

Day 44



Operator Overloading in Python:

Why Operator Overloading?

Built-in types already overload operators:

```
print(2 + 3)    # 5
print("Hi" + "!") # Hi!
print([1, 2] + [3]) # [1, 2, 3]
```

Same + operator, different behaviour. Operator overloading lets your own objects behave like built-in types.

Basic Idea

Operators call special methods internally.

Operator	Method
+	<code>__add__()</code>
-	<code>__sub__()</code>
*	<code>__mul__()</code>
/	<code>__truediv__()</code>
==	<code>__eq__()</code>
<	<code>__lt__()</code>
>	<code>__gt__()</code>

Example: overloading the + operator.

```
1 class Point:
2     def __init__(self, x, y):
3         self.x = x
4         self.y = y
5     def __add__(self, other):
6         return Point(self.x + other.x, self.y + other.y)
7     def __str__(self):
8         return f"({self.x}, {self.y})"
9 p1 = Point(2, 3)
10 p2 = Point(4, 5)
11 print(p1 + p2)
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

PS E:\Python\Day41-50\Day44> python .\main.py
(6, 8)

Example: - and *

```
13 class Number:
14     def __init__(self, value):
15         self.value = value
16     def __sub__(self, other):
17         return Number(self.value - other.value)
18     def __mul__(self, other):
19         return Number(self.value * other.value)
20     def __str__(self):
21         return str(self.value)
22 a = Number(10)
23 b = Number(3)
24 print(a - b)
25 print(a * b)
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

PS E:\Python\Day41-50\Day44> python .\main.py
7
30

Summary

- Operator overloading lets objects behave like built-in types
- Achieved using magic methods
- Makes code cleaner and more expressive
- Should be used thoughtfully

--The End--