

Lines of code metrics,Sun, 5 Nov 2023 14:30:05 WET

Method,CLOC,JLOC,LOC,NCLOC,RLOC

accept(File),0,0,4,4,66.67%

accept(File, String),0,0,4,4,66.67%

compare(AIUnit, AIUnit),0,0,16,16,88.89%

compare(Destination, Destination),0,0,5,5,71.43%

compare(FreeColObject, FreeColObject),0,0,3,3,60.00%

compare(Location, Location),0,0,3,3,60.00%

compare(Scope, Scope),0,0,3,3,60.00%

getCost(Unit, Location, Location, int),0,0,9,9,60.00%

getLocationData(UnitData),0,0,4,4,66.67%

getMovesLeft(),0,0,2,2,13.33%

getNewTurns(),0,0,2,2,13.33%

mousePressed(MouseEvent),0,0,4,4,66.67%

net.sf.freecol.AllTests.suite(),3,0,17,14,77.27%

net.sf.freecol.FreeCol.FreeCol(),1,0,1,1,0.07%

net.sf.freecol.FreeCol.LogLevel.LogLevel(String, Level),0,0,5,5,27.78%

net.sf.freecol.FreeCol.LogLevel.buildLogger(),0,0,5,5,27.78%

net.sf.freecol.FreeCol.badFile(String, File),4,7,11,4,0.75%

net.sf.freecol.FreeCol.checkServerIntegrity(FreeColServer),4,5,33,28,2.25%

net.sf.freecol.FreeCol.createSplashScreen(),0,0,13,13,0.88%

net.sf.freecol.FreeCol.errorFromException(Exception, String),4,8,12,4,0.82%

net.sf.freecol.FreeCol.errorFromException(Exception, StringTemplate),4,8,19,11,1.29%

net.sf.freecol.FreeCol.fatal(Logger, String),4,6,10,4,0.68%

net.sf.freecol.FreeCol.fatal(String),4,5,13,8,0.88%

net.sf.freecol.FreeCol.fatal(StringTemplate),4,5,8,3,0.54%

net.sf.freecol.FreeCol.findArg(String, String[]),5,8,16,8,1.09%

net.sf.freecol.FreeCol.getAdvantages(),4,6,10,4,0.68%

net.sf.freecol.FreeCol.getAdvantagesDescription(),4,5,9,4,0.61%

net.sf.freecol.FreeCol.getConfiguration(),6,7,42,35,2.86%

net.sf.freecol.FreeCol.getDebugDescription(),4,5,9,4,0.61%

net.sf.freecol.FreeCol.getDefaultSplashStream(JarURLConnection),7,10,16,6,1.09%

net.sf.freecol.FreeCol.getDifficulty(),4,5,8,3,0.54%

net.sf.freecol.FreeCol.getEuropeanCount(),4,5,8,3,0.54%

net.sf.freecol.FreeCol.getFreeColProtocolVersion(),4,5,8,3,0.54%

net.sf.freecol.FreeCol.getHeadless(),5,6,9,3,0.61%

net.sf.freecol.FreeCol.getJarURLConnection(Class),4,7,13,6,0.88%

net.sf.freecol.FreeCol.getLocale(),4,5,8,3,0.54%

net.sf.freecol.FreeCol.getMetaServerAddress(),4,5,8,3,0.54%

net.sf.freecol.FreeCol.getMetaServerPort(),4,5,8,3,0.54%

net.sf.freecol.FreeCol.getName(),4,6,11,5,0.75%

net.sf.freecol.FreeCol.getRevision(),4,5,8,3,0.54%

net.sf.freecol.FreeCol.getRules(),4,5,8,3,0.54%

net.sf.freecol.FreeCol.getRulesFile(),4,5,8,3,0.54%

net.sf.freecol.FreeCol.getRulesSpecification(),4,5,14,9,0.95%

net.sf.freecol.FreeCol.getServerHost(),4,5,11,6,0.75%

net.sf.freecol.FreeCol.getServerName(),4,5,12,7,0.82%

net.sf.freecol.FreeCol.getServerPort(),4,5,8,3,0.54%
net.sf.freecol.FreeCol.getTc(),4,5,8,3,0.54%
net.sf.freecol.FreeCol.getTimeout(boolean),7,9,15,6,1.02%
net.sf.freecol.FreeCol.getValidAdvantages(),4,5,9,4,0.61%
net.sf.freecol.FreeCol.getValidDifficulties(),4,5,10,5,0.68%
net.sf.freecol.FreeCol.getValidGUI Scales(),4,5,12,7,0.82%
net.sf.freecol.FreeCol.getVersion(),4,6,9,3,0.61%
net.sf.freecol.FreeCol.gripe(String),4,5,8,3,0.54%
net.sf.freecol.FreeCol.gripe(StringTemplate),4,5,8,3,0.54%
net.sf.freecol.FreeCol.handleArgs(String[]),19,6,248,236,16.88%
net.sf.freecol.FreeCol.loadSpecification(FreeColModFile, Advantages, String),4,8,21,13,1.43%
net.sf.freecol.FreeCol.main(String[]),35,5,136,101,9.26%
net.sf.freecol.FreeCol.printUsage(Options, int),4,6,12,6,0.82%
net.sf.freecol.FreeCol.processSpecialOptions(),18,3,63,45,4.29%
net.sf.freecol.FreeCol.quit(int),4,5,9,4,0.61%
net.sf.freecol.FreeCol.readVersion(JarURLConnection),4,7,12,5,0.82%
net.sf.freecol.FreeCol.selectAdvantages(String),6,8,13,5,0.88%
net.sf.freecol.FreeCol.selectDifficulty(String),4,6,13,7,0.88%
net.sf.freecol.FreeCol.selectEuropeanCount(String),4,6,16,10,1.09%
net.sf.freecol.FreeCol.setAdvantages(Advantages),4,5,8,3,0.54%
net.sf.freecol.FreeCol.setDifficulty(OptionGroup),4,6,9,3,0.61%
net.sf.freecol.FreeCol.setDifficulty(String),4,5,8,3,0.54%
net.sf.freecol.FreeCol.setEuropeanCount(int),4,5,8,3,0.54%
net.sf.freecol.FreeCol.setHeadless(boolean),6,7,10,3,0.68%
net.sf.freecol.FreeCol.setLocale(String),7,9,27,18,1.84%
net.sf.freecol.FreeCol.setMetaServer(String),4,6,17,11,1.16%
net.sf.freecol.FreeCol.setName(String),4,5,9,4,0.61%
net.sf.freecol.FreeCol.setRules(String),6,7,10,3,0.68%
net.sf.freecol.FreeCol.setServerAddress(String),4,6,15,9,1.02%
net.sf.freecol.FreeCol.setServerPort(String),4,6,15,9,1.02%
net.sf.freecol.FreeCol.setTc(String),6,7,10,3,0.68%
net.sf.freecol.FreeCol.setTimeout(String),4,5,11,6,0.75%
net.sf.freecol.FreeCol.setWindowSize(String),8,8,20,12,1.36%
net.sf.freecol.FreeCol.startClient(),16,3,37,21,2.52%
net.sf.freecol.FreeCol.startServer(),3,3,51,48,3.47%
net.sf.freecol.FreeCol.startTestClient(Specification),4,6,11,5,0.75%
net.sf.freecol.FreeCol.trace(Logger, String),4,6,9,3,0.61%
net.sf.freecol.client.AllTests.suite(),2,0,8,6,80.00%
net.sf.freecol.client.ClientOptions.ClientOptions(),6,6,9,3,1.09%
net.sf.freecol.client.ClientOptions.addBooleanOption(String, String, boolean),0,0,8,8,0.97%
net.sf.freecol.client.ClientOptions.addIntegerOption(String, String, int),0,0,8,8,0.97%
net.sf.freecol.client.ClientOptions.addOptionGroup(String, String),0,0,7,7,0.85%
net.sf.freecol.client.ClientOptions.addPercentageOption(String, String, int),0,0,8,8,0.97%
net.sf.freecol.client.ClientOptions.addRangeOption(String, String, int, Map<Integer, String>),4,8,21,13,2.55%
net.sf.freecol.client.ClientOptions.addTextOption(String, String, String),4,7,15,8,1.82%
net.sf.freecol.client.ClientOptions.fixClientOptions(),37,5,123,88,14.96%
net.sf.freecol.client.ClientOptions.getActiveMods(),4,5,13,8,1.58%

net.sf.freecol.client.ClientOptions.getColonyComparator(),4,5,8,3,0.97%
net.sf.freecol.client.ClientOptions.getColonyComparatorInternal(int),5,6,29,22,3.53%
net.sf.freecol.client.ClientOptions.getDisplayTileText(),4,5,8,3,0.97%
net.sf.freecol.client.ClientOptions.getModelMessageComparator(Game),4,6,19,13,2.31%
net.sf.freecol.client.ClientOptions.getPanelPosition(String),5,7,18,11,2.19%
net.sf.freecol.client.ClientOptions.getPanelSize(String),5,7,18,11,2.19%
net.sf.freecol.client.ClientOptions.getSpecialOptions(),8,8,22,12,2.68%
net.sf.freecol.client.ClientOptions.getXMLTagName(),3,3,4,1,0.49%
net.sf.freecol.client.ClientOptions.isRiverAnimationEnabled(),0,0,3,3,0.36%
net.sf.freecol.client.ClientOptions.isTerrainAnimationsEnabled(),0,0,3,3,0.36%
net.sf.freecol.client.ClientOptions.load(FreeColSavegameFile),4,6,22,16,2.68%
net.sf.freecol.client.ClientOptions.merge(File),4,6,14,8,1.70%
net.sf.freecol.client.ClientOptions.merge(FreeColSavegameFile),5,7,15,8,1.82%
net.sf.freecol.client.ClientOptions.regroup(String, String),4,6,10,4,1.22%
net.sf.freecol.client.ClientTestHelper.startClient(FreeColServer, Specification),3,0,22,19,73.33%
net.sf.freecol.client.ClientTestHelper.stopClient(FreeColClient),0,0,3,3,10.00%
net.sf.freecol.client.FreeColClient.FreeColClient(SplashScreen, String, Dimension, String, boolean, boolean, File)
net.sf.freecol.client.FreeColClient.addSpecificationActions(Specification),5,5,15,9,1.72%
net.sf.freecol.client.FreeColClient.askServer(),4,5,8,3,0.92%
net.sf.freecol.client.FreeColClient.askToQuit(),4,3,14,11,1.60%
net.sf.freecol.client.FreeColClient.canSaveCurrentGame(),8,9,13,4,1.49%
net.sf.freecol.client.FreeColClient.changeClientState(boolean),4,5,8,3,0.92%
net.sf.freecol.client.FreeColClient.continuePlaying(),3,3,6,3,0.69%
net.sf.freecol.client.FreeColClient.currentPlayerIsMyPlayer(),4,5,10,5,1.14%
net.sf.freecol.client.FreeColClient.failToMain(Exception, String),5,8,11,3,1.26%
net.sf.freecol.client.FreeColClient.failToMain(Exception, StringTemplate),6,8,19,11,2.17%
net.sf.freecol.client.FreeColClient.getActionManager(),4,5,8,3,0.92%
net.sf.freecol.client.FreeColClient.getAnimationSpeed(Player),5,6,14,8,1.60%
net.sf.freecol.client.FreeColClient.getClientOptions(),4,6,9,3,1.03%
net.sf.freecol.client.FreeColClient.getConnectController(),5,6,9,3,1.03%
net.sf.freecol.client.FreeColClient.getFreeColServer(),4,6,9,3,1.03%
net.sf.freecol.client.FreeColClient.getGUI(),4,5,8,3,0.92%
net.sf.freecol.client.FreeColClient.getGame(),4,6,9,3,1.03%
net.sf.freecol.client.FreeColClient.getInGameController(),4,5,8,3,0.92%
net.sf.freecol.client.FreeColClient.getMapEditorController(),4,5,8,3,0.92%
net.sf.freecol.client.FreeColClient.getMyPlayer(),4,6,9,3,1.03%
net.sf.freecol.client.FreeColClient.getPreGameController(),4,5,8,3,0.92%
net.sf.freecol.client.FreeColClient.getServerState(),4,5,9,4,1.03%
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net.sf.freecol.client.FreeColClient.getSoundController(),4,5,8,3,0.92%
net.sf.freecol.client.FreeColClient.getVacantPlayerNames(),4,5,8,3,0.92%
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net.sf.freecol.client.FreeColClient.isInGame(),4,5,8,3,0.92%
net.sf.freecol.client.FreeColClient.isLoggedIn(),4,5,8,3,0.92%
net.sf.freecol.client.FreeColClient.isMapEditor(),4,5,8,3,0.92%
net.sf.freecol.client.FreeColClient.isReadyToStart(),4,5,10,5,1.14%
net.sf.freecol.client.FreeColClient.loadClientOptions(File),15,17,46,28,5.26%

net.sf.freecol.client.FreeColClient.login(boolean, Game, Player, boolean),6,10,23,13,2.63%
net.sf.freecol.client.FreeColClient.logout(boolean),8,7,15,6,1.72%
net.sf.freecol.client.FreeColClient.overrideDefaultUncaughtExceptionHandler(),2,0,24,22,2.75%
net.sf.freecol.client.FreeColClient.quit(),4,3,22,18,2.52%
net.sf.freecol.client.FreeColClient.restoreGUI(Player),4,5,10,5,1.14%
net.sf.freecol.client.FreeColClient.retire(),3,3,11,8,1.26%
net.sf.freecol.client.FreeColClient.setFreeColServer(FreeColServer),5,7,10,3,1.14%
net.sf.freecol.client.FreeColClient.setGame(Game),4,6,9,3,1.03%
net.sf.freecol.client.FreeColClient.setMapEditor(boolean),4,5,8,3,0.92%
net.sf.freecol.client.FreeColClient.setMessageHandler(MessageHandler),5,6,9,3,1.03%
net.sf.freecol.client.FreeColClient.setMyPlayer(Player),4,7,10,3,1.14%
net.sf.freecol.client.FreeColClient.setServerState(ServerState),4,5,8,3,0.92%
net.sf.freecol.client.FreeColClient.setSinglePlayer(boolean),4,5,8,3,0.92%
net.sf.freecol.client.FreeColClient.setVacantPlayerNames(List<String>),4,5,9,4,1.03%
net.sf.freecol.client.FreeColClient.skipTurns(int),4,5,15,10,1.72%
net.sf.freecol.client.FreeColClient.startFirstTaskInGui(String, boolean, File, Specification),20,0,49,33,5.61%
net.sf.freecol.client.FreeColClient.startServer(boolean, boolean, File, InetAddress, int, String),4,11,41,30,4.69%
net.sf.freecol.client.FreeColClient.startServer(boolean, boolean, Specification, InetAddress, int),4,11,29,18,3.3%
net.sf.freecol.client.FreeColClient.stopServer(),5,5,12,7,1.37%
net.sf.freecol.client.FreeColClient.toggleClientOption(String),4,5,9,4,1.03%
net.sf.freecol.client.FreeColClient.tutorialMode(),4,5,8,3,0.92%
net.sf.freecol.client.FreeColClient.unblockServer(int),4,6,15,9,1.72%
net.sf.freecol.client.FreeColClient.updateActions(),4,4,7,3,0.80%
net.sf.freecol.client.control.AllTests.suite(),2,0,7,5,77.78%
net.sf.freecol.client.control.ClientInputHandler.ClientInputHandler(FreeColClient),4,5,8,3,25.81%
net.sf.freecol.client.control.ClientInputHandler.handle(Connection, Message),3,3,8,5,25.81%
net.sf.freecol.client.control.ClientInputHandler.read(Connection),3,3,7,4,22.58%
net.sf.freecol.client.control.ConnectController.ConnectController(FreeColClient),4,5,8,3,1.66%
net.sf.freecol.client.control.ConnectController.connect(String, String, int),4,9,30,21,6.21%
net.sf.freecol.client.control.ConnectController.joinMultiplayerGame(String, int),18,7,55,37,11.39%
net.sf.freecol.client.control.ConnectController.login(ServerState, Game, String, boolean, boolean),27,28,57,28%
net.sf.freecol.client.control.ConnectController.logout(LogoutReason),20,6,66,48,13.66%
net.sf.freecol.client.control.ConnectController.mainTitle(),5,5,21,16,4.35%
net.sf.freecol.client.control.ConnectController.newGame(),3,3,19,16,3.93%
net.sf.freecol.client.control.ConnectController.requestLogin(String, String, String, int),11,12,35,18,7.25%
net.sf.freecol.client.control.ConnectController.requestLogout(LogoutReason),5,7,25,17,5.18%
net.sf.freecol.client.control.ConnectController.startMultiplayerGame(Specification, boolean, InetAddress, int)
net.sf.freecol.client.control.ConnectController.startSavedGame(File),8,6,88,78,18.22%
net.sf.freecol.client.control.ConnectController.startSinglePlayerGame(Specification),12,8,29,16,6.00%
net.sf.freecol.client.control.FreeColClientHolder.FreeColClientHolder(FreeColClient),4,5,8,3,6.56%
net.sf.freecol.client.control.FreeColClientHolder.askServer(),4,5,8,3,6.56%
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net.sf.freecol.client.control.FreeColClientHolder.getClientOptions(),4,5,8,3,6.56%
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net.sf.freecol.client.control.FreeColClientHolder.getGUI(),4,5,8,3,6.56%

