

complexity

Complexity metrics				
Method	CogC	ev(G)	iv(G)	v(G)
AbortListener.actionPerformed(ActionEvent)	0	n/a	n/a	n/a
AbortListener.execute()	1	n/a	n/a	n/a
AbortListener.keyPressed(KeyEvent)	0	n/a	n/a	n/a
AbortListener.keyReleased(KeyEvent)	0	n/a	n/a	n/a
AbortListener.keyTyped(KeyEvent)	0	n/a	n/a	n/a
AbortListener.mouseClicked(MouseEvent)	0	n/a	n/a	n/a
AbortListener.mouseEntered(MouseEvent)	0	n/a	n/a	n/a
AbortListener.mouseExited(MouseEvent)	0	n/a	n/a	n/a
AbortListener.mousePressed(MouseEvent)	0	n/a	n/a	n/a
AbortListener.mouseReleased(MouseEvent)	0	n/a	n/a	n/a
AbortListener.startTimer(int)	0	n/a	n/a	n/a
AbortListener.stopped()	0	n/a	n/a	n/a
accept(File)	0	1	1	1
accept(File, String)	1	1	1	1
actionPerformed(ActionEvent)	0	n/a	n/a	n/a
ancestorAdded(AncestorEvent)	2	n/a	n/a	n/a
ancestorMoved(AncestorEvent)	0	n/a	n/a	n/a
ancestorRemoved(AncestorEvent)	0	n/a	n/a	n/a
check(Unit, PathNode)	5	n/a	n/a	n/a
compare(AIUnit, AIUnit)	8	1	7	7
compare(Destination, Destination)	2	3	1	3
compare(FreeColObject, FreeColObject)	0	1	1	1
compare(Location, Location)	0	1	1	1
compare(ModelMessage, ModelMessage)	5	n/a	n/a	n/a
compare(Scope, Scope)	0	1	1	1
componentHidden(ComponentEvent)	0	n/a	n/a	n/a
componentMoved(ComponentEvent)	0	n/a	n/a	n/a
componentResized(ComponentEvent)	0	n/a	n/a	n/a
componentShown(ComponentEvent)	0	n/a	n/a	n/a
execute()	0	n/a	n/a	n/a
factorial(int)	1	n/a	n/a	n/a
getCost(Unit, Location, Location, int)	6	1	4	5
getDescription()	0	n/a	n/a	n/a
getGoal()	0	n/a	n/a	n/a

getListCellRendererComponent(JList, Object, int, boolean, boolean)	3	n/a	n/a	n/a
getLocationData(UnitData)	0	1	1	1
getMovesLeft()	1	1	1	1
getNewTurns()	1	1	1	1
getPreferredSize()	0	n/a	n/a	n/a
hasNext()	0	n/a	n/a	n/a
hasSubGoals()	0	n/a	n/a	n/a
iterator()	0	n/a	n/a	n/a
keyPressed(KeyEvent)	0	n/a	n/a	n/a
keyReleased(KeyEvent)	0	n/a	n/a	n/a
keyTyped(KeyEvent)	1	n/a	n/a	n/a
mouseClicked(MouseEvent)	2	n/a	n/a	n/a
mousePressed(MouseEvent)	0	1	1	1
mouseReleased(MouseEvent)	1	n/a	n/a	n/a
net.sf.freecol.AllTests.suite()	0	1	1	1
net.sf.freecol.FreeCol.FreeCol()	0	1	1	1
net.sf.freecol.FreeCol.LogLevel.LogLevel(String, Level)	0	1	1	1
net.sf.freecol.FreeCol.LogLevel.buildLogger()	1	1	1	2
net.sf.freecol.FreeCol.badFile(String, File)	1	1	2	2
net.sf.freecol.FreeCol.checkServerIntegrity(FreeColServer)	3	1	2	4
net.sf.freecol.FreeCol.createSplashScreen()	3	1	3	3
net.sf.freecol.FreeCol.errorFromException(Exception, String)	0	1	1	1
net.sf.freecol.FreeCol.errorFromException(Exception, StringTemplate)	7	1	5	5
net.sf.freecol.FreeCol.fatal(Logger, String)	1	1	2	2
net.sf.freecol.FreeCol.fatal(String)	2	1	3	3
net.sf.freecol.FreeCol.fatal(StringTemplate)	0	1	1	1
net.sf.freecol.FreeCol.findArg(String, String[])	3	3	2	3
net.sf.freecol.FreeCol.getAdvantages()	1	1	1	2
net.sf.freecol.FreeCol.getAdvantagesDescription()	0	1	1	1
net.sf.freecol.FreeCol.getConfiguration()	6	1	7	7
net.sf.freecol.FreeCol.getDebugDescription()	0	1	1	1
net.sf.freecol.FreeCol.getDefaultSplashStream(JarURLConnection)	0	1	1	1
net.sf.freecol.FreeCol.getDifficulty()	1	1	1	2
net.sf.freecol.FreeCol.getEuropeanCount()	0	1	1	1
net.sf.freecol.FreeCol.getFreeColProtocolVersion()	0	1	1	1
net.sf.freecol.FreeCol.getHeadless()	0	1	1	1
net.sf.freecol.FreeCol.getJarURLConnection(Class)	0	1	1	1
net.sf.freecol.FreeCol.getLocale()	1	1	2	2

net.sf.freecol.FreeCol.getMetaServerAddress()	0	1	1	1
net.sf.freecol.FreeCol.getMetaServerPort()	0	1	1	1
net.sf.freecol.FreeCol.getName()	1	1	2	2
net.sf.freecol.FreeCol.getRevision()	0	1	1	1
net.sf.freecol.FreeCol.getRules()	1	1	1	2
net.sf.freecol.FreeCol.getRulesFile()	0	1	1	1
net.sf.freecol.FreeCol.getRulesSpecification()	1	1	2	2
net.sf.freecol.FreeCol.getServerHost()	1	1	1	2
net.sf.freecol.FreeCol.getServerName()	2	1	3	3
net.sf.freecol.FreeCol.getServerPort()	1	1	1	2
net.sf.freecol.FreeCol.getTc()	1	1	1	2
net.sf.freecol.FreeCol.getTimeout(boolean)	3	1	1	3
net.sf.freecol.FreeCol.getValidAdvantages()	0	1	1	1
net.sf.freecol.FreeCol.getValidDifficulties()	0	1	1	1
net.sf.freecol.FreeCol.getValidUIScales()	1	1	2	2
net.sf.freecol.FreeCol.getVersion()	0	1	1	1
net.sf.freecol.FreeCol.gripe(String)	0	1	1	1
net.sf.freecol.FreeCol.gripe(StringTemplate)	0	1	1	1
net.sf.freecol.FreeCol.handleArgs(String[])	96	1	59	70
net.sf.freecol.FreeCol.loadSpecification(FreeColModFile, Advantages, \$	3	1	4	4
net.sf.freecol.FreeCol.main(String[])	31	1	24	26
net.sf.freecol.FreeCol.printUsage(Options, int)	0	1	1	1
net.sf.freecol.FreeCol.processSpecialOptions()	18	1	8	8
net.sf.freecol.FreeCol.quit(int)	0	1	1	1
net.sf.freecol.FreeCol.readVersion(JarURLConnection)	1	1	2	2
net.sf.freecol.FreeCol.selectAdvantages(String)	1	1	2	2
net.sf.freecol.FreeCol.selectDifficulty(String)	1	1	2	2
net.sf.freecol.FreeCol.selectEuropeanCount(String)	2	2	2	3
net.sf.freecol.FreeCol.setAdvantages(Advantages)	0	1	1	1
net.sf.freecol.FreeCol.setDifficulty(OptionGroup)	0	1	1	1
net.sf.freecol.FreeCol.setDifficulty(String)	0	1	1	1
net.sf.freecol.FreeCol.setEuropeanCount(int)	0	1	1	1
net.sf.freecol.FreeCol.setHeadless(boolean)	0	1	1	1
net.sf.freecol.FreeCol.setLocale(String)	5	2	4	4
net.sf.freecol.FreeCol.setMetaServer(String)	4	2	4	6
net.sf.freecol.FreeCol.setName(String)	0	1	1	1
net.sf.freecol.FreeCol.setRules(String)	0	1	1	1
net.sf.freecol.FreeCol.setServerAddress(String)	2	2	1	3

net.sf.freecol.FreeCol.setServerPort(String)	2	2	1	3
net.sf.freecol.FreeCol.setTc(String)	0	1	1	1
net.sf.freecol.FreeCol.setTimeout(String)	2	1	1	3
net.sf.freecol.FreeCol.setWindowSize(String)	6	1	3	4
net.sf.freecol.FreeCol.startClient()	13	1	5	5
net.sf.freecol.FreeCol.startServer()	17	3	9	10
net.sf.freecol.FreeCol.startTestClient(Specification)	0	1	1	1
net.sf.freecol.FreeCol.trace(Logger, String)	0	1	1	1
net.sf.freecol.client.AllTests.suite()	0	1	1	1
net.sf.freecol.client.ClientOptions.ClientOptions()	0	1	1	1
net.sf.freecol.client.ClientOptions.addBooleanOption(String, String, boolean)	1	1	2	2
net.sf.freecol.client.ClientOptions.addIntegerOption(String, String, int)	1	1	2	2
net.sf.freecol.client.ClientOptions.addOptionGroup(String, String)	1	1	2	2
net.sf.freecol.client.ClientOptions.addPercentageOption(String, String, double)	1	1	2	2
net.sf.freecol.client.ClientOptions.addRangeOption(String, String, int, int)	3	1	3	3
net.sf.freecol.client.ClientOptions.addTextOption(String, String, String)	1	1	2	2
net.sf.freecol.client.ClientOptions.fixClientOptions()	5	1	6	6
net.sf.freecol.client.ClientOptions.getActiveMods()	1	1	2	2
net.sf.freecol.client.ClientOptions.getColonyComparator()	0	1	1	1
net.sf.freecol.client.ClientOptions.getColonyComparatorInternal(int)	3	5	2	7
net.sf.freecol.client.ClientOptions.getDisplayTileText()	0	1	1	1
net.sf.freecol.client.ClientOptions.getModelMessageComparator(GameMessage)	1	2	1	3
net.sf.freecol.client.ClientOptions.getPanelPosition(String)	2	1	3	3
net.sf.freecol.client.ClientOptions.getPanelSize(String)	2	1	3	3
net.sf.freecol.client.ClientOptions.getSpecialOptions()	2	1	2	3
net.sf.freecol.client.ClientOptions.getXMLTagName()	0	1	1	1
net.sf.freecol.client.ClientOptions.isRiverAnimationEnabled()	1	1	2	2
net.sf.freecol.client.ClientOptions.isTerrainAnimationsEnabled()	1	1	2	2
net.sf.freecol.client.ClientOptions.load(FreeColSavegameFile)	3	2	2	4
net.sf.freecol.client.ClientOptions.merge(File)	1	2	1	2
net.sf.freecol.client.ClientOptions.merge(FreeColSavegameFile)	1	2	1	2
net.sf.freecol.client.ClientOptions.regroup(String, String)	1	1	2	2
net.sf.freecol.client.ClientTestHelper.startClient(FreeColServer, Specification)	0	1	1	1
net.sf.freecol.client.ClientTestHelper.stopClient(FreeColClient)	0	1	1	1
net.sf.freecol.client.FreeColClient.FreeColClient(SplashScreen, String, int)	20	1	13	15
net.sf.freecol.client.FreeColClient.addSpecificationActions(Specification)	0	1	1	1
net.sf.freecol.client.FreeColClient.askServer()	0	1	1	1
net.sf.freecol.client.FreeColClient.askToQuit()	4	1	3	3

net.sf.freecol.client.FreeColClient.canSaveCurrentGame()	2	1	3	3
net.sf.freecol.client.FreeColClient.changeClientState(boolean)	0	1	1	1
net.sf.freecol.client.FreeColClient.continuePlaying()	0	1	1	1
net.sf.freecol.client.FreeColClient.currentPlayerIsMyPlayer()	1	1	4	4
net.sf.freecol.client.FreeColClient.failToMain(Exception, String)	0	1	1	1
net.sf.freecol.client.FreeColClient.failToMain(Exception, StringTemplate)	3	1	3	3
net.sf.freecol.client.FreeColClient.getActionManager()	0	1	1	1
net.sf.freecol.client.FreeColClient.getAnimationSpeed(Player)	3	1	2	3
net.sf.freecol.client.FreeColClient.getClientOptions()	0	1	1	1
net.sf.freecol.client.FreeColClient.getConnectController()	0	1	1	1
net.sf.freecol.client.FreeColClient.getFreeColServer()	0	1	1	1
net.sf.freecol.client.FreeColClient.getGUI()	0	1	1	1
net.sf.freecol.client.FreeColClient.getGame()	0	1	1	1
net.sf.freecol.client.FreeColClient.getInGameController()	0	1	1	1
net.sf.freecol.client.FreeColClient.getMapEditorController()	0	1	1	1
net.sf.freecol.client.FreeColClient.getMyPlayer()	0	1	1	1
net.sf.freecol.client.FreeColClient.getPreGameController()	0	1	1	1
net.sf.freecol.client.FreeColClient.getServerState()	1	1	2	2
net.sf.freecol.client.FreeColClient.getSinglePlayer()	0	1	1	1
net.sf.freecol.client.FreeColClient.getSoundController()	0	1	1	1
net.sf.freecol.client.FreeColClient.getVacantPlayerNames()	0	1	1	1
net.sf.freecol.client.FreeColClient.isAdmin()	1	1	2	2
net.sf.freecol.client.FreeColClient.isInGame()	0	1	1	1
net.sf.freecol.client.FreeColClient.isLoggedIn()	0	1	1	1
net.sf.freecol.client.FreeColClient.isMapEditor()	0	1	1	1
net.sf.freecol.client.FreeColClient.isReadyToStart()	2	2	2	3
net.sf.freecol.client.FreeColClient.loadClientOptions(File)	6	1	6	6
net.sf.freecol.client.FreeColClient.login(boolean, Game, Player, boolean)	1	1	2	2
net.sf.freecol.client.FreeColClient.logout(boolean)	0	1	1	1
net.sf.freecol.client.FreeColClient.overrideDefaultUncaughtExceptionHandler()	9	1	5	5
net.sf.freecol.client.FreeColClient.quit()	2	1	3	3
net.sf.freecol.client.FreeColClient.restoreGUI(Player)	2	1	2	3
net.sf.freecol.client.FreeColClient.retire()	1	1	2	2
net.sf.freecol.client.FreeColClient.setFreeColServer(FreeColServer)	0	1	1	1
net.sf.freecol.client.FreeColClient.setGame(Game)	0	1	1	1
net.sf.freecol.client.FreeColClient.setMapEditor(boolean)	0	1	1	1
net.sf.freecol.client.FreeColClient.setMessageHandler(MessageHandler)	0	1	1	1
net.sf.freecol.client.FreeColClient.setMyPlayer(Player)	0	1	1	1

net.sf.freecol.client.FreeColClient.setServerState(ServerState)	0	1	1	1
net.sf.freecol.client.FreeColClient.setSinglePlayer(boolean)	0	1	1	1
net.sf.freecol.client.FreeColClient.setVacantPlayerNames(List<String>)	0	1	1	1
net.sf.freecol.client.FreeColClient.skipTurns(int)	2	3	2	3
net.sf.freecol.client.FreeColClient.startFirstTaskInGui(String, boolean, F	18	1	7	7
net.sf.freecol.client.FreeColClient.startServer(boolean, boolean, File, In	5	2	6	6
net.sf.freecol.client.FreeColClient.startServer(boolean, boolean, Specif	2	2	3	3
net.sf.freecol.client.FreeColClient.stopServer()	1	1	2	2
net.sf.freecol.client.FreeColClient.toggleClientOption(String)	0	1	1	1
net.sf.freecol.client.FreeColClient.tutorialMode()	0	1	1	1
net.sf.freecol.client.FreeColClient.unblockServer(int)	3	3	2	3
net.sf.freecol.client.FreeColClient.updateActions()	0	1	1	1
net.sf.freecol.client.control.AllTests.suite()	0	1	1	1
net.sf.freecol.client.control.ClientInputHandler.ClientInputHandler(Free	0	1	1	1
net.sf.freecol.client.control.ClientInputHandler.handle(Connection, Mes	0	1	1	1
net.sf.freecol.client.control.ClientInputHandler.read(Connection)	0	1	1	1
net.sf.freecol.client.control.ConnectController.ConnectController(FreeC	0	1	1	1
net.sf.freecol.client.control.ConnectController.connect(String, String, in	4	2	3	4
net.sf.freecol.client.control.ConnectController.joinMultiplayerGame(Stri	10	4	4	9
net.sf.freecol.client.control.ConnectController.login(ServerState, Game	10	2	7	9
net.sf.freecol.client.control.ConnectController.logout(LoginReason)	9	1	4	8
net.sf.freecol.client.control.ConnectController.mainTitle()	6	2	5	6
net.sf.freecol.client.control.ConnectController.newGame()	4	3	4	5
net.sf.freecol.client.control.ConnectController.requestLogin(String, Stri	4	4	2	4
net.sf.freecol.client.control.ConnectController.requestLogout(LoginRe	8	2	5	6
net.sf.freecol.client.control.ConnectController.startMultiplayerGame(Sp	3	3	2	4
net.sf.freecol.client.control.ConnectController.startSavedGame(File)	15	4	8	12
net.sf.freecol.client.control.ConnectController.startSinglePlayerGame(S	3	2	3	4
net.sf.freecol.client.control.FreeColClientHolder.FreeColClientHolder(Fi	0	1	1	1
net.sf.freecol.client.control.FreeColClientHolder.askServer()	0	1	1	1
net.sf.freecol.client.control.FreeColClientHolder.currentPlayerIsMyPlay	0	1	1	1
net.sf.freecol.client.control.FreeColClientHolder.getClientOptions()	0	1	1	1
net.sf.freecol.client.control.FreeColClientHolder.getConnectController()	0	1	1	1
net.sf.freecol.client.control.FreeColClientHolder.getFreeColClient()	0	1	1	1
net.sf.freecol.client.control.FreeColClientHolder.getFreeColServer()	0	1	1	1
net.sf.freecol.client.control.FreeColClientHolder.getGUI()	0	1	1	1
net.sf.freecol.client.control.FreeColClientHolder.getGame()	0	1	1	1
net.sf.freecol.client.control.FreeColClientHolder.getMap()	1	1	2	2

net.sf.freecol.client.control.FreeColClientHolder.getMyPlayer()	0	1	1	1
net.sf.freecol.client.control.FreeColClientHolder.getSpecification()	1	1	2	2
net.sf.freecol.client.control.FreeColClientHolder.igc()	0	1	1	1
net.sf.freecol.client.control.FreeColClientHolder.pgc()	0	1	1	1
net.sf.freecol.client.control.InGameController.InGameController(FreeCo	0	1	1	1
net.sf.freecol.client.control.InGameController.MoveMode.maximize(Mo	1	1	1	2
net.sf.freecol.client.control.InGameController.MoveMode.minimize(Mov	1	1	1	2
net.sf.freecol.client.control.InGameController.abandonColony(Colony)	4	2	6	7
net.sf.freecol.client.control.InGameController.addPlayerHandler(List<Pl	0	1	1	1
net.sf.freecol.client.control.InGameController.animateAttackHandler(Un	0	1	1	1
net.sf.freecol.client.control.InGameController.animateMoveHandler(Uni	0	1	1	1
net.sf.freecol.client.control.InGameController.askAssignTradeRoute(Un	6	4	4	6
net.sf.freecol.client.control.InGameController.askClaimTile(Player, Tile,	7	4	4	7
net.sf.freecol.client.control.InGameController.askClearGotoOrders(Unit	2	2	2	3
net.sf.freecol.client.control.InGameController.askEmbark(Unit, Unit)	4	2	5	5
net.sf.freecol.client.control.InGameController.askEmigrate(Europe, int)	4	2	4	5
net.sf.freecol.client.control.InGameController.askLoadGoods(Location,	9	6	4	8
net.sf.freecol.client.control.InGameController.askSetDestination(Unit, L	2	2	2	3
net.sf.freecol.client.control.InGameController.askUnloadGoods(GoodsT	2	2	2	3
net.sf.freecol.client.control.InGameController.assignTeacher(Unit, Unit)	4	2	13	14
net.sf.freecol.client.control.InGameController.assignTradeRoute(Unit, T	2	2	2	3
net.sf.freecol.client.control.InGameController.attackRanged(Unit, Tile)	3	2	4	5
net.sf.freecol.client.control.InGameController.autoSaveGame()	15	2	7	9
net.sf.freecol.client.control.InGameController.boardShip(Unit, Unit)	3	2	7	8
net.sf.freecol.client.control.InGameController.buildColony(Unit)	22	8	12	18
net.sf.freecol.client.control.InGameController.buyGoods(GoodsType, in	3	2	7	8
net.sf.freecol.client.control.InGameController.changeState(Unit, UnitSta	15	7	11	15
net.sf.freecol.client.control.InGameController.changeView(Tile)	3	1	2	2
net.sf.freecol.client.control.InGameController.changeView(Unit, boolean	0	1	1	1
net.sf.freecol.client.control.InGameController.changeWorkImprovement	7	2	11	12
net.sf.freecol.client.control.InGameController.changeWorkType(Unit, Go	4	2	4	5
net.sf.freecol.client.control.InGameController.chat(String)	1	2	1	2
net.sf.freecol.client.control.InGameController.chatHandler(String, String	0	1	1	1
net.sf.freecol.client.control.InGameController.checkCashInTreasureTrai	12	4	9	11
net.sf.freecol.client.control.InGameController.chooseFoundingFather(L	2	3	1	3
net.sf.freecol.client.control.InGameController.chooseFoundingFatherHa	2	2	2	3
net.sf.freecol.client.control.InGameController.claimTile(Tile, FreeColGa	7	2	6	8
net.sf.freecol.client.control.InGameController.clearGotoOrders(Unit)	3	2	3	4

net.sf.freecol.client.control.InGameController.clearOrders(Unit)	6	3	5	7
net.sf.freecol.client.control.InGameController.clearSpeciality(Unit)	8	4	6	9
net.sf.freecol.client.control.InGameController.closeColony(Colony, boolean)	2	1	2	2
net.sf.freecol.client.control.InGameController.closeHandler(String)	0	1	1	1
net.sf.freecol.client.control.InGameController.continueIgnoreMessage(String)	2	1	4	4
net.sf.freecol.client.control.InGameController.declareIndependence()	5	5	6	9
net.sf.freecol.client.control.InGameController.deleteTradeRoute(TradeRoute)	1	1	2	2
net.sf.freecol.client.control.InGameController.diplomacyHandler(FreeColGame)	10	1	5	8
net.sf.freecol.client.control.InGameController.disbandUnit(Unit)	10	4	8	11
net.sf.freecol.client.control.InGameController.displayChat(String, String)	0	1	1	1
net.sf.freecol.client.control.InGameController.displayModelMessages(boolean)	12	1	9	9
net.sf.freecol.client.control.InGameController.displayTurnReportMessage()	0	1	1	1
net.sf.freecol.client.control.InGameController.doEndTurn(boolean)	15	6	8	11
net.sf.freecol.client.control.InGameController.doExecuteGotoOrders()	16	7	8	13
net.sf.freecol.client.control.InGameController.emigrate(Player, int, int, boolean)	3	2	4	5
net.sf.freecol.client.control.InGameController.emigration(Player, int, boolean)	7	5	4	6
net.sf.freecol.client.control.InGameController.endTurn(boolean)	2	2	2	3
net.sf.freecol.client.control.InGameController.equipUnitForRole(Unit, Role)	26	10	15	20
net.sf.freecol.client.control.InGameController.error(StringTemplate, String)	0	1	1	1
net.sf.freecol.client.control.InGameController.errorHandler(StringTemplate)	0	1	1	1
net.sf.freecol.client.control.InGameController.executeGotoOrders()	2	2	2	3
net.sf.freecol.client.control.InGameController.featureChangeHandler(FreeColGame)	31	1	12	15
net.sf.freecol.client.control.InGameController.fireChanges(ObjectWasChanged)	5	1	3	3
net.sf.freecol.client.control.InGameController.firstContact(Player, Player)	3	2	2	5
net.sf.freecol.client.control.InGameController.firstContactHandler(Player)	0	1	1	1
net.sf.freecol.client.control.InGameController.followTradeRoute(Unit, List)	48	11	22	25
net.sf.freecol.client.control.InGameController.fountainOfYouthHandler(FreeColGame)	0	1	1	1
net.sf.freecol.client.control.InGameController.gameEndedHandler(String)	0	1	1	1
net.sf.freecol.client.control.InGameController.getMissionaryChoice(Unit)	12	2	5	8
net.sf.freecol.client.control.InGameController.getNationAt(Tile, Direction)	3	1	3	3
net.sf.freecol.client.control.InGameController.getSaveGameString(Game)	0	1	1	1
net.sf.freecol.client.control.InGameController.getSettlementAt(Tile, Direction)	0	1	1	1
net.sf.freecol.client.control.InGameController.goToTile(Unit, PathNode)	4	3	5	7
net.sf.freecol.client.control.InGameController.highScore(Boolean)	3	1	1	3
net.sf.freecol.client.control.InGameController.highScoresHandler(String)	0	1	1	1
net.sf.freecol.client.control.InGameController.ignoreMessage(ModelMessage)	6	2	4	5
net.sf.freecol.client.control.InGameController.inciteHandler(Unit, Indian)	6	1	4	4
net.sf.freecol.client.control.InGameController.indianDemandHandler(Unit)	8	1	3	7

net.sf.freecol.client.control.InGameController.invokeLater(Runnable)	0	1	1	1
net.sf.freecol.client.control.InGameController.joinColony(Unit)	3	1	5	5
net.sf.freecol.client.control.InGameController.leaveShip(Unit)	4	2	5	6
net.sf.freecol.client.control.InGameController.loadCargo(Goods, Unit)	8	5	9	11
net.sf.freecol.client.control.InGameController.loadGame()	5	3	4	6
net.sf.freecol.client.control.InGameController.loadUnitAtStop(Unit, Log	66	8	36	39
net.sf.freecol.client.control.InGameController.logoutHandler(Player, Log	3	2	3	4
net.sf.freecol.client.control.InGameController.lootCargo(Unit, List<Goo	3	2	5	6
net.sf.freecol.client.control.InGameController.lootCargoHandler(Unit, Li	0	1	1	1
net.sf.freecol.client.control.InGameController.monarchAction(Monarch,	3	2	2	4
net.sf.freecol.client.control.InGameController.monarchActionHandler(M	0	1	1	1
net.sf.freecol.client.control.InGameController.moveAttack(Unit, Directi	4	2	5	6
net.sf.freecol.client.control.InGameController.moveAttackSettlement(U	18	4	9	13
net.sf.freecol.client.control.InGameController.moveAutoload(Unit, List<	6	3	4	5
net.sf.freecol.client.control.InGameController.moveAwayFromEurope(U	4	1	6	6
net.sf.freecol.client.control.InGameController.moveDiplomacy(Unit, Dir	3	3	2	3
net.sf.freecol.client.control.InGameController.moveDirection(Unit, Direc	54	1	23	60
net.sf.freecol.client.control.InGameController.moveDisembark(Unit, Dir	15	3	8	10
net.sf.freecol.client.control.InGameController.moveEmbark(Unit, Direct	10	5	7	9
net.sf.freecol.client.control.InGameController.moveExplore(Unit, Direct	5	3	5	5
net.sf.freecol.client.control.InGameController.moveHighSeas(Unit, Dire	8	5	10	10
net.sf.freecol.client.control.InGameController.moveLearnSkill(Unit, Dire	14	1	9	9
net.sf.freecol.client.control.InGameController.movePath(Unit, PathNode	22	10	10	11
net.sf.freecol.client.control.InGameController.moveScoutColony(Unit, D	3	5	3	6
net.sf.freecol.client.control.InGameController.moveScoutIndianSettlem	7	4	5	9
net.sf.freecol.client.control.InGameController.moveSpy(Unit, Direction)	3	1	3	3
net.sf.freecol.client.control.InGameController.moveTile(Unit, Direction)	15	4	16	18
net.sf.freecol.client.control.InGameController.moveTo(Unit, Location)	13	8	10	11
net.sf.freecol.client.control.InGameController.moveToDestination(Unit,	19	1	15	15
net.sf.freecol.client.control.InGameController.moveTowardEurope(Unit,	1	1	2	2
net.sf.freecol.client.control.InGameController.moveTrade(Unit, Direction	4	4	3	4
net.sf.freecol.client.control.InGameController.moveTribute(Unit, int, Dir	1	2	2	2
net.sf.freecol.client.control.InGameController.moveUnit(Unit, Direction)	8	3	10	12
net.sf.freecol.client.control.InGameController.moveUseMissionary(Unit	1	2	1	2
net.sf.freecol.client.control.InGameController.nameNewRegion(Tile, Un	2	2	1	4
net.sf.freecol.client.control.InGameController.nationSummary(Player)	3	4	2	4
net.sf.freecol.client.control.InGameController.nationSummaryHandler(P	0	1	1	1
net.sf.freecol.client.control.InGameController.nativeTrade(NativeTrade,	36	9	10	17

net.sf.freecol.client.control.InGameController.nativeTradeHandler(Nativ	3	3	2	13
net.sf.freecol.client.control.InGameController.newLandName(Unit, Strin	3	3	1	4
net.sf.freecol.client.control.InGameController.newLandNameHandler(U	3	1	2	3
net.sf.freecol.client.control.InGameController.newRegionName(Region,	2	2	1	4
net.sf.freecol.client.control.InGameController.newRegionNameHandler	16	1	5	6
net.sf.freecol.client.control.InGameController.newTradeRoute(Player)	3	2	3	4
net.sf.freecol.client.control.InGameController.newTradeRouteHandler(T	0	1	1	1
net.sf.freecol.client.control.InGameController.newTurn(int)	3	2	4	4
net.sf.freecol.client.control.InGameController.newTurnHandler(int)	0	1	1	1
net.sf.freecol.client.control.InGameController.nextActiveUnit()	1	2	1	2
net.sf.freecol.client.control.InGameController.nextModelMessage()	0	1	1	1
net.sf.freecol.client.control.InGameController.partialHandler(FreeColGa	7	1	6	7
net.sf.freecol.client.control.InGameController.payArrears(GoodsType)	7	5	5	8
net.sf.freecol.client.control.InGameController.payForBuilding(Colony)	7	5	6	8
net.sf.freecol.client.control.InGameController.putOutsideColony(Unit)	5	3	5	7
net.sf.freecol.client.control.InGameController.reapIgnoredMessages(Tu	0	1	1	1
net.sf.freecol.client.control.InGameController.reconnect()	3	1	2	2
net.sf.freecol.client.control.InGameController.reconnectHandler()	0	1	1	1
net.sf.freecol.client.control.InGameController.recruitUnitInEurope(int)	5	4	4	6
net.sf.freecol.client.control.InGameController.removeHandler(List<Free	14	1	9	9
net.sf.freecol.client.control.InGameController.rename(Nameable)	13	10	9	11
net.sf.freecol.client.control.InGameController.requireOurTurn()	2	2	2	3
net.sf.freecol.client.control.InGameController.saveAndQuit()	1	2	1	2
net.sf.freecol.client.control.InGameController.saveGame()	5	5	4	7
net.sf.freecol.client.control.InGameController.saveGame(File)	4	2	3	4
net.sf.freecol.client.control.InGameController.scoutSpeakToChiefHandl	1	1	1	6
net.sf.freecol.client.control.InGameController.selectDestination(Unit)	17	4	7	10
net.sf.freecol.client.control.InGameController.sellGoods(Goods)	3	2	4	5
net.sf.freecol.client.control.InGameController.setAIHandler(Player, bool	0	1	1	1
net.sf.freecol.client.control.InGameController.setBuildQueue(Colony, Li	3	2	4	5
net.sf.freecol.client.control.InGameController.setCurrentPlayer(Player)	17	1	11	11
net.sf.freecol.client.control.InGameController.setCurrentPlayerHandler(0	1	1	1
net.sf.freecol.client.control.InGameController.setDead()	12	4	6	7
net.sf.freecol.client.control.InGameController.setDeadHandler(Player)	2	1	2	2
net.sf.freecol.client.control.InGameController.setGameConnected()	1	1	2	2
net.sf.freecol.client.control.InGameController.setGoodsLevels(Colony, C	2	2	1	3
net.sf.freecol.client.control.InGameController.setInDebugMode()	0	1	1	1
net.sf.freecol.client.control.InGameController.setStanceHandler(Stance	5	2	3	7

net.sf.freecol.client.control.InGameController.showColonyPanel(Colony	0	1	1	1
net.sf.freecol.client.control.InGameController.showColonyPanelWithCa	1	1	1	2
net.sf.freecol.client.control.InGameController.showEmigrationDialog(PI	0	1	1	1
net.sf.freecol.client.control.InGameController.showEventPanel(String, S	0	1	1	1
net.sf.freecol.client.control.InGameController.showInformationPanel(Fr	0	1	1	1
net.sf.freecol.client.control.InGameController.showInformationPanel(Fr	0	1	1	1
net.sf.freecol.client.control.InGameController.showNamingDialog(String	0	1	1	1
net.sf.freecol.client.control.InGameController.showNegotiationDialog(U	3	1	4	4
net.sf.freecol.client.control.InGameController.showStatusPanel(String)	2	1	2	2
net.sf.freecol.client.control.InGameController.sound(String)	0	1	1	1
net.sf.freecol.client.control.InGameController.spySettlementHandler(Til	1	1	2	2
net.sf.freecol.client.control.InGameController.startIgnoringMessage(Str	0	1	1	1
net.sf.freecol.client.control.InGameController.stopIgnoringMessage(Str	0	1	1	1
net.sf.freecol.client.control.InGameController.trainUnitInEurope(UnitTyp	5	3	5	6
net.sf.freecol.client.control.InGameController.unload(Unit)	35	5	12	17
net.sf.freecol.client.control.InGameController.unloadCargo(Goods, boo	7	3	7	9
net.sf.freecol.client.control.InGameController.unloadUnitAtStop(Unit, L	35	10	11	19
net.sf.freecol.client.control.InGameController.updateActiveUnit(Tile)	6	4	4	6
net.sf.freecol.client.control.InGameController.updateGUI(Tile, boolean)	3	1	5	5
net.sf.freecol.client.control.InGameController.updateHandler(List<Free	6	4	5	5
net.sf.freecol.client.control.InGameController.updateTradeRoute(Trade	1	2	1	2
net.sf.freecol.client.control.InGameController.victory(Boolean)	2	1	2	2
net.sf.freecol.client.control.InGameController.waitUnit()	1	2	1	2
net.sf.freecol.client.control.InGameController.work(Unit, WorkLocation)	14	7	9	12
net.sf.freecol.client.control.MapEditorController.MapEditorController(F	0	1	1	1
net.sf.freecol.client.control.MapEditorController.createMiniMapThumb	0	1	1	1
net.sf.freecol.client.control.MapEditorController.getDefaultSpecificatio	0	1	1	1
net.sf.freecol.client.control.MapEditorController.getMapTransform()	0	1	1	1
net.sf.freecol.client.control.MapEditorController.loadGame()	1	1	2	2
net.sf.freecol.client.control.MapEditorController.loadGame(File)	6	1	4	4
net.sf.freecol.client.control.MapEditorController.newMap()	2	1	2	2
net.sf.freecol.client.control.MapEditorController.requireNativeNations(C	3	1	3	3
net.sf.freecol.client.control.MapEditorController.saveMapEditorGame()	2	1	3	3
net.sf.freecol.client.control.MapEditorController.saveMapEditorGame(F	6	1	3	3
net.sf.freecol.client.control.MapEditorController.setMapTransform(Map	0	1	1	1
net.sf.freecol.client.control.MapEditorController.startMapEditor()	2	1	3	3
net.sf.freecol.client.control.MapEditorController.transform(Tile)	1	1	2	2
net.sf.freecol.client.control.MapTransform.getDescriptionPanel()	0	1	1	1

net.sf.freecol.client.control.MapTransform.setDescriptionPanel(JPanel)	0	1	1	1
net.sf.freecol.client.control.MoveTest.tearDown()	0	1	1	1
net.sf.freecol.client.control.MoveTest.testSimpleMove()	1	1	2	2
net.sf.freecol.client.control.PreGameController.PreGameController(FreeColClient)	0	1	1	1
net.sf.freecol.client.control.PreGameController.addPlayerHandler(List<Player>)	0	1	1	1
net.sf.freecol.client.control.PreGameController.chatHandler(String, String)	0	1	1	1
net.sf.freecol.client.control.PreGameController.errorHandler(StringTemplate)	0	1	1	1
net.sf.freecol.client.control.PreGameController.logoutHandler(Player, Location)	1	1	2	2
net.sf.freecol.client.control.PreGameController.readyHandler(Player, boolean)	0	1	1	1
net.sf.freecol.client.control.PreGameController.requestLaunch()	2	1	2	2
net.sf.freecol.client.control.PreGameController.sendChat(String)	0	1	1	1
net.sf.freecol.client.control.PreGameController.setAvailable(Nation, Nation)	0	1	1	1
net.sf.freecol.client.control.PreGameController.setAvailableHandler(Nation)	0	1	1	1
net.sf.freecol.client.control.PreGameController.setColor(Nation, Color)	0	1	1	1
net.sf.freecol.client.control.PreGameController.setColorHandler(Nation)	0	1	1	1
net.sf.freecol.client.control.PreGameController.setNation(Nation)	0	1	1	1
net.sf.freecol.client.control.PreGameController.setNationType(NationType)	0	1	1	1
net.sf.freecol.client.control.PreGameController.setNationTypeHandler(NationType)	0	1	1	1
net.sf.freecol.client.control.PreGameController.setReady(boolean)	0	1	1	1
net.sf.freecol.client.control.PreGameController.startGameHandler()	7	3	3	4
net.sf.freecol.client.control.PreGameController.startGameInternal()	8	2	8	8
net.sf.freecol.client.control.PreGameController.updateGameOptions()	0	1	1	1
net.sf.freecol.client.control.PreGameController.updateGameOptionsHandler()	1	1	2	2
net.sf.freecol.client.control.PreGameController.updateHandler(List<FreeColClient>)	8	1	4	4
net.sf.freecol.client.control.PreGameController.updateMapGeneratorOptions()	0	1	1	1
net.sf.freecol.client.control.PreGameController.updateMapGeneratorOptionsHandler()	1	1	2	2
net.sf.freecol.client.control.SoundController.SoundController(FreeColClient)	5	3	3	4
net.sf.freecol.client.control.SoundController.canPlaySound()	1	1	2	2
net.sf.freecol.client.control.SoundController.getSoundMixerLabelText()	3	1	3	3
net.sf.freecol.client.control.SoundController.play(SoundPlayer, String)	4	4	1	5
net.sf.freecol.client.control.SoundController.playMusic(String)	0	1	1	1
net.sf.freecol.client.control.SoundController.playSound(String)	0	1	1	1
net.sf.freecol.client.control.SoundController.setDefaultPlaylist(List<File>)	1	1	2	2
net.sf.freecol.client.gui.AllTests.suite()	0	1	1	1
net.sf.freecol.client.gui.Canvas.Canvas(FreeColClient, GraphicsDevice, int)	3	1	2	6
net.sf.freecol.client.gui.Canvas.addAsFrame(JComponent, boolean, Position)	12	1	7	9
net.sf.freecol.client.gui.Canvas.addCentered(Component, Integer)	0	1	1	1
net.sf.freecol.client.gui.Canvas.addMapControls()	2	2	2	3

net.sf.freecol.client.gui.Canvas.addToCanvas(Component, Integer)	1	1	2	2
net.sf.freecol.client.gui.Canvas.addToLayer(Component, Integer)	0	1	1	1
net.sf.freecol.client.gui.Canvas.adjustLocationForClearSpace(Point, int)	2	1	5	6
net.sf.freecol.client.gui.Canvas.animationLabel(JLabel, boolean)	2	1	2	2
net.sf.freecol.client.gui.Canvas.capSizeToMaximum(JInternalFrame, Dimension)	0	1	1	1
net.sf.freecol.client.gui.Canvas.checkWindowed(GraphicsDevice, Dimension)	5	1	3	3
net.sf.freecol.client.gui.Canvas.chooseLocation(Component, int, int, Point)	9	1	8	13
net.sf.freecol.client.gui.Canvas.closeMainPanel()	1	1	2	2
net.sf.freecol.client.gui.Canvas.closeMenus()	4	1	4	4
net.sf.freecol.client.gui.Canvas.closePanel(String)	21	9	9	9
net.sf.freecol.client.gui.Canvas.createFrame(JMenuBar, Rectangle)	0	1	1	1
net.sf.freecol.client.gui.Canvas.destroyFrame()	3	1	3	3
net.sf.freecol.client.gui.Canvas.dialogAdd(FreeColDialog<?>)	1	1	2	2
net.sf.freecol.client.gui.Canvas.dialogRemove(FreeColDialog<?>)	3	1	4	4
net.sf.freecol.client.gui.Canvas.getClearSpace(int, int, int, int, int)	40	6	5	19
net.sf.freecol.client.gui.Canvas.getExistingFreeColDialog(Class<?>)	3	3	2	3
net.sf.freecol.client.gui.Canvas.getExistingFreeColPanel(Class<T>)	14	5	5	6
net.sf.freecol.client.gui.Canvas.getInternalFrame(Component)	2	1	2	3
net.sf.freecol.client.gui.Canvas.getMatchingComponent(Predicate<Component>)	10	5	4	5
net.sf.freecol.client.gui.Canvas.getParentFrame()	0	1	1	1
net.sf.freecol.client.gui.Canvas.getSavedPosition(Component)	3	3	1	4
net.sf.freecol.client.gui.Canvas.getSavedSize(Component)	3	3	1	4
net.sf.freecol.client.gui.Canvas.getShowingPanel()	6	5	1	5
net.sf.freecol.client.gui.Canvas.initializeInGame()	0	1	1	1
net.sf.freecol.client.gui.Canvas.isWindowed()	0	1	1	1
net.sf.freecol.client.gui.Canvas.mainTitle()	0	1	1	1
net.sf.freecol.client.gui.Canvas.mainTitleIfMainPanellsAlreadyShowing()	2	1	3	3
net.sf.freecol.client.gui.Canvas.nothingShowing()	1	1	2	2
net.sf.freecol.client.gui.Canvas.notifyClose(Component, JInternalFrame)	3	1	3	3
net.sf.freecol.client.gui.Canvas.paintComponent(Graphics)	12	2	7	8
net.sf.freecol.client.gui.Canvas.paintJustTheMapImmediately()	2	2	3	4
net.sf.freecol.client.gui.Canvas.playVideo(String, boolean, Runnable)	4	2	4	4
net.sf.freecol.client.gui.Canvas.prepareShowingMainMenu()	0	1	1	1
net.sf.freecol.client.gui.Canvas.quit()	0	1	1	1
net.sf.freecol.client.gui.Canvas.remove(Component)	0	1	1	1
net.sf.freecol.client.gui.Canvas.removeFromCanvas(Component)	7	2	4	6
net.sf.freecol.client.gui.Canvas.removeInGameComponents()	3	3	2	3
net.sf.freecol.client.gui.Canvas.removeKeyAndMouseListeners()	3	1	4	4

net.sf.freecol.client.gui.Canvas.removeMapControls()	2	2	2	3
net.sf.freecol.client.gui.Canvas.resetMenuBar()	0	1	1	1
net.sf.freecol.client.gui.Canvas.restoreSavedSize(Component, Dimension)	8	1	3	9
net.sf.freecol.client.gui.Canvas.saveInteger(String, String, int)	6	4	3	6
net.sf.freecol.client.gui.Canvas.savePosition(Component, Point)	2	2	1	3
net.sf.freecol.client.gui.Canvas.saveSize(Component, Dimension)	2	2	1	3
net.sf.freecol.client.gui.Canvas.showFreeColDialog(FreeColDialog<T>, FreeColDialogType)	0	1	1	1
net.sf.freecol.client.gui.Canvas.showFreeColPanel(FreeColPanel, PopulationPanel)	0	1	1	1
net.sf.freecol.client.gui.Canvas.showMainPanel()	0	1	1	1
net.sf.freecol.client.gui.Canvas.showMapEditorTransformPanel()	0	1	1	1
net.sf.freecol.client.gui.Canvas.startMapEditorGUI()	0	1	1	1
net.sf.freecol.client.gui.Canvas.toggleFrame()	1	1	2	2
net.sf.freecol.client.gui.Canvas.toggleWindowed()	0	1	1	1
net.sf.freecol.client.gui.Canvas.updateFrameSizesAndPositions(Dimension, Dimension)	13	4	3	8
net.sf.freecol.client.gui.Canvas.updateMenuBar()	0	1	1	1
net.sf.freecol.client.gui.Canvas.updateRepaintTimer(boolean)	2	1	2	2
net.sf.freecol.client.gui.Canvas.updateSize()	6	1	4	5
net.sf.freecol.client.gui.Canvas.viewFreeColDialog(FreeColDialog<T>, FreeColDialogType)	7	1	5	5
net.sf.freecol.client.gui.CanvasMapEditorMouseListener.CanvasMapEditorMouseListener()	0	1	1	1
net.sf.freecol.client.gui.CanvasMapEditorMouseListener.drawBox(JComponent, int, int, int, int)	2	2	4	5
net.sf.freecol.client.gui.CanvasMapEditorMouseListener.mouseClicked(MouseEvent)	5	2	4	5
net.sf.freecol.client.gui.CanvasMapEditorMouseListener.mouseDragged(MouseEvent)	1	2	1	2
net.sf.freecol.client.gui.CanvasMapEditorMouseListener.mouseEntered(MouseEvent)	0	1	1	1
net.sf.freecol.client.gui.CanvasMapEditorMouseListener.mouseExited(MouseEvent)	0	1	1	1
net.sf.freecol.client.gui.CanvasMapEditorMouseListener.mouseMoved(MouseEvent)	1	2	1	2
net.sf.freecol.client.gui.CanvasMapEditorMouseListener.mousePressed(MouseEvent)	14	2	10	11
net.sf.freecol.client.gui.CanvasMapEditorMouseListener.mouseReleased(MouseEvent)	29	3	16	18
net.sf.freecol.client.gui.CanvasMouseListener.CanvasMouseListener(FreeColPanel)	0	1	1	1
net.sf.freecol.client.gui.CanvasMouseListener.mouseClicked(MouseEvent)	2	3	1	3
net.sf.freecol.client.gui.CanvasMouseListener.mouseEntered(MouseEvent)	0	1	1	1
net.sf.freecol.client.gui.CanvasMouseListener.mouseExited(MouseEvent)	0	1	1	1
net.sf.freecol.client.gui.CanvasMouseListener.mousePressed(MouseEvent)	5	3	3	7
net.sf.freecol.client.gui.CanvasMouseListener.mouseReleased(MouseEvent)	2	3	1	3
net.sf.freecol.client.gui.CanvasMouseMotionListener.CanvasMouseMotionListener()	0	1	1	1
net.sf.freecol.client.gui.CanvasMouseMotionListener.mouseDragged(MouseEvent)	1	2	1	2
net.sf.freecol.client.gui.CanvasMouseMotionListener.mouseMoved(MouseEvent)	0	1	1	1
net.sf.freecol.client.gui.ChoiceItem.ChoiceItem(String, T)	0	1	1	1
net.sf.freecol.client.gui.ChoiceItem.ChoiceItem(String, T, boolean)	0	1	1	1

net.sf.freecol.client.gui.ChoiceItem.ChoiceItem(T)	3	1	4	4
net.sf.freecol.client.gui.ChoiceItem.cancelOption()	0	1	1	1
net.sf.freecol.client.gui.ChoiceItem.compareTo(ChoiceItem<T>)	3	1	3	3
net.sf.freecol.client.gui.ChoiceItem.defaultOption()	0	1	1	1
net.sf.freecol.client.gui.ChoiceItem.equals(Object)	3	3	3	4
net.sf.freecol.client.gui.ChoiceItem.getChoice()	0	1	1	1
net.sf.freecol.client.gui.ChoiceItem.getIcon()	0	1	1	1
net.sf.freecol.client.gui.ChoiceItem.getObject()	0	1	1	1
net.sf.freecol.client.gui.ChoiceItem.hashCode()	4	1	1	5
net.sf.freecol.client.gui.ChoiceItem.isCancel()	0	1	1	1
net.sf.freecol.client.gui.ChoiceItem.isDefault()	0	1	1	1
net.sf.freecol.client.gui.ChoiceItem.isEnabled()	0	1	1	1
net.sf.freecol.client.gui.ChoiceItem.isOK()	0	1	1	1
net.sf.freecol.client.gui.ChoiceItem.okOption()	0	1	1	1
net.sf.freecol.client.gui.ChoiceItem.setEnabled(boolean)	0	1	1	1
net.sf.freecol.client.gui.ChoiceItem.setIcon(ImageIcon)	0	1	1	1
net.sf.freecol.client.gui.ChoiceItem.toString()	0	1	1	1
net.sf.freecol.client.gui.FontLibrary.createMainFont(String)	2	1	3	3
net.sf.freecol.client.gui.FontLibrary.displayTest(Font, String)	2	1	3	3
net.sf.freecol.client.gui.FontLibrary.getFontKey(FontType)	2	1	2	3
net.sf.freecol.client.gui.FontLibrary.getFontScaling()	0	1	1	1
net.sf.freecol.client.gui.FontLibrary.getMainFont()	0	1	1	1
net.sf.freecol.client.gui.FontLibrary.getMainFontSize()	0	1	1	1
net.sf.freecol.client.gui.FontLibrary.getScaledFont(String)	0	1	1	1
net.sf.freecol.client.gui.FontLibrary.getScaledFont(String, String)	0	1	1	1
net.sf.freecol.client.gui.FontLibrary.getScaledFont(String, float, String)	1	2	1	2
net.sf.freecol.client.gui.FontLibrary.getScaledSize(Size, float)	0	1	1	1
net.sf.freecol.client.gui.FontLibrary.getUnscaledFont(String)	0	1	1	1
net.sf.freecol.client.gui.FontLibrary.getUnscaledFont(String, String)	25	6	10	16
net.sf.freecol.client.gui.FontLibrary.setMainFontSize(float)	0	1	1	1
net.sf.freecol.client.gui.FontLibrary.tryFont(FontType, String)	2	2	1	3
net.sf.freecol.client.gui.FontTest.testLogicalSerif()	1	1	2	2
net.sf.freecol.client.gui.FrameMotionListener.FrameMotionListener(JIm	0	1	1	1
net.sf.freecol.client.gui.FrameMotionListener.mouseDragged(MouseEvent)	2	2	3	4
net.sf.freecol.client.gui.FrameMotionListener.mousePressed(MouseEvent)	2	2	2	3
net.sf.freecol.client.gui.FrameMotionListener.mouseReleased(MouseEvent)	2	2	3	4
net.sf.freecol.client.gui.FreeColFrame.FreeColFrame(FreeColClient, Gra	8	1	4	9
net.sf.freecol.client.gui.FreeColFrame.exitFullScreen()	0	1	1	1

net.sf.freecol.client.gui.FreeColFrame.getFrameName()	0	1	1	1
net.sf.freecol.client.gui.FreeColFrame.removeMenuBar()	0	1	1	1
net.sf.freecol.client.gui.FreeColFrame.resetMenuBar()	1	1	2	2
net.sf.freecol.client.gui.FreeColFrame.setMenuBar(FreeColMenuBar)	0	1	1	1
net.sf.freecol.client.gui.FreeColFrame.updateMenuBar()	1	1	2	2
net.sf.freecol.client.gui.FullScreenFrameListener.FullScreenFrameListe	0	1	1	1
net.sf.freecol.client.gui.FullScreenFrameListener.windowActivated(Win	0	1	1	1
net.sf.freecol.client.gui.FullScreenFrameListener.windowClosed(Windo	0	1	1	1
net.sf.freecol.client.gui.FullScreenFrameListener.windowClosing(Windo	3	1	3	3
net.sf.freecol.client.gui.FullScreenFrameListener.windowDeactivated(W	0	1	1	1
net.sf.freecol.client.gui.FullScreenFrameListener.windowDeiconified(W	0	1	1	1
net.sf.freecol.client.gui.FullScreenFrameListener.windowIconified(Wind	0	1	1	1
net.sf.freecol.client.gui.FullScreenFrameListener.windowOpened(Windo	0	1	1	1
net.sf.freecol.client.gui.GUI.GUI(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.GUI.activateGotoPath()	0	1	1	1
net.sf.freecol.client.gui.GUI.animateUnitAttack(Unit, Unit, Tile, Tile, boo	0	1	1	1
net.sf.freecol.client.gui.GUI.animateUnitMove(Unit, Tile, Tile)	0	1	1	1
net.sf.freecol.client.gui.GUI.canGameChangingModsBeAdded()	0	1	1	1
net.sf.freecol.client.gui.GUI.canZoomInMap()	0	1	1	1
net.sf.freecol.client.gui.GUI.canZoomInMapControls()	0	1	1	1
net.sf.freecol.client.gui.GUI.canZoomOutMap()	0	1	1	1
net.sf.freecol.client.gui.GUI.canZoomOutMapControls()	0	1	1	1
net.sf.freecol.client.gui.GUI.changeView()	0	1	1	1
net.sf.freecol.client.gui.GUI.changeView(MapTransform)	0	1	1	1
net.sf.freecol.client.gui.GUI.changeView(Tile)	0	1	1	1
net.sf.freecol.client.gui.GUI.changeView(Unit, boolean)	0	1	1	1
net.sf.freecol.client.gui.GUI.changeWindowedMode()	0	1	1	1
net.sf.freecol.client.gui.GUI.clearGotoPath()	0	1	1	1
net.sf.freecol.client.gui.GUI.clickAt(int, int, int)	0	1	1	1
net.sf.freecol.client.gui.GUI.closeMainPanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.closeMenus()	0	1	1	1
net.sf.freecol.client.gui.GUI.closePanel(String)	0	1	1	1
net.sf.freecol.client.gui.GUI.closeStatusPanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.confirm(String, String, String)	0	1	1	1
net.sf.freecol.client.gui.GUI.confirm(StringTemplate, String, String)	0	1	1	1
net.sf.freecol.client.gui.GUI.confirm(Tile, StringTemplate, GoodsType, S	0	1	1	1
net.sf.freecol.client.gui.GUI.confirm(Tile, StringTemplate, ImageIcon, S	0	1	1	1
net.sf.freecol.client.gui.GUI.confirm(Tile, StringTemplate, Settlement, S	0	1	1	1

net.sf.freecol.client.gui.GUI.confirm(Tile, StringTemplate, Unit, String, S	0	1	1	1
net.sf.freecol.client.gui.GUI.confirmAbandonEducation(Unit, boolean)	11	3	7	10
net.sf.freecol.client.gui.GUI.confirmClearTradeRoute(Unit)	1	2	1	2
net.sf.freecol.client.gui.GUI.confirmEuropeanTribute(Unit, Colony, Natio	11	2	4	10
net.sf.freecol.client.gui.GUI.confirmHostileAction(Unit, Tile)	11	7	4	10
net.sf.freecol.client.gui.GUI.confirmLeaveColony(Unit)	1	2	2	2
net.sf.freecol.client.gui.GUI.confirmNativeTribute(Unit, IndianSettlemen	7	1	3	5
net.sf.freecol.client.gui.GUI.confirmPreCombat(Unit, Tile)	3	2	3	3
net.sf.freecol.client.gui.GUI.confirmStopGame()	0	1	1	1
net.sf.freecol.client.gui.GUI.createColonyTileImage(Tile, Colony)	0	1	1	1
net.sf.freecol.client.gui.GUI.createTileImage(Tile, Player)	0	1	1	1
net.sf.freecol.client.gui.GUI.createTileImageWithBeachBorderAndItems	0	1	1	1
net.sf.freecol.client.gui.GUI.displayChat(String, String, Color, boolean)	0	1	1	1
net.sf.freecol.client.gui.GUI.displayColonyTiles(Graphics2D, Tile[], Col	0	1	1	1
net.sf.freecol.client.gui.GUI.displayObject(FreeColObject)	0	1	1	1
net.sf.freecol.client.gui.GUI.displayStartChat(String, String, boolean)	0	1	1	1
net.sf.freecol.client.gui.GUI.emergencyPurge()	0	1	1	1
net.sf.freecol.client.gui.GUI.enableMapControls(boolean)	0	1	1	1
net.sf.freecol.client.gui.GUI.getActiveUnit()	0	1	1	1
net.sf.freecol.client.gui.GUI.getArmedUnitSettlementChoice(Settlement	0	1	1	1
net.sf.freecol.client.gui.GUI.getBoycottChoice(Goods, Europe)	0	1	1	1
net.sf.freecol.client.gui.GUI.getBuyChoice(Unit, Settlement, Goods, int,	0	1	1	1
net.sf.freecol.client.gui.GUI.getChoice(StringTemplate, String, List<Cho	0	1	1	1
net.sf.freecol.client.gui.GUI.getChoice(Tile, StringTemplate, GoodsType	0	1	1	1
net.sf.freecol.client.gui.GUI.getChoice(Tile, StringTemplate, ImageIcon,	0	1	1	1
net.sf.freecol.client.gui.GUI.getChoice(Tile, StringTemplate, Nation, Stri	0	1	1	1
net.sf.freecol.client.gui.GUI.getChoice(Tile, StringTemplate, Settlement	0	1	1	1
net.sf.freecol.client.gui.GUI.getChoice(Tile, StringTemplate, Unit, String	0	1	1	1
net.sf.freecol.client.gui.GUI.getClaimChoice(Tile, Player, int, Player)	2	1	2	2
net.sf.freecol.client.gui.GUI.getFixedImageLibrary()	0	1	1	1
net.sf.freecol.client.gui.GUI.getFocus()	0	1	1	1
net.sf.freecol.client.gui.GUI.getFocusMapPoint()	0	1	1	1
net.sf.freecol.client.gui.GUI.getIndianSettlementTradeChoice(Settlemen	4	2	4	5
net.sf.freecol.client.gui.GUI.getInput(Tile, StringTemplate, String, String	0	1	1	1
net.sf.freecol.client.gui.GUI.getMapViewDimension()	0	1	1	1
net.sf.freecol.client.gui.GUI.getMissionaryChoice(Unit, IndianSettlemen	4	1	4	4
net.sf.freecol.client.gui.GUI.getNewColonyName(Player, Tile)	4	4	4	4
net.sf.freecol.client.gui.GUI.getScaledImageLibrary()	0	1	1	1

net.sf.freecol.client.gui.GUI.getScoutForeignColonyChoice(Colony, Unit)	0	1	1	1
net.sf.freecol.client.gui.GUI.getScoutIndianSettlementChoice(IndianSettlement)	10	1	5	5
net.sf.freecol.client.gui.GUI.getScrollDirection(int, int, int, boolean)	0	1	1	1
net.sf.freecol.client.gui.GUI.getSelectedTile()	0	1	1	1
net.sf.freecol.client.gui.GUI.getSellChoice(Unit, Settlement, Goods, int)	0	1	1	1
net.sf.freecol.client.gui.GUI.getSoundMixerLabelText()	0	1	1	1
net.sf.freecol.client.gui.GUI.getViewMode()	0	1	1	1
net.sf.freecol.client.gui.GUI.installLookAndFeel(String)	0	1	1	1
net.sf.freecol.client.gui.GUI.invokeNowOrLater(Runnable)	0	1	1	1
net.sf.freecol.client.gui.GUI.invokeNowOrWait(Runnable)	0	1	1	1
net.sf.freecol.client.gui.GUI.isClientOptionsDialogShowing()	0	1	1	1
net.sf.freecol.client.gui.GUI.isGotoStarted()	0	1	1	1
net.sf.freecol.client.gui.GUI.isPanelShowing()	0	1	1	1
net.sf.freecol.client.gui.GUI.isWindowed()	0	1	1	1
net.sf.freecol.client.gui.GUI.miniMapToggleFogOfWarControls()	0	1	1	1
net.sf.freecol.client.gui.GUI.miniMapToggleViewControls()	0	1	1	1
net.sf.freecol.client.gui.GUI.paintImmediately()	0	1	1	1
net.sf.freecol.client.gui.GUI.performGoto(Tile)	0	1	1	1
net.sf.freecol.client.gui.GUI.performGoto(int, int)	0	1	1	1
net.sf.freecol.client.gui.GUI.playSound(String)	3	1	3	3
net.sf.freecol.client.gui.GUI.prepareDrag(int, int)	0	1	1	1
net.sf.freecol.client.gui.GUI.prepareShowingMainMenu()	0	1	1	1
net.sf.freecol.client.gui.GUI.quitGUI()	0	1	1	1
net.sf.freecol.client.gui.GUI.reconnectGUI(Unit, Tile)	0	1	1	1
net.sf.freecol.client.gui.GUI.refresh()	0	1	1	1
net.sf.freecol.client.gui.GUI.refreshGuiUsingClientOptions()	0	1	1	1
net.sf.freecol.client.gui.GUI.refreshPlayersTable()	0	1	1	1
net.sf.freecol.client.gui.GUI.refreshTile(Tile)	0	1	1	1
net.sf.freecol.client.gui.GUI.reloadResources()	0	1	1	1
net.sf.freecol.client.gui.GUI.removeComponent(Component)	0	1	1	1
net.sf.freecol.client.gui.GUI.removeDialog(FreeColDialog<?>)	0	1	1	1
net.sf.freecol.client.gui.GUI.removeInGameComponents()	0	1	1	1
net.sf.freecol.client.gui.GUI.removeTradeRoutePanel(FreeColPanel)	0	1	1	1
net.sf.freecol.client.gui.GUI.repaint()	0	1	1	1
net.sf.freecol.client.gui.GUI.resetMapControls()	0	1	1	1
net.sf.freecol.client.gui.GUI.resetMenuBar()	0	1	1	1
net.sf.freecol.client.gui.GUI.resetScrollSpeed()	0	1	1	1
net.sf.freecol.client.gui.GUI.restoreSavedSize(Component, Dimension)	0	1	1	1

net.sf.freecol.client.gui.GUI.scrollMap(Direction, boolean)	0	1	1	1
net.sf.freecol.client.gui.GUI.setFocus(Tile)	0	1	1	1
net.sf.freecol.client.gui.GUI.setFocusMapPoint(Point)	0	1	1	1
net.sf.freecol.client.gui.GUI.setRangedAttackMode(boolean)	0	1	1	1
net.sf.freecol.client.gui.GUI.setUnitPath(PathNode)	0	1	1	1
net.sf.freecol.client.gui.GUI.showAboutPanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showBuildQueuePanel(Colony)	0	1	1	1
net.sf.freecol.client.gui.GUI.showCaptureGoodsDialog(Unit, List<Goods>)	0	1	1	1
net.sf.freecol.client.gui.GUI.showChatPanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showChooseFoundingFatherDialog(List<FoundingFather>)	0	1	1	1
net.sf.freecol.client.gui.GUI.showClientOptionsDialog()	0	1	1	1
net.sf.freecol.client.gui.GUI.showColonyPanel(Colony, Unit)	0	1	1	1
net.sf.freecol.client.gui.GUI.showColopediaPanel(String)	0	1	1	1
net.sf.freecol.client.gui.GUI.showColorChooserPanel(ActionListener)	0	1	1	1
net.sf.freecol.client.gui.GUI.showCompactLabourReport()	0	1	1	1
net.sf.freecol.client.gui.GUI.showCompactLabourReport(UnitData)	0	1	1	1
net.sf.freecol.client.gui.GUI.showConfirmDeclarationDialog()	0	1	1	1
net.sf.freecol.client.gui.GUI.showDeclarationPanel(Runnable)	0	1	1	1
net.sf.freecol.client.gui.GUI.showDifficultyDialog()	0	1	1	1
net.sf.freecol.client.gui.GUI.showDifficultyDialog(Specification, OptionC)	0	1	1	1
net.sf.freecol.client.gui.GUI.showDumpCargoDialog(Unit, DialogHandle)	0	1	1	1
net.sf.freecol.client.gui.GUI.showEditOptionDialog(Option)	0	1	1	1
net.sf.freecol.client.gui.GUI.showEditSettlementDialog(IndianSettlement)	0	1	1	1
net.sf.freecol.client.gui.GUI.showEmigrationDialog(Player, boolean, Dia)	0	1	1	1
net.sf.freecol.client.gui.GUI.showEndTurnDialog(List<Unit>, DialogHandle)	0	1	1	1
net.sf.freecol.client.gui.GUI.showErrorPanel(Exception, StringTemplate)	1	1	2	2
net.sf.freecol.client.gui.GUI.showErrorPanel(String, Runnable)	0	1	1	1
net.sf.freecol.client.gui.GUI.showErrorPanel(StringTemplate)	0	1	1	1
net.sf.freecol.client.gui.GUI.showErrorPanel(StringTemplate, String)	0	1	1	1
net.sf.freecol.client.gui.GUI.showErrorPanel(StringTemplate, String, Ru)	2	1	2	3
net.sf.freecol.client.gui.GUI.showEuropePanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showEventPanel(String, String, String)	0	1	1	1
net.sf.freecol.client.gui.GUI.showFindSettlementPanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showFirstContactDialog(Player, Player, Tile)	0	1	1	1
net.sf.freecol.client.gui.GUI.showGameOptionsDialog(boolean, DialogHandle)	0	1	1	1
net.sf.freecol.client.gui.GUI.showHighScoresPanel(String, List<HighScore>)	0	1	1	1
net.sf.freecol.client.gui.GUI.showIndianSettlementPanel(IndianSettlement)	0	1	1	1
net.sf.freecol.client.gui.GUI.showInformationPanel(FreeColObject, String)	0	1	1	1

net.sf.freecol.client.gui.GUI.showInformationPanel(FreeColObject, String)	0	1	1	1
net.sf.freecol.client.gui.GUI.showInformationPanel(String)	0	1	1	1
net.sf.freecol.client.gui.GUI.showInformationPanel(StringTemplate)	0	1	1	1
net.sf.freecol.client.gui.GUI.showLoadDialog(File, String...)	0	1	1	1
net.sf.freecol.client.gui.GUI.showLoadSaveFileDialog(File, String...)	2	1	3	3
net.sf.freecol.client.gui.GUI.showLoadingSavegameDialog(boolean, boolean)	0	1	1	1
net.sf.freecol.client.gui.GUI.showLogFilePanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showMainPanel(String)	0	1	1	1
net.sf.freecol.client.gui.GUI.showMainTitle()	0	1	1	1
net.sf.freecol.client.gui.GUI.showMapGeneratorOptionsDialog(boolean)	0	1	1	1
net.sf.freecol.client.gui.GUI.showMapSizeDialog()	0	1	1	1
net.sf.freecol.client.gui.GUI.showModelMessages(List<ModelMessage>)	0	1	1	1
net.sf.freecol.client.gui.GUI.showMonarchDialog(MonarchAction, String)	0	1	1	1
net.sf.freecol.client.gui.GUI.showNamingDialog(StringTemplate, String)	0	1	1	1
net.sf.freecol.client.gui.GUI.showNativeDemandDialog(Unit, Colony, Goods)	0	1	1	1
net.sf.freecol.client.gui.GUI.showNegotiationDialog(FreeColGameObject)	0	1	1	1
net.sf.freecol.client.gui.GUI.showNewPanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showNewPanel(Specification)	0	1	1	1
net.sf.freecol.client.gui.GUI.showOpeningVideo(String, Runnable)	0	1	1	1
net.sf.freecol.client.gui.GUI.showParametersDialog()	0	1	1	1
net.sf.freecol.client.gui.GUI.showPopupMenu(JPopupMenu, int, int)	0	1	1	1
net.sf.freecol.client.gui.GUI.showPreCombatDialog(Unit, FreeColGameObject)	0	1	1	1
net.sf.freecol.client.gui.GUI.showPurchasePanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showRecruitPanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showReportCargoPanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showReportColonyPanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showReportContinentalCongressPanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showReportEducationPanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showReportExplorationPanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showReportForeignAffairPanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showReportHistoryPanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showReportIndianPanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showReportLabourDetailPanel(UnitType, Model)	0	1	1	1
net.sf.freecol.client.gui.GUI.showReportLabourPanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showReportMilitaryPanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showReportNavalPanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showReportProductionPanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showReportReligiousPanel()	0	1	1	1

net.sf.freecol.client.gui.GUI.showReportRequirementsPanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showReportTradePanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showReportTurnPanel(List<ModelMessage>)	0	1	1	1
net.sf.freecol.client.gui.GUI.showRiverStyleDialog(List<String>)	0	1	1	1
net.sf.freecol.client.gui.GUI.showSaveDialog(File, String)	0	1	1	1
net.sf.freecol.client.gui.GUI.showScaleMapSizeDialog()	0	1	1	1
net.sf.freecol.client.gui.GUI.showSelectAmountDialog(GoodsType, int, int)	0	1	1	1
net.sf.freecol.client.gui.GUI.showSelectDestinationDialog(Unit)	0	1	1	1
net.sf.freecol.client.gui.GUI.showSelectTributeAmountDialog(StringTerm)	0	1	1	1
net.sf.freecol.client.gui.GUI.showServerListPanel(List<ServerInfo>)	0	1	1	1
net.sf.freecol.client.gui.GUI.showStartGamePanel(Game, Player, boolean)	0	1	1	1
net.sf.freecol.client.gui.GUI.showStatisticsPanel(Map<String, String>, Map<String, String>)	0	1	1	1
net.sf.freecol.client.gui.GUI.showStatusPanel(String)	0	1	1	1
net.sf.freecol.client.gui.GUI.showTilePanel(Tile)	0	1	1	1
net.sf.freecol.client.gui.GUI.showTilePopup(Tile)	0	1	1	1
net.sf.freecol.client.gui.GUI.showTradeRouteInputPanel(TradeRoute)	0	1	1	1
net.sf.freecol.client.gui.GUI.showTradeRoutePanel(Unit)	0	1	1	1
net.sf.freecol.client.gui.GUI.showTrainPanel()	0	1	1	1
net.sf.freecol.client.gui.GUI.showVictoryDialog(DialogHandler<Boolean>)	0	1	1	1
net.sf.freecol.client.gui.GUI.showWarehouseDialog(Colony, DialogHandler)	0	1	1	1
net.sf.freecol.client.gui.GUI.showWorkProductionPanel(Unit)	0	1	1	1
net.sf.freecol.client.gui.GUI.startGUI(Dimension)	0	1	1	1
net.sf.freecol.client.gui.GUI.startMapEditorGUI()	0	1	1	1
net.sf.freecol.client.gui.GUI.stopMapAsyncPainter()	0	1	1	1
net.sf.freecol.client.gui.GUI.tileAt(int, int)	0	1	1	1
net.sf.freecol.client.gui.GUI.toggleRangedAttackMode()	0	1	1	1
net.sf.freecol.client.gui.GUI.traverseGotoPath()	0	1	1	1
net.sf.freecol.client.gui.GUI.updateEuropeanSubpanels()	0	1	1	1
net.sf.freecol.client.gui.GUI.updateGoto(int, int, boolean)	0	1	1	1
net.sf.freecol.client.gui.GUI.updateMapControls()	0	1	1	1
net.sf.freecol.client.gui.GUI.updateMenuBar()	0	1	1	1
net.sf.freecol.client.gui.GUI.useMapAsyncPainter()	0	1	1	1
net.sf.freecol.client.gui.GUI.zoomInMap()	0	1	1	1
net.sf.freecol.client.gui.GUI.zoomInMapControls()	0	1	1	1
net.sf.freecol.client.gui.GUI.zoomOutMap()	0	1	1	1
net.sf.freecol.client.gui.GUI.zoomOutMapControls()	0	1	1	1
net.sf.freecol.client.gui.GrayLayer.GrayLayer(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.GrayLayer.paintComponent(Graphics)	10	2	8	9

net.sf.freecol.client.gui.GrayLayer.setPlayer(Player)	1	2	1	2
net.sf.freecol.client.gui.ImageLibrary.ImageLibrary(ImageCache)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.ImageLibrary(float, ImageCache)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.PathType.getImageKey()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.PathType.getKey()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.PathType.getNextTurnImageKey()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.PathType.getPathType(Unit)	10	1	4	5
net.sf.freecol.client.gui.ImageLibrary.changeScaleFactor(float)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.createChip(Graphics2D, String, Color)	4	1	3	4
net.sf.freecol.client.gui.ImageLibrary.createStringImage(String, Color, Font)	50	2	16	17
net.sf.freecol.client.gui.ImageLibrary.determineInformationPanelSkinKey()	4	1	3	4
net.sf.freecol.client.gui.ImageLibrary.getAboveTileImageInternal(TileType, int)	1	2	1	2
net.sf.freecol.client.gui.ImageLibrary.getAlarmChip(Graphics2D, IndianChief)	10	2	6	9
net.sf.freecol.client.gui.ImageLibrary.getAnimatedScaledRiverDeltaTerrainImage()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getAnimatedScaledRiverTerrainImage()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getAnimatedScaledTerrainImage(TileType)	1	2	1	2
net.sf.freecol.client.gui.ImageLibrary.getAnimatedScaledWaterAndBeachImage()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getBaseTileTransitionImage(Tile, ImageCache)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getBeachCenterImageResource()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getBeachCornerImage(int, int, int)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getBeachEdgeImage(int, int, int)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getBorderImage(TileType, Direction)	1	1	2	2
net.sf.freecol.client.gui.ImageLibrary.getBrightPanelBackground()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getBuildableTypeImage(BuildableType)	1	1	2	2
net.sf.freecol.client.gui.ImageLibrary.getBuildingTypeImage(BuildingType)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getBuildingTypeKey(BuildingType)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getButtonBackground()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getButtonImages(String)	3	1	3	3
net.sf.freecol.client.gui.ImageLibrary.getCanvasBackgroundImage()	1	1	2	2
net.sf.freecol.client.gui.ImageLibrary.getColopediaCellImage(boolean)	1	1	1	2
net.sf.freecol.client.gui.ImageLibrary.getColopediaConceptImage()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getColor(String)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getColor(String, Color)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getColorCellRendererBackgroundImage()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getCompassRose()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getCursor()	1	2	2	2
net.sf.freecol.client.gui.ImageLibrary.getForestCornerImage(TileType, Direction)	1	2	1	2
net.sf.freecol.client.gui.ImageLibrary.getForestImage(TileType, Dimension)	0	1	1	1

net.sf.freecol.client.gui.ImageLibrary.getForestImageInternal(TileType, int)	5	3	3	4
net.sf.freecol.client.gui.ImageLibrary.getForestedTileSize()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getFoundingFatherImage(FoundingFather)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getGoodsColor(GoodsType, int, Location)	12	1	6	9
net.sf.freecol.client.gui.ImageLibrary.getGoodsTypeImage(GoodsType, int)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getGoodsTypeKey(GoodsType)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getIndianSettlementChip(Graphics2D, Player)	1	1	1	2
net.sf.freecol.client.gui.ImageLibrary.getInformationPanelSkin(Player)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getInformationPanelSkinTopInset(Player)	1	1	2	2
net.sf.freecol.client.gui.ImageLibrary.getLCRImage(Dimension)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getLibertyImage()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getListBackground()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getLockLabel()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getMeetingImage(Player)	1	1	1	2
net.sf.freecol.client.gui.ImageLibrary.getMenuBackground()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getMenuBarBackground()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getMercenaryLeaderKey(int)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getMiniMapBackground()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getMiniMapSkin()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getMinimapBackgroundColor()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getMinimapBorderColor()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getMinimapEconomicColor(TileType)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getMinimapPoliticsColor(TileType)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getMissionChip(Graphics2D, Player)	2	1	1	3
net.sf.freecol.client.gui.ImageLibrary.getMonarchImage(Nation)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getMonarchImage(String)	1	1	2	2
net.sf.freecol.client.gui.ImageLibrary.getMonarchKey(String)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getNationImage(Nation, Dimension)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getNationImage(Nation, float)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getNationKey(Nation)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getObjectImage(FreeColObject)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getObjectImage(FreeColObject, Dimension)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getObjectImageIcon(FreeColObject)	2	2	1	3
net.sf.freecol.client.gui.ImageLibrary.getObjectImageInternal(FreeColObject)	37	2	10	10
net.sf.freecol.client.gui.ImageLibrary.getOccupationIndicatorChip(Graphics2D, Player)	1	1	2	2
net.sf.freecol.client.gui.ImageLibrary.getOptionPaneBackground()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getOverlayImageInternal(TileType)	1	2	1	2
net.sf.freecol.client.gui.ImageLibrary.getPanelBackground()	0	1	1	1

net.sf.freecol.client.gui.ImageLibrary.getPanelBackground(Class<?>)	5	3	3	4
net.sf.freecol.client.gui.ImageLibrary.getPathImage(PathType)	1	1	2	2
net.sf.freecol.client.gui.ImageLibrary.getPathImage(Unit)	1	1	2	2
net.sf.freecol.client.gui.ImageLibrary.getPathNextTurnImage(PathType)	1	1	2	2
net.sf.freecol.client.gui.ImageLibrary.getPathNextTurnImage(Unit)	1	1	2	2
net.sf.freecol.client.gui.ImageLibrary.getPlaceholderImage()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getPopupMenuBackground()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getProgressBarBackground()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getRangedTargetCrosshair()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getResourceTypeImage(ResourceType)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getResourceTypeImage(ResourceType)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getResourceTypeKey(ResourceType)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getRiverImage(String, Dimension)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getRiverImageInternal(String, Dimension)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getRiverMouthImage(Direction, int)	1	1	1	2
net.sf.freecol.client.gui.ImageLibrary.getRiverStyleKey(String)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getRiverStyleKeys(boolean)	2	1	3	3
net.sf.freecol.client.gui.ImageLibrary.getRoadColor()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSZA(String, float)	1	1	2	2
net.sf.freecol.client.gui.ImageLibrary.getScaleFactor()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getScaledAboveTileImage(Tile)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getScaledBuildingImage(Building)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getScaledBuildingTypeImage(BuildingType)	1	1	1	2
net.sf.freecol.client.gui.ImageLibrary.getScaledBuildingTypeImage(BuildingType)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getScaledFont(String, String)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getScaledForestImage(TileType)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getScaledForestImage(TileType, TileImprovement)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getScaledGoodsTypeImage(GoodsType)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getScaledImage(String)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getScaledNationImage(Nation)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getScaledOverlayImage(Tile)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getScaledResourceImage(ResourceType)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getScaledResourceTypeImage(ResourceType)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getScaledRiverImage(String)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getScaledRiverImage(String, float)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getScaledRiverImage(TileImprovement)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getScaledSettlementImage(Settlement)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getScaledSettlementTypeImage(SettlementType)	0	1	1	1

net.sf.freecol.client.gui.ImageLibrary.getScaledTerrainImage(TileType, i	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getScaledUnitImage(Unit)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getScaledUnitImage(Unit, boolean)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getScaledUnitTypeImage(UnitType)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSettlementImage(Settlement, D	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSettlementImage(Settlement, f	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSettlementKey(Settlement)	19	1	4	9
net.sf.freecol.client.gui.ImageLibrary.getSettlementTypeImage(Settleme	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSettlementTypeImage(Settleme	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSettlementTypeKey(Settlement	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSizedImage(String, Dimension)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSizedOverlayImage(TileType, D	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSmallBuildableTypeImage(Buil	1	1	2	2
net.sf.freecol.client.gui.ImageLibrary.getSmallBuildingImage(Building)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSmallGoodsTypeImage(Goods)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSmallNationImage(Nation)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSmallResourceTypeImage(Res	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSmallSettlementImage(Settle	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSmallUnitImage(Unit)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSmallUnitImage(Unit, boolean)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSmallUnitTypeImage(UnitType)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSmallUnitTypeImage(UnitType,	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSmallUnitTypeImage(UnitType,	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSmallerGoodsTypeImage(Good	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSmallerNationImage(Nation)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSmallerRiverImage(String)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSmallerSettlementImage(Settle	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSmallerSettlementTypeImage(\$	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSmallerUnitImage(Unit)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getSmallerUnitTypeImage(UnitTyp	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getStringImage(Graphics, String, C	2	2	2	3
net.sf.freecol.client.gui.ImageLibrary.getTerrainImage(TileType, int, int,	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getTerrainImageInternal(TileType,	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getTerrainImageKey(TileType)	1	1	2	2
net.sf.freecol.client.gui.ImageLibrary.getTerrainMask(Direction)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getTerrainMaskKey(Direction)	1	1	2	2
net.sf.freecol.client.gui.ImageLibrary.getTerrainMaskResource(Direction	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getTextAreaBackground()	0	1	1	1

net.sf.freecol.client.gui.ImageLibrary.getTextFieldBackground()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getTileImageWithOverlayAndFore	8	2	6	9
net.sf.freecol.client.gui.ImageLibrary.getTileImprovementImage(String)	1	1	2	2
net.sf.freecol.client.gui.ImageLibrary.getTileSize()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getTinyUnitImage(Unit)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getTinyUnitTypeImage(UnitType)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getTinyUnitTypeImage(UnitType, b	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getToolTipBackground()	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getUnitImage(Unit, boolean, float)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getUnitTypeImage(UnitType, Dime	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getUnitTypeImage(UnitType, Playe	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getUnitTypeImage(UnitType, Strin	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getUnitTypeImage(UnitType, float)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getUnitTypeImageKey(UnitType, P	9	1	6	9
net.sf.freecol.client.gui.ImageLibrary.getUnscaledImage(String)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getUnscaledSmallerNationImage(0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.getVideo(String)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.makeForegroundColor(Color)	2	1	2	3
net.sf.freecol.client.gui.ImageLibrary.makeStringBorderColor(Color)	1	1	1	2
net.sf.freecol.client.gui.ImageLibrary.scale(Dimension)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.scale(Dimension, float)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.scaleDimension(Dimension, float)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.scaleInt(int)	0	1	1	1
net.sf.freecol.client.gui.ImageLibrary.variationSeedUsing(int, int)	0	1	1	1
net.sf.freecol.client.gui.LoadingSavegameInfo.LoadingSavegameInfo(b	0	1	1	1
net.sf.freecol.client.gui.LoadingSavegameInfo.getAddress()	0	1	1	1
net.sf.freecol.client.gui.LoadingSavegameInfo.getPort()	0	1	1	1
net.sf.freecol.client.gui.LoadingSavegameInfo.getServerName()	0	1	1	1
net.sf.freecol.client.gui.LoadingSavegameInfo.isPublicServer()	0	1	1	1
net.sf.freecol.client.gui.LoadingSavegameInfo.isSinglePlayer()	0	1	1	1
net.sf.freecol.client.gui.ModifierFormat.format(float)	1	1	2	2
net.sf.freecol.client.gui.ModifierFormat.getFeatureAsString(Feature)	1	1	2	2
net.sf.freecol.client.gui.ModifierFormat.getModifierAsString(Modifier)	0	1	1	1
net.sf.freecol.client.gui.ModifierFormat.getModifierLabels(Modifier, Fre	3	1	3	4
net.sf.freecol.client.gui.ModifierFormat.getModifierStrings(Modifier)	0	1	1	1
net.sf.freecol.client.gui.ModifierFormat.getModifierStrings(float, Modifi	3	2	2	5
net.sf.freecol.client.gui.ModifierFormat.getSourceName(FreeColObject	11	2	6	10
net.sf.freecol.client.gui.ModifierFormat.getUnknownValue()	0	1	1	1

net.sf.freecol.client.gui.ScrollThread.ScrollThread(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.ScrollThread.abort()	0	1	1	1
net.sf.freecol.client.gui.ScrollThread.isAborted()	0	1	1	1
net.sf.freecol.client.gui.ScrollThread.normalScrolling(GUI)	14	6	6	8
net.sf.freecol.client.gui.ScrollThread.run()	0	1	1	1
net.sf.freecol.client.gui.ScrollThread.setDirection(Direction)	0	1	1	1
net.sf.freecol.client.gui.Scrolling.Scrolling(FreeColClient, Canvas)	0	1	1	1
net.sf.freecol.client.gui.Scrolling.getRootComponent()	0	1	1	1
net.sf.freecol.client.gui.Scrolling.getScrollDirection(int, int, int)	13	1	1	13
net.sf.freecol.client.gui.Scrolling.isAsyncPainterEnabled()	0	1	1	1
net.sf.freecol.client.gui.Scrolling.performAutoScrollIfActive(MouseEvent)	3	1	3	3
net.sf.freecol.client.gui.Scrolling.performDragScrollIfActive(MouseEvent)	3	1	3	3
net.sf.freecol.client.gui.Scrolling.scroll(MouseEvent, int)	4	4	5	5
net.sf.freecol.client.gui.Scrolling.stopScrollIfScrollIsActive()	3	1	3	3
net.sf.freecol.client.gui.Size.Size(float, float)	0	1	1	1
net.sf.freecol.client.gui.Size.down()	1	1	2	2
net.sf.freecol.client.gui.Size.forFont()	0	1	1	1
net.sf.freecol.client.gui.Size.forImage()	0	1	1	1
net.sf.freecol.client.gui.Size.scaled(float)	2	1	3	3
net.sf.freecol.client.gui.Size.up()	1	1	2	2
net.sf.freecol.client.gui.SplashScreen.SplashScreen(GraphicsDevice, In	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.SwingGUI(FreeColClient)	1	1	2	2
net.sf.freecol.client.gui.SwingGUI.activateGotoPath()	5	2	3	4
net.sf.freecol.client.gui.SwingGUI.animate(Animation, JLabel)	3	1	3	3
net.sf.freecol.client.gui.SwingGUI.animateUnitAttack(Unit, Unit, Tile, Til	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.animateUnitMove(Unit, Tile, Tile)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.animations(List<Animation>)	17	4	10	11
net.sf.freecol.client.gui.SwingGUI.canGameChangingModsBeAdded()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.canZoomInMap()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.canZoomInMapControls()	1	2	1	2
net.sf.freecol.client.gui.SwingGUI.canZoomOutMap()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.canZoomOutMapControls()	1	2	1	2
net.sf.freecol.client.gui.SwingGUI.changeActiveUnit(Unit)	5	2	5	6
net.sf.freecol.client.gui.SwingGUI.changeDone(boolean)	4	1	4	4
net.sf.freecol.client.gui.SwingGUI.changeMapScale(float)	3	1	4	4
net.sf.freecol.client.gui.SwingGUI.changeSelectedTile(Tile, boolean)	6	2	8	9
net.sf.freecol.client.gui.SwingGUI.changeView()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.changeView(MapTransform)	0	1	1	1

net.sf.freecol.client.gui.SwingGUI.changeView(Tile)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.changeView(Unit, boolean)	3	1	4	5
net.sf.freecol.client.gui.SwingGUI.changeViewMode(ViewMode)	1	2	1	2
net.sf.freecol.client.gui.SwingGUI.changeWindowedMode()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.clearDrag()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.clearGotoPath()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.clickAt(int, int, int)	51	13	21	24
net.sf.freecol.client.gui.SwingGUI.closeMainPanel()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.closeMenus()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.closePanel(String)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.closeStatusPanel()	1	1	2	2
net.sf.freecol.client.gui.SwingGUI.configureMigLayout(float)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.confirm(Tile, StringTemplate, ImageIcon)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.createColonyTileImage(Tile, Colony)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.createTileImage(Tile, Player)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.createTileImageWithBeachBorderAndShore()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.determineMainFontSizeUsingClientOptions()	5	3	5	5
net.sf.freecol.client.gui.SwingGUI.determineScaleFactorUsingClientOptions()	11	1	6	8
net.sf.freecol.client.gui.SwingGUI.displayChat(String, String, Color, boolean)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.displayColonyTiles(Graphics2D, Tile[])	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.displayObject(FreeColObject)	10	1	8	8
net.sf.freecol.client.gui.SwingGUI.displayStartChat(String, String, boolean)	1	1	2	2
net.sf.freecol.client.gui.SwingGUI.emergencyPurge()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.enableMapControls(boolean)	3	2	2	3
net.sf.freecol.client.gui.SwingGUI.getActiveUnit()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.getChoice(Tile, StringTemplate, ImageIcon)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.getDragPoint()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.getFixedImageLibrary()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.getFocus()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.getFocusMapPoint()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.getInput(Tile, StringTemplate, String, boolean)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.getMapScale()	1	1	2	2
net.sf.freecol.client.gui.SwingGUI.getMapViewDimension()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.getPopupPosition(Tile)	4	2	1	4
net.sf.freecol.client.gui.SwingGUI.getScaledImageLibrary()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.getSelectedTile()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.getViewMode()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.installLookAndFeel(String)	1	2	1	2

net.sf.freecol.client.gui.SwingGUI.invokeNowOrLater(Runnable)	2	1	2	2
net.sf.freecol.client.gui.SwingGUI.invokeNowOrWait(Runnable)	4	1	3	3
net.sf.freecol.client.gui.SwingGUI.isClientOptionsDialogShowing()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.isDrag(int, int)	2	2	1	3
net.sf.freecol.client.gui.SwingGUI.isGotoStarted()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.isPanelShowing()	1	1	2	2
net.sf.freecol.client.gui.SwingGUI.isWindowed()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.miniMapToggleFogOfWarControls()	1	2	1	2
net.sf.freecol.client.gui.SwingGUI.miniMapToggleViewControls()	1	2	1	2
net.sf.freecol.client.gui.SwingGUI.paintImmediately()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.performGoto(Tile)	5	1	5	5
net.sf.freecol.client.gui.SwingGUI.performGoto(int, int)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.prepareDrag(int, int)	3	2	4	4
net.sf.freecol.client.gui.SwingGUI.prepareResources()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.prepareShowingMainMenu()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.prepareUnitLabelsForAnimation(List<Unit>)	3	1	3	3
net.sf.freecol.client.gui.SwingGUI.quitGUI()	1	1	2	2
net.sf.freecol.client.gui.SwingGUI.reconnectGUI(Unit, Tile)	6	1	5	5
net.sf.freecol.client.gui.SwingGUI.refresh()	3	1	4	4
net.sf.freecol.client.gui.SwingGUI.refreshGuiUsingClientOptions()	7	1	7	7
net.sf.freecol.client.gui.SwingGUI.refreshPlayersTable()	1	1	2	2
net.sf.freecol.client.gui.SwingGUI.refreshTile(Tile)	5	1	4	4
net.sf.freecol.client.gui.SwingGUI.refreshTilesForUnit(Unit, Tile, Tile)	5	1	4	6
net.sf.freecol.client.gui.SwingGUI.releaseUnitOutForAnimation(Unit, JLayeredPane)	1	1	2	2
net.sf.freecol.client.gui.SwingGUI.reloadResources()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.removeComponent(Component)	1	1	2	2
net.sf.freecol.client.gui.SwingGUI.removeDialog(FreeColDialog<?>)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.removeInGameComponents()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.removeTradeRoutePanel(FreeColPanel)	1	1	2	2
net.sf.freecol.client.gui.SwingGUI.repaint()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.resetMapControls()	1	1	2	2
net.sf.freecol.client.gui.SwingGUI.resetMapZoom()	1	1	2	2
net.sf.freecol.client.gui.SwingGUI.resetMenuBar()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.resetScrollSpeed()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.restoreSavedSize(Component, Dimension)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.scrollMap(Direction, boolean)	7	2	7	7
net.sf.freecol.client.gui.SwingGUI.setDragPoint(int, int)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.setFocus(Tile)	0	1	1	1

net.sf.freecol.client.gui.SwingGUI.setFocusMapPoint(Point)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.setRangedAttackMode(boolean)	1	2	1	2
net.sf.freecol.client.gui.SwingGUI.setUnitPath(PathNode)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showAboutPanel()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showBuildQueuePanel(Colony)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showCaptureGoodsDialog(Unit, List<Unit>)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showChatPanel()	1	1	2	2
net.sf.freecol.client.gui.SwingGUI.showChooseFoundingFatherDialog(List<Player>)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showClientOptionsDialog()	2	1	2	2
net.sf.freecol.client.gui.SwingGUI.showColonyPanel(Colony, Unit)	7	3	5	6
net.sf.freecol.client.gui.SwingGUI.showColopediaPanel(String)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showColorChooserPanel(ActionListe	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showCompactLabourReport()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showCompactLabourReport(UnitDat	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showConfirmDeclarationDialog()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showDeclarationPanel(Runnable)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showDifficultyDialog(Specification, C	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showDumpCargoDialog(Unit, Dialogh	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showEditOptionDialog(Option)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showEditSettlementDialog(IndianSet	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showEmigrationDialog(Player, boolea	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showEndTurnDialog(List<Unit>, Dialo	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showErrorPanel(String, Runnable)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showEuropePanel()	5	1	3	3
net.sf.freecol.client.gui.SwingGUI.showEventPanel(String, String, String	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showFindSettlementPanel()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showFirstContactDialog(Player, Playe	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showGameOptionsDialog(boolean, D	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showHighScoresPanel(String, List<H	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showIndianSettlementPanel(IndianSe	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showInformationPanel(FreeColObjec	4	1	4	4
net.sf.freecol.client.gui.SwingGUI.showLoadDialog(File, String...)	5	3	4	5
net.sf.freecol.client.gui.SwingGUI.showLoadingSavegameDialog(boolea	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showLogFilePanel()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showMainPanel(String)	1	1	2	2
net.sf.freecol.client.gui.SwingGUI.showMainTitle()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showMapGeneratorOptionsDialog(bc	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showMapSizeDialog()	0	1	1	1

net.sf.freecol.client.gui.SwingGUI.showModelMessages(List<ModelMe	5	2	3	5
net.sf.freecol.client.gui.SwingGUI.showMonarchDialog(MonarchAction	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showNamingDialog(StringTemplate, S	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showNativeDemandDialog(Unit, Colo	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showNegotiationDialog(FreeColGame	5	2	1	7
net.sf.freecol.client.gui.SwingGUI.showNewPanel(Specification)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showOpeningVideo(String, Runnable)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showParametersDialog()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showPopupMenu(JPopupMenu, int, i	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showPreCombatDialog(Unit, FreeCol	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showPurchasePanel()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showRecruitPanel()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showReportCargoPanel()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showReportColonyPanel()	1	1	1	2
net.sf.freecol.client.gui.SwingGUI.showReportContinentalCongressPar	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showReportEducationPanel()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showReportExplorationPanel()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showReportForeignAffairPanel()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showReportHistoryPanel()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showReportIndianPanel()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showReportLabourDetailPanel(UnitTy	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showReportLabourPanel()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showReportMilitaryPanel()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showReportNavalPanel()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showReportProductionPanel()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showReportReligiousPanel()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showReportRequirementsPanel()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showReportTradePanel()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showReportTurnPanel(List<ModelMe	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showRiverStyleDialog(List<String>)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showSaveDialog(File, String)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showScaleMapSizeDialog()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showSelectAmountDialog(GoodsType	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showSelectDestinationDialog(Unit)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showSelectTributeAmountDialog(Stri	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showServerListPanel(List<ServerInfo	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showStartGamePanel(Game, Player,	5	3	4	4
net.sf.freecol.client.gui.SwingGUI.showStatisticsPanel(Map<String, Str	0	1	1	1

net.sf.freecol.client.gui.SwingGUI.showStatusPanel(String)	2	1	2	2
net.sf.freecol.client.gui.SwingGUI.showTilePanel(Tile)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showTilePopup(Tile)	3	2	3	4
net.sf.freecol.client.gui.SwingGUI.showTradeRouteInputPanel(TradeRo	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showTradeRoutePanel(Unit)	1	1	2	2
net.sf.freecol.client.gui.SwingGUI.showTrainPanel()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showVictoryDialog(DialogHandler<Bo	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showWarehouseDialog(Colony, Dialo	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.showWorkProductionPanel(Unit)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.startGUI(Dimension)	5	1	2	3
net.sf.freecol.client.gui.SwingGUI.startGoto()	1	1	2	2
net.sf.freecol.client.gui.SwingGUI.startMapEditorGUI()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.stopGoto()	2	1	3	3
net.sf.freecol.client.gui.SwingGUI.stopMapAsyncPainter()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.tileAt(int, int)	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.toNonDiagonalDirections(Direction)	1	5	5	5
net.sf.freecol.client.gui.SwingGUI.toggleRangedAttackMode()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.traverseGotoPath()	5	2	4	5
net.sf.freecol.client.gui.SwingGUI.updateEuropeanSubpanels()	6	1	3	4
net.sf.freecol.client.gui.SwingGUI.updateGoto(int, int, boolean)	3	1	5	5
net.sf.freecol.client.gui.SwingGUI.updateGotoTile(Tile)	12	4	8	10
net.sf.freecol.client.gui.SwingGUI.updateMapControls()	1	2	1	2
net.sf.freecol.client.gui.SwingGUI.updateMenuBar()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.updateUnitPath()	5	2	5	6
net.sf.freecol.client.gui.SwingGUI.useMapAsyncPainter()	0	1	1	1
net.sf.freecol.client.gui.SwingGUI.zoomInMap()	2	1	2	3
net.sf.freecol.client.gui.SwingGUI.zoomInMapControls()	1	2	1	2
net.sf.freecol.client.gui.SwingGUI.zoomOutMap()	2	1	2	3
net.sf.freecol.client.gui.SwingGUI.zoomOutMapControls()	1	2	1	2
net.sf.freecol.client.gui.TilePopup.TilePopup(FreeColClient, Tile)	73	3	31	34
net.sf.freecol.client.gui.TilePopup.addColony(Colony)	0	1	1	1
net.sf.freecol.client.gui.TilePopup.addDebugItems(FreeColClient, Tile)	24	3	16	18
net.sf.freecol.client.gui.TilePopup.addIndianSettlement(IndianSettleme	0	1	1	1
net.sf.freecol.client.gui.TilePopup.addTile(Tile)	1	1	2	2
net.sf.freecol.client.gui.TilePopup.addUnit(Container, Unit, boolean, bo	6	1	4	6
net.sf.freecol.client.gui.TilePopup.hasItem()	0	1	1	1
net.sf.freecol.client.gui.Widgets.DialogCallback.DialogCallback(FreeCo	0	1	1	1
net.sf.freecol.client.gui.Widgets.DialogCallback.run()	2	1	2	2

net.sf.freecol.client.gui.Widgets.Widgets(FreeColClient, Canvas)	0	1	1	1
net.sf.freecol.client.gui.Widgets.confirm(StringTemplate, ImageIcon, String)	0	1	1	1
net.sf.freecol.client.gui.Widgets.getChoice(StringTemplate, ImageIcon, String)	1	2	1	2
net.sf.freecol.client.gui.Widgets.getFrame()	0	1	1	1
net.sf.freecol.client.gui.Widgets.getInput(StringTemplate, String, String)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showAboutPanel()	0	1	1	1
net.sf.freecol.client.gui.Widgets.showBuildQueuePanel(Colony)	2	2	3	3
net.sf.freecol.client.gui.Widgets.showCaptureGoodsDialog(Unit, List<Goods>)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showChatPanel()	0	1	1	1
net.sf.freecol.client.gui.Widgets.showChooseFoundingFatherDialog(List<Player>)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showColopediaPanel(String)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showColorChooserPanel(ActionListener)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showCompactLabourReport()	0	1	1	1
net.sf.freecol.client.gui.Widgets.showCompactLabourReport(UnitData)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showConfirmDeclarationDialog()	0	1	1	1
net.sf.freecol.client.gui.Widgets.showDeclarationPanel(Runnable)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showDifficultyDialog(Specification, Options)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showDumpCargoDialog(Unit, PopupPanel)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showEditOptionDialog(Option)	1	2	1	2
net.sf.freecol.client.gui.Widgets.showEditSettlementDialog(IndianSettlement)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showEmigrationDialog(Player, boolean)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showEndTurnDialog(List<Unit>, Dialog)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showErrorPanel(String)	1	2	1	2
net.sf.freecol.client.gui.Widgets.showEuropePanel(Runnable)	4	2	3	4
net.sf.freecol.client.gui.Widgets.showEventPanel(String, String, String)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showFindSettlementPanel()	0	1	1	1
net.sf.freecol.client.gui.Widgets.showFirstContactDialog(Player, Player, Dialog)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showGameOptionsDialog(boolean, Dialog)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showHighScoresPanel(String, List<HighScore>)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showIndianSettlementPanel(IndianSettlement)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showInformationPanel(FreeColObject, Dialog)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showLoadDialog(File, FileFilter[])	0	1	1	1
net.sf.freecol.client.gui.Widgets.showLoadingSavegameDialog(boolean)	1	1	2	2
net.sf.freecol.client.gui.Widgets.showLogFilePanel()	0	1	1	1
net.sf.freecol.client.gui.Widgets.showMapGeneratorOptionsDialog(boolean)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showMapSizeDialog()	0	1	1	1
net.sf.freecol.client.gui.Widgets.showMonarchDialog(MonarchAction, Dialog)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showNamingDialog(StringTemplate, String)	0	1	1	1

net.sf.freecol.client.gui.Widgets.showNativeDemandDialog(Unit, Colony)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showNegotiationDialog(FreeColGameC	0	1	1	1
net.sf.freecol.client.gui.Widgets.showNewPanel(Specification)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showParametersDialog()	0	1	1	1
net.sf.freecol.client.gui.Widgets.showPreCombatDialog(Unit, FreeColG	0	1	1	1
net.sf.freecol.client.gui.Widgets.showPurchasePanel()	1	1	2	2
net.sf.freecol.client.gui.Widgets.showRecruitPanel()	1	1	2	2
net.sf.freecol.client.gui.Widgets.showReportCargoPanel()	1	1	2	2
net.sf.freecol.client.gui.Widgets.showReportColonyPanel(boolean)	6	1	4	4
net.sf.freecol.client.gui.Widgets.showReportContinentalCongressPane	1	1	2	2
net.sf.freecol.client.gui.Widgets.showReportEducationPanel()	1	1	2	2
net.sf.freecol.client.gui.Widgets.showReportExplorationPanel()	1	1	2	2
net.sf.freecol.client.gui.Widgets.showReportForeignAffairPanel()	1	1	2	2
net.sf.freecol.client.gui.Widgets.showReportHistoryPanel()	1	1	2	2
net.sf.freecol.client.gui.Widgets.showReportIndianPanel()	1	1	2	2
net.sf.freecol.client.gui.Widgets.showReportLabourDetailPanel(UnitTyp	0	1	1	1
net.sf.freecol.client.gui.Widgets.showReportLabourPanel()	1	1	2	2
net.sf.freecol.client.gui.Widgets.showReportMilitaryPanel()	1	1	2	2
net.sf.freecol.client.gui.Widgets.showReportNavalPanel()	1	1	2	2
net.sf.freecol.client.gui.Widgets.showReportProductionPanel()	1	1	2	2
net.sf.freecol.client.gui.Widgets.showReportReligiousPanel()	1	1	2	2
net.sf.freecol.client.gui.Widgets.showReportRequirementsPanel()	1	1	2	2
net.sf.freecol.client.gui.Widgets.showReportTradePanel()	1	1	2	2
net.sf.freecol.client.gui.Widgets.showReportTurnPanel(List<ModelMes	2	1	2	2
net.sf.freecol.client.gui.Widgets.showRiverStyleDialog(List<String>)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showSaveDialog(File, FileFilter[], String	0	1	1	1
net.sf.freecol.client.gui.Widgets.showScaleMapSizeDialog()	0	1	1	1
net.sf.freecol.client.gui.Widgets.showSelectAmountDialog(GoodsType,	1	1	1	2
net.sf.freecol.client.gui.Widgets.showSelectDestinationDialog(Unit, Pop	0	1	1	1
net.sf.freecol.client.gui.Widgets.showSelectTributeAmountDialog(String	1	1	1	2
net.sf.freecol.client.gui.Widgets.showServerListPanel(List<ServerInfo>)	0	1	1	1
net.sf.freecol.client.gui.Widgets.showStatisticsPanel(Map<String, Strin	0	1	1	1
net.sf.freecol.client.gui.Widgets.showTilePanel(Tile)	2	2	2	3
net.sf.freecol.client.gui.Widgets.showTradeRouteInputPanel(TradeRout	0	1	1	1
net.sf.freecol.client.gui.Widgets.showTradeRoutePanel(Unit, PopupPos	0	1	1	1
net.sf.freecol.client.gui.Widgets.showTrainPanel()	1	1	2	2
net.sf.freecol.client.gui.Widgets.showVictoryDialog(DialogHandler<Boc	0	1	1	1
net.sf.freecol.client.gui.Widgets.showWarehouseDialog(Colony, DialogI	0	1	1	1

net.sf.freecol.client.gui.Widgets.showWorkProductionPanel(Unit)	0	1	1	1
net.sf.freecol.client.gui.WindowedFrameListener.WindowedFrameListe	0	1	1	1
net.sf.freecol.client.gui.WindowedFrameListener.windowActivated(Win	0	1	1	1
net.sf.freecol.client.gui.WindowedFrameListener.windowClosed(Windo	0	1	1	1
net.sf.freecol.client.gui.WindowedFrameListener.windowClosing(Windo	3	1	3	3
net.sf.freecol.client.gui.WindowedFrameListener.windowDeactivated(W	0	1	1	1
net.sf.freecol.client.gui.WindowedFrameListener.windowDeiconified(W	0	1	1	1
net.sf.freecol.client.gui.WindowedFrameListener.windowIconified(Wind	0	1	1	1
net.sf.freecol.client.gui.WindowedFrameListener.windowOpened(Windo	0	1	1	1
net.sf.freecol.client.gui.action.AboutAction.AboutAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.AboutAction.actionPerformed(ActionEve	0	1	1	1
net.sf.freecol.client.gui.action.ActionManager.ActionManager(FreeColC	0	1	1	1
net.sf.freecol.client.gui.action.ActionManager.addSpecificationActions(6	1	5	5
net.sf.freecol.client.gui.action.ActionManager.getFreeColAction(String)	1	1	2	2
net.sf.freecol.client.gui.action.ActionManager.initializeActions(InGameC	3	1	4	4
net.sf.freecol.client.gui.action.ActionManager.makeMiniMapButtons()	0	1	1	1
net.sf.freecol.client.gui.action.ActionManager.makeUnitActionButton(s)	9	1	8	8
net.sf.freecol.client.gui.action.ActionManager.refreshResources()	3	1	3	3
net.sf.freecol.client.gui.action.ActionManager.update()	1	1	2	2
net.sf.freecol.client.gui.action.AssignTradeRouteAction.AssignTradeRo	0	1	1	1
net.sf.freecol.client.gui.action.AssignTradeRouteAction.actionPerforme	1	1	2	2
net.sf.freecol.client.gui.action.AssignTradeRouteAction.shouldBeEnabl	2	2	3	3
net.sf.freecol.client.gui.action.AttackRangedAction.AttackRangedActio	0	1	1	1
net.sf.freecol.client.gui.action.AttackRangedAction.actionPerformed(A	1	2	1	2
net.sf.freecol.client.gui.action.AttackRangedAction.shouldBeEnabled()	2	2	4	5
net.sf.freecol.client.gui.action.BuildColonyAction.BuildColonyAction(Fr	0	1	1	1
net.sf.freecol.client.gui.action.BuildColonyAction.actionPerformed(Acti	0	1	1	1
net.sf.freecol.client.gui.action.BuildColonyAction.shouldBeEnabled()	4	2	5	6
net.sf.freecol.client.gui.action.CenterAction.CenterAction(FreeColClien	0	1	1	1
net.sf.freecol.client.gui.action.CenterAction.actionPerformed(ActionEve	3	1	3	3
net.sf.freecol.client.gui.action.ChangeAction.ChangeAction(FreeColClic	0	1	1	1
net.sf.freecol.client.gui.action.ChangeAction.actionPerformed(ActionEv	13	6	11	11
net.sf.freecol.client.gui.action.ChangeAction.shouldBeEnabled()	1	1	2	2
net.sf.freecol.client.gui.action.ChangeAction.update()	6	1	5	5
net.sf.freecol.client.gui.action.ChangeWindowedModeAction.ChangeW	0	1	1	1
net.sf.freecol.client.gui.action.ChangeWindowedModeAction.actionPer	1	2	1	2
net.sf.freecol.client.gui.action.ChatAction.ChatAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.ChatAction.actionPerformed(ActionEven	0	1	1	1

net.sf.freecol.client.gui.action.ChatAction.shouldBeEnabled()	3	1	5	5
net.sf.freecol.client.gui.action.ClearOrdersAction.ClearOrdersAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.ClearOrdersAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ColopediaAction.ColopediaAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.ColopediaAction.PanelType.getKey()	0	1	1	1
net.sf.freecol.client.gui.action.ColopediaAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ContinueAction.ContinueAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.ContinueAction.actionPerformed(ActionEvent)	5	1	4	4
net.sf.freecol.client.gui.action.DebugAction.DebugAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.DebugAction.actionPerformed(ActionEvent)	1	1	2	2
net.sf.freecol.client.gui.action.DebugAction.shouldBeEnabled()	0	1	1	1
net.sf.freecol.client.gui.action.DeclareIndependenceAction.DeclareIndependenceAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.DeclareIndependenceAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.DeclareIndependenceAction.shouldBeEnabled()	1	1	3	3
net.sf.freecol.client.gui.action.DetermineHighSeasAction.DetermineHighSeasAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.DetermineHighSeasAction.actionPerformed(ActionEvent)	1	1	2	2
net.sf.freecol.client.gui.action.DetermineHighSeasAction.shouldBeEnabled()	1	1	3	3
net.sf.freecol.client.gui.action.DisbandUnitAction.DisbandUnitAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.DisbandUnitAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.DisplayBordersAction.DisplayBordersAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.DisplayBordersAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.DisplayFogOfWarAction.DisplayFogOfWarAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.DisplayFogOfWarAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.DisplayFogOfWarAction.shouldBeEnabled()	2	2	3	4
net.sf.freecol.client.gui.action.DisplayGridAction.DisplayGridAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.DisplayGridAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.DisplayTileTextAction.DisplayText.getKey()	0	1	1	1
net.sf.freecol.client.gui.action.DisplayTileTextAction.DisplayTileTextAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.DisplayTileTextAction.actionPerformed(ActionEvent)	1	1	2	2
net.sf.freecol.client.gui.action.DisplayTileTextAction.shouldBeSelected()	1	1	4	4
net.sf.freecol.client.gui.action.EndTurnAction.EndTurnAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.EndTurnAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.EuropeAction.EuropeAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.EuropeAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.EuropeAction.shouldBeEnabled()	1	1	3	3
net.sf.freecol.client.gui.action.ExecuteGotoOrdersAction.ExecuteGotoOrdersAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.ExecuteGotoOrdersAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.FindSettlementAction.FindSettlementAction(FreeColClient)	0	1	1	1

net.sf.freecol.client.gui.action.FindSettlementAction.actionPerformed(A	0	1	1	1
net.sf.freecol.client.gui.action.FortifyAction.FortifyAction(FreeColClient	0	1	1	1
net.sf.freecol.client.gui.action.FortifyAction.actionPerformed(ActionEvent	0	1	1	1
net.sf.freecol.client.gui.action.FortifyAction.shouldBeEnabled()	1	1	2	2
net.sf.freecol.client.gui.action.FreeColAction.FreeColAction(FreeColCli	2	1	3	3
net.sf.freecol.client.gui.action.FreeColAction.InnerMenuKeyListener.Inr	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.InnerMenuKeyListener.me	1	1	2	2
net.sf.freecol.client.gui.action.FreeColAction.InnerMenuKeyListener.me	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.InnerMenuKeyListener.me	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.addImageIcons(String)	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.cloneOption()	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.getAccelerator()	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.getActionManager()	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.getClientOptions()	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.getConnectController()	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.getEnabledBy()	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.getFreeColClient()	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.getGUI()	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.getGame()	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.getGroup()	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.getId()	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.getKeyStrokeText(KeyStro	1	1	2	2
net.sf.freecol.client.gui.action.FreeColAction.getMap()	1	1	2	2
net.sf.freecol.client.gui.action.FreeColAction getMenuKeyListener()	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.getMnemonic()	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.getName()	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.getShortDescription()	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.getValue()	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.getXMLTagName()	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.hasOrderButtons()	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.igc()	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.readFromXML(FreeColXM	2	1	3	3
net.sf.freecol.client.gui.action.FreeColAction.setAccelerator(KeyStroke	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.setGroup(String)	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.setMnemonic(int)	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.setValue(FreeColAction)	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.shouldBeEnabled()	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.toString()	0	1	1	1

net.sf.freecol.client.gui.action.FreeColAction.toXML(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.update()	0	1	1	1
net.sf.freecol.client.gui.action.FreeColAction.updateImagelcon(String)	2	1	2	2
net.sf.freecol.client.gui.action.FreeColAction.updateRegisteredImagelcon(String)	1	1	2	2
net.sf.freecol.client.gui.action.GotoAction.GotoAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.GotoAction.actionPerformed(ActionEvent)	1	1	2	2
net.sf.freecol.client.gui.action.GotoAction.shouldBeEnabled()	1	1	2	2
net.sf.freecol.client.gui.action.GotoTileAction.GotoTileAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.GotoTileAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.GotoTileAction.shouldBeEnabled()	1	1	2	2
net.sf.freecol.client.gui.action.ImprovementAction.ImprovementAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.ImprovementAction.actionPerformed(ActionEvent)	1	2	1	2
net.sf.freecol.client.gui.action.ImprovementAction.shouldBeEnabled()	2	2	4	5
net.sf.freecol.client.gui.action.LoadAction.LoadAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.LoadAction.actionPerformed(ActionEvent)	6	3	3	6
net.sf.freecol.client.gui.action.LoadAction.shouldBeEnabled()	1	1	4	4
net.sf.freecol.client.gui.action.MapControlsAction.MapControlsAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.MapControlsAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.MapControlsAction.update()	1	1	2	2
net.sf.freecol.client.gui.action.MapEditorAction.MapEditorAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.MapEditorAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.MapboardAction.MapboardAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.MapboardAction.shouldBeEnabled()	2	1	5	5
net.sf.freecol.client.gui.action.MiniMapToggleFogOfWarAction.MiniMapToggleFogOfWarAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.MiniMapToggleFogOfWarAction.MiniMapToggleFogOfWarAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.MiniMapToggleFogOfWarAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.MiniMapToggleFogOfWarAction.update()	0	1	1	1
net.sf.freecol.client.gui.action.MiniMapToggleFogOfWarAction.updateImagelcon(String)	2	1	2	2
net.sf.freecol.client.gui.action.MiniMapToggleViewAction.MiniMapToggleViewAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.MiniMapToggleViewAction.MiniMapToggleViewAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.MiniMapToggleViewAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.MiniMapToggleViewAction.update()	0	1	1	1
net.sf.freecol.client.gui.action.MiniMapToggleViewAction.updateImagelcons(String)	2	1	2	2
net.sf.freecol.client.gui.action.MiniMapZoomInAction.MiniMapZoomInAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.MiniMapZoomInAction.MiniMapZoomInAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.MiniMapZoomInAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.MiniMapZoomInAction.shouldBeEnabled()	1	1	2	2
net.sf.freecol.client.gui.action.MiniMapZoomOutAction.MiniMapZoomOutAction(FreeColClient)	0	1	1	1

net.sf.freecol.client.gui.action.MinimapZoomOutAction.MinimapZoomOutAction()	0	1	1	1
net.sf.freecol.client.gui.action.MinimapZoomOutAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.MinimapZoomOutAction.shouldBeEnabled()	1	1	2	2
net.sf.freecol.client.gui.action.MoveAction.MoveAction(FreeColClient, FreeColMap)	0	1	1	1
net.sf.freecol.client.gui.action.MoveAction.MoveAction(FreeColClient, FreeColMap, int)	0	1	1	1
net.sf.freecol.client.gui.action.MoveAction.actionPerformed(ActionEvent)	6	1	3	5
net.sf.freecol.client.gui.action.NewAction.NewAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.NewAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.NewEmptyMapAction.NewEmptyMapAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.NewEmptyMapAction.actionPerformed(ActionEvent)	1	2	1	2
net.sf.freecol.client.gui.action.NewEmptyMapAction.shouldBeEnabled()	0	1	1	1
net.sf.freecol.client.gui.action.OpenAction.OpenAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.OpenAction.actionPerformed(ActionEvent)	2	1	2	2
net.sf.freecol.client.gui.action.PreferencesAction.PreferencesAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.PreferencesAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.QuitAction.QuitAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.QuitAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ReconnectAction.ReconnectAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.ReconnectAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.RenameAction.RenameAction(FreeColClient, FreeColMap)	0	1	1	1
net.sf.freecol.client.gui.action.RenameAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ReportCargoAction.ReportCargoAction(FreeColClient, FreeColMap)	0	1	1	1
net.sf.freecol.client.gui.action.ReportCargoAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ReportColonyAction.ReportColonyAction(FreeColClient, FreeColMap)	0	1	1	1
net.sf.freecol.client.gui.action.ReportColonyAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ReportContinentalCongressAction.ReportContinentalCongressAction(FreeColClient, FreeColMap)	0	1	1	1
net.sf.freecol.client.gui.action.ReportContinentalCongressAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ReportEducationAction.ReportEducationAction(FreeColClient, FreeColMap)	0	1	1	1
net.sf.freecol.client.gui.action.ReportEducationAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ReportExplorationAction.ReportExplorationAction(FreeColClient, FreeColMap)	0	1	1	1
net.sf.freecol.client.gui.action.ReportExplorationAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ReportForeignAction.ReportForeignAction(FreeColClient, FreeColMap)	0	1	1	1
net.sf.freecol.client.gui.action.ReportForeignAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ReportHighScoresAction.ReportHighScoresAction(FreeColClient, FreeColMap)	0	1	1	1
net.sf.freecol.client.gui.action.ReportHighScoresAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ReportHistoryAction.ReportHistoryAction(FreeColClient, FreeColMap)	0	1	1	1
net.sf.freecol.client.gui.action.ReportHistoryAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ReportIndianAction.ReportIndianAction(FreeColClient, FreeColMap)	0	1	1	1

net.sf.freecol.client.gui.action.ReportIndianAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ReportLabourAction.ReportLabourAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.ReportLabourAction.actionPerformed(ActionEvent)	2	1	2	2
net.sf.freecol.client.gui.action.ReportMilitaryAction.ReportMilitaryAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.ReportMilitaryAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ReportNavalAction.ReportNavalAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.ReportNavalAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ReportProductionAction.ReportProductionAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.ReportProductionAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ReportReligionAction.ReportReligionAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.ReportReligionAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ReportRequirementsAction.ReportRequirementsAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.ReportRequirementsAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ReportTradeAction.ReportTradeAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.ReportTradeAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ReportTurnAction.ReportTurnAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.ReportTurnAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.RetireAction.RetireAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.RetireAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.RetireAction.shouldBeEnabled()	1	1	3	3
net.sf.freecol.client.gui.action.SaveAction.SaveAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.SaveAction.actionPerformed(ActionEvent)	2	1	2	2
net.sf.freecol.client.gui.action.SaveAction.shouldBeEnabled()	2	3	1	3
net.sf.freecol.client.gui.action.SaveAndQuitAction.SaveAndQuitAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.SaveAndQuitAction.actionPerformed(ActionEvent)	4	3	2	3
net.sf.freecol.client.gui.action.SaveAndQuitAction.shouldBeEnabled()	2	3	1	3
net.sf.freecol.client.gui.action.ScaleMapAction.ScaleMapAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.ScaleMapAction.actionPerformed(ActionEvent)	1	1	2	2
net.sf.freecol.client.gui.action.ScaleMapAction.scaleMapTo(int, int)	0	1	1	1
net.sf.freecol.client.gui.action.ScaleMapAction.shouldBeEnabled()	1	1	3	3
net.sf.freecol.client.gui.action.SelectableAction.SelectableAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.SelectableAction.getOption()	4	2	3	4
net.sf.freecol.client.gui.action.SelectableAction.isSelected()	0	1	1	1
net.sf.freecol.client.gui.action.SelectableAction.setOption(boolean)	2	1	2	3
net.sf.freecol.client.gui.action.SelectableAction.setSelected(boolean)	0	1	1	1
net.sf.freecol.client.gui.action.SelectableAction.shouldBeSelected()	0	1	1	1
net.sf.freecol.client.gui.action.SelectableAction.update()	0	1	1	1
net.sf.freecol.client.gui.action.SentryAction.SentryAction(FreeColClient)	0	1	1	1

net.sf.freecol.client.gui.action.SentryAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ShowDifficultyAction.ShowDifficultyAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.ShowDifficultyAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ShowGameOptionsAction.ShowGameOptionsAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.ShowGameOptionsAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ShowMainAction.ShowMainAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.ShowMainAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ShowMapGeneratorOptionsAction.ShowMapGeneratorOptionsAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.ShowMapGeneratorOptionsAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.SkipUnitAction.SkipUnitAction(FreeColClient, String)	0	1	1	1
net.sf.freecol.client.gui.action.SkipUnitAction.actionPerformed(ActionEvent)	3	2	3	4
net.sf.freecol.client.gui.action.StartMapAction.StartMapAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.StartMapAction.actionPerformed(ActionEvent)	2	2	3	4
net.sf.freecol.client.gui.action.TilePopupAction.TilePopupAction(FreeColClient, Tile)	0	1	1	1
net.sf.freecol.client.gui.action.TilePopupAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ToggleViewModeAction.ToggleViewModeAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.ToggleViewModeAction.actionPerformed(ActionEvent)	1	1	1	3
net.sf.freecol.client.gui.action.TradeRouteAction.TradeRouteAction(FreeColClient, Unit)	0	1	1	1
net.sf.freecol.client.gui.action.TradeRouteAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.UnitAction.UnitAction(FreeColClient, String)	0	1	1	1
net.sf.freecol.client.gui.action.UnitAction.shouldBeEnabled()	1	1	5	5
net.sf.freecol.client.gui.action.UnloadAction.UnloadAction(FreeColClient, Unit)	0	1	1	1
net.sf.freecol.client.gui.action.UnloadAction.UnloadAction(FreeColClient, Unit)	0	1	1	1
net.sf.freecol.client.gui.action.UnloadAction.actionPerformed(ActionEvent)	1	1	2	2
net.sf.freecol.client.gui.action.UnloadAction.getUnit()	1	1	2	2
net.sf.freecol.client.gui.action.UnloadAction.shouldBeEnabled()	1	1	6	6
net.sf.freecol.client.gui.action.WaitAction.WaitAction(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.action.WaitAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ZoomInAction.ZoomInAction(FreeColClient, Unit)	0	1	1	1
net.sf.freecol.client.gui.action.ZoomInAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ZoomInAction.shouldBeEnabled()	1	2	1	2
net.sf.freecol.client.gui.action.ZoomOutAction.ZoomOutAction(FreeColClient, Unit)	0	1	1	1
net.sf.freecol.client.gui.action.ZoomOutAction.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.action.ZoomOutAction.shouldBeEnabled()	1	2	1	2
net.sf.freecol.client.gui.animation.Animation.Animation(Unit, List<Tile>)	0	1	1	1
net.sf.freecol.client.gui.animation.Animation.getTiles()	0	1	1	1
net.sf.freecol.client.gui.animation.Animation.getUnit()	0	1	1	1
net.sf.freecol.client.gui.animation.Animation.setPoints(List<Point>)	0	1	1	1

net.sf.freecol.client.gui.animation.Animations.getAttackAnimationBase	1	1	2	2
net.sf.freecol.client.gui.animation.Animations.unitAttack(FreeColClient,	10	2	7	7
net.sf.freecol.client.gui.animation.Animations.unitMove(FreeColClient, f	4	1	3	3
net.sf.freecol.client.gui.animation.UnitImageAnimation.UnitImageAnimat	0	1	1	1
net.sf.freecol.client.gui.animation.UnitImageAnimation.build(Unit, Tile, f	5	4	3	4
net.sf.freecol.client.gui.animation.UnitImageAnimation.executeWithLab	9	1	5	5
net.sf.freecol.client.gui.animation.UnitImageAnimation.setMirrored(boc	0	1	1	1
net.sf.freecol.client.gui.animation.UnitImageAnimation.trialDirections(D	6	1	3	7
net.sf.freecol.client.gui.animation.UnitMoveAnimation.UnitMoveAnimat	0	1	1	1
net.sf.freecol.client.gui.animation.UnitMoveAnimation.executeWithLab	18	1	4	12
net.sf.freecol.client.gui.dialog.CaptureGoodsDialog.CaptureGoodsDialo	10	2	5	7
net.sf.freecol.client.gui.dialog.CaptureGoodsDialog.CheckBoxRendere	0	1	1	1
net.sf.freecol.client.gui.dialog.CaptureGoodsDialog.CheckBoxRendere	0	1	1	1
net.sf.freecol.client.gui.dialog.CaptureGoodsDialog.CheckBoxRendere	2	1	2	2
net.sf.freecol.client.gui.dialog.CaptureGoodsDialog.GoodsItem.GoodsI	0	1	1	1
net.sf.freecol.client.gui.dialog.CaptureGoodsDialog.GoodsItem.getGoo	0	1	1	1
net.sf.freecol.client.gui.dialog.CaptureGoodsDialog.GoodsItem.pricePe	2	1	2	3
net.sf.freecol.client.gui.dialog.CaptureGoodsDialog.GoodsItem.toString	0	1	1	1
net.sf.freecol.client.gui.dialog.CaptureGoodsDialog.getResponse()	6	1	4	4
net.sf.freecol.client.gui.dialog.CaptureGoodsDialog.updateComponentt	15	1	7	8
net.sf.freecol.client.gui.dialog.ChooseFoundingFatherDialog.ChooseFo	1	1	2	2
net.sf.freecol.client.gui.dialog.ChooseFoundingFatherDialog.getRespor	1	2	2	2
net.sf.freecol.client.gui.dialog.ClientOptionsDialog.ClientOptionsDialog	1	1	2	2
net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.ColorButton.C	0	1	1	1
net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.ColorButton.g	0	1	1	1
net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.ColorButton.g	0	1	1	1
net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.ColorButton.s	1	1	1	2
net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.ConfirmDecla	8	1	5	6
net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.EnumRendere	0	1	1	1
net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.EnumRendere	0	1	1	1
net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.actionPerform	0	1	1	1
net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.addComboBo	0	1	1	1
net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.getNumbers(i	1	1	2	2
net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.getResponse(1	2	1	2
net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.itemStateChar	0	1	1	1
net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.setColors()	3	1	3	3
net.sf.freecol.client.gui.dialog.DifficultyDialog.DifficultyDialog(FreeColC	1	1	2	2
net.sf.freecol.client.gui.dialog.DifficultyDialog.addLoadAction(JButton)	6	1	3	3

net.sf.freecol.client.gui.dialog.DifficultyDialog.addResetAction(JButton)	0	1	1	1
net.sf.freecol.client.gui.dialog.DifficultyDialog.addSaveAction(JButton)	2	1	2	2
net.sf.freecol.client.gui.dialog.DifficultyDialog.getSpecification()	0	1	1	1
net.sf.freecol.client.gui.dialog.DifficultyDialog.saveDefaultOptions()	0	1	1	1
net.sf.freecol.client.gui.dialog.DifficultyDialog.valueChanged(TreeSelec	1	1	2	2
net.sf.freecol.client.gui.dialog.DumpCargoDialog.DumpCargoDialog(Fre	2	1	3	3
net.sf.freecol.client.gui.dialog.DumpCargoDialog.getResponse()	6	1	4	4
net.sf.freecol.client.gui.dialog.EditOptionDialog.EditOptionDialog(FreeC	0	1	1	1
net.sf.freecol.client.gui.dialog.EditOptionDialog.getResponse()	2	1	2	3
net.sf.freecol.client.gui.dialog.EditSettlementDialog.EditSettlementDial	1	1	2	2
net.sf.freecol.client.gui.dialog.EditSettlementDialog.getOwnerNation()	0	1	1	1
net.sf.freecol.client.gui.dialog.EditSettlementDialog.getOwnerNationTy	1	1	2	2
net.sf.freecol.client.gui.dialog.EditSettlementDialog.getOwnerPlayer()	0	1	1	1
net.sf.freecol.client.gui.dialog.EditSettlementDialog.getResponse()	31	4	16	17
net.sf.freecol.client.gui.dialog.EditSettlementDialog.getSettlementType	0	1	1	1
net.sf.freecol.client.gui.dialog.EditSettlementDialog.getSkillModel()	1	1	2	2
net.sf.freecol.client.gui.dialog.EditSettlementDialog.itemStateChanged	3	1	3	3
net.sf.freecol.client.gui.dialog.EmigrationDialog.EmigrationDialog(Free	2	1	3	3
net.sf.freecol.client.gui.dialog.EndTurnDialog.EndTurnDialog(FreeColCl	3	2	2	3
net.sf.freecol.client.gui.dialog.EndTurnDialog.UnitCellRenderer.UnitCell	0	1	1	1
net.sf.freecol.client.gui.dialog.EndTurnDialog.UnitCellRenderer.getListC	2	1	2	2
net.sf.freecol.client.gui.dialog.EndTurnDialog.UnitCellRenderer.largestl	5	1	4	4
net.sf.freecol.client.gui.dialog.EndTurnDialog.UnitWrapper.UnitWrapper	0	1	1	1
net.sf.freecol.client.gui.dialog.EndTurnDialog.UnitWrapper.toString()	0	1	1	1
net.sf.freecol.client.gui.dialog.EndTurnDialog.selectUnit()	8	1	4	5
net.sf.freecol.client.gui.dialog.FirstContactDialog.FirstContactDialog(Fr	6	1	5	7
net.sf.freecol.client.gui.dialog.Flag.Background.Background(Alignment	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.Decoration.Decoration(UnionPositic	1	1	2	2
net.sf.freecol.client.gui.dialog.Flag.Decoration.Decoration(UnionShape	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.Decoration.getUnionPositions()	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.Decoration.getUnionShape()	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.Flag(Background, Decoration, Unior	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.Flag(Background, Decoration, Unior	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.UnionPosition.UnionPosition(Alignm	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.center(GeneralPath, double, double)	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.drawBackground(Graphics2D)	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.drawPerBend(Graphics2D, boolean)	1	1	1	2
net.sf.freecol.client.gui.dialog.Flag.drawPerSaltire(Graphics2D)	1	1	2	2

net.sf.freecol.client.gui.dialog.Flag.drawQuarters(Graphics2D)	2	1	2	3
net.sf.freecol.client.gui.dialog.Flag.drawStripes(Graphics2D, Alignment)	3	1	2	4
net.sf.freecol.client.gui.dialog.Flag.get5Star()	1	1	2	2
net.sf.freecol.client.gui.dialog.Flag.getBackground()	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.getBackgroundColors()	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.getBend(boolean)	2	1	2	2
net.sf.freecol.client.gui.dialog.Flag.getCircleOfStars(double)	6	1	5	5
net.sf.freecol.client.gui.dialog.Flag.getCross(Decoration)	1	1	1	3
net.sf.freecol.client.gui.dialog.Flag.getDecoration()	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.getDecorationColor()	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.getGridOfStars(Double)	12	6	3	8
net.sf.freecol.client.gui.dialog.Flag.getImage()	17	3	7	31
net.sf.freecol.client.gui.dialog.Flag.getPall()	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.getRectangle()	34	2	7	20
net.sf.freecol.client.gui.dialog.Flag.getRhombus()	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.getStar(double, double)	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.getStar(double, double, double)	1	1	2	2
net.sf.freecol.client.gui.dialog.Flag.getStarColor()	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.getStars()	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.getStripeHeight(Alignment)	1	1	1	2
net.sf.freecol.client.gui.dialog.Flag.getStripeWidth(Alignment)	1	1	1	2
net.sf.freecol.client.gui.dialog.Flag.getStripes()	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.getTriangle(UnionShape, boolean)	6	1	2	7
net.sf.freecol.client.gui.dialog.Flag.getUnionColor()	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.getUnionPosition()	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.getUnionRectangle(Double)	3	2	2	3
net.sf.freecol.client.gui.dialog.Flag.getUnionRhombus()	15	4	4	7
net.sf.freecol.client.gui.dialog.Flag.getUnionShape()	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.getUnionTriangle(boolean)	41	1	9	20
net.sf.freecol.client.gui.dialog.Flag.setBackground(Background)	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.setBackgroundColors(Color...)	3	1	3	3
net.sf.freecol.client.gui.dialog.Flag.setBackgroundColors(List<Color>)	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.setDecoration(Decoration)	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.setDecorationColor(Color)	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.setStarColor(Color)	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.setStars(int)	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.setStripes(int)	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.setUnionColor(Color)	0	1	1	1

net.sf.freecol.client.gui.dialog.Flag.setUnionPosition(UnionPosition)	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.setUnionShape(UnionShape)	0	1	1	1
net.sf.freecol.client.gui.dialog.Flag.transformBend(GeneralPath)	8	1	6	7
net.sf.freecol.client.gui.dialog.Flag.transformTriangle(GeneralPath)	1	1	1	4
net.sf.freecol.client.gui.dialog.FreeColChoiceDialog.FreeColChoiceDialog()	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColChoiceDialog.FreeColChoiceDialog()	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColChoiceDialog.initializeChoiceDialog()	1	1	2	2
net.sf.freecol.client.gui.dialog.FreeColConfirmDialog.FreeColConfirmDialog()	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColConfirmDialog.FreeColConfirmDialog()	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColConfirmDialog.initializeConfirmDialog()	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColDialog.FreeColDialog(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColDialog.FreeColDialog(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColDialog.choices()	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColDialog.getFreeColClient()	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColDialog.getGUI()	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColDialog.getGame()	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColDialog.getImageLibrary()	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColDialog.getMyPlayer()	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColDialog.getResponse()	6	4	4	4
net.sf.freecol.client.gui.dialog.FreeColDialog.getSmallAbstractUnitImage()	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColDialog.getSpecification()	1	1	2	2
net.sf.freecol.client.gui.dialog.FreeColDialog.getValue()	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColDialog.igc()	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColDialog.initializeDialog(JFrame, Dialog)	9	2	5	8
net.sf.freecol.client.gui.dialog.FreeColDialog.isModal()	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColDialog.iterateOverOpaqueLayers()	4	1	3	4
net.sf.freecol.client.gui.dialog.FreeColDialog.propertyChange(PropertyChangeEvent)	3	1	7	7
net.sf.freecol.client.gui.dialog.FreeColDialog.removeNotify()	2	1	3	3
net.sf.freecol.client.gui.dialog.FreeColDialog.requestFocus()	2	1	3	3
net.sf.freecol.client.gui.dialog.FreeColDialog.responded()	1	1	2	2
net.sf.freecol.client.gui.dialog.FreeColDialog.selectDefault(List<ChoiceItem>)	11	1	7	8
net.sf.freecol.client.gui.dialog.FreeColDialog.selectOptions()	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColDialog.setOpaqueLayerRecursive()	7	1	5	6
net.sf.freecol.client.gui.dialog.FreeColDialog.setSubcomponentsNotOpaque()	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColDialog.setValue(Object)	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColDialog.setVisible(boolean)	1	1	2	2
net.sf.freecol.client.gui.dialog.FreeColInputDialog.FreeColInputDialog()	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColInputDialog.FreeColInputDialog()	0	1	1	1

