Module 3 | Project 2 - Web Page

Project Report – Renan Queiroz

The code for the project was written entirely using Visual Studio Code, since as described in the previous report, it is the program I am most familiar with.

The webpage was constantly tested after each iteration on both computer and smartphone. The browsers used for testing were Edge Chromium (on Windows) and Chrome (on both Windows and Android running on a Pixel 2 XL). I also used the device emulation tool inside Edge Chromium to allow me to see the look of the page on other mobile devices of different resolutions, and for quicker prototyping since I would not have the need to copy the files over to my phone in order to retest the website.

It was quite fun adapting my prior resume page to a Bootstrap template. It allowed me to expand the vision I had for this page, and it allowed me to add my portfolio of projects as well, while making their presentation aesthetically pleasing, with the inclusion of screenshots showcasing each project, and a brief summary of each in a pop up screen. Once again, aligning the contents of the page took some time, and ensuring consistency across computer and smartphone required a significant amount of testing. It was at that time that the device emulation tool was most helpful. Overall, I really enjoyed this assignment, and I look forward to the challenges ahead!