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net.sf.freecol.client.control.FreeColClientHolder.getMyPlayer(),4,5,8,3,6.56%
net.sf.freecol.client.control.FreeColClientHolder.getSpecification(),4,5,9,4,7.38%
net.sf.freecol.client.control.FreeColClientHolder.igc(),4,5,8,3,6.56%
net.sf.freecol.client.control.FreeColClientHolder.pgc(),4,5,8,3,6.56%
net.sf.freecol.client.control.InGameController.InGameController(FreeColClient),7,5,11,3,0.23%
net.sf.freecol.client.control.InGameController.MoveMode.maximize(MoveMode),0,0,3,3,20.00%
net.sf.freecol.client.control.InGameController.MoveMode.minimize(MoveMode),0,0,3,3,20.00%
net.sf.freecol.client.control.InGameController.abandonColony(Colony),7,8,22,13,0.46%
net.sf.freecol.client.control.InGameController.addPlayerHandler(List<Player>),4,5,8,3,0.17%
net.sf.freecol.client.control.InGameController.animateAttackHandler(Unit, Unit, Tile, Tile, boolean),4,9,16,7,0
net.sf.freecol.client.control.InGameController.animateMoveHandler(Unit, Tile, Tile),4,7,12,5,0.25%
net.sf.freecol.client.control.InGameController.askAssignTradeRoute(Unit, TradeRoute),4,7,15,8,0.31%
net.sf.freecol.client.control.InGameController.askClaimTile(Player, Tile, FreeColGameObject, int),10,9,33,23,0
net.sf.freecol.client.control.InGameController.askClearGotoOrders(Unit),5,7,13,6,0.27%
net.sf.freecol.client.control.InGameController.askEmbark(Unit, Unit),4,7,21,14,0.44%
net.sf.freecol.client.control.InGameController.askEmigrate(Europe, int),7,10,21,11,0.44%
net.sf.freecol.client.control.InGameController.askLoadGoods(Location, GoodsType, int, Unit),8,9,34,21,0.71%
net.sf.freecol.client.control.InGameController.askSetDestination(Unit, Location),4,7,12,5,0.25%
net.sf.freecol.client.control.InGameController.askUnloadGoods(GoodsType, int, Unit),6,8,19,9,0.39%
net.sf.freecol.client.control.InGameController.assignTeacher(Unit, Unit),6,9,31,22,0.64%
net.sf.freecol.client.control.InGameController.assignTradeRoute(Unit, TradeRoute),7,10,20,10,0.41%
net.sf.freecol.client.control.InGameController.attackRanged(Unit, Tile),2,0,13,11,0.27%
net.sf.freecol.client.control.InGameController.autoSaveGame(),8,5,44,36,0.91%
net.sf.freecol.client.control.InGameController.boardShip(Unit, Unit),7,10,21,11,0.44%
net.sf.freecol.client.control.InGameController.buildColony(Unit),17,8,69,51,1.43%
net.sf.freecol.client.control.InGameController.buyGoods(GoodsType, int, Unit),7,11,29,18,0.60%
net.sf.freecol.client.control.InGameController.changeState(Unit, UnitState),9,9,36,25,0.75%
net.sf.freecol.client.control.InGameController.changeView(Tile),4,5,14,9,0.29%
net.sf.freecol.client.control.InGameController.changeView(Unit, boolean),4,7,10,3,0.21%
net.sf.freecol.client.control.InGameController.changeWorkImprovementType(Unit, TileImprovementType),7,!
net.sf.freecol.client.control.InGameController.changeWorkType(Unit, GoodsType),6,9,20,11,0.41%
net.sf.freecol.client.control.InGameController.chat(String),6,8,15,7,0.31%
net.sf.freecol.client.control.InGameController.chatHandler(String, String, Color, boolean),4,8,12,4,0.25%
net.sf.freecol.client.control.InGameController.checkCashInTreasureTrain(Unit),8,9,40,31,0.83%
net.sf.freecol.client.control.InGameController.chooseFoundingFather(List<FoundingFather>, FoundingFather)
net.sf.freecol.client.control.InGameController.chooseFoundingFatherHandler(List<FoundingFather>),4,5,11,6,
net.sf.freecol.client.control.InGameController.claimTile(Tile, FreeColGameObject),6,9,28,19,0.58%
net.sf.freecol.client.control.InGameController.clearGotoOrders(Unit),7,9,19,10,0.39%
net.sf.freecol.client.control.InGameController.clearOrders(Unit),7,9,27,18,0.56%
net.sf.freecol.client.control.InGameController.clearSpeciality(Unit),9,8,40,29,0.83%
net.sf.freecol.client.control.InGameController.closeColony(Colony, boolean),4,6,13,7,0.27%
net.sf.freecol.client.control.InGameController.closeHandler(String),4,5,8,3,0.17%
net.sf.freecol.client.control.InGameController.continueIgnoreMessage(String, Turn),5,8,16,8,0.33%
net.sf.freecol.client.control.InGameController.declareIndependence(),10,7,33,23,0.68%
net.sf.freecol.client.control.InGameController.deleteTradeRoute(TradeRoute),6,8,14,6,0.29%

net.sf.freecol.client.control.InGameController.diplomacyHandler(FreeColGameObject, FreeColGameObject, D
net.sf.freecol.client.control.InGameController.disbandUnit(Unit),8,8,27,17,0.56%
net.sf.freecol.client.control.InGameController.displayChat(String, String, Color, boolean),4,8,13,5,0.27%
net.sf.freecol.client.control.InGameController.displayModelMessages(boolean, boolean),4,7,41,34,0.85%
net.sf.freecol.client.control.InGameController.displayTurnReportMessages(),3,3,6,3,0.12%
net.sf.freecol.client.control.InGameController.doEndTurn(boolean),14,5,52,37,1.08%
net.sf.freecol.client.control.InGameController.doExecuteGotoOrders(),16,6,57,41,1.18%
net.sf.freecol.client.control.InGameController.emigrate(Player, int, int, boolean),4,8,15,7,0.31%
net.sf.freecol.client.control.InGameController.emigration(Player, int, boolean),12,14,27,13,0.56%
net.sf.freecol.client.control.InGameController.endTurn(boolean),6,7,13,6,0.27%
net.sf.freecol.client.control.InGameController.equipUnitForRole(Unit, Role, int),14,10,73,56,1.51%
net.sf.freecol.client.control.InGameController.error(StringTemplate, String),4,6,9,3,0.19%
net.sf.freecol.client.control.InGameController.errorHandler(StringTemplate, String),4,6,9,3,0.19%
net.sf.freecol.client.control.InGameController.executeGotoOrders(),6,8,13,5,0.27%
net.sf.freecol.client.control.InGameController.featureChangeHandler(FreeColGameObject, List<FreeColObject
net.sf.freecol.client.control.InGameController.fireChanges(ObjectWas...),4,5,12,7,0.25%
net.sf.freecol.client.control.InGameController.firstContact(Player, Player, Tile, boolean),4,10,19,9,0.39%
net.sf.freecol.client.control.InGameController.firstContactHandler(Player, Player, Tile, int),4,9,15,6,0.31%
net.sf.freecol.client.control.InGameController.followTradeRoute(Unit, List<ModelMessage>),27,9,137,108,2.8
net.sf.freecol.client.control.InGameController.fountainOfYouthHandler(int),4,5,8,3,0.17%
net.sf.freecol.client.control.InGameController.gameEndedHandler(String),4,5,11,6,0.23%
net.sf.freecol.client.control.InGameController.getMissionaryChoice(Unit, IndianSettlement, Direction),5,7,41,
net.sf.freecol.client.control.InGameController.getNationAt(Tile, Direction),8,11,23,12,0.48%
net.sf.freecol.client.control.InGameController.getSaveGameString(Game),5,6,16,10,0.33%
net.sf.freecol.client.control.InGameController.getSettlementAt(Tile, Direction),6,9,12,3,0.25%
net.sf.freecol.client.control.InGameController.goToTile(Unit, PathNode),7,9,24,14,0.50%
net.sf.freecol.client.control.InGameController.highScore(Boolean),6,9,13,4,0.27%
net.sf.freecol.client.control.InGameController.highScoresHandler(String, List<HighScore>),4,6,10,4,0.21%
net.sf.freecol.client.control.InGameController.ignoreMessage(ModelMessage, boolean),7,10,24,14,0.50%
net.sf.freecol.client.control.InGameController.inciteHandler(Unit, IndianSettlement, Player, int),5,8,30,22,0.6
net.sf.freecol.client.control.InGameController.indianDemandHandler(Unit, Colony, GoodsType, int),4,8,53,45,
net.sf.freecol.client.control.InGameController.invokeLater(Runnable),4,5,8,3,0.17%
net.sf.freecol.client.control.InGameController.joinColony(Unit),4,6,17,11,0.35%
net.sf.freecol.client.control.InGameController.leaveShip(Unit),8,9,24,14,0.50%
net.sf.freecol.client.control.InGameController.loadCargo(Goods, Unit),6,9,37,28,0.77%
net.sf.freecol.client.control.InGameController.loadGame(),9,8,29,20,0.60%
net.sf.freecol.client.control.InGameController.loadUnitAtStop(Unit, LogBuilder),36,7,218,189,4.52%
net.sf.freecol.client.control.InGameController.logoutHandler(Player, LogoutReason),4,6,16,10,0.33%
net.sf.freecol.client.control.InGameController.lootCargo(Unit, List<Goods>, String),6,10,21,11,0.44%
net.sf.freecol.client.control.InGameController.lootCargoHandler(Unit, List<Goods>, String),4,7,12,5,0.25%
net.sf.freecol.client.control.InGameController.monarchAction(MonarchAction, boolean),6,9,25,16,0.52%
net.sf.freecol.client.control.InGameController.monarchActionHandler(MonarchAction, StringTemplate, String
net.sf.freecol.client.control.InGameController.moveAttack(Unit, Direction),10,8,26,13,0.54%
net.sf.freecol.client.control.InGameController.moveAttackSettlement(Unit, Direction),8,8,46,36,0.95%
net.sf.freecol.client.control.InGameController.moveAutoload(Unit, List<Unit>),5,7,20,12,0.41%
net.sf.freecol.client.control.InGameController.moveAwayFromEurope(Unit, Location),6,7,27,18,0.56%
net.sf.freecol.client.control.InGameController.moveDiplomacy(Unit, Direction, DiplomaticTrade),6,9,25,14,0.5

net.sf.freecol.client.control.InGameController.moveDirection(Unit, Direction, boolean),26,10,210,180,4.36%
net.sf.freecol.client.control.InGameController.moveDisembark(Unit, Direction),15,10,52,35,1.08%
net.sf.freecol.client.control.InGameController.moveEmbark(Unit, Direction),7,8,39,30,0.81%
net.sf.freecol.client.control.InGameController.moveExplore(Unit, Direction),9,8,30,19,0.62%
net.sf.freecol.client.control.InGameController.moveHighSeas(Unit, Direction),9,9,35,23,0.73%
net.sf.freecol.client.control.InGameController.moveLearnSkill(Unit, Direction),9,10,41,29,0.85%
net.sf.freecol.client.control.InGameController.movePath(Unit, PathNode),5,7,42,34,0.87%
net.sf.freecol.client.control.InGameController.moveScoutColony(Unit, Direction),9,11,38,27,0.79%
net.sf.freecol.client.control.InGameController.moveScoutIndianSettlement(Unit, Direction),11,11,44,31,0.91%
net.sf.freecol.client.control.InGameController.moveSpy(Unit, Direction),4,7,16,9,0.33%
net.sf.freecol.client.control.InGameController.moveTile(Unit, Direction),17,8,56,37,1.16%
net.sf.freecol.client.control.InGameController.moveTo(Unit, Location),9,10,38,26,0.79%
net.sf.freecol.client.control.InGameController.moveToDestination(Unit, List<ModelMessage>),19,9,69,51,1.4%
net.sf.freecol.client.control.InGameController.moveTowardEurope(Unit, Europe),4,7,15,8,0.31%
net.sf.freecol.client.control.InGameController.moveTrade(Unit, Direction),6,8,28,20,0.58%
net.sf.freecol.client.control.InGameController.moveTribute(Unit, int, Direction),7,8,27,16,0.56%
net.sf.freecol.client.control.InGameController.moveUnit(Unit, Direction),8,10,30,19,0.62%
net.sf.freecol.client.control.InGameController.moveUseMissionary(Unit, Direction),5,8,15,7,0.31%
net.sf.freecol.client.control.InGameController.nameNewRegion(Tile, Unit, Region, String),6,11,16,5,0.33%
net.sf.freecol.client.control.InGameController.nationSummary(Player),8,9,20,10,0.41%
net.sf.freecol.client.control.InGameController.nationSummaryHandler(Player, NationSummary),4,6,12,6,0.25%
net.sf.freecol.client.control.InGameController.nativeTrade(NativeTrade, TradeAction, NativeTradeItem, String
net.sf.freecol.client.control.InGameController.nativeTradeHandler(NativeTradeAction, NativeTrade),7,6,95,89
net.sf.freecol.client.control.InGameController.newLandName(Unit, String),9,9,34,22,0.71%
net.sf.freecol.client.control.InGameController.newLandNameHandler(Unit, String),4,6,11,5,0.23%
net.sf.freecol.client.control.InGameController.newRegionName(Region, Tile, Unit, String),4,9,14,5,0.29%
net.sf.freecol.client.control.InGameController.newRegionNameHandler(Region, Tile, Unit, String),4,8,31,23,0.
net.sf.freecol.client.control.InGameController.newTradeRoute(Player),7,9,17,8,0.35%
net.sf.freecol.client.control.InGameController.newTradeRouteHandler(TradeRoute),4,5,9,4,0.19%
net.sf.freecol.client.control.InGameController.newTurn(int),4,6,29,23,0.60%
net.sf.freecol.client.control.InGameController.newTurnHandler(int),4,5,8,3,0.17%
net.sf.freecol.client.control.InGameController.nextActiveUnit(),6,7,12,5,0.25%
net.sf.freecol.client.control.InGameController.nextModelMessage(),8,9,12,3,0.25%
net.sf.freecol.client.control.InGameController.partialHandler(FreeColGameObject, Map<String, String>),6,6,2:
net.sf.freecol.client.control.InGameController.payArrears(GoodsType),7,9,29,20,0.60%
net.sf.freecol.client.control.InGameController.payForBuilding(Colony),7,10,33,23,0.68%
net.sf.freecol.client.control.InGameController.putOutsideColony(Unit),6,8,24,16,0.50%
net.sf.freecol.client.control.InGameController.reapIgnoredMessages(Turn),4,5,8,3,0.17%
net.sf.freecol.client.control.InGameController.reconnect(),7,7,20,13,0.41%
net.sf.freecol.client.control.InGameController.reconnectHandler(),3,3,6,3,0.12%
net.sf.freecol.client.control.InGameController.recruitUnitInEurope(int),6,8,25,17,0.52%
net.sf.freecol.client.control.InGameController.removeHandler(List<FreeColGameObject>, FreeColGameObjec
net.sf.freecol.client.control.InGameController.rename(Nameable),13,10,51,40,1.06%
net.sf.freecol.client.control.InGameController.requireOurTurn(),5,6,13,7,0.27%
net.sf.freecol.client.control.InGameController.saveAndQuit(),6,7,12,5,0.25%
net.sf.freecol.client.control.InGameController.saveGame(),8,8,25,17,0.52%
net.sf.freecol.client.control.InGameController.saveGame(File),4,6,24,18,0.50%

net.sf.freecol.client.control.InGameController.scoutSpeakToChiefHandler(Unit, IndianSettlement, String),5,7,3,0.19%

net.sf.freecol.client.control.InGameController.selectDestination(Unit),7,9,36,27,0.75%

net.sf.freecol.client.control.InGameController.sellGoods(Goods),7,9,26,17,0.54%

net.sf.freecol.client.control.InGameController.setAIHandler(Player, boolean),4,6,9,3,0.19%

net.sf.freecol.client.control.InGameController.setBuildQueue(Colony, List<BuildableType>),6,9,22,13,0.46%

net.sf.freecol.client.control.InGameController.setCurrentPlayer(Player),8,6,47,37,0.97%

net.sf.freecol.client.control.InGameController.setCurrentPlayerHandler(Player),5,5,8,3,0.17%

net.sf.freecol.client.control.InGameController.setDead(),5,5,32,27,0.66%

net.sf.freecol.client.control.InGameController.setDeadHandler(Player),4,5,13,8,0.27%

net.sf.freecol.client.control.InGameController.setGameConnected(),7,7,13,6,0.27%

net.sf.freecol.client.control.InGameController.setGoodsLevels(Colony, GoodsType),6,9,14,5,0.29%

net.sf.freecol.client.control.InGameController.setInDebugMode(),6,7,13,6,0.27%

net.sf.freecol.client.control.InGameController.setStanceHandler(Stance, Player, Player),4,8,25,17,0.52%