net.sf.freecol.client.gui.dialog.FreeColInputDialog.getResponse()	3	3	3	3
net.sf.freecol.client.gui.dialog.FreeColInputDialog.initializeInputDialog()	1	1	2	2
net.sf.freecol.client.gui.dialog.FreeColStringInputDialog.FreeColStringI	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColStringInputDialog.getInputValue()	0	1	1	1
net.sf.freecol.client.gui.dialog.FreeColStringInputDialog.requestFocus()	0	1	1	1
net.sf.freecol.client.gui.dialog.GameOptionsDialog.GameOptionsDialog	5	1	5	5
net.sf.freecol.client.gui.dialog.LoadDialog.LoadDialog(FreeColClient, JI	5	1	4	4
net.sf.freecol.client.gui.dialog.LoadDialog.getResponse()	1	1	1	2
net.sf.freecol.client.gui.dialog.LoadingSavegameDialog.LoadingSavega	0	1	1	1
net.sf.freecol.client.gui.dialog.LoadingSavegameDialog.getAddress()	1	1	2	2
net.sf.freecol.client.gui.dialog.LoadingSavegameDialog.getInfo()	0	1	1	1
net.sf.freecol.client.gui.dialog.LoadingSavegameDialog.getPort()	1	1	2	2
net.sf.freecol.client.gui.dialog.LoadingSavegameDialog.getServerName	0	1	1	1
net.sf.freecol.client.gui.dialog.LoadingSavegameDialog.isPublic()	1	1	2	2
net.sf.freecol.client.gui.dialog.LoadingSavegameDialog.isSinglePlayer()	0	1	1	1
net.sf.freecol.client.gui.dialog.LoadingSavegameDialog.reset(boolean,	3	1	3	3
net.sf.freecol.client.gui.dialog.MapGeneratorOptionsDialog.MapGenera	6	4	3	4
net.sf.freecol.client.gui.dialog.MapGeneratorOptionsDialog.makeMapB	5	1	5	5
net.sf.freecol.client.gui.dialog.MapGeneratorOptionsDialog.save(File)	4	3	4	4
net.sf.freecol.client.gui.dialog.MapGeneratorOptionsDialog.updateFile()	1	1	2	2
net.sf.freecol.client.gui.dialog.MapSizeDialog.MapSizeDialog(FreeColC	0	1	1	1
net.sf.freecol.client.gui.dialog.MapSizeDialog.getInputValue()	3	1	1	4
net.sf.freecol.client.gui.dialog.MapSizeDialog.requestFocus()	0	1	1	1
net.sf.freecol.client.gui.dialog.MonarchDialog.MonarchDialog(FreeColC	8	2	4	9
net.sf.freecol.client.gui.dialog.NativeDemandDialog.NativeDemandDial	3	1	3	3
net.sf.freecol.client.gui.dialog.NegotiationDialog.ColonyTradeItemPane	0	1	1	1
net.sf.freecol.client.gui.dialog.NegotiationDialog.ColonyTradeItemPane	3	1	2	4
net.sf.freecol.client.gui.dialog.NegotiationDialog.ColonyTradeItemPane	8	2	6	7
net.sf.freecol.client.gui.dialog.NegotiationDialog.GoldTradeItemPanel.C	0	1	1	1
net.sf.freecol.client.gui.dialog.NegotiationDialog.GoldTradeItemPanel.a	3	1	2	4
net.sf.freecol.client.gui.dialog.NegotiationDialog.GoldTradeItemPanel.u	1	1	2	2
net.sf.freecol.client.gui.dialog.NegotiationDialog.GoodsTradeItemPanel	1	1	2	2
net.sf.freecol.client.gui.dialog.NegotiationDialog.GoodsTradeItemPanel	0	1	1	1
net.sf.freecol.client.gui.dialog.NegotiationDialog.GoodsTradeItemPanel	3	1	2	4
net.sf.freecol.client.gui.dialog.NegotiationDialog.GoodsTradeItemPanel	14	4	8	8
net.sf.freecol.client.gui.dialog.NegotiationDialog.InciteTradeItemPanel.	1	1	2	2
net.sf.freecol.client.gui.dialog.NegotiationDialog.InciteTradeItemPanel.	1	1	2	2
net.sf.freecol.client.gui.dialog.NegotiationDialog.InciteTradeItemPanel.	6	1	3	5

net.sf.freecol.client.gui.dialog.NegotiationDialog.InciteTradelItemPanel.	3	1	4	4
net.sf.freecol.client.gui.dialog.NegotiationDialog.NegotiationDialog(Fre	32	1	20	29
net.sf.freecol.client.gui.dialog.NegotiationDialog.RemoveAction.Remov	0	1	1	1
net.sf.freecol.client.gui.dialog.NegotiationDialog.RemoveAction.actionI	0	1	1	1
net.sf.freecol.client.gui.dialog.NegotiationDialog.StanceTradelItemPane	1	1	2	2
net.sf.freecol.client.gui.dialog.NegotiationDialog.StanceTradelItemPane	0	1	1	1
net.sf.freecol.client.gui.dialog.NegotiationDialog.StanceTradelItemPane	3	1	2	4
net.sf.freecol.client.gui.dialog.NegotiationDialog.StanceTradelItemPane	3	1	3	3
net.sf.freecol.client.gui.dialog.NegotiationDialog.StanceTradelItemPane	6	1	5	6
net.sf.freecol.client.gui.dialog.NegotiationDialog.UnitTradelItemPanel.U	1	1	2	2
net.sf.freecol.client.gui.dialog.NegotiationDialog.UnitTradelItemPanel.U	0	1	1	1
net.sf.freecol.client.gui.dialog.NegotiationDialog.UnitTradelItemPanel.ac	3	1	2	4
net.sf.freecol.client.gui.dialog.NegotiationDialog.UnitTradelItemPanel.up	7	1	6	6
net.sf.freecol.client.gui.dialog.NegotiationDialog.addColonyTradelItem(I	1	1	1	2
net.sf.freecol.client.gui.dialog.NegotiationDialog.addGoldTradelItem(Pla	1	1	1	2
net.sf.freecol.client.gui.dialog.NegotiationDialog.addGoodsTradelItem(F	1	1	1	2
net.sf.freecol.client.gui.dialog.NegotiationDialog.addInciteTradelItem(PI	1	1	1	2
net.sf.freecol.client.gui.dialog.NegotiationDialog.addStanceTradelItem(\$	0	1	1	1
net.sf.freecol.client.gui.dialog.NegotiationDialog.addUnitTradelItem(Play	1	1	1	2
net.sf.freecol.client.gui.dialog.NegotiationDialog.getAnyGoods()	0	1	1	1
net.sf.freecol.client.gui.dialog.NegotiationDialog.getResponse()	6	1	1	4
net.sf.freecol.client.gui.dialog.NegotiationDialog.getTradelItemButton(T	5	1	3	3
net.sf.freecol.client.gui.dialog.NegotiationDialog.getUnitUnitList(Unit)	5	1	4	4
net.sf.freecol.client.gui.dialog.NegotiationDialog.removeNotify()	0	1	1	1
net.sf.freecol.client.gui.dialog.NegotiationDialog.removeTradelItems(Cla	0	1	1	1
net.sf.freecol.client.gui.dialog.NegotiationDialog.updateDialog(boolean	12	1	12	13
net.sf.freecol.client.gui.dialog.NegotiationDialog.updateSummary()	9	1	6	6
net.sf.freecol.client.gui.dialog.OptionsDialog.OptionsDialog(FreeColCli	0	1	1	1
net.sf.freecol.client.gui.dialog.OptionsDialog.actionPerformed(ActionEv	10	3	6	6
net.sf.freecol.client.gui.dialog.OptionsDialog.cancelOptionsDialog()	1	1	2	2
net.sf.freecol.client.gui.dialog.OptionsDialog.getDefaultFileName()	0	1	1	1
net.sf.freecol.client.gui.dialog.OptionsDialog.getGroup()	0	1	1	1
net.sf.freecol.client.gui.dialog.OptionsDialog.getOptionGroupId()	0	1	1	1
net.sf.freecol.client.gui.dialog.OptionsDialog.getOptionUI()	0	1	1	1
net.sf.freecol.client.gui.dialog.OptionsDialog.initialize(JFrame, List<JBu	2	1	3	3
net.sf.freecol.client.gui.dialog.OptionsDialog.load(File)	3	2	2	3
net.sf.freecol.client.gui.dialog.OptionsDialog.loadDefaultOptions()	1	1	2	2
net.sf.freecol.client.gui.dialog.OptionsDialog.preparePanel(String, Opti	0	1	1	1

net.sf.freecol.client.gui.dialog.OptionsDialog.save(File)	1	2	1	2
net.sf.freecol.client.gui.dialog.OptionsDialog.saveDefaultOptions()	0	1	1	1
net.sf.freecol.client.gui.dialog.OptionsDialog.set(OptionGroup)	0	1	1	1
net.sf.freecol.client.gui.dialog.OptionsDialog.setDialogHandler(DialogH	0	1	1	1
net.sf.freecol.client.gui.dialog.OptionsDialog.update()	0	1	1	1
net.sf.freecol.client.gui.dialog.Parameters.Parameters(int, int)	0	1	1	1
net.sf.freecol.client.gui.dialog.ParametersDialog.ParametersDialog(Fre	0	1	1	1
net.sf.freecol.client.gui.dialog.ParametersDialog.checkFields()	4	3	3	5
net.sf.freecol.client.gui.dialog.ParametersDialog.getResponse()	1	2	2	2
net.sf.freecol.client.gui.dialog.ParametersDialog.requestFocus()	0	1	1	1
net.sf.freecol.client.gui.dialog.PreCombatDialog.PreCombatDialog(Free	10	3	7	7
net.sf.freecol.client.gui.dialog.PreCombatDialog.addLabels(JPanel, JLa	12	1	3	8
net.sf.freecol.client.gui.dialog.RiverStyleDialog.RiverStyleDialog(FreeC	1	1	2	2
net.sf.freecol.client.gui.dialog.SaveDialog.SaveDialog(FreeColClient, JF	5	1	4	4
net.sf.freecol.client.gui.dialog.SaveDialog.getResponse()	3	2	2	3
net.sf.freecol.client.gui.dialog.ScaleMapSizeDialog.ScaleMapSizeDialo	0	1	1	1
net.sf.freecol.client.gui.dialog.ScaleMapSizeDialog.checkFields()	4	3	3	5
net.sf.freecol.client.gui.dialog.ScaleMapSizeDialog.getResponse()	1	2	2	2
net.sf.freecol.client.gui.dialog.ScaleMapSizeDialog.requestFocus()	0	1	1	1
net.sf.freecol.client.gui.dialog.SelectAmountDialog.SelectAmountDialo	19	6	8	11
net.sf.freecol.client.gui.dialog.SelectAmountDialog.getInputValue()	1	1	1	2
net.sf.freecol.client.gui.dialog.SelectAmountDialog.requestFocus()	0	1	1	1
net.sf.freecol.client.gui.dialog.SelectAmountDialog.verifyWholeBox(JC	4	3	2	4
net.sf.freecol.client.gui.dialog.SelectDestinationDialog.Destination.Des	0	1	1	1
net.sf.freecol.client.gui.dialog.SelectDestinationDialog.Destination.cal	10	1	3	6
net.sf.freecol.client.gui.dialog.SelectDestinationDialog.Destination.getI	3	1	1	3
net.sf.freecol.client.gui.dialog.SelectDestinationDialog.Destination.getI	3	1	1	3
net.sf.freecol.client.gui.dialog.SelectDestinationDialog.Destination.getI	62	1	22	25
net.sf.freecol.client.gui.dialog.SelectDestinationDialog.Destination.getS	0	1	1	1
net.sf.freecol.client.gui.dialog.SelectDestinationDialog.Destination.getT	0	1	1	1
net.sf.freecol.client.gui.dialog.SelectDestinationDialog.LocationRender	0	1	1	1
net.sf.freecol.client.gui.dialog.SelectDestinationDialog.LocationRender	0	1	1	1
net.sf.freecol.client.gui.dialog.SelectDestinationDialog.SelectDestinatio	4	2	2	3
net.sf.freecol.client.gui.dialog.SelectDestinationDialog.getDestinationC	1	1	2	2
net.sf.freecol.client.gui.dialog.SelectDestinationDialog.getResponse()	3	3	2	3
net.sf.freecol.client.gui.dialog.SelectDestinationDialog.loadDestination	19	3	14	16
net.sf.freecol.client.gui.dialog.SelectDestinationDialog.recenter(Destina	2	1	3	3
net.sf.freecol.client.gui.dialog.SelectDestinationDialog.removeNotify()	0	1	1	1

net.sf.freecol.client.gui.dialog.SelectDestinationDialog.requestFocus()	0	1	1	1
net.sf.freecol.client.gui.dialog.SelectDestinationDialog.setDestinationC	0	1	1	1
net.sf.freecol.client.gui.dialog.SelectDestinationDialog.updateDestinati	0	1	1	1
net.sf.freecol.client.gui.dialog.SelectDestinationDialog.updateDestinati	10	1	8	8
net.sf.freecol.client.gui.dialog.SelectDestinationDialog.valueChanged(L	1	2	1	2
net.sf.freecol.client.gui.dialog.SelectTributeAmountDialog.SelectTribute	0	1	1	1
net.sf.freecol.client.gui.dialog.SelectTributeAmountDialog.getInputValu	3	1	1	4
net.sf.freecol.client.gui.dialog.SelectTributeAmountDialog.requestFocus	0	1	1	1
net.sf.freecol.client.gui.dialog.VictoryDialog.VictoryDialog(FreeColClien	0	1	1	1
net.sf.freecol.client.gui.dialog.WarehouseDialog.WarehouseDialog(Free	9	1	5	5
net.sf.freecol.client.gui.dialog.WarehouseDialog.WarehouseGoodsPane	6	1	3	5
net.sf.freecol.client.gui.dialog.WarehouseDialog.WarehouseGoodsPane	4	1	7	8
net.sf.freecol.client.gui.dialog.WarehouseDialog.createWarehousePane	1	1	2	2
net.sf.freecol.client.gui.dialog.WarehouseDialog.scrollPaneWithHidden	0	1	1	1
net.sf.freecol.client.gui.images.BaseTileTransitionImageCreator.BaseTi	0	1	1	1
net.sf.freecol.client.gui.images.BaseTileTransitionImageCreator.getBas	48	6	20	29
net.sf.freecol.client.gui.images.BaseTileTransitionImageCreator.getSpe	0	1	1	1
net.sf.freecol.client.gui.images.BaseTileTransitionImageCreator.getSpe	0	1	1	1
net.sf.freecol.client.gui.images.BaseTileTransitionImageCreator.getTerr	5	2	4	5
net.sf.freecol.client.gui.images.BaseTileTransitionImageCreator.should	5	2	5	6
net.sf.freecol.client.gui.images.BeachTileAnimationImageCreator.Beach	0	1	1	1
net.sf.freecol.client.gui.images.BeachTileAnimationImageCreator.deter	1	1	3	3
net.sf.freecol.client.gui.images.BeachTileAnimationImageCreator.gene	8	4	4	8
net.sf.freecol.client.gui.images.BeachTileAnimationImageCreator.getAr	1	2	1	2
net.sf.freecol.client.gui.images.DeltaAnimationImageCreator.DeltaAnim	0	1	1	1
net.sf.freecol.client.gui.images.DeltaAnimationImageCreator.generatel	8	5	5	9
net.sf.freecol.client.gui.images.DeltaAnimationImageCreator.getAnimat	1	2	1	2
net.sf.freecol.client.gui.images.DeltaAnimationImageCreator.getRiverP	0	1	1	1
net.sf.freecol.client.gui.images.ImageCreators.ImageCreators(ImageLil	0	1	1	1
net.sf.freecol.client.gui.images.ImageCreators.getBaseTileTransitionIm	0	1	1	1
net.sf.freecol.client.gui.images.ImageCreators.getBeachTileAnimationI	0	1	1	1
net.sf.freecol.client.gui.images.ImageCreators.getDeltaAnimationImage	0	1	1	1
net.sf.freecol.client.gui.images.ImageCreators.getRiverAnimationImage	0	1	1	1
net.sf.freecol.client.gui.images.RiverAnimationImageCreator.RiverAnim	0	1	1	1
net.sf.freecol.client.gui.images.RiverAnimationImageCreator.createRive	2	2	2	3
net.sf.freecol.client.gui.images.RiverAnimationImageCreator.determine	5	2	6	6
net.sf.freecol.client.gui.images.RiverAnimationImageCreator.determine	3	1	4	4
net.sf.freecol.client.gui.images.RiverAnimationImageCreator.determine	1	2	2	2

net.sf.freecol.client.gui.images.RiverAnimationImageCreator.directions	0	1	1	1
net.sf.freecol.client.gui.images.RiverAnimationImageCreator.generateI	6	4	4	7
net.sf.freecol.client.gui.images.RiverAnimationImageCreator.getAnimat	4	2	1	4
net.sf.freecol.client.gui.images.RiverAnimationImageCreator.getRiverP	0	1	1	1
net.sf.freecol.client.gui.images.RiverAnimationImageCreator.toLargerM	0	1	1	1
net.sf.freecol.client.gui.label.AbstractGoodsLabel.AbstractGoodsLabel	0	1	1	1
net.sf.freecol.client.gui.label.AbstractGoodsLabel.equals(Object)	3	3	5	6
net.sf.freecol.client.gui.label.AbstractGoodsLabel.getAbstractGoods()	0	1	1	1
net.sf.freecol.client.gui.label.AbstractGoodsLabel.getAmount()	0	1	1	1
net.sf.freecol.client.gui.label.AbstractGoodsLabel.getImageLibrary()	0	1	1	1
net.sf.freecol.client.gui.label.AbstractGoodsLabel.getType()	0	1	1	1
net.sf.freecol.client.gui.label.AbstractGoodsLabel.hashCode()	3	1	1	4
net.sf.freecol.client.gui.label.AbstractGoodsLabel.isFullChosen()	0	1	1	1
net.sf.freecol.client.gui.label.AbstractGoodsLabel.isPartialChosen()	0	1	1	1
net.sf.freecol.client.gui.label.AbstractGoodsLabel.isSuperFullChosen()	0	1	1	1
net.sf.freecol.client.gui.label.AbstractGoodsLabel.setAmount(int)	0	1	1	1
net.sf.freecol.client.gui.label.AbstractGoodsLabel.setDefaultAmount()	0	1	1	1
net.sf.freecol.client.gui.label.AbstractGoodsLabel.setFullChosen(boole	0	1	1	1
net.sf.freecol.client.gui.label.AbstractGoodsLabel.setPartialChosen(bo	0	1	1	1
net.sf.freecol.client.gui.label.AbstractGoodsLabel.setSuperFullChosen(0	1	1	1
net.sf.freecol.client.gui.label.CargoLabel.removeCargo(Component, Ca	0	1	1	1
net.sf.freecol.client.gui.label.FreeColLabel.FreeColLabel()	0	1	1	1
net.sf.freecol.client.gui.label.FreeColLabel.FreeColLabel(Icon)	0	1	1	1
net.sf.freecol.client.gui.label.GoodsLabel.GoodsLabel(FreeColClient, G	0	1	1	1
net.sf.freecol.client.gui.label.GoodsLabel.addCargo(Component, Unit, C	2	2	2	3
net.sf.freecol.client.gui.label.GoodsLabel.getGoods()	0	1	1	1
net.sf.freecol.client.gui.label.GoodsLabel.initialize()	6	1	9	9
net.sf.freecol.client.gui.label.GoodsLabel.isOnCarrier()	1	1	2	2
net.sf.freecol.client.gui.label.GoodsLabel.removeCargo(Component, Ca	0	1	1	1
net.sf.freecol.client.gui.label.GoodsTypeLabel.GoodsTypeLabel(FreeCo	0	1	1	1
net.sf.freecol.client.gui.label.GoodsTypeLabel.GoodsTypeLabel(GoodsT	0	1	1	1
net.sf.freecol.client.gui.label.GoodsTypeLabel.GoodsTypeLabel(ImageL	0	1	1	1
net.sf.freecol.client.gui.label.GoodsTypeLabel.equals(Object)	2	3	2	3
net.sf.freecol.client.gui.label.GoodsTypeLabel.getImageLibrary()	0	1	1	1
net.sf.freecol.client.gui.label.GoodsTypeLabel.getType()	0	1	1	1
net.sf.freecol.client.gui.label.GoodsTypeLabel.hashCode()	0	1	1	1
net.sf.freecol.client.gui.label.MarketLabel.MarketLabel(FreeColClient, C	1	2	1	2
net.sf.freecol.client.gui.label.MarketLabel.addBorder()	0	1	1	1

net.sf.freecol.client.gui.label.MarketLabel.addCargo(Component, Unit,	4	4	4	5
net.sf.freecol.client.gui.label.MarketLabel.getMarket()	0	1	1	1
net.sf.freecol.client.gui.label.MarketLabel.isOnCarrier()	0	1	1	1
net.sf.freecol.client.gui.label.MarketLabel.propertyChange(PropertyCha	0	1	1	1
net.sf.freecol.client.gui.label.MarketLabel.setDefaultAmount()	0	1	1	1
net.sf.freecol.client.gui.label.MarketLabel.update()	4	1	4	4
net.sf.freecol.client.gui.label.ProductionLabel.ProductionLabel(FreeCol	0	1	1	1
net.sf.freecol.client.gui.label.ProductionLabel.ProductionLabel(FreeCol	0	1	1	1
net.sf.freecol.client.gui.label.ProductionLabel.ProductionLabel(FreeCol	21	1	11	21
net.sf.freecol.client.gui.label.ProductionLabel.getMinimumSize()	0	1	1	1
net.sf.freecol.client.gui.label.ProductionLabel.getPreferredSize()	1	1	2	2
net.sf.freecol.client.gui.label.ProductionLabel.getProductionStringWidt	1	1	2	2
net.sf.freecol.client.gui.label.ProductionLabel.numberOfGoodsIconsToI	0	1	1	1
net.sf.freecol.client.gui.label.ProductionLabel.paintComponent(Graphics	4	1	4	5
net.sf.freecol.client.gui.label.UnitLabel.UnitLabel(FreeColClient, Unit)	0	1	1	1
net.sf.freecol.client.gui.label.UnitLabel.UnitLabel(FreeColClient, Unit, b	0	1	1	1
net.sf.freecol.client.gui.label.UnitLabel.UnitLabel(FreeColClient, Unit, b	0	1	1	1
net.sf.freecol.client.gui.label.UnitLabel.actionPerformed(ActionEvent)	21	1	9	25
net.sf.freecol.client.gui.label.UnitLabel.addCargo(Component, Unit, Car	6	3	4	4
net.sf.freecol.client.gui.label.UnitLabel.getGUI()	0	1	1	1
net.sf.freecol.client.gui.label.UnitLabel.getImageLibrary()	0	1	1	1
net.sf.freecol.client.gui.label.UnitLabel.getUnit()	0	1	1	1
net.sf.freecol.client.gui.label.UnitLabel.isOnCarrier()	1	1	2	2
net.sf.freecol.client.gui.label.UnitLabel.paintComponent(Graphics)	17	2	15	16
net.sf.freecol.client.gui.label.UnitLabel.removeCargo(Component, Carg	0	1	1	1
net.sf.freecol.client.gui.label.UnitLabel.setDescriptionLabel(String)	0	1	1	1
net.sf.freecol.client.gui.label.UnitLabel.setEnabled(boolean)	3	1	3	3
net.sf.freecol.client.gui.label.UnitLabel.setSelected(boolean)	0	1	1	1
net.sf.freecol.client.gui.label.UnitLabel.setSmall(boolean)	7	1	4	4
net.sf.freecol.client.gui.label.UnitLabel.updateIcon()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.CanvasMapView.CanvasMapView	0	1	1	1
net.sf.freecol.client.gui.mapviewer.CanvasMapView.changeSize(Dime	0	1	1	1
net.sf.freecol.client.gui.mapviewer.CanvasMapView.drawRenderingTi	1	1	1	2
net.sf.freecol.client.gui.mapviewer.CanvasMapView.isMapAvailable()	1	1	3	3
net.sf.freecol.client.gui.mapviewer.CanvasMapView.paintBlackBackg	0	1	1	1
net.sf.freecol.client.gui.mapviewer.CanvasMapView.paintComponent	4	1	4	4
net.sf.freecol.client.gui.mapviewer.CanvasMapView.paintImmediately	1	2	1	2
net.sf.freecol.client.gui.mapviewer.CanvasMapView.paintMainMenuB	2	1	2	2

net.sf.freecol.client.gui.mapviewer.ChatDisplay.ChatDisplay(FreeColCli	0	1	1	1
net.sf.freecol.client.gui.mapviewer.ChatDisplay.addMessage(GUIMessage	1	1	2	2
net.sf.freecol.client.gui.mapviewer.ChatDisplay.display(Graphics2D, Dir	4	2	3	4
net.sf.freecol.client.gui.mapviewer.ChatDisplay.prepareMessages()	4	1	3	3
net.sf.freecol.client.gui.mapviewer.GUIMessage.GUIMessage(String, Co	0	1	1	1
net.sf.freecol.client.gui.mapviewer.GUIMessage.getColor()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.GUIMessage.getCreationTime()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.GUIMessage.getMessage()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.MapAsyncPainter	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.MapRendererThre	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.MapRendererThre	1	1	2	2
net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.MapRendererThre	11	5	6	9
net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.MapRendererThre	3	1	2	4
net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.MapRendererThre	1	1	2	2
net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.determineMapFoc	1	1	1	2
net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.getBackBufferIma	23	6	8	14
net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.getNewFocusPoin	2	1	2	2
net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.isStopped()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.plusOffsets(Point,	1	9	1	9
net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.scrollFocusOnBuf	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.scrollFocusOnOrig	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.setScrollDirection	1	1	2	2
net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.stop()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.MapViewer(FreeColClien	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.TextSpecification.TextSp	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.TileClippingBounds.TileC	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.TileClippingBounds.getE	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.TileClippingBounds.getE	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.TileClippingBounds.getE	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.TileClippingBounds.getS	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.TileClippingBounds.getT	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.TileClippingBounds.getU	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.applyRenderingHints(Gra	1	1	2	2
net.sf.freecol.client.gui.mapviewer.MapViewer.calculateUnitImagePosit	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.changeScale(float)	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.changeSize(Dimension)	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.convertToMapTile(int, int	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.createCapitalLabel(int, ir	1	1	2	2

net.sf.freecol.client.gui.mapviewer.MapViewer.createLabel(Graphics2D,	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.createLabel(Graphics2D,	4	1	3	4
net.sf.freecol.client.gui.mapviewer.MapViewer.createReligiousMissionL	3	1	3	3
net.sf.freecol.client.gui.mapviewer.MapViewer.displayDebugAiDefensiv	16	2	8	10
net.sf.freecol.client.gui.mapviewer.MapViewer.displayGrid(Graphics2D,	11	1	6	6
net.sf.freecol.client.gui.mapviewer.MapViewer.displayMap(Graphics2D,	4	4	4	4
net.sf.freecol.client.gui.mapviewer.MapViewer.displayNonAnimationMa	47	8	20	29
net.sf.freecol.client.gui.mapviewer.MapViewer.displayPath(Graphics2D,	33	4	10	13
net.sf.freecol.client.gui.mapviewer.MapViewer.displaySettlementLabels	41	3	17	20
net.sf.freecol.client.gui.mapviewer.MapViewer.displayTerritorialBorders	48	1	19	32
net.sf.freecol.client.gui.mapviewer.MapViewer.displayToNonAnimationE	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.displayUnit(Graphics2D,	19	1	20	21
net.sf.freecol.client.gui.mapviewer.MapViewer.getMapViewerBounds()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.getMapViewerRepaintMa	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.getMapViewerState()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.getTileBounds()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.getVisibleCursorTile(Ma	1	1	1	2
net.sf.freecol.client.gui.mapviewer.MapViewer.paintBlackBackground(C	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.paintEachTile(Graphics2	2	2	2	3
net.sf.freecol.client.gui.mapviewer.MapViewer.paintEachTile(Graphics2	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.paintEachTileWithExtenc	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.paintEachTileWithSuperf	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.paintImmediatelyToBuffe	4	3	3	5
net.sf.freecol.client.gui.mapviewer.MapViewer.paintMap(Graphics2D, D	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.paintMap(Graphics2D, D	42	6	27	31
net.sf.freecol.client.gui.mapviewer.MapViewer.paintSingleTile(Graphics	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.shouldFogOfWarBeDispl	1	1	3	3
net.sf.freecol.client.gui.mapviewer.MapViewer.stopMapAsyncPainter()	1	1	2	2
net.sf.freecol.client.gui.mapviewer.MapViewer.updateScaledVariables()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewer.useMapAsyncPainter()	2	2	2	3
net.sf.freecol.client.gui.mapviewer.MapViewer.verifyAndMarkAsClean(D	3	1	3	3
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.MapViewerBoun	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.calculateDrawnT	1	2	1	2
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.calculateTilePos	2	3	1	3
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.changeSize(Dime	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.convertToMapTil	25	2	7	13
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.getBottomRightV	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.getFocus()	0	1	1	1

net.sf.freecol.client.gui.mapviewer.MapViewerBounds.getFocusMapPo	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.getSize()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.getTileBounds()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.getTopLeftVisible	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.getTopLeftVisible	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.inRange(int, int, i	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.isTileVisible(Tile)	2	2	4	5
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.onScreen(Tile)	1	1	4	4
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.positionMap()	7	2	3	8
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.resetScrollSpeed	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.scrollMap(Direct	16	7	2	13
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.setFocus(Tile)	2	2	1	3
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.setFocusMapPoi	1	2	1	2
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.setOffsetFocus(T	14	2	5	9
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.tileToPoint(Tile)	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.updateSizeVariat	2	1	2	3
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.MapView	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.getBack	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.getDirty	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.getNon/	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.initialize	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.isAllDirt	2	1	6	6
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.isBuffer	1	1	3	3
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.isRepai	1	1	2	2
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.markAs	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.markAs	1	2	1	2
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.markAs	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.markAs	2	1	2	2
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.markAs	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.moveCo	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.moveCo	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.prepare	3	4	4	4
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.reuseNo	1	1	2	2
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.setRepa	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.updated	3	1	3	3
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.updated	4	1	3	3
net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils.MapViewerSc	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils.getBorderPo	0	1	1	1

net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils.getBorderStr	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils.getControlPo	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils.getFog()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils.getFontItalic	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils.getFontNorm	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils.getFontProde	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils.getFontTiny()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils.getGridStrok	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils.updateScale	4	1	3	4
net.sf.freecol.client.gui.mapviewer.MapViewerState.MapViewerState(Cl	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerState.changeGotoPath(P	1	2	1	2
net.sf.freecol.client.gui.mapviewer.MapViewerState.displayChat(GUIMe	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerState.findUnitInFront(Tile	19	7	10	13
net.sf.freecol.client.gui.mapviewer.MapViewerState.getActiveUnit()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerState.getChatDisplay()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerState.getCursor()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerState.getCursorTile()	3	1	2	4
net.sf.freecol.client.gui.mapviewer.MapViewerState.getGotoPath()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerState.getSelectedTile()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerState.getUnitAnimator()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerState.getUnitPath()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerState.getViewMode()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerState.isRangedAttackMo	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerState.setActiveUnit(Unit)	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerState.setCursorBlinking(I	2	1	2	2
net.sf.freecol.client.gui.mapviewer.MapViewerState.setRangedAttackM	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerState.setSelectedTile(Tile	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerState.setUnitPath(PathNo	0	1	1	1
net.sf.freecol.client.gui.mapviewer.MapViewerState.setViewMode(View	0	1	1	1
net.sf.freecol.client.gui.mapviewer.RoadPainter.RoadPainter(Dimensior	0	1	1	1
net.sf.freecol.client.gui.mapviewer.RoadPainter.displayRoad(Graphics2	10	1	6	10
net.sf.freecol.client.gui.mapviewer.TerrainCursor.TerrainCursor()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.TerrainCursor.actionPerformed(Actio	3	2	2	4
net.sf.freecol.client.gui.mapviewer.TerrainCursor.addActionListener(Ac	0	1	1	1
net.sf.freecol.client.gui.mapviewer.TerrainCursor.isActive()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.TerrainCursor.removeActionListener	0	1	1	1
net.sf.freecol.client.gui.mapviewer.TerrainCursor.startBlinking()	1	1	2	2
net.sf.freecol.client.gui.mapviewer.TerrainCursor.stopBlinking()	1	1	2	2

net.sf.freecol.client.gui.mapviewer.TileBounds.TileBounds(Dimension, t	0	1	1	1
net.sf.freecol.client.gui.mapviewer.TileBounds.calculateUnitLabelPositi	1	2	1	2
net.sf.freecol.client.gui.mapviewer.TileBounds.getHalfHeight()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.TileBounds.getHalfWidth()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.TileBounds.getHeight()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.TileBounds.getWidth()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.TileViewer.TileViewer(FreeColClient,	0	1	1	1
net.sf.freecol.client.gui.mapviewer.TileViewer.allDirectionsWithLand(Til	1	1	2	2
net.sf.freecol.client.gui.mapviewer.TileViewer.createColonyTileImage(T	3	1	3	3
net.sf.freecol.client.gui.mapviewer.TileViewer.createTileImage(Tile, Play	3	1	3	3
net.sf.freecol.client.gui.mapviewer.TileViewer.createTileImageWithBeac	4	2	4	4
net.sf.freecol.client.gui.mapviewer.TileViewer.displayAnimatedBaseTile	15	2	10	11
net.sf.freecol.client.gui.mapviewer.TileViewer.displayCenteredImage(Gr	0	1	1	1
net.sf.freecol.client.gui.mapviewer.TileViewer.displayCenteredImage(Gr	0	1	1	1
net.sf.freecol.client.gui.mapviewer.TileViewer.displayColonyTile(Graphic	5	2	4	6
net.sf.freecol.client.gui.mapviewer.TileViewer.displayColonyTiles(Graph	6	1	4	4
net.sf.freecol.client.gui.mapviewer.TileViewer.displayLargeCenteredIma	1	1	1	2
net.sf.freecol.client.gui.mapviewer.TileViewer.displayOptionalTileText(G	19	2	10	15
net.sf.freecol.client.gui.mapviewer.TileViewer.displaySettlementWithCh	19	2	8	10
net.sf.freecol.client.gui.mapviewer.TileViewer.displayTile(Graphics2D, T	5	2	4	6
net.sf.freecol.client.gui.mapviewer.TileViewer.displayTileItem(Graphics2	18	6	8	10
net.sf.freecol.client.gui.mapviewer.TileViewer.displayTileItems(Graphics	12	5	9	9
net.sf.freecol.client.gui.mapviewer.TileViewer.displayTileWithBeach(Gra	5	2	5	6
net.sf.freecol.client.gui.mapviewer.TileViewer.displayUnknownTileBord	5	2	4	5
net.sf.freecol.client.gui.mapviewer.TileViewer.drawBaseTileTransitionAt	1	1	2	2
net.sf.freecol.client.gui.mapviewer.TileViewer.drawBaseTileTransitions(2	2	2	3
net.sf.freecol.client.gui.mapviewer.TileViewer.drawForestCornerImageF	6	3	4	6
net.sf.freecol.client.gui.mapviewer.TileViewer.drawForestCornerImages	0	1	1	1
net.sf.freecol.client.gui.mapviewer.TileViewer.drawRiverMouth(Graphic	8	5	5	8
net.sf.freecol.client.gui.mapviewer.TileViewer.hasRiverDelta(Tile)	8	5	5	8
net.sf.freecol.client.gui.mapviewer.TileViewer.hasSameForestedTileTyp	1	1	4	4
net.sf.freecol.client.gui.mapviewer.TileViewer.updateScaledVariables()	0	1	1	1
net.sf.freecol.client.gui.mapviewer.UnitAnimator.UnitAnimator(FreeColC	0	1	1	1
net.sf.freecol.client.gui.mapviewer.UnitAnimator.createUnitAnimationLa	0	1	1	1
net.sf.freecol.client.gui.mapviewer.UnitAnimator.enterUnitOutForAnima	2	1	2	2
net.sf.freecol.client.gui.mapviewer.UnitAnimator.getAnimationPosition(0	1	1	1
net.sf.freecol.client.gui.mapviewer.UnitAnimator.isOutForAnimation(Un	0	1	1	1
net.sf.freecol.client.gui.mapviewer.UnitAnimator.isUnitsOutForAnimatic	0	1	1	1

net.sf.freecol.client.gui.mapviewer.UnitAnimator.releaseUnitOutForAnir	3	2	2	3
net.sf.freecol.client.gui.menu.DebugMenu.DebugMenu(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.menu.DebugMenu.addGameMapOptions(Game	4	3	3	4
net.sf.freecol.client.gui.menu.DebugMenu.buildDebugMenu()	8	3	6	7
net.sf.freecol.client.gui.menu.FreeColMenuBar.FreeColMenuBar(FreeC	0	1	1	1
net.sf.freecol.client.gui.menu.FreeColMenuBar.add(JMenu)	0	1	1	1
net.sf.freecol.client.gui.menu.FreeColMenuBar.buildColopediaMenu()	1	1	2	2
net.sf.freecol.client.gui.menu.FreeColMenuBar.getCheckBoxMenuItem	2	1	2	2
net.sf.freecol.client.gui.menu.FreeColMenuBar.getMenuItem(String)	4	1	3	3
net.sf.freecol.client.gui.menu.FreeColMenuBar.getMenuItem(String, Ac	0	1	1	1
net.sf.freecol.client.gui.menu.FreeColMenuBar.getRadioButtonMenuIte	2	1	2	2
net.sf.freecol.client.gui.menu.FreeColMenuBar.paintComponent(Graphi	2	1	2	2
net.sf.freecol.client.gui.menu.FreeColMenuBar.setEnabled(boolean)	0	1	1	1
net.sf.freecol.client.gui.menu.FreeColMenuBar.update()	0	1	1	1
net.sf.freecol.client.gui.menu.FreeColMenuTest.actionPerformed(Action	0	1	1	1
net.sf.freecol.client.gui.menu.FreeColMenuTest.createAndShowGUI()	0	1	1	1
net.sf.freecol.client.gui.menu.FreeColMenuTest.createContentPane()	0	1	1	1
net.sf.freecol.client.gui.menu.FreeColMenuTest.createImageIcon(String	2	2	2	2
net.sf.freecol.client.gui.menu.FreeColMenuTest.createMenuBar()	0	1	1	1
net.sf.freecol.client.gui.menu.FreeColMenuTest.getClassName(Object)	0	1	1	1
net.sf.freecol.client.gui.menu.FreeColMenuTest.itemStateChanged(Item	1	1	1	2
net.sf.freecol.client.gui.menu.FreeColMenuTest.main(String[])	0	1	1	1
net.sf.freecol.client.gui.menu.InGameMenuBar.InGameMenuBar(FreeC	0	1	1	1
net.sf.freecol.client.gui.menu.InGameMenuBar.buildGameMenu()	0	1	1	1
net.sf.freecol.client.gui.menu.InGameMenuBar.buildOrdersMenu()	4	1	4	4
net.sf.freecol.client.gui.menu.InGameMenuBar.buildReportMenu()	0	1	1	1
net.sf.freecol.client.gui.menu.InGameMenuBar.buildViewMenu()	1	1	2	2
net.sf.freecol.client.gui.menu.InGameMenuBar.paintComponent(Graphi	2	3	1	3
net.sf.freecol.client.gui.menu.InGameMenuBar.reset()	1	1	2	2
net.sf.freecol.client.gui.menu.MapEditorMenuBar.MapEditorMenuBar(F	0	1	1	1
net.sf.freecol.client.gui.menu.MapEditorMenuBar.buildGameMenu()	0	1	1	1
net.sf.freecol.client.gui.menu.MapEditorMenuBar.buildToolsMenu()	0	1	1	1
net.sf.freecol.client.gui.menu.MapEditorMenuBar.buildViewMenu()	1	1	2	2
net.sf.freecol.client.gui.menu.MapEditorMenuBar.reset()	1	1	2	2
net.sf.freecol.client.gui.menu.MenuMouseMotionListener.MenuMouseM	0	1	1	1
net.sf.freecol.client.gui.menu.MenuMouseMotionListener.mouseDragge	0	1	1	1
net.sf.freecol.client.gui.menu.MenuMouseMotionListener.mouseMoved	2	1	2	2
net.sf.freecol.client.gui.option.AbstractUnitOptionUI.AbstractUnitOptio	3	1	4	4

net.sf.freecol.client.gui.option.AbstractUnitOptionUI.AbstractUnitRender	0	1	1	1
net.sf.freecol.client.gui.option.AbstractUnitOptionUI.RoleRenderer.setL	1	1	2	2
net.sf.freecol.client.gui.option.AbstractUnitOptionUI.getComponent()	0	1	1	1
net.sf.freecol.client.gui.option.AbstractUnitOptionUI.getListCellRender	0	1	1	1
net.sf.freecol.client.gui.option.AbstractUnitOptionUI.itemStateChanged	9	1	6	6
net.sf.freecol.client.gui.option.AbstractUnitOptionUI.reset()	0	1	1	1
net.sf.freecol.client.gui.option.AbstractUnitOptionUI.updateOption()	0	1	1	1
net.sf.freecol.client.gui.option.AudioMixerOptionUI.AudioMixerOptionU	7	1	5	5
net.sf.freecol.client.gui.option.AudioMixerOptionUI.getComponent()	0	1	1	1
net.sf.freecol.client.gui.option.AudioMixerOptionUI.getJLabel()	0	1	1	1
net.sf.freecol.client.gui.option.AudioMixerOptionUI.reset()	0	1	1	1
net.sf.freecol.client.gui.option.AudioMixerOptionUI.updateMixerLabel()	0	1	1	1
net.sf.freecol.client.gui.option.AudioMixerOptionUI.updateOption()	0	1	1	1
net.sf.freecol.client.gui.option.BooleanOptionUI.BooleanOptionUI(Book	0	1	1	1
net.sf.freecol.client.gui.option.BooleanOptionUI.addActionListener(Acti	0	1	1	1
net.sf.freecol.client.gui.option.BooleanOptionUI.getComponent()	0	1	1	1
net.sf.freecol.client.gui.option.BooleanOptionUI.getValue()	0	1	1	1
net.sf.freecol.client.gui.option.BooleanOptionUI.removeActionListener()	0	1	1	1
net.sf.freecol.client.gui.option.BooleanOptionUI.reset()	0	1	1	1
net.sf.freecol.client.gui.option.BooleanOptionUI.setValue(boolean)	0	1	1	1
net.sf.freecol.client.gui.option.BooleanOptionUI.updateOption()	0	1	1	1
net.sf.freecol.client.gui.option.FileOptionUI.FileOptionUI(GUI, FileOption	13	1	7	8
net.sf.freecol.client.gui.option.FileOptionUI.getComponent()	0	1	1	1
net.sf.freecol.client.gui.option.FileOptionUI.reset()	1	1	2	2
net.sf.freecol.client.gui.option.FileOptionUI.setValue(File)	0	1	1	1
net.sf.freecol.client.gui.option.FileOptionUI.updateOption()	2	1	3	3
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.BlinkingL	0	1	1	1
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.actionPer	3	1	3	3
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.getMinim	0	1	1	1
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.getPrefer	0	1	1	1
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.keyPress	0	1	1	1
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.keyRelea	1	1	2	2
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.keyTyped	0	1	1	1
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.mouseCli	1	1	2	2
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.mouseEn	0	1	1	1
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.mouseEx	0	1	1	1
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.mousePr	0	1	1	1
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.mouseRe	0	1	1	1

net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.startBlink	0	1	1	1
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.stopBlink	0	1	1	1
net.sf.freecol.client.gui.option.FreeColActionUI.FreeColActionUI(FreeC	0	1	1	1
net.sf.freecol.client.gui.option.FreeColActionUI.actionPerformed(Action	2	1	3	3
net.sf.freecol.client.gui.option.FreeColActionUI.getComponent()	0	1	1	1
net.sf.freecol.client.gui.option.FreeColActionUI.getHumanKeyStrokeTe	2	2	1	3
net.sf.freecol.client.gui.option.FreeColActionUI.getRecordImage()	0	1	1	1
net.sf.freecol.client.gui.option.FreeColActionUI.getRemoveImage()	0	1	1	1
net.sf.freecol.client.gui.option.FreeColActionUI.removeKeyStroke(KeyS	2	1	5	5
net.sf.freecol.client.gui.option.FreeColActionUI.reset()	0	1	1	1
net.sf.freecol.client.gui.option.FreeColActionUI.setOptionGroupUI(Option	0	1	1	1
net.sf.freecol.client.gui.option.FreeColActionUI.updateOption()	0	1	1	1
net.sf.freecol.client.gui.option.IntegerOptionUI.IntegerOptionUI(Integer	3	1	2	3
net.sf.freecol.client.gui.option.IntegerOptionUI.getComponent()	0	1	1	1
net.sf.freecol.client.gui.option.IntegerOptionUI.reset()	0	1	1	1
net.sf.freecol.client.gui.option.IntegerOptionUI.updateOption()	0	1	1	1
net.sf.freecol.client.gui.option.LanguageOptionUI.LanguageOptionUI(L	0	1	1	1
net.sf.freecol.client.gui.option.LanguageOptionUI.getComponent()	0	1	1	1
net.sf.freecol.client.gui.option.LanguageOptionUI.reset()	0	1	1	1
net.sf.freecol.client.gui.option.LanguageOptionUI.updateOption()	0	1	1	1
net.sf.freecol.client.gui.option.ListOptionUI.ListOptionUI(GUI, ListOption	32	9	13	20
net.sf.freecol.client.gui.option.ListOptionUI.canModifyChoice(AbstractC	0	1	1	1
net.sf.freecol.client.gui.option.ListOptionUI.getComponent()	0	1	1	1
net.sf.freecol.client.gui.option.ListOptionUI.getJLabel()	0	1	1	1
net.sf.freecol.client.gui.option.ListOptionUI.getValue()	1	1	2	2
net.sf.freecol.client.gui.option.ListOptionUI.reset()	1	1	2	2
net.sf.freecol.client.gui.option.ListOptionUI.setCellRenderer(GUI, Abstr	2	1	3	3
net.sf.freecol.client.gui.option.ListOptionUI.updateOption()	0	1	1	1
net.sf.freecol.client.gui.option.ListOptionUI.valueChanged(ListSelection	3	1	4	4
net.sf.freecol.client.gui.option.ModOptionUI.BoxRenderer.BoxRenderer	0	1	1	1
net.sf.freecol.client.gui.option.ModOptionUI.BoxRenderer.setLabelValu	1	1	2	2
net.sf.freecol.client.gui.option.ModOptionUI.ModOptionRenderer.ModC	0	1	1	1
net.sf.freecol.client.gui.option.ModOptionUI.ModOptionRenderer.setLa	2	1	2	2
net.sf.freecol.client.gui.option.ModOptionUI.ModOptionUI(GUI, ModOp	2	1	3	3
net.sf.freecol.client.gui.option.ModOptionUI.getComponent()	0	1	1	1
net.sf.freecol.client.gui.option.ModOptionUI.getListCellRenderer()	0	1	1	1
net.sf.freecol.client.gui.option.ModOptionUI.labelModFile(GUI, JLabel,	4	1	4	4
net.sf.freecol.client.gui.option.ModOptionUI.reset()	0	1	1	1

net.sf.freecol.client.gui.option.ModOptionUI.updateOption()	0	1	1	1
net.sf.freecol.client.gui.option.OptionGroupUI.OptionGroupUI(GUI, Opti	1	1	2	2
net.sf.freecol.client.gui.option.OptionGroupUI.OptionTree.OptionTree(D	0	1	1	1
net.sf.freecol.client.gui.option.OptionGroupUI.OptionTree.convertValue	0	1	1	1
net.sf.freecol.client.gui.option.OptionGroupUI.addOptionUI(Option, boc	12	3	8	8
net.sf.freecol.client.gui.option.OptionGroupUI.buildTree(OptionGroup, D	7	4	3	4
net.sf.freecol.client.gui.option.OptionGroupUI.getOptionUI(String)	0	1	1	1
net.sf.freecol.client.gui.option.OptionGroupUI.getOptionUI(String, Clas	0	1	1	1
net.sf.freecol.client.gui.option.OptionGroupUI.getTree()	0	1	1	1
net.sf.freecol.client.gui.option.OptionGroupUI.removeKeyStroke(KeySt	3	1	3	3
net.sf.freecol.client.gui.option.OptionGroupUI.reset()	1	1	2	2
net.sf.freecol.client.gui.option.OptionGroupUI.selectOption(String)	1	1	2	2
net.sf.freecol.client.gui.option.OptionGroupUI.updateOption()	1	1	2	2
net.sf.freecol.client.gui.option.OptionGroupUI.valueChanged(TreeSelec	8	1	5	5
net.sf.freecol.client.gui.option.OptionUI.OptionUI(T, boolean)	0	1	1	1
net.sf.freecol.client.gui.option.OptionUI.getJLabel()	0	1	1	1
net.sf.freecol.client.gui.option.OptionUI.getListCellRenderer()	0	1	1	1
net.sf.freecol.client.gui.option.OptionUI.getOption()	0	1	1	1
net.sf.freecol.client.gui.option.OptionUI.getOptionUI(GUI, Option, boole	19	17	15	17
net.sf.freecol.client.gui.option.OptionUI.initialize()	0	1	1	1
net.sf.freecol.client.gui.option.OptionUI.isEditable()	1	1	2	2
net.sf.freecol.client.gui.option.OptionUI.isEnabled()	1	1	2	2
net.sf.freecol.client.gui.option.OptionUI.setEditable(boolean)	0	1	1	1
net.sf.freecol.client.gui.option.OptionUI.setEnabler(BooleanOptionUI)	0	1	1	1
net.sf.freecol.client.gui.option.OptionUI.setLabel(JLabel)	0	1	1	1
net.sf.freecol.client.gui.option.OptionUI.setOption(T)	0	1	1	1
net.sf.freecol.client.gui.option.PercentageOptionUI.PercentageOptionU	2	1	2	2
net.sf.freecol.client.gui.option.PercentageOptionUI.reset()	0	1	1	1
net.sf.freecol.client.gui.option.RangeOptionUI.RangeOptionUI(RangeO	4	1	3	3
net.sf.freecol.client.gui.option.RangeOptionUI.reset()	0	1	1	1
net.sf.freecol.client.gui.option.RangeOptionUI.updateOption()	0	1	1	1
net.sf.freecol.client.gui.option.SelectOptionUI.SelectOptionUI(SelectOp	3	1	3	3
net.sf.freecol.client.gui.option.SelectOptionUI.getComponent()	0	1	1	1
net.sf.freecol.client.gui.option.SelectOptionUI.reset()	0	1	1	1
net.sf.freecol.client.gui.option.SelectOptionUI.updateOption()	0	1	1	1
net.sf.freecol.client.gui.option.SliderOptionUI.SliderOptionUI(T, boolear	0	1	1	1
net.sf.freecol.client.gui.option.SliderOptionUI.getComponent()	0	1	1	1
net.sf.freecol.client.gui.option.SliderOptionUI.getJLabel()	0	1	1	1

net.sf.freecol.client.gui.option.SliderOptionUI.reset()	0	1	1	1
net.sf.freecol.client.gui.option.SliderOptionUI.updateOption()	0	1	1	1
net.sf.freecol.client.gui.option.StringOptionUI.StringOptionUI(StringOpt	0	1	1	1
net.sf.freecol.client.gui.option.StringOptionUI.getComponent()	0	1	1	1
net.sf.freecol.client.gui.option.StringOptionUI.reset()	0	1	1	1
net.sf.freecol.client.gui.option.StringOptionUI.updateOption()	0	1	1	1
net.sf.freecol.client.gui.option.TextOptionUI.TextOptionUI(TextOption, b	0	1	1	1
net.sf.freecol.client.gui.option.TextOptionUI.getComponent()	0	1	1	1
net.sf.freecol.client.gui.option.TextOptionUI.reset()	0	1	1	1
net.sf.freecol.client.gui.option.TextOptionUI.updateOption()	0	1	1	1
net.sf.freecol.client.gui.option.UnitTypeOptionUI.ChoiceRenderer.setLa	1	1	2	2
net.sf.freecol.client.gui.option.UnitTypeOptionUI.UnitTypeOptionUI(Unit	0	1	1	1
net.sf.freecol.client.gui.option.UnitTypeOptionUI.getComponent()	0	1	1	1
net.sf.freecol.client.gui.option.UnitTypeOptionUI.reset()	0	1	1	1
net.sf.freecol.client.gui.option.UnitTypeOptionUI.updateOption()	0	1	1	1
net.sf.freecol.client.gui.panel.AboutPanel.AboutPanel(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.panel.AboutPanel.actionPerformed(ActionEvent)	3	1	5	5
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueMouseAdap	0	1	1	1
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueMouseAdap	17	3	11	14
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueuePanel(FreeC	13	1	6	7
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueTransferHar	0	1	1	1
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueTransferHar	0	1	1	1
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueTransferHar	1	2	1	2
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueTransferHar	0	1	1	1
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueTransferHar	0	1	1	1
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueTransferHar	1	1	2	2
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueTransferHar	2	2	2	3
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueTransferHar	0	1	1	1
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueTransferHar	1	1	1	2
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueTransferHar	41	12	18	28
net.sf.freecol.client.gui.panel.BuildQueuePanel.DefaultBuildQueueCellF	0	1	1	1
net.sf.freecol.client.gui.panel.BuildQueuePanel.DefaultBuildQueueCellF	8	1	5	6
net.sf.freecol.client.gui.panel.BuildQueuePanel.IndexedBuildable.Index	0	1	1	1
net.sf.freecol.client.gui.panel.BuildQueuePanel.IndexedBuildable.getBu	0	1	1	1
net.sf.freecol.client.gui.panel.BuildQueuePanel.IndexedBuildable.getInc	0	1	1	1
net.sf.freecol.client.gui.panel.BuildQueuePanel.actionPerformed(Action	9	3	5	8
net.sf.freecol.client.gui.panel.BuildQueuePanel.checkAbilities(Buildable	6	1	4	4
net.sf.freecol.client.gui.panel.BuildQueuePanel.convertJComp(JComp	6	1	1	4

net.sf.freecol.client.gui.panel.BuildQueuePanel.getBuildableTypes(JList	2	2	3	3
net.sf.freecol.client.gui.panel.BuildQueuePanel.getColony()	0	1	1	1
net.sf.freecol.client.gui.panel.BuildQueuePanel.getMaximumIndex(Build	0	1	1	1
net.sf.freecol.client.gui.panel.BuildQueuePanel.getMinimumIndex(Build	0	1	1	1
net.sf.freecol.client.gui.panel.BuildQueuePanel.hasBuildingType(Buildin	6	5	5	5
net.sf.freecol.client.gui.panel.BuildQueuePanel.itemStateChanged(Item	2	1	3	3
net.sf.freecol.client.gui.panel.BuildQueuePanel.removeBuildable(Object	0	1	1	1
net.sf.freecol.client.gui.panel.BuildQueuePanel.setBuyLabel(BuildableT	1	1	2	2
net.sf.freecol.client.gui.panel.BuildQueuePanel.updateAllLists()	8	1	8	8
net.sf.freecol.client.gui.panel.BuildQueuePanel.updateBuildingList()	29	6	17	20
net.sf.freecol.client.gui.panel.BuildQueuePanel.updateCompact(boolean)	0	1	1	1
net.sf.freecol.client.gui.panel.BuildQueuePanel.updateDetailView()	1	1	1	2
net.sf.freecol.client.gui.panel.BuildQueuePanel.updateLists(boolean)	0	1	1	1
net.sf.freecol.client.gui.panel.BuildQueuePanel.updateUnitList()	25	3	15	16
net.sf.freecol.client.gui.panel.BuildingPanel.BuildingPanel(FreeColClien	0	1	1	1
net.sf.freecol.client.gui.panel.BuildingPanel.UpkeepLabel.UpkeepLabel	0	1	1	1
net.sf.freecol.client.gui.panel.BuildingPanel.UpkeepLabel.paintCompor	0	1	1	1
net.sf.freecol.client.gui.panel.BuildingPanel.addPropertyChangeListener	1	1	2	2
net.sf.freecol.client.gui.panel.BuildingPanel.cleanup()	0	1	1	1
net.sf.freecol.client.gui.panel.BuildingPanel.createToolTip()	0	1	1	1
net.sf.freecol.client.gui.panel.BuildingPanel.getBuilding()	0	1	1	1
net.sf.freecol.client.gui.panel.BuildingPanel.getImageLibrary()	0	1	1	1
net.sf.freecol.client.gui.panel.BuildingPanel.getUnitLabels()	0	1	1	1
net.sf.freecol.client.gui.panel.BuildingPanel.initialize()	0	1	1	1
net.sf.freecol.client.gui.panel.BuildingPanel.paintComponent(Graphics)	0	1	1	1
net.sf.freecol.client.gui.panel.BuildingPanel.propertyChange(PropertyC	0	1	1	1
net.sf.freecol.client.gui.panel.BuildingPanel.removePropertyChangeLis	1	1	2	2
net.sf.freecol.client.gui.panel.BuildingPanel.update()	19	1	13	13
net.sf.freecol.client.gui.panel.CargoPanel.CargoPanel(FreeColClient, bo	1	1	2	2
net.sf.freecol.client.gui.panel.CargoPanel.accepts(Goods)	1	1	2	2
net.sf.freecol.client.gui.panel.CargoPanel.accepts(Unit)	1	1	2	2
net.sf.freecol.client.gui.panel.CargoPanel.add(Component, boolean)	2	2	4	5
net.sf.freecol.client.gui.panel.CargoPanel.addPropertyChangeListener	1	1	2	2
net.sf.freecol.client.gui.panel.CargoPanel.cleanup()	0	1	1	1
net.sf.freecol.client.gui.panel.CargoPanel.getCarrier()	0	1	1	1
net.sf.freecol.client.gui.panel.CargoPanel.initialize()	0	1	1	1
net.sf.freecol.client.gui.panel.CargoPanel.isActive()	0	1	1	1
net.sf.freecol.client.gui.panel.CargoPanel.propertyChange(PropertyCha	0	1	1	1

net.sf.freecol.client.gui.panel.CargoPanel.remove(Component)	1	1	2	2
net.sf.freecol.client.gui.panel.CargoPanel.removeNotify()	0	1	1	1
net.sf.freecol.client.gui.panel.CargoPanel.removePropertyChangeListener()	1	1	2	2
net.sf.freecol.client.gui.panel.CargoPanel.setCarrier(Unit)	1	1	2	2
net.sf.freecol.client.gui.panel.CargoPanel.suggested(GoodsType)	0	1	1	1
net.sf.freecol.client.gui.panel.CargoPanel.update()	11	1	6	6
net.sf.freecol.client.gui.panel.CargoPanel.updateTitle()	1	1	2	2
net.sf.freecol.client.gui.panel.ChatPanel.ChatPanel(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.panel.ChatPanel.actionPerformed(ActionEvent)	4	1	3	4
net.sf.freecol.client.gui.panel.ChatPanel.getChatText()	0	1	1	1
net.sf.freecol.client.gui.panel.ChatPanel.requestFocus()	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuild	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuild	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuild	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuild	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuild	7	4	3	4
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuild	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuild	1	1	2	2
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuild	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuild	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuild	1	2	2	2
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuild	3	1	3	3
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.BuildingsPar	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.cleanup()	3	1	3	3
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.initialize()	2	2	2	3
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.removeNotify	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.update()	3	1	3	3
net.sf.freecol.client.gui.panel.ColonyPanel.ColonyCargoPanel.ColonyC	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.ColonyCargoPanel.update()	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.ColonyInPortPanel.ColonyIn	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.ColonyInPortPanel.accepts()	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.ColonyInPortPanel.addProp	1	1	2	2
net.sf.freecol.client.gui.panel.ColonyPanel.ColonyInPortPanel.initialize()	1	1	2	2
net.sf.freecol.client.gui.panel.ColonyPanel.ColonyInPortPanel.removeP	1	1	2	2
net.sf.freecol.client.gui.panel.ColonyPanel.ColonyInPortPanel.selectLa	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.ColonyPanel(FreeColClient,	7	1	6	6
net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel.Outside	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel.accept	0	1	1	1

net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel.accept	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel.accept	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel.add(Co	13	5	6	7
net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel.addPro	1	1	2	2
net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel.cleanup	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel.initializ	1	1	2	2
net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel.remove	1	1	2	2
net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel.selectL	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel.sugges	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.PopulationPanel.PopulationI	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.PopulationPanel.cleanup()	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.PopulationPanel.createToolT	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.PopulationPanel.initialize()	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.PopulationPanel.removeNot	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.PopulationPanel.update()	6	2	5	6
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.	7	4	3	4
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.	1	1	2	2
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.	1	1	2	2
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.	1	1	2	2
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.	17	6	10	13
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.	10	2	7	7
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.	2	1	2	2
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.TilesPanel()	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.cleanup()	3	1	3	3
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.initialize()	10	6	5	6
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.paintComponent()	1	1	2	2
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.showPoorProduc	2	2	2	3
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.update()	3	1	3	3
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.Warehouse	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.accepts(Go	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.accepts(Go	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.accepts(Ur	0	1	1	1

net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.add(Comp	3	3	3	3
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.addProper	1	1	2	2
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.cleanup()	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.initialize()	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.propertyCh	2	1	2	3
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.removeNot	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.removePro	1	1	2	2
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.suggested	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.update()	8	2	5	6
net.sf.freecol.client.gui.panel.ColonyPanel.actionPerformed(ActionEvent	2	1	2	2
net.sf.freecol.client.gui.panel.ColonyPanel.addMouseListeners()	1	1	2	2
net.sf.freecol.client.gui.panel.ColonyPanel.addPropertyChangeListener	1	1	2	2
net.sf.freecol.client.gui.panel.ColonyPanel.cleanup()	4	1	5	5
net.sf.freecol.client.gui.panel.ColonyPanel.closeColonyPanel()	15	6	7	10
net.sf.freecol.client.gui.panel.ColonyPanel.generateColonyUnitsMenu()	16	1	10	11
net.sf.freecol.client.gui.panel.ColonyPanel.getColony()	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.getTilesPanel()	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.getTilesScrollGuiScaledDim	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.getUnitList()	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.getWarehousePanel()	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.initialize(Colony)	8	1	7	9
net.sf.freecol.client.gui.panel.ColonyPanel.propertyChange(PropertyCh	17	2	13	14
net.sf.freecol.client.gui.panel.ColonyPanel.removeMouseListeners()	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.removeNotify()	1	2	1	2
net.sf.freecol.client.gui.panel.ColonyPanel.removePropertyChangeListe	1	1	2	2
net.sf.freecol.client.gui.panel.ColonyPanel.setColony(Colony)	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.setSelectedUnit(Unit)	1	1	2	2
net.sf.freecol.client.gui.panel.ColonyPanel.setSelectedUnitLabel(UnitLa	6	1	4	4
net.sf.freecol.client.gui.panel.ColonyPanel.setTransferHandlers(boolean	1	1	1	2
net.sf.freecol.client.gui.panel.ColonyPanel.tryWork(Unit, WorkLocation)	3	2	3	4
net.sf.freecol.client.gui.panel.ColonyPanel.update()	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.updateBuildingsPanel()	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.updateCarrierButtons()	12	5	8	8
net.sf.freecol.client.gui.panel.ColonyPanel.updateConstructionPanel()	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.updateInPortPanel()	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.updateNetProductionPanel()	3	1	3	3
net.sf.freecol.client.gui.panel.ColonyPanel.updateOutsideColonyPanel()	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.updatePopulationPanel()	0	1	1	1

net.sf.freecol.client.gui.panel.ColonyPanel.updateProduction()	11	2	7	8
net.sf.freecol.client.gui.panel.ColonyPanel.updateTilesPanel()	0	1	1	1
net.sf.freecol.client.gui.panel.ColonyPanel.updateWarehousePanel()	0	1	1	1
net.sf.freecol.client.gui.panel.ColorCellEditor.ColorCellEditor(FreeColC	0	1	1	1
net.sf.freecol.client.gui.panel.ColorCellEditor.actionPerformed(ActionEvent	9	1	4	6
net.sf.freecol.client.gui.panel.ColorCellEditor.getCellEditorValue()	0	1	1	1
net.sf.freecol.client.gui.panel.ColorCellEditor.getTableCellEditorCompo	0	1	1	1
net.sf.freecol.client.gui.panel.ColorCellRenderer.ColorCellRenderer(boo	1	1	2	2
net.sf.freecol.client.gui.panel.ColorCellRenderer.getTableCellRendererC	1	1	2	2
net.sf.freecol.client.gui.panel.ColorChooserPanel.ColorChooserPanel(F	0	1	1	1
net.sf.freecol.client.gui.panel.ColorChooserPanel.getColor()	0	1	1	1
net.sf.freecol.client.gui.panel.ColorChooserPanel.removeNotify()	0	1	1	1
net.sf.freecol.client.gui.panel.ConstructionPanel.ConstructionPanel(Fre	0	1	1	1
net.sf.freecol.client.gui.panel.ConstructionPanel.cleanup()	2	1	3	3
net.sf.freecol.client.gui.panel.ConstructionPanel.getDefaultLabel()	0	1	1	1
net.sf.freecol.client.gui.panel.ConstructionPanel.initialize()	3	1	3	3
net.sf.freecol.client.gui.panel.ConstructionPanel.propertyChange(Propo	0	1	1	1
net.sf.freecol.client.gui.panel.ConstructionPanel.setDefaultLabel(String	0	1	1	1
net.sf.freecol.client.gui.panel.ConstructionPanel.update()	1	1	2	2
net.sf.freecol.client.gui.panel.ConstructionPanel.update(BuildableType)	7	1	4	4
net.sf.freecol.client.gui.panel.CornerMapControls.CornerMapControls(4	2	1	3
net.sf.freecol.client.gui.panel.CornerMapControls.MiniMapPanelSkin.M	0	1	1	1
net.sf.freecol.client.gui.panel.CornerMapControls.MiniMapPanelSkin.pa	1	1	2	2
net.sf.freecol.client.gui.panel.CornerMapControls.calculateFirstPosition	0	1	1	1
net.sf.freecol.client.gui.panel.CornerMapControls.calculateTotalDimens	3	3	2	3
net.sf.freecol.client.gui.panel.CornerMapControls.centerComponentOn	0	1	1	1
net.sf.freecol.client.gui.panel.CornerMapControls.getComponentsPres	7	1	7	7
net.sf.freecol.client.gui.panel.CornerMapControls.getComponentsToAc	10	2	8	9
net.sf.freecol.client.gui.panel.CornerMapControls.layoutUnitButtons(Li	3	3	2	3
net.sf.freecol.client.gui.panel.CornerMapControls.updateLayoutIfNeed	3	2	2	3
net.sf.freecol.client.gui.panel.DeclarationPanel.DeclarationPanel(FreeC	0	1	1	1
net.sf.freecol.client.gui.panel.DeclarationPanel.SignaturePanel.Signatu	0	1	1	1
net.sf.freecol.client.gui.panel.DeclarationPanel.SignaturePanel.addActi	1	1	2	2
net.sf.freecol.client.gui.panel.DeclarationPanel.SignaturePanel.getAbbr	10	5	4	10
net.sf.freecol.client.gui.panel.DeclarationPanel.SignaturePanel.initialize	0	1	1	1
net.sf.freecol.client.gui.panel.DeclarationPanel.SignaturePanel.isTooLa	0	1	1	1
net.sf.freecol.client.gui.panel.DeclarationPanel.SignaturePanel.notifySt	1	1	2	2
net.sf.freecol.client.gui.panel.DeclarationPanel.SignaturePanel.paintCo	3	2	2	4

net.sf.freecol.client.gui.panel.DeclarationPanel.SignaturePanel.scaleTo	0	1	1	1
net.sf.freecol.client.gui.panel.DeclarationPanel.SignaturePanel.startAni	8	1	4	5
net.sf.freecol.client.gui.panel.DeclarationPanel.actionPerformed(Action	2	1	2	2
net.sf.freecol.client.gui.panel.DeclarationPanel.closePanel()	1	1	2	2
net.sf.freecol.client.gui.panel.DeclarationPanel.paintComponent(Graph	0	1	1	1
net.sf.freecol.client.gui.panel.DefaultTransferHandler.DefaultTransferHa	0	1	1	1
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragGest	0	1	1	1
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragGest	0	1	1	1
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragGest	0	1	1	1
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragGest	0	1	1	1
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragHanc	4	1	3	3
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragHanc	0	1	1	1
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragHanc	0	1	1	1
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragHanc	2	2	3	3
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragHanc	0	1	1	1
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragHanc	0	1	1	1
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragHanc	8	3	4	6
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragHanc	1	1	2	2
net.sf.freecol.client.gui.panel.DefaultTransferHandler.canImport(JComp	2	1	2	3
net.sf.freecol.client.gui.panel.DefaultTransferHandler.createTransferabl	1	1	1	2
net.sf.freecol.client.gui.panel.DefaultTransferHandler.equipUnitIfPossib	7	4	8	9
net.sf.freecol.client.gui.panel.DefaultTransferHandler.exportAsDrag(JCo	3	1	2	3
net.sf.freecol.client.gui.panel.DefaultTransferHandler.getAmount(Goods	0	1	1	1
net.sf.freecol.client.gui.panel.DefaultTransferHandler.getDropTarget(JC	4	1	3	3
net.sf.freecol.client.gui.panel.DefaultTransferHandler.getSourceActions	0	1	1	1
net.sf.freecol.client.gui.panel.DefaultTransferHandler.importData(JCom	31	3	17	19
net.sf.freecol.client.gui.panel.DefaultTransferHandler.importFail(JComp	0	1	1	1
net.sf.freecol.client.gui.panel.DefaultTransferHandler.importGoods(JCo	35	7	16	18
net.sf.freecol.client.gui.panel.DefaultTransferHandler.importGoodsType	3	3	3	3
net.sf.freecol.client.gui.panel.DefaultTransferHandler.importMarket(JCo	10	7	5	7
net.sf.freecol.client.gui.panel.DefaultTransferHandler.importUnit(JComp	2	3	3	3
net.sf.freecol.client.gui.panel.DefaultTransferHandler.restoreSelection(U	2	1	3	3
net.sf.freecol.client.gui.panel.DragListener.DragListener(FreeColClient,	0	1	1	1
net.sf.freecol.client.gui.panel.DragListener.mousePressed(MouseEvent)	44	6	23	26
net.sf.freecol.client.gui.panel.DropListener.mouseReleased(MouseEvent)	3	1	3	3
net.sf.freecol.client.gui.panel.DropTarget.accepts(Goods)	0	1	1	1
net.sf.freecol.client.gui.panel.DropTarget.accepts(GoodsType)	0	1	1	1
net.sf.freecol.client.gui.panel.DropTarget.accepts(Unit)	0	1	1	1

net.sf.freecol.client.gui.panel.DropTarget.suggested(GoodsType)	0	1	1	1
net.sf.freecol.client.gui.panel.ErrorPanel.ErrorPanel(FreeColClient)	1	1	2	2
net.sf.freecol.client.gui.panel.ErrorPanel.ErrorPanel(FreeColClient, String)	0	1	1	1
net.sf.freecol.client.gui.panel.ErrorPanel.actionPerformed(ActionEvent)	2	1	2	2
net.sf.freecol.client.gui.panel.EuropePanel.DestinationPanel.accepts(GoodsType)	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.DestinationPanel.accepts(GoodsType)	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.DestinationPanel.accepts(Unit)	1	1	2	2
net.sf.freecol.client.gui.panel.EuropePanel.DestinationPanel.add(Component)	30	11	14	18
net.sf.freecol.client.gui.panel.EuropePanel.DestinationPanel.cleanup()	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.DestinationPanel.initialize()	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.DestinationPanel.suggested(GoodsType)	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.DestinationPanel.update()	13	1	9	9
net.sf.freecol.client.gui.panel.EuropePanel.EuropeButton.EuropeButton()	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.EuropeInPortPanel.EuropeInPortPanel()	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.EuropeInPortPanel.accepts(GoodsType)	2	3	1	3
net.sf.freecol.client.gui.panel.EuropePanel.EuropeInPortPanel.addPropertyChangeListener()	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.EuropeInPortPanel.removePropertyChangeListener()	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.EuropePanel(FreeColClient, String)	3	1	3	3
net.sf.freecol.client.gui.panel.EuropePanel.EuropeanDocksPanel.EuropeanDocksPanel()	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.EuropeanDocksPanel.accepts(GoodsType)	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.EuropeanDocksPanel.accepts(GoodsType)	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.EuropeanDocksPanel.accepts(Unit)	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.EuropeanDocksPanel.add(Component)	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.EuropeanDocksPanel.addPropertyChangeListener()	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.EuropeanDocksPanel.removePropertyChangeListener()	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.EuropeanDocksPanel.select(GoodsType)	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.EuropeanDocksPanel.suggested(GoodsType)	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.MarketPanel.MarketPanel(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.MarketPanel.accepts(GoodsType)	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.MarketPanel.accepts(GoodsType)	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.MarketPanel.accepts(Unit)	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.MarketPanel.add(Component)	13	3	5	7
net.sf.freecol.client.gui.panel.EuropePanel.MarketPanel.cleanup()	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.MarketPanel.initialize()	3	1	3	3
net.sf.freecol.client.gui.panel.EuropePanel.MarketPanel.remove(Component)	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.TransactionLog.TransactionLog()	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.TransactionLog.add(String)	2	1	2	3

net.sf.freecol.client.gui.panel.EuropePanel.TransactionLog.cleanup()	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.TransactionLog.initialize()	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.TransactionLog.logPurchase()	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.TransactionLog.logSale(God)	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.cleanup()	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.exitAction()	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.getUnitList()	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.initialize(Europe)	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.refresh()	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.removeNotify()	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.requestFocus()	0	1	1	1
net.sf.freecol.client.gui.panel.EuropePanel.sailAction()	2	1	3	3
net.sf.freecol.client.gui.panel.EuropePanel.setSelectedUnitLabel(UnitLa	6	1	4	4
net.sf.freecol.client.gui.panel.EuropePanel.unloadAction()	10	1	6	6
net.sf.freecol.client.gui.panel.EventPanel.EventPanel(FreeColClient, Str	2	1	2	3
net.sf.freecol.client.gui.panel.FindSettlementPanel.FindSettlementPane	2	1	2	2
net.sf.freecol.client.gui.panel.FindSettlementPanel.SettlementRender	0	1	1	1
net.sf.freecol.client.gui.panel.FindSettlementPanel.SettlementRender	1	1	1	2
net.sf.freecol.client.gui.panel.FindSettlementPanel.itemStateChanged(I	1	1	2	4
net.sf.freecol.client.gui.panel.FindSettlementPanel.removeNotify()	0	1	1	1
net.sf.freecol.client.gui.panel.FindSettlementPanel.requestFocus()	0	1	1	1
net.sf.freecol.client.gui.panel.FindSettlementPanel.selectSettlement()	3	1	4	4
net.sf.freecol.client.gui.panel.FindSettlementPanel.updateSearch(Displ	9	1	5	8
net.sf.freecol.client.gui.panel.FindSettlementPanel.valueChanged(ListS	1	1	2	2
net.sf.freecol.client.gui.panel.FreeColButton.FreeColButton()	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColButton.FreeColButton(Action)	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColButton.FreeColButton(ButtonStyle	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColButton.FreeColButton(Icon)	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColButton.FreeColButton(String)	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColButton.FreeColButton(String, Icon	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColButton.getButtonStyle()	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColButton.withButtonStyle(ButtonSty	0	1	1	1
net.sf.freecol.client.gui.panel.FreeCollImageBorder.FreeCollImageBorde	0	1	1	1
net.sf.freecol.client.gui.panel.FreeCollImageBorder.FreeCollImageBorde	0	1	1	1
net.sf.freecol.client.gui.panel.FreeCollImageBorder.ensureInitialized()	1	1	2	2
net.sf.freecol.client.gui.panel.FreeCollImageBorder.getBorderInsets(Cor	0	1	1	1
net.sf.freecol.client.gui.panel.FreeCollImageBorder.getBorderInsets(Cor	6	2	1	6
net.sf.freecol.client.gui.panel.FreeCollImageBorder.getHeight(Image)	1	1	2	2

net.sf.freecol.client.gui.panel.FreeColImageBorder.getImage(String)	2	3	1	3
net.sf.freecol.client.gui.panel.FreeColImageBorder.getWidth(Image)	1	1	2	2
net.sf.freecol.client.gui.panel.FreeColImageBorder.loadImages()	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColImageBorder.loadImages(Buffered	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColImageBorder.paintBorder(Comp	8	1	9	9
net.sf.freecol.client.gui.panel.FreeColImageBorder.reloadAllImages()	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColImageBorder.setScaleFactor(float	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColPanel.FreeColPanel(FreeColClient	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColPanel.FreeColPanel(FreeColClient	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColPanel.actionPerformed(ActionEvent	2	1	2	2
net.sf.freecol.client.gui.panel.FreeColPanel.addClosingCallback(Runna	4	1	3	3
net.sf.freecol.client.gui.panel.FreeColPanel.createColonyButton(Colony	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColPanel.getClientOptions()	1	1	2	2
net.sf.freecol.client.gui.panel.FreeColPanel.getFreeColClient()	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColPanel.getGUI()	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColPanel.getGame()	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColPanel.getImageLibrary()	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColPanel.getMap()	1	1	2	2
net.sf.freecol.client.gui.panel.FreeColPanel.getMyPlayer()	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColPanel.getSmallAbstractUnitImage	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColPanel.getSpecification()	1	2	1	2
net.sf.freecol.client.gui.panel.FreeColPanel.igc()	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColPanel.isEditable()	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColPanel.removeNotify()	2	2	2	3
net.sf.freecol.client.gui.panel.FreeColPanel.requestFocus()	1	1	2	2
net.sf.freecol.client.gui.panel.FreeColPanel.setEscapeAction(AbstractA	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColProgressBar.FreeColProgressBar	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColProgressBar.FreeColProgressBar	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColProgressBar.FreeColProgressBar	1	1	2	2
net.sf.freecol.client.gui.panel.FreeColProgressBar.paintComponent(Gra	19	1	8	14
net.sf.freecol.client.gui.panel.FreeColProgressBar.update(int, int)	0	1	1	1
net.sf.freecol.client.gui.panel.FreeColProgressBar.update(int, int, in	0	1	1	1
net.sf.freecol.client.gui.panel.GoodsTypePanel.GoodsTypePanel(Layout	0	1	1	1
net.sf.freecol.client.gui.panel.GoodsTypePanel.GoodsTypePanel(boolea	0	1	1	1
net.sf.freecol.client.gui.panel.GoodsTypePanel.accepts(GoodsType)	0	1	1	1
net.sf.freecol.client.gui.panel.GoodsTypePanel.add(Component, boolea	2	2	2	3
net.sf.freecol.client.gui.panel.GoodsTypePanel.addLabel(GoodsTypeLa	3	2	4	4
net.sf.freecol.client.gui.panel.GoodsTypePanel.findLabel(GoodsType)	4	3	3	4

net.sf.freecol.client.gui.panel.GoodsTypePanel.removeGoodsType(Good	1	2	2	2
net.sf.freecol.client.gui.panel.GoodsTypePanel.setLabels(List<GoodsTy	3	1	3	3
net.sf.freecol.client.gui.panel.ImageSelection.ImageSelection(JLabel)	0	1	1	1
net.sf.freecol.client.gui.panel.ImageSelection.getTransferData(DataFlav	1	1	1	2
net.sf.freecol.client.gui.panel.ImageSelection.getTransferDataFlavors()	0	1	1	1
net.sf.freecol.client.gui.panel.ImageSelection.isDataFlavorSupported(D	0	1	1	1
net.sf.freecol.client.gui.panel.InPortPanel.InPortPanel(LayoutManager,	0	1	1	1
net.sf.freecol.client.gui.panel.InPortPanel.selectLabel()	12	5	6	8
net.sf.freecol.client.gui.panel.IndianSettlementPanel.IndianSettlementP	18	1	14	17
net.sf.freecol.client.gui.panel.InfoPanel.InfoPanel(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.panel.InfoPanel.InfoPanel(FreeColClient, boolea	2	1	2	2
net.sf.freecol.client.gui.panel.InfoPanel.addLabels(JPanel, List<JLabel>	8	4	5	5
net.sf.freecol.client.gui.panel.InfoPanel.changeMode(InfoPanelMode)	6	1	3	6
net.sf.freecol.client.gui.panel.InfoPanel.fillEndPanel()	1	1	2	2
net.sf.freecol.client.gui.panel.InfoPanel.fillMapPanel(MapTransform)	2	1	3	3
net.sf.freecol.client.gui.panel.InfoPanel.fillTilePanel(Tile)	19	1	7	7
net.sf.freecol.client.gui.panel.InfoPanel.fillUnitPanel(Unit)	7	1	6	6
net.sf.freecol.client.gui.panel.InfoPanel.getTile()	3	3	3	4
net.sf.freecol.client.gui.panel.InfoPanel.newPanel(LayoutManager)	0	1	1	1
net.sf.freecol.client.gui.panel.InfoPanel.paintComponent(Graphics)	1	1	2	2
net.sf.freecol.client.gui.panel.InfoPanel.propertyChange(PropertyChang	0	1	1	1
net.sf.freecol.client.gui.panel.InfoPanel.refresh()	1	1	1	5
net.sf.freecol.client.gui.panel.InfoPanel.setPanel(MigPanel)	2	1	2	2
net.sf.freecol.client.gui.panel.InfoPanel.update()	2	1	2	3
net.sf.freecol.client.gui.panel.InfoPanel.update(MapTransform)	3	1	2	4
net.sf.freecol.client.gui.panel.InfoPanel.update(Tile)	3	1	2	4
net.sf.freecol.client.gui.panel.InfoPanel.update(Unit)	10	2	6	7
net.sf.freecol.client.gui.panel.InfoPanel.updateLayoutIfNeeded()	5	2	3	5
net.sf.freecol.client.gui.panel.InformationPanel.InformationPanel(FreeC	0	1	1	1
net.sf.freecol.client.gui.panel.InformationPanel.createPanelWithAllCont	10	1	5	5
net.sf.freecol.client.gui.panel.InformationPanel.displayLabel(FreeColOb	9	1	5	5
net.sf.freecol.client.gui.panel.InformationPanel.paintComponent(Graph	0	1	1	1
net.sf.freecol.client.gui.panel.MainPanel.MainPanel(FreeColClient)	2	1	2	3
net.sf.freecol.client.gui.panel.MainPanel.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.client.gui.panel.MainPanel.createImportantButton(Action	0	1	1	1
net.sf.freecol.client.gui.panel.MapControls.MapControls(FreeColClient,	1	1	2	2
net.sf.freecol.client.gui.panel.MapControls.canZoomInMapControls()	0	1	1	1
net.sf.freecol.client.gui.panel.MapControls.canZoomOutMapControls()	0	1	1	1

net.sf.freecol.client.gui.panel.MapControls.clear()	0	1	1	1
net.sf.freecol.client.gui.panel.MapControls.initializeUnitButtons()	1	2	1	2
net.sf.freecol.client.gui.panel.MapControls.repaint()	1	1	2	2
net.sf.freecol.client.gui.panel.MapControls.update(ViewMode, Unit, Tile)	5	1	4	8
net.sf.freecol.client.gui.panel.MapControls.updateLayoutIfNeeded()	0	1	1	1
net.sf.freecol.client.gui.panel.MapControls.updateMinimap()	0	1	1	1
net.sf.freecol.client.gui.panel.MapControls.zoomIn()	0	1	1	1
net.sf.freecol.client.gui.panel.MapControls.zoomOut()	0	1	1	1
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.LostCityRumo	4	1	3	3
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.MapEditorTran	0	1	1	1
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.ResourceTrans	8	3	4	6
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.RiverStyleTran	0	1	1	1
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.RiverStyleTran	0	1	1	1
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.RiverStyleTran	0	1	1	1
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.RiverStyleTran	4	1	3	3
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.RiverTransform	0	1	1	1
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.RiverTransform	14	2	7	8
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.SettlementTra	3	3	2	4
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.TileTypeTransf	0	1	1	1
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.TileTypeTransf	0	1	1	1
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.TileTypeTransf	0	1	1	1
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.buildButton(Im	12	1	5	6
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.buildList()	1	1	2	2
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.getNativeNatio	1	1	2	2
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.getResourceC	0	1	1	1
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.setNativeNatio	0	1	1	1
net.sf.freecol.client.gui.panel.MigPanel.MigPanel(LayoutManager)	0	1	1	1
net.sf.freecol.client.gui.panel.MigPanel.MigPanel(String)	0	1	1	1
net.sf.freecol.client.gui.panel.MigPanel.MigPanel(String, LayoutManag	0	1	1	1
net.sf.freecol.client.gui.panel.MigPanel.getMigLayout()	0	1	1	1
net.sf.freecol.client.gui.panel.MigPanel.getUIClassID()	1	1	2	2
net.sf.freecol.client.gui.panel.MiniMap.MiniMap(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.panel.MiniMap.MinimapPainterThread.run()	3	1	3	3
net.sf.freecol.client.gui.panel.MiniMap.PrerenderedMinimap.Prerendere	0	1	1	1
net.sf.freecol.client.gui.panel.MiniMap.canZoomIn()	1	1	2	2
net.sf.freecol.client.gui.panel.MiniMap.canZoomOut()	1	1	2	2
net.sf.freecol.client.gui.panel.MiniMap.getGUI()	0	1	1	1
net.sf.freecol.client.gui.panel.MiniMap.getGame()	0	1	1	1

net.sf.freecol.client.gui.panel.Minimap.getMap()	1	1	2	2
net.sf.freecol.client.gui.panel.Minimap.mouseClicked(MouseEvent)	0	1	1	1
net.sf.freecol.client.gui.panel.Minimap.mouseDragged(MouseEvent)	0	1	1	1
net.sf.freecol.client.gui.panel.Minimap.mouseEntered(MouseEvent)	0	1	1	1
net.sf.freecol.client.gui.panel.Minimap.mouseExited(MouseEvent)	0	1	1	1
net.sf.freecol.client.gui.panel.Minimap.mouseMoved(MouseEvent)	0	1	1	1
net.sf.freecol.client.gui.panel.Minimap.mousePressed(MouseEvent)	0	1	1	1
net.sf.freecol.client.gui.panel.Minimap.mouseReleased(MouseEvent)	0	1	1	1
net.sf.freecol.client.gui.panel.Minimap.paintComponent(Graphics)	1	2	1	2
net.sf.freecol.client.gui.panel.Minimap.paintEachTile(Graphics2D, Tile,	2	2	2	3
net.sf.freecol.client.gui.panel.Minimap.paintEntireMinimap(Graphics, in	22	1	9	9
net.sf.freecol.client.gui.panel.Minimap.paintMap(Graphics2D)	3	4	1	4
net.sf.freecol.client.gui.panel.Minimap.paintMarkerForVisibleAreaOnMa	1	2	1	2
net.sf.freecol.client.gui.panel.Minimap.recreateBufferImage()	1	2	1	2
net.sf.freecol.client.gui.panel.Minimap.setFocus(MouseEvent)	2	3	1	3
net.sf.freecol.client.gui.panel.Minimap.setTileSize(int)	0	1	1	1
net.sf.freecol.client.gui.panel.Minimap.setZoomOption(int)	0	1	1	1
net.sf.freecol.client.gui.panel.Minimap.updateCachedMinimap()	0	1	1	1
net.sf.freecol.client.gui.panel.Minimap.zoomIn()	0	1	1	1
net.sf.freecol.client.gui.panel.Minimap.zoomOut()	0	1	1	1
net.sf.freecol.client.gui.panel.NewPanel.NewPanel(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.panel.NewPanel.NewPanel(FreeColClient, Spec	24	3	12	14
net.sf.freecol.client.gui.panel.NewPanel.actionPerformed(ActionEvent)	22	4	3	13
net.sf.freecol.client.gui.panel.NewPanel.checkDifficulty()	1	2	1	2
net.sf.freecol.client.gui.panel.NewPanel.checkTC()	1	2	1	2
net.sf.freecol.client.gui.panel.NewPanel.enableComponents()	1	1	1	5
net.sf.freecol.client.gui.panel.NewPanel.enableComponents(Component	1	1	2	2
net.sf.freecol.client.gui.panel.NewPanel.getSelectedAdvantages()	0	1	1	1
net.sf.freecol.client.gui.panel.NewPanel.getSelectedDifficulty()	0	1	1	1
net.sf.freecol.client.gui.panel.NewPanel.getSelectedName()	0	1	1	1
net.sf.freecol.client.gui.panel.NewPanel.getSelectedPort(JTextField)	3	2	1	4
net.sf.freecol.client.gui.panel.NewPanel.getSelectedRules()	0	1	1	1
net.sf.freecol.client.gui.panel.NewPanel.getSpecification()	1	2	1	2
net.sf.freecol.client.gui.panel.NewPanel.itemStateChanged(ItemEvent)	1	1	2	2
net.sf.freecol.client.gui.panel.NewPanel.update(boolean)	3	2	2	3
net.sf.freecol.client.gui.panel.NewPanel.updateDifficultyBox()	4	1	4	5
net.sf.freecol.client.gui.panel.NewUnitPanel.NewUnitPanel(FreeColClie	0	1	1	1
net.sf.freecol.client.gui.panel.NewUnitPanel.actionPerformed(ActionEv	4	1	3	3

net.sf.freecol.client.gui.panel.NewUnitPanel.removeNotify()	3	1	3	3
net.sf.freecol.client.gui.panel.NewUnitPanel.update()	1	1	2	2
net.sf.freecol.client.gui.panel.PlayersTable.AdvantageCellEditor.Advant	0	1	1	1
net.sf.freecol.client.gui.panel.PlayersTable.AdvantageCellEditor.Advant	0	1	1	1
net.sf.freecol.client.gui.panel.PlayersTable.AdvantageCellEditor.getCell	0	1	1	1
net.sf.freecol.client.gui.panel.PlayersTable.AdvantageCellRenderer.Adv	0	1	1	1
net.sf.freecol.client.gui.panel.PlayersTable.AdvantageCellRenderer.getT	5	1	4	6
net.sf.freecol.client.gui.panel.PlayersTable.AvailableCellEditor.Available	0	1	1	1
net.sf.freecol.client.gui.panel.PlayersTable.AvailableCellEditor.getActive	1	1	1	2
net.sf.freecol.client.gui.panel.PlayersTable.AvailableCellEditor.getCellE	1	1	2	2
net.sf.freecol.client.gui.panel.PlayersTable.AvailableCellEditor.getTable	0	1	1	1
net.sf.freecol.client.gui.panel.PlayersTable.AvailableCellRenderer.Availa	0	1	1	1
net.sf.freecol.client.gui.panel.PlayersTable.AvailableCellRenderer.getTa	1	1	2	2
net.sf.freecol.client.gui.panel.PlayersTable.HeaderListener.HeaderListe	0	1	1	1
net.sf.freecol.client.gui.panel.PlayersTable.HeaderListener.mousePress	0	1	1	1
net.sf.freecol.client.gui.panel.PlayersTable.HeaderListener.mouseRelea	0	1	1	1
net.sf.freecol.client.gui.panel.PlayersTable.HeaderRenderer.HeaderRen	0	1	1	1
net.sf.freecol.client.gui.panel.PlayersTable.HeaderRenderer.getTableCe	1	1	2	2
net.sf.freecol.client.gui.panel.PlayersTable.HeaderRenderer.setPressed	0	1	1	1
net.sf.freecol.client.gui.panel.PlayersTable.NationCellRenderer.getTable	0	1	1	1
net.sf.freecol.client.gui.panel.PlayersTable.NationStateRenderer.getList	0	1	1	1
net.sf.freecol.client.gui.panel.PlayersTable.PlayerCellEditor.PlayerCellE	0	1	1	1
net.sf.freecol.client.gui.panel.PlayersTable.PlayerCellEditor.getCellEdit	0	1	1	1
net.sf.freecol.client.gui.panel.PlayersTable.PlayerCellEditor.getTableCe	0	1	1	1
net.sf.freecol.client.gui.panel.PlayersTable.PlayerCellRenderer.PlayerCo	0	1	1	1
net.sf.freecol.client.gui.panel.PlayersTable.PlayerCellRenderer.getTable	7	4	3	4
net.sf.freecol.client.gui.panel.PlayersTable.PlayersTable(FreeColClient,	1	1	1	4
net.sf.freecol.client.gui.panel.PlayersTable.PlayersTableModel.PlayersT	2	1	3	3
net.sf.freecol.client.gui.panel.PlayersTable.PlayersTableModel.getColor	1	6	1	6
net.sf.freecol.client.gui.panel.PlayersTable.PlayersTableModel.getColor	0	1	1	1
net.sf.freecol.client.gui.panel.PlayersTable.PlayersTableModel.getColor	0	1	1	1
net.sf.freecol.client.gui.panel.PlayersTable.PlayersTableModel.getRowC	0	1	1	1
net.sf.freecol.client.gui.panel.PlayersTable.PlayersTableModel.getValue	7	7	10	11
net.sf.freecol.client.gui.panel.PlayersTable.PlayersTableModel.isCellEdi	8	6	11	11
net.sf.freecol.client.gui.panel.PlayersTable.PlayersTableModel.setValue	7	1	6	10
net.sf.freecol.client.gui.panel.PlayersTable.PlayersTableModel.update()	2	1	3	3
net.sf.freecol.client.gui.panel.PlayersTable.update()	0	1	1	1
net.sf.freecol.client.gui.panel.PortPanel.PortPanel(FreeColClient, Layou	0	1	1	1

net.sf.freecol.client.gui.panel.PortPanel.getCargoPanel()	0	1	1	1
net.sf.freecol.client.gui.panel.PortPanel.getPressListener()	0	1	1	1
net.sf.freecol.client.gui.panel.PortPanel.getSelectedUnit()	1	1	2	2
net.sf.freecol.client.gui.panel.PortPanel.getSelectedUnitLabel()	0	1	1	1
net.sf.freecol.client.gui.panel.PortPanel.getTransferHandler()	0	1	1	1
net.sf.freecol.client.gui.panel.PortPanel.removeNotify()	0	1	1	1
net.sf.freecol.client.gui.panel.PortPanel.setSelectedUnit(Unit)	6	4	4	4
net.sf.freecol.client.gui.panel.PortPanel.setSelectedUnitLabel(UnitLabel)	0	1	1	1
net.sf.freecol.client.gui.panel.PurchasePanel.PurchasePanel(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.panel.QuickActionMenu.QuickActionMenu(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.panel.QuickActionMenu.addBoardItems(UnitLabel)	3	2	5	6
net.sf.freecol.client.gui.panel.QuickActionMenu.addCarrierItems(UnitLabel)	4	2	4	5
net.sf.freecol.client.gui.panel.QuickActionMenu.addCommandItems(UnitLabel)	17	1	12	16
net.sf.freecol.client.gui.panel.QuickActionMenu.addEducationItems(UnitLabel)	21	1	11	12
net.sf.freecol.client.gui.panel.QuickActionMenu.addLoadItems(GoodsType)	5	1	5	5
net.sf.freecol.client.gui.panel.QuickActionMenu.addMarketItems(AbstractMarket)	5	1	5	5
net.sf.freecol.client.gui.panel.QuickActionMenu.addMenuItems(JComponent)	5	1	6	6
net.sf.freecol.client.gui.panel.QuickActionMenu.addPayArrears(GoodsType)	2	1	2	2
net.sf.freecol.client.gui.panel.QuickActionMenu.addRoleItems(UnitLabel)	19	6	7	9
net.sf.freecol.client.gui.panel.QuickActionMenu.addTileItem(Tile)	1	1	2	2
net.sf.freecol.client.gui.panel.QuickActionMenu.addTileItem(UnitLabel)	2	2	3	3
net.sf.freecol.client.gui.panel.QuickActionMenu.addWorkItems(UnitLabel)	51	2	20	30
net.sf.freecol.client.gui.panel.QuickActionMenu.createGoodsMenu(GoodsType)	29	1	16	16
net.sf.freecol.client.gui.panel.QuickActionMenu.createMarketMenu(Market)	1	1	2	2
net.sf.freecol.client.gui.panel.QuickActionMenu.createRoleItem(UnitLabel)	7	1	6	8
net.sf.freecol.client.gui.panel.QuickActionMenu.createTileMenu(AbstractTile)	2	1	3	3
net.sf.freecol.client.gui.panel.QuickActionMenu.createUnitMenu(UnitLabel)	42	1	20	20
net.sf.freecol.client.gui.panel.QuickActionMenu.descendingList(Map<JComponent, Boolean>)	0	1	1	1
net.sf.freecol.client.gui.panel.QuickActionMenu.getWorkLabel(WorkLocation)	0	1	1	1
net.sf.freecol.client.gui.panel.QuickActionMenu.makeProductionItem(GoodsType)	4	1	3	4
net.sf.freecol.client.gui.panel.QuickActionMenu.promptForGoods(AbstractMarket)	1	1	2	2
net.sf.freecol.client.gui.panel.RecrutPanel.RecrutPanel(FreeColClient)	1	1	2	2
net.sf.freecol.client.gui.panel.RecrutPanel.actionPerformed(ActionEvent)	9	3	4	5
net.sf.freecol.client.gui.panel.RecrutPanel.removeNotify()	3	1	1	3
net.sf.freecol.client.gui.panel.RecrutPanel.update()	4	1	3	4
net.sf.freecol.client.gui.panel.ServerListPanel.ServerListPanel(FreeColClient)	1	1	2	2
net.sf.freecol.client.gui.panel.ServerListPanel.ServerListTableCellRenderer()	0	1	1	1
net.sf.freecol.client.gui.panel.ServerListPanel.initialize(List<ServerInfo>)	2	1	2	2

net.sf.freecol.client.gui.panel.ServerListPanel.refreshTable()	0	1	1	1
net.sf.freecol.client.gui.panel.ServerListPanel.requestFocus()	0	1	1	1
net.sf.freecol.client.gui.panel.ServerListPanel.setEnabled(boolean)	1	1	2	2
net.sf.freecol.client.gui.panel.ServerListTableModel.ServerListTableModel	0	1	1	1
net.sf.freecol.client.gui.panel.ServerListTableModel.getColumnCount()	0	1	1	1
net.sf.freecol.client.gui.panel.ServerListTableModel.getColumnNames()	0	1	1	1
net.sf.freecol.client.gui.panel.ServerListTableModel.getItem(int)	0	1	1	1
net.sf.freecol.client.gui.panel.ServerListTableModel.getRowCount()	0	1	1	1
net.sf.freecol.client.gui.panel.ServerListTableModel.getValueAt(int, int)	4	7	10	10
net.sf.freecol.client.gui.panel.ServerListTableModel.setItems(List<ServerListTableItem>)	0	1	1	1
net.sf.freecol.client.gui.panel.StartGamePanel.StartGamePanel(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.panel.StartGamePanel.checkVictoryConditions()	5	3	7	7
net.sf.freecol.client.gui.panel.StartGamePanel.displayChat(String, String)	2	1	2	2
net.sf.freecol.client.gui.panel.StartGamePanel.initialize(boolean)	6	1	6	6
net.sf.freecol.client.gui.panel.StartGamePanel.refreshPlayersTable()	1	1	2	2
net.sf.freecol.client.gui.panel.StartGamePanel.removeNotify()	1	1	2	2
net.sf.freecol.client.gui.panel.StartGamePanel.requestFocus()	0	1	1	1
net.sf.freecol.client.gui.panel.StartGamePanel.setEnabled(boolean)	4	1	4	5
net.sf.freecol.client.gui.panel.StatisticsPanel.StatisticsModel.StatisticsModel	0	1	1	1
net.sf.freecol.client.gui.panel.StatisticsPanel.StatisticsModel.getColumnCount()	0	1	1	1
net.sf.freecol.client.gui.panel.StatisticsPanel.StatisticsModel.getColumnNames()	0	1	1	1
net.sf.freecol.client.gui.panel.StatisticsPanel.StatisticsModel.getColumnNames()	0	1	1	1
net.sf.freecol.client.gui.panel.StatisticsPanel.StatisticsModel.getRowCount()	0	1	1	1
net.sf.freecol.client.gui.panel.StatisticsPanel.StatisticsModel.getValueAt(int, int)	4	4	4	7
net.sf.freecol.client.gui.panel.StatisticsPanel.StatisticsModel.setData(Money)	1	1	2	2
net.sf.freecol.client.gui.panel.StatisticsPanel.StatisticsPanel(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.panel.StatisticsPanel.createStatsTable(String, Money)	0	1	1	1
net.sf.freecol.client.gui.panel.StatisticsPanel.displayStatsMessage(String)	6	1	5	5
net.sf.freecol.client.gui.panel.StatusPanel.StatusPanel(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.panel.StatusPanel.setStatusMessage(String)	0	1	1	1
net.sf.freecol.client.gui.panel.TilePanel.TilePanel(FreeColClient, Tile)	49	1	20	20
net.sf.freecol.client.gui.panel.TilePanel.actionPerformed(ActionEvent)	2	1	2	2
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.AllGoodsTypesPanel	0	1	1	1
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.AllGoodsTypesPanel	2	2	2	2
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.AllGoodsTypesPanel	0	1	1	1
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.AllGoodsTypesPanel	3	1	3	3
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.DestinationCellReceptor	0	1	1	1
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.DestinationCellReceptor	4	1	4	4

net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopGoodsTypesP	0	1	1	1
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopGoodsTypesP	2	2	2	2
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListHandler.ca	0	1	1	1
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListHandler.cr	1	1	2	2
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListHandler.ex	0	1	1	1
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListHandler.ge	1	1	2	2
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListHandler.ge	0	1	1	1
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListHandler.in	11	2	8	8
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListTransferak	0	1	1	1
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListTransferak	0	1	1	1
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListTransferak	1	1	1	2
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListTransferak	0	1	1	1
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListTransferak	0	1	1	1
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopRenderer.Stop	0	1	1	1
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopRenderer.getL	10	5	6	7
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.TradeRouteInputP	6	1	6	6
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.actionPerformed(A	4	3	1	5
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.addSelectedStops	9	1	5	5
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.buildCargoLabel(G	0	1	1	1
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.cancelImport(Goo	3	1	3	3
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.cancelTradeRoute	0	1	1	1
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.deleteCurrentlySel	2	1	3	3
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.enableImport(Goo	4	2	3	4
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.removeNotify()	0	1	1	1
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.updateButtons()	0	1	1	1
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.updateCargoPane	1	1	2	2
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.valueChanged(List	3	2	2	3
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.verifyNewTradeRo	2	2	3	3
net.sf.freecol.client.gui.panel.TradeRoutePanel.TradeRoutePanel(FreeC	22	1	13	14
net.sf.freecol.client.gui.panel.TradeRoutePanel.actionPerformed(Action	5	2	3	5
net.sf.freecol.client.gui.panel.TradeRoutePanel.getRoute()	0	1	1	1
net.sf.freecol.client.gui.panel.TradeRoutePanel.newRoute()	8	1	5	5
net.sf.freecol.client.gui.panel.TradeRoutePanel.removeNotify()	0	1	1	1
net.sf.freecol.client.gui.panel.TradeRoutePanel.updateButtons()	3	1	3	3
net.sf.freecol.client.gui.panel.TradeRoutePanel.updateList(TradeRoute)	14	1	8	10
net.sf.freecol.client.gui.panel.TrainPanel.TrainPanel(FreeColClient)	0	1	1	1
net.sf.freecol.client.gui.panel.UnitButton.UnitButton(ActionManager, St	0	1	1	1
net.sf.freecol.client.gui.panel.UnitButton.UnitButtonActionPropertyCha	0	1	1	1

net.sf.freecol.client.gui.panel.UnitButton.UnitButtonActionPropertyCha	12	1	12	12
net.sf.freecol.client.gui.panel.UnitButton.configurePropertiesFromActio	4	1	3	3
net.sf.freecol.client.gui.panel.UnitButton.createActionPropertyChangel	0	1	1	1
net.sf.freecol.client.gui.panel.UnitButton.refreshAction()	0	1	1	1
net.sf.freecol.client.gui.panel.UnitPanel.UnitPanel(String, LayoutManag	1	2	1	2
net.sf.freecol.client.gui.panel.UnitPanel.addPropertyChangeListener()	0	1	1	1
net.sf.freecol.client.gui.panel.UnitPanel.cleanup()	0	1	1	1
net.sf.freecol.client.gui.panel.UnitPanel.getPortPanel()	0	1	1	1
net.sf.freecol.client.gui.panel.UnitPanel.initialize()	2	1	3	3
net.sf.freecol.client.gui.panel.UnitPanel.isEditable()	0	1	1	1
net.sf.freecol.client.gui.panel.UnitPanel.propertyChange(PropertyChan	0	1	1	1
net.sf.freecol.client.gui.panel.UnitPanel.removeNotify()	0	1	1	1
net.sf.freecol.client.gui.panel.UnitPanel.removePropertyChangeListener	0	1	1	1
net.sf.freecol.client.gui.panel.UnitPanel.setSelectedUnit(Unit)	6	4	4	4
net.sf.freecol.client.gui.panel.UnitPanel.update()	22	1	12	12
net.sf.freecol.client.gui.panel.Utility.blankBorder(int, int, int, int)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.createServerInetAddressBox()	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.createTextArea(String)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.drawGoldenText(String, Graphics2D	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.getBorderColor()	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.getCellBorder()	1	1	2	2
net.sf.freecol.client.gui.panel.Utility.getColorCellBorder()	1	1	2	2
net.sf.freecol.client.gui.panel.Utility.getDefaultTextArea(String)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.getDefaultTextArea(String, Dimensi	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.getDefaultTextArea(String, int)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.getDefaultTextPane()	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.getDefaultTextPane(String)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.getDialogBorder()	1	1	2	2
net.sf.freecol.client.gui.panel.Utility.getLeftCellBorder()	1	1	2	2
net.sf.freecol.client.gui.panel.Utility.getLinkButton(String, Icon, String)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.getLinkColor()	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.getMessageButton(String, String, P	22	1	18	18
net.sf.freecol.client.gui.panel.Utility.getPossibleServerAddresses()	1	1	2	2
net.sf.freecol.client.gui.panel.Utility.getProductionBorder()	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.getSimpleLineBorder()	1	1	2	2
net.sf.freecol.client.gui.panel.Utility.getTopCellBorder()	1	1	2	2
net.sf.freecol.client.gui.panel.Utility.getTopLeftCellBorder()	1	1	2	2
net.sf.freecol.client.gui.panel.Utility.getTrivialLineBorder()	0	1	1	1

net.sf.freecol.client.gui.panel.Utility.getWarningColor()	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.initStyleContext(Font)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizeBorder(JComponent, String)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizeToolTip(JComponent, String)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizeToolTip(JComponent, String)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedBorder(Named)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedBorder(Named, Color)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedBorder(String)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedBorder(String, Color)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedButton(String)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedButton(StringTemplate)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedCheckBoxMenuItem(String)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedHeader(String, String)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedHeaderLabel(Named, String)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedHeaderLabel(String, int, String)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedHeaderLabel(StringTemplate)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedLabel(FreeColSpecObject)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedLabel(String)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedLabel(StringTemplate)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedLabel(StringTemplate, Icon)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedMenu(String)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedMenu(StringTemplate)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedMenuItem(String)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedMenuItem(String, Icon)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedMenuItem(StringTemplate)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedMenuItem(StringTemplate, Icon)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedRadioButtonMenuItem(String)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedTextArea(String)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedTextArea(String, int)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedTextArea(StringTemplate)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedTextArea(StringTemplate, int)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.localizedTextPanel(StringTemplate, int)	0	1	1	1
net.sf.freecol.client.gui.panel.Utility.padBorder(JComponent, int, int, int)	0	1	1	1
net.sf.freecol.client.gui.panel.WorkProductionPanel.WorkProductionPanel()	5	1	4	5
net.sf.freecol.client.gui.panel.WorkProductionPanel.output(List<Modification>)	10	4	4	5
net.sf.freecol.client.gui.panel.WrapLayout.WrapLayout()	0	1	1	1
net.sf.freecol.client.gui.panel.WrapLayout.WrapLayout(int)	0	1	1	1
net.sf.freecol.client.gui.panel.WrapLayout.WrapLayout(int, int, int)	0	1	1	1

net.sf.freecol.client.gui.panel.colopedia.ColopediaTreeCellRenderer.Co	0	1	1	1
net.sf.freecol.client.gui.panel.colopedia.ColopediaTreeCellRenderer.gef	2	1	3	3
net.sf.freecol.client.gui.panel.colopedia.ColopediaTreeItem.ColopediaT	0	1	1	1
net.sf.freecol.client.gui.panel.colopedia.ColopediaTreeItem.getIcon()	0	1	1	1
net.sf.freecol.client.gui.panel.colopedia.ColopediaTreeItem.getId()	0	1	1	1
net.sf.freecol.client.gui.panel.colopedia.ColopediaTreeItem.getPanelTy	0	1	1	1
net.sf.freecol.client.gui.panel.colopedia.ColopediaTreeItem.getText()	0	1	1	1
net.sf.freecol.client.gui.panel.colopedia.ColopediaTreeItem.toString()	0	1	1	1
net.sf.freecol.client.gui.panel.colopedia.ConceptDetailPanel.ConceptD	0	1	1	1
net.sf.freecol.client.gui.panel.colopedia.ConceptDetailPanel.ConceptE	0	1	1	1
net.sf.freecol.client.gui.panel.colopedia.ConceptDetailPanel.ConceptE	0	1	1	1
net.sf.freecol.client.gui.panel.colopedia.ConceptDetailPanel.addSubTre	2	1	3	3
net.sf.freecol.client.gui.panel.colopedia.ConceptDetailPanel.buildDetail	1	2	1	2
net.sf.freecol.client.gui.panel.colopedia.ConceptDetailPanel.getName()	0	1	1	1
net.sf.freecol.client.gui.panel.colopedia.FatherDetailPanel.FatherDetail	0	1	1	1
net.sf.freecol.client.gui.panel.colopedia.FatherDetailPanel.addSubTrees	5	1	5	5
net.sf.freecol.client.gui.panel.colopedia.FatherDetailPanel.buildDetail(F	1	1	2	2
net.sf.freecol.client.gui.panel.colopedia.FatherDetailPanel.buildDetail(S	2	1	2	2
net.sf.freecol.client.gui.panel.colopedia.GoodsDetailPanel.GoodsDetail	0	1	1	1
net.sf.freecol.client.gui.panel.colopedia.GoodsDetailPanel.addSubTrees	0	1	1	1
net.sf.freecol.client.gui.panel.colopedia.GoodsDetailPanel.buildDetail(S	71	2	22	27
net.sf.freecol.client.gui.panel.colopedia.GoodsDetailPanel.filterBuildab	4	1	4	4
net.sf.freecol.client.gui.panel.colopedia.NationDetailPanel.NationDetail	0	1	1	1
net.sf.freecol.client.gui.panel.colopedia.NationDetailPanel.addSubTrees	0	1	1	1
net.sf.freecol.client.gui.panel.colopedia.NationDetailPanel.buildDetail(S	2	2	2	3
net.sf.freecol.client.gui.panel.colopedia.NationTypeDetailPanel.NationT	0	1	1	1
net.sf.freecol.client.gui.panel.colopedia.NationTypeDetailPanel.addSub	3	3	2	3
net.sf.freecol.client.gui.panel.colopedia.NationTypeDetailPanel.buildDe	3	2	3	4
net.sf.freecol.client.gui.panel.colopedia.NationTypeDetailPanel.buildEu	13	1	8	8
net.sf.freecol.client.gui.panel.colopedia.NationTypeDetailPanel.buildInc	1	1	2	2
net.sf.freecol.client.gui.panel.colopedia.ResourcesDetailPanel.Resource	0	1	1	1
net.sf.freecol.client.gui.panel.colopedia.ResourcesDetailPanel.addSubT	0	1	1	1
net.sf.freecol.client.gui.panel.colopedia.ResourcesDetailPanel.buildDet	7	2	3	5
net.sf.freecol.client.gui.panel.colopedia.TerrainDetailPanel.TerrainDetail	0	1	1	1
net.sf.freecol.client.gui.panel.colopedia.TerrainDetailPanel.addProducti	2	1	2	4
net.sf.freecol.client.gui.panel.colopedia.TerrainDetailPanel.addSubTree	1	1	2	2
net.sf.freecol.client.gui.panel.colopedia.TerrainDetailPanel.buildDetail(S	10	2	5	6
net.sf.freecol.client.gui.panel.colopedia.UnitDetailPanel.UnitDetailPane	0	1	1	1

net.sf.freecol.client.gui.panel.colopedia.UnitDetailPanel.addSubTrees(D	0	1	1	1
net.sf.freecol.client.gui.panel.colopedia.UnitDetailPanel.buildDetail(Stri	43	2	22	25
net.sf.freecol.client.gui.panel.report.CompactLabourReport.CompactLa	0	1	1	1
net.sf.freecol.client.gui.panel.report.CompactLabourReport.CompactLa	1	1	1	2
net.sf.freecol.client.gui.panel.report.CompactLabourReport.addHeader	12	1	10	11
net.sf.freecol.client.gui.panel.report.CompactLabourReport.addLocatio	38	1	22	28
net.sf.freecol.client.gui.panel.report.CompactLabourReport.addLocatio	20	2	15	15
net.sf.freecol.client.gui.panel.report.CompactLabourReport.addLocatio	4	1	4	4
net.sf.freecol.client.gui.panel.report.CompactLabourReport.addNonLin	1	2	1	2
net.sf.freecol.client.gui.panel.report.CompactLabourReport.addRow(Lc	3	1	4	4
net.sf.freecol.client.gui.panel.report.CompactLabourReport.addRow(Lc	1	1	2	2
net.sf.freecol.client.gui.panel.report.CompactLabourReport.addUnitTyp	4	1	3	3
net.sf.freecol.client.gui.panel.report.CompactLabourReport.createButt	0	1	1	1
net.sf.freecol.client.gui.panel.report.CompactLabourReport.createColo	3	1	2	3
net.sf.freecol.client.gui.panel.report.CompactLabourReport.createEmp	0	1	1	1
net.sf.freecol.client.gui.panel.report.CompactLabourReport.createNon	0	1	1	1
net.sf.freecol.client.gui.panel.report.CompactLabourReport.createNum	1	1	2	2
net.sf.freecol.client.gui.panel.report.CompactLabourReport.createUnitl	1	1	2	2
net.sf.freecol.client.gui.panel.report.CompactLabourReport.getGoodsT	1	1	2	2
net.sf.freecol.client.gui.panel.report.CompactLabourReport.initialize()	12	1	6	11
net.sf.freecol.client.gui.panel.report.CompactLabourReport.isOverview	0	1	1	1
net.sf.freecol.client.gui.panel.report.CompactLabourReport.isSummary	1	1	2	2
net.sf.freecol.client.gui.panel.report.LabourData.ColonyLocationDataG	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.ColonyLocationDataG	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.LabourData(FreeColCl	10	3	7	8
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.Location	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.Location	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.add(Loc	1	1	1	2
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.addOthe	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getNetP	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getNotW	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getOthe	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getOthe	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getOthe	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getRowC	9	1	2	10
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getStud	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getTeac	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getTotal	0	1	1	1

net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getTotal()	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getUnitData()	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getWorkTime()	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getWorkTimePerUnit()	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.isTotal()	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.isTrainingTime()	1	1	1	3
net.sf.freecol.client.gui.panel.report.LabourData.ProductionData.add(Product)	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.ProductionData.addProductionTime()	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.ProductionData.getColonyCount()	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.ProductionData.getProductionTime()	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.UnitData(UnitType)	1	1	1	2
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.getDetails()	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.getExpertProductionTime()	1	2	1	2
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.getLocationData()	1	1	2	2
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.getTotal()	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.getUnitName()	1	1	2	2
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.getUnitSummary()	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.getUnitType()	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.getUnitsAtSea()	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.getUnitsInEurope()	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.getUnitsOnLand()	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.hasDetails()	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.isSummary()	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.showNetProductionTime()	1	1	2	2
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.showProductionTime()	1	1	2	2
net.sf.freecol.client.gui.panel.report.LabourData.gatherData(Player)	18	1	11	11
net.sf.freecol.client.gui.panel.report.LabourData.getLabourTypes(Player)	1	1	2	2
net.sf.freecol.client.gui.panel.report.LabourData.getSummary()	0	1	1	1
net.sf.freecol.client.gui.panel.report.LabourData.getUnitData(UnitType)	1	1	2	2
net.sf.freecol.client.gui.panel.report.LabourData.incrementColonyCount()	7	2	6	7
net.sf.freecol.client.gui.panel.report.LabourData.incrementOutsideWorldCount()	6	1	5	6
net.sf.freecol.client.gui.panel.report.LabourData.incrementOutsideWorldCountPerUnit()	2	1	2	2
net.sf.freecol.client.gui.panel.report.LabourData.summarize()	3	1	3	3
net.sf.freecol.client.gui.panel.report.LabourData.summarize(UnitData, Colony)	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportCargoPanel.ReportCargoPanel()	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportCargoPanel.isReportable(UnitType)	1	1	2	2
net.sf.freecol.client.gui.panel.report.ReportCargoPanel.isReportable(UnitType, Colony)	2	1	5	5
net.sf.freecol.client.gui.panel.report.ReportCargoPanel.isReportableRE()	0	1	1	1

net.sf.freecol.client.gui.panel.report.ReportClassicColonyPanel.Report	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportClassicColonyPanel.update	29	4	13	15
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.Color	19	3	10	12
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.Color	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.Color	7	1	1	5
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.Color	4	2	2	5
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.Color	29	14	13	17
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.Repo	3	1	3	3
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.action	6	4	4	4
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.addTo	3	2	4	4
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.conci	5	3	4	5
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.loadF	1	2	1	2
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.newB	4	1	4	5
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.newL	1	1	1	2
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.newL	3	1	4	4
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.stpl(S	1	1	2	2
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.stpld(0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.unitB	7	1	4	5
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.unitTy	3	3	2	3
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.updat	6	1	5	5
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.updat	93	4	36	60
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.updat	27	4	12	21
net.sf.freecol.client.gui.panel.report.ReportContinentalCongressPanel.I	16	1	9	9
net.sf.freecol.client.gui.panel.report.ReportEducationPanel.ReportEduc	19	1	7	7
net.sf.freecol.client.gui.panel.report.ReportEducationPanel.getPanel(St	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportExplorationPanel.ReportExp	1	1	2	2
net.sf.freecol.client.gui.panel.report.ReportForeignAffairPanel.ReportFo	9	3	5	6
net.sf.freecol.client.gui.panel.report.ReportHighScoresPanel.ReportHig	10	1	6	7
net.sf.freecol.client.gui.panel.report.ReportHistoryPanel.ReportHistoryI	2	2	2	3
net.sf.freecol.client.gui.panel.report.ReportIndianPanel.ReportIndianPa	3	1	3	3
net.sf.freecol.client.gui.panel.report.ReportIndianPanel.buildIndianAdvi	43	1	17	18
net.sf.freecol.client.gui.panel.report.ReportLabourDetailPanel.ReportLa	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportLabourDetailPanel.initialize(7	1	4	5
net.sf.freecol.client.gui.panel.report.ReportLabourPanel.LabourUnitPar	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportLabourPanel.LabourUnitPar	1	1	2	2
net.sf.freecol.client.gui.panel.report.ReportLabourPanel.LabourUnitPar	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportLabourPanel.ReportLabourI	15	1	11	11
net.sf.freecol.client.gui.panel.report.ReportLabourPanel.actionPerform	2	1	2	2

net.sf.freecol.client.gui.panel.report.ReportLabourPanel.showDetails()	1	2	1	2
net.sf.freecol.client.gui.panel.report.ReportMilitaryPanel.ReportMilitary	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportMilitaryPanel.isReportable(U	2	1	3	3
net.sf.freecol.client.gui.panel.report.ReportMilitaryPanel.isReportable(U	4	2	4	5
net.sf.freecol.client.gui.panel.report.ReportMilitaryPanel.isReportableR	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportNavalPanel.ReportNavalPan	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportNavalPanel.isReportable(Un	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportNavalPanel.isReportable(Un	1	1	3	3
net.sf.freecol.client.gui.panel.report.ReportNavalPanel.isReportableRE	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportPanel.ReportPanel(FreeColC	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportPanel.actionPerformed(Acti	5	1	3	3
net.sf.freecol.client.gui.panel.report.ReportPanel.createBorder()	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportPanel.createUnitTypeLabel(/	1	1	2	2
net.sf.freecol.client.gui.panel.report.ReportPanel.getLocationLabelFor(3	3	3	3
net.sf.freecol.client.gui.panel.report.ReportPanel.initialize()	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportPanel.removeNotify()	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportPanel.setMainComponent(C	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportProductionPanel.ReportPro	1	1	2	2
net.sf.freecol.client.gui.panel.report.ReportProductionPanel.update()	25	1	11	11
net.sf.freecol.client.gui.panel.report.ReportReligiousPanel.ReportReligi	6	1	4	4
net.sf.freecol.client.gui.panel.report.ReportRequirementsPanel.ReportF	7	1	5	5
net.sf.freecol.client.gui.panel.report.ReportRequirementsPanel.addBad	1	1	2	2
net.sf.freecol.client.gui.panel.report.ReportRequirementsPanel.addExp	25	1	14	14
net.sf.freecol.client.gui.panel.report.ReportRequirementsPanel.addPro	7	1	6	6
net.sf.freecol.client.gui.panel.report.ReportRequirementsPanel.addTile	3	2	3	4
net.sf.freecol.client.gui.panel.report.ReportRequirementsPanel.checkC	39	5	29	30
net.sf.freecol.client.gui.panel.report.ReportRequirementsPanel.createC	1	1	2	2
net.sf.freecol.client.gui.panel.report.ReportRequirementsPanel.createC	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportRequirementsPanel.insertC	1	1	2	2
net.sf.freecol.client.gui.panel.report.ReportTradePanel.ReportTradePar	29	1	15	15
net.sf.freecol.client.gui.panel.report.ReportTradePanel.createLeftLabel	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportTradePanel.createNumberL	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportTradePanel.createNumberL	3	1	3	4
net.sf.freecol.client.gui.panel.report.ReportTurnPanel.ReportTurnPanel	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportTurnPanel.displayMessages	54	3	16	22
net.sf.freecol.client.gui.panel.report.ReportTurnPanel.getHeadline(Free	15	1	13	13
net.sf.freecol.client.gui.panel.report.ReportTurnPanel.insertMessage(S	4	1	4	4
net.sf.freecol.client.gui.panel.report.ReportTurnPanel.setMessages(Lis	1	1	2	2

net.sf.freecol.client.gui.panel.report.ReportUnitPanel.ReportUnitPanel()	0	1	1	1
net.sf.freecol.client.gui.panel.report.ReportUnitPanel.display()	34	5	12	14
net.sf.freecol.client.gui.panel.report.ReportUnitPanel.gatherData()	12	1	7	8
net.sf.freecol.client.gui.panel.report.ReportUnitPanel.getUnitButton(Un	1	1	2	2
net.sf.freecol.client.gui.plaf.FreeColBrightPanelUI.createUI(JComponent	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColBrightPanelUI.paint(Graphics, JCon	1	1	2	2
net.sf.freecol.client.gui.plaf.FreeColButtonUI.createUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColButtonUI.getButtonStyle(JCompon	2	2	2	2
net.sf.freecol.client.gui.plaf.FreeColButtonUI.installUI(JComponent)	2	1	2	2
net.sf.freecol.client.gui.plaf.FreeColButtonUI.paint(Graphics, JCompon	5	1	5	5
net.sf.freecol.client.gui.plaf.FreeColButtonUI.paintButtonPressed(Grap	1	1	2	2
net.sf.freecol.client.gui.plaf.FreeColButtonUI.uninstallUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColButtonUI.updateStyle(JComponent)	3	1	3	3
net.sf.freecol.client.gui.plaf.FreeColCheckBoxMenuItemUI.createUI(JC	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColCheckBoxMenuItemUI.installUI(JC	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColCheckBoxMenuItemUI.paint(Graphi	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColCheckBoxUI.CheckBoxIcon.getIcon	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColCheckBoxUI.CheckBoxIcon.getIcon	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColCheckBoxUI.CheckBoxIcon.getWidth	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColCheckBoxUI.CheckBoxIcon.paintIcon	8	1	8	8
net.sf.freecol.client.gui.plaf.FreeColCheckBoxUI.createCheckBoxIcon()	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColCheckBoxUI.createUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColCheckBoxUI.installUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColCheckBoxUI.paint(Graphics, JCom	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColComboBoxRenderer.FreeColCombo	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColComboBoxRenderer.FreeColCombo	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColComboBoxRenderer.FreeColCombo	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColComboBoxRenderer.NormalCompo	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColComboBoxRenderer.SelectedComp	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColComboBoxRenderer.SelectedComp	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColComboBoxRenderer.getListCellRen	1	1	1	2
net.sf.freecol.client.gui.plaf.FreeColComboBoxRenderer.setLabelValues	26	1	14	16
net.sf.freecol.client.gui.plaf.FreeColComboBoxUI.createRenderer()	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColComboBoxUI.createUI(JComponent	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColComboBoxUI.installUI(JComponent	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColFileChooserUI.FreeColFileChooser	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColFileChooserUI.addControlButtons()	1	1	2	2
net.sf.freecol.client.gui.plaf.FreeColFileChooserUI.createUI(JCompon	0	1	1	1

net.sf.freecol.client.gui.plaf.FreeColFormattedTextFieldUI.FreeColForm	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColFormattedTextFieldUI.createUI(JCo	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColFormattedTextFieldUI.getPropertyP	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColLabelUI.createUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColLabelUI.installUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColLabelUI.paint(Graphics, JCompone	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColListUI.createUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColListUI.installUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColListUI.paint(Graphics, JComponent	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.FreeColLookAndFeel()	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.FreeColMetalTheme.g	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.FreeColMetalTheme.g	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.FreeColMetalTheme.g	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.FreeColMetalTheme.g	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.FreeColMetalTheme.g	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.FreeColMetalTheme.g	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.FreeColMetalTheme.g	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.FreeColMetalTheme.g	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.getDefaults()	5	1	5	5
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.getDescription()	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.getName()	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.install(FreeColLookAr	1	1	1	2
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.installFont(Font)	4	1	4	4
net.sf.freecol.client.gui.plaf.FreeColMenuBarUI.createUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColMenuBarUI.paint(Graphics, JComp	1	1	2	2
net.sf.freecol.client.gui.plaf.FreeColMenuItemUI.createUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColMenuItemUI.installUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColMenuItemUI.paint(Graphics, JComp	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColMenuUI.createAncestorListener()	3	1	2	2
net.sf.freecol.client.gui.plaf.FreeColMenuUI.createUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColMenuUI.installUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColMenuUI.paint(Graphics, JCompone	1	1	2	2
net.sf.freecol.client.gui.plaf.FreeColMenuUI.paintBackground(Graphics	2	2	2	3
net.sf.freecol.client.gui.plaf.FreeColOptionPaneUI.FreeColOptionPaneU	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColOptionPaneUI.addButtonComponer	27	7	9	14
net.sf.freecol.client.gui.plaf.FreeColOptionPaneUI.createButtonArea()	1	1	2	2
net.sf.freecol.client.gui.plaf.FreeColOptionPaneUI.createUI(JComponer	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColOptionPaneUI.getButton(int)	0	1	1	1

net.sf.freecol.client.gui.plaf.FreeColOptionPaneUI.getColumns(int)	18	1	1	9
net.sf.freecol.client.gui.plaf.FreeColOptionPaneUI.paint(Graphics, JComponent)	1	1	2	2
net.sf.freecol.client.gui.plaf.FreeColOptionPaneUI.prepareButtons()	24	5	9	14
net.sf.freecol.client.gui.plaf.FreeColOptionPaneUI.selectInitialValue(JOptionPane)	6	1	4	4
net.sf.freecol.client.gui.plaf.FreeColPanelUI.FreeColPanelUI()	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColPanelUI.createUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColPanelUI.paint(Graphics, JComponent)	1	1	2	2
net.sf.freecol.client.gui.plaf.FreeColPopupMenuUI.createUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColPopupMenuUI.paint(Graphics, JComponent)	1	1	2	2
net.sf.freecol.client.gui.plaf.FreeColRadioButtonMenuItemUI.createUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColRadioButtonMenuItemUI.installUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColRadioButtonMenuItemUI.paint(Graphics, JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColRadioButtonUI.RadioButtonIcon.getIcon()	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColRadioButtonUI.RadioButtonIcon.getIcon()	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColRadioButtonUI.RadioButtonIcon.getIcon()	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColRadioButtonUI.RadioButtonIcon.paint(Graphics, JComponent)	12	1	9	9
net.sf.freecol.client.gui.plaf.FreeColRadioButtonUI.createRadioButtonIcon()	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColRadioButtonUI.createUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColRadioButtonUI.installUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColRadioButtonUI.paint(Graphics, JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColScrollPaneUI.createUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColScrollPaneUI.installUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColScrollPaneUI.paint(Graphics, JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColSelectedPanelUI.createUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColSelectedPanelUI.paint(Graphics, JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColSpinnerUI.createUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColSpinnerUI.installUI(JComponent)	1	1	2	2
net.sf.freecol.client.gui.plaf.FreeColTableHeaderUI.createUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColTableHeaderUI.installUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColTableHeaderUI.paint(Graphics, JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColTableUI.createUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColTableUI.installUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColTableUI.paint(Graphics, JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColTextAreaUI.FreeColTextAreaUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColTextAreaUI.createUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColTextAreaUI.paintBackground(Graphics, JComponent)	1	1	2	2
net.sf.freecol.client.gui.plaf.FreeColTextAreaUI.paintSafely(Graphics)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColTextFieldUI.FreeColTextFieldUI(JComponent)	0	1	1	1

net.sf.freecol.client.gui.plaf.FreeColTextFieldUI.createUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColTextFieldUI.paintBackground(Graphics)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColTextFieldUI.paintSafely(Graphics)	1	1	2	2
net.sf.freecol.client.gui.plaf.FreeColToolTipUI.FreeColToolTipUI()	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColToolTipUI.createUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColToolTipUI.getMaximumSize(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColToolTipUI.getMinimumSize(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColToolTipUI.getPreferredSize(JComponent)	7	4	4	6
net.sf.freecol.client.gui.plaf.FreeColToolTipUI.paint(Graphics, JComponent)	9	3	5	6
net.sf.freecol.client.gui.plaf.FreeColToolTipUI.setFontScaling(float)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColTransparentPanelUI.createUI(JComponent)	0	1	1	1
net.sf.freecol.client.gui.plaf.FreeColTransparentPanelUI.paint(Graphics)	1	2	1	2
net.sf.freecol.client.gui.plaf.LAFUtilities.setProperties(Graphics, JComponent)	5	1	4	4
net.sf.freecol.client.gui.tooltip.BuildingToolTip.BuildingToolTip(FreeColClient)	55	1	27	29
net.sf.freecol.client.gui.tooltip.BuildingToolTip.removeNotify()	0	1	1	1
net.sf.freecol.client.gui.tooltip.RebelToolTip.RebelToolTip(FreeColClient)	13	1	10	12
net.sf.freecol.client.gui.tooltip.RebelToolTip.removeNotify()	0	1	1	1
net.sf.freecol.client.gui.video.VideoComponent.VideoComponent(VideoComponent)	1	1	1	2
net.sf.freecol.client.gui.video.VideoComponent.addMouseListener(MouseListener)	0	1	1	1
net.sf.freecol.client.gui.video.VideoComponent.createBorder()	0	1	1	1
net.sf.freecol.client.gui.video.VideoComponent.determineAppletSize(Display)	2	1	1	3
net.sf.freecol.client.gui.video.VideoComponent.play()	0	1	1	1
net.sf.freecol.client.gui.video.VideoComponent.removeMouseListener(MouseListener)	0	1	1	1
net.sf.freecol.client.gui.video.VideoComponent.removeNotify()	1	1	2	2
net.sf.freecol.client.gui.video.VideoComponent.stop()	0	1	1	1
net.sf.freecol.client.networking.UserServerAPI.UserServerAPI()	0	1	1	1
net.sf.freecol.client.networking.UserServerAPI.connect(String, String, int)	1	2	1	2
net.sf.freecol.client.networking.UserServerAPI.disconnect()	1	1	2	2
net.sf.freecol.client.networking.UserServerAPI.getConnection()	0	1	1	1
net.sf.freecol.client.networking.UserServerAPI.getHost()	0	1	1	1
net.sf.freecol.client.networking.UserServerAPI.getName()	0	1	1	1
net.sf.freecol.client.networking.UserServerAPI.getPort()	0	1	1	1
net.sf.freecol.client.networking.UserServerAPI.newConnection(String, String)	8	3	3	5
net.sf.freecol.client.networking.UserServerAPI.reconnect()	1	1	2	2
net.sf.freecol.client.networking.UserServerAPI.setMessageHandler(MessageHandler)	0	1	1	1
net.sf.freecol.client.networking.UserServerAPI.updateConnection(Connection)	0	1	1	1
net.sf.freecol.client.networking.UserServerAPI.updateParameters(String, String)	0	1	1	1
net.sf.freecol.common.AllTests.suite()	0	1	1	1

