

Slash Proof Audit Report

Version 2.0

Audited by:

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Contents

1	Intr	oduction	2
	1.1	About Renascence	2
	1.2	Disclaimer	2
	1.3	Risk Classification	2
2	Exe	cutive Summary	3
	2.1	About Slash Proof	3
	2.2	Overview	3
	2.3	Issues Found	3
3	Finc	lings Summary	4
4	Find	lings	5
5	Cen	tralization Risks	18
	5.1	Claiming owed coverage relies on a signature from the protocol	18
	5.2	Pausable functions	18
	5.3	Upgradeable contracts	18

1 Introduction

1.1 About Renascence

Renascence Labs was established by a team of experts including HollaDieWaldfee, MiloTruck, alexxander and bytes032.

Our founders have a distinguished history of achieving top honors in competitive audit contests, enhancing the security of leading protocols such as Reserve Protocol, Arbitrum, MaiaDAO, Chainlink, Dodo, Lens Protocol, Wenwin, PartyDAO, Lukso, Perennial Finance, Mute and Taurus.

We strive to deliver tailored solutions by thoroughly understanding each client's unique challenges and requirements. Our approach goes beyond addressing immediate security concerns; we are dedicated to fostering the enduring success and growth of our partners.

More of our work can be found here.

1.2 Disclaimer

This report reflects an analysis conducted within a defined scope and time frame, based on provided materials and documentation. It does not encompass all possible vulnerabilities and should not be considered exhaustive.

The review and accompanying report are presented on an 'as-is' and 'as-available' basis, without any express or implied warranties.

Furthermore, this report neither endorses any specific project or team nor assures the complete security of the project.

1.3 Risk Classification

	Impact: High	Impact: Medium	Impact: Low
Likelihood: High	High	High	Medium
Likelihood: Medium	High	Medium	Low
Likelihood: Low	Medium	Low	Low

1.3.1 Impact

- · High Funds are directly at risk, or a severe disruption of the protocol's core functionality
- Medium Funds are indirectly at risk, or some disruption of the protocol's functionality
- · Low Funds are **not** at risk

1.3.2 Likelihood

- · High almost certain to happen, easy to perform, or not easy but highly incentivized
- · Medium only conditionally possible or incentivized, but still relatively likely
- Low requires stars to align, or little-to-no incentive

2 Executive Summary

2.1 About Slash Proof

Slash Proof is an on-chain insurance protocol where users purchase coverage that can be received as reimbursement in the event of validators getting slashed. The key user flows of the protocol are:

- Liquidity Providers deposit wstETH into a Vault. In return, they earn fees generated from the purchases of coverage by users.
- Users of the protocol have the option to purchase coverage by paying a premium. The premium
 can vary based on factors such as the amount of coverage desired and the perceived risk
 associated with the validator being insured.
- In the event that a validator is slashed and an user has purchased coverage for that validator, they can initiate a claim and receive reimbursement.

2.2 Overview

Project	Slash Proof
Repository	onchain-validator-slashing-protection
Commit Hash	ddce9d8c2459
Mitigation Hash	3c4f1eebee10
Date	6 March 2024 - 9 March 2024

2.3 Issues Found

Severity	Count
High Risk	0
Medium Risk	4
Low Risk	3
Informational	4
Total Issues	11

3 Findings Summary

ID	Description	Status
M-1	Base contracts inherited by the upgradeable Vault contract need storage gaps	Resolved
M-2	In Vault.purchase() the denomination of premium is ambiguous	Resolved
M-3	$\label{thm:condition} \begin{tabular}{ll} Vault.withdrawServiceFee() \textbf{ should reset totalServiceToken and totalServiceEth.} \end{tabular}$	Resolved
M-4	Total coverage is not reduced in Vault.claim()	Resolved
L-1	Upgradeable contracts Vault and ERC20Mintable are missing a _dis-ableInitializers()	Acknowledged
L-2	Vault.purchase() will not refund excessively sent ETH if the coverage purchase is made with underwritingToken.	Resolved
L-3	Signature malleability is possible in VerifySignature.isSigned-BySigner()	Resolved
I-1	<pre>Upgradeable contract Vault is missing a call toReentrancyGuard init()</pre>	Resolved
I-2	Function Vault.updateExpirationTime() can break trust assumptions.	Resolved
I-3	Code improvements	Resolved
I-4	The value of vaultStorage.config.feeBasisPoints in Vault.sol should be constrained by an upper bound.	Resolved