net.sf.freecol.client.control.InGameController.showColonyPanel(Colony, Unit),4,6,11,5,0.23%

net.sf.freecol.client.control.InGameController.showColonyPanelWithCarrier(Colony, Unit),5,7,10,3,0.21%

net.sf.freecol.client.control.InGameController.showEmigrationDialog(Player, boolean, int),5,7,17,10,0.35%

net.sf.freecol.client.control.InGameController.showEventPanel(String, String, String),4,7,11,4,0.23%

net.sf.freecol.client.control.InGameController.showInformationPanel(FreeColObject, String),4,6,9,3,0.19%

net.sf.freecol.client.control.InGameController.showInformationPanel(FreeColObject, StringTemplate),4,6,10,4,0.23%

net.sf.freecol.client.control.InGameController.showNamingDialog(StringTemplate, String, Unit, DialogHandler),4,6,10,4,0.21%

net.sf.freecol.client.control.InGameController.showNegotiationDialog(Unit, Settlement, DiplomaticTrade, String),4,6,10,4,0.21%

net.sf.freecol.client.control.InGameController.showStatusPanel(String),4,5,12,7,0.25%

net.sf.freecol.client.control.InGameController.sound(String),4,5,8,3,0.17%

net.sf.freecol.client.control.InGameController.spySettlementHandler(Tile),4,5,9,4,0.19%

net.sf.freecol.client.control.InGameController.startIgnoringMessage(String, Turn),4,6,10,4,0.21%

net.sf.freecol.client.control.InGameController.stopIgnoringMessage(String),4,5,9,4,0.19%

net.sf.freecol.client.control.InGameController.trainUnitInEurope(UnitType),6,8,27,19,0.56%

net.sf.freecol.client.control.InGameController.unload(Unit),10,8,41,33,0.85%

net.sf.freecol.client.control.InGameController.unloadCargo(Goods, boolean),13,12,33,17,0.68%

net.sf.freecol.client.control.InGameController.unloadUnitAtStop(Unit, LogBuilder),8,7,108,98,2.24%

net.sf.freecol.client.control.InGameController.updateActiveUnit(Tile),28,11,51,20,1.06%

net.sf.freecol.client.control.InGameController.updateGUI(Tile, boolean),21,7,37,13,0.77%

net.sf.freecol.client.control.InGameController.updateHandler(List<FreeColObject>),6,5,23,18,0.48%

net.sf.freecol.client.control.InGameController.updateTradeRoute(TradeRoute),6,8,12,4,0.25%

net.sf.freecol.client.control.InGameController.victory(Boolean),4,6,15,9,0.31%

net.sf.freecol.client.control.InGameController.waitUnit(),6,7,12,5,0.25%

net.sf.freecol.client.control.InGameController.work(Unit, WorkLocation),7,9,38,28,0.79%

net.sf.freecol.client.control.MapEditorController.MapEditorController(FreeColClient),4,5,8,3,3.04%

net.sf.freecol.client.control.MapEditorController.createMiniMapThumbNail(),11,12,34,22,12.93%

net.sf.freecol.client.control.MapEditorController.getDefaultSpecification(),4,5,9,4,3.42%

net.sf.freecol.client.control.MapEditorController.getMapTransform(),4,6,9,3,3.42%

net.sf.freecol.client.control.MapEditorController.loadGame(),4,4,10,6,3.80%

net.sf.freecol.client.control.MapEditorController.loadGame(File),4,5,40,35,15.21%

net.sf.freecol.client.control.MapEditorController.newMap(),5,7,23,16,8.75%

net.sf.freecol.client.control.MapEditorController.requireNativeNations(Game),4,5,15,10,5.70%

net.sf.freecol.client.control.MapEditorController.saveMapEditorGame(),4,4,11,7,4.18%

net.sf.freecol.client.control.MapEditorController.saveMapEditorGame(File),4,5,32,27,12.17%

net.sf.freecol.client.control.MapEditorController.setMapTransform(MapTransform),4,6,10,4,3.80%
net.sf.freecol.client.control.MapEditorController.startMapEditor(),8,6,37,29,14.07%
net.sf.freecol.client.control.MapEditorController.transform(Tile),5,6,11,5,4.18%
net.sf.freecol.client.control.MapTransform.getDescriptionPanel(),7,9,12,3,30.77%
net.sf.freecol.client.control.MapTransform.setDescriptionPanel(JPanel),5,6,9,3,23.08%
net.sf.freecol.client.control.MapTransform.transform(Tile),4,n/a,n/a,1,15.38%
net.sf.freecol.client.control.MoveTest.tearDown(),0,0,5,5,14.29%
net.sf.freecol.client.control.MoveTest.testSimpleMove(),0,0,24,24,68.57%
net.sf.freecol.client.control.PreGameController.PreGameController(FreeColClient),4,5,8,3,2.66%
net.sf.freecol.client.control.PreGameController.addPlayerHandler(List<Player>),4,5,9,4,2.99%
net.sf.freecol.client.control.PreGameController.chatHandler(String, String, Color, boolean),5,8,13,4,4.32%
net.sf.freecol.client.control.PreGameController.errorHandler(StringTemplate, String),4,6,9,3,2.99%
net.sf.freecol.client.control.PreGameController.logoutHandler(Player, LogoutReason),4,6,14,8,4.65%
net.sf.freecol.client.control.PreGameController.readyHandler(Player, boolean),4,6,10,4,3.32%
net.sf.freecol.client.control.PreGameController.requestLaunch(),4,4,13,9,4.32%
net.sf.freecol.client.control.PreGameController.sendChat(String),5,5,10,4,3.32%
net.sf.freecol.client.control.PreGameController.setAvailable(Nation, NationState),4,6,10,4,3.32%
net.sf.freecol.client.control.PreGameController.setAvailableHandler(Nation, NationState),4,6,9,3,2.99%
net.sf.freecol.client.control.PreGameController.setColor(Nation, Color),4,6,10,4,3.32%
net.sf.freecol.client.control.PreGameController.setColorHandler(Nation, Color),4,6,9,3,2.99%
net.sf.freecol.client.control.PreGameController.setNation(Nation),4,5,9,4,2.99%
net.sf.freecol.client.control.PreGameController.setNationType(NationType),4,5,9,4,2.99%
net.sf.freecol.client.control.PreGameController.setNationTypeHandler(NationType),4,5,8,3,2.66%
net.sf.freecol.client.control.PreGameController.setReady(boolean),4,6,10,4,3.32%
net.sf.freecol.client.control.PreGameController.startGameHandler(),9,8,34,25,11.30%
net.sf.freecol.client.control.PreGameController.startGameInternal(),10,6,44,32,14.62%
net.sf.freecol.client.control.PreGameController.updateGameOptions(),4,4,9,5,2.99%
net.sf.freecol.client.control.PreGameController.updateGameOptionsHandler(OptionGroup),4,5,10,5,3.32%
net.sf.freecol.client.control.PreGameController.updateHandler(List<FreeColObject>),4,5,20,15,6.64%
net.sf.freecol.client.control.PreGameController.updateMapGeneratorOptions(),4,4,8,4,2.66%
net.sf.freecol.client.control.PreGameController.updateMapGeneratorOptionsHandler(OptionGroup),4,5,10,5,
net.sf.freecol.client.control.SoundController.SoundController(FreeColClient, boolean),8,6,29,19,26.61%
net.sf.freecol.client.control.SoundController.canPlaySound(),4,5,8,3,7.34%
net.sf.freecol.client.control.SoundController.getSoundMixerLabelText(),6,7,16,9,14.68%
net.sf.freecol.client.control.SoundController.play(SoundPlayer, String),1,0,10,10,9.17%
net.sf.freecol.client.control.SoundController.playMusic(String),13,5,17,3,15.60%
net.sf.freecol.client.control.SoundController.playSound(String),4,5,8,3,7.34%
net.sf.freecol.client.control.SoundController.setDefaultPlaylist(List<File>),4,6,11,5,10.09%
net.sf.freecol.client.gui.AllTests.suite(),2,0,7,5,77.78%
net.sf.freecol.client.gui.Canvas.Canvas(FreeColClient, GraphicsDevice, Dimension, MapViewer, MapControls),
net.sf.freecol.client.gui.Canvas.addAsFrame(JComponent, boolean, PopupPosition, boolean),4,11,66,55,5.17%
net.sf.freecol.client.gui.Canvas.addCentered(Component, Integer),4,6,11,5,0.86%
net.sf.freecol.client.gui.Canvas.addMapControls(),4,5,14,9,1.10%
net.sf.freecol.client.gui.Canvas.addToCanvas(Component, Integer),5,6,18,11,1.41%
net.sf.freecol.client.gui.Canvas.addToLayer(Component, Integer),4,6,10,4,0.78%
net.sf.freecol.client.gui.Canvas.adjustLocationForClearSpace(Point, int, int),0,0,12,12,0.94%
net.sf.freecol.client.gui.Canvas.animationLabel(JLabel, boolean),4,6,13,7,1.02%

net.sf.freecol.client.gui.Canvas.capSizeToMaximum(JInternalFrame, Dimension),0,0,5,5,0.39%
net.sf.freecol.client.gui.Canvas.checkWindowed(GraphicsDevice, Dimension),4,7,25,18,1.96%
net.sf.freecol.client.gui.Canvas.chooseLocation(Component, int, int, PopupPosition),5,9,48,38,3.76%
net.sf.freecol.client.gui.Canvas.closeMainPanel(),3,3,9,6,0.70%
net.sf.freecol.client.gui.Canvas.closeMenus(),3,3,15,12,1.17%
net.sf.freecol.client.gui.Canvas.closePanel(String),4,5,28,23,2.19%
net.sf.freecol.client.gui.Canvas.createFrame(JMenuBar, Rectangle),7,7,17,7,1.33%
net.sf.freecol.client.gui.Canvas.destroyFrame(),3,3,11,8,0.86%
net.sf.freecol.client.gui.Canvas.dialogAdd(FreeColDialog<?>),4,5,11,6,0.86%
net.sf.freecol.client.gui.Canvas.dialogRemove(FreeColDialog<?>),4,5,12,7,0.94%
net.sf.freecol.client.gui.Canvas.getClearSpace(int, int, int, int, int),15,12,79,59,6.19%
net.sf.freecol.client.gui.Canvas.getExistingFreeColDialog(Class<?>),4,6,12,6,0.94%
net.sf.freecol.client.gui.Canvas.getExistingFreeColPanel(Class<T>),4,8,29,21,2.27%
net.sf.freecol.client.gui.Canvas.getInternalFrame(Component),4,8,15,7,1.17%
net.sf.freecol.client.gui.Canvas.getMatchingComponent(Predicate<Component>),4,6,17,11,1.33%
net.sf.freecol.client.gui.Canvas.getParentFrame(),7,8,11,3,0.86%
net.sf.freecol.client.gui.Canvas.getSavedPosition(Component),4,7,17,10,1.33%
net.sf.freecol.client.gui.Canvas.getSavedSize(Component),4,7,17,10,1.33%
net.sf.freecol.client.gui.Canvas.getShowingPanel(),4,6,19,13,1.49%
net.sf.freecol.client.gui.Canvas.initializeInGame(),3,3,10,7,0.78%
net.sf.freecol.client.gui.Canvas.isWindowed(),4,5,8,3,0.63%
net.sf.freecol.client.gui.Canvas.mainTitle(),3,3,8,5,0.63%
net.sf.freecol.client.gui.Canvas.mainTitleIfMainPanellsAlreadyShowing(),0,0,5,5,0.39%
net.sf.freecol.client.gui.Canvas.nothingShowing(),4,5,8,3,0.63%
net.sf.freecol.client.gui.Canvas.notifyClose(Component, JInternalFrame),5,7,16,9,1.25%
net.sf.freecol.client.gui.Canvas.paintComponent(Graphics),7,3,32,25,2.51%
net.sf.freecol.client.gui.Canvas.paintJustTheMapImmediately(),14,0,21,8,1.64%
net.sf.freecol.client.gui.Canvas.playVideo(String, boolean, Runnable),11,7,90,77,7.05%
net.sf.freecol.client.gui.Canvas.prepareShowingMainMenu(),0,0,6,6,0.47%
net.sf.freecol.client.gui.Canvas.quit(),3,3,6,3,0.47%
net.sf.freecol.client.gui.Canvas.remove(Component),3,3,7,4,0.55%
net.sf.freecol.client.gui.Canvas.removeFromCanvas(Component),10,6,29,19,2.27%
net.sf.freecol.client.gui.Canvas.removeInGameComponents(),4,3,13,9,1.02%
net.sf.freecol.client.gui.Canvas.removeKeyAndMouseListeners(),0,0,14,14,1.10%
net.sf.freecol.client.gui.Canvas.removeMapControls(),4,5,18,13,1.41%
net.sf.freecol.client.gui.Canvas.resetMenuBar(),3,3,7,4,0.55%
net.sf.freecol.client.gui.Canvas.restoreSavedSize(Component, Dimension),8,9,42,32,3.29%
net.sf.freecol.client.gui.Canvas.saveInteger(String, String, int),8,9,24,13,1.88%
net.sf.freecol.client.gui.Canvas.savePosition(Component, Point),4,6,15,9,1.17%
net.sf.freecol.client.gui.Canvas.saveSize(Component, Dimension),4,6,15,9,1.17%
net.sf.freecol.client.gui.Canvas.showFreeColDialog(FreeColDialog<T>, PopupPosition),4,9,16,7,1.25%
net.sf.freecol.client.gui.Canvas.showFreeColPanel(FreeColPanel, PopupPosition, boolean),4,9,18,9,1.41%
net.sf.freecol.client.gui.Canvas.showMainPanel(),4,5,12,7,0.94%
net.sf.freecol.client.gui.Canvas.showMapEditorTransformPanel(),4,3,11,8,0.86%
net.sf.freecol.client.gui.Canvas.startMapEditorGUI(),3,3,13,10,1.02%
net.sf.freecol.client.gui.Canvas.toggleFrame(),3,3,15,12,1.17%
net.sf.freecol.client.gui.Canvas.toggleWindowed(),3,3,6,3,0.47%

net.sf.freecol.client.gui.Canvas.updateFrameSizesAndPositions(Dimension),9,0,35,26,2.74%
net.sf.freecol.client.gui.Canvas.updateMenuBar(),3,3,7,4,0.55%
net.sf.freecol.client.gui.Canvas.updateRepaintTimer(boolean),8,6,17,7,1.33%
net.sf.freecol.client.gui.Canvas.updateSize(),0,0,18,18,1.41%
net.sf.freecol.client.gui.Canvas.viewFreeColDialog(FreeColDialog<T>, PopupPosition),6,7,29,20,2.27%
net.sf.freecol.client.gui.CanvasMapEditorMouseListener.CanvasMapEditorMouseListener(FreeColClient, Scrol
net.sf.freecol.client.gui.CanvasMapEditorMouseListener.drawBox(JComponent, Point, Point),4,7,21,14,11.80%
net.sf.freecol.client.gui.CanvasMapEditorMouseListener.mouseClicked(MouseEvent),5,3,17,12,9.55%
net.sf.freecol.client.gui.CanvasMapEditorMouseListener.mouseDragged(MouseEvent),3,3,13,10,7.30%
net.sf.freecol.client.gui.CanvasMapEditorMouseListener.mouseEntered(MouseEvent),4,3,5,2,2.81%
net.sf.freecol.client.gui.CanvasMapEditorMouseListener.mouseExited(MouseEvent),4,3,5,2,2.81%
net.sf.freecol.client.gui.CanvasMapEditorMouseListener.mouseMoved(MouseEvent),3,3,8,5,4.49%
net.sf.freecol.client.gui.CanvasMapEditorMouseListener.mousePressed(MouseEvent),3,3,29,26,16.29%
net.sf.freecol.client.gui.CanvasMapEditorMouseListener.mouseReleased(MouseEvent),6,3,59,53,33.15%
net.sf.freecol.client.gui.CanvasMouseListener.CanvasMouseListener(FreeColClient),4,5,8,3,10.13%
net.sf.freecol.client.gui.CanvasMouseListener.mouseClicked(MouseEvent),4,3,9,5,11.39%
net.sf.freecol.client.gui.CanvasMouseListener.mouseEntered(MouseEvent),4,3,4,1,5.06%
net.sf.freecol.client.gui.CanvasMouseListener.mouseExited(MouseEvent),4,3,4,1,5.06%
net.sf.freecol.client.gui.CanvasMouseListener.mousePressed(MouseEvent),9,3,32,25,40.51%
net.sf.freecol.client.gui.CanvasMouseListener.mouseReleased(MouseEvent),9,3,14,5,17.72%
net.sf.freecol.client.gui.CanvasMouseMotionListener.CanvasMouseMotionListener(FreeColClient, Scrolling),4
net.sf.freecol.client.gui.CanvasMouseMotionListener.mouseDragged(MouseEvent),4,3,12,8,32.43%
net.sf.freecol.client.gui.CanvasMouseMotionListener.mouseMoved(MouseEvent),3,3,8,5,21.62%
net.sf.freecol.client.gui.ChoiceItem.ChoiceItem(String, T),5,7,10,3,4.85%
net.sf.freecol.client.gui.ChoiceItem.ChoiceItem(String, T, boolean),5,8,15,7,7.28%
net.sf.freecol.client.gui.ChoiceItem.ChoiceItem(T),6,6,17,10,8.25%
net.sf.freecol.client.gui.ChoiceItem.cancelOption(),4,5,9,4,4.37%
net.sf.freecol.client.gui.ChoiceItem.compareTo(ChoiceItem<T>),3,3,8,5,3.88%
net.sf.freecol.client.gui.ChoiceItem.defaultOption(),4,5,9,4,4.37%
net.sf.freecol.client.gui.ChoiceItem.equals(Object),3,3,13,10,6.31%
net.sf.freecol.client.gui.ChoiceItem.getChoice(),4,7,10,3,4.85%
net.sf.freecol.client.gui.ChoiceItem.getIcon(),4,5,8,3,3.88%
net.sf.freecol.client.gui.ChoiceItem.getObject(),4,5,8,3,3.88%
net.sf.freecol.client.gui.ChoiceItem.hashCode(),3,3,14,11,6.80%
net.sf.freecol.client.gui.ChoiceItem.isCancel(),4,5,8,3,3.88%
net.sf.freecol.client.gui.ChoiceItem.isDefault(),4,5,8,3,3.88%
net.sf.freecol.client.gui.ChoiceItem.isEnabled(),4,5,8,3,3.88%
net.sf.freecol.client.gui.ChoiceItem.isOK(),4,5,8,3,3.88%
net.sf.freecol.client.gui.ChoiceItem.okOption(),4,5,9,4,4.37%
net.sf.freecol.client.gui.ChoiceItem.setEnabled(boolean),4,6,11,5,5.34%
net.sf.freecol.client.gui.ChoiceItem.setIcon(ImageIcon),4,6,10,4,4.85%
net.sf.freecol.client.gui.ChoiceItem.toString(),3,3,7,4,3.40%
net.sf.freecol.client.gui.DialogHandler.handle(T),0,n/a,n/a,1,14.29%
net.sf.freecol.client.gui.FontLibrary.createMainFont(String),4,7,14,7,6.06%
net.sf.freecol.client.gui.FontLibrary.displayTest(Font, String),4,7,10,3,4.33%
net.sf.freecol.client.gui.FontLibrary.getFontKey(FontType),4,6,10,4,4.33%
net.sf.freecol.client.gui.FontLibrary.getFontScaling(),4,6,9,3,3.90%