net.sf.freecol.common.FreeColException.FreeColException(String)	0	1	1	1
net.sf.freecol.common.FreeColException.FreeColException(String, Thro	0	1	1	1
net.sf.freecol.common.FreeColException.FreeColException(Throwable)	0	1	1	1
net.sf.freecol.common.FreeColException.debugAllowed()	0	1	1	1
net.sf.freecol.common.FreeColException.preserveDebug()	0	1	1	1
net.sf.freecol.common.FreeColSeed.generateFreeColSeed()	0	1	1	1
net.sf.freecol.common.FreeColSeed.getFreeColSeed()	0	1	1	1
net.sf.freecol.common.FreeColSeed.hasFreeColSeed()	0	1	1	1
net.sf.freecol.common.FreeColSeed.setFreeColSeed(String)	1	1	1	2
net.sf.freecol.common.debug.DebugUtils.addBuildings(FreeColClient, \$	15	2	7	8
net.sf.freecol.common.debug.DebugUtils.addFathers(FreeColClient, St	1	1	2	2
net.sf.freecol.common.debug.DebugUtils.addGold(FreeColClient)	3	2	2	4
net.sf.freecol.common.debug.DebugUtils.addGoodsAdditionEntry(Free	0	1	1	1
net.sf.freecol.common.debug.DebugUtils.addImmigration(FreeColClien	3	2	2	4
net.sf.freecol.common.debug.DebugUtils.addLiberty(FreeColClient)	4	2	3	5
net.sf.freecol.common.debug.DebugUtils.addNewUnitToTile(FreeColCli	8	2	6	8
net.sf.freecol.common.debug.DebugUtils.addSkipChangeListener(Free	3	2	1	3
net.sf.freecol.common.debug.DebugUtils.addUnitGoods(FreeColClient,	4	3	2	5
net.sf.freecol.common.debug.DebugUtils.applyDisaster(FreeColClient,	3	3	3	4
net.sf.freecol.common.debug.DebugUtils.changeOwnership(FreeColCli	3	2	3	4
net.sf.freecol.common.debug.DebugUtils.changeOwnership(FreeColCli	3	2	3	4
net.sf.freecol.common.debug.DebugUtils.changeRole(FreeColClient, U	1	2	1	2
net.sf.freecol.common.debug.DebugUtils.checkDesyncAction(FreeColC	9	1	6	7
net.sf.freecol.common.debug.DebugUtils.checkDesyncTile(Game, Serv	20	1	9	10
net.sf.freecol.common.debug.DebugUtils.displayColonyPlan(FreeColCli	2	1	2	2
net.sf.freecol.common.debug.DebugUtils.displayEurope(FreeColClient)	12	3	6	7
net.sf.freecol.common.debug.DebugUtils.displayMission(FreeColClient	3	1	3	3
net.sf.freecol.common.debug.DebugUtils.displayUnits(FreeColClient)	9	1	8	8
net.sf.freecol.common.debug.DebugUtils.dumpTile(FreeColClient, Tile)	0	1	1	1
net.sf.freecol.common.debug.DebugUtils.getColonyValue(Tile)	2	3	2	3
net.sf.freecol.common.debug.DebugUtils.logEurope(AIMain, LogBuilde	9	2	4	5
net.sf.freecol.common.debug.DebugUtils.reconnect(FreeColClient)	0	1	1	1
net.sf.freecol.common.debug.DebugUtils.resetMoves(FreeColClient, Li	4	2	3	4
net.sf.freecol.common.debug.DebugUtils.revealMap(FreeColClient, bo	2	1	2	2
net.sf.freecol.common.debug.DebugUtils.setColonyGoods(FreeColClie	5	3	3	6
net.sf.freecol.common.debug.DebugUtils.setCommsLogging(FreeColC	1	1	2	2
net.sf.freecol.common.debug.DebugUtils.setMonarchAction(FreeColCl	1	2	1	2
net.sf.freecol.common.debug.DebugUtils.setRumourType(FreeColClien	1	2	1	2

net.sf.freecol.common.debug.DebugUtils.showForeignColony(FreeColClient)	3	3	2	4
net.sf.freecol.common.debug.DebugUtils.skipTurns(FreeColClient)	6	3	5	7
net.sf.freecol.common.debug.DebugUtils.statistics(FreeColClient)	0	1	1	1
net.sf.freecol.common.debug.DebugUtils.stepRNG(FreeColClient)	1	1	2	2
net.sf.freecol.common.debug.DebugUtils.summarizeSettlement(FreeColClient)	23	1	13	16
net.sf.freecol.common.debug.FreeColDebugger.addStackTrace(LogBuilder)	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.addStackTrace(LogBuilder)	1	1	2	2
net.sf.freecol.common.debug.FreeColDebugger.configureDebugRun(String)	3	1	4	4
net.sf.freecol.common.debug.FreeColDebugger.debugDisplayColonyValue	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.debugDisplayCoordinates	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.debugLog(String)	6	1	3	5
net.sf.freecol.common.debug.FreeColDebugger.debugRendering()	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.debugShowDefenceMap	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.debugShowMission()	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.debugShowMissionInfo	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.disableDebugMode(DebugMode)	1	1	2	2
net.sf.freecol.common.debug.FreeColDebugger.enableDebugMode(DebugMode)	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.finishDebugRun(FreeColClient)	9	2	3	7
net.sf.freecol.common.debug.FreeColDebugger.getDebugModes()	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.getDebugRunSave()	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.getDebugRunTurns()	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.getNormalGameFogOfWar	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.handleCrash()	1	1	2	2
net.sf.freecol.common.debug.FreeColDebugger.isInDebugMode()	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.isInDebugMode(DebugMode)	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.setDebugDisplayColonyValue	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.setDebugDisplayCoordinates	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.setDebugMode(DebugMode)	2	1	2	2
net.sf.freecol.common.debug.FreeColDebugger.setDebugModes(String)	5	4	3	5
net.sf.freecol.common.debug.FreeColDebugger.setDebugRendering(boolean)	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.setDebugRunSave(String)	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.setDebugRunTurns(int)	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.setDebugShowDefenceMap	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.setDebugShowMission()	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.setDebugShowMissionInfo	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.setNormalGameFogOfWar	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.signalEndDebugRun()	1	1	2	2
net.sf.freecol.common.debug.FreeColDebugger.stackTraceToString()	0	1	1	1

net.sf.freecol.common.debug.FreeColDebugger.stackTraceToString(Throwable)	0	1	1	1
net.sf.freecol.common.debug.FreeColDebugger.trace(Logger, String)	2	1	2	2
net.sf.freecol.common.i18n.AllTests.suite()	0	1	1	1
net.sf.freecol.common.i18n.CLDRTest.testPlurals()	1	1	2	2
net.sf.freecol.common.i18n.CLDRTest.testRuleParsing()	0	1	1	1
net.sf.freecol.common.i18n.DefaultNumberRule.addRule(Category, Rule)	0	1	1	1
net.sf.freecol.common.i18n.DefaultNumberRule.addRule(Category, String)	0	1	1	1
net.sf.freecol.common.i18n.DefaultNumberRule.countRules()	0	1	1	1
net.sf.freecol.common.i18n.DefaultNumberRule.getCategory(double)	1	1	2	2
net.sf.freecol.common.i18n.DefaultNumberRule.getRule(Category)	0	1	1	1
net.sf.freecol.common.i18n.DualNumberRule.getCategory(double)	3	3	1	3
net.sf.freecol.common.i18n.Merge.Merge(List<String>, List<String>)	0	1	1	1
net.sf.freecol.common.i18n.MergeTableCellRenderer.getTableCellRenderer()	1	1	1	2
net.sf.freecol.common.i18n.MergeTableCellRenderer.propertyOn(String)	2	2	2	3
net.sf.freecol.common.i18n.MergeTableModel.deleteFromRight(int, int)	1	1	2	2
net.sf.freecol.common.i18n.MergeTableModel.getColumnCount()	0	1	1	1
net.sf.freecol.common.i18n.MergeTableModel.getColumnName(int)	0	1	1	1
net.sf.freecol.common.i18n.MergeTableModel.getRowCount()	0	1	1	1
net.sf.freecol.common.i18n.MergeTableModel.getValueAt(int, int)	3	3	3	3
net.sf.freecol.common.i18n.MergeTableModel.insertInRight(int, int)	1	1	2	2
net.sf.freecol.common.i18n.MergeTableModel.leftLineAtRow(int)	1	1	2	2
net.sf.freecol.common.i18n.MergeTableModel.mergeChanged()	0	1	1	1
net.sf.freecol.common.i18n.MergeTableModel.rightLineAtRow(int)	1	1	2	2
net.sf.freecol.common.i18n.MessageMerge.loadLinesFromFile(String)	11	3	6	7
net.sf.freecol.common.i18n.MessageMerge.main(String[])	1	1	2	2
net.sf.freecol.common.i18n.MessageMerge.saveLinesToFile(List<String>)	4	1	3	4
net.sf.freecol.common.i18n.Messages.containsKey(String)	0	1	1	1
net.sf.freecol.common.i18n.Messages.descriptionKey(ObjectWithId)	0	1	1	1
net.sf.freecol.common.i18n.Messages.descriptionKey(String)	0	1	1	1
net.sf.freecol.common.i18n.Messages.findMatchingBracket(String, int)	16	4	2	7
net.sf.freecol.common.i18n.Messages.getBestDescription(ObjectWithId)	0	1	1	1
net.sf.freecol.common.i18n.Messages.getBestDescription(String)	1	1	2	2
net.sf.freecol.common.i18n.Messages.getBestNameAndDescription(Name)	0	1	1	1
net.sf.freecol.common.i18n.Messages.getBestNameAndDescription(String)	11	1	6	8
net.sf.freecol.common.i18n.Messages.getChoice(String, String)	7	4	4	4
net.sf.freecol.common.i18n.Messages.getDescription(ObjectWithId)	0	1	1	1
net.sf.freecol.common.i18n.Messages.getDescription(String)	0	1	1	1
net.sf.freecol.common.i18n.Messages.getKey(String, String)	2	2	1	2

net.sf.freecol.common.i18n.Messages.getLocale(String)	13	1	6	8
net.sf.freecol.common.i18n.Messages.getName(Named)	0	1	1	1
net.sf.freecol.common.i18n.Messages.getName(String)	0	1	1	1
net.sf.freecol.common.i18n.Messages.getRulerName(String)	0	1	1	1
net.sf.freecol.common.i18n.Messages.getSelector(String)	0	1	1	1
net.sf.freecol.common.i18n.Messages.getShortDescription(ObjectWithId)	0	1	1	1
net.sf.freecol.common.i18n.Messages.getShortDescription(String)	0	1	1	1
net.sf.freecol.common.i18n.Messages.getUnitLabel(String, String, int, String)	68	1	17	18
net.sf.freecol.common.i18n.Messages.loadActiveModMessageBundle(Locale)	7	1	5	5
net.sf.freecol.common.i18n.Messages.loadMessageBundle(Locale)	25	5	10	13
net.sf.freecol.common.i18n.Messages.loadMessages(InputStream)	8	3	4	5
net.sf.freecol.common.i18n.Messages.loadModMessageBundle(Locale)	7	1	5	5
net.sf.freecol.common.i18n.Messages.matchesName(String)	0	1	1	1
net.sf.freecol.common.i18n.Messages.matchesNamed(String)	0	1	1	1
net.sf.freecol.common.i18n.Messages.message(String)	2	3	1	3
net.sf.freecol.common.i18n.Messages.message(StringTemplate)	24	2	9	13
net.sf.freecol.common.i18n.Messages.nameKey(ObjectWithId)	0	1	1	1
net.sf.freecol.common.i18n.Messages.nameKey(String)	0	1	1	1
net.sf.freecol.common.i18n.Messages.replaceChoices(String, StringTemplate)	84	17	25	31
net.sf.freecol.common.i18n.Messages.rulerKey(String)	0	1	1	1
net.sf.freecol.common.i18n.Messages.setGrammaticalNumber(Number)	0	1	1	1
net.sf.freecol.common.i18n.Messages.shortDescriptionKey(String)	0	1	1	1
net.sf.freecol.common.i18n.MessagesTest.tearDown()	0	1	1	1
net.sf.freecol.common.i18n.MessagesTest.testAbstractUnitDescription()	0	1	1	1
net.sf.freecol.common.i18n.MessagesTest.testChangeLocaleSettings()	0	1	1	1
net.sf.freecol.common.i18n.MessagesTest.testMessageString()	0	1	1	1
net.sf.freecol.common.i18n.MessagesTest.testMessageWithSpecialCharacters()	4	1	4	4
net.sf.freecol.common.i18n.MessagesTest.testNestedChoices()	1	1	2	2
net.sf.freecol.common.i18n.MessagesTest.testREFMessages()	0	1	1	1
net.sf.freecol.common.i18n.MessagesTest.testReplaceArbitraryTag()	0	1	1	1
net.sf.freecol.common.i18n.MessagesTest.testReplaceChoicesGrammaticalNumber()	1	1	2	2
net.sf.freecol.common.i18n.MessagesTest.testReplaceChoicesPlural()	1	1	2	2
net.sf.freecol.common.i18n.MessagesTest.testReplaceGarbage()	1	1	2	2
net.sf.freecol.common.i18n.MessagesTest.testReplaceNumber()	6	1	5	5
net.sf.freecol.common.i18n.MessagesTest.testStringTemplates()	0	1	1	1
net.sf.freecol.common.i18n.MessagesTest.testUnitDescription()	0	1	1	1
net.sf.freecol.common.i18n.NameCache.addCityOfCibola(String)	1	1	1	2
net.sf.freecol.common.i18n.NameCache.clearCitiesOfCibola()	1	1	2	2

net.sf.freecol.common.i18n.NameCache.collectKeys(String, List<String>)	1	1	2	2
net.sf.freecol.common.i18n.NameCache.collectNames(String, List<String>)	2	1	3	3
net.sf.freecol.common.i18n.NameCache.getCapitalName(Player, Random)	0	1	1	1
net.sf.freecol.common.i18n.NameCache.getCitiesOfCibola()	1	1	2	2
net.sf.freecol.common.i18n.NameCache.getFallbackSettlementName(Player)	1	1	1	2
net.sf.freecol.common.i18n.NameCache.getMercenaryLeaderIndex(Random)	0	1	1	1
net.sf.freecol.common.i18n.NameCache.getMercenaryLeaderName(int)	0	1	1	1
net.sf.freecol.common.i18n.NameCache.getNewLandName(Player)	1	1	2	2
net.sf.freecol.common.i18n.NameCache.getNextCityOfCibola()	2	1	3	3
net.sf.freecol.common.i18n.NameCache.getRegionName(Player, Region)	11	7	6	8
net.sf.freecol.common.i18n.NameCache.getRumourNothingKey(Random)	0	1	1	1
net.sf.freecol.common.i18n.NameCache.getSeasonName(int)	2	2	2	3
net.sf.freecol.common.i18n.NameCache.getSettlementName(Player, Random)	4	3	2	4
net.sf.freecol.common.i18n.NameCache.getTradeRouteName(Player)	2	2	1	3
net.sf.freecol.common.i18n.NameCache.getUnitName(Player, UnitType)	6	4	3	6
net.sf.freecol.common.i18n.NameCache.makeRegionKey(Player, Region)	0	1	1	1
net.sf.freecol.common.i18n.NameCache.putSettlementName(Player, Settlement)	1	1	2	2
net.sf.freecol.common.i18n.NameCache.requireCitiesOfCibola(Random)	3	1	3	3
net.sf.freecol.common.i18n.NameCache.requireMercenaryLeaders()	1	1	2	2
net.sf.freecol.common.i18n.NameCache.requireRegionNames(Player, Random)	2	1	3	3
net.sf.freecol.common.i18n.NameCache.requireRiverNames()	1	1	2	2
net.sf.freecol.common.i18n.NameCache.requireRumourNothingKeys()	1	1	2	2
net.sf.freecol.common.i18n.NameCache.requireSeasonNames()	6	1	4	4
net.sf.freecol.common.i18n.NameCache.requireSettlementNames(Player)	15	1	7	7
net.sf.freecol.common.i18n.NameCache.requireShipNames(Player, Random)	3	1	3	3
net.sf.freecol.common.i18n.Number.getKey(String, String)	1	1	2	2
net.sf.freecol.common.i18n.Number.getKey(double)	0	1	1	1
net.sf.freecol.common.i18n.NumberRules.NumberRules(InputStream)	0	1	1	1
net.sf.freecol.common.i18n.NumberRules.getNumberForLanguage(String)	1	1	1	2
net.sf.freecol.common.i18n.NumberRules.isInitialized()	0	1	1	1
net.sf.freecol.common.i18n.NumberRules.load(InputStream)	0	1	1	1
net.sf.freecol.common.i18n.NumberRules.readChild(FreeColXMLReader)	22	1	10	16
net.sf.freecol.common.i18n.NumberRules.readFromXML(FreeColXMLReader)	15	1	5	7
net.sf.freecol.common.i18n.OtherNumberRule.getCategory(double)	0	1	1	1
net.sf.freecol.common.i18n.PluralNumberRule.getCategory(double)	2	2	1	2
net.sf.freecol.common.i18n.Relation.Relation(List<String>)	0	1	1	1
net.sf.freecol.common.i18n.Relation.Relation(int, int)	0	1	1	1
net.sf.freecol.common.i18n.Relation.equals(Object)	3	3	1	7

net.sf.freecol.common.i18n.Relation.hashCode()	2	1	1	3
net.sf.freecol.common.i18n.Relation.matches(double)	4	2	2	5
net.sf.freecol.common.i18n.Relation.parse(List<String>)	10	2	6	7
net.sf.freecol.common.i18n.Relation.setInteger(boolean)	0	1	1	1
net.sf.freecol.common.i18n.Relation.setMod(int)	0	1	1	1
net.sf.freecol.common.i18n.Relation.setNegated(boolean)	0	1	1	1
net.sf.freecol.common.i18n.Relation.toString()	9	1	6	6
net.sf.freecol.common.i18n.Rule.Rule(String)	0	1	1	1
net.sf.freecol.common.i18n.Rule.add(List<Relation>)	0	1	1	1
net.sf.freecol.common.i18n.Rule.matches(double)	0	1	1	1
net.sf.freecol.common.i18n.Rule.parse(String)	4	1	3	3
net.sf.freecol.common.i18n.Rule.parseCondition(List<String>)	4	1	3	3
net.sf.freecol.common.i18n.Rule.toString()	3	1	3	3
net.sf.freecol.common.i18n.ZeroOneNumberRule.getCategory(double)	3	2	1	3
net.sf.freecol.common.io.AllTests.suite()	0	1	1	1
net.sf.freecol.common.io.FreeColDataFile.FreeColDataFile(File)	2	2	3	3
net.sf.freecol.common.io.FreeColDataFile.extendWithAdditionalSizesAndTypes()	2	1	2	2
net.sf.freecol.common.io.FreeColDataFile.findFilesWithVariationOrAlternates()	4	1	4	5
net.sf.freecol.common.io.FreeColDataFile.findFilesWithVariationOrAlternates(String)	0	1	1	1
net.sf.freecol.common.io.FreeColDataFile.findJarDirectory(File)	2	1	3	3
net.sf.freecol.common.io.FreeColDataFile.findVariationsWithAlternates(String)	8	2	6	7
net.sf.freecol.common.io.FreeColDataFile.getFileFilter(String)	1	2	1	2
net.sf.freecol.common.io.FreeColDataFile.getInputStream(String)	0	1	1	1
net.sf.freecol.common.io.FreeColDataFile.getPath()	0	1	1	1
net.sf.freecol.common.io.FreeColDataFile.getResourceMapping()	2	2	2	3
net.sf.freecol.common.io.FreeColDataFile.getURI(String)	6	3	5	5
net.sf.freecol.common.io.FreeColDataFile.handleNormalResource(Resource)	4	2	3	5
net.sf.freecol.common.io.FreeColDataFile.handleResources(Properties)	4	1	3	3
net.sf.freecol.common.io.FreeColDataFile.handleVirtualResources(List<Resource>)	9	1	6	6
net.sf.freecol.common.io.FreeColDataFile.readResourcesProperties(List<Resource>)	5	2	4	4
net.sf.freecol.common.io.FreeColDataFile.stripEnding(String, String)	1	1	2	2
net.sf.freecol.common.io.FreeColDirectories.bad()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.badCache(File)	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.badConfig(File)	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.badData(File)	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.badDir(File)	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.badHome()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.checkDir(File)	11	1	5	6

net.sf.freecol.common.io.FreeColDirectories.collectFiles(File, Predicate)	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.deriveAutosaveDirectory()	2	2	2	3
net.sf.freecol.common.io.FreeColDirectories.deriveDirectory(File, String)	2	1	2	3
net.sf.freecol.common.io.FreeColDirectories.getAutosaveDirectory()	1	1	2	2
net.sf.freecol.common.io.FreeColDirectories.getAutosaveFile(String)	1	1	2	2
net.sf.freecol.common.io.FreeColDirectories.getAutosaveFiles(String, File)	2	1	3	3
net.sf.freecol.common.io.FreeColDirectories.getBaseClientOptionsFile()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getBaseDirectory()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getClientOptionsFile()	1	1	2	2
net.sf.freecol.common.io.FreeColDirectories.getCompatibilityFile(String)	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getDataDirectory()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getDebugRunSaveFile()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getHighScoreFile()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getI18nDirectory()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getI18nMessageFileList(List)	3	1	3	3
net.sf.freecol.common.io.FreeColDirectories.getI18nPluralsFile()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getLanguageId(File)	9	3	6	8
net.sf.freecol.common.io.FreeColDirectories.getLanguageIdList()	1	1	2	2
net.sf.freecol.common.io.FreeColDirectories.getLastSaveGameFile()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getLocaleFileNames(String)	6	1	4	7
net.sf.freecol.common.io.FreeColDirectories.getLogCommsWriter()	5	3	4	4
net.sf.freecol.common.io.FreeColDirectories.getLogFileContents()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getLogFilePath()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getLogWriter()	8	6	4	8
net.sf.freecol.common.io.FreeColDirectories.getMacOSXDirs(File[])	6	7	7	7
net.sf.freecol.common.io.FreeColDirectories.getMapFileList()	4	1	4	4
net.sf.freecol.common.io.FreeColDirectories.getMapsDirectory()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getMessageFileNameList()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getModFileList()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getModMessageFileNameList()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getOptionsDirectory()	1	1	1	2
net.sf.freecol.common.io.FreeColDirectories.getOptionsFile(String)	1	1	2	2
net.sf.freecol.common.io.FreeColDirectories.getResourceFileNames()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getRulesClassicDirectory()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getRulesDirectory()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getRulesFileList()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getSaveDirectory()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getSavegameFile()	0	1	1	1

net.sf.freecol.common.io.FreeColDirectories.getSavegameFileList(File)	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getSavegameFiles(File)	1	1	2	2
net.sf.freecol.common.io.FreeColDirectories.getStandardModsDirectory()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getStartMapFile()	1	1	1	2
net.sf.freecol.common.io.FreeColDirectories.getUserCacheDirectory()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getUserConfigDirectory()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getUserDataDirectory()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getUserDefaultDirectory()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getUserMapsDirectory()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getUserModsDirectory()	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.getWindowsDirs(File[])	2	3	3	3
net.sf.freecol.common.io.FreeColDirectories.getXDGDirs(File[])	10	8	8	11
net.sf.freecol.common.io.FreeColDirectories.insistDirectory(File)	6	1	4	4
net.sf.freecol.common.io.FreeColDirectories.isGoodDirectory(File)	1	1	4	4
net.sf.freecol.common.io.FreeColDirectories.removeAutosaves(String)	2	2	2	3
net.sf.freecol.common.io.FreeColDirectories.removeOutdatedAutosave(String)	3	3	2	4
net.sf.freecol.common.io.FreeColDirectories.requireDirectory(File)	10	4	5	6
net.sf.freecol.common.io.FreeColDirectories.sanitize(String)	3	3	2	3
net.sf.freecol.common.io.FreeColDirectories.setAutosaveDirectory(File)	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.setClientOptionsFile(String)	2	2	3	4
net.sf.freecol.common.io.FreeColDirectories.setDataDirectory(String)	4	4	1	5
net.sf.freecol.common.io.FreeColDirectories.setLogFilePath(String)	0	1	1	1
net.sf.freecol.common.io.FreeColDirectories.setSavegameFile(String)	6	3	6	8
net.sf.freecol.common.io.FreeColDirectories.setUserCacheDirectory(String)	1	1	1	2
net.sf.freecol.common.io.FreeColDirectories.setUserConfigDirectory(String)	1	1	1	2
net.sf.freecol.common.io.FreeColDirectories.setUserDataDirectory(String)	1	1	1	2
net.sf.freecol.common.io.FreeColDirectories.setUserDirectories()	18	4	10	15
net.sf.freecol.common.io.FreeColModFile.FreeColModFile(File)	0	1	1	1
net.sf.freecol.common.io.FreeColModFile.getFreeColModFile(String)	0	1	1	1
net.sf.freecol.common.io.FreeColModFile.getId()	0	1	1	1
net.sf.freecol.common.io.FreeColModFile.getModDescriptorInputStream()	0	1	1	1
net.sf.freecol.common.io.FreeColModFile.getModsList()	3	1	3	3
net.sf.freecol.common.io.FreeColModFile.getParent()	0	1	1	1
net.sf.freecol.common.io.FreeColModFile.getSpecification()	1	1	1	2
net.sf.freecol.common.io.FreeColModFile.getSpecificationInputStream()	1	1	1	2
net.sf.freecol.common.io.FreeColModFile.hasSpecification()	1	1	1	2
net.sf.freecol.common.io.FreeColModFile.loadMods()	3	1	3	3
net.sf.freecol.common.io.FreeColModFile.readModDescriptor()	1	1	1	2

net.sf.freecol.common.io.FreeColRules.getFreeColRulesFile(String)	0	1	1	1
net.sf.freecol.common.io.FreeColRules.getRulesList()	3	1	3	3
net.sf.freecol.common.io.FreeColRules.loadRules()	3	1	3	3
net.sf.freecol.common.io.FreeColSavegameFile.FreeColSavegameFile(File)	0	1	1	1
net.sf.freecol.common.io.FreeColSavegameFile.getClientOptionsFreeColSavegameFile()	0	1	1	1
net.sf.freecol.common.io.FreeColSavegameFile.getProperties()	0	1	1	1
net.sf.freecol.common.io.FreeColSavegameFile.getSavedGameFreeColSavegameFile()	0	1	1	1
net.sf.freecol.common.io.FreeColSavegameFile.getSavegameInputStream()	0	1	1	1
net.sf.freecol.common.io.FreeColSavegameFile.getSavegameVersion()	4	1	3	4
net.sf.freecol.common.io.FreeColSavegameFile.getThumbnailInputStream()	0	1	1	1
net.sf.freecol.common.io.FreeColSavegameFile.peekAttributes(List<String>)	0	1	1	1
net.sf.freecol.common.io.FreeColTcFile.FreeColTcFile(File)	0	1	1	1
net.sf.freecol.common.io.FreeColTcFile.getFreeColTcFile(String)	1	1	1	2
net.sf.freecol.common.io.FreeColTcFile.getResourceMapping()	1	1	2	2
net.sf.freecol.common.io.FreeColXMLReader.FreeColXMLReader(BufferedReader)	1	1	1	2
net.sf.freecol.common.io.FreeColXMLReader.FreeColXMLReader(File)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLReader.FreeColXMLReader(InputStream)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLReader.FreeColXMLReader(Reader)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLReader.atTag(String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLReader.close()	4	1	4	4
net.sf.freecol.common.io.FreeColXMLReader.closeTag(String)	1	2	2	2
net.sf.freecol.common.io.FreeColXMLReader.closeTag(String, String...)	3	3	3	3
net.sf.freecol.common.io.FreeColXMLReader.copy(Game, Class<T>)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLReader.currentTag()	1	1	2	2
net.sf.freecol.common.io.FreeColXMLReader.expectTag(String)	1	2	1	2
net.sf.freecol.common.io.FreeColXMLReader.findAIObject(AIMain, String)	4	3	3	3
net.sf.freecol.common.io.FreeColXMLReader.findFreeColGameObject(FreeColGame, String)	4	3	3	3
net.sf.freecol.common.io.FreeColXMLReader.getAllAttributes()	1	1	2	2
net.sf.freecol.common.io.FreeColXMLReader.getArrayAttributeMap()	6	4	3	4
net.sf.freecol.common.io.FreeColXMLReader.getAttribute(AIMain, String)	2	1	3	3
net.sf.freecol.common.io.FreeColXMLReader.getAttribute(Game, String)	2	2	2	3
net.sf.freecol.common.io.FreeColXMLReader.getAttribute(String, Class)	3	1	3	3
net.sf.freecol.common.io.FreeColXMLReader.getAttribute(String, String)	1	1	1	2
net.sf.freecol.common.io.FreeColXMLReader.getAttribute(String, boolean)	1	1	2	2
net.sf.freecol.common.io.FreeColXMLReader.getAttribute(String, float)	3	1	3	3
net.sf.freecol.common.io.FreeColXMLReader.getAttribute(String, int)	3	1	3	3
net.sf.freecol.common.io.FreeColXMLReader.getAttribute(String, long)	3	1	3	3
net.sf.freecol.common.io.FreeColXMLReader.getAttributeMap(String...)	1	1	2	2

net.sf.freecol.common.io.FreeColXMLReader.getLocationAttribute(Game, String, String)	8	4	4	8
net.sf.freecol.common.io.FreeColXMLReader.getReadScope()	0	1	1	1
net.sf.freecol.common.io.FreeColXMLReader.getType(Specification, String)	2	1	3	3
net.sf.freecol.common.io.FreeColXMLReader.hasAttribute(String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLReader.internedRead(Game, Class)	1	1	2	2
net.sf.freecol.common.io.FreeColXMLReader.lookup(Game, String)	4	1	4	4
net.sf.freecol.common.io.FreeColXMLReader.lookup(Game, String, Class)	1	1	1	2
net.sf.freecol.common.io.FreeColXMLReader.makeAIObject(AIMain, Specification)	19	6	8	9
net.sf.freecol.common.io.FreeColXMLReader.makeFreeColObject(Game, Specification)	15	6	8	9
net.sf.freecol.common.io.FreeColXMLReader.moreTags()	0	1	1	1
net.sf.freecol.common.io.FreeColXMLReader.newXMLInputFactory()	0	1	1	1
net.sf.freecol.common.io.FreeColXMLReader.nextTag()	6	1	2	5
net.sf.freecol.common.io.FreeColXMLReader.readAttributeValues(Map)	6	2	5	6
net.sf.freecol.common.io.FreeColXMLReader.readFreeColObject(Game, Specification)	1	2	1	2
net.sf.freecol.common.io.FreeColXMLReader.readFreeColObject(Game, Specification, Class)	1	1	2	2
net.sf.freecol.common.io.FreeColXMLReader.readId()	5	2	4	5
net.sf.freecol.common.io.FreeColXMLReader.readList(Specification, String)	4	2	4	4
net.sf.freecol.common.io.FreeColXMLReader.replaceScope(ReadScope)	1	1	2	2
net.sf.freecol.common.io.FreeColXMLReader.setReadScope(ReadScope)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLReader.setTracing(boolean)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLReader.shouldClearContainers()	1	1	2	2
net.sf.freecol.common.io.FreeColXMLReader.shouldIntern()	0	1	1	1
net.sf.freecol.common.io.FreeColXMLReader.swallowTag(String)	2	1	2	3
net.sf.freecol.common.io.FreeColXMLReader.unexpectedTag(String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLReader.uninternedRead(Game, Class)	7	4	4	5
net.sf.freecol.common.io.FreeColXMLWriter.FreeColXMLWriter(OutputStream)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.FreeColXMLWriter(Writer)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.FreeColXMLWriter(Writer, Version)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.FreeColXMLWriter(Writer, Version, boolean)	3	1	3	4
net.sf.freecol.common.io.FreeColXMLWriter.WriteScope.WriteScope(Writer)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.WriteScope.getClient()	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.WriteScope.isValid()	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.WriteScope.toClient(Player)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.WriteScope.toSave()	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.WriteScope.toServer()	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.WriteScope.toString()	3	1	3	3
net.sf.freecol.common.io.FreeColXMLWriter.WriteScope.validFor(Player)	1	1	1	2
net.sf.freecol.common.io.FreeColXMLWriter.WriteScope.validForSave()	0	1	1	1

net.sf.freecol.common.io.FreeColXMLWriter.close()	4	1	3	4
net.sf.freecol.common.io.FreeColXMLWriter.flush()	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.flushBuffer()	12	1	6	6
net.sf.freecol.common.io.FreeColXMLWriter.getClientPlayer()	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.getFactory()	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.getNamespaceContext()	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.getPrefix(String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.getProperty(String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.getWriteScope()	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.replaceScope(WriteScope)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.setDefaultNamespace(String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.setNamespaceContext(NamespaceContext)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.setPrefix(String, String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.setWriteScope(WriteScope)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.validFor(Player)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.validForSave()	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeAttribute(String, Enum)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeAttribute(String, FreeColProperty)	3	1	3	3
net.sf.freecol.common.io.FreeColXMLWriter.writeAttribute(String, Object)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeAttribute(String, String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeAttribute(String, String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeAttribute(String, String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeAttribute(String, boolean)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeAttribute(String, float)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeAttribute(String, int)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeAttribute(String, long)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeCDATA(String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeCharacters(String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeCharacters(char[], int)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeComment(String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeDTD(String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeDefaultNamespace(String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeEmptyElement(String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeEmptyElement(String, String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeEmptyElement(String, String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeEndDocument()	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeEndElement()	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeEntityRef(String)	0	1	1	1

net.sf.freecol.common.io.FreeColXMLWriter.writeLocationAttribute(String, String, String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeNamespace(String, String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeProcessingInstruction(String, String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeProcessingInstruction(String, String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeStartDocument()	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeStartDocument(String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeStartDocument(String, String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeStartElement(String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeStartElement(String, String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeStartElement(String, String, String)	0	1	1	1
net.sf.freecol.common.io.FreeColXMLWriter.writeToStartElement(String, String, String)	2	2	2	3
net.sf.freecol.common.io.ModTest.testAllMods()	1	1	2	2
net.sf.freecol.common.io.ModTest.testGetRuleSets()	1	1	2	2
net.sf.freecol.common.io.sza.SimpleZippedAnimation.ImageAnimationFrame.addFrame(String, Image)	0	1	1	1
net.sf.freecol.common.io.sza.SimpleZippedAnimation.ImageAnimationFrame.addFrame(String, Image)	0	1	1	1
net.sf.freecol.common.io.sza.SimpleZippedAnimation.ImageAnimationFrame.addFrame(String, Image)	0	1	1	1
net.sf.freecol.common.io.sza.SimpleZippedAnimation.ImageAnimationFrame.addFrame(String, Image)	0	1	1	1
net.sf.freecol.common.io.sza.SimpleZippedAnimation.ImageAnimationFrame.addFrame(String, Image)	0	1	1	1
net.sf.freecol.common.io.sza.SimpleZippedAnimation.ImageAnimationFrame.addFrame(String, Image)	0	1	1	1
net.sf.freecol.common.io.sza.SimpleZippedAnimation.SimpleZippedAnimation.addFrame(String, Image)	0	1	1	1
net.sf.freecol.common.io.sza.SimpleZippedAnimation.SimpleZippedAnimation.addFrame(String, Image)	0	1	1	1
net.sf.freecol.common.io.sza.SimpleZippedAnimation.SimpleZippedAnimation.addFrame(String, Image)	0	1	1	1
net.sf.freecol.common.io.sza.SimpleZippedAnimation.SimpleZippedAnimation.addFrame(String, Image)	0	1	1	1
net.sf.freecol.common.io.sza.SimpleZippedAnimation.SimpleZippedAnimation.addFrame(String, Image)	0	1	1	1
net.sf.freecol.common.io.sza.SimpleZippedAnimation.createScaledVersion()	2	1	2	2
net.sf.freecol.common.io.sza.SimpleZippedAnimation.getHeight()	0	1	1	1
net.sf.freecol.common.io.sza.SimpleZippedAnimation.getWidth()	0	1	1	1
net.sf.freecol.common.io.sza.SimpleZippedAnimation.iterator()	0	1	1	1
net.sf.freecol.common.io.sza.SimpleZippedAnimation.loadEvents(ZipInputStream)	14	5	5	9
net.sf.freecol.common.logging.DefaultHandler.DefaultHandler(boolean, boolean)	1	1	2	2
net.sf.freecol.common.logging.DefaultHandler.close()	3	1	3	3
net.sf.freecol.common.logging.DefaultHandler.flush()	3	1	3	3
net.sf.freecol.common.logging.DefaultHandler.publish(LogRecord)	10	2	9	10
net.sf.freecol.common.logging.TextFormatter.TextFormatter()	0	1	1	1
net.sf.freecol.common.logging.TextFormatter.format(LogRecord)	1	1	2	2
net.sf.freecol.common.metaserver.MetaServerUtils.MetaInputHandler.MetaInputHandler()	0	1	1	1
net.sf.freecol.common.metaserver.MetaServerUtils.MetaInputHandler.MetaInputHandler(String)	2	2	1	4
net.sf.freecol.common.metaserver.MetaServerUtils.MetaInputHandler.MetaInputHandler(String, String)	0	1	1	1

net.sf.freecol.common.metaserver.MetaServerUtils.findTimer(ServerInf	1	1	2	2
net.sf.freecol.common.metaserver.MetaServerUtils.getMetaServerCon	5	1	4	4
net.sf.freecol.common.metaserver.MetaServerUtils.getServerList()	7	4	6	7
net.sf.freecol.common.metaserver.MetaServerUtils.sendMessage(Meta	8	2	6	8
net.sf.freecol.common.metaserver.MetaServerUtils.registerServer(Serv	0	1	1	1
net.sf.freecol.common.metaserver.MetaServerUtils.removeServer(Serv	0	1	1	1
net.sf.freecol.common.metaserver.MetaServerUtils.startTimer(ServerIn	3	1	2	2
net.sf.freecol.common.metaserver.MetaServerUtils.stopTimer(ServerIn	1	2	1	2
net.sf.freecol.common.metaserver.MetaServerUtils.updateServer(Serve	0	1	1	1
net.sf.freecol.common.metaserver.MetaServerUtils.updateTimer(Serve	1	2	1	2
net.sf.freecol.common.metaserver.ServerInfo.ServerInfo(String, String,	0	1	1	1
net.sf.freecol.common.metaserver.ServerInfo.equals(Object)	3	3	9	10
net.sf.freecol.common.metaserver.ServerInfo.getAddress()	0	1	1	1
net.sf.freecol.common.metaserver.ServerInfo.getCurrentlyPlaying()	0	1	1	1
net.sf.freecol.common.metaserver.ServerInfo.getGameState()	0	1	1	1
net.sf.freecol.common.metaserver.ServerInfo.getIsGameStarted()	0	1	1	1
net.sf.freecol.common.metaserver.ServerInfo.getLastUpdated()	0	1	1	1
net.sf.freecol.common.metaserver.ServerInfo.getName()	0	1	1	1
net.sf.freecol.common.metaserver.ServerInfo.getPort()	0	1	1	1
net.sf.freecol.common.metaserver.ServerInfo.getSlotsAvailable()	0	1	1	1
net.sf.freecol.common.metaserver.ServerInfo.getVersion()	0	1	1	1
net.sf.freecol.common.metaserver.ServerInfo.hashCode()	1	1	1	2
net.sf.freecol.common.metaserver.ServerInfo.toString()	0	1	1	1
net.sf.freecol.common.metaserver.ServerInfo.update(ServerInfo)	0	1	1	1
net.sf.freecol.common.metaserver.ServerInfo.update(String, String, int,	0	1	1	1
net.sf.freecol.common.model.Ability.Ability(Ability)	0	1	1	1
net.sf.freecol.common.model.Ability.Ability(FreeColXMLReader, Specifi	0	1	1	1
net.sf.freecol.common.model.Ability.Ability(Specification)	0	1	1	1
net.sf.freecol.common.model.Ability.Ability(String)	0	1	1	1
net.sf.freecol.common.model.Ability.Ability(String, FreeColSpecObjectT	1	1	2	2
net.sf.freecol.common.model.Ability.Ability(String, boolean)	0	1	1	1
net.sf.freecol.common.model.Ability.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.Ability.equals(Object)	3	3	3	4
net.sf.freecol.common.model.Ability.getValue()	0	1	1	1
net.sf.freecol.common.model.Ability.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Ability.hashCode()	1	1	1	2
net.sf.freecol.common.model.Ability.readAttributes(FreeColXMLReader	0	1	1	1
net.sf.freecol.common.model.Ability.setValue(boolean)	0	1	1	1

net.sf.freecol.common.model.Ability.toString()	1	1	2	2
net.sf.freecol.common.model.Ability.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.AbstractGoods.AbstractGoods()	0	1	1	1
net.sf.freecol.common.model.AbstractGoods.AbstractGoods(AbstractC	0	1	1	1
net.sf.freecol.common.model.AbstractGoods.AbstractGoods(GoodsTyp	0	1	1	1
net.sf.freecol.common.model.AbstractGoods.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.AbstractGoods.equals(Object)	3	3	4	5
net.sf.freecol.common.model.AbstractGoods.evaluateFor(Player)	1	1	2	2
net.sf.freecol.common.model.AbstractGoods.getAbstractLabel(String,	0	1	1	1
net.sf.freecol.common.model.AbstractGoods.getAmount()	0	1	1	1
net.sf.freecol.common.model.AbstractGoods.getCount(GoodsType, Co	1	1	2	2
net.sf.freecol.common.model.AbstractGoods.getLabel()	0	1	1	1
net.sf.freecol.common.model.AbstractGoods.getLabel(boolean)	1	1	2	2
net.sf.freecol.common.model.AbstractGoods.getNameKey()	0	1	1	1
net.sf.freecol.common.model.AbstractGoods.getType()	0	1	1	1
net.sf.freecol.common.model.AbstractGoods.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.AbstractGoods.hashCode()	0	1	1	1
net.sf.freecol.common.model.AbstractGoods.isFoodType()	0	1	1	1
net.sf.freecol.common.model.AbstractGoods.isPositive()	0	1	1	1
net.sf.freecol.common.model.AbstractGoods.isStorable()	0	1	1	1
net.sf.freecol.common.model.AbstractGoods.matches(GoodsType)	0	1	1	1
net.sf.freecol.common.model.AbstractGoods.setAmount(int)	0	1	1	1
net.sf.freecol.common.model.AbstractGoods.setType(GoodsType)	0	1	1	1
net.sf.freecol.common.model.AbstractGoods.toFullString(GoodsType, i	1	1	2	2
net.sf.freecol.common.model.AbstractGoods.toString()	0	1	1	1
net.sf.freecol.common.model.AbstractUnit.AbstractUnit()	0	1	1	1
net.sf.freecol.common.model.AbstractUnit.AbstractUnit(FreeColXMLRe	0	1	1	1
net.sf.freecol.common.model.AbstractUnit.AbstractUnit(String, String,	0	1	1	1
net.sf.freecol.common.model.AbstractUnit.AbstractUnit(UnitType, Strin	0	1	1	1
net.sf.freecol.common.model.AbstractUnit.addToNumber(int)	0	1	1	1
net.sf.freecol.common.model.AbstractUnit.calculateStrength(Specifica	0	1	1	1
net.sf.freecol.common.model.AbstractUnit.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.AbstractUnit.deepCopy(List<AbstractUni	0	1	1	1
net.sf.freecol.common.model.AbstractUnit.getDescription()	0	1	1	1
net.sf.freecol.common.model.AbstractUnit.getLabel()	0	1	1	1
net.sf.freecol.common.model.AbstractUnit.getLabelInternal(String, Stri	0	1	1	1
net.sf.freecol.common.model.AbstractUnit.getListLabel(String, List<Ab	1	1	2	2
net.sf.freecol.common.model.AbstractUnit.getNumber()	0	1	1	1

net.sf.freecol.common.model.AbstractUnit.getOffence(Specification)	0	1	1	1
net.sf.freecol.common.model.AbstractUnit.getRole(Specification)	0	1	1	1
net.sf.freecol.common.model.AbstractUnit.getRoleId()	0	1	1	1
net.sf.freecol.common.model.AbstractUnit.getSingleLabel()	0	1	1	1
net.sf.freecol.common.model.AbstractUnit.getType(Specification)	0	1	1	1
net.sf.freecol.common.model.AbstractUnit.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.AbstractUnit.matchAll(AbstractUnit)	1	1	3	3
net.sf.freecol.common.model.AbstractUnit.matchUnits(List<AbstractUnit>)	4	4	2	4
net.sf.freecol.common.model.AbstractUnit.matcher(AbstractUnit)	1	1	2	2
net.sf.freecol.common.model.AbstractUnit.matcher(Unit)	0	1	1	1
net.sf.freecol.common.model.AbstractUnit.matcher(UnitType, String)	1	1	2	2
net.sf.freecol.common.model.AbstractUnit.readAttributes(FreeColXML)	0	1	1	1
net.sf.freecol.common.model.AbstractUnit.setNumber(int)	0	1	1	1
net.sf.freecol.common.model.AbstractUnit.setRoleId(String)	0	1	1	1
net.sf.freecol.common.model.AbstractUnit.toString()	0	1	1	1
net.sf.freecol.common.model.AbstractUnit.writeAttributes(FreeColXML)	0	1	1	1
net.sf.freecol.common.model.AllTests.suite()	0	1	1	1
net.sf.freecol.common.model.BaseCostDeciderTest.setUp()	0	1	1	1
net.sf.freecol.common.model.BaseCostDeciderTest.tearDown()	0	1	1	1
net.sf.freecol.common.model.BaseCostDeciderTest.testGetCostLandL	1	1	2	2
net.sf.freecol.common.model.BaseCostDeciderTest.testGetRemainingI	0	1	1	1
net.sf.freecol.common.model.BaseCostDeciderTest.testInvalidMoveOff	0	1	1	1
net.sf.freecol.common.model.BaseCostDeciderTest.testInvalidMoveOff	0	1	1	1
net.sf.freecol.common.model.BaseCostDeciderTest.testInvalidMoveTh	0	1	1	1
net.sf.freecol.common.model.BaseCostDeciderTest.testNavalUnitMove	3	1	3	3
net.sf.freecol.common.model.BaseProduction.getBaseProduction(Proc	4	3	3	5
net.sf.freecol.common.model.BuildQueue.BuildQueue(Colony, Complet	0	1	1	1
net.sf.freecol.common.model.BuildQueue.add(T)	0	1	1	1
net.sf.freecol.common.model.BuildQueue.clear()	0	1	1	1
net.sf.freecol.common.model.BuildQueue.getCompletionAction()	0	1	1	1
net.sf.freecol.common.model.BuildQueue.getConsumedGoods()	1	1	2	2
net.sf.freecol.common.model.BuildQueue.getConsumptionModifiers(St	0	1	1	1
net.sf.freecol.common.model.BuildQueue.getCurrentlyBuilding()	1	1	2	2
net.sf.freecol.common.model.BuildQueue.getPriority()	0	1	1	1
net.sf.freecol.common.model.BuildQueue.getProductionInfo(List<Abstr	13	4	7	7
net.sf.freecol.common.model.BuildQueue.getValues()	0	1	1	1
net.sf.freecol.common.model.BuildQueue.isEmpty()	0	1	1	1
net.sf.freecol.common.model.BuildQueue.remove(int)	0	1	1	1

net.sf.freecol.common.model.BuildQueue.setCompletionAction(Comple	0	1	1	1
net.sf.freecol.common.model.BuildQueue.setCurrentlyBuilding(T)	5	1	4	4
net.sf.freecol.common.model.BuildQueue.setValues(List<T>)	0	1	1	1
net.sf.freecol.common.model.BuildQueue.size()	0	1	1	1
net.sf.freecol.common.model.BuildQueue.toString()	1	1	2	2
net.sf.freecol.common.model.BuildableType.BuildableType(String, Spec	0	1	1	1
net.sf.freecol.common.model.BuildableType.addLimit(Limit)	1	1	1	2
net.sf.freecol.common.model.BuildableType.addRequiredAbility(String,	1	1	1	2
net.sf.freecol.common.model.BuildableType.addRequiredGoods(Abstra	1	1	1	2
net.sf.freecol.common.model.BuildableType.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.BuildableType.getCurrentlyBuildingLabel	0	1	1	1
net.sf.freecol.common.model.BuildableType.getLimits()	1	1	2	2
net.sf.freecol.common.model.BuildableType.getMaximumIndex(Colony,	0	1	1	1
net.sf.freecol.common.model.BuildableType.getMinimumIndex(Colony,	0	1	1	1
net.sf.freecol.common.model.BuildableType.getRequiredAbilities()	1	1	2	2
net.sf.freecol.common.model.BuildableType.getRequiredAmountOf(Go	0	1	1	1
net.sf.freecol.common.model.BuildableType.getRequiredGoods()	1	1	2	2
net.sf.freecol.common.model.BuildableType.getRequiredGoodsList()	1	1	2	2
net.sf.freecol.common.model.BuildableType.getRequiredPopulation()	0	1	1	1
net.sf.freecol.common.model.BuildableType.isAvailableTo(FreeColObje	19	7	8	9
net.sf.freecol.common.model.BuildableType.needsGoodsToBuild()	1	1	2	2
net.sf.freecol.common.model.BuildableType.readAttributes(FreeColXM	0	1	1	1
net.sf.freecol.common.model.BuildableType.readChild(FreeColXMLRea	6	1	5	5
net.sf.freecol.common.model.BuildableType.readChildren(FreeColXMLI	1	1	1	2
net.sf.freecol.common.model.BuildableType.removeRequiredAbility(Str	1	1	2	2
net.sf.freecol.common.model.BuildableType.requiresAbility(String)	3	1	3	3
net.sf.freecol.common.model.BuildableType.setLimits(List<Limit>)	0	1	1	1
net.sf.freecol.common.model.BuildableType.setRequiredAbilities(Map<	0	1	1	1
net.sf.freecol.common.model.BuildableType.setRequiredGoods(List<Ab	0	1	1	1
net.sf.freecol.common.model.BuildableType.setRequiredPopulation(int)	0	1	1	1
net.sf.freecol.common.model.BuildableType.writeAttributes(FreeColXM	1	1	2	2
net.sf.freecol.common.model.BuildableType.writeChildren(FreeColXML	5	1	5	5
net.sf.freecol.common.model.Building.Building(Game, Colony, Building	0	1	1	1
net.sf.freecol.common.model.Building.Building(Game, String)	0	1	1	1
net.sf.freecol.common.model.Building.canAddType(UnitType)	1	1	2	2
net.sf.freecol.common.model.Building.canAutoProduce()	0	1	1	1
net.sf.freecol.common.model.Building.canBeDamaged()	1	1	2	2
net.sf.freecol.common.model.Building.canBuildNext()	0	1	1	1

net.sf.freecol.common.model.Building.canProduce(GoodsType, UnitType)	1	1	2	2
net.sf.freecol.common.model.Building.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.Building.downgrade()	1	2	1	2
net.sf.freecol.common.model.Building.evaluateFor(Player)	0	1	1	1
net.sf.freecol.common.model.Building.getAbilities(String, FreeColSpec)	0	1	1	1
net.sf.freecol.common.model.Building.getAdjustedProductionInfo(List<GoodsType>)	0	1	1	1
net.sf.freecol.common.model.Building.getAvailableProductionTypes(boolean)	1	1	2	2
net.sf.freecol.common.model.Building.getBaseProduction(ProductionType)	1	1	2	2
net.sf.freecol.common.model.Building.getCompetenceFactor()	0	1	1	1
net.sf.freecol.common.model.Building.getConsumedGoods()	0	1	1	1
net.sf.freecol.common.model.Building.getConsumptionModifiers(String)	0	1	1	1
net.sf.freecol.common.model.Building.getDisplayObject()	0	1	1	1
net.sf.freecol.common.model.Building.getLabel()	1	1	2	2
net.sf.freecol.common.model.Building.getLevel()	0	1	1	1
net.sf.freecol.common.model.Building.getLocationLabel()	0	1	1	1
net.sf.freecol.common.model.Building.getModifiers(String, FreeColSpec)	0	1	1	1
net.sf.freecol.common.model.Building.getNameKey()	0	1	1	1
net.sf.freecol.common.model.Building.getNoAddReason(Locatable)	3	1	3	3
net.sf.freecol.common.model.Building.getNoWorkReason()	0	1	1	1
net.sf.freecol.common.model.Building.getPriority()	0	1	1	1
net.sf.freecol.common.model.Building.getProductionModifiers(GoodsType)	2	1	3	3
net.sf.freecol.common.model.Building.getRebelFactor()	0	1	1	1
net.sf.freecol.common.model.Building.getType()	0	1	1	1
net.sf.freecol.common.model.Building.getUnitCapacity()	0	1	1	1
net.sf.freecol.common.model.Building.getWorkTile()	0	1	1	1
net.sf.freecol.common.model.Building.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Building.goodSuggestionCheck(UnitType)	6	4	6	7
net.sf.freecol.common.model.Building.isAvailable()	0	1	1	1
net.sf.freecol.common.model.Building.isCurrent()	0	1	1	1
net.sf.freecol.common.model.Building.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.Building.setType(BuildingType)	6	3	4	5
net.sf.freecol.common.model.Building.toShortString()	0	1	1	1
net.sf.freecol.common.model.Building.toString()	2	1	3	3
net.sf.freecol.common.model.Building.up()	0	1	1	1
net.sf.freecol.common.model.Building.upgrade()	1	2	1	2
net.sf.freecol.common.model.Building.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.BuildingTest.clearBuilding(Building)	1	1	2	2
net.sf.freecol.common.model.BuildingTest.productionTest(BuildingType)	19	1	10	10

net.sf.freecol.common.model.BuildingTest.testCanAddToBuilding()	10	3	6	7
net.sf.freecol.common.model.BuildingTest.testCanAddToSchool()	0	1	1	1
net.sf.freecol.common.model.BuildingTest.testCanBuildNext()	0	1	1	1
net.sf.freecol.common.model.BuildingTest.testChurch()	1	1	2	2
net.sf.freecol.common.model.BuildingTest.testCottonClothProduction()	0	1	1	1
net.sf.freecol.common.model.BuildingTest.testCrossProduction()	0	1	1	1
net.sf.freecol.common.model.BuildingTest.testFactoryProduction()	0	1	1	1
net.sf.freecol.common.model.BuildingTest.testFortRequiresMinimumPo	0	1	1	1
net.sf.freecol.common.model.BuildingTest.testFortressRequiresMinimu	0	1	1	1
net.sf.freecol.common.model.BuildingTest.testInitialColony()	0	1	1	1
net.sf.freecol.common.model.BuildingTest.testLumberProduction()	0	1	1	1
net.sf.freecol.common.model.BuildingTest.testNewspaperBonus()	0	1	1	1
net.sf.freecol.common.model.BuildingTest.testPasture()	0	1	1	1
net.sf.freecol.common.model.BuildingTest.testPrintingPressBonus()	1	1	2	2
net.sf.freecol.common.model.BuildingTest.testSerialize()	3	1	3	3
net.sf.freecol.common.model.BuildingTest.testStockade()	0	1	1	1
net.sf.freecol.common.model.BuildingTest.testStockadeRequiresMinim	0	1	1	1
net.sf.freecol.common.model.BuildingTest.testToolsMusketProduction()	0	1	1	1
net.sf.freecol.common.model.BuildingTest.testTownhallProduction()	1	1	2	2
net.sf.freecol.common.model.BuildingTest.testUnitProduction()	42	1	11	11
net.sf.freecol.common.model.BuildingType.BuildingType(String, Specifi	0	1	1	1
net.sf.freecol.common.model.BuildingType.addProductionType(Produc	1	1	2	2
net.sf.freecol.common.model.BuildingType.canAdd(UnitType)	0	1	1	1
net.sf.freecol.common.model.BuildingType.canBeBuiltInColony(Colony	8	4	4	6
net.sf.freecol.common.model.BuildingType.canProduce(GoodsType, Ur	1	1	2	2
net.sf.freecol.common.model.BuildingType.compareTo(FreeColObject)	2	1	3	3
net.sf.freecol.common.model.BuildingType.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.BuildingType.getAvailableProductionType	0	1	1	1
net.sf.freecol.common.model.BuildingType.getAvailableProductionType	1	1	2	2
net.sf.freecol.common.model.BuildingType.getCompetenceFactor()	0	1	1	1
net.sf.freecol.common.model.BuildingType.getCompetenceModifiers(S	4	1	3	3
net.sf.freecol.common.model.BuildingType.getExpertConnectionProdu	0	1	1	1
net.sf.freecol.common.model.BuildingType.getFirstLevel()	1	1	2	2
net.sf.freecol.common.model.BuildingType.getLevel()	0	1	1	1
net.sf.freecol.common.model.BuildingType.getMaximumIndex(Colony, c	19	9	6	16
net.sf.freecol.common.model.BuildingType.getMaximumSkill()	0	1	1	1
net.sf.freecol.common.model.BuildingType.getMinimumIndex(Colony, J	6	5	3	6
net.sf.freecol.common.model.BuildingType.getMinimumSkill()	0	1	1	1

net.sf.freecol.common.model.BuildingType.getNoAddReason(UnitType)	10	1	4	5
net.sf.freecol.common.model.BuildingType.getPotentialProduction(Good)	2	1	3	3
net.sf.freecol.common.model.BuildingType.getPriority()	0	1	1	1
net.sf.freecol.common.model.BuildingType.getProducedGoodsType()	2	2	2	3
net.sf.freecol.common.model.BuildingType.getProductionTypes()	0	1	1	1
net.sf.freecol.common.model.BuildingType.getRebelFactor()	0	1	1	1
net.sf.freecol.common.model.BuildingType.getType()	0	1	1	1
net.sf.freecol.common.model.BuildingType.getUpgradesFrom()	0	1	1	1
net.sf.freecol.common.model.BuildingType.getUpgradesTo()	0	1	1	1
net.sf.freecol.common.model.BuildingType.getUpkeep()	0	1	1	1
net.sf.freecol.common.model.BuildingType.getWorkPlaces()	0	1	1	1
net.sf.freecol.common.model.BuildingType.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.BuildingType.isAutomaticBuild()	1	1	2	2
net.sf.freecol.common.model.BuildingType.isDefenceType()	0	1	1	1
net.sf.freecol.common.model.BuildingType.readAttributes(FreeColXMLReader)	13	1	7	8
net.sf.freecol.common.model.BuildingType.readChild(FreeColXMLReader)	7	1	4	5
net.sf.freecol.common.model.BuildingType.setProductionTypes(List<ProductionType>)	0	1	1	1
net.sf.freecol.common.model.BuildingType.writeAttributes(FreeColXMLWriter)	5	1	6	6
net.sf.freecol.common.model.BuildingType.writeChildren(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.common.model.ClassicTileProductionTest.ProductionTest	0	1	1	1
net.sf.freecol.common.model.ClassicTileProductionTest.TileImprovementTest	0	1	1	1
net.sf.freecol.common.model.ClassicTileProductionTest.TileImprovementTest	0	1	1	1
net.sf.freecol.common.model.ClassicTileProductionTest.TileImprovementTest	0	1	1	1
net.sf.freecol.common.model.ClassicTileProductionTest.compareResults	5	1	4	4
net.sf.freecol.common.model.ClassicTileProductionTest.determineTileImprovement	13	1	6	6
net.sf.freecol.common.model.ClassicTileProductionTest.executeProductionTest	8	1	8	8
net.sf.freecol.common.model.ClassicTileProductionTest.getProductionTypes	1	2	1	2
net.sf.freecol.common.model.ClassicTileProductionTest.getUnitTypesTest	1	1	2	2
net.sf.freecol.common.model.ClassicTileProductionTest.nullAnd(List<TileImprovement>)	0	1	1	1
net.sf.freecol.common.model.ClassicTileProductionTest.produceActualResults	21	1	7	7
net.sf.freecol.common.model.ClassicTileProductionTest.readHeaderFromFile	0	1	1	1
net.sf.freecol.common.model.ClassicTileProductionTest.readResultFile	4	3	3	4
net.sf.freecol.common.model.ClassicTileProductionTest.testTileProductionTest	0	1	1	1
net.sf.freecol.common.model.ClassicTileProductionTest.writeHeaderToFile	0	1	1	1
net.sf.freecol.common.model.ClassicTileProductionTest.writeOutputToFile	0	1	1	1
net.sf.freecol.common.model.Colony.Colony(Game, Player, String, Tile)	0	1	1	1
net.sf.freecol.common.model.Colony.Colony(Game, String)	0	1	1	1
net.sf.freecol.common.model.Colony.TileImprovementSuggestion.TileImprovementSuggestion	0	1	1	1

net.sf.freecol.common.model.Colony.TileImprovementSuggestion.getA	0	1	1	1
net.sf.freecol.common.model.Colony.TileImprovementSuggestion.isExp	0	1	1	1
net.sf.freecol.common.model.Colony.accumulateChoice(GoodsType, C	1	2	1	2
net.sf.freecol.common.model.Colony.accumulateChoices(Collection<G	1	1	2	2
net.sf.freecol.common.model.Colony.add(Locatable)	1	2	2	2
net.sf.freecol.common.model.Colony.addBuilding(Building)	4	3	3	5
net.sf.freecol.common.model.Colony.addColonyTile(ColonyTile)	1	2	1	2
net.sf.freecol.common.model.Colony.addGoods(GoodsType, int)	0	1	1	1
net.sf.freecol.common.model.Colony.addLiberty(int)	2	1	3	3
net.sf.freecol.common.model.Colony.addPortAbility()	0	1	1	1
net.sf.freecol.common.model.Colony.calculateProductionBonus(int)	5	3	1	5
net.sf.freecol.common.model.Colony.calculateRebelCount(int, int)	0	1	1	1
net.sf.freecol.common.model.Colony.calculateSettlementValue(int, Unit	1	1	2	2
net.sf.freecol.common.model.Colony.calculateSoLPercentage(int, int)	3	2	1	4
net.sf.freecol.common.model.Colony.calculateToryCount(int, int)	0	1	1	1
net.sf.freecol.common.model.Colony.canBeInput()	0	1	1	1
net.sf.freecol.common.model.Colony.canBePillaged(Unit)	3	1	8	8
net.sf.freecol.common.model.Colony.canBePlundered()	0	1	1	1
net.sf.freecol.common.model.Colony.canBreed(GoodsType)	1	1	2	2
net.sf.freecol.common.model.Colony.canBuild()	0	1	1	1
net.sf.freecol.common.model.Colony.canBuild(BuildableType)	0	1	1	1
net.sf.freecol.common.model.Colony.canPayToFinishBuilding()	0	1	1	1
net.sf.freecol.common.model.Colony.canPayToFinishBuilding(Buildable	1	1	2	2
net.sf.freecol.common.model.Colony.canProduce(GoodsType)	4	1	4	4
net.sf.freecol.common.model.Colony.canProvideGoods(List<AbstractG	7	3	3	5
net.sf.freecol.common.model.Colony.canReducePopulation()	0	1	1	1
net.sf.freecol.common.model.Colony.canTrain(Unit)	0	1	1	1
net.sf.freecol.common.model.Colony.canTrain(UnitType)	2	1	3	3
net.sf.freecol.common.model.Colony.checkBuildQueueIntegrity(boolean	22	1	11	11
net.sf.freecol.common.model.Colony.checkForGovMgtChangeMessage	22	1	2	14
net.sf.freecol.common.model.Colony.checkIntegrity(boolean, LogBuild	0	1	1	1
net.sf.freecol.common.model.Colony.clearBuildingMap()	0	1	1	1
net.sf.freecol.common.model.Colony.clearColonyTiles()	0	1	1	1
net.sf.freecol.common.model.Colony.contains(Locatable)	1	2	2	2
net.sf.freecol.common.model.Colony.copyColony()	7	1	4	4
net.sf.freecol.common.model.Colony.copyIn(T)	3	2	3	4
net.sf.freecol.common.model.Colony.evaluateFor(Player)	21	9	8	12
net.sf.freecol.common.model.Colony.findStudent(Unit)	4	2	2	4

net.sf.freecol.common.model.Colony.findTeacher(Unit)	2	1	3	3
net.sf.freecol.common.model.Colony.getAbilities(String, FreeColSpecO	2	1	3	3
net.sf.freecol.common.model.Colony.getAdjustedNetProductionOf(Goc	2	1	2	2
net.sf.freecol.common.model.Colony.getAlarmLevelLabel(Player)	0	1	1	1
net.sf.freecol.common.model.Colony.getAllWorkLocations()	0	1	1	1
net.sf.freecol.common.model.Colony.getAllWorkLocationsList()	0	1	1	1
net.sf.freecol.common.model.Colony.getApparentUnitCount()	1	1	2	2
net.sf.freecol.common.model.Colony.getAvailableGoodsCount(GoodsT	0	1	1	1
net.sf.freecol.common.model.Colony.getAvailableWorkLocations()	0	1	1	1
net.sf.freecol.common.model.Colony.getAvailableWorkLocationsList()	0	1	1	1
net.sf.freecol.common.model.Colony.getBestDefenderType()	1	1	3	3
net.sf.freecol.common.model.Colony.getBetterExpert(Unit)	10	2	5	9
net.sf.freecol.common.model.Colony.getBuildQueue()	0	1	1	1
net.sf.freecol.common.model.Colony.getBuildableUnits()	1	1	2	2
net.sf.freecol.common.model.Colony.getBuilding(BuildingType)	0	1	1	1
net.sf.freecol.common.model.Colony.getBuildings()	0	1	1	1
net.sf.freecol.common.model.Colony.getBurnableBuildings()	0	1	1	1
net.sf.freecol.common.model.Colony.getClassIndex()	0	1	1	1
net.sf.freecol.common.model.Colony.getColony()	0	1	1	1
net.sf.freecol.common.model.Colony.getColonyTile(Tile)	0	1	1	1
net.sf.freecol.common.model.Colony.getColonyTiles()	0	1	1	1
net.sf.freecol.common.model.Colony.getConsumers()	0	1	1	1
net.sf.freecol.common.model.Colony.getConsumptionOf(GoodsType)	1	1	2	2
net.sf.freecol.common.model.Colony.getCorresponding(T)	9	1	5	5
net.sf.freecol.common.model.Colony.getCurrentWorkLocations()	0	1	1	1
net.sf.freecol.common.model.Colony.getCurrentWorkLocationsList()	0	1	1	1
net.sf.freecol.common.model.Colony.getCurrentlyBuilding()	0	1	1	1
net.sf.freecol.common.model.Colony.getDefenceRatio()	0	1	1	1
net.sf.freecol.common.model.Colony.getDefendingUnit(Unit)	1	2	1	2
net.sf.freecol.common.model.Colony.getDisasterChoices()	0	1	1	1
net.sf.freecol.common.model.Colony.getDisplayUnitCount()	0	1	1	1
net.sf.freecol.common.model.Colony.getDisposables()	0	1	1	1
net.sf.freecol.common.model.Colony.getEstablished()	0	1	1	1
net.sf.freecol.common.model.Colony.getExportAmount(GoodsType, int	0	1	1	1
net.sf.freecol.common.model.Colony.getExportData()	0	1	1	1
net.sf.freecol.common.model.Colony.getExportData(GoodsType)	1	1	2	2
net.sf.freecol.common.model.Colony.getFoodProduction()	0	1	1	1
net.sf.freecol.common.model.Colony.getFullRequiredGoods(BuildableT	7	5	4	5

net.sf.freecol.common.model.Colony.getGoodsCapacity()	0	1	1	1
net.sf.freecol.common.model.Colony.getImmigration()	0	1	1	1
net.sf.freecol.common.model.Colony.getImportAmount(GoodsType, int)	1	2	1	2
net.sf.freecol.common.model.Colony.getInsufficientProductionMessage()	4	3	2	5
net.sf.freecol.common.model.Colony.getLiberty()	0	1	1	1
net.sf.freecol.common.model.Colony.getLocationLabelFor(Player)	1	1	1	2
net.sf.freecol.common.model.Colony.getLocationName(TradeLocation)	0	1	1	1
net.sf.freecol.common.model.Colony.getLootableGoodsList()	0	1	1	1
net.sf.freecol.common.model.Colony.getNetProductionOf(GoodsType)	0	1	1	1
net.sf.freecol.common.model.Colony.getNewColonistTurns()	3	1	1	3
net.sf.freecol.common.model.Colony.getNoBuildReason(BuildableType)	11	7	7	9
net.sf.freecol.common.model.Colony.getOccupationFor(Unit, Collection)	1	1	1	2
net.sf.freecol.common.model.Colony.getOccupationFor(Unit, Collection)	4	2	3	5
net.sf.freecol.common.model.Colony.getOccupationFor(Unit, boolean)	1	1	1	2
net.sf.freecol.common.model.Colony.getOccupationFor(Unit, boolean, boolean)	3	3	2	3
net.sf.freecol.common.model.Colony.getOccupationTrace()	0	1	1	1
net.sf.freecol.common.model.Colony.getOldSonsOfLiberty()	0	1	1	1
net.sf.freecol.common.model.Colony.getOldToryCount()	0	1	1	1
net.sf.freecol.common.model.Colony.getPlunderRange(Unit)	3	3	2	3
net.sf.freecol.common.model.Colony.getPopulationQueue()	0	1	1	1
net.sf.freecol.common.model.Colony.getPreferredSizeChange()	1	1	2	2
net.sf.freecol.common.model.Colony.getPriceForBuilding()	0	1	1	1
net.sf.freecol.common.model.Colony.getPriceForBuilding(BuildableType)	0	1	1	1
net.sf.freecol.common.model.Colony.getProductionBonus()	0	1	1	1
net.sf.freecol.common.model.Colony.getProductionInfo(Object)	0	1	1	1
net.sf.freecol.common.model.Colony.getProductionMap()	0	1	1	1
net.sf.freecol.common.model.Colony.getProductionModifiers(GoodsType)	1	2	2	2
net.sf.freecol.common.model.Colony.getProductionWarnings(GoodsType)	18	1	10	10
net.sf.freecol.common.model.Colony.getReducePopulationMessage()	3	3	2	4
net.sf.freecol.common.model.Colony.getRequiredGoods(BuildableType)	0	1	1	1
net.sf.freecol.common.model.Colony.getSonsOfLiberty()	0	1	1	1
net.sf.freecol.common.model.Colony.getStarvationTurns()	1	1	1	2
net.sf.freecol.common.model.Colony.getStockade()	0	1	1	1
net.sf.freecol.common.model.Colony.getStockadeKey()	1	1	2	2
net.sf.freecol.common.model.Colony.getTeachers()	0	1	1	1
net.sf.freecol.common.model.Colony.getTileImprovementSuggestions()	2	1	3	3
net.sf.freecol.common.model.Colony.getToryCount()	0	1	1	1
net.sf.freecol.common.model.Colony.getTotalDefencePower()	0	1	1	1

net.sf.freecol.common.model.Colony.getTotalProductionOf(GoodsType)	0	1	1	1
net.sf.freecol.common.model.Colony.getTurnsToComplete(BuildableType)	0	1	1	1
net.sf.freecol.common.model.Colony.getTurnsToComplete(BuildableType)	18	4	7	10
net.sf.freecol.common.model.Colony.getUnbuildableMessage(BuildableType)	0	1	1	1
net.sf.freecol.common.model.Colony.getUnitCount()	0	1	1	1
net.sf.freecol.common.model.Colony.getUnitList()	0	1	1	1
net.sf.freecol.common.model.Colony.getUnits()	0	1	1	1
net.sf.freecol.common.model.Colony.getUnitsToAdd()	3	3	2	3
net.sf.freecol.common.model.Colony.getUnitsToRemove()	3	3	2	3
net.sf.freecol.common.model.Colony.getUpkeep()	0	1	1	1
net.sf.freecol.common.model.Colony.getWarehouse()	0	1	1	1
net.sf.freecol.common.model.Colony.getWorkLocationFor(Unit)	1	1	1	2
net.sf.freecol.common.model.Colony.getWorkLocationFor(Unit, GoodsType)	2	2	2	3
net.sf.freecol.common.model.Colony.getWorkLocationForProducing(GoodsType)	0	1	1	1
net.sf.freecol.common.model.Colony.getWorkLocationWithAbility(String)	0	1	1	1
net.sf.freecol.common.model.Colony.getWorkLocationWithAbility(String)	2	2	2	3
net.sf.freecol.common.model.Colony.getWorkLocationWithModifier(String)	0	1	1	1
net.sf.freecol.common.model.Colony.getWorkLocationWithModifier(String)	3	2	2	3
net.sf.freecol.common.model.Colony.getWorkLocationsForConsuming(GoodsType)	0	1	1	1
net.sf.freecol.common.model.Colony.getWorkLocationsForProducing(GoodsType)	0	1	1	1
net.sf.freecol.common.model.Colony.getWorkTypeChoices(Unit, boolean)	6	1	4	4
net.sf.freecol.common.model.Colony.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Colony.goodsUseful(GoodsType)	5	3	4	5
net.sf.freecol.common.model.Colony.governmentChange(int)	29	1	1	13
net.sf.freecol.common.model.Colony.hasContacted(Player)	2	1	3	3
net.sf.freecol.common.model.Colony.hasStockade()	0	1	1	1
net.sf.freecol.common.model.Colony.invalidateCache()	0	1	1	1
net.sf.freecol.common.model.Colony.isAutomaticBuild(BuildingType)	1	1	2	2
net.sf.freecol.common.model.Colony.isBadlyDefended()	2	3	1	3
net.sf.freecol.common.model.Colony.isConsuming(GoodsType)	0	1	1	1
net.sf.freecol.common.model.Colony.isProducing(GoodsType)	0	1	1	1
net.sf.freecol.common.model.Colony.isProductive(WorkLocation)	1	1	4	4
net.sf.freecol.common.model.Colony.isTileInUse(Tile)	1	1	2	2
net.sf.freecol.common.model.Colony.isUndead()	1	1	2	2
net.sf.freecol.common.model.Colony.isUnderSiege()	10	1	4	6
net.sf.freecol.common.model.Colony.isVeryWellDefended()	2	3	1	3
net.sf.freecol.common.model.Colony.joinColony(Unit)	5	1	4	4
net.sf.freecol.common.model.Colony.modifyImmigration(int)	0	1	1	1

net.sf.freecol.common.model.Colony.modifyLiberty(int)	2	1	2	3
net.sf.freecol.common.model.Colony.modifySpecialGoods(GoodsType,	2	1	3	3
net.sf.freecol.common.model.Colony.priceGoodsForBuilding(List<Abst	2	1	2	2
net.sf.freecol.common.model.Colony.readAttributes(FreeColXMLReade	0	1	1	1
net.sf.freecol.common.model.Colony.readChild(FreeColXMLReader)	10	1	8	8
net.sf.freecol.common.model.Colony.readChildren(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.Colony.rebelHelper(int)	11	4	8	9
net.sf.freecol.common.model.Colony.remove(Locatable)	6	4	4	4
net.sf.freecol.common.model.Colony.removeBuilding(Building)	1	2	1	2
net.sf.freecol.common.model.Colony.removeGoods(GoodsType, int)	1	1	2	2
net.sf.freecol.common.model.Colony.returnPresent(GoodsType, int)	0	1	1	1
net.sf.freecol.common.model.Colony.setBuildQueue(List<BuildableType	0	1	1	1
net.sf.freecol.common.model.Colony.setBuildingMap(List<Building>)	1	1	2	2
net.sf.freecol.common.model.Colony.setColonyTiles(List<ColonyTile>)	0	1	1	1
net.sf.freecol.common.model.Colony.setCurrentlyBuilding(BuildableTyp	0	1	1	1
net.sf.freecol.common.model.Colony.setDisplayUnitCount(int)	0	1	1	1
net.sf.freecol.common.model.Colony.setEstablished(Turn)	0	1	1	1
net.sf.freecol.common.model.Colony.setExportData(Collection<ExportI	1	1	2	2
net.sf.freecol.common.model.Colony.setExportData(ExportData)	0	1	1	1
net.sf.freecol.common.model.Colony.setOccupationTrace(boolean)	0	1	1	1
net.sf.freecol.common.model.Colony.setPopulationQueue(List<UnitTyp	0	1	1	1
net.sf.freecol.common.model.Colony.setProductionBonus(int)	0	1	1	1
net.sf.freecol.common.model.Colony.toShortString()	0	1	1	1
net.sf.freecol.common.model.Colony.toString()	0	1	1	1
net.sf.freecol.common.model.Colony.up()	0	1	1	1
net.sf.freecol.common.model.Colony.updateEducation(Unit, boolean)	24	3	11	12
net.sf.freecol.common.model.Colony.updatePopulation()	1	1	2	2
net.sf.freecol.common.model.Colony.updateProductionBonus()	1	2	2	2
net.sf.freecol.common.model.Colony.updateProductionTypes()	1	1	2	2
net.sf.freecol.common.model.Colony.updateSoL()	0	1	1	1
net.sf.freecol.common.model.Colony.writeAttributes(FreeColXMLWriter	5	1	4	4
net.sf.freecol.common.model.Colony.writeChildren(FreeColXMLWriter)	12	1	7	7
net.sf.freecol.common.model.ColonyProductionTest.testBellNetProduc	2	1	3	3
net.sf.freecol.common.model.ColonyProductionTest.testConsumers()	5	1	6	6
net.sf.freecol.common.model.ColonyProductionTest.testGetPotentialPr	0	1	1	1
net.sf.freecol.common.model.ColonyProductionTest.testNoHorsesOver	0	1	1	1
net.sf.freecol.common.model.ColonyProductionTest.testProduction()	4	1	3	3
net.sf.freecol.common.model.ColonyProductionTest.testProductionMa	0	1	1	1

net.sf.freecol.common.model.ColonyProductionTest.testProductionPio	0	1	1	1
net.sf.freecol.common.model.ColonyProductionTest.testProductionSol	0	1	1	1
net.sf.freecol.common.model.ColonyTest.countParties(Colony)	0	1	1	1
net.sf.freecol.common.model.ColonyTest.testAddUnitToColony()	0	1	1	1
net.sf.freecol.common.model.ColonyTest.testBuildQueueAcceptsUnitD	0	1	1	1
net.sf.freecol.common.model.ColonyTest.testBuildQueueDoesNotAcce	0	1	1	1
net.sf.freecol.common.model.ColonyTest.testCopyColony()	6	1	5	5
net.sf.freecol.common.model.ColonyTest.testCurrentlyBuilding()	0	1	1	1
net.sf.freecol.common.model.ColonyTest.testFoundColony()	12	9	6	9
net.sf.freecol.common.model.ColonyTest.testOccupationWithFood()	0	1	1	1
net.sf.freecol.common.model.ColonyTest.testTeaParty()	0	1	1	1
net.sf.freecol.common.model.ColonyTest.testUnderSiege()	0	1	1	1
net.sf.freecol.common.model.ColonyTest.testUpkeep()	0	1	1	1
net.sf.freecol.common.model.ColonyTile.ColonyTile(Game, Colony, Tile	0	1	1	1
net.sf.freecol.common.model.ColonyTile.ColonyTile(Game, String)	0	1	1	1
net.sf.freecol.common.model.ColonyTile.canAutoProduce()	0	1	1	1
net.sf.freecol.common.model.ColonyTile.canProduce(GoodsType, UnitT	1	1	2	2
net.sf.freecol.common.model.ColonyTile.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.ColonyTile.evaluateFor(Player)	0	1	1	1
net.sf.freecol.common.model.ColonyTile.getAvailableProductionTypes(2	1	4	4
net.sf.freecol.common.model.ColonyTile.getBaseProduction(Production	1	1	2	2
net.sf.freecol.common.model.ColonyTile.getBasicProductionInfo()	0	1	1	1
net.sf.freecol.common.model.ColonyTile.getClaimTemplate()	1	1	2	2
net.sf.freecol.common.model.ColonyTile.getCompetenceFactor()	0	1	1	1
net.sf.freecol.common.model.ColonyTile.getDisplayObject()	0	1	1	1
net.sf.freecol.common.model.ColonyTile.getLabel()	1	1	2	2
net.sf.freecol.common.model.ColonyTile.getLevel()	0	1	1	1
net.sf.freecol.common.model.ColonyTile.getLocationLabel()	1	1	2	2
net.sf.freecol.common.model.ColonyTile.getNoAddReason(Locatable)	1	1	2	2
net.sf.freecol.common.model.ColonyTile.getNoWorkReason()	64	1	8	15
net.sf.freecol.common.model.ColonyTile.getOccupyingUnit()	0	1	1	1
net.sf.freecol.common.model.ColonyTile.getProductionModifiers(Good	0	1	1	1
net.sf.freecol.common.model.ColonyTile.getRebelFactor()	0	1	1	1
net.sf.freecol.common.model.ColonyTile.getUnitCapacity()	1	1	1	2
net.sf.freecol.common.model.ColonyTile.getWorkTile()	0	1	1	1
net.sf.freecol.common.model.ColonyTile.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.ColonyTile.goodSuggestionCheck(UnitTy	1	1	2	2
net.sf.freecol.common.model.ColonyTile.improvedBy(TileImprovement	25	11	12	17

net.sf.freecol.common.model.ColonyTile.isAvailable()	1	1	2	2
net.sf.freecol.common.model.ColonyTile.isColonyCenterTile()	0	1	1	1
net.sf.freecol.common.model.ColonyTile.isCurrent()	0	1	1	1
net.sf.freecol.common.model.ColonyTile.isOccupied()	0	1	1	1
net.sf.freecol.common.model.ColonyTile.readAttributes(FreeColXMLRe	0	1	1	1
net.sf.freecol.common.model.ColonyTile.setWorkTile(Tile)	0	1	1	1
net.sf.freecol.common.model.ColonyTile.toShortString()	0	1	1	1
net.sf.freecol.common.model.ColonyTile.toString()	1	1	2	2
net.sf.freecol.common.model.ColonyTile.up()	0	1	1	1
net.sf.freecol.common.model.ColonyTile.writeAttributes(FreeColXMLW	0	1	1	1
net.sf.freecol.common.model.ColonyTradeItem.ColonyTradeItem(Game	0	1	1	1
net.sf.freecol.common.model.ColonyTradeItem.ColonyTradeItem(Game	3	3	3	4
net.sf.freecol.common.model.ColonyTradeItem.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.ColonyTradeItem.equals(Object)	2	2	3	4
net.sf.freecol.common.model.ColonyTradeItem.evaluateFor(Player)	4	3	2	5
net.sf.freecol.common.model.ColonyTradeItem.getColony(Game)	0	1	1	1
net.sf.freecol.common.model.ColonyTradeItem.getColonyId()	0	1	1	1
net.sf.freecol.common.model.ColonyTradeItem.getColonyName()	0	1	1	1
net.sf.freecol.common.model.ColonyTradeItem.getLabel()	0	1	1	1
net.sf.freecol.common.model.ColonyTradeItem.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.ColonyTradeItem.hashCode()	0	1	1	1
net.sf.freecol.common.model.ColonyTradeItem.isUnique()	0	1	1	1
net.sf.freecol.common.model.ColonyTradeItem.isValid()	0	1	1	1
net.sf.freecol.common.model.ColonyTradeItem.readAttributes(FreeCol	0	1	1	1
net.sf.freecol.common.model.ColonyTradeItem.toString()	0	1	1	1
net.sf.freecol.common.model.ColonyTradeItem.writeAttributes(FreeCol	0	1	1	1
net.sf.freecol.common.model.ColonyWas.ColonyWas(Colony)	0	1	1	1
net.sf.freecol.common.model.ColonyWas.fireChanges()	4	1	5	5
net.sf.freecol.common.model.CombatModel.CombatModel()	0	1	1	1
net.sf.freecol.common.model.CombatModel.CombatOdds.CombatOdd	0	1	1	1
net.sf.freecol.common.model.CombatModel.CombatResult.CombatRes	0	1	1	1
net.sf.freecol.common.model.CombatModel.CombatResult.CombatRes	0	1	1	1
net.sf.freecol.common.model.CombatModel.CombatResult.getAttacke	0	1	1	1
net.sf.freecol.common.model.CombatModel.CombatResult.getDefende	0	1	1	1
net.sf.freecol.common.model.CombatModel.CombatResult.getEffects()	0	1	1	1
net.sf.freecol.common.model.CombatModel.CombatResult.isAttackerh	0	1	1	1
net.sf.freecol.common.model.CombatModel.CombatResult.isDefender	0	1	1	1
net.sf.freecol.common.model.CombatModel.combatIsAmphibious(Free	1	1	6	6

net.sf.freecol.common.model.CombatModel.combatIsAttack(FreeColG	1	1	1	2
net.sf.freecol.common.model.CombatModel.combatIsAttackMeasurem	1	1	1	2
net.sf.freecol.common.model.CombatModel.combatIsBombard(FreeCo	1	1	3	3
net.sf.freecol.common.model.CombatModel.combatIsDefenceMeasure	1	1	1	2
net.sf.freecol.common.model.CombatModel.combatIsSettlementAttac	1	1	1	2
net.sf.freecol.common.model.CombatModel.combatIsWarOfIndepende	5	2	5	6
net.sf.freecol.common.model.CombatModel.getMilitaryStrengthCompa	0	1	1	1
net.sf.freecol.common.model.CombatTest.testAttackIgnoresMovement	0	1	1	1
net.sf.freecol.common.model.CombatTest.testAttackShipWithLandUnit	0	1	1	1
net.sf.freecol.common.model.CombatTest.testCaptureConvert()	0	1	1	1
net.sf.freecol.common.model.CombatTest.testColonistAttackedByVete	11	1	2	7
net.sf.freecol.common.model.CombatTest.testDefendColonyWithRever	1	1	2	2
net.sf.freecol.common.model.CombatTest.testDefendColonyWithUnarr	0	1	1	1
net.sf.freecol.common.model.CombatTest.testDefendSettlement()	1	1	2	2
net.sf.freecol.common.model.CombatTest.testGalleonAttackedByPriva	26	1	7	16
net.sf.freecol.common.model.CombatTest.testRegulars()	0	1	1	1
net.sf.freecol.common.model.CombatTest.testSpanishAgainstNatives()	6	5	3	5
net.sf.freecol.common.model.Constants.IntegrityType.IntegrityType(int)	0	1	1	1
net.sf.freecol.common.model.Constants.IntegrityType.combine(Integrit	0	1	1	1
net.sf.freecol.common.model.Constants.IntegrityType.fail()	0	1	1	1
net.sf.freecol.common.model.Constants.IntegrityType.fix()	0	1	1	1
net.sf.freecol.common.model.Constants.IntegrityType.safe()	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.DiplomaticTrade(Game,	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.DiplomaticTrade(Game,	1	1	2	2
net.sf.freecol.common.model.DiplomaticTrade.TradeContext.getKey()	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.add(TradeItem)	1	1	2	2
net.sf.freecol.common.model.DiplomaticTrade.clear()	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.DiplomaticTrade.getColoniesGivenBy(Pla	1	1	2	2
net.sf.freecol.common.model.DiplomaticTrade.getContext()	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.getGoldGivenBy(Player)	2	1	3	3
net.sf.freecol.common.model.DiplomaticTrade.getGoodsGivenBy(Playe	1	1	2	2
net.sf.freecol.common.model.DiplomaticTrade.getItems()	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.getItemsGivenBy(Player	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.getOtherPlayer(Player)	1	1	1	2
net.sf.freecol.common.model.DiplomaticTrade.getReceiveMessage(Pla	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.getRecipient()	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.getSendMessage(Player	0	1	1	1

net.sf.freecol.common.model.DiplomaticTrade.getSender()	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.getStance()	1	1	2	2
net.sf.freecol.common.model.DiplomaticTrade.getStatus()	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.getUnitsGivenBy(Player)	1	1	2	2
net.sf.freecol.common.model.DiplomaticTrade.getVersion()	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.getVictim()	1	1	2	2
net.sf.freecol.common.model.DiplomaticTrade.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.incrementVersion()	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.isEmpty()	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.isInternable()	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.makePeaceTreaty(Trade)	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.readAttributes(FreeColXML)	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.readChild(FreeColXML)	7	1	7	7
net.sf.freecol.common.model.DiplomaticTrade.readChildren(FreeColXML)	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.remove(TradeItem)	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.remove(int)	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.removeType(Class<? extends TradeItem>)	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.setRecipient(Player)	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.setSender(Player)	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.setStatus(TradeStatus)	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.toString()	1	1	2	2
net.sf.freecol.common.model.DiplomaticTrade.writeAttributes(FreeColXML)	0	1	1	1
net.sf.freecol.common.model.DiplomaticTrade.writeChildren(FreeColXML)	1	1	2	2
net.sf.freecol.common.model.Direction.Direction(int, int, int, int)	0	1	1	1
net.sf.freecol.common.model.Direction.angleToDirection(double)	0	1	1	1
net.sf.freecol.common.model.Direction.getClosestDirections(String, Location)	5	1	2	4
net.sf.freecol.common.model.Direction.getEWMirroredDirection()	1	7	1	7
net.sf.freecol.common.model.Direction.getKey()	0	1	1	1
net.sf.freecol.common.model.Direction.getNameKey()	0	1	1	1
net.sf.freecol.common.model.Direction.getNextDirection()	0	1	1	1
net.sf.freecol.common.model.Direction.getPreviousDirection()	0	1	1	1
net.sf.freecol.common.model.Direction.getRandomDirection(String, Location)	0	1	1	1
net.sf.freecol.common.model.Direction.getRandomDirections(String, Location)	0	1	1	1
net.sf.freecol.common.model.Direction.getReverseDirection()	0	1	1	1
net.sf.freecol.common.model.Direction.rotate(int)	0	1	1	1
net.sf.freecol.common.model.Direction.step(int, int)	1	1	1	2
net.sf.freecol.common.model.Disaster.Disaster(String, Specification)	0	1	1	1
net.sf.freecol.common.model.Disaster.addEffect(Effect)	1	1	1	2

net.sf.freecol.common.model.Disaster.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.Disaster.getEffects()	1	1	2	2
net.sf.freecol.common.model.Disaster.getNumberOfEffects()	0	1	1	1
net.sf.freecol.common.model.Disaster.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Disaster.isNatural()	0	1	1	1
net.sf.freecol.common.model.Disaster.readAttributes(FreeColXMLReader)	1	1	2	2
net.sf.freecol.common.model.Disaster.readChild(FreeColXMLReader)	2	1	2	2
net.sf.freecol.common.model.Disaster.readChildren(FreeColXMLReader)	7	1	4	6
net.sf.freecol.common.model.Disaster.setEffects(List<RandomChoice<	2	1	2	2
net.sf.freecol.common.model.Disaster.toString()	1	1	2	2
net.sf.freecol.common.model.Disaster.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.Disaster.writeChildren(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.common.model.DisasterTest.testDisastersPresent()	4	1	5	5
net.sf.freecol.common.model.Effect.Effect()	0	1	1	1
net.sf.freecol.common.model.Effect.Effect(Effect)	0	1	1	1
net.sf.freecol.common.model.Effect.Effect(FreeColXMLReader, Specific	0	1	1	1
net.sf.freecol.common.model.Effect.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.Effect.getProbability()	0	1	1	1
net.sf.freecol.common.model.Effect.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Effect.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.Effect.toString()	1	1	2	2
net.sf.freecol.common.model.Effect.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.Europe.Europe(Game, Player)	0	1	1	1
net.sf.freecol.common.model.Europe.Europe(Game, String)	0	1	1	1
net.sf.freecol.common.model.Europe.MigrationType.convertToMigrants	2	1	2	3
net.sf.freecol.common.model.Europe.MigrationType.getDefaultSlot()	0	1	1	1
net.sf.freecol.common.model.Europe.MigrationType.getMigrantCount()	0	1	1	1
net.sf.freecol.common.model.Europe.MigrationType.getUnspecificSlot()	0	1	1	1
net.sf.freecol.common.model.Europe.MigrationType.migrantIndexToSlot	0	1	1	1
net.sf.freecol.common.model.Europe.MigrationType.migrantSlotToIndex	0	1	1	1
net.sf.freecol.common.model.Europe.MigrationType.specificMigrantSlot	1	1	1	2
net.sf.freecol.common.model.Europe.MigrationType.unspecificMigrant	0	1	1	1
net.sf.freecol.common.model.Europe.MigrationType.validMigrantIndex()	1	1	1	2
net.sf.freecol.common.model.Europe.MigrationType.validMigrantSlot(in	1	1	1	2
net.sf.freecol.common.model.Europe.add(Locatable)	4	1	2	4
net.sf.freecol.common.model.Europe.addRecrutable(AbstractUnit, boolean)	2	2	3	3
net.sf.freecol.common.model.Europe.addRecrutable(UnitType, boolean)	1	1	2	2
net.sf.freecol.common.model.Europe.canAdd(Locatable)	1	2	1	2

net.sf.freecol.common.model.Europe.canBeInput()	0	1	1	1
net.sf.freecol.common.model.Europe.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.Europe.disposeResources()	3	1	3	3
net.sf.freecol.common.model.Europe.equipForRole(Unit, Role, int)	0	1	1	1
net.sf.freecol.common.model.Europe.getAbilities(String, FreeColSpecC	2	1	3	3
net.sf.freecol.common.model.Europe.getAvailableGoodsCount(GoodsT	0	1	1	1
net.sf.freecol.common.model.Europe.getBaseRecruitPrice()	0	1	1	1
net.sf.freecol.common.model.Europe.getClassIndex()	0	1	1	1
net.sf.freecol.common.model.Europe.getCurrentRecruitPrice()	1	2	1	2
net.sf.freecol.common.model.Europe.getExpandedRecruitables(boolea	7	4	3	5
net.sf.freecol.common.model.Europe.getExportAmount(GoodsType, int	1	1	1	2
net.sf.freecol.common.model.Europe.getFeatureContainer()	0	1	1	1
net.sf.freecol.common.model.Europe.getImmigration(int)	1	1	1	2
net.sf.freecol.common.model.Europe.getImportAmount(GoodsType, int	1	1	1	2
net.sf.freecol.common.model.Europe.getLinkTarget(Player)	1	1	1	2
net.sf.freecol.common.model.Europe.getLocationImageKey()	0	1	1	1
net.sf.freecol.common.model.Europe.getLocationLabel()	0	1	1	1
net.sf.freecol.common.model.Europe.getLocationName(TradeLocation)	0	1	1	1
net.sf.freecol.common.model.Europe.getNameAsJLabel()	0	1	1	1
net.sf.freecol.common.model.Europe.getNameKey()	0	1	1	1
net.sf.freecol.common.model.Europe.getOwner()	0	1	1	1
net.sf.freecol.common.model.Europe.getRank()	0	1	1	1
net.sf.freecol.common.model.Europe.getRecruitLowerCap()	0	1	1	1
net.sf.freecol.common.model.Europe.getRecruitables()	0	1	1	1
net.sf.freecol.common.model.Europe.getUnitPrice(UnitType)	1	1	2	2
net.sf.freecol.common.model.Europe.getUnitPrices()	0	1	1	1
net.sf.freecol.common.model.Europe.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Europe.priceGoods(List<AbstractGoods>	6	3	3	4
net.sf.freecol.common.model.Europe.readAttributes(FreeColXMLReade	0	1	1	1
net.sf.freecol.common.model.Europe.readChild(FreeColXMLReader)	9	1	7	7
net.sf.freecol.common.model.Europe.readChildren(FreeColXMLReader	0	1	1	1
net.sf.freecol.common.model.Europe.setOwner(Player)	0	1	1	1
net.sf.freecol.common.model.Europe.setRecruitables(List<AbstractUni	0	1	1	1
net.sf.freecol.common.model.Europe.setUnitPrices(Map<UnitType, Inte	0	1	1	1
net.sf.freecol.common.model.Europe.toShortString()	0	1	1	1
net.sf.freecol.common.model.Europe.toString()	0	1	1	1
net.sf.freecol.common.model.Europe.up()	0	1	1	1
net.sf.freecol.common.model.Europe.writeAttributes(FreeColXMLWrite	1	1	2	2

net.sf.freecol.common.model.Europe.writeChildren(FreeColXMLWriter)	9	1	6	6
net.sf.freecol.common.model.EuropeTest.testMissionary()	0	1	1	1
net.sf.freecol.common.model.EuropeWas.EuropeWas(Europe)	0	1	1	1
net.sf.freecol.common.model.EuropeWas.fireChanges()	1	2	2	2
net.sf.freecol.common.model.EuropeWas.getNewUnit()	1	1	2	2
net.sf.freecol.common.model.EuropeanNationType.EuropeanNationType()	0	1	1	1
net.sf.freecol.common.model.EuropeanNationType.addStartingUnit(String)	1	1	2	2
net.sf.freecol.common.model.EuropeanNationType.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.EuropeanNationType.getMapKey(boolean)	1	1	1	2
net.sf.freecol.common.model.EuropeanNationType.getStartingUnitMap()	0	1	1	1
net.sf.freecol.common.model.EuropeanNationType.getStartingUnits()	0	1	1	1
net.sf.freecol.common.model.EuropeanNationType.getStartingUnits(String)	2	1	3	3
net.sf.freecol.common.model.EuropeanNationType.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.EuropeanNationType.isEuropean()	0	1	1	1
net.sf.freecol.common.model.EuropeanNationType.isIndian()	0	1	1	1
net.sf.freecol.common.model.EuropeanNationType.isREF()	0	1	1	1
net.sf.freecol.common.model.EuropeanNationType.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.EuropeanNationType.readChild(FreeColXMLReader)	2	1	2	2
net.sf.freecol.common.model.EuropeanNationType.readChildren(FreeColXMLReader)	2	1	3	3
net.sf.freecol.common.model.EuropeanNationType.setStartingUnitMap()	0	1	1	1
net.sf.freecol.common.model.EuropeanNationType.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.EuropeanNationType.writeChildren(FreeColXMLWriter)	12	1	7	7
net.sf.freecol.common.model.EuropeanNationType.writeUnit(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.common.model.Event.Event(FreeColXMLReader, Specification)	0	1	1	1
net.sf.freecol.common.model.Event.Event(String, Specification)	0	1	1	1
net.sf.freecol.common.model.Event.addLimit(Limit)	1	1	1	2
net.sf.freecol.common.model.Event.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.Event.getLimit(String)	1	1	2	2
net.sf.freecol.common.model.Event.getLimitValues()	1	1	2	2
net.sf.freecol.common.model.Event.getLimits()	0	1	1	1
net.sf.freecol.common.model.Event.getScoreValue()	0	1	1	1
net.sf.freecol.common.model.Event.getValue()	0	1	1	1
net.sf.freecol.common.model.Event.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Event.readAttributes(FreeColXMLReader)	2	1	2	2
net.sf.freecol.common.model.Event.readChild(FreeColXMLReader)	2	1	2	2
net.sf.freecol.common.model.Event.readChildren(FreeColXMLReader)	1	1	1	2
net.sf.freecol.common.model.Event.setLimits(Map<String, Limit>)	2	1	2	2
net.sf.freecol.common.model.Event.setScoreValue(int)	0	1	1	1

net.sf.freecol.common.model.Event.setValue(String)	0	1	1	1
net.sf.freecol.common.model.Event.writeAttributes(FreeColXMLWriter)	2	1	3	3
net.sf.freecol.common.model.Event.writeChildren(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.common.model.ExportData.ExportData()	0	1	1	1
net.sf.freecol.common.model.ExportData.ExportData(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.ExportData.ExportData(GoodsType, int)	0	1	1	1
net.sf.freecol.common.model.ExportData.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.ExportData.getEffectiveImportLevel(int)	1	1	1	2
net.sf.freecol.common.model.ExportData.getExportLevel()	0	1	1	1
net.sf.freecol.common.model.ExportData.getExported()	0	1	1	1
net.sf.freecol.common.model.ExportData.getHighLevel()	0	1	1	1
net.sf.freecol.common.model.ExportData.getImportLevel()	0	1	1	1
net.sf.freecol.common.model.ExportData.getLowLevel()	0	1	1	1
net.sf.freecol.common.model.ExportData.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.ExportData.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.ExportData.setExportLevel(int)	0	1	1	1
net.sf.freecol.common.model.ExportData.setExported(boolean)	0	1	1	1
net.sf.freecol.common.model.ExportData.setHighLevel(int)	0	1	1	1
net.sf.freecol.common.model.ExportData.setImportLevel(int)	0	1	1	1
net.sf.freecol.common.model.ExportData.setLowLevel(int)	0	1	1	1
net.sf.freecol.common.model.ExportData.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.Feature.Feature(Specification)	0	1	1	1
net.sf.freecol.common.model.Feature.addScope(Scope)	0	1	1	1
net.sf.freecol.common.model.Feature.appliesTo(FreeColObject)	0	1	1	1
net.sf.freecol.common.model.Feature.appliesTo(FreeColSpecObjectType)	1	1	2	2
net.sf.freecol.common.model.Feature.appliesTo(Turn)	4	1	5	5
net.sf.freecol.common.model.Feature.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.Feature.copyScopes(Collection<Scope>)	0	1	1	1
net.sf.freecol.common.model.Feature.equals(Object)	20	12	7	15
net.sf.freecol.common.model.Feature.getDuration()	0	1	1	1
net.sf.freecol.common.model.Feature.getFirstTurn()	0	1	1	1
net.sf.freecol.common.model.Feature.getLastTurn()	0	1	1	1
net.sf.freecol.common.model.Feature.getNameKey()	0	1	1	1
net.sf.freecol.common.model.Feature.getScopeList()	0	1	1	1
net.sf.freecol.common.model.Feature.getScopes()	0	1	1	1
net.sf.freecol.common.model.Feature.getSource()	0	1	1	1
net.sf.freecol.common.model.Feature.hasScope()	0	1	1	1
net.sf.freecol.common.model.Feature.hasTimeLimit()	1	1	1	2

net.sf.freecol.common.model.Feature.hashCode()	3	1	3	4
net.sf.freecol.common.model.Feature.isIndependent()	2	2	1	5
net.sf.freecol.common.model.Feature.isOutOfDate(Turn)	1	1	3	3
net.sf.freecol.common.model.Feature.isTemporary()	0	1	1	1
net.sf.freecol.common.model.Feature.readAttributes(FreeColXMLReader)	4	1	5	5
net.sf.freecol.common.model.Feature.readChild(FreeColXMLReader)	2	1	2	2
net.sf.freecol.common.model.Feature.readChildren(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.Feature.setDuration(int)	0	1	1	1
net.sf.freecol.common.model.Feature.setFirstTurn(Turn)	0	1	1	1
net.sf.freecol.common.model.Feature.setLastTurn(Turn)	0	1	1	1
net.sf.freecol.common.model.Feature.setSource(FreeColObject)	0	1	1	1
net.sf.freecol.common.model.Feature.setTemporary(boolean)	0	1	1	1
net.sf.freecol.common.model.Feature.writeAttributes(FreeColXMLWriter)	5	1	6	6
net.sf.freecol.common.model.Feature.writeChildren(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.common.model.FeatureContainer.abilitiesPresent()	0	1	1	1
net.sf.freecol.common.model.FeatureContainer.addAbility(Ability)	2	2	2	3
net.sf.freecol.common.model.FeatureContainer.addFeatures(FreeColObject)	9	2	5	6
net.sf.freecol.common.model.FeatureContainer.addModifier(Modifier)	2	2	2	3
net.sf.freecol.common.model.FeatureContainer.allAbilities(Stream<Ability>)	3	3	2	3
net.sf.freecol.common.model.FeatureContainer.applyModifiers(float, Turn)	2	1	3	3
net.sf.freecol.common.model.FeatureContainer.applyModifiers(float, Turn, boolean)	1	1	2	2
net.sf.freecol.common.model.FeatureContainer.applyModifiersInternal()	3	3	2	3
net.sf.freecol.common.model.FeatureContainer.clear()	2	1	3	3
net.sf.freecol.common.model.FeatureContainer.containsAbilityKey(String)	0	1	1	1
net.sf.freecol.common.model.FeatureContainer.copy(FeatureContainer)	5	1	4	4
net.sf.freecol.common.model.FeatureContainer.getAbilities(String, FreeColObject)	10	1	5	5
net.sf.freecol.common.model.FeatureContainer.getAbilityValues()	3	1	3	3
net.sf.freecol.common.model.FeatureContainer.getModifierValues()	3	1	3	3
net.sf.freecol.common.model.FeatureContainer.getModifiers(String, FreeColObject)	8	2	6	6
net.sf.freecol.common.model.FeatureContainer.hasAbility(String, FreeColObject)	0	1	1	1
net.sf.freecol.common.model.FeatureContainer.modifiersPresent()	0	1	1	1
net.sf.freecol.common.model.FeatureContainer.removeAbilities(String)	1	2	1	2
net.sf.freecol.common.model.FeatureContainer.removeAbility(Ability)	4	2	3	5
net.sf.freecol.common.model.FeatureContainer.removeFeatures(FreeColObject)	29	8	11	14
net.sf.freecol.common.model.FeatureContainer.removeModifier(Modifier)	4	2	3	5
net.sf.freecol.common.model.FeatureContainer.removeModifiers(String)	1	2	1	2
net.sf.freecol.common.model.FeatureContainer.replaceSource(FreeColObject)	4	1	5	5
net.sf.freecol.common.model.FeatureContainer.requireAbilities()	1	1	1	2

net.sf.freecol.common.model.FeatureContainer.requireModifiers()	1	1	1	2
net.sf.freecol.common.model.FeatureContainer.toString()	4	1	5	5
net.sf.freecol.common.model.Force.Force(Specification)	0	1	1	1
net.sf.freecol.common.model.Force.Force(Specification, List<AbstractUnit>)	5	1	4	4
net.sf.freecol.common.model.Force.add(AbstractUnit)	10	1	5	5
net.sf.freecol.common.model.Force.calculateStrength(boolean)	1	1	1	2
net.sf.freecol.common.model.Force.clearLandUnits()	0	1	1	1
net.sf.freecol.common.model.Force.clearNavalUnits()	0	1	1	1
net.sf.freecol.common.model.Force.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.Force.getCapacity()	0	1	1	1
net.sf.freecol.common.model.Force.getLandUnitsList()	0	1	1	1
net.sf.freecol.common.model.Force.getNavalUnitsList()	0	1	1	1
net.sf.freecol.common.model.Force.getSpaceRequired()	0	1	1	1
net.sf.freecol.common.model.Force.getUnitList()	0	1	1	1
net.sf.freecol.common.model.Force.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Force.isEmpty()	1	1	2	2
net.sf.freecol.common.model.Force.matchAll(Force)	1	1	2	2
net.sf.freecol.common.model.Force.prepareToBoard(UnitType)	8	4	4	5
net.sf.freecol.common.model.Force.readFromXML(FreeColXMLReader)	11	1	6	6
net.sf.freecol.common.model.Force.setLandUnitList(List<AbstractUnit>)	0	1	1	1
net.sf.freecol.common.model.Force.setNavalUnitList(List<AbstractUnit>)	0	1	1	1
net.sf.freecol.common.model.Force.toString()	2	1	3	3
net.sf.freecol.common.model.Force.toXML(FreeColXMLWriter, String)	2	1	3	3
net.sf.freecol.common.model.FoundingFather.FoundingFather(String, S	0	1	1	1
net.sf.freecol.common.model.FoundingFather.FoundingFatherType.get	0	1	1	1
net.sf.freecol.common.model.FoundingFather.FoundingFatherType.get	0	1	1	1
net.sf.freecol.common.model.FoundingFather.addEvent(Event)	1	1	1	2
net.sf.freecol.common.model.FoundingFather.addUnit(AbstractUnit)	1	1	1	2
net.sf.freecol.common.model.FoundingFather.copyIn(T)	3	2	3	4
net.sf.freecol.common.model.FoundingFather.getEvents()	1	1	2	2
net.sf.freecol.common.model.FoundingFather.getType()	0	1	1	1
net.sf.freecol.common.model.FoundingFather.getTypeKey()	0	1	1	1
net.sf.freecol.common.model.FoundingFather.getUnitList()	1	1	2	2
net.sf.freecol.common.model.FoundingFather.getWeight(int)	2	1	1	3
net.sf.freecol.common.model.FoundingFather.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.FoundingFather.isAvailableTo(Player)	1	1	2	2
net.sf.freecol.common.model.FoundingFather.readAttributes(FreeColXI	1	1	2	2
net.sf.freecol.common.model.FoundingFather.readChild(FreeColXMLR	4	1	4	4

net.sf.freecol.common.model.FoundingFather.readChildren(FreeColXM	1	1	1	2
net.sf.freecol.common.model.FoundingFather.setEvents(List<Event>)	0	1	1	1
net.sf.freecol.common.model.FoundingFather.setType(FoundingFather	0	1	1	1
net.sf.freecol.common.model.FoundingFather.setUnits(List<AbstractUr	0	1	1	1
net.sf.freecol.common.model.FoundingFather.writeAttributes(FreeColX	1	1	2	2
net.sf.freecol.common.model.FoundingFather.writeChildren(FreeColXM	2	1	3	3
net.sf.freecol.common.model.FoundingFatherTest.testAddAllFathers()	1	1	2	2
net.sf.freecol.common.model.FoundingFatherTest.testAvailableTo()	5	1	4	5
net.sf.freecol.common.model.FoundingFatherTest.testBellsRequired()	1	1	2	2
net.sf.freecol.common.model.FoundingFatherTest.testFeatures()	0	1	1	1
net.sf.freecol.common.model.FreeColGameObject.FreeColGameObjec	0	1	1	1
net.sf.freecol.common.model.FreeColGameObject.FreeColGameObjec	0	1	1	1
net.sf.freecol.common.model.FreeColGameObject.FreeColGameObjec	0	1	1	1
net.sf.freecol.common.model.FreeColGameObject.checkIntegrity(boole	0	1	1	1
net.sf.freecol.common.model.FreeColGameObject.copyIn(T)	4	3	3	5
net.sf.freecol.common.model.FreeColGameObject.dispose()	2	2	2	3
net.sf.freecol.common.model.FreeColGameObject.disposeResources()	0	1	1	1
net.sf.freecol.common.model.FreeColGameObject.equals(Object)	3	3	3	4
net.sf.freecol.common.model.FreeColGameObject.fundamentalDispos	0	1	1	1
net.sf.freecol.common.model.FreeColGameObject.getClassIndex()	0	1	1	1
net.sf.freecol.common.model.FreeColGameObject.getDisposables()	0	1	1	1
net.sf.freecol.common.model.FreeColGameObject.getGame()	0	1	1	1
net.sf.freecol.common.model.FreeColGameObject.getLinkTarget(Playe	0	1	1	1
net.sf.freecol.common.model.FreeColGameObject.getSpecification()	1	1	2	2
net.sf.freecol.common.model.FreeColGameObject.hashCode()	0	1	1	1
net.sf.freecol.common.model.FreeColGameObject.intern()	0	1	1	1
net.sf.freecol.common.model.FreeColGameObject.internId(String)	9	1	6	6
net.sf.freecol.common.model.FreeColGameObject.isDisposed()	0	1	1	1
net.sf.freecol.common.model.FreeColGameObject.isInitialized()	0	1	1	1
net.sf.freecol.common.model.FreeColGameObject.isInternable()	0	1	1	1
net.sf.freecol.common.model.FreeColGameObject.readAttributes(FreeC	1	1	2	2
net.sf.freecol.common.model.FreeColGameObject.readFromXML(FreeC	0	1	1	1
net.sf.freecol.common.model.FreeColGameObject.setGame(Game)	1	2	1	2
net.sf.freecol.common.model.FreeColGameObject.setSpecification(Spe	0	1	1	1
net.sf.freecol.common.model.FreeColObject.addAbility(Ability)	1	1	2	2
net.sf.freecol.common.model.FreeColObject.addFeatures(FreeColObje	1	1	2	2
net.sf.freecol.common.model.FreeColObject.addModifier(Modifier)	1	2	1	2
net.sf.freecol.common.model.FreeColObject.addPropertyChangeLister	1	1	1	2

net.sf.freecol.common.model.FreeColObject.addPropertyChangeListener	1	1	1	2
net.sf.freecol.common.model.FreeColObject.apply(float, Turn, String)	0	1	1	1
net.sf.freecol.common.model.FreeColObject.apply(float, Turn, String, F	0	1	1	1
net.sf.freecol.common.model.FreeColObject.applyModifiers(float, Turn	0	1	1	1
net.sf.freecol.common.model.FreeColObject.applyModifiers(float, Turn	0	1	1	1
net.sf.freecol.common.model.FreeColObject.arrayKey(int)	0	1	1	1
net.sf.freecol.common.model.FreeColObject.compareIds(FreeColObject	11	5	3	9
net.sf.freecol.common.model.FreeColObject.compareTo(FreeColObject	0	1	1	1
net.sf.freecol.common.model.FreeColObject.containsAbilityKey(String)	0	1	1	1
net.sf.freecol.common.model.FreeColObject.containsModifierKey(Strin	0	1	1	1
net.sf.freecol.common.model.FreeColObject.copy(Game)	0	1	1	1
net.sf.freecol.common.model.FreeColObject.copy(Game, Class<T>)	1	1	2	2
net.sf.freecol.common.model.FreeColObject.copy(Game, Class<T>, Pla	1	1	2	2
net.sf.freecol.common.model.FreeColObject.copy(Game, Player)	0	1	1	1
net.sf.freecol.common.model.FreeColObject.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.FreeColObject.copyInCast(T, Class<R>)	3	3	2	4
net.sf.freecol.common.model.FreeColObject.dumpObject()	0	1	1	1
net.sf.freecol.common.model.FreeColObject.equals(Object)	1	2	2	2
net.sf.freecol.common.model.FreeColObject.fireIndexedPropertyChange	1	1	2	2
net.sf.freecol.common.model.FreeColObject.fireIndexedPropertyChange	1	1	2	2
net.sf.freecol.common.model.FreeColObject.fireIndexedPropertyChange	1	1	2	2
net.sf.freecol.common.model.FreeColObject.firePropertyChange(Prope	1	1	2	2
net.sf.freecol.common.model.FreeColObject.firePropertyChange(String	1	1	2	2
net.sf.freecol.common.model.FreeColObject.firePropertyChange(String	1	1	2	2
net.sf.freecol.common.model.FreeColObject.firePropertyChange(String	1	1	2	2
net.sf.freecol.common.model.FreeColObject.getAbilities()	0	1	1	1
net.sf.freecol.common.model.FreeColObject.getAbilities(String)	0	1	1	1
net.sf.freecol.common.model.FreeColObject.getAbilities(String, FreeCo	0	1	1	1
net.sf.freecol.common.model.FreeColObject.getAbilities(String, FreeCo	1	1	2	2
net.sf.freecol.common.model.FreeColObject.getClassIndex()	0	1	1	1
net.sf.freecol.common.model.FreeColObject.getDefenceModifiers()	0	1	1	1
net.sf.freecol.common.model.FreeColObject.getDisplayObject()	0	1	1	1
net.sf.freecol.common.model.FreeColObject.getFeatureContainer()	0	1	1	1
net.sf.freecol.common.model.FreeColObject.getFreeColObjectClass()	0	1	1	1
net.sf.freecol.common.model.FreeColObject.getFreeColObjectClassBy	1	2	1	2
net.sf.freecol.common.model.FreeColObject.getGame()	0	1	1	1
net.sf.freecol.common.model.FreeColObject.getId()	0	1	1	1
net.sf.freecol.common.model.FreeColObject.getIdNumber()	9	3	4	5

net.sf.freecol.common.model.FreeColObject.getIdType()	0	1	1	1
net.sf.freecol.common.model.FreeColObject.getIdTypeByName(String)	3	2	3	3
net.sf.freecol.common.model.FreeColObject.getModifiers()	1	1	2	2
net.sf.freecol.common.model.FreeColObject.getModifiers(String)	0	1	1	1
net.sf.freecol.common.model.FreeColObject.getModifiers(String, FreeC	0	1	1	1
net.sf.freecol.common.model.FreeColObject.getModifiers(String, FreeC	1	1	2	2
net.sf.freecol.common.model.FreeColObject.getObjectClassIndex(Objec	1	1	2	2
net.sf.freecol.common.model.FreeColObject.getPropertyChangeListener	1	1	2	2
net.sf.freecol.common.model.FreeColObject.getPropertyChangeListener	1	1	2	2
net.sf.freecol.common.model.FreeColObject.getPropertyChangeSuppor	0	1	1	1
net.sf.freecol.common.model.FreeColObject.getSortedAbilities()	0	1	1	1
net.sf.freecol.common.model.FreeColObject.getSortedModifiers()	0	1	1	1
net.sf.freecol.common.model.FreeColObject.getSpecification()	0	1	1	1
net.sf.freecol.common.model.FreeColObject.getSuffix()	1	1	2	2
net.sf.freecol.common.model.FreeColObject.getSuffix(String)	1	1	2	2
net.sf.freecol.common.model.FreeColObject.hasAbility(String)	0	1	1	1
net.sf.freecol.common.model.FreeColObject.hasAbility(String, FreeColS	0	1	1	1
net.sf.freecol.common.model.FreeColObject.hasAbility(String, FreeColS	0	1	1	1
net.sf.freecol.common.model.FreeColObject.hasListeners(String)	1	1	2	2
net.sf.freecol.common.model.FreeColObject.hasModifier(String)	0	1	1	1
net.sf.freecol.common.model.FreeColObject.hasModifier(String, FreeC	0	1	1	1
net.sf.freecol.common.model.FreeColObject.hasModifier(String, FreeC	0	1	1	1
net.sf.freecol.common.model.FreeColObject.hashCode()	0	1	1	1
net.sf.freecol.common.model.FreeColObject.idEquals(FreeColObject)	1	1	3	3
net.sf.freecol.common.model.FreeColObject.invokeMethod(String, Clas	4	2	3	4
net.sf.freecol.common.model.FreeColObject.logFreeColObjects(Collec	1	1	2	2
net.sf.freecol.common.model.FreeColObject.readAttributes(FreeColXM	1	1	2	2
net.sf.freecol.common.model.FreeColObject.readChild(FreeColXMLRea	0	1	1	1
net.sf.freecol.common.model.FreeColObject.readChildren(FreeColXML	3	2	3	4
net.sf.freecol.common.model.FreeColObject.readFromXML(FreeColXM	2	1	2	2
net.sf.freecol.common.model.FreeColObject.readFromXMLPartial(Free	6	3	4	5
net.sf.freecol.common.model.FreeColObject.removeAbilities(String)	1	1	2	2
net.sf.freecol.common.model.FreeColObject.removeAbility(Ability)	1	1	2	2
net.sf.freecol.common.model.FreeColObject.removeFeatures(FreeColC	1	1	2	2
net.sf.freecol.common.model.FreeColObject.removeModifier(Modifier)	1	2	1	2
net.sf.freecol.common.model.FreeColObject.removeModifiers(String)	1	1	2	2
net.sf.freecol.common.model.FreeColObject.removePropertyChangeLi	1	1	2	2
net.sf.freecol.common.model.FreeColObject.removePropertyChangeLi	1	1	2	2

net.sf.freecol.common.model.FreeColObject.save(File)	0	1	1	1
net.sf.freecol.common.model.FreeColObject.save(File, WriteScope)	0	1	1	1
net.sf.freecol.common.model.FreeColObject.save(File, WriteScope, boolean)	1	1	2	2
net.sf.freecol.common.model.FreeColObject.save(OutputStream, WriteScope)	3	1	4	4
net.sf.freecol.common.model.FreeColObject.serialize()	0	1	1	1
net.sf.freecol.common.model.FreeColObject.serialize(Player)	0	1	1	1
net.sf.freecol.common.model.FreeColObject.serialize(WriteScope)	0	1	1	1
net.sf.freecol.common.model.FreeColObject.serialize(WriteScope, List)	3	1	3	3
net.sf.freecol.common.model.FreeColObject.setGame(Game)	0	1	1	1
net.sf.freecol.common.model.FreeColObject.setId(String)	0	1	1	1
net.sf.freecol.common.model.FreeColObject.setSpecification(Specification)	0	1	1	1
net.sf.freecol.common.model.FreeColObject.toString()	0	1	1	1
net.sf.freecol.common.model.FreeColObject.toXML(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.FreeColObject.toXML(FreeColXMLWriter, boolean)	0	1	1	1
net.sf.freecol.common.model.FreeColObject.toXMLPartial(FreeColXMLWriter)	2	1	3	3
net.sf.freecol.common.model.FreeColObject.toXMLPartial(FreeColXMLWriter, boolean)	3	1	3	3
net.sf.freecol.common.model.FreeColObject.writeAttributes(FreeColXMLWriter)	2	1	2	2
net.sf.freecol.common.model.FreeColObject.writeChildren(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.FreeColSpecObject.FreeColSpecObject(Specification)	0	1	1	1
net.sf.freecol.common.model.FreeColSpecObject.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.FreeColSpecObject.getSpecification()	0	1	1	1
net.sf.freecol.common.model.FreeColSpecObject.setSpecification(Specification)	0	1	1	1
net.sf.freecol.common.model.FreeColSpecObjectType.FreeColSpecObjectType()	0	1	1	1
net.sf.freecol.common.model.FreeColSpecObjectType.FreeColSpecObjectType(Specification)	0	1	1	1
net.sf.freecol.common.model.FreeColSpecObjectType.FreeColSpecObjectType(Specification, boolean)	0	1	1	1
net.sf.freecol.common.model.FreeColSpecObjectType.addScope(Scope)	0	1	1	1
net.sf.freecol.common.model.FreeColSpecObjectType.appliesTo(FreeColSpecObject)	0	1	1	1
net.sf.freecol.common.model.FreeColSpecObjectType.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.FreeColSpecObjectType.copyScopes(Collection)	0	1	1	1
net.sf.freecol.common.model.FreeColSpecObjectType.getDescriptionKey()	0	1	1	1
net.sf.freecol.common.model.FreeColSpecObjectType.getFeatureContainer()	1	1	1	2
net.sf.freecol.common.model.FreeColSpecObjectType.getIndex()	0	1	1	1
net.sf.freecol.common.model.FreeColSpecObjectType.getNameKey()	0	1	1	1
net.sf.freecol.common.model.FreeColSpecObjectType.getScopeList()	0	1	1	1
net.sf.freecol.common.model.FreeColSpecObjectType.getScopes()	0	1	1	1
net.sf.freecol.common.model.FreeColSpecObjectType.isAbstractType()	0	1	1	1
net.sf.freecol.common.model.FreeColSpecObjectType.readAttributes(FreeColXMLReader)	0	1	1	1

net.sf.freecol.common.model.FreeColSpecObjectType.readChild(FreeC	16	1	8	8
net.sf.freecol.common.model.FreeColSpecObjectType.readChildren(Fre	3	1	3	3
net.sf.freecol.common.model.FreeColSpecObjectType.removeScope(S	0	1	1	1
net.sf.freecol.common.model.FreeColSpecObjectType.setIndex(int)	0	1	1	1
net.sf.freecol.common.model.FreeColSpecObjectType.toString()	0	1	1	1
net.sf.freecol.common.model.FreeColSpecObjectType.writeChildren(Fr	2	1	3	3
net.sf.freecol.common.model.Game.Game()	0	1	1	1
net.sf.freecol.common.model.Game.Game(Game, FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.Game.Game(Specification)	0	1	1	1
net.sf.freecol.common.model.Game.addFreeColGameObject(String, Fr	4	4	3	5
net.sf.freecol.common.model.Game.addPlayer(Player)	1	1	2	2
net.sf.freecol.common.model.Game.addPlayers(List<Player>)	13	1	6	6
net.sf.freecol.common.model.Game.allPlayersReadyToLaunch()	0	1	1	1
net.sf.freecol.common.model.Game.canAddNewPlayer()	0	1	1	1
net.sf.freecol.common.model.Game.changeMap(Map)	3	1	3	3
net.sf.freecol.common.model.Game.checkIntegrity(boolean, LogBuilde	13	4	9	9
net.sf.freecol.common.model.Game.checkOwners(Ownable, Player)	5	2	5	6
net.sf.freecol.common.model.Game.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.Game.equals(Object)	0	1	1	1
net.sf.freecol.common.model.Game.findFreeColLocation(String)	1	1	1	2
net.sf.freecol.common.model.Game.getAge()	0	1	1	1
net.sf.freecol.common.model.Game.getAllColonies(Player)	0	1	1	1
net.sf.freecol.common.model.Game.getAllColoniesList(Player)	0	1	1	1
net.sf.freecol.common.model.Game.getClientPlayer()	1	1	2	2
net.sf.freecol.common.model.Game.getClientUserName()	0	1	1	1
net.sf.freecol.common.model.Game.getCombatModel()	2	2	1	2
net.sf.freecol.common.model.Game.getCurrentPlayer()	0	1	1	1
net.sf.freecol.common.model.Game.getDifficultyOptionGroup()	0	1	1	1
net.sf.freecol.common.model.Game.getFirstPlayer()	0	1	1	1
net.sf.freecol.common.model.Game.getFreeColGameObject(String)	4	4	3	5
net.sf.freecol.common.model.Game.getFreeColGameObject(String, Cla	1	1	1	2
net.sf.freecol.common.model.Game.getFreeColGameObjectIterator()	11	6	2	6
net.sf.freecol.common.model.Game.getFreeColGameObjectList()	1	1	2	2
net.sf.freecol.common.model.Game.getGameOptions()	0	1	1	1
net.sf.freecol.common.model.Game.getInitialActiveUnit()	1	1	2	2
net.sf.freecol.common.model.Game.getInitialActiveUnitId()	0	1	1	1
net.sf.freecol.common.model.Game.getLiveEuropeanPlayerList(Player.	1	1	4	4
net.sf.freecol.common.model.Game.getLiveEuropeanPlayers(Player...)	0	1	1	1

net.sf.freecol.common.model.Game.getLiveNativePlayerList(Player...)	1	1	4	4
net.sf.freecol.common.model.Game.getLiveNativePlayers(Player...)	0	1	1	1
net.sf.freecol.common.model.Game.getLivePlayerList(Player...)	1	1	3	3
net.sf.freecol.common.model.Game.getLivePlayers(Player...)	0	1	1	1
net.sf.freecol.common.model.Game.getLocationClass(String)	0	1	1	1
net.sf.freecol.common.model.Game.getMap()	0	1	1	1
net.sf.freecol.common.model.Game.getMapGeneratorOptions()	0	1	1	1
net.sf.freecol.common.model.Game.getMessageDisplay(ModelMessage)	4	1	3	4
net.sf.freecol.common.model.Game.getMessageSource(ModelMessage)	0	1	1	1
net.sf.freecol.common.model.Game.getNationOptions()	0	1	1	1
net.sf.freecol.common.model.Game.getNextId()	0	1	1	1
net.sf.freecol.common.model.Game.getNextPlayer()	0	1	1	1
net.sf.freecol.common.model.Game.getPlayer(Predicate<? super Player)	0	1	1	1
net.sf.freecol.common.model.Game.getPlayerAfter(Player)	7	4	3	6
net.sf.freecol.common.model.Game.getPlayerByName(String)	0	1	1	1
net.sf.freecol.common.model.Game.getPlayerByNation(Nation)	0	1	1	1
net.sf.freecol.common.model.Game.getPlayerByNationId(String)	0	1	1	1
net.sf.freecol.common.model.Game.getPlayerList(Predicate<? super Player)	0	1	1	1
net.sf.freecol.common.model.Game.getPlayers(Predicate<? super Player)	0	1	1	1
net.sf.freecol.common.model.Game.getSettlementByName(String)	0	1	1	1
net.sf.freecol.common.model.Game.getSpanishSuccession()	0	1	1	1
net.sf.freecol.common.model.Game.getSpecification()	0	1	1	1
net.sf.freecol.common.model.Game.getStatistics()	6	1	3	4
net.sf.freecol.common.model.Game.getTurn()	0	1	1	1
net.sf.freecol.common.model.Game.getUUID()	0	1	1	1
net.sf.freecol.common.model.Game.getUnknownEnemy()	0	1	1	1
net.sf.freecol.common.model.Game.getVacantNation()	1	1	2	2
net.sf.freecol.common.model.Game.getVacantNations()	0	1	1	1
net.sf.freecol.common.model.Game.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Game.hashCode()	0	1	1	1
net.sf.freecol.common.model.Game.isInClient()	0	1	1	1
net.sf.freecol.common.model.Game.isInRevengeMode()	0	1	1	1
net.sf.freecol.common.model.Game.isInServer()	0	1	1	1
net.sf.freecol.common.model.Game.newInstance(Game, Class<T>, boolean)	11	2	6	8
net.sf.freecol.common.model.Game.notifyOwnerChanged(FreeColGame)	1	1	2	2
net.sf.freecol.common.model.Game.notifyRemoveFreeColGameObject(FreeColGame)	1	1	2	2
net.sf.freecol.common.model.Game.notifySetFreeColGameObject(String)	1	1	2	2
net.sf.freecol.common.model.Game.preGameUpdate(Game)	0	1	1	1

net.sf.freecol.common.model.Game.readAttributes(FreeColXMLReader)	4	1	2	3
net.sf.freecol.common.model.Game.readChild(FreeColXMLReader)	17	8	7	11
net.sf.freecol.common.model.Game.readChildren(FreeColXMLReader)	1	1	2	2
net.sf.freecol.common.model.Game.removeFreeColGameObject(String)	5	2	4	5
net.sf.freecol.common.model.Game.removePlayer(Player)	3	2	2	4
net.sf.freecol.common.model.Game.setCurrentPlayer(Player)	0	1	1	1
net.sf.freecol.common.model.Game.setFreeColGameObject(String, FreeColGameObject)	3	3	2	4
net.sf.freecol.common.model.Game.setFreeColGameObjectListener(FreeColGameObjectListener)	0	1	1	1
net.sf.freecol.common.model.Game.setGameOptions(OptionGroup)	0	1	1	1
net.sf.freecol.common.model.Game.setInitialActiveUnitId(String)	0	1	1	1
net.sf.freecol.common.model.Game.setMap(Map)	0	1	1	1
net.sf.freecol.common.model.Game.setMapGeneratorOptions(OptionGroup)	0	1	1	1
net.sf.freecol.common.model.Game.setNationOptions(NationOptions)	0	1	1	1
net.sf.freecol.common.model.Game.setPlayers(List<Player>)	1	1	2	2
net.sf.freecol.common.model.Game.setSpanishSuccession(boolean)	0	1	1	1
net.sf.freecol.common.model.Game.setSpecification(Specification)	0	1	1	1
net.sf.freecol.common.model.Game.setTurn(Turn)	0	1	1	1
net.sf.freecol.common.model.Game.setUnknownEnemy(Player)	0	1	1	1
net.sf.freecol.common.model.Game.sortPlayers(Comparator<Player>)	0	1	1	1
net.sf.freecol.common.model.Game.unserialize(String, Class<T>)	1	1	1	2
net.sf.freecol.common.model.Game.update(Collection<T>, boolean)	4	2	3	4
net.sf.freecol.common.model.Game.update(T, Class<T>, boolean)	8	5	5	7
net.sf.freecol.common.model.Game.update(T, boolean)	1	1	2	2
net.sf.freecol.common.model.Game.updateLocationRef(Location)	1	1	2	2
net.sf.freecol.common.model.Game.updateRef(Collection<T>)	4	2	3	4
net.sf.freecol.common.model.Game.updateRef(T)	1	1	2	2
net.sf.freecol.common.model.Game.updateRef(T, Class<T>)	1	2	1	2
net.sf.freecol.common.model.Game.writeAttributes(FreeColXMLWriter)	6	1	5	5
net.sf.freecol.common.model.Game.writeChildren(FreeColXMLWriter)	5	1	6	6
net.sf.freecol.common.model.GameTest.testAddPlayer()	5	1	4	4
net.sf.freecol.common.model.GameTest.testGame()	0	1	1	1
net.sf.freecol.common.model.GameTest.testTurn()	0	1	1	1
net.sf.freecol.common.model.GoldTradeItem.GoldTradeItem(Game, FreeColGameObject)	0	1	1	1
net.sf.freecol.common.model.GoldTradeItem.GoldTradeItem(Game, Player)	0	1	1	1
net.sf.freecol.common.model.GoldTradeItem.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.GoldTradeItem.equals(Object)	2	2	3	3
net.sf.freecol.common.model.GoldTradeItem.evaluateFor(Player)	3	1	3	3
net.sf.freecol.common.model.GoldTradeItem.getGold()	0	1	1	1

net.sf.freecol.common.model.GoldTradeItem.getLabel()	0	1	1	1
net.sf.freecol.common.model.GoldTradeItem.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.GoldTradeItem.hashCode()	0	1	1	1
net.sf.freecol.common.model.GoldTradeItem.isUnique()	0	1	1	1
net.sf.freecol.common.model.GoldTradeItem.isValid()	1	1	2	2
net.sf.freecol.common.model.GoldTradeItem.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.GoldTradeItem.setGold(int)	0	1	1	1
net.sf.freecol.common.model.GoldTradeItem.toString()	0	1	1	1
net.sf.freecol.common.model.GoldTradeItem.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.Goods.Goods(Game)	1	2	1	2
net.sf.freecol.common.model.Goods.Goods(Game, FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.Goods.Goods(Game, Location, GoodsType)	3	3	2	4
net.sf.freecol.common.model.Goods.Goods(Game, String)	0	1	1	1
net.sf.freecol.common.model.Goods.adjustAmount()	4	2	3	4
net.sf.freecol.common.model.Goods.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.Goods.equals(Object)	2	2	3	3
net.sf.freecol.common.model.Goods.getDisplayObject()	0	1	1	1
net.sf.freecol.common.model.Goods.getGame()	0	1	1	1
net.sf.freecol.common.model.Goods.getLocation()	0	1	1	1
net.sf.freecol.common.model.Goods.getOwner()	1	1	2	2
net.sf.freecol.common.model.Goods.getSpaceTaken()	0	1	1	1
net.sf.freecol.common.model.Goods.getSpecification()	0	1	1	1
net.sf.freecol.common.model.Goods.getTile()	1	1	2	2
net.sf.freecol.common.model.Goods.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Goods.hashCode()	0	1	1	1
net.sf.freecol.common.model.Goods.isInEurope()	2	1	3	3
net.sf.freecol.common.model.Goods.readAttributes(FreeColXMLReader)	2	2	2	2
net.sf.freecol.common.model.Goods.setGame(Game)	0	1	1	1
net.sf.freecol.common.model.Goods.setLocation(Location)	0	1	1	1
net.sf.freecol.common.model.Goods.setOwner(Player)	0	1	1	1
net.sf.freecol.common.model.Goods.setSpecification(Specification)	0	1	1	1
net.sf.freecol.common.model.Goods.writeAttributes(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.common.model.GoodsContainer.GoodsContainer(Game,	0	1	1	1
net.sf.freecol.common.model.GoodsContainer.GoodsContainer(Game,	0	1	1	1
net.sf.freecol.common.model.GoodsContainer.addGoods(GoodsType, i	3	2	3	3
net.sf.freecol.common.model.GoodsContainer.addGoods(T)	0	1	1	1
net.sf.freecol.common.model.GoodsContainer.clearContainers()	0	1	1	1
net.sf.freecol.common.model.GoodsContainer.contains(T)	0	1	1	1