4 Findings

Medium Risk

[M-1] Base contracts inherited by the upgradeable Vault contract need storage gaps

Context:

Vault.sol

Description: For upgradeable contracts, there must be a storage gap to allow the addition of new state variables in the future without compromising the storage compatibility with existing deployments. Without a storage gap, if there are any new variables in the DivaBeaconOracle contract, they will override variables in the Vault contract, since Vault extends DivaBeaconOracle.

OpenZeppelin Reference here.

Recommendation:

```
@@ -11,6 +11,7 @@ contract DivaBeaconOracle {
    /// @notice Mapping from validator index to validator struct
    mapping(uint256 => BeaconOracleHelper.Validator) public validatorState;

+ uint256[50] __gap;
    /// @notice Prove slashed & status epochs
    function proveValidatorField(
        BeaconOracleHelper.BeaconStateRootProofInfo calldata
        _beaconStateRootProofInfo,
```

Slash Proof: Fixed in commit 60a2bff.

Renascence: Verified, the recommendation has been implemented.

[M-2] In Vault.purchase() the denomination of premium is ambiguous

Context:

Vault.sol

Description: Purchasing coverage requires the user to pay an agreed premium for the coverage that he will receive for the given node. The issue is that it's not clear if the premium is denominated in native ETH or in underwritingToken (Assumed to be wstETH). If the premium is agreed upon to be in ETH, then the user cannot pay in underwritingToken since the price of wstETH is higher than ETH and the user will lose out on funds. If the premium is agreed upon to be in wstETH then the user can choose to pay the same amount of premium but in native ETH, thus receiving an unfair discount.

```
# Vault.sol

function purchase(
    ...
    uint256 premium,
    ...
) external payable nonReentrant onlyNonZero(premium) WhenNotPaused
WhenVaultNotExpired {
    validatePurchaseParams(
        riskScore,
        premium,
        ...
);
    ...
bool paidInEth = true;
if (msg.value < premium) {
        underwritingToken.transferFrom(msg.sender, address(this), premium);
        paidInEth = false;
}
if (paidInEth && msg.value > premium) {
        msg.sender.call{value: (msg.value - premium)}("");
}
```

Recommendation: The denomination of premium that's used in the off-chain components should be assumed and the conversion rate supplied in convertToEthFactor should be used to convert premium either in underwritingToken or native ETH.

Slash Proof: Fixed in commit 3c4flee.

Renascence: Verified, the recommendation has been implemented.

[M-3] Vault.withdrawServiceFee() should reset totalServiceToken and totalServiceEth.

Context:

Vault.sol

Description: Vault.withdrawServiceFee() is supposed to transfer the accumulated fees to an address specified by the owner. The issue is that totalServiceToken and totalServiceEth are not reset back to 0. Firstly, this gives the owner full control over the Vault's funds since he can repeatedly call Vault.withdrawServiceFee() and drain the funds. Secondly, assuming a non-malicious owner, there could be a scenario where Vault.withdrawServiceFee() is called once during the Vault being active and once after the Vault has expired and users have withdrawn. In such a scenario, Vault.withdrawServiceFee() will revert unexpectedly the second time it has been called since the already withdrawn fee will still be accounted for in totalServiceToken and totalServiceEth.

```
function withdrawServiceFee(address payable withdrawAddress) external onlyOwner {
   underwritingToken.transfer(withdrawAddress, vaultStorage.state.totalServiceToken);
   withdrawAddress.call{value: vaultStorage.state.totalServiceEth}("");
}
```

```
@@ -364,8 +365,12 @@ contract Vault is
    function withdrawServiceFee(address payable withdrawAddress) external onlyOwner {
        underwritingToken.transfer(withdrawAddress,
        vaultStorage.state.totalServiceToken);
        withdrawAddress.call{value: vaultStorage.state.totalServiceEth}("");
        uint256 amountOfEth = vaultStorage.state.totalServiceEth;
        uint256 amountOfToken = vaultStorage.state.totalServiceToken;
        vaultStorage.state.totalServiceEth = 0;
        vaultStorage.state.totalServiceToken = 0;
        underwritingToken.transfer(withdrawAddress, amountOfToken);
        withdrawAddress.call{value: amountOfEth}("");
    }
}
```

Slash Proof: Fixed in commit 3c4flee.