net.sf.freecol.client.gui.FontLibrary.getMainFont(),0,0,3,3,1.30%
net.sf.freecol.client.gui.FontLibrary.getMainFontSize(),0,0,3,3,1.30%
net.sf.freecol.client.gui.FontLibrary.getScaledFont(String),6,8,11,3,4.76%
net.sf.freecol.client.gui.FontLibrary.getScaledFont(String, String),6,9,13,4,5.63%
net.sf.freecol.client.gui.FontLibrary.getScaledFont(String, float, String),6,10,18,8,7.79%
net.sf.freecol.client.gui.FontLibrary.getScaledSize(Size, float),4,7,10,3,4.33%
net.sf.freecol.client.gui.FontLibrary.getUnscaledFont(String),4,6,9,3,3.90%
net.sf.freecol.client.gui.FontLibrary.getUnscaledFont(String, String),25,21,70,42,30.30%
net.sf.freecol.client.gui.FontLibrary.setMainFontSize(float),0,0,3,3,1.30%
net.sf.freecol.client.gui.FontLibrary.tryFont(FontType, String),4,7,13,6,5.63%
net.sf.freecol.client.gui.FontTest.testLogicalSerif(),0,0,11,11,42.31%
net.sf.freecol.client.gui.FrameMotionListener.FrameMotionListener(JInternalFrame),4,5,8,3,13.79%
net.sf.freecol.client.gui.FrameMotionListener.mouseDragged(MouseEvent),3,3,18,15,31.03%
net.sf.freecol.client.gui.FrameMotionListener.mousePressed(MouseEvent),3,3,13,10,22.41%
net.sf.freecol.client.gui.FrameMotionListener.mouseReleased(MouseEvent),3,3,11,8,18.97%
net.sf.freecol.client.gui.FreeColFrame.FreeColFrame(FreeColClient, GraphicsDevice, JMenuBar, boolean, Rect;
net.sf.freecol.client.gui.FreeColFrame.exitFullScreen(),0,0,5,5,5.05%
net.sf.freecol.client.gui.FreeColFrame.getFrameName(),4,5,8,3,8.08%
net.sf.freecol.client.gui.FreeColFrame.removeMenuBar(),0,0,4,4,4.04%
net.sf.freecol.client.gui.FreeColFrame.resetMenuBar(),0,0,6,6,6.06%
net.sf.freecol.client.gui.FreeColFrame.setMenuBar(FreeColMenuBar),0,0,4,4,4.04%
net.sf.freecol.client.gui.FreeColFrame.updateMenuBar(),0,0,6,6,6.06%
net.sf.freecol.client.gui.FullScreenFrameListener.FullScreenFrameListener(FreeColClient, FreeColFrame),4,6,1
net.sf.freecol.client.gui.FullScreenFrameListener.windowActivated(WindowEvent),4,5,8,3,9.20%
net.sf.freecol.client.gui.FullScreenFrameListener.windowClosed(WindowEvent),4,5,8,3,9.20%
net.sf.freecol.client.gui.FullScreenFrameListener.windowClosing(WindowEvent),4,5,13,8,14.94%
net.sf.freecol.client.gui.FullScreenFrameListener.windowDeactivated(WindowEvent),4,5,8,3,9.20%
net.sf.freecol.client.gui.FullScreenFrameListener.windowDeiconified(WindowEvent),4,5,8,3,9.20%
net.sf.freecol.client.gui.FullScreenFrameListener.windowIconified(WindowEvent),11,5,16,4,18.39%
net.sf.freecol.client.gui.FullScreenFrameListener.windowOpened(WindowEvent),4,5,8,3,9.20%
net.sf.freecol.client.gui.GUI.GUI(FreeColClient),4,5,8,3,0.36%
net.sf.freecol.client.gui.GUI.activateGotoPath(),5,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.animateUnitAttack(Unit, Unit, Tile, Tile, boolean),6,11,14,3,0.63%
net.sf.freecol.client.gui.GUI.animateUnitMove(Unit, Tile, Tile),6,9,10,1,0.45%
net.sf.freecol.client.gui.GUI.canGameChangingModsBeAdded(),3,3,6,3,0.27%
net.sf.freecol.client.gui.GUI.canZoomInMap(),6,7,10,3,0.45%
net.sf.freecol.client.gui.GUI.canZoomInMapControls(),6,7,10,3,0.45%
net.sf.freecol.client.gui.GUI.canZoomOutMap(),6,7,10,3,0.45%
net.sf.freecol.client.gui.GUI.canZoomOutMapControls(),6,7,10,3,0.45%
net.sf.freecol.client.gui.GUI.changeView(),5,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.changeView(MapTransform),6,7,8,1,0.36%
net.sf.freecol.client.gui.GUI.changeView(Tile),7,8,9,1,0.40%
net.sf.freecol.client.gui.GUI.changeView(Unit, boolean),8,11,12,1,0.54%
net.sf.freecol.client.gui.GUI.changeWindowedMode(),5,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.clearGotoPath(),5,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.clickAt(int, int, int),6,9,10,1,0.45%
net.sf.freecol.client.gui.GUI.closeMainPanel(),5,5,6,1,0.27%

net.sf.freecol.client.gui.GUI.closeMenus(),7,7,8,1,0.36%
 net.sf.freecol.client.gui.GUI.closePanel(String),6,7,8,1,0.36%
 net.sf.freecol.client.gui.GUI.closeStatusPanel(),6,6,7,1,0.31%
 net.sf.freecol.client.gui.GUI.confirm(String, String, String),4,8,13,5,0.58%
 net.sf.freecol.client.gui.GUI.confirm(StringTemplate, String, String),4,8,13,5,0.58%
 net.sf.freecol.client.gui.GUI.confirm(Tile, StringTemplate, GoodsType, String, String),4,10,17,7,0.76%
 net.sf.freecol.client.gui.GUI.confirm(Tile, StringTemplate, ImageIcon, String, String),4,10,15,5,0.67%
 net.sf.freecol.client.gui.GUI.confirm(Tile, StringTemplate, Settlement, String, String),4,10,17,7,0.76%
 net.sf.freecol.client.gui.GUI.confirm(Tile, StringTemplate, Unit, String, String),4,10,16,6,0.72%
 net.sf.freecol.client.gui.GUI.confirmAbandonEducation(Unit, boolean),6,8,35,25,1.57%
 net.sf.freecol.client.gui.GUI.confirmClearTradeRoute(Unit),5,7,17,10,0.76%
 net.sf.freecol.client.gui.GUI.confirmEuropeanTribute(Unit, Colony, NationSummary),4,9,35,26,1.57%
 net.sf.freecol.client.gui.GUI.confirmHostileAction(Unit, Tile),8,8,52,41,2.33%
 net.sf.freecol.client.gui.GUI.confirmLeaveColony(Unit),6,8,17,9,0.76%
 net.sf.freecol.client.gui.GUI.confirmNativeTribute(Unit, IndianSettlement),5,9,26,17,1.17%
 net.sf.freecol.client.gui.GUI.confirmPreCombat(Unit, Tile),6,8,18,9,0.81%
 net.sf.freecol.client.gui.GUI.confirmStopGame(),4,5,9,4,0.40%
 net.sf.freecol.client.gui.GUI.createColonyTileImage(Tile, Colony),1,0,2,1,0.09%
 net.sf.freecol.client.gui.GUI.createTileImage(Tile, Player),1,0,2,1,0.09%
 net.sf.freecol.client.gui.GUI.createTileImageWithBeachBorderAndItems(Tile),1,0,2,1,0.09%
 net.sf.freecol.client.gui.GUI.displayChat(String, String, Color, boolean),6,10,12,2,0.54%
 net.sf.freecol.client.gui.GUI.displayColonyTiles(Graphics2D, Tile[[]], Colony),6,9,11,2,0.49%
 net.sf.freecol.client.gui.GUI.displayObject(FreeColObject),4,5,6,1,0.27%
 net.sf.freecol.client.gui.GUI.displayStartChat(String, String, boolean),6,9,11,2,0.49%
 net.sf.freecol.client.gui.GUI.emergencyPurge(),5,5,7,2,0.31%
 net.sf.freecol.client.gui.GUI.enableMapControls(boolean),6,7,8,1,0.36%
 net.sf.freecol.client.gui.GUI.getActiveUnit(),6,7,10,3,0.45%
 net.sf.freecol.client.gui.GUI.getArmedUnitSettlementChoice(Settlement),5,7,21,14,0.94%
 net.sf.freecol.client.gui.GUI.getBoycottChoice(Goods, Europe),5,8,23,15,1.03%
 net.sf.freecol.client.gui.GUI.getBuyChoice(Unit, Settlement, Goods, int, boolean),5,10,29,18,1.30%
 net.sf.freecol.client.gui.GUI.getChoice(StringTemplate, String, List<ChoiceItem<T>>),4,10,16,6,0.72%
 net.sf.freecol.client.gui.GUI.getChoice(Tile, StringTemplate, GoodsType, String, List<ChoiceItem<T>>),4,12,19,
 net.sf.freecol.client.gui.GUI.getChoice(Tile, StringTemplate, ImageIcon, String, List<ChoiceItem<T>>),4,12,17,5,
 net.sf.freecol.client.gui.GUI.getChoice(Tile, StringTemplate, Nation, String, List<ChoiceItem<T>>),4,12,19,7,0.8
 net.sf.freecol.client.gui.GUI.getChoice(Tile, StringTemplate, Settlement, String, List<ChoiceItem<T>>),4,12,19,
 net.sf.freecol.client.gui.GUI.getChoice(Tile, StringTemplate, Unit, String, List<ChoiceItem<T>>),4,12,19,7,0.85%
 net.sf.freecol.client.gui.GUI.getClaimChoice(Tile, Player, int, Player),4,9,29,20,1.30%
 net.sf.freecol.client.gui.GUI.getFixedImageLibrary(),6,7,8,1,0.36%
 net.sf.freecol.client.gui.GUI.getFocus(),6,7,10,3,0.45%
 net.sf.freecol.client.gui.GUI.getFocusMapPoint(),4,6,9,3,0.40%
 net.sf.freecol.client.gui.GUI.getIndianSettlementTradeChoice(Settlement, StringTemplate, boolean, boolean, l
 net.sf.freecol.client.gui.GUI.getInput(Tile, StringTemplate, String, String, String),4,10,15,5,0.67%
 net.sf.freecol.client.gui.GUI.getMapViewDimension(),0,0,3,3,0.13%
 net.sf.freecol.client.gui.GUI.getMissionaryChoice(Unit, IndianSettlement, boolean, boolean),5,11,48,37,2.16%
 net.sf.freecol.client.gui.GUI.getNewColonyName(Player, Tile),7,7,26,17,1.17%
 net.sf.freecol.client.gui.GUI.getScaledImageLibrary(),4,5,6,1,0.27%
 net.sf.freecol.client.gui.GUI.getScoutForeignColonyChoice(Colony, Unit, boolean),4,8,26,18,1.17%

net.sf.freecol.client.gui.GUI.getScoutIndianSettlementChoice(IndianSettlement, String),4,8,56,48,2.51%
net.sf.freecol.client.gui.GUI.getScrollDirection(int, int, int, boolean),5,10,12,2,0.54%
net.sf.freecol.client.gui.GUI.getSelectedTile(),6,7,10,3,0.45%
net.sf.freecol.client.gui.GUI.getSellChoice(Unit, Settlement, Goods, int),5,9,33,23,1.48%
net.sf.freecol.client.gui.GUI.getSoundMixerLabelText(),6,7,10,3,0.45%
net.sf.freecol.client.gui.GUI.getViewMode(),6,7,10,3,0.45%
net.sf.freecol.client.gui.GUI.installLookAndFeel(String),6,8,9,1,0.40%
net.sf.freecol.client.gui.GUI.invokeNowOrLater(Runnable),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.invokeNowOrWait(Runnable),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.isClientOptionsDialogShowing(),6,7,10,3,0.45%
net.sf.freecol.client.gui.GUI.isGotoStarted(),6,7,10,3,0.45%
net.sf.freecol.client.gui.GUI.isPanelShowing(),6,7,10,3,0.45%
net.sf.freecol.client.gui.GUI.isWindowed(),6,7,8,1,0.36%
net.sf.freecol.client.gui.GUI.miniMapToggleFogOfWarControls(),5,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.miniMapToggleViewControls(),5,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.paintImmediately(),6,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.performGoto(Tile),6,7,8,1,0.36%
net.sf.freecol.client.gui.GUI.performGoto(int, int),6,8,9,1,0.40%
net.sf.freecol.client.gui.GUI.playSound(String),4,5,12,7,0.54%
net.sf.freecol.client.gui.GUI.prepareDrag(int, int),7,9,10,1,0.45%
net.sf.freecol.client.gui.GUI.prepareShowingMainMenu(),3,3,5,2,0.22%
net.sf.freecol.client.gui.GUI.quitGUI(),5,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.reconnectGUI(Unit, Tile),6,9,10,1,0.45%
net.sf.freecol.client.gui.GUI.refresh(),9,9,10,1,0.45%
net.sf.freecol.client.gui.GUI.refreshGuiUsingClientOptions(),3,3,4,1,0.18%
net.sf.freecol.client.gui.GUI.refreshPlayersTable(),5,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.refreshTile(Tile),0,0,1,1,0.04%
net.sf.freecol.client.gui.GUI.reloadResources(),3,3,5,2,0.22%
net.sf.freecol.client.gui.GUI.removeComponent(Component),6,7,8,1,0.36%
net.sf.freecol.client.gui.GUI.removeDialog(FreeColDialog<?>),6,7,8,1,0.36%
net.sf.freecol.client.gui.GUI.removeInGameComponents(),6,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.removeTradeRoutePanel(FreeColPanel),7,8,9,1,0.40%
net.sf.freecol.client.gui.GUI.repaint(),8,9,10,1,0.45%
net.sf.freecol.client.gui.GUI.resetMapControls(),4,4,5,1,0.22%
net.sf.freecol.client.gui.GUI.resetMenuBar(),4,4,5,1,0.22%
net.sf.freecol.client.gui.GUI.resetScrollSpeed(),4,4,5,1,0.22%
net.sf.freecol.client.gui.GUI.restoreSavedSize(Component, Dimension),10,12,13,1,0.58%
net.sf.freecol.client.gui.GUI.scrollMap(Direction, boolean),4,8,9,1,0.40%
net.sf.freecol.client.gui.GUI.setFocus(Tile),8,9,10,1,0.45%
net.sf.freecol.client.gui.GUI.setFocusMapPoint(Point),7,8,9,1,0.40%
net.sf.freecol.client.gui.GUI.setRangedAttackMode(boolean),4,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.setUnitPath(PathNode),6,7,8,1,0.36%
net.sf.freecol.client.gui.GUI.showAboutPanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showBuildQueuePanel(Colony),4,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.showCaptureGoodsDialog(Unit, List<Goods>, DialogHandler<List<Goods>>),4,7,9,
net.sf.freecol.client.gui.GUI.showChatPanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showChooseFoundingFatherDialog(List<FoundingFather>, DialogHandler<Foundir