net.sf.freecol.common.model.GoodsContainer.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.GoodsContainer.disposeResources()	0	1	1	1
net.sf.freecol.common.model.GoodsContainer.fireChanges()	3	1	3	3
net.sf.freecol.common.model.GoodsContainer.getCompactGoodsList()	0	1	1	1
net.sf.freecol.common.model.GoodsContainer.getGoodsCount(GoodsType)	1	1	1	2
net.sf.freecol.common.model.GoodsContainer.getGoodsList()	5	1	2	3
net.sf.freecol.common.model.GoodsContainer.getOldGoodsCount(GoodsType)	1	1	1	2
net.sf.freecol.common.model.GoodsContainer.getOldStoredGoods()	0	1	1	1
net.sf.freecol.common.model.GoodsContainer.getOwner()	1	1	2	2
net.sf.freecol.common.model.GoodsContainer.getParent()	0	1	1	1
net.sf.freecol.common.model.GoodsContainer.getSpaceTaken()	2	1	1	2
net.sf.freecol.common.model.GoodsContainer.getStoredGoods()	0	1	1	1
net.sf.freecol.common.model.GoodsContainer.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.GoodsContainer.hasChanged()	0	1	1	1
net.sf.freecol.common.model.GoodsContainer.hasReachedCapacity(int)	1	1	3	3
net.sf.freecol.common.model.GoodsContainer.moveGoods(GoodsContainer, GoodsType, int)	2	1	3	3
net.sf.freecol.common.model.GoodsContainer.readChild(FreeColXMLReader)	3	1	3	3
net.sf.freecol.common.model.GoodsContainer.readChildren(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.GoodsContainer.readStorage(FreeColXMLReader)	4	3	3	3
net.sf.freecol.common.model.GoodsContainer.removeAbove(int)	2	2	4	4
net.sf.freecol.common.model.GoodsContainer.removeAll()	0	1	1	1
net.sf.freecol.common.model.GoodsContainer.removeGoods(GoodsType, int)	0	1	1	1
net.sf.freecol.common.model.GoodsContainer.removeGoods(GoodsType, int, int)	3	2	2	3
net.sf.freecol.common.model.GoodsContainer.removeGoods(T, int)	0	1	1	1
net.sf.freecol.common.model.GoodsContainer.restoreState()	0	1	1	1
net.sf.freecol.common.model.GoodsContainer.saveState()	0	1	1	1
net.sf.freecol.common.model.GoodsContainer.setAmount(GoodsType, int)	2	1	2	2
net.sf.freecol.common.model.GoodsContainer.setLocation(Location)	1	2	1	2
net.sf.freecol.common.model.GoodsContainer.setOldStoredGoods(Map<GoodsType, Integer>)	0	1	1	1
net.sf.freecol.common.model.GoodsContainer.setOwner(Player)	0	1	1	1
net.sf.freecol.common.model.GoodsContainer.setStoredGoods(Map<GoodsType, Integer>)	0	1	1	1
net.sf.freecol.common.model.GoodsContainer.toString()	0	1	1	1
net.sf.freecol.common.model.GoodsContainer.writeChildren(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.common.model.GoodsContainer.writeStorage(FreeColXMLWriter)	2	2	2	3
net.sf.freecol.common.model.GoodsContainerTest.testContainer()	0	1	1	1
net.sf.freecol.common.model.GoodsLocation.GoodsLocation(Game)	0	1	1	1
net.sf.freecol.common.model.GoodsLocation.GoodsLocation(Game, StorageLocation)	0	1	1	1
net.sf.freecol.common.model.GoodsLocation.add(Locatable)	1	1	2	2

net.sf.freecol.common.model.GoodsLocation.addGoods(AbstractGood	0	1	1	1
net.sf.freecol.common.model.GoodsLocation.addGoods(GoodsType, in	1	1	2	2
net.sf.freecol.common.model.GoodsLocation.addGoods(List<AbstractG	0	1	1	1
net.sf.freecol.common.model.GoodsLocation.contains(Locatable)	1	1	2	2
net.sf.freecol.common.model.GoodsLocation.containsGoods(List<Abst	0	1	1	1
net.sf.freecol.common.model.GoodsLocation.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.GoodsLocation.getCompactGoodsList()	1	1	2	2
net.sf.freecol.common.model.GoodsLocation.getDisposables()	1	1	2	2
net.sf.freecol.common.model.GoodsLocation.getGoodsContainer()	0	1	1	1
net.sf.freecol.common.model.GoodsLocation.getGoodsCount(GoodsTy	1	1	2	2
net.sf.freecol.common.model.GoodsLocation.getGoodsList()	1	1	2	2
net.sf.freecol.common.model.GoodsLocation.getNoAddReason(Locata	6	3	3	4
net.sf.freecol.common.model.GoodsLocation.moveGoods(GoodsLocat	2	1	3	3
net.sf.freecol.common.model.GoodsLocation.readChild(FreeColXMLRe	2	1	2	2
net.sf.freecol.common.model.GoodsLocation.readChildren(FreeColXM	1	1	2	2
net.sf.freecol.common.model.GoodsLocation.remove(Locatable)	1	1	2	2
net.sf.freecol.common.model.GoodsLocation.removeAll()	1	1	2	2
net.sf.freecol.common.model.GoodsLocation.removeGoods(AbstractG	0	1	1	1
net.sf.freecol.common.model.GoodsLocation.removeGoods(GoodsType	0	1	1	1
net.sf.freecol.common.model.GoodsLocation.removeGoods(GoodsType	1	2	1	2
net.sf.freecol.common.model.GoodsLocation.setGoodsContainer(Good	0	1	1	1
net.sf.freecol.common.model.GoodsLocation.writeChildren(FreeColXM	1	1	2	2
net.sf.freecol.common.model.GoodsTest.dutch()	0	1	1	1
net.sf.freecol.common.model.GoodsTest.testAdjustAmount()	0	1	1	1
net.sf.freecol.common.model.GoodsTest.testBuildingMaterials()	0	1	1	1
net.sf.freecol.common.model.GoodsTest.testGetInputType()	0	1	1	1
net.sf.freecol.common.model.GoodsTest.testGetName()	0	1	1	1
net.sf.freecol.common.model.GoodsTest.testGetOutputType()	0	1	1	1
net.sf.freecol.common.model.GoodsTest.testGetTakeSpace()	0	1	1	1
net.sf.freecol.common.model.GoodsTest.testGoodsGameLocationIntIn	0	1	1	1
net.sf.freecol.common.model.GoodsTest.testIsFarmedGoods()	0	1	1	1
net.sf.freecol.common.model.GoodsTest.testMilitaryGoods()	0	1	1	1
net.sf.freecol.common.model.GoodsTest.testProductionChain()	0	1	1	1
net.sf.freecol.common.model.GoodsTest.testSetGetAmount()	0	1	1	1
net.sf.freecol.common.model.GoodsTest.testSetOwner()	1	1	1	2
net.sf.freecol.common.model.GoodsTest.testToString()	0	1	1	1
net.sf.freecol.common.model.GoodsTest.testTradeGoods()	0	1	1	1
net.sf.freecol.common.model.GoodsTradeItem.GoodsTradeItem(Game,	0	1	1	1

net.sf.freecol.common.model.GoodsTradeItem.GoodsTradeItem(Game,	0	1	1	1
net.sf.freecol.common.model.GoodsTradeItem.copyIn(T)	5	4	4	5
net.sf.freecol.common.model.GoodsTradeItem.equals(Object)	2	2	3	3
net.sf.freecol.common.model.GoodsTradeItem.evaluateFor(Player)	9	1	5	5
net.sf.freecol.common.model.GoodsTradeItem.getGoods()	0	1	1	1
net.sf.freecol.common.model.GoodsTradeItem.getLabel()	0	1	1	1
net.sf.freecol.common.model.GoodsTradeItem.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.GoodsTradeItem.hashCode()	0	1	1	1
net.sf.freecol.common.model.GoodsTradeItem.isUnique()	0	1	1	1
net.sf.freecol.common.model.GoodsTradeItem.isValid()	1	1	5	5
net.sf.freecol.common.model.GoodsTradeItem.readChild(FreeColXMLF	2	1	2	2
net.sf.freecol.common.model.GoodsTradeItem.readChildren(FreeColXM	0	1	1	1
net.sf.freecol.common.model.GoodsTradeItem.setGoods(Goods)	0	1	1	1
net.sf.freecol.common.model.GoodsTradeItem.toString()	0	1	1	1
net.sf.freecol.common.model.GoodsTradeItem.writeChildren(FreeColXI	0	1	1	1
net.sf.freecol.common.model.GoodsType.GoodsType(String, Specificat	0	1	1	1
net.sf.freecol.common.model.GoodsType.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.GoodsType.getBreedingNumber()	0	1	1	1
net.sf.freecol.common.model.GoodsType.getEquivalentTypes()	1	1	2	2
net.sf.freecol.common.model.GoodsType.getInitialAmount()	0	1	1	1
net.sf.freecol.common.model.GoodsType.getInitialBuyPrice()	0	1	1	1
net.sf.freecol.common.model.GoodsType.getInitialSellPrice()	0	1	1	1
net.sf.freecol.common.model.GoodsType.getInputType()	0	1	1	1
net.sf.freecol.common.model.GoodsType.getLabel()	0	1	1	1
net.sf.freecol.common.model.GoodsType.getLowProductionThreshold()	0	1	1	1
net.sf.freecol.common.model.GoodsType.getMilitary()	0	1	1	1
net.sf.freecol.common.model.GoodsType.getOutputType()	0	1	1	1
net.sf.freecol.common.model.GoodsType.getPrice()	0	1	1	1
net.sf.freecol.common.model.GoodsType.getPriceDifference()	0	1	1	1
net.sf.freecol.common.model.GoodsType.getProductionChain()	1	1	2	2
net.sf.freecol.common.model.GoodsType.getProductionWeight()	0	1	1	1
net.sf.freecol.common.model.GoodsType.getRank()	29	1	8	9
net.sf.freecol.common.model.GoodsType.getStoredAs()	1	1	1	2
net.sf.freecol.common.model.GoodsType.getWorkingAsKey()	0	1	1	1
net.sf.freecol.common.model.GoodsType.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.GoodsType.getZeroProductionFactor()	0	1	1	1
net.sf.freecol.common.model.GoodsType.isBreedable()	0	1	1	1
net.sf.freecol.common.model.GoodsType.isBuildingMaterial()	0	1	1	1

net.sf.freecol.common.model.GoodsType.isFarmed()	0	1	1	1
net.sf.freecol.common.model.GoodsType.isFoodType()	0	1	1	1
net.sf.freecol.common.model.GoodsType.isImmigrationType()	0	1	1	1
net.sf.freecol.common.model.GoodsType.isLibertyType()	0	1	1	1
net.sf.freecol.common.model.GoodsType.isNewWorldGoodsType()	0	1	1	1
net.sf.freecol.common.model.GoodsType.isNewWorldLuxuryType()	1	1	2	2
net.sf.freecol.common.model.GoodsType.isRawBuildingMaterial()	4	4	2	4
net.sf.freecol.common.model.GoodsType.isRawMaterial()	0	1	1	1
net.sf.freecol.common.model.GoodsType.isRawMaterialForUnstorable()	5	4	3	5
net.sf.freecol.common.model.GoodsType.isRefined()	0	1	1	1
net.sf.freecol.common.model.GoodsType.isStorable()	0	1	1	1
net.sf.freecol.common.model.GoodsType.isStoredAs()	0	1	1	1
net.sf.freecol.common.model.GoodsType.isTradeGoods()	0	1	1	1
net.sf.freecol.common.model.GoodsType.limitIgnored()	0	1	1	1
net.sf.freecol.common.model.GoodsType.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.GoodsType.readChild(FreeColXMLReader)	2	1	2	2
net.sf.freecol.common.model.GoodsType.setDerivedAttributes(SpecificGoodsType)	4	1	1	4
net.sf.freecol.common.model.GoodsType.setMilitary()	0	1	1	1
net.sf.freecol.common.model.GoodsType.setPrice(int)	0	1	1	1
net.sf.freecol.common.model.GoodsType.writeAttributes(FreeColXMLWriter)	7	1	7	8
net.sf.freecol.common.model.GoodsType.writeChildren(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.common.model.HighScore.HighScore()	0	1	1	1
net.sf.freecol.common.model.HighScore.HighScore(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.HighScore.HighScore(Player)	1	1	2	2
net.sf.freecol.common.model.HighScore.ScoreLevel.ScoreLevel(int)	0	1	1	1
net.sf.freecol.common.model.HighScore.ScoreLevel.getMinimumScore()	0	1	1	1
net.sf.freecol.common.model.HighScore.checkHighScore(HighScore, Level)	12	8	5	9
net.sf.freecol.common.model.HighScore.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.HighScore.getColonyCount()	0	1	1	1
net.sf.freecol.common.model.HighScore.getDate()	0	1	1	1
net.sf.freecol.common.model.HighScore.getDateString()	0	1	1	1
net.sf.freecol.common.model.HighScore.getDifficulty()	0	1	1	1
net.sf.freecol.common.model.HighScore.getGameUUID()	0	1	1	1
net.sf.freecol.common.model.HighScore.getIndependenceTurn()	0	1	1	1
net.sf.freecol.common.model.HighScore.getLevel()	0	1	1	1
net.sf.freecol.common.model.HighScore.getNationId()	0	1	1	1
net.sf.freecol.common.model.HighScore.getNationName()	0	1	1	1
net.sf.freecol.common.model.HighScore.getNationTypeId()	0	1	1	1

net.sf.freecol.common.model.HighScore.getNewLandName()	0	1	1	1
net.sf.freecol.common.model.HighScore.getOldNationNameKey()	0	1	1	1
net.sf.freecol.common.model.HighScore.getPlayerName()	0	1	1	1
net.sf.freecol.common.model.HighScore.getRetirementTurn()	0	1	1	1
net.sf.freecol.common.model.HighScore.getScore()	0	1	1	1
net.sf.freecol.common.model.HighScore.getUnitCount()	0	1	1	1
net.sf.freecol.common.model.HighScore.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.HighScore.loadHighScores()	11	2	8	8
net.sf.freecol.common.model.HighScore.newHighScore(Player)	3	2	2	3
net.sf.freecol.common.model.HighScore.readAttributes(FreeColXMLRe	10	1	4	9
net.sf.freecol.common.model.HighScore.saveHighScores(List<HighSco	4	2	4	5
net.sf.freecol.common.model.HighScore.tidyScores(List<HighScore>)	1	1	2	2
net.sf.freecol.common.model.HighScore.writeAttributes(FreeColXMLW	2	1	3	3
net.sf.freecol.common.model.HighScoreTest.testAddHighScore()	0	1	1	1
net.sf.freecol.common.model.HighSeas.HighSeas(Game)	0	1	1	1
net.sf.freecol.common.model.HighSeas.HighSeas(Game, String)	0	1	1	1
net.sf.freecol.common.model.HighSeas.addDestination(Location)	4	1	3	3
net.sf.freecol.common.model.HighSeas.copyIn(T)	3	2	3	4
net.sf.freecol.common.model.HighSeas.destinationsToString()	0	1	1	1
net.sf.freecol.common.model.HighSeas.getDestinations()	0	1	1	1
net.sf.freecol.common.model.HighSeas.getLinkTarget(Player)	0	1	1	1
net.sf.freecol.common.model.HighSeas.getLocationLabel()	0	1	1	1
net.sf.freecol.common.model.HighSeas.getNoAddReason(Locatable)	2	1	2	3
net.sf.freecol.common.model.HighSeas.getRank()	0	1	1	1
net.sf.freecol.common.model.HighSeas.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.HighSeas.readChild(FreeColXMLReader)	2	1	2	2
net.sf.freecol.common.model.HighSeas.readChildren(FreeColXMLRead	0	1	1	1
net.sf.freecol.common.model.HighSeas.removeDestination(Location)	0	1	1	1
net.sf.freecol.common.model.HighSeas.setDestinations(List<Location>	0	1	1	1
net.sf.freecol.common.model.HighSeas.toShortString()	0	1	1	1
net.sf.freecol.common.model.HighSeas.toString()	0	1	1	1
net.sf.freecol.common.model.HighSeas.up()	0	1	1	1
net.sf.freecol.common.model.HighSeas.writeChildren(FreeColXMLWrite	1	1	2	2
net.sf.freecol.common.model.HighSeasTest.test()	0	1	1	1
net.sf.freecol.common.model.HistoryEvent.HistoryEvent()	0	1	1	1
net.sf.freecol.common.model.HistoryEvent.HistoryEvent(FreeColXMLR	0	1	1	1
net.sf.freecol.common.model.HistoryEvent.HistoryEvent(Turn, HistoryE	1	1	2	2
net.sf.freecol.common.model.HistoryEvent.HistoryEventType.getDescri	0	1	1	1

net.sf.freecol.common.model.HistoryEvent.HistoryEventType.getKey()	0	1	1	1
net.sf.freecol.common.model.HistoryEvent.HistoryEventType.getName()	0	1	1	1
net.sf.freecol.common.model.HistoryEvent.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.HistoryEvent.equals(Object)	3	3	6	7
net.sf.freecol.common.model.HistoryEvent.getEventType()	0	1	1	1
net.sf.freecol.common.model.HistoryEvent.getEventTypeFromStance(S)	1	5	1	5
net.sf.freecol.common.model.HistoryEvent.getPlayerId()	0	1	1	1
net.sf.freecol.common.model.HistoryEvent.getScore()	0	1	1	1
net.sf.freecol.common.model.HistoryEvent.getTurn()	0	1	1	1
net.sf.freecol.common.model.HistoryEvent.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.HistoryEvent.hashCode()	1	1	2	2
net.sf.freecol.common.model.HistoryEvent.readAttributes(FreeColXML	0	1	1	1
net.sf.freecol.common.model.HistoryEvent.setPlayerId(String)	0	1	1	1
net.sf.freecol.common.model.HistoryEvent.setScore(int)	0	1	1	1
net.sf.freecol.common.model.HistoryEvent.toString()	1	1	2	2
net.sf.freecol.common.model.HistoryEvent.writeAttributes(FreeColXML	1	1	2	2
net.sf.freecol.common.model.HitpointsCombatModel.HitpointsCombat	0	1	1	1
net.sf.freecol.common.model.HitpointsCombatModel.generateAttackR	21	9	9	10
net.sf.freecol.common.model.InciteTradelItem.InciteTradelItem(Game, F	0	1	1	1
net.sf.freecol.common.model.InciteTradelItem.InciteTradelItem(Game, P	0	1	1	1
net.sf.freecol.common.model.InciteTradelItem.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.InciteTradelItem.equals(Object)	2	2	2	3
net.sf.freecol.common.model.InciteTradelItem.evaluateFor(Player)	1	3	1	3
net.sf.freecol.common.model.InciteTradelItem.getLabel()	0	1	1	1
net.sf.freecol.common.model.InciteTradelItem.getVictim()	0	1	1	1
net.sf.freecol.common.model.InciteTradelItem.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.InciteTradelItem.hashCode()	0	1	1	1
net.sf.freecol.common.model.InciteTradelItem.isUnique()	0	1	1	1
net.sf.freecol.common.model.InciteTradelItem.isValid()	1	1	3	3
net.sf.freecol.common.model.InciteTradelItem.readAttributes(FreeColXI	0	1	1	1
net.sf.freecol.common.model.InciteTradelItem.toString()	0	1	1	1
net.sf.freecol.common.model.InciteTradelItem.writeAttributes(FreeColX	0	1	1	1
net.sf.freecol.common.model.IndianNationType.IndianNationType(Strin	0	1	1	1
net.sf.freecol.common.model.IndianNationType.addRegion(String)	1	1	1	2
net.sf.freecol.common.model.IndianNationType.addSkill(UnitType, int)	1	1	1	2
net.sf.freecol.common.model.IndianNationType.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.IndianNationType.generateSkillsForTile(T	1	1	2	2
net.sf.freecol.common.model.IndianNationType.getRegions()	1	1	2	2

net.sf.freecol.common.model.IndianNationType.getSettlementTypeKey()	1	1	1	2
net.sf.freecol.common.model.IndianNationType.getSkills()	1	1	2	2
net.sf.freecol.common.model.IndianNationType.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.IndianNationType.isEuropean()	0	1	1	1
net.sf.freecol.common.model.IndianNationType.isIndian()	0	1	1	1
net.sf.freecol.common.model.IndianNationType.isREF()	0	1	1	1
net.sf.freecol.common.model.IndianNationType.readChild(FreeColXML)	3	1	3	3
net.sf.freecol.common.model.IndianNationType.readChildren(FreeColXML)	14	1	6	9
net.sf.freecol.common.model.IndianNationType.setRegions(List<String>)	2	1	2	2
net.sf.freecol.common.model.IndianNationType.setSkills(List<RandomC	0	1	1	1
net.sf.freecol.common.model.IndianNationType.writeChildren(FreeColXML)	2	1	3	3
net.sf.freecol.common.model.IndianSettlement.IndianSettlement(Game	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.IndianSettlement(Game	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.add(Locatable)	4	1	3	4
net.sf.freecol.common.model.IndianSettlement.addOwnedUnit(Unit)	1	1	2	2
net.sf.freecol.common.model.IndianSettlement.addRandomGoods(Ran	5	1	4	4
net.sf.freecol.common.model.IndianSettlement.allowContact(Unit)	1	1	3	3
net.sf.freecol.common.model.IndianSettlement.calculateSettlementVal	1	1	2	2
net.sf.freecol.common.model.IndianSettlement.checkIntegrity(boolean)	11	1	5	5
net.sf.freecol.common.model.IndianSettlement.clearAlarm()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.clearContactLevels()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.clearOwnedUnits()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.copyIn(T)	3	2	3	4
net.sf.freecol.common.model.IndianSettlement.disposeResources()	1	1	2	2
net.sf.freecol.common.model.IndianSettlement.emptyWantedGoods()	1	1	2	2
net.sf.freecol.common.model.IndianSettlement.getAlarm()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getAlarm(Player)	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getAlarmLevelKey(Play	3	1	3	3
net.sf.freecol.common.model.IndianSettlement.getAlarmLevelLabel(Pla	3	1	3	3
net.sf.freecol.common.model.IndianSettlement.getAvailableGoodsCou	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getContactLevel(Player	1	1	1	2
net.sf.freecol.common.model.IndianSettlement.getConvertProgress()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getDefenceRatio()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getDefendingUnit(Unit)	3	1	2	3
net.sf.freecol.common.model.IndianSettlement.getExportAmount(Good	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getGoodsCapacity()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getGoodsForSale()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getImportAmount(Good	1	2	1	2

net.sf.freecol.common.model.IndianSettlement.getIndianSettlement()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getLastTribute()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getLearnableSkill()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getLearnableSkillLabel()	3	1	3	3
net.sf.freecol.common.model.IndianSettlement.getLocationLabelFor(Player)	2	1	3	3
net.sf.freecol.common.model.IndianSettlement.getLocationName(TradeRoute)	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getMaximumProduction()	1	1	2	2
net.sf.freecol.common.model.IndianSettlement.getMilitaryGoodsPriceTable()	2	2	2	3
net.sf.freecol.common.model.IndianSettlement.getMissionary()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getMissionaryLineOfSight()	1	1	2	2
net.sf.freecol.common.model.IndianSettlement.getMissionaryVisibleTiles()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getMostHated()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getMostHatedLabel(boolean)	3	1	3	3
net.sf.freecol.common.model.IndianSettlement.getNormalGoodsPriceTable()	15	1	4	10
net.sf.freecol.common.model.IndianSettlement.getOwnedUnitList()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getPlunderRange(Unit)	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getPriceToBuy(GoodsType)	9	2	5	7
net.sf.freecol.common.model.IndianSettlement.getPriceToBuy(T)	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getPriceToSell(GoodsType)	7	2	4	6
net.sf.freecol.common.model.IndianSettlement.getPriceToSell(T)	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getRandomGift(Random)	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getRequiredDefenders()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getSellGoods(Unit)	11	4	3	7
net.sf.freecol.common.model.IndianSettlement.getSonsOfLiberty()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getTotalProductionOf(GoodsType)	7	3	6	7
net.sf.freecol.common.model.IndianSettlement.getUpkeep()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getWantedGoods()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getWantedGoods(int)	1	1	2	2
net.sf.freecol.common.model.IndianSettlement.getWantedGoodsAmount()	5	5	6	7
net.sf.freecol.common.model.IndianSettlement.getWantedGoodsCount()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.getWantedGoodsLabel()	10	1	6	6
net.sf.freecol.common.model.IndianSettlement.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.goodsToMake()	1	1	6	6
net.sf.freecol.common.model.IndianSettlement.hasAnyScouted()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.hasContacted(Player)	2	1	3	3
net.sf.freecol.common.model.IndianSettlement.hasMissionary()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.hasMissionary(Player)	1	1	3	3
net.sf.freecol.common.model.IndianSettlement.hasScouted(Player)	0	1	1	1

net.sf.freecol.common.model.IndianSettlement.hasVisited(Player)	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.initializeAlarm(Player)	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.invalidateCache()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.isBadlyDefended()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.readAttributes(FreeColXML)	1	1	2	2
net.sf.freecol.common.model.IndianSettlement.readChild(FreeColXML)	5	1	5	5
net.sf.freecol.common.model.IndianSettlement.readChildren(FreeColXML)	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.removeOwnedUnit(Unit)	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.setAlarm(Map<Player, Tension>)	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.setAlarm(Player, Tension)	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.setContactLevel(Player, int)	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.setContactLevels(Map<Player, int>)	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.setContacted(Player)	1	2	2	2
net.sf.freecol.common.model.IndianSettlement.setConvertProgress(int)	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.setGoodsForSale(List<GoodsType>)	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.setLastTribute(int)	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.setLearnableSkill(UnitType)	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.setMissionary(Unit)	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.setMostHated(Player)	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.setOwnedUnitList(List<Unit>)	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.setScouted(Player)	3	2	3	3
net.sf.freecol.common.model.IndianSettlement.setVisited(Player)	3	2	3	3
net.sf.freecol.common.model.IndianSettlement.setWantedGoods(List<GoodsType>)	3	1	3	3
net.sf.freecol.common.model.IndianSettlement.setWantedGoods(int, GoodsType)	1	1	2	2
net.sf.freecol.common.model.IndianSettlement.toShortString()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.toString()	2	1	2	3
net.sf.freecol.common.model.IndianSettlement.tradeGoodsWithSettlement(Player, GoodsType)	3	3	2	3
net.sf.freecol.common.model.IndianSettlement.up()	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.updateWantedGoods()	7	4	4	6
net.sf.freecol.common.model.IndianSettlement.validWantedGoodsIndex(int)	1	1	1	2
net.sf.freecol.common.model.IndianSettlement.willSell(GoodsType)	0	1	1	1
net.sf.freecol.common.model.IndianSettlement.worthScouting(Player)	1	3	2	3
net.sf.freecol.common.model.IndianSettlement.writeAttributes(FreeColXML)	13	1	8	10
net.sf.freecol.common.model.IndianSettlement.writeChildren(FreeColXML)	13	1	8	8
net.sf.freecol.common.model.IndianSettlementTest.testAutomaticEquipment()	0	1	1	1
net.sf.freecol.common.model.IndianSettlementTest.testSettlementDoesNotHaveGoods()	0	1	1	1
net.sf.freecol.common.model.IndianSettlementTest.testTradeGoodsWithSettlement()	0	1	1	1
net.sf.freecol.common.model.IndividualFatherTest.testBolivar()	0	1	1	1

net.sf.freecol.common.model.IndividualFatherTest.testBrebeuf()	0	1	1	1
net.sf.freecol.common.model.IndividualFatherTest.testBrewster()	10	1	6	6
net.sf.freecol.common.model.IndividualFatherTest.testCortes()	0	1	1	1
net.sf.freecol.common.model.IndividualFatherTest.testDeLasCasas()	0	1	1	1
net.sf.freecol.common.model.IndividualFatherTest.testDeWitt()	0	1	1	1
net.sf.freecol.common.model.IndividualFatherTest.testJefferson()	0	1	1	1
net.sf.freecol.common.model.IndividualFatherTest.testMinuit()	1	1	2	2
net.sf.freecol.common.model.IndividualFatherTest.testPaine()	0	1	1	1
net.sf.freecol.common.model.IndividualFatherTest.testRevere()	0	1	1	1
net.sf.freecol.common.model.IndividualFatherTest.testStuyvesant()	0	1	1	1
net.sf.freecol.common.model.LandMap.LandMap(Map, RandomIntCac)	9	1	4	5
net.sf.freecol.common.model.LandMap.LandMap(OptionGroup, Rando	0	1	1	1
net.sf.freecol.common.model.LandMap.LandMap(int, int, RandomIntCa	0	1	1	1
net.sf.freecol.common.model.LandMap.addLandMass(int, int, int, int, ir	20	1	11	13
net.sf.freecol.common.model.LandMap.addPolarRegions()	5	1	4	4
net.sf.freecol.common.model.LandMap.cleanMap()	6	1	3	4
net.sf.freecol.common.model.LandMap.createClassicLandMap(int, int)	6	4	3	4
net.sf.freecol.common.model.LandMap.generate(int, int, int)	7	1	4	8
net.sf.freecol.common.model.LandMap.getHeight()	0	1	1	1
net.sf.freecol.common.model.LandMap.getWidth()	0	1	1	1
net.sf.freecol.common.model.LandMap.growLand(int, int, int)	2	2	2	3
net.sf.freecol.common.model.LandMap.hasAdjacentLand(int, int)	0	1	1	1
net.sf.freecol.common.model.LandMap.hasLand()	6	4	1	4
net.sf.freecol.common.model.LandMap.isLand(int, int)	1	1	1	2
net.sf.freecol.common.model.LandMap.isValid(int, int)	1	1	4	4
net.sf.freecol.common.model.LandMap.newPositions(Position, int)	1	1	4	4
net.sf.freecol.common.model.LandMap.setLand(int, int)	1	2	1	2
net.sf.freecol.common.model.LandMap.setLand(int, int, int)	4	2	3	4
net.sf.freecol.common.model.LastSale.LastSale()	0	1	1	1
net.sf.freecol.common.model.LastSale.LastSale(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.LastSale.LastSale(Location, GoodsType,	0	1	1	1
net.sf.freecol.common.model.LastSale.LastSale(String, Turn, int)	0	1	1	1
net.sf.freecol.common.model.LastSale.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.LastSale.getPrice()	0	1	1	1
net.sf.freecol.common.model.LastSale.getWhen()	0	1	1	1
net.sf.freecol.common.model.LastSale.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.LastSale.makeKey(Location, GoodsType)	0	1	1	1
net.sf.freecol.common.model.LastSale.readAttributes(FreeColXMLRea	0	1	1	1

net.sf.freecol.common.model.LastSale.toString()	0	1	1	1
net.sf.freecol.common.model.LastSale.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.Limit.Limit(FreeColXMLReader, Specification)	0	1	1	1
net.sf.freecol.common.model.Limit.Limit(Specification)	0	1	1	1
net.sf.freecol.common.model.Limit.Limit(String, Operand, Operator, Operand)	0	1	1	1
net.sf.freecol.common.model.Limit.appliesTo(FreeColObject)	0	1	1	1
net.sf.freecol.common.model.Limit.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.Limit.evaluate(Game)	2	1	1	3
net.sf.freecol.common.model.Limit.evaluate(Integer, Integer)	3	7	1	8
net.sf.freecol.common.model.Limit.evaluate(Player)	2	1	1	5
net.sf.freecol.common.model.Limit.evaluate(Settlement)	2	1	1	7
net.sf.freecol.common.model.Limit.getLeftHandSide()	0	1	1	1
net.sf.freecol.common.model.Limit.getOperator()	0	1	1	1
net.sf.freecol.common.model.Limit.getRightHandSide()	0	1	1	1
net.sf.freecol.common.model.Limit.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Limit.hasOperandType(OperandType)	1	1	2	2
net.sf.freecol.common.model.Limit.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.Limit.readChild(FreeColXMLReader)	5	1	5	5
net.sf.freecol.common.model.Limit.setLeftHandSide(Operand)	0	1	1	1
net.sf.freecol.common.model.Limit.setOperator(Operator)	0	1	1	1
net.sf.freecol.common.model.Limit.setRightHandSide(Operand)	0	1	1	1
net.sf.freecol.common.model.Limit.toString()	0	1	1	1
net.sf.freecol.common.model.Limit.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.Limit.writeChildren(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.LimitTest.testIndependenceLimits()	0	1	1	1
net.sf.freecol.common.model.LimitTest.testOperand()	0	1	1	1
net.sf.freecol.common.model.LimitTest.testSuccessionLimits()	0	1	1	1
net.sf.freecol.common.model.LimitTest.testWagonTrainLimit()	0	1	1	1
net.sf.freecol.common.model.Location.getLocationImageKey()	0	1	1	1
net.sf.freecol.common.model.Location.rankOf(Location)	1	1	2	2
net.sf.freecol.common.model.Location.upLoc(Location)	1	1	2	2
net.sf.freecol.common.model.LostCityRumour.LostCityRumour(Game, Location, RumourType)	0	1	1	1
net.sf.freecol.common.model.LostCityRumour.LostCityRumour(Game, Location, RumourType)	0	1	1	1
net.sf.freecol.common.model.LostCityRumour.LostCityRumour(Game, Location, RumourType)	0	1	1	1
net.sf.freecol.common.model.LostCityRumour.RumourType.getAlternativeName()	0	1	1	1
net.sf.freecol.common.model.LostCityRumour.RumourType.getDescription()	0	1	1	1
net.sf.freecol.common.model.LostCityRumour.RumourType.getKey()	0	1	1	1
net.sf.freecol.common.model.LostCityRumour.applyBonus(GoodsType, Location, RumourType)	0	1	1	1

net.sf.freecol.common.model.LostCityRumour.canProduce(GoodsType	0	1	1	1
net.sf.freecol.common.model.LostCityRumour.checkIntegrity(boolean,	1	1	2	2
net.sf.freecol.common.model.LostCityRumour.chooseType(Unit, Rando	22	1	15	16
net.sf.freecol.common.model.LostCityRumour.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.LostCityRumour.getLayer()	0	1	1	1
net.sf.freecol.common.model.LostCityRumour.getName()	0	1	1	1
net.sf.freecol.common.model.LostCityRumour.getNameKey()	0	1	1	1
net.sf.freecol.common.model.LostCityRumour.getNothingMessage(Pla	4	1	4	4
net.sf.freecol.common.model.LostCityRumour.getProductionModifiers(0	1	1	1
net.sf.freecol.common.model.LostCityRumour.getType()	0	1	1	1
net.sf.freecol.common.model.LostCityRumour.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.LostCityRumour.getZIndex()	0	1	1	1
net.sf.freecol.common.model.LostCityRumour.isComplete()	0	1	1	1
net.sf.freecol.common.model.LostCityRumour.isNatural()	0	1	1	1
net.sf.freecol.common.model.LostCityRumour.isTileTypeAllowed(TileTy	0	1	1	1
net.sf.freecol.common.model.LostCityRumour.readAttributes(FreeColX	0	1	1	1
net.sf.freecol.common.model.LostCityRumour.setType(RumourType)	0	1	1	1
net.sf.freecol.common.model.LostCityRumour.writeAttributes(FreeColX	2	1	3	3
net.sf.freecol.common.model.Map.CircleIterator.CircleIterator(Tile, boc	8	2	5	7
net.sf.freecol.common.model.Map.CircleIterator.getCurrentRadius()	0	1	1	1
net.sf.freecol.common.model.Map.CircleIterator.hasNext()	1	1	1	2
net.sf.freecol.common.model.Map.CircleIterator.next()	1	2	1	2
net.sf.freecol.common.model.Map.CircleIterator.nextTile()	12	5	5	9
net.sf.freecol.common.model.Map.CircleIterator.remove()	0	1	1	1
net.sf.freecol.common.model.Map.Map(Game, FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.Map.Map(Game, String)	0	1	1	1
net.sf.freecol.common.model.Map.Map(Game, int, int)	0	1	1	1
net.sf.freecol.common.model.Map.MoveCandidate.MoveCandidate(Uni	7	1	5	5
net.sf.freecol.common.model.Map.MoveCandidate.add(HashMap<Strin	1	1	2	2
net.sf.freecol.common.model.Map.MoveCandidate.canImprove(PathNo	1	1	2	2
net.sf.freecol.common.model.Map.MoveCandidate.embarkUnit(Unit)	0	1	1	1
net.sf.freecol.common.model.Map.MoveCandidate.getCost()	0	1	1	1
net.sf.freecol.common.model.Map.MoveCandidate.improve(HashMap<	1	1	2	2
net.sf.freecol.common.model.Map.MoveCandidate.toString()	0	1	1	1
net.sf.freecol.common.model.Map.Position.Position(Position, Direction	1	1	2	2
net.sf.freecol.common.model.Map.Position.Position(Tile)	0	1	1	1
net.sf.freecol.common.model.Map.Position.Position(int, int)	0	1	1	1
net.sf.freecol.common.model.Map.Position.equals(Object)	3	3	1	4

net.sf.freecol.common.model.Map.Position.getDirection(Position)	0	1	1	1
net.sf.freecol.common.model.Map.Position.getDistance(Position)	0	1	1	1
net.sf.freecol.common.model.Map.Position.getX()	0	1	1	1
net.sf.freecol.common.model.Map.Position.getXYDistance(int, int, int, int)	4	1	1	7
net.sf.freecol.common.model.Map.Position.getY()	0	1	1	1
net.sf.freecol.common.model.Map.Position.hashCode()	0	1	1	1
net.sf.freecol.common.model.Map.Position.isValid(int, int)	0	1	1	1
net.sf.freecol.common.model.Map.Position.toString()	0	1	1	1
net.sf.freecol.common.model.Map.add(Locatable)	1	2	1	2
net.sf.freecol.common.model.Map.addRegion(Region)	0	1	1	1
net.sf.freecol.common.model.Map.calculateLatitudePerRow()	0	1	1	1
net.sf.freecol.common.model.Map.canAdd(Locatable)	0	1	1	1
net.sf.freecol.common.model.Map.checkIntegrity(boolean, LogBuilder)	3	1	3	3
net.sf.freecol.common.model.Map.clearRegions()	0	1	1	1
net.sf.freecol.common.model.Map.collectStartingTiles(List<Tile>, List<Tile>)	25	8	8	10
net.sf.freecol.common.model.Map.contains(Locatable)	1	1	3	3
net.sf.freecol.common.model.Map.copyIn(T)	4	3	3	5
net.sf.freecol.common.model.Map.findMapPath(Unit, Tile, Tile, Unit, Collection<Tile>)	19	1	21	23
net.sf.freecol.common.model.Map.findPath(Unit, Location, Location, Unit, Collection<Tile>)	44	6	25	32
net.sf.freecol.common.model.Map.findRealEnd(Unit, Location)	8	7	7	7
net.sf.freecol.common.model.Map.finishPath(PathNode, Unit, LogBuilder)	11	1	7	7
net.sf.freecol.common.model.Map.fixupRegions()	7	1	7	7
net.sf.freecol.common.model.Map.floodFill(int, int, int, boolean[][])	32	5	8	9
net.sf.freecol.common.model.Map.floodFillBool(boolean[][], int, int)	0	1	1	1
net.sf.freecol.common.model.Map.floodFillBool(boolean[][], int, int, int)	11	4	4	7
net.sf.freecol.common.model.Map.forEachTile(Consumer<Tile>)	1	1	2	2
net.sf.freecol.common.model.Map.forEachTile(Predicate<Tile>, Consumer<Tile>)	3	1	3	3
net.sf.freecol.common.model.Map.forSubMap(int, int, int, int, Consumer<Tile>)	1	1	2	2
net.sf.freecol.common.model.Map.getAdjacentTile(Tile, Direction)	0	1	1	1
net.sf.freecol.common.model.Map.getAdjacentTile(int, int, Direction)	0	1	1	1
net.sf.freecol.common.model.Map.getBestEntryPath(Unit, Tile, Unit, Collection<Tile>)	1	1	2	2
net.sf.freecol.common.model.Map.getBestEntryTile(Unit, Tile, Unit, Collection<Tile>)	1	1	2	2
net.sf.freecol.common.model.Map.getCircleIterator(Tile, boolean, int)	0	1	1	1
net.sf.freecol.common.model.Map.getCircleTiles(Tile, boolean, int)	0	1	1	1
net.sf.freecol.common.model.Map.getClosestTile(Tile, Collection<Tile>)	0	1	1	1
net.sf.freecol.common.model.Map.getColony()	0	1	1	1
net.sf.freecol.common.model.Map.getDirection(Tile, Tile)	2	1	2	3
net.sf.freecol.common.model.Map.getDistance(Tile, Tile)	0	1	1	1

net.sf.freecol.common.model.Map.getFixedRegions()	3	1	3	3
net.sf.freecol.common.model.Map.getGoodsContainer()	0	1	1	1
net.sf.freecol.common.model.Map.getHeight()	0	1	1	1
net.sf.freecol.common.model.Map.getIndianSettlement()	0	1	1	1
net.sf.freecol.common.model.Map.getLandWithinDistance(int, int, int)	3	3	2	3
net.sf.freecol.common.model.Map.getLatitude(int)	0	1	1	1
net.sf.freecol.common.model.Map.getLatitudePerRow()	0	1	1	1
net.sf.freecol.common.model.Map.getLayer()	0	1	1	1
net.sf.freecol.common.model.Map.getLocationImageKey()	0	1	1	1
net.sf.freecol.common.model.Map.getLocationLabel()	0	1	1	1
net.sf.freecol.common.model.Map.getLocationLabelFor(Player)	1	1	2	2
net.sf.freecol.common.model.Map.getManhattanHeuristic(Tile)	0	1	1	1
net.sf.freecol.common.model.Map.getMaximumLatitude()	0	1	1	1
net.sf.freecol.common.model.Map.getMinimumLatitude()	0	1	1	1
net.sf.freecol.common.model.Map.getRandomLandTile(Random)	5	3	2	5
net.sf.freecol.common.model.Map.getRank()	0	1	1	1
net.sf.freecol.common.model.Map.getRegionByKey(String)	1	1	2	2
net.sf.freecol.common.model.Map.getRegionByName(String)	1	1	2	2
net.sf.freecol.common.model.Map.getRegions()	0	1	1	1
net.sf.freecol.common.model.Map.getRoughDirection(Tile, Tile)	3	2	1	4
net.sf.freecol.common.model.Map.getRow(int)	0	1	1	1
net.sf.freecol.common.model.Map.getSearchTrace()	0	1	1	1
net.sf.freecol.common.model.Map.getSettlement()	0	1	1	1
net.sf.freecol.common.model.Map.getShuffledTiles(Random)	0	1	1	1
net.sf.freecol.common.model.Map.getTile()	0	1	1	1
net.sf.freecol.common.model.Map.getTile(Position)	0	1	1	1
net.sf.freecol.common.model.Map.getTile(int, int)	1	2	1	2
net.sf.freecol.common.model.Map.getTileList(Predicate<Tile>)	3	1	3	3
net.sf.freecol.common.model.Map.getTileSet(Predicate<Tile>)	3	1	3	3
net.sf.freecol.common.model.Map.getUnitCount()	0	1	1	1
net.sf.freecol.common.model.Map.getUnitList()	0	1	1	1
net.sf.freecol.common.model.Map.getUnits()	0	1	1	1
net.sf.freecol.common.model.Map.getWidth()	0	1	1	1
net.sf.freecol.common.model.Map.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Map.importTile(Tile, int, int, Layer)	2	1	3	3
net.sf.freecol.common.model.Map.inBox(int, int, int, int)	1	1	1	4
net.sf.freecol.common.model.Map.initializeTraceSearch()	0	1	1	1
net.sf.freecol.common.model.Map.isPolar(Tile)	1	1	2	2

net.sf.freecol.common.model.Map.isSameContiguity(Location, Location)	8	1	5	6
net.sf.freecol.common.model.Map.isSameLocation(Location, Location)	7	1	4	5
net.sf.freecol.common.model.Map.isValid(Position)	0	1	1	1
net.sf.freecol.common.model.Map.isValid(int, int)	0	1	1	1
net.sf.freecol.common.model.Map.populateTiles(BiFunction<Integer, Integer, Tile>)	6	4	3	4
net.sf.freecol.common.model.Map.readAttributes(FreeColXMLReader)	1	2	1	2
net.sf.freecol.common.model.Map.readChild(FreeColXMLReader)	5	1	4	4
net.sf.freecol.common.model.Map.readChildren(FreeColXMLReader)	2	1	2	2
net.sf.freecol.common.model.Map.remove(Locatable)	3	3	3	3
net.sf.freecol.common.model.Map.resetContiguity()	12	1	6	7
net.sf.freecol.common.model.Map.resetHighSeas(int, int)	43	5	15	28
net.sf.freecol.common.model.Map.resetHighSeasCount()	32	1	16	16
net.sf.freecol.common.model.Map.resetLayers()	25	1	3	12
net.sf.freecol.common.model.Map.scale(int, int)	0	1	1	1
net.sf.freecol.common.model.Map.search(Unit, Location, GoalDecider, boolean)	9	1	5	7
net.sf.freecol.common.model.Map.searchCircle(Tile, GoalDecider, int)	7	4	4	8
net.sf.freecol.common.model.Map.searchMap(Unit, Tile, GoalDecider, boolean)	240	18	54	77
net.sf.freecol.common.model.Map.setLayer(Layer)	0	1	1	1
net.sf.freecol.common.model.Map.setMaximumLatitude(int)	0	1	1	1
net.sf.freecol.common.model.Map.setMinimumLatitude(int)	0	1	1	1
net.sf.freecol.common.model.Map.setSearchTrace(boolean)	0	1	1	1
net.sf.freecol.common.model.Map.setTile(Tile, int, int)	1	2	1	2
net.sf.freecol.common.model.Map.setTiles(int, int)	2	2	1	3
net.sf.freecol.common.model.Map.subMap(int, int, int, int)	9	2	4	11
net.sf.freecol.common.model.Map.toShortString()	0	1	1	1
net.sf.freecol.common.model.Map.up()	0	1	1	1
net.sf.freecol.common.model.Map.updateTile(Tile)	3	4	2	4
net.sf.freecol.common.model.Map.updateTiles(int, int)	4	3	2	5
net.sf.freecol.common.model.Map.usedCarrier(PathNode)	3	3	2	3
net.sf.freecol.common.model.Map.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.Map.writeChildren(FreeColXMLWriter)	4	1	4	4
net.sf.freecol.common.model.MapTest.getShortLongPathMap(Game)	0	1	1	1
net.sf.freecol.common.model.MapTest.getSingleLandPathMap(Game)	0	1	1	1
net.sf.freecol.common.model.MapTest.iteratorToList(Iterator<T>)	1	1	2	2
net.sf.freecol.common.model.MapTest.testCircleIterator()	0	1	1	1
net.sf.freecol.common.model.MapTest.testCopy()	0	1	1	1
net.sf.freecol.common.model.MapTest.testFindPath()	1	1	1	2
net.sf.freecol.common.model.MapTest.testGetReverseDirection()	0	1	1	1

net.sf.freecol.common.model.MapTest.testGetSurroundingTiles()	4	1	5	5
net.sf.freecol.common.model.MapTest.testGetTiles()	1	1	2	2
net.sf.freecol.common.model.MapTest.testLatitude()	0	1	1	1
net.sf.freecol.common.model.MapTest.testMapGameInt()	0	1	1	1
net.sf.freecol.common.model.MapTest.testMoveThroughTileWithEnemy()	0	1	1	1
net.sf.freecol.common.model.MapTest.testNoPathAvailableDueToCamp()	0	1	1	1
net.sf.freecol.common.model.MapTest.testNoPathAvailableDueToColonies()	0	1	1	1
net.sf.freecol.common.model.MapTest.testNoPathAvailableDueToUnitLimits()	0	1	1	1
net.sf.freecol.common.model.MapTest.testRandomDirection()	0	1	1	1
net.sf.freecol.common.model.MapTest.testSearchForColony()	7	3	6	7
net.sf.freecol.common.model.MapTest.testShortestPathObstructed()	0	1	1	1
net.sf.freecol.common.model.Market.Market(Game, Player)	1	1	2	2
net.sf.freecol.common.model.Market.Market(Game, String)	0	1	1	1
net.sf.freecol.common.model.Market.addGoodsToMarket(GoodsType, int)	0	1	1	1
net.sf.freecol.common.model.Market.addTransactionListener(TransactionListener)	0	1	1	1
net.sf.freecol.common.model.Market.clearMarketData()	0	1	1	1
net.sf.freecol.common.model.Market.copyIn(T)	3	2	3	4
net.sf.freecol.common.model.Market.flushPriceChange(GoodsType)	1	1	2	2
net.sf.freecol.common.model.Market.getAmountInMarket(GoodsType)	1	1	2	2
net.sf.freecol.common.model.Market.getArrears(GoodsType)	1	1	2	2
net.sf.freecol.common.model.Market.getBidPrice(GoodsType, int)	1	1	2	2
net.sf.freecol.common.model.Market.getCostToBuy(GoodsType)	1	1	2	2
net.sf.freecol.common.model.Market.getIncomeAfterTaxes(GoodsType)	1	1	2	2
net.sf.freecol.common.model.Market.getIncomeBeforeTaxes(GoodsType)	1	1	2	2
net.sf.freecol.common.model.Market.getInitialPrice(GoodsType)	0	1	1	1
net.sf.freecol.common.model.Market.getLinkTarget(Player)	1	1	2	2
net.sf.freecol.common.model.Market.getMarketData()	0	1	1	1
net.sf.freecol.common.model.Market.getMarketData(GoodsType)	0	1	1	1
net.sf.freecol.common.model.Market.getMarketDataValues()	0	1	1	1
net.sf.freecol.common.model.Market.getOwner()	0	1	1	1
net.sf.freecol.common.model.Market.getPaidForSale(GoodsType)	1	1	2	2
net.sf.freecol.common.model.Market.getSalePrice(GoodsType, int)	1	1	2	2
net.sf.freecol.common.model.Market.getSalePrice(T)	0	1	1	1
net.sf.freecol.common.model.Market.getSalePriceComparator()	0	1	1	1
net.sf.freecol.common.model.Market.getSales(GoodsType)	1	1	2	2
net.sf.freecol.common.model.Market.getTransactionListener()	0	1	1	1
net.sf.freecol.common.model.Market.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Market.hasBeenTraded(GoodsType)	1	1	2	2

net.sf.freecol.common.model.Market.hasPriceChanged(GoodsType)	1	1	3	3
net.sf.freecol.common.model.Market.makePriceChangeMessage(GoodsType)	3	1	2	3
net.sf.freecol.common.model.Market.modifyIncomeAfterTaxes(GoodsType, int)	0	1	1	1
net.sf.freecol.common.model.Market.modifyIncomeBeforeTaxes(GoodsType, int)	0	1	1	1
net.sf.freecol.common.model.Market.modifySales(GoodsType, int)	1	1	2	2
net.sf.freecol.common.model.Market.putMarketData(GoodsType, MarketData)	0	1	1	1
net.sf.freecol.common.model.Market.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.Market.readChild(FreeColXMLReader)	2	1	2	2
net.sf.freecol.common.model.Market.readChildren(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.Market.removeTransactionListener(TransactionListener)	0	1	1	1
net.sf.freecol.common.model.Market.requireMarketData(GoodsType)	1	1	2	2
net.sf.freecol.common.model.Market.setArrears(GoodsType, int)	0	1	1	1
net.sf.freecol.common.model.Market.setInitialPrice(GoodsType, int)	0	1	1	1
net.sf.freecol.common.model.Market.setMarketData(Map<GoodsType, MarketData>)	0	1	1	1
net.sf.freecol.common.model.Market.setOwner(Player)	0	1	1	1
net.sf.freecol.common.model.Market.toString()	2	1	3	3
net.sf.freecol.common.model.Market.update(GoodsType)	0	1	1	1
net.sf.freecol.common.model.Market.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.Market.writeChildren(FreeColXMLWriter)	3	1	3	3
net.sf.freecol.common.model.MarketData.MarketData(Game, GoodsType)	0	1	1	1
net.sf.freecol.common.model.MarketData.MarketData(Game, String)	0	1	1	1
net.sf.freecol.common.model.MarketData.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.MarketData.getAmountInMarket()	0	1	1	1
net.sf.freecol.common.model.MarketData.getArrears()	0	1	1	1
net.sf.freecol.common.model.MarketData.getCostToBuy()	0	1	1	1
net.sf.freecol.common.model.MarketData.getGoodsType()	0	1	1	1
net.sf.freecol.common.model.MarketData.getIncomeAfterTaxes()	0	1	1	1
net.sf.freecol.common.model.MarketData.getIncomeBeforeTaxes()	0	1	1	1
net.sf.freecol.common.model.MarketData.getInitialPrice()	0	1	1	1
net.sf.freecol.common.model.MarketData.getOldPrice()	0	1	1	1
net.sf.freecol.common.model.MarketData.getPaidForSale()	0	1	1	1
net.sf.freecol.common.model.MarketData.getSales()	0	1	1	1
net.sf.freecol.common.model.MarketData.getTraded()	0	1	1	1
net.sf.freecol.common.model.MarketData.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.MarketData.price()	14	2	9	14
net.sf.freecol.common.model.MarketData.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.MarketData.setAmountInMarket(int)	0	1	1	1
net.sf.freecol.common.model.MarketData.setArrears(int)	0	1	1	1

net.sf.freecol.common.model.MarketData.setCostToBuy(int)	0	1	1	1
net.sf.freecol.common.model.MarketData.setIncomeAfterTaxes(int)	0	1	1	1
net.sf.freecol.common.model.MarketData.setIncomeBeforeTaxes(int)	0	1	1	1
net.sf.freecol.common.model.MarketData.setInitialPrice(int)	0	1	1	1
net.sf.freecol.common.model.MarketData.setOldPrice(int)	0	1	1	1
net.sf.freecol.common.model.MarketData.setPaidForSale(int)	0	1	1	1
net.sf.freecol.common.model.MarketData.setSales(int)	0	1	1	1
net.sf.freecol.common.model.MarketData.setTraded(boolean)	0	1	1	1
net.sf.freecol.common.model.MarketData.toString()	1	1	2	2
net.sf.freecol.common.model.MarketData.update()	0	1	1	1
net.sf.freecol.common.model.MarketData.writeAttributes(FreeColXMLV	0	1	1	1
net.sf.freecol.common.model.MarketTest.testEuropeMarketPricing()	3	1	3	3
net.sf.freecol.common.model.MarketTest.testInitialMarket()	1	1	2	2
net.sf.freecol.common.model.MarketTest.testSerialization()	0	1	1	1
net.sf.freecol.common.model.MarketTest.testTransactionListeners()	0	1	1	1
net.sf.freecol.common.model.MarketWas.MarketWas(Player)	1	1	2	2
net.sf.freecol.common.model.MarketWas.add(AbstractGoods)	0	1	1	1
net.sf.freecol.common.model.MarketWas.addAll(List<AbstractGoods>)	0	1	1	1
net.sf.freecol.common.model.MarketWas.fireChange(GoodsType, int)	10	1	6	6
net.sf.freecol.common.model.MarketWas.fireChanges()	2	2	2	3
net.sf.freecol.common.model.ModelMessage.MessageType.MessageTy	0	1	1	1
net.sf.freecol.common.model.ModelMessage.MessageType.getKey()	0	1	1	1
net.sf.freecol.common.model.ModelMessage.MessageType.getNameK	0	1	1	1
net.sf.freecol.common.model.ModelMessage.MessageType.getOptionI	0	1	1	1
net.sf.freecol.common.model.ModelMessage.ModelMessage()	0	1	1	1
net.sf.freecol.common.model.ModelMessage.ModelMessage(FreeColX	0	1	1	1
net.sf.freecol.common.model.ModelMessage.ModelMessage(Message	0	1	1	1
net.sf.freecol.common.model.ModelMessage.ModelMessage(Message	0	1	1	1
net.sf.freecol.common.model.ModelMessage.ModelMessage(Message	1	1	2	2
net.sf.freecol.common.model.ModelMessage.addDefaultId(String)	0	1	1	1
net.sf.freecol.common.model.ModelMessage.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.ModelMessage.divert(FreeColGameObje	1	1	2	2
net.sf.freecol.common.model.ModelMessage.equals(Object)	3	3	6	7
net.sf.freecol.common.model.ModelMessage.getDefaultDisplay(Messa	3	1	1	5
net.sf.freecol.common.model.ModelMessage.getDisplayId()	0	1	1	1
net.sf.freecol.common.model.ModelMessage.getDisplayed()	0	1	1	1
net.sf.freecol.common.model.ModelMessage.getIgnoredMessageKey()	6	1	2	4
net.sf.freecol.common.model.ModelMessage.getMessageType()	0	1	1	1

net.sf.freecol.common.model.ModelMessage.getOptionName()	1	1	2	2
net.sf.freecol.common.model.ModelMessage.getSourceComparator(Ga	8	2	4	6
net.sf.freecol.common.model.ModelMessage.getSourceId()	0	1	1	1
net.sf.freecol.common.model.ModelMessage.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.ModelMessage.hashCode()	3	1	3	4
net.sf.freecol.common.model.ModelMessage.readAttributes(FreeColXM	0	1	1	1
net.sf.freecol.common.model.ModelMessage.setDisplayId(String)	0	1	1	1
net.sf.freecol.common.model.ModelMessage.setDisplayed(boolean)	0	1	1	1
net.sf.freecol.common.model.ModelMessage.setMessageType(Message	0	1	1	1
net.sf.freecol.common.model.ModelMessage.setSourceId(String)	0	1	1	1
net.sf.freecol.common.model.ModelMessage.splitLinks(Player)	20	4	6	8
net.sf.freecol.common.model.ModelMessage.toString()	2	1	1	3
net.sf.freecol.common.model.ModelMessage.writeAttributes(FreeColX	1	1	2	2
net.sf.freecol.common.model.ModelMessageTest.testDefaultId()	0	1	1	1
net.sf.freecol.common.model.ModelMessageTest.testHashCode()	0	1	1	1
net.sf.freecol.common.model.ModelMessageTest.testModelMapSet2()	0	1	1	1
net.sf.freecol.common.model.Modifier.Modifier(FreeColXMLReader, Sp	0	1	1	1
net.sf.freecol.common.model.Modifier.Modifier(Specification)	0	1	1	1
net.sf.freecol.common.model.Modifier.Modifier(String, float, ModifierTy	0	1	1	1
net.sf.freecol.common.model.Modifier.Modifier(String, float, ModifierTy	0	1	1	1
net.sf.freecol.common.model.Modifier.Modifier(String, float, ModifierTy	1	1	2	2
net.sf.freecol.common.model.Modifier.apply(float, float)	0	1	1	1
net.sf.freecol.common.model.Modifier.apply(float, float, ModifierType)	1	4	1	4
net.sf.freecol.common.model.Modifier.applyTo(float)	0	1	1	1
net.sf.freecol.common.model.Modifier.applyTo(float, Turn)	1	1	2	2
net.sf.freecol.common.model.Modifier.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.Modifier.equals(Object)	3	3	7	8
net.sf.freecol.common.model.Modifier.getIncrement()	0	1	1	1
net.sf.freecol.common.model.Modifier.getIncrementType()	0	1	1	1
net.sf.freecol.common.model.Modifier.getModifierIndex()	0	1	1	1
net.sf.freecol.common.model.Modifier.getType()	0	1	1	1
net.sf.freecol.common.model.Modifier.getValue()	0	1	1	1
net.sf.freecol.common.model.Modifier.getValue(Turn)	5	3	3	3
net.sf.freecol.common.model.Modifier.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Modifier.hasIncrement()	0	1	1	1
net.sf.freecol.common.model.Modifier.hashCode()	0	1	1	1
net.sf.freecol.common.model.Modifier.isFloatKnown(float)	0	1	1	1
net.sf.freecol.common.model.Modifier.isKnown()	0	1	1	1

net.sf.freecol.common.model.Modifier.makeModifier(Modifier)	0	1	1	1
net.sf.freecol.common.model.Modifier.makeTimedModifier(String, Mod	1	1	2	2
net.sf.freecol.common.model.Modifier.readAttributes(FreeColXMLRead	3	1	3	3
net.sf.freecol.common.model.Modifier.setIncrement(ModifierType, float	1	2	1	2
net.sf.freecol.common.model.Modifier.setIncrement(float)	0	1	1	1
net.sf.freecol.common.model.Modifier.setIncrementType(ModifierType)	0	1	1	1
net.sf.freecol.common.model.Modifier.setModifierIndex(int)	0	1	1	1
net.sf.freecol.common.model.Modifier.setType(ModifierType)	0	1	1	1
net.sf.freecol.common.model.Modifier.setValue(float)	0	1	1	1
net.sf.freecol.common.model.Modifier.toString()	5	1	5	5
net.sf.freecol.common.model.Modifier.writeAttributes(FreeColXMLWrite	2	1	3	3
net.sf.freecol.common.model.ModifierTest.testAdditiveModifier()	0	1	1	1
net.sf.freecol.common.model.ModifierTest.testCombineAdditiveModifie	0	1	1	1
net.sf.freecol.common.model.ModifierTest.testCombineMultiplicativeM	0	1	1	1
net.sf.freecol.common.model.ModifierTest.testCombinePercentageMo	0	1	1	1
net.sf.freecol.common.model.ModifierTest.testCombinedModifier()	0	1	1	1
net.sf.freecol.common.model.ModifierTest.testHashEquals()	0	1	1	1
net.sf.freecol.common.model.ModifierTest.testIncrements()	0	1	1	1
net.sf.freecol.common.model.ModifierTest.testModifierUnknown()	0	1	1	1
net.sf.freecol.common.model.ModifierTest.testMultiplicativeModifier()	0	1	1	1
net.sf.freecol.common.model.ModifierTest.testPercentageModifier()	0	1	1	1
net.sf.freecol.common.model.ModifierTest.testScope()	0	1	1	1
net.sf.freecol.common.model.ModifierTest.testTimeLimits()	0	1	1	1
net.sf.freecol.common.model.Monarch.Monarch(Game, Player)	1	2	1	2
net.sf.freecol.common.model.Monarch.Monarch(Game, String)	0	1	1	1
net.sf.freecol.common.model.Monarch.MonarchAction.getHeaderKey()	0	1	1	1
net.sf.freecol.common.model.Monarch.MonarchAction.getKey()	0	1	1	1
net.sf.freecol.common.model.Monarch.MonarchAction.getNoKey()	0	1	1	1
net.sf.freecol.common.model.Monarch.MonarchAction.getTextKey()	0	1	1	1
net.sf.freecol.common.model.Monarch.MonarchAction.getYesKey()	0	1	1	1
net.sf.freecol.common.model.Monarch.actionIsValid(MonarchAction)	5	13	15	19
net.sf.freecol.common.model.Monarch.addIfValid(List<RandomChoice>	1	1	2	2
net.sf.freecol.common.model.Monarch.addToREF(Random)	11	4	3	6
net.sf.freecol.common.model.Monarch.collectPotentialEnemies()	1	1	2	2
net.sf.freecol.common.model.Monarch.collectPotentialFriends()	0	1	1	1
net.sf.freecol.common.model.Monarch.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.Monarch.getActionChoices()	4	2	5	6
net.sf.freecol.common.model.Monarch.getDispleasure()	0	1	1	1

net.sf.freecol.common.model.Monarch.getExpeditionaryForce()	1	1	2	2
net.sf.freecol.common.model.Monarch.getInterventionForce()	1	1	2	2
net.sf.freecol.common.model.Monarch.getMercenaryForce()	0	1	1	1
net.sf.freecol.common.model.Monarch.getNameKey()	0	1	1	1
net.sf.freecol.common.model.Monarch.getNavalREFUnitType()	0	1	1	1
net.sf.freecol.common.model.Monarch.getPlayer()	0	1	1	1
net.sf.freecol.common.model.Monarch.getSupport(Random, boolean)	2	2	2	7
net.sf.freecol.common.model.Monarch.getSupportSea()	0	1	1	1
net.sf.freecol.common.model.Monarch.getWarSupport(Player, Random)	26	4	10	11
net.sf.freecol.common.model.Monarch.getWarSupportForce()	0	1	1	1
net.sf.freecol.common.model.Monarch.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Monarch.initializeCaches()	29	2	8	25
net.sf.freecol.common.model.Monarch.loadMercenaries(Random, List<Random>)	13	3	6	9
net.sf.freecol.common.model.Monarch.loadMercenaryForce(Random, List<Random>)	12	3	6	8
net.sf.freecol.common.model.Monarch.lowerTax(Random)	0	1	1	1
net.sf.freecol.common.model.Monarch.raiseTax(Random)	0	1	1	1
net.sf.freecol.common.model.Monarch.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.Monarch.readChild(FreeColXMLReader)	4	1	4	4
net.sf.freecol.common.model.Monarch.readChildren(FreeColXMLReader)	2	1	1	3
net.sf.freecol.common.model.Monarch.setDispleasure(boolean)	0	1	1	1
net.sf.freecol.common.model.Monarch.setSupportSea(boolean)	0	1	1	1
net.sf.freecol.common.model.Monarch.shouldAddNavalUnit()	0	1	1	1
net.sf.freecol.common.model.Monarch.taxMaximum()	0	1	1	1
net.sf.freecol.common.model.Monarch.updateInterventionForce()	4	1	3	4
net.sf.freecol.common.model.Monarch.writeAttributes(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.common.model.Monarch.writeChildren(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.common.model.MonarchTest.choicesContain(List<Random>)	3	3	2	3
net.sf.freecol.common.model.MonarchTest.testSerialize()	1	1	2	2
net.sf.freecol.common.model.MonarchTest.testTaxActionChoices()	0	1	1	1
net.sf.freecol.common.model.MovementTest.testMoveAlongRiver()	0	1	1	1
net.sf.freecol.common.model.MovementTest.testMoveAlongRoad()	0	1	1	1
net.sf.freecol.common.model.MovementTest.testMoveFromPlainsToHills()	0	1	1	1
net.sf.freecol.common.model.MovementTest.testMoveFromPlainsToPlains()	0	1	1	1
net.sf.freecol.common.model.MovementTest.testScoutColony()	0	1	1	1
net.sf.freecol.common.model.MovementTest.testScoutIndianSettlement()	0	1	1	1
net.sf.freecol.common.model.Nation.Nation(String, Specification)	0	1	1	1
net.sf.freecol.common.model.Nation.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.Nation.getColor()	0	1	1	1

net.sf.freecol.common.model.Nation.getPreferredLatitude()	0	1	1	1
net.sf.freecol.common.model.Nation.getREFNation()	0	1	1	1
net.sf.freecol.common.model.Nation.getRandomNonPlayerNationName()	3	3	3	3
net.sf.freecol.common.model.Nation.getRebelNation()	0	1	1	1
net.sf.freecol.common.model.Nation.getRulerName()	0	1	1	1
net.sf.freecol.common.model.Nation.getRulerNameKey()	0	1	1	1
net.sf.freecol.common.model.Nation.getStartsOnEastCoast()	0	1	1	1
net.sf.freecol.common.model.Nation.getType()	0	1	1	1
net.sf.freecol.common.model.Nation.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Nation.isSelectable()	0	1	1	1
net.sf.freecol.common.model.Nation.isUnknownEnemy()	0	1	1	1
net.sf.freecol.common.model.Nation.readAttributes(FreeColXMLReader)	5	1	4	4
net.sf.freecol.common.model.Nation.setColor(Color)	0	1	1	1
net.sf.freecol.common.model.Nation.setType(NationType)	0	1	1	1
net.sf.freecol.common.model.Nation.writeAttributes(FreeColXMLWriter)	2	1	3	3
net.sf.freecol.common.model.NationOptions.Advantages.getKey()	0	1	1	1
net.sf.freecol.common.model.NationOptions.Advantages.getNameKey()	0	1	1	1
net.sf.freecol.common.model.NationOptions.Advantages.getShortDescription()	0	1	1	1
net.sf.freecol.common.model.NationOptions.NationOptions(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.NationOptions.NationOptions(Specifications)	14	1	7	7
net.sf.freecol.common.model.NationOptions.NationState.getKey()	0	1	1	1
net.sf.freecol.common.model.NationOptions.NationState.getNameKey()	0	1	1	1
net.sf.freecol.common.model.NationOptions.NationState.getShortDescription()	0	1	1	1
net.sf.freecol.common.model.NationOptions.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.NationOptions.getNationState(Nation)	0	1	1	1
net.sf.freecol.common.model.NationOptions.getNationalAdvantages()	0	1	1	1
net.sf.freecol.common.model.NationOptions.getNations()	0	1	1	1
net.sf.freecol.common.model.NationOptions.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.NationOptions.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.NationOptions.readChild(FreeColXMLReader)	17	5	7	9
net.sf.freecol.common.model.NationOptions.readChildren(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.NationOptions.setNationState(Nation, NationState)	0	1	1	1
net.sf.freecol.common.model.NationOptions.setNations(Map<Nation, NationOptions>)	0	1	1	1
net.sf.freecol.common.model.NationOptions.toString()	0	1	1	1
net.sf.freecol.common.model.NationOptions.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.NationOptions.writeChildren(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.common.model.NationSummary.NationSummary()	0	1	1	1
net.sf.freecol.common.model.NationSummary.NationSummary(Player, Nation)	7	1	4	5

net.sf.freecol.common.model.NationSummary.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.NationSummary.getFoundingFathers()	0	1	1	1
net.sf.freecol.common.model.NationSummary.getGold()	0	1	1	1
net.sf.freecol.common.model.NationSummary.getMilitaryStrength()	0	1	1	1
net.sf.freecol.common.model.NationSummary.getNavalStrength()	0	1	1	1
net.sf.freecol.common.model.NationSummary.getNumberOfSettlements()	0	1	1	1
net.sf.freecol.common.model.NationSummary.getNumberOfUnits()	0	1	1	1
net.sf.freecol.common.model.NationSummary.getSoL()	0	1	1	1
net.sf.freecol.common.model.NationSummary.getStance()	0	1	1	1
net.sf.freecol.common.model.NationSummary.getTax()	0	1	1	1
net.sf.freecol.common.model.NationSummary.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.NationSummary.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.NationSummary.writeAttributes(FreeColXMLWriter)	3	1	4	4
net.sf.freecol.common.model.NationType.AggressionLevel.getKey()	0	1	1	1
net.sf.freecol.common.model.NationType.NationType(String, Specification)	0	1	1	1
net.sf.freecol.common.model.NationType.SettlementNumber.getKey()	0	1	1	1
net.sf.freecol.common.model.NationType.addSettlementType(SettlementType)	1	1	1	2
net.sf.freecol.common.model.NationType.addSettlementTypes(List<SettlementType>)	1	1	1	2
net.sf.freecol.common.model.NationType.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.NationType.getAggression()	0	1	1	1
net.sf.freecol.common.model.NationType.getCapitalType()	0	1	1	1
net.sf.freecol.common.model.NationType.getNumberOfSettlements()	0	1	1	1
net.sf.freecol.common.model.NationType.getSettlementType(String)	0	1	1	1
net.sf.freecol.common.model.NationType.getSettlementType(boolean)	0	1	1	1
net.sf.freecol.common.model.NationType.getSettlementTypes()	1	1	2	2
net.sf.freecol.common.model.NationType.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.NationType.readChild(FreeColXMLReader)	2	1	2	2
net.sf.freecol.common.model.NationType.readChildren(FreeColXMLReader)	6	1	4	5
net.sf.freecol.common.model.NationType.setSettlementTypes(List<SettlementType>)	2	1	2	2
net.sf.freecol.common.model.NationType.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.NationType.writeChildren(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.common.model.NationTypeTest.testAdvantagesThatOnlyOne()	2	1	3	3
net.sf.freecol.common.model.NationTypeTest.testHasType()	1	1	2	2
net.sf.freecol.common.model.NationTypeTest.testIsREF()	0	1	1	1
net.sf.freecol.common.model.NationTypeTest.testSettlementType()	1	1	2	2
net.sf.freecol.common.model.NationTypeTest.testStartingUnits()	32	1	13	13
net.sf.freecol.common.model.NationTypeTest.testIsRef()	0	1	1	1
net.sf.freecol.common.model.NativeTrade.NativeTrade(Game, String)	0	1	1	1

net.sf.freecol.common.model.NativeTrade.NativeTrade(Unit, IndianSettl	0	1	1	1
net.sf.freecol.common.model.NativeTrade.NativeTradeAction.NativeTra	0	1	1	1
net.sf.freecol.common.model.NativeTrade.NativeTradeAction.isClosing	0	1	1	1
net.sf.freecol.common.model.NativeTrade.NativeTradeAction.isEuropea	0	1	1	1
net.sf.freecol.common.model.NativeTrade.addToUnit(NativeTradeItem)	0	1	1	1
net.sf.freecol.common.model.NativeTrade.atWar()	0	1	1	1
net.sf.freecol.common.model.NativeTrade.canBuy()	1	1	4	4
net.sf.freecol.common.model.NativeTrade.canGift()	1	1	2	2
net.sf.freecol.common.model.NativeTrade.canSell()	1	1	3	3
net.sf.freecol.common.model.NativeTrade.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.NativeTrade.getBuy()	0	1	1	1
net.sf.freecol.common.model.NativeTrade.getCount()	0	1	1	1
net.sf.freecol.common.model.NativeTrade.getDone()	2	1	4	4
net.sf.freecol.common.model.NativeTrade.getGift()	0	1	1	1
net.sf.freecol.common.model.NativeTrade.getIndianSettlement()	0	1	1	1
net.sf.freecol.common.model.NativeTrade.getItem()	0	1	1	1
net.sf.freecol.common.model.NativeTrade.getKey()	0	1	1	1
net.sf.freecol.common.model.NativeTrade.getNativeTradeKey(Unit, Indi	0	1	1	1
net.sf.freecol.common.model.NativeTrade.getSell()	0	1	1	1
net.sf.freecol.common.model.NativeTrade.getSettlementToUnit()	0	1	1	1
net.sf.freecol.common.model.NativeTrade.getUnit()	0	1	1	1
net.sf.freecol.common.model.NativeTrade.getUnitToSettlement()	0	1	1	1
net.sf.freecol.common.model.NativeTrade.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.NativeTrade.haggleDown(int)	0	1	1	1
net.sf.freecol.common.model.NativeTrade.haggleUp(int)	0	1	1	1
net.sf.freecol.common.model.NativeTrade.hasNotTraded()	1	1	3	3
net.sf.freecol.common.model.NativeTrade.initialize()	2	1	3	3
net.sf.freecol.common.model.NativeTrade.isCompatible(NativeTrade)	0	1	1	1
net.sf.freecol.common.model.NativeTrade.isInternable()	0	1	1	1
net.sf.freecol.common.model.NativeTrade.limitSettlementToUnit(int)	2	2	2	3
net.sf.freecol.common.model.NativeTrade.mergeFrom(NativeTrade)	2	1	3	3
net.sf.freecol.common.model.NativeTrade.readAttributes(FreeColXMLF	0	1	1	1
net.sf.freecol.common.model.NativeTrade.readChild(FreeColXMLReade	16	1	8	8
net.sf.freecol.common.model.NativeTrade.readChildren(FreeColXMLRe	0	1	1	1
net.sf.freecol.common.model.NativeTrade.removeFromUnit(NativeTrad	0	1	1	1
net.sf.freecol.common.model.NativeTrade.setBuy(boolean)	0	1	1	1
net.sf.freecol.common.model.NativeTrade.setCount(int)	0	1	1	1
net.sf.freecol.common.model.NativeTrade.setDone()	0	1	1	1

net.sf.freecol.common.model.NativeTrade.setGift(boolean)	0	1	1	1
net.sf.freecol.common.model.NativeTrade.setItem(NativeTradeItem)	0	1	1	1
net.sf.freecol.common.model.NativeTrade.setSell(boolean)	0	1	1	1
net.sf.freecol.common.model.NativeTrade.toString()	3	1	4	4
net.sf.freecol.common.model.NativeTrade.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.NativeTrade.writeChildren(FreeColXMLWriter)	3	1	4	4
net.sf.freecol.common.model.NativeTradeItem.NativeTradeItem(Game, NativeTradeItem)	0	1	1	1
net.sf.freecol.common.model.NativeTradeItem.NativeTradeItem(Game, NativeTradeItem)	0	1	1	1
net.sf.freecol.common.model.NativeTradeItem.NativeTradeItem(NativeTradeItem)	0	1	1	1
net.sf.freecol.common.model.NativeTradeItem.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.NativeTradeItem.equals(Object)	2	2	3	4
net.sf.freecol.common.model.NativeTradeItem.getHaggleCount()	0	1	1	1
net.sf.freecol.common.model.NativeTradeItem.getPrice()	0	1	1	1
net.sf.freecol.common.model.NativeTradeItem.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.NativeTradeItem.goodsMatcher()	0	1	1	1
net.sf.freecol.common.model.NativeTradeItem.hashCode()	0	1	1	1
net.sf.freecol.common.model.NativeTradeItem.pricelsSet()	0	1	1	1
net.sf.freecol.common.model.NativeTradeItem.pricelsValid()	0	1	1	1
net.sf.freecol.common.model.NativeTradeItem.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.NativeTradeItem.setHaggleCount(int)	0	1	1	1
net.sf.freecol.common.model.NativeTradeItem.setPrice(int)	0	1	1	1
net.sf.freecol.common.model.NativeTradeItem.toString()	0	1	1	1
net.sf.freecol.common.model.NativeTradeItem.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.Occupation.Occupation(WorkLocation, Player)	0	1	1	1
net.sf.freecol.common.model.Occupation.improve(Unit, WorkLocation, Player)	6	2	6	8
net.sf.freecol.common.model.Occupation.improve(UnitType, WorkLocation, Player)	0	1	1	1
net.sf.freecol.common.model.Occupation.improve(UnitType, WorkLocation, Player)	11	1	4	6
net.sf.freecol.common.model.Occupation.install(Unit)	3	2	3	4
net.sf.freecol.common.model.Occupation.toString()	1	1	2	2
net.sf.freecol.common.model.Operand.Operand()	0	1	1	1
net.sf.freecol.common.model.Operand.Operand(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.Operand.Operand(OperandType, ScopeLevel)	0	1	1	1
net.sf.freecol.common.model.Operand.Operand(int)	0	1	1	1
net.sf.freecol.common.model.Operand.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.Operand.equals(Object)	3	3	5	6
net.sf.freecol.common.model.Operand.getOperandType()	0	1	1	1
net.sf.freecol.common.model.Operand.getScopeLevel()	0	1	1	1
net.sf.freecol.common.model.Operand.getValue()	0	1	1	1

net.sf.freecol.common.model.Operand.getValue(Game)	8	4	2	11
net.sf.freecol.common.model.Operand.getValue(Player)	5	7	7	9
net.sf.freecol.common.model.Operand.getValue(Settlement)	4	5	3	6
net.sf.freecol.common.model.Operand.hashCode()	0	1	1	1
net.sf.freecol.common.model.Operand.ourCount(Collection<? extends	0	1	1	1
net.sf.freecol.common.model.Operand.readAttributes(FreeColXMLRea	5	1	3	4
net.sf.freecol.common.model.Operand.setOperandType(OperandType)	0	1	1	1
net.sf.freecol.common.model.Operand.setScopeLevel(ScopeLevel)	0	1	1	1
net.sf.freecol.common.model.Operand.setValue(Integer)	0	1	1	1
net.sf.freecol.common.model.Operand.toString()	1	2	2	2
net.sf.freecol.common.model.Operand.writeAttributes(FreeColXMLWrit	1	1	2	2
net.sf.freecol.common.model.PathNode.PathNode(Location, int, int, bo	0	1	1	1
net.sf.freecol.common.model.PathNode.addTurns(int)	1	1	2	2
net.sf.freecol.common.model.PathNode.convertToGoodsDeliveryPath()	1	1	1	2
net.sf.freecol.common.model.PathNode.embarkedThisTurn(int)	5	4	2	4
net.sf.freecol.common.model.PathNode.ensureDisembark()	1	1	1	2
net.sf.freecol.common.model.PathNode.fullPathToString()	1	1	2	2
net.sf.freecol.common.model.PathNode.getCarrierMove()	3	3	2	3
net.sf.freecol.common.model.PathNode.getCost()	0	1	1	1
net.sf.freecol.common.model.PathNode.getDirection()	2	2	3	4
net.sf.freecol.common.model.PathNode.getFirstNode()	1	1	1	2
net.sf.freecol.common.model.PathNode.getLastNode()	1	1	1	2
net.sf.freecol.common.model.PathNode.getLength()	1	1	1	2
net.sf.freecol.common.model.PathNode.getLocation()	0	1	1	1
net.sf.freecol.common.model.PathNode.getMovesLeft()	0	1	1	1
net.sf.freecol.common.model.PathNode.getNodeCost(int, int)	1	1	1	2
net.sf.freecol.common.model.PathNode.getTile()	1	1	2	2
net.sf.freecol.common.model.PathNode.getTotalTurns()	1	1	1	2
net.sf.freecol.common.model.PathNode.getTransportDropNode()	2	1	2	3
net.sf.freecol.common.model.PathNode.getTransportDropTurns()	0	1	1	1
net.sf.freecol.common.model.PathNode.getTurns()	0	1	1	1
net.sf.freecol.common.model.PathNode.isOnCarrier()	0	1	1	1
net.sf.freecol.common.model.PathNode.setMovesLeft(int)	0	1	1	1
net.sf.freecol.common.model.PathNode.setOnCarrier(boolean)	0	1	1	1
net.sf.freecol.common.model.PathNode.setTurns(int)	0	1	1	1
net.sf.freecol.common.model.PathNode.toString()	0	1	1	1
net.sf.freecol.common.model.PathNode.usesCarrier()	0	1	1	1
net.sf.freecol.common.model.PathfindingTest.testComposedGoalDecid	8	5	1	5

net.sf.freecol.common.model.Player.ColonyValueCategory.toString()	0	1	1	1
net.sf.freecol.common.model.Player.NoClaimReason.getDescriptionKey()	0	1	1	1
net.sf.freecol.common.model.Player.NoClaimReason.getKey()	0	1	1	1
net.sf.freecol.common.model.Player.NoClaimReason.getNameKey()	0	1	1	1
net.sf.freecol.common.model.Player.NoValueType.NoValueType(int)	0	1	1	1
net.sf.freecol.common.model.Player.NoValueType.fromValue(int)	2	1	2	3
net.sf.freecol.common.model.Player.NoValueType.getDouble()	0	1	1	1
net.sf.freecol.common.model.Player.NoValueType.getValue()	0	1	1	1
net.sf.freecol.common.model.Player.Player(Game)	0	1	1	1
net.sf.freecol.common.model.Player.Player(Game, String)	0	1	1	1
net.sf.freecol.common.model.Player.addFather(FoundingFather)	1	1	2	2
net.sf.freecol.common.model.Player.addHistory(HistoryEvent)	0	1	1	1
net.sf.freecol.common.model.Player.addLastSale>LastSale)	1	1	1	2
net.sf.freecol.common.model.Player.addMissionBan(Player)	1	1	1	2
net.sf.freecol.common.model.Player.addModelMessage(ModelMessage)	0	1	1	1
net.sf.freecol.common.model.Player.addOwnable(Ownable)	3	1	3	3
net.sf.freecol.common.model.Player.addSettlement(Settlement)	10	7	3	7
net.sf.freecol.common.model.Player.addStartGameMessage()	3	1	2	3
net.sf.freecol.common.model.Player.addTradeRoute(TradeRoute)	2	1	4	4
net.sf.freecol.common.model.Player.addUnit(Unit)	3	4	2	4
net.sf.freecol.common.model.Player.atWarWith(Player)	0	1	1	1
net.sf.freecol.common.model.Player.calculateStrength(boolean)	0	1	1	1
net.sf.freecol.common.model.Player.canAcquireForImprovement(Tile)	1	1	2	2
net.sf.freecol.common.model.Player.canBuildColonies()	1	1	2	2
net.sf.freecol.common.model.Player.canClaimForImprovement(Tile)	1	1	3	3
net.sf.freecol.common.model.Player.canClaimForSettlement(Tile)	0	1	1	1
net.sf.freecol.common.model.Player.canClaimForSettlementReason(Tile)	26	1	5	8
net.sf.freecol.common.model.Player.canClaimFreeCenterTile(Tile)	5	1	10	10
net.sf.freecol.common.model.Player.canClaimToFoundSettlement(Tile)	0	1	1	1
net.sf.freecol.common.model.Player.canClaimToFoundSettlementReason(Tile)	10	1	4	5
net.sf.freecol.common.model.Player.canHaveFoundingFathers()	1	1	2	2
net.sf.freecol.common.model.Player.canMoveToEurope()	0	1	1	1
net.sf.freecol.common.model.Player.canOwnTile(Tile)	0	1	1	1
net.sf.freecol.common.model.Player.canOwnTileReason(Tile)	10	1	4	6
net.sf.freecol.common.model.Player.canSee(Tile)	3	3	2	4
net.sf.freecol.common.model.Player.canSeeUnit(Unit)	15	1	5	6
net.sf.freecol.common.model.Player.canTrade(GoodsType)	0	1	1	1
net.sf.freecol.common.model.Player.canTrade(GoodsType, Access)	5	1	6	6

net.sf.freecol.common.model.Player.changeNationType(NationType)	2	1	3	3
net.sf.freecol.common.model.Player.changePlayerType(PlayerType)	4	1	2	4
net.sf.freecol.common.model.Player.checkDeclareIndependence()	2	2	3	3
net.sf.freecol.common.model.Player.checkEmigrate()	1	1	2	2
net.sf.freecol.common.model.Player.checkGold(int)	1	1	1	2
net.sf.freecol.common.model.Player.checkIntegrity(boolean, LogBuilder)	13	1	7	7
net.sf.freecol.common.model.Player.clearHistory()	0	1	1	1
net.sf.freecol.common.model.Player.clearModelMessages()	0	1	1	1
net.sf.freecol.common.model.Player.clearNationCache()	0	1	1	1
net.sf.freecol.common.model.Player.clearNationSummary(Player)	0	1	1	1
net.sf.freecol.common.model.Player.clearOfferedFathers()	0	1	1	1
net.sf.freecol.common.model.Player.clearTradeRoutes()	0	1	1	1
net.sf.freecol.common.model.Player.clientError(String)	1	1	2	2
net.sf.freecol.common.model.Player.clientError(StringTemplate)	1	1	2	2
net.sf.freecol.common.model.Player.copyIn(T)	3	2	3	4
net.sf.freecol.common.model.Player.divertModelMessages(FreeColGame)	4	1	3	3
net.sf.freecol.common.model.Player.getAllColonyValues(Tile)	81	13	43	54
net.sf.freecol.common.model.Player.getArrears(GoodsType)	1	1	2	2
net.sf.freecol.common.model.Player.getAttackedByPrivateers()	0	1	1	1
net.sf.freecol.common.model.Player.getBankrupt()	0	1	1	1
net.sf.freecol.common.model.Player.getBannedMissions()	1	1	2	2
net.sf.freecol.common.model.Player.getCapitalName(Random)	0	1	1	1
net.sf.freecol.common.model.Player.getCarriersForUnit(Unit)	0	1	1	1
net.sf.freecol.common.model.Player.getClaimableTiles(Tile, int)	4	1	4	4
net.sf.freecol.common.model.Player.getClassIndex()	0	1	1	1
net.sf.freecol.common.model.Player.getClosestPortForEurope()	0	1	1	1
net.sf.freecol.common.model.Player.getColonies()	0	1	1	1
net.sf.freecol.common.model.Player.getColoniesPopulation()	0	1	1	1
net.sf.freecol.common.model.Player.getColonyByName(String)	0	1	1	1
net.sf.freecol.common.model.Player.getColonyList()	0	1	1	1
net.sf.freecol.common.model.Player.getColonyValue(Tile)	2	2	2	3
net.sf.freecol.common.model.Player.getConnectedPortList()	1	1	2	2
net.sf.freecol.common.model.Player.getConnectedPorts()	0	1	1	1
net.sf.freecol.common.model.Player.getConnection()	0	1	1	1
net.sf.freecol.common.model.Player.getCountryLabel()	2	1	2	3
net.sf.freecol.common.model.Player.getCurrentFather()	0	1	1	1
net.sf.freecol.common.model.Player.getDead()	0	1	1	1
net.sf.freecol.common.model.Player.getDebugName()	0	1	1	1

net.sf.freecol.common.model.Player.getDisplayObject()	0	1	1	1
net.sf.freecol.common.model.Player.getElectionTurns()	0	1	1	1
net.sf.freecol.common.model.Player.getEmigrationMessage(Unit)	0	1	1	1
net.sf.freecol.common.model.Player.getEntryTile()	0	1	1	1
net.sf.freecol.common.model.Player.getEurope()	0	1	1	1
net.sf.freecol.common.model.Player.getEuropeNameKey()	1	1	1	2
net.sf.freecol.common.model.Player.getEuropeanPurchasePrice(Abstra	2	2	2	3
net.sf.freecol.common.model.Player.getEuropeanRecruitPrice()	0	1	1	1
net.sf.freecol.common.model.Player.getFallbackTile()	1	1	2	2
net.sf.freecol.common.model.Player.getFatherCount()	0	1	1	1
net.sf.freecol.common.model.Player.getFeatureContainer()	0	1	1	1
net.sf.freecol.common.model.Player.getForcesLabel()	0	1	1	1
net.sf.freecol.common.model.Player.getFoundingFathers()	0	1	1	1
net.sf.freecol.common.model.Player.getGold()	0	1	1	1
net.sf.freecol.common.model.Player.getHighSeas()	0	1	1	1
net.sf.freecol.common.model.Player.getHistory()	0	1	1	1
net.sf.freecol.common.model.Player.getImmigration()	1	1	1	2
net.sf.freecol.common.model.Player.getImmigrationRequired()	0	1	1	1
net.sf.freecol.common.model.Player.getIncomeAfterTaxes(GoodsType)	1	1	2	2
net.sf.freecol.common.model.Player.getIncomeBeforeTaxes(GoodsType)	1	1	2	2
net.sf.freecol.common.model.Player.getIndependentNationName()	0	1	1	1
net.sf.freecol.common.model.Player.getIndianSettlementByName(String)	0	1	1	1
net.sf.freecol.common.model.Player.getIndianSettlementList()	0	1	1	1
net.sf.freecol.common.model.Player.getIndianSettlements()	0	1	1	1
net.sf.freecol.common.model.Player.getIndianSettlementsWithMissiona	0	1	1	1
net.sf.freecol.common.model.Player.getIndianSettlementsWithMissiona	1	1	2	2
net.sf.freecol.common.model.Player.getInterventionBells()	0	1	1	1
net.sf.freecol.common.model.Player.getLabel()	0	1	1	1
net.sf.freecol.common.model.Player.getLandPrice(Tile)	8	5	5	7
net.sf.freecol.common.model.Player.getLastSale(Location, GoodsType)	1	1	2	2
net.sf.freecol.common.model.Player.getLastSaleString(Location, Goods	1	1	2	2
net.sf.freecol.common.model.Player.getLastSaleTip(Location, GoodsTy	1	1	2	2
net.sf.freecol.common.model.Player.getLastSales()	1	1	1	2
net.sf.freecol.common.model.Player.getLiberty()	1	1	1	2
net.sf.freecol.common.model.Player.getLibertyProductionNextTurn()	0	1	1	1
net.sf.freecol.common.model.Player.getMarket()	0	1	1	1
net.sf.freecol.common.model.Player.getMarketName()	1	1	2	2
net.sf.freecol.common.model.Player.getMaximumFoodConsumption()	1	1	2	2

net.sf.freecol.common.model.Player.getMercenaryHirePrice(AbstractU	1	1	2	2
net.sf.freecol.common.model.Player.getMilitaryUnits()	8	1	5	6
net.sf.freecol.common.model.Player.getModelMessages()	0	1	1	1
net.sf.freecol.common.model.Player.getMonarch()	0	1	1	1
net.sf.freecol.common.model.Player.getMostValuableGoods()	3	3	2	4
net.sf.freecol.common.model.Player.getName()	0	1	1	1
net.sf.freecol.common.model.Player.getNameForNewLand()	0	1	1	1
net.sf.freecol.common.model.Player.getNameForRegion(Region)	0	1	1	1
net.sf.freecol.common.model.Player.getNameForTradeRoute()	0	1	1	1
net.sf.freecol.common.model.Player.getNameForUnit(UnitType, Random	0	1	1	1
net.sf.freecol.common.model.Player.getNation()	0	1	1	1
net.sf.freecol.common.model.Player.getNationColor()	1	1	2	2
net.sf.freecol.common.model.Player.getNationId()	0	1	1	1
net.sf.freecol.common.model.Player.getNationLabel()	2	1	2	3
net.sf.freecol.common.model.Player.getNationResourceKey()	0	1	1	1
net.sf.freecol.common.model.Player.getNationSummary(Player)	0	1	1	1
net.sf.freecol.common.model.Player.getNationType()	0	1	1	1
net.sf.freecol.common.model.Player.getNewLandName()	0	1	1	1
net.sf.freecol.common.model.Player.getNewModelMessages()	0	1	1	1
net.sf.freecol.common.model.Player.getNewestTradeRoute()	1	1	2	2
net.sf.freecol.common.model.Player.getNextActiveUnit()	0	1	1	1
net.sf.freecol.common.model.Player.getNextGoingToUnit()	0	1	1	1
net.sf.freecol.common.model.Player.getNumberOfKingLandUnits()	1	1	2	2
net.sf.freecol.common.model.Player.getNumberOfPorts()	1	1	2	2
net.sf.freecol.common.model.Player.getOfferedFathers()	0	1	1	1
net.sf.freecol.common.model.Player.getOldSoL()	0	1	1	1
net.sf.freecol.common.model.Player.getOurFreeColGameObject(String,	5	4	4	4
net.sf.freecol.common.model.Player.getPlayerType()	0	1	1	1
net.sf.freecol.common.model.Player.getREFPlayer()	1	1	2	2
net.sf.freecol.common.model.Player.getREFUnits()	1	1	2	2
net.sf.freecol.common.model.Player.getRank()	3	1	1	4
net.sf.freecol.common.model.Player.getReady()	0	1	1	1
net.sf.freecol.common.model.Player.getRebelStrengthRatio(boolean)	1	2	1	2
net.sf.freecol.common.model.Player.getRebels()	2	1	3	3
net.sf.freecol.common.model.Player.getRemainingFoundingFatherCost	0	1	1	1
net.sf.freecol.common.model.Player.getRulerNameKey()	0	1	1	1
net.sf.freecol.common.model.Player.getSales(GoodsType)	1	1	2	2
net.sf.freecol.common.model.Player.getScore()	0	1	1	1

net.sf.freecol.common.model.Player.getSettlementByName(String)	1	1	2	2
net.sf.freecol.common.model.Player.getSettlementCount()	0	1	1	1
net.sf.freecol.common.model.Player.getSettlementList()	0	1	1	1
net.sf.freecol.common.model.Player.getSettlementName(Random)	0	1	1	1
net.sf.freecol.common.model.Player.getSettlements()	0	1	1	1
net.sf.freecol.common.model.Player.getSoL()	1	1	2	2
net.sf.freecol.common.model.Player.getSortedColonies(Comparator<C	0	1	1	1
net.sf.freecol.common.model.Player.getSpanishSuccessionScore()	0	1	1	1
net.sf.freecol.common.model.Player.getStance(Player)	2	1	3	3
net.sf.freecol.common.model.Player.getStances()	0	1	1	1
net.sf.freecol.common.model.Player.getStrengthRatio(Player, boolean)	1	2	1	2
net.sf.freecol.common.model.Player.getTax()	0	1	1	1
net.sf.freecol.common.model.Player.getTension()	0	1	1	1
net.sf.freecol.common.model.Player.getTension(Player)	2	2	2	3
net.sf.freecol.common.model.Player.getTotalFoundingFatherCost()	1	1	1	2
net.sf.freecol.common.model.Player.getTotalImmigrationProduction()	2	2	2	3
net.sf.freecol.common.model.Player.getTradeRouteByName(String, Tra	1	1	2	2
net.sf.freecol.common.model.Player.getTradeRouteCount()	0	1	1	1
net.sf.freecol.common.model.Player.getTradeRoutes()	0	1	1	1
net.sf.freecol.common.model.Player.getUnitByName(String)	0	1	1	1
net.sf.freecol.common.model.Player.getUnitCount()	0	1	1	1
net.sf.freecol.common.model.Player.getUnitCount(boolean)	0	1	1	1
net.sf.freecol.common.model.Player.getUnitSet()	1	1	2	2
net.sf.freecol.common.model.Player.getUnits()	0	1	1	1
net.sf.freecol.common.model.Player.getVisibleTileSet()	18	1	9	9
net.sf.freecol.common.model.Player.getWaitingLabel()	0	1	1	1
net.sf.freecol.common.model.Player.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Player.hasContacted(Player)	0	1	1	1
net.sf.freecol.common.model.Player.hasContactedEuropeans()	0	1	1	1
net.sf.freecol.common.model.Player.hasContactedIndians()	0	1	1	1
net.sf.freecol.common.model.Player.hasExplored(Tile)	0	1	1	1
net.sf.freecol.common.model.Player.hasFather(FoundingFather)	0	1	1	1
net.sf.freecol.common.model.Player.hasNextActiveUnit()	0	1	1	1
net.sf.freecol.common.model.Player.hasNextGoingToUnit()	0	1	1	1
net.sf.freecol.common.model.Player.hasSettlement(Settlement)	0	1	1	1
net.sf.freecol.common.model.Player.hasSettlements()	0	1	1	1
net.sf.freecol.common.model.Player.hasTraded(GoodsType)	1	1	2	2
net.sf.freecol.common.model.Player.hasUnit(Unit)	0	1	1	1

net.sf.freecol.common.model.Player.hasUnitType(String)	0	1	1	1
net.sf.freecol.common.model.Player.hasZeroSettlements()	2	1	3	3
net.sf.freecol.common.model.Player.initializeHighSeas()	2	1	3	3
net.sf.freecol.common.model.Player.invalidateCanSeeTiles()	0	1	1	1
net.sf.freecol.common.model.Player.isAI()	0	1	1	1
net.sf.freecol.common.model.Player.isAdmin()	0	1	1	1
net.sf.freecol.common.model.Player.isAtWar()	0	1	1	1
net.sf.freecol.common.model.Player.isColonial()	0	1	1	1
net.sf.freecol.common.model.Player.isConnected()	0	1	1	1
net.sf.freecol.common.model.Player.isDead()	0	1	1	1
net.sf.freecol.common.model.Player.isEuropean()	1	1	1	4
net.sf.freecol.common.model.Player.isIndian()	0	1	1	1
net.sf.freecol.common.model.Player.isNewLandNamed()	0	1	1	1
net.sf.freecol.common.model.Player.isPotentialEnemy(Player)	4	3	3	4
net.sf.freecol.common.model.Player.isPotentialFriend(Player)	3	3	2	3
net.sf.freecol.common.model.Player.isREF()	0	1	1	1
net.sf.freecol.common.model.Player.isReady()	1	1	2	2
net.sf.freecol.common.model.Player.isRebel()	0	1	1	1
net.sf.freecol.common.model.Player.isUndead()	0	1	1	1
net.sf.freecol.common.model.Player.isUnknownEnemy()	0	1	1	1
net.sf.freecol.common.model.Player.isWorkForREF()	1	1	2	2
net.sf.freecol.common.model.Player.logCheat(String)	0	1	1	1
net.sf.freecol.common.model.Player.makeCanSeeTiles(Map)	6	1	4	4
net.sf.freecol.common.model.Player.makeContact(Player, Player)	0	1	1	1
net.sf.freecol.common.model.Player.missionsBanned(Player)	1	1	2	2
net.sf.freecol.common.model.Player.modifyGold(int)	4	1	3	3
net.sf.freecol.common.model.Player.modifyImmigration(int)	0	1	1	1
net.sf.freecol.common.model.Player.modifyIncomeAfterTaxes(GoodsType, int)	1	1	2	2
net.sf.freecol.common.model.Player.modifyIncomeBeforeTaxes(GoodsType, int)	1	1	2	2
net.sf.freecol.common.model.Player.modifyLiberty(int)	1	1	1	2
net.sf.freecol.common.model.Player.modifySales(GoodsType, int)	1	1	2	2
net.sf.freecol.common.model.Player.owns(Ownable)	1	1	2	2
net.sf.freecol.common.model.Player.putNationSummary(Player, NationSummary)	0	1	1	1
net.sf.freecol.common.model.Player.putSettlementName(String)	0	1	1	1
net.sf.freecol.common.model.Player.readAttributes(FreeColXMLReader)	2	1	2	2
net.sf.freecol.common.model.Player.readChild(FreeColXMLReader)	28	1	22	22
net.sf.freecol.common.model.Player.readChildren(FreeColXMLReader)	3	1	4	4
net.sf.freecol.common.model.Player.recalculateBellsBonus()	3	1	3	3

net.sf.freecol.common.model.Player.reduceImmigration()	4	2	1	4
net.sf.freecol.common.model.Player.refilterModelMessages(OptionGro	0	1	1	1
net.sf.freecol.common.model.Player.reinitialiseMarket()	0	1	1	1
net.sf.freecol.common.model.Player.removeDisplayedModelMessages(0	1	1	1
net.sf.freecol.common.model.Player.removeMissionBan(Player)	1	1	2	2
net.sf.freecol.common.model.Player.removeOwnable(Ownable)	3	1	3	3
net.sf.freecol.common.model.Player.removeSettlement(Settlement)	0	1	1	1
net.sf.freecol.common.model.Player.removeTension(Player)	1	1	2	2
net.sf.freecol.common.model.Player.removeTradeRoute(TradeRoute)	2	1	3	3
net.sf.freecol.common.model.Player.removeUnit(Unit)	1	2	1	2
net.sf.freecol.common.model.Player.resetIterators()	0	1	1	1
net.sf.freecol.common.model.Player.restoreActiveUnit()	2	2	2	3
net.sf.freecol.common.model.Player.send(ChangeSet)	0	1	1	1
net.sf.freecol.common.model.Player.setAI(boolean)	0	1	1	1
net.sf.freecol.common.model.Player.setAttackedByPrivateers(boolean)	0	1	1	1
net.sf.freecol.common.model.Player.setBankrupt(boolean)	0	1	1	1
net.sf.freecol.common.model.Player.setBannedMissions(Collection<Pla	2	1	2	2
net.sf.freecol.common.model.Player.setColonyComparator(Comparato	0	1	1	1
net.sf.freecol.common.model.Player.setConnection(Connection)	0	1	1	1
net.sf.freecol.common.model.Player.setCurrentFather(FoundingFather)	0	1	1	1
net.sf.freecol.common.model.Player.setDead(boolean)	0	1	1	1
net.sf.freecol.common.model.Player.setEntryTile(Tile)	0	1	1	1
net.sf.freecol.common.model.Player.setEurope(Europe)	0	1	1	1
net.sf.freecol.common.model.Player.setFoundingFathers(Set<Founding	1	1	2	2
net.sf.freecol.common.model.Player.setGold(int)	0	1	1	1
net.sf.freecol.common.model.Player.setHistory(List<HistoryEvent>)	0	1	1	1
net.sf.freecol.common.model.Player.setImmigration(int)	1	2	1	2
net.sf.freecol.common.model.Player.setImmigrationRequired(int)	0	1	1	1
net.sf.freecol.common.model.Player.setIndependentNationName(String	0	1	1	1
net.sf.freecol.common.model.Player.setLastSales(Map<String, LastSale	2	1	2	2
net.sf.freecol.common.model.Player.setLiberty(int)	1	2	1	2
net.sf.freecol.common.model.Player.setModelMessages(List<ModelMe	0	1	1	1
net.sf.freecol.common.model.Player.setMonarch(Monarch)	0	1	1	1
net.sf.freecol.common.model.Player.setName(String)	0	1	1	1
net.sf.freecol.common.model.Player.setNation(Nation)	0	1	1	1
net.sf.freecol.common.model.Player.setNationType(NationType)	0	1	1	1
net.sf.freecol.common.model.Player.setNewLandName(String)	0	1	1	1
net.sf.freecol.common.model.Player.setNextGoingToUnit(Unit)	0	1	1	1

net.sf.freecol.common.model.Player.setOfferedFathers(List<FoundingF	0	1	1	1
net.sf.freecol.common.model.Player.setPlayerType(PlayerType)	0	1	1	1
net.sf.freecol.common.model.Player.setReady(boolean)	0	1	1	1
net.sf.freecol.common.model.Player.setScore(int)	0	1	1	1
net.sf.freecol.common.model.Player.setStance(Player, Stance)	7	5	2	8
net.sf.freecol.common.model.Player.setStances(Map<String, Stance>)	0	1	1	1
net.sf.freecol.common.model.Player.setTax(int)	3	1	3	3
net.sf.freecol.common.model.Player.setTension(Map<Player, Tension>)	0	1	1	1
net.sf.freecol.common.model.Player.setTension(Player, Tension)	2	2	1	3
net.sf.freecol.common.model.Player.strengthRatio(double, double)	1	1	1	2
net.sf.freecol.common.model.Player.toString()	0	1	1	1
net.sf.freecol.common.model.Player.updateImmigrationRequired()	1	2	1	2
net.sf.freecol.common.model.Player.writeAttributes(FreeColXMLWriter)	8	1	7	7
net.sf.freecol.common.model.Player.writeChildren(FreeColXMLWriter)	43	4	20	22
net.sf.freecol.common.model.PlayerTest.testAddAnotherPlayersUnit()	1	1	2	2
net.sf.freecol.common.model.PlayerTest.testClassicPlayers()	0	1	1	1
net.sf.freecol.common.model.PlayerTest.testEuropeanPlayer(Player)	0	1	1	1
net.sf.freecol.common.model.PlayerTest.testFreecolPlayers()	5	3	4	5
net.sf.freecol.common.model.PlayerTest.testIndianPlayer(Player)	0	1	1	1
net.sf.freecol.common.model.PlayerTest.testRoyalPlayer(Player)	0	1	1	1
net.sf.freecol.common.model.PlayerTest.testTension()	0	1	1	1
net.sf.freecol.common.model.PlayerTest.testUnits()	0	1	1	1
net.sf.freecol.common.model.PlunderType.PlunderType(FreeColXMLRe	0	1	1	1
net.sf.freecol.common.model.PlunderType.PlunderType(String, Specific	0	1	1	1
net.sf.freecol.common.model.PlunderType.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.PlunderType.getPlunder()	0	1	1	1
net.sf.freecol.common.model.PlunderType.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.PlunderType.readAttributes(FreeColXMLI	0	1	1	1
net.sf.freecol.common.model.PlunderType.writeAttributes(FreeColXML	1	1	2	2
net.sf.freecol.common.model.ProductionCache.ProductionCache(Colo	0	1	1	1
net.sf.freecol.common.model.ProductionCache.getGoodsCount(Goods	0	1	1	1
net.sf.freecol.common.model.ProductionCache.getNetProductionOf(Go	0	1	1	1
net.sf.freecol.common.model.ProductionCache.getProductionInfo(Obj	0	1	1	1
net.sf.freecol.common.model.ProductionCache.getProductionMap()	0	1	1	1
net.sf.freecol.common.model.ProductionCache.invalidate()	0	1	1	1
net.sf.freecol.common.model.ProductionCache.invalidate(GoodsType)	1	1	1	2
net.sf.freecol.common.model.ProductionCache.isConsuming(GoodsTyp	0	1	1	1
net.sf.freecol.common.model.ProductionCache.isProducing(GoodsTyp	0	1	1	1

net.sf.freecol.common.model.ProductionCache.reallyUpdate()	22	1	12	12
net.sf.freecol.common.model.ProductionCache.update()	1	2	1	2
net.sf.freecol.common.model.ProductionInfo.addConsumption(AbstractGoods)	0	1	1	1
net.sf.freecol.common.model.ProductionInfo.addMaximumConsumption()	0	1	1	1
net.sf.freecol.common.model.ProductionInfo.addMaximumProduction()	0	1	1	1
net.sf.freecol.common.model.ProductionInfo.addProduction(AbstractGoods)	0	1	1	1
net.sf.freecol.common.model.ProductionInfo.addProduction(List<AbstractGoods>)	0	1	1	1
net.sf.freecol.common.model.ProductionInfo.append(StringBuilder, String)	4	2	3	4
net.sf.freecol.common.model.ProductionInfo.atMaximumProduction()	5	4	3	5
net.sf.freecol.common.model.ProductionInfo.getConsumption()	0	1	1	1
net.sf.freecol.common.model.ProductionInfo.getConsumptionDeficit()	5	1	4	4
net.sf.freecol.common.model.ProductionInfo.getMaximumConsumption()	0	1	1	1
net.sf.freecol.common.model.ProductionInfo.getMaximumProduction()	0	1	1	1
net.sf.freecol.common.model.ProductionInfo.getProduction()	0	1	1	1
net.sf.freecol.common.model.ProductionInfo.getProductionDeficit()	5	1	4	4
net.sf.freecol.common.model.ProductionInfo.setConsumption(List<AbstractGoods>)	0	1	1	1
net.sf.freecol.common.model.ProductionInfo.setMaximumConsumption()	0	1	1	1
net.sf.freecol.common.model.ProductionInfo.setMaximumProduction(List<AbstractGoods>)	0	1	1	1
net.sf.freecol.common.model.ProductionInfo.setProduction(List<AbstractGoods>)	0	1	1	1
net.sf.freecol.common.model.ProductionInfo.toString()	0	1	1	1
net.sf.freecol.common.model.ProductionMap.ProductionTree.ProductionTree()	4	1	3	3
net.sf.freecol.common.model.ProductionMap.ProductionTree.add(AbstractGoods)	4	3	3	3
net.sf.freecol.common.model.ProductionMap.ProductionTree.get(GoodsType)	4	3	3	3
net.sf.freecol.common.model.ProductionMap.ProductionTree.getLeafs()	0	1	1	1
net.sf.freecol.common.model.ProductionMap.ProductionTree.getRoot()	0	1	1	1
net.sf.freecol.common.model.ProductionMap.ProductionTree.remove(AbstractGoods)	6	1	4	4
net.sf.freecol.common.model.ProductionMap.ProductionTree.setLeafs(List<AbstractGoods>)	0	1	1	1
net.sf.freecol.common.model.ProductionMap.ProductionTree.setRoot(AbstractGoods)	0	1	1	1
net.sf.freecol.common.model.ProductionMap.ProductionTree.toString()	1	1	2	2
net.sf.freecol.common.model.ProductionMap.add(AbstractGoods)	14	1	5	6
net.sf.freecol.common.model.ProductionMap.add(List<AbstractGoods>)	1	1	2	2
net.sf.freecol.common.model.ProductionMap.get(GoodsType)	3	3	3	3
net.sf.freecol.common.model.ProductionMap.remove(AbstractGoods)	2	1	2	2
net.sf.freecol.common.model.ProductionMap.remove(List<AbstractGoods>)	1	1	2	2
net.sf.freecol.common.model.ProductionMap.toString()	0	1	1	1
net.sf.freecol.common.model.ProductionType.ProductionType(AbstractGoods)	0	1	1	1
net.sf.freecol.common.model.ProductionType.ProductionType(FreeColGoodsType)	0	1	1	1
net.sf.freecol.common.model.ProductionType.ProductionType(GoodsType)	2	1	3	3

net.sf.freecol.common.model.ProductionType.ProductionType(List<Abs	0	1	1	1
net.sf.freecol.common.model.ProductionType.ProductionType(List<Abs	0	1	1	1
net.sf.freecol.common.model.ProductionType.ProductionType(Specific	0	1	1	1
net.sf.freecol.common.model.ProductionType.addInput(GoodsType, int)	1	1	1	2
net.sf.freecol.common.model.ProductionType.addOutput(AbstractGood	1	1	1	2
net.sf.freecol.common.model.ProductionType.addOutput(GoodsType, in	1	1	1	2
net.sf.freecol.common.model.ProductionType.appliesExactly(String)	1	1	2	2
net.sf.freecol.common.model.ProductionType.appliesTo(String)	1	1	3	3
net.sf.freecol.common.model.ProductionType.canProduce(GoodsType,	1	1	2	2
net.sf.freecol.common.model.ProductionType.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.ProductionType.equals(Object)	3	3	6	7
net.sf.freecol.common.model.ProductionType.getBestOutputFor(Goods	1	1	2	2
net.sf.freecol.common.model.ProductionType.getBestOutputType()	2	1	3	3
net.sf.freecol.common.model.ProductionType.getBestProductionType(C	2	1	2	2
net.sf.freecol.common.model.ProductionType.getInputList()	1	1	1	2
net.sf.freecol.common.model.ProductionType.getInputs()	1	1	2	2
net.sf.freecol.common.model.ProductionType.getOutput(GoodsType)	1	1	2	2
net.sf.freecol.common.model.ProductionType.getOutputList()	1	1	1	2
net.sf.freecol.common.model.ProductionType.getOutputs()	1	1	2	2
net.sf.freecol.common.model.ProductionType.getProductionLevel()	0	1	1	1
net.sf.freecol.common.model.ProductionType.getUnattended()	0	1	1	1
net.sf.freecol.common.model.ProductionType.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.ProductionType.hashCode()	7	1	5	6
net.sf.freecol.common.model.ProductionType.readAttributes(FreeColXI	1	1	2	2
net.sf.freecol.common.model.ProductionType.readChild(FreeColXMLRe	9	1	5	5
net.sf.freecol.common.model.ProductionType.readChildren(FreeColXM	2	1	3	3
net.sf.freecol.common.model.ProductionType.setInputs(List<AbstractG	0	1	1	1
net.sf.freecol.common.model.ProductionType.setOutputs(List<Abstrac	0	1	1	1
net.sf.freecol.common.model.ProductionType.setUnattended(boolean)	0	1	1	1
net.sf.freecol.common.model.ProductionType.toString()	10	1	9	9
net.sf.freecol.common.model.ProductionType.writeAttributes(FreeColX	2	1	3	3
net.sf.freecol.common.model.ProductionType.writeChildren(FreeColXM	6	1	5	5
net.sf.freecol.common.model.ProductionTypeTest.getGenericPotential(C	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testArctic()	1	1	2	2
net.sf.freecol.common.model.ProductionTypeTest.testBellProduction()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testBorealForest()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testBroadleafForest(C	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testCigarProduction	0	1	1	1

net.sf.freecol.common.model.ProductionTypeTest.testClothProduction()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testCoatProduction()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testConiferForest()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testCrossProduction()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testDesert()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testGrassland()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testGreatRiver()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testHammerProduction()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testHighSeas()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testHills()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testHorseProduction()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testLake()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testMarsh()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testMixedForest()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testMountains()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testMusketProduction()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testOcean()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testOtherBuildings()	1	1	2	2
net.sf.freecol.common.model.ProductionTypeTest.testPlains()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testPrairie()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testProduction(Maps)	5	1	4	4
net.sf.freecol.common.model.ProductionTypeTest.testRainForest()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testRumProduction()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testSavannah()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testScrubForest()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testSwamp()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testToolsProduction()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testTropicalForest()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testTundra()	0	1	1	1
net.sf.freecol.common.model.ProductionTypeTest.testWetlandForest()	0	1	1	1
net.sf.freecol.common.model.RandomRange.RandomRange(FreeColXM)	0	1	1	1
net.sf.freecol.common.model.RandomRange.RandomRange(int, int, int)	2	3	1	3
net.sf.freecol.common.model.RandomRange.getAmount(String, RandomRange)	6	3	5	5
net.sf.freecol.common.model.RandomRange.getFactor()	0	1	1	1
net.sf.freecol.common.model.RandomRange.getMaximum()	0	1	1	1
net.sf.freecol.common.model.RandomRange.getMinimum()	0	1	1	1
net.sf.freecol.common.model.RandomRange.getProbability()	0	1	1	1
net.sf.freecol.common.model.RandomRange.readAttributes(FreeColXM)	0	1	1	1

net.sf.freecol.common.model.RandomRange.writeAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.RandomRangeTest.testRandomRange()	5	1	2	8
net.sf.freecol.common.model.Region.Region(Game)	0	1	1	1
net.sf.freecol.common.model.Region.Region(Game, String)	0	1	1	1
net.sf.freecol.common.model.Region.RegionType.RegionType(boolean)	0	1	1	1
net.sf.freecol.common.model.Region.RegionType.getClaimable()	0	1	1	1
net.sf.freecol.common.model.Region.RegionType.getKey()	0	1	1	1
net.sf.freecol.common.model.Region.RegionType.getNameKey()	0	1	1	1
net.sf.freecol.common.model.Region.RegionType.getUnknownKey()	0	1	1	1
net.sf.freecol.common.model.Region.addChild(Region)	1	1	1	2
net.sf.freecol.common.model.Region.checkDiscover(Unit)	4	4	3	4
net.sf.freecol.common.model.Region.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.Region.discover(Player, Unit, Turn)	3	2	5	5
net.sf.freecol.common.model.Region.fixRegionKey(String)	5	5	4	5
net.sf.freecol.common.model.Region.getChildren()	1	1	2	2
net.sf.freecol.common.model.Region.getClaimable()	0	1	1	1
net.sf.freecol.common.model.Region.getDiscoverable()	0	1	1	1
net.sf.freecol.common.model.Region.getDiscoverableRegion()	3	1	3	3
net.sf.freecol.common.model.Region.getDiscoveredBy()	0	1	1	1
net.sf.freecol.common.model.Region.getDiscoveredIn()	0	1	1	1
net.sf.freecol.common.model.Region.getDiscoverer()	0	1	1	1
net.sf.freecol.common.model.Region.getKey()	0	1	1	1
net.sf.freecol.common.model.Region.getLabel()	3	1	3	3
net.sf.freecol.common.model.Region.getName()	0	1	1	1
net.sf.freecol.common.model.Region.getParent()	0	1	1	1
net.sf.freecol.common.model.Region.getScoreValue()	0	1	1	1
net.sf.freecol.common.model.Region.getType()	0	1	1	1
net.sf.freecol.common.model.Region.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Region.hasName()	1	1	1	2
net.sf.freecol.common.model.Region.isLeaf()	1	1	2	2
net.sf.freecol.common.model.Region.isPacific()	2	1	3	3
net.sf.freecol.common.model.Region.readAttributes(FreeColXMLReader)	3	1	2	3
net.sf.freecol.common.model.Region.readChild(FreeColXMLReader)	2	1	2	2
net.sf.freecol.common.model.Region.readChildren(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.Region.setChildren(List<Region>)	0	1	1	1
net.sf.freecol.common.model.Region.setClaimable(boolean)	0	1	1	1
net.sf.freecol.common.model.Region.setDiscoverable(boolean)	0	1	1	1
net.sf.freecol.common.model.Region.setDiscoveredBy(Player)	0	1	1	1

net.sf.freecol.common.model.Region.setDiscoveredIn(Turn)	0	1	1	1
net.sf.freecol.common.model.Region.setName(String)	0	1	1	1
net.sf.freecol.common.model.Region.setParent(Region)	0	1	1	1
net.sf.freecol.common.model.Region.setScoreValue(int)	0	1	1	1
net.sf.freecol.common.model.Region.toString()	5	1	2	4
net.sf.freecol.common.model.Region.writeAttributes(FreeColXMLWriter)	6	1	7	7
net.sf.freecol.common.model.Region.writeChildren(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.common.model.Resource.Resource(Game, String)	0	1	1	1
net.sf.freecol.common.model.Resource.Resource(Game, Tile, Resource)	0	1	1	1
net.sf.freecol.common.model.Resource.Resource(Game, Tile, Resource)	1	2	1	2
net.sf.freecol.common.model.Resource.applyBonus(GoodsType, UnitType)	2	1	1	3
net.sf.freecol.common.model.Resource.canProduce(GoodsType, UnitType)	1	2	1	2
net.sf.freecol.common.model.Resource.checkIntegrity(boolean, LogBuffer)	1	1	2	2
net.sf.freecol.common.model.Resource.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.Resource.getBestGoodsType()	0	1	1	1
net.sf.freecol.common.model.Resource.getLayer()	0	1	1	1
net.sf.freecol.common.model.Resource.getNameKey()	0	1	1	1
net.sf.freecol.common.model.Resource.getProductionModifiers(GoodsType)	1	1	2	2
net.sf.freecol.common.model.Resource.getQuantity()	0	1	1	1
net.sf.freecol.common.model.Resource.getType()	0	1	1	1
net.sf.freecol.common.model.Resource.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Resource.getZIndex()	0	1	1	1
net.sf.freecol.common.model.Resource.isComplete()	0	1	1	1
net.sf.freecol.common.model.Resource.isNatural()	0	1	1	1
net.sf.freecol.common.model.Resource.isTileTypeAllowed(TileType)	0	1	1	1
net.sf.freecol.common.model.Resource.isUnlimited()	0	1	1	1
net.sf.freecol.common.model.Resource.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.Resource.setQuantity(int)	0	1	1	1
net.sf.freecol.common.model.Resource.toString()	2	1	3	3
net.sf.freecol.common.model.Resource.useQuantity(GoodsType, UnitType)	0	1	1	1
net.sf.freecol.common.model.Resource.useQuantity(int)	3	1	3	3
net.sf.freecol.common.model.Resource.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.ResourceType.ResourceType(String, Spec)	0	1	1	1
net.sf.freecol.common.model.ResourceType.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.ResourceType.getBestGoodsType()	1	1	2	2
net.sf.freecol.common.model.ResourceType.getMaxValue()	0	1	1	1
net.sf.freecol.common.model.ResourceType.getMinValue()	0	1	1	1
net.sf.freecol.common.model.ResourceType.getXMLTagName()	0	1	1	1

net.sf.freecol.common.model.ResourceType.readAttributes(FreeColXM	0	1	1	1
net.sf.freecol.common.model.ResourceType.writeAttributes(FreeColXM	1	1	2	2
net.sf.freecol.common.model.Role.Role(String, Specification)	0	1	1	1
net.sf.freecol.common.model.Role.RoleChange.RoleChange(String, Str	0	1	1	1
net.sf.freecol.common.model.Role.RoleChange.getCapture(Specificati	0	1	1	1
net.sf.freecol.common.model.Role.RoleChange.getFrom(Specification)	0	1	1	1
net.sf.freecol.common.model.Role.addRoleChange(String, String)	1	1	1	2
net.sf.freecol.common.model.Role.canBeBuiltInColony(Colony, List<Bu	0	1	1	1
net.sf.freecol.common.model.Role.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.Role.getAvailableRoles(Player, UnitType,	0	1	1	1
net.sf.freecol.common.model.Role.getDefence()	0	1	1	1
net.sf.freecol.common.model.Role.getDowngrade()	0	1	1	1
net.sf.freecol.common.model.Role.getExpertUnit()	0	1	1	1
net.sf.freecol.common.model.Role.getGoodsDifference(Role, int, Role,	10	1	7	7
net.sf.freecol.common.model.Role.getMaximumCount()	0	1	1	1
net.sf.freecol.common.model.Role.getOffence()	0	1	1	1
net.sf.freecol.common.model.Role.getRequiredGoods(int)	0	1	1	1
net.sf.freecol.common.model.Role.getRequiredGoodsList(int)	4	1	4	4
net.sf.freecol.common.model.Role.getRequiredGoodsPrice(Market)	0	1	1	1
net.sf.freecol.common.model.Role.getRoleChanges()	1	1	1	2
net.sf.freecol.common.model.Role.getRoleIdSuffix(String)	0	1	1	1
net.sf.freecol.common.model.Role.getRoleIdIndex()	3	1	2	3
net.sf.freecol.common.model.Role.getRoleSuffix()	0	1	1	1
net.sf.freecol.common.model.Role.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Role.isCompatibleWith(Role)	0	1	1	1
net.sf.freecol.common.model.Role.isDefaultRole()	0	1	1	1
net.sf.freecol.common.model.Role.isDefaultRoleId(String)	0	1	1	1
net.sf.freecol.common.model.Role.isDefensive()	0	1	1	1
net.sf.freecol.common.model.Role.isOffensive()	0	1	1	1
net.sf.freecol.common.model.Role.readAttributes(FreeColXMLReader)	4	1	3	3
net.sf.freecol.common.model.Role.readChild(FreeColXMLReader)	2	1	2	2
net.sf.freecol.common.model.Role.readChildren(FreeColXMLReader)	1	1	1	2
net.sf.freecol.common.model.Role.rolesCompatible(Role, Role)	4	3	5	5
net.sf.freecol.common.model.Role.setDowngrade(Role)	0	1	1	1
net.sf.freecol.common.model.Role.setExpertUnit(UnitType)	0	1	1	1
net.sf.freecol.common.model.Role.setMaximumCount(int)	0	1	1	1
net.sf.freecol.common.model.Role.setRoleChanges(List<RoleChange>	2	1	2	2
net.sf.freecol.common.model.Role.toFullString()	0	1	1	1

net.sf.freecol.common.model.Role.writeAttributes(FreeColXMLWriter)	3	1	4	4
net.sf.freecol.common.model.Role.writeChildren(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.common.model.RoleTest.testCompatibleRoles()	0	1	1	1
net.sf.freecol.common.model.RoleTest.testGetRoleWithAbility()	0	1	1	1
net.sf.freecol.common.model.RoleTest.testGoodsDifference()	0	1	1	1
net.sf.freecol.common.model.RoleTest.testMilitaryRoles()	0	1	1	1
net.sf.freecol.common.model.RoleTest.testRoleComparator()	0	1	1	1
net.sf.freecol.common.model.SchoolTest.addSchoolToColony(Game, C	1	1	1	4
net.sf.freecol.common.model.SchoolTest.getUnitList(Colony, UnitType)	0	1	1	1
net.sf.freecol.common.model.SchoolTest.testChangeTeachers()	0	1	1	1
net.sf.freecol.common.model.SchoolTest.testEducationOption()	0	1	1	1
net.sf.freecol.common.model.SchoolTest.testUpgrades()	0	1	1	1
net.sf.freecol.common.model.Scope.Scope()	0	1	1	1
net.sf.freecol.common.model.Scope.Scope(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.Scope.appliesTo(FreeColObject)	17	9	6	11
net.sf.freecol.common.model.Scope.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.Scope.equals(Object)	32	18	6	18
net.sf.freecol.common.model.Scope.getAbilityId()	0	1	1	1
net.sf.freecol.common.model.Scope.getAbilityValue()	0	1	1	1
net.sf.freecol.common.model.Scope.getFeatureString()	4	1	2	3
net.sf.freecol.common.model.Scope.getKey()	6	1	4	4
net.sf.freecol.common.model.Scope.getMatchNegated()	0	1	1	1
net.sf.freecol.common.model.Scope.getMatchesNull()	0	1	1	1
net.sf.freecol.common.model.Scope.getMethodName()	0	1	1	1
net.sf.freecol.common.model.Scope.getMethodValue()	0	1	1	1
net.sf.freecol.common.model.Scope.getType()	0	1	1	1
net.sf.freecol.common.model.Scope.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Scope.hashCode()	7	1	5	8
net.sf.freecol.common.model.Scope.readAttributes(FreeColXMLReade	8	1	5	5
net.sf.freecol.common.model.Scope.setAbilityId(String)	0	1	1	1
net.sf.freecol.common.model.Scope.setAbilityValue(boolean)	0	1	1	1
net.sf.freecol.common.model.Scope.setMatchNegated(boolean)	0	1	1	1
net.sf.freecol.common.model.Scope.setMatchesNull(boolean)	0	1	1	1
net.sf.freecol.common.model.Scope.setMethodName(String)	0	1	1	1
net.sf.freecol.common.model.Scope.setMethodValue(String)	0	1	1	1
net.sf.freecol.common.model.Scope.setType(String)	0	1	1	1
net.sf.freecol.common.model.Scope.toString()	4	1	5	5
net.sf.freecol.common.model.Scope.writeAttributes(FreeColXMLWriter	5	1	5	5

net.sf.freecol.common.model.ScopeContainer.ScopeContainer()	0	1	1	1
net.sf.freecol.common.model.ScopeContainer.add(Scope)	2	2	1	3
net.sf.freecol.common.model.ScopeContainer.addAll(Collection<Scope	3	2	2	4
net.sf.freecol.common.model.ScopeContainer.addAll(ScopeContainer)	1	1	2	2
net.sf.freecol.common.model.ScopeContainer.addScope(ScopeContair	1	1	1	2
net.sf.freecol.common.model.ScopeContainer.appliesTo(FreeColObject	1	1	2	2
net.sf.freecol.common.model.ScopeContainer.clear()	1	1	2	2
net.sf.freecol.common.model.ScopeContainer.clearScopes(ScopeCont	1	1	2	2
net.sf.freecol.common.model.ScopeContainer.equalScopes(ScopeCon	3	1	3	3
net.sf.freecol.common.model.ScopeContainer.equals(Object)	14	8	3	8
net.sf.freecol.common.model.ScopeContainer.get()	1	1	2	2
net.sf.freecol.common.model.ScopeContainer.getList()	1	1	1	2
net.sf.freecol.common.model.ScopeContainer.getScopeList(ScopeCon	1	1	2	2
net.sf.freecol.common.model.ScopeContainer.getScopes(ScopeContai	1	1	2	2
net.sf.freecol.common.model.ScopeContainer.hashCode()	1	1	2	2
net.sf.freecol.common.model.ScopeContainer.isEmpty()	1	1	2	2
net.sf.freecol.common.model.ScopeContainer.isScopeContainerEmpty	1	1	2	2
net.sf.freecol.common.model.ScopeContainer.remove(Scope)	1	1	2	2
net.sf.freecol.common.model.ScopeContainer.removeScope(ScopeCor	1	1	2	2
net.sf.freecol.common.model.ScopeContainer.scopeContainerAppliesT	1	1	2	2
net.sf.freecol.common.model.ScopeContainer.scopeContainerToXML(S	1	1	2	2
net.sf.freecol.common.model.ScopeContainer.set(List<Scope>)	3	1	2	3
net.sf.freecol.common.model.ScopeContainer.setScopes(ScopeContai	5	3	3	4
net.sf.freecol.common.model.ScopeContainer.sort(Comparator<Scope	1	1	2	2
net.sf.freecol.common.model.ScopeContainer.toXML(FreeColXMLWrite	2	2	2	3
net.sf.freecol.common.model.ScopeTest.testAbilityScope()	0	1	1	1
net.sf.freecol.common.model.ScopeTest.testCombinedScope()	0	1	1	1
net.sf.freecol.common.model.ScopeTest.testEmptyScope()	0	1	1	1
net.sf.freecol.common.model.ScopeTest.testEquality()	0	1	1	1
net.sf.freecol.common.model.ScopeTest.testGameObjects()	0	1	1	1
net.sf.freecol.common.model.ScopeTest.testMatchesNull()	0	1	1	1
net.sf.freecol.common.model.ScopeTest.testMethodScope()	0	1	1	1
net.sf.freecol.common.model.ScopeTest.testTypeScope()	0	1	1	1
net.sf.freecol.common.model.SerializationTest.buildSource(FreeColObj	0	1	1	1
net.sf.freecol.common.model.SerializationTest.buildValidator(String)	0	1	1	1
net.sf.freecol.common.model.SerializationTest.logParseFailure(SAXPar	0	1	1	1
net.sf.freecol.common.model.SerializationTest.testDifficulty()	2	1	3	3
net.sf.freecol.common.model.SerializationTest.testGeneratedLists()	1	1	2	2

net.sf.freecol.common.model.SerializationTest.testSpecification()	2	1	3	3
net.sf.freecol.common.model.SerializationTest.testStandardMaps()	1	1	2	2
net.sf.freecol.common.model.SerializationTest.testStringTemplate()	1	1	2	2
net.sf.freecol.common.model.SerializationTest.testValidation()	3	1	3	3
net.sf.freecol.common.model.SerializationTest.validateMap(String)	1	1	2	2
net.sf.freecol.common.model.Settlement.Settlement(Game, Player, String)	0	1	1	1
net.sf.freecol.common.model.Settlement.Settlement(Game, String)	0	1	1	1
net.sf.freecol.common.model.Settlement.addTile(Tile)	0	1	1	1
net.sf.freecol.common.model.Settlement.canBombardEnemyShip()	1	1	2	2
net.sf.freecol.common.model.Settlement.canImproveUnitMilitaryRole(Unit)	1	1	2	2
net.sf.freecol.common.model.Settlement.canProvideGoods(List<AbstractGoods>)	2	1	1	2
net.sf.freecol.common.model.Settlement.changeOwner(Player)	2	2	2	3
net.sf.freecol.common.model.Settlement.changeType(SettlementType)	2	1	3	3
net.sf.freecol.common.model.Settlement.checkIntegrity(boolean, LogBuffer)	1	1	2	2
net.sf.freecol.common.model.Settlement.copyIn(T)	3	2	3	4
net.sf.freecol.common.model.Settlement.disposeResources()	1	1	2	2
net.sf.freecol.common.model.Settlement.equipForRole(Unit, Role, int)	3	2	2	4
net.sf.freecol.common.model.Settlement.exciseSettlement()	3	1	4	4
net.sf.freecol.common.model.Settlement.getAllUnitsList()	1	2	2	2
net.sf.freecol.common.model.Settlement.getConsumptionOf(GoodsType)	0	1	1	1
net.sf.freecol.common.model.Settlement.getConsumptionOf(List<GoodsType>)	1	1	2	2
net.sf.freecol.common.model.Settlement.getFeatureContainer()	0	1	1	1
net.sf.freecol.common.model.Settlement.getFoodConsumption()	0	1	1	1
net.sf.freecol.common.model.Settlement.getHighSeasCount()	1	1	2	2
net.sf.freecol.common.model.Settlement.getImmigration()	0	1	1	1
net.sf.freecol.common.model.Settlement.getLiberty()	0	1	1	1
net.sf.freecol.common.model.Settlement.getLineOfSight()	0	1	1	1
net.sf.freecol.common.model.Settlement.getLinkTarget(Player)	1	1	2	2
net.sf.freecol.common.model.Settlement.getLocationImageKey()	0	1	1	1
net.sf.freecol.common.model.Settlement.getLocationLabel()	0	1	1	1
net.sf.freecol.common.model.Settlement.getName()	0	1	1	1
net.sf.freecol.common.model.Settlement.getNoAddReason(Locatable)	4	4	2	4
net.sf.freecol.common.model.Settlement.getOwnedTiles()	0	1	1	1
net.sf.freecol.common.model.Settlement.getOwner()	0	1	1	1
net.sf.freecol.common.model.Settlement.getPlunder(Unit, Random)	1	1	2	2
net.sf.freecol.common.model.Settlement.getRadius()	0	1	1	1
net.sf.freecol.common.model.Settlement.getRank()	0	1	1	1
net.sf.freecol.common.model.Settlement.getSettlement()	0	1	1	1

