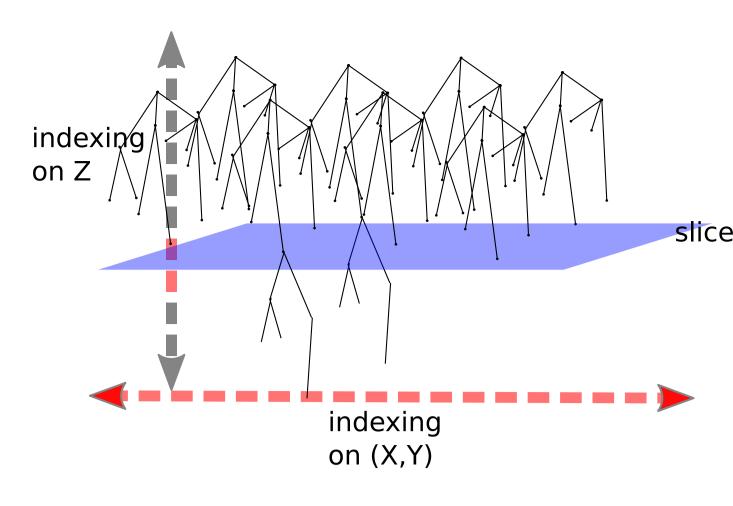
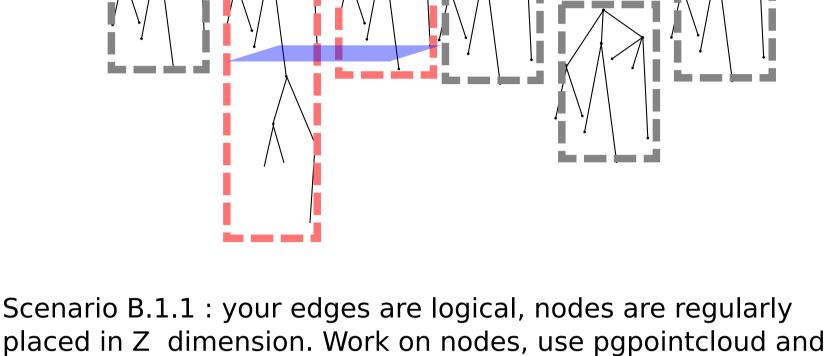
Scenario A.1: you can separate your data using mainly Z +(X,Y)



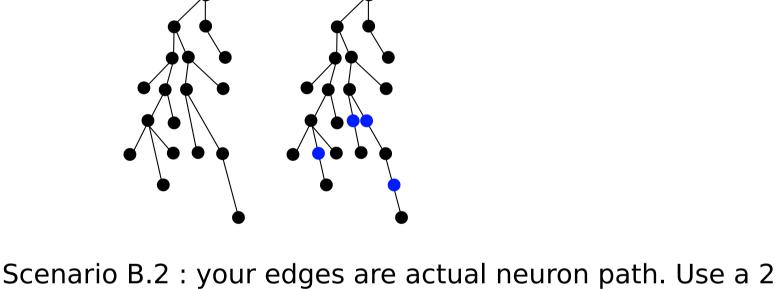
Scenario A.2: you can separate your data based on trees

bbox

patches



Scenario B.1.2 : your edges are logical, nodes are **not** regularly placed in Z dimension : you can add node to be in B.1.1



steps strategy by creating indexed groups of edges BBox.