net.sf.freecol.client.gui.GUI.showClientOptionsDialog(),3,3,4,1,0.18%
net.sf.freecol.client.gui.GUI.showColonyPanel(Colony, Unit),4,7,8,1,0.36%
net.sf.freecol.client.gui.GUI.showColopediaPanel(String),4,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.showColorChooserPanel(ActionListener),4,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.showCompactLabourReport(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showCompactLabourReport(UnitData),4,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.showConfirmDeclarationDialog(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showDeclarationPanel(Runnable),5,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.showDifficultyDialog(),3,3,7,4,0.31%
net.sf.freecol.client.gui.GUI.showDifficultyDialog(Specification, OptionGroup, boolean, DialogHandler<Option
net.sf.freecol.client.gui.GUI.showDumpCargoDialog(Unit, DialogHandler<List<Goods>>),4,6,8,2,0.36%
net.sf.freecol.client.gui.GUI.showEditOptionDialog(Option),4,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.showEditSettlementDialog(IndianSettlement),4,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.showEmigrationDialog(Player, boolean, DialogHandler<Integer>),4,7,10,3,0.45%
net.sf.freecol.client.gui.GUI.showEndTurnDialog(List<Unit>, DialogHandler<Boolean>),4,6,8,2,0.36%
net.sf.freecol.client.gui.GUI.showErrorPanel(Exception, StringTemplate),6,8,16,8,0.72%
net.sf.freecol.client.gui.GUI.showErrorPanel(String, Runnable),4,7,8,1,0.36%
net.sf.freecol.client.gui.GUI.showErrorPanel(StringTemplate),4,6,9,3,0.40%
net.sf.freecol.client.gui.GUI.showErrorPanel(StringTemplate, String),5,8,12,4,0.54%
net.sf.freecol.client.gui.GUI.showErrorPanel(StringTemplate, String, Runnable),5,9,18,9,0.81%
net.sf.freecol.client.gui.GUI.showEuropePanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showEventPanel(String, String, String),4,8,10,2,0.45%
net.sf.freecol.client.gui.GUI.showFindSettlementPanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showFirstContactDialog(Player, Player, Tile, int, DialogHandler<Boolean>),4,10,13
net.sf.freecol.client.gui.GUI.showGameOptionsDialog(boolean, DialogHandler<OptionGroup>),4,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.showHighScoresPanel(String, List<HighScore>),4,7,9,2,0.40%
net.sf.freecol.client.gui.GUI.showIndianSettlementPanel(IndianSettlement),4,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.showInformationPanel(FreeColObject, String),4,7,12,5,0.54%
net.sf.freecol.client.gui.GUI.showInformationPanel(FreeColObject, StringTemplate),4,7,9,2,0.40%
net.sf.freecol.client.gui.GUI.showInformationPanel(String),4,6,9,3,0.40%
net.sf.freecol.client.gui.GUI.showInformationPanel(StringTemplate),4,6,9,3,0.40%
net.sf.freecol.client.gui.GUI.showLoadDialog(File, String...),4,7,8,1,0.36%
net.sf.freecol.client.gui.GUI.showLoadSaveFileDialog(File, String...),4,7,15,8,0.67%
net.sf.freecol.client.gui.GUI.showLoadingSavegameDialog(boolean, boolean),4,7,9,2,0.40%
net.sf.freecol.client.gui.GUI.showLogFilePanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showMainPanel(String),4,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.showMainTitle(),3,3,4,1,0.18%
net.sf.freecol.client.gui.GUI.showMapGeneratorOptionsDialog(boolean, DialogHandler<OptionGroup>),4,5,6,
net.sf.freecol.client.gui.GUI.showMapSizeDialog(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showModelMessages(List<ModelMessage>),4,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.showMonarchDialog(MonarchAction, StringTemplate, String, DialogHandler<Bool
net.sf.freecol.client.gui.GUI.showNamingDialog(StringTemplate, String, Unit, DialogHandler<String>),4,8,12,4,
net.sf.freecol.client.gui.GUI.showNativeDemandDialog(Unit, Colony, GoodsType, int, DialogHandler<Boolean>
net.sf.freecol.client.gui.GUI.showNegotiationDialog(FreeColGameObject, FreeColGameObject, DiplomaticTrac
net.sf.freecol.client.gui.GUI.showNewPanel(),3,3,6,3,0.27%
net.sf.freecol.client.gui.GUI.showNewPanel(Specification),4,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.showOpeningVideo(String, Runnable),6,8,9,1,0.40%

net.sf.freecol.client.gui.GUI.showParametersDialog(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showPopupMenu(JPopupMenu, int, int),6,9,10,1,0.45%
net.sf.freecol.client.gui.GUI.showPreCombatDialog(Unit, FreeColGameObject, Tile),4,8,11,3,0.49%
net.sf.freecol.client.gui.GUI.showPurchasePanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showRecruitPanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showReportCargoPanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showReportColonyPanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showReportContinentalCongressPanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showReportEducationPanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showReportExplorationPanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showReportForeignAffairPanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showReportHistoryPanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showReportIndianPanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showReportLabourDetailPanel(UnitType, Map<UnitType, Map<Location, Integer>
net.sf.freecol.client.gui.GUI.showReportLabourPanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showReportMilitaryPanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showReportNavalPanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showReportProductionPanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showReportReligiousPanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showReportRequirementsPanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showReportTradePanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showReportTurnPanel(List<ModelMessage>),4,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.showRiverStyleDialog(List<String>),4,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.showSaveDialog(File, String),4,7,8,1,0.36%
net.sf.freecol.client.gui.GUI.showScaleMapSizeDialog(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showSelectAmountDialog(GoodsType, int, int, boolean),4,9,12,3,0.54%
net.sf.freecol.client.gui.GUI.showSelectDestinationDialog(Unit),5,7,8,1,0.36%
net.sf.freecol.client.gui.GUI.showSelectTributeAmountDialog(StringTemplate, int),4,8,10,2,0.45%
net.sf.freecol.client.gui.GUI.showServerListPanel(List<ServerInfo>),4,7,8,1,0.36%
net.sf.freecol.client.gui.GUI.showStartGamePanel(Game, Player, boolean),4,8,10,2,0.45%
net.sf.freecol.client.gui.GUI.showStatisticsPanel(Map<String, String>, Map<String, String>),4,7,9,2,0.40%
net.sf.freecol.client.gui.GUI.showStatusPanel(String),4,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.showTilePanel(Tile),4,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.showTilePopup(Tile),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showTradeRouteInputPanel(TradeRoute),4,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.showTradeRoutePanel(Unit),4,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.showTrainPanel(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showVictoryDialog(DialogHandler<Boolean>),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.showWarehouseDialog(Colony, DialogHandler<Boolean>),6,8,9,1,0.40%
net.sf.freecol.client.gui.GUI.showWorkProductionPanel(Unit),4,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.startGUI(Dimension),6,7,10,3,0.45%
net.sf.freecol.client.gui.GUI.startMapEditorGUI(),5,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.stopMapAsyncPainter(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.tileAt(int, int),4,7,8,1,0.36%
net.sf.freecol.client.gui.GUI.toggleRangedAttackMode(),4,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.traverseGotoPath(),5,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.updateEuropeanSubpanels(),5,5,6,1,0.27%

net.sf.freecol.client.gui.GUI.updateGoto(int, int, boolean),6,9,10,1,0.45%
net.sf.freecol.client.gui.GUI.updateMapControls(),6,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.updateMenuBar(),6,6,7,1,0.31%
net.sf.freecol.client.gui.GUI.useMapAsyncPainter(),9,10,13,3,0.58%
net.sf.freecol.client.gui.GUI.zoomInMap(),5,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.zoomInMapControls(),5,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.zoomOutMap(),5,5,6,1,0.27%
net.sf.freecol.client.gui.GUI.zoomOutMapControls(),5,5,6,1,0.27%
net.sf.freecol.client.gui.GrayLayer.GrayLayer(FreeColClient),4,5,9,4,7.96%
net.sf.freecol.client.gui.GrayLayer.paintComponent(Graphics),8,6,70,61,61.95%
net.sf.freecol.client.gui.GrayLayer.setPlayer(Player),5,6,11,5,9.73%
net.sf.freecol.client.gui.ImageLibrary.ImageLibrary(ImageCache),4,5,8,3,0.49%
net.sf.freecol.client.gui.ImageLibrary.ImageLibrary(float, ImageCache),11,14,19,5,1.17%
net.sf.freecol.client.gui.ImageLibrary.PathType.getImageKey(),0,0,3,3,8.82%
net.sf.freecol.client.gui.ImageLibrary.PathType.getKey(),4,5,8,3,23.53%
net.sf.freecol.client.gui.ImageLibrary.PathType.getNextTurnImageKey(),0,0,3,3,8.82%
net.sf.freecol.client.gui.ImageLibrary.PathType.getPathType(Unit),4,6,13,7,38.24%
net.sf.freecol.client.gui.ImageLibrary.changeScaleFactor(float),6,7,14,7,0.86%
net.sf.freecol.client.gui.ImageLibrary.createChip(Graphics2D, String, Color, Color, double, Color, Color, ...),4,1:
net.sf.freecol.client.gui.ImageLibrary.createStringImage(String, Color, Font, FontMetrics),10,9,85,70,5.24%
net.sf.freecol.client.gui.ImageLibrary.determineInformationPanelSkinKey(Player),0,0,9,9,0.55%
net.sf.freecol.client.gui.ImageLibrary.getAboveTileImageInternal(TileType, int, Dimension),5,9,18,9,1.11%
net.sf.freecol.client.gui.ImageLibrary.getAlarmChip(Graphics2D, IndianSettlement, Player),11,10,35,21,2.16%
net.sf.freecol.client.gui.ImageLibrary.getAnimatedScaledRiverDeltaTerrainImage(Direction, long),4,7,10,3,0.6:
net.sf.freecol.client.gui.ImageLibrary.getAnimatedScaledRiverTerrainImage(Tile, long),4,7,10,3,0.62%
net.sf.freecol.client.gui.ImageLibrary.getAnimatedScaledTerrainImage(TileType, long),0,0,10,10,0.62%
net.sf.freecol.client.gui.ImageLibrary.getAnimatedScaledWaterAndBeachTerrainImage(TileType, List<Direction
net.sf.freecol.client.gui.ImageLibrary.getBaseTileTransitionImage(Tile, Direction, boolean, boolean),5,12,15,3,
net.sf.freecol.client.gui.ImageLibrary.getBeachCenterImageResource(),0,0,4,4,0.25%
net.sf.freecol.client.gui.ImageLibrary.getBeachCornerImage(int, int, int),4,8,12,4,0.74%
net.sf.freecol.client.gui.ImageLibrary.getBeachEdgeImage(int, int, int),4,8,12,4,0.74%
net.sf.freecol.client.gui.ImageLibrary.getBorderImage(TileType, Direction, int, int),4,9,16,7,0.99%
net.sf.freecol.client.gui.ImageLibrary.getBrightPanelBackground(),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getBuildableTypeImage(BuildableType, Dimension),0,0,6,6,0.37%
net.sf.freecol.client.gui.ImageLibrary.getBuildingTypeImage(BuildingType, Dimension),0,0,5,5,0.31%
net.sf.freecol.client.gui.ImageLibrary.getBuildingTypeKey(BuildingType),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getButtonBackground(),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getButtonImages(String),4,6,17,11,1.05%
net.sf.freecol.client.gui.ImageLibrary.getCanvasBackgroundImage(),0,0,5,5,0.31%
net.sf.freecol.client.gui.ImageLibrary.getColopediaCellImage(boolean),0,0,5,5,0.31%
net.sf.freecol.client.gui.ImageLibrary.getColopediaConceptImage(),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getColor(String),4,6,9,3,0.55%
net.sf.freecol.client.gui.ImageLibrary.getColor(String, Color),4,8,11,3,0.68%
net.sf.freecol.client.gui.ImageLibrary.getColorCellRendererBackground(),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getCompassRose(),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getCursor(),4,5,14,9,0.86%
net.sf.freecol.client.gui.ImageLibrary.getForestCornerImage(TileType, Direction),0,0,8,8,0.49%

net.sf.freecol.client.gui.ImageLibrary.getForestImage(TileType, Dimension),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getForestImageInternal(TileType, TileImprovementStyle, Dimension),6,8
net.sf.freecol.client.gui.ImageLibrary.getForestedTileSize(),4,5,8,3,0.49%
net.sf.freecol.client.gui.ImageLibrary.getFoundingFatherImage(FoundingFather, boolean),4,7,12,5,0.74%
net.sf.freecol.client.gui.ImageLibrary.getGoodsColor(GoodsType, int, Location),5,9,25,16,1.54%
net.sf.freecol.client.gui.ImageLibrary.getGoodsTypeImage(GoodsType, Dimension),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getGoodsTypeKey(GoodsType),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getIndianSettlementChip(Graphics2D, IndianSettlement),4,7,15,8,0.92%
net.sf.freecol.client.gui.ImageLibrary.getInformationPanelSkin(Player),0,0,4,4,0.25%
net.sf.freecol.client.gui.ImageLibrary.getInformationPanelSkinTopInset(Player),0,0,5,5,0.31%
net.sf.freecol.client.gui.ImageLibrary.getLCRImage(Dimension),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getLibertyImage(),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getListBackground(),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getLockLabel(),0,0,5,5,0.31%
net.sf.freecol.client.gui.ImageLibrary.getMeetingImage(Player),0,0,8,8,0.49%
net.sf.freecol.client.gui.ImageLibrary.getMenuBackground(),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getMenuBarBackground(),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getMercenaryLeaderKey(int),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getMiniMapBackground(),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getMiniMapSkin(),0,0,4,4,0.25%
net.sf.freecol.client.gui.ImageLibrary.getMinimapBackgroundColor(),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getMinimapBorderColor(),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getMinimapEconomicColor(TileType),0,0,4,4,0.25%
net.sf.freecol.client.gui.ImageLibrary.getMinimapPoliticsColor(TileType),0,0,4,4,0.25%
net.sf.freecol.client.gui.ImageLibrary.getMissionChip(Graphics2D, Player, boolean),4,8,18,10,1.11%
net.sf.freecol.client.gui.ImageLibrary.getMonarchImage(Nation),4,6,10,4,0.62%
net.sf.freecol.client.gui.ImageLibrary.getMonarchImage(String),7,9,19,10,1.17%
net.sf.freecol.client.gui.ImageLibrary.getMonarchKey(String),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getNationImage(Nation, Dimension),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getNationImage(Nation, float),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getNationKey(Nation),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getObjectImage(FreeColObject),6,8,11,3,0.68%
net.sf.freecol.client.gui.ImageLibrary.getObjectImage(FreeColObject, Dimension),6,9,12,3,0.74%
net.sf.freecol.client.gui.ImageLibrary.getObjectImageIcon(FreeColObject),4,6,11,5,0.68%
net.sf.freecol.client.gui.ImageLibrary.getObjectImageInternal(FreeColObject, Dimension),5,7,34,26,2.09%
net.sf.freecol.client.gui.ImageLibrary.getOccupationIndicatorChip(Graphics2D, Unit, String),5,9,17,8,1.05%
net.sf.freecol.client.gui.ImageLibrary.getOptionPaneBackground(),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getOverlayImageInternal(TileType, int, Dimension),4,8,17,9,1.05%
net.sf.freecol.client.gui.ImageLibrary.getPanelBackground(),3,5,8,3,0.49%
net.sf.freecol.client.gui.ImageLibrary.getPanelBackground(Class<?>),4,7,20,13,1.23%
net.sf.freecol.client.gui.ImageLibrary.getPathImage(PathType),4,6,10,4,0.62%
net.sf.freecol.client.gui.ImageLibrary.getPathImage(Unit),4,6,10,4,0.62%
net.sf.freecol.client.gui.ImageLibrary.getPathNextTurnImage(PathType),4,6,10,4,0.62%
net.sf.freecol.client.gui.ImageLibrary.getPathNextTurnImage(Unit),4,6,10,4,0.62%
net.sf.freecol.client.gui.ImageLibrary.getPlaceholderImage(),4,5,9,4,0.55%
net.sf.freecol.client.gui.ImageLibrary.getPopupMenuBackground(),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getProgressBarBackground(),0,0,3,3,0.18%

