

Task_2_IOT

ESP32 operation algorithm

(_1_) Features of ESP32 is :

- 1- it's have Wi-Fi
- 2- Bluetooth.

The steps to use ESP32:-

- 1- connect the ESP32 to the computer.
- 2- we install it by choosing the appropriate operating system 32bit or 64bit.
- 3- ESP32 will appear in the ports tab (COM & LPT)
- 4- we need to download and install the Arduino software then run it.
- 5- after run we click on **Tools ->Board 'DOIT ESP32 DEVKIT V1' -> Arduino AVR Board -> Arduino Duemilanove or Diecimila.**
- 6- click **Tools again -> Board 'Arduino Uno' -> ESP32 Arduino** (this choice appear after install Board).

- 7- Tools -> Board 'Arduino Uno' -> Boards Manager... -> write in text field box ' ESP32 ' -> select version then install.
 - 8- after installed we will check the Wi-Fi.
 - 9- Tools -> Board 'Arduino Uno' -> ESP32 Arduino -> DOIT ESP32 DEVKIT V1.
 - 10- Ensure that the required options are present.
 - 11- File -> Examples -> Wi-Fi -> Wi-Fi Scan
 - 12- a Wi-Fi Scan window will open , the code in this window non-adjustable .
 - 13- download the code by clicking on the **arrow icon**.
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(_2_) How HTTP control ESP32?

- 1- connect Wi-Fi
- 2- create HTML page contain two button (**Turn on** , **Turn off**).It's can be more than two depending on how much light.
- 3- The web page communicates with the ESP32 by typing a command **** , **** , this command comes after IP address.

4- Write the Arduino code , firstly we should write the name of personal hotspot and password.

5- we define the pre-written output inside body in HTML file and assign it a value. These outputs are important for controlling the lighting condition in ESP32.

6- When the phone is connected, the data transmission process begins using an IP address.

7- When the connection is available , we will check the on and off conditions, and the condition must be compatible with the pre-written sentence in HTML file (``, ``).

8- in order to send the web page to the phone , we must write the HTML code line by line inside the `client.println(" ");` command.

Note in Arduino , if we want to enter html page we have to put `\` before double coaptation for example : `http-equiv= \"content-Type\"` .

المراجع:

(_1_) <https://youtu.be/bYCcQDRfeTs>

(_2_) <https://youtu.be/4ivblLDhfqo>

