Renato Francisco Souza de Oliveira

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PROFESSIONAL SUMMARY

IT professional with experience in software development, game programming, and administrative support. Skilled in multiple programming languages, software design, and database management. Holds postgraduate degrees in Software Engineering and DevOps. Currently pursuing a Bachelor's degree in Business Administration, combining technical and business knowledge to deliver efficient and strategic solutions. Seeking opportunities to leverage strong problem-solving skills and a diverse educational background to contribute effectively in technology-focused roles.

KEY SKILLS

- **Programming:** Python (Django), Java, C, C#,C++, HTML, CSS, Object-Oriented Programming
- Databases: SQL, Database Design and Management
- Operating Systems: Windows, Linux (Advanced)
- **Networking:** Computer Networks (Intermediate)
- Hardware: PC Assembly and Maintenance (Advanced)
- Tools: Git (Basic), Office Suite (Advanced)
- Languages: Portuguese (Native), English (Intermediate)

PROFESSIONAL EXPERIENCE

Software Analyst Junior

Associação Cultura de Renovação Tecnológica Sorocabana, Brazil August 2017 – January 2018

- Developed educational digital games using C# and Java within a collaborative team.
- Programmed, tested, debugged, and documented software applications to ensure high-quality deliverables.
- Participated in full software development life cycle from concept to deployment.

Technical Monitor (Internship)

FACENS University, Brazil January 2016 – August 2017

- Assisted students and staff in programming, database management, networking, and game development projects.
- Supported academic projects through technical guidance and practical problemsolving.

Administrative Assistant

Antonio Tomaz de Oliveira Roupas EPP, Brazil August 2015 – November 2024

 Managed customer service, invoicing, stock control, and document organization to support business operations efficiently.

Design Assistant (Internship)

Togatex Manufatura e Comércio Têx til LTDA, Brazil June 2011 – August 2011

• Created vector designs for textile prints, collaborating with the design team to meet production deadlines.

EDUCATION

- Postgraduate in Software Engineering, Anhanguera University, Brazil, 2024
- Postgraduate in DevOps, Anhanguera University, Brazil, 2023-2024
- Bachelor of Business Administration (In Progress), Anhanguera University, Brazil, 2023-2026
- Technologist in Game Design, FACENS University, Brazil, 2015-2017
- Bachelor in Physical Education, Anhanguera University, Brazil, 2010-2013

CERTIFICATIONS & COURSES

- Web Programming with Python and JavaScript edX Harvard (2024)
- Introduction to Programming with Python edX Harvard (2023)
- Python courses (Introduction, Data Analysis, Data Structures) Anhanguera University (2023)
- Computer Technician SENAC (2015)
- Information Technology Microcamp (2014)
- Advanced Excel Faculdade Pitágoras (2013)
- PC Assembly and Maintenance SENAI (2011)