net.sf.freecol.client.gui.ImageLibrary.getRangedTargetCrosshair(),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getResourceTypelImage(ResourceType, Dimension, boolean),0,0,4,4,0.25%
net.sf.freecol.client.gui.ImageLibrary.getResourceTypelImage(ResourceType, float, boolean),0,0,4,4,0.25%
net.sf.freecol.client.gui.ImageLibrary.getResourceTypeKey(ResourceType),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getRiverImage(String, Dimension),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getRiverImageInternal(String, Dimension),4,7,10,3,0.62%
net.sf.freecol.client.gui.ImageLibrary.getRiverMouthImage(Direction, int, int, int),4,11,17,6,1.05%
net.sf.freecol.client.gui.ImageLibrary.getRiverStyleKey(String),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getRiverStyleKeys(boolean),4,6,14,8,0.86%
net.sf.freecol.client.gui.ImageLibrary.getRoadColor(),4,5,8,3,0.49%
net.sf.freecol.client.gui.ImageLibrary.getSZA(String, float),0,0,4,4,0.25%
net.sf.freecol.client.gui.ImageLibrary.getScaleFactor(),7,8,11,3,0.68%
net.sf.freecol.client.gui.ImageLibrary.getScaledAboveTileImage(Tile),0,0,4,4,0.25%
net.sf.freecol.client.gui.ImageLibrary.getScaledBuildingImage(Building),0,0,5,5,0.31%
net.sf.freecol.client.gui.ImageLibrary.getScaledBuildingTypelImage(BuildingType, Player, float),0,0,10,10,0.62%
net.sf.freecol.client.gui.ImageLibrary.getScaledBuildingTypelImage(BuildingType, float),0,0,5,5,0.31%
net.sf.freecol.client.gui.ImageLibrary.getScaledFont(String, String),11,14,17,3,1.05%
net.sf.freecol.client.gui.ImageLibrary.getScaledForestImage(TileType),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getScaledForestImage(TileType, TileImprovementStyle),0,0,4,4,0.25%
net.sf.freecol.client.gui.ImageLibrary.getScaledGoodsTypelImage(GoodsType),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getScaledImage(String),4,6,9,3,0.55%
net.sf.freecol.client.gui.ImageLibrary.getScaledNationImage(Nation),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getScaledOverlayImage(Tile),0,0,4,4,0.25%
net.sf.freecol.client.gui.ImageLibrary.getScaledResourceImage(Resource),0,0,4,4,0.25%
net.sf.freecol.client.gui.ImageLibrary.getScaledResourceTypelImage(ResourceType),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getScaledRiverImage(String),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getScaledRiverImage(String, float),4,7,11,4,0.68%
net.sf.freecol.client.gui.ImageLibrary.getScaledRiverImage(TileImprovementStyle),4,6,9,3,0.55%
net.sf.freecol.client.gui.ImageLibrary.getScaledSettlementImage(Settlement),4,6,9,3,0.55%
net.sf.freecol.client.gui.ImageLibrary.getScaledSettlementTypelImage(SettlementType),4,7,10,3,0.62%
net.sf.freecol.client.gui.ImageLibrary.getScaledTerrainImage(TileType, int, int),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getScaledUnitImage(Unit),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getScaledUnitImage(Unit, boolean),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getScaledUnitTypelImage(UnitType),0,0,4,4,0.25%
net.sf.freecol.client.gui.ImageLibrary.getSettlementImage(Settlement, Dimension),0,0,4,4,0.25%
net.sf.freecol.client.gui.ImageLibrary.getSettlementImage(Settlement, float),4,7,11,4,0.68%
net.sf.freecol.client.gui.ImageLibrary.getSettlementKey(Settlement),4,6,30,24,1.85%
net.sf.freecol.client.gui.ImageLibrary.getSettlementTypelImage(SettlementType, Dimension),0,0,5,5,0.31%
net.sf.freecol.client.gui.ImageLibrary.getSettlementTypelImage(SettlementType, float),0,0,5,5,0.31%
net.sf.freecol.client.gui.ImageLibrary.getSettlementTypeKey(SettlementType),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getSizedImage(String, Dimension),4,7,10,3,0.62%
net.sf.freecol.client.gui.ImageLibrary.getSizedOverlayImage(TileType, Dimension),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getSmallBuildableTypelImage(BuildableType, Player),0,0,7,7,0.43%
net.sf.freecol.client.gui.ImageLibrary.getSmallBuildingImage(Building),0,0,5,5,0.31%
net.sf.freecol.client.gui.ImageLibrary.getSmallGoodsTypelImage(GoodsType),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getSmallNationImage(Nation),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getSmallResourceTypelImage(ResourceType),0,0,4,4,0.25%

net.sf.freecol.client.gui.ImageLibrary.getSmallSettlementImage(Settlement),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getSmallUnitImage(Unit),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getSmallUnitImage(Unit, boolean),0,0,4,4,0.25%
net.sf.freecol.client.gui.ImageLibrary.getSmallUnitTypeImage(UnitType),0,0,4,4,0.25%
net.sf.freecol.client.gui.ImageLibrary.getSmallUnitTypeImage(UnitType, String, boolean),0,0,5,5,0.31%
net.sf.freecol.client.gui.ImageLibrary.getSmallUnitTypeImage(UnitType, boolean),0,0,5,5,0.31%
net.sf.freecol.client.gui.ImageLibrary.getSmallerGoodsTypeImage(GoodsType),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getSmallerNationImage(Nation),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getSmallerRiverImage(String),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getSmallerSettlementImage(Settlement),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getSmallerSettlementTypeImage(SettlementType),0,0,4,4,0.25%
net.sf.freecol.client.gui.ImageLibrary.getSmallerUnitImage(Unit),0,0,4,4,0.25%
net.sf.freecol.client.gui.ImageLibrary.getSmallerUnitTypeImage(UnitType),0,0,5,5,0.31%
net.sf.freecol.client.gui.ImageLibrary.getStringImage(Graphics, String, Color, Font),6,10,27,16,1.66%
net.sf.freecol.client.gui.ImageLibrary.getTerrainImage(TileType, int, int, Dimension),0,0,4,4,0.25%
net.sf.freecol.client.gui.ImageLibrary.getTerrainImageInternal(TileType, int, int, Dimension),4,11,17,6,1.05%
net.sf.freecol.client.gui.ImageLibrary.getTerrainImageKey(TileType),0,0,5,5,0.31%
net.sf.freecol.client.gui.ImageLibrary.getTerrainMask(Direction),0,0,4,4,0.25%
net.sf.freecol.client.gui.ImageLibrary.getTerrainMaskKey(Direction),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getTerrainMaskResource(Direction),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getTextAreaBackground(),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getTextFieldBackground(),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getTileImageWithOverlayAndForest(TileType, Dimension),6,9,42,33,2.59%
net.sf.freecol.client.gui.ImageLibrary.getTileImprovementImage(String),5,6,12,5,0.74%
net.sf.freecol.client.gui.ImageLibrary.getTileSize(),4,5,8,3,0.49%
net.sf.freecol.client.gui.ImageLibrary.getTinyUnitImage(Unit),0,0,4,4,0.25%
net.sf.freecol.client.gui.ImageLibrary.getTinyUnitTypeImage(UnitType),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getTinyUnitTypeImage(UnitType, boolean),0,0,6,6,0.37%
net.sf.freecol.client.gui.ImageLibrary.getToolTipBackground(),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getUnitImage(Unit, boolean, float),0,0,6,6,0.37%
net.sf.freecol.client.gui.ImageLibrary.getUnitTypeImage(UnitType, Dimension),0,0,5,5,0.31%
net.sf.freecol.client.gui.ImageLibrary.getUnitTypeImage(UnitType, Player, String, boolean, boolean, float),4,11,17,6,1.05%
net.sf.freecol.client.gui.ImageLibrary.getUnitTypeImage(UnitType, String, boolean, Dimension),0,0,8,8,0.49%
net.sf.freecol.client.gui.ImageLibrary.getUnitTypeImage(UnitType, float),0,0,5,5,0.31%
net.sf.freecol.client.gui.ImageLibrary.getUnitTypeImageKey(UnitType, Player, String, boolean),6,9,34,23,2.09%
net.sf.freecol.client.gui.ImageLibrary.getUnscaledImage(String),8,10,13,3,0.80%
net.sf.freecol.client.gui.ImageLibrary.getUnscaledSmallerNationImage(Nation),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.getVideo(String),0,0,3,3,0.18%
net.sf.freecol.client.gui.ImageLibrary.makeForegroundColor(Color),7,9,16,7,0.99%
net.sf.freecol.client.gui.ImageLibrary.makeStringBorderColor(Color),5,7,13,6,0.80%
net.sf.freecol.client.gui.ImageLibrary.scale(Dimension),4,6,9,3,0.55%
net.sf.freecol.client.gui.ImageLibrary.scale(Dimension, float),4,7,10,3,0.62%
net.sf.freecol.client.gui.ImageLibrary.scaleDimension(Dimension, float),4,7,11,4,0.68%
net.sf.freecol.client.gui.ImageLibrary.scaleInt(int),4,6,9,3,0.55%
net.sf.freecol.client.gui.ImageLibrary.variationSeedUsing(int, int),7,10,13,3,0.80%
net.sf.freecol.client.gui.LoadingSavegameInfo.LoadingSavegameInfo(boolean, InetAddress, int, String, boolean)
net.sf.freecol.client.gui.LoadingSavegameInfo.getAddress(),4,5,8,3,14.04%

net.sf.freecol.client.gui.LoadingSavegameInfo.getPort(),4,5,8,3,14.04%
net.sf.freecol.client.gui.LoadingSavegameInfo.getServerName(),4,5,8,3,14.04%
net.sf.freecol.client.gui.LoadingSavegameInfo.isPublicServer(),4,5,8,3,14.04%
net.sf.freecol.client.gui.LoadingSavegameInfo.isSinglePlayer(),4,5,8,3,14.04%
net.sf.freecol.client.gui.ModifierFormat.format(float),0,0,4,4,5.19%
net.sf.freecol.client.gui.ModifierFormat.getFeatureAsString(Feature),0,0,6,6,7.79%
net.sf.freecol.client.gui.ModifierFormat.getModifierAsString(Modifier),0,0,4,4,5.19%
net.sf.freecol.client.gui.ModifierFormat.getModifierLabels(Modifier, FreeColSpecObjectType, Turn),0,0,15,15,
net.sf.freecol.client.gui.ModifierFormat.getModifierStrings(Modifier),0,0,3,3,3.90%
net.sf.freecol.client.gui.ModifierFormat.getModifierStrings(float, ModifierType),1,0,22,21,28.57%
net.sf.freecol.client.gui.ModifierFormat.getSourceName(FreeColObject),0,0,15,15,19.48%
net.sf.freecol.client.gui.ModifierFormat.getUnknownValue(),0,0,3,3,3.90%
net.sf.freecol.client.gui.ScrollThread.ScrollThread(FreeColClient),4,5,9,4,10.84%
net.sf.freecol.client.gui.ScrollThread.abort(),0,0,4,4,4.82%
net.sf.freecol.client.gui.ScrollThread.isAborted(),0,0,3,3,3.61%
net.sf.freecol.client.gui.ScrollThread.normalScrolling(GUI),0,0,35,35,42.17%
net.sf.freecol.client.gui.ScrollThread.run(),4,4,10,6,12.05%
net.sf.freecol.client.gui.ScrollThread.setDirection(Direction),4,6,9,3,10.84%
net.sf.freecol.client.gui.Scrolling.Scrolling(FreeColClient, Canvas),0,0,4,4,3.12%
net.sf.freecol.client.gui.Scrolling.getRootComponent(),0,0,3,3,2.34%
net.sf.freecol.client.gui.Scrolling.getScrollDirection(int, int, int),13,9,36,27,28.12%
net.sf.freecol.client.gui.Scrolling.isAsyncPainterEnabled(),0,0,3,3,2.34%
net.sf.freecol.client.gui.Scrolling.performAutoScrollIfActive(MouseEvent),4,5,13,8,10.16%
net.sf.freecol.client.gui.Scrolling.performDragScrollIfActive(MouseEvent),4,5,13,8,10.16%
net.sf.freecol.client.gui.Scrolling.scroll(MouseEvent, int),4,6,29,23,22.66%
net.sf.freecol.client.gui.Scrolling.stopScrollIfScrollIsActive(),3,3,14,11,10.94%
net.sf.freecol.client.gui.Size.Size(float, float),0,0,4,4,10.00%
net.sf.freecol.client.gui.Size.down(),0,0,4,4,10.00%
net.sf.freecol.client.gui.Size.forFont(),0,0,3,3,7.50%
net.sf.freecol.client.gui.Size.forImage(),0,0,3,3,7.50%
net.sf.freecol.client.gui.Size.scaled(float),0,0,5,5,12.50%
net.sf.freecol.client.gui.Size.up(),0,0,4,4,10.00%
net.sf.freecol.client.gui.SplashScreen.SplashScreen(GraphicsDevice, InputStream),4,7,20,13,80.00%
net.sf.freecol.client.gui.SwingGUI.SwingGUI(FreeColClient),5,5,25,19,1.07%
net.sf.freecol.client.gui.SwingGUI.activateGotoPath(),7,3,20,13,0.86%
net.sf.freecol.client.gui.SwingGUI.animate(Animation, JLabel),9,6,27,16,1.16%
net.sf.freecol.client.gui.SwingGUI.animateUnitAttack(Unit, Unit, Tile, Tile, boolean),3,3,13,10,0.56%
net.sf.freecol.client.gui.SwingGUI.animateUnitMove(Unit, Tile, Tile),3,3,9,6,0.39%
net.sf.freecol.client.gui.SwingGUI.animations(List<Animation>),15,5,57,41,2.44%
net.sf.freecol.client.gui.SwingGUI.canGameChangingModsBeAdded(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.canZoomInMap(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.canZoomInMapControls(),3,3,8,5,0.34%
net.sf.freecol.client.gui.SwingGUI.canZoomOutMap(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.canZoomOutMapControls(),3,3,8,5,0.34%
net.sf.freecol.client.gui.SwingGUI.changeActiveUnit(Unit),6,8,25,17,1.07%
net.sf.freecol.client.gui.SwingGUI.changeDone(boolean),4,5,17,12,0.73%
net.sf.freecol.client.gui.SwingGUI.changeMapScale(float),0,0,12,12,0.51%

net.sf.freecol.client.gui.SwingGUI.changeSelectedTile(Tile, boolean),10,13,27,14,1.16%
net.sf.freecol.client.gui.SwingGUI.changeView(),3,3,10,7,0.43%
net.sf.freecol.client.gui.SwingGUI.changeView(MapTransform),4,3,9,5,0.39%
net.sf.freecol.client.gui.SwingGUI.changeView(Tile),4,3,11,7,0.47%
net.sf.freecol.client.gui.SwingGUI.changeView(Unit, boolean),4,3,13,9,0.56%
net.sf.freecol.client.gui.SwingGUI.changeViewMode(ViewMode),8,10,16,6,0.69%
net.sf.freecol.client.gui.SwingGUI.changeWindowedMode(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.clearDrag(),0,0,3,3,0.13%
net.sf.freecol.client.gui.SwingGUI.clearGotoPath(),3,3,9,6,0.39%
net.sf.freecol.client.gui.SwingGUI.clickAt(int, int, int),13,3,71,62,3.04%
net.sf.freecol.client.gui.SwingGUI.closeMainPanel(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.closeMenus(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.closePanel(String),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.closeStatusPanel(),3,3,12,9,0.51%
net.sf.freecol.client.gui.SwingGUI.configureMigLayout(float),10,0,16,6,0.69%
net.sf.freecol.client.gui.SwingGUI.confirm(Tile, StringTemplate, ImageIcon, String, String),3,3,9,6,0.39%
net.sf.freecol.client.gui.SwingGUI.createColonyTileImage(Tile, Colony),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.createTileImage(Tile, Player),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.createTileImageWithBeachBorderAndItems(Tile),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.determineMainFontSizeUsingClientOptions(int),0,0,23,23,0.99%
net.sf.freecol.client.gui.SwingGUI.determineScaleFactorUsingClientOptions(int),4,0,33,29,1.42%
net.sf.freecol.client.gui.SwingGUI.displayChat(String, String, Color, boolean),3,3,9,6,0.39%
net.sf.freecol.client.gui.SwingGUI.displayColonyTiles(Graphics2D, Tile[][], Colony),3,3,8,5,0.34%
net.sf.freecol.client.gui.SwingGUI.displayObject(FreeColObject),4,3,25,21,1.07%
net.sf.freecol.client.gui.SwingGUI.displayStartChat(String, String, boolean),3,3,12,9,0.51%
net.sf.freecol.client.gui.SwingGUI.emergencyPurge(),3,3,10,7,0.43%
net.sf.freecol.client.gui.SwingGUI.enableMapControls(boolean),3,3,13,10,0.56%
net.sf.freecol.client.gui.SwingGUI.getActiveUnit(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.getChoice(Tile, StringTemplate, ImageIcon, String, List<ChoiceItem<T>>),3,3
net.sf.freecol.client.gui.SwingGUI.getDragPoint(),4,5,8,3,0.34%
net.sf.freecol.client.gui.SwingGUI.getFixedImageLibrary(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.getFocus(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.getFocusMapPoint(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.getInput(Tile, StringTemplate, String, String, String),3,3,9,6,0.39%
net.sf.freecol.client.gui.SwingGUI.getMapScale(),6,7,11,4,0.47%
net.sf.freecol.client.gui.SwingGUI.getMapViewDimension(),0,0,4,4,0.17%
net.sf.freecol.client.gui.SwingGUI.getPopupPosition(Tile),5,7,15,8,0.64%
net.sf.freecol.client.gui.SwingGUI.getScaledImageLibrary(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.getSelectedTile(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.getViewMode(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.installLookAndFeel(String),3,3,20,17,0.86%
net.sf.freecol.client.gui.SwingGUI.invokeNowOrLater(Runnable),3,3,11,8,0.47%
net.sf.freecol.client.gui.SwingGUI.invokeNowOrWait(Runnable),3,3,15,12,0.64%
net.sf.freecol.client.gui.SwingGUI.isClientOptionsDialogShowing(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.isDrag(int, int),4,7,14,7,0.60%
net.sf.freecol.client.gui.SwingGUI.isGotoStarted(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.isPanelShowing(),3,3,7,4,0.30%