Renascence: Verified, the recommendation has been implemented.

[M-4] Total coverage is not reduced in Vault.claim()

Context:

Vault.sol

Description: When a Validator is slashed, the user that has covered that Validator can call Vault.claim() and receive a coverage payout. The issue is that the state variable vaultStorage.state.totalCoverage is not reduced by coverage. However, vaultStorage.state.totalUnderWriterEth and vaultStorage.state.totalUnderWriterToken are reduced, which means future users might be unable to purchase coverage since Vault.purchase() might revert unexpectedly since vaultStorage.state.totalCoverage has an inflated value and the check for enough available funds for coverage might fail.

```
@@ -292,6 +293,7 @@ contract Vault is
    vaultStorage.state.totalUnderWriterToken -= amountOfToken;
    vaultStorage.state.totalUnderWriterEth -= amountOfEth;
+ vaultStorage.state.totalCoverage -=
    vaultStorage.state.coveredValidators[claimParams.validatorIndex].coverage;
    // paying out underwriterTokens
```

Slash Proof: Fixed in commit 60a2bff.

Low Risk

[L-1] Upgradeable contracts Vault and ERC20Mintable are missing a _disableInitializers()

Context:

- Vault.sol
- ERC20Mintable.sol

Description: The best practice in contracts that inherit from Initializable is to disable the initializers since if left uninitialized they can be invoked in the implementation contract by an attacker. For example, there is a past vulnerability disclosure that demonstrates how initializers getting called in the implementation can lead to contract takeover where the attacker can appoint an owner and would self-destruct the implementation, therefore, bricking the Proxy: OZ post-mortem. Although this issue has been fixed from OZ version 4.3.2 it's still best practice to call Initializable._disableInitializers() in a constructor in the implementation.

```
# Initializable.sol

* [CAUTION]
    * ====
    * Avoid leaving a contract uninitialized.
    *
    * An uninitialized contract can be taken over by an attacker. This applies to both a proxy and its implementation
    * contract, which may impact the proxy. To prevent the implementation contract from being used, you should invoke
    * the {_disableInitializers} function in the constructor to automatically lock it when it is deployed:
    *
```

```
@@ -86,6 +86,9 @@ contract Vault is
    uint256 conversionFactorDivision;
    uint256 basisPtsToDecimal;

+ constructor() {
    _disableInitializers();
    }
    function initialize(
       address _messageSignerAddress,
       address underwritingTokenAddress,
```

Slash Proof: Finding is Acknowledged.

[L-2] Vault.purchase() will not refund excessively sent ETH if the coverage purchase is made with underwritingToken.

Context:

Vault.sol

Description: In the case where msg.value < premium, Vault.purchase() will transfer the user's tokens as payment for the coverage, however, it doesn't consider giving the user a refund. There could be an edge case where the user has approval towards the Vault contract and attempts to purchase coverage with ETH, but miss-inputs a lower value than premium. In that case, the user will pay the premium in tokens but will not be refunded the msg.value. This is a user's error scenario, therefore, the severity is Low but it's best to consider performing a refund since excess tokens cannot be rescued from the contract unless an upgrade is performed.

```
# Vault.sol
bool paidInEth = true;
  if (msg.value < premium) {
     underwritingToken.transferFrom(msg.sender, address(this), premium);
     paidInEth = false;
  }
  if (paidInEth && msg.value > premium) {
     msg.sender.call{value: (msg.value - premium)}("");
  }
```

Recommendation: A possible solution is to refund msg.value when coverage is purchased with tokens.

```
@@ -211,6 +212,7 @@ contract Vault is
bool paidInEth = true;
    if (msg.value < premium) {
        underwritingToken.transferFrom(msg.sender, address(this), premium);
        msg.sender.call{value: msg.value}("");
        paidInEth = false;
}</pre>
```

Another solution would be to revert if msg.value > 0 but is not enough to cover the premium.

```
@@ -210,6 +211,7 @@ contract Vault is
   vaultStorage.state.totalCoverage += _coverage;
   bool paidInEth = true;
     if (msg.value < premium) {
        require(msg.value == 0, "Purchasing with tokens, but positive msg.value");
        underwritingToken.transferFrom(msg.sender, address(this), premium);
        paidInEth = false;
   }
}</pre>
```

Slash Proof: Fixed in commit 60a2bff.