net.sf.freecol.common.model.Settlement.getTile()	0	1	1	1
net.sf.freecol.common.model.Settlement.getType()	0	1	1	1
net.sf.freecol.common.model.Settlement.getVisibleTileSet()	1	1	2	2
net.sf.freecol.common.model.Settlement.getWarehouseCapacity()	0	1	1	1
net.sf.freecol.common.model.Settlement.isCapital()	0	1	1	1
net.sf.freecol.common.model.Settlement.isConnectedPort()	1	1	2	2
net.sf.freecol.common.model.Settlement.isLandLocked()	0	1	1	1
net.sf.freecol.common.model.Settlement.placeSettlement(boolean)	4	1	4	4
net.sf.freecol.common.model.Settlement.priceGoods(List<AbstractGood>)	1	2	1	2
net.sf.freecol.common.model.Settlement.readAttributes(FreeColXMLReader)	1	1	2	2
net.sf.freecol.common.model.Settlement.readChild(FreeColXMLReader)	7	1	5	5
net.sf.freecol.common.model.Settlement.readChildren(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.Settlement.removeTile(Tile)	0	1	1	1
net.sf.freecol.common.model.Settlement.setCapital(boolean)	1	1	2	2
net.sf.freecol.common.model.Settlement.setName(String)	0	1	1	1
net.sf.freecol.common.model.Settlement.setOwnedTiles(Collection<Tile>)	0	1	1	1
net.sf.freecol.common.model.Settlement.setOwner(Player)	0	1	1	1
net.sf.freecol.common.model.Settlement.setType(SettlementType)	0	1	1	1
net.sf.freecol.common.model.Settlement.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.Settlement.writeChildren(FreeColXMLWriter)	15	4	7	8
net.sf.freecol.common.model.SettlementTest.testCanImproveUnitMilitary()	0	1	1	1
net.sf.freecol.common.model.SettlementTest.testColonyClaimsWater()	1	1	2	2
net.sf.freecol.common.model.SettlementTest.testColonyRadius()	0	1	1	1
net.sf.freecol.common.model.SettlementTest.testLineOfSight()	0	1	1	1
net.sf.freecol.common.model.SettlementTest.testSettlementDoesNotClaimWater()	1	1	2	2
net.sf.freecol.common.model.SettlementTest.testSettlementRadius()	0	1	1	1
net.sf.freecol.common.model.SettlementType.SettlementType(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.SettlementType.SettlementType(String, SettlementType)	0	1	1	1
net.sf.freecol.common.model.SettlementType.addPlunderType(PlunderType)	1	1	1	2
net.sf.freecol.common.model.SettlementType.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.SettlementType.getClaimableRadius()	0	1	1	1
net.sf.freecol.common.model.SettlementType.getConvertThreshold()	0	1	1	1
net.sf.freecol.common.model.SettlementType.getExtraClaimableRadius()	0	1	1	1
net.sf.freecol.common.model.SettlementType.getGifts()	0	1	1	1
net.sf.freecol.common.model.SettlementType.getMaximumGrowth()	0	1	1	1
net.sf.freecol.common.model.SettlementType.getMaximumSize()	0	1	1	1
net.sf.freecol.common.model.SettlementType.getMinimumGrowth()	0	1	1	1
net.sf.freecol.common.model.SettlementType.getMinimumSize()	0	1	1	1

net.sf.freecol.common.model.SettlementType.getPlunderRange(Unit)	2	2	2	3
net.sf.freecol.common.model.SettlementType.getPlunderTypes()	1	1	2	2
net.sf.freecol.common.model.SettlementType.getTradeBonus()	0	1	1	1
net.sf.freecol.common.model.SettlementType.getVisibleRadius()	0	1	1	1
net.sf.freecol.common.model.SettlementType.getWanderingRadius()	0	1	1	1
net.sf.freecol.common.model.SettlementType.getWarehouseCapacity()	0	1	1	1
net.sf.freecol.common.model.SettlementType.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.SettlementType.isCapital()	0	1	1	1
net.sf.freecol.common.model.SettlementType.readAttributes(FreeColXMLRe	20	1	11	11
net.sf.freecol.common.model.SettlementType.readChild(FreeColXMLRe	3	1	3	3
net.sf.freecol.common.model.SettlementType.readChildren(FreeColXML	1	1	1	2
net.sf.freecol.common.model.SettlementType.setPlunderTypes(List<Plu	2	1	2	2
net.sf.freecol.common.model.SettlementType.writeAttributes(FreeColX	0	1	1	1
net.sf.freecol.common.model.SettlementType.writeChildren(FreeColXM	4	1	4	4
net.sf.freecol.common.model.SimpleCombatModel.SimpleCombatMod	0	1	1	1
net.sf.freecol.common.model.SimpleCombatModel.addLandDefensive	26	1	14	14
net.sf.freecol.common.model.SimpleCombatModel.addLandOffensive	30	4	16	18
net.sf.freecol.common.model.SimpleCombatModel.addNavalDefensive	1	1	2	2
net.sf.freecol.common.model.SimpleCombatModel.addNavalOffensive	1	1	2	2
net.sf.freecol.common.model.SimpleCombatModel.addPopularSupport	5	1	3	4
net.sf.freecol.common.model.SimpleCombatModel.calculateCombatOc	0	1	1	1
net.sf.freecol.common.model.SimpleCombatModel.calculateCombatOc	11	3	8	10
net.sf.freecol.common.model.SimpleCombatModel.generateAttackRes	20	4	11	12
net.sf.freecol.common.model.SimpleCombatModel.getDefencePower(F	0	1	1	1
net.sf.freecol.common.model.SimpleCombatModel.getDefencePower(F	5	2	6	6
net.sf.freecol.common.model.SimpleCombatModel.getDefensiveModifi	8	3	7	7
net.sf.freecol.common.model.SimpleCombatModel.getOffencePower(F	0	1	1	1
net.sf.freecol.common.model.SimpleCombatModel.getOffencePower(F	13	4	9	10
net.sf.freecol.common.model.SimpleCombatModel.getOffensiveModifi	11	4	8	9
net.sf.freecol.common.model.SimpleCombatModel.hasStrongDefence	1	1	2	2
net.sf.freecol.common.model.SimpleCombatModel.isAmbush(FreeColC	1	1	3	3
net.sf.freecol.common.model.SimpleCombatModel.logModifiers(LogBu	0	1	1	1
net.sf.freecol.common.model.SimpleCombatModel.resolveAttack(Unit,	114	1	53	56
net.sf.freecol.common.model.SoLTest.testSoL()	1	1	2	2
net.sf.freecol.common.model.Specification.AbilityReader.readChildren()	1	1	2	2
net.sf.freecol.common.model.Specification.ModifierReader.readChildre	1	1	2	2
net.sf.freecol.common.model.Specification.OptionReader.readChild(Fre	4	1	3	3
net.sf.freecol.common.model.Specification.OptionReader.readChildren	1	1	2	2

net.sf.freecol.common.model.Specification.Source.Source(String)	0	1	1	1
net.sf.freecol.common.model.Specification.Source.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Specification.Source.toString()	0	1	1	1
net.sf.freecol.common.model.Specification.Source.toXML(FreeColXMLF	0	1	1	1
net.sf.freecol.common.model.Specification.Specification()	1	1	2	2
net.sf.freecol.common.model.Specification.Specification(FreeColXMLF	0	1	1	1
net.sf.freecol.common.model.Specification.Specification(InputStream)	0	1	1	1
net.sf.freecol.common.model.Specification.TypeReader.TypeReader(Cl	0	1	1	1
net.sf.freecol.common.model.Specification.TypeReader.readChildren(F	21	1	10	10
net.sf.freecol.common.model.Specification.addAbility(Ability)	0	1	1	1
net.sf.freecol.common.model.Specification.addAbility(String)	1	1	2	2
net.sf.freecol.common.model.Specification.addAbstractOption(Abstrac	0	1	1	1
net.sf.freecol.common.model.Specification.addModifier(Modifier)	1	1	2	2
net.sf.freecol.common.model.Specification.addOptionGroup(OptionGro	8	1	4	4
net.sf.freecol.common.model.Specification.addTestFather(FoundingFat	0	1	1	1
net.sf.freecol.common.model.Specification.addType(String, FreeColSpe	0	1	1	1
net.sf.freecol.common.model.Specification.applyDifficultyLevel(Option	1	2	2	2
net.sf.freecol.common.model.Specification.applyDifficultyLevel(String)	0	1	1	1
net.sf.freecol.common.model.Specification.applyFixes()	0	1	1	1
net.sf.freecol.common.model.Specification.checkDifficultyIntegerOptic	34	11	10	15
net.sf.freecol.common.model.Specification.checkDifficultyOptionGroup	26	7	10	12
net.sf.freecol.common.model.Specification.checkDifficultyPercentageC	34	11	10	15
net.sf.freecol.common.model.Specification.checkDifficultyUnitListOptic	37	11	10	16
net.sf.freecol.common.model.Specification.checkOp(String, String, R, C	2	2	2	3
net.sf.freecol.common.model.Specification.clean(String)	72	3	33	38
net.sf.freecol.common.model.Specification.clearEuropeanNationalAdva	1	1	2	2
net.sf.freecol.common.model.Specification.compareVersion(String)	7	4	2	6
net.sf.freecol.common.model.Specification.disableEditing()	3	1	3	3
net.sf.freecol.common.model.Specification.dropOptions(AbstractOptio	7	1	4	4
net.sf.freecol.common.model.Specification.findType(String, Class<T>)	2	3	1	3
net.sf.freecol.common.model.Specification.fixDifficultyOptions()	22	1	12	12
net.sf.freecol.common.model.Specification.fixGameOptions()	0	1	1	1
net.sf.freecol.common.model.Specification.fixMapGeneratorOptions()	0	1	1	1
net.sf.freecol.common.model.Specification.fixOrphanOptions()	6	1	6	6
net.sf.freecol.common.model.Specification.fixRoles()	3	3	2	4
net.sf.freecol.common.model.Specification.fixSpec()	88	3	48	54
net.sf.freecol.common.model.Specification.fixUnitChanges()	3	2	3	4
net.sf.freecol.common.model.Specification.generateDynamicOptions()	8	1	5	6

net.sf.freecol.common.model.Specification.getAbilities(String)	1	1	2	2
net.sf.freecol.common.model.Specification.getAge(Turn)	6	1	1	4
net.sf.freecol.common.model.Specification.getBuildableType(String)	0	1	1	1
net.sf.freecol.common.model.Specification.getBuildableUnitTypes()	0	1	1	1
net.sf.freecol.common.model.Specification.getBuildingType(String)	0	1	1	1
net.sf.freecol.common.model.Specification.getBuildingTypeList()	0	1	1	1
net.sf.freecol.common.model.Specification.getDefaultNationType()	0	1	1	1
net.sf.freecol.common.model.Specification.getDefaultRole()	0	1	1	1
net.sf.freecol.common.model.Specification.getDefaultUnitType()	0	1	1	1
net.sf.freecol.common.model.Specification.getDefaultUnitType(NationType)	10	1	8	8
net.sf.freecol.common.model.Specification.getDefaultUnitType(Player)	1	1	2	2
net.sf.freecol.common.model.Specification.getDifficultyLevel()	0	1	1	1
net.sf.freecol.common.model.Specification.getDifficultyLevels()	1	1	2	2
net.sf.freecol.common.model.Specification.getDifficultyOptionGroup()	0	1	1	1
net.sf.freecol.common.model.Specification.getDifficultyOptionGroup(String)	0	1	1	1
net.sf.freecol.common.model.Specification.getDisaster(String)	0	1	1	1
net.sf.freecol.common.model.Specification.getDisasters()	0	1	1	1
net.sf.freecol.common.model.Specification.getEuropeanNationTypes()	0	1	1	1
net.sf.freecol.common.model.Specification.getEuropeanNations()	0	1	1	1
net.sf.freecol.common.model.Specification.getEvent(String)	0	1	1	1
net.sf.freecol.common.model.Specification.getEvents()	0	1	1	1
net.sf.freecol.common.model.Specification.getExpertForProducing(GoodsType)	0	1	1	1
net.sf.freecol.common.model.Specification.getFarmedGoodsTypeList()	0	1	1	1
net.sf.freecol.common.model.Specification.getFastestLandUnitType()	0	1	1	1
net.sf.freecol.common.model.Specification.getFastestNavalUnitType()	0	1	1	1
net.sf.freecol.common.model.Specification.getFoodGoodsTypeList()	0	1	1	1
net.sf.freecol.common.model.Specification.getFoundingFather(String)	0	1	1	1
net.sf.freecol.common.model.Specification.getFoundingFathers()	0	1	1	1
net.sf.freecol.common.model.Specification.getGameOptions()	0	1	1	1
net.sf.freecol.common.model.Specification.getGoodsType(String)	0	1	1	1
net.sf.freecol.common.model.Specification.getGoodsTypeList()	0	1	1	1
net.sf.freecol.common.model.Specification.getHillsTileTypeList()	0	1	1	1
net.sf.freecol.common.model.Specification.getId()	0	1	1	1
net.sf.freecol.common.model.Specification.getImmigrationGoodsTypeList()	0	1	1	1
net.sf.freecol.common.model.Specification.getIndianNationTypes()	0	1	1	1
net.sf.freecol.common.model.Specification.getIndianNations()	0	1	1	1
net.sf.freecol.common.model.Specification.getInitialPrice(GoodsType)	2	1	3	3
net.sf.freecol.common.model.Specification.getLibertyGoodsTypeList()	0	1	1	1

net.sf.freecol.common.model.Specification.getMapGeneratorOptions()	0	1	1	1
net.sf.freecol.common.model.Specification.getMilitaryRoles()	0	1	1	1
net.sf.freecol.common.model.Specification.getMilitaryRolesList()	1	1	2	2
net.sf.freecol.common.model.Specification.getMissionaryRole()	0	1	1	1
net.sf.freecol.common.model.Specification.getModifiers(String)	1	1	2	2
net.sf.freecol.common.model.Specification.getMountainsTileTypeList()	0	1	1	1
net.sf.freecol.common.model.Specification.getNation(String)	0	1	1	1
net.sf.freecol.common.model.Specification.getNationType(String)	0	1	1	1
net.sf.freecol.common.model.Specification.getNationTypes()	0	1	1	1
net.sf.freecol.common.model.Specification.getNations()	0	1	1	1
net.sf.freecol.common.model.Specification.getNeededTurnsOfTraining()	1	2	1	2
net.sf.freecol.common.model.Specification.getNewWorldGoodsTypeList()	0	1	1	1
net.sf.freecol.common.model.Specification.getNewWorldLuxuryGoodsTypeList()	0	1	1	1
net.sf.freecol.common.model.Specification.getOption(String, Class<T>)	5	3	4	4
net.sf.freecol.common.model.Specification.getOptionGroup(String)	3	3	3	3
net.sf.freecol.common.model.Specification.getPioneerRole()	0	1	1	1
net.sf.freecol.common.model.Specification.getPrimaryFoodType()	0	1	1	1
net.sf.freecol.common.model.Specification.getREFNationTypes()	0	1	1	1
net.sf.freecol.common.model.Specification.getREFNations()	0	1	1	1
net.sf.freecol.common.model.Specification.getREFRoles(boolean)	0	1	1	1
net.sf.freecol.common.model.Specification.getREFRolesList(boolean)	1	1	2	2
net.sf.freecol.common.model.Specification.getREFUnitTypes(boolean)	0	1	1	1
net.sf.freecol.common.model.Specification.getRawBuildingGoodsTypeList()	0	1	1	1
net.sf.freecol.common.model.Specification.getRawMaterialsForStorableGoodsTypeList()	0	1	1	1
net.sf.freecol.common.model.Specification.getRawMaterialsForUnstorableGoodsTypeList()	0	1	1	1
net.sf.freecol.common.model.Specification.getResourceType(String)	0	1	1	1
net.sf.freecol.common.model.Specification.getResourceTypeList()	0	1	1	1
net.sf.freecol.common.model.Specification.getRole(String)	0	1	1	1
net.sf.freecol.common.model.Specification.getRoleWithAbility(String, List<String>)	0	1	1	1
net.sf.freecol.common.model.Specification.getRoles()	0	1	1	1
net.sf.freecol.common.model.Specification.getRolesList()	0	1	1	1
net.sf.freecol.common.model.Specification.getScoutRole()	0	1	1	1
net.sf.freecol.common.model.Specification.getStorableGoodsTypeList()	0	1	1	1
net.sf.freecol.common.model.Specification.getTileImprovementType(String)	0	1	1	1
net.sf.freecol.common.model.Specification.getTileImprovementTypeList()	0	1	1	1
net.sf.freecol.common.model.Specification.getTileType(String)	0	1	1	1
net.sf.freecol.common.model.Specification.getTileTypeList()	0	1	1	1
net.sf.freecol.common.model.Specification.getType(String)	0	1	1	1

net.sf.freecol.common.model.Specification.getType(String, Class<T>)	1	1	2	2
net.sf.freecol.common.model.Specification.getTypesProviding(String, b	1	1	2	2
net.sf.freecol.common.model.Specification.getTypesWithAbility(Class<	1	1	2	2
net.sf.freecol.common.model.Specification.getTypesWithoutAbility(Clas	1	1	2	2
net.sf.freecol.common.model.Specification.getUnitChange(String, Unit	0	1	1	1
net.sf.freecol.common.model.Specification.getUnitChange(String, Unit	1	1	2	2
net.sf.freecol.common.model.Specification.getUnitChangeType(String)	0	1	1	1
net.sf.freecol.common.model.Specification.getUnitChangeTypeList()	0	1	1	1
net.sf.freecol.common.model.Specification.getUnitChanges(String, Uni	1	1	2	2
net.sf.freecol.common.model.Specification.getUnitType(String)	0	1	1	1
net.sf.freecol.common.model.Specification.getUnitTypeList()	0	1	1	1
net.sf.freecol.common.model.Specification.getUnitTypesPurchasedInE	0	1	1	1
net.sf.freecol.common.model.Specification.getUnitTypesTrainedInEuro	0	1	1	1
net.sf.freecol.common.model.Specification.getUnitTypesWithAbility(Str	0	1	1	1
net.sf.freecol.common.model.Specification.getUnitTypesWithoutAbility	0	1	1	1
net.sf.freecol.common.model.Specification.getUnknownEnemyNation()	0	1	1	1
net.sf.freecol.common.model.Specification.getVersion()	0	1	1	1
net.sf.freecol.common.model.Specification.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Specification.hasAbility(String)	1	1	2	2
net.sf.freecol.common.model.Specification.hasOption(String, Class<T>	2	2	2	3
net.sf.freecol.common.model.Specification.load(InputStream)	0	1	1	1
net.sf.freecol.common.model.Specification.loadMods(List<FreeColMod	8	1	6	6
net.sf.freecol.common.model.Specification.mergeGameOptions(Option	1	2	1	2
net.sf.freecol.common.model.Specification.mergeGroup(OptionGroup)	7	2	4	5
net.sf.freecol.common.model.Specification.mergeMapGeneratorOption	1	2	1	2
net.sf.freecol.common.model.Specification.newType(String, Class<T>)	1	1	2	2
net.sf.freecol.common.model.Specification.prepare(Advantages, Option	2	1	3	3
net.sf.freecol.common.model.Specification.prepare(Advantages, String	1	1	2	2
net.sf.freecol.common.model.Specification.readFromXML(FreeColXML	14	4	8	10
net.sf.freecol.common.model.Specification.removeType(String)	0	1	1	1
net.sf.freecol.common.model.Specification.setDifficultyOptionGroup(O	1	1	2	2
net.sf.freecol.common.model.Specification.setGameOptions(OptionGro	0	1	1	1
net.sf.freecol.common.model.Specification.setMapGeneratorOptions(C	0	1	1	1
net.sf.freecol.common.model.Specification.toXML(FreeColXMLWriter)	5	1	5	5
net.sf.freecol.common.model.Specification.updateGameAndMapOption	0	1	1	1
net.sf.freecol.common.model.Specification.writeSection(FreeColXMLW	1	1	2	2
net.sf.freecol.common.model.SpecificationTest.testExtends()	2	1	3	3
net.sf.freecol.common.model.SpecificationTest.testExtendsDelete()	2	1	3	3

net.sf.freecol.common.model.SpecificationTest.testFoundingFathers()	0	1	1	1
net.sf.freecol.common.model.SpecificationTest.testGetDefaultUnitType()	14	1	3	7
net.sf.freecol.common.model.SpecificationTest.testGoodsTypes()	0	1	1	1
net.sf.freecol.common.model.SpecificationTest.testLoad()	1	1	2	2
net.sf.freecol.common.model.SpecificationTest.testLoadMods()	1	1	2	2
net.sf.freecol.common.model.SpecificationTest.testModifiers()	0	1	1	1
net.sf.freecol.common.model.SpecificationTest.testNationTypes()	0	1	1	1
net.sf.freecol.common.model.SpecificationTest.testNations()	0	1	1	1
net.sf.freecol.common.model.SpecificationTest.testRequiredAbilitiesForUnit()	2	1	2	2
net.sf.freecol.common.model.SpecificationTest.testUnitAbilities()	0	1	1	1
net.sf.freecol.common.model.Stance.badStance()	0	1	1	1
net.sf.freecol.common.model.Stance.badTransition(Stance)	0	1	1	1
net.sf.freecol.common.model.Stance.getKey()	0	1	1	1
net.sf.freecol.common.model.Stance.getNameKey()	0	1	1	1
net.sf.freecol.common.model.Stance.getOtherStanceChangeKey()	0	1	1	1
net.sf.freecol.common.model.Stance.getStanceChangeKey()	0	1	1	1
net.sf.freecol.common.model.Stance.getStanceFromTension(Tension)	7	5	1	8
net.sf.freecol.common.model.Stance.getTensionModifier(Stance)	9	17	5	26
net.sf.freecol.common.model.Stance.isIncitable()	1	2	1	2
net.sf.freecol.common.model.StanceTradeItem.StanceTradeItem(Game)	0	1	1	1
net.sf.freecol.common.model.StanceTradeItem.StanceTradeItem(Game)	0	1	1	1
net.sf.freecol.common.model.StanceTradeItem.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.StanceTradeItem.equals(Object)	2	2	3	3
net.sf.freecol.common.model.StanceTradeItem.evaluateFor(Player)	8	1	1	8
net.sf.freecol.common.model.StanceTradeItem.getLabel()	0	1	1	1
net.sf.freecol.common.model.StanceTradeItem.getStance()	0	1	1	1
net.sf.freecol.common.model.StanceTradeItem.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.StanceTradeItem.hashCode()	0	1	1	1
net.sf.freecol.common.model.StanceTradeItem.isUnique()	0	1	1	1
net.sf.freecol.common.model.StanceTradeItem.isValid()	0	1	1	1
net.sf.freecol.common.model.StanceTradeItem.readAttributes(FreeColXML)	0	1	1	1
net.sf.freecol.common.model.StanceTradeItem.setStance(Stance)	0	1	1	1
net.sf.freecol.common.model.StanceTradeItem.toString()	0	1	1	1
net.sf.freecol.common.model.StanceTradeItem.writeAttributes(FreeColXML)	0	1	1	1
net.sf.freecol.common.model.StringTemplate.StringTemplate()	0	1	1	1
net.sf.freecol.common.model.StringTemplate.StringTemplate(FreeColXML)	0	1	1	1
net.sf.freecol.common.model.StringTemplate.StringTemplate(String, String)	0	1	1	1
net.sf.freecol.common.model.StringTemplate.StringTemplate(String, String)	0	1	1	1

net.sf.freecol.common.model.StringTemplate.add(String)	1	2	1	2
net.sf.freecol.common.model.StringTemplate.add(String, String)	1	2	1	2
net.sf.freecol.common.model.StringTemplate.addAmount(String, Number)	0	1	1	1
net.sf.freecol.common.model.StringTemplate.addKey(String)	0	1	1	1
net.sf.freecol.common.model.StringTemplate.addName(String)	1	2	1	2
net.sf.freecol.common.model.StringTemplate.addName(String, FreeColXMLResource)	1	2	1	2
net.sf.freecol.common.model.StringTemplate.addName(String, String)	1	2	1	2
net.sf.freecol.common.model.StringTemplate.addNamed(Named)	0	1	1	1
net.sf.freecol.common.model.StringTemplate.addNamed(String, Named)	0	1	1	1
net.sf.freecol.common.model.StringTemplate.addPair(String, StringTemplate)	3	2	1	4
net.sf.freecol.common.model.StringTemplate.addReplacement(StringTemplate)	4	3	3	4
net.sf.freecol.common.model.StringTemplate.addStringTemplate(StringTemplate)	1	2	1	2
net.sf.freecol.common.model.StringTemplate.addStringTemplate(StringTemplate, StringTemplate)	1	2	1	2
net.sf.freecol.common.model.StringTemplate.addTagged(String, StringTemplate)	0	1	1	1
net.sf.freecol.common.model.StringTemplate.complete(String, StringTemplate)	0	1	1	1
net.sf.freecol.common.model.StringTemplate.copy(String, StringTemplate)	0	1	1	1
net.sf.freecol.common.model.StringTemplate.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.StringTemplate.entryList()	1	1	1	2
net.sf.freecol.common.model.StringTemplate.equals(Object)	23	10	5	11
net.sf.freecol.common.model.StringTemplate.getDefaultId()	0	1	1	1
net.sf.freecol.common.model.StringTemplate.getReplacement(String)	2	2	2	3
net.sf.freecol.common.model.StringTemplate.getTemplateType()	0	1	1	1
net.sf.freecol.common.model.StringTemplate.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.StringTemplate.hashCode()	3	1	3	3
net.sf.freecol.common.model.StringTemplate.isEmpty()	1	1	2	2
net.sf.freecol.common.model.StringTemplate.key(Named)	0	1	1	1
net.sf.freecol.common.model.StringTemplate.key(String)	0	1	1	1
net.sf.freecol.common.model.StringTemplate.label(String)	0	1	1	1
net.sf.freecol.common.model.StringTemplate.name(String)	0	1	1	1
net.sf.freecol.common.model.StringTemplate.readAttributes(FreeColXMLResource)	0	1	1	1
net.sf.freecol.common.model.StringTemplate.readChild(FreeColXMLResource)	15	1	7	7
net.sf.freecol.common.model.StringTemplate.readChildren(FreeColXMLResource)	1	1	2	2
net.sf.freecol.common.model.StringTemplate.setDefaultId(String)	0	1	1	1
net.sf.freecol.common.model.StringTemplate.setDefaultId(String, Class)	1	1	2	2
net.sf.freecol.common.model.StringTemplate.template(Named)	0	1	1	1
net.sf.freecol.common.model.StringTemplate.template(String)	0	1	1	1
net.sf.freecol.common.model.StringTemplate.toString()	12	1	6	8
net.sf.freecol.common.model.StringTemplate.writeAttributes(FreeColXMLResource)	1	1	2	2

net.sf.freecol.common.model.StringTemplate.writeChildren(FreeColXM	6	1	4	4
net.sf.freecol.common.model.Tension.Level.Level(int)	0	1	1	1
net.sf.freecol.common.model.Tension.Level.getKey()	0	1	1	1
net.sf.freecol.common.model.Tension.Level.getLimit()	0	1	1	1
net.sf.freecol.common.model.Tension.Tension()	0	1	1	1
net.sf.freecol.common.model.Tension.Tension(int)	0	1	1	1
net.sf.freecol.common.model.Tension.equals(Object)	2	3	1	3
net.sf.freecol.common.model.Tension.getKey()	0	1	1	1
net.sf.freecol.common.model.Tension.getLevel()	0	1	1	1
net.sf.freecol.common.model.Tension.getNameKey()	0	1	1	1
net.sf.freecol.common.model.Tension.getValue()	0	1	1	1
net.sf.freecol.common.model.Tension.hashCode()	0	1	1	1
net.sf.freecol.common.model.Tension.modify(int)	0	1	1	1
net.sf.freecol.common.model.Tension.setValue(int)	3	1	1	3
net.sf.freecol.common.model.Tension.toString()	0	1	1	1
net.sf.freecol.common.model.Tile.IndianSettlementInternals.setValues(3	1	3	3
net.sf.freecol.common.model.Tile.IndianSettlementInternals.update(Inc	0	1	1	1
net.sf.freecol.common.model.Tile.Tile(Game, String)	2	1	1	2
net.sf.freecol.common.model.Tile.Tile(Game, TileType, int, int)	2	1	1	2
net.sf.freecol.common.model.Tile.add(Locatable)	5	4	4	4
net.sf.freecol.common.model.Tile.addLostCityRumour(LostCityRumour	0	1	1	1
net.sf.freecol.common.model.Tile.addResource(Resource)	0	1	1	1
net.sf.freecol.common.model.Tile.addRiver(int, String)	2	2	2	3
net.sf.freecol.common.model.Tile.addRoad()	1	1	1	2
net.sf.freecol.common.model.Tile.addTileItem(TileItem)	2	2	2	3
net.sf.freecol.common.model.Tile.cacheUnseen()	0	1	1	1
net.sf.freecol.common.model.Tile.cacheUnseen(Player)	0	1	1	1
net.sf.freecol.common.model.Tile.cacheUnseen(Player, Tile)	5	2	4	5
net.sf.freecol.common.model.Tile.cacheUnseen(Tile)	0	1	1	1
net.sf.freecol.common.model.Tile.canAdd(Locatable)	3	3	3	3
net.sf.freecol.common.model.Tile.canProduce(GoodsType, UnitType)	3	1	4	4
net.sf.freecol.common.model.Tile.changeOwnership(Player, Settlement	0	1	1	1
net.sf.freecol.common.model.Tile.changeOwningSettlement(Settlement	2	1	3	3
net.sf.freecol.common.model.Tile.changeType(TileType)	2	1	2	3
net.sf.freecol.common.model.Tile.checkIntegrity(boolean, LogBuilder)	8	1	7	7
net.sf.freecol.common.model.Tile.contains(Locatable)	3	2	3	3
net.sf.freecol.common.model.Tile.copyIn(T)	5	2	4	5
net.sf.freecol.common.model.Tile.disposeResources()	2	1	3	3

net.sf.freecol.common.model.Tile.getAbilities(String, FreeColSpecObje	0	1	1	1
net.sf.freecol.common.model.Tile.getAdjacentColonies()	0	1	1	1
net.sf.freecol.common.model.Tile.getAvailableAdjacentCount()	0	1	1	1
net.sf.freecol.common.model.Tile.getBaseProduction(ProductionType,	3	2	3	5
net.sf.freecol.common.model.Tile.getBestDisembarkTile(Player)	0	1	1	1
net.sf.freecol.common.model.Tile.getBestFoodProduction()	0	1	1	1
net.sf.freecol.common.model.Tile.getBuildColonyWarnings(Unit)	45	12	19	26
net.sf.freecol.common.model.Tile.getCachedTile(Player)	3	1	3	3
net.sf.freecol.common.model.Tile.getCachedTiles()	0	1	1	1
net.sf.freecol.common.model.Tile.getColonyTileLocationLabel(Colony)	6	3	3	4
net.sf.freecol.common.model.Tile.getCompleteItems()	1	1	2	2
net.sf.freecol.common.model.Tile.getCompleteTileImprovements()	1	1	2	2
net.sf.freecol.common.model.Tile.getContiguity()	0	1	1	1
net.sf.freecol.common.model.Tile.getContiguityAdjacent(int)	0	1	1	1
net.sf.freecol.common.model.Tile.getDefenceBonusPercentage()	0	1	1	1
net.sf.freecol.common.model.Tile.getDefenceValue()	1	1	2	2
net.sf.freecol.common.model.Tile.getDefendingUnit(Unit)	15	1	9	11
net.sf.freecol.common.model.Tile.getDetailedLocationLabel()	14	3	8	8
net.sf.freecol.common.model.Tile.getDetailedLocationLabelFor(Player)	13	3	8	8
net.sf.freecol.common.model.Tile.getDirection(Tile)	0	1	1	1
net.sf.freecol.common.model.Tile.getDisasterChoices()	0	1	1	1
net.sf.freecol.common.model.Tile.getDiscoverableRegion()	1	1	2	2
net.sf.freecol.common.model.Tile.getDisplayObject()	0	1	1	1
net.sf.freecol.common.model.Tile.getDistanceTo(Tile)	0	1	1	1
net.sf.freecol.common.model.Tile.getEdgeDistance()	0	1	1	1
net.sf.freecol.common.model.Tile.getHighSeasCount()	0	1	1	1
net.sf.freecol.common.model.Tile.getLabel()	7	1	5	5
net.sf.freecol.common.model.Tile.getLearnableSkill(Player)	1	1	1	2
net.sf.freecol.common.model.Tile.getLinkTarget(Player)	0	1	1	1
net.sf.freecol.common.model.Tile.getLocationLabel()	1	1	2	2
net.sf.freecol.common.model.Tile.getLocationLabelFor(Player)	1	1	2	2
net.sf.freecol.common.model.Tile.getLostCityRumour()	1	1	2	2
net.sf.freecol.common.model.Tile.getMap()	0	1	1	1
net.sf.freecol.common.model.Tile.getMaximumPotential(GoodsType, U	1	1	2	2
net.sf.freecol.common.model.Tile.getMaximumPotential(GoodsType, U	9	1	8	8
net.sf.freecol.common.model.Tile.getMaximumPotentialFoodProductio	0	1	1	1
net.sf.freecol.common.model.Tile.getMoveToEurope()	0	1	1	1
net.sf.freecol.common.model.Tile.getNameKey()	10	3	5	5

net.sf.freecol.common.model.Tile.getNearLocationLabel(Direction, Stri	0	1	1	1
net.sf.freecol.common.model.Tile.getNearestSettlement(Player, int, bo	10	4	6	9
net.sf.freecol.common.model.Tile.getNeighbourOrNull(Direction)	0	1	1	1
net.sf.freecol.common.model.Tile.getOccupyingUnit()	3	1	6	6
net.sf.freecol.common.model.Tile.getOwner()	0	1	1	1
net.sf.freecol.common.model.Tile.getOwningSettlement()	0	1	1	1
net.sf.freecol.common.model.Tile.getPlayerIndianSettlement(Player)	1	1	2	2
net.sf.freecol.common.model.Tile.getPotentialProduction(GoodsType, U	0	1	1	1
net.sf.freecol.common.model.Tile.getProductionModifiers(GoodsType,	2	1	3	3
net.sf.freecol.common.model.Tile.getRank()	0	1	1	1
net.sf.freecol.common.model.Tile.getRegion()	0	1	1	1
net.sf.freecol.common.model.Tile.getResource()	1	1	2	2
net.sf.freecol.common.model.Tile.getRiver()	1	1	2	2
net.sf.freecol.common.model.Tile.getRiverStyle()	3	1	3	3
net.sf.freecol.common.model.Tile.getRoad()	1	1	2	2
net.sf.freecol.common.model.Tile.getSafeAnchoringTiles(Unit)	1	1	3	3
net.sf.freecol.common.model.Tile.getSafeTile(Player, Random)	17	6	10	13
net.sf.freecol.common.model.Tile.getSafestSurroundingLandTiles(Play	2	1	3	3
net.sf.freecol.common.model.Tile.getSettlement()	0	1	1	1
net.sf.freecol.common.model.Tile.getSimpleLabel()	0	1	1	1
net.sf.freecol.common.model.Tile.getSortedAutoPotential()	0	1	1	1
net.sf.freecol.common.model.Tile.getSortedPotential()	0	1	1	1
net.sf.freecol.common.model.Tile.getSortedPotential(Unit)	0	1	1	1
net.sf.freecol.common.model.Tile.getSortedPotential(UnitType, Player,	7	2	6	6
net.sf.freecol.common.model.Tile.getStyle()	0	1	1	1
net.sf.freecol.common.model.Tile.getSurroundingTiles(int)	0	1	1	1
net.sf.freecol.common.model.Tile.getSurroundingTiles(int, int)	9	2	6	8
net.sf.freecol.common.model.Tile.getTile()	0	1	1	1
net.sf.freecol.common.model.Tile.getTileImprovement(TileImprovement	1	1	2	2
net.sf.freecol.common.model.Tile.getTileImprovements()	1	1	2	2
net.sf.freecol.common.model.Tile.getTileItemContainer()	0	1	1	1
net.sf.freecol.common.model.Tile.getTileToCache()	1	1	2	2
net.sf.freecol.common.model.Tile.getType()	0	1	1	1
net.sf.freecol.common.model.Tile.getWantedGoods(Player)	1	1	1	2
net.sf.freecol.common.model.Tile.getWorkAmount(TileImprovementTyp	3	1	3	3
net.sf.freecol.common.model.Tile.getX()	0	1	1	1
net.sf.freecol.common.model.Tile.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Tile.getY()	0	1	1	1

net.sf.freecol.common.model.Tile.hasLostCityRumour()	1	1	2	2
net.sf.freecol.common.model.Tile.hasResource()	1	1	2	2
net.sf.freecol.common.model.Tile.hasRiver()	0	1	1	1
net.sf.freecol.common.model.Tile.hasRoad()	0	1	1	1
net.sf.freecol.common.model.Tile.hasSettlement()	0	1	1	1
net.sf.freecol.common.model.Tile.hasTileImprovement(TileImprovementType)	3	1	3	3
net.sf.freecol.common.model.Tile.hasUnexploredAdjacent()	0	1	1	1
net.sf.freecol.common.model.Tile.internalToXML(FreeColXMLWriter, State)	0	1	1	1
net.sf.freecol.common.model.Tile.isAdjacent(Tile)	1	1	2	2
net.sf.freecol.common.model.Tile.isBlocked(Unit)	9	4	6	7
net.sf.freecol.common.model.Tile.isCoastland()	1	1	2	2
net.sf.freecol.common.model.Tile.isConnectedTo(Tile)	0	1	1	1
net.sf.freecol.common.model.Tile.isDangerousToShip(Unit)	4	1	5	5
net.sf.freecol.common.model.Tile.isDirectlyHighSeasConnected()	3	1	3	3
net.sf.freecol.common.model.Tile.isExplored()	0	1	1	1
net.sf.freecol.common.model.Tile.isExploredBy(Player)	6	1	4	4
net.sf.freecol.common.model.Tile.isForested()	1	1	2	2
net.sf.freecol.common.model.Tile.isGoodHillTile()	1	1	3	3
net.sf.freecol.common.model.Tile.isGoodMountainTile()	1	1	2	2
net.sf.freecol.common.model.Tile.isGoodRiverTile(TileImprovementType)	1	1	2	2
net.sf.freecol.common.model.Tile.isHighSeasConnected()	0	1	1	1
net.sf.freecol.common.model.Tile.isImprovementAllowed(TileImprovementType)	4	3	3	5
net.sf.freecol.common.model.Tile.isImprovementTypeAllowed(TileImprovementType)	2	1	4	4
net.sf.freecol.common.model.Tile.isInUse()	1	1	2	2
net.sf.freecol.common.model.Tile.isLand()	1	1	2	2
net.sf.freecol.common.model.Tile.isLandLocked()	1	1	2	2
net.sf.freecol.common.model.Tile.isOccupied()	0	1	1	1
net.sf.freecol.common.model.Tile.isOnRiver()	3	3	2	3
net.sf.freecol.common.model.Tile.isPolar()	0	1	1	1
net.sf.freecol.common.model.Tile.isRiverCorner()	2	4	5	6
net.sf.freecol.common.model.Tile.isShore()	0	1	1	1
net.sf.freecol.common.model.Tile.readAttributes(FreeColXMLReader)	8	2	4	7
net.sf.freecol.common.model.Tile.readChild(FreeColXMLReader)	20	1	12	12
net.sf.freecol.common.model.Tile.readChildren(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.Tile.remove(Locatable)	2	2	2	2
net.sf.freecol.common.model.Tile.removeIndianSettlementInternals(Player)	1	2	1	2
net.sf.freecol.common.model.Tile.removeLostCityRumour()	0	1	1	1
net.sf.freecol.common.model.Tile.removeResource()	1	2	1	2

net.sf.freecol.common.model.Tile.removeRiver()	1	2	1	2
net.sf.freecol.common.model.Tile.removeRoad()	1	2	1	2
net.sf.freecol.common.model.Tile.removeTileItem(T)	2	2	1	3
net.sf.freecol.common.model.Tile.seeTile()	1	1	2	2
net.sf.freecol.common.model.Tile.seeTile(Player)	0	1	1	1
net.sf.freecol.common.model.Tile.setCachedTile(Player, Tile)	2	2	2	3
net.sf.freecol.common.model.Tile.setCachedTiles(Map<Player, Tile>)	3	1	3	3
net.sf.freecol.common.model.Tile.setContiguity(int)	0	1	1	1
net.sf.freecol.common.model.Tile.setExplored(Player, boolean)	4	2	3	4
net.sf.freecol.common.model.Tile.setHighSeasCount(int)	0	1	1	1
net.sf.freecol.common.model.Tile.setIndianSettlementInternals(Player,	1	1	2	2
net.sf.freecol.common.model.Tile.setMoveToEurope(Boolean)	0	1	1	1
net.sf.freecol.common.model.Tile.setOwner(Player)	0	1	1	1
net.sf.freecol.common.model.Tile.setOwningSettlement(Settlement)	0	1	1	1
net.sf.freecol.common.model.Tile.setRegion(Region)	0	1	1	1
net.sf.freecol.common.model.Tile.setSettlement(Settlement)	0	1	1	1
net.sf.freecol.common.model.Tile.setStyle(int)	0	1	1	1
net.sf.freecol.common.model.Tile.setTileItemContainer(TileItemContain	0	1	1	1
net.sf.freecol.common.model.Tile.setType(TileType)	0	1	1	1
net.sf.freecol.common.model.Tile.toShortString()	1	1	2	2
net.sf.freecol.common.model.Tile.toString()	2	1	3	3
net.sf.freecol.common.model.Tile.toXML(FreeColXMLWriter, String)	4	1	4	4
net.sf.freecol.common.model.Tile.up()	1	1	2	2
net.sf.freecol.common.model.Tile.updateColonyTiles()	1	1	2	2
net.sf.freecol.common.model.Tile.updateIndianSettlement(Player)	8	2	5	6
net.sf.freecol.common.model.Tile.writeAttributes(FreeColXMLWriter)	10	1	9	9
net.sf.freecol.common.model.Tile.writeChildren(FreeColXMLWriter)	20	4	13	14
net.sf.freecol.common.model.TileImprovement.TileImprovement(Game	0	1	1	1
net.sf.freecol.common.model.TileImprovement.TileImprovement(Game	2	2	2	3
net.sf.freecol.common.model.TileImprovement.applyBonus(GoodsType	2	1	3	3
net.sf.freecol.common.model.TileImprovement.canProduce(GoodsType	0	1	1	1
net.sf.freecol.common.model.TileImprovement.checkIntegrity(boolean,	44	3	17	17
net.sf.freecol.common.model.TileImprovement.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.TileImprovement.getBonus(GoodsType)	2	2	2	2
net.sf.freecol.common.model.TileImprovement.getChange(TileType)	1	1	2	2
net.sf.freecol.common.model.TileImprovement.getConnectionDirection	3	1	2	3
net.sf.freecol.common.model.TileImprovement.getConnections()	1	1	2	2
net.sf.freecol.common.model.TileImprovement.getConnectionsFromSt	10	1	5	5

net.sf.freecol.common.model.TileImprovement.getDisasterChoices()	1	1	2	2
net.sf.freecol.common.model.TileImprovement.getLayer()	0	1	1	1
net.sf.freecol.common.model.TileImprovement.getMagnitude()	0	1	1	1
net.sf.freecol.common.model.TileImprovement.getMoveCost(Direction)	2	1	3	3
net.sf.freecol.common.model.TileImprovement.getNameKey()	1	1	2	2
net.sf.freecol.common.model.TileImprovement.getProductionModifier()	3	2	4	5
net.sf.freecol.common.model.TileImprovement.getProductionModifiers()	9	5	14	14
net.sf.freecol.common.model.TileImprovement.getRiverConnection(Direction)	3	2	1	4
net.sf.freecol.common.model.TileImprovement.getStyle()	0	1	1	1
net.sf.freecol.common.model.TileImprovement.getTurnsToComplete()	0	1	1	1
net.sf.freecol.common.model.TileImprovement.getType()	0	1	1	1
net.sf.freecol.common.model.TileImprovement.getVirtual()	0	1	1	1
net.sf.freecol.common.model.TileImprovement.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.TileImprovement.getZIndex()	0	1	1	1
net.sf.freecol.common.model.TileImprovement.isComplete()	0	1	1	1
net.sf.freecol.common.model.TileImprovement.isConnectedTo(Direction)	5	1	4	5
net.sf.freecol.common.model.TileImprovement.isNatural()	0	1	1	1
net.sf.freecol.common.model.TileImprovement.isRiver()	0	1	1	1
net.sf.freecol.common.model.TileImprovement.isRoad()	0	1	1	1
net.sf.freecol.common.model.TileImprovement.isTileTypeAllowed(TileType)	0	1	1	1
net.sf.freecol.common.model.TileImprovement.isWorkerAllowed(Unit)	2	1	3	3
net.sf.freecol.common.model.TileImprovement.readAttributes(FreeColXML)	7	1	6	6
net.sf.freecol.common.model.TileImprovement.setConnected(Direction)	2	1	3	3
net.sf.freecol.common.model.TileImprovement.setConnected(Direction, int)	8	1	4	5
net.sf.freecol.common.model.TileImprovement.setMagnitude(int)	0	1	1	1
net.sf.freecol.common.model.TileImprovement.setRiverStyle(String)	21	2	9	11
net.sf.freecol.common.model.TileImprovement.setStyle(TileImprovementStyle)	0	1	1	1
net.sf.freecol.common.model.TileImprovement.setTurnsToComplete(int)	0	1	1	1
net.sf.freecol.common.model.TileImprovement.setVirtual(boolean)	0	1	1	1
net.sf.freecol.common.model.TileImprovement.toString()	3	1	4	4
net.sf.freecol.common.model.TileImprovement.updateRiverConnection(Direction)	18	2	10	11
net.sf.freecol.common.model.TileImprovement.updateRoadConnection(Direction)	10	2	7	8
net.sf.freecol.common.model.TileImprovement.writeAttributes(FreeColXML)	2	1	3	3
net.sf.freecol.common.model.TileImprovementStyle.TileImprovementStyle	5	3	2	4
net.sf.freecol.common.model.TileImprovementStyle.getInstance(String)	6	2	5	6
net.sf.freecol.common.model.TileImprovementStyle.getMask()	0	1	1	1
net.sf.freecol.common.model.TileImprovementStyle.getString()	0	1	1	1
net.sf.freecol.common.model.TileImprovementStyle.toString()	0	1	1	1

net.sf.freecol.common.model.TileImprovementTest.testRiverNoExtras()	0	1	1	1
net.sf.freecol.common.model.TileImprovementTest.testRiverWithExtras()	0	1	1	1
net.sf.freecol.common.model.TileImprovementTest.testRoadNoExtras()	0	1	1	1
net.sf.freecol.common.model.TileImprovementTest.testRoadWithExtras()	0	1	1	1
net.sf.freecol.common.model.TileImprovementType.TileImprovementType()	0	1	1	1
net.sf.freecol.common.model.TileImprovementType.addAllowedWorker()	0	1	1	1
net.sf.freecol.common.model.TileImprovementType.addChange(TileType)	1	1	1	2
net.sf.freecol.common.model.TileImprovementType.addDisaster(Disaster)	1	1	1	2
net.sf.freecol.common.model.TileImprovementType.changeContainsTax()	1	1	2	2
net.sf.freecol.common.model.TileImprovementType.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.TileImprovementType.getAddWorkTurns()	0	1	1	1
net.sf.freecol.common.model.TileImprovementType.getAllowedWorkers()	1	1	1	2
net.sf.freecol.common.model.TileImprovementType.getBonus(GoodsType)	2	2	2	2
net.sf.freecol.common.model.TileImprovementType.getChange(TileType)	2	2	2	3
net.sf.freecol.common.model.TileImprovementType.getDisasterChoice()	1	1	2	2
net.sf.freecol.common.model.TileImprovementType.getDisasters()	1	1	1	2
net.sf.freecol.common.model.TileImprovementType.getExpendedAmount()	0	1	1	1
net.sf.freecol.common.model.TileImprovementType.getExposeResource()	0	1	1	1
net.sf.freecol.common.model.TileImprovementType.getImprovementValue()	0	1	1	1
net.sf.freecol.common.model.TileImprovementType.getImprovementValue(int)	7	1	4	4
net.sf.freecol.common.model.TileImprovementType.getImprovementValue(float)	7	1	4	4
net.sf.freecol.common.model.TileImprovementType.getMagnitude()	0	1	1	1
net.sf.freecol.common.model.TileImprovementType.getMoveCost()	0	1	1	1
net.sf.freecol.common.model.TileImprovementType.getMoveCost(int)	2	1	1	3
net.sf.freecol.common.model.TileImprovementType.getProduction(TileType)	2	2	2	3
net.sf.freecol.common.model.TileImprovementType.getProductionMode()	0	1	1	1
net.sf.freecol.common.model.TileImprovementType.getRequiredImprovement()	0	1	1	1
net.sf.freecol.common.model.TileImprovementType.getRequiredRole()	0	1	1	1
net.sf.freecol.common.model.TileImprovementType.getTileTypeChange()	1	1	1	2
net.sf.freecol.common.model.TileImprovementType.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.TileImprovementType.getZIndex()	0	1	1	1
net.sf.freecol.common.model.TileImprovementType.isChangeType()	1	1	2	2
net.sf.freecol.common.model.TileImprovementType.isNatural()	0	1	1	1
net.sf.freecol.common.model.TileImprovementType.isTileTypeAllowed(TileType)	0	1	1	1
net.sf.freecol.common.model.TileImprovementType.isWorkerAllowed(WorkerType)	2	1	3	3
net.sf.freecol.common.model.TileImprovementType.isWorkerTypeAllowed(WorkerType)	1	1	3	3
net.sf.freecol.common.model.TileImprovementType.readAttributes(FreeColXML)	3	1	3	3
net.sf.freecol.common.model.TileImprovementType.readChild(FreeColXML)	5	1	5	5

net.sf.freecol.common.model.TileImprovementType.readChildren(FreeC	1	1	1	2
net.sf.freecol.common.model.TileImprovementType.setAllowedWorkers	2	1	2	2
net.sf.freecol.common.model.TileImprovementType.setDisasters(List<F	2	1	2	2
net.sf.freecol.common.model.TileImprovementType.setTileTypeChange	2	1	2	2
net.sf.freecol.common.model.TileImprovementType.setZIndex(int)	0	1	1	1
net.sf.freecol.common.model.TileImprovementType.writeAttributes(Fre	3	1	4	4
net.sf.freecol.common.model.TileImprovementType.writeChildren(Free	7	1	6	6
net.sf.freecol.common.model.TileItem.TileItem(Game, FreeColXMLRea	0	1	1	1
net.sf.freecol.common.model.TileItem.TileItem(Game, String)	0	1	1	1
net.sf.freecol.common.model.TileItem.TileItem(Game, Tile)	1	2	1	2
net.sf.freecol.common.model.TileItem.checkIntegrity(boolean, LogBuil	1	1	2	2
net.sf.freecol.common.model.TileItem.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.TileItem.getLocation()	0	1	1	1
net.sf.freecol.common.model.TileItem.getSpaceTaken()	0	1	1	1
net.sf.freecol.common.model.TileItem.getTile()	0	1	1	1
net.sf.freecol.common.model.TileItem.isInEurope()	0	1	1	1
net.sf.freecol.common.model.TileItem.setLocation(Location)	2	2	1	3
net.sf.freecol.common.model.TileItemContainer.TileItemContainer(Gam	0	1	1	1
net.sf.freecol.common.model.TileItemContainer.TileItemContainer(Gam	1	2	1	2
net.sf.freecol.common.model.TileItemContainer.addTileItem(TileItem)	3	3	2	3
net.sf.freecol.common.model.TileItemContainer.canProduce(GoodsTyp	0	1	1	1
net.sf.freecol.common.model.TileItemContainer.checkIntegrity(boolear	19	1	8	8
net.sf.freecol.common.model.TileItemContainer.clearTileItems()	0	1	1	1
net.sf.freecol.common.model.TileItemContainer.contains(TileItem)	0	1	1	1
net.sf.freecol.common.model.TileItemContainer.copyFrom(TileItemCon	10	1	7	7
net.sf.freecol.common.model.TileItemContainer.copyIn(T)	5	4	3	5
net.sf.freecol.common.model.TileItemContainer.disposeResources()	0	1	1	1
net.sf.freecol.common.model.TileItemContainer.findTileItem(Predicate	0	1	1	1
net.sf.freecol.common.model.TileItemContainer.getCompleteImprovem	0	1	1	1
net.sf.freecol.common.model.TileItemContainer.getCompleteItems()	0	1	1	1
net.sf.freecol.common.model.TileItemContainer.getImprovement(TileIn	1	1	2	2
net.sf.freecol.common.model.TileItemContainer.getImprovements()	0	1	1	1
net.sf.freecol.common.model.TileItemContainer.getImprovements(boole	2	1	3	3
net.sf.freecol.common.model.TileItemContainer.getLostCityRumour()	0	1	1	1
net.sf.freecol.common.model.TileItemContainer.getMoveCost(Tile, Tile	4	3	3	4
net.sf.freecol.common.model.TileItemContainer.getProductionModifier	0	1	1	1
net.sf.freecol.common.model.TileItemContainer.getResource()	0	1	1	1
net.sf.freecol.common.model.TileItemContainer.getRiver()	1	1	2	2

net.sf.freecol.common.model.TileItemContainer.getRoad()	1	1	2	2
net.sf.freecol.common.model.TileItemContainer.getTile()	0	1	1	1
net.sf.freecol.common.model.TileItemContainer.getTileItems()	0	1	1	1
net.sf.freecol.common.model.TileItemContainer.getTotalBonusPotential()	2	1	3	3
net.sf.freecol.common.model.TileItemContainer.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.TileItemContainer.hasImprovement(TileImprovement)	1	1	2	2
net.sf.freecol.common.model.TileItemContainer.invalidateCache()	2	1	3	3
net.sf.freecol.common.model.TileItemContainer.readAttributes(FreeColXML)	0	1	1	1
net.sf.freecol.common.model.TileItemContainer.readChild(FreeColXML)	7	1	6	6
net.sf.freecol.common.model.TileItemContainer.readChildren(FreeColXML)	0	1	1	1
net.sf.freecol.common.model.TileItemContainer.removeAll(Class<T>)	0	1	1	1
net.sf.freecol.common.model.TileItemContainer.removeIncompatibleImprovements()	3	1	5	5
net.sf.freecol.common.model.TileItemContainer.removeTileItem(T)	1	2	2	2
net.sf.freecol.common.model.TileItemContainer.setTileItems(List<TileItem>)	1	1	2	2
net.sf.freecol.common.model.TileItemContainer.toString()	1	1	2	2
net.sf.freecol.common.model.TileItemContainer.tryAddTileItem(TileItem)	15	7	5	8
net.sf.freecol.common.model.TileItemContainer.writeAttributes(FreeColXML)	0	1	1	1
net.sf.freecol.common.model.TileItemContainer.writeChildren(FreeColXML)	1	1	2	2
net.sf.freecol.common.model.TileItemContainerTest.getSample(Game, TileType)	4	1	5	5
net.sf.freecol.common.model.TileItemContainerTest.testCopyFromWithImprovements()	0	1	1	1
net.sf.freecol.common.model.TileTest.Work.Work(TileType, int, int)	0	1	1	1
net.sf.freecol.common.model.TileTest.hasBonusFrom(Stream<Modifier>)	0	1	1	1
net.sf.freecol.common.model.TileTest.testColonyImprovements()	0	1	1	1
net.sf.freecol.common.model.TileTest.testConiferForest()	23	1	7	14
net.sf.freecol.common.model.TileTest.testCopy()	0	1	1	1
net.sf.freecol.common.model.TileTest.testDefenceModifiers()	2	1	6	6
net.sf.freecol.common.model.TileTest.testGetBestDisembarkTile()	0	1	1	1
net.sf.freecol.common.model.TileTest.testGetWorkAmount()	2	1	3	3
net.sf.freecol.common.model.TileTest.testImprovements()	0	1	1	1
net.sf.freecol.common.model.TileTest.testIsTileTypeAllowed()	22	1	9	9
net.sf.freecol.common.model.TileTest.testMaximumPotential()	0	1	1	1
net.sf.freecol.common.model.TileTest.testMinerals()	2	1	3	3
net.sf.freecol.common.model.TileTest.testPotential()	0	1	1	1
net.sf.freecol.common.model.TileTest.testPrimarySecondaryGoods()	0	1	1	1
net.sf.freecol.common.model.TileTest.testProductionModifiers()	7	5	2	5
net.sf.freecol.common.model.TileTest.testTileTypeChangeProduction()	6	1	3	4
net.sf.freecol.common.model.TileTest.testZIndex()	0	1	1	1
net.sf.freecol.common.model.TileType.TileType(String, Specification)	0	1	1	1

net.sf.freecol.common.model.TileType.TileType(String, boolean)	0	1	1	1
net.sf.freecol.common.model.TileType.addDisaster(Disaster, int)	1	1	1	2
net.sf.freecol.common.model.TileType.addResourceType(ResourceType)	1	1	1	2
net.sf.freecol.common.model.TileType.canHaveResourceType(ResourceType)	0	1	1	1
net.sf.freecol.common.model.TileType.canProduce(GoodsType, UnitType)	1	1	2	2
net.sf.freecol.common.model.TileType.canSettle()	0	1	1	1
net.sf.freecol.common.model.TileType.copyIn(T)	5	2	5	6
net.sf.freecol.common.model.TileType.getAltitude(int)	0	1	1	1
net.sf.freecol.common.model.TileType.getAvailableProductionTypes(boolean)	0	1	1	1
net.sf.freecol.common.model.TileType.getAvailableProductionTypes(boolean, boolean)	5	1	4	5
net.sf.freecol.common.model.TileType.getBasicMoveCost()	0	1	1	1
net.sf.freecol.common.model.TileType.getBasicWorkTurns()	0	1	1	1
net.sf.freecol.common.model.TileType.getDisasterChoices()	1	1	2	2
net.sf.freecol.common.model.TileType.getDisasters()	0	1	1	1
net.sf.freecol.common.model.TileType.getHumidity(int)	0	1	1	1
net.sf.freecol.common.model.TileType.getPossibleProduction(boolean)	0	1	1	1
net.sf.freecol.common.model.TileType.getPotentialProduction(GoodsType)	4	2	2	4
net.sf.freecol.common.model.TileType.getProductionTypes()	0	1	1	1
net.sf.freecol.common.model.TileType.getResourceTypeValues()	0	1	1	1
net.sf.freecol.common.model.TileType.getResourceTypes()	1	1	1	2
net.sf.freecol.common.model.TileType.getTemperature(int)	0	1	1	1
net.sf.freecol.common.model.TileType.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.TileType.isDirectlyHighSeasConnected()	0	1	1	1
net.sf.freecol.common.model.TileType.isElevation()	0	1	1	1
net.sf.freecol.common.model.TileType.isForested()	0	1	1	1
net.sf.freecol.common.model.TileType.isHighSeasConnected()	0	1	1	1
net.sf.freecol.common.model.TileType.isHills()	1	1	1	2
net.sf.freecol.common.model.TileType.isMountains()	1	1	1	2
net.sf.freecol.common.model.TileType.isWater()	0	1	1	1
net.sf.freecol.common.model.TileType.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.TileType.readChild(FreeColXMLReader)	23	1	16	16
net.sf.freecol.common.model.TileType.readChildren(FreeColXMLReader)	1	1	2	2
net.sf.freecol.common.model.TileType.setAltitude(int, int)	0	1	1	1
net.sf.freecol.common.model.TileType.setDisasters(List<RandomChoice>)	2	1	2	2
net.sf.freecol.common.model.TileType.setHumidity(int, int)	0	1	1	1
net.sf.freecol.common.model.TileType.setProductionTypes(List<ProductionType>)	0	1	1	1
net.sf.freecol.common.model.TileType.setResourceTypes(List<RandomChoice>)	2	1	2	2
net.sf.freecol.common.model.TileType.setTemperature(int, int)	0	1	1	1

net.sf.freecol.common.model.TileType.withinRange(RangeType, int)	4	4	1	7
net.sf.freecol.common.model.TileType.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.TileType.writeChildren(FreeColXMLWriter)	5	1	5	5
net.sf.freecol.common.model.TileTypeChange.TileTypeChange(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.TileTypeChange.TileTypeChange(SpecificTileType)	0	1	1	1
net.sf.freecol.common.model.TileTypeChange.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.TileTypeChange.equals(Object)	2	2	3	3
net.sf.freecol.common.model.TileTypeChange.getFrom()	0	1	1	1
net.sf.freecol.common.model.TileTypeChange.getProduction()	0	1	1	1
net.sf.freecol.common.model.TileTypeChange.getTo()	0	1	1	1
net.sf.freecol.common.model.TileTypeChange.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.TileTypeChange.hashCode()	0	1	1	1
net.sf.freecol.common.model.TileTypeChange.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.TileTypeChange.readChildren(FreeColXMLReader)	5	3	3	4
net.sf.freecol.common.model.TileTypeChange.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.TileTypeChange.writeChildren(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.common.model.TradeItem.TradeItem(Game, FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.TradeItem.TradeItem(Game, String, Player)	0	1	1	1
net.sf.freecol.common.model.TradeItem.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.TradeItem.equals(Object)	2	2	3	4
net.sf.freecol.common.model.TradeItem.getColony(Game)	0	1	1	1
net.sf.freecol.common.model.TradeItem.getDestination()	0	1	1	1
net.sf.freecol.common.model.TradeItem.getGold()	0	1	1	1
net.sf.freecol.common.model.TradeItem.getGoods()	0	1	1	1
net.sf.freecol.common.model.TradeItem.getOther(Player)	1	1	1	2
net.sf.freecol.common.model.TradeItem.getSource()	0	1	1	1
net.sf.freecol.common.model.TradeItem.getStance()	0	1	1	1
net.sf.freecol.common.model.TradeItem.getUnit()	0	1	1	1
net.sf.freecol.common.model.TradeItem.getVictim()	0	1	1	1
net.sf.freecol.common.model.TradeItem.hashCode()	0	1	1	1
net.sf.freecol.common.model.TradeItem.isInternable()	0	1	1	1
net.sf.freecol.common.model.TradeItem.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.TradeItem.setDestination(Player)	0	1	1	1
net.sf.freecol.common.model.TradeItem.setGold(int)	0	1	1	1
net.sf.freecol.common.model.TradeItem.setGoods(Goods)	0	1	1	1
net.sf.freecol.common.model.TradeItem.setSource(Player)	0	1	1	1
net.sf.freecol.common.model.TradeItem.setStance(Stance)	0	1	1	1
net.sf.freecol.common.model.TradeItem.setUnit(Unit)	0	1	1	1

net.sf.freecol.common.model.TradeItem.writeAttributes(FreeColXMLW	0	1	1	1
net.sf.freecol.common.model.TradeLocation.canBeInput()	0	1	1	1
net.sf.freecol.common.model.TradeLocation.getNameAsJlabel()	0	1	1	1
net.sf.freecol.common.model.TradeRoute.TradeRoute(Game, String)	0	1	1	1
net.sf.freecol.common.model.TradeRoute.TradeRoute(Game, String, Pl	0	1	1	1
net.sf.freecol.common.model.TradeRoute.addStop(TradeRouteStop)	0	1	1	1
net.sf.freecol.common.model.TradeRoute.checkIntegrity(boolean, LogE	1	1	2	2
net.sf.freecol.common.model.TradeRoute.clearStops()	0	1	1	1
net.sf.freecol.common.model.TradeRoute.copyIn(T)	3	2	3	4
net.sf.freecol.common.model.TradeRoute.getAssignedUnits()	0	1	1	1
net.sf.freecol.common.model.TradeRoute.getIndex(TradeRouteStop)	3	3	1	3
net.sf.freecol.common.model.TradeRoute.getName()	0	1	1	1
net.sf.freecol.common.model.TradeRoute.getOwner()	0	1	1	1
net.sf.freecol.common.model.TradeRoute.getStop(int)	2	1	3	3
net.sf.freecol.common.model.TradeRoute.getStopCount()	0	1	1	1
net.sf.freecol.common.model.TradeRoute.getStopList()	0	1	1	1
net.sf.freecol.common.model.TradeRoute.getStopSublist(TradeRouteSt	5	2	2	5
net.sf.freecol.common.model.TradeRoute.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.TradeRoute.isSilent()	0	1	1	1
net.sf.freecol.common.model.TradeRoute.isStopValid(Player, TradeRou	1	1	2	2
net.sf.freecol.common.model.TradeRoute.isStopValid(Unit, TradeRoute	0	1	1	1
net.sf.freecol.common.model.TradeRoute.readAttributes(FreeColXMLR	0	1	1	1
net.sf.freecol.common.model.TradeRoute.readChild(FreeColXMLReade	2	1	2	2
net.sf.freecol.common.model.TradeRoute.readChildren(FreeColXMLRe	0	1	1	1
net.sf.freecol.common.model.TradeRoute.removeMatchingStops(Locat	0	1	1	1
net.sf.freecol.common.model.TradeRoute.removeStop(TradeRouteStop	0	1	1	1
net.sf.freecol.common.model.TradeRoute.setName(String)	0	1	1	1
net.sf.freecol.common.model.TradeRoute.setOwner(Player)	0	1	1	1
net.sf.freecol.common.model.TradeRoute.setSilent(boolean)	0	1	1	1
net.sf.freecol.common.model.TradeRoute.toString()	2	1	3	3
net.sf.freecol.common.model.TradeRoute.verify()	12	6	9	10
net.sf.freecol.common.model.TradeRoute.verifyUniqueName()	1	1	2	2
net.sf.freecol.common.model.TradeRoute.writeAttributes(FreeColXMLV	0	1	1	1
net.sf.freecol.common.model.TradeRoute.writeChildren(FreeColXMLW	1	1	2	2
net.sf.freecol.common.model.TradeRouteStop.TradeRouteStop(Game)	0	1	1	1
net.sf.freecol.common.model.TradeRouteStop.TradeRouteStop(Game,	0	1	1	1
net.sf.freecol.common.model.TradeRouteStop.TradeRouteStop(Game,	0	1	1	1
net.sf.freecol.common.model.TradeRouteStop.TradeRouteStop(TradeR	0	1	1	1

net.sf.freecol.common.model.TradeRouteStop.addCargo(GoodsType)	0	1	1	1
net.sf.freecol.common.model.TradeRouteStop.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.TradeRouteStop.equals(Object)	0	1	1	1
net.sf.freecol.common.model.TradeRouteStop.getAvailableGoodsCount()	1	1	2	2
net.sf.freecol.common.model.TradeRouteStop.getCargo()	0	1	1	1
net.sf.freecol.common.model.TradeRouteStop.getCompactCargo()	4	1	3	3
net.sf.freecol.common.model.TradeRouteStop.getExportAmount(GoodsType)	1	1	2	2
net.sf.freecol.common.model.TradeRouteStop.getImportAmount(GoodsType)	1	1	2	2
net.sf.freecol.common.model.TradeRouteStop.getLabelFor(String, Player)	0	1	1	1
net.sf.freecol.common.model.TradeRouteStop.getLocation()	0	1	1	1
net.sf.freecol.common.model.TradeRouteStop.getLocationName(TradeRouteStop)	0	1	1	1
net.sf.freecol.common.model.TradeRouteStop.getTradeLocation()	0	1	1	1
net.sf.freecol.common.model.TradeRouteStop.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.TradeRouteStop.hasWork(Unit, int)	4	3	3	5
net.sf.freecol.common.model.TradeRouteStop.invalidStopLabel(Player)	0	1	1	1
net.sf.freecol.common.model.TradeRouteStop.isInternable()	0	1	1	1
net.sf.freecol.common.model.TradeRouteStop.isValid(Player)	2	1	5	5
net.sf.freecol.common.model.TradeRouteStop.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.TradeRouteStop.readChild(FreeColXMLReader)	2	1	2	2
net.sf.freecol.common.model.TradeRouteStop.readChildren(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.TradeRouteStop.setCargo(List<GoodsType>)	0	1	1	1
net.sf.freecol.common.model.TradeRouteStop.toString()	1	1	2	2
net.sf.freecol.common.model.TradeRouteStop.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.model.TradeRouteStop.writeChildren(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.common.model.TradeRouteTest.testTradeRoute()	0	1	1	1
net.sf.freecol.common.model.Turn.Turn(int)	0	1	1	1
net.sf.freecol.common.model.Turn.equals(Object)	1	2	1	2
net.sf.freecol.common.model.Turn.getLabel()	0	1	1	1
net.sf.freecol.common.model.Turn.getNumber()	0	1	1	1
net.sf.freecol.common.model.Turn.getSaveGameSuffix()	1	1	2	2
net.sf.freecol.common.model.Turn.getSeason()	0	1	1	1
net.sf.freecol.common.model.Turn.getSeasonNumber()	0	1	1	1
net.sf.freecol.common.model.Turn.getSeasonYear()	0	1	1	1
net.sf.freecol.common.model.Turn.getStartingYear()	0	1	1	1
net.sf.freecol.common.model.Turn.getTurnLabel(int)	1	1	2	2
net.sf.freecol.common.model.Turn.getTurnSeason(int)	1	1	2	2
net.sf.freecol.common.model.Turn.getTurnYear(int)	1	1	2	2
net.sf.freecol.common.model.Turn.getTurnsText(int)	3	1	3	3

net.sf.freecol.common.model.Turn.getYear()	0	1	1	1
net.sf.freecol.common.model.Turn.hashCode()	0	1	1	1
net.sf.freecol.common.model.Turn.initialize(int, int, int)	0	1	1	1
net.sf.freecol.common.model.Turn.isFirstSeasonTurn()	0	1	1	1
net.sf.freecol.common.model.Turn.isFirstTurn()	0	1	1	1
net.sf.freecol.common.model.Turn.next()	0	1	1	1
net.sf.freecol.common.model.Turn.toString()	0	1	1	1
net.sf.freecol.common.model.Turn.yearToTurn(int)	0	1	1	1
net.sf.freecol.common.model.Turn.yearToTurn(int, int)	3	1	3	3
net.sf.freecol.common.model.TypeCountMap.add(TypeCountMap<T>)	0	1	1	1
net.sf.freecol.common.model.TypeCountMap.clear()	0	1	1	1
net.sf.freecol.common.model.TypeCountMap.containsKey(T)	0	1	1	1
net.sf.freecol.common.model.TypeCountMap.getCount(T)	1	1	1	2
net.sf.freecol.common.model.TypeCountMap.getValues()	0	1	1	1
net.sf.freecol.common.model.TypeCountMap.incrementCount(T, int)	3	3	3	3
net.sf.freecol.common.model.TypeCountMap.isEmpty()	0	1	1	1
net.sf.freecol.common.model.TypeCountMap.keySet()	0	1	1	1
net.sf.freecol.common.model.TypeCountMap.putAll(TypeCountMap<T>)	0	1	1	1
net.sf.freecol.common.model.TypeCountMap.size()	0	1	1	1
net.sf.freecol.common.model.TypeCountMap.toString()	0	1	1	1
net.sf.freecol.common.model.TypeCountMap.values()	0	1	1	1
net.sf.freecol.common.model.Unit.ClosestSettlementGoalDecider.ClosestSettlementGoalDecider()	0	1	1	1
net.sf.freecol.common.model.Unit.ClosestSettlementGoalDecider.checkGoal()	5	3	5	8
net.sf.freecol.common.model.Unit.ClosestSettlementGoalDecider.getGoal()	0	1	1	1
net.sf.freecol.common.model.Unit.ClosestSettlementGoalDecider.hasSettlementGoal()	0	1	1	1
net.sf.freecol.common.model.Unit.MoveType.MoveType(String)	0	1	1	1
net.sf.freecol.common.model.Unit.MoveType.MoveType(String, boolean)	0	1	1	1
net.sf.freecol.common.model.Unit.MoveType.isAttack()	1	1	1	2
net.sf.freecol.common.model.Unit.MoveType.isLegal()	0	1	1	1
net.sf.freecol.common.model.Unit.MoveType.isProgress()	0	1	1	1
net.sf.freecol.common.model.Unit.MoveType.whyIllegal()	1	1	1	2
net.sf.freecol.common.model.Unit.Unit(Game)	0	1	1	1
net.sf.freecol.common.model.Unit.Unit(Game, String)	0	1	1	1
net.sf.freecol.common.model.Unit.UnitState.getKey()	0	1	1	1
net.sf.freecol.common.model.Unit.add(Locatable)	8	6	6	6
net.sf.freecol.common.model.Unit.addFeature(Feature)	0	1	1	1
net.sf.freecol.common.model.Unit.allowContact(Settlement)	0	1	1	1
net.sf.freecol.common.model.Unit.allowMoveFrom(Tile)	2	1	3	3

net.sf.freecol.common.model.Unit.atStop(TradeRouteStop)	0	1	1	1
net.sf.freecol.common.model.Unit.betterDefender(Unit, double, Unit, double)	10	6	13	14
net.sf.freecol.common.model.Unit.canAmbush(Unit)	3	1	9	9
net.sf.freecol.common.model.Unit.canAttack(Unit)	5	2	6	7
net.sf.freecol.common.model.Unit.canAttackRanged(Tile)	4	1	5	5
net.sf.freecol.common.model.Unit.canBeStudent(Unit)	1	1	3	3
net.sf.freecol.common.model.Unit.canBuildColony()	2	1	5	5
net.sf.freecol.common.model.Unit.canCaptureEquipment(Role)	2	2	2	3
net.sf.freecol.common.model.Unit.canCaptureGoods()	0	1	1	1
net.sf.freecol.common.model.Unit.canCarryGoods()	0	1	1	1
net.sf.freecol.common.model.Unit.canCarryTreasure()	0	1	1	1
net.sf.freecol.common.model.Unit.canCarryUnits()	0	1	1	1
net.sf.freecol.common.model.Unit.canCashInTreasureTrain()	0	1	1	1
net.sf.freecol.common.model.Unit.canCashInTreasureTrain(Location)	8	5	7	9
net.sf.freecol.common.model.Unit.canMoveToHighSeas()	9	1	8	8
net.sf.freecol.common.model.Unit.changeExperienceType(GoodsType)	1	1	1	2
net.sf.freecol.common.model.Unit.changeHomeIndianSettlement(IndianSettlement)	2	1	3	3
net.sf.freecol.common.model.Unit.changeOwner(Player)	9	2	9	10
net.sf.freecol.common.model.Unit.changeRole(Role, int)	2	1	2	3
net.sf.freecol.common.model.Unit.changeRoleCount(int)	1	2	1	2
net.sf.freecol.common.model.Unit.changeType(UnitType)	8	2	6	7
net.sf.freecol.common.model.Unit.changeWorkType(GoodsType)	1	1	2	2
net.sf.freecol.common.model.Unit.checkIntegrity(boolean, LogBuilder)	16	1	8	9
net.sf.freecol.common.model.Unit.checkSetState(UnitState)	3	9	8	11
net.sf.freecol.common.model.Unit.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.Unit.couldCarry(Goods)	1	1	2	2
net.sf.freecol.common.model.Unit.couldCarry(Unit)	1	1	2	2
net.sf.freecol.common.model.Unit.couldMove()	1	1	3	3
net.sf.freecol.common.model.Unit.damageShip(Location)	0	1	1	1
net.sf.freecol.common.model.Unit.disposeResources()	3	1	4	4
net.sf.freecol.common.model.Unit.evaluateFor(Player)	2	2	1	3
net.sf.freecol.common.model.Unit.findIntermediatePort(Location)	28	1	14	21
net.sf.freecol.common.model.Unit.findOurNearestOtherSettlement()	0	1	1	1
net.sf.freecol.common.model.Unit.findOurNearestPort()	12	1	5	8
net.sf.freecol.common.model.Unit.findOurNearestSettlement()	0	1	1	1
net.sf.freecol.common.model.Unit.findOurNearestSettlement(Tile, boolean)	3	2	2	4
net.sf.freecol.common.model.Unit.findOurNearestSettlement(boolean, boolean)	2	2	2	3
net.sf.freecol.common.model.Unit.findPath(Location)	0	1	1	1

net.sf.freecol.common.model.Unit.findPath(Location, Location)	0	1	1	1
net.sf.freecol.common.model.Unit.findPath(Location, Location, Unit)	0	1	1	1
net.sf.freecol.common.model.Unit.findPath(Location, Location, Unit, Co	1	2	1	2
net.sf.freecol.common.model.Unit.findPathToNeighbour(Location, Tile,	3	1	4	4
net.sf.freecol.common.model.Unit.followingTradeRoute()	1	1	2	2
net.sf.freecol.common.model.Unit.getAbilities(String, FreeColSpecObjec	0	1	1	1
net.sf.freecol.common.model.Unit.getAdjacentSettlement(String, Class	6	7	7	7
net.sf.freecol.common.model.Unit.getApparentOwnerName()	1	1	2	2
net.sf.freecol.common.model.Unit.getAttrition()	0	1	1	1
net.sf.freecol.common.model.Unit.getAutomaticRole()	6	3	4	6
net.sf.freecol.common.model.Unit.getAvailableRoles(List<Role>)	0	1	1	1
net.sf.freecol.common.model.Unit.getAvailableRolesList(List<Role>)	1	1	2	2
net.sf.freecol.common.model.Unit.getBestEntryTile(Tile)	0	1	1	1
net.sf.freecol.common.model.Unit.getBurnProbability()	0	1	1	1
net.sf.freecol.common.model.Unit.getCargoCapacity()	0	1	1	1
net.sf.freecol.common.model.Unit.getCargoSpaceTaken()	0	1	1	1
net.sf.freecol.common.model.Unit.getCarriedUnitByld(String)	4	4	2	4
net.sf.freecol.common.model.Unit.getCarrier()	1	1	2	2
net.sf.freecol.common.model.Unit.getClassIndex()	0	1	1	1
net.sf.freecol.common.model.Unit.getClosestColony(List<Colony>)	0	1	1	1
net.sf.freecol.common.model.Unit.getClosestColony(Stream<Colony>)	2	1	2	2
net.sf.freecol.common.model.Unit.getCombatLabel(Tile)	2	1	3	3
net.sf.freecol.common.model.Unit.getCombatModifiers(String, FreeCol	2	1	1	2
net.sf.freecol.common.model.Unit.getCompactGoodsList()	0	1	1	1
net.sf.freecol.common.model.Unit.getConsumedGoods()	0	1	1	1
net.sf.freecol.common.model.Unit.getConsumptionModifiers(String)	0	1	1	1
net.sf.freecol.common.model.Unit.getConvertProbability()	0	1	1	1
net.sf.freecol.common.model.Unit.getCurrentStop()	0	1	1	1
net.sf.freecol.common.model.Unit.getCurrentStops()	1	2	1	2
net.sf.freecol.common.model.Unit.getDescription()	0	1	1	1
net.sf.freecol.common.model.Unit.getDescription(UnitLabelType)	0	1	1	1
net.sf.freecol.common.model.Unit.getDestination()	0	1	1	1
net.sf.freecol.common.model.Unit.getDestinationLabel()	3	1	2	3
net.sf.freecol.common.model.Unit.getDisplayObject()	0	1	1	1
net.sf.freecol.common.model.Unit.getEntryLocation()	0	1	1	1
net.sf.freecol.common.model.Unit.getEthnicity()	0	1	1	1
net.sf.freecol.common.model.Unit.getExperience()	0	1	1	1
net.sf.freecol.common.model.Unit.getExperienceType()	0	1	1	1

net.sf.freecol.common.model.Unit.getFullEntryLocation()	1	1	2	2
net.sf.freecol.common.model.Unit.getGoodsCapacity()	0	1	1	1
net.sf.freecol.common.model.Unit.getGoodsDifference(Role, int)	0	1	1	1
net.sf.freecol.common.model.Unit.getGoodsInternal(boolean)	3	2	4	4
net.sf.freecol.common.model.Unit.getGoodsList()	0	1	1	1
net.sf.freecol.common.model.Unit.getGoodsSpaceTaken()	2	2	2	3
net.sf.freecol.common.model.Unit.getHitPoints()	0	1	1	1
net.sf.freecol.common.model.Unit.getHomeIndianSettlement()	0	1	1	1
net.sf.freecol.common.model.Unit.getInitialMovesLeft()	0	1	1	1
net.sf.freecol.common.model.Unit.getLabel()	0	1	1	1
net.sf.freecol.common.model.Unit.getLabel(UnitLabelType)	36	9	11	15
net.sf.freecol.common.model.Unit.getLandMoveType(Tile, Tile)	58	16	20	28
net.sf.freecol.common.model.Unit.getLearnMoveType(Tile, Settlement)	12	3	5	6
net.sf.freecol.common.model.Unit.getLineOfSight()	2	1	3	3
net.sf.freecol.common.model.Unit.getLinkTarget(Player)	1	1	2	2
net.sf.freecol.common.model.Unit.getLoadableAmount(GoodsType)	2	2	1	3
net.sf.freecol.common.model.Unit.getLocation()	0	1	1	1
net.sf.freecol.common.model.Unit.getLocationAbilities(String, Turn)	4	4	4	4
net.sf.freecol.common.model.Unit.getLocationLabel()	0	1	1	1
net.sf.freecol.common.model.Unit.getMaximumHitPoints()	0	1	1	1
net.sf.freecol.common.model.Unit.getMilitaryRole()	1	1	2	2
net.sf.freecol.common.model.Unit.getMissionaryMoveType(Tile, Settler)	12	3	5	6
net.sf.freecol.common.model.Unit.getMissionaryTradeModifiers(boolean)	2	1	2	2
net.sf.freecol.common.model.Unit.getModifiers(String, FreeColSpecOb)	0	1	1	1
net.sf.freecol.common.model.Unit.getMoveCost(Tile)	0	1	1	1
net.sf.freecol.common.model.Unit.getMoveCost(Tile, Tile, int)	10	1	9	10
net.sf.freecol.common.model.Unit.getMoveType(Direction)	3	1	3	3
net.sf.freecol.common.model.Unit.getMoveType(Tile)	1	1	2	2
net.sf.freecol.common.model.Unit.getMoveType(Tile, Tile, int)	11	1	4	7
net.sf.freecol.common.model.Unit.getMovesAsString()	3	1	3	4
net.sf.freecol.common.model.Unit.getMovesLeft()	0	1	1	1
net.sf.freecol.common.model.Unit.getName()	0	1	1	1
net.sf.freecol.common.model.Unit.getNationality()	0	1	1	1
net.sf.freecol.common.model.Unit.getNavalMoveType(Tile, Tile)	21	8	8	12
net.sf.freecol.common.model.Unit.getNeededTurnsOfTraining()	3	1	3	3
net.sf.freecol.common.model.Unit.getNeighbourTile(String)	2	3	3	3
net.sf.freecol.common.model.Unit.getNoAddReason(Locatable)	13	4	7	8
net.sf.freecol.common.model.Unit.getOccupationLabel(Player, boolean)	27	1	15	15

net.sf.freecol.common.model.Unit.getOwner()	0	1	1	1
net.sf.freecol.common.model.Unit.getPathComparator(Location, Unit, C	2	1	2	2
net.sf.freecol.common.model.Unit.getPathStartLocation()	20	4	15	17
net.sf.freecol.common.model.Unit.getPioneerScore()	17	1	7	8
net.sf.freecol.common.model.Unit.getPriority()	0	1	1	1
net.sf.freecol.common.model.Unit.getProductionInfo(List<AbstractGoo	0	1	1	1
net.sf.freecol.common.model.Unit.getRank()	0	1	1	1
net.sf.freecol.common.model.Unit.getRepairLabel()	0	1	1	1
net.sf.freecol.common.model.Unit.getRepairLocation()	2	1	3	3
net.sf.freecol.common.model.Unit.getRole()	0	1	1	1
net.sf.freecol.common.model.Unit.getRoleCount()	0	1	1	1
net.sf.freecol.common.model.Unit.getRoleSuffix()	0	1	1	1
net.sf.freecol.common.model.Unit.getSailTurns()	0	1	1	1
net.sf.freecol.common.model.Unit.getScoreValue()	1	1	2	2
net.sf.freecol.common.model.Unit.getScoutScore()	17	1	7	8
net.sf.freecol.common.model.Unit.getSettlement()	1	1	2	2
net.sf.freecol.common.model.Unit.getSimpleMoveType(Direction)	3	1	3	3
net.sf.freecol.common.model.Unit.getSimpleMoveType(Tile)	1	1	2	2
net.sf.freecol.common.model.Unit.getSimpleMoveType(Tile, Tile)	1	1	2	2
net.sf.freecol.common.model.Unit.getSkillLevel()	0	1	1	1
net.sf.freecol.common.model.Unit.getSortedMilitaryRoles()	1	1	2	2
net.sf.freecol.common.model.Unit.getSpaceLeft()	0	1	1	1
net.sf.freecol.common.model.Unit.getSpaceTaken()	0	1	1	1
net.sf.freecol.common.model.Unit.getState()	0	1	1	1
net.sf.freecol.common.model.Unit.getStop()	1	1	2	2
net.sf.freecol.common.model.Unit.getStudent()	0	1	1	1
net.sf.freecol.common.model.Unit.getTeacher()	0	1	1	1
net.sf.freecol.common.model.Unit.getTeachingType(Unit)	0	1	1	1
net.sf.freecol.common.model.Unit.getTeachingType(UnitType)	3	1	3	4
net.sf.freecol.common.model.Unit.getTile()	1	1	2	2
net.sf.freecol.common.model.Unit.getTradeLocation()	6	1	4	4
net.sf.freecol.common.model.Unit.getTradeMoveType(Settlement)	16	3	8	10
net.sf.freecol.common.model.Unit.getTradeRoute()	0	1	1	1
net.sf.freecol.common.model.Unit.getTransportFee()	2	2	3	3
net.sf.freecol.common.model.Unit.getTreasureAmount()	0	1	1	1
net.sf.freecol.common.model.Unit.getTrivialPath()	11	6	8	10
net.sf.freecol.common.model.Unit.getTurnsForRepair()	0	1	1	1
net.sf.freecol.common.model.Unit.getTurnsOfTraining()	0	1	1	1

net.sf.freecol.common.model.Unit.getTurnsToReach(Location)	0	1	1	1
net.sf.freecol.common.model.Unit.getTurnsToReach(Location, Location)	0	1	1	1
net.sf.freecol.common.model.Unit.getTurnsToReach(Location, Location, Location)	1	1	2	2
net.sf.freecol.common.model.Unit.getType()	0	1	1	1
net.sf.freecol.common.model.Unit.getUnitChange(String)	0	1	1	1
net.sf.freecol.common.model.Unit.getUnitChange(String, UnitType)	2	2	2	3
net.sf.freecol.common.model.Unit.getUnitChange(String, UnitType, Player)	7	3	7	9
net.sf.freecol.common.model.Unit.getUnitDestinationLabel(String, Location)	0	1	1	1
net.sf.freecol.common.model.Unit.getUnitSkillLevel(UnitType)	1	1	2	2
net.sf.freecol.common.model.Unit.getUnitSpaceTaken()	1	1	2	2
net.sf.freecol.common.model.Unit.getVisibleGoodsCount()	1	1	2	2
net.sf.freecol.common.model.Unit.getVisibleTileSet()	1	1	2	2
net.sf.freecol.common.model.Unit.getWorkImprovement()	0	1	1	1
net.sf.freecol.common.model.Unit.getWorkLeft()	0	1	1	1
net.sf.freecol.common.model.Unit.getWorkLocation()	1	1	2	2
net.sf.freecol.common.model.Unit.getWorkTile()	1	1	2	2
net.sf.freecol.common.model.Unit.getWorkTurnsLeft()	2	1	3	3
net.sf.freecol.common.model.Unit.getWorkType()	0	1	1	1
net.sf.freecol.common.model.Unit.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.Unit.goingToDestination()	1	1	3	3
net.sf.freecol.common.model.Unit.hasCargo()	0	1	1	1
net.sf.freecol.common.model.Unit.hasDefaultRole()	0	1	1	1
net.sf.freecol.common.model.Unit.hasGoodsCargo()	0	1	1	1
net.sf.freecol.common.model.Unit.hasNativeEthnicity()	1	1	1	2
net.sf.freecol.common.model.Unit.hasSpaceLeft()	0	1	1	1
net.sf.freecol.common.model.Unit.hasTile()	0	1	1	1
net.sf.freecol.common.model.Unit.initialize()	2	1	3	3
net.sf.freecol.common.model.Unit.invalidateCache()	0	1	1	1
net.sf.freecol.common.model.Unit.isArmed()	0	1	1	1
net.sf.freecol.common.model.Unit.isAtLocation(Location)	2	1	3	3
net.sf.freecol.common.model.Unit.isAtSea()	1	1	2	2
net.sf.freecol.common.model.Unit.isBeached()	0	1	1	1
net.sf.freecol.common.model.Unit.isBeached(Tile)	1	1	4	4
net.sf.freecol.common.model.Unit.isCandidateForNextActiveUnit()	1	1	2	2
net.sf.freecol.common.model.Unit.isCarrier()	1	1	2	2
net.sf.freecol.common.model.Unit.isColonist()	1	1	2	2
net.sf.freecol.common.model.Unit.isDamaged()	0	1	1	1
net.sf.freecol.common.model.Unit.isDamagedAndUnderForcedRepair()	1	1	2	2

net.sf.freecol.common.model.Unit.isDefensiveUnit()	2	1	3	3
net.sf.freecol.common.model.Unit.isInColony()	0	1	1	1
net.sf.freecol.common.model.Unit.isInDanger(int, float)	0	1	1	1
net.sf.freecol.common.model.Unit.isInEurope()	1	1	2	2
net.sf.freecol.common.model.Unit.isInMission()	1	1	2	2
net.sf.freecol.common.model.Unit.isMounted()	0	1	1	1
net.sf.freecol.common.model.Unit.isNaval()	1	1	2	2
net.sf.freecol.common.model.Unit.isOffensiveUnit()	1	1	2	2
net.sf.freecol.common.model.Unit.isOnCarrier()	0	1	1	1
net.sf.freecol.common.model.Unit.isOnTile()	0	1	1	1
net.sf.freecol.common.model.Unit.isOwnerHidden()	1	1	2	2
net.sf.freecol.common.model.Unit.isPerson()	1	1	2	2
net.sf.freecol.common.model.Unit.isReadyToTrade()	1	1	9	9
net.sf.freecol.common.model.Unit.isTileAccessible(Tile)	3	1	4	4
net.sf.freecol.common.model.Unit.isTradingUnit()	1	1	2	2
net.sf.freecol.common.model.Unit.isUndead()	0	1	1	1
net.sf.freecol.common.model.Unit.losingEquipmentDemotesUnit()	1	1	2	2
net.sf.freecol.common.model.Unit.losingEquipmentKillsUnit()	1	1	2	2
net.sf.freecol.common.model.Unit.modifyExperience(int)	0	1	1	1
net.sf.freecol.common.model.Unit.nonExpertWorker(GoodsType)	1	1	3	3
net.sf.freecol.common.model.Unit.readAttributes(FreeColXMLReader)	6	1	4	7
net.sf.freecol.common.model.Unit.readChild(FreeColXMLReader)	4	1	4	4
net.sf.freecol.common.model.Unit.readChildren(FreeColXMLReader)	1	1	2	2
net.sf.freecol.common.model.Unit.readyAndAble()	1	1	7	7
net.sf.freecol.common.model.Unit.realStart(Location, Unit)	23	13	13	17
net.sf.freecol.common.model.Unit.reduceVisibility(Tile, Player)	2	1	2	2
net.sf.freecol.common.model.Unit.remove(Locatable)	10	6	8	8
net.sf.freecol.common.model.Unit.resolveDestination()	6	3	5	7
net.sf.freecol.common.model.Unit.roleIsAvailable(Role)	0	1	1	1
net.sf.freecol.common.model.Unit.search(Location, GoalDecider, Cost)	1	1	2	2
net.sf.freecol.common.model.Unit.searchForDanger(int, float)	10	4	7	10
net.sf.freecol.common.model.Unit.setAttrition(int)	0	1	1	1
net.sf.freecol.common.model.Unit.setCurrentStop(int)	0	1	1	1
net.sf.freecol.common.model.Unit.setDestination(Location)	0	1	1	1
net.sf.freecol.common.model.Unit.setEntryLocation(Location)	3	1	3	3
net.sf.freecol.common.model.Unit.setEthnicity(String)	0	1	1	1
net.sf.freecol.common.model.Unit.setExperience(int)	0	1	1	1
net.sf.freecol.common.model.Unit.setHitPoints(int)	0	1	1	1

net.sf.freecol.common.model.Unit.setHomeIndianSettlement(IndianSet	0	1	1	1
net.sf.freecol.common.model.Unit.setLocation(Location)	21	8	16	20
net.sf.freecol.common.model.Unit.setLocationNoUpdate(Location)	0	1	1	1
net.sf.freecol.common.model.Unit.setMovesLeft(int)	1	1	1	2
net.sf.freecol.common.model.Unit.setName(String)	0	1	1	1
net.sf.freecol.common.model.Unit.setNationality(String)	0	1	1	1
net.sf.freecol.common.model.Unit.setOwner(Player)	0	1	1	1
net.sf.freecol.common.model.Unit.setRole(Role)	0	1	1	1
net.sf.freecol.common.model.Unit.setRoleCount(int)	0	1	1	1
net.sf.freecol.common.model.Unit.setState(UnitState)	3	3	3	3
net.sf.freecol.common.model.Unit.setStateToAllChildren(UnitState)	3	1	3	3
net.sf.freecol.common.model.Unit.setStateUnchecked(UnitState)	16	1	10	16
net.sf.freecol.common.model.Unit.setStudent(Unit)	11	4	9	10
net.sf.freecol.common.model.Unit.setTeacher(Unit)	14	4	9	10
net.sf.freecol.common.model.Unit.setTradeRoute(TradeRoute)	0	1	1	1
net.sf.freecol.common.model.Unit.setTreasureAmount(int)	0	1	1	1
net.sf.freecol.common.model.Unit.setTurnsOfTraining(int)	0	1	1	1
net.sf.freecol.common.model.Unit.setType(UnitType)	0	1	1	1
net.sf.freecol.common.model.Unit.setWorkImprovement(TileImprovement)	0	1	1	1
net.sf.freecol.common.model.Unit.setWorkLeft(int)	0	1	1	1
net.sf.freecol.common.model.Unit.setWorkType(GoodsType)	0	1	1	1
net.sf.freecol.common.model.Unit.shouldTakeTransportTo(Location)	2	1	5	5
net.sf.freecol.common.model.Unit.spendAllMoves()	2	1	3	3
net.sf.freecol.common.model.Unit.swapWork(Unit)	1	1	2	2
net.sf.freecol.common.model.Unit.toShortString()	3	1	3	3
net.sf.freecol.common.model.Unit.toString()	0	1	1	1
net.sf.freecol.common.model.Unit.toString(String)	10	1	7	7
net.sf.freecol.common.model.Unit.trySwapExpert(List<Unit>)	2	2	2	3
net.sf.freecol.common.model.Unit.up()	6	1	4	4
net.sf.freecol.common.model.Unit.validateCurrentStop()	6	1	2	5
net.sf.freecol.common.model.Unit.writeAttributes(FreeColXMLWriter)	27	1	16	16
net.sf.freecol.common.model.Unit.writeChildren(FreeColXMLWriter)	3	1	3	3
net.sf.freecol.common.model.UnitChangeType.UnitChangeType(String,	0	1	1	1
net.sf.freecol.common.model.UnitChangeType.addUnitTypeChange(Un	0	1	1	1
net.sf.freecol.common.model.UnitChangeType.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.UnitChangeType.deleteUnitChanges(Unit	0	1	1	1
net.sf.freecol.common.model.UnitChangeType.getChanges()	0	1	1	1
net.sf.freecol.common.model.UnitChangeType.getOwnerChange()	0	1	1	1

net.sf.freecol.common.model.UnitChangeType.getUnitChange(UnitType)	1	1	2	2
net.sf.freecol.common.model.UnitChangeType.getUnitChanges(UnitType)	1	1	2	2
net.sf.freecol.common.model.UnitChangeType.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.UnitChangeType.readAttributes(FreeColXMLR)	0	1	1	1
net.sf.freecol.common.model.UnitChangeType.readChild(FreeColXMLR)	2	1	2	2
net.sf.freecol.common.model.UnitChangeType.readChildren(FreeColXMLR)	1	1	2	2
net.sf.freecol.common.model.UnitChangeType.setChanges(Map<UnitType, UnitChangeType>)	0	1	1	1
net.sf.freecol.common.model.UnitChangeType.toString()	3	1	3	3
net.sf.freecol.common.model.UnitChangeType.writeAttributes(FreeColXMLR)	0	1	1	1
net.sf.freecol.common.model.UnitChangeType.writeChildren(FreeColXMLR)	3	1	3	3
net.sf.freecol.common.model.UnitChangeTypeTest.testAbilityScope()	0	1	1	1
net.sf.freecol.common.model.UnitChangeTypeTest.testCreation()	0	1	1	1
net.sf.freecol.common.model.UnitChangeTypeTest.testEmptyScope()	1	1	2	2
net.sf.freecol.common.model.UnitIterator.UnitIterator(Player, Predicate)	0	1	1	1
net.sf.freecol.common.model.UnitIterator.hasNext()	3	3	2	3
net.sf.freecol.common.model.UnitIterator.next()	1	1	2	2
net.sf.freecol.common.model.UnitIterator.remove()	0	1	1	1
net.sf.freecol.common.model.UnitIterator.remove(Unit)	0	1	1	1
net.sf.freecol.common.model.UnitIterator.reset()	0	1	1	1
net.sf.freecol.common.model.UnitIterator.setNext(Unit)	12	6	5	7
net.sf.freecol.common.model.UnitIterator.update()	0	1	1	1
net.sf.freecol.common.model.UnitLocation.NoAddReason.getDescription()	0	1	1	1
net.sf.freecol.common.model.UnitLocation.NoAddReason.getKey()	0	1	1	1
net.sf.freecol.common.model.UnitLocation.UnitLocation(Game)	0	1	1	1
net.sf.freecol.common.model.UnitLocation.UnitLocation(Game, String)	0	1	1	1
net.sf.freecol.common.model.UnitLocation.add(Locatable)	6	5	5	5
net.sf.freecol.common.model.UnitLocation.addUnit(Unit)	1	2	1	2
net.sf.freecol.common.model.UnitLocation.canAdd(Locatable)	0	1	1	1
net.sf.freecol.common.model.UnitLocation.clearUnitList()	0	1	1	1
net.sf.freecol.common.model.UnitLocation.contains(Locatable)	1	2	1	2
net.sf.freecol.common.model.UnitLocation.copyIn(T)	3	2	3	4
net.sf.freecol.common.model.UnitLocation.disposeResources()	0	1	1	1
net.sf.freecol.common.model.UnitLocation.equipForRole(Unit, Role, int)	0	1	1	1
net.sf.freecol.common.model.UnitLocation.getCarrierForUnit(Unit)	0	1	1	1
net.sf.freecol.common.model.UnitLocation.getColony()	1	1	1	2
net.sf.freecol.common.model.UnitLocation.getDisposables()	0	1	1	1
net.sf.freecol.common.model.UnitLocation.getFirstUnit()	0	1	1	1
net.sf.freecol.common.model.UnitLocation.getGoodsContainer()	0	1	1	1

net.sf.freecol.common.model.UnitLocation.getIndianSettlement()	1	1	1	2
net.sf.freecol.common.model.UnitLocation.getLastUnit()	1	2	1	2
net.sf.freecol.common.model.UnitLocation.getLocationLabel()	0	1	1	1
net.sf.freecol.common.model.UnitLocation.getLocationLabelFor(Player)	0	1	1	1
net.sf.freecol.common.model.UnitLocation.getNavalUnits()	0	1	1	1
net.sf.freecol.common.model.UnitLocation.getNoAddReason(Locatable)	12	1	5	7
net.sf.freecol.common.model.UnitLocation.getSettlement()	0	1	1	1
net.sf.freecol.common.model.UnitLocation.getSpaceTaken()	0	1	1	1
net.sf.freecol.common.model.UnitLocation.getTile()	0	1	1	1
net.sf.freecol.common.model.UnitLocation.getTotalUnitCount()	0	1	1	1
net.sf.freecol.common.model.UnitLocation.getUnitCapacity()	0	1	1	1
net.sf.freecol.common.model.UnitLocation.getUnitCount()	0	1	1	1
net.sf.freecol.common.model.UnitLocation.getUnitList()	1	1	2	2
net.sf.freecol.common.model.UnitLocation.getUnits()	0	1	1	1
net.sf.freecol.common.model.UnitLocation.hasCarrierWithSpace(int)	1	1	3	3
net.sf.freecol.common.model.UnitLocation.intern()	1	1	2	2
net.sf.freecol.common.model.UnitLocation.isEmpty()	0	1	1	1
net.sf.freecol.common.model.UnitLocation.isFull()	0	1	1	1
net.sf.freecol.common.model.UnitLocation.moveToFront(Unit)	1	1	2	2
net.sf.freecol.common.model.UnitLocation.priceGoods(List<AbstractG	1	2	1	2
net.sf.freecol.common.model.UnitLocation.readChild(FreeColXMLReac	2	1	2	2
net.sf.freecol.common.model.UnitLocation.readChildren(FreeColXMLR	0	1	1	1
net.sf.freecol.common.model.UnitLocation.remove(Locatable)	4	3	2	3
net.sf.freecol.common.model.UnitLocation.writeChildren(FreeColXMLV	3	1	3	3
net.sf.freecol.common.model.UnitTest.testAttrition()	4	1	3	3
net.sf.freecol.common.model.UnitTest.testCanAdd()	0	1	1	1
net.sf.freecol.common.model.UnitTest.testCarrierOwnerChange()	0	1	1	1
net.sf.freecol.common.model.UnitTest.testCopy()	0	1	1	1
net.sf.freecol.common.model.UnitTest.testDefaultRole()	1	1	2	2
net.sf.freecol.common.model.UnitTest.testFailedAddGoods()	0	1	1	1
net.sf.freecol.common.model.UnitTest.testGetLineOfSight()	0	1	1	1
net.sf.freecol.common.model.UnitTest.testGetMovesAsString()	1	1	2	2
net.sf.freecol.common.model.UnitTest.testIndianDies()	0	1	1	1
net.sf.freecol.common.model.UnitTest.testIsColonist()	0	1	1	1
net.sf.freecol.common.model.UnitTest.testMissionary()	0	1	1	1
net.sf.freecol.common.model.UnitTest.testOwnerChange()	0	1	1	1
net.sf.freecol.common.model.UnitTest.testTreasureTransportFee()	0	1	1	1
net.sf.freecol.common.model.UnitTest.testUnitAvailability()	0	1	1	1

net.sf.freecol.common.model.UnitTest.testUnitCanBuildColony()	0	1	1	1
net.sf.freecol.common.model.UnitTest.testUnitLocationAfterBuildingCo	6	1	3	5
net.sf.freecol.common.model.UnitTest.testUnitLosesExperienceWithRo	0	1	1	1
net.sf.freecol.common.model.UnitTradelItem.UnitTradelItem(Game, Free	0	1	1	1
net.sf.freecol.common.model.UnitTradelItem.UnitTradelItem(Game, Play	0	1	1	1
net.sf.freecol.common.model.UnitTradelItem.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.UnitTradelItem.equals(Object)	2	2	3	3
net.sf.freecol.common.model.UnitTradelItem.evaluateFor(Player)	7	1	5	5
net.sf.freecol.common.model.UnitTradelItem.getLabel()	0	1	1	1
net.sf.freecol.common.model.UnitTradelItem.getUnit()	0	1	1	1
net.sf.freecol.common.model.UnitTradelItem.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.UnitTradelItem.hashCode()	0	1	1	1
net.sf.freecol.common.model.UnitTradelItem.isUnique()	0	1	1	1
net.sf.freecol.common.model.UnitTradelItem.isValid()	1	1	2	2
net.sf.freecol.common.model.UnitTradelItem.readAttributes(FreeColXM	0	1	1	1
net.sf.freecol.common.model.UnitTradelItem.setUnit(Unit)	0	1	1	1
net.sf.freecol.common.model.UnitTradelItem.toString()	0	1	1	1
net.sf.freecol.common.model.UnitTradelItem.writeAttributes(FreeColXM	0	1	1	1
net.sf.freecol.common.model.UnitType.UnitType(String, Specification)	0	1	1	1
net.sf.freecol.common.model.UnitType.addConsumption(GoodsType, ir	1	1	1	2
net.sf.freecol.common.model.UnitType.canBeBuiltInColony(Colony, Lis	2	2	3	4
net.sf.freecol.common.model.UnitType.canBuildColony()	0	1	1	1
net.sf.freecol.common.model.UnitType.canCarryGoods()	0	1	1	1
net.sf.freecol.common.model.UnitType.canCarryTreasure()	0	1	1	1
net.sf.freecol.common.model.UnitType.canCarryUnits()	0	1	1	1
net.sf.freecol.common.model.UnitType.canMoveToHighSeas()	0	1	1	1
net.sf.freecol.common.model.UnitType.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.UnitType.getAttackRange()	0	1	1	1
net.sf.freecol.common.model.UnitType.getBaseDefence()	0	1	1	1
net.sf.freecol.common.model.UnitType.getBaseOffence()	0	1	1	1
net.sf.freecol.common.model.UnitType.getConsumedGoods()	1	1	2	2
net.sf.freecol.common.model.UnitType.getConsumption()	0	1	1	1
net.sf.freecol.common.model.UnitType.getConsumptionModifiers(Strin	0	1	1	1
net.sf.freecol.common.model.UnitType.getConsumptionOf(GoodsType)	1	1	2	2
net.sf.freecol.common.model.UnitType.getDefaultRole()	0	1	1	1
net.sf.freecol.common.model.UnitType.getDefence()	0	1	1	1
net.sf.freecol.common.model.UnitType.getDisplayRoleId()	1	1	2	2
net.sf.freecol.common.model.UnitType.getExpertProduction()	0	1	1	1

net.sf.freecol.common.model.UnitType.getExpertRoles()	0	1	1	1
net.sf.freecol.common.model.UnitType.getHitPoints()	0	1	1	1
net.sf.freecol.common.model.UnitType.getLineOfSight()	0	1	1	1
net.sf.freecol.common.model.UnitType.getMaximumAttrition()	0	1	1	1
net.sf.freecol.common.model.UnitType.getMaximumExperience()	0	1	1	1
net.sf.freecol.common.model.UnitType.getMaximumIndex(Colony, JList	7	5	2	6
net.sf.freecol.common.model.UnitType.getMercenaryPrice()	0	1	1	1
net.sf.freecol.common.model.UnitType.getMinimumIndex(Colony, JList	4	4	2	4
net.sf.freecol.common.model.UnitType.getMovement()	0	1	1	1
net.sf.freecol.common.model.UnitType.getOffence()	0	1	1	1
net.sf.freecol.common.model.UnitType.getPrice()	0	1	1	1
net.sf.freecol.common.model.UnitType.getPriority()	0	1	1	1
net.sf.freecol.common.model.UnitType.getRecruitProbability()	0	1	1	1
net.sf.freecol.common.model.UnitType.getScoreValue()	0	1	1	1
net.sf.freecol.common.model.UnitType.getSkill()	0	1	1	1
net.sf.freecol.common.model.UnitType.getSkillTaught()	0	1	1	1
net.sf.freecol.common.model.UnitType.getSpace()	0	1	1	1
net.sf.freecol.common.model.UnitType.getSpaceTaken()	0	1	1	1
net.sf.freecol.common.model.UnitType.getTeachingType(UnitType)	9	6	4	7
net.sf.freecol.common.model.UnitType.getWorkingAsKey()	0	1	1	1
net.sf.freecol.common.model.UnitType.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.UnitType.hasMaximumAttrition()	0	1	1	1
net.sf.freecol.common.model.UnitType.hasPrice()	0	1	1	1
net.sf.freecol.common.model.UnitType.hasSkill()	0	1	1	1
net.sf.freecol.common.model.UnitType.isDefaultUnitType()	0	1	1	1
net.sf.freecol.common.model.UnitType.isDefensive()	0	1	1	1
net.sf.freecol.common.model.UnitType.isNaval()	0	1	1	1
net.sf.freecol.common.model.UnitType.isOffensive()	0	1	1	1
net.sf.freecol.common.model.UnitType.isPerson()	0	1	1	1
net.sf.freecol.common.model.UnitType.isRecruitable()	0	1	1	1
net.sf.freecol.common.model.UnitType.readAttributes(FreeColXMLRea	21	1	12	12
net.sf.freecol.common.model.UnitType.readChild(FreeColXMLReader)	6	1	6	6
net.sf.freecol.common.model.UnitType.readChildren(FreeColXMLReade	9	1	4	6
net.sf.freecol.common.model.UnitType.setAttackRange(int)	0	1	1	1
net.sf.freecol.common.model.UnitType.setConsumption(TypeCountMap	0	1	1	1
net.sf.freecol.common.model.UnitType.setHitPoints(int)	0	1	1	1
net.sf.freecol.common.model.UnitType.setLineOfSight(int)	0	1	1	1
net.sf.freecol.common.model.UnitType.setMercenaryPrice(int)	0	1	1	1

net.sf.freecol.common.model.UnitType.setSkill(int)	0	1	1	1
net.sf.freecol.common.model.UnitType.setSpace(int)	0	1	1	1
net.sf.freecol.common.model.UnitType.setSpaceTaken(int)	0	1	1	1
net.sf.freecol.common.model.UnitType.toString()	0	1	1	1
net.sf.freecol.common.model.UnitType.writeAttributes(FreeColXMLWrite	5	1	6	6
net.sf.freecol.common.model.UnitType.writeChildren(FreeColXMLWrite	5	1	5	5
net.sf.freecol.common.model.UnitTypeChange.UnitTypeChange(FreeCo	0	1	1	1
net.sf.freecol.common.model.UnitTypeChange.UnitTypeChange(String,	0	1	1	1
net.sf.freecol.common.model.UnitTypeChange.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.UnitTypeChange.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.UnitTypeChange.isAvailableTo(Player)	0	1	1	1
net.sf.freecol.common.model.UnitTypeChange.readAttributes(FreeColX	2	1	3	3
net.sf.freecol.common.model.UnitTypeChange.toString()	1	1	2	2
net.sf.freecol.common.model.UnitTypeChange.writeAttributes(FreeCol)	1	1	2	2
net.sf.freecol.common.model.UnitWas.UnitWas(Unit)	1	1	2	2
net.sf.freecol.common.model.UnitWas.change(FreeColGameObject)	15	1	1	6
net.sf.freecol.common.model.UnitWas.compareTo(UnitWas)	1	1	2	2
net.sf.freecol.common.model.UnitWas.equals(Object)	2	2	3	3
net.sf.freecol.common.model.UnitWas.fireChanges()	33	1	18	26
net.sf.freecol.common.model.UnitWas.getAmount(Location, GoodsType)	2	3	2	3
net.sf.freecol.common.model.UnitWas.getLocation()	0	1	1	1
net.sf.freecol.common.model.UnitWas.getUnit()	0	1	1	1
net.sf.freecol.common.model.UnitWas.getWorkType()	0	1	1	1
net.sf.freecol.common.model.UnitWas.hashCode()	0	1	1	1
net.sf.freecol.common.model.UnitWas.toString()	27	1	13	16
net.sf.freecol.common.model.WorkLocation.Suggestion.Suggestion(Wo	0	1	1	1
net.sf.freecol.common.model.WorkLocation.Suggestion.getAmount()	0	1	1	1
net.sf.freecol.common.model.WorkLocation.Suggestion.getGoodsType	0	1	1	1
net.sf.freecol.common.model.WorkLocation.Suggestion.getNewUnitTy	0	1	1	1
net.sf.freecol.common.model.WorkLocation.WorkLocation(Game)	0	1	1	1
net.sf.freecol.common.model.WorkLocation.WorkLocation(Game, Strin	0	1	1	1
net.sf.freecol.common.model.WorkLocation.add(Locatable)	2	3	1	4
net.sf.freecol.common.model.WorkLocation.canBeWorked()	0	1	1	1
net.sf.freecol.common.model.WorkLocation.canTeach()	0	1	1	1
net.sf.freecol.common.model.WorkLocation.copyIn(T)	2	2	2	3
net.sf.freecol.common.model.WorkLocation.evaluateFor(Player)	3	3	2	3
net.sf.freecol.common.model.WorkLocation.getBestProductionType(bc	0	1	1	1
net.sf.freecol.common.model.WorkLocation.getClaimTemplate()	0	1	1	1

net.sf.freecol.common.model.WorkLocation.getColony()	0	1	1	1
net.sf.freecol.common.model.WorkLocation.getCurrentWorkType()	2	1	3	3
net.sf.freecol.common.model.WorkLocation.getExpertUnitType()	1	1	2	2
net.sf.freecol.common.model.WorkLocation.getGenericPotential(GoodsType)	0	1	1	1
net.sf.freecol.common.model.WorkLocation.getInputs()	1	1	2	2
net.sf.freecol.common.model.WorkLocation.getLocationLabelFor(PlayableUnit)	1	1	2	2
net.sf.freecol.common.model.WorkLocation.getMaximumProductionOf(GoodsType)	4	4	3	4
net.sf.freecol.common.model.WorkLocation.getNoAddReason(Locatable)	4	2	4	5
net.sf.freecol.common.model.WorkLocation.getOccupation(Unit, boolean)	6	3	4	6
net.sf.freecol.common.model.WorkLocation.getOccupation(UnitType)	5	1	3	5
net.sf.freecol.common.model.WorkLocation.getOutputs()	1	1	2	2
net.sf.freecol.common.model.WorkLocation.getOwner()	1	1	2	2
net.sf.freecol.common.model.WorkLocation.getPotentialProduction(GoodsType)	8	3	2	7
net.sf.freecol.common.model.WorkLocation.getProduction()	1	1	2	2
net.sf.freecol.common.model.WorkLocation.getProductionDeficit(GoodsType)	1	1	2	2
net.sf.freecol.common.model.WorkLocation.getProductionInfo()	0	1	1	1
net.sf.freecol.common.model.WorkLocation.getProductionOf(Unit, GoodsType)	2	2	2	3
net.sf.freecol.common.model.WorkLocation.getProductionType()	0	1	1	1
net.sf.freecol.common.model.WorkLocation.getRank()	0	1	1	1
net.sf.freecol.common.model.WorkLocation.getSettlement()	0	1	1	1
net.sf.freecol.common.model.WorkLocation.getSuggestion(Unit, ProductionType)	16	5	13	17
net.sf.freecol.common.model.WorkLocation.getSuggestions()	12	2	8	11
net.sf.freecol.common.model.WorkLocation.getTile()	0	1	1	1
net.sf.freecol.common.model.WorkLocation.getTotalProductionOf(GoodsType)	1	2	1	2
net.sf.freecol.common.model.WorkLocation.getUnitProduction(Unit, GoodsType)	2	2	2	3
net.sf.freecol.common.model.WorkLocation.getWorkFor(Unit)	1	1	1	2
net.sf.freecol.common.model.WorkLocation.goodSuggestionCheck(Unit, ProductionType)	0	1	1	1
net.sf.freecol.common.model.WorkLocation.goodSuggestionCheck(Unit, ProductionType, boolean)	0	1	1	1
net.sf.freecol.common.model.WorkLocation.hasInputs()	0	1	1	1
net.sf.freecol.common.model.WorkLocation.hasOutputs()	1	1	2	2
net.sf.freecol.common.model.WorkLocation.produces(GoodsType)	0	1	1	1
net.sf.freecol.common.model.WorkLocation.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.model.WorkLocation.readChild(FreeColXMLReader)	2	1	2	2
net.sf.freecol.common.model.WorkLocation.remove(Locatable)	4	4	2	5
net.sf.freecol.common.model.WorkLocation.setColony(Colony)	0	1	1	1
net.sf.freecol.common.model.WorkLocation.setOwner(Player)	0	1	1	1
net.sf.freecol.common.model.WorkLocation.setProductionType(ProductionType)	1	1	2	2
net.sf.freecol.common.model.WorkLocation.setWorkFor(Unit)	1	1	2	2

net.sf.freecol.common.model.WorkLocation.updateProductionType()	0	1	1	1
net.sf.freecol.common.model.WorkLocation.writeAttributes(FreeColXML)	0	1	1	1
net.sf.freecol.common.model.WorkLocation.writeChildren(FreeColXML)	1	1	2	2
net.sf.freecol.common.model.mission.AbstractMission.AbstractMission	0	1	1	1
net.sf.freecol.common.model.mission.AbstractMission.AbstractMission	0	1	1	1
net.sf.freecol.common.model.mission.AbstractMission.AbstractMission	0	1	1	1
net.sf.freecol.common.model.mission.AbstractMission.getRepeatCount()	0	1	1	1
net.sf.freecol.common.model.mission.AbstractMission.getTurnCount()	0	1	1	1
net.sf.freecol.common.model.mission.AbstractMission.getUnit()	0	1	1	1
net.sf.freecol.common.model.mission.AbstractMission.isValid()	1	1	3	3
net.sf.freecol.common.model.mission.AbstractMission.isValidFor(Unit)	0	1	1	1
net.sf.freecol.common.model.mission.AbstractMission.readAttributes(FreeColXML)	0	1	1	1
net.sf.freecol.common.model.mission.AbstractMission.setRepeatCount(int)	0	1	1	1
net.sf.freecol.common.model.mission.AbstractMission.setTurnCount(int)	0	1	1	1
net.sf.freecol.common.model.mission.AbstractMission.setUnit(Unit)	0	1	1	1
net.sf.freecol.common.model.mission.AbstractMission.writeAttributes(FreeColXML)	0	1	1	1
net.sf.freecol.common.model.mission.CompoundMission.CompoundMission	0	1	1	1
net.sf.freecol.common.model.mission.CompoundMission.CompoundMission	0	1	1	1
net.sf.freecol.common.model.mission.CompoundMission.CompoundMission	0	1	1	1
net.sf.freecol.common.model.mission.CompoundMission.doMission()	14	6	4	6
net.sf.freecol.common.model.mission.CompoundMission.getIndex()	0	1	1	1
net.sf.freecol.common.model.mission.CompoundMission.getMissions()	0	1	1	1
net.sf.freecol.common.model.mission.CompoundMission.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.mission.CompoundMission.isValid()	2	1	3	3
net.sf.freecol.common.model.mission.CompoundMission.readAttribute(FreeColXML)	0	1	1	1
net.sf.freecol.common.model.mission.CompoundMission.readChildren(FreeColXML)	3	1	3	3
net.sf.freecol.common.model.mission.CompoundMission.setIndex(int)	0	1	1	1
net.sf.freecol.common.model.mission.CompoundMission.setMissions(List)	0	1	1	1
net.sf.freecol.common.model.mission.CompoundMission.writeAttribute(FreeColXML)	0	1	1	1
net.sf.freecol.common.model.mission.CompoundMission.writeChildren(FreeColXML)	1	1	2	2
net.sf.freecol.common.model.mission.GoToMission.GoToMission(Game)	0	1	1	1
net.sf.freecol.common.model.mission.GoToMission.GoToMission(Game)	0	1	1	1
net.sf.freecol.common.model.mission.GoToMission.GoToMission(Game)	0	1	1	1
net.sf.freecol.common.model.mission.GoToMission.doMission()	0	1	1	1
net.sf.freecol.common.model.mission.GoToMission.getBlockedCount()	0	1	1	1
net.sf.freecol.common.model.mission.GoToMission.getDestination()	0	1	1	1
net.sf.freecol.common.model.mission.GoToMission.getXMLTagName()	0	1	1	1
net.sf.freecol.common.model.mission.GoToMission.isValid()	1	1	3	3

net.sf.freecol.common.model.mission.GoToMission.isValidFor(Unit)	0	1	1	1
net.sf.freecol.common.model.mission.GoToMission.readAttributes(Free	0	1	1	1
net.sf.freecol.common.model.mission.GoToMission.setBlockedCount(in	0	1	1	1
net.sf.freecol.common.model.mission.GoToMission.setDestination(Loc	0	1	1	1
net.sf.freecol.common.model.mission.GoToMission.writeAttributes(Fre	0	1	1	1
net.sf.freecol.common.model.mission.ImprovementMission.Improveme	0	1	1	1
net.sf.freecol.common.model.mission.ImprovementMission.Improveme	0	1	1	1
net.sf.freecol.common.model.mission.ImprovementMission.Improveme	0	1	1	1
net.sf.freecol.common.model.mission.ImprovementMission.doMission()	2	1	1	3
net.sf.freecol.common.model.mission.ImprovementMission.getImprove	0	1	1	1
net.sf.freecol.common.model.mission.ImprovementMission.getXMLTag	0	1	1	1
net.sf.freecol.common.model.mission.ImprovementMission.isValid()	1	1	3	3
net.sf.freecol.common.model.mission.ImprovementMission.isValidFor(U	0	1	1	1
net.sf.freecol.common.model.mission.ImprovementMission.readAttribu	0	1	1	1
net.sf.freecol.common.model.mission.ImprovementMission.setImprove	0	1	1	1
net.sf.freecol.common.model.mission.ImprovementMission.writeAttrib	0	1	1	1
net.sf.freecol.common.model.mission.MissionManager.getMission(Gan	4	2	3	3
net.sf.freecol.common.model.mission.MissionManager.isMissionTag(St	0	1	1	1
net.sf.freecol.common.model.pathfinding.BaseCostDecider.adjust(Unit	2	1	2	2
net.sf.freecol.common.model.pathfinding.BaseCostDecider.getCost(Ur	18	7	9	16
net.sf.freecol.common.model.pathfinding.BaseCostDecider.getMovesL	0	1	1	1
net.sf.freecol.common.model.pathfinding.BaseCostDecider.getNewTur	0	1	1	1
net.sf.freecol.common.model.pathfinding.CostDeciders.AvoidNavalDar	9	1	6	10
net.sf.freecol.common.model.pathfinding.CostDeciders.AvoidSettleme	7	4	5	8
net.sf.freecol.common.model.pathfinding.CostDeciders.AvoidSettleme	5	3	3	5
net.sf.freecol.common.model.pathfinding.CostDeciders.ServerBaseCos	5	4	3	5
net.sf.freecol.common.model.pathfinding.CostDeciders.TileCostDecide	6	4	2	7
net.sf.freecol.common.model.pathfinding.CostDeciders.avoidIllegal()	0	1	1	1
net.sf.freecol.common.model.pathfinding.CostDeciders.avoidNavalDar	0	1	1	1
net.sf.freecol.common.model.pathfinding.CostDeciders.avoidSettleme	0	1	1	1
net.sf.freecol.common.model.pathfinding.CostDeciders.avoidSettleme	0	1	1	1
net.sf.freecol.common.model.pathfinding.CostDeciders.defaultCostDe	7	1	5	5
net.sf.freecol.common.model.pathfinding.CostDeciders.getComposed()	14	4	4	8
net.sf.freecol.common.model.pathfinding.CostDeciders.numberOfLegat	0	1	1	1
net.sf.freecol.common.model.pathfinding.CostDeciders.numberOfTiles	0	1	1	1
net.sf.freecol.common.model.pathfinding.CostDeciders.serverAvoidIlle	0	1	1	1
net.sf.freecol.common.model.pathfinding.CostDeciders.tileCost()	0	1	1	1
net.sf.freecol.common.model.pathfinding.GoalDeciders.MultipleAdja	8	2	4	5

net.sf.freecol.common.model.pathfinding.GoalDeciders.MultipleAdjace	0	1	1	1
net.sf.freecol.common.model.pathfinding.GoalDeciders.MultipleAdjace	0	1	1	1
net.sf.freecol.common.model.pathfinding.GoalDeciders.getAdjacentLo	4	3	2	4
net.sf.freecol.common.model.pathfinding.GoalDeciders.getComposedC	39	13	3	15
net.sf.freecol.common.model.pathfinding.GoalDeciders.getCornerGoal	3	2	3	3
net.sf.freecol.common.model.pathfinding.GoalDeciders.getDisembarkC	12	3	10	13
net.sf.freecol.common.model.pathfinding.GoalDeciders.getEnemySettl	7	4	2	5
net.sf.freecol.common.model.pathfinding.GoalDeciders.getHighSeasGo	8	3	7	8
net.sf.freecol.common.model.pathfinding.GoalDeciders.getLocationGo	5	2	2	3
net.sf.freecol.common.model.pathfinding.GoalDeciders.getOurClosest	9	3	3	5
net.sf.freecol.common.model.pathfinding.GoalDeciders.getReduceHigl	5	3	3	3
net.sf.freecol.common.model.pathfinding.GoalDeciders.getSimpleHigh	3	2	2	3
net.sf.freecol.common.model.pathfinding.GoalDeciders.getStealthyGoa	2	2	1	2
net.sf.freecol.common.model.production.BuildingProductionCalculato	0	1	1	1
net.sf.freecol.common.model.production.BuildingProductionCalculato	0	1	1	1
net.sf.freecol.common.model.production.BuildingProductionCalculato	42	5	19	24
net.sf.freecol.common.model.production.BuildingProductionCalculato	0	1	1	1
net.sf.freecol.common.model.production.BuildingProductionCalculato	1	1	2	2
net.sf.freecol.common.model.production.BuildingProductionCalculato	0	1	1	1
net.sf.freecol.common.model.production.BuildingProductionCalculato	1	1	2	2
net.sf.freecol.common.model.production.BuildingProductionCalculato	3	1	3	3
net.sf.freecol.common.model.production.BuildingProductionCalculato	3	1	3	3
net.sf.freecol.common.model.production.BuildingProductionCalculato	6	1	5	5
net.sf.freecol.common.model.production.BuildingProductionCalculato	2	2	2	3
net.sf.freecol.common.model.production.ProductionUtils.ProductionUt	0	1	1	1
net.sf.freecol.common.model.production.ProductionUtils.createRebelP	0	1	1	1
net.sf.freecol.common.model.production.ProductionUtils.getRebelProc	2	2	3	3
net.sf.freecol.common.model.production.ProductionUtils.getRebelProc	7	4	7	9
net.sf.freecol.common.model.production.TileProductionCalculator.TileI	0	1	1	1
net.sf.freecol.common.model.production.TileProductionCalculator.getE	3	2	3	5
net.sf.freecol.common.model.production.TileProductionCalculator.getE	9	2	4	5
net.sf.freecol.common.model.production.TileProductionCalculator.getC	0	1	1	1
net.sf.freecol.common.model.production.TileProductionCalculator.getC	1	2	2	2
net.sf.freecol.common.model.production.TileProductionCalculator.getF	3	2	4	4
net.sf.freecol.common.model.production.TileProductionCalculator.getU	2	2	3	4
net.sf.freecol.common.model.production.WorkerAssignment.WorkerAs	0	1	1	1
net.sf.freecol.common.model.production.WorkerAssignment.getProduc	0	1	1	1
net.sf.freecol.common.model.production.WorkerAssignment.getUnitTy	0	1	1	1

net.sf.freecol.common.networking.AbandonColonyMessage.AbandonC	0	1	1	1
net.sf.freecol.common.networking.AbandonColonyMessage.AbandonC	0	1	1	1
net.sf.freecol.common.networking.AbandonColonyMessage.currentPla	0	1	1	1
net.sf.freecol.common.networking.AbandonColonyMessage.getPriority	0	1	1	1
net.sf.freecol.common.networking.AbandonColonyMessage.serverHan	2	2	3	3
net.sf.freecol.common.networking.AddPlayerMessage.AddPlayerMess	7	1	4	4
net.sf.freecol.common.networking.AddPlayerMessage.AddPlayerMess	0	1	1	1
net.sf.freecol.common.networking.AddPlayerMessage.aiHandler(FreeC	0	1	1	1
net.sf.freecol.common.networking.AddPlayerMessage.clientHandler(Fr	2	1	2	2
net.sf.freecol.common.networking.AddPlayerMessage.getPlayers()	0	1	1	1
net.sf.freecol.common.networking.AddPlayerMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.AddPlayerMessage.toXML(FreeColX	2	1	3	3
net.sf.freecol.common.networking.AnimateAttackMessage.AnimateAtt	7	1	4	4
net.sf.freecol.common.networking.AnimateAttackMessage.AnimateAtt	6	1	5	5
net.sf.freecol.common.networking.AnimateAttackMessage.aiHandler(F	0	1	1	1
net.sf.freecol.common.networking.AnimateAttackMessage.clientHandl	4	3	5	5
net.sf.freecol.common.networking.AnimateAttackMessage.getAttacker	0	1	1	1
net.sf.freecol.common.networking.AnimateAttackMessage.getAttacker	0	1	1	1
net.sf.freecol.common.networking.AnimateAttackMessage.getDefende	0	1	1	1
net.sf.freecol.common.networking.AnimateAttackMessage.getDefende	0	1	1	1
net.sf.freecol.common.networking.AnimateAttackMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.AnimateAttackMessage.getResult()	0	1	1	1
net.sf.freecol.common.networking.AnimateAttackMessage.getUnit(Gar	7	6	4	6
net.sf.freecol.common.networking.AnimateMoveMessage.AnimateMov	8	1	4	4
net.sf.freecol.common.networking.AnimateMoveMessage.AnimateMov	3	1	3	3
net.sf.freecol.common.networking.AnimateMoveMessage.aiHandler(Fr	0	1	1	1
net.sf.freecol.common.networking.AnimateMoveMessage.clientHandle	3	4	3	4
net.sf.freecol.common.networking.AnimateMoveMessage.getNewTile(C	0	1	1	1
net.sf.freecol.common.networking.AnimateMoveMessage.getOldTile(G	0	1	1	1
net.sf.freecol.common.networking.AnimateMoveMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.AnimateMoveMessage.getUnit(Gam	11	1	5	5
net.sf.freecol.common.networking.AskSkillMessage.AskSkillMessage(C	0	1	1	1
net.sf.freecol.common.networking.AskSkillMessage.AskSkillMessage(U	0	1	1	1
net.sf.freecol.common.networking.AskSkillMessage.currentPlayerMess	0	1	1	1
net.sf.freecol.common.networking.AskSkillMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.AskSkillMessage.serverHandler(Fre	4	3	5	5
net.sf.freecol.common.networking.AssignTeacherMessage.AssignTeac	0	1	1	1
net.sf.freecol.common.networking.AssignTeacherMessage.AssignTeac	0	1	1	1

net.sf.freecol.common.networking.AssignTeacherMessage.currentPlay	0	1	1	1
net.sf.freecol.common.networking.AssignTeacherMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.AssignTeacherMessage.serverHand	8	7	9	9
net.sf.freecol.common.networking.AssignTradeRouteMessage.AssignT	0	1	1	1
net.sf.freecol.common.networking.AssignTradeRouteMessage.AssignT	1	1	2	2
net.sf.freecol.common.networking.AssignTradeRouteMessage.aiHandl	0	1	1	1
net.sf.freecol.common.networking.AssignTradeRouteMessage.currentI	0	1	1	1
net.sf.freecol.common.networking.AssignTradeRouteMessage.getPrior	0	1	1	1
net.sf.freecol.common.networking.AssignTradeRouteMessage.serverH	5	2	4	4
net.sf.freecol.common.networking.AttackMessage.AttackMessage(Gar	0	1	1	1
net.sf.freecol.common.networking.AttackMessage.AttackMessage(Uni	0	1	1	1
net.sf.freecol.common.networking.AttackMessage.currentPlayerMessa	0	1	1	1
net.sf.freecol.common.networking.AttackMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.AttackMessage.serverHandler(FreeC	7	4	8	8
net.sf.freecol.common.networking.AttackRangedMessage.AttackRang	0	1	1	1
net.sf.freecol.common.networking.AttackRangedMessage.AttackRang	0	1	1	1
net.sf.freecol.common.networking.AttackRangedMessage.currentPlaye	0	1	1	1
net.sf.freecol.common.networking.AttackRangedMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.AttackRangedMessage.serverHandl	6	4	6	6
net.sf.freecol.common.networking.AttributeMessage.AttributeMessage	0	1	1	1
net.sf.freecol.common.networking.AttributeMessage.AttributeMessage	0	1	1	1
net.sf.freecol.common.networking.AttributeMessage.AttributeMessage	0	1	1	1
net.sf.freecol.common.networking.AttributeMessage.AttributeMessage	0	1	1	1
net.sf.freecol.common.networking.AttributeMessage.canMerge()	0	1	1	1
net.sf.freecol.common.networking.AttributeMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.AttributeMessage.getStringAttribute	0	1	1	1
net.sf.freecol.common.networking.AttributeMessage.getStringAttribute	0	1	1	1
net.sf.freecol.common.networking.AttributeMessage.hasAttribute(Strin	0	1	1	1
net.sf.freecol.common.networking.AttributeMessage.setMergeable(boo	0	1	1	1
net.sf.freecol.common.networking.AttributeMessage.setStringAttribute	2	1	2	3
net.sf.freecol.common.networking.BuildColonyMessage.BuildColonyM	0	1	1	1
net.sf.freecol.common.networking.BuildColonyMessage.BuildColonyM	0	1	1	1
net.sf.freecol.common.networking.BuildColonyMessage.currentPlayerI	0	1	1	1
net.sf.freecol.common.networking.BuildColonyMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.BuildColonyMessage.serverHandler	6	6	7	7
net.sf.freecol.common.networking.CashInTreasureTrainMessage.CashI	0	1	1	1
net.sf.freecol.common.networking.CashInTreasureTrainMessage.CashI	0	1	1	1
net.sf.freecol.common.networking.CashInTreasureTrainMessage.curre	0	1	1	1

net.sf.freecol.common.networking.CashInTreasureTrainMessage.getPr	0	1	1	1
net.sf.freecol.common.networking.CashInTreasureTrainMessage.serve	3	3	4	4
net.sf.freecol.common.networking.ChangeSet.AttackChange.AttackCh	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.AttackChange.attackerV	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.AttackChange.defenderV	2	1	3	3
net.sf.freecol.common.networking.ChangeSet.AttackChange.isNotifiab	3	3	4	7
net.sf.freecol.common.networking.ChangeSet.AttackChange.toMessag	3	2	3	4
net.sf.freecol.common.networking.ChangeSet.AttackChange.toString()	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.AttributeChange.Attribur	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.AttributeChange.toMess	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.AttributeChange.toStrin	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.Change.Change(See)	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.Change.check(Player)	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.Change.consequence(P	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.Change.isNotifiable(Play	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.Change.matches(FreeCo	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.ChangeSet()	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.ChangeSet(ChangeSet)	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.FeatureChange.FeatureC	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.FeatureChange.isNotifia	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.FeatureChange.toMessa	1	1	1	2
net.sf.freecol.common.networking.ChangeSet.FeatureChange.toString	2	1	1	3
net.sf.freecol.common.networking.ChangeSet.MessageChange.Messa	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.MessageChange.toMess	1	1	1	2
net.sf.freecol.common.networking.ChangeSet.MessageChange.toStrin	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.MoveChange.MoveChar	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.MoveChange.consequen	2	1	4	4
net.sf.freecol.common.networking.ChangeSet.MoveChange.isNotifiabl	3	4	2	6
net.sf.freecol.common.networking.ChangeSet.MoveChange.seeNew(P	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.MoveChange.seeOld(Pla	3	1	5	5
net.sf.freecol.common.networking.ChangeSet.MoveChange.toMessage	2	2	2	3
net.sf.freecol.common.networking.ChangeSet.MoveChange.toString()	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.ObjectChange.ObjectCh	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.ObjectChange.isNotifiab	7	8	4	10
net.sf.freecol.common.networking.ChangeSet.ObjectChange.matches(0	1	1	1
net.sf.freecol.common.networking.ChangeSet.ObjectChange.toMessag	1	1	2	2
net.sf.freecol.common.networking.ChangeSet.ObjectChange.toString()	1	1	2	2
net.sf.freecol.common.networking.ChangeSet.PartialObjectChange.Pa	0	1	1	1

