

Rene Cueva Salas

Phone: 661-448-0295

Github: github.com/RenCS99
Email: rcuevasalas@ucmerced.edu

EDUCATION

University of California, Merced

Computer Science and Engineering, B.S.

Graduation date: May 2021

GPA: 3.7/4.0

- **Relevant Coursework:** Algorithm Design and Analysis, Data Structures, Computer Organization, Database Systems, Object Oriented Programming, and Software Engineering

TECHNICAL SKILLS

Languages: C++, Python, HTML, CSS, Java

Technologies: Git, Gitlab, Visual Studio Code

Operating Systems: Linux/Unix, Windows

Softwares: Experience in L^AT_EX, Github, Gitlab

PROJECTS

React Movie Website

June 2021 - August 2021

Personal Project

- Developed a fully functional application that displays the reviews of different movies.
- Integrated a movie review database API into the website.
- Developed user interface by using React JS.

Warehouse Inventory Management App

August 2020 - December 2020

Database Designer/Back-end Programmer - School Project

- Coordinated with a project team of 4 members to develop an Inventory Management mobile application using Android Studio, based on Java.
- Designed an SQLite database to store the information of scanned inventory.
- Developed and implemented SQL statements to insert or delete data to and from the database.

User Registration System

October 2019 - November 2019

School Project

- Implemented a web application to function as a registration interface that collects usernames and passwords.
- Developed using HTML, JavaScript, and C++ (Full Stack).
- Designed the web application to check if the username has been used before.

Multiplayer Tic-Tac-Toe Web Game

October 2019 - November 2019

Personal Project

- Developed and implemented a multiplayer Tic-Tac-Toe web game.
- Programmed the web game to be played by 2 users connected through the same network from different systems.
- Designed the web game to run smoothly without any issues that might ruined the users' experience.