Renascence: Verified, the recommendation has been implemented.

[L-3] Signature malleability is possible in VerifySignature.isSignedBySigner()

Context:

· VerifySignature.sol

Description: According to Open Zeppelin, depending on how the signature library used calculates the s value of the signature (either lower or higher order), there could be signature malleability when using ercrecover.

Currently, VerifySignature.isSignedBySigner() does not consider the order of the supplied s value.

```
function isSignedBySigner(bytes memory _signature, bytes32 _hash, address
signer_address)
  public
  pure
  returns (bool)
{
    (bytes32 r, bytes32 s, uint8 v) = splitSignature(_signature);
    return ecrecover(_hash, v, r, s) == signer_address;
}

function splitSignature(bytes memory sig) public pure returns (bytes32 r, bytes32 s, uint8 v) {
    require(sig.length == 65, "invalid signature length");
    assembly {
        r := mload(add(sig, 32))
        s := mload(add(sig, 64))
        v := byte(0, mload(add(sig, 96)))
    }
}
```

Recommendation: Consider using OpenZeppelin's ECDSA library.

Slash Proof: Fixed in commit 3c4flee.

Informational

[I-1] Upgradeable contract Vault is missing a call to __ReentrancyGuard_init()

Context:

Vault.sol

Description: The Vault.sol contract inherits OZ's ReentrancyGuardUpgradeable, however, Vault.initialize() is missing a call to ReentrancyGuardUpgradeable.__ReentrancyGuard_init(). Currently, the missing call doesn't lead to a vulnerability, however, it is best practice to initialize the reentrancy guard.

Recommendation:

```
@@ -97,6 +97,7 @@ contract Vault is
    __Ownable_init(msg.sender);
+    __ReentrancyGuard_init();

updateConfig(
    _messageSignerAddress, feeMaster, feeBasisPoints, minimumPremium,
    leverageBasisPoints
);
```

Slash Proof: Fixed in commit 60a2bff.

Renascence: Verified, the recommendation has been implemented.

[I-2] Function Vault.updateExpirationTime() can break trust assumptions.

Context:

Vault.sol

Description: When users purchase coverage the expiration state variable indicates the time period for which they agree to pay a premium for certain amount of coverage. The problem is that the owner can decrease the expiration, therefore, breaking the trust assumptions that existing users have towards the system.

```
function updateExpirationTime(uint256 _expiration) external onlyOwner {
   if (_expiration <= block.timestamp) revert BlockTimeStampGreaterThanExpiration();
   expiration = _expiration;
}</pre>
```

Recommendation: Consider not allowing expiration to be reduced.

Slash Proof: Fixed in commit d506a0a.

[I-3] Code improvements

Context:

- Vault.sol
- · VaultMath.sol

Description: In VaultMath.computeShares() the totalUnderwriterValue is calculated at the start and there is no need to do the same calculation twice.

Recommendation:

Description: In Vault.coveredValidators(), vaultStorage.state.validatorOwners[user-Address].length and vaultStorage.state.validatorOwners[userAddress][i] can be cached.

Description: ClaimParams is an unused import in VaultMath.sol.