net.sf.freecol.common.networking.ChangeSet.PartialObjectChange.to	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.PartialObjectChange.toS	1	1	2	2
net.sf.freecol.common.networking.ChangeSet.PlayerChange.PlayerCha	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.PlayerChange.toMessag	1	2	1	2
net.sf.freecol.common.networking.ChangeSet.PlayerChange.toString()	1	1	2	2
net.sf.freecol.common.networking.ChangeSet.RemoveChange.Remove	1	1	1	2
net.sf.freecol.common.networking.ChangeSet.RemoveChange.fullRem	1	1	2	2
net.sf.freecol.common.networking.ChangeSet.RemoveChange.getMair	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.RemoveChange.isNotifia	3	3	5	8
net.sf.freecol.common.networking.ChangeSet.RemoveChange.toMess	2	1	3	3
net.sf.freecol.common.networking.ChangeSet.RemoveChange.toString	2	1	3	3
net.sf.freecol.common.networking.ChangeSet.See.See(int)	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.See.all()	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.See.always(Player)	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.See.check(Player)	18	1	1	9
net.sf.freecol.common.networking.ChangeSet.See.except(Player)	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.See.only(Player)	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.See.perhaps()	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.See.perhapsOnly(Player)	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.See.toString()	9	1	4	7
net.sf.freecol.common.networking.ChangeSet.SpyChange.SpyChange()	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.SpyChange.toMessage()	1	1	1	2
net.sf.freecol.common.networking.ChangeSet.SpyChange.toString()	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.StanceChange.StanceCl	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.StanceChange.toMessa	1	1	1	2
net.sf.freecol.common.networking.ChangeSet.StanceChange.toString()	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.add(See, Collection<? ex	1	1	2	2
net.sf.freecol.common.networking.ChangeSet.add(See, FreeColGameC	1	1	2	2
net.sf.freecol.common.networking.ChangeSet.add(See, T)	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.addAbility(Player, FreeC	2	1	2	2
net.sf.freecol.common.networking.ChangeSet.addAttack(See, Unit, Un	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.addAttribute(See, String	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.addDisappear(Player, Til	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.addGlobalHistory(Game	1	1	2	2
net.sf.freecol.common.networking.ChangeSet.addGlobalMessage(Garr	3	3	2	3
net.sf.freecol.common.networking.ChangeSet.addHistory(Player, Histo	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.addMessage(Player, Mo	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.addModifier(Player, Free	2	1	2	2

net.sf.freecol.common.networking.ChangeSet.addMove(See, Unit, Loca	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.addNewPlayer(Player)	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.addPartial(See, T, String	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.addPlayers(List<? exten	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.addRemove(See, Locatio	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.addRemoves(See, Locat	1	1	2	2
net.sf.freecol.common.networking.ChangeSet.addSale(Player, Settlem	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.addSpy(Unit, Settlement	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.addStance(See, Player, S	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.aiChange(Player, boolea	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.build(Player)	18	4	7	11
net.sf.freecol.common.networking.ChangeSet.clear()	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.clientError(Player, String	1	1	2	2
net.sf.freecol.common.networking.ChangeSet.clientError(Player, String	1	1	2	2
net.sf.freecol.common.networking.ChangeSet.clientError(See, String)	1	1	2	2
net.sf.freecol.common.networking.ChangeSet.clientError(See, StringTe	1	1	2	2
net.sf.freecol.common.networking.ChangeSet.isEmpty()	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.merge(ChangeSet)	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.remove(FreeColGameOk	0	1	1	1
net.sf.freecol.common.networking.ChangeSet.simpleChange(Player, M	1	1	2	2
net.sf.freecol.common.networking.ChangeSet.simpleChange(See, Mes	1	1	2	2
net.sf.freecol.common.networking.ChangeSet.toString()	1	1	2	2
net.sf.freecol.common.networking.ChangeStateMessage.ChangeState	0	1	1	1
net.sf.freecol.common.networking.ChangeStateMessage.ChangeState	0	1	1	1
net.sf.freecol.common.networking.ChangeStateMessage.currentPlayer	0	1	1	1
net.sf.freecol.common.networking.ChangeStateMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.ChangeStateMessage.serverHandle	3	2	4	4
net.sf.freecol.common.networking.ChangeWorkImprovementTypeMess	0	1	1	1
net.sf.freecol.common.networking.ChangeWorkImprovementTypeMess	0	1	1	1
net.sf.freecol.common.networking.ChangeWorkImprovementTypeMess	0	1	1	1
net.sf.freecol.common.networking.ChangeWorkImprovementTypeMess	0	1	1	1
net.sf.freecol.common.networking.ChangeWorkImprovementTypeMess	12	9	10	10
net.sf.freecol.common.networking.ChangeWorkTypeMessage.ChangeV	0	1	1	1
net.sf.freecol.common.networking.ChangeWorkTypeMessage.ChangeV	0	1	1	1
net.sf.freecol.common.networking.ChangeWorkTypeMessage.currentP	0	1	1	1
net.sf.freecol.common.networking.ChangeWorkTypeMessage.getPriori	0	1	1	1
net.sf.freecol.common.networking.ChangeWorkTypeMessage.serverHa	3	3	4	4
net.sf.freecol.common.networking.ChatMessage.ChatMessage(Game,	0	1	1	1

net.sf.freecol.common.networking.ChatMessage.ChatMessage(Player,	0	1	1	1
net.sf.freecol.common.networking.ChatMessage.aiHandler(FreeColSer	0	1	1	1
net.sf.freecol.common.networking.ChatMessage.clientHandler(FreeCo	4	2	2	4
net.sf.freecol.common.networking.ChatMessage.getColor()	1	1	1	2
net.sf.freecol.common.networking.ChatMessage.getMessage()	0	1	1	1
net.sf.freecol.common.networking.ChatMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.ChatMessage.getSender()	0	1	1	1
net.sf.freecol.common.networking.ChatMessage.isPrivate()	0	1	1	1
net.sf.freecol.common.networking.ChatMessage.serverHandler(FreeCo	0	1	1	1
net.sf.freecol.common.networking.ChooseFoundingFatherMessage.Ch	0	1	1	1
net.sf.freecol.common.networking.ChooseFoundingFatherMessage.Ch	1	1	2	2
net.sf.freecol.common.networking.ChooseFoundingFatherMessage.aih	0	1	1	1
net.sf.freecol.common.networking.ChooseFoundingFatherMessage.cli	0	1	1	1
net.sf.freecol.common.networking.ChooseFoundingFatherMessage.cu	0	1	1	1
net.sf.freecol.common.networking.ChooseFoundingFatherMessage.ge	2	1	3	3
net.sf.freecol.common.networking.ChooseFoundingFatherMessage.ge	1	1	2	2
net.sf.freecol.common.networking.ChooseFoundingFatherMessage.ge	0	1	1	1
net.sf.freecol.common.networking.ChooseFoundingFatherMessage.ge	0	1	1	1
net.sf.freecol.common.networking.ChooseFoundingFatherMessage.se	1	2	2	2
net.sf.freecol.common.networking.ChooseFoundingFatherMessage.se	1	1	2	2
net.sf.freecol.common.networking.ChooseFoundingFatherMessage.se	0	1	1	1
net.sf.freecol.common.networking.ClaimLandMessage.ClaimLandMess	0	1	1	1
net.sf.freecol.common.networking.ClaimLandMessage.ClaimLandMess	0	1	1	1
net.sf.freecol.common.networking.ClaimLandMessage.currentPlayerM	0	1	1	1
net.sf.freecol.common.networking.ClaimLandMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.ClaimLandMessage.serverHandler(F	43	17	21	24
net.sf.freecol.common.networking.ClearSpecialityMessage.ClearSpeci	0	1	1	1
net.sf.freecol.common.networking.ClearSpecialityMessage.ClearSpeci	0	1	1	1
net.sf.freecol.common.networking.ClearSpecialityMessage.currentPlay	0	1	1	1
net.sf.freecol.common.networking.ClearSpecialityMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.ClearSpecialityMessage.serverHanc	1	1	2	2
net.sf.freecol.common.networking.CloseMessage.CloseMessage(Game	0	1	1	1
net.sf.freecol.common.networking.CloseMessage.CloseMessage(String	0	1	1	1
net.sf.freecol.common.networking.CloseMessage.aiHandler(FreeColSe	0	1	1	1
net.sf.freecol.common.networking.CloseMessage.clientHandler(FreeCo	0	1	1	1
net.sf.freecol.common.networking.CloseMessage.getPanel()	0	1	1	1
net.sf.freecol.common.networking.CloseMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.Connection.Connection(Socket, Stri	0	1	1	1

net.sf.freecol.common.networking.Connection.Connection(String)	0	1	1	1
net.sf.freecol.common.networking.Connection.Connection(String, int, S	0	1	1	1
net.sf.freecol.common.networking.Connection.askMessage(Message,	5	5	1	6
net.sf.freecol.common.networking.Connection.close()	1	1	2	2
net.sf.freecol.common.networking.Connection.closeInputStream()	3	1	3	3
net.sf.freecol.common.networking.Connection.closeOutputStream()	1	1	2	2
net.sf.freecol.common.networking.Connection.closeSocket()	3	1	3	3
net.sf.freecol.common.networking.Connection.createSocket(String, int	0	1	1	1
net.sf.freecol.common.networking.Connection.disconnect()	0	1	1	1
net.sf.freecol.common.networking.Connection.endListen()	0	1	1	1
net.sf.freecol.common.networking.Connection.getFreeColXMLReader()	0	1	1	1
net.sf.freecol.common.networking.Connection.getHostAddress()	1	1	2	2
net.sf.freecol.common.networking.Connection.getMessageHandler()	0	1	1	1
net.sf.freecol.common.networking.Connection.getName()	0	1	1	1
net.sf.freecol.common.networking.Connection.getPort()	1	1	2	2
net.sf.freecol.common.networking.Connection.getReplyId()	1	1	2	2
net.sf.freecol.common.networking.Connection.getSocket()	0	1	1	1
net.sf.freecol.common.networking.Connection.getSocketName()	1	1	2	2
net.sf.freecol.common.networking.Connection.handle(Message)	2	2	2	3
net.sf.freecol.common.networking.Connection.isAlive()	0	1	1	1
net.sf.freecol.common.networking.Connection.logMessage(Message, b	4	2	1	5
net.sf.freecol.common.networking.Connection.reader()	2	3	2	3
net.sf.freecol.common.networking.Connection.request(Message)	3	2	2	4
net.sf.freecol.common.networking.Connection.send(Message)	1	1	2	2
net.sf.freecol.common.networking.Connection.sendDisconnect()	1	1	2	2
net.sf.freecol.common.networking.Connection.sendMessage(Message	2	3	1	3
net.sf.freecol.common.networking.Connection.sendReconnect()	1	1	2	2
net.sf.freecol.common.networking.Connection.setCommsLogging(boo	3	1	3	3
net.sf.freecol.common.networking.Connection.setMessageHandler(Me	0	1	1	1
net.sf.freecol.common.networking.Connection.setSocket(Socket)	0	1	1	1
net.sf.freecol.common.networking.Connection.setWriteScope(WriteSco	1	1	2	2
net.sf.freecol.common.networking.Connection.startListen()	3	2	1	4
net.sf.freecol.common.networking.Connection.startReceiving()	1	1	2	2
net.sf.freecol.common.networking.Connection.toString()	0	1	1	1
net.sf.freecol.common.networking.ConnectionVerificationMessage.Cor	0	1	1	1
net.sf.freecol.common.networking.ConnectionVerificationMessage.Cor	0	1	1	1
net.sf.freecol.common.networking.ConnectionVerificationMessage.isC	0	1	1	1
net.sf.freecol.common.networking.ContinueMessage.ContinueMessag	0	1	1	1

net.sf.freecol.common.networking.ContinueMessage.ContinueMessag	0	1	1	1
net.sf.freecol.common.networking.ContinueMessage.serverHandler(Fr	0	1	1	1
net.sf.freecol.common.networking.DeclareIndependenceMessage.Dec	0	1	1	1
net.sf.freecol.common.networking.DeclareIndependenceMessage.Dec	0	1	1	1
net.sf.freecol.common.networking.DeclareIndependenceMessage.curr	0	1	1	1
net.sf.freecol.common.networking.DeclareIndependenceMessage.getF	0	1	1	1
net.sf.freecol.common.networking.DeclareIndependenceMessage.serv	5	4	6	6
net.sf.freecol.common.networking.DeclineMoundsMessage.DeclineMo	0	1	1	1
net.sf.freecol.common.networking.DeclineMoundsMessage.DeclineMo	0	1	1	1
net.sf.freecol.common.networking.DeclineMoundsMessage.currentPla	0	1	1	1
net.sf.freecol.common.networking.DeclineMoundsMessage.getPriority	0	1	1	1
net.sf.freecol.common.networking.DeclineMoundsMessage.serverHan	4	2	5	5
net.sf.freecol.common.networking.DeleteTradeRouteMessage.DeleteTr	0	1	1	1
net.sf.freecol.common.networking.DeleteTradeRouteMessage.DeleteTr	0	1	1	1
net.sf.freecol.common.networking.DeleteTradeRouteMessage.aiHandle	0	1	1	1
net.sf.freecol.common.networking.DeleteTradeRouteMessage.currentF	0	1	1	1
net.sf.freecol.common.networking.DeleteTradeRouteMessage.getPrior	0	1	1	1
net.sf.freecol.common.networking.DeleteTradeRouteMessage.serverH	1	1	2	2
net.sf.freecol.common.networking.DeliverGiftMessage.DeliverGiftMess	8	1	4	4
net.sf.freecol.common.networking.DeliverGiftMessage.DeliverGiftMess	0	1	1	1
net.sf.freecol.common.networking.DeliverGiftMessage.currentPlayerM	0	1	1	1
net.sf.freecol.common.networking.DeliverGiftMessage.getGoods()	0	1	1	1
net.sf.freecol.common.networking.DeliverGiftMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.DeliverGiftMessage.serverHandler(F	4	3	5	5
net.sf.freecol.common.networking.DemandTributeMessage.DemandTri	0	1	1	1
net.sf.freecol.common.networking.DemandTributeMessage.DemandTri	0	1	1	1
net.sf.freecol.common.networking.DemandTributeMessage.currentPlay	0	1	1	1
net.sf.freecol.common.networking.DemandTributeMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.DemandTributeMessage.serverHand	8	4	7	8
net.sf.freecol.common.networking.DiplomacyMessage.DiplomacyMess	0	1	1	1
net.sf.freecol.common.networking.DiplomacyMessage.DiplomacyMess	0	1	1	1
net.sf.freecol.common.networking.DiplomacyMessage.DiplomacyMess	16	1	6	7
net.sf.freecol.common.networking.DiplomacyMessage.DiplomacyMess	0	1	1	1
net.sf.freecol.common.networking.DiplomacyMessage.DiplomacyMess	0	1	1	1
net.sf.freecol.common.networking.DiplomacyMessage.aiHandler(FreeC	0	1	1	1
net.sf.freecol.common.networking.DiplomacyMessage.clientHandler(F	3	3	4	4
net.sf.freecol.common.networking.DiplomacyMessage.getAgreement()	0	1	1	1
net.sf.freecol.common.networking.DiplomacyMessage.getExtraUnit()	0	1	1	1

net.sf.freecol.common.networking.DiplomacyMessage.getOtherFCGO()	0	1	1	1
net.sf.freecol.common.networking.DiplomacyMessage.getOurFCGO()	0	1	1	1
net.sf.freecol.common.networking.DiplomacyMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.DiplomacyMessage.serverHandler(FreeColGamePanel)	87	6	44	52
net.sf.freecol.common.networking.DisbandUnitMessage.DisbandUnitMessage()	0	1	1	1
net.sf.freecol.common.networking.DisbandUnitMessage.DisbandUnitMessage()	0	1	1	1
net.sf.freecol.common.networking.DisbandUnitMessage.currentPlayerMessage()	0	1	1	1
net.sf.freecol.common.networking.DisbandUnitMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.DisbandUnitMessage.serverHandler(FreeColGamePanel)	1	1	2	2
net.sf.freecol.common.networking.DisconnectMessage.DisconnectMessage()	0	1	1	1
net.sf.freecol.common.networking.DisconnectMessage.DisconnectMessage()	0	1	1	1
net.sf.freecol.common.networking.DisconnectMessage.aiHandler(FreeColGamePanel)	0	1	1	1
net.sf.freecol.common.networking.DisconnectMessage.clientHandler(FreeColGamePanel)	0	1	1	1
net.sf.freecol.common.networking.DisconnectMessage.serverHandler(FreeColGamePanel)	0	1	1	1
net.sf.freecol.common.networking.DisembarkMessage.DisembarkMessage()	0	1	1	1
net.sf.freecol.common.networking.DisembarkMessage.DisembarkMessage()	0	1	1	1
net.sf.freecol.common.networking.DisembarkMessage.currentPlayerMessage()	0	1	1	1
net.sf.freecol.common.networking.DisembarkMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.DisembarkMessage.serverHandler(FreeColGamePanel)	1	1	2	2
net.sf.freecol.common.networking.EmbarkMessage.EmbarkMessage()	0	1	1	1
net.sf.freecol.common.networking.EmbarkMessage.EmbarkMessage()	1	1	2	2
net.sf.freecol.common.networking.EmbarkMessage.currentPlayerMessage()	0	1	1	1
net.sf.freecol.common.networking.EmbarkMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.EmbarkMessage.serverHandler(FreeColGamePanel)	12	5	8	8
net.sf.freecol.common.networking.EmigrateUnitMessage.EmigrateUnitMessage()	0	1	1	1
net.sf.freecol.common.networking.EmigrateUnitMessage.EmigrateUnitMessage()	0	1	1	1
net.sf.freecol.common.networking.EmigrateUnitMessage.currentPlayerMessage()	0	1	1	1
net.sf.freecol.common.networking.EmigrateUnitMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.EmigrateUnitMessage.serverHandler(FreeColGamePanel)	13	8	10	10
net.sf.freecol.common.networking.EndTurnMessage.EndTurnMessage()	0	1	1	1
net.sf.freecol.common.networking.EndTurnMessage.EndTurnMessage()	0	1	1	1
net.sf.freecol.common.networking.EndTurnMessage.currentPlayerMessage()	0	1	1	1
net.sf.freecol.common.networking.EndTurnMessage.serverHandler(FreeColGamePanel)	0	1	1	1
net.sf.freecol.common.networking.EnterRevengeModeMessage.EnterRevengeModeMessage()	0	1	1	1
net.sf.freecol.common.networking.EnterRevengeModeMessage.EnterRevengeModeMessage()	0	1	1	1
net.sf.freecol.common.networking.EnterRevengeModeMessage.serverHandler(FreeColGamePanel)	0	1	1	1
net.sf.freecol.common.networking.EquipForRoleMessage.EquipForRoleMessage()	0	1	1	1
net.sf.freecol.common.networking.EquipForRoleMessage.EquipForRoleMessage()	0	1	1	1

net.sf.freecol.common.networking.EquipForRoleMessage.currentPlaye	0	1	1	1
net.sf.freecol.common.networking.EquipForRoleMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.EquipForRoleMessage.serverHandle	8	6	9	9
net.sf.freecol.common.networking.ErrorMessage.ErrorMessage(Excep	0	1	1	1
net.sf.freecol.common.networking.ErrorMessage.ErrorMessage(Game,	8	1	4	4
net.sf.freecol.common.networking.ErrorMessage.ErrorMessage(String)	0	1	1	1
net.sf.freecol.common.networking.ErrorMessage.ErrorMessage(String,	0	1	1	1
net.sf.freecol.common.networking.ErrorMessage.ErrorMessage(String	0	1	1	1
net.sf.freecol.common.networking.ErrorMessage.ErrorMessage(String	0	1	1	1
net.sf.freecol.common.networking.ErrorMessage.aiHandler(FreeColSer	0	1	1	1
net.sf.freecol.common.networking.ErrorMessage.clientHandler(FreeCo	2	1	2	2
net.sf.freecol.common.networking.ErrorMessage.getMessage()	0	1	1	1
net.sf.freecol.common.networking.ErrorMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.ErrorMessage.getTemplate()	0	1	1	1
net.sf.freecol.common.networking.FeatureChangeMessage.FeatureCha	0	1	1	1
net.sf.freecol.common.networking.FeatureChangeMessage.FeatureCha	8	1	7	7
net.sf.freecol.common.networking.FeatureChangeMessage.aiHandler(I	0	1	1	1
net.sf.freecol.common.networking.FeatureChangeMessage.clientHand	2	3	3	3
net.sf.freecol.common.networking.FeatureChangeMessage.getAdd()	0	1	1	1
net.sf.freecol.common.networking.FeatureChangeMessage.getParent()	0	1	1	1
net.sf.freecol.common.networking.FeatureChangeMessage.getParentl	0	1	1	1
net.sf.freecol.common.networking.FeatureChangeMessage.getPriority	0	1	1	1
net.sf.freecol.common.networking.FeatureChangeMessage.merge(Mes	4	3	4	4
net.sf.freecol.common.networking.FirstContactMessage.FirstContactM	0	1	1	1
net.sf.freecol.common.networking.FirstContactMessage.FirstContactM	2	1	3	3
net.sf.freecol.common.networking.FirstContactMessage.aiHandler(Fre	0	1	1	1
net.sf.freecol.common.networking.FirstContactMessage.clientHandler	6	4	8	8
net.sf.freecol.common.networking.FirstContactMessage.getOtherPlaye	0	1	1	1
net.sf.freecol.common.networking.FirstContactMessage.getPlayer(Gar	0	1	1	1
net.sf.freecol.common.networking.FirstContactMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.FirstContactMessage.getResult()	0	1	1	1
net.sf.freecol.common.networking.FirstContactMessage.getSettlement	0	1	1	1
net.sf.freecol.common.networking.FirstContactMessage.getTile(Game)	0	1	1	1
net.sf.freecol.common.networking.FirstContactMessage.serverHandler	5	5	5	5
net.sf.freecol.common.networking.FirstContactMessage.setResult(boo	0	1	1	1
net.sf.freecol.common.networking.FountainOfYouthMessage.Fountain	0	1	1	1
net.sf.freecol.common.networking.FountainOfYouthMessage.Fountain	0	1	1	1
net.sf.freecol.common.networking.FountainOfYouthMessage.aiHandler	0	1	1	1

net.sf.freecol.common.networking.FountainOfYouthMessage.clientHan	1	2	2	2
net.sf.freecol.common.networking.FountainOfYouthMessage.getMigrat	0	1	1	1
net.sf.freecol.common.networking.FountainOfYouthMessage.getPriorit	0	1	1	1
net.sf.freecol.common.networking.GameEndedMessage.GameEndedM	0	1	1	1
net.sf.freecol.common.networking.GameEndedMessage.GameEndedM	0	1	1	1
net.sf.freecol.common.networking.GameEndedMessage.aiHandler(Free	0	1	1	1
net.sf.freecol.common.networking.GameEndedMessage.clientHandler(F	2	3	2	3
net.sf.freecol.common.networking.GameEndedMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.GameEndedMessage.getScore()	0	1	1	1
net.sf.freecol.common.networking.GameEndedMessage.getWinner(Ga	0	1	1	1
net.sf.freecol.common.networking.GameStateMessage.GameStateMes	0	1	1	1
net.sf.freecol.common.networking.GameStateMessage.GameStateMes	0	1	1	1
net.sf.freecol.common.networking.GameStateMessage.GameStateMes	1	1	2	2
net.sf.freecol.common.networking.GameStateMessage.clientHandler(F	1	1	2	2
net.sf.freecol.common.networking.GameStateMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.GameStateMessage.getState()	0	1	1	1
net.sf.freecol.common.networking.GameStateMessage.serverHandler(F	0	1	1	1
net.sf.freecol.common.networking.HighScoresMessage.HighScoresMe	4	1	3	3
net.sf.freecol.common.networking.HighScoresMessage.HighScoresMe	0	1	1	1
net.sf.freecol.common.networking.HighScoresMessage.clientHandler(F	0	1	1	1
net.sf.freecol.common.networking.HighScoresMessage.getKey()	0	1	1	1
net.sf.freecol.common.networking.HighScoresMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.HighScoresMessage.getScores()	0	1	1	1
net.sf.freecol.common.networking.HighScoresMessage.serverHandler(F	0	1	1	1
net.sf.freecol.common.networking.InciteMessage.InciteMessage(Game	0	1	1	1
net.sf.freecol.common.networking.InciteMessage.InciteMessage(Unit,	0	1	1	1
net.sf.freecol.common.networking.InciteMessage.clientHandler(FreeC	0	1	1	1
net.sf.freecol.common.networking.InciteMessage.currentPlayerMessag	0	1	1	1
net.sf.freecol.common.networking.InciteMessage.getEnemy(Game)	0	1	1	1
net.sf.freecol.common.networking.InciteMessage.getGold()	0	1	1	1
net.sf.freecol.common.networking.InciteMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.InciteMessage.getSettlement(Unit)	0	1	1	1
net.sf.freecol.common.networking.InciteMessage.getUnit(Player)	0	1	1	1
net.sf.freecol.common.networking.InciteMessage.serverHandler(FreeC	6	5	7	7
net.sf.freecol.common.networking.IndianDemandMessage.IndianDema	0	1	1	1
net.sf.freecol.common.networking.IndianDemandMessage.IndianDema	1	1	2	2
net.sf.freecol.common.networking.IndianDemandMessage.aiHandler(F	0	1	1	1
net.sf.freecol.common.networking.IndianDemandMessage.clientHandl	3	4	3	4

net.sf.freecol.common.networking.IndianDemandMessage.getAmount()	0	1	1	1
net.sf.freecol.common.networking.IndianDemandMessage.getColony()	0	1	1	1
net.sf.freecol.common.networking.IndianDemandMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.IndianDemandMessage.getResult()	0	1	1	1
net.sf.freecol.common.networking.IndianDemandMessage.getType(Game)	1	1	2	2
net.sf.freecol.common.networking.IndianDemandMessage.getUnit(Game)	0	1	1	1
net.sf.freecol.common.networking.IndianDemandMessage.serverHandler()	12	7	8	8
net.sf.freecol.common.networking.IndianDemandMessage.setResult(In)	0	1	1	1
net.sf.freecol.common.networking.JoinColonyMessage.JoinColonyMes	0	1	1	1
net.sf.freecol.common.networking.JoinColonyMessage.JoinColonyMes	0	1	1	1
net.sf.freecol.common.networking.JoinColonyMessage.currentPlayerM	0	1	1	1
net.sf.freecol.common.networking.JoinColonyMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.JoinColonyMessage.serverHandler()	2	1	3	3
net.sf.freecol.common.networking.LearnSkillMessage.LearnSkillMessa	0	1	1	1
net.sf.freecol.common.networking.LearnSkillMessage.LearnSkillMessa	0	1	1	1
net.sf.freecol.common.networking.LearnSkillMessage.currentPlayerMe	0	1	1	1
net.sf.freecol.common.networking.LearnSkillMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.LearnSkillMessage.serverHandler(F	4	3	5	5
net.sf.freecol.common.networking.LoadGoodsMessage.LoadGoodsMe	0	1	1	1
net.sf.freecol.common.networking.LoadGoodsMessage.LoadGoodsMe	0	1	1	1
net.sf.freecol.common.networking.LoadGoodsMessage.currentPlayerM	0	1	1	1
net.sf.freecol.common.networking.LoadGoodsMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.LoadGoodsMessage.serverHandler()	7	6	8	8
net.sf.freecol.common.networking.LoginMessage.LoginMessage(Game	5	1	4	4
net.sf.freecol.common.networking.LoginMessage.LoginMessage(Playe	1	1	2	2
net.sf.freecol.common.networking.LoginMessage.clientHandler(FreeCo	0	1	1	1
net.sf.freecol.common.networking.LoginMessage.getCurrentPlayer()	0	1	1	1
net.sf.freecol.common.networking.LoginMessage.getGame()	0	1	1	1
net.sf.freecol.common.networking.LoginMessage.getNationId()	0	1	1	1
net.sf.freecol.common.networking.LoginMessage.getPlayer(Game)	1	2	1	2
net.sf.freecol.common.networking.LoginMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.LoginMessage.getSinglePlayer()	0	1	1	1
net.sf.freecol.common.networking.LoginMessage.getState()	0	1	1	1
net.sf.freecol.common.networking.LoginMessage.getUserName()	0	1	1	1
net.sf.freecol.common.networking.LoginMessage.getVersion()	0	1	1	1
net.sf.freecol.common.networking.LoginMessage.inGameLogin(FreeCo	7	1	6	6
net.sf.freecol.common.networking.LoginMessage.loadGameLogin(Free	8	1	7	7
net.sf.freecol.common.networking.LoginMessage.loginHandler(FreeCo	8	1	6	9

net.sf.freecol.common.networking.LoginMessage.preGameLogin(FreeColClient)	6	1	5	5
net.sf.freecol.common.networking.LoginMessage.toXML(FreeColXMLV	2	1	3	3
net.sf.freecol.common.networking.LogoutMessage.LogoutMessage(Game)	0	1	1	1
net.sf.freecol.common.networking.LogoutMessage.LogoutMessage(Player)	0	1	1	1
net.sf.freecol.common.networking.LogoutMessage.aiHandler(FreeColServer)	0	1	1	1
net.sf.freecol.common.networking.LogoutMessage.clientHandler(FreeColClient)	3	2	2	3
net.sf.freecol.common.networking.LogoutMessage.getPlayer(Game)	0	1	1	1
net.sf.freecol.common.networking.LogoutMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.LogoutMessage.getReason()	0	1	1	1
net.sf.freecol.common.networking.LogoutMessage.serverHandler(FreeColServer)	13	3	5	14
net.sf.freecol.common.networking.LootCargoMessage.LootCargoMessage(Game)	7	1	4	4
net.sf.freecol.common.networking.LootCargoMessage.LootCargoMessage(Player)	0	1	1	1
net.sf.freecol.common.networking.LootCargoMessage.aiHandler(FreeColServer)	0	1	1	1
net.sf.freecol.common.networking.LootCargoMessage.clientHandler(FreeColClient)	1	2	1	2
net.sf.freecol.common.networking.LootCargoMessage.getGoods()	0	1	1	1
net.sf.freecol.common.networking.LootCargoMessage.getLoserId()	0	1	1	1
net.sf.freecol.common.networking.LootCargoMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.LootCargoMessage.getWinner(Game)	0	1	1	1
net.sf.freecol.common.networking.LootCargoMessage.serverHandler(FreeColServer)	1	1	2	2
net.sf.freecol.common.networking.Message.Message()	0	1	1	1
net.sf.freecol.common.networking.Message.MessagePriority.MessagePriority()	0	1	1	1
net.sf.freecol.common.networking.Message.MessagePriority.getValue()	0	1	1	1
net.sf.freecol.common.networking.Message.canMerge()	0	1	1	1
net.sf.freecol.common.networking.Message.clientGeneric(FreeColClient)	12	1	5	6
net.sf.freecol.common.networking.Message.expected(String, String)	0	1	1	1
net.sf.freecol.common.networking.Message.getArrayAttributes()	3	3	2	3
net.sf.freecol.common.networking.Message.getBooleanAttribute(String, boolean)	3	2	2	3
net.sf.freecol.common.networking.Message.getChild(int, Class<T>)	2	2	2	3
net.sf.freecol.common.networking.Message.getChildren(Class<T>)	3	1	2	3
net.sf.freecol.common.networking.Message.getEnumAttribute(String, Class<E>)	3	1	3	3
net.sf.freecol.common.networking.Message.getIntegerAttribute(String, Integer)	3	2	2	3
net.sf.freecol.common.networking.Message.getPriorityLevel()	0	1	1	1
net.sf.freecol.common.networking.Message.igc(FreeColClient)	0	1	1	1
net.sf.freecol.common.networking.Message.igc(FreeColServer)	0	1	1	1
net.sf.freecol.common.networking.Message.invokeAndWait(FreeColClient)	0	1	1	1
net.sf.freecol.common.networking.Message.invokeLater(FreeColClient)	0	1	1	1
net.sf.freecol.common.networking.Message.isEmpty()	1	1	2	2
net.sf.freecol.common.networking.Message.isType(String)	0	1	1	1

net.sf.freecol.common.networking.Message.merge(Message)	1	2	1	2
net.sf.freecol.common.networking.Message.pgc(FreeColClient)	0	1	1	1
net.sf.freecol.common.networking.Message.pgc(FreeColServer)	0	1	1	1
net.sf.freecol.common.networking.Message.pretty(StringBuilder, String)	6	1	5	5
net.sf.freecol.common.networking.Message.read(Game, FreeColXMLReader)	6	4	4	5
net.sf.freecol.common.networking.Message.setArrayAttributes(List<String, Object>)	3	1	3	3
net.sf.freecol.common.networking.Message.setArrayAttributes(String[], Object[])	3	1	3	3
net.sf.freecol.common.networking.Message.setBooleanAttribute(String, boolean)	1	1	2	2
net.sf.freecol.common.networking.Message.setEnumAttribute(String, Enum)	1	1	2	2
net.sf.freecol.common.networking.Message.setIntegerAttribute(String, int)	0	1	1	1
net.sf.freecol.common.networking.Message.setStringAttributeMap(Map<String, Object>)	0	1	1	1
net.sf.freecol.common.networking.Message.setStringAttributes(List<String, Object>)	4	1	3	4
net.sf.freecol.common.networking.Message.setStringAttributes(String[], Object[])	3	1	3	3
net.sf.freecol.common.networking.Message.toString()	0	1	1	1
net.sf.freecol.common.networking.Message.toXML(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.networking.Message.writeAttributes(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.common.networking.Message.writeChildren(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.common.networking.MissionaryMessage.MissionaryMessage()	0	1	1	1
net.sf.freecol.common.networking.MissionaryMessage.MissionaryMessage(int)	0	1	1	1
net.sf.freecol.common.networking.MissionaryMessage.currentPlayerMessage()	0	1	1	1
net.sf.freecol.common.networking.MissionaryMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.MissionaryMessage.serverHandler()	14	9	12	12
net.sf.freecol.common.networking.MonarchActionMessage.MonarchActionMessage()	8	1	4	4
net.sf.freecol.common.networking.MonarchActionMessage.MonarchActionMessage(int)	0	1	1	1
net.sf.freecol.common.networking.MonarchActionMessage.aiHandler()	0	1	1	1
net.sf.freecol.common.networking.MonarchActionMessage.clientHandler()	0	1	1	1
net.sf.freecol.common.networking.MonarchActionMessage.currentPlayerMessage()	0	1	1	1
net.sf.freecol.common.networking.MonarchActionMessage.getAction()	0	1	1	1
net.sf.freecol.common.networking.MonarchActionMessage.getMonarchAction()	0	1	1	1
net.sf.freecol.common.networking.MonarchActionMessage.getPriority()	2	2	1	5
net.sf.freecol.common.networking.MonarchActionMessage.getResult()	0	1	1	1
net.sf.freecol.common.networking.MonarchActionMessage.getTax()	0	1	1	1
net.sf.freecol.common.networking.MonarchActionMessage.getTemplateName()	0	1	1	1
net.sf.freecol.common.networking.MonarchActionMessage.serverHandler()	0	1	1	1
net.sf.freecol.common.networking.MonarchActionMessage.setResult(k)	0	1	1	1
net.sf.freecol.common.networking.MonarchActionMessage.setTax(int)	0	1	1	1
net.sf.freecol.common.networking.MoveMessage.MoveMessage(Game)	0	1	1	1
net.sf.freecol.common.networking.MoveMessage.MoveMessage(Unit, int)	0	1	1	1

net.sf.freecol.common.networking.MoveMessage.currentPlayerMessage	0	1	1	1
net.sf.freecol.common.networking.MoveMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.MoveMessage.serverHandler(FreeCol)	3	2	4	4
net.sf.freecol.common.networking.MoveToMessage.MoveToMessage(Col)	0	1	1	1
net.sf.freecol.common.networking.MoveToMessage.MoveToMessage(Unit)	0	1	1	1
net.sf.freecol.common.networking.MoveToMessage.currentPlayerMessage	0	1	1	1
net.sf.freecol.common.networking.MoveToMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.MoveToMessage.serverHandler(FreeCol)	2	2	3	3
net.sf.freecol.common.networking.MultipleMessage.MultipleMessage()	0	1	1	1
net.sf.freecol.common.networking.MultipleMessage.MultipleMessage(Col)	3	1	3	3
net.sf.freecol.common.networking.MultipleMessage.MultipleMessage(List)	1	1	2	2
net.sf.freecol.common.networking.MultipleMessage.aiHandler(FreeCol)	4	2	3	4
net.sf.freecol.common.networking.MultipleMessage.clientHandler(FreeCol)	4	2	3	4
net.sf.freecol.common.networking.MultipleMessage.isEmpty()	1	1	2	2
net.sf.freecol.common.networking.MultipleMessage.serverHandler(FreeCol)	12	3	5	7
net.sf.freecol.common.networking.MultipleMessage.simplify()	7	1	3	6
net.sf.freecol.common.networking.MultipleMessage.toString()	1	1	2	2
net.sf.freecol.common.networking.MultipleMessage.writeChildren(FreeCol)	1	1	2	2
net.sf.freecol.common.networking.NationSummaryMessage.NationSummaryMessage()	8	1	4	4
net.sf.freecol.common.networking.NationSummaryMessage.NationSummaryMessage(Nation)	0	1	1	1
net.sf.freecol.common.networking.NationSummaryMessage.aiHandler(FreeCol)	0	1	1	1
net.sf.freecol.common.networking.NationSummaryMessage.clientHandler(FreeCol)	0	1	1	1
net.sf.freecol.common.networking.NationSummaryMessage.getNation()	0	1	1	1
net.sf.freecol.common.networking.NationSummaryMessage.getPlayer()	0	1	1	1
net.sf.freecol.common.networking.NationSummaryMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.NationSummaryMessage.serverHandler(FreeCol)	3	3	3	4
net.sf.freecol.common.networking.NativeGiftMessage.NativeGiftMessage()	0	1	1	1
net.sf.freecol.common.networking.NativeGiftMessage.NativeGiftMessage(NativeGift)	0	1	1	1
net.sf.freecol.common.networking.NativeGiftMessage.aiHandler(FreeCol)	0	1	1	1
net.sf.freecol.common.networking.NativeGiftMessage.currentPlayerMessage	0	1	1	1
net.sf.freecol.common.networking.NativeGiftMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.NativeGiftMessage.serverHandler(FreeCol)	2	1	3	3
net.sf.freecol.common.networking.NativeTradeMessage.NativeTradeMessage()	8	1	4	4
net.sf.freecol.common.networking.NativeTradeMessage.NativeTradeMessage(NativeTrade)	0	1	1	1
net.sf.freecol.common.networking.NativeTradeMessage.NativeTradeMessage(NativeTrade, NativeGift)	0	1	1	1
net.sf.freecol.common.networking.NativeTradeMessage.aiHandler(FreeCol)	0	1	1	1
net.sf.freecol.common.networking.NativeTradeMessage.clientHandler(FreeCol)	0	1	1	1
net.sf.freecol.common.networking.NativeTradeMessage.getAction()	0	1	1	1

net.sf.freecol.common.networking.NativeTradeMessage.getNativeTrade()	0	1	1	1
net.sf.freecol.common.networking.NativeTradeMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.NativeTradeMessage.serverHandler()	5	6	6	6
net.sf.freecol.common.networking.NetworkReplyObject.NetworkReplyObject()	0	1	1	1
net.sf.freecol.common.networking.NetworkReplyObject.getNetworkReplyObject()	0	1	1	1
net.sf.freecol.common.networking.NetworkReplyObject.getResponse()	5	3	2	4
net.sf.freecol.common.networking.NetworkReplyObject.interrupt()	0	1	1	1
net.sf.freecol.common.networking.NetworkReplyObject.setResponse()	1	1	2	2
net.sf.freecol.common.networking.NewLandNameMessage.NewLandNameMessage()	0	1	1	1
net.sf.freecol.common.networking.NewLandNameMessage.NewLandNameMessage()	0	1	1	1
net.sf.freecol.common.networking.NewLandNameMessage.aiHandler()	0	1	1	1
net.sf.freecol.common.networking.NewLandNameMessage.clientHandler()	2	2	2	3
net.sf.freecol.common.networking.NewLandNameMessage.getNewLandName()	0	1	1	1
net.sf.freecol.common.networking.NewLandNameMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.NewLandNameMessage.getUnit()	0	1	1	1
net.sf.freecol.common.networking.NewLandNameMessage.serverHandler()	5	4	6	6
net.sf.freecol.common.networking.NewRegionNameMessage.NewRegionNameMessage()	0	1	1	1
net.sf.freecol.common.networking.NewRegionNameMessage.NewRegionNameMessage()	0	1	1	1
net.sf.freecol.common.networking.NewRegionNameMessage.aiHandler()	0	1	1	1
net.sf.freecol.common.networking.NewRegionNameMessage.clientHandler()	2	2	1	3
net.sf.freecol.common.networking.NewRegionNameMessage.getNewRegionName()	0	1	1	1
net.sf.freecol.common.networking.NewRegionNameMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.NewRegionNameMessage.getRegionName()	0	1	1	1
net.sf.freecol.common.networking.NewRegionNameMessage.getTile()	0	1	1	1
net.sf.freecol.common.networking.NewRegionNameMessage.getUnit()	0	1	1	1
net.sf.freecol.common.networking.NewRegionNameMessage.serverHandler()	4	4	5	5
net.sf.freecol.common.networking.NewTradeRouteMessage.NewTradeRouteMessage()	8	1	4	4
net.sf.freecol.common.networking.NewTradeRouteMessage.NewTradeRouteMessage()	0	1	1	1
net.sf.freecol.common.networking.NewTradeRouteMessage.aiHandler()	0	1	1	1
net.sf.freecol.common.networking.NewTradeRouteMessage.clientHandler()	1	2	1	2
net.sf.freecol.common.networking.NewTradeRouteMessage.currentPlayer()	0	1	1	1
net.sf.freecol.common.networking.NewTradeRouteMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.NewTradeRouteMessage.getTradeRoute()	0	1	1	1
net.sf.freecol.common.networking.NewTradeRouteMessage.serverHandler()	0	1	1	1
net.sf.freecol.common.networking.NewTurnMessage.NewTurnMessage()	0	1	1	1
net.sf.freecol.common.networking.NewTurnMessage.NewTurnMessage()	0	1	1	1
net.sf.freecol.common.networking.NewTurnMessage.aiHandler()	0	1	1	1
net.sf.freecol.common.networking.NewTurnMessage.clientHandler()	1	2	2	2

net.sf.freecol.common.networking.NewTurnMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.NewTurnMessage.getTurnNumber()	0	1	1	1
net.sf.freecol.common.networking.ObjectMessage.ObjectMessage(String)	0	1	1	1
net.sf.freecol.common.networking.ObjectMessage.ObjectMessage(String)	0	1	1	1
net.sf.freecol.common.networking.ObjectMessage.ObjectMessage(String)	0	1	1	1
net.sf.freecol.common.networking.ObjectMessage.appendChild(T)	1	1	2	2
net.sf.freecol.common.networking.ObjectMessage.appendChildChildren(Collection)	1	1	2	2
net.sf.freecol.common.networking.ObjectMessage.getChildCount()	0	1	1	1
net.sf.freecol.common.networking.ObjectMessage.getChildren()	0	1	1	1
net.sf.freecol.common.networking.ObjectMessage.setChildren(List<? extends ObjectMessage>)	0	1	1	1
net.sf.freecol.common.networking.PartialMessage.PartialMessage(Game)	0	1	1	1
net.sf.freecol.common.networking.PartialMessage.PartialMessage(Map)	0	1	1	1
net.sf.freecol.common.networking.PartialMessage.aiHandler(FreeColServer)	0	1	1	1
net.sf.freecol.common.networking.PartialMessage.clientHandler(FreeColClient)	4	3	4	4
net.sf.freecol.common.networking.PartialMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.PayArrearsMessage.PayArrearsMessage()	0	1	1	1
net.sf.freecol.common.networking.PayArrearsMessage.PayArrearsMessage()	0	1	1	1
net.sf.freecol.common.networking.PayArrearsMessage.currentPlayerMoney	0	1	1	1
net.sf.freecol.common.networking.PayArrearsMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.PayArrearsMessage.serverHandler(FreeColServer)	0	1	1	1
net.sf.freecol.common.networking.PayForBuildingMessage.PayForBuildingMessage()	0	1	1	1
net.sf.freecol.common.networking.PayForBuildingMessage.PayForBuildingMessage()	0	1	1	1
net.sf.freecol.common.networking.PayForBuildingMessage.currentPlayerMoney	0	1	1	1
net.sf.freecol.common.networking.PayForBuildingMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.PayForBuildingMessage.serverHandler(FreeColServer)	1	1	2	2
net.sf.freecol.common.networking.PutOutsideColonyMessage.PutOutsideColonyMessage()	0	1	1	1
net.sf.freecol.common.networking.PutOutsideColonyMessage.PutOutsideColonyMessage()	0	1	1	1
net.sf.freecol.common.networking.PutOutsideColonyMessage.currentPlayerMoney	0	1	1	1
net.sf.freecol.common.networking.PutOutsideColonyMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.PutOutsideColonyMessage.serverHandler(FreeColServer)	3	3	4	4
net.sf.freecol.common.networking.QuestionMessage.QuestionMessage()	0	1	1	1
net.sf.freecol.common.networking.QuestionMessage.QuestionMessage()	0	1	1	1
net.sf.freecol.common.networking.ReadyMessage.ReadyMessage(Game)	0	1	1	1
net.sf.freecol.common.networking.ReadyMessage.ReadyMessage(Player)	1	1	2	2
net.sf.freecol.common.networking.ReadyMessage.clientHandler(FreeColClient)	1	2	1	2
net.sf.freecol.common.networking.ReadyMessage.getPlayer(Game)	0	1	1	1
net.sf.freecol.common.networking.ReadyMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.ReadyMessage.getValue()	0	1	1	1

net.sf.freecol.common.networking.ReadyMessage.serverHandler(FreeC	1	1	2	2
net.sf.freecol.common.networking.RearrangeColonyMessage.Arranger	0	1	1	1
net.sf.freecol.common.networking.RearrangeColonyMessage.Arranger	0	1	1	1
net.sf.freecol.common.networking.RearrangeColonyMessage.Arranger	0	1	1	1
net.sf.freecol.common.networking.RearrangeColonyMessage.Arranger	4	3	5	6
net.sf.freecol.common.networking.RearrangeColonyMessage.Arranger	3	1	3	4
net.sf.freecol.common.networking.RearrangeColonyMessage.Arranger	0	1	1	1
net.sf.freecol.common.networking.RearrangeColonyMessage.Arranger	1	1	1	2
net.sf.freecol.common.networking.RearrangeColonyMessage.Arranger	0	1	1	1
net.sf.freecol.common.networking.RearrangeColonyMessage.Arranger	0	1	1	1
net.sf.freecol.common.networking.RearrangeColonyMessage.Arranger	1	1	2	2
net.sf.freecol.common.networking.RearrangeColonyMessage.Arranger	0	1	1	1
net.sf.freecol.common.networking.RearrangeColonyMessage.Arranger	0	1	1	1
net.sf.freecol.common.networking.RearrangeColonyMessage.Rearrang	0	1	1	1
net.sf.freecol.common.networking.RearrangeColonyMessage.Rearrang	0	1	1	1
net.sf.freecol.common.networking.RearrangeColonyMessage.currentP	0	1	1	1
net.sf.freecol.common.networking.RearrangeColonyMessage.getArran	1	1	2	2
net.sf.freecol.common.networking.RearrangeColonyMessage.getAttrib	1	1	2	2
net.sf.freecol.common.networking.RearrangeColonyMessage.getPriori	0	1	1	1
net.sf.freecol.common.networking.RearrangeColonyMessage.isEmpty()	0	1	1	1
net.sf.freecol.common.networking.RearrangeColonyMessage.serverHa	11	7	8	8
net.sf.freecol.common.networking.RearrangeColonyMessage.setArran	3	1	3	3
net.sf.freecol.common.networking.ReceivingThread.QuestionThread.Q	0	1	1	1
net.sf.freecol.common.networking.ReceivingThread.QuestionThread.ru	3	1	4	4
net.sf.freecol.common.networking.ReceivingThread.ReceivingThread(C	0	1	1	1
net.sf.freecol.common.networking.ReceivingThread.UpdateThread.Upd	0	1	1	1
net.sf.freecol.common.networking.ReceivingThread.UpdateThread.run	3	1	4	4
net.sf.freecol.common.networking.ReceivingThread.askToStop(String)	1	1	2	2
net.sf.freecol.common.networking.ReceivingThread.disconnect()	0	1	1	1
net.sf.freecol.common.networking.ReceivingThread.getNextNetworkRe	0	1	1	1
net.sf.freecol.common.networking.ReceivingThread.listen()	14	2	7	11
net.sf.freecol.common.networking.ReceivingThread.messageQuestion	1	1	2	2
net.sf.freecol.common.networking.ReceivingThread.messageUpdate(M	1	2	1	2
net.sf.freecol.common.networking.ReceivingThread.run()	14	4	5	7
net.sf.freecol.common.networking.ReceivingThread.shouldRun()	0	1	1	1
net.sf.freecol.common.networking.ReceivingThread.stopRun()	1	2	1	2
net.sf.freecol.common.networking.ReceivingThread.stopThread()	2	2	2	3
net.sf.freecol.common.networking.ReceivingThread.waitForNetworkRe	0	1	1	1

net.sf.freecol.common.networking.ReconnectMessage.ReconnectMes	0	1	1	1
net.sf.freecol.common.networking.ReconnectMessage.ReconnectMes	0	1	1	1
net.sf.freecol.common.networking.ReconnectMessage.aiHandler(FreeC	0	1	1	1
net.sf.freecol.common.networking.ReconnectMessage.clientHandler(F	0	1	1	1
net.sf.freecol.common.networking.RegisterServerMessage.RegisterSe	0	1	1	1
net.sf.freecol.common.networking.RegisterServerMessage.RegisterSe	0	1	1	1
net.sf.freecol.common.networking.RemoveMessage.RemoveMessage()	0	1	1	1
net.sf.freecol.common.networking.RemoveMessage.RemoveMessage()	0	1	1	1
net.sf.freecol.common.networking.RemoveMessage.aiHandler(FreeCol	0	1	1	1
net.sf.freecol.common.networking.RemoveMessage.clientHandler(Free	1	2	1	2
net.sf.freecol.common.networking.RemoveMessage.getAttributeMap(F	0	1	1	1
net.sf.freecol.common.networking.RemoveMessage.getDivertObject(G	0	1	1	1
net.sf.freecol.common.networking.RemoveMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.RemoveMessage.getRemovals(Gam	3	1	3	3
net.sf.freecol.common.networking.RemoveServerMessage.RemoveSer	0	1	1	1
net.sf.freecol.common.networking.RemoveServerMessage.RemoveSer	0	1	1	1
net.sf.freecol.common.networking.RenameMessage.RenameMessage()	0	1	1	1
net.sf.freecol.common.networking.RenameMessage.RenameMessage()	0	1	1	1
net.sf.freecol.common.networking.RenameMessage.currentPlayerMes	0	1	1	1
net.sf.freecol.common.networking.RenameMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.RenameMessage.serverHandler(Fre	2	2	3	3
net.sf.freecol.common.networking.ReplyMessage.ReplyMessage(Game	0	1	1	1
net.sf.freecol.common.networking.ReplyMessage.ReplyMessage(int, M	0	1	1	1
net.sf.freecol.common.networking.RequestLaunchMessage.RequestLa	0	1	1	1
net.sf.freecol.common.networking.RequestLaunchMessage.RequestLa	0	1	1	1
net.sf.freecol.common.networking.RequestLaunchMessage.serverHan	0	1	1	1
net.sf.freecol.common.networking.RetireMessage.RetireMessage()	0	1	1	1
net.sf.freecol.common.networking.RetireMessage.RetireMessage(Gam	0	1	1	1
net.sf.freecol.common.networking.RetireMessage.serverHandler(FreeC	0	1	1	1
net.sf.freecol.common.networking.ScoutIndianSettlementMessage.Sco	0	1	1	1
net.sf.freecol.common.networking.ScoutIndianSettlementMessage.Sco	0	1	1	1
net.sf.freecol.common.networking.ScoutIndianSettlementMessage.cur	0	1	1	1
net.sf.freecol.common.networking.ScoutIndianSettlementMessage.get	0	1	1	1
net.sf.freecol.common.networking.ScoutIndianSettlementMessage.ser	5	4	6	6
net.sf.freecol.common.networking.ScoutSpeakToChiefMessage.Scouts	0	1	1	1
net.sf.freecol.common.networking.ScoutSpeakToChiefMessage.Scouts	0	1	1	1
net.sf.freecol.common.networking.ScoutSpeakToChiefMessage.aiHanc	0	1	1	1
net.sf.freecol.common.networking.ScoutSpeakToChiefMessage.clientH	0	1	1	1

net.sf.freecol.common.networking.ScoutSpeakToChiefMessage.current	0	1	1	1
net.sf.freecol.common.networking.ScoutSpeakToChiefMessage.getPri	0	1	1	1
net.sf.freecol.common.networking.ScoutSpeakToChiefMessage.getRes	1	1	1	2
net.sf.freecol.common.networking.ScoutSpeakToChiefMessage.getSet	0	1	1	1
net.sf.freecol.common.networking.ScoutSpeakToChiefMessage.getUni	0	1	1	1
net.sf.freecol.common.networking.ScoutSpeakToChiefMessage.server	4	3	5	5
net.sf.freecol.common.networking.ServerAPI.ServerAPI()	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.abandonColony(Colony)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.answerMonarch(Monarch	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.ask(Message)	4	3	3	4
net.sf.freecol.common.networking.ServerAPI.askSkill(Unit, Direction)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.assignTeacher(Unit, Unit)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.assignTradeRoute(Unit, T	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.attack(Unit, Direction)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.attackRanged(Unit, Tile)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.buildColony(String, Unit)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.cashInTreasureTrain(Unit)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.changeState(Unit, UnitSta	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.changeWorkImprovement	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.changeWorkType(Unit, Go	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.chat(Player, String)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.check(String, String)	1	1	2	2
net.sf.freecol.common.networking.ServerAPI.chooseFoundingFather(L	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.claimTile(Tile, FreeColGa	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.clearSpeciality(Unit)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.continuePlaying()	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.declareIndependence(Str	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.declineMounds(Unit, Dire	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.deleteTradeRoute(TradeR	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.deliverGiftToSettlement(U	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.demandTribute(Unit, Dire	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.diplomacy(FreeColGameC	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.disbandUnit(Unit)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.disembark(Unit)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.embark(Unit, Unit, Directi	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.emigrate(int)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.endTurn()	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.enterRevengeMode()	0	1	1	1

net.sf.freecol.common.networking.ServerAPI.equipUnitForRole(Unit, Role)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.firstContact(Player, Player)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.getHighScores(String)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.incite(Unit, IndianSettlement)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.indianDemand(Unit, Colony)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.isConnected()	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.joinColony(Unit, Colony)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.learnSkill(Unit, Direction)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.loadGoods(Location, GoodsType)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.login(String, String, String)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.logout(Player, LogoutReason)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.loot(Unit, String, List<GoodsType>)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.missionary(Unit, Direction)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.move(Unit, Direction)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.moveTo(Unit, Location)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.nationSummary(Player, Player)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.nativeGift(Unit, Colony)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.nativeTrade(NativeTradeAgreement)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.newLandName(Unit, String)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.newNativeTradeSession(Unit, Colony)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.newRegionName(Region, String)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.newTradeRoute()	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.payArrears(GoodsType)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.payForBuilding(Colony)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.putOutsideColony(Unit)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.rearrangeColony(Colony, List<GoodsType>)	1	1	2	2
net.sf.freecol.common.networking.ServerAPI.rename(FreeColGameObject, String)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.requestLaunch()	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.retire()	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.scoutSettlement(Unit, Direction)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.scoutSpeakToChief(Unit, Colony)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.send(Message)	4	3	3	4
net.sf.freecol.common.networking.ServerAPI.setAvailable(Nation, Nation)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.setBuildQueue(Colony, List<GoodsType>)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.setColor(Nation, Color)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.setCurrentStop(Unit, int)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.setDestination(Unit, Location)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.setGoodsLevels(Colony, List<GoodsType>)	0	1	1	1

net.sf.freecol.common.networking.ServerAPI.setMessageHandler(MessageHandler)	1	1	2	2
net.sf.freecol.common.networking.ServerAPI.setNation(Nation)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.setNationType(NationType)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.setReady(boolean)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.spy(Unit, Settlement)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.startSkipping()	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.trainUnitInEurope(UnitType)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.unloadGoods(GoodsType)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.updateGameOptions(Options)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.updateMapGeneratorOptions(MapGeneratorOptions)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.updateTradeRoute(TradeRoute)	0	1	1	1
net.sf.freecol.common.networking.ServerAPI.work(Unit, WorkLocation)	0	1	1	1
net.sf.freecol.common.networking.ServerInfoMessage.ServerInfoMessage()	0	1	1	1
net.sf.freecol.common.networking.ServerInfoMessage.ServerInfoMessage()	0	1	1	1
net.sf.freecol.common.networking.ServerInfoMessage.getAddress()	0	1	1	1
net.sf.freecol.common.networking.ServerInfoMessage.getPort()	0	1	1	1
net.sf.freecol.common.networking.ServerInfoMessage.getServerInfo()	0	1	1	1
net.sf.freecol.common.networking.ServerInfoMessage.setAddress(String)	0	1	1	1
net.sf.freecol.common.networking.ServerListMessage.ServerListMessage()	0	1	1	1
net.sf.freecol.common.networking.ServerListMessage.ServerListMessage()	4	1	3	3
net.sf.freecol.common.networking.ServerListMessage.addServer(ServerInfoMessage)	0	1	1	1
net.sf.freecol.common.networking.ServerListMessage.addServers(List<ServerInfoMessage>)	0	1	1	1
net.sf.freecol.common.networking.ServerListMessage.getServers()	0	1	1	1
net.sf.freecol.common.networking.ServerListMessage.writeChildren(FreeColServerList)	1	1	2	2
net.sf.freecol.common.networking.SetAIMessage.SetAIMessage(Game)	0	1	1	1
net.sf.freecol.common.networking.SetAIMessage.SetAIMessage(Player)	0	1	1	1
net.sf.freecol.common.networking.SetAIMessage.aiHandler(FreeColServer)	1	2	1	2
net.sf.freecol.common.networking.SetAIMessage.clientHandler(FreeColServer)	1	2	1	2
net.sf.freecol.common.networking.SetAIMessage.getAI()	0	1	1	1
net.sf.freecol.common.networking.SetAIMessage.getPlayer(Game)	0	1	1	1
net.sf.freecol.common.networking.SetAIMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.SetAvailableMessage.SetAvailableMessage()	0	1	1	1
net.sf.freecol.common.networking.SetAvailableMessage.SetAvailableMessage()	0	1	1	1
net.sf.freecol.common.networking.SetAvailableMessage.clientHandler(FreeColServer)	0	1	1	1
net.sf.freecol.common.networking.SetAvailableMessage.getNation(Specie)	0	1	1	1
net.sf.freecol.common.networking.SetAvailableMessage.getNationState()	0	1	1	1
net.sf.freecol.common.networking.SetAvailableMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.SetAvailableMessage.serverHandler(FreeColServer)	1	1	2	2

net.sf.freecol.common.networking.SetBuildQueueMessage.SetBuildQu	0	1	1	1
net.sf.freecol.common.networking.SetBuildQueueMessage.SetBuildQu	0	1	1	1
net.sf.freecol.common.networking.SetBuildQueueMessage.currentPlay	0	1	1	1
net.sf.freecol.common.networking.SetBuildQueueMessage.getAttribute	0	1	1	1
net.sf.freecol.common.networking.SetBuildQueueMessage.getColony(I	0	1	1	1
net.sf.freecol.common.networking.SetBuildQueueMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.SetBuildQueueMessage.getQueue(S	0	1	1	1
net.sf.freecol.common.networking.SetBuildQueueMessage.serverHanc	2	1	3	3
net.sf.freecol.common.networking.SetColorMessage.SetColorMessage	0	1	1	1
net.sf.freecol.common.networking.SetColorMessage.SetColorMessage	0	1	1	1
net.sf.freecol.common.networking.SetColorMessage.clientHandler(Fre	2	3	3	3
net.sf.freecol.common.networking.SetColorMessage.getColor()	1	1	1	2
net.sf.freecol.common.networking.SetColorMessage.getNation(Specifi	0	1	1	1
net.sf.freecol.common.networking.SetColorMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.SetColorMessage.serverHandler(Fre	3	3	4	4
net.sf.freecol.common.networking.SetCurrentPlayerMessage.SetCurre	0	1	1	1
net.sf.freecol.common.networking.SetCurrentPlayerMessage.SetCurre	0	1	1	1
net.sf.freecol.common.networking.SetCurrentPlayerMessage.aiHandle	1	2	1	2
net.sf.freecol.common.networking.SetCurrentPlayerMessage.clientHar	1	2	2	2
net.sf.freecol.common.networking.SetCurrentPlayerMessage.getPlayer	0	1	1	1
net.sf.freecol.common.networking.SetCurrentPlayerMessage.getPriori	0	1	1	1
net.sf.freecol.common.networking.SetCurrentStopMessage.SetCurrent	0	1	1	1
net.sf.freecol.common.networking.SetCurrentStopMessage.SetCurrent	0	1	1	1
net.sf.freecol.common.networking.SetCurrentStopMessage.getPriority	0	1	1	1
net.sf.freecol.common.networking.SetCurrentStopMessage.serverHanc	5	3	6	6
net.sf.freecol.common.networking.SetDeadMessage.SetDeadMessage	0	1	1	1
net.sf.freecol.common.networking.SetDeadMessage.SetDeadMessage	0	1	1	1
net.sf.freecol.common.networking.SetDeadMessage.aiHandler(FreeCo	0	1	1	1
net.sf.freecol.common.networking.SetDeadMessage.clientHandler(Fre	1	2	2	2
net.sf.freecol.common.networking.SetDeadMessage.getPlayer(Game)	0	1	1	1
net.sf.freecol.common.networking.SetDeadMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.SetDestinationMessage.SetDestinat	0	1	1	1
net.sf.freecol.common.networking.SetDestinationMessage.SetDestinat	1	1	2	2
net.sf.freecol.common.networking.SetDestinationMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.SetDestinationMessage.serverHand	2	1	3	3
net.sf.freecol.common.networking.SetGoodsLevelsMessage.SetGoods	0	1	1	1
net.sf.freecol.common.networking.SetGoodsLevelsMessage.SetGoods	8	1	4	4
net.sf.freecol.common.networking.SetGoodsLevelsMessage.currentPla	0	1	1	1

net.sf.freecol.common.networking.SetGoodsLevelsMessage.getExport	0	1	1	1
net.sf.freecol.common.networking.SetGoodsLevelsMessage.getPriority	0	1	1	1
net.sf.freecol.common.networking.SetGoodsLevelsMessage.serverHar	2	2	3	3
net.sf.freecol.common.networking.SetNationMessage.SetNationMessa	0	1	1	1
net.sf.freecol.common.networking.SetNationMessage.SetNationMessa	2	1	3	3
net.sf.freecol.common.networking.SetNationMessage.clientHandler(Fr	4	1	3	4
net.sf.freecol.common.networking.SetNationMessage.getPlayer(Game)	0	1	1	1
net.sf.freecol.common.networking.SetNationMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.SetNationMessage.getValue(Specifi	0	1	1	1
net.sf.freecol.common.networking.SetNationMessage.serverHandler(F	7	3	6	7
net.sf.freecol.common.networking.SetNationTypeMessage.SetNationTy	0	1	1	1
net.sf.freecol.common.networking.SetNationTypeMessage.SetNationTy	1	1	2	2
net.sf.freecol.common.networking.SetNationTypeMessage.clientHandl	0	1	1	1
net.sf.freecol.common.networking.SetNationTypeMessage.getPlayer(G	0	1	1	1
net.sf.freecol.common.networking.SetNationTypeMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.SetNationTypeMessage.getValue(Sp	0	1	1	1
net.sf.freecol.common.networking.SetNationTypeMessage.serverHand	3	3	3	6
net.sf.freecol.common.networking.SetStanceMessage.SetStanceMess	0	1	1	1
net.sf.freecol.common.networking.SetStanceMessage.SetStanceMess	0	1	1	1
net.sf.freecol.common.networking.SetStanceMessage.aiHandler(FreeC	0	1	1	1
net.sf.freecol.common.networking.SetStanceMessage.clientHandler(Fr	2	3	3	3
net.sf.freecol.common.networking.SetStanceMessage.getFirstPlayer(G	0	1	1	1
net.sf.freecol.common.networking.SetStanceMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.SetStanceMessage.getSecondPlaye	0	1	1	1
net.sf.freecol.common.networking.SetStanceMessage.getStance()	0	1	1	1
net.sf.freecol.common.networking.SpySettlementMessage.SpySettlem	8	1	4	4
net.sf.freecol.common.networking.SpySettlementMessage.SpySettlem	0	1	1	1
net.sf.freecol.common.networking.SpySettlementMessage.clientHandl	0	1	1	1
net.sf.freecol.common.networking.SpySettlementMessage.getColony(C	0	1	1	1
net.sf.freecol.common.networking.SpySettlementMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.SpySettlementMessage.getSpyTile()	0	1	1	1
net.sf.freecol.common.networking.SpySettlementMessage.getUnit(Play	0	1	1	1
net.sf.freecol.common.networking.SpySettlementMessage.serverHand	5	5	6	6
net.sf.freecol.common.networking.SpySettlementMessage.writeChildre	3	1	3	3
net.sf.freecol.common.networking.StartGameMessage.StartGameMess	0	1	1	1
net.sf.freecol.common.networking.StartGameMessage.StartGameMess	0	1	1	1
net.sf.freecol.common.networking.StartGameMessage.aiHandler(FreeC	0	1	1	1
net.sf.freecol.common.networking.StartGameMessage.clientHandler(F	0	1	1	1

net.sf.freecol.common.networking.TrainUnitInEuropeMessage.TrainUnitInEuropeMessage()	0	1	1	1
net.sf.freecol.common.networking.TrainUnitInEuropeMessage.TrainUnitInEuropeMessage(String)	0	1	1	1
net.sf.freecol.common.networking.TrainUnitInEuropeMessage.currentPlayerMessage()	0	1	1	1
net.sf.freecol.common.networking.TrainUnitInEuropeMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.TrainUnitInEuropeMessage.serverHandler(FreeColServer)	1	2	2	2
net.sf.freecol.common.networking.TrivialMessage.TrivialMessage(String)	0	1	1	1
net.sf.freecol.common.networking.TrivialMessage.TrivialMessage(String, int)	0	1	1	1
net.sf.freecol.common.networking.TrivialMessage.aiHandler(FreeColServer)	0	1	1	1
net.sf.freecol.common.networking.TrivialMessage.appendChild(T)	2	2	2	2
net.sf.freecol.common.networking.TrivialMessage.appendChildren(Collection)	2	2	2	2
net.sf.freecol.common.networking.TrivialMessage.clientHandler(FreeColServer)	0	1	1	1
net.sf.freecol.common.networking.TrivialMessage.currentPlayerMessage()	0	1	1	1
net.sf.freecol.common.networking.TrivialMessage.getChildCount()	0	1	1	1
net.sf.freecol.common.networking.TrivialMessage.getChildren()	0	1	1	1
net.sf.freecol.common.networking.TrivialMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.TrivialMessage.getStringAttribute(String)	0	1	1	1
net.sf.freecol.common.networking.TrivialMessage.getStringAttributeMap()	0	1	1	1
net.sf.freecol.common.networking.TrivialMessage.getType()	0	1	1	1
net.sf.freecol.common.networking.TrivialMessage.hasAttribute(String)	0	1	1	1
net.sf.freecol.common.networking.TrivialMessage.serverHandler(FreeColServer)	0	1	1	1
net.sf.freecol.common.networking.TrivialMessage.setChildren(List<? extends TrivialMessage>)	3	2	3	3
net.sf.freecol.common.networking.TrivialMessage.setStringAttribute(String, String)	3	2	2	3
net.sf.freecol.common.networking.TrivialMessage.setType(String)	0	1	1	1
net.sf.freecol.common.networking.UnloadGoodsMessage.UnloadGoodsMessage()	0	1	1	1
net.sf.freecol.common.networking.UnloadGoodsMessage.UnloadGoodsMessage(String)	0	1	1	1
net.sf.freecol.common.networking.UnloadGoodsMessage.currentPlayerMessage()	0	1	1	1
net.sf.freecol.common.networking.UnloadGoodsMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.UnloadGoodsMessage.serverHandler(FreeColServer)	5	5	6	6
net.sf.freecol.common.networking.UpdateGameOptionsMessage.UpdateGameOptionsMessage()	8	1	4	4
net.sf.freecol.common.networking.UpdateGameOptionsMessage.UpdateGameOptionsMessage(String)	0	1	1	1
net.sf.freecol.common.networking.UpdateGameOptionsMessage.clientHandler(FreeColServer)	2	1	2	2
net.sf.freecol.common.networking.UpdateGameOptionsMessage.getGameOptions()	0	1	1	1
net.sf.freecol.common.networking.UpdateGameOptionsMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.UpdateGameOptionsMessage.serverHandler(FreeColServer)	4	5	5	5
net.sf.freecol.common.networking.UpdateMapGeneratorOptionsMessage.UpdateMapGeneratorOptionsMessage()	8	1	4	4
net.sf.freecol.common.networking.UpdateMapGeneratorOptionsMessage.UpdateMapGeneratorOptionsMessage(String)	0	1	1	1
net.sf.freecol.common.networking.UpdateMapGeneratorOptionsMessage.clientHandler(FreeColServer)	2	1	2	2
net.sf.freecol.common.networking.UpdateMapGeneratorOptionsMessage.serverHandler(FreeColServer)	0	1	1	1

net.sf.freecol.common.networking.UpdateMapGeneratorOptionsMessage	0	1	1	1
net.sf.freecol.common.networking.UpdateMapGeneratorOptionsMessage	4	5	5	5
net.sf.freecol.common.networking.UpdateMessage.UpdateMessage(Game)	1	1	2	2
net.sf.freecol.common.networking.UpdateMessage.UpdateMessage(Player)	0	1	1	1
net.sf.freecol.common.networking.UpdateMessage.UpdateMessage(Player)	0	1	1	1
net.sf.freecol.common.networking.UpdateMessage.UpdateMessage(Player)	0	1	1	1
net.sf.freecol.common.networking.UpdateMessage.aiHandler(FreeColServer)	0	1	1	1
net.sf.freecol.common.networking.UpdateMessage.clientHandler(FreeColClient)	2	1	2	2
net.sf.freecol.common.networking.UpdateMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.UpdateMessage.merge(Message)	1	2	2	2
net.sf.freecol.common.networking.UpdateMessage.toXML(FreeColXMLWriter)	2	1	3	3
net.sf.freecol.common.networking.UpdateServerMessage.UpdateServerMessage()	0	1	1	1
net.sf.freecol.common.networking.UpdateServerMessage.UpdateServerMessage()	0	1	1	1
net.sf.freecol.common.networking.UpdateTradeRouteMessage.UpdateTradeRouteMessage()	8	1	4	4
net.sf.freecol.common.networking.UpdateTradeRouteMessage.UpdateTradeRouteMessage()	0	1	1	1
net.sf.freecol.common.networking.UpdateTradeRouteMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.UpdateTradeRouteMessage.getTradeRoute()	0	1	1	1
net.sf.freecol.common.networking.UpdateTradeRouteMessage.serverHandler()	1	2	2	2
net.sf.freecol.common.networking.VacantPlayersMessage.VacantPlayersMessage()	0	1	1	1
net.sf.freecol.common.networking.VacantPlayersMessage.VacantPlayersMessage()	0	1	1	1
net.sf.freecol.common.networking.VacantPlayersMessage.clientHandler(FreeColClient)	0	1	1	1
net.sf.freecol.common.networking.VacantPlayersMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.VacantPlayersMessage.getVacantPlayers()	0	1	1	1
net.sf.freecol.common.networking.VacantPlayersMessage.serverHandler(FreeColServer)	0	1	1	1
net.sf.freecol.common.networking.VacantPlayersMessage.setVacantPlayers()	3	2	3	4
net.sf.freecol.common.networking.WorkMessage.WorkMessage(Game)	0	1	1	1
net.sf.freecol.common.networking.WorkMessage.WorkMessage(Unit, Vector)	0	1	1	1
net.sf.freecol.common.networking.WorkMessage.currentPlayerMessage()	0	1	1	1
net.sf.freecol.common.networking.WorkMessage.getPriority()	0	1	1	1
net.sf.freecol.common.networking.WorkMessage.serverHandler(FreeColServer)	6	6	7	7
net.sf.freecol.common.networking WrapperMessage WrapperMessage()	4	1	3	3
net.sf.freecol.common.networking WrapperMessage WrapperMessage()	0	1	1	1
net.sf.freecol.common.networking WrapperMessage.clientHandler(FreeColClient)	1	1	2	2
net.sf.freecol.common.networking WrapperMessage.getMessage()	0	1	1	1
net.sf.freecol.common.networking WrapperMessage.getSubType()	1	1	2	2
net.sf.freecol.common.networking WrapperMessage.isEmpty()	1	1	2	2
net.sf.freecol.common.networking WrapperMessage.serverHandler(FreeColServer)	1	1	2	2
net.sf.freecol.common.networking WrapperMessage.toString()	1	1	2	2

net.sf.freecol.common.networking.WrapperMessage.writeChildren(FreeColXML)	1	1	2	2
net.sf.freecol.common.option.AbstractOption.AbstractOption(Specifica	0	1	1	1
net.sf.freecol.common.option.AbstractOption.AbstractOption(String)	0	1	1	1
net.sf.freecol.common.option.AbstractOption.AbstractOption(String, S	0	1	1	1
net.sf.freecol.common.option.AbstractOption.generateChoices()	0	1	1	1
net.sf.freecol.common.option.AbstractOption.getEnabledBy()	0	1	1	1
net.sf.freecol.common.option.AbstractOption.getGroup()	0	1	1	1
net.sf.freecol.common.option.AbstractOption.isNullValueOK()	0	1	1	1
net.sf.freecol.common.option.AbstractOption.readAttributes(FreeColXML	5	3	3	4
net.sf.freecol.common.option.AbstractOption.readOption(FreeColXML	19	1	19	19
net.sf.freecol.common.option.AbstractOption.setGroup(String)	1	1	1	2
net.sf.freecol.common.option.AbstractOption.setValue(String, String)	0	1	1	1
net.sf.freecol.common.option.AbstractOption.setValues(AbstractOption	0	1	1	1
net.sf.freecol.common.option.AbstractOption.writeAttributes(FreeColX	1	1	2	2
net.sf.freecol.common.option.AbstractUnitOption.AbstractUnitOption(\$	0	1	1	1
net.sf.freecol.common.option.AbstractUnitOption.AbstractUnitOption(\$	0	1	1	1
net.sf.freecol.common.option.AbstractUnitOption.cloneOption()	4	1	5	5
net.sf.freecol.common.option.AbstractUnitOption.generateChoices()	2	1	3	3
net.sf.freecol.common.option.AbstractUnitOption.getNationType()	0	1	1	1
net.sf.freecol.common.option.AbstractUnitOption.getNumber()	0	1	1	1
net.sf.freecol.common.option.AbstractUnitOption.getRole()	0	1	1	1
net.sf.freecol.common.option.AbstractUnitOption.getUnitType()	0	1	1	1
net.sf.freecol.common.option.AbstractUnitOption.getValue()	0	1	1	1
net.sf.freecol.common.option.AbstractUnitOption.getXMLTagName()	0	1	1	1
net.sf.freecol.common.option.AbstractUnitOption.isNullValueOK()	0	1	1	1
net.sf.freecol.common.option.AbstractUnitOption.readAttributes(FreeC	0	1	1	1
net.sf.freecol.common.option.AbstractUnitOption.readChild(FreeColXM	3	1	2	5
net.sf.freecol.common.option.AbstractUnitOption.readChildren(FreeCo	2	1	2	4
net.sf.freecol.common.option.AbstractUnitOption.requireNumberOptio	1	1	2	2
net.sf.freecol.common.option.AbstractUnitOption.requireRoleOption()	1	1	2	2
net.sf.freecol.common.option.AbstractUnitOption.requireUnitTypeOptic	1	1	2	2
net.sf.freecol.common.option.AbstractUnitOption.setValue(AbstractUni	6	1	6	6
net.sf.freecol.common.option.AbstractUnitOption.toString()	3	1	4	4
net.sf.freecol.common.option.AbstractUnitOption.writeAttributes(FreeC	1	1	2	2
net.sf.freecol.common.option.AbstractUnitOption.writeChildren(FreeCo	0	1	1	1
net.sf.freecol.common.option.AllTests.suite()	0	1	1	1
net.sf.freecol.common.option.AudioMixerOption.AudioMixerOption(Spe	0	1	1	1
net.sf.freecol.common.option.AudioMixerOption.MixerWrapper.MixerW	0	1	1	1

net.sf.freecol.common.option.AudioMixerOption.MixerWrapper.compar	0	1	1	1
net.sf.freecol.common.option.AudioMixerOption.MixerWrapper.equals()	2	3	2	3
net.sf.freecol.common.option.AudioMixerOption.MixerWrapper.getKey()	0	1	1	1
net.sf.freecol.common.option.AudioMixerOption.MixerWrapper.getMixer	0	1	1	1
net.sf.freecol.common.option.AudioMixerOption.MixerWrapper.hashCode	0	1	1	1
net.sf.freecol.common.option.AudioMixerOption.MixerWrapper.toString	1	1	2	2
net.sf.freecol.common.option.AudioMixerOption.cloneOption()	0	1	1	1
net.sf.freecol.common.option.AudioMixerOption.getChoices()	0	1	1	1
net.sf.freecol.common.option.AudioMixerOption.getMixerWrapperByNa	0	1	1	1
net.sf.freecol.common.option.AudioMixerOption.getValue()	0	1	1	1
net.sf.freecol.common.option.AudioMixerOption.getXMLTagName()	0	1	1	1
net.sf.freecol.common.option.AudioMixerOption.setValue(MixerWrapper	2	1	2	3
net.sf.freecol.common.option.AudioMixerOption.setValue(String, String	5	1	3	6
net.sf.freecol.common.option.AudioMixerOption.toString()	0	1	1	1
net.sf.freecol.common.option.AudioMixerOption.writeAttributes(FreeCo	1	1	2	2
net.sf.freecol.common.option.BooleanOption.BooleanOption(Specifica	0	1	1	1
net.sf.freecol.common.option.BooleanOption.BooleanOption(String, Sp	0	1	1	1
net.sf.freecol.common.option.BooleanOption.cloneOption()	0	1	1	1
net.sf.freecol.common.option.BooleanOption.getValue()	0	1	1	1
net.sf.freecol.common.option.BooleanOption.getXMLTagName()	0	1	1	1
net.sf.freecol.common.option.BooleanOption.setValue(Boolean)	2	1	2	3
net.sf.freecol.common.option.BooleanOption.setValue(String, String)	1	1	1	2
net.sf.freecol.common.option.BooleanOption.toString()	0	1	1	1
net.sf.freecol.common.option.BooleanOption.writeAttributes(FreeColXI	0	1	1	1
net.sf.freecol.common.option.FileOption.FileOption(Specification)	0	1	1	1
net.sf.freecol.common.option.FileOption.cloneOption()	0	1	1	1
net.sf.freecol.common.option.FileOption.getType()	0	1	1	1
net.sf.freecol.common.option.FileOption.getValue()	0	1	1	1
net.sf.freecol.common.option.FileOption.getXMLTagName()	0	1	1	1
net.sf.freecol.common.option.FileOption.isNullValueOK()	0	1	1	1
net.sf.freecol.common.option.FileOption.readAttributes(FreeColXMLRe	4	1	3	4
net.sf.freecol.common.option.FileOption.setType(String)	0	1	1	1
net.sf.freecol.common.option.FileOption.setValue(File)	1	1	2	2
net.sf.freecol.common.option.FileOption.setValue(String, String)	3	1	1	3
net.sf.freecol.common.option.FileOption.toString()	2	1	2	3
net.sf.freecol.common.option.FileOption.writeAttributes(FreeColXMLW	2	1	3	3
net.sf.freecol.common.option.GameOptions.getXMLTagName()	0	1	1	1
net.sf.freecol.common.option.IntegerOption.IntegerOption(Specificatio	0	1	1	1

net.sf.freecol.common.option.IntegerOption.IntegerOption(String, Spec	0	1	1	1
net.sf.freecol.common.option.IntegerOption.cloneOption()	0	1	1	1
net.sf.freecol.common.option.IntegerOption.getMaximumValue()	0	1	1	1
net.sf.freecol.common.option.IntegerOption.getMinimumValue()	0	1	1	1
net.sf.freecol.common.option.IntegerOption.getStepSize()	0	1	1	1
net.sf.freecol.common.option.IntegerOption.getValue()	0	1	1	1
net.sf.freecol.common.option.IntegerOption.getXMLTagName()	0	1	1	1
net.sf.freecol.common.option.IntegerOption.isPreviewEnabled()	0	1	1	1
net.sf.freecol.common.option.IntegerOption.limitValue(int)	0	1	1	1
net.sf.freecol.common.option.IntegerOption.readAttributes(FreeColXM	0	1	1	1
net.sf.freecol.common.option.IntegerOption.resetValue()	0	1	1	1
net.sf.freecol.common.option.IntegerOption.setMaximumValue(int)	0	1	1	1
net.sf.freecol.common.option.IntegerOption.setMinimumValue(int)	0	1	1	1
net.sf.freecol.common.option.IntegerOption.setPreviewEnabled(boolean)	0	1	1	1
net.sf.freecol.common.option.IntegerOption.setValue(Integer)	2	1	2	3
net.sf.freecol.common.option.IntegerOption.setValue(String, String)	2	1	2	3
net.sf.freecol.common.option.IntegerOption.toString()	2	1	3	3
net.sf.freecol.common.option.IntegerOption.writeAttributes(FreeColXM	4	1	5	5
net.sf.freecol.common.option.LanguageOption.Language.Language(Str	0	1	1	1
net.sf.freecol.common.option.LanguageOption.Language.compareTo(L	0	1	1	1
net.sf.freecol.common.option.LanguageOption.Language.equals(Object)	3	3	3	4
net.sf.freecol.common.option.LanguageOption.Language.getKey()	0	1	1	1
net.sf.freecol.common.option.LanguageOption.Language.getLocale()	0	1	1	1
net.sf.freecol.common.option.LanguageOption.Language.hashCode()	0	1	1	1
net.sf.freecol.common.option.LanguageOption.Language.setKey(String)	0	1	1	1
net.sf.freecol.common.option.LanguageOption.Language.setLocale(Locale)	0	1	1	1
net.sf.freecol.common.option.LanguageOption.Language.toString()	3	2	4	4
net.sf.freecol.common.option.LanguageOption.LanguageOption(Specific	0	1	1	1
net.sf.freecol.common.option.LanguageOption.cloneOption()	0	1	1	1
net.sf.freecol.common.option.LanguageOption.getChoices()	0	1	1	1
net.sf.freecol.common.option.LanguageOption.getLanguage(String)	0	1	1	1
net.sf.freecol.common.option.LanguageOption.getValue()	0	1	1	1
net.sf.freecol.common.option.LanguageOption.getXMLTagName()	0	1	1	1
net.sf.freecol.common.option.LanguageOption.initializeLanguages()	6	4	3	5
net.sf.freecol.common.option.LanguageOption.setValue(Language)	1	1	2	2
net.sf.freecol.common.option.LanguageOption.setValue(String, String)	5	1	4	6
net.sf.freecol.common.option.LanguageOption.writeAttributes(FreeCol	0	1	1	1
net.sf.freecol.common.option.ListOption.ListOption(Specification)	0	1	1	1

net.sf.freecol.common.option.ListOption.ListOption(String, Specificatio	0	1	1	1
net.sf.freecol.common.option.ListOption.addMember(AbstractOption<	1	1	2	2
net.sf.freecol.common.option.ListOption.canAdd(AbstractOption<T>)	1	1	2	2
net.sf.freecol.common.option.ListOption.getAllowDuplicates()	0	1	1	1
net.sf.freecol.common.option.ListOption.getMaximumNumber()	0	1	1	1
net.sf.freecol.common.option.ListOption.getOptionValues()	0	1	1	1
net.sf.freecol.common.option.ListOption.getTemplate()	0	1	1	1
net.sf.freecol.common.option.ListOption.getValue()	0	1	1	1
net.sf.freecol.common.option.ListOption.isNullValueOK()	0	1	1	1
net.sf.freecol.common.option.ListOption.readAttributes(FreeColXMLRe	0	1	1	1
net.sf.freecol.common.option.ListOption.readChild(FreeColXMLReader	5	1	3	4
net.sf.freecol.common.option.ListOption.readChildOption(FreeColXMLI	0	1	1	1
net.sf.freecol.common.option.ListOption.readChildren(FreeColXMLRea	0	1	1	1
net.sf.freecol.common.option.ListOption.setAllowDuplicates(boolean)	0	1	1	1
net.sf.freecol.common.option.ListOption.setListValues(ListOption<T>)	0	1	1	1
net.sf.freecol.common.option.ListOption.setMaximumNumber(int)	0	1	1	1
net.sf.freecol.common.option.ListOption.setTemplate(AbstractOption<	0	1	1	1
net.sf.freecol.common.option.ListOption.setValue(List<AbstractOption<	4	2	4	5
net.sf.freecol.common.option.ListOption.toString()	4	1	4	4
net.sf.freecol.common.option.ListOption.writeAttributes(FreeColXMLW	0	1	1	1
net.sf.freecol.common.option.ListOption.writeChildren(FreeColXMLWri	2	1	3	3
net.sf.freecol.common.option.MapGeneratorOptions.getXMLTagName()	0	1	1	1
net.sf.freecol.common.option.ModListOption.ModListOption(Specificat	0	1	1	1
net.sf.freecol.common.option.ModListOption.ModListOption(String, Sp	0	1	1	1
net.sf.freecol.common.option.ModListOption.cloneOption()	0	1	1	1
net.sf.freecol.common.option.ModListOption.getXMLTagName()	0	1	1	1
net.sf.freecol.common.option.ModOption.ModOption(Specification)	0	1	1	1
net.sf.freecol.common.option.ModOption.cloneOption()	0	1	1	1
net.sf.freecol.common.option.ModOption.equals(Object)	2	3	2	3
net.sf.freecol.common.option.ModOption.getChoices()	0	1	1	1
net.sf.freecol.common.option.ModOption.getValue()	0	1	1	1
net.sf.freecol.common.option.ModOption.getXMLTagName()	0	1	1	1
net.sf.freecol.common.option.ModOption.hashCode()	0	1	1	1
net.sf.freecol.common.option.ModOption.isNullValueOK()	0	1	1	1
net.sf.freecol.common.option.ModOption.setValue(FreeColModFile)	2	1	2	3
net.sf.freecol.common.option.ModOption.setValue(String, String)	2	2	1	3
net.sf.freecol.common.option.ModOption.toString()	0	1	1	1
net.sf.freecol.common.option.ModOption.writeAttributes(FreeColXMLV	1	1	2	2

net.sf.freecol.common.option.OptionContainer.getBoolean(String)	0	1	1	1
net.sf.freecol.common.option.OptionContainer.getFile(String)	0	1	1	1
net.sf.freecol.common.option.OptionContainer.getInteger(String)	0	1	1	1
net.sf.freecol.common.option.OptionContainer.getIntegerMinimum(String)	0	1	1	1
net.sf.freecol.common.option.OptionContainer.getModList(String)	0	1	1	1
net.sf.freecol.common.option.OptionContainer.getOptionGroup(String)	0	1	1	1
net.sf.freecol.common.option.OptionContainer.getPercentage(String)	0	1	1	1
net.sf.freecol.common.option.OptionContainer.getPercentageMultiplier(String)	0	1	1	1
net.sf.freecol.common.option.OptionContainer.getRange(String)	0	1	1	1
net.sf.freecol.common.option.OptionContainer.getSelection(String)	0	1	1	1
net.sf.freecol.common.option.OptionContainer.getSelectionName(String)	0	1	1	1
net.sf.freecol.common.option.OptionContainer.getString(String)	0	1	1	1
net.sf.freecol.common.option.OptionContainer.getText(String)	0	1	1	1
net.sf.freecol.common.option.OptionContainer.getUnitList(String)	0	1	1	1
net.sf.freecol.common.option.OptionContainer.setBoolean(String, boolean)	0	1	1	1
net.sf.freecol.common.option.OptionContainer.setFile(String, File)	0	1	1	1
net.sf.freecol.common.option.OptionContainer.setInteger(String, int)	0	1	1	1
net.sf.freecol.common.option.OptionContainer.setIntegerMinimum(String, int)	0	1	1	1
net.sf.freecol.common.option.OptionContainer.setString(String, String)	0	1	1	1
net.sf.freecol.common.option.OptionContainer.setText(String, String)	0	1	1	1
net.sf.freecol.common.option.OptionGroup.OptionGroup(FreeColXMLRoster)	0	1	1	1
net.sf.freecol.common.option.OptionGroup.OptionGroup(Specification)	0	1	1	1
net.sf.freecol.common.option.OptionGroup.OptionGroup(String)	0	1	1	1
net.sf.freecol.common.option.OptionGroup.OptionGroup(String, Specification)	0	1	1	1
net.sf.freecol.common.option.OptionGroup.add(Option)	9	4	6	6
net.sf.freecol.common.option.OptionGroup.addOptionGroup(OptionGroup)	4	1	3	3
net.sf.freecol.common.option.OptionGroup.cloneOption()	0	1	1	1
net.sf.freecol.common.option.OptionGroup.generateChoices()	4	1	4	4
net.sf.freecol.common.option.OptionGroup.getName()	0	1	1	1
net.sf.freecol.common.option.OptionGroup.getOption(String)	0	1	1	1
net.sf.freecol.common.option.OptionGroup.getOption(String, Class<T>)	5	3	4	4
net.sf.freecol.common.option.OptionGroup.getOptions()	0	1	1	1
net.sf.freecol.common.option.OptionGroup.getShortDescription()	0	1	1	1
net.sf.freecol.common.option.OptionGroup.getValue()	0	1	1	1
net.sf.freecol.common.option.OptionGroup.getXMLTagName()	0	1	1	1
net.sf.freecol.common.option.OptionGroup.hasOption(String, Class<T>)	2	2	2	3
net.sf.freecol.common.option.OptionGroup.hasOptionGroup()	0	1	1	1
net.sf.freecol.common.option.OptionGroup.isEditable()	0	1	1	1

net.sf.freecol.common.option.OptionGroup.isNullValueOK()	0	1	1	1
net.sf.freecol.common.option.OptionGroup.isVisible()	0	1	1	1
net.sf.freecol.common.option.OptionGroup.load(File)	3	2	2	4
net.sf.freecol.common.option.OptionGroup.load(FreeColXMLReader)	1	2	1	2
net.sf.freecol.common.option.OptionGroup.loadOptionGroup(File, String)	7	1	3	4
net.sf.freecol.common.option.OptionGroup.merge(Option, LogBuilder)	26	10	14	15
net.sf.freecol.common.option.OptionGroup.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.option.OptionGroup.readChild(FreeColXMLReader)	4	1	3	3
net.sf.freecol.common.option.OptionGroup.readChildren(FreeColXMLReader)	3	1	3	3
net.sf.freecol.common.option.OptionGroup.remove(String)	1	1	2	2
net.sf.freecol.common.option.OptionGroup.removeAll()	0	1	1	1
net.sf.freecol.common.option.OptionGroup.save(File)	2	1	2	3
net.sf.freecol.common.option.OptionGroup.setEditable(boolean)	0	1	1	1
net.sf.freecol.common.option.OptionGroup.setValue(OptionGroup)	6	1	4	4
net.sf.freecol.common.option.OptionGroup.setValue(String, String)	0	1	1	1
net.sf.freecol.common.option.OptionGroup.toString()	1	1	2	2
net.sf.freecol.common.option.OptionGroup.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.option.OptionGroup.writeChildren(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.common.option.OptionTest.testCloneIntegerOption()	0	1	1	1
net.sf.freecol.common.option.OptionTest.testGameOptions()	0	1	1	1
net.sf.freecol.common.option.OptionTest.testInheritsEditable()	4	1	4	4
net.sf.freecol.common.option.OptionTest.testUnitListOption()	1	1	2	2
net.sf.freecol.common.option.PercentageOption.PercentageOption(Specification)	0	1	1	1
net.sf.freecol.common.option.PercentageOption.PercentageOption(String, Specification)	0	1	1	1
net.sf.freecol.common.option.PercentageOption.getXMLTagName()	0	1	1	1
net.sf.freecol.common.option.PercentageOption.toString()	0	1	1	1
net.sf.freecol.common.option.RangeOption.RangeOption(Specification)	0	1	1	1
net.sf.freecol.common.option.RangeOption.RangeOption(String, Specification)	0	1	1	1
net.sf.freecol.common.option.RangeOption.getValueRank()	3	3	2	3
net.sf.freecol.common.option.RangeOption.getXMLItemElementTagName()	0	1	1	1
net.sf.freecol.common.option.RangeOption.getXMLTagName()	0	1	1	1
net.sf.freecol.common.option.RangeOption.setValueRank(int)	3	3	2	3
net.sf.freecol.common.option.SelectOption.SelectOption(Specification)	0	1	1	1
net.sf.freecol.common.option.SelectOption.SelectOption(String, Specification)	0	1	1	1
net.sf.freecol.common.option.SelectOption.addItemValue(Integer, String)	0	1	1	1
net.sf.freecol.common.option.SelectOption.clearItemValues()	0	1	1	1
net.sf.freecol.common.option.SelectOption.getItemValues()	0	1	1	1
net.sf.freecol.common.option.SelectOption.getName()	0	1	1	1

net.sf.freecol.common.option.SelectOption.getXMLItemElementTagName()	0	1	1	1
net.sf.freecol.common.option.SelectOption.getXMLTagName()	0	1	1	1
net.sf.freecol.common.option.SelectOption.localizeLabels()	0	1	1	1
net.sf.freecol.common.option.SelectOption.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.option.SelectOption.readChild(FreeColXMLReader)	2	1	2	2
net.sf.freecol.common.option.SelectOption.readChildren(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.option.SelectOption.setValue(Integer)	6	4	3	5
net.sf.freecol.common.option.SelectOption.toString()	0	1	1	1
net.sf.freecol.common.option.SelectOption.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.option.SelectOption.writeChildren(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.common.option.StringOption.StringOption(Specification)	0	1	1	1
net.sf.freecol.common.option.StringOption.StringOption(String, Specification)	0	1	1	1
net.sf.freecol.common.option.StringOption.cloneOption()	0	1	1	1
net.sf.freecol.common.option.StringOption.getChoices()	0	1	1	1
net.sf.freecol.common.option.StringOption.getValue()	0	1	1	1
net.sf.freecol.common.option.StringOption.getXMLTagName()	0	1	1	1
net.sf.freecol.common.option.StringOption.readChild(FreeColXMLReader)	2	1	2	2
net.sf.freecol.common.option.StringOption.readChildren(FreeColXMLReader)	0	1	1	1
net.sf.freecol.common.option.StringOption.setChoices(List<String>)	0	1	1	1
net.sf.freecol.common.option.StringOption.setValue(String)	2	1	3	3
net.sf.freecol.common.option.StringOption.setValue(String, String)	1	1	1	2
net.sf.freecol.common.option.StringOption.toString()	3	1	3	3
net.sf.freecol.common.option.StringOption.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.option.StringOption.writeChildren(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.common.option.TextOption.TextOption(Specification)	0	1	1	1
net.sf.freecol.common.option.TextOption.TextOption(String, Specification)	0	1	1	1
net.sf.freecol.common.option.TextOption.cloneOption()	0	1	1	1
net.sf.freecol.common.option.TextOption.getValue()	0	1	1	1
net.sf.freecol.common.option.TextOption.getXMLTagName()	0	1	1	1
net.sf.freecol.common.option.TextOption.setValue(String)	2	1	3	3
net.sf.freecol.common.option.TextOption.setValue(String, String)	1	1	1	2
net.sf.freecol.common.option.TextOption.toString()	0	1	1	1
net.sf.freecol.common.option.TextOption.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.common.option.UnitListOption.UnitListOption(Specification)	0	1	1	1
net.sf.freecol.common.option.UnitListOption.UnitListOption(String, Specification)	0	1	1	1
net.sf.freecol.common.option.UnitListOption.cloneOption()	0	1	1	1
net.sf.freecol.common.option.UnitListOption.getXMLTagName()	0	1	1	1
net.sf.freecol.common.option.UnitTypeOption.UnitTypeOption(Specification)	0	1	1	1

net.sf.freecol.common.option.UnitTypeOption.UnitTypeOption(String, S	0	1	1	1
net.sf.freecol.common.option.UnitTypeOption.addNone()	0	1	1	1
net.sf.freecol.common.option.UnitTypeOption.cloneOption()	0	1	1	1
net.sf.freecol.common.option.UnitTypeOption.generateChoices()	9	1	5	9
net.sf.freecol.common.option.UnitTypeOption.getChoices()	0	1	1	1
net.sf.freecol.common.option.UnitTypeOption.getSelector()	0	1	1	1
net.sf.freecol.common.option.UnitTypeOption.getValue()	0	1	1	1
net.sf.freecol.common.option.UnitTypeOption.getXMLTagName()	0	1	1	1
net.sf.freecol.common.option.UnitTypeOption.isNullValueOK()	0	1	1	1
net.sf.freecol.common.option.UnitTypeOption.readAttributes(FreeColXML	0	1	1	1
net.sf.freecol.common.option.UnitTypeOption.readChild(FreeColXMLRe	2	1	2	2
net.sf.freecol.common.option.UnitTypeOption.readChildren(FreeColXM	0	1	1	1
net.sf.freecol.common.option.UnitTypeOption.setValue(String, String)	3	1	3	3
net.sf.freecol.common.option.UnitTypeOption.setValue(UnitType)	2	1	2	3
net.sf.freecol.common.option.UnitTypeOption.toString()	1	1	2	2
net.sf.freecol.common.option.UnitTypeOption.writeAttributes(FreeColX	3	1	4	4
net.sf.freecol.common.option.UnitTypeOption.writeChildren(FreeColXM	4	1	4	4
net.sf.freecol.common.resources.AudioResource.AudioResource(String	5	1	4	4
net.sf.freecol.common.resources.AudioResource.getAllAudio()	0	1	1	1
net.sf.freecol.common.resources.AudioResource.getAudio()	1	2	1	2
net.sf.freecol.common.resources.AudioResource.preload()	0	1	1	1
net.sf.freecol.common.resources.ColorResource.ColorResource(String	0	1	1	1
net.sf.freecol.common.resources.ColorResource.ColorResource(String	0	1	1	1
net.sf.freecol.common.resources.ColorResource.createColor(String)	6	2	4	4
net.sf.freecol.common.resources.ColorResource.getColor()	0	1	1	1
net.sf.freecol.common.resources.ColorResource.isHexString(String)	6	4	5	7
net.sf.freecol.common.resources.ColorResource.preload()	0	1	1	1
net.sf.freecol.common.resources.FAFile.CREatingInputStream.CREatin	0	1	1	1
net.sf.freecol.common.resources.FAFile.CREatingInputStream.read()	1	1	2	2
net.sf.freecol.common.resources.FAFile.FAFile(InputStream)	0	1	1	1
net.sf.freecol.common.resources.FAFile.getDimension(String)	8	2	2	7
net.sf.freecol.common.resources.FAFile.getFAName(String)	0	1	1	1
net.sf.freecol.common.resources.FAFile.getLetter(char)	0	1	1	1
net.sf.freecol.common.resources.FAFile.getPoints(String)	4	2	3	4
net.sf.freecol.common.resources.FAFile.load(InputStream)	28	10	9	18
net.sf.freecol.common.resources.FAFileResource.FAFileResource(Strin	0	1	1	1
net.sf.freecol.common.resources.FAFileResource.FAFileResource(Strin	0	1	1	1
net.sf.freecol.common.resources.FAFileResource.getFAFile()	0	1	1	1

net.sf.freecol.common.resources.FAFileResource.preload()	0	1	1	1
net.sf.freecol.common.resources.FontResource.FontResource(String, I	0	1	1	1
net.sf.freecol.common.resources.FontResource.FontResource(String, U	4	1	4	4
net.sf.freecol.common.resources.FontResource.getEmergencyFont()	0	1	1	1
net.sf.freecol.common.resources.FontResource.getFont()	1	1	2	2
net.sf.freecol.common.resources.FontResource.preload()	0	1	1	1
net.sf.freecol.common.resources.ImageCache.ImageCache()	0	1	1	1
net.sf.freecol.common.resources.ImageCache.clear()	0	1	1	1
net.sf.freecol.common.resources.ImageCache.clearLowPriorityCache()	0	1	1	1
net.sf.freecol.common.resources.ImageCache.debugPrintCacheSizes()	1	1	2	2
net.sf.freecol.common.resources.ImageCache.getCachedImage(Image	1	2	1	2
net.sf.freecol.common.resources.ImageCache.getCachedImageOrGen	2	2	2	3
net.sf.freecol.common.resources.ImageCache.getImageResource(Strin	3	1	3	3
net.sf.freecol.common.resources.ImageCache.getScaledImage(String,	1	2	1	2
net.sf.freecol.common.resources.ImageCache.getSizedImage(String, D	0	1	1	1
net.sf.freecol.common.resources.ImageCache.getSizedImage(String, D	0	1	1	1
net.sf.freecol.common.resources.ImageCache.imageHash(String, Dime	4	4	1	5
net.sf.freecol.common.resources.ImageCache.placeImageInCache(lon	1	1	2	2
net.sf.freecol.common.resources.ImageCache.placeImageInLowPriorit	1	1	2	2
net.sf.freecol.common.resources.ImageCache.searchCaches(long)	2	3	1	3
net.sf.freecol.common.resources.ImageResource.ImageResource(Strin	0	1	1	1
net.sf.freecol.common.resources.ImageResource.addAlternativeResou	1	1	1	2
net.sf.freecol.common.resources.ImageResource.addAlternativeResou	1	1	1	2
net.sf.freecol.common.resources.ImageResource.addVariation(ImageR	0	1	1	1
net.sf.freecol.common.resources.ImageResource.canUseBitmask(URI)	2	1	3	3
net.sf.freecol.common.resources.ImageResource.clean()	2	1	3	3
net.sf.freecol.common.resources.ImageResource.findLoadedImage(Pro	1	1	2	2
net.sf.freecol.common.resources.ImageResource.forceLowestQuality(t	0	1	1	1
net.sf.freecol.common.resources.ImageResource.getColorImage(Dime	10	5	4	10
net.sf.freecol.common.resources.ImageResource.getGrayscaleImage(I	0	1	1	1
net.sf.freecol.common.resources.ImageResource.getImage()	1	1	2	2
net.sf.freecol.common.resources.ImageResource.getImage(Dimension	1	1	2	2
net.sf.freecol.common.resources.ImageResource.getImage(int, Dimens	1	1	2	2
net.sf.freecol.common.resources.ImageResource.getNumberOfVariatio	0	1	1	1
net.sf.freecol.common.resources.ImageResource.getVariation(int)	2	3	1	3
net.sf.freecol.common.resources.ImageResource.getVariationNumberF	0	1	1	1
net.sf.freecol.common.resources.ImageResource.getVariationNumberF	0	1	1	1
net.sf.freecol.common.resources.ImageResource.haveAlternatives()	0	1	1	1

net.sf.freecol.common.resources.ImageResource.isForceLowestQuality	0	1	1	1
net.sf.freecol.common.resources.ImageResource.loadImage(URI)	4	3	4	4
net.sf.freecol.common.resources.ImageResource.preload()	19	1	9	9
net.sf.freecol.common.resources.PropertyList.PropertyList(String)	1	1	2	2
net.sf.freecol.common.resources.PropertyList.getInt(String)	1	2	1	2
net.sf.freecol.common.resources.PropertyList.getInt(String, int)	1	2	2	2
net.sf.freecol.common.resources.PropertyList.getString(String)	0	1	1	1
net.sf.freecol.common.resources.Resource.Resource(String)	0	1	1	1
net.sf.freecol.common.resources.Resource.Resource(String, URI)	0	1	1	1
net.sf.freecol.common.resources.Resource.getCachingKey()	0	1	1	1
net.sf.freecol.common.resources.Resource.getResourceLocator()	0	1	1	1
net.sf.freecol.common.resources.ResourceFactory.createResource(String)	22	5	14	17
net.sf.freecol.common.resources.ResourceManager.finishPreloading()	0	1	1	1
net.sf.freecol.common.resources.ResourceManager.getAudio(String)	1	1	2	2
net.sf.freecol.common.resources.ResourceManager.getAudioResource(String)	2	1	2	3
net.sf.freecol.common.resources.ResourceManager.getColor(String, Color)	3	1	2	3
net.sf.freecol.common.resources.ResourceManager.getColorResource(String)	2	1	2	3
net.sf.freecol.common.resources.ResourceManager.getFAFile(String)	1	1	2	2
net.sf.freecol.common.resources.ResourceManager.getFAFileResource(String)	2	1	2	3
net.sf.freecol.common.resources.ResourceManager.getFont(String)	1	2	2	2
net.sf.freecol.common.resources.ResourceManager.getFontResource(String)	2	1	2	3
net.sf.freecol.common.resources.ResourceManager.getImage(String)	1	1	2	2
net.sf.freecol.common.resources.ResourceManager.getImage(String, Dimension)	1	1	2	2
net.sf.freecol.common.resources.ResourceManager.getImageKeys(String)	0	1	1	1
net.sf.freecol.common.resources.ResourceManager.getImageResource(String)	2	1	2	3
net.sf.freecol.common.resources.ResourceManager.getPropertyList(String)	1	2	1	2
net.sf.freecol.common.resources.ResourceManager.getSZA(String)	1	1	2	2
net.sf.freecol.common.resources.ResourceManager.getSZA(String, float)	1	1	2	2
net.sf.freecol.common.resources.ResourceManager.getSZAResource(String)	2	1	2	3
net.sf.freecol.common.resources.ResourceManager.getString(String)	1	1	2	2
net.sf.freecol.common.resources.ResourceManager.getString(String, String)	1	1	2	2
net.sf.freecol.common.resources.ResourceManager.getStringResource(String)	2	1	2	3
net.sf.freecol.common.resources.ResourceManager.getVideo(String)	1	1	2	2
net.sf.freecol.common.resources.ResourceManager.getVideoResource(String)	2	1	2	3
net.sf.freecol.common.resources.ResourceManager.prepare()	1	1	2	2
net.sf.freecol.common.resources.ResourceManager.reload()	2	1	3	3
net.sf.freecol.common.resources.ResourceManager.setBaseData(FreeColGame)	0	1	1	1
net.sf.freecol.common.resources.ResourceManager.setMods(List<T>)	0	1	1	1

net.sf.freecol.common.resources.ResourceManager.setSavegameFile(FreeColGame)	1	1	2	2
net.sf.freecol.common.resources.ResourceManager.setTcData(FreeColGame)	1	1	2	2
net.sf.freecol.common.resources.ResourceManager.startPreloading(RunGame)	2	3	1	3
net.sf.freecol.common.resources.ResourceManager.summarizeImageFiles()	0	1	1	1
net.sf.freecol.common.resources.ResourceManager.waitForPreloading()	2	1	3	3
net.sf.freecol.common.resources.ResourceMapping.ResourceMapping(String, Resource)	0	1	1	1
net.sf.freecol.common.resources.ResourceMapping.ResourceType.ResourceType()	0	1	1	1
net.sf.freecol.common.resources.ResourceMapping.ResourceType.put(ResourceType, Resource)	2	2	3	3
net.sf.freecol.common.resources.ResourceMapping.add(String, Resource)	0	1	1	1
net.sf.freecol.common.resources.ResourceMapping.addAll(ResourceMapping)	1	2	1	2
net.sf.freecol.common.resources.ResourceMapping.clearCaches()	0	1	1	1
net.sf.freecol.common.resources.ResourceMapping.duplicateResource()	8	9	9	9
net.sf.freecol.common.resources.ResourceMapping.getAudioResource(String)	0	1	1	1
net.sf.freecol.common.resources.ResourceMapping.getColorResource(String)	0	1	1	1
net.sf.freecol.common.resources.ResourceMapping.getFAFileResource(String)	0	1	1	1
net.sf.freecol.common.resources.ResourceMapping.getFontResource(String)	0	1	1	1
net.sf.freecol.common.resources.ResourceMapping.getImageKeySet()	0	1	1	1
net.sf.freecol.common.resources.ResourceMapping.getImageResource(String)	0	1	1	1
net.sf.freecol.common.resources.ResourceMapping.getSZAResource(String)	0	1	1	1
net.sf.freecol.common.resources.ResourceMapping.getStringResource(String)	0	1	1	1
net.sf.freecol.common.resources.ResourceMapping.getVideoResource(String)	0	1	1	1
net.sf.freecol.common.resources.ResourceMapping.mapFrom(ResourceMapping)	1	1	2	2
net.sf.freecol.common.resources.ResourceMapping.preload(PreloadContext)	24	17	9	17
net.sf.freecol.common.resources.SZAResource.SZAResource(String, URL)	0	1	1	1
net.sf.freecol.common.resources.SZAResource.getSimpleZippedAnimation(String)	0	1	1	1
net.sf.freecol.common.resources.SZAResource.getSimpleZippedAnimation(String, URL)	1	2	1	2
net.sf.freecol.common.resources.SZAResource.preload()	2	2	2	3
net.sf.freecol.common.resources.StringResource.StringResource(String)	2	1	3	3
net.sf.freecol.common.resources.StringResource.getString()	0	1	1	1
net.sf.freecol.common.resources.StringResource.preload()	0	1	1	1
net.sf.freecol.common.resources.Video.Video(URL)	0	1	1	1
net.sf.freecol.common.resources.Video.getURL()	0	1	1	1
net.sf.freecol.common.resources.VideoResource.VideoResource(String)	0	1	1	1
net.sf.freecol.common.resources.VideoResource.getVideo()	0	1	1	1
net.sf.freecol.common.resources.VideoResource.preload()	0	1	1	1
net.sf.freecol.common.sound.AllTests.suite()	0	1	1	1
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.OggStream(URL)	1	2	1	2
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.av	0	1	1	1

net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.cl	0	1	1	1
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.de	8	1	1	6
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.ge	20	5	5	9
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.ge	0	1	1	1
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.ge	21	8	3	12
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.ge	3	1	3	4
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.ge	6	3	2	5
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.re	1	1	1	2
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.re	0	1	1	1
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.re	12	5	3	7
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.re	0	1	1	1
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.sk	11	5	3	6
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAuc	0	1	1	1
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAuc	0	1	1	1
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAuc	0	1	1	1
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAuc	0	1	1	1
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAuc	0	1	1	1
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAuc	0	1	1	1
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAuc	0	1	1	1
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAuc	0	1	1	1
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAuc	0	1	1	1
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAuc	0	1	1	1
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAuc	0	1	1	1
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAuc	0	1	1	1
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisDec	0	1	1	1
net.sf.freecol.common.sound.OggVorbisDecoderFactory.getOggStream	0	1	1	1
net.sf.freecol.common.sound.SoundPlayer.SoundPlayer(AudioMixerOp	0	1	1	1
net.sf.freecol.common.sound.SoundPlayer.SoundPlayerThread.SoundP	0	1	1	1
net.sf.freecol.common.sound.SoundPlayer.SoundPlayerThread.add(File	0	1	1	1
net.sf.freecol.common.sound.SoundPlayer.SoundPlayerThread.playSou	5	2	5	6
net.sf.freecol.common.sound.SoundPlayer.SoundPlayerThread.remove	1	1	2	2
net.sf.freecol.common.sound.SoundPlayer.SoundPlayerThread.run()	12	1	6	6
net.sf.freecol.common.sound.SoundPlayer.SoundPlayerThread.stopPla	0	1	1	1
net.sf.freecol.common.sound.SoundPlayer.changeVolume(SourceDataL	9	2	6	8
net.sf.freecol.common.sound.SoundPlayer.getAudioInputStream(File)	4	2	2	3
net.sf.freecol.common.sound.SoundPlayer.getMixer()	0	1	1	1
net.sf.freecol.common.sound.SoundPlayer.getVolume()	0	1	1	1
net.sf.freecol.common.sound.SoundPlayer.openLine(AudioFormat, Mix	3	3	4	4
net.sf.freecol.common.sound.SoundPlayer.playOnce(File)	1	2	1	2

net.sf.freecol.common.sound.SoundPlayer.setDefaultPlaylist(File...)	0	1	1	1
net.sf.freecol.common.sound.SoundPlayer.setMixer(MixerWrapper)	1	1	2	2
net.sf.freecol.common.sound.SoundPlayer.setVolume(int)	0	1	1	1
net.sf.freecol.common.sound.SoundPlayer.stop()	0	1	1	1
net.sf.freecol.common.sound.SoundTest.playSound(String)	1	1	2	2
net.sf.freecol.common.sound.SoundTest.setUp()	2	1	3	3
net.sf.freecol.common.sound.SoundTest.tearDown()	0	1	1	1
net.sf.freecol.common.sound.SoundTest.testClassic()	0	1	1	1
net.sf.freecol.common.sound.SoundTest.testSound()	0	1	1	1
net.sf.freecol.common.util.CachingFunction.CachingFunction(Function)	0	1	1	1
net.sf.freecol.common.util.CachingFunction.apply(T)	2	1	2	2
net.sf.freecol.common.util.CollectionUtils.accumulateMap(Map<K, V>, ...)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.accumulateToMap(Map<K, V>, ...)	2	1	2	2
net.sf.freecol.common.util.CollectionUtils.all(Collection<T>, Predicate<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.all(Stream<T>, Predicate<? super T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.all(T[], Predicate<? super T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.allSame(Collection<T>)	4	4	1	4
net.sf.freecol.common.util.CollectionUtils.all_internal(Stream<T>, Predicate<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.alwaysTrue()	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.any(Collection<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.any(Collection<T>, Predicate<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.any(Stream<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.any(Stream<T>, Predicate<? super T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.any(T[])	1	1	1	2
net.sf.freecol.common.util.CollectionUtils.any(T[], Predicate<? super T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.any_internal(Stream<T>, Predicate<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.appendToMapList(Map<K, List<V>>, ...)	2	1	3	3
net.sf.freecol.common.util.CollectionUtils.asMap(T...)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.cacheDouble(Function<T, Double>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.cacheInt(Function<T, Integer>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.cachingDoubleComparator(Function<T, Double>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.cachingIntComparator(Function<T, Integer>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.concat(Stream<T>, Stream<T>)	4	1	4	4
net.sf.freecol.common.util.CollectionUtils.count(Collection<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.count(Collection<T>, Predicate<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.count(Stream<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.count(Stream<T>, Predicate<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.count(T[])	1	1	1	2

net.sf.freecol.common.util.CollectionUtils.count(T[], Predicate<? super	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.count_internal(Stream<T>, P	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.dump(String, Collection<?>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.dump(String, Map<?, ?>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.dump(String, Stream<?>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.dump(String, T[])	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.dump_internal(String, Stream	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.fileStream(File)	2	1	4	4
net.sf.freecol.common.util.CollectionUtils.fileStream(File, Predicate<? s	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.find(Collection<T>, Predicate	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.find(Collection<T>, Predicate	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.find(Stream<T>, Predicate<?	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.find(Stream<T>, Predicate<?	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.find(T[], Predicate<? super T:	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.find(T[], Predicate<? super T:	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.find_internal(Stream<T>, Pre	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.first(Collection<T>)	2	1	3	3
net.sf.freecol.common.util.CollectionUtils.first(Stream<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.first(T[])	2	1	2	3
net.sf.freecol.common.util.CollectionUtils.first_internal(Stream<T>, T)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.flatten(Collection<T>, Functio	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.flatten(Collection<T>, Predic	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.flatten(Stream<T>, Function<	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.flatten(Stream<T>, Predicate	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.flatten(T[], Function<? super	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.flatten(T[], Predicate<? super	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.flatten_internal(Stream<T>, P	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.forEach(Collection<T>, Cons	2	1	4	4
net.sf.freecol.common.util.CollectionUtils.forEach(Collection<T>, Predi	2	1	4	4
net.sf.freecol.common.util.CollectionUtils.forEach(Stream<T>, Consum	2	1	2	3
net.sf.freecol.common.util.CollectionUtils.forEach(Stream<T>, Predicat	2	1	2	3
net.sf.freecol.common.util.CollectionUtils.forEach(T[], Consumer<? sup	2	1	2	3
net.sf.freecol.common.util.CollectionUtils.forEach(T[], Predicate<? sup	2	1	2	3
net.sf.freecol.common.util.CollectionUtils.forEachMapEntry(Map<K, V>	2	1	4	4
net.sf.freecol.common.util.CollectionUtils.forEachMapEntry(Map<K, V>	2	1	4	4
net.sf.freecol.common.util.CollectionUtils.forEach_internal(Stream<T>,	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.getPermutations(List<T>)	10	3	2	5
net.sf.freecol.common.util.CollectionUtils.incrementMapCount(Map<K,	2	1	1	2

net.sf.freecol.common.util.CollectionUtils.isNotNull()	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.isNotNull(Function<? super T, V>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.isNull()	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.isNull(Function<? super T, V>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.iterable(Stream<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.listEquals(List<T>, List<T>)	14	7	4	7
net.sf.freecol.common.util.CollectionUtils.makeUnmodifiableList(T...)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.makeUnmodifiableMap(K[], V...)	2	2	2	3
net.sf.freecol.common.util.CollectionUtils.makeUnmodifiableSet(T...)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.map(Collection<T>, Function<T, V>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.map(Stream<T>, Function<T, V>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.map(T[], Function<? super T, V>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.mapEntriesByKey(Map<K, V>, Function<K, V, V>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.mapEntriesByKey(Map<K, V>, Function<K, V, V>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.mapEntriesByValue(Map<K, V>, Function<K, V, V>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.mapEntriesByValue(Map<K, V>, Function<K, V, V>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.map_internal(Stream<T>, Function<T, V>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.matchKey(K, Function<T, K>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.matchKey(T)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.matchKeyEquals(K, Function<T, K>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.matchKeyEquals(T)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.max(Collection<T>, Predicate<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.max(Collection<T>, ToIntFunction<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.max(Stream<T>, Predicate<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.max(Stream<T>, ToIntFunction<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.max(T[], Predicate<? super T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.max(T[], ToIntFunction<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.max_internal(Stream<T>, Predicate<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.maximize(Collection<T>, Comparator<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.maximize(Collection<T>, Predicate<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.maximize(Stream<T>, Comparator<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.maximize(Stream<T>, Predicate<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.maximize(T[], Comparator<? super T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.maximize(T[], Predicate<? super T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.maximize_internal(Stream<T>, Predicate<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.min(Collection<T>, Predicate<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.min(Collection<T>, ToIntFunction<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.min(Stream<T>, Predicate<T>)	1	1	2	2

net.sf.freecol.common.util.CollectionUtils.min(Stream<T>, ToIntFunction<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.min(T[], Predicate<? super T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.min(T[], ToIntFunction<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.min_internal(Stream<T>, Predicate<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.minimize(Collection<T>, Comparator<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.minimize(Collection<T>, Predicate<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.minimize(Stream<T>, Comparator<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.minimize(Stream<T>, Predicate<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.minimize(T[], Comparator<? super T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.minimize(T[], Predicate<? super T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.minimize_internal(Stream<T>, Predicate<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.none(Collection<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.none(Collection<T>, Predicate<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.none(Stream<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.none(Stream<T>, Predicate<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.none(T[])	1	1	1	2
net.sf.freecol.common.util.CollectionUtils.none(T[], Predicate<? super T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.none_internal(Stream<T>, Predicate<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.product(Collection<T>, Predicate<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.product(Collection<T>, ToDoubleFunction<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.product(Stream<T>, Predicate<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.product(Stream<T>, ToDoubleFunction<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.product(T[], Predicate<? super T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.product(T[], ToDoubleFunction<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.product_internal(Stream<T>, Predicate<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.removeInPlace(Collection<T>, Predicate<T>)	3	1	3	3
net.sf.freecol.common.util.CollectionUtils.removeInPlace(Map<K, V>, Predicate<V>)	3	1	3	3
net.sf.freecol.common.util.CollectionUtils.reverse(List<T>)	2	2	2	3
net.sf.freecol.common.util.CollectionUtils.rotate(List<T>, int)	8	2	4	6
net.sf.freecol.common.util.CollectionUtils.sort(Collection<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.sort(Collection<T>, Comparator<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.sort(Stream<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.sort(Stream<T>, Comparator<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.sort(T[])	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.sort(T[], Comparator<? super T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.sort_internal(Stream<T>, Comparator<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.sum(Collection<T>, Predicate<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.sum(Collection<T>, ToIntFunction<T>)	0	1	1	1

net.sf.freecol.common.util.CollectionUtils.sum(Stream<T>, Predicate<? super T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.sum(Stream<T>, ToIntFunction<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.sum(T[], Predicate<? super T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.sum(T[], ToIntFunction<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.sumDouble(Collection<T>, Predicate<? super T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.sumDouble(Collection<T>, ToDoubleFunction<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.sumDouble(Stream<T>, Predicate<? super T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.sumDouble(Stream<T>, ToDoubleFunction<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.sumDouble(T[], Predicate<? super T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.sumDouble(T[], ToDoubleFunction<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.sumDouble_internal(Stream<T>, Predicate<? super T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.sum_internal(Stream<T>, Predicate<? super T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.toAppendedList()	5	1	2	3
net.sf.freecol.common.util.CollectionUtils.toList(Collection<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.toList(Stream<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.toList(T[])	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.toListNoNulls()	2	1	2	2
net.sf.freecol.common.util.CollectionUtils.toList_internal(Stream<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.toStream(Iterable<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.toStream(Iterator<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.transform(Collection<T>, Predicate<? super T>, ToIntFunction<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.transform(Collection<T>, Predicate<? super T>, ToDoubleFunction<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.transform(Collection<T>, Predicate<? super T>, ToIntFunction<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.transform(Collection<T>, Predicate<? super T>, ToDoubleFunction<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.transform(Stream<T>, Predicate<? super T>, ToIntFunction<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.transform(Stream<T>, Predicate<? super T>, ToDoubleFunction<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.transform(Stream<T>, Predicate<? super T>, ToIntFunction<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.transform(Stream<T>, Predicate<? super T>, ToDoubleFunction<T>)	1	1	2	2
net.sf.freecol.common.util.CollectionUtils.transform(T[], Predicate<? super T>, ToIntFunction<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.transform(T[], Predicate<? super T>, ToDoubleFunction<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.transform(T[], Predicate<? super T>, ToIntFunction<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.transform(T[], Predicate<? super T>, ToDoubleFunction<T>)	0	1	1	1
net.sf.freecol.common.util.CollectionUtils.transform_internal(Stream<T>, Predicate<? super T>, ToIntFunction<T>)	1	1	2	2
net.sf.freecol.common.util.ImageUtils.createBufferedImage(Image)	1	2	1	2
net.sf.freecol.common.util.ImageUtils.createBufferedImage(int, int)	2	2	2	2
net.sf.freecol.common.util.ImageUtils.createCenteredImage(BufferedImage)	0	1	1	1
net.sf.freecol.common.util.ImageUtils.createCenteredImage(BufferedImage)	0	1	1	1
net.sf.freecol.common.util.ImageUtils.createGrayscaleImage(Image)	1	2	1	2

net.sf.freecol.common.util.ImageUtils.createHalvedImage(Image)	1	2	1	2
net.sf.freecol.common.util.ImageUtils.createMirroredImage(Image)	1	2	1	2
net.sf.freecol.common.util.ImageUtils.createResizedImage(Image, int, i	0	1	1	1
net.sf.freecol.common.util.ImageUtils.createResizedImage(Image, int, i	1	1	2	2
net.sf.freecol.common.util.ImageUtils.drawTiledImage(BufferedImage,	9	1	4	5
net.sf.freecol.common.util.ImageUtils.fadeImage(Image, float, float)	0	1	1	1
net.sf.freecol.common.util.ImageUtils.fillTexture(Graphics2D, BufferedI	0	1	1	1
net.sf.freecol.common.util.ImageUtils.imageWithAlphaFromMask(Buffe	0	1	1	1
net.sf.freecol.common.util.ImageUtils.wildcardDimension(Dimension, D	7	2	1	8
net.sf.freecol.common.util.Introspector.Introspector(Class<?>, String)	2	2	2	3
net.sf.freecol.common.util.Introspector.IntrospectorException.Introspe	0	1	1	1
net.sf.freecol.common.util.Introspector.IntrospectorException.Introspe	0	1	1	1
net.sf.freecol.common.util.Introspector.construct(Constructor<T>, Objec	2	1	1	3
net.sf.freecol.common.util.Introspector.fromSnakeCase(String)	1	1	2	2
net.sf.freecol.common.util.Introspector.getClassByName(String)	1	1	1	2
net.sf.freecol.common.util.Introspector.getConstructor(Class<T>, Class	1	1	1	2
net.sf.freecol.common.util.Introspector.getFromStringConverter(Class<	16	8	9	10
net.sf.freecol.common.util.Introspector.getGetMethod()	1	1	2	2
net.sf.freecol.common.util.Introspector.getMethodReturnType(Method)	1	1	2	2
net.sf.freecol.common.util.Introspector.getSetMethod(Class<?>)	1	1	2	2
net.sf.freecol.common.util.Introspector.getToStringConverter(Class<?>)	1	1	2	2
net.sf.freecol.common.util.Introspector.getter(Object)	17	3	7	8
net.sf.freecol.common.util.Introspector.instantiate(Class<T>, Class[], O	2	1	3	3
net.sf.freecol.common.util.Introspector.instantiate(String, Class[], Objec	1	1	1	2
net.sf.freecol.common.util.Introspector.invokeMethod(Object, String, C	0	1	1	1
net.sf.freecol.common.util.Introspector.invokeVoidMethod(Object, Strin	0	1	1	1
net.sf.freecol.common.util.Introspector.setter(Object, String)	15	3	7	7
net.sf.freecol.common.util.LogBuilder.LogBuilder(int)	1	1	1	2
net.sf.freecol.common.util.LogBuilder.add(Object...)	1	1	2	2
net.sf.freecol.common.util.LogBuilder.addCollection(String, Collection<	5	1	4	4
net.sf.freecol.common.util.LogBuilder.addInternal(StringBuilder, Object	7	1	4	4
net.sf.freecol.common.util.LogBuilder.addStackTrace()	1	1	2	2
net.sf.freecol.common.util.LogBuilder.grew(Object...)	2	3	1	3
net.sf.freecol.common.util.LogBuilder.log(Logger, Level)	2	1	5	5
net.sf.freecol.common.util.LogBuilder.mark()	1	1	2	2
net.sf.freecol.common.util.LogBuilder.o2s(Object)	10	1	5	5
net.sf.freecol.common.util.LogBuilder.shrink(String)	5	1	4	5
net.sf.freecol.common.util.LogBuilder.size()	1	1	2	2

net.sf.freecol.common.util.LogBuilder.toString()	1	1	2	2
net.sf.freecol.common.util.LogBuilder.truncate(int)	2	1	3	3
net.sf.freecol.common.util.LogBuilder.wide(int, Object...)	9	2	5	7
net.sf.freecol.common.util.OSUtils.getBrowserExecString(String)	4	4	3	4
net.sf.freecol.common.util.OSUtils.getOperatingSystem()	0	1	1	1
net.sf.freecol.common.util.OSUtils.launchBrowser(String)	3	1	3	3
net.sf.freecol.common.util.OSUtils.onMacOSX()	0	1	1	1
net.sf.freecol.common.util.OSUtils.onUnix()	0	1	1	1
net.sf.freecol.common.util.OSUtils.onWindows()	0	1	1	1
net.sf.freecol.common.util.RandomChoice.RandomChoice(T, int)	0	1	1	1
net.sf.freecol.common.util.RandomChoice.getObject()	0	1	1	1
net.sf.freecol.common.util.RandomChoice.getProbability()	0	1	1	1
net.sf.freecol.common.util.RandomChoice.getTotalProbability(Collection<RandomChoice>)	0	1	1	1
net.sf.freecol.common.util.RandomChoice.getWeightedRandom(Logger, String, RandomChoice, int)	4	1	5	5
net.sf.freecol.common.util.RandomChoice.getWeightedRandom(Logger, String, RandomChoice, int, int)	1	1	2	2
net.sf.freecol.common.util.RandomChoice.normalize(Collection<RandomChoice>)	3	2	4	5
net.sf.freecol.common.util.RandomChoice.select(Collection<RandomChoice>)	4	4	3	4
net.sf.freecol.common.util.RandomUtils.RandomIntCache.RandomIntCache()	0	1	1	1
net.sf.freecol.common.util.RandomUtils.RandomIntCache.nextInt()	1	1	2	2
net.sf.freecol.common.util.RandomUtils.RandomIntCache.nextInt(int)	0	1	1	1
net.sf.freecol.common.util.RandomUtils.RandomIntCache.refill()	0	1	1	1
net.sf.freecol.common.util.RandomUtils.getRandomMember(Logger, String, RandomChoice)	1	3	2	3
net.sf.freecol.common.util.RandomUtils.getRandomMember(Logger, String, RandomChoice, int)	1	1	2	2
net.sf.freecol.common.util.RandomUtils.logArray(Logger, String, int[])	4	1	4	4
net.sf.freecol.common.util.RandomUtils.randomDouble(Logger, String, RandomChoice)	2	1	3	3
net.sf.freecol.common.util.RandomUtils.randomFloat(Logger, String, RandomChoice)	2	1	3	3
net.sf.freecol.common.util.RandomUtils.randomInt(Logger, String, RandomChoice)	1	1	2	2
net.sf.freecol.common.util.RandomUtils.randomInts(Logger, String, RandomChoice, int)	0	1	1	1
net.sf.freecol.common.util.RandomUtils.randomShuffle(Logger, String, RandomChoice)	4	2	4	5
net.sf.freecol.common.util.StringUtils.capitalize(String)	0	1	1	1
net.sf.freecol.common.util.StringUtils.capitalize(String, Locale)	2	1	3	3
net.sf.freecol.common.util.StringUtils.chop(String, int)	1	1	2	2
net.sf.freecol.common.util.StringUtils.downCase(String)	0	1	1	1
net.sf.freecol.common.util.StringUtils.downCase(String, Locale)	2	1	3	3
net.sf.freecol.common.util.StringUtils.firstPart(String, String)	2	1	3	3
net.sf.freecol.common.util.StringUtils.getBreakingPoint(String)	0	1	1	1
net.sf.freecol.common.util.StringUtils.getBreakingPoint(String, String)	4	4	3	4
net.sf.freecol.common.util.StringUtils.getEnumKey(Enum<?>)	7	4	4	5

net.sf.freecol.common.util.StringUtils.join(String, Collection<String>)	0	1	1	1
net.sf.freecol.common.util.StringUtils.join(String, String...)	5	2	3	4
net.sf.freecol.common.util.StringUtils.lastPart(String, String)	2	1	3	3
net.sf.freecol.common.util.StringUtils.splitText(String, String, FontMetrics)	27	8	8	12
net.sf.freecol.common.util.StringUtils.upCase(String)	0	1	1	1
net.sf.freecol.common.util.StringUtils.upCase(String, Locale)	2	1	3	3
net.sf.freecol.common.util.Utils.delay(long, String)	4	1	3	3
net.sf.freecol.common.util.Utils.deleteFile(File)	2	1	3	3
net.sf.freecol.common.util.Utils.deleteFiles(List<File>)	1	1	2	2
net.sf.freecol.common.util.Utils.determineDpi(GraphicsDevice)	1	2	1	2
net.sf.freecol.common.util.Utils.directoryAllPresent(File, String...)	5	4	4	6
net.sf.freecol.common.util.Utils.equals(T, T)	1	1	2	2
net.sf.freecol.common.util.Utils.fileAnySuffix(File, String...)	5	4	4	6
net.sf.freecol.common.util.Utils.garbageCollect()	0	1	1	1
net.sf.freecol.common.util.Utils.getF8W(File, boolean)	2	1	3	3
net.sf.freecol.common.util.Utils.getFileUTF8AppendWriter(File)	0	1	1	1
net.sf.freecol.common.util.Utils.getFileUTF8Reader(File)	1	1	2	2
net.sf.freecol.common.util.Utils.getFileUTF8Writer(File)	0	1	1	1
net.sf.freecol.common.util.Utils.getGoodGraphicsDevice()	2	1	1	3
net.sf.freecol.common.util.Utils.getRandomState(Random)	1	1	2	2
net.sf.freecol.common.util.Utils.getUTF8Contents(File)	5	1	4	4
net.sf.freecol.common.util.Utils.getUTF8Writer(OutputStream)	0	1	1	1
net.sf.freecol.common.util.Utils.hashCode(Object)	1	1	2	2
net.sf.freecol.common.util.Utils.isHeadless()	0	1	1	1
net.sf.freecol.common.util.Utils.makeTransformer(boolean, boolean)	3	1	4	4
net.sf.freecol.common.util.Utils.now()	0	1	1	1
net.sf.freecol.common.util.Utils.restoreRandomState(String)	4	2	4	5
net.sf.freecol.common.util.AllTests.suite()	0	1	1	1
net.sf.freecol.common.util.UtilsTest.makeList(int...)	1	1	2	2
net.sf.freecol.common.util.UtilsTest.testComparator()	0	1	1	1
net.sf.freecol.common.util.UtilsTest.testGetPermutations()	1	1	2	2
net.sf.freecol.metaserver.MetaRegister.MetaRegister()	0	1	1	1
net.sf.freecol.metaserver.MetaRegister.addServer(ServerInfo)	2	3	3	3
net.sf.freecol.metaserver.MetaRegister.canConnectToServer(ServerInfo)	1	1	1	2
net.sf.freecol.metaserver.MetaRegister.getServer(String, int)	2	2	2	2
net.sf.freecol.metaserver.MetaRegister.getServers()	0	1	1	1
net.sf.freecol.metaserver.MetaRegister.indexOf(String, int)	4	3	3	4
net.sf.freecol.metaserver.MetaRegister.removeDeadServers()	3	1	3	3

