Teach AI play the Atari ice hockey game by videos

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A report submitted for the course COMP8755 AND Individual Computing Project Supervised by: Dr. Penny Kyburz The Australian National University

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Chrangyang Xu 2019

Except where otherwise indicated, this report is my own original work. Yangyang Xu 11 April 2019

Contents

1	play	ring hard exploration game by watching YouTube	1			
	1.1	Problem Statement	1			
	1.2	Motivations	1			
	1.3	Project Scope	1			
	1.4	Report Outline	1			
2	Supervised Video Representation Learning with Odd-One-Out Networks					
	2.1	Problem Statement	3			
	2.2	Motivations	3			
	2.3	Project Scope	3			
	2.4	Report Outline	3			
3	Player Experience Extraction from gameplay video					
	3.1	Problem Statement	5			
	3.2	Motivations				
	3.3	Project Scope				
	3.4	Report Outline				
4	Atari Gym					
	4.1	Problem Statement	7			
	4.2	Motivations				
	4.3	Project Scope				
	1.1	Papart Outline	7			

iv Contents

playing hard exploration game by watching YouTube

Put your introduction here. You could use \fix{ABCDEFG.} to leave your comments, see the box at the left side.

You have to rewrite your thesis!!!

1.1 Problem Statement

Describe the problem your project addresses.

1.2 Motivations

1.3 Project Scope

Describe the problem your project addresses.

1.4 Report Outline

How many chapters you have? You may have Chapter ??, Chapter ??, Chapter ??, Chapter ??, and Chapter ??.

Supervised Video Representation Learning with Odd-One-Out Networks

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4

Player Experience Extraction from gameplay video

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3.1 Problem Statement

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Atari Gym

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How many chapters you have? You may have Chapter ??, Chapter ??, Chapter ??, Chapter ??, and Chapter ??.