe | Back Tap |

Pointing and clicking with accelerometer Questionnaire # 7
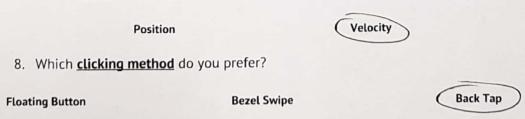Please **circle** your options, only one is allowed unless stated.

1. I find it intuitive to point and click by tilting the device.

Strongly Agree   Agree   (Neutral)   Disagree   Strongly Disagree

2. I find it intuitive to control the pointer with the **Position Control**.

Strongly Agree   Agree   Neutral   (Disagree)   Strongly Disagree

3. I find it intuitive to control the pointer with the **Velocity Control**.

Strongly Agree   (Agree)   Neutral   Disagree   Strongly Disagree

4. I find it intuitive to use the **clicking method**:

Floating Button: (Strongly Agree)   Agree   Neutral   Disagree   Strongly Disagree

Bezel Swipe: Strongly Agree   Agree   (Neutral)   Disagree   Strongly Disagree

Back Tap: (Strongly Agree)   Agree   Neutral   Disagree   Strongly Disagree

5. I find it **easy to learn** the clicking method:

Floating Button: (Strongly Agree)   Agree   Neutral   Disagree   Strongly Disagree

Bezel Swipe: Strongly Agree   Agree   (Neutral)   Disagree   Strongly Disagree

Back Tap: (Strongly Agree)   Agree   Neutral   Disagree   Strongly Disagree

6. I think it provides as a good alternative for **one-handed usage**:

Floating Button: Strongly Agree   (Agree)   Neutral   Disagree   Strongly Disagree

Bezel Swipe: Strongly Agree   Agree   Neutral   (Disagree)   Strongly Disagree

Back Tap: (Strongly Agree)   Agree   Neutral   Disagree   Strongly Disagree

7. Which **pointer control method** do you prefer?

Position   (Velocity)

8. Which **clicking method** do you prefer?

Floating Button   Bezel Swipe   (Back Tap)

9. Which clicking method would you **prefer over direct touch**? (may select multiple or none)

(Floating Button)   Bezel Swipe   (Back Tap)

Pointing and clicking with accelerometer Questionnaire # 8
Please **circle** your options, only one is allowed unless stated.

1. I find it intuitive to point and click by tilting the device.

Strongly Agree   (**Agree**)   Neutral   Disagree   Strongly Disagree

2. I find it intuitive to control the pointer with the **Position Control**.

Strongly Agree   (**Agree**)   Neutral   Disagree   Strongly Disagree

3. I find it intuitive to control the pointer with the **Velocity Control**.

Strongly Agree   (**Agree**)   Neutral   Disagree   Strongly Disagree

4. I find it intuitive to use the **clicking method**:

Floating Button:	Strongly Agree	(Agree)	Neutral	Disagree	Strongly Disagree
Bezel Swipe:	Strongly Agree	(Agree)	Neutral	Disagree	Strongly Disagree
Back Tap:	Strongly Agree	(Agree)	Neutral	Disagree	Strongly Disagree

5. I find it **easy to learn** the clicking method:

Floating Button:	Strongly Agree	(Agree)	Neutral	Disagree	Strongly Disagree
Bezel Swipe:	(Strongly Agree)	Agree	Neutral	Disagree	Strongly Disagree
Back Tap:	Strongly Agree	Agree	Neutral	(Disagree)	Strongly Disagree

6. I think it provides as a good alternative for **one-handed usage**:

Floating Button:	Strongly Agree	(Agree)	Neutral	Disagree	Strongly Disagree
Bezel Swipe:	Strongly Agree	(Agree)	Neutral	Disagree	Strongly Disagree
Back Tap:	Strongly Agree	(Agree)	Neutral	Disagree	Strongly Disagree

7. Which **pointer control method** do you prefer?

(**Position**)   Velocity

8. Which **clicking method** do you prefer?

Floating Button   (**Bezel Swipe**)   Back Tap

9. Which clicking method would you **prefer over direct touch**? (may select multiple or none)

Floating Button   Bezel Swipe   Back Tap

Pointing and clicking with accelerometer Questionnaire #9
Please **circle** your options, only one is allowed unless stated.