net.sf.freecol.metaserver.MetaRegister.removeServer(String, int)	2	1	2	2
net.sf.freecol.metaserver.MetaRegister.startCleanupTimer()	2	1	2	2
net.sf.freecol.metaserver.MetaRegister.updateServer(ServerInfo)	2	1	2	2
net.sf.freecol.metaserver.MetaServer.MetaServer(int)	0	1	1	1
net.sf.freecol.metaserver.MetaServer.getConnection(Socket)	0	1	1	1
net.sf.freecol.metaserver.MetaServer.getMetaServerHandler()	0	1	1	1
net.sf.freecol.metaserver.MetaServer.getPort()	0	1	1	1
net.sf.freecol.metaserver.MetaServer.main(String[])	2	1	3	3
net.sf.freecol.metaserver.MetaServer.removeConnection(Connection)	0	1	1	1
net.sf.freecol.metaserver.MetaServer.run()	3	1	3	3
net.sf.freecol.metaserver.MetaServer.shutdown()	2	1	3	3
net.sf.freecol.metaserver.MetaServerHandler.MetaServerHandler(MetaS	0	1	1	1
net.sf.freecol.metaserver.MetaServerHandler.disconnect(Connection)	0	1	1	1
net.sf.freecol.metaserver.MetaServerHandler.handle(Connection, Mess	2	2	1	7
net.sf.freecol.metaserver.MetaServerHandler.read(Connection)	0	1	1	1
net.sf.freecol.metaserver.MetaServerHandler.register(RegisterServerMe	0	1	1	1
net.sf.freecol.metaserver.MetaServerHandler.remove(RemoveServerMe	0	1	1	1
net.sf.freecol.metaserver.MetaServerHandler.serverList()	0	1	1	1
net.sf.freecol.metaserver.MetaServerHandler.update(UpdateServerMes	0	1	1	1
net.sf.freecol.server.AllTests.suite()	0	1	1	1
net.sf.freecol.server.FreeColServer.FreeColServer(FreeColSavegameFil	1	1	2	2
net.sf.freecol.server.FreeColServer.FreeColServer(String, InetAddress, i	0	1	1	1
net.sf.freecol.server.FreeColServer.FreeColServer(boolean, boolean, Sp	0	1	1	1
net.sf.freecol.server.FreeColServer.ServerState.ServerState(int)	0	1	1	1
net.sf.freecol.server.FreeColServer.ServerState.getMetaServerState()	0	1	1	1
net.sf.freecol.server.FreeColServer.addAIConnection(Player)	0	1	1	1
net.sf.freecol.server.FreeColServer.addNewUserConnection(Socket)	1	1	2	2
net.sf.freecol.server.FreeColServer.addPlayerConnection(Connection)	1	1	1	2
net.sf.freecol.server.FreeColServer.buildGame()	17	1	8	8
net.sf.freecol.server.FreeColServer.changeServerState(ServerState)	1	1	1	2
net.sf.freecol.server.FreeColServer.createServer(InetAddress, int)	11	3	6	7
net.sf.freecol.server.FreeColServer.endGame()	3	3	2	3
net.sf.freecol.server.FreeColServer.exploreMapForAllPlayers(boolean)	4	1	4	4
net.sf.freecol.server.FreeColServer.generateEmptyMap(int, int)	0	1	1	1
net.sf.freecol.server.FreeColServer.generateMap(boolean)	3	1	3	3
net.sf.freecol.server.FreeColServer.getAIMain()	0	1	1	1
net.sf.freecol.server.FreeColServer.getAIPlayer(Player)	0	1	1	1
net.sf.freecol.server.FreeColServer.getController()	1	1	1	2

net.sf.freecol.server.FreeColServer.getGame()	0	1	1	1
net.sf.freecol.server.FreeColServer.getHost()	1	1	2	2
net.sf.freecol.server.FreeColServer.getInGameController()	0	1	1	1
net.sf.freecol.server.FreeColServer.getInputHandler()	1	2	1	2
net.sf.freecol.server.FreeColServer.getIntegrity()	0	1	1	1
net.sf.freecol.server.FreeColServer.getMapGenerator()	0	1	1	1
net.sf.freecol.server.FreeColServer.getName()	0	1	1	1
net.sf.freecol.server.FreeColServer.getPlayer(Connection)	0	1	1	1
net.sf.freecol.server.FreeColServer.getPort()	1	1	2	2
net.sf.freecol.server.FreeColServer.getPreGameController()	0	1	1	1
net.sf.freecol.server.FreeColServer.getPublicServer()	0	1	1	1
net.sf.freecol.server.FreeColServer.getServer()	0	1	1	1
net.sf.freecol.server.FreeColServer.getServerInfo()	2	1	4	4
net.sf.freecol.server.FreeColServer.getServerRandom()	0	1	1	1
net.sf.freecol.server.FreeColServer.getServerState()	0	1	1	1
net.sf.freecol.server.FreeColServer.getSinglePlayer()	0	1	1	1
net.sf.freecol.server.FreeColServer.getSpecification()	1	1	2	2
net.sf.freecol.server.FreeColServer.getUserConnectionHandler()	0	1	1	1
net.sf.freecol.server.FreeColServer.loadGame(FreeColSavegameFile)	0	1	1	1
net.sf.freecol.server.FreeColServer.loadGame(FreeColSavegameFile, Specification)	9	1	5	9
net.sf.freecol.server.FreeColServer.makeAIPlayer(Nation)	0	1	1	1
net.sf.freecol.server.FreeColServer.readGame(File, Specification, FreeColSavegameFile)	2	1	3	3
net.sf.freecol.server.FreeColServer.readGame(FreeColSavegameFile, Specification)	20	8	11	13
net.sf.freecol.server.FreeColServer.readMap(File, Specification)	1	1	2	2
net.sf.freecol.server.FreeColServer.registerWithMetaServer()	1	2	1	2
net.sf.freecol.server.FreeColServer.removeFromMetaServer()	1	2	1	2
net.sf.freecol.server.FreeColServer.removePlayerConnection(Player)	1	1	2	2
net.sf.freecol.server.FreeColServer.saveGame(File, OptionGroup, Unit)	0	1	1	1
net.sf.freecol.server.FreeColServer.saveGame(File, String, OptionGroup)	6	1	7	7
net.sf.freecol.server.FreeColServer.saveMapEditorGame(File, BufferedOutputStream)	0	1	1	1
net.sf.freecol.server.FreeColServer.sendToAll(Message, Connection)	0	1	1	1
net.sf.freecol.server.FreeColServer.sendToAll(Message, Player)	1	1	2	2
net.sf.freecol.server.FreeColServer.setAIMain(AIMain)	0	1	1	1
net.sf.freecol.server.FreeColServer.setGame(ServerGame)	0	1	1	1
net.sf.freecol.server.FreeColServer.setMapGenerator(MapGenerator)	0	1	1	1
net.sf.freecol.server.FreeColServer.setName(String)	0	1	1	1
net.sf.freecol.server.FreeColServer.setPublicServer(boolean)	0	1	1	1
net.sf.freecol.server.FreeColServer.setServerRandom(Random)	0	1	1	1

net.sf.freecol.server.FreeColServer.setSinglePlayer(boolean)	0	1	1	1
net.sf.freecol.server.FreeColServer.shutdown()	0	1	1	1
net.sf.freecol.server.FreeColServer.startGame()	3	1	2	4
net.sf.freecol.server.FreeColServer.updateMetaServer()	1	2	1	2
net.sf.freecol.server.FreeColServer.waitForGame()	3	3	2	3
net.sf.freecol.server.SaveLoadTest.tearDown()	0	1	1	1
net.sf.freecol.server.SaveLoadTest.testDelayedLoading()	1	1	2	2
net.sf.freecol.server.SaveLoadTest.testImmediateLoading()	0	1	1	1
net.sf.freecol.server.SaveLoadTest.testImport()	1	1	2	2
net.sf.freecol.server.ServerTestHelper.createRandomSaveGame()	2	1	3	3
net.sf.freecol.server.ServerTestHelper.getInGameController()	0	1	1	1
net.sf.freecol.server.ServerTestHelper.getServer()	0	1	1	1
net.sf.freecol.server.ServerTestHelper.newTurn()	0	1	1	1
net.sf.freecol.server.ServerTestHelper.setRandom(Random)	0	1	1	1
net.sf.freecol.server.ServerTestHelper.setServer(FreeColServer)	0	1	1	1
net.sf.freecol.server.ServerTestHelper.startServer(File, boolean, boolean)	0	1	1	1
net.sf.freecol.server.ServerTestHelper.startServer(File, boolean, boolean, boolean)	1	1	2	2
net.sf.freecol.server.ServerTestHelper.startServer(boolean, boolean)	0	1	1	1
net.sf.freecol.server.ServerTestHelper.startServer(boolean, boolean, Sp	0	1	1	1
net.sf.freecol.server.ServerTestHelper.startServer(boolean, boolean, Sp	1	1	2	2
net.sf.freecol.server.ServerTestHelper.startServerGame(Map)	0	1	1	1
net.sf.freecol.server.ServerTestHelper.startServerGame(Map, Specifica	2	1	3	3
net.sf.freecol.server.ServerTestHelper.stopServer()	1	1	2	2
net.sf.freecol.server.ServerTestHelper.stopServerGame()	0	1	1	1
net.sf.freecol.server.ai.AIColony.AIColony(AIMain, Colony)	0	1	1	1
net.sf.freecol.server.ai.AIColony.AIColony(AIMain, FreeColXMLReader)	0	1	1	1
net.sf.freecol.server.ai.AIColony.AIColony(AIMain, String)	0	1	1	1
net.sf.freecol.server.ai.AIColony.addExportGoods(AIGoods)	0	1	1	1
net.sf.freecol.server.ai.AIColony.addTileImprovementPlan(TileImproven	0	1	1	1
net.sf.freecol.server.ai.AIColony.addWish(Wish)	0	1	1	1
net.sf.freecol.server.ai.AIColony.avertAutoDestruction()	13	5	8	8
net.sf.freecol.server.ai.AIColony.baseInitialize()	1	2	1	2
net.sf.freecol.server.ai.AIColony.checkIntegrity(boolean, LogBuilder)	2	1	3	3
net.sf.freecol.server.ai.AIColony.clearExportGoods()	0	1	1	1
net.sf.freecol.server.ai.AIColony.clearTileImprovementPlans()	0	1	1	1
net.sf.freecol.server.ai.AIColony.clearWishes()	0	1	1	1
net.sf.freecol.server.ai.AIColony.completeWish(Goods, LogBuilder)	1	1	2	2
net.sf.freecol.server.ai.AIColony.completeWish(TransportableAIObject,	4	4	4	4

net.sf.freecol.server.ai.AIColony.completeWish(Unit, LogBuilder)	1	1	2	2
net.sf.freecol.server.ai.AIColony.completeWish(Wish, String, LogBuilder)	1	2	2	2
net.sf.freecol.server.ai.AIColony.dispose()	2	1	4	4
net.sf.freecol.server.ai.AIColony.dropExportGoods(AIGoods)	1	1	2	2
net.sf.freecol.server.ai.AIColony.exploreLCRs()	15	6	7	9
net.sf.freecol.server.ai.AIColony.getAIOwner()	0	1	1	1
net.sf.freecol.server.ai.AIColony.getAIUnit(Unit)	0	1	1	1
net.sf.freecol.server.ai.AIColony.getColony()	0	1	1	1
net.sf.freecol.server.ai.AIColony.getExportGoods()	0	1	1	1
net.sf.freecol.server.ai.AIColony.getGoodsWishes()	0	1	1	1
net.sf.freecol.server.ai.AIColony.getPlanFor(Tile, List<TileImprovement>)	0	1	1	1
net.sf.freecol.server.ai.AIColony.getPlannedBuildableTypes()	1	1	2	2
net.sf.freecol.server.ai.AIColony.getTileImprovementPlans()	0	1	1	1
net.sf.freecol.server.ai.AIColony.getWishes()	0	1	1	1
net.sf.freecol.server.ai.AIColony.getWorkerWishes()	0	1	1	1
net.sf.freecol.server.ai.AIColony.getXMLTagName()	0	1	1	1
net.sf.freecol.server.ai.AIColony.goodsLog(AIGoods, String, LogBuilder)	5	1	6	6
net.sf.freecol.server.ai.AIColony.isBadlyDefended()	0	1	1	1
net.sf.freecol.server.ai.AIColony.planToString()	4	2	4	5
net.sf.freecol.server.ai.AIColony.propertyChange(PropertyChangeEvent)	17	4	9	9
net.sf.freecol.server.ai.AIColony.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.server.ai.AIColony.readChild(FreeColXMLReader)	6	1	6	6
net.sf.freecol.server.ai.AIColony.readChildren(FreeColXMLReader)	0	1	1	1
net.sf.freecol.server.ai.AIColony.rearrangeColony(LogBuilder)	59	14	33	42
net.sf.freecol.server.ai.AIColony.removeExportGoods(AIGoods)	1	1	1	2
net.sf.freecol.server.ai.AIColony.removeTileImprovementPlan(TileImprovement)	0	1	1	1
net.sf.freecol.server.ai.AIColony.requestRearrange()	0	1	1	1
net.sf.freecol.server.ai.AIColony.requireGoodsWish(GoodsType, int, int, int)	3	1	3	3
net.sf.freecol.server.ai.AIColony.requireWorkerWish(UnitType, boolean, int)	3	1	3	3
net.sf.freecol.server.ai.AIColony.resetExports()	20	1	14	14
net.sf.freecol.server.ai.AIColony.setExportGoods(List<AIGoods>)	0	1	1	1
net.sf.freecol.server.ai.AIColony.setInitialized()	0	1	1	1
net.sf.freecol.server.ai.AIColony.sortExportGoods()	1	2	1	2
net.sf.freecol.server.ai.AIColony.stealTiles(LogBuilder)	20	4	12	15
net.sf.freecol.server.ai.AIColony.stopUsing(WorkLocation)	2	1	3	3
net.sf.freecol.server.ai.AIColony.update(LogBuilder)	0	1	1	1
net.sf.freecol.server.ai.AIColony.updateExportGoods(LogBuilder)	58	6	15	21
net.sf.freecol.server.ai.AIColony.updateGoodsWishes(LogBuilder)	31	8	13	17

net.sf.freecol.server.ai.AIColony.updateTileImprovementPlans(LogBuilder)	33	6	15	20
net.sf.freecol.server.ai.AIColony.updateWishes(LogBuilder)	0	1	1	1
net.sf.freecol.server.ai.AIColony.updateWorkerWishes(LogBuilder)	17	4	11	12
net.sf.freecol.server.ai.AIColony.writeChildren(FreeColXMLWriter)	15	7	6	11
net.sf.freecol.server.ai.AIColonyTest.decorateMap(Game, boolean)	1	1	2	2
net.sf.freecol.server.ai.AIColonyTest.getToolsBuilder(AIColony)	7	3	5	6
net.sf.freecol.server.ai.AIColonyTest.tearDown()	0	1	1	1
net.sf.freecol.server.ai.AIColonyTest.testBestDefender()	0	1	1	1
net.sf.freecol.server.ai.AIColonyTest.testBuildersAllocNoRawMatTiles()	1	1	2	2
net.sf.freecol.server.ai.AIColonyTest.testBuildersAllocation()	3	3	2	3
net.sf.freecol.server.ai.AIColonyTest.testExpertAllocColonyHasEnoughI	0	1	1	1
net.sf.freecol.server.ai.AIGoods.AIGoods(AIMain, FreeColXMLReader)	0	1	1	1
net.sf.freecol.server.ai.AIGoods.AIGoods(AIMain, Location, GoodsType,	0	1	1	1
net.sf.freecol.server.ai.AIGoods.AIGoods(AIMain, String)	0	1	1	1
net.sf.freecol.server.ai.AIGoods.canMove()	0	1	1	1
net.sf.freecol.server.ai.AIGoods.carriableBy(Unit)	0	1	1	1
net.sf.freecol.server.ai.AIGoods.checkIntegrity(boolean, LogBuilder)	27	1	10	11
net.sf.freecol.server.ai.AIGoods.dispose()	8	1	5	5
net.sf.freecol.server.ai.AIGoods.equals(Object)	2	2	3	4
net.sf.freecol.server.ai.AIGoods.getDeliveryPath(Unit, Location)	5	1	5	5
net.sf.freecol.server.ai.AIGoods.getGoods()	0	1	1	1
net.sf.freecol.server.ai.AIGoods.getGoodsAmount()	0	1	1	1
net.sf.freecol.server.ai.AIGoods.getGoodsType()	0	1	1	1
net.sf.freecol.server.ai.AIGoods.getIntermediatePath(Unit, Location)	0	1	1	1
net.sf.freecol.server.ai.AIGoods.getTransportDestination()	0	1	1	1
net.sf.freecol.server.ai.AIGoods.getTransportLocatable()	0	1	1	1
net.sf.freecol.server.ai.AIGoods.getTransportSource()	1	1	2	2
net.sf.freecol.server.ai.AIGoods.getXMLTagName()	0	1	1	1
net.sf.freecol.server.ai.AIGoods.hashCode()	0	1	1	1
net.sf.freecol.server.ai.AIGoods.invalidReason()	4	1	5	5
net.sf.freecol.server.ai.AIGoods.joinTransport(Unit, Direction)	5	3	3	5
net.sf.freecol.server.ai.AIGoods.leaveTransport()	0	1	1	1
net.sf.freecol.server.ai.AIGoods.leaveTransport(Direction)	1	2	1	2
net.sf.freecol.server.ai.AIGoods.leaveTransport(int)	5	3	3	5
net.sf.freecol.server.ai.AIGoods.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.server.ai.AIGoods.readChild(FreeColXMLReader)	5	1	3	3
net.sf.freecol.server.ai.AIGoods.setGoods(Goods)	0	1	1	1
net.sf.freecol.server.ai.AIGoods.setGoodsAmount(int)	0	1	1	1

net.sf.freecol.server.ai.AIGoods.setInitialized()	0	1	1	1
net.sf.freecol.server.ai.AIGoods.setTransportDestination(Location)	0	1	1	1
net.sf.freecol.server.ai.AIGoods.toString()	2	1	3	3
net.sf.freecol.server.ai.AIGoods.writeAttributes(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.server.ai.AIGoods.writeChildren(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.server.ai.AllInGameInputHandler.AllInGameInputHandler(F	3	4	2	4
net.sf.freecol.server.ai.AllInGameInputHandler.getMyAIPlayer()	0	1	1	1
net.sf.freecol.server.ai.AllInGameInputHandler.handle(Connection, Mess	0	1	1	1
net.sf.freecol.server.ai.AllInGameInputHandler.read(Connection)	0	1	1	1
net.sf.freecol.server.ai.AIMain.AIMain(FreeColServer)	0	1	1	1
net.sf.freecol.server.ai.AIMain.AIMain(FreeColServer, FreeColXMLRead	0	1	1	1
net.sf.freecol.server.ai.AIMain.addAIOBJECT(String, AIOBJECT)	3	3	2	4
net.sf.freecol.server.ai.AIMain.checkIntegrity(boolean, LogBuilder)	15	1	8	8
net.sf.freecol.server.ai.AIMain.checkSortConsistency()	16	6	4	10
net.sf.freecol.server.ai.AIMain.copyIn(T)	2	2	2	3
net.sf.freecol.server.ai.AIMain.findNewObjects(boolean)	6	3	4	5
net.sf.freecol.server.ai.AIMain.getAIColony(Colony)	0	1	1	1
net.sf.freecol.server.ai.AIMain.getAIOBJECT(FreeColGameObject)	0	1	1	1
net.sf.freecol.server.ai.AIMain.getAIOBJECT(String)	0	1	1	1
net.sf.freecol.server.ai.AIMain.getAIOBJECT(String, Class<T>)	1	1	1	2
net.sf.freecol.server.ai.AIMain.getAIOBJECTS()	0	1	1	1
net.sf.freecol.server.ai.AIMain.getAIPlayer(Player)	0	1	1	1
net.sf.freecol.server.ai.AIMain.getAISTATISTICS()	4	1	3	3
net.sf.freecol.server.ai.AIMain.getAIUnit(Unit)	0	1	1	1
net.sf.freecol.server.ai.AIMain.getFreeColServer()	0	1	1	1
net.sf.freecol.server.ai.AIMain.getGame()	0	1	1	1
net.sf.freecol.server.ai.AIMain.getNextId()	0	1	1	1
net.sf.freecol.server.ai.AIMain.getRandomSeed(String)	0	1	1	1
net.sf.freecol.server.ai.AIMain.getSpecification()	0	1	1	1
net.sf.freecol.server.ai.AIMain.getXMLTagName()	0	1	1	1
net.sf.freecol.server.ai.AIMain.ownerChanged(FreeColGameObject, Pla	2	2	2	3
net.sf.freecol.server.ai.AIMain.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.server.ai.AIMain.readChild(FreeColXMLReader)	28	10	18	23
net.sf.freecol.server.ai.AIMain.readChildren(FreeColXMLReader)	0	1	1	1
net.sf.freecol.server.ai.AIMain.removeAIOBJECT(String)	1	1	2	2
net.sf.freecol.server.ai.AIMain.removeFreeColGameObject(String)	1	1	2	2
net.sf.freecol.server.ai.AIMain.setFreeColGameObject(String, FreeColG	13	10	7	12
net.sf.freecol.server.ai.AIMain.shouldHaveAIOBJECT(FreeColGameObjec	6	1	3	4

net.sf.freecol.server.ai.AIMain.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.server.ai.AIMain.writeChildren(FreeColXMLWriter)	13	5	6	7
net.sf.freecol.server.ai.AIMessage.askAttack(AIUnit, Direction)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askAttackRanged(AIUnit, Tile)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askBuildColony(AIUnit, String)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askCashInTreasureTrain(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askChangeState(AIUnit, UnitState)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askChangeWorkImprovementType(AIUnit, ImprovementType)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askChangeWorkType(AIUnit, GoodsType)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askChooseFoundingFather(AIPlayer, AIUnit)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askClaimLand(Tile, AIColony, int)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askClaimLand(Tile, AIUnit, int)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askClearSpeciality(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askDiplomacy(AIPlayer, FreeColGame)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askDisband(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askDisembark(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askEmbark(AIUnit, Unit, Direction)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askEmigrate(AIPlayer, int)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askEndTurn(AIPlayer)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askEquipForRole(AIUnit, Role, int)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askEstablishMission(AIUnit, Direction)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askFirstContact(AIPlayer, Player, Player)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askIndianDemand(AIPlayer, Unit, Colony)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askLoadGoods(Location, GoodsType)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askLoot(AIUnit, String, List<Goods>)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askMonarchAction(AIPlayer, Monarch)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askMove(AIUnit, Direction)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askMoveTo(AIUnit, Location)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askNationSummary(AIPlayer, Player)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askNativeGift(AIUnit, Colony)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askNativeTrade(AIPlayer, NativeTrade)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askNewLandName(AIPlayer, Unit, String)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askNewRegionName(AIPlayer, Region)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askPutOutsideColony(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askRearrangeColony(AIColony, List<Unit>)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askScoutSpeakToChief(AIUnit, Indian)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askSetBuildQueue(AIColony, List<Buildable>)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askTrainUnitInEurope(AIPlayer, UnitType)	0	1	1	1

net.sf.freecol.server.ai.AIMessage.askUnloadGoods(GoodsType, int, AIUnit, WorkLocation)	0	1	1	1
net.sf.freecol.server.ai.AIMessage.askWork(AIUnit, WorkLocation)	0	1	1	1
net.sf.freecol.server.ai.AIOBJECT.AIOBJECT(AIMain)	0	1	1	1
net.sf.freecol.server.ai.AIOBJECT.AIOBJECT(AIMain, FreeColXMLReader)	0	1	1	1
net.sf.freecol.server.ai.AIOBJECT.AIOBJECT(AIMain, String)	1	1	2	2
net.sf.freecol.server.ai.AIOBJECT.addAIOBJECTWithId()	1	1	2	2
net.sf.freecol.server.ai.AIOBJECT.checkIntegrity(boolean)	0	1	1	1
net.sf.freecol.server.ai.AIOBJECT.checkIntegrity(boolean, LogBuilder)	1	1	2	2
net.sf.freecol.server.ai.AIOBJECT.copyIn(T)	2	2	2	3
net.sf.freecol.server.ai.AIOBJECT.dispose()	0	1	1	1
net.sf.freecol.server.ai.AIOBJECT.getAIMain()	0	1	1	1
net.sf.freecol.server.ai.AIOBJECT.getGame()	0	1	1	1
net.sf.freecol.server.ai.AIOBJECT.getSpecification()	0	1	1	1
net.sf.freecol.server.ai.AIOBJECT.isDisposed()	0	1	1	1
net.sf.freecol.server.ai.AIOBJECT.isInitialized()	0	1	1	1
net.sf.freecol.server.ai.AIOBJECT.setGame(Game)	0	1	1	1
net.sf.freecol.server.ai.AIOBJECT.setSpecification(Specification)	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.AIPlayer(AIMain, FreeColXMLReader)	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.AIPlayer(AIMain, Player)	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.acceptDiplomaticTrade(DiplomaticTrade)	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.acceptMercenaries()	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.acceptTax(int)	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.askServer()	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.checkIntegrity(boolean, LogBuilder)	3	1	4	4
net.sf.freecol.server.ai.AIPlayer.chooseFoundingFatherHandler(List<FoundingFatherHandler>)	1	2	1	2
net.sf.freecol.server.ai.AIPlayer.determineStance(Player)	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.diplomacyHandler(FreeColGameObject, Player, Player, Tile)	1	1	1	2
net.sf.freecol.server.ai.AIPlayer.firstContactHandler(Player, Player, Tile)	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.fountainOfYouthHandler(int)	2	1	2	2
net.sf.freecol.server.ai.AIPlayer.getAIAdvantage()	3	1	4	4
net.sf.freecol.server.ai.AIPlayer.getAIColonies()	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.getAIColony(Colony)	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.getAIRandom()	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.getAIUnit(Unit)	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.getAIUnits()	9	5	4	5
net.sf.freecol.server.ai.AIPlayer.getConnection()	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.getPlayer()	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.getXMLTagName()	0	1	1	1

net.sf.freecol.server.ai.AIPlayer.indianDemand(Unit, Colony, GoodsType	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.indianDemandHandler(Unit, Colony, Go	1	1	2	2
net.sf.freecol.server.ai.AIPlayer.invoke(Runnable)	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.lootCargoHandler(Unit, List<Goods>, St	4	3	3	4
net.sf.freecol.server.ai.AIPlayer.monarchActionHandler(MonarchAction.	1	1	1	3
net.sf.freecol.server.ai.AIPlayer.nationSummaryHandler(Player, NationS	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.nativeTradeHandler(NativeTradeAction,	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.newLandNameHandler(Unit, String)	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.newRegionNameHandler(Region, Tile, U	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.readAttributes(FreeColXMLReader)	1	1	2	2
net.sf.freecol.server.ai.AIPlayer.reconnectHandler()	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.removeAIObject(AIObject)	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.selectFoundingFather(List<FoundingFa	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.setAIHandler(Player, boolean)	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.setCurrentPlayerHandler(Player)	4	1	3	3
net.sf.freecol.server.ai.AIPlayer.setInitialized()	0	1	1	1
net.sf.freecol.server.ai.AIPlayer.writeAttributes(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.server.ai.AIServerAPI.AIServerAPI(AIPlayer)	0	1	1	1
net.sf.freecol.server.ai.AIServerAPI.connect(String, String, int)	0	1	1	1
net.sf.freecol.server.ai.AIServerAPI.disconnect()	0	1	1	1
net.sf.freecol.server.ai.AIServerAPI.getConnection()	1	1	2	2
net.sf.freecol.server.ai.AIServerAPI.reconnect()	0	1	1	1
net.sf.freecol.server.ai.AIUnit.AIUnit(AIMain, FreeColXMLReader)	0	1	1	1
net.sf.freecol.server.ai.AIUnit.AIUnit(AIMain, String)	0	1	1	1
net.sf.freecol.server.ai.AIUnit.AIUnit(AIMain, Unit)	0	1	1	1
net.sf.freecol.server.ai.AIUnit.canMove()	0	1	1	1
net.sf.freecol.server.ai.AIUnit.carriableBy(Unit)	0	1	1	1
net.sf.freecol.server.ai.AIUnit.changeMission(Mission)	2	2	2	3
net.sf.freecol.server.ai.AIUnit.checkIntegrity(boolean, LogBuilder)	2	1	3	3
net.sf.freecol.server.ai.AIUnit.dispose()	2	1	3	3
net.sf.freecol.server.ai.AIUnit.doMission(LogBuilder)	1	1	2	2
net.sf.freecol.server.ai.AIUnit.equals(Object)	2	2	3	4
net.sf.freecol.server.ai.AIUnit.equipForRole(Role)	13	6	5	9
net.sf.freecol.server.ai.AIUnit.getAIOwner()	1	1	2	2
net.sf.freecol.server.ai.AIUnit.getAIRandom()	1	1	2	2
net.sf.freecol.server.ai.AIUnit.getBuilderScore()	6	2	4	6
net.sf.freecol.server.ai.AIUnit.getDeliveryPath(Unit, Location)	13	5	9	10
net.sf.freecol.server.ai.AIUnit.getIntermediatePath(Unit, Location)	0	1	1	1

net.sf.freecol.server.ai.AIUnit.getMission()	0	1	1	1
net.sf.freecol.server.ai.AIUnit.getMission(Class<T>)	1	1	1	2
net.sf.freecol.server.ai.AIUnit.getOwner()	1	1	2	2
net.sf.freecol.server.ai.AIUnit.getPioneerScore()	1	1	2	2
net.sf.freecol.server.ai.AIUnit.getScoutScore()	1	1	2	2
net.sf.freecol.server.ai.AIUnit.getTransportDestination()	2	1	4	4
net.sf.freecol.server.ai.AIUnit.getTransportLocatable()	0	1	1	1
net.sf.freecol.server.ai.AIUnit.getTransportPriority()	1	1	2	2
net.sf.freecol.server.ai.AIUnit.getTransportSource()	2	1	3	3
net.sf.freecol.server.ai.AIUnit.getTrivialTarget()	2	1	3	3
net.sf.freecol.server.ai.AIUnit.getUnit()	0	1	1	1
net.sf.freecol.server.ai.AIUnit.getXMLTagName()	0	1	1	1
net.sf.freecol.server.ai.AIUnit.hasCargo()	1	1	2	2
net.sf.freecol.server.ai.AIUnit.hasDefendSettlementMission()	0	1	1	1
net.sf.freecol.server.ai.AIUnit.hasMission()	0	1	1	1
net.sf.freecol.server.ai.AIUnit.hasMission(Class<T>)	0	1	1	1
net.sf.freecol.server.ai.AIUnit.hashCode()	0	1	1	1
net.sf.freecol.server.ai.AIUnit.invalidReason()	3	1	3	3
net.sf.freecol.server.ai.AIUnit.isAvailableForWork(Colony)	3	1	7	7
net.sf.freecol.server.ai.AIUnit.isCompleteWishRealizationMission(Color)	1	1	2	2
net.sf.freecol.server.ai.AIUnit.joinTransport(Unit, Direction)	3	2	3	4
net.sf.freecol.server.ai.AIUnit.leaveTransport()	37	13	19	25
net.sf.freecol.server.ai.AIUnit.leaveTransport(Direction)	4	2	4	5
net.sf.freecol.server.ai.AIUnit.move(Direction)	1	1	3	3
net.sf.freecol.server.ai.AIUnit.moveToAmerica()	0	1	1	1
net.sf.freecol.server.ai.AIUnit.moveToEurope()	0	1	1	1
net.sf.freecol.server.ai.AIUnit.readAttributes(FreeColXMLReader)	2	2	2	2
net.sf.freecol.server.ai.AIUnit.readChild(FreeColXMLReader)	18	1	18	18
net.sf.freecol.server.ai.AIUnit.removeMission()	1	1	2	2
net.sf.freecol.server.ai.AIUnit.removeTransportable(AIGoods)	1	1	2	2
net.sf.freecol.server.ai.AIUnit.requestLocalRearrange()	2	1	5	5
net.sf.freecol.server.ai.AIUnit.setInitialized()	0	1	1	1
net.sf.freecol.server.ai.AIUnit.setMission(Mission)	0	1	1	1
net.sf.freecol.server.ai.AIUnit.setTransportDestination(Location)	0	1	1	1
net.sf.freecol.server.ai.AIUnit.setUnit(Unit)	2	2	2	3
net.sf.freecol.server.ai.AIUnit.takeTransport()	4	1	4	4
net.sf.freecol.server.ai.AIUnit.toString()	1	1	2	2
net.sf.freecol.server.ai.AIUnit.tryPioneeringMission(LogBuilder)	4	3	4	4

net.sf.freecol.server.ai.AIUnit.trySomeUsefulMission(Colony, LogBuilde	11	6	9	15
net.sf.freecol.server.ai.AIUnit.tryWorkInsideColonyMission(AIColony, Lc	4	3	3	4
net.sf.freecol.server.ai.AIUnit.writeChildren(FreeColXMLWriter)	2	1	4	4
net.sf.freecol.server.ai.AllTests.suite()	0	1	1	1
net.sf.freecol.server.ai.Cargo.Cargo(AIMain, FreeColXMLReader)	0	1	1	1
net.sf.freecol.server.ai.Cargo.Cargo(TransportableAIObject, Unit, Cargo	0	1	1	1
net.sf.freecol.server.ai.Cargo.CargoMode.isCollection()	1	1	1	2
net.sf.freecol.server.ai.Cargo.CargoPlan.initialize(TransportableAIObjec	25	9	11	21
net.sf.freecol.server.ai.Cargo.canQueueAt(Unit, int, List<Cargo>)	6	3	3	5
net.sf.freecol.server.ai.Cargo.check(AIUnit)	7	6	4	8
net.sf.freecol.server.ai.Cargo.clear()	0	1	1	1
net.sf.freecol.server.ai.Cargo.couldWrap(Cargo)	1	1	3	3
net.sf.freecol.server.ai.Cargo.dump()	3	4	1	4
net.sf.freecol.server.ai.Cargo.getCarrier()	0	1	1	1
net.sf.freecol.server.ai.Cargo.getCarrierTarget()	1	1	1	2
net.sf.freecol.server.ai.Cargo.getJoinDirection()	2	1	3	3
net.sf.freecol.server.ai.Cargo.getLeaveDirection()	4	2	3	5
net.sf.freecol.server.ai.Cargo.getMode()	0	1	1	1
net.sf.freecol.server.ai.Cargo.getModeString()	1	1	2	2
net.sf.freecol.server.ai.Cargo.getNewSpace()	3	2	3	4
net.sf.freecol.server.ai.Cargo.getSpaceLeft()	0	1	1	1
net.sf.freecol.server.ai.Cargo.getTransportTarget()	1	1	1	2
net.sf.freecol.server.ai.Cargo.getTransportable()	0	1	1	1
net.sf.freecol.server.ai.Cargo.getTries()	0	1	1	1
net.sf.freecol.server.ai.Cargo.getTurns()	0	1	1	1
net.sf.freecol.server.ai.Cargo.getXMLTagName()	0	1	1	1
net.sf.freecol.server.ai.Cargo.hasPath()	0	1	1	1
net.sf.freecol.server.ai.Cargo.hasWrapped()	0	1	1	1
net.sf.freecol.server.ai.Cargo.initialize(Location, boolean)	0	1	1	1
net.sf.freecol.server.ai.Cargo.isCarried()	1	1	2	2
net.sf.freecol.server.ai.Cargo.isCollectable()	3	2	3	4
net.sf.freecol.server.ai.Cargo.isDeliverable()	2	2	2	3
net.sf.freecol.server.ai.Cargo.isDelivered()	1	1	2	2
net.sf.freecol.server.ai.Cargo.isEuropeanTrade(GoodsType)	1	1	3	3
net.sf.freecol.server.ai.Cargo.isFallback()	0	1	1	1
net.sf.freecol.server.ai.Cargo.isValid()	1	1	1	2
net.sf.freecol.server.ai.Cargo.newCargo(TransportableAIObject, Unit)	0	1	1	1
net.sf.freecol.server.ai.Cargo.newCargo(TransportableAIObject, Unit, L	1	2	1	2

net.sf.freecol.server.ai.Cargo.readFromXML(AIMain, FreeColXMLReader)	9	2	4	6
net.sf.freecol.server.ai.Cargo.resetTries()	0	1	1	1
net.sf.freecol.server.ai.Cargo.retry()	0	1	1	1
net.sf.freecol.server.ai.Cargo.setSpaceLeft(int)	0	1	1	1
net.sf.freecol.server.ai.Cargo.toShortString()	4	1	4	4
net.sf.freecol.server.ai.Cargo.toString()	5	1	3	6
net.sf.freecol.server.ai.Cargo.toXML(FreeColXMLWriter)	4	1	5	5
net.sf.freecol.server.ai.Cargo.unwrap()	1	2	1	2
net.sf.freecol.server.ai.Cargo.update()	0	1	1	1
net.sf.freecol.server.ai.Cargo.wrap(Cargo)	2	2	1	3
net.sf.freecol.server.ai.ColonyPlan.BuildPlan.BuildPlan(BuildableType, ColonyPlan)	0	1	1	1
net.sf.freecol.server.ai.ColonyPlan.BuildPlan.getValue()	0	1	1	1
net.sf.freecol.server.ai.ColonyPlan.BuildPlan.toString()	0	1	1	1
net.sf.freecol.server.ai.ColonyPlan.ColonyPlan(AIMain, Colony)	2	3	1	3
net.sf.freecol.server.ai.ColonyPlan.ProfileType.getProfileTypeFromSize(int)	10	1	1	5
net.sf.freecol.server.ai.ColonyPlan.assignWorkers(List<Unit>, boolean, ColonyPlan)	154	32	59	66
net.sf.freecol.server.ai.ColonyPlan.createProductionMap()	10	1	5	5
net.sf.freecol.server.ai.ColonyPlan.findBuildPlan(BuildableType)	0	1	1	1
net.sf.freecol.server.ai.ColonyPlan.findPlan(GoodsType, List<WorkLocation>)	0	1	1	1
net.sf.freecol.server.ai.ColonyPlan.fullEquipUnit(Specification, Unit, Role)	0	1	1	1
net.sf.freecol.server.ai.ColonyPlan.getAIMain()	0	1	1	1
net.sf.freecol.server.ai.ColonyPlan.getBestBuildableType()	1	1	1	2
net.sf.freecol.server.ai.ColonyPlan.getBestWorker(WorkLocation, GoodsType)	36	8	19	28
net.sf.freecol.server.ai.ColonyPlan.getBuildableReport()	1	1	2	2
net.sf.freecol.server.ai.ColonyPlan.getBuildableTypes()	0	1	1	1
net.sf.freecol.server.ai.ColonyPlan.getFoodPlans()	1	1	2	2
net.sf.freecol.server.ai.ColonyPlan.getPreferredProduction()	0	1	1	1
net.sf.freecol.server.ai.ColonyPlan.getWorkPlans()	1	1	2	2
net.sf.freecol.server.ai.ColonyPlan.locationDescription(Location)	1	1	2	2
net.sf.freecol.server.ai.ColonyPlan.prioritize(BuildableType, double, double)	2	3	2	3
net.sf.freecol.server.ai.ColonyPlan.prioritizeProduction(BuildableType, ColonyPlan)	17	5	7	13
net.sf.freecol.server.ai.ColonyPlan.refine(BuildableType, LogBuilder)	27	7	11	14
net.sf.freecol.server.ai.ColonyPlan.spec()	0	1	1	1
net.sf.freecol.server.ai.ColonyPlan.toString()	2	1	3	3
net.sf.freecol.server.ai.ColonyPlan.update()	0	1	1	1
net.sf.freecol.server.ai.ColonyPlan.updateBuildableTypes()	116	3	30	48
net.sf.freecol.server.ai.ColonyPlan.updateGoodsTypeLists(Map<GoodsType, List<BuildableType>>)	20	1	15	15
net.sf.freecol.server.ai.ColonyPlan.updatePlans(Map<GoodsType, Map<BuildableType, List<Unit>>>)	7	1	6	7

net.sf.freecol.server.ai.ColonyPlan.updateProductionList(Map<GoodsTy	12	1	8	8
net.sf.freecol.server.ai.ColonyPlan.updateRawMaterials(Map<GoodsTy	29	3	12	16
net.sf.freecol.server.ai.ColonyPlanTest.buildMap(boolean)	1	1	2	2
net.sf.freecol.server.ai.ColonyPlanTest.shouldProduce(ColonyPlan, Goo	4	3	3	4
net.sf.freecol.server.ai.ColonyPlanTest.tearDown()	0	1	1	1
net.sf.freecol.server.ai.ColonyPlanTest.testBestImprovements()	0	1	1	1
net.sf.freecol.server.ai.ColonyPlanTest.testGetBestWorker()	3	3	2	3
net.sf.freecol.server.ai.ColonyPlanTest.testNoBuildRawMatTiles()	0	1	1	1
net.sf.freecol.server.ai.ColonyPlanTest.testReqLumberAndHammersFo	0	1	1	1
net.sf.freecol.server.ai.ColonyPlanTest.testReqOreAndToolsWithEnough	0	1	1	1
net.sf.freecol.server.ai.ContactTest.tearDown()	0	1	1	1
net.sf.freecol.server.ai.ContactTest.testEuropeanMeetsIndianSettlemer	0	1	1	1
net.sf.freecol.server.ai.ContactTest.testEuropeanMeetsNative()	0	1	1	1
net.sf.freecol.server.ai.ContactTest.testNativeMeetsColony()	0	1	1	1
net.sf.freecol.server.ai.ContactTest.testNativeMeetsEuropean()	0	1	1	1
net.sf.freecol.server.ai.ContactTest.testNativeMeetsIndianSettlement()	0	1	1	1
net.sf.freecol.server.ai.ContactTest.testNativeMeetsNative()	0	1	1	1
net.sf.freecol.server.ai.ContactTest.testShipMeetsShip()	0	1	1	1
net.sf.freecol.server.ai.EuropeanAIPlayer.EuropeanAIPlayer(AIMain, Fre	0	1	1	1
net.sf.freecol.server.ai.EuropeanAIPlayer.EuropeanAIPlayer(AIMain, Pla	0	1	1	1
net.sf.freecol.server.ai.EuropeanAIPlayer.acceptDiplomaticTrade(Diplor	78	5	20	29
net.sf.freecol.server.ai.EuropeanAIPlayer.acceptMercenaries()	1	1	2	2
net.sf.freecol.server.ai.EuropeanAIPlayer.acceptTax(int)	19	1	11	15
net.sf.freecol.server.ai.EuropeanAIPlayer.adjustMission(AIUnit, PathNo	14	4	5	6
net.sf.freecol.server.ai.EuropeanAIPlayer.allocateTransportables(List<T	40	8	9	15
net.sf.freecol.server.ai.EuropeanAIPlayer.bringGifts(LogBuilder)	0	1	1	1
net.sf.freecol.server.ai.EuropeanAIPlayer.buildTipMap(LogBuilder)	20	1	12	12
net.sf.freecol.server.ai.EuropeanAIPlayer.buildTransportMaps(LogBuild	40	3	20	22
net.sf.freecol.server.ai.EuropeanAIPlayer.buildWishMaps(LogBuilder)	34	1	16	16
net.sf.freecol.server.ai.EuropeanAIPlayer.buildersNeeded()	10	6	2	9
net.sf.freecol.server.ai.EuropeanAIPlayer.buyArtillery()	4	4	2	5
net.sf.freecol.server.ai.EuropeanAIPlayer.buyDragoon()	8	6	3	9
net.sf.freecol.server.ai.EuropeanAIPlayer.buyShip()	5	4	4	8
net.sf.freecol.server.ai.EuropeanAIPlayer.buyUnitsInEurope(LogBuilder)	42	20	15	27
net.sf.freecol.server.ai.EuropeanAIPlayer.changeNeedWagon(Tile, int)	8	2	4	5
net.sf.freecol.server.ai.EuropeanAIPlayer.cheat(LogBuilder)	114	14	52	62
net.sf.freecol.server.ai.EuropeanAIPlayer.cheatGold(int, LogBuilder)	1	1	2	2
net.sf.freecol.server.ai.EuropeanAIPlayer.cheatUnit(List<RandomChoic	1	1	2	2

net.sf.freecol.server.ai.EuropeanAIPlayer.cheatUnit(UnitType, String, Lo	2	2	1	3
net.sf.freecol.server.ai.EuropeanAIPlayer.checkTransport(Transportable	3	3	2	4
net.sf.freecol.server.ai.EuropeanAIPlayer.claimTransportable(Transport	0	1	1	1
net.sf.freecol.server.ai.EuropeanAIPlayer.completeWish(Wish)	7	3	5	5
net.sf.freecol.server.ai.EuropeanAIPlayer.consumeGoodsWish(AIGoods	1	1	2	2
net.sf.freecol.server.ai.EuropeanAIPlayer.consumeWorkerWish(AIUnit, V	1	1	2	2
net.sf.freecol.server.ai.EuropeanAIPlayer.demandTribute(LogBuilder)	0	1	1	1
net.sf.freecol.server.ai.EuropeanAIPlayer.determineStance(Player)	9	1	4	5
net.sf.freecol.server.ai.EuropeanAIPlayer.determineStances(LogBuilder	9	1	6	6
net.sf.freecol.server.ai.EuropeanAIPlayer.doMissions(List<AIUnit>, Log	22	6	15	16
net.sf.freecol.server.ai.EuropeanAIPlayer.getBadlyDefended()	0	1	1	1
net.sf.freecol.server.ai.EuropeanAIPlayer.getBestGoodsWish(AIUnit, Go	3	1	3	3
net.sf.freecol.server.ai.EuropeanAIPlayer.getBestPlan(Tile)	1	1	2	2
net.sf.freecol.server.ai.EuropeanAIPlayer.getBestPlanTile(Colony)	1	1	2	2
net.sf.freecol.server.ai.EuropeanAIPlayer.getBestWorkerWish(AIUnit, U	16	4	5	9
net.sf.freecol.server.ai.EuropeanAIPlayer.getBuildColonyMission(AIUnit	3	2	3	4
net.sf.freecol.server.ai.EuropeanAIPlayer.getCashInTreasureTrainMissio	2	2	2	3
net.sf.freecol.server.ai.EuropeanAIPlayer.getDefendSettlementMission(18	6	6	10
net.sf.freecol.server.ai.EuropeanAIPlayer.getGoodsWishesAt(Location,	2	1	3	3
net.sf.freecol.server.ai.EuropeanAIPlayer.getMissionaryMission(AIUnit)	2	3	2	3
net.sf.freecol.server.ai.EuropeanAIPlayer.getNationSummary(Player)	1	2	1	2
net.sf.freecol.server.ai.EuropeanAIPlayer.getNavalStrengthRatio()	12	4	3	8
net.sf.freecol.server.ai.EuropeanAIPlayer.getNeededWagons(Tile)	6	4	3	4
net.sf.freecol.server.ai.EuropeanAIPlayer.getPioneeringMission(AIUnit,	6	3	5	6
net.sf.freecol.server.ai.EuropeanAIPlayer.getPrivateerMission(AIUnit, L	3	2	3	4
net.sf.freecol.server.ai.EuropeanAIPlayer.getScoutingMission(AIUnit)	5	3	4	5
net.sf.freecol.server.ai.EuropeanAIPlayer.getSimpleMission(AIUnit)	316	1	41	43
net.sf.freecol.server.ai.EuropeanAIPlayer.getStrengthRatio(Player)	0	1	1	1
net.sf.freecol.server.ai.EuropeanAIPlayer.getTransportMission(AIUnit)	1	2	1	2
net.sf.freecol.server.ai.EuropeanAIPlayer.getTransportables()	0	1	1	1
net.sf.freecol.server.ai.EuropeanAIPlayer.getUrgentTransportables()	0	1	1	1
net.sf.freecol.server.ai.EuropeanAIPlayer.getWishRealizationMission(AI	3	3	2	4
net.sf.freecol.server.ai.EuropeanAIPlayer.getWishes()	0	1	1	1
net.sf.freecol.server.ai.EuropeanAIPlayer.getWorkInsideColonyMission(3	2	3	4
net.sf.freecol.server.ai.EuropeanAIPlayer.getWorkerWishesAt(Location,	2	1	3	3
net.sf.freecol.server.ai.EuropeanAIPlayer.giveNormalMissions(LogBuild	165	39	73	86
net.sf.freecol.server.ai.EuropeanAIPlayer.handleTrade(NativeTradeActio	0	1	1	1
net.sf.freecol.server.ai.EuropeanAIPlayer.indianDemand(Unit, Colony, G	1	1	1	2

net.sf.freecol.server.ai.EuropeanAIPlayer.initializeFromSpecification(Sp	1	2	1	2
net.sf.freecol.server.ai.EuropeanAIPlayer.initializeMissions(LogBuilder)	35	13	10	16
net.sf.freecol.server.ai.EuropeanAIPlayer.isAggressive()	1	1	2	2
net.sf.freecol.server.ai.EuropeanAIPlayer.isLikesAttackingNatives()	0	1	1	1
net.sf.freecol.server.ai.EuropeanAIPlayer.needsMoreArtillery()	0	1	1	1
net.sf.freecol.server.ai.EuropeanAIPlayer.needsMoreDragoons()	1	1	2	2
net.sf.freecol.server.ai.EuropeanAIPlayer.peaceHolds(Player)	9	2	5	8
net.sf.freecol.server.ai.EuropeanAIPlayer.pioneersNeeded()	0	1	1	1
net.sf.freecol.server.ai.EuropeanAIPlayer.reallyNeedsMoreArtillery()	0	1	1	1
net.sf.freecol.server.ai.EuropeanAIPlayer.reallyNeedsMoreDragoons()	1	1	2	2
net.sf.freecol.server.ai.EuropeanAIPlayer.rearrangeColonies(LogBuilder	1	1	2	2
net.sf.freecol.server.ai.EuropeanAIPlayer.recruitAIUnitInEurope(int)	8	2	6	7
net.sf.freecol.server.ai.EuropeanAIPlayer.rejectAgreement(TradeItem, D	1	2	1	2
net.sf.freecol.server.ai.EuropeanAIPlayer.removeAIColony(AIColony)	17	4	10	10
net.sf.freecol.server.ai.EuropeanAIPlayer.removeAIObject(AIObject)	2	1	2	2
net.sf.freecol.server.ai.EuropeanAIPlayer.removeTileImprovementPlan(T	5	4	3	5
net.sf.freecol.server.ai.EuropeanAIPlayer.requestsTransport(Transporta	1	1	4	4
net.sf.freecol.server.ai.EuropeanAIPlayer.scoutsNeeded()	0	1	1	1
net.sf.freecol.server.ai.EuropeanAIPlayer.selectFoundingFather(List<Fo	7	4	2	5
net.sf.freecol.server.ai.EuropeanAIPlayer.startWorking()	20	7	10	13
net.sf.freecol.server.ai.EuropeanAIPlayer.suppressEuropeanTrade(Good	20	1	14	14
net.sf.freecol.server.ai.EuropeanAIPlayer.trainAIUnitInEurope(UnitType)	6	3	4	6
net.sf.freecol.server.ai.EuropeanAIPlayer.updateTipMap(AIColony)	1	1	2	2
net.sf.freecol.server.ai.EuropeanAIPlayer.updateTransport(AIUnit, Loca	7	1	7	7
net.sf.freecol.server.ai.GoodsWish.GoodsWish(AIMain, FreeColXMLRea	0	1	1	1
net.sf.freecol.server.ai.GoodsWish.GoodsWish(AIMain, Location, int, int	1	2	1	2
net.sf.freecol.server.ai.GoodsWish.GoodsWish(AIMain, String)	0	1	1	1
net.sf.freecol.server.ai.GoodsWish.checkIntegrity(boolean, LogBuilder)	2	1	3	3
net.sf.freecol.server.ai.GoodsWish.equals(Object)	2	2	3	4
net.sf.freecol.server.ai.GoodsWish.getGoodsAmount()	0	1	1	1
net.sf.freecol.server.ai.GoodsWish.getGoodsType()	0	1	1	1
net.sf.freecol.server.ai.GoodsWish.getXMLTagName()	0	1	1	1
net.sf.freecol.server.ai.GoodsWish.hashCode()	0	1	1	1
net.sf.freecol.server.ai.GoodsWish.readAttributes(FreeColXMLReader)	1	1	2	2
net.sf.freecol.server.ai.GoodsWish.satisfiedBy(T)	1	1	2	2
net.sf.freecol.server.ai.GoodsWish.satisfiedBy(Unit)	0	1	1	1
net.sf.freecol.server.ai.GoodsWish.setGoodsAmount(int)	0	1	1	1
net.sf.freecol.server.ai.GoodsWish.setInitialized()	1	1	2	2

net.sf.freecol.server.ai.GoodsWish.shouldBeStored()	0	1	1	1
net.sf.freecol.server.ai.GoodsWish.toString()	1	1	2	2
net.sf.freecol.server.ai.GoodsWish.update(GoodsType, int, int)	1	1	2	2
net.sf.freecol.server.ai.GoodsWish.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.server.ai.MissionAIPlayer.MissionAIPlayer(AIMain, FreeColXMLWriter)	0	1	1	1
net.sf.freecol.server.ai.MissionAIPlayer.MissionAIPlayer(AIMain, Player)	0	1	1	1
net.sf.freecol.server.ai.MissionAIPlayer.addAIUnit(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.MissionAIPlayer.clearAIUnits()	0	1	1	1
net.sf.freecol.server.ai.MissionAIPlayer.doMissions(List<AIUnit>, LogBuilder)	9	3	6	7
net.sf.freecol.server.ai.MissionAIPlayer.getAIUnits()	1	1	2	2
net.sf.freecol.server.ai.MissionAIPlayer.getDefendCurrentSettlementMission(AIUnit)	4	2	4	5
net.sf.freecol.server.ai.MissionAIPlayer.getDefendSettlementMission(AIUnit)	1	1	2	2
net.sf.freecol.server.ai.MissionAIPlayer.getIdleAtSettlementMission(AIUnit)	1	1	2	2
net.sf.freecol.server.ai.MissionAIPlayer.getSeekAndDestroyMission(AIUnit)	2	1	3	3
net.sf.freecol.server.ai.MissionAIPlayer.getSeekAndDestroyMission(AIUnit)	2	1	3	3
net.sf.freecol.server.ai.MissionAIPlayer.getSettlementDefenders(Settlement)	4	1	4	5
net.sf.freecol.server.ai.MissionAIPlayer.getWanderHostileMission(AIUnit)	1	1	2	2
net.sf.freecol.server.ai.MissionAIPlayer.isTargetValidForSeekAndDestroyMission(AIUnit)	13	8	6	11
net.sf.freecol.server.ai.MissionAIPlayer.logMissions(Map<Unit, String>, LogBuilder)	7	1	4	5
net.sf.freecol.server.ai.MissionAIPlayer.removeAIObject(AIObject)	2	1	2	2
net.sf.freecol.server.ai.MissionAIPlayer.removeAIUnit(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.MissionAssignmentTest.tearDown()	0	1	1	1
net.sf.freecol.server.ai.MissionAssignmentTest.testAssignDefendSettlementMission(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.MissionAssignmentTest.testImpossibleCondition(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.MissionAssignmentTest.testIsTargetValidForSeekAndDestroyMission(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.MissionAssignmentTest.testSecureIndianSettlementMission(AIUnit)	6	3	4	6
net.sf.freecol.server.ai.MissionAssignmentTest.testSecureIndianSettlementMission(AIUnit)	5	3	4	5
net.sf.freecol.server.ai.NativeAIPlayer.NativeAIPlayer(AIMain, FreeColXMLWriter)	0	1	1	1
net.sf.freecol.server.ai.NativeAIPlayer.NativeAIPlayer(AIMain, Player)	0	1	1	1
net.sf.freecol.server.ai.NativeAIPlayer.abortInvalidMissions()	5	1	4	4
net.sf.freecol.server.ai.NativeAIPlayer.adjustMission(AIUnit, PathNode, LogBuilder)	7	1	7	7
net.sf.freecol.server.ai.NativeAIPlayer.bringGifts(int[], LogBuilder)	35	13	18	23
net.sf.freecol.server.ai.NativeAIPlayer.completeWish(Wish)	0	1	1	1
net.sf.freecol.server.ai.NativeAIPlayer.demandTribute(int[], LogBuilder)	39	10	19	22
net.sf.freecol.server.ai.NativeAIPlayer.determineStances(LogBuilder)	4	1	4	4
net.sf.freecol.server.ai.NativeAIPlayer.equipBraves(IndianSettlement, LogBuilder)	7	1	5	5
net.sf.freecol.server.ai.NativeAIPlayer.getNeededWagons(Tile)	0	1	1	1
net.sf.freecol.server.ai.NativeAIPlayer.getShipTradePenalties(boolean)	1	1	1	2

net.sf.freecol.server.ai.NativeAIPlayer.giveNormalMissions(LogBuilder)	41	13	20	23
net.sf.freecol.server.ai.NativeAIPlayer.handleTrade(NativeTradeAction, I	39	13	4	30
net.sf.freecol.server.ai.NativeAIPlayer.indianDemand(Unit, Colony, Good	4	1	5	5
net.sf.freecol.server.ai.NativeAIPlayer.initializeMissions(LogBuilder)	11	1	6	6
net.sf.freecol.server.ai.NativeAIPlayer.pioneersNeeded()	0	1	1	1
net.sf.freecol.server.ai.NativeAIPlayer.scoutsNeeded()	0	1	1	1
net.sf.freecol.server.ai.NativeAIPlayer.secureIndianSettlement(IndianSe	60	7	34	37
net.sf.freecol.server.ai.NativeAIPlayer.secureSettlements(int[], LogBuilc	6	1	5	5
net.sf.freecol.server.ai.NativeAIPlayer.startWorking()	5	1	4	4
net.sf.freecol.server.ai.NativeAIPlayer.updateTrade(NativeTrade, int)	16	1	11	13
net.sf.freecol.server.ai.REFAIPlayer.REFAIPlayer(AIMain, FreeColXMLR	0	1	1	1
net.sf.freecol.server.ai.REFAIPlayer.REFAIPlayer(AIMain, Player)	0	1	1	1
net.sf.freecol.server.ai.REFAIPlayer.REFNavyGoalDecider.REFNavyGoal	0	1	1	1
net.sf.freecol.server.ai.REFAIPlayer.REFNavyGoalDecider.check(Unit, P	3	2	7	7
net.sf.freecol.server.ai.REFAIPlayer.REFNavyGoalDecider.getGoal()	0	1	1	1
net.sf.freecol.server.ai.REFAIPlayer.REFNavyGoalDecider.hasSubGoals	0	1	1	1
net.sf.freecol.server.ai.REFAIPlayer.TargetTuple.TargetTuple(Colony, Pa	6	4	3	4
net.sf.freecol.server.ai.REFAIPlayer.TargetTuple.compareTo(TargetTuple	0	1	1	1
net.sf.freecol.server.ai.REFAIPlayer.TargetTuple.equals(Object)	2	2	3	3
net.sf.freecol.server.ai.REFAIPlayer.TargetTuple.hashCode()	0	1	1	1
net.sf.freecol.server.ai.REFAIPlayer.adjustMission(AIUnit, PathNode, Cl	31	11	10	14
net.sf.freecol.server.ai.REFAIPlayer.determineStance(Player)	8	1	4	5
net.sf.freecol.server.ai.REFAIPlayer.findColonyTargets(AIUnit, AIUnit)	1	1	2	2
net.sf.freecol.server.ai.REFAIPlayer.findColonyTargets(AIUnit, boolean,	18	2	5	9
net.sf.freecol.server.ai.REFAIPlayer.giveNormalMissions(LogBuilder, Lis	179	33	68	77
net.sf.freecol.server.ai.REFAIPlayer.initialize(boolean)	78	14	32	36
net.sf.freecol.server.ai.REFAIPlayer.requireTransports(int, List<AIUnit>,	18	5	11	12
net.sf.freecol.server.ai.REFAIPlayer.startWorking()	14	2	8	9
net.sf.freecol.server.ai.REFTest.tearDown()	0	1	1	1
net.sf.freecol.server.ai.REFTest.testAddToREF()	7	1	3	4
net.sf.freecol.server.ai.REFTest.testCreateREFPlayer()	1	1	2	2
net.sf.freecol.server.ai.StandardAIPlayerTest.setupNativeDragoons()	4	1	4	4
net.sf.freecol.server.ai.StandardAIPlayerTest.tearDown()	0	1	1	1
net.sf.freecol.server.ai.StandardAIPlayerTest.testEquipBraves()	6	1	3	5
net.sf.freecol.server.ai.StandardAIPlayerTest.testEquipBravesNotEnoug	10	1	5	7
net.sf.freecol.server.ai.TensionTest.tearDown()	0	1	1	1
net.sf.freecol.server.ai.TensionTest.testTension()	5	1	4	4
net.sf.freecol.server.ai.TileImprovementPlan.TileImprovementPlan(AIMa	0	1	1	1

net.sf.freecol.server.ai.TileImprovementPlan.TileImprovementPlan(AIMa	0	1	1	1
net.sf.freecol.server.ai.TileImprovementPlan.TileImprovementPlan(AIMa	0	1	1	1
net.sf.freecol.server.ai.TileImprovementPlan.checkIntegrity(boolean, Lo	3	1	4	4
net.sf.freecol.server.ai.TileImprovementPlan.dispose()	0	1	1	1
net.sf.freecol.server.ai.TileImprovementPlan.equals(Object)	2	2	4	5
net.sf.freecol.server.ai.TileImprovementPlan.getBestTileImprovementTy	3	1	5	6
net.sf.freecol.server.ai.TileImprovementPlan.getPioneer()	0	1	1	1
net.sf.freecol.server.ai.TileImprovementPlan.getTarget()	0	1	1	1
net.sf.freecol.server.ai.TileImprovementPlan.getType()	0	1	1	1
net.sf.freecol.server.ai.TileImprovementPlan.getXMLTagName()	0	1	1	1
net.sf.freecol.server.ai.TileImprovementPlan.hashCode()	0	1	1	1
net.sf.freecol.server.ai.TileImprovementPlan.isComplete()	1	1	2	2
net.sf.freecol.server.ai.TileImprovementPlan.readAttributes(FreeColXM	1	1	2	2
net.sf.freecol.server.ai.TileImprovementPlan.setInitialized()	1	1	2	2
net.sf.freecol.server.ai.TileImprovementPlan.setPioneer(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.TileImprovementPlan.setType(TileImprovementT	0	1	1	1
net.sf.freecol.server.ai.TileImprovementPlan.toString()	2	1	3	3
net.sf.freecol.server.ai.TileImprovementPlan.toXML(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.server.ai.TileImprovementPlan.update(GoodsType)	1	2	1	2
net.sf.freecol.server.ai.TileImprovementPlan.validate()	5	3	6	6
net.sf.freecol.server.ai.TileImprovementPlan.writeAttributes(FreeColXM	2	1	3	3
net.sf.freecol.server.ai.TransportableAIObject.TransportableAIObject(AI	0	1	1	1
net.sf.freecol.server.ai.TransportableAIObject.TransportableAIObject(AI	0	1	1	1
net.sf.freecol.server.ai.TransportableAIObject.changeTransport(AIUnit)	11	5	8	10
net.sf.freecol.server.ai.TransportableAIObject.dropTransport()	7	1	5	5
net.sf.freecol.server.ai.TransportableAIObject.equals(Object)	2	2	2	3
net.sf.freecol.server.ai.TransportableAIObject.getLocation()	1	1	2	2
net.sf.freecol.server.ai.TransportableAIObject.getSpaceTaken()	1	1	2	2
net.sf.freecol.server.ai.TransportableAIObject.getTransport()	0	1	1	1
net.sf.freecol.server.ai.TransportableAIObject.getTransportPriority()	0	1	1	1
net.sf.freecol.server.ai.TransportableAIObject.hashCode()	0	1	1	1
net.sf.freecol.server.ai.TransportableAIObject.incrementTransportPriori	0	1	1	1
net.sf.freecol.server.ai.TransportableAIObject.readAttributes(FreeColXM	1	1	2	2
net.sf.freecol.server.ai.TransportableAIObject.setTransport(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.TransportableAIObject.setTransportPriority(int)	0	1	1	1
net.sf.freecol.server.ai.TransportableAIObject.writeAttributes(FreeColX	4	1	4	4
net.sf.freecol.server.ai.ValuedAIObject.ValuedAIObject(AIMain)	0	1	1	1
net.sf.freecol.server.ai.ValuedAIObject.ValuedAIObject(AIMain, FreeCol	0	1	1	1

net.sf.freecol.server.ai.ValuedAIOBJECT.ValuedAIOBJECT(AIMain, String)	0	1	1	1
net.sf.freecol.server.ai.ValuedAIOBJECT.equals(Object)	2	2	3	3
net.sf.freecol.server.ai.ValuedAIOBJECT.getValue()	0	1	1	1
net.sf.freecol.server.ai.ValuedAIOBJECT.hashCode()	0	1	1	1
net.sf.freecol.server.ai.ValuedAIOBJECT.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.server.ai.ValuedAIOBJECT.setValue(int)	0	1	1	1
net.sf.freecol.server.ai.ValuedAIOBJECT.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.server.ai.Wish.Wish(AIMain, FreeColXMLReader)	1	1	2	2
net.sf.freecol.server.ai.Wish.Wish(AIMain, String)	0	1	1	1
net.sf.freecol.server.ai.Wish.checkIntegrity(boolean, LogBuilder)	3	1	4	4
net.sf.freecol.server.ai.Wish.dispose()	0	1	1	1
net.sf.freecol.server.ai.Wish.equals(Object)	2	2	3	4
net.sf.freecol.server.ai.Wish.getDestination()	0	1	1	1
net.sf.freecol.server.ai.Wish.getDestinationAIColony()	1	1	2	2
net.sf.freecol.server.ai.Wish.getTransportable()	0	1	1	1
net.sf.freecol.server.ai.Wish.hashCode()	0	1	1	1
net.sf.freecol.server.ai.Wish.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.server.ai.Wish.setTransportable(TransportableAIOBJECT)	0	1	1	1
net.sf.freecol.server.ai.Wish.shouldBeStored()	0	1	1	1
net.sf.freecol.server.ai.Wish.writeAttributes(FreeColXMLWriter)	3	1	3	3
net.sf.freecol.server.ai.WorkLocationPlan.WorkLocationPlan(AIMain, W	0	1	1	1
net.sf.freecol.server.ai.WorkLocationPlan.getGoodsType()	0	1	1	1
net.sf.freecol.server.ai.WorkLocationPlan.getWorkLocation()	0	1	1	1
net.sf.freecol.server.ai.WorkLocationPlan.getXMLTagName()	0	1	1	1
net.sf.freecol.server.ai.WorkLocationPlan.isFoodPlan()	0	1	1	1
net.sf.freecol.server.ai.WorkLocationPlan.setGoodsType(GoodsType)	0	1	1	1
net.sf.freecol.server.ai.WorkLocationPlan.setInitialized()	1	1	2	2
net.sf.freecol.server.ai.WorkLocationPlan.toString()	0	1	1	1
net.sf.freecol.server.ai.WorkerWish.WorkerWish(AIMain, FreeColXMLRe	0	1	1	1
net.sf.freecol.server.ai.WorkerWish.WorkerWish(AIMain, Location, int, U	1	2	1	2
net.sf.freecol.server.ai.WorkerWish.WorkerWish(AIMain, String)	0	1	1	1
net.sf.freecol.server.ai.WorkerWish.checkIntegrity(boolean, LogBuilder)	1	1	2	2
net.sf.freecol.server.ai.WorkerWish.equals(Object)	2	2	3	4
net.sf.freecol.server.ai.WorkerWish.getUnitType()	0	1	1	1
net.sf.freecol.server.ai.WorkerWish.getXMLTagName()	0	1	1	1
net.sf.freecol.server.ai.WorkerWish.hashCode()	1	1	1	2
net.sf.freecol.server.ai.WorkerWish.readAttributes(FreeColXMLReader)	1	1	2	2
net.sf.freecol.server.ai.WorkerWish.satisfiedBy(T)	0	1	1	1

net.sf.freecol.server.ai.WorkerWish.satisfiedBy(Unit)	1	1	2	2
net.sf.freecol.server.ai.WorkerWish.setInitialized()	1	1	1	2
net.sf.freecol.server.ai.WorkerWish.toString()	2	1	2	3
net.sf.freecol.server.ai.WorkerWish.update(UnitType, boolean, int)	1	1	2	2
net.sf.freecol.server.ai.WorkerWish.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveMap.DefensiveMap(Map<AICo	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveMap.SearchNode.SearchNode	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveMap.SearchNode.getCost()	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveMap.SearchNode.getTile()	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveMap.createDefensiveMap(Euro	38	11	15	17
net.sf.freecol.server.ai.military.DefensiveMap.getAttackedColonies()	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveMap.getAttackedDefensiveZon	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveMap.getColoniesExposedLand	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveMap.getColoniesExposedWate	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveMap.getDefensiveZone(Tile)	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveMap.getDefensiveZones()	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveMap.getThreatenedColonies()	1	1	2	2
net.sf.freecol.server.ai.military.DefensiveMap.toString()	1	1	2	2
net.sf.freecol.server.ai.military.DefensiveZone.DefensiveZone(AIColony	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveZone.addAllPotentialEnemies()	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveZone.addNeighbour(Defensive	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveZone.addPotentialEnemySettle	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveZone.enemiesOnly()	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveZone.equals(Object)	3	4	1	4
net.sf.freecol.server.ai.military.DefensiveZone.getAiColony()	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveZone.getEnemies()	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveZone.getNeighbours()	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveZone.getNumberOfMilitaryEne	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveZone.getNumberOfPotentialMi	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveZone.getPlayer()	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveZone.hashCode()	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveZone.isEnemiesInNeighbour()	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveZone.isExposed()	1	1	1	2
net.sf.freecol.server.ai.military.DefensiveZone.isExposedLand()	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveZone.isExposedWater()	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveZone.setEnemiesInNeighbour()	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveZone.setExposedLand(boolean	0	1	1	1
net.sf.freecol.server.ai.military.DefensiveZone.setExposedWater(boolean	0	1	1	1

net.sf.freecol.server.ai.military.MilitaryCoordinator.MilitaryCoordinator()	2	1	3	3
net.sf.freecol.server.ai.military.MilitaryCoordinator.always()	0	1	1	1
net.sf.freecol.server.ai.military.MilitaryCoordinator.assignDefendCloses	3	1	3	3
net.sf.freecol.server.ai.military.MilitaryCoordinator.assignWanderHostile	1	1	2	2
net.sf.freecol.server.ai.military.MilitaryCoordinator.attackEnemySettle	14	7	4	9
net.sf.freecol.server.ai.military.MilitaryCoordinator.counterattackAllEne	22	8	6	9
net.sf.freecol.server.ai.military.MilitaryCoordinator.counterattackEnemy	44	13	11	15
net.sf.freecol.server.ai.military.MilitaryCoordinator.determineMissions()	4	1	4	4
net.sf.freecol.server.ai.military.MilitaryCoordinator.findUnitClosestToCo	4	3	3	4
net.sf.freecol.server.ai.military.MilitaryCoordinator.findUnitInColony(AIC	1	1	2	2
net.sf.freecol.server.ai.military.MilitaryCoordinator.getOurColoniesSorte	0	1	1	1
net.sf.freecol.server.ai.military.MilitaryCoordinator.getTurnsToReach(Ur	1	2	1	2
net.sf.freecol.server.ai.military.MilitaryCoordinator.identitySet(Collection	0	1	1	1
net.sf.freecol.server.ai.military.MilitaryCoordinator.isArtillery(Unit)	0	1	1	1
net.sf.freecol.server.ai.military.MilitaryCoordinator.isDragoon(Unit)	0	1	1	1
net.sf.freecol.server.ai.military.MilitaryCoordinator.isUnitHandledByMili	1	1	3	3
net.sf.freecol.server.ai.military.MilitaryCoordinator.keepUnitsInColonies	0	1	1	1
net.sf.freecol.server.ai.military.MilitaryCoordinator.maxArtilleries(int)	0	1	1	1
net.sf.freecol.server.ai.military.MilitaryCoordinator.maxDefenders(int)	0	1	1	1
net.sf.freecol.server.ai.military.MilitaryCoordinator.maxDragoons(int)	0	1	1	1
net.sf.freecol.server.ai.military.MilitaryCoordinator.neitherArtilleryNorDr	1	1	2	2
net.sf.freecol.server.ai.military.MilitaryCoordinator.onlyArtillery(Set<AIU	0	1	1	1
net.sf.freecol.server.ai.military.MilitaryCoordinator.onlyArtilleryUnits(Se	0	1	1	1
net.sf.freecol.server.ai.military.MilitaryCoordinator.onlyDragoons(Set<A	0	1	1	1
net.sf.freecol.server.ai.military.MilitaryCoordinator.onlyUnprotectedUna	2	1	3	3
net.sf.freecol.server.ai.military.MilitaryCoordinator.placeDefender(AIUni	0	1	1	1
net.sf.freecol.server.ai.military.MilitaryCoordinator.placeUnit(List<AICol	8	4	3	5
net.sf.freecol.server.ai.military.MilitaryCoordinator.placeUnitsInColonies	0	1	1	1
net.sf.freecol.server.ai.military.MilitaryCoordinator.transportMilitaryUnit	3	3	2	3
net.sf.freecol.server.ai.mission.AllTests.suite()	0	1	1	1
net.sf.freecol.server.ai.mission.BuildColonyMission.BuildColonyMission	0	1	1	1
net.sf.freecol.server.ai.mission.BuildColonyMission.BuildColonyMission	0	1	1	1
net.sf.freecol.server.ai.mission.BuildColonyMission.doMission(LogBuild	76	22	35	38
net.sf.freecol.server.ai.mission.BuildColonyMission.extractTarget(AIUni	4	2	2	4
net.sf.freecol.server.ai.mission.BuildColonyMission.findMissionTarget(A	1	1	2	2
net.sf.freecol.server.ai.mission.BuildColonyMission.findTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.BuildColonyMission.findTargetPath(AIU	1	2	1	2
net.sf.freecol.server.ai.mission.BuildColonyMission.getBaseTransportP	0	1	1	1

net.sf.freecol.server.ai.mission.BuildColonyMission.getColonyValue(Tile)	0	1	1	1
net.sf.freecol.server.ai.mission.BuildColonyMission.getGoalDecider(AIUnit)	6	3	3	4
net.sf.freecol.server.ai.mission.BuildColonyMission.getTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.BuildColonyMission.getXMLTagName()	0	1	1	1
net.sf.freecol.server.ai.mission.BuildColonyMission.invalidColonyReason(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.mission.BuildColonyMission.invalidMissionReason(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.mission.BuildColonyMission.invalidMissionReason(AIUnit, Location)	6	1	4	4
net.sf.freecol.server.ai.mission.BuildColonyMission.invalidReason(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.mission.BuildColonyMission.invalidTileReason(AIUnit, Location)	1	2	1	2
net.sf.freecol.server.ai.mission.BuildColonyMission.invalidUnitReason(AIUnit)	6	1	3	4
net.sf.freecol.server.ai.mission.BuildColonyMission.readAttributes(FreeColGame)	0	1	1	1
net.sf.freecol.server.ai.mission.BuildColonyMission.scorePath(AIUnit, Path)	2	2	2	3
net.sf.freecol.server.ai.mission.BuildColonyMission.setTarget(Location)	4	1	3	5
net.sf.freecol.server.ai.mission.BuildColonyMission.writeAttributes(FreeColGame)	3	1	3	3
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.CashInTreasureTrainMission()	0	1	1	1
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.CashInTreasureTrainMission(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.assignCarronades()	5	4	5	6
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.doMission()	19	9	13	15
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.extractTarget()	6	2	4	6
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.findMission()	1	1	2	2
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.findTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.findTargetFor(AIUnit)	5	3	4	5
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.getBaseTreasureTrain()	0	1	1	1
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.getGoalDecider()	8	3	5	6
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.getTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.getXMLTagName()	0	1	1	1
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.invalidColonyReason(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.invalidEuroReason(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.invalidFullColonyReason(AIUnit)	3	1	2	3
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.invalidMissionReason(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.invalidMissionReason(AIUnit, Location)	6	1	4	4
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.invalidReason(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.invalidUnitReason(AIUnit)	4	2	2	4
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.readAttributes(FreeColGame)	0	1	1	1
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.scorePath(AIUnit, Path)	3	2	4	5
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.setTarget(Location)	2	1	1	4
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.writeAttributes(FreeColGame)	1	1	2	2
net.sf.freecol.server.ai.mission.DefendSettlementMission.DefendSettlementMission()	0	1	1	1

net.sf.freecol.server.ai.mission.DefendSettlementMission.DefendSettle	0	1	1	1
net.sf.freecol.server.ai.mission.DefendSettlementMission.doMission(Lo	39	15	23	31
net.sf.freecol.server.ai.mission.DefendSettlementMission.extractTarget	2	2	1	3
net.sf.freecol.server.ai.mission.DefendSettlementMission.findMissionTa	1	1	2	2
net.sf.freecol.server.ai.mission.DefendSettlementMission.findTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.DefendSettlementMission.findTargetPat	1	2	1	2
net.sf.freecol.server.ai.mission.DefendSettlementMission.getBaseTrans	0	1	1	1
net.sf.freecol.server.ai.mission.DefendSettlementMission.getGoalDecic	2	2	1	2
net.sf.freecol.server.ai.mission.DefendSettlementMission.getTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.DefendSettlementMission.getXMLTagName	0	1	1	1
net.sf.freecol.server.ai.mission.DefendSettlementMission.invalidMissio	5	5	2	6
net.sf.freecol.server.ai.mission.DefendSettlementMission.invalidMissio	3	1	3	3
net.sf.freecol.server.ai.mission.DefendSettlementMission.invalidReason	0	1	1	1
net.sf.freecol.server.ai.mission.DefendSettlementMission.invalidSettlen	0	1	1	1
net.sf.freecol.server.ai.mission.DefendSettlementMission.invalidUnitRe	2	2	1	3
net.sf.freecol.server.ai.mission.DefendSettlementMission.readAttribute	0	1	1	1
net.sf.freecol.server.ai.mission.DefendSettlementMission.scorePath(All	1	1	2	2
net.sf.freecol.server.ai.mission.DefendSettlementMission.setTarget(Lo	2	1	1	3
net.sf.freecol.server.ai.mission.DefendSettlementMission.writeAttribute	1	1	2	2
net.sf.freecol.server.ai.mission.EscortUnitMission.EscortUnitMission(A	0	1	1	1
net.sf.freecol.server.ai.mission.EscortUnitMission.EscortUnitMission(A	0	1	1	1
net.sf.freecol.server.ai.mission.EscortUnitMission.doMission(LogBuilde	5	5	6	8
net.sf.freecol.server.ai.mission.EscortUnitMission.findTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.EscortUnitMission.getBaseTransportPri	0	1	1	1
net.sf.freecol.server.ai.mission.EscortUnitMission.getTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.EscortUnitMission.getTransportDestina	3	2	1	4
net.sf.freecol.server.ai.mission.EscortUnitMission.getXMLTagName()	0	1	1	1
net.sf.freecol.server.ai.mission.EscortUnitMission.invalidMissionReaso	0	1	1	1
net.sf.freecol.server.ai.mission.EscortUnitMission.invalidMissionReaso	1	2	1	2
net.sf.freecol.server.ai.mission.EscortUnitMission.invalidReason()	0	1	1	1
net.sf.freecol.server.ai.mission.EscortUnitMission.invalidTargetReason(7	2	3	5
net.sf.freecol.server.ai.mission.EscortUnitMission.invalidUnitReason(Al	3	1	2	3
net.sf.freecol.server.ai.mission.EscortUnitMission.readAttributes(FreeC	0	1	1	1
net.sf.freecol.server.ai.mission.EscortUnitMission.setTarget(Location)	2	2	1	3
net.sf.freecol.server.ai.mission.EscortUnitMission.writeAttributes(FreeC	1	1	2	2
net.sf.freecol.server.ai.mission.IdleAtSettlementMission.IdleAtSettleme	0	1	1	1
net.sf.freecol.server.ai.mission.IdleAtSettlementMission.IdleAtSettleme	0	1	1	1
net.sf.freecol.server.ai.mission.IdleAtSettlementMission.doMission(Log	4	7	6	8

net.sf.freecol.server.ai.mission.IdleAtSettlementMission.findTarget()	2	2	2	3
net.sf.freecol.server.ai.mission.IdleAtSettlementMission.getBaseTransport()	0	1	1	1
net.sf.freecol.server.ai.mission.IdleAtSettlementMission.getTarget()	1	1	2	2
net.sf.freecol.server.ai.mission.IdleAtSettlementMission.getXMLTagName()	0	1	1	1
net.sf.freecol.server.ai.mission.IdleAtSettlementMission.invalidReason()	0	1	1	1
net.sf.freecol.server.ai.mission.IdleAtSettlementMission.isOneTime()	0	1	1	1
net.sf.freecol.server.ai.mission.IdleAtSettlementMission.isSafe()	1	1	3	3
net.sf.freecol.server.ai.mission.IdleAtSettlementMission.setTarget(Location)	0	1	1	1
net.sf.freecol.server.ai.mission.IndianBringGiftMission.IndianBringGiftMission()	0	1	1	1
net.sf.freecol.server.ai.mission.IndianBringGiftMission.IndianBringGiftMission()	0	1	1	1
net.sf.freecol.server.ai.mission.IndianBringGiftMission.doMission(LogBuffer)	22	14	16	22
net.sf.freecol.server.ai.mission.IndianBringGiftMission.findTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.IndianBringGiftMission.getColony()	0	1	1	1
net.sf.freecol.server.ai.mission.IndianBringGiftMission.getTarget()	1	1	2	2
net.sf.freecol.server.ai.mission.IndianBringGiftMission.getTransportDescription()	0	1	1	1
net.sf.freecol.server.ai.mission.IndianBringGiftMission.getXMLTagName()	0	1	1	1
net.sf.freecol.server.ai.mission.IndianBringGiftMission.hasGift()	0	1	1	1
net.sf.freecol.server.ai.mission.IndianBringGiftMission.invalidColonyReason()	5	4	2	6
net.sf.freecol.server.ai.mission.IndianBringGiftMission.invalidMissionReason()	0	1	1	1
net.sf.freecol.server.ai.mission.IndianBringGiftMission.invalidMissionReason()	6	1	4	4
net.sf.freecol.server.ai.mission.IndianBringGiftMission.invalidReason()	0	1	1	1
net.sf.freecol.server.ai.mission.IndianBringGiftMission.invalidUnitReason()	4	1	3	4
net.sf.freecol.server.ai.mission.IndianBringGiftMission.readAttributes(FreeColUnit)	0	1	1	1
net.sf.freecol.server.ai.mission.IndianBringGiftMission.setTarget(Location)	1	1	1	2
net.sf.freecol.server.ai.mission.IndianBringGiftMission.writeAttributes(FreeColUnit)	1	1	2	2
net.sf.freecol.server.ai.mission.IndianDemandMission.IndianDemandMission()	0	1	1	1
net.sf.freecol.server.ai.mission.IndianDemandMission.IndianDemandMission()	0	1	1	1
net.sf.freecol.server.ai.mission.IndianDemandMission.capAmount(int, int)	0	1	1	1
net.sf.freecol.server.ai.mission.IndianDemandMission.doMission(LogBuffer)	46	15	23	29
net.sf.freecol.server.ai.mission.IndianDemandMission.findTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.IndianDemandMission.getHome(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.mission.IndianDemandMission.getTarget()	2	1	2	3
net.sf.freecol.server.ai.mission.IndianDemandMission.getTransportDescription()	0	1	1	1
net.sf.freecol.server.ai.mission.IndianDemandMission.getXMLTagName()	0	1	1	1
net.sf.freecol.server.ai.mission.IndianDemandMission.hasMissionTribute()	0	1	1	1
net.sf.freecol.server.ai.mission.IndianDemandMission.hasTribute()	0	1	1	1
net.sf.freecol.server.ai.mission.IndianDemandMission.invalidColonyReason()	5	4	2	6
net.sf.freecol.server.ai.mission.IndianDemandMission.invalidMissionReason()	0	1	1	1

net.sf.freecol.server.ai.mission.IndianDemandMission.invalidMissionReason()	6	1	4	4
net.sf.freecol.server.ai.mission.IndianDemandMission.invalidReason()	0	1	1	1
net.sf.freecol.server.ai.mission.IndianDemandMission.invalidUnitReason()	4	1	3	4
net.sf.freecol.server.ai.mission.IndianDemandMission.readAttributes(FreeColGame, boolean)	0	1	1	1
net.sf.freecol.server.ai.mission.IndianDemandMission.selectGoods(Colony, boolean)	13	1	11	11
net.sf.freecol.server.ai.mission.IndianDemandMission.setSucceeded(boolean)	0	1	1	1
net.sf.freecol.server.ai.mission.IndianDemandMission.setTarget(Location)	1	1	1	2
net.sf.freecol.server.ai.mission.IndianDemandMission.writeAttributes(FreeColGame, boolean)	1	1	2	2
net.sf.freecol.server.ai.mission.Mission.Mission(AIMain, AIUnit)	2	1	3	3
net.sf.freecol.server.ai.mission.Mission.dispose()	0	1	1	1
net.sf.freecol.server.ai.mission.Mission.findCircleTarget(AIUnit, GoalDefinition)	5	3	2	4
net.sf.freecol.server.ai.mission.Mission.followMapPath(PathNode, LogBuilder)	16	9	8	9
net.sf.freecol.server.ai.mission.Mission.getAIPlayer()	0	1	1	1
net.sf.freecol.server.ai.mission.Mission.getAIRandom()	0	1	1	1
net.sf.freecol.server.ai.mission.Mission.getAIUnit()	0	1	1	1
net.sf.freecol.server.ai.mission.Mission.getBaseTransportPriority()	0	1	1	1
net.sf.freecol.server.ai.mission.Mission.getBestSettlement(Player)	5	1	2	3
net.sf.freecol.server.ai.mission.Mission.getEuropeanAIPlayer()	1	2	1	2
net.sf.freecol.server.ai.mission.Mission.getPlayer()	1	1	2	2
net.sf.freecol.server.ai.mission.Mission.getTransportDestination()	6	1	3	4
net.sf.freecol.server.ai.mission.Mission.getUnit()	1	1	2	2
net.sf.freecol.server.ai.mission.Mission.invalidAIUnitReason(AIUnit)	3	1	2	3
net.sf.freecol.server.ai.mission.Mission.invalidAttackReason(AIUnit, Player)	10	1	7	8
net.sf.freecol.server.ai.mission.Mission.invalidMissionReason(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.mission.Mission.invalidMissionReason(AIUnit, Location)	1	1	2	2
net.sf.freecol.server.ai.mission.Mission.invalidNewMissionReason(AIUnit)	4	1	4	5
net.sf.freecol.server.ai.mission.Mission.invalidTargetReason(Location)	3	1	2	3
net.sf.freecol.server.ai.mission.Mission.invalidTargetReason(Location, Player)	8	1	5	6
net.sf.freecol.server.ai.mission.Mission.invalidTransportableReason(Transportable)	15	9	11	15
net.sf.freecol.server.ai.mission.Mission.invalidUnitReason(Unit)	10	1	4	5
net.sf.freecol.server.ai.mission.Mission.isOneTime()	0	1	1	1
net.sf.freecol.server.ai.mission.Mission.isTargetReason(String)	1	1	2	2
net.sf.freecol.server.ai.mission.Mission.isValid()	0	1	1	1
net.sf.freecol.server.ai.mission.Mission.lbAt(LogBuilder)	0	1	1	1
net.sf.freecol.server.ai.mission.Mission.lbAttack(LogBuilder, Location)	0	1	1	1
net.sf.freecol.server.ai.mission.Mission.lbDodge(LogBuilder)	0	1	1	1
net.sf.freecol.server.ai.mission.Mission.lbDone(LogBuilder, boolean, Object)	1	1	2	2
net.sf.freecol.server.ai.mission.Mission.lbDrop(LogBuilder, Object...)	1	1	2	2

net.sf.freecol.server.ai.mission.Mission.lbFail(LogBuilder, boolean, Object)	1	1	2	2
net.sf.freecol.server.ai.mission.Mission.lbMove(LogBuilder, MoveType)	0	1	1	1
net.sf.freecol.server.ai.mission.Mission.lbRetarget(LogBuilder)	0	1	1	1
net.sf.freecol.server.ai.mission.Mission.lbWait(LogBuilder, Object...)	0	1	1	1
net.sf.freecol.server.ai.mission.Mission.moveRandomly(String, Direction)	8	4	6	9
net.sf.freecol.server.ai.mission.Mission.moveRandomlyTurn(String)	1	1	1	2
net.sf.freecol.server.ai.mission.Mission.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.server.ai.mission.Mission.resolveBlockage(AIUnit, Location)	6	3	3	5
net.sf.freecol.server.ai.mission.Mission.retargetMission(String, LogBuilder)	1	2	2	2
net.sf.freecol.server.ai.mission.Mission.setInitialized()	0	1	1	1
net.sf.freecol.server.ai.mission.Mission.toString()	0	1	1	1
net.sf.freecol.server.ai.mission.Mission.toXML(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.server.ai.mission.Mission.travelToTarget(Location, CostDecider)	63	26	28	35
net.sf.freecol.server.ai.mission.Mission.writeAttributes(FreeColXMLWriter)	0	1	1	1
net.sf.freecol.server.ai.mission.MissionaryMission.MissionaryMission(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.mission.MissionaryMission.MissionaryMission(AIUnit, Location)	0	1	1	1
net.sf.freecol.server.ai.mission.MissionaryMission.doMission(LogBuilder)	8	7	9	12
net.sf.freecol.server.ai.mission.MissionaryMission.extractTarget(AIUnit, Location)	7	2	5	7
net.sf.freecol.server.ai.mission.MissionaryMission.findMissionTarget(AIUnit)	1	1	2	2
net.sf.freecol.server.ai.mission.MissionaryMission.findTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.MissionaryMission.findTargetPath(AIUnit)	1	2	1	2
net.sf.freecol.server.ai.mission.MissionaryMission.getBaseTransportPriority()	0	1	1	1
net.sf.freecol.server.ai.mission.MissionaryMission.getGoalDecider(AIUnit)	6	3	3	4
net.sf.freecol.server.ai.mission.MissionaryMission.getTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.MissionaryMission.getXMLTagName()	0	1	1	1
net.sf.freecol.server.ai.mission.MissionaryMission.invalidColonyReason()	0	1	1	1
net.sf.freecol.server.ai.mission.MissionaryMission.invalidIndianSettlementReason()	7	2	3	5
net.sf.freecol.server.ai.mission.MissionaryMission.invalidMissionReason()	0	1	1	1
net.sf.freecol.server.ai.mission.MissionaryMission.invalidMissionReason(String)	6	1	4	4
net.sf.freecol.server.ai.mission.MissionaryMission.invalidReason()	0	1	1	1
net.sf.freecol.server.ai.mission.MissionaryMission.invalidUnitReason(AIUnit)	17	2	6	9
net.sf.freecol.server.ai.mission.MissionaryMission.prepare(AIUnit)	6	1	4	5
net.sf.freecol.server.ai.mission.MissionaryMission.readAttributes(FreeColXMLReader)	0	1	1	1
net.sf.freecol.server.ai.mission.MissionaryMission.scorePath(AIUnit, Path)	1	1	2	2
net.sf.freecol.server.ai.mission.MissionaryMission.setTarget(Location)	2	1	1	3
net.sf.freecol.server.ai.mission.MissionaryMission.writeAttributes(FreeColXMLWriter)	1	1	2	2
net.sf.freecol.server.ai.mission.PioneeringMission.PioneeringMission(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.mission.PioneeringMission.PioneeringMission(AIUnit, Location)	0	1	1	1

net.sf.freecol.server.ai.mission.PioneeringMission.abandonTileImprove	3	1	3	3
net.sf.freecol.server.ai.mission.PioneeringMission.dispose()	0	1	1	1
net.sf.freecol.server.ai.mission.PioneeringMission.doMission(LogBuilder	51	25	32	40
net.sf.freecol.server.ai.mission.PioneeringMission.extractTarget(AIUnit,	10	2	5	6
net.sf.freecol.server.ai.mission.PioneeringMission.findMissionTarget(AI	3	3	4	4
net.sf.freecol.server.ai.mission.PioneeringMission.findTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.PioneeringMission.findTargetPath(AIUnit	1	2	1	2
net.sf.freecol.server.ai.mission.PioneeringMission.getBaseTransportPri	0	1	1	1
net.sf.freecol.server.ai.mission.PioneeringMission.getBestMissionPlan()	0	1	1	1
net.sf.freecol.server.ai.mission.PioneeringMission.getBestPioneeringCo	4	1	4	4
net.sf.freecol.server.ai.mission.PioneeringMission.getBestPlan(Tile)	0	1	1	1
net.sf.freecol.server.ai.mission.PioneeringMission.getGoalDecider(AIUr	3	2	2	3
net.sf.freecol.server.ai.mission.PioneeringMission.getPlan(AIUnit, Tile)	2	1	4	4
net.sf.freecol.server.ai.mission.PioneeringMission.getTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.PioneeringMission.getTileImprovementI	0	1	1	1
net.sf.freecol.server.ai.mission.PioneeringMission.getXMLTagName()	0	1	1	1
net.sf.freecol.server.ai.mission.PioneeringMission.hasMissionTools(AIU	0	1	1	1
net.sf.freecol.server.ai.mission.PioneeringMission.hasTools()	0	1	1	1
net.sf.freecol.server.ai.mission.PioneeringMission.invalidColonyReason	4	1	3	4
net.sf.freecol.server.ai.mission.PioneeringMission.invalidMissionReason	0	1	1	1
net.sf.freecol.server.ai.mission.PioneeringMission.invalidMissionReason	10	1	5	5
net.sf.freecol.server.ai.mission.PioneeringMission.invalidReason()	5	4	2	4
net.sf.freecol.server.ai.mission.PioneeringMission.invalidTileReason(AI	11	1	6	6
net.sf.freecol.server.ai.mission.PioneeringMission.invalidUnitReason(AI	3	1	2	3
net.sf.freecol.server.ai.mission.PioneeringMission.lbFail(LogBuilder, bo	2	1	3	3
net.sf.freecol.server.ai.mission.PioneeringMission.prepare(AIUnit)	5	3	3	6
net.sf.freecol.server.ai.mission.PioneeringMission.readAttributes(FreeC	1	1	2	2
net.sf.freecol.server.ai.mission.PioneeringMission.scorePath(AIUnit, Pa	7	4	5	5
net.sf.freecol.server.ai.mission.PioneeringMission.setTarget(Location)	4	1	3	5
net.sf.freecol.server.ai.mission.PioneeringMission.setTileImprovementI	6	1	5	5
net.sf.freecol.server.ai.mission.PioneeringMission.writeAttributes(FreeC	3	1	3	3
net.sf.freecol.server.ai.mission.PioneeringMissionTest.tearDown()	0	1	1	1
net.sf.freecol.server.ai.mission.PioneeringMissionTest.testImprovemen	0	1	1	1
net.sf.freecol.server.ai.mission.PrivateerMission.PrivateerMission(AIMa	0	1	1	1
net.sf.freecol.server.ai.mission.PrivateerMission.PrivateerMission(AIMa	0	1	1	1
net.sf.freecol.server.ai.mission.PrivateerMission.doMission(LogBuilder)	17	8	14	16
net.sf.freecol.server.ai.mission.PrivateerMission.extractTarget(AIUnit, P	10	2	6	8
net.sf.freecol.server.ai.mission.PrivateerMission.findMissionTarget(AIU	1	1	2	2

net.sf.freecol.server.ai.mission.PrivateerMission.findTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.PrivateerMission.findTargetPath(AIUnit,	1	2	1	2
net.sf.freecol.server.ai.mission.PrivateerMission.getGoalDecider(AIUnit	2	2	1	2
net.sf.freecol.server.ai.mission.PrivateerMission.getTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.PrivateerMission.getTransportDestinatio	0	1	1	1
net.sf.freecol.server.ai.mission.PrivateerMission.getXMLTagName()	0	1	1	1
net.sf.freecol.server.ai.mission.PrivateerMission.invalidAttackReason(A	15	1	5	6
net.sf.freecol.server.ai.mission.PrivateerMission.invalidMissionReason(0	1	1	1
net.sf.freecol.server.ai.mission.PrivateerMission.invalidMissionReason(36	1	8	9
net.sf.freecol.server.ai.mission.PrivateerMission.invalidReason()	0	1	1	1
net.sf.freecol.server.ai.mission.PrivateerMission.invalidSettlementReas	1	1	2	2
net.sf.freecol.server.ai.mission.PrivateerMission.invalidUnitReason(AIU	8	2	4	6
net.sf.freecol.server.ai.mission.PrivateerMission.readAttributes(FreeCo	0	1	1	1
net.sf.freecol.server.ai.mission.PrivateerMission.scorePath(AIUnit, Path	5	4	3	5
net.sf.freecol.server.ai.mission.PrivateerMission.scoreUnit(AIUnit, Unit)	3	1	2	3
net.sf.freecol.server.ai.mission.PrivateerMission.setTarget(Location)	2	1	1	5
net.sf.freecol.server.ai.mission.PrivateerMission.writeAttributes(FreeCo	1	1	2	2
net.sf.freecol.server.ai.mission.PrivateerMissionTest.setupPrivateerTes	0	1	1	1
net.sf.freecol.server.ai.mission.PrivateerMissionTest.setupPrivateerTes	0	1	1	1
net.sf.freecol.server.ai.mission.PrivateerMissionTest.tearDown()	0	1	1	1
net.sf.freecol.server.ai.mission.PrivateerMissionTest.testIsMissionValid	0	1	1	1
net.sf.freecol.server.ai.mission.ScoutingMission.ScoutingMission(AIMa	0	1	1	1
net.sf.freecol.server.ai.mission.ScoutingMission.ScoutingMission(AIMa	0	1	1	1
net.sf.freecol.server.ai.mission.ScoutingMission.canScoutNatives(AIU	0	1	1	1
net.sf.freecol.server.ai.mission.ScoutingMission.doMission(LogBuilder)	20	8	14	21
net.sf.freecol.server.ai.mission.ScoutingMission.extractTarget(AIUnit, P	7	2	4	5
net.sf.freecol.server.ai.mission.ScoutingMission.findMissionTarget(AIU	1	1	2	2
net.sf.freecol.server.ai.mission.ScoutingMission.findTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.ScoutingMission.findTargetPath(AIUnit,	1	2	1	2
net.sf.freecol.server.ai.mission.ScoutingMission.getBaseTransportPrior	0	1	1	1
net.sf.freecol.server.ai.mission.ScoutingMission.getGoalDecider(AIUnit	7	3	3	5
net.sf.freecol.server.ai.mission.ScoutingMission.getTarget()	1	1	1	2
net.sf.freecol.server.ai.mission.ScoutingMission.getXMLTagName()	0	1	1	1
net.sf.freecol.server.ai.mission.ScoutingMission.invalidColonyReason(A	0	1	1	1
net.sf.freecol.server.ai.mission.ScoutingMission.invalidIndianSettleme	7	1	4	5
net.sf.freecol.server.ai.mission.ScoutingMission.invalidMissionReason(0	1	1	1
net.sf.freecol.server.ai.mission.ScoutingMission.invalidMissionReason(6	1	4	4
net.sf.freecol.server.ai.mission.ScoutingMission.invalidReason()	0	1	1	1

net.sf.freecol.server.ai.mission.ScoutingMission.invalidSettlementReason(AIUnit)	3	1	3	3
net.sf.freecol.server.ai.mission.ScoutingMission.invalidTileReason(AIUnit)	6	1	3	4
net.sf.freecol.server.ai.mission.ScoutingMission.invalidUnitReason(AIUnit)	3	1	2	3
net.sf.freecol.server.ai.mission.ScoutingMission.prepare(AIUnit)	4	1	4	5
net.sf.freecol.server.ai.mission.ScoutingMission.readAttributes(FreeColGame)	0	1	1	1
net.sf.freecol.server.ai.mission.ScoutingMission.scorePath(AIUnit, Path)	8	1	6	6
net.sf.freecol.server.ai.mission.ScoutingMission.setTarget(Location)	10	1	5	8
net.sf.freecol.server.ai.mission.ScoutingMission.writeAttributes(FreeColGame)	1	1	2	2
net.sf.freecol.server.ai.mission.ScoutingMissionTest.tearDown()	0	1	1	1
net.sf.freecol.server.ai.mission.ScoutingMissionTest.testHorsesLost()	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMission.TransportMission(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMission.TransportMission(AIUnit)	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMission.addCargo(Cargo, int, Location)	5	1	4	4
net.sf.freecol.server.ai.mission.TransportMission.checkCargoes(LogBuilder)	56	5	30	32
net.sf.freecol.server.ai.mission.TransportMission.clearCargoes()	1	1	2	2
net.sf.freecol.server.ai.mission.TransportMission.destinationCapacity()	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMission.destinationCount()	3	1	2	3
net.sf.freecol.server.ai.mission.TransportMission.dispose()	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMission.doMission(LogBuilder)	26	11	16	18
net.sf.freecol.server.ai.mission.TransportMission.doTransport(LogBuilder)	40	7	16	22
net.sf.freecol.server.ai.mission.TransportMission.dropTransportable(Transportable)	1	1	2	2
net.sf.freecol.server.ai.mission.TransportMission.dumpCargo(Cargo, Location)	7	3	6	6
net.sf.freecol.server.ai.mission.TransportMission.dumpTransportable(Transportable)	3	4	2	4
net.sf.freecol.server.ai.mission.TransportMission.findTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMission.forceCollection(AIUnit)	3	1	3	3
net.sf.freecol.server.ai.mission.TransportMission.getBestCargo(Unit)	20	4	3	11
net.sf.freecol.server.ai.mission.TransportMission.getTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMission.getTransportDestination()	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMission.getTransportTarget(Transportable)	2	2	2	3
net.sf.freecol.server.ai.mission.TransportMission.getTransportTurns(Transportable)	2	2	2	3
net.sf.freecol.server.ai.mission.TransportMission.getXMLTagName()	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMission.invalidCargoReason(Cargo)	3	1	2	3
net.sf.freecol.server.ai.mission.TransportMission.invalidMissionReason()	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMission.invalidMissionReason()	7	1	4	5
net.sf.freecol.server.ai.mission.TransportMission.invalidReason()	3	1	3	3
net.sf.freecol.server.ai.mission.TransportMission.invalidUnitReason(AIUnit)	3	1	2	3
net.sf.freecol.server.ai.mission.TransportMission.isCarrying(Transportable)	1	1	2	2
net.sf.freecol.server.ai.mission.TransportMission.isEmpty()	0	1	1	1

net.sf.freecol.server.ai.mission.TransportMission.isTransporting(Transp	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMission.makeCargo(Transport	19	2	9	9
net.sf.freecol.server.ai.mission.TransportMission.optimizeCargoes(Log	12	1	6	8
net.sf.freecol.server.ai.mission.TransportMission.queueCargo(Cargo, b	16	7	7	10
net.sf.freecol.server.ai.mission.TransportMission.queueEasilyTransport	20	8	6	13
net.sf.freecol.server.ai.mission.TransportMission.queueTransportable(T	1	1	2	2
net.sf.freecol.server.ai.mission.TransportMission.readAttributes(FreeCo	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMission.readChild(FreeColXML	2	1	2	2
net.sf.freecol.server.ai.mission.TransportMission.readChildren(FreeCol)	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMission.removeCargo(Cargo)	1	2	2	2
net.sf.freecol.server.ai.mission.TransportMission.removeTransportable(1	1	2	2
net.sf.freecol.server.ai.mission.TransportMission.requeueCargo(Cargo,	4	1	4	4
net.sf.freecol.server.ai.mission.TransportMission.requeueTransportable	1	1	2	2
net.sf.freecol.server.ai.mission.TransportMission.scoreCargoOrder(Loc	4	3	2	4
net.sf.freecol.server.ai.mission.TransportMission.setTarget(Location)	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMission.shouldAttack(Unit)	2	2	1	3
net.sf.freecol.server.ai.mission.TransportMission.spaceAvailable(Cargo	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMission.spaceAvailable(Transp	3	3	2	3
net.sf.freecol.server.ai.mission.TransportMission.suppressEuropeanTra	3	1	3	3
net.sf.freecol.server.ai.mission.TransportMission.tAdd(Cargo, int)	6	3	4	6
net.sf.freecol.server.ai.mission.TransportMission.tClear()	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMission.tCopy()	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMission.tFind(TransportableAl	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMission.tFirst()	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMission.tRemove(Cargo)	4	3	4	4
net.sf.freecol.server.ai.mission.TransportMission.tRetarget()	1	1	2	2
net.sf.freecol.server.ai.mission.TransportMission.tSet(List<Cargo>, boo	1	1	2	2
net.sf.freecol.server.ai.mission.TransportMission.tSize()	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMission.tSpace()	3	3	2	3
net.sf.freecol.server.ai.mission.TransportMission.takeTransportable(Tra	1	1	2	2
net.sf.freecol.server.ai.mission.TransportMission.toFullString()	1	1	2	2
net.sf.freecol.server.ai.mission.TransportMission.tryCargo(Cargo, LogB	51	17	24	31
net.sf.freecol.server.ai.mission.TransportMission.unwrapCargoes(List<	3	1	3	3
net.sf.freecol.server.ai.mission.TransportMission.wrapCargoes()	4	1	4	4
net.sf.freecol.server.ai.mission.TransportMission.writeAttributes(FreeC	1	1	2	2
net.sf.freecol.server.ai.mission.TransportMission.writeChildren(FreeCol	5	4	2	4
net.sf.freecol.server.ai.mission.TransportMissionTest.tearDown()	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMissionTest.testGetDefaultDe	0	1	1	1

net.sf.freecol.server.ai.mission.TransportMissionTest.testGetNextStopA	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMissionTest.testGetNextStopA	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMissionTest.testGetNextStopA	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMissionTest.testTransportMiss	0	1	1	1
net.sf.freecol.server.ai.mission.TransportMissionTest.testWagonTrain()	0	1	1	1
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.UnitSeekA	0	1	1	1
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.UnitSeekA	0	1	1	1
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.doMission	25	11	25	26
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.extractTarg	9	1	7	8
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.findMissio	1	1	2	2
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.findTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.findTarget()	1	2	1	2
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.getBaseTra	0	1	1	1
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.getGoalDe	2	2	1	2
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.getTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.getTranspo	3	2	1	4
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.getXMLTag	0	1	1	1
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.invalidMiss	0	1	1	1
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.invalidMiss	6	1	4	4
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.invalidRea	0	1	1	1
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.invalidSett	4	2	3	4
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.invalidTarg	11	2	5	6
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.invalidUnit	6	1	3	4
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.readAttrib	0	1	1	1
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.scorePath()	6	4	3	6
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.scoreSettle	1	2	1	2
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.scoreUnitF	11	3	4	9
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.setTarget()	12	1	5	8
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.writeAttrib	1	1	2	2
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMissionTest.tearDo	0	1	1	1
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMissionTest.testCa	0	1	1	1
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMissionTest.testDo	0	1	1	1
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.UnitWanderh	0	1	1	1
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.UnitWanderh	0	1	1	1
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.doMission(L	10	6	5	6
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.findTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.getTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.getXMLTagN	0	1	1	1

net.sf.freecol.server.ai.mission.UnitWanderHostileMission.invalidMissio	0	1	1	1
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.invalidMissio	0	1	1	1
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.invalidReaso	0	1	1	1
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.invalidUnitRe	4	2	2	4
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.isOneTime()	0	1	1	1
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.setTarget(Lo	0	1	1	1
net.sf.freecol.server.ai.mission.UnitWanderMission.UnitWanderMission	0	1	1	1
net.sf.freecol.server.ai.mission.UnitWanderMission.UnitWanderMission	0	1	1	1
net.sf.freecol.server.ai.mission.UnitWanderMission.doMission(LogBuild	1	2	2	2
net.sf.freecol.server.ai.mission.UnitWanderMission.findTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.UnitWanderMission.getTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.UnitWanderMission.getXMLTagName()	0	1	1	1
net.sf.freecol.server.ai.mission.UnitWanderMission.invalidReason()	0	1	1	1
net.sf.freecol.server.ai.mission.UnitWanderMission.isOneTime()	0	1	1	1
net.sf.freecol.server.ai.mission.UnitWanderMission.setTarget(Location)	0	1	1	1
net.sf.freecol.server.ai.mission.WishRealizationMission.WishRealization	0	1	1	1
net.sf.freecol.server.ai.mission.WishRealizationMission.WishRealization	0	1	1	1
net.sf.freecol.server.ai.mission.WishRealizationMission.dispose()	1	1	2	2
net.sf.freecol.server.ai.mission.WishRealizationMission.doMission(Logl	15	5	8	10
net.sf.freecol.server.ai.mission.WishRealizationMission.findTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.WishRealizationMission.getBaseTransp	0	1	1	1
net.sf.freecol.server.ai.mission.WishRealizationMission.getTarget()	1	1	2	2
net.sf.freecol.server.ai.mission.WishRealizationMission.getWish()	0	1	1	1
net.sf.freecol.server.ai.mission.WishRealizationMission.getXMLTagNam	0	1	1	1
net.sf.freecol.server.ai.mission.WishRealizationMission.invalidMissionP	3	1	2	3
net.sf.freecol.server.ai.mission.WishRealizationMission.invalidReason()	1	1	2	2
net.sf.freecol.server.ai.mission.WishRealizationMission.readAttributes()	5	4	3	4
net.sf.freecol.server.ai.mission.WishRealizationMission.setTarget(Locat	0	1	1	1
net.sf.freecol.server.ai.mission.WishRealizationMission.writeAttributes()	0	1	1	1
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.WorkInsideCo	0	1	1	1
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.WorkInsideCo	0	1	1	1
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.doMission(Lc	3	5	5	7
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.findTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.getAIColony()	0	1	1	1
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.getBaseTrans	0	1	1	1
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.getTarget()	0	1	1	1
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.getXMLTagName	0	1	1	1
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.invalidMissio	6	1	3	4

net.sf.freecol.server.ai.mission.WorkInsideColonyMission.invalidReason	0	1	1	1
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.readAttribute	0	1	1	1
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.setTarget(Location)	1	1	1	2
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.writeAttribute	0	1	1	1
net.sf.freecol.server.control.AllTests.suite()	0	1	1	1
net.sf.freecol.server.control.Controller.Controller(FreeColServer)	0	1	1	1
net.sf.freecol.server.control.Controller.shutdown()	2	1	2	2
net.sf.freecol.server.control.FreeColServerHolder.FreeColServerHolder()	0	1	1	1
net.sf.freecol.server.control.FreeColServerHolder.getFreeColServer()	0	1	1	1
net.sf.freecol.server.control.FreeColServerHolder.getGame()	0	1	1	1
net.sf.freecol.server.control.InGameController.InGameController(FreeColServer)	0	1	1	1
net.sf.freecol.server.control.InGameController.abandonSettlement(ServerPlayer, Location)	1	1	2	2
net.sf.freecol.server.control.InGameController.addFoundingFather(PlayableUnit, Location)	0	1	1	1
net.sf.freecol.server.control.InGameController.askLearnSkill(ServerPlayer, Skill)	0	1	1	1
net.sf.freecol.server.control.InGameController.assignTeacher(ServerPlayer, Teacher)	2	1	3	3
net.sf.freecol.server.control.InGameController.assignTradeRoute(ServerPlayer, Location, Location)	10	4	6	8
net.sf.freecol.server.control.InGameController.buildSettlement(ServerPlayer, Location)	16	1	9	9
net.sf.freecol.server.control.InGameController.buyGoods(ServerPlayer, Goods, Location)	2	3	3	3
net.sf.freecol.server.control.InGameController.cashInTreasureTrain(ServerPlayer, Location)	4	1	3	4
net.sf.freecol.server.control.InGameController.changeStance(Player, Stance)	1	1	2	2
net.sf.freecol.server.control.InGameController.changeState(ServerPlayer, State)	18	1	12	13
net.sf.freecol.server.control.InGameController.changeWorkImprovement(ServerPlayer, Location, Improvement)	1	1	2	2
net.sf.freecol.server.control.InGameController.changeWorkType(ServerPlayer, Location, WorkType)	1	1	2	2
net.sf.freecol.server.control.InGameController.chat(ServerPlayer, String)	0	1	1	1
net.sf.freecol.server.control.InGameController.chooseFoundingFather(ServerPlayer, Location)	2	3	3	3
net.sf.freecol.server.control.InGameController.claimLand(ServerPlayer, Location)	4	1	4	4
net.sf.freecol.server.control.InGameController.clearSpeciality(ServerPlayer, Location)	2	3	3	3
net.sf.freecol.server.control.InGameController.combat(ServerPlayer, FreeColUnit, FreeColUnit)	1	1	2	2
net.sf.freecol.server.control.InGameController.continuePlaying(ServerPlayer)	3	1	3	3
net.sf.freecol.server.control.InGameController.createREFPlayer(ServerPlayer, Location)	4	1	6	6
net.sf.freecol.server.control.InGameController.csBuy(ServerUnit, Goods, Location)	0	1	1	1
net.sf.freecol.server.control.InGameController.csGift(ServerUnit, Goods, Location)	0	1	1	1
net.sf.freecol.server.control.InGameController.csGiveIndependence(ServerPlayer, Location)	4	1	8	8
net.sf.freecol.server.control.InGameController.csLaunchREF(ServerPlayer, Location)	10	1	6	6
net.sf.freecol.server.control.InGameController.csMonarchAction(ServerPlayer, Location)	26	2	6	24
net.sf.freecol.server.control.InGameController.csSell(ServerUnit, Goods, Location)	0	1	1	1
net.sf.freecol.server.control.InGameController.debugApplyDisaster(ServerPlayer, Location)	3	1	3	3
net.sf.freecol.server.control.InGameController.debugChangeOwner(ServerPlayer, Location)	0	1	1	1

net.sf.freecol.server.control.InGameController.debugChangeOwner(ServerPlayer, int)	0	1	1	1
net.sf.freecol.server.control.InGameController.declareIndependence(ServerPlayer, int)	34	5	15	21
net.sf.freecol.server.control.InGameController.declineMounds(ServerPlayer, int)	0	1	1	1
net.sf.freecol.server.control.InGameController.deleteTradeRoute(ServerPlayer, int)	1	1	2	2
net.sf.freecol.server.control.InGameController.deliverGiftToSettlement(ServerPlayer, int, int)	5	3	6	6
net.sf.freecol.server.control.InGameController.demandTribute(ServerPlayer, int)	6	1	4	6
net.sf.freecol.server.control.InGameController.denounceMission(ServerPlayer, int)	4	3	3	5
net.sf.freecol.server.control.InGameController.diplomacy(ServerPlayer, int, int)	2	2	2	2
net.sf.freecol.server.control.InGameController.diplomacy(ServerPlayer, int, int, int)	4	3	3	3
net.sf.freecol.server.control.InGameController.disbandUnit(ServerPlayer, int)	0	1	1	1
net.sf.freecol.server.control.InGameController.disconnect(ServerPlayer, int)	1	1	2	2
net.sf.freecol.server.control.InGameController.disembarkUnit(ServerPlayer, int, int)	4	3	5	5
net.sf.freecol.server.control.InGameController.embarkUnit(ServerPlayer, int, int)	2	3	3	3
net.sf.freecol.server.control.InGameController.emigrate(ServerPlayer, int, int)	0	1	1	1
net.sf.freecol.server.control.InGameController.endTurn(ServerPlayer)	59	6	28	32
net.sf.freecol.server.control.InGameController.enterRevengeMode(ServerPlayer, int)	8	3	8	8
net.sf.freecol.server.control.InGameController.equipForRole(ServerPlayer, int)	8	5	8	9
net.sf.freecol.server.control.InGameController.establishMission(ServerPlayer, int, int)	3	1	2	4
net.sf.freecol.server.control.InGameController.europeanFirstContact(ServerPlayer, int)	11	6	7	8
net.sf.freecol.server.control.InGameController.gameState()	0	1	1	1
net.sf.freecol.server.control.InGameController.getHighScores(ServerPlayer)	0	1	1	1
net.sf.freecol.server.control.InGameController.getSkippedTurns()	1	1	1	2
net.sf.freecol.server.control.InGameController.getTimeout()	0	1	1	1
net.sf.freecol.server.control.InGameController.incite(ServerPlayer, ServerPlayer, int)	5	1	4	5
net.sf.freecol.server.control.InGameController.indianDemand(ServerPlayer, int)	10	4	4	6
net.sf.freecol.server.control.InGameController.joinColony(ServerPlayer, int)	2	1	3	3
net.sf.freecol.server.control.InGameController.learnFromIndianSettlement(ServerPlayer, int)	7	3	6	8
net.sf.freecol.server.control.InGameController.loadGoods(ServerPlayer, int)	12	7	10	10
net.sf.freecol.server.control.InGameController.lootCargo(ServerPlayer, int, int)	12	7	7	7
net.sf.freecol.server.control.InGameController.monarchAction(ServerPlayer, int)	2	3	3	3
net.sf.freecol.server.control.InGameController.move(ServerPlayer, ServerPlayer, int, int)	0	1	1	1
net.sf.freecol.server.control.InGameController.moveTo(ServerPlayer, ServerPlayer, int, int)	37	11	22	24
net.sf.freecol.server.control.InGameController.nationSummary(ServerPlayer)	0	1	1	1
net.sf.freecol.server.control.InGameController.nativeFirstContact(ServerPlayer, int)	12	4	7	8
net.sf.freecol.server.control.InGameController.nativeGift(ServerPlayer, int, int)	1	2	2	2
net.sf.freecol.server.control.InGameController.nativeTrade(ServerPlayer, int, int)	25	15	18	32
net.sf.freecol.server.control.InGameController.newTradeRoute(ServerPlayer, int, int)	0	1	1	1
net.sf.freecol.server.control.InGameController.payArrears(ServerPlayer, int)	2	3	3	3

net.sf.freecol.server.control.InGameController.payForBuilding(ServerPla	10	7	7	7
net.sf.freecol.server.control.InGameController.putOutsideColony(Serve	1	1	2	2
net.sf.freecol.server.control.InGameController.rearrangeColony(Serverf	15	5	9	12
net.sf.freecol.server.control.InGameController.renameObject(ServerPla	1	1	2	2
net.sf.freecol.server.control.InGameController.retire(ServerPlayer)	0	1	1	1
net.sf.freecol.server.control.InGameController.scoutIndianSettlement(S	0	1	1	1
net.sf.freecol.server.control.InGameController.scoutSpeakToChief(Serv	27	1	14	16
net.sf.freecol.server.control.InGameController.sellGoods(ServerPlayer, c	4	3	3	3
net.sf.freecol.server.control.InGameController.setBuildQueue(ServerPla	4	1	5	5
net.sf.freecol.server.control.InGameController.setCurrentStop(ServerPl	3	3	4	4
net.sf.freecol.server.control.InGameController.setDestination(ServerPla	4	1	4	4
net.sf.freecol.server.control.InGameController.setGoodsLevels(ServerP	0	1	1	1
net.sf.freecol.server.control.InGameController.setMonarchAction(Serve	1	1	1	2
net.sf.freecol.server.control.InGameController.setNewLandName(Serve	0	1	1	1
net.sf.freecol.server.control.InGameController.setNewRegionName(Ser	1	2	2	2
net.sf.freecol.server.control.InGameController.setRandom(Random)	0	1	1	1
net.sf.freecol.server.control.InGameController.setSkippedTurns(int)	1	1	1	2
net.sf.freecol.server.control.InGameController.spySettlement(ServerPla	0	1	1	1
net.sf.freecol.server.control.InGameController.stepRandom()	0	1	1	1
net.sf.freecol.server.control.InGameController.trainUnitInEurope(Server	5	5	6	6
net.sf.freecol.server.control.InGameController.unitTemplate(String, List	1	1	2	2
net.sf.freecol.server.control.InGameController.unloadGoods(ServerPlay	6	3	5	5
net.sf.freecol.server.control.InGameController.updateTradeRoute(Serve	4	4	6	6
net.sf.freecol.server.control.InGameController.work(ServerPlayer, Unit,	5	1	6	6
net.sf.freecol.server.control.InGameControllerTest.setPlayersAt(Stance	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.tearDown()	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testAddFatherBuildi	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testAddFatherUnits()	3	1	4	4
net.sf.freecol.server.control.InGameControllerTest.testArtilleryDemoted	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testAtackedNavalUn	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testAttackColonyWit	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testAttackColonyWit	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testAttrition()	4	3	4	4
net.sf.freecol.server.control.InGameControllerTest.testBuildingBonus()	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testCarpenterHouse	3	3	3	3
net.sf.freecol.server.control.InGameControllerTest.testCashInTreasure()	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testCeaseFireTreaty	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testClearSpecialty()	0	1	1	1

net.sf.freecol.server.control.InGameControllerTest.testColonistDemote	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testCreateMission()	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testDeclarationOfWa	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testDoAssignedWorl	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testDragoonDemote	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testDragoonDemote	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testDumpGoods()	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testEmbark()	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testEquipIndian()	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testEquipIndianNotE	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testLaSalle()	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testLoseColonyDefe	2	1	3	3
net.sf.freecol.server.control.InGameControllerTest.testPeaceTreatyFron	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testPeaceTreatyFron	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testPioneerDiesNotL	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testPocahontas()	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testPromotion()	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testScoutDefeatedB	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testScoutDiesNotLo	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testSoldierDemoted	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testUnarmedAttack()	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testUnitLosesExperi	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testUnitTypeChange	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testVeteranSoldierD	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.testWarDeclarationA	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.verifyTreatyResults(\$	0	1	1	1
net.sf.freecol.server.control.InGameControllerTest.workLeftFor(UnitTyp	0	1	1	1
net.sf.freecol.server.control.PreGameController.PreGameController(Fre	0	1	1	1
net.sf.freecol.server.control.PreGameController.ready(ServerPlayer, boo	0	1	1	1
net.sf.freecol.server.control.PreGameController.requestLaunch(ServerP	7	6	7	7
net.sf.freecol.server.control.PreGameController.setAvailable(ServerPlay	0	1	1	1
net.sf.freecol.server.control.PreGameController.setColor(ServerPlayer,	0	1	1	1
net.sf.freecol.server.control.PreGameController.setLaunching(boolean)	0	1	1	1
net.sf.freecol.server.control.PreGameController.setNation(ServerPlayer	0	1	1	1
net.sf.freecol.server.control.PreGameController.setNationType(ServerP	0	1	1	1
net.sf.freecol.server.control.PreGameController.updateGameOptions(\$	1	2	2	2
net.sf.freecol.server.control.PreGameController.updateMapGeneratorO	1	2	2	2
net.sf.freecol.server.control.PreGameController.vacantPlayers()	0	1	1	1

net.sf.freecol.server.control.ServerInputHandler.ServerInputHandler(Fre	0	1	1	1
net.sf.freecol.server.control.ServerInputHandler.handle(Connection, Me	5	2	5	6
net.sf.freecol.server.control.ServerInputHandler.read(Connection)	0	1	1	1
net.sf.freecol.server.control.UserConnectionHandler.UserConnectionHa	0	1	1	1
net.sf.freecol.server.control.UserConnectionHandler.handle(Connection	2	1	2	4
net.sf.freecol.server.control.UserConnectionHandler.read(Connection)	0	1	1	1
net.sf.freecol.server.generator.AllTests.suite()	0	1	1	1
net.sf.freecol.server.generator.ColonizationMapLoader.ColonizationMa	3	1	4	4
net.sf.freecol.server.generator.ColonizationMapLoader.getHighestLaye	0	1	1	1
net.sf.freecol.server.generator.ColonizationMapLoader.loadMap(Game,	37	1	9	20
net.sf.freecol.server.generator.FreeColMapLoader.FreeColMapLoader(F	0	1	1	1
net.sf.freecol.server.generator.FreeColMapLoader.getHighestLayer()	0	1	1	1
net.sf.freecol.server.generator.FreeColMapLoader.loadMap(Game, Laye	48	1	12	13
net.sf.freecol.server.generator.MapGeneratorTest.testImportMap()	9	1	6	6
net.sf.freecol.server.generator.MapGeneratorTest.testIndianCapital()	14	5	6	9
net.sf.freecol.server.generator.MapGeneratorTest.testMapGenerator()	0	1	1	1
net.sf.freecol.server.generator.MapGeneratorTest.testRegions()	0	1	1	1
net.sf.freecol.server.generator.MapGeneratorTest.testSinglePlayerOnS	0	1	1	1
net.sf.freecol.server.generator.MapGeneratorTest.testWithNoIndians()	4	1	5	5
net.sf.freecol.server.generator.River.DirectionChange.getNewDirection()	5	12	1	12
net.sf.freecol.server.generator.River.River(Map, Map<Tile, River>, Serve	0	1	1	1
net.sf.freecol.server.generator.River.add(Tile, Direction)	0	1	1	1
net.sf.freecol.server.generator.River.contains(Tile)	0	1	1	1
net.sf.freecol.server.generator.River.createDelta(Tile, Direction, RiverSe	0	1	1	1
net.sf.freecol.server.generator.River.delta(Tile, Direction, RiverSection,	5	1	5	5
net.sf.freecol.server.generator.River.drawToMap(List<RiverSection>)	10	1	7	7
net.sf.freecol.server.generator.River.flow(Tile)	57	10	13	17
net.sf.freecol.server.generator.River.flowFromSource(Tile)	3	3	3	3
net.sf.freecol.server.generator.River.getLastSection()	0	1	1	1
net.sf.freecol.server.generator.River.getLength()	0	1	1	1
net.sf.freecol.server.generator.River.getRegion()	0	1	1	1
net.sf.freecol.server.generator.River.getSections()	0	1	1	1
net.sf.freecol.server.generator.River.grow(RiverSection, Tile)	5	1	5	5
net.sf.freecol.server.generator.River.isNextToSelf(Tile)	0	1	1	1
net.sf.freecol.server.generator.River.isNextToWater(Tile)	2	1	3	3
net.sf.freecol.server.generator.River.setRegion(ServerRegion)	0	1	1	1
net.sf.freecol.server.generator.RiverSection.RiverSection(Map<Directio	0	1	1	1
net.sf.freecol.server.generator.RiverSection.RiverSection(Tile, Direction	0	1	1	1

net.sf.freecol.server.generator.RiverSection.encodeStyle()	1	1	2	2
net.sf.freecol.server.generator.RiverSection.getBranch(Direction)	1	1	1	2
net.sf.freecol.server.generator.RiverSection.getSize()	0	1	1	1
net.sf.freecol.server.generator.RiverSection.getTile()	0	1	1	1
net.sf.freecol.server.generator.RiverSection.grow()	0	1	1	1
net.sf.freecol.server.generator.RiverSection.growBranch(Direction, int)	0	1	1	1
net.sf.freecol.server.generator.RiverSection.removeBranch(Direction)	0	1	1	1
net.sf.freecol.server.generator.RiverSection.setBranch(Direction, int)	1	1	1	2
net.sf.freecol.server.generator.SimpleMapGenerator.SimpleMapGenerator()	0	1	1	1
net.sf.freecol.server.generator.SimpleMapGenerator.Territory.Territory()	0	1	1	1
net.sf.freecol.server.generator.SimpleMapGenerator.Territory.Territory()	0	1	1	1
net.sf.freecol.server.generator.SimpleMapGenerator.Territory.getCenter()	1	2	1	2
net.sf.freecol.server.generator.SimpleMapGenerator.Territory.toString()	0	1	1	1
net.sf.freecol.server.generator.SimpleMapGenerator.createDebugUnits()	17	7	11	13
net.sf.freecol.server.generator.SimpleMapGenerator.createEuropeanUnits()	81	8	19	36
net.sf.freecol.server.generator.SimpleMapGenerator.findFreeNeighbouringTile()	4	3	4	5
net.sf.freecol.server.generator.SimpleMapGenerator.findHistoricalStartTile()	2	2	1	3
net.sf.freecol.server.generator.SimpleMapGenerator.findTileFor(Map, int)	10	3	5	7
net.sf.freecol.server.generator.SimpleMapGenerator.generateEmptyMap()	0	1	1	1
net.sf.freecol.server.generator.SimpleMapGenerator.generateMap(Game, int)	2	1	3	3
net.sf.freecol.server.generator.SimpleMapGenerator.generateSkillForLocation()	2	1	3	3
net.sf.freecol.server.generator.SimpleMapGenerator.getApproximateLatitude()	0	1	1	1
net.sf.freecol.server.generator.SimpleMapGenerator.getClosestTerritory()	0	1	1	1
net.sf.freecol.server.generator.SimpleMapGenerator.importIndianSettlement()	40	4	14	16
net.sf.freecol.server.generator.SimpleMapGenerator.makeLostCityRumors()	18	6	10	13
net.sf.freecol.server.generator.SimpleMapGenerator.makeNativeSettlement()	102	17	37	49
net.sf.freecol.server.generator.SimpleMapGenerator.placeCapital(Map, int)	2	2	2	3
net.sf.freecol.server.generator.SimpleMapGenerator.placeIndianSettlement()	1	1	2	2
net.sf.freecol.server.generator.SimpleMapGenerator.sampleTiles(List<Tile>)	2	2	3	3
net.sf.freecol.server.generator.SimpleMapGenerator.suitableForNativeSettlement()	4	2	2	4
net.sf.freecol.server.generator.TerrainGenerator.TerrainGenerator(Random)	0	1	1	1
net.sf.freecol.server.generator.TerrainGenerator.createLakeRegions(Map)	7	1	6	6
net.sf.freecol.server.generator.TerrainGenerator.createLandRegions(Map)	89	1	20	31
net.sf.freecol.server.generator.TerrainGenerator.createMountains(Map, int)	49	17	10	21
net.sf.freecol.server.generator.TerrainGenerator.createResource(Tile)	3	3	2	4
net.sf.freecol.server.generator.TerrainGenerator.createRivers(Map, Log)	9	4	4	6
net.sf.freecol.server.generator.TerrainGenerator.encodeStyle(Tile)	13	1	10	10
net.sf.freecol.server.generator.TerrainGenerator.generateMap(Game, Map)	48	1	23	25

net.sf.freecol.server.generator.TerrainGenerator.getAppoximateLandC	0	1	1	1
net.sf.freecol.server.generator.TerrainGenerator.getRandomLandTileTyp	2	1	3	3
net.sf.freecol.server.generator.TerrainGenerator.getRandomOceanTileT	2	1	4	4
net.sf.freecol.server.generator.TerrainGenerator.getRandomTileType(Ga	14	13	11	19
net.sf.freecol.server.generator.TerrainGenerator.limitToRange(int, int, in	0	1	1	1
net.sf.freecol.server.generator.TerrainGenerator.makeLakes(Map, List<	17	3	6	7
net.sf.freecol.server.generator.TerrainGenerator.perhapsAddBonus(Tile	30	1	15	16
net.sf.freecol.server.model.AllTests.suite()	0	1	1	1
net.sf.freecol.server.model.DiplomacySession.DiplomacySession(Unit,	0	1	1	1
net.sf.freecol.server.model.DiplomacySession.DiplomacySession(Unit,	0	1	1	1
net.sf.freecol.server.model.DiplomacySession.complete(ChangeSet)	0	1	1	1
net.sf.freecol.server.model.DiplomacySession.complete(boolean)	1	1	2	2
net.sf.freecol.server.model.DiplomacySession.complete(boolean, Chan	1	1	2	2
net.sf.freecol.server.model.DiplomacySession.completeFirstContact(Cl	0	1	1	1
net.sf.freecol.server.model.DiplomacySession.completeInternal(boolea	5	1	3	4
net.sf.freecol.server.model.DiplomacySession.findContactSession(Play	4	1	7	7
net.sf.freecol.server.model.DiplomacySession.findContactSession(Unit	0	1	1	1
net.sf.freecol.server.model.DiplomacySession.findContactSession(Unit	0	1	1	1
net.sf.freecol.server.model.DiplomacySession.getAgreement()	0	1	1	1
net.sf.freecol.server.model.DiplomacySession.getGame()	0	1	1	1
net.sf.freecol.server.model.DiplomacySession.getMessage(Player)	5	1	1	4
net.sf.freecol.server.model.DiplomacySession.getOtherPlayer()	1	1	2	2
net.sf.freecol.server.model.DiplomacySession.getOtherPlayer(ServerPl	1	1	2	2
net.sf.freecol.server.model.DiplomacySession.getOtherUnit()	0	1	1	1
net.sf.freecol.server.model.DiplomacySession.getOwner()	0	1	1	1
net.sf.freecol.server.model.DiplomacySession.getSettlement()	0	1	1	1
net.sf.freecol.server.model.DiplomacySession.getUnit()	0	1	1	1
net.sf.freecol.server.model.DiplomacySession.isCompatible(FreeColGa	5	1	1	6
net.sf.freecol.server.model.DiplomacySession.makeDiplomacySessionI	0	1	1	1
net.sf.freecol.server.model.DiplomacySession.setAgreement(Diplomati	0	1	1	1
net.sf.freecol.server.model.LootSession.LootSession(Unit, Unit, List<G	0	1	1	1
net.sf.freecol.server.model.LootSession.complete(ChangeSet)	0	1	1	1
net.sf.freecol.server.model.LootSession.getCapture()	0	1	1	1
net.sf.freecol.server.model.MonarchSession.MonarchSession(ServerPl	0	1	1	1
net.sf.freecol.server.model.MonarchSession.MonarchSession(ServerPl	0	1	1	1
net.sf.freecol.server.model.MonarchSession.complete(ChangeSet)	1	1	2	2
net.sf.freecol.server.model.MonarchSession.complete(boolean, Change	1	1	2	2
net.sf.freecol.server.model.MonarchSession.completeInternal(Boolea,	7	1	4	6