Recommendation:

```
@@ -1,7 +1,5 @@
    pragma solidity ^0.8.19;
- import {ClaimParams} from "../Vault.sol";
-
library VaultMath {
```

Description: The FundOrWstEthDoesNotMatchParams, NotEnoughShares, CoverageGreaterThan32 and ClaimNotAllowed errors in Errors.sol are not used. Consider removing them.

```
@@ -2,8 +2,6 @@ pragma solidity ^0.8.16;
    interface Errors {
        error AmountIsZero();
       error FundOrWstEthDoesNotMatchParams();
error NotEnoughShares();
        error StateRootVerificationFailed();
        error ValidatorNotSlashed();
        error WithdrawNotAllowed();
        error MintingZeroSharesNotAllowed();
        error BlockTimeStampGreaterThanExpiration();
        error SignerAddressZero();
        error ClaimNotSendByOwner();
        error AlreadyCoveredOrClaimed();
        error ConversionSignatureExpired();
        error PremiumLowerThanMinimumAllowed();
        error ContractIsPaused();
        error NotEnoughFundsForCoverage();
        error PurchaseSignIsExpired();
```

Slash Proof: Fixes applied in commit 60a2bff.

Renascence: Verified, the recommendations have been implemented.

[I-4] The value of vaultStorage.config.feeBasisPoints in Vault.sol should be constrained by an upper bound.

Context:

Vault.sol

Description: Currently, it is possible for the owner to call Vault.updateConfig() and set a 100% service fee. It is best practice to constrain the value of vaultStorage.config.feeBasisPoints up to a constant value (e.g., 10%) to reduce the trust assumptions users have to make.

```
# Vault.sol

function updateConfig(
   address updatedMessageSignerAddress,
   address updatedFeeMaster,
   uint256 updatedFeeBasisPoints,
   uint256 updatedMinimumPremium,
   uint256 leverageBasisPoints
) public onlyOwner {
   if (updatedMessageSignerAddress == address(0)) revert SignerAddressZero();
   vaultStorage.config.messageSignerAddress = updatedMessageSignerAddress;
   if (updatedFeeMaster == address(0)) revert SignerAddressZero();
   vaultStorage.config.feeMaster = updatedFeeMaster;
   vaultStorage.config.feeBasisPoints = updatedFeeBasisPoints;
   vaultStorage.config.minimumPremium = updatedMinimumPremium;
   vaultStorage.config.leverageBasisPoints = leverageBasisPoints;
}
```

Recommendation: Introduce constant MAX_FEE in Vault.sol.

```
@@ -79,6 +79,8 @@ contract Vault is
{
    using VerifySignature for bytes;

+ // example: 10% max fee
+ uint256 constant MAX_FEE = 1000;

@@ -354,6 +357,7 @@ contract Vault is
    vaultStorage.config.messageSignerAddress = updatedMessageSignerAddress;
    if (updatedFeeMaster == address(0)) revert SignerAddressZero();
    vaultStorage.config.feeMaster = updatedFeeMaster;

+ if (updatedFeeBasisPoints > MAX_FEE) revert FeeNotAllowed();
    vaultStorage.config.feeBasisPoints = updatedFeeBasisPoints;
    vaultStorage.config.minimumPremium = updatedMinimumPremium;
    vaultStorage.config.leverageBasisPoints = leverageBasisPoints;
```

Add FeeNotAllowed error in Errors.sol.

```
@@ -23,4 +23,5 @@ interface Errors {
    error PurchaseSignVerificationFailed();
    error ConversionSignVerificationFailed();
    error VaultExpired();
+ error FeeNotAllowed();
```

Slash Proof: Fixed in commit 3c4flee.

5 Centralization Risks

5.1 Claiming owed coverage relies on a signature from the protocol

The Vault.claim() function requires a valid convertFactorSign signature issued by vaultStorage.config.messageSignerAddress, otherwise, the function reverts. The owner of the Vault contract has the power to change who vaultStorage.config.messageSignerAddress is, therefore, users that have coverage claims must trust the owner that vaultStorage.config.messageSignerAddress will always produce a valid signature in order for them to successfully call Vault.claim().

5.2 Pausable functions

The owner of the Vault contract can use the Vault.setPause() functionality to block the Vault.claim() and Vault.withdraw() functions. This means the owner has the power to indefinitely hold custody (inside of the Vault contract) of any user's deposited funds or owed coverage. The owner must be trusted to use Vault.setPause() only in case of emergency.

5.3 Upgradeable contracts

Users who interact with the protocol have to be aware that the Vault smart contract is designed to be upgradeable. This means whoever holds owner rights over the upgrade process must be fully trusted.