

	prec.	rec.	supp.	mix.
unclassified	0.13	0.12	104	0.87
other ground	0.21	0.64	73	0.8
<b>road</b>	<b>0.92</b>	<b>0.82</b>	<b>1278</b>	0.92
sidewalk	0.75	0.71	815	0.83
curb	0.23	0.59	37	0.77
<b>building</b>	<b>0.9</b>	<b>0.75</b>	<b>1771</b>	0.99
other object	0.34	0.78	102	0.84
post	0.71	0.95	91	0.97
floor lamp	0.19	0.7	20	0.97
traffic sign	0.07	0.22	9	0.8
mailbox	0	0	2	1
trash can	0.1	0.36	11	0.94
grid	0.17	0.59	41	0.89
pedestrian	0	0	3	0.97
other pedestrian	0.23	0.52	21	0.88
still pedestrian	0.04	0.11	9	0.95
holding pedestrian	0	0	4	0.79
bicycle	0.11	0.33	3	1
scooter	0.28	0.58	76	0.94
other 4+ wheels	0.73	0.43	462	0.96
<b>tree</b>	<b>0.93</b>	<b>0.92</b>	<b>2803</b>	0.99
potted plant	0.32	0.9	10	0.95
avg/total	0.84	0.78	7745	0.98

	prec.	rec.	supp.
unclassified	0.13	0.13	104
other ground	0.21	0.58	73
<b>road</b>	<b>0.91</b>	<b>0.82</b>	<b>1278</b>
sidewalk	0.74	0.71	815
curb	0.24	0.62	37
<b>building</b>	<b>0.89</b>	<b>0.74</b>	<b>1836</b>
other object	0.31	0.82	102
punctual object	0.64	0.76	133
linear	0.15	0.59	41
pedestrian	0.23	0.76	37
2 wheelers	0.3	0.65	79
4+ wheelers	0.69	0.45	462
<b>tree</b>	<b>0.93</b>	<b>0.92</b>	<b>2803</b>
potted plant	0.33	0.8	10
avg/total	0.84	0.78	7810

	prec.	rec.	supp.
unclassified	0.11	0.13	104
<b>ground</b>	<b>0.95</b>	<b>0.94</b>	<b>2203</b>
<b>building</b>	<b>0.91</b>	<b>0.78</b>	<b>1907</b>
other object	0.3	0.84	102
static	0.49	0.72	174
Dynamic	0.65	0.71	578
<b>natural</b>	<b>0.94</b>	<b>0.92</b>	<b>2813</b>
avg/total	0.88	0.86	7881

## feature usage

ppl_1	ppl_2	ppl_3	ppl_4	intensity	nber of echo	height above ground	patch height	patch area
0.03	0.05	0.05	0.04	0.21	0.11	0.29	0.1	0.12
0.02	0.04	0.05	0.05	0.2	0.1	0.3	0.11	0.12
0.03	0.05	0.06	0.07	0.11	0.08	0.37	0.09	0.15