



## Day 31

# “Web Development + Security”

## JavaScript Conditionals:

### What Are Conditionals?

Conditionals let your program make decisions — they allow your code to run different blocks based on whether something is true or false.

### Basic Conditional Types in JavaScript

1. If statement
2. If..else statement
3. If..else if..else statement
4. Temporary operator (short if..else)
5. Switch statement

Example:if..else: Used when you want either one block or another to run.

```
JS script.js > ...
1  let age = 18;
2
3  if (age >= 18) {
4      console.log("You are an adult.");
5  }
6  else {
7      console.log("You are a minor.");
8  }
9

PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL  PORTS

● PS E:\FullStackDevelopment\Day31-40\Day31> node .\script.js
You are an adult.
❖ PS E:\FullStackDevelopment\Day31-40\Day31> 
```

Example: if..else if..else

```
10 let marks = 75;
11
12 if (marks >= 90) {
13   console.log("Grade: A");
14 } else if (marks >= 75) {
15   console.log("Grade: B");
16 } else if (marks >= 60) {
17   console.log("Grade: C");
18 } else {
19   console.log("Grade: Fail");
20 }
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS E:\FullStackDevelopment\Day31-40\Day31> node .\script.js
Grade: B
PS E:\FullStackDevelopment\Day31-40\Day31>
```

Example: shortcut way

```
22 let age = 20;
23 let result = (age >= 18) ? "Adult" : "Minor";
24 console.log(result);
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
PS E:\FullStackDevelopment\Day31-40\Day31> node .\script.js
Adult
PS E:\FullStackDevelopment\Day31-40\Day31>
```

Example: switch statements

```
26 let day = "Monday";
27
28 switch (day) {
29     case "Monday":
30         console.log("Start of the week!");
31         break;
32     case "Friday":
33         console.log("Weekend is near!");
34         break;
35     default:
36         console.log("Just another day.");
37 }
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

```
● PS E:\FullStackDevelopment\Day31-40\Day31> node .\script.js
Start of the week!
❖ PS E:\FullStackDevelopment\Day31-40\Day31> 
```

## JavaScript Comments:

### What Are Comments in JavaScript?

Comments are pieces of text in your code that the JavaScript engine completely ignores when running. They are used to:

- Explain code logic
- Make notes for future reference
- Temporarily disable parts of code (for debugging)
- Help others understand your code

--The End--