net.sf.freecol.server.model.MonarchSession.getAction()	0	1	1	1
net.sf.freecol.server.model.MonarchSession.getGoods()	0	1	1	1
net.sf.freecol.server.model.MonarchSession.getMercenaries()	0	1	1	1
net.sf.freecol.server.model.MonarchSession.getPrice()	0	1	1	1
net.sf.freecol.server.model.MonarchSession.getTax()	0	1	1	1
net.sf.freecol.server.model.NativeDemandSession.NativeDemandSession(NativeDemandSession, Game, Colony, Unit)	0	1	1	1
net.sf.freecol.server.model.NativeDemandSession.complete(ChangeSet)	1	1	2	2
net.sf.freecol.server.model.NativeDemandSession.complete(boolean)	1	1	2	2
net.sf.freecol.server.model.NativeDemandSession.complete(boolean, ChangeSet)	1	1	2	2
net.sf.freecol.server.model.NativeDemandSession.completeInternal(boolean)	1	1	1	2
net.sf.freecol.server.model.NativeDemandSession.getColonyOwner()	0	1	1	1
net.sf.freecol.server.model.NativeDemandSession.getGame()	0	1	1	1
net.sf.freecol.server.model.NativeDemandSession.getUnitOwner()	0	1	1	1
net.sf.freecol.server.model.NativeDemandSession.toString()	0	1	1	1
net.sf.freecol.server.model.NativeTradeSession.NativeTradeSession(NativeTradeSession, Game, Colony, Unit)	0	1	1	1
net.sf.freecol.server.model.NativeTradeSession.complete(ChangeSet)	1	1	2	2
net.sf.freecol.server.model.NativeTradeSession.getNativeTrade()	0	1	1	1
net.sf.freecol.server.model.NativeTradeSession.openSession(NativeTradeSession, Game, Colony, Unit)	0	1	1	1
net.sf.freecol.server.model.NativeTradeSession.toString()	0	1	1	1
net.sf.freecol.server.model.ServerBuilding.ServerBuilding(Game, Colony, String)	0	1	1	1
net.sf.freecol.server.model.ServerBuilding.ServerBuilding(Game, String)	0	1	1	1
net.sf.freecol.server.model.ServerBuilding.csAssignStudent(Unit, ChangeSet)	1	2	2	2
net.sf.freecol.server.model.ServerBuilding.csCheckMissingInput(Production, ChangeSet)	11	2	5	6
net.sf.freecol.server.model.ServerBuilding.csCheckTeach(Unit, ChangeSet)	4	2	4	4
net.sf.freecol.server.model.ServerBuilding.csNewTurn(Random, LogBuilder)	2	1	3	3
net.sf.freecol.server.model.ServerBuilding.csRepairUnits(ChangeSet)	2	1	3	3
net.sf.freecol.server.model.ServerBuilding.csTeach(ChangeSet)	9	1	7	7
net.sf.freecol.server.model.ServerBuilding.csTrainStudent(Unit, Unit, ChangeSet)	3	1	3	3
net.sf.freecol.server.model.ServerBuildingTest.getSchoolColony(int, School)	2	1	2	5
net.sf.freecol.server.model.ServerBuildingTest.getUnitList(Colony, UnitType)	0	1	1	1
net.sf.freecol.server.model.ServerBuildingTest.testCaseTwoTeachersWithSameSkill()	0	1	1	1
net.sf.freecol.server.model.ServerBuildingTest.testCollege()	0	1	1	1
net.sf.freecol.server.model.ServerBuildingTest.testColonialRegular()	0	1	1	1
net.sf.freecol.server.model.ServerBuildingTest.testConcurrentUpgrade()	0	1	1	1
net.sf.freecol.server.model.ServerBuildingTest.testExpertTeaching()	0	1	1	1
net.sf.freecol.server.model.ServerBuildingTest.testMoveTeacherInside()	0	1	1	1
net.sf.freecol.server.model.ServerBuildingTest.testMoveTeacherOutside()	0	1	1	1
net.sf.freecol.server.model.ServerBuildingTest.testPartTraining()	0	1	1	1

net.sf.freecol.server.model.ServerBuildingTest.testProductionBonus()	1	1	2	2
net.sf.freecol.server.model.ServerBuildingTest.testSingleGuyTwoTeach	0	1	1	1
net.sf.freecol.server.model.ServerBuildingTest.testSingleGuyTwoTeach	0	1	1	1
net.sf.freecol.server.model.ServerBuildingTest.testSonsOfLiberty()	0	1	1	1
net.sf.freecol.server.model.ServerBuildingTest.testTeachIndenturedSer	0	1	1	1
net.sf.freecol.server.model.ServerBuildingTest.testTeachPettyCriminals	0	1	1	1
net.sf.freecol.server.model.ServerBuildingTest.testTeachPettyCriminals	0	1	1	1
net.sf.freecol.server.model.ServerBuildingTest.testTeacherStoresProgre	0	1	1	1
net.sf.freecol.server.model.ServerBuildingTest.testTeachingDoublePror	0	1	1	1
net.sf.freecol.server.model.ServerBuildingTest.testTeachingOrder()	0	1	1	1
net.sf.freecol.server.model.ServerBuildingTest.testTrackerBug1616384(4	1	5	5
net.sf.freecol.server.model.ServerBuildingTest.testTwoTeachersOfSame	1	1	2	2
net.sf.freecol.server.model.ServerBuildingTest.testTwoTeachersSimple(0	1	1	1
net.sf.freecol.server.model.ServerBuildingTest.testUniversity()	0	1	1	1
net.sf.freecol.server.model.ServerBuildingTest.trainForTurns(Colony, int	1	1	2	2
net.sf.freecol.server.model.ServerColony.ServerColony(Game, Player, S	6	1	6	6
net.sf.freecol.server.model.ServerColony.ServerColony(Game, String)	0	1	1	1
net.sf.freecol.server.model.ServerColony.buildBuilding(Building)	2	2	2	3
net.sf.freecol.server.model.ServerColony.csAddConvert(Unit, ChangeSe	4	2	3	4
net.sf.freecol.server.model.ServerColony.csBuildBuilding(BuildQueue<?	11	1	6	6
net.sf.freecol.server.model.ServerColony.csBuildUnit(BuildQueue<? ext	2	1	2	2
net.sf.freecol.server.model.ServerColony.csChangeOwner(Player, boole	6	1	6	6
net.sf.freecol.server.model.ServerColony.csEquipForRole(Unit, Role, int	3	1	3	3
net.sf.freecol.server.model.ServerColony.csEvictUsers(Unit, ChangeSe	2	3	1	3
net.sf.freecol.server.model.ServerColony.csFreeBuilding(BuildingType,	4	2	4	5
net.sf.freecol.server.model.ServerColony.csNewTurn(Random, LogBuild	98	18	38	48
net.sf.freecol.server.model.ServerColony.csNewTurnWarnings(Random	40	6	24	31
net.sf.freecol.server.model.ServerColony.csNextBuildable(BuildQueue<	8	3	6	10
net.sf.freecol.server.model.ServerColony.destroyBuilding(Building)	2	2	2	3
net.sf.freecol.server.model.ServerColony.ejectUnits(WorkLocation, List	8	4	6	7
net.sf.freecol.server.model.ServerColony.neededForBuildableType(Goo	1	1	2	2
net.sf.freecol.server.model.ServerColonyTest.testAvoidStarvation()	1	1	2	2
net.sf.freecol.server.model.ServerColonyTest.testBuildingCompletion()	0	1	1	1
net.sf.freecol.server.model.ServerColonyTest.testDeathByStarvation()	1	1	2	2
net.sf.freecol.server.model.ServerColonyTest.testEqualFoodProduction	1	1	2	2
net.sf.freecol.server.model.ServerColonyTest.testFoodConsumption()	0	1	1	1
net.sf.freecol.server.model.ServerColonyTest.testInvalidCompletion()	1	1	2	2
net.sf.freecol.server.model.ServerColonyTest.testLibertyAndImmigratio	0	1	1	1

net.sf.freecol.server.model.ServerColonyTest.testNoBuildingMaterialsP	0	1	1	1
net.sf.freecol.server.model.ServerColonyTile.ServerColonyTile(Game, C	0	1	1	1
net.sf.freecol.server.model.ServerColonyTile.ServerColonyTile(Game, S	0	1	1	1
net.sf.freecol.server.model.ServerColonyTile.csNewTurn(Random, LogB	7	4	6	6
net.sf.freecol.server.model.ServerColonyTile.expendResource(Tile, God	3	4	2	4
net.sf.freecol.server.model.ServerEurope.ServerEurope(Game, Player)	0	1	1	1
net.sf.freecol.server.model.ServerEurope.ServerEurope(Game, String)	0	1	1	1
net.sf.freecol.server.model.ServerEurope.csEquipForRole(Unit, Role, in	1	1	2	2
net.sf.freecol.server.model.ServerEurope.csNewTurn(Random, LogBuild	2	1	3	3
net.sf.freecol.server.model.ServerEurope.equipForRole(Unit, Role, int)	10	3	6	9
net.sf.freecol.server.model.ServerEurope.extractRecruitable(int, Rando	6	1	5	5
net.sf.freecol.server.model.ServerEurope.fillRecruitables(Random)	1	1	2	2
net.sf.freecol.server.model.ServerEurope.generateFountainRecruits(int	1	1	2	2
net.sf.freecol.server.model.ServerEurope.generateRecruitablesList()	1	1	3	3
net.sf.freecol.server.model.ServerEurope.increasePrice(UnitType, int)	3	1	4	4
net.sf.freecol.server.model.ServerEurope.increaseRecruitmentDifficulty	0	1	1	1
net.sf.freecol.server.model.ServerEurope.initializeMigration(Random)	1	1	2	2
net.sf.freecol.server.model.ServerEurope.replaceRecruits(Random)	0	1	1	1
net.sf.freecol.server.model.ServerGame.ServerGame(Specification)	0	1	1	1
net.sf.freecol.server.model.ServerGame.ServerGame(Specification, Fre	0	1	1	1
net.sf.freecol.server.model.ServerGame.ServerGame(Specification, Ran	0	1	1	1
net.sf.freecol.server.model.ServerGame.changeAI(Player, boolean)	0	1	1	1
net.sf.freecol.server.model.ServerGame.checkForWinner()	9	7	6	7
net.sf.freecol.server.model.ServerGame.csAcceptTrade(DiplomaticTrad	76	14	38	43
net.sf.freecol.server.model.ServerGame.csNewTurn(Random, LogBuild	3	1	4	4
net.sf.freecol.server.model.ServerGame.csNextTurn(ChangeSet)	1	1	1	2
net.sf.freecol.server.model.ServerGame.csSpanishSuccession(ChangeS	27	5	15	19
net.sf.freecol.server.model.ServerGame.equals(Object)	0	1	1	1
net.sf.freecol.server.model.ServerGame.establishUnknownEnemy()	1	2	1	2
net.sf.freecol.server.model.ServerGame.getConnectedPlayers(Player...)	1	1	2	2
net.sf.freecol.server.model.ServerGame.getNextId()	0	1	1	1
net.sf.freecol.server.model.ServerGame.hashCode()	0	1	1	1
net.sf.freecol.server.model.ServerGame.isNextPlayerInNewTurn()	1	1	2	2
net.sf.freecol.server.model.ServerGame.randomize(Random)	1	1	2	2
net.sf.freecol.server.model.ServerGame.sendTo(Player, ChangeSet)	1	1	2	2
net.sf.freecol.server.model.ServerGame.sendToAll(ChangeSet)	0	1	1	1
net.sf.freecol.server.model.ServerGame.sendToList(List<Player>, Chan	1	1	2	2
net.sf.freecol.server.model.ServerGame.sendToOthers(Player, ChangeS	0	1	1	1

net.sf.freecol.server.model.ServerGame.spanishSuccessionReady(Ever	11	4	3	9
net.sf.freecol.server.model.ServerGame.updatePlayers(List<? extends I	1	1	2	2
net.sf.freecol.server.model.ServerIndianSettlement.ServerIndianSettlen	0	1	1	1
net.sf.freecol.server.model.ServerIndianSettlement.ServerIndianSettlen	3	1	3	4
net.sf.freecol.server.model.ServerIndianSettlement.ServerIndianSettlen	0	1	1	1
net.sf.freecol.server.model.ServerIndianSettlement.addUnits(Random)	1	1	2	2
net.sf.freecol.server.model.ServerIndianSettlement.addUnits(int)	1	1	2	2
net.sf.freecol.server.model.ServerIndianSettlement.changeAlarm(Playe	2	1	3	3
net.sf.freecol.server.model.ServerIndianSettlement.consumeGoods(Go	1	1	2	2
net.sf.freecol.server.model.ServerIndianSettlement.csChangeAlarm(Pla	3	1	2	3
net.sf.freecol.server.model.ServerIndianSettlement.csChangeMissionar	4	2	4	5
net.sf.freecol.server.model.ServerIndianSettlement.csCheckTension(Pl	6	4	6	9
net.sf.freecol.server.model.ServerIndianSettlement.csEquipForRole(Un	1	1	2	2
net.sf.freecol.server.model.ServerIndianSettlement.csKillMissionary(Bo	5	2	3	4
net.sf.freecol.server.model.ServerIndianSettlement.csModifyAlarm(Play	1	1	2	2
net.sf.freecol.server.model.ServerIndianSettlement.csNewTurn(Random	13	3	12	12
net.sf.freecol.server.model.ServerIndianSettlement.csStartTurn(Randor	4	2	4	5
net.sf.freecol.server.model.ServerIndianSettlement.removeAlarm(Playe	1	1	2	2
net.sf.freecol.server.model.ServerIndianSettlement.setAlarm(Player, Ter	2	1	2	3
net.sf.freecol.server.model.ServerIndianSettlement.updateMostHated()	1	1	2	2
net.sf.freecol.server.model.ServerIndianSettlementTest.testFoodConsu	0	1	1	1
net.sf.freecol.server.model.ServerIndianSettlementTest.testHorseBreec	0	1	1	1
net.sf.freecol.server.model.ServerIndianSettlementTest.testHorseBreec	1	1	2	2
net.sf.freecol.server.model.ServerIndianSettlementTest.testPricing()	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.ServerPlayer(Game, Connectio	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.ServerPlayer(Game, String)	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.ServerPlayer(Game, boolean, M	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.addExtraTrade(AbstractGoods	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.addHistory(HistoryEvent)	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.addStanceChange(Player)	1	1	2	2
net.sf.freecol.server.model.ServerPlayer.buyInEurope(Random, GoodsC	10	4	3	6
net.sf.freecol.server.model.ServerPlayer.canRecruitFoundingFather()	4	2	4	7
net.sf.freecol.server.model.ServerPlayer.checkForDeath()	42	21	22	32
net.sf.freecol.server.model.ServerPlayer.checkForREFDefeat()	15	8	6	11
net.sf.freecol.server.model.ServerPlayer.checkFoundingFather()	6	1	3	4
net.sf.freecol.server.model.ServerPlayer.collectNewTiles(Collection<Til	1	1	2	2
net.sf.freecol.server.model.ServerPlayer.collectNewTiles(Stream<Tile>)	1	1	2	2
net.sf.freecol.server.model.ServerPlayer.collectNewTiles(Tile, int)	0	1	1	1

net.sf.freecol.server.model.ServerPlayer.createUnits(List<AbstractUnit>	7	4	5	5
net.sf.freecol.server.model.ServerPlayer.csAddFoundingFather(FoundingFather, Settlement, ChangeSet)	67	5	27	35
net.sf.freecol.server.model.ServerPlayer.csAddMercenaries(List<AbstractUnit>, Settlement, ChangeSet)	5	1	3	3
net.sf.freecol.server.model.ServerPlayer.csApplyDisaster(Random, Colony, ChangeSet)	71	7	23	28
net.sf.freecol.server.model.ServerPlayer.csAutoequipUnit(Unit, Settlement, ChangeSet)	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.csBombardEnemyShips(Random, Settlement, ChangeSet)	5	1	7	7
net.sf.freecol.server.model.ServerPlayer.csBurnMissions(Unit, IndianSettlement, ChangeSet)	2	1	3	3
net.sf.freecol.server.model.ServerPlayer.csCaptureAutoEquip(Unit, Unit, ChangeSet)	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.csCaptureColony(Unit, ServerPlayer, ChangeSet)	2	1	3	3
net.sf.freecol.server.model.ServerPlayer.csCaptureConvert(Unit, IndianSettlement, ChangeSet)	3	1	3	3
net.sf.freecol.server.model.ServerPlayer.csCaptureEquip(Unit, Unit, ChangeSet)	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.csCaptureEquipment(Unit, Unit, ChangeSet)	10	1	5	5
net.sf.freecol.server.model.ServerPlayer.csCaptureUnit(Unit, Unit, ChangeSet)	1	1	2	2
net.sf.freecol.server.model.ServerPlayer.csChangeOwner(Unit, Player, Settlement, ChangeSet)	25	6	13	15
net.sf.freecol.server.model.ServerPlayer.csChangeStance(Stance, Player, Settlement, ChangeSet)	11	1	8	8
net.sf.freecol.server.model.ServerPlayer.csClaimLand(Tile, Settlement, ChangeSet)	10	1	6	8
net.sf.freecol.server.model.ServerPlayer.csCombat(FreeColGameObjects, Settlement, ChangeSet)	240	6	116	171
net.sf.freecol.server.model.ServerPlayer.csCompleteNativeDemand(Settlement, ChangeSet)	7	1	4	4
net.sf.freecol.server.model.ServerPlayer.csContact(Player, ChangeSet)	6	4	3	4
net.sf.freecol.server.model.ServerPlayer.csDamageBuilding(Building, ChangeSet)	8	3	7	7
net.sf.freecol.server.model.ServerPlayer.csDamageColonyShips(Unit, ChangeSet)	5	1	5	5
net.sf.freecol.server.model.ServerPlayer.csDamageShip(Unit, Location, ChangeSet)	3	1	4	4
net.sf.freecol.server.model.ServerPlayer.csDamageShipAttack(Unit, Unit, ChangeSet)	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.csDamageShipBombard(Settlement, ChangeSet)	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.csDemoteUnit(Unit, Unit, ChangeSet)	4	2	3	4
net.sf.freecol.server.model.ServerPlayer.csDestroyColony(Unit, Colony, ChangeSet)	1	1	2	2
net.sf.freecol.server.model.ServerPlayer.csDestroySettlement(Unit, IndianSettlement, ChangeSet)	4	1	5	5
net.sf.freecol.server.model.ServerPlayer.csDiplomacy(DiplomacySession, ChangeSet)	1	1	1	3
net.sf.freecol.server.model.ServerPlayer.csDisposeSettlement(Settlement, ChangeSet)	12	2	10	11
net.sf.freecol.server.model.ServerPlayer.csEmigrate(int, MigrationType, ChangeSet)	4	1	4	7
net.sf.freecol.server.model.ServerPlayer.csEndTurn(ChangeSet)	3	1	3	3
net.sf.freecol.server.model.ServerPlayer.csEuropeanFirstContact(Unit, Settlement, ChangeSet)	5	4	3	5
net.sf.freecol.server.model.ServerPlayer.csEvadeAttack(Unit, Unit, ChangeSet)	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.csEvadeBombard(Settlement, ChangeSet)	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.csFlushMarket(ChangeSet)	3	2	3	4
net.sf.freecol.server.model.ServerPlayer.csFlushMarket(GoodsType, ChangeSet)	1	1	2	2
net.sf.freecol.server.model.ServerPlayer.csKill(ChangeSet)	30	1	20	21
net.sf.freecol.server.model.ServerPlayer.csLootShip(Unit, Unit, ChangeSet)	4	1	4	4

net.sf.freecol.server.model.ServerPlayer.csLoseAutoEquip(Unit, Unit, C	1	1	2	2
net.sf.freecol.server.model.ServerPlayer.csLoseEquip(Unit, Unit, Chang	4	1	3	3
net.sf.freecol.server.model.ServerPlayer.csLoseLocation(Location, Cha	3	1	3	3
net.sf.freecol.server.model.ServerPlayer.csMercenaries(int, List<Abstra	2	2	2	3
net.sf.freecol.server.model.ServerPlayer.csModifyTension(Player, int, Cl	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.csModifyTension(Player, int, Se	5	1	5	5
net.sf.freecol.server.model.ServerPlayer.csNativeFirstContact(Player, T	1	1	2	2
net.sf.freecol.server.model.ServerPlayer.csNaturalDisasters(Random, C	12	5	5	6
net.sf.freecol.server.model.ServerPlayer.csNewTurn(Random, LogBuild	46	5	24	27
net.sf.freecol.server.model.ServerPlayer.csPayUpkeep(Random, Chang	8	1	6	6
net.sf.freecol.server.model.ServerPlayer.csPillageColony(Unit, Colony, I	10	1	6	7
net.sf.freecol.server.model.ServerPlayer.csPromoteUnit(Unit, ChangeSe	4	2	3	4
net.sf.freecol.server.model.ServerPlayer.csRaiseTax(int, Goods, boolea	10	1	5	6
net.sf.freecol.server.model.ServerPlayer.csSeeNewTiles(Collection<? e	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.csSetTax(int, ChangeSet)	2	1	2	2
net.sf.freecol.server.model.ServerPlayer.csSinkColonyShips(Unit, Color	5	1	5	5
net.sf.freecol.server.model.ServerPlayer.csSinkShip(Unit, Player, Chang	1	1	2	2
net.sf.freecol.server.model.ServerPlayer.csSinkShipAttack(Unit, Unit, C	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.csSinkShipBombard(Settlemer	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.csSlaughterUnit(Unit, Unit, Cha	5	1	6	6
net.sf.freecol.server.model.ServerPlayer.csStartTurn(Random, ChangeS	65	8	25	27
net.sf.freecol.server.model.ServerPlayer.csWithdraw(ChangeSet, Mode	4	1	3	4
net.sf.freecol.server.model.ServerPlayer.csYearlyGoodsAdjust(Random	9	4	2	7
net.sf.freecol.server.model.ServerPlayer.exploreForSettlement(Settleme	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.exploreForUnit(Unit)	2	1	5	5
net.sf.freecol.server.model.ServerPlayer.exploreMap(boolean)	6	1	5	5
net.sf.freecol.server.model.ServerPlayer.exploreTile(Tile)	1	1	2	2
net.sf.freecol.server.model.ServerPlayer.exploreTiles(Collection<? exte	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.flushExtraTrades(Random)	1	1	2	2
net.sf.freecol.server.model.ServerPlayer.getBuildingForEffect(Colony, E	1	1	2	2
net.sf.freecol.server.model.ServerPlayer.getConnection()	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.getFreeBuildingTypes()	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.getRandomFoundingFathers(R	7	1	5	6
net.sf.freecol.server.model.ServerPlayer.getRemainingEmigrants()	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.getSlaughterTension(Unit)	10	3	3	5
net.sf.freecol.server.model.ServerPlayer.getUnitForEffect(Colony, Effe	1	1	2	2
net.sf.freecol.server.model.ServerPlayer.hasExplored(Tile)	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.ignoreMercenaries(ChangeSet	0	1	1	1

net.sf.freecol.server.model.ServerPlayer.ignoreTax(int, Goods, ChangeS	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.initialize(Game, boolean, Natio	13	4	5	7
net.sf.freecol.server.model.ServerPlayer.loadShips(List<Unit>, List<Uni	9	1	6	6
net.sf.freecol.server.model.ServerPlayer.makeTeaPartyModifier()	1	1	2	2
net.sf.freecol.server.model.ServerPlayer.newTradeRoute()	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.propagateToEuropeanMarkets	6	3	4	6
net.sf.freecol.server.model.ServerPlayer.randomizeGame(Random)	14	6	8	11
net.sf.freecol.server.model.ServerPlayer.reassignTiles(Collection<Tile>,	37	4	17	21
net.sf.freecol.server.model.ServerPlayer.sellInEurope(Random, GoodsC	8	1	4	5
net.sf.freecol.server.model.ServerPlayer.send(ChangeSet)	2	2	2	3
net.sf.freecol.server.model.ServerPlayer.setConnection(Connection)	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.setRemainingEmigrants(int)	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.toString()	0	1	1	1
net.sf.freecol.server.model.ServerPlayer.updateCurrentFather(Founding	1	1	2	2
net.sf.freecol.server.model.ServerPlayer.updateScore()	7	1	3	7
net.sf.freecol.server.model.ServerPlayerTest.buyUntilPriceRise(Game, \$	2	2	2	3
net.sf.freecol.server.model.ServerPlayerTest.sellUntilPriceDrop(Game, \$	2	2	2	3
net.sf.freecol.server.model.ServerPlayerTest.tearDown()	0	1	1	1
net.sf.freecol.server.model.ServerPlayerTest.testBuyingMakesPricesRa	0	1	1	1
net.sf.freecol.server.model.ServerPlayerTest.testCheckGameOver1600T	0	1	1	1
net.sf.freecol.server.model.ServerPlayerTest.testCheckGameOverNoUr	0	1	1	1
net.sf.freecol.server.model.ServerPlayerTest.testCheckGameOverUnits	0	1	1	1
net.sf.freecol.server.model.ServerPlayerTest.testCheckGameOverUnits	0	1	1	1
net.sf.freecol.server.model.ServerPlayerTest.testCheckNoGameOverEn	0	1	1	1
net.sf.freecol.server.model.ServerPlayerTest.testCheckNoGameOverHa	0	1	1	1
net.sf.freecol.server.model.ServerPlayerTest.testDutchMarket()	0	1	1	1
net.sf.freecol.server.model.ServerPlayerTest.testHasExploredTile()	0	1	1	1
net.sf.freecol.server.model.ServerPlayerTest.testLoadInColony()	0	1	1	1
net.sf.freecol.server.model.ServerPlayerTest.testLoadInEurope()	0	1	1	1
net.sf.freecol.server.model.ServerPlayerTest.testMarketRecovery()	5	1	2	4
net.sf.freecol.server.model.ServerPlayerTest.testSellingMakesPricesFa	0	1	1	1
net.sf.freecol.server.model.ServerRegion.ServerRegion(Game, Region)	0	1	1	1
net.sf.freecol.server.model.ServerRegion.ServerRegion(Game, RegionT	0	1	1	1
net.sf.freecol.server.model.ServerRegion.ServerRegion(Game, String)	0	1	1	1
net.sf.freecol.server.model.ServerRegion.ServerRegion(Game, String, F	1	1	2	2
net.sf.freecol.server.model.ServerRegion.ServerRegion(Map, String, Re	0	1	1	1
net.sf.freecol.server.model.ServerRegion.addTile(Tile)	5	1	2	5
net.sf.freecol.server.model.ServerRegion.containsCenter(ServerRegion	0	1	1	1

net.sf.freecol.server.model.ServerRegion.csDiscover(Player, Unit, Turn,	4	2	2	5
net.sf.freecol.server.model.ServerRegion.fillOcean(Map, Tile, ServerReg	13	1	9	9
net.sf.freecol.server.model.ServerRegion.getBounds()	0	1	1	1
net.sf.freecol.server.model.ServerRegion.getCenter()	0	1	1	1
net.sf.freecol.server.model.ServerRegion.getSize()	0	1	1	1
net.sf.freecol.server.model.ServerRegion.isGeographic()	1	1	1	2
net.sf.freecol.server.model.ServerRegion.requireFixedRegions(Map, Lo	98	6	45	53
net.sf.freecol.server.model.ServerRegion.setSize(int)	0	1	1	1
net.sf.freecol.server.model.ServerRegion.toString()	0	1	1	1
net.sf.freecol.server.model.ServerUnit.ServerUnit(Game, Location, Play	0	1	1	1
net.sf.freecol.server.model.ServerUnit.ServerUnit(Game, Location, Play	4	1	3	4
net.sf.freecol.server.model.ServerUnit.ServerUnit(Game, Location, Unit	2	1	3	3
net.sf.freecol.server.model.ServerUnit.ServerUnit(Game, String)	0	1	1	1
net.sf.freecol.server.model.ServerUnit.csActivateSentries(Tile, ChangeS	1	1	2	2
net.sf.freecol.server.model.ServerUnit.csCheckDiscoverRegion(Tile, Ch	2	1	4	4
net.sf.freecol.server.model.ServerUnit.csEmbark(Unit, ChangeSet)	7	1	6	7
net.sf.freecol.server.model.ServerUnit.csExploreLostCityRumour(Rand	43	2	13	33
net.sf.freecol.server.model.ServerUnit.csImproveTile(Random, ChangeS	17	1	13	14
net.sf.freecol.server.model.ServerUnit.csMove(Tile, Random, ChangeSe	31	3	31	32
net.sf.freecol.server.model.ServerUnit.csNativeBurialGround(ChangeSe	0	1	1	1
net.sf.freecol.server.model.ServerUnit.csNewContactCheck(Tile, boole	43	3	21	24
net.sf.freecol.server.model.ServerUnit.csNewTurn(Random, LogBuilder	74	3	33	39
net.sf.freecol.server.model.ServerUnit.csRemove(See, Location, Chang	1	1	2	2
net.sf.freecol.server.model.ServerUnit.csRepairUnit(ChangeSet)	1	1	2	2
net.sf.freecol.server.model.ServerUnit.csVisit(ServerPlayer, IndianSettle	4	1	5	5
net.sf.freecol.server.model.ServerUnit.getSlowedBy(Tile, Random)	18	4	13	16
net.sf.freecol.server.model.ServerUnitTest.hasImprovement(Tile, TileIm	2	3	3	3
net.sf.freecol.server.model.ServerUnitTest.testColonyProfitFromEnhanc	1	1	2	2
net.sf.freecol.server.model.ServerUnitTest.testDoAssignedWorkHardyP	2	1	3	3
net.sf.freecol.server.model.ServerUnitTest.testDoAssignedWorkHardyP	1	1	2	2
net.sf.freecol.server.model.ServerUnitTest.testExposeResource()	0	1	1	1
net.sf.freecol.server.model.ServerUnitTest.testToggleHorses()	0	1	1	1
net.sf.freecol.server.model.ServerUnitTest.testUnitGetsExperienceThro	1	1	2	2
net.sf.freecol.server.model.ServerUnitTest.testUnitLumberDelivery()	0	1	1	1
net.sf.freecol.server.model.ServerUnitTest.testUnitPromotionWorkingIn	1	1	2	2
net.sf.freecol.server.model.Session.Session(String)	1	2	1	2
net.sf.freecol.server.model.Session.clearAll()	0	1	1	1
net.sf.freecol.server.model.Session.complete(ChangeSet)	0	1	1	1

net.sf.freecol.server.model.Session.completeAll(ChangeSet)	1	1	2	2
net.sf.freecol.server.model.Session.findSession(Predicate<Session>)	0	1	1	1
net.sf.freecol.server.model.Session.getKey()	0	1	1	1
net.sf.freecol.server.model.Session.getSession(String)	0	1	1	1
net.sf.freecol.server.model.Session.isComplete()	0	1	1	1
net.sf.freecol.server.model.Session.lookup(Class<T>, FreeColGameObj	0	1	1	1
net.sf.freecol.server.model.Session.lookup(Class<T>, String)	3	1	4	4
net.sf.freecol.server.model.Session.lookup(Class<T>, String, String)	0	1	1	1
net.sf.freecol.server.model.Session.makeSessionKey(Class, FreeColGa	0	1	1	1
net.sf.freecol.server.model.Session.makeSessionKey(Class, String, Stri	1	1	1	2
net.sf.freecol.server.model.Session.register()	0	1	1	1
net.sf.freecol.server.model.TimedSession.TimedSession(String, long)	0	1	1	1
net.sf.freecol.server.model.TimedSession.cancel()	1	1	2	2
net.sf.freecol.server.model.TimedSession.complete(ChangeSet)	0	1	1	1
net.sf.freecol.server.networking.DummyConnection.DummyConnection	0	1	1	1
net.sf.freecol.server.networking.DummyConnection.askMessage(Mess	2	3	1	3
net.sf.freecol.server.networking.DummyConnection.close()	0	1	1	1
net.sf.freecol.server.networking.DummyConnection.getOtherConnectio	0	1	1	1
net.sf.freecol.server.networking.DummyConnection.isAlive()	0	1	1	1
net.sf.freecol.server.networking.DummyConnection.sendMessage(Mes	0	1	1	1
net.sf.freecol.server.networking.DummyConnection.setOtherConnectio	0	1	1	1
net.sf.freecol.server.networking.DummyConnection.toString()	0	1	1	1
net.sf.freecol.server.networking.Server.Server(FreeColServer, String, in	0	1	1	1
net.sf.freecol.server.networking.Server.addConnection(Connection)	1	2	1	2
net.sf.freecol.server.networking.Server.addDummyConnection(Connec	1	2	1	2
net.sf.freecol.server.networking.Server.getConnection(Socket)	0	1	1	1
net.sf.freecol.server.networking.Server.getHost()	0	1	1	1
net.sf.freecol.server.networking.Server.getPort()	0	1	1	1
net.sf.freecol.server.networking.Server.removeConnection(Connection)	0	1	1	1
net.sf.freecol.server.networking.Server.run()	8	1	5	5
net.sf.freecol.server.networking.Server.sendToAll(Message)	0	1	1	1
net.sf.freecol.server.networking.Server.sendToAll(Message, Connection	7	1	4	4
net.sf.freecol.server.networking.Server.setCommsLogging(boolean)	1	1	2	2
net.sf.freecol.server.networking.Server.setMessageHandlerToAllConne	1	1	2	2
net.sf.freecol.server.networking.Server.shutdown()	2	1	3	3
net.sf.freecol.tools.ColonizationMapReader.main(String[])	27	1	6	17
net.sf.freecol.tools.ColonizationSaveGameReader.Colonist.Colonist(int	0	1	1	1
net.sf.freecol.tools.ColonizationSaveGameReader.Colonist.print()	1	1	1	2

net.sf.freecol.tools.ColonizationSaveGameReader.ColonizationSaveGa	0	1	1	1
net.sf.freecol.tools.ColonizationSaveGameReader.ColonyData.ColonyD	6	4	1	4
net.sf.freecol.tools.ColonizationSaveGameReader.ColonyData.print()	1	1	2	2
net.sf.freecol.tools.ColonizationSaveGameReader.GameData.GameDat	0	1	1	1
net.sf.freecol.tools.ColonizationSaveGameReader.GameData.getNumb	0	1	1	1
net.sf.freecol.tools.ColonizationSaveGameReader.GameData.print()	0	1	1	1
net.sf.freecol.tools.ColonizationSaveGameReader.PlayerData.PlayerDa	0	1	1	1
net.sf.freecol.tools.ColonizationSaveGameReader.PlayerData.print()	1	1	1	2
net.sf.freecol.tools.ColonizationSaveGameReader.getString(byte[], int,	1	1	2	2
net.sf.freecol.tools.ColonizationSaveGameReader.main(String[])	1	1	2	2
net.sf.freecol.tools.ColonizationSaveGameReader.run()	2	1	3	3
net.sf.freecol.tools.DesktopEntry.main(String[])	23	5	8	12
net.sf.freecol.tools.FSGConverter.FSGConverter()	0	1	1	1
net.sf.freecol.tools.FSGConverter.convertToXML(File, File)	0	1	1	1
net.sf.freecol.tools.FSGConverter.convertToXML(InputStream, OutputS	26	2	10	16
net.sf.freecol.tools.FSGConverter.getFSGConverter()	1	1	1	2
net.sf.freecol.tools.FSGConverter.main(String[])	13	1	6	7
net.sf.freecol.tools.FSGConverter.printUsage()	0	1	1	1
net.sf.freecol.tools.FlagTest.FlagTest()	5	1	4	4
net.sf.freecol.tools.FlagTest.actionPerformed(ActionEvent)	0	1	1	1
net.sf.freecol.tools.FlagTest.enable(Component[], boolean)	1	1	2	2
net.sf.freecol.tools.FlagTest.getNumbers(int)	1	1	2	2
net.sf.freecol.tools.FlagTest.itemStateChanged(ItemEvent)	23	1	9	10
net.sf.freecol.tools.FlagTest.main(String[])	0	1	1	1
net.sf.freecol.tools.FlagTest.setColors()	3	1	3	3
net.sf.freecol.tools.ForestMaker.ImageLocation.ImageLocation(Buffer	0	1	1	1
net.sf.freecol.tools.ForestMaker.ImageLocation.compareTo(ImageLoca	1	1	1	2
net.sf.freecol.tools.ForestMaker.ImageLocation.equals(Object)	2	2	3	3
net.sf.freecol.tools.ForestMaker.ImageLocation.hashCode()	0	1	1	1
net.sf.freecol.tools.ForestMaker.main(String[])	80	10	20	30
net.sf.freecol.tools.GenerateDocumentation.generateDocumentation(S	17	6	9	9
net.sf.freecol.tools.GenerateDocumentation.getResource(String)	13	4	7	8
net.sf.freecol.tools.GenerateDocumentation.localize(String)	0	1	1	1
net.sf.freecol.tools.GenerateDocumentation.localize(String, String, Stri	0	1	1	1
net.sf.freecol.tools.GenerateDocumentation.main(String[])	1	1	2	2
net.sf.freecol.tools.GenerateDocumentation.readResources()	4	1	4	4
net.sf.freecol.tools.InstallerTranslations.main(String[])	27	6	14	14
net.sf.freecol.tools.InstallerTranslations.readFile(File)	4	1	4	4

net.sf.freecol.tools.MapConverter.main(String[])	12	4	6	6
net.sf.freecol.tools.MergeTranslations.main(String[])	18	1	9	10
net.sf.freecol.tools.MergeTranslations.readFile(File)	4	1	4	4
net.sf.freecol.tools.RiverMaker.branchCount(int[])	3	1	1	3
net.sf.freecol.tools.RiverMaker.getName(int[])	1	1	2	2
net.sf.freecol.tools.RiverMaker.main(String[])	19	5	7	8
net.sf.freecol.tools.RiverMaker.nextBranch(int[])	4	3	1	3
net.sf.freecol.tools.SaveGameValidator.main(String[])	12	1	8	8
net.sf.freecol.tools.Texture2Tile.closerToCorrectAspectWithoutDoubling	0	1	1	1
net.sf.freecol.tools.Texture2Tile.combineQuarterTiles(BufferedImage, B	0	1	1	1
net.sf.freecol.tools.Texture2Tile.createImageWithTextureFill(BufferedIm	0	1	1	1
net.sf.freecol.tools.Texture2Tile.createNonRotatedResult(BufferedImag	0	1	1	1
net.sf.freecol.tools.Texture2Tile.createRotatedImage(BufferedImage, in	0	1	1	1
net.sf.freecol.tools.Texture2Tile.createRotatedResult(BufferedImage)	0	1	1	1
net.sf.freecol.tools.Texture2Tile.extractQuarterTileA(BufferedImage, int	0	1	1	1
net.sf.freecol.tools.Texture2Tile.extractQuarterTileB(BufferedImage, int	0	1	1	1
net.sf.freecol.tools.Texture2Tile.imageWithMaskApplied(BufferedImage	0	1	1	1
net.sf.freecol.tools.Texture2Tile.main(String[])	2	1	4	4
net.sf.freecol.tools.Texture2Tile.printUsage()	0	1	1	1
net.sf.freecol.tools.Texture2Tile.seamlessRescaleTexture(BufferedImag	0	1	1	1
net.sf.freecol.tools.Texture2Tile.seamlessRescaleTextureIfNeeded(Buff	5	4	4	6
net.sf.freecol.tools.Texture2Tile.tileThreeByThreeAndRescaledTo(Buffe	0	1	1	1
net.sf.freecol.tools.TranslationReport.isInVariable(ArrayList<String>, St	12	1	5	6
net.sf.freecol.tools.TranslationReport.main(String[])	65	1	28	29
net.sf.freecol.tools.TranslationReport.prettyPrint(int)	3	1	4	4
net.sf.freecol.tools.TranslationReport.shortenName(String)	1	1	2	2
net.sf.freecol.tools.TranslationReport.sort(ArrayList<String>)	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder.IndianS	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder.build()	10	7	5	8
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder.capital	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder.getSim	1	1	2	2
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder.initialB	1	2	1	2
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder.mission	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder.player(2	2	2	3
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder.reset()	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder.setSta	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder.settlem	1	2	1	2
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder.skillTo	0	1	1	1

net.sf.freecol.util.test.FreeColTestCase.MapBuilder.MapBuilder(Game)	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.MapBuilder.build()	4	1	3	3
net.sf.freecol.util.test.FreeColTestCase.MapBuilder.completeWorkingG	6	4	1	4
net.sf.freecol.util.test.FreeColTestCase.MapBuilder.reset()	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.MapBuilder.setBaseTileType(Tile)	1	2	1	2
net.sf.freecol.util.test.FreeColTestCase.MapBuilder.setDimensions(int, i	3	4	1	4
net.sf.freecol.util.test.FreeColTestCase.MapBuilder.setExploredByAll(b	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.MapBuilder.setStartingParams()	4	1	1	4
net.sf.freecol.util.test.FreeColTestCase.MapBuilder.setTileType(int, int, i	5	4	1	6
net.sf.freecol.util.test.FreeColTestCase.addUnitTypeChange(String, Uni	1	1	2	2
net.sf.freecol.util.test.FreeColTestCase.checkCombat(String, List<Com	10	5	4	8
net.sf.freecol.util.test.FreeColTestCase.checkGoods(String, List<Abstra	1	1	2	2
net.sf.freecol.util.test.FreeColTestCase.clearWorkLocation(WorkLocatio	4	1	4	4
net.sf.freecol.util.test.FreeColTestCase.fakeAttackResult(CombatEffect	6	3	3	5
net.sf.freecol.util.test.FreeColTestCase.getCoastTestMap(TileType)	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.getCoastTestMap(TileType, boo	5	1	5	5
net.sf.freecol.util.test.FreeColTestCase.getGame()	1	1	2	2
net.sf.freecol.util.test.FreeColTestCase.getServerPlayer(Game, String)	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.getSpecification(String)	3	2	3	3
net.sf.freecol.util.test.FreeColTestCase.getStandardColony()	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.getStandardColony(int)	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.getStandardColony(int, int, int)	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.getStandardGame()	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.getStandardGame(String)	8	3	6	7
net.sf.freecol.util.test.FreeColTestCase.getTestMap()	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.getTestMap(TileType)	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.getTestMap(TileType, boolean)	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.getTestMap(boolean)	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.nonServerBuildColony(Unit, Col	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.nonServerJoinColony(Unit, Col	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.setGame(Game)	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.setProductionBonus(Colony, int)	1	1	2	2
net.sf.freecol.util.test.FreeColTestCase.setUp()	1	1	2	2
net.sf.freecol.util.test.FreeColTestCase.spec()	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.spec(String)	0	1	1	1
net.sf.freecol.util.test.FreeColTestCase.tearDown()	0	1	1	1
net.sf.freecol.util.test.FreeColTestUtils.ColonyBuilder.ColonyBuilder(Ga	0	1	1	1
net.sf.freecol.util.test.FreeColTestUtils.ColonyBuilder.addColonist(Unit	1	1	2	2

net.sf.freecol.util.test.FreeColTestUtils.ColonyBuilder.build()	9	5	5	7
net.sf.freecol.util.test.FreeColTestUtils.ColonyBuilder.colonyName(String)	1	2	1	2
net.sf.freecol.util.test.FreeColTestUtils.ColonyBuilder.colonyTile(Tile)	1	2	1	2
net.sf.freecol.util.test.FreeColTestUtils.ColonyBuilder.initialColonists(int)	1	2	1	2
net.sf.freecol.util.test.FreeColTestUtils.ColonyBuilder.player(Player)	2	2	2	3
net.sf.freecol.util.test.FreeColTestUtils.ColonyBuilder.reset()	0	1	1	1
net.sf.freecol.util.test.FreeColTestUtils.ColonyBuilder.setGame(Game)	0	1	1	1
net.sf.freecol.util.test.FreeColTestUtils.ColonyBuilder.setStartingParameters()	0	1	1	1
net.sf.freecol.util.test.FreeColTestUtils.getColonyBuilder()	3	2	2	3
net.sf.freecol.util.test.FreeColTestUtils.setStudentSelection(boolean)	0	1	1	1
net.sf.freecol.util.test.MockMapGenerator.MockMapGenerator(Map)	0	1	1	1
net.sf.freecol.util.test.MockMapGenerator.generateEmptyMap(Game, int)	0	1	1	1
net.sf.freecol.util.test.MockMapGenerator.generateMap(Game, Map, boolean)	9	3	4	10
net.sf.freecol.util.test.MockMapGenerator.setMap(Map)	0	1	1	1
net.sf.freecol.util.test.MockPseudoRandom.MockPseudoRandom()	0	1	1	1
net.sf.freecol.util.test.MockPseudoRandom.MockPseudoRandom(List<Integer>)	0	1	1	1
net.sf.freecol.util.test.MockPseudoRandom.getNext()	4	3	4	5
net.sf.freecol.util.test.MockPseudoRandom.nextDouble()	1	1	2	2
net.sf.freecol.util.test.MockPseudoRandom.nextFloat()	1	1	2	2
net.sf.freecol.util.test.MockPseudoRandom.nextInt(int)	2	2	2	3
net.sf.freecol.util.test.MockPseudoRandom.setNextNumbers(List<Integer>)	0	1	1	1
next()	2	n/a	n/a	n/a
propertyChange(PropertyChangeEvent)	1	n/a	n/a	n/a
remove()	0	n/a	n/a	n/a
requestFocus()	0	n/a	n/a	n/a
run()	0	n/a	n/a	n/a
scoreTile(Tile)	0	n/a	n/a	n/a
setUp()	0	n/a	n/a	n/a
valueChanged(ListSelectionEvent)	1	n/a	n/a	n/a
verify(JComponent)	0	n/a	n/a	n/a
windowClosed(WindowEvent)	0	n/a	n/a	n/a
windowClosing(WindowEvent)	1	n/a	n/a	n/a
windowGainedFocus(WindowEvent)	1	n/a	n/a	n/a
Class	OCavg	OCmax	WMC	
net.sf.freecol.AllTests	1,00	1	2	
net.sf.freecol.FreeCol	3,04	63	207	
net.sf.freecol.FreeCol.LogLevel	1,50	2	3	

net.sf.freecol.client.AllTests	1,00	1	1	
net.sf.freecol.client.ClientOptions	2,26	8	52	
net.sf.freecol.client.ClientTestHelper	1,00	1	2	
net.sf.freecol.client.FreeColClient	1,73	10	95	
net.sf.freecol.client.control.AllTests	1,00	1	1	
net.sf.freecol.client.control.ClientInputHandler	1,00	1	3	
net.sf.freecol.client.control.ConnectController	5,00	10	60	
net.sf.freecol.client.control.FreeColClientHolder	1,14	2	16	
net.sf.freecol.client.control.InGameController	4,62	45	786	
net.sf.freecol.client.control.InGameController.MoveMode	2,00	2	4	
net.sf.freecol.client.control.MapEditorController	1,60	3	24	
net.sf.freecol.client.control.MapTransform	1,00	1	2	
net.sf.freecol.client.control.MoveTest	1,50	2	3	
net.sf.freecol.client.control.PreGameController	1,62	6	39	
net.sf.freecol.client.control.SoundController	2,29	5	16	
net.sf.freecol.client.gui.AllTests	1,00	1	1	
net.sf.freecol.client.gui.Canvas	2,67	18	203	
net.sf.freecol.client.gui.Canvas.ToolBoxFrame	n/a	n/a	0	
net.sf.freecol.client.gui.CanvasMapEditorMouseListener	4,00	15	36	
net.sf.freecol.client.gui.CanvasMouseListener	2,83	8	17	
net.sf.freecol.client.gui.CanvasMouseMotionListener	1,33	2	4	
net.sf.freecol.client.gui.ChoiceItem	1,58	5	30	
net.sf.freecol.client.gui.FontLibrary	2,36	14	33	
net.sf.freecol.client.gui.FontLibrary.FontType	n/a	n/a	0	
net.sf.freecol.client.gui.FontTest	1,00	1	2	
net.sf.freecol.client.gui.FrameMotionListener	1,75	2	7	
net.sf.freecol.client.gui.FreeColFrame	2,00	6	14	
net.sf.freecol.client.gui.FullScreenFrameListener	1,12	2	9	
net.sf.freecol.client.gui.GUI	1,23	11	263	
net.sf.freecol.client.gui.GUI.ViewMode	n/a	n/a	0	
net.sf.freecol.client.gui.GrayLayer	4,00	9	12	
net.sf.freecol.client.gui.ImageLibrary	1,59	16	272	
net.sf.freecol.client.gui.ImageLibrary.PathType	2,00	5	8	
net.sf.freecol.client.gui.LoadingSavegameInfo	1,00	1	6	
net.sf.freecol.client.gui.ModifierFormat	2,88	7	23	
net.sf.freecol.client.gui.ScrollThread	1,83	6	11	
net.sf.freecol.client.gui.Scrolling	2,88	9	23	
net.sf.freecol.client.gui.Size	1,50	2	9	

net.sf.freecol.client.gui.SplashScreen	1,00	1	1	
net.sf.freecol.client.gui.SwingGUI	1,86	18	371	
net.sf.freecol.client.gui.SwingGUI.PopupPosition	n/a	n/a	0	
net.sf.freecol.client.gui.TilePopup	7,71	27	54	
net.sf.freecol.client.gui.Widgets	1,42	4	109	
net.sf.freecol.client.gui.Widgets.DialogCallback	1,33	2	4	
net.sf.freecol.client.gui.WindowedFrameListener	1,12	2	9	
net.sf.freecol.client.gui.action.AboutAction	1,00	1	2	
net.sf.freecol.client.gui.action.ActionManager	2,88	5	23	
net.sf.freecol.client.gui.action.AssignTradeRouteAction	1,67	2	5	
net.sf.freecol.client.gui.action.AttackRangedAction	1,67	2	5	
net.sf.freecol.client.gui.action.BuildColonyAction	1,33	2	4	
net.sf.freecol.client.gui.action.CenterAction	2,00	3	4	
net.sf.freecol.client.gui.action.ChangeAction	3,25	7	13	
net.sf.freecol.client.gui.action.ChangeWindowedModeAction	1,50	2	3	
net.sf.freecol.client.gui.action.ChatAction	1,00	1	3	
net.sf.freecol.client.gui.action.ClearOrdersAction	1,00	1	2	
net.sf.freecol.client.gui.action.ColopediaAction	1,00	1	2	
net.sf.freecol.client.gui.action.ColopediaAction.PanelType	1,00	1	1	
net.sf.freecol.client.gui.action.ContinueAction	2,50	4	5	
net.sf.freecol.client.gui.action.DebugAction	1,33	2	4	
net.sf.freecol.client.gui.action.DeclareIndependenceAction	1,00	1	3	
net.sf.freecol.client.gui.action.DetermineHighSeasAction	1,33	2	4	
net.sf.freecol.client.gui.action.DisbandUnitAction	1,00	1	2	
net.sf.freecol.client.gui.action.DisplayBordersAction	1,00	1	2	
net.sf.freecol.client.gui.action.DisplayFogOfWarAction	1,33	2	4	
net.sf.freecol.client.gui.action.DisplayGridAction	1,00	1	2	
net.sf.freecol.client.gui.action.DisplayTileTextAction	1,33	2	4	
net.sf.freecol.client.gui.action.DisplayTileTextAction.DisplayText	1,00	1	1	
net.sf.freecol.client.gui.action.EndTurnAction	1,00	1	2	
net.sf.freecol.client.gui.action.EuropeAction	1,00	1	3	
net.sf.freecol.client.gui.action.ExecuteGotoOrdersAction	1,00	1	2	
net.sf.freecol.client.gui.action.FindSettlementAction	1,00	1	2	
net.sf.freecol.client.gui.action.FortifyAction	1,00	1	3	
net.sf.freecol.client.gui.action.FreeColAction	1,21	3	41	
net.sf.freecol.client.gui.action.FreeColAction.InnerMenuKeyListener	1,25	2	5	
net.sf.freecol.client.gui.action.GotoAction	1,33	2	4	
net.sf.freecol.client.gui.action.GotoTileAction	1,00	1	3	

net.sf.freecol.client.gui.action.ImprovementAction	1,67	2	5	
net.sf.freecol.client.gui.action.LoadAction	2,33	5	7	
net.sf.freecol.client.gui.action.MapControlsAction	1,00	1	3	
net.sf.freecol.client.gui.action.MapEditorAction	1,00	1	2	
net.sf.freecol.client.gui.action.MapboardAction	1,00	1	2	
net.sf.freecol.client.gui.action.MinimapToggleFogOfWarAction	1,20	2	6	
net.sf.freecol.client.gui.action.MinimapToggleViewAction	1,20	2	6	
net.sf.freecol.client.gui.action.MinimapZoomInAction	1,00	1	4	
net.sf.freecol.client.gui.action.MinimapZoomOutAction	1,00	1	4	
net.sf.freecol.client.gui.action.MoveAction	2,67	6	8	
net.sf.freecol.client.gui.action.NewAction	1,00	1	2	
net.sf.freecol.client.gui.action.NewEmptyMapAction	1,33	2	4	
net.sf.freecol.client.gui.action.OpenAction	1,50	2	3	
net.sf.freecol.client.gui.action.PreferencesAction	1,00	1	2	
net.sf.freecol.client.gui.action.QuitAction	1,00	1	2	
net.sf.freecol.client.gui.action.ReconnectAction	1,00	1	2	
net.sf.freecol.client.gui.action.RenameAction	1,00	1	2	
net.sf.freecol.client.gui.action.ReportCargoAction	1,00	1	2	
net.sf.freecol.client.gui.action.ReportColonyAction	1,00	1	2	
net.sf.freecol.client.gui.action.ReportContinentalCongressAction	1,00	1	2	
net.sf.freecol.client.gui.action.ReportEducationAction	1,00	1	2	
net.sf.freecol.client.gui.action.ReportExplorationAction	1,00	1	2	
net.sf.freecol.client.gui.action.ReportForeignAction	1,00	1	2	
net.sf.freecol.client.gui.action.ReportHighScoresAction	1,00	1	2	
net.sf.freecol.client.gui.action.ReportHistoryAction	1,00	1	2	
net.sf.freecol.client.gui.action.ReportIndianAction	1,00	1	2	
net.sf.freecol.client.gui.action.ReportLabourAction	1,50	2	3	
net.sf.freecol.client.gui.action.ReportMilitaryAction	1,00	1	2	
net.sf.freecol.client.gui.action.ReportNavalAction	1,00	1	2	
net.sf.freecol.client.gui.action.ReportProductionAction	1,00	1	2	
net.sf.freecol.client.gui.action.ReportReligionAction	1,00	1	2	
net.sf.freecol.client.gui.action.ReportRequirementsAction	1,00	1	2	
net.sf.freecol.client.gui.action.ReportTradeAction	1,00	1	2	
net.sf.freecol.client.gui.action.ReportTurnAction	1,00	1	2	
net.sf.freecol.client.gui.action.RetireAction	1,00	1	3	
net.sf.freecol.client.gui.action.SaveAction	2,00	3	6	
net.sf.freecol.client.gui.action.SaveAndQuitAction	2,33	3	7	
net.sf.freecol.client.gui.action.ScaleMapAction	1,25	2	5	

net.sf.freecol.client.gui.action.SelectableAction	1,29	2	9	
net.sf.freecol.client.gui.action.SentryAction	1,00	1	2	
net.sf.freecol.client.gui.action.ShowDifficultyAction	1,00	1	2	
net.sf.freecol.client.gui.action.ShowGameOptionsAction	1,00	1	2	
net.sf.freecol.client.gui.action.ShowMainAction	1,00	1	2	
net.sf.freecol.client.gui.action.ShowMapGeneratorOptionsAction	1,00	1	2	
net.sf.freecol.client.gui.action.SkipUnitAction	2,50	4	5	
net.sf.freecol.client.gui.action.StartMapAction	1,50	2	3	
net.sf.freecol.client.gui.action.TilePopupAction	1,00	1	2	
net.sf.freecol.client.gui.action.ToggleViewModeAction	2,50	4	5	
net.sf.freecol.client.gui.action.TradeRouteAction	1,00	1	2	
net.sf.freecol.client.gui.action.UnitAction	1,00	1	2	
net.sf.freecol.client.gui.action.UnloadAction	1,40	2	7	
net.sf.freecol.client.gui.action.WaitAction	1,00	1	2	
net.sf.freecol.client.gui.action.ZoomInAction	1,33	2	4	
net.sf.freecol.client.gui.action.ZoomOutAction	1,33	2	4	
net.sf.freecol.client.gui.animation.Animation	1,00	1	4	
net.sf.freecol.client.gui.animation.Animations	3,67	6	11	
net.sf.freecol.client.gui.animation.UnitImageAnimation	3,60	7	18	
net.sf.freecol.client.gui.animation.UnitMoveAnimation	3,50	6	7	
net.sf.freecol.client.gui.dialog.CaptureGoodsDialog	4,75	8	19	
net.sf.freecol.client.gui.dialog.CaptureGoodsDialog.CheckBoxRenderer	1,33	2	4	
net.sf.freecol.client.gui.dialog.CaptureGoodsDialog.GoodsItem	1,25	2	5	
net.sf.freecol.client.gui.dialog.ChooseFoundingFatherDialog	2,00	2	4	
net.sf.freecol.client.gui.dialog.ClientOptionsDialog	2,00	2	2	
net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog	2,29	6	16	
net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.ColorButton	1,25	2	5	
net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.EnumRenderer	1,00	1	2	
net.sf.freecol.client.gui.dialog.DifficultyDialog	1,71	3	12	
net.sf.freecol.client.gui.dialog.DumpCargoDialog	3,50	4	7	
net.sf.freecol.client.gui.dialog.EditOptionDialog	1,50	2	3	
net.sf.freecol.client.gui.dialog.EditSettlementDialog	3,38	15	27	
net.sf.freecol.client.gui.dialog.EmigrationDialog	3,00	3	3	
net.sf.freecol.client.gui.dialog.EndTurnDialog	2,00	4	10	
net.sf.freecol.client.gui.dialog.EndTurnDialog.UnitCellRenderer	2,33	4	7	
net.sf.freecol.client.gui.dialog.EndTurnDialog.UnitWrapper	1,00	1	2	
net.sf.freecol.client.gui.dialog.FirstContactDialog	6,00	6	6	
net.sf.freecol.client.gui.dialog.Flag	3,33	30	160	

net.sf.freecol.client.gui.dialog.Flag.Alignment	n/a	n/a	0	
net.sf.freecol.client.gui.dialog.Flag.Background	1,00	1	1	
net.sf.freecol.client.gui.dialog.Flag.Decoration	1,25	2	5	
net.sf.freecol.client.gui.dialog.Flag.UnionPosition	1,00	1	1	
net.sf.freecol.client.gui.dialog.Flag.UnionShape	n/a	n/a	0	
net.sf.freecol.client.gui.dialog.FreeColChoiceDialog	1,33	2	4	
net.sf.freecol.client.gui.dialog.FreeColConfirmDialog	1,00	1	3	
net.sf.freecol.client.gui.dialog.FreeColDialog	1,90	8	59	
net.sf.freecol.client.gui.dialog.FreeColDialog.DialogType	n/a	n/a	0	
net.sf.freecol.client.gui.dialog.FreeColInputDialog	1,75	3	7	
net.sf.freecol.client.gui.dialog.FreeColStringInputDialog	1,00	1	4	
net.sf.freecol.client.gui.dialog.GameOptionsDialog	4,00	4	4	
net.sf.freecol.client.gui.dialog.LoadDialog	3,00	4	6	
net.sf.freecol.client.gui.dialog.LoadingSavegameDialog	1,50	3	12	
net.sf.freecol.client.gui.dialog.MapGeneratorOptionsDialog	2,75	4	11	
net.sf.freecol.client.gui.dialog.MapSizeDialog	1,33	2	4	
net.sf.freecol.client.gui.dialog.MonarchDialog	8,00	8	8	
net.sf.freecol.client.gui.dialog.NativeDemandDialog	3,00	3	3	
net.sf.freecol.client.gui.dialog.NegotiationDialog	4,73	28	71	
net.sf.freecol.client.gui.dialog.NegotiationDialog.ColonyTradeItemPanel	4,33	7	13	
net.sf.freecol.client.gui.dialog.NegotiationDialog.GoldTradeItemPanel	2,67	5	8	
net.sf.freecol.client.gui.dialog.NegotiationDialog.GoodsTradeItemPanel	4,67	8	14	
net.sf.freecol.client.gui.dialog.NegotiationDialog.GoodsTradeItemPanel	2,00	2	2	
net.sf.freecol.client.gui.dialog.NegotiationDialog.InciteTradeItemPanel	3,67	6	11	
net.sf.freecol.client.gui.dialog.NegotiationDialog.InciteTradeItemPanel.	2,00	2	2	
net.sf.freecol.client.gui.dialog.NegotiationDialog.RemoveAction	1,00	1	2	
net.sf.freecol.client.gui.dialog.NegotiationDialog.StanceTradeItemPanel	3,50	5	14	
net.sf.freecol.client.gui.dialog.NegotiationDialog.StanceTradeItemPanel	2,00	2	2	
net.sf.freecol.client.gui.dialog.NegotiationDialog.UnitTradeItemPanel	4,00	6	12	
net.sf.freecol.client.gui.dialog.NegotiationDialog.UnitTradeItemPanel.U	2,00	2	2	
net.sf.freecol.client.gui.dialog.OptionsDialog	1,71	6	29	
net.sf.freecol.client.gui.dialog.Parameters	1,00	1	1	
net.sf.freecol.client.gui.dialog.ParametersDialog	1,75	3	7	
net.sf.freecol.client.gui.dialog.PreCombatDialog	7,00	8	14	
net.sf.freecol.client.gui.dialog.RiverStyleDialog	2,00	2	2	
net.sf.freecol.client.gui.dialog.SaveDialog	3,50	4	7	
net.sf.freecol.client.gui.dialog.ScaleMapSizeDialog	1,75	3	7	
net.sf.freecol.client.gui.dialog.SelectAmountDialog	3,40	3	17	

net.sf.freecol.client.gui.dialog.SelectDestinationDialog	2,58	9	31	
net.sf.freecol.client.gui.dialog.SelectDestinationDialog.Destination	4,62	20	37	
net.sf.freecol.client.gui.dialog.SelectDestinationDialog.LocationRender	1,00	1	2	
net.sf.freecol.client.gui.dialog.SelectTributeAmountDialog	1,33	2	4	
net.sf.freecol.client.gui.dialog.VictoryDialog	1,00	1	1	
net.sf.freecol.client.gui.dialog.WarehouseDialog	2,25	1	9	
net.sf.freecol.client.gui.dialog.WarehouseDialog.WarehouseGoodsPane	4,00	5	8	
net.sf.freecol.client.gui.images.BaseTileTransitionImageCreator	4,33	18	26	
net.sf.freecol.client.gui.images.BeachTileAnimationImageCreator	2,25	5	9	
net.sf.freecol.client.gui.images.DeltaAnimationImageCreator	2,25	5	9	
net.sf.freecol.client.gui.images.ImageCreators	1,00	1	5	
net.sf.freecol.client.gui.images.RiverAnimationImageCreator	2,00	4	20	
net.sf.freecol.client.gui.label.AbstractGoodsLabel	1,33	4	20	
net.sf.freecol.client.gui.label.FreeColLabel	1,00	1	2	
net.sf.freecol.client.gui.label.GoodsLabel	1,83	4	11	
net.sf.freecol.client.gui.label.GoodsTypeLabel	1,29	3	9	
net.sf.freecol.client.gui.label.MarketLabel	1,88	5	15	
net.sf.freecol.client.gui.label.ProductionLabel	3,12	12	25	
net.sf.freecol.client.gui.label.UnitLabel	3,31	22	53	
net.sf.freecol.client.gui.label.UnitLabel.UnitAction	n/a	n/a	0	
net.sf.freecol.client.gui.mapviewer.CanvasMapView	1,75	4	14	
net.sf.freecol.client.gui.mapviewer.ChatDisplay	2,50	4	10	
net.sf.freecol.client.gui.mapviewer.GUIMessage	1,00	1	4	
net.sf.freecol.client.gui.mapviewer.MapAsyncPainter	3,20	2	32	
net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.MapRendererThre	3,00	8	15	
net.sf.freecol.client.gui.mapviewer.MapViewer	4,47	3	170	
net.sf.freecol.client.gui.mapviewer.MapViewer.BorderType	n/a	n/a	0	
net.sf.freecol.client.gui.mapviewer.MapViewer.TextSpecification	1,00	1	1	
net.sf.freecol.client.gui.mapviewer.MapViewer.TileClippingBounds	1,00	1	7	
net.sf.freecol.client.gui.mapviewer.MapViewerBounds	2,96	13	68	
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager	1,45	4	29	
net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils	1,27	4	14	
net.sf.freecol.client.gui.mapviewer.MapViewerState	1,70	9	34	
net.sf.freecol.client.gui.mapviewer.RoadPainter	5,00	9	10	
net.sf.freecol.client.gui.mapviewer.TerrainCursor	1,71	4	12	
net.sf.freecol.client.gui.mapviewer.TileBounds	1,17	2	7	
net.sf.freecol.client.gui.mapviewer.TileViewer	4,31	15	112	
net.sf.freecol.client.gui.mapviewer.UnitAnimator	1,43	3	10	

net.sf.freecol.client.gui.menu.DebugMenu	3,33	5	10	
net.sf.freecol.client.gui.menu.FreeColMenuBar	1,60	3	16	
net.sf.freecol.client.gui.menu.FreeColMenuTest	1,25	2	10	
net.sf.freecol.client.gui.menu.InGameMenuBar	2,00	4	14	
net.sf.freecol.client.gui.menu.MapEditorMenuBar	1,40	2	7	
net.sf.freecol.client.gui.menu.MenuMouseListener	1,33	2	4	
net.sf.freecol.client.gui.option.AbstractUnitOptionUI	1,50	4	9	
net.sf.freecol.client.gui.option.AbstractUnitOptionUI.AbstractUnitRender	1,00	1	1	
net.sf.freecol.client.gui.option.AbstractUnitOptionUI.RoleRenderer	2,00	2	2	
net.sf.freecol.client.gui.option.AudioMixerOptionUI	1,67	5	10	
net.sf.freecol.client.gui.option.BooleanOptionUI	1,00	1	8	
net.sf.freecol.client.gui.option.FileOptionUI	2,80	8	14	
net.sf.freecol.client.gui.option.FreeColActionUI	1,50	3	15	
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel	1,29	3	18	
net.sf.freecol.client.gui.option.IntegerOptionUI	1,50	3	6	
net.sf.freecol.client.gui.option.LanguageOptionUI	1,00	1	4	
net.sf.freecol.client.gui.option.ListOptionUI	3,11	16	28	
net.sf.freecol.client.gui.option.ModOptionUI	1,67	3	10	
net.sf.freecol.client.gui.option.ModOptionUI.BoxRenderer	1,50	2	3	
net.sf.freecol.client.gui.option.ModOptionUI.ModOptionRenderer	1,50	2	3	
net.sf.freecol.client.gui.option.OptionGroupUI	2,73	8	30	
net.sf.freecol.client.gui.option.OptionGroupUI.OptionTree	1,00	1	2	
net.sf.freecol.client.gui.option.OptionUI	2,33	17	28	
net.sf.freecol.client.gui.option.PercentageOptionUI	1,50	2	3	
net.sf.freecol.client.gui.option.RangeOptionUI	1,67	3	5	
net.sf.freecol.client.gui.option.SelectOptionUI	1,50	3	6	
net.sf.freecol.client.gui.option.SliderOptionUI	1,00	1	5	
net.sf.freecol.client.gui.option.StringOptionUI	1,00	1	4	
net.sf.freecol.client.gui.option.TextOptionUI	1,00	1	4	
net.sf.freecol.client.gui.option.UnitTypeOptionUI	1,00	1	4	
net.sf.freecol.client.gui.option.UnitTypeOptionUI.ChoiceRenderer	2,00	2	2	
net.sf.freecol.client.gui.panel.AboutPanel	1,33	2	4	
net.sf.freecol.client.gui.panel.BuildQueuePanel	3,62	13	76	
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueMouseAdap	5,50	10	11	
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueTransferHar	5,40	20	27	
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueTransferHar	1,20	2	6	
net.sf.freecol.client.gui.panel.BuildQueuePanel.DefaultBuildQueueCellF	3,00	5	6	
net.sf.freecol.client.gui.panel.BuildQueuePanel.IndexedBuildable	1,00	1	3	

net.sf.freecol.client.gui.panel.BuildingPanel	2,00	1	24	
net.sf.freecol.client.gui.panel.BuildingPanel.UpkeepLabel	1,00	1	2	
net.sf.freecol.client.gui.panel.CargoPanel	1,71	6	29	
net.sf.freecol.client.gui.panel.ChatPanel	1,60	4	8	
net.sf.freecol.client.gui.panel.ColonyPanel	3,15	2	107	
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel	2,00	1	12	
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuild	1,64	4	18	
net.sf.freecol.client.gui.panel.ColonyPanel.ColonyCargoPanel	1,00	1	2	
net.sf.freecol.client.gui.panel.ColonyPanel.ColonyInPortPanel	1,50	2	9	
net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel	1,73	6	19	
net.sf.freecol.client.gui.panel.ColonyPanel.PopulationPanel	1,67	5	10	
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel	3,00	2	18	
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel	2,69	10	35	
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel	1,77	6	23	
net.sf.freecol.client.gui.panel.ColorCellEditor	2,50	7	10	
net.sf.freecol.client.gui.panel.ColorCellRenderer	2,00	2	4	
net.sf.freecol.client.gui.panel.ColorChooserPanel	1,00	1	4	
net.sf.freecol.client.gui.panel.ConstructionPanel	1,89	4	17	
net.sf.freecol.client.gui.panel.CornerMapControls	3,11	7	28	
net.sf.freecol.client.gui.panel.CornerMapControls.MiniMapPanelSkin	1,50	2	3	
net.sf.freecol.client.gui.panel.DeclarationPanel	1,33	1	8	
net.sf.freecol.client.gui.panel.DeclarationPanel.SignaturePanel	2,67	8	24	
net.sf.freecol.client.gui.panel.DefaultTransferHandler	4,13	17	62	
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragGest	1,00	1	4	
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragHanc	1,88	4	15	
net.sf.freecol.client.gui.panel.DragListener	9,50	18	19	
net.sf.freecol.client.gui.panel.DropListener	3,00	3	3	
net.sf.freecol.client.gui.panel.ErrorPanel	1,50	2	6	
net.sf.freecol.client.gui.panel.EuropePanel	1,83	5	22	
net.sf.freecol.client.gui.panel.EuropePanel.DestinationPanel	3,12	13	25	
net.sf.freecol.client.gui.panel.EuropePanel.EuropeAction	n/a	n/a	0	
net.sf.freecol.client.gui.panel.EuropePanel.EuropeButton	1,00	1	1	
net.sf.freecol.client.gui.panel.EuropePanel.EuropeInPortPanel	1,50	3	6	
net.sf.freecol.client.gui.panel.EuropePanel.EuropeanDocksPanel	1,00	1	10	
net.sf.freecol.client.gui.panel.EuropePanel.MarketPanel	2,12	8	17	
net.sf.freecol.client.gui.panel.EuropePanel.TransactionLog	1,17	2	7	
net.sf.freecol.client.gui.panel.EventPanel	2,00	1	4	
net.sf.freecol.client.gui.panel.FindSettlementPanel	2,36	9	26	

net.sf.freecol.client.gui.panel.FindSettlementPanel.DisplayListOption	n/a	n/a	0	
net.sf.freecol.client.gui.panel.FindSettlementPanel.SettlementRenderer	1,50	2	3	
net.sf.freecol.client.gui.panel.FreeColButton	1,00	1	8	
net.sf.freecol.client.gui.panel.FreeColButton.ButtonStyle	n/a	n/a	0	
net.sf.freecol.client.gui.panel.FreeColImageBorder	2,38	9	31	
net.sf.freecol.client.gui.panel.FreeColPanel	1,45	3	29	
net.sf.freecol.client.gui.panel.FreeColProgressBar	3,33	14	20	
net.sf.freecol.client.gui.panel.GoodsTypePanel	1,88	3	15	
net.sf.freecol.client.gui.panel.ImageSelection	1,25	2	5	
net.sf.freecol.client.gui.panel.InPortPanel	4,00	7	8	
net.sf.freecol.client.gui.panel.IndianSettlementPanel	7,00	1	14	
net.sf.freecol.client.gui.panel.InfoPanel	3,55	7	71	
net.sf.freecol.client.gui.panel.InfoPanel.InfoPanelMode	n/a	n/a	0	
net.sf.freecol.client.gui.panel.InformationPanel	2,40	5	12	
net.sf.freecol.client.gui.panel.MainPanel	1,67	3	5	
net.sf.freecol.client.gui.panel.MapControls	2,00	9	22	
net.sf.freecol.client.gui.panel.MapEditorTransformPanel	2,00	5	12	
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.LostCityRumors	3,00	3	3	
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.ResourceTransform	7,00	7	7	
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.RiverStyleTransform	1,50	3	6	
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.RiverTransform	3,50	6	7	
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.SettlementTransform	3,00	3	3	
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.TileTypeTransform	1,00	1	3	
net.sf.freecol.client.gui.panel.MigPanel	1,20	2	6	
net.sf.freecol.client.gui.panel.MiniMap	1,68	2	42	
net.sf.freecol.client.gui.panel.MiniMap.MinimapPainterThread	3,00	3	3	
net.sf.freecol.client.gui.panel.MiniMap.PrerenderedMinimap	1,00	1	1	
net.sf.freecol.client.gui.panel.NewPanel	3,35	14	57	
net.sf.freecol.client.gui.panel.NewPanel.NewPanelAction	n/a	n/a	0	
net.sf.freecol.client.gui.panel.NewUnitPanel	2,00	3	10	
net.sf.freecol.client.gui.panel.PlayersTable	3,00	5	6	
net.sf.freecol.client.gui.panel.PlayersTable.AdvantageCellEditor	1,00	1	3	
net.sf.freecol.client.gui.panel.PlayersTable.AdvantageCellRenderer	3,50	6	7	
net.sf.freecol.client.gui.panel.PlayersTable.AvailableCellEditor	1,50	2	6	
net.sf.freecol.client.gui.panel.PlayersTable.AvailableCellRenderer	1,50	2	3	
net.sf.freecol.client.gui.panel.PlayersTable.HeaderListener	1,00	1	3	
net.sf.freecol.client.gui.panel.PlayersTable.HeaderRenderer	1,33	2	4	
net.sf.freecol.client.gui.panel.PlayersTable.NationCellRenderer	1,00	1	1	

net.sf.freecol.client.gui.panel.PlayersTable.NationStateRenderer	1,00	1	1	
net.sf.freecol.client.gui.panel.PlayersTable.PlayerCellEditor	1,00	1	3	
net.sf.freecol.client.gui.panel.PlayersTable.PlayerCellRenderer	2,50	4	5	
net.sf.freecol.client.gui.panel.PlayersTable.PlayersTableModel	4,00	8	36	
net.sf.freecol.client.gui.panel.PortPanel	1,44	4	13	
net.sf.freecol.client.gui.panel.PurchasePanel	1,00	1	1	
net.sf.freecol.client.gui.panel.QuickActionMenu	5,91	25	130	
net.sf.freecol.client.gui.panel.RecruitPanel	2,80	4	14	
net.sf.freecol.client.gui.panel.ServerListPanel	1,50	2	9	
net.sf.freecol.client.gui.panel.ServerListPanel.ServerListTableCellRender	1,00	1	1	
net.sf.freecol.client.gui.panel.ServerListTableModel	2,00	8	14	
net.sf.freecol.client.gui.panel.StartGamePanel	2,90	4	29	
net.sf.freecol.client.gui.panel.StatisticsPanel	2,00	5	8	
net.sf.freecol.client.gui.panel.StatisticsPanel.StatisticsModel	1,57	4	11	
net.sf.freecol.client.gui.panel.StatusPanel	1,00	1	2	
net.sf.freecol.client.gui.panel.TilePanel	7,67	2	23	
net.sf.freecol.client.gui.panel.TradeRouteInputPanel	2,44	6	44	
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.AllGoodsTypesPar	1,75	3	7	
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.DestinationCellRe	2,50	4	5	
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopGoodsTypesP	1,50	2	3	
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListHandler	1,83	4	11	
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListTransferak	1,20	2	6	
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopRenderer	4,00	7	8	
net.sf.freecol.client.gui.panel.TradeRoutePanel	3,44	8	31	
net.sf.freecol.client.gui.panel.TrainPanel	1,00	1	1	
net.sf.freecol.client.gui.panel.UnitButton	1,50	1	6	
net.sf.freecol.client.gui.panel.UnitButton.UnitButtonActionPropertyCha	6,00	11	12	
net.sf.freecol.client.gui.panel.UnitPanel	2,09	8	23	
net.sf.freecol.client.gui.panel.Utility	1,32	12	74	
net.sf.freecol.client.gui.panel.WorkProductionPanel	3,33	5	10	
net.sf.freecol.client.gui.panel.WrapLayout	2,29	9	16	
net.sf.freecol.client.gui.panel.colopedia.BuildingDetailPanel	9,67	22	29	
net.sf.freecol.client.gui.panel.colopedia.ColopediaGameObjectTypePar	1,24	3	26	
net.sf.freecol.client.gui.panel.colopedia.ColopediaPanel	1,92	6	23	
net.sf.freecol.client.gui.panel.colopedia.ColopediaTreeCellRenderer	2,00	3	4	
net.sf.freecol.client.gui.panel.colopedia.ColopediaTreeItem	1,00	1	6	
net.sf.freecol.client.gui.panel.colopedia.ConceptDetailPanel	1,75	3	7	
net.sf.freecol.client.gui.panel.colopedia.ConceptDetailPanel.ConceptE	1,00	1	2	

net.sf.freecol.client.gui.panel.colopedia.FatherDetailPanel	2,50	5	10	
net.sf.freecol.client.gui.panel.colopedia.GoodsDetailPanel	7,25	24	29	
net.sf.freecol.client.gui.panel.colopedia.NationDetailPanel	1,67	3	5	
net.sf.freecol.client.gui.panel.colopedia.NationTypeDetailPanel	3,60	8	18	
net.sf.freecol.client.gui.panel.colopedia.ResourcesDetailPanel	2,33	5	7	
net.sf.freecol.client.gui.panel.colopedia.TerrainDetailPanel	3,50	6	14	
net.sf.freecol.client.gui.panel.colopedia.UnitDetailPanel	7,33	20	22	
net.sf.freecol.client.gui.panel.report.CompactLabourReport	3,90	20	78	
net.sf.freecol.client.gui.panel.report.LabourData	3,38	10	44	
net.sf.freecol.client.gui.panel.report.LabourData.ColonyLocationDataG	1,00	1	2	
net.sf.freecol.client.gui.panel.report.LabourData.LocationData	1,42	8	27	
net.sf.freecol.client.gui.panel.report.LabourData.ProductionData	1,00	1	4	
net.sf.freecol.client.gui.panel.report.LabourData.UnitData	1,27	2	19	
net.sf.freecol.client.gui.panel.report.ReportCargoPanel	1,00	1	4	
net.sf.freecol.client.gui.panel.report.ReportClassicColonyPanel	6,50	12	13	
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel	8,07	58	121	
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.Color	9,33	16	28	
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.Color	2,50	4	5	
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.Color	n/a	n/a	0	
net.sf.freecol.client.gui.panel.report.ReportContinentalCongressPanel	9,00	9	9	
net.sf.freecol.client.gui.panel.report.ReportEducationPanel	4,00	7	8	
net.sf.freecol.client.gui.panel.report.ReportExplorationPanel	2,00	2	2	
net.sf.freecol.client.gui.panel.report.ReportForeignAffairPanel	6,00	6	6	
net.sf.freecol.client.gui.panel.report.ReportHighScoresPanel	7,00	7	7	
net.sf.freecol.client.gui.panel.report.ReportHistoryPanel	3,00	3	3	
net.sf.freecol.client.gui.panel.report.ReportIndianPanel	9,00	15	18	
net.sf.freecol.client.gui.panel.report.ReportLabourDetailPanel	3,00	5	6	
net.sf.freecol.client.gui.panel.report.ReportLabourPanel	2,83	2	17	
net.sf.freecol.client.gui.panel.report.ReportLabourPanel.LabourUnitPar	1,50	2	3	
net.sf.freecol.client.gui.panel.report.ReportLabourPanel.LabourUnitPar	1,00	1	1	
net.sf.freecol.client.gui.panel.report.ReportMilitaryPanel	1,25	2	5	
net.sf.freecol.client.gui.panel.report.ReportNavalPanel	1,00	1	4	
net.sf.freecol.client.gui.panel.report.ReportPanel	1,56	3	14	
net.sf.freecol.client.gui.panel.report.ReportProductionPanel	6,00	10	12	
net.sf.freecol.client.gui.panel.report.ReportReligiousPanel	4,00	4	4	
net.sf.freecol.client.gui.panel.report.ReportRequirementsPanel	5,11	16	46	
net.sf.freecol.client.gui.panel.report.ReportTradePanel	5,00	15	20	
net.sf.freecol.client.gui.panel.report.ReportTurnPanel	8,40	22	42	

net.sf.freecol.client.gui.panel.report.ReportUnitPanel	4,80	13	24	
net.sf.freecol.client.gui.plaf.FreeColBrightPanelUI	1,50	2	3	
net.sf.freecol.client.gui.plaf.FreeColButtonUI	2,00	4	16	
net.sf.freecol.client.gui.plaf.FreeColCheckBoxMenuItemUI	1,00	1	3	
net.sf.freecol.client.gui.plaf.FreeColCheckBoxUI	1,00	1	4	
net.sf.freecol.client.gui.plaf.FreeColCheckBoxUI.CheckBoxIcon	2,50	7	10	
net.sf.freecol.client.gui.plaf.FreeColComboBoxRenderer	4,20	16	21	
net.sf.freecol.client.gui.plaf.FreeColComboBoxRenderer.NormalComponent	1,00	1	1	
net.sf.freecol.client.gui.plaf.FreeColComboBoxRenderer.SelectedComponent	1,00	1	2	
net.sf.freecol.client.gui.plaf.FreeColComboBoxUI	1,00	1	3	
net.sf.freecol.client.gui.plaf.FreeColFileChooserUI	1,33	2	4	
net.sf.freecol.client.gui.plaf.FreeColFormattedTextFieldUI	1,00	1	3	
net.sf.freecol.client.gui.plaf.FreeColLabelUI	1,00	1	3	
net.sf.freecol.client.gui.plaf.FreeColListUI	1,00	1	3	
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel	1,83	4	11	
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.FreeColMetalTheme	1,00	1	8	
net.sf.freecol.client.gui.plaf.FreeColMenuBarUI	1,50	2	3	
net.sf.freecol.client.gui.plaf.FreeColMenuItemUI	1,00	1	3	
net.sf.freecol.client.gui.plaf.FreeColMenuUI	1,50	3	12	
net.sf.freecol.client.gui.plaf.FreeColOptionPaneUI	4,67	13	42	
net.sf.freecol.client.gui.plaf.FreeColPanelUI	1,33	2	4	
net.sf.freecol.client.gui.plaf.FreeColPopupMenuUI	1,50	2	3	
net.sf.freecol.client.gui.plaf.FreeColRadioButtonMenuItemUI	1,00	1	3	
net.sf.freecol.client.gui.plaf.FreeColRadioButtonUI	1,00	1	4	
net.sf.freecol.client.gui.plaf.FreeColRadioButtonUI.RadioButtonIcon	2,75	8	11	
net.sf.freecol.client.gui.plaf.FreeColScrollPaneUI	1,00	1	3	
net.sf.freecol.client.gui.plaf.FreeColSelectedPanelUI	1,00	1	2	
net.sf.freecol.client.gui.plaf.FreeColSpinnerUI	1,50	2	3	
net.sf.freecol.client.gui.plaf.FreeColTableHeaderUI	1,00	1	3	
net.sf.freecol.client.gui.plaf.FreeColTableUI	1,00	1	3	
net.sf.freecol.client.gui.plaf.FreeColTextAreaUI	1,25	2	5	
net.sf.freecol.client.gui.plaf.FreeColTextFieldUI	1,25	2	5	
net.sf.freecol.client.gui.plaf.FreeColToolTipUI	2,29	6	16	
net.sf.freecol.client.gui.plaf.FreeColTransparentPanelUI	1,50	2	3	
net.sf.freecol.client.gui.plaf.LAFUtilities	4,00	4	4	
net.sf.freecol.client.gui.tooltip.BuildingToolTip	13,50	26	27	
net.sf.freecol.client.gui.tooltip.RebelToolTip	5,50	10	11	
net.sf.freecol.client.gui.video.VideoComponent	1,25	2	10	

net.sf.freecol.client.networking.UserServerAPI	1,50	4	18	
net.sf.freecol.common.AllTests	1,00	1	1	
net.sf.freecol.common.FreeColException	1,00	1	5	
net.sf.freecol.common.FreeColSeed	1,00	1	4	
net.sf.freecol.common.debug.DebugUtils	3,65	15	124	
net.sf.freecol.common.debug.FreeColDebugger	1,49	4	52	
net.sf.freecol.common.debug.FreeColDebugger.DebugMode	n/a	n/a	0	
net.sf.freecol.common.i18n.AllTests	1,00	1	1	
net.sf.freecol.common.i18n.CLDRTest	1,00	1	2	
net.sf.freecol.common.i18n.DefaultNumberRule	1,00	1	5	
net.sf.freecol.common.i18n.DualNumberRule	3,00	3	3	
net.sf.freecol.common.i18n.Merge	1,00	1	1	
net.sf.freecol.common.i18n.MergeTableCellRenderer	2,50	3	5	
net.sf.freecol.common.i18n.MergeTableModel	1,67	3	15	
net.sf.freecol.common.i18n.MessageMerge	2,00	6	16	
net.sf.freecol.common.i18n.Messages	3,79	23	129	
net.sf.freecol.common.i18n.MessagesTest	1,29	4	18	
net.sf.freecol.common.i18n.NameCache	2,63	8	71	
net.sf.freecol.common.i18n.Number	1,00	1	2	
net.sf.freecol.common.i18n.Number.Category	n/a	n/a	0	
net.sf.freecol.common.i18n.NumberRules	4,50	15	27	
net.sf.freecol.common.i18n.OtherNumberRule	1,00	1	1	
net.sf.freecol.common.i18n.PluralNumberRule	2,00	2	2	
net.sf.freecol.common.i18n.Relation	2,70	7	27	
net.sf.freecol.common.i18n.Rule	2,00	3	12	
net.sf.freecol.common.i18n.ZeroOneNumberRule	2,00	2	2	
net.sf.freecol.common.io.AllTests	1,00	1	1	
net.sf.freecol.common.io.FreeColDataFile	2,44	5	44	
net.sf.freecol.common.io.FreeColDirectories	2,26	12	163	
net.sf.freecol.common.io.FreeColModFile	1,36	3	15	
net.sf.freecol.common.io.FreeColRules	2,00	3	6	
net.sf.freecol.common.io.FreeColSavegameFile	1,12	2	9	
net.sf.freecol.common.io.FreeColTcFile	1,33	2	4	
net.sf.freecol.common.io.FreeColXMLReader	2,47	9	121	
net.sf.freecol.common.io.FreeColXMLReader.ReadScope	n/a	n/a	0	
net.sf.freecol.common.io.FreeColXMLWriter	1,17	3	62	
net.sf.freecol.common.io.FreeColXMLWriter.WriteScope	1,22	3	11	
net.sf.freecol.common.io.FreeColXMLWriter.WriteScopeType	n/a	n/a	0	

net.sf.freecol.common.io.ModTest	2,00	2	4	
net.sf.freecol.common.io.sza.SimpleZippedAnimation	1,80	8	18	
net.sf.freecol.common.io.sza.SimpleZippedAnimation.ImageAnimationI	1,00	1	6	
net.sf.freecol.common.logging.DefaultHandler	2,50	5	10	
net.sf.freecol.common.logging.TextFormatter	1,50	2	3	
net.sf.freecol.common.metaserver.MetaServerUtils	2,55	8	28	
net.sf.freecol.common.metaserver.MetaServerUtils.MetaInputHandler	2,33	5	7	
net.sf.freecol.common.metaserver.MetaServerUtils.MetaMessageType	n/a	n/a	0	
net.sf.freecol.common.metaserver.ServerInfo	1,20	3	18	
net.sf.freecol.common.model.Ability	1,40	3	21	
net.sf.freecol.common.model.AbstractGoods	1,30	3	30	
net.sf.freecol.common.model.AbstractUnit	1,17	4	34	
net.sf.freecol.common.model.AllTests	1,00	1	1	
net.sf.freecol.common.model.BaseCostDeciderTest	1,25	2	10	
net.sf.freecol.common.model.BuildQueue	1,53	5	26	
net.sf.freecol.common.model.BuildQueue.CompletionAction	n/a	n/a	0	
net.sf.freecol.common.model.BuildableType	2,04	8	55	
net.sf.freecol.common.model.Building	1,45	5	61	
net.sf.freecol.common.model.BuildingTest	2,32	10	51	
net.sf.freecol.common.model.BuildingType	2,27	10	84	
net.sf.freecol.common.model.ClassicTileProductionTest	3,08	6	37	
net.sf.freecol.common.model.ClassicTileProductionTest.ProductionTes	1,00	1	1	
net.sf.freecol.common.model.ClassicTileProductionTest.TileImprovement	1,00	1	3	
net.sf.freecol.common.model.Colony	2,15	11	396	
net.sf.freecol.common.model.Colony.ColonyChangeEvent	n/a	n/a	0	
net.sf.freecol.common.model.Colony.NoBuildReason	n/a	n/a	0	
net.sf.freecol.common.model.Colony.TileImprovementSuggestion	1,00	1	3	
net.sf.freecol.common.model.ColonyProductionTest	2,12	6	17	
net.sf.freecol.common.model.ColonyTest	2,09	9	23	
net.sf.freecol.common.model.ColonyTile	1,94	14	68	
net.sf.freecol.common.model.ColonyTradeItem	1,44	4	23	
net.sf.freecol.common.model.ColonyWas	3,00	5	6	
net.sf.freecol.common.model.CombatModel	1,11	2	10	
net.sf.freecol.common.model.CombatModel.CombatEffectType	n/a	n/a	0	
net.sf.freecol.common.model.CombatModel.CombatOdds	1,00	1	1	
net.sf.freecol.common.model.CombatModel.CombatResult	1,00	1	7	
net.sf.freecol.common.model.CombatTest	3,70	16	37	
net.sf.freecol.common.model.Constants.ArmedUnitSettlementAction	n/a	n/a	0	

net.sf.freecol.common.model.Constants.BoycottAction	n/a	n/a	0	
net.sf.freecol.common.model.Constants.ClaimAction	n/a	n/a	0	
net.sf.freecol.common.model.Constants.IndianDemandAction	n/a	n/a	0	
net.sf.freecol.common.model.Constants.IntegrityType	1,00	1	5	
net.sf.freecol.common.model.Constants.MissionaryAction	n/a	n/a	0	
net.sf.freecol.common.model.Constants.ScoutColonyAction	n/a	n/a	0	
net.sf.freecol.common.model.Constants.ScoutIndianSettlementAction	n/a	n/a	0	
net.sf.freecol.common.model.Constants.TradeAction	n/a	n/a	0	
net.sf.freecol.common.model.Constants.TradeBuyAction	n/a	n/a	0	
net.sf.freecol.common.model.Constants.TradeSellAction	n/a	n/a	0	
net.sf.freecol.common.model.DiplomaticTrade	1,39	7	53	
net.sf.freecol.common.model.DiplomaticTrade.TradeContext	1,00	1	1	
net.sf.freecol.common.model.DiplomaticTrade.TradeStatus	n/a	n/a	0	
net.sf.freecol.common.model.Direction	1,85	8	24	
net.sf.freecol.common.model.Disaster	1,86	5	26	
net.sf.freecol.common.model.Disaster.Effects	n/a	n/a	0	
net.sf.freecol.common.model.DisasterTest	5,00	5	5	
net.sf.freecol.common.model.Effect	1,22	2	11	
net.sf.freecol.common.model.Europe	1,73	7	78	
net.sf.freecol.common.model.Europe.MigrationType	1,10	2	11	
net.sf.freecol.common.model.EuropeTest	1,00	1	1	
net.sf.freecol.common.model.EuropeWas	1,67	2	5	
net.sf.freecol.common.model.EuropeanNationType	1,78	6	32	
net.sf.freecol.common.model.Event	1,61	3	29	
net.sf.freecol.common.model.ExportData	1,11	2	20	
net.sf.freecol.common.model.Feature	1,87	12	58	
net.sf.freecol.common.model.FeatureContainer	3,23	12	84	
net.sf.freecol.common.model.Force	2,00	6	42	
net.sf.freecol.common.model.FoundingFather	1,84	4	35	
net.sf.freecol.common.model.FoundingFather.FoundingFatherType	1,00	1	2	
net.sf.freecol.common.model.FoundingFatherTest	2,25	4	9	
net.sf.freecol.common.model.FreeColGameObject	1,58	5	38	
net.sf.freecol.common.model.FreeColObject	1,61	9	159	
net.sf.freecol.common.model.FreeColSpecObject	1,25	2	5	
net.sf.freecol.common.model.FreeColSpecObjectType	1,59	8	35	
net.sf.freecol.common.model.Game	1,95	11	199	
net.sf.freecol.common.model.Game.FcgoState	n/a	n/a	0	
net.sf.freecol.common.model.Game.LogoutReason	n/a	n/a	0	

net.sf.freecol.common.model.GameTest	1,67	3	5	
net.sf.freecol.common.model.GoldTradeItem	1,27	3	19	
net.sf.freecol.common.model.Goods	1,52	4	35	
net.sf.freecol.common.model.GoodsContainer	1,62	3	65	
net.sf.freecol.common.model.GoodsContainerTest	1,00	1	1	
net.sf.freecol.common.model.GoodsLocation	1,76	4	44	
net.sf.freecol.common.model.GoodsTest	1,00	1	15	
net.sf.freecol.common.model.GoodsTradeItem	1,56	5	25	
net.sf.freecol.common.model.GoodsType	1,61	8	71	
net.sf.freecol.common.model.HighScore	1,86	8	52	
net.sf.freecol.common.model.HighScore.ScoreLevel	1,00	1	2	
net.sf.freecol.common.model.HighScoreTest	1,00	1	1	
net.sf.freecol.common.model.HighSeas	1,37	3	26	
net.sf.freecol.common.model.HighSeasTest	1,00	1	1	
net.sf.freecol.common.model.HistoryEvent	1,71	6	29	
net.sf.freecol.common.model.HistoryEvent.HistoryEventType	1,00	1	3	
net.sf.freecol.common.model.HitpointsCombatModel	5,00	9	10	
net.sf.freecol.common.model.InciteTradeItem	1,36	4	19	
net.sf.freecol.common.model.IndianNationType	2,06	7	35	
net.sf.freecol.common.model.IndianSettlement	2,09	9	207	
net.sf.freecol.common.model.IndianSettlement.ContactLevel	n/a	n/a	0	
net.sf.freecol.common.model.IndianSettlementTest	1,00	1	3	
net.sf.freecol.common.model.IndividualFatherTest	1,55	6	17	
net.sf.freecol.common.model.LandMap	3,17	10	57	
net.sf.freecol.common.model.LastSale	1,08	2	13	
net.sf.freecol.common.model.Limit	2,27	9	50	
net.sf.freecol.common.model.Limit.Operator	n/a	n/a	0	
net.sf.freecol.common.model.LimitTest	1,00	1	4	
net.sf.freecol.common.model.LostCityRumour	1,73	11	38	
net.sf.freecol.common.model.LostCityRumour.RumourType	1,00	1	3	
net.sf.freecol.common.model.Map	3,41	68	351	
net.sf.freecol.common.model.Map.CircleIterator	3,50	10	21	
net.sf.freecol.common.model.Map.Layer	n/a	n/a	0	
net.sf.freecol.common.model.Map.MoveCandidate	1,71	4	12	
net.sf.freecol.common.model.Map.MoveStep	n/a	n/a	0	
net.sf.freecol.common.model.Map.Position	1,42	3	17	
net.sf.freecol.common.model.MapTest	1,41	5	31	
net.sf.freecol.common.model.Market	1,50	3	69	

net.sf.freecol.common.model.Market.Access	n/a	n/a	0	
net.sf.freecol.common.model.MarketData	1,37	10	41	
net.sf.freecol.common.model.MarketTest	1,50	2	6	
net.sf.freecol.common.model.MarketWas	2,60	6	13	
net.sf.freecol.common.model.ModelMessage	2,14	8	60	
net.sf.freecol.common.model.ModelMessage.MessageType	1,00	1	4	
net.sf.freecol.common.model.ModelMessageTest	1,00	1	3	
net.sf.freecol.common.model.Modifier	1,64	5	54	
net.sf.freecol.common.model.Modifier.ModifierType	n/a	n/a	0	
net.sf.freecol.common.model.ModifierTest	1,00	1	12	
net.sf.freecol.common.model.Monarch	3,11	15	112	
net.sf.freecol.common.model.Monarch.MonarchAction	1,00	1	5	
net.sf.freecol.common.model.MonarchTest	1,67	3	5	
net.sf.freecol.common.model.MovementTest	1,00	1	6	
net.sf.freecol.common.model.Nation	1,44	4	26	
net.sf.freecol.common.model.NationOptions	1,80	7	27	
net.sf.freecol.common.model.NationOptions.Advantages	1,00	1	3	
net.sf.freecol.common.model.NationOptions.NationState	1,00	1	3	
net.sf.freecol.common.model.NationSummary	1,47	4	22	
net.sf.freecol.common.model.NationType	1,69	5	27	
net.sf.freecol.common.model.NationType.AggressionLevel	1,00	1	1	
net.sf.freecol.common.model.NationType.SettlementNumber	1,00	1	1	
net.sf.freecol.common.model.NationTypeTest	3,17	10	19	
net.sf.freecol.common.model.NativeTrade	1,45	8	61	
net.sf.freecol.common.model.NativeTrade.NativeTradeAction	1,00	1	3	
net.sf.freecol.common.model.NativeTradeItem	1,12	2	19	
net.sf.freecol.common.model.ObjectWas	n/a	n/a	0	
net.sf.freecol.common.model.Occupation	2,83	6	17	
net.sf.freecol.common.model.Operand	2,75	13	55	
net.sf.freecol.common.model.Operand.OperandType	n/a	n/a	0	
net.sf.freecol.common.model.Operand.ScopeLevel	n/a	n/a	0	
net.sf.freecol.common.model.PathNode	1,65	4	43	
net.sf.freecol.common.model.PathfindingTest	1,31	2	17	
net.sf.freecol.common.model.Player	1,97	45	536	
net.sf.freecol.common.model.Player.ColonyValueCategory	1,00	1	1	
net.sf.freecol.common.model.Player.NoClaimReason	1,00	1	3	
net.sf.freecol.common.model.Player.NoValueType	1,25	2	5	
net.sf.freecol.common.model.Player.PlayerType	n/a	n/a	0	

net.sf.freecol.common.model.PlayerTest	1,38	4	11	
net.sf.freecol.common.model.PlunderType	1,29	2	9	
net.sf.freecol.common.model.ProductionCache	2,18	12	24	
net.sf.freecol.common.model.ProductionInfo	1,67	4	30	
net.sf.freecol.common.model.ProductionMap	2,67	6	16	
net.sf.freecol.common.model.ProductionMap.ProductionTree	2,11	4	19	
net.sf.freecol.common.model.ProductionType	2,11	7	74	
net.sf.freecol.common.model.ProductionTypeTest	1,14	4	41	
net.sf.freecol.common.model.RandomRange	1,44	3	13	
net.sf.freecol.common.model.RandomRangeTest	2,00	2	2	
net.sf.freecol.common.model.Region	1,76	7	67	
net.sf.freecol.common.model.Region.RegionType	1,00	1	5	
net.sf.freecol.common.model.Resource	1,40	3	35	
net.sf.freecol.common.model.ResourceType	1,38	2	11	
net.sf.freecol.common.model.Role	1,63	5	57	
net.sf.freecol.common.model.Role.RoleChange	1,00	1	3	
net.sf.freecol.common.model.RoleTest	1,00	1	5	
net.sf.freecol.common.model.SchoolTest	1,80	5	9	
net.sf.freecol.common.model.SchoolTest.SchoolLevel	n/a	n/a	0	
net.sf.freecol.common.model.Scope	2,92	18	76	
net.sf.freecol.common.model.ScopeContainer	2,19	8	57	
net.sf.freecol.common.model.ScopeTest	1,00	1	8	
net.sf.freecol.common.model.SerializationTest	1,20	2	12	
net.sf.freecol.common.model.Settlement	1,75	7	93	
net.sf.freecol.common.model.SettlementTest	1,33	2	8	
net.sf.freecol.common.model.SettlementType	1,85	11	48	
net.sf.freecol.common.model.SimpleCombatModel	6,21	38	118	
net.sf.freecol.common.model.SoLTest	2,00	2	2	
net.sf.freecol.common.model.Specification	2,49	48	359	
net.sf.freecol.common.model.Specification.AbilityReader	2,00	2	2	
net.sf.freecol.common.model.Specification.ModifierReader	2,00	2	2	
net.sf.freecol.common.model.Specification.OptionReader	2,50	3	5	
net.sf.freecol.common.model.Specification.Source	1,00	1	4	
net.sf.freecol.common.model.Specification.TypeReader	4,50	8	9	
net.sf.freecol.common.model.SpecificationTest	1,67	7	20	
net.sf.freecol.common.model.Stance	5,44	31	49	
net.sf.freecol.common.model.StanceTradeItem	1,67	9	25	
net.sf.freecol.common.model.StringTemplate	2,07	10	89	

net.sf.freecol.common.model.StringTemplate.TemplateType	n/a	n/a	0	
net.sf.freecol.common.model.Tension	1,36	3	15	
net.sf.freecol.common.model.Tension.Level	1,00	1	3	
net.sf.freecol.common.model.Tile	2,26	22	366	
net.sf.freecol.common.model.Tile.IndianSettlementInternals	2,00	3	4	
net.sf.freecol.common.model.TileImprovement	2,84	15	125	
net.sf.freecol.common.model.TileImprovementStyle	2,20	4	11	
net.sf.freecol.common.model.TileImprovementTest	1,00	1	4	
net.sf.freecol.common.model.TileImprovementType	1,90	6	78	
net.sf.freecol.common.model.TileItem	1,40	2	14	
net.sf.freecol.common.model.TileItemContainer	2,00	8	78	
net.sf.freecol.common.model.TileItemContainerTest	3,00	5	6	
net.sf.freecol.common.model.TileTest	2,94	14	47	
net.sf.freecol.common.model.TileTest.Work	1,00	1	1	
net.sf.freecol.common.model.TileType	1,93	14	81	
net.sf.freecol.common.model.TileType.RangeType	n/a	n/a	0	
net.sf.freecol.common.model.TileTypeChange	1,46	4	19	
net.sf.freecol.common.model.TradeItem	1,13	2	26	
net.sf.freecol.common.model.TradeRoute	1,74	9	54	
net.sf.freecol.common.model.TradeRouteStop	1,39	3	39	
net.sf.freecol.common.model.TradeRouteTest	1,00	1	1	
net.sf.freecol.common.model.Turn	1,41	3	31	
net.sf.freecol.common.model.TypeCountMap	1,25	3	15	
net.sf.freecol.common.model.Unit	2,51	23	676	
net.sf.freecol.common.model.Unit.ClosestSettlementGoalDecider	1,50	3	6	
net.sf.freecol.common.model.Unit.MoveType	1,17	2	7	
net.sf.freecol.common.model.Unit.PortMode	n/a	n/a	0	
net.sf.freecol.common.model.Unit.UnitLabelType	n/a	n/a	0	
net.sf.freecol.common.model.Unit.UnitState	1,00	1	1	
net.sf.freecol.common.model.UnitChangeType	1,56	3	25	
net.sf.freecol.common.model.UnitChangeTypeTest	1,33	2	4	
net.sf.freecol.common.model.UnitIterator	2,00	6	16	
net.sf.freecol.common.model.UnitLocation	1,64	6	64	
net.sf.freecol.common.model.UnitLocation.NoAddReason	1,00	1	2	
net.sf.freecol.common.model.UnitTest	1,47	5	25	
net.sf.freecol.common.model.UnitTradeItem	1,33	4	20	
net.sf.freecol.common.model.UnitType	1,75	12	112	
net.sf.freecol.common.model.UnitTypeChange	1,50	2	12	

net.sf.freecol.common.model.UnitWas	4,64	18	51	
net.sf.freecol.common.model.WorkLocation	2,24	9	112	
net.sf.freecol.common.model.WorkLocation.Suggestion	1,00	1	4	
net.sf.freecol.common.model.mission.AbstractMission	1,00	1	13	
net.sf.freecol.common.model.mission.CompoundMission	1,64	6	23	
net.sf.freecol.common.model.mission.GoToMission	1,00	1	13	
net.sf.freecol.common.model.mission.ImprovementMission	1,18	3	13	
net.sf.freecol.common.model.mission.Mission.MissionState	n/a	n/a	0	
net.sf.freecol.common.model.mission.MissionManager	1,50	2	3	
net.sf.freecol.common.model.pathfinding.BaseCostDecider	4,25	13	17	
net.sf.freecol.common.model.pathfinding.CostDeciders	1,84	4	35	
net.sf.freecol.common.model.pathfinding.CostDeciders.AvoidNavalDangers	4,00	4	4	
net.sf.freecol.common.model.pathfinding.CostDeciders.AvoidSettlements	4,00	4	4	
net.sf.freecol.common.model.pathfinding.CostDeciders.AvoidSettlements2	3,00	3	3	
net.sf.freecol.common.model.pathfinding.CostDeciders.ServerBaseCostDecider	4,00	4	4	
net.sf.freecol.common.model.pathfinding.CostDeciders.TileCostDecider	4,00	4	4	
net.sf.freecol.common.model.pathfinding.GoalDeciders	1,73	2	76	
net.sf.freecol.common.model.pathfinding.GoalDeciders.MultipleAdjacentGoals	1,50	4	9	
net.sf.freecol.common.model.production.BuildingProductionCalculator	3,73	20	41	
net.sf.freecol.common.model.production.ProductionUtils	2,75	6	11	
net.sf.freecol.common.model.production.TileProductionCalculator	2,43	5	17	
net.sf.freecol.common.model.production.WorkerAssignment	1,00	1	3	
net.sf.freecol.common.networking.AbandonColonyMessage	1,20	2	6	
net.sf.freecol.common.networking.AddPlayerMessage	1,86	4	13	
net.sf.freecol.common.networking.AnimateAttackMessage	2,45	6	27	
net.sf.freecol.common.networking.AnimateMoveMessage	2,50	5	20	
net.sf.freecol.common.networking.AskSkillMessage	1,40	3	7	
net.sf.freecol.common.networking.AssignTeacherMessage	2,20	7	11	
net.sf.freecol.common.networking.AssignTradeRouteMessage	1,33	2	8	
net.sf.freecol.common.networking.AttackMessage	1,60	4	8	
net.sf.freecol.common.networking.AttackRangedMessage	1,60	4	8	
net.sf.freecol.common.networking.AttributeMessage	1,09	2	12	
net.sf.freecol.common.networking.BuildColonyMessage	2,00	6	10	
net.sf.freecol.common.networking.CashInTreasureTrainMessage	1,40	3	7	
net.sf.freecol.common.networking.ChangeSet	1,69	11	61	
net.sf.freecol.common.networking.ChangeSet.AttackChange	2,00	4	12	
net.sf.freecol.common.networking.ChangeSet.AttributeChange	1,00	1	3	
net.sf.freecol.common.networking.ChangeSet.Change	1,00	1	5	

net.sf.freecol.common.networking.ChangeSet.FeatureChange	1,75	3	7	
net.sf.freecol.common.networking.ChangeSet.MessageChange	1,33	2	4	
net.sf.freecol.common.networking.ChangeSet.MoveChange	2,00	5	14	
net.sf.freecol.common.networking.ChangeSet.ObjectChange	3,00	9	15	
net.sf.freecol.common.networking.ChangeSet.PartialObjectChange	1,33	2	4	
net.sf.freecol.common.networking.ChangeSet.PlayerChange	1,67	2	5	
net.sf.freecol.common.networking.ChangeSet.RemoveChange	2,33	4	14	
net.sf.freecol.common.networking.ChangeSet.See	2,22	7	20	
net.sf.freecol.common.networking.ChangeSet.SeeCheck	n/a	n/a	0	
net.sf.freecol.common.networking.ChangeSet.SpyChange	1,33	2	4	
net.sf.freecol.common.networking.ChangeSet.StanceChange	1,33	2	4	
net.sf.freecol.common.networking.ChangeStateMessage	1,20	2	6	
net.sf.freecol.common.networking.ChangeWorkImprovementTypeMess	2,60	9	13	
net.sf.freecol.common.networking.ChangeWorkTypeMessage	1,40	3	7	
net.sf.freecol.common.networking.ChatMessage	1,20	3	12	
net.sf.freecol.common.networking.ChooseFoundingFatherMessage	1,50	3	18	
net.sf.freecol.common.networking.ClaimLandMessage	4,80	20	24	
net.sf.freecol.common.networking.ClearSpecialityMessage	1,00	1	5	
net.sf.freecol.common.networking.CloseMessage	1,00	1	6	
net.sf.freecol.common.networking.Connection	1,77	5	62	
net.sf.freecol.common.networking.ConnectionVerificationMessage	1,00	1	3	
net.sf.freecol.common.networking.ContinueMessage	1,00	1	3	
net.sf.freecol.common.networking.DeclareIndependenceMessage	1,60	4	8	
net.sf.freecol.common.networking.DeclineMoundsMessage	1,20	2	6	
net.sf.freecol.common.networking.DeleteTradeRouteMessage	1,00	1	6	
net.sf.freecol.common.networking.DeliverGiftMessage	1,83	4	11	
net.sf.freecol.common.networking.DemandTributeMessage	1,60	4	8	
net.sf.freecol.common.networking.DiplomacyMessage	5,08	45	66	
net.sf.freecol.common.networking.DisbandUnitMessage	1,00	1	5	
net.sf.freecol.common.networking.DisconnectMessage	1,00	1	5	
net.sf.freecol.common.networking.DisembarkMessage	1,00	1	5	
net.sf.freecol.common.networking.EmbarkMessage	2,00	5	10	
net.sf.freecol.common.networking.EmigrateUnitMessage	2,40	8	12	
net.sf.freecol.common.networking.EndTurnMessage	1,00	1	4	
net.sf.freecol.common.networking.EnterRevengeModeMessage	1,00	1	3	
net.sf.freecol.common.networking.EquipForRoleMessage	2,00	6	10	
net.sf.freecol.common.networking.ErrorMessage	1,36	4	15	
net.sf.freecol.common.networking.FeatureChangeMessage	2,11	7	19	

net.sf.freecol.common.networking.FirstContactMessage	1,75	5	21	
net.sf.freecol.common.networking.FountainOfYouthMessage	1,17	2	7	
net.sf.freecol.common.networking.GameEndedMessage	1,29	3	9	
net.sf.freecol.common.networking.GameStateMessage	1,29	2	9	
net.sf.freecol.common.networking.HighScoresMessage	1,29	3	9	
net.sf.freecol.common.networking.InciteMessage	1,40	5	14	
net.sf.freecol.common.networking.IndianDemandMessage	1,92	7	23	
net.sf.freecol.common.networking.JoinColonyMessage	1,00	1	5	
net.sf.freecol.common.networking.LearnSkillMessage	1,40	3	7	
net.sf.freecol.common.networking.LoadGoodsMessage	2,00	6	10	
net.sf.freecol.common.networking.LoginMessage	2,65	8	45	
net.sf.freecol.common.networking.LogoutMessage	2,62	12	21	
net.sf.freecol.common.networking.LootCargoMessage	1,44	4	13	
net.sf.freecol.common.networking.Message	1,91	5	65	
net.sf.freecol.common.networking.Message.MessagePriority	1,00	1	2	
net.sf.freecol.common.networking.MissionaryMessage	2,80	10	14	
net.sf.freecol.common.networking.MonarchActionMessage	1,50	5	21	
net.sf.freecol.common.networking.MoveMessage	1,20	2	6	
net.sf.freecol.common.networking.MoveToMessage	1,20	2	6	
net.sf.freecol.common.networking.MultipleMessage	3,20	7	32	
net.sf.freecol.common.networking.NationSummaryMessage	1,62	4	13	
net.sf.freecol.common.networking.NativeGiftMessage	1,00	1	6	
net.sf.freecol.common.networking.NativeTradeMessage	1,89	6	17	
net.sf.freecol.common.networking.NetworkReplyObject	1,60	3	8	
net.sf.freecol.common.networking.NewLandNameMessage	1,50	4	12	
net.sf.freecol.common.networking.NewRegionNameMessage	1,40	4	14	
net.sf.freecol.common.networking.NewTradeRouteMessage	1,50	4	12	
net.sf.freecol.common.networking.NewTurnMessage	1,17	2	7	
net.sf.freecol.common.networking.ObjectMessage	1,25	2	10	
net.sf.freecol.common.networking.PartialMessage	1,60	4	8	
net.sf.freecol.common.networking.PayArrearsMessage	1,00	1	5	
net.sf.freecol.common.networking.PayForBuildingMessage	1,00	1	5	
net.sf.freecol.common.networking.PutOutsideColonyMessage	1,40	3	7	
net.sf.freecol.common.networking.QuestionMessage	1,00	1	2	
net.sf.freecol.common.networking.ReadyMessage	1,43	2	10	
net.sf.freecol.common.networking.RearrangeColonyMessage	2,11	7	19	
net.sf.freecol.common.networking.RearrangeColonyMessage.Arranger	1,42	3	17	
net.sf.freecol.common.networking.ReceivingThread	2,42	8	29	

net.sf.freecol.common.networking.ReceivingThread.QuestionThread	1,50	2	3	
net.sf.freecol.common.networking.ReceivingThread.UpdateThread	1,50	2	3	
net.sf.freecol.common.networking.ReconnectMessage	1,00	1	4	
net.sf.freecol.common.networking.RegisterServerMessage	1,00	1	2	
net.sf.freecol.common.networking.RemoveMessage	1,38	3	11	
net.sf.freecol.common.networking.RemoveServerMessage	1,00	1	2	
net.sf.freecol.common.networking.RenameMessage	1,20	2	6	
net.sf.freecol.common.networking.ReplyMessage	1,00	1	2	
net.sf.freecol.common.networking.RequestLaunchMessage	1,00	1	3	
net.sf.freecol.common.networking.RetireMessage	1,00	1	3	
net.sf.freecol.common.networking.ScoutIndianSettlementMessage	1,60	4	8	
net.sf.freecol.common.networking.ScoutSpeakToChiefMessage	1,30	3	13	
net.sf.freecol.common.networking.ServerAPI	1,09	3	89	
net.sf.freecol.common.networking.ServerInfoMessage	1,00	1	6	
net.sf.freecol.common.networking.ServerListMessage	1,50	3	9	
net.sf.freecol.common.networking.SetAIMessage	1,29	2	9	
net.sf.freecol.common.networking.SetAvailableMessage	1,14	2	8	
net.sf.freecol.common.networking.SetBuildQueueMessage	1,00	1	8	
net.sf.freecol.common.networking.SetColorMessage	1,71	4	12	
net.sf.freecol.common.networking.SetCurrentPlayerMessage	1,33	2	8	
net.sf.freecol.common.networking.SetCurrentStopMessage	1,50	3	6	
net.sf.freecol.common.networking.SetDeadMessage	1,17	2	7	
net.sf.freecol.common.networking.SetDestinationMessage	1,50	2	6	
net.sf.freecol.common.networking.SetGoodsLevelsMessage	1,67	4	10	
net.sf.freecol.common.networking.SetNationMessage	2,14	5	15	
net.sf.freecol.common.networking.SetNationTypeMessage	2,00	7	14	
net.sf.freecol.common.networking.SetStanceMessage	1,25	3	10	
net.sf.freecol.common.networking.SpySettlementMessage	2,00	5	18	
net.sf.freecol.common.networking.StartGameMessage	1,00	1	4	
net.sf.freecol.common.networking.TrainUnitInEuropeMessage	1,20	2	6	
net.sf.freecol.common.networking.TrivialMessage	1,22	2	22	
net.sf.freecol.common.networking.UnloadGoodsMessage	1,80	5	9	
net.sf.freecol.common.networking.UpdateGameOptionsMessage	2,33	5	14	
net.sf.freecol.common.networking.UpdateMapGeneratorOptionsMessage	2,33	5	14	
net.sf.freecol.common.networking.UpdateMessage	1,56	3	14	
net.sf.freecol.common.networking.UpdateServerMessage	1,00	1	2	
net.sf.freecol.common.networking.UpdateTradeRouteMessage	1,80	4	9	
net.sf.freecol.common.networking.VacantPlayersMessage	1,14	2	8	

net.sf.freecol.common.networking.WorkMessage	2,00	6	10	
net.sf.freecol.common.networking WrapperMessage	1,78	3	16	
net.sf.freecol.common.option.AbstractOption	2,69	19	35	
net.sf.freecol.common.option.AbstractUnitOption	1,95	6	41	
net.sf.freecol.common.option.AllTests	1,00	1	1	
net.sf.freecol.common.option.AudioMixerOption	1,70	4	17	
net.sf.freecol.common.option.AudioMixerOption.MixerWrapper	1,43	3	10	
net.sf.freecol.common.option.BooleanOption	1,22	2	11	
net.sf.freecol.common.option.FileOption	1,75	3	21	
net.sf.freecol.common.option.GameOptions	1,00	1	1	
net.sf.freecol.common.option.IntegerOption	1,42	5	27	
net.sf.freecol.common.option.LanguageOption	1,70	4	17	
net.sf.freecol.common.option.LanguageOption.Language	1,44	3	13	
net.sf.freecol.common.option.ListOption	1,59	4	35	
net.sf.freecol.common.option.MapGeneratorOptions	1,00	1	1	
net.sf.freecol.common.option.ModListOption	1,00	1	4	
net.sf.freecol.common.option.ModOption	1,50	3	18	
net.sf.freecol.common.option.OptionGroup	2,14	12	77	
net.sf.freecol.common.option.OptionTest	2,00	4	8	
net.sf.freecol.common.option.PercentageOption	1,00	1	4	
net.sf.freecol.common.option.RangeOption	1,67	3	10	
net.sf.freecol.common.option.SelectOption	1,38	5	22	
net.sf.freecol.common.option.StringOption	1,43	3	20	
net.sf.freecol.common.option.TextOption	1,22	2	11	
net.sf.freecol.common.option.UnitListOption	1,00	1	4	
net.sf.freecol.common.option.UnitTypeOption	1,94	8	35	
net.sf.freecol.common.option.UnitTypeOption.TypeSelector	n/a	n/a	0	
net.sf.freecol.common.resources.AudioResource	1,75	3	7	
net.sf.freecol.common.resources.ColorResource	1,67	4	10	
net.sf.freecol.common.resources.FAFile	5,00	1	30	
net.sf.freecol.common.resources.FAFile.CREatingInputStream	1,50	2	3	
net.sf.freecol.common.resources.FAFile.FALetter	n/a	n/a	0	
net.sf.freecol.common.resources.FAFile.FAName	n/a	n/a	0	
net.sf.freecol.common.resources.FAFileResource	1,00	1	4	
net.sf.freecol.common.resources.FontResource	1,40	2	7	
net.sf.freecol.common.resources.ImageCache	2,00	5	28	
net.sf.freecol.common.resources.ImageResource	2,14	8	45	
net.sf.freecol.common.resources.PropertyList	1,75	2	7	

net.sf.freecol.common.resources.Resource	1,00	1	4	
net.sf.freecol.common.resources.ResourceFactory	15,00	15	15	
net.sf.freecol.common.resources.ResourceManager	1,91	3	61	
net.sf.freecol.common.resources.ResourceMapping	2,62	2	42	
net.sf.freecol.common.resources.ResourceMapping.ResourceType	1,50	2	3	
net.sf.freecol.common.resources.SZAResource	1,50	2	6	
net.sf.freecol.common.resources.StringResource	1,67	3	5	
net.sf.freecol.common.resources.Video	1,00	1	2	
net.sf.freecol.common.resources.VideoResource	1,00	1	3	
net.sf.freecol.common.sound.AllTests	1,00	1	1	
net.sf.freecol.common.sound.OggVorbisDecoderFactory	1,00	1	2	
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream	4,36	14	61	
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAudio	1,00	1	11	
net.sf.freecol.common.sound.SoundPlayer	1,82	6	20	
net.sf.freecol.common.sound.SoundPlayer.SoundPlayerThread	2,33	5	14	
net.sf.freecol.common.sound.SoundTest	1,00	1	5	
net.sf.freecol.common.util.CachingFunction	1,50	2	3	
net.sf.freecol.common.util.CollectionUtils	1,49	7	269	
net.sf.freecol.common.util.ImageUtils	1,93	5	27	
net.sf.freecol.common.util.Introspector	1,88	8	30	
net.sf.freecol.common.util.Introspector.IntrospectorException	1,00	1	2	
net.sf.freecol.common.util.LogBuilder	3,00	7	42	
net.sf.freecol.common.util.OSUtils	1,50	4	9	
net.sf.freecol.common.util.RandomChoice	2,00	4	16	
net.sf.freecol.common.util.RandomUtils	2,38	4	19	
net.sf.freecol.common.util.RandomUtils.RandomIntCache	1,25	2	5	
net.sf.freecol.common.util.StringUtils	2,87	12	43	
net.sf.freecol.common.util.Utils	1,90	4	40	
net.sf.freecol.common.utils.AllTests	1,00	1	1	
net.sf.freecol.common.utils.UtilsTest	1,67	2	5	
net.sf.freecol.metaserver.MetaRegister	1,82	3	20	
net.sf.freecol.metaserver.MetaServer	1,25	2	10	
net.sf.freecol.metaserver.MetaServerHandler	1,88	8	15	
net.sf.freecol.server.AllTests	1,00	1	1	
net.sf.freecol.server.FreeColServer	2,12	11	125	
net.sf.freecol.server.FreeColServer.ServerState	1,00	1	2	
net.sf.freecol.server.SaveLoadTest	1,00	1	4	
net.sf.freecol.server.ServerTestHelper	1,13	2	17	

net.sf.freecol.server.ai.AIColony	3,84	33	215	
net.sf.freecol.server.ai.AIColonyTest	2,14	5	15	
net.sf.freecol.server.ai.AIGoods	2,12	10	68	
net.sf.freecol.server.ai.AllInGameInputHandler	1,75	4	7	
net.sf.freecol.server.ai.AIMain	2,84	15	88	
net.sf.freecol.server.ai.AIMessage	1,00	1	38	
net.sf.freecol.server.ai.AIObject	1,27	2	19	
net.sf.freecol.server.ai.AIPlayer	1,53	5	58	
net.sf.freecol.server.ai.AIServerAPI	1,20	2	6	
net.sf.freecol.server.ai.AIUnit	2,72	20	155	
net.sf.freecol.server.ai.AllTests	1,00	1	1	
net.sf.freecol.server.ai.Cargo	1,98	6	83	
net.sf.freecol.server.ai.Cargo.CargoMode	1,00	1	1	
net.sf.freecol.server.ai.Cargo.CargoPlan	15,00	15	15	
net.sf.freecol.server.ai.ColonyPlan	8,38	59	218	
net.sf.freecol.server.ai.ColonyPlan.BuildPlan	1,00	1	3	
net.sf.freecol.server.ai.ColonyPlan.ProfileType	5,00	5	5	
net.sf.freecol.server.ai.ColonyPlanTest	1,75	4	14	
net.sf.freecol.server.ai.ContactTest	1,00	1	8	
net.sf.freecol.server.ai.EuropeanAIPlayer	6,40	70	525	
net.sf.freecol.server.ai.GoodsWish	1,39	3	25	
net.sf.freecol.server.ai.MissionAIPlayer	2,94	10	53	
net.sf.freecol.server.ai.MissionAssignmentTest	2,33	5	14	
net.sf.freecol.server.ai.NativeAIPlayer	7,86	31	165	
net.sf.freecol.server.ai.REFAIPlayer	13,50	56	135	
net.sf.freecol.server.ai.REFAIPlayer.REFNavyGoalDecider	1,25	2	5	
net.sf.freecol.server.ai.REFAIPlayer.TargetTuple	2,00	4	8	
net.sf.freecol.server.ai.REFTest	2,33	4	7	
net.sf.freecol.server.ai.StandardAIPlayerTest	4,25	7	17	
net.sf.freecol.server.ai.TensionTest	2,00	3	4	
net.sf.freecol.server.ai.TileImprovementPlan	1,64	4	36	
net.sf.freecol.server.ai.TransportableAIObject	2,00	7	30	
net.sf.freecol.server.ai.ValuedAIObject	1,11	2	10	
net.sf.freecol.server.ai.Wish	1,62	4	21	
net.sf.freecol.server.ai.WorkLocationPlan	1,00	1	8	
net.sf.freecol.server.ai.WorkerWish	1,60	3	24	
net.sf.freecol.server.ai.military.DefensiveMap	2,60	2	26	
net.sf.freecol.server.ai.military.DefensiveMap.SearchNode	1,00	1	3	

net.sf.freecol.server.ai.military.DefensiveZone	1,15	4	23	
net.sf.freecol.server.ai.military.MilitaryCoordinator	2,45	13	71	
net.sf.freecol.server.ai.mission.AllTests	1,00	1	1	
net.sf.freecol.server.ai.mission.BuildColonyMission	3,12	33	78	
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission	2,38	13	62	
net.sf.freecol.server.ai.mission.DefendSettlementMission	2,83	27	65	
net.sf.freecol.server.ai.mission.EscortUnitMission	2,25	9	36	
net.sf.freecol.server.ai.mission.IdleAtSettlementMission	2,00	9	22	
net.sf.freecol.server.ai.mission.IndianBringGiftMission	2,88	21	49	
net.sf.freecol.server.ai.mission.IndianDemandMission	3,29	30	69	
net.sf.freecol.server.ai.mission.Mission	3,02	30	133	
net.sf.freecol.server.ai.mission.MissionaryMission	2,52	11	63	
net.sf.freecol.server.ai.mission.PioneeringMission	3,31	38	119	
net.sf.freecol.server.ai.mission.PioneeringMissionTest	1,00	1	2	
net.sf.freecol.server.ai.mission.PrivateerMission	2,92	16	73	
net.sf.freecol.server.ai.mission.PrivateerMissionTest	1,00	1	4	
net.sf.freecol.server.ai.mission.ScoutingMission	2,82	18	79	
net.sf.freecol.server.ai.mission.ScoutingMissionTest	1,00	1	2	
net.sf.freecol.server.ai.mission.TransportMission	4,02	30	257	
net.sf.freecol.server.ai.mission.TransportMission.CargoResult	n/a	n/a	0	
net.sf.freecol.server.ai.mission.TransportMissionTest	1,00	1	7	
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission	3,04	17	82	
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMissionTest	1,00	1	3	
net.sf.freecol.server.ai.mission.UnitWanderHostileMission	1,67	6	20	
net.sf.freecol.server.ai.mission.UnitWanderMission	1,11	2	10	
net.sf.freecol.server.ai.mission.WishRealizationMission	2,29	11	32	
net.sf.freecol.server.ai.mission.WorkInsideColonyMission	1,85	8	24	
net.sf.freecol.server.control.AllTests	1,00	1	1	
net.sf.freecol.server.control.Controller	1,50	2	3	
net.sf.freecol.server.control.FreeColServerHolder	1,00	1	3	
net.sf.freecol.server.control.InGameController	4,42	30	398	
net.sf.freecol.server.control.InGameControllerTest	1,17	4	48	
net.sf.freecol.server.control.PreGameController	1,64	6	18	
net.sf.freecol.server.control.ServerInputHandler	2,00	4	6	
net.sf.freecol.server.control.UserConnectionHandler	2,33	5	7	
net.sf.freecol.server.generator.AllTests	1,00	1	1	
net.sf.freecol.server.generator.ColonizationMapLoader	5,00	13	15	
net.sf.freecol.server.generator.FreeColMapLoader	5,00	13	15	

net.sf.freecol.server.generator.MapGeneratorTest	3,00	8	18	
net.sf.freecol.server.generator.River	2,75	15	44	
net.sf.freecol.server.generator.River.DirectionChange	14,00	14	14	
net.sf.freecol.server.generator.RiverSection	1,30	2	13	
net.sf.freecol.server.generator.SimpleMapGenerator	8,22	44	148	
net.sf.freecol.server.generator.SimpleMapGenerator.Territory	1,25	2	5	
net.sf.freecol.server.generator.TerrainGenerator	9,07	30	136	
net.sf.freecol.server.model.AllTests	1,00	1	1	
net.sf.freecol.server.model.DiplomacySession	1,45	4	32	
net.sf.freecol.server.model.LootSession	1,00	1	3	
net.sf.freecol.server.model.MonarchSession	1,80	7	18	
net.sf.freecol.server.model.NativeDemandSession	1,44	2	13	
net.sf.freecol.server.model.NativeTradeSession	1,20	2	6	
net.sf.freecol.server.model.ServerBuilding	2,89	6	26	
net.sf.freecol.server.model.ServerBuildingTest	1,48	6	37	
net.sf.freecol.server.model.ServerBuildingTest.SchoolLevel	n/a	n/a	0	
net.sf.freecol.server.model.ServerColony	7,38	44	118	
net.sf.freecol.server.model.ServerColonyTest	1,50	2	12	
net.sf.freecol.server.model.ServerColonyTile	2,50	4	10	
net.sf.freecol.server.model.ServerEurope	2,31	7	30	
net.sf.freecol.server.model.ServerGame	3,86	31	85	
net.sf.freecol.server.model.ServerIndianSettlement	2,89	9	52	
net.sf.freecol.server.model.ServerIndianSettlementTest	1,25	2	5	
net.sf.freecol.server.model.ServerPlayer	5,72	108	601	
net.sf.freecol.server.model.ServerPlayer.DeadCheck	n/a	n/a	0	
net.sf.freecol.server.model.ServerPlayerTest	1,44	4	23	
net.sf.freecol.server.model.ServerRegion	4,50	47	72	
net.sf.freecol.server.model.ServerUnit	8,24	34	140	
net.sf.freecol.server.model.ServerUnitTest	1,89	3	17	
net.sf.freecol.server.model.Session	1,36	3	19	
net.sf.freecol.server.model.TimedSession	1,25	2	5	
net.sf.freecol.server.networking.DummyConnection	1,25	3	10	
net.sf.freecol.server.networking.Server	1,77	4	23	
net.sf.freecol.tools.ColonizationMapReader	15,00	15	15	
net.sf.freecol.tools.ColonizationSaveGameReader	1,75	3	7	
net.sf.freecol.tools.ColonizationSaveGameReader.Colonist	1,50	2	3	
net.sf.freecol.tools.ColonizationSaveGameReader.ColonyData	3,00	4	6	
net.sf.freecol.tools.ColonizationSaveGameReader.GameData	1,00	1	3	

net.sf.freecol.tools.ColonizationSaveGameReader.PlayerData	1,50	2	3	
net.sf.freecol.tools.DesktopEntry	6,00	11	12	
net.sf.freecol.tools.FSGConverter	3,83	13	23	
net.sf.freecol.tools.FlagTest	3,00	8	21	
net.sf.freecol.tools.ForestMaker	22,00	22	22	
net.sf.freecol.tools.ForestMaker.ImageLocation	1,50	2	6	
net.sf.freecol.tools.GenerateDocumentation	2,86	6	20	
net.sf.freecol.tools.InstallerTranslations	5,67	9	17	
net.sf.freecol.tools.MapConverter	4,00	4	4	
net.sf.freecol.tools.MergeTranslations	4,67	7	14	
net.sf.freecol.tools.RiverMaker	4,00	8	16	
net.sf.freecol.tools.SaveGameValidator	6,00	6	6	
net.sf.freecol.tools.Texture2Tile	1,29	4	18	
net.sf.freecol.tools.TranslationReport	6,50	23	39	
net.sf.freecol.tools.TranslationReport.LanguageStatsRecord	n/a	n/a	0	
net.sf.freecol.util.test.FreeColTestCase	1,93	8	52	
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder	2,00	8	22	
net.sf.freecol.util.test.FreeColTestCase.MapBuilder	2,67	4	24	
net.sf.freecol.util.test.FreeColTestUtils	2,00	3	4	
net.sf.freecol.util.test.FreeColTestUtils.ColonyBuilder	2,10	7	21	
net.sf.freecol.util.test.MockMapGenerator	2,00	5	8	
net.sf.freecol.util.test.MockPseudoRandom	1,86	4	13	
Package	v(G)avg	v(G)tot		
net.sf.freecol	3,50	245		
net.sf.freecol.client	2,21	177		
net.sf.freecol.client.control	4,87	1 212		
net.sf.freecol.client.gui	1,96	1 665		
net.sf.freecol.client.gui.action	1,60	404		
net.sf.freecol.client.gui.animation	3,36	47		
net.sf.freecol.client.gui.dialog	2,96	802		
net.sf.freecol.client.gui.images	3,62	105		
net.sf.freecol.client.gui.label	2,63	166		
net.sf.freecol.client.gui.mapviewer	3,24	644		
net.sf.freecol.client.gui.menu	1,75	63		
net.sf.freecol.client.gui.option	1,88	244		
net.sf.freecol.client.gui.panel	2,69	1 917		
net.sf.freecol.client.gui.panel.colopedia	2,89	214		

net.sf.freecol.client.gui.panel.report	4,27	675		
net.sf.freecol.client.gui.plaf	1,92	236		
net.sf.freecol.client.gui.tooltip	10,75	43		
net.sf.freecol.client.gui.video	1,50	12		
net.sf.freecol.client.networking	1,58	19		
net.sf.freecol.common	1,10	11		
net.sf.freecol.common.debug	3,00	207		
net.sf.freecol.common.i18n	2,96	373		
<u>net.sf.freecol.common.io</u>	2,22	503		
net.sf.freecol.common.io.sza	1,56	25		
net.sf.freecol.common.logging	3,50	21		
net.sf.freecol.common.metaserver	2,18	61		
net.sf.freecol.common.model	2,25	9 171		
net.sf.freecol.common.model.mission	1,38	73		
net.sf.freecol.common.model.pathfinding	4,10	160		
net.sf.freecol.common.model.production	3,40	85		
net.sf.freecol.common.networking	1,82	1 797		
net.sf.freecol.common.option	1,75	493		
net.sf.freecol.common.resources	2,37	313		
net.sf.freecol.common.sound	2,44	122		
net.sf.freecol.common.util	2,05	583		
net.sf.freecol.common.utils	1,50	6		
net.sf.freecol.metaserver	1,92	50		
net.sf.freecol.server	1,99	161		
net.sf.freecol.server.ai	3,95	2 483		
net.sf.freecol.server.ai.military	2,23	138		
net.sf.freecol.server.ai.mission	3,27	1 408		
net.sf.freecol.server.control	3,51	541		
net.sf.freecol.server.generator	6,01	463		
net.sf.freecol.server.model	4,52	1 577		
net.sf.freecol.server.networking	1,71	36		
net.sf.freecol.tools	4,23	292		
net.sf.freecol.util.test	2,30	161		
Module	v(G)avg	v(G)tot		
projeto	2,62	29 064		
test	1,81	1 140		

Project	v(G)avg	v(G)tot		
project	2,58	30 204		