

## Day 44



### Operator Overloading in Python:

#### Why Operator Overloading?

Built-in types already overload operators:

```
print(2 + 3)      # 5
print("Hi" + "!") # Hi!
print([1, 2] + [3]) # [1, 2, 3]
```

Same + operator, different behaviour. Operator overloading lets your own objects behave like built-in types.

#### Basic Idea

Operators call special methods internally.

Operator	Method
+	__add__()
-	__sub__()
*	__mul__()
/	__truediv__()
==	__eq__()
<	__lt__()
>	__gt__()

Example: overloading the + operator.

```
1  class Point:
2      def __init__(self, x, y):
3          self.x = x
4          self.y = y
5      def __add__(self, other):
6          return Point(self.x + other.x, self.y + other.y)
7      def __str__(self):
8          return f"({self.x}, {self.y})"
9  p1 = Point(2, 3)
10 p2 = Point(4, 5)
11 print(p1 + p2)
```

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● PS E:\Python\Day41-50\Day44> python .\main.py  
      (6, 8)

Example: - and \*

```
13  class Number:
14      def __init__(self, value):
15          self.value = value
16      def __sub__(self, other):
17          return Number(self.value - other.value)
18      def __mul__(self, other):
19          return Number(self.value * other.value)
20      def __str__(self):
21          return str(self.value)
22  a = Number(10)
23  b = Number(3)
24  print(a - b)
25  print(a * b)
```

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PS E:\Python\Day41-50\Day44> python .\main.py  
      7  
      30

## Summary

- Operator overloading lets objects behave like built-in types
- Achieved using magic methods
- Makes code cleaner and more expressive
- Should be used thoughtfully

--The End--