1. I find it intuitive to point and click by tilting the device.

Strongly Agree ⟵circled   Agree   Neutral   Disagree   Strongly Disagree

2. I find it intuitive to control the pointer with the **Position Control**.

Strongly Agree ⟵circled   Agree   Neutral   Disagree   Strongly Disagree

3. I find it intuitive to control the pointer with the **Velocity Control**.

Strongly Agree   Agree   **Neutral** ⟵circled   Disagree   Strongly Disagree

4. I find it intuitive to use the **clicking method**:

Floating Button:	**Strongly Agree** ⟵circled	Agree	Neutral	Disagree	Strongly Disagree
Bezel Swipe:	**Strongly Agree** ⟵circled	Agree	Neutral	Disagree	Strongly Disagree
Back Tap:	**Strongly Agree** ⟵circled	Agree	Neutral	Disagree	Strongly Disagree

5. I find it **easy to learn** the clicking method:

Floating Button:	**Strongly Agree** ⟵circled	Agree	Neutral	Disagree	Strongly Disagree
Bezel Swipe:	Strongly Agree	**Agree** ⟵circled	Neutral	Disagree	Strongly Disagree
Back Tap:	Strongly Agree	Agree	**Neutral** ⟵circled	Disagree	Strongly Disagree

6. I think it provides as a good alternative for **one-handed usage**:

Floating Button:	**Strongly Agree** ⟵circled	Agree	Neutral	Disagree	Strongly Disagree
Bezel Swipe:	Strongly Agree	**Agree** ⟵circled	Neutral	Disagree	Strongly Disagree
Back Tap:	Strongly Agree	Agree	**Neutral** ⟵circled	Disagree	Strongly Disagree

7. Which **pointer control method** do you prefer?

Position ⟵circled   Velocity

8. Which **clicking method** do you prefer?

Floating Button ⟵circled   Bezel Swipe   Back Tap

9. Which clicking method would you **prefer over direct touch**? (may select multiple or none)

Floating Button ⟵circled   Bezel Swipe   Back Tap

Pointing and clicking with accelerometer Questionnaire

Please **circle** your options, only one is allowed unless stated.

1. I find it intuitive to point and click by tilting the device.

Strongly Agree   Agree   Neutral   Disagree   Strongly Disagree

2. I find it intuitive to control the pointer with the **Position Control**.

Strongly Agree   Agree   Neutral   Disagree   Strongly Disagree

3. I find it intuitive to control the pointer with the **Velocity Control**.

Strongly Agree   Agree   Neutral   Disagree   Strongly Disagree

4. I find it intuitive to use the **clicking method**:

Floating Button:	Strongly Agree	Agree	Neutral	Disagree	Strongly Disagree
Bezel Swipe:	Strongly Agree	Agree	Neutral	Disagree	Strongly Disagree
Back Tap:	Strongly Agree	Agree	Neutral	Disagree	Strongly Disagree

5. I find it **easy to learn** the clicking method:

Floating Button:	Strongly Agree	Agree	Neutral	Disagree	Strongly Disagree
Bezel Swipe:	Strongly Agree	Agree	Neutral	Disagree	Strongly Disagree
Back Tap:	Strongly Agree	Agree	Neutral	Disagree	Strongly Disagree

6. I think it provides as a good alternative for **one-handed usage**:

Floating Button:	Strongly Agree	Agree	Neutral	Disagree	Strongly Disagree
Bezel Swipe:	Strongly Agree	Agree	Neutral	Disagree	Strongly Disagree
Back Tap:	Strongly Agree	Agree	Neutral	Disagree	Strongly Disagree

7. Which **pointer control method** do you prefer?

Position   Velocity

8. Which **clicking method** do you prefer?

Floating Button   Bezel Swipe   Back Tap

9. Which clicking method would you **prefer over direct touch**? (may select multiple or none)

Floating Button   Bezel Swipe   Back Tap