net.sf.freecol.client.gui.SwingGUI.isWindowed(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.miniMapToggleFogOfWarControls(),3,3,11,8,0.47%
net.sf.freecol.client.gui.SwingGUI.miniMapToggleViewControls(),3,3,11,8,0.47%
net.sf.freecol.client.gui.SwingGUI.paintImmediately(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.performGoto(Tile),3,3,17,14,0.73%
net.sf.freecol.client.gui.SwingGUI.performGoto(int, int),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.prepareDrag(int, int),3,3,19,16,0.81%
net.sf.freecol.client.gui.SwingGUI.prepareResources(),0,0,5,5,0.21%
net.sf.freecol.client.gui.SwingGUI.prepareShowingMainMenu(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.prepareUnitLabelsForAnimation(List<Animation>),4,0,20,17,0.86%
net.sf.freecol.client.gui.SwingGUI.quitGUI(),3,3,9,6,0.39%
net.sf.freecol.client.gui.SwingGUI.reconnectGUI(Unit, Tile),6,3,31,26,1.33%
net.sf.freecol.client.gui.SwingGUI.refresh(),3,3,15,12,0.64%
net.sf.freecol.client.gui.SwingGUI.refreshGuiUsingClientOptions(),3,3,42,39,1.80%
net.sf.freecol.client.gui.SwingGUI.refreshPlayersTable(),3,3,9,6,0.39%
net.sf.freecol.client.gui.SwingGUI.refreshTile(Tile),7,5,21,13,0.90%
net.sf.freecol.client.gui.SwingGUI.refreshTilesForUnit(Unit, Tile, Tile),4,8,22,14,0.94%
net.sf.freecol.client.gui.SwingGUI.releaseUnitOutForAnimation(Unit, JLabel),0,0,8,8,0.34%
net.sf.freecol.client.gui.SwingGUI.reloadResources(),3,3,9,6,0.39%
net.sf.freecol.client.gui.SwingGUI.removeComponent(Component),3,3,8,5,0.34%
net.sf.freecol.client.gui.SwingGUI.removeDialog(FreeColDialog<?>),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.removeInGameComponents(),3,3,9,6,0.39%
net.sf.freecol.client.gui.SwingGUI.removeTradeRoutePanel(FreeColPanel),3,3,10,7,0.43%
net.sf.freecol.client.gui.SwingGUI.repaint(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.resetMapControls(),3,3,9,6,0.39%
net.sf.freecol.client.gui.SwingGUI.resetMapZoom(),3,3,8,5,0.34%
net.sf.freecol.client.gui.SwingGUI.resetMenuBar(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.resetScrollSpeed(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.restoreSavedSize(Component, Dimension),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.scrollMap(Direction, boolean),8,3,31,23,1.33%
net.sf.freecol.client.gui.SwingGUI.setDragPoint(int, int),4,6,9,3,0.39%
net.sf.freecol.client.gui.SwingGUI.setFocus(Tile),3,3,8,5,0.34%
net.sf.freecol.client.gui.SwingGUI.setFocusMapPoint(Point),3,3,8,5,0.34%
net.sf.freecol.client.gui.SwingGUI.setRangedAttackMode(boolean),3,3,11,8,0.47%
net.sf.freecol.client.gui.SwingGUI.setUnitPath(PathNode),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showAboutPanel(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showBuildQueuePanel(Colony),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showCaptureGoodsDialog(Unit, List<Goods>, DialogHandler<List<Goods>>),
net.sf.freecol.client.gui.SwingGUI.showChatPanel(),3,3,8,5,0.34%
net.sf.freecol.client.gui.SwingGUI.showChooseFoundingFatherDialog(List<FoundingFather>, DialogHandler<Fc
net.sf.freecol.client.gui.SwingGUI.showClientOptionsDialog(),3,3,15,12,0.64%
net.sf.freecol.client.gui.SwingGUI.showColonyPanel(Colony, Unit),3,3,26,23,1.11%
net.sf.freecol.client.gui.SwingGUI.showColopediaPanel(String),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showColorChooserPanel(ActionListener),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showCompactLabourReport(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showCompactLabourReport(UnitData),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showConfirmDeclarationDialog(),3,3,7,4,0.30%

net.sf.freecol.client.gui.SwingGUI.showDeclarationPanel(Runnable),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showDifficultyDialog(Specification, OptionGroup, boolean, DialogHandler<C
net.sf.freecol.client.gui.SwingGUI.showDumpCargoDialog(Unit, DialogHandler<List<Goods>>),3,3,9,6,0.39%
net.sf.freecol.client.gui.SwingGUI.showEditOptionDialog(Option),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showEditSettlementDialog(IndianSettlement),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showEmigrationDialog(Player, boolean, DialogHandler<Integer>),3,3,9,6,0.3
net.sf.freecol.client.gui.SwingGUI.showEndTurnDialog(List<Unit>, DialogHandler<Boolean>),3,3,8,5,0.34%
net.sf.freecol.client.gui.SwingGUI.showErrorPanel(String, Runnable),3,3,8,5,0.34%
net.sf.freecol.client.gui.SwingGUI.showEuropePanel(),3,3,12,9,0.51%
net.sf.freecol.client.gui.SwingGUI.showEventPanel(String, String, String),3,3,8,5,0.34%
net.sf.freecol.client.gui.SwingGUI.showFindSettlementPanel(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showFirstContactDialog(Player, Player, Tile, int, DialogHandler<Boolean>),3
net.sf.freecol.client.gui.SwingGUI.showGameOptionsDialog(boolean, DialogHandler<OptionGroup>),3,3,7,4,0
net.sf.freecol.client.gui.SwingGUI.showHighScoresPanel(String, List<HighScore>),3,3,8,5,0.34%
net.sf.freecol.client.gui.SwingGUI.showIndianSettlementPanel(IndianSettlement),3,3,8,5,0.34%
net.sf.freecol.client.gui.SwingGUI.showInformationPanel(FreeColObject, StringTemplate),3,3,21,18,0.90%
net.sf.freecol.client.gui.SwingGUI.showLoadDialog(File, String...),3,3,19,16,0.81%
net.sf.freecol.client.gui.SwingGUI.showLoadingSavegameDialog(boolean, boolean),3,3,9,6,0.39%
net.sf.freecol.client.gui.SwingGUI.showLogFilePanel(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showMainPanel(String),3,3,9,6,0.39%
net.sf.freecol.client.gui.SwingGUI.showMainTitle(),3,3,8,5,0.34%
net.sf.freecol.client.gui.SwingGUI.showMapGeneratorOptionsDialog(boolean, DialogHandler<OptionGroup>),
net.sf.freecol.client.gui.SwingGUI.showMapSizeDialog(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showModelMessages(List<ModelMessage>),3,3,27,24,1.16%
net.sf.freecol.client.gui.SwingGUI.showMonarchDialog(MonarchAction, StringTemplate, String, DialogHandler
net.sf.freecol.client.gui.SwingGUI.showNamingDialog(StringTemplate, String, Unit, DialogHandler<String>),3,3
net.sf.freecol.client.gui.SwingGUI.showNativeDemandDialog(Unit, Colony, GoodsType, int, DialogHandler<Bo
net.sf.freecol.client.gui.SwingGUI.showNegotiationDialog(FreeColGameObject, FreeColGameObject, Diplomat
net.sf.freecol.client.gui.SwingGUI.showNewPanel(Specification),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showOpeningVideo(String, Runnable),3,3,9,6,0.39%
net.sf.freecol.client.gui.SwingGUI.showParametersDialog(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showPopupMenu(JPopupMenu, int, int),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showPreCombatDialog(Unit, FreeColGameObject, Tile),3,3,9,6,0.39%
net.sf.freecol.client.gui.SwingGUI.showPurchasePanel(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showRecruitPanel(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showReportCargoPanel(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showReportColonyPanel(),3,3,15,12,0.64%
net.sf.freecol.client.gui.SwingGUI.showReportContinentalCongressPanel(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showReportEducationPanel(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showReportExplorationPanel(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showReportForeignAffairPanel(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showReportHistoryPanel(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showReportIndianPanel(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showReportLabourDetailPanel(UnitType, Map<UnitType, Map<Location, Int
net.sf.freecol.client.gui.SwingGUI.showReportLabourPanel(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showReportMilitaryPanel(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showReportNavalPanel(),3,3,7,4,0.30%

net.sf.freecol.client.gui.SwingGUI.showReportProductionPanel(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showReportReligiousPanel(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showReportRequirementsPanel(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showReportTradePanel(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showReportTurnPanel(List<ModelMessage>),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showRiverStyleDialog(List<String>),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showSaveDialog(File, String),3,3,12,9,0.51%
net.sf.freecol.client.gui.SwingGUI.showScaleMapSizeDialog(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showSelectAmountDialog(GoodsType, int, int, boolean),3,3,9,6,0.39%
net.sf.freecol.client.gui.SwingGUI.showSelectDestinationDialog(Unit),3,3,8,5,0.34%
net.sf.freecol.client.gui.SwingGUI.showSelectTributeAmountDialog(StringTemplate, int),3,3,8,5,0.34%
net.sf.freecol.client.gui.SwingGUI.showServerListPanel(List<ServerInfo>),3,3,8,5,0.34%
net.sf.freecol.client.gui.SwingGUI.showStartGamePanel(Game, Player, boolean),3,3,23,20,0.99%
net.sf.freecol.client.gui.SwingGUI.showStatisticsPanel(Map<String, String>, Map<String, String>),3,3,8,5,0.34%
net.sf.freecol.client.gui.SwingGUI.showStatusPanel(String),3,3,16,13,0.69%
net.sf.freecol.client.gui.SwingGUI.showTilePanel(Tile),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showTilePopup(Tile),3,3,13,10,0.56%
net.sf.freecol.client.gui.SwingGUI.showTradeRouteInputPanel(TradeRoute),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showTradeRoutePanel(Unit),3,3,8,5,0.34%
net.sf.freecol.client.gui.SwingGUI.showTrainPanel(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showVictoryDialog(DialogHandler<Boolean>),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showWarehouseDialog(Colony, DialogHandler<Boolean>),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.showWorkProductionPanel(Unit),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.startGUI(Dimension),10,3,43,33,1.84%
net.sf.freecol.client.gui.SwingGUI.startGoto(),3,3,10,7,0.43%
net.sf.freecol.client.gui.SwingGUI.startMapEditorGUI(),4,3,10,7,0.43%
net.sf.freecol.client.gui.SwingGUI.stopGoto(),4,5,14,9,0.60%
net.sf.freecol.client.gui.SwingGUI.stopMapAsyncPainter(),3,3,8,5,0.34%
net.sf.freecol.client.gui.SwingGUI.tileAt(int, int),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.toNonDiagonalDirections(Direction),0,0,9,9,0.39%
net.sf.freecol.client.gui.SwingGUI.toggleRangedAttackMode(),3,3,6,3,0.26%
net.sf.freecol.client.gui.SwingGUI.traverseGotoPath(),4,3,18,14,0.77%
net.sf.freecol.client.gui.SwingGUI.updateEuropeanSubpanels(),6,3,18,13,0.77%
net.sf.freecol.client.gui.SwingGUI.updateGoto(int, int, boolean),3,3,12,9,0.51%
net.sf.freecol.client.gui.SwingGUI.updateGotoTile(Tile),7,5,26,18,1.11%
net.sf.freecol.client.gui.SwingGUI.updateMapControls(),3,3,9,6,0.39%
net.sf.freecol.client.gui.SwingGUI.updateMenuBar(),3,3,7,4,0.30%
net.sf.freecol.client.gui.SwingGUI.updateUnitPath(),3,3,20,17,0.86%
net.sf.freecol.client.gui.SwingGUI.useMapAsyncPainter(),3,3,8,5,0.34%
net.sf.freecol.client.gui.SwingGUI.zoomInMap(),3,3,11,8,0.47%
net.sf.freecol.client.gui.SwingGUI.zoomInMapControls(),3,3,8,5,0.34%
net.sf.freecol.client.gui.SwingGUI.zoomOutMap(),3,3,11,8,0.47%
net.sf.freecol.client.gui.SwingGUI.zoomOutMapControls(),3,3,8,5,0.34%
net.sf.freecol.client.gui.TilePopup.TilePopup(FreeColClient, Tile),10,7,149,136,37.06%
net.sf.freecol.client.gui.TilePopup.addColony(Colony),4,5,21,16,5.22%
net.sf.freecol.client.gui.TilePopup.addDebugItems(FreeColClient, Tile),4,6,120,114,29.85%
net.sf.freecol.client.gui.TilePopup.addIndianSettlement(IndianSettlement),4,6,17,11,4.23%

net.sf.freecol.client.gui.TilePopup.addTile(Tile),9,9,19,9,4.73%
 net.sf.freecol.client.gui.TilePopup.addUnit(Container, Unit, boolean, boolean),5,10,51,40,12.69%
 net.sf.freecol.client.gui.TilePopup.hasItem(),6,7,10,3,2.49%
 net.sf.freecol.client.gui.Widgets.DialogCallback.DialogCallback(FreeColDialog<T>, PopupPosition, DialogHandl
 net.sf.freecol.client.gui.Widgets.DialogCallback.run(),5,3,18,13,43.90%
 net.sf.freecol.client.gui.Widgets.Widgets(FreeColClient, Canvas),4,6,10,4,0.94%
 net.sf.freecol.client.gui.Widgets.confirm(StringTemplate, ImageIcon, String, String, PopupPosition),4,10,17,7,1
 net.sf.freecol.client.gui.Widgets.getChoice(StringTemplate, ImageIcon, String, List<ChoiceItem<T>>, PopupPo
 net.sf.freecol.client.gui.Widgets.getFrame(),0,0,3,3,0.28%
 net.sf.freecol.client.gui.Widgets.getInput(StringTemplate, String, String, String, PopupPosition),4,11,20,9,1.88
 net.sf.freecol.client.gui.Widgets.showAboutPanel(),4,5,11,6,1.03%
 net.sf.freecol.client.gui.Widgets.showBuildQueuePanel(Colony),4,6,16,10,1.50%
 net.sf.freecol.client.gui.Widgets.showCaptureGoodsDialog(Unit, List<Goods>, DialogHandler<List<Goods>>),4
 net.sf.freecol.client.gui.Widgets.showChatPanel(),4,5,12,7,1.13%
 net.sf.freecol.client.gui.Widgets.showChooseFoundingFatherDialog(List<FoundingFather>, DialogHandler<Fou
 net.sf.freecol.client.gui.Widgets.showColopediaPanel(String),4,6,12,6,1.13%
 net.sf.freecol.client.gui.Widgets.showColorChooserPanel(ActionListener),4,7,13,6,1.22%
 net.sf.freecol.client.gui.Widgets.showCompactLabourReport(),4,5,12,7,1.13%
 net.sf.freecol.client.gui.Widgets.showCompactLabourReport(UnitData),4,6,13,7,1.22%
 net.sf.freecol.client.gui.Widgets.showConfirmDeclarationDialog(),4,5,10,5,0.94%
 net.sf.freecol.client.gui.Widgets.showDeclarationPanel(Runnable),5,6,10,4,0.94%
 net.sf.freecol.client.gui.Widgets.showDifficultyDialog(Specification, OptionGroup, boolean, DialogHandler<Op
 net.sf.freecol.client.gui.Widgets.showDumpCargoDialog(Unit, PopupPosition, DialogHandler<List<Goods>>),4
 net.sf.freecol.client.gui.Widgets.showEditOptionDialog(Option),4,6,12,6,1.13%
 net.sf.freecol.client.gui.Widgets.showEditSettlementDialog(IndianSettlement),4,6,11,5,1.03%
 net.sf.freecol.client.gui.Widgets.showEmigrationDialog(Player, boolean, DialogHandler<Integer>),5,9,17,8,1.6
 net.sf.freecol.client.gui.Widgets.showEndTurnDialog(List<Unit>, DialogHandler<Boolean>),4,6,12,6,1.13%
 net.sf.freecol.client.gui.Widgets.showErrorPanel(String),4,6,13,7,1.22%
 net.sf.freecol.client.gui.Widgets.showEuropePanel(Runnable),4,6,18,12,1.69%
 net.sf.freecol.client.gui.Widgets.showEventPanel(String, String, String),4,8,15,7,1.41%
 net.sf.freecol.client.gui.Widgets.showFindSettlementPanel(),4,5,11,6,1.03%
 net.sf.freecol.client.gui.Widgets.showFirstContactDialog(Player, Player, Tile, int, PopupPosition, DialogHandle
 net.sf.freecol.client.gui.Widgets.showGameOptionsDialog(boolean, DialogHandler<OptionGroup>),4,6,11,5,1.
 net.sf.freecol.client.gui.Widgets.showHighScoresPanel(String, List<HighScore>),4,7,14,7,1.32%
 net.sf.freecol.client.gui.Widgets.showIndianSettlementPanel(IndianSettlement, PopupPosition),4,7,13,6,1.22%
 net.sf.freecol.client.gui.Widgets.showInformationPanel(FreeColObject, PopupPosition, ImageIcon, StringTemp
 net.sf.freecol.client.gui.Widgets.showLoadDialog(File, FileFilter[]),4,7,13,6,1.22%
 net.sf.freecol.client.gui.Widgets.showLoadingSavegameDialog(boolean, boolean),7,11,18,7,1.69%
 net.sf.freecol.client.gui.Widgets.showLogFilePanel(),4,5,11,6,1.03%
 net.sf.freecol.client.gui.Widgets.showMapGeneratorOptionsDialog(boolean, DialogHandler<OptionGroup>),4
 net.sf.freecol.client.gui.Widgets.showMapSizeDialog(),4,5,10,5,0.94%
 net.sf.freecol.client.gui.Widgets.showMonarchDialog(MonarchAction, StringTemplate, String, DialogHandler<
 net.sf.freecol.client.gui.Widgets.showNamingDialog(StringTemplate, String, PopupPosition, DialogHandler<Str
 net.sf.freecol.client.gui.Widgets.showNativeDemandDialog(Unit, Colony, GoodsType, int, PopupPosition, Dial
 net.sf.freecol.client.gui.Widgets.showNegotiationDialog(FreeColGameObject, FreeColGameObject, Diplomatic
 net.sf.freecol.client.gui.Widgets.showNewPanel(Specification),4,6,12,6,1.13%
 net.sf.freecol.client.gui.Widgets.showParametersDialog(),4,5,10,5,0.94%

net.sf.freecol.client.gui.Widgets.showPreCombatDialog(Unit, FreeColGameObject, PopupPosition),4,8,16,8,1.
net.sf.freecol.client.gui.Widgets.showPurchasePanel(),4,5,15,10,1.41%
net.sf.freecol.client.gui.Widgets.showRecruitPanel(),4,5,14,9,1.32%
net.sf.freecol.client.gui.Widgets.showReportCargoPanel(),0,0,9,9,0.85%
net.sf.freecol.client.gui.Widgets.showReportColonyPanel(boolean),0,0,19,19,1.79%
net.sf.freecol.client.gui.Widgets.showReportContinentalCongressPanel(),0,0,9,9,0.85%
net.sf.freecol.client.gui.Widgets.showReportEducationPanel(),0,0,9,9,0.85%
net.sf.freecol.client.gui.Widgets.showReportExplorationPanel(),0,0,9,9,0.85%
net.sf.freecol.client.gui.Widgets.showReportForeignAffairPanel(),0,0,9,9,0.85%
net.sf.freecol.client.gui.Widgets.showReportHistoryPanel(),0,0,9,9,0.85%
net.sf.freecol.client.gui.Widgets.showReportIndianPanel(),0,0,9,9,0.85%
net.sf.freecol.client.gui.Widgets.showReportLabourDetailPanel(UnitType, Map<UnitType, Map<Location, Inte
net.sf.freecol.client.gui.Widgets.showReportLabourPanel(),0,0,9,9,0.85%
net.sf.freecol.client.gui.Widgets.showReportMilitaryPanel(),0,0,9,9,0.85%
net.sf.freecol.client.gui.Widgets.showReportNavalPanel(),0,0,9,9,0.85%
net.sf.freecol.client.gui.Widgets.showReportProductionPanel(),0,0,9,9,0.85%
net.sf.freecol.client.gui.Widgets.showReportReligiousPanel(),0,0,9,9,0.85%
net.sf.freecol.client.gui.Widgets.showReportRequirementsPanel(),0,0,9,9,0.85%
net.sf.freecol.client.gui.Widgets.showReportTradePanel(),0,0,9,9,0.85%
net.sf.freecol.client.gui.Widgets.showReportTurnPanel(List<ModelMessage>),4,6,17,11,1.60%
net.sf.freecol.client.gui.Widgets.showRiverStyleDialog(List<String>),4,6,11,5,1.03%
net.sf.freecol.client.gui.Widgets.showSaveDialog(File, FileFilter[], String),4,9,16,7,1.50%
net.sf.freecol.client.gui.Widgets.showScaleMapSizeDialog(),4,5,10,5,0.94%
net.sf.freecol.client.gui.Widgets.showSelectAmountDialog(GoodsType, int, int, boolean),4,9,18,9,1.69%
net.sf.freecol.client.gui.Widgets.showSelectDestinationDialog(Unit, PopupPosition),5,8,14,6,1.32%
net.sf.freecol.client.gui.Widgets.showSelectTributeAmountDialog(StringTemplate, int),4,8,16,8,1.50%
net.sf.freecol.client.gui.Widgets.showServerListPanel(List<ServerInfo>),4,7,15,8,1.41%
net.sf.freecol.client.gui.Widgets.showStatisticsPanel(Map<String, String>, Map<String, String>),4,7,15,8,1.41%
net.sf.freecol.client.gui.Widgets.showTilePanel(Tile),4,6,13,7,1.22%
net.sf.freecol.client.gui.Widgets.showTradeRouteInputPanel(TradeRoute),4,6,12,6,1.13%
net.sf.freecol.client.gui.Widgets.showTradeRoutePanel(Unit, PopupPosition),4,7,12,5,1.13%
net.sf.freecol.client.gui.Widgets.showTrainPanel(),4,5,15,10,1.41%
net.sf.freecol.client.gui.Widgets.showVictoryDialog(DialogHandler<Boolean>),4,5,9,4,0.85%
net.sf.freecol.client.gui.Widgets.showWarehouseDialog(Colony, DialogHandler<Boolean>),6,8,12,4,1.13%
net.sf.freecol.client.gui.Widgets.showWorkProductionPanel(Unit),4,6,12,6,1.13%
net.sf.freecol.client.gui.WindowedFrameListener.WindowedFrameListener(FreeColClient),4,5,8,3,10.53%
net.sf.freecol.client.gui.WindowedFrameListener.windowActivated(WindowEvent),4,5,8,3,10.53%
net.sf.freecol.client.gui.WindowedFrameListener.windowClosed(WindowEvent),4,5,8,3,10.53%
net.sf.freecol.client.gui.WindowedFrameListener.windowClosing(WindowEvent),4,5,14,9,18.42%
net.sf.freecol.client.gui.WindowedFrameListener.windowDeactivated(WindowEvent),4,5,8,3,10.53%
net.sf.freecol.client.gui.WindowedFrameListener.windowDeiconified(WindowEvent),4,5,8,3,10.53%
net.sf.freecol.client.gui.WindowedFrameListener.windowIconified(WindowEvent),4,5,8,3,10.53%
net.sf.freecol.client.gui.WindowedFrameListener.windowOpened(WindowEvent),4,5,8,3,10.53%
net.sf.freecol.client.gui.action.AboutAction.AboutAction(FreeColClient),4,5,8,3,36.36%
net.sf.freecol.client.gui.action.AboutAction.actionPerformed(ActionEvent),3,3,7,4,31.82%
net.sf.freecol.client.gui.action.ActionManager.ActionManager(FreeColClient),4,5,9,4,4.11%
net.sf.freecol.client.gui.action.ActionManager.addSpecificationActions(Specification),7,7,21,13,9.59%

net.sf.freecol.client.gui.action.ActionManager.getFreeColAction(String),5,7,12,5,5.48%
net.sf.freecol.client.gui.action.ActionManager.initializeActions(InGameController, ConnectController),20,21,1
net.sf.freecol.client.gui.action.ActionManager.makeMiniMapButtons(),4,5,13,8,5.94%
net.sf.freecol.client.gui.action.ActionManager.makeUnitActionButtons(Specification),4,6,28,22,12.79%
net.sf.freecol.client.gui.action.ActionManager.refreshResources(),0,0,7,7,3.20%
net.sf.freecol.client.gui.action.ActionManager.update(),4,5,9,4,4.11%
net.sf.freecol.client.gui.action.AssignTradeRouteAction.AssignTradeRouteAction(FreeColClient),4,5,8,3,22.86%
net.sf.freecol.client.gui.action.AssignTradeRouteAction.actionPerformed(ActionEvent),3,3,8,5,22.86%
net.sf.freecol.client.gui.action.AssignTradeRouteAction.shouldBeEnabled(),3,3,11,8,31.43%
net.sf.freecol.client.gui.action.AttackRangedAction.AttackRangedAction(FreeColClient),4,5,9,4,25.71%
net.sf.freecol.client.gui.action.AttackRangedAction.actionPerformed(ActionEvent),3,3,9,6,25.71%
net.sf.freecol.client.gui.action.AttackRangedAction.shouldBeEnabled(),3,3,12,9,34.29%
net.sf.freecol.client.gui.action.BuildColonyAction.BuildColonyAction(FreeColClient),4,5,9,4,24.32%
net.sf.freecol.client.gui.action.BuildColonyAction.actionPerformed(ActionEvent),3,3,7,4,18.92%
net.sf.freecol.client.gui.action.BuildColonyAction.shouldBeEnabled(),4,3,13,9,35.14%
net.sf.freecol.client.gui.action.CenterAction.CenterAction(FreeColClient),4,5,8,3,29.63%
net.sf.freecol.client.gui.action.CenterAction.actionPerformed(ActionEvent),3,3,12,9,44.44%
net.sf.freecol.client.gui.action.ChangeAction.ChangeAction(FreeColClient),4,5,8,3,10.67%
net.sf.freecol.client.gui.action.ChangeAction.actionPerformed(ActionEvent),3,3,30,27,40.00%
net.sf.freecol.client.gui.action.ChangeAction.shouldBeEnabled(),3,3,7,4,9.33%
net.sf.freecol.client.gui.action.ChangeAction.update(),3,3,17,14,22.67%
net.sf.freecol.client.gui.action.ChangeWindowedModeAction.ChangeWindowedModeAction(FreeColClient),4
net.sf.freecol.client.gui.action.ChangeWindowedModeAction.actionPerformed(ActionEvent),3,3,9,6,37.50%
net.sf.freecol.client.gui.action.ChatAction.ChatAction(FreeColClient),4,5,8,3,22.86%
net.sf.freecol.client.gui.action.ChatAction.actionPerformed(ActionEvent),3,3,7,4,20.00%
net.sf.freecol.client.gui.action.ChatAction.shouldBeEnabled(),3,3,10,7,28.57%
net.sf.freecol.client.gui.action.ClearOrdersAction.ClearOrdersAction(FreeColClient),4,5,8,3,36.36%
net.sf.freecol.client.gui.action.ClearOrdersAction.actionPerformed(ActionEvent),3,3,7,4,31.82%
net.sf.freecol.client.gui.action.ColopediaAction.ColopediaAction(FreeColClient, PanelType),4,6,10,4,22.73%
net.sf.freecol.client.gui.action.ColopediaAction.PanelType.getKey(),0,0,3,3,33.33%
net.sf.freecol.client.gui.action.ColopediaAction.actionPerformed(ActionEvent),3,3,7,4,15.91%
net.sf.freecol.client.gui.action.ContinueAction.ContinueAction(FreeColClient),5,5,11,5,32.35%
net.sf.freecol.client.gui.action.ContinueAction.actionPerformed(ActionEvent),3,3,16,13,47.06%
net.sf.freecol.client.gui.action.DebugAction.DebugAction(FreeColClient),4,5,10,5,31.25%
net.sf.freecol.client.gui.action.DebugAction.actionPerformed(ActionEvent),3,3,7,4,21.88%
net.sf.freecol.client.gui.action.DebugAction.shouldBeEnabled(),3,3,7,4,21.88%
net.sf.freecol.client.gui.action.DeclareIndependenceAction.DeclareIndependenceAction(FreeColClient),4,5,8,3
net.sf.freecol.client.gui.action.DeclareIndependenceAction.actionPerformed(ActionEvent),3,3,7,4,21.88%
net.sf.freecol.client.gui.action.DeclareIndependenceAction.shouldBeEnabled(),3,3,9,6,28.12%
net.sf.freecol.client.gui.action.DetermineHighSeasAction.DetermineHighSeasAction(FreeColClient),4,5,8,3,22.
net.sf.freecol.client.gui.action.DetermineHighSeasAction.actionPerformed(ActionEvent),3,3,11,8,30.56%
net.sf.freecol.client.gui.action.DetermineHighSeasAction.shouldBeEnabled(),3,3,9,6,25.00%
net.sf.freecol.client.gui.action.DisbandUnitAction.DisbandUnitAction(FreeColClient),4,5,9,4,39.13%
net.sf.freecol.client.gui.action.DisbandUnitAction.actionPerformed(ActionEvent),3,3,7,4,30.43%
net.sf.freecol.client.gui.action.DisplayBordersAction.DisplayBordersAction(FreeColClient),4,5,9,4,36.00%
net.sf.freecol.client.gui.action.DisplayBordersAction.actionPerformed(ActionEvent),3,3,9,6,36.00%
net.sf.freecol.client.gui.action.DisplayFogOfWarAction.DisplayFogOfWarAction(FreeColClient),4,5,9,4,23.68%

net.sf.freecol.client.gui.action.DisplayFogOfWarAction.actionPerformed(ActionEvent),3,3,9,6,23.68%
net.sf.freecol.client.gui.action.DisplayFogOfWarAction.shouldBeEnabled(),4,0,13,9,34.21%
net.sf.freecol.client.gui.action.DisplayGridAction.DisplayGridAction(FreeColClient),4,5,9,4,36.00%
net.sf.freecol.client.gui.action.DisplayGridAction.actionPerformed(ActionEvent),3,3,9,6,36.00%
net.sf.freecol.client.gui.action.DisplayTileTextAction.DisplayText.getKey(),0,0,3,3,42.86%
net.sf.freecol.client.gui.action.DisplayTileTextAction.DisplayTileTextAction(FreeColClient, DisplayText),4,6,15,1,18.64%
net.sf.freecol.client.gui.action.DisplayTileTextAction.actionPerformed(ActionEvent),3,3,11,8,18.64%
net.sf.freecol.client.gui.action.DisplayTileTextAction.shouldBeSelected(),3,3,11,8,18.64%
net.sf.freecol.client.gui.action.EndTurnAction.EndTurnAction(FreeColClient),4,5,8,3,33.33%
net.sf.freecol.client.gui.action.EndTurnAction.actionPerformed(ActionEvent),3,3,7,4,29.17%
net.sf.freecol.client.gui.action.EuropeAction.EuropeAction(FreeColClient),4,5,8,3,24.24%
net.sf.freecol.client.gui.action.EuropeAction.actionPerformed(ActionEvent),3,3,7,4,21.21%
net.sf.freecol.client.gui.action.EuropeAction.shouldBeEnabled(),3,3,9,6,27.27%
net.sf.freecol.client.gui.action.ExecuteGotoOrdersAction.ExecuteGotoOrdersAction(FreeColClient),4,5,8,3,36.00%
net.sf.freecol.client.gui.action.ExecuteGotoOrdersAction.actionPerformed(ActionEvent),3,3,7,4,31.82%
net.sf.freecol.client.gui.action.FindSettlementAction.FindSettlementAction(FreeColClient),4,5,8,3,36.36%
net.sf.freecol.client.gui.action.FindSettlementAction.actionPerformed(ActionEvent),3,3,7,4,31.82%
net.sf.freecol.client.gui.action.FortifyAction.FortifyAction(FreeColClient),4,5,9,4,27.27%
net.sf.freecol.client.gui.action.FortifyAction.actionPerformed(ActionEvent),3,3,8,5,24.24%
net.sf.freecol.client.gui.action.FortifyAction.shouldBeEnabled(),3,3,8,5,24.24%
net.sf.freecol.client.gui.action.FreeColAction.FreeColAction(FreeColClient, String),4,6,20,14,5.60%
net.sf.freecol.client.gui.action.FreeColAction.InnerMenuKeyListener.InnerMenuKeyListener(),0,0,3,3,9.38%
net.sf.freecol.client.gui.action.FreeColAction.InnerMenuKeyListener.menuKeyPressed(MenuKeyEvent),0,0,10,1,10.00%
net.sf.freecol.client.gui.action.FreeColAction.InnerMenuKeyListener.menuKeyReleased(MenuKeyEvent),1,0,4,3,12.50%
net.sf.freecol.client.gui.action.FreeColAction.InnerMenuKeyListener.menuKeyTyped(MenuKeyEvent),1,0,4,3,12.50%
net.sf.freecol.client.gui.action.FreeColAction.addImageIcons(String),8,5,15,6,4.20%
net.sf.freecol.client.gui.action.FreeColAction.cloneOption(),3,3,7,4,1.96%
net.sf.freecol.client.gui.action.FreeColAction.getAