## **Project Schedule**

## U6325688

06325		Visual Task	Imitation Leanring Task
Mar	1 - 31 (4 weeks)	Read papers: About self-supervised learning	(1)Read papers: About Imitation learning (2)Test OpenAl Atari platform
April	1 - 30 (4 weeks)		(1)Read papers: About inverse Reinforcement learning (2)Edited Gym library to get actions, rewards and state images
May	1 - 31 (5 weeks)	(1)Read paper: Grad-CAM (2)Tried images with the Grad-CAM (3)Searched the object detection methods: RCNN	GAIL (1) Initialised the GAIL method
			DQN (Plan B, if GAIL failed) (1) Searched the DQN method
June	1 - 21 (3 weeks)	(Exam	period, no tasks)
June	21 - 7 (2 weeks)	Object Detection (1)Detect multiple roles on the video sequences. (2)Get useful info from object tracking (3) Document methods (4) Document paper reading note	<ul> <li>GAIL</li> <li>(1) Use colour to get the players' position</li> <li>(2) Use the positions as the embedding for GAIL</li> <li>(3) Test and debug GAIL</li> </ul>
July			DQN  (1) Use colour to get the players' position (2) Initialised the DQN method (3) Use the positions as the embedding for DQN (4) Test and debug DQN
July	8 - 21 (2 weeks)	OCR (1)Recognise score by OCR approach (2) Document methods (3) Document paper reading note	GAIL  (1) Try the OD info as state info (2) Optimise GAIL (3) Play and debug GAIL (4) Document methods (5) Document paper reading note
			DQN (1) Try the OD info as state info (2) Optimise DQN (3) Play and debug game (4) Document methods (5) Document paper reading note
July	22 - 4 (2 weeks)	Action Detection (1)Identify actions (2) Document methods (3) Document paper reading note	GAIL (1) Train with OCR and debug (2) Document methods (3) Document paper reading note
Aug			DQN (1) Train with OCR and debug (2) Document methods (3) Document paper reading note

Aug	5-18 (2 weeks)	Debug (1)Debug object, OCR, action detections (2) Document methods	GAIL (1) Train with detected action and debug (2) Document methods (3) Document paper reading note
		(3) Document paper reading note	DQN (1) Train with detected action and debug (2) Document methods (3) Document paper reading note
Aug		Debug	Debug & Refine
Sep	19 - 8 (3 weeks)	<ul><li>(1)Debug object, OCR, action detections</li><li>(2) Update methods</li><li>(3) Update paper reading note</li></ul>	<ul><li>(1) Refine and debug product</li><li>(2) Make an easily reusable product</li><li>(3) Prepare Introduction</li></ul>
Sep	9 - 30 (3 weeks)	Refine & Report  (1) Make an easily reusable product  (2) Write 1st "Introduction" & "Method" 1st draft	
Oct	1-31 (4 weeks)	Report (1) Update "Introduction" & "Method" part (2) Finish other parts of report (3) Prepare product, report, final presentation (4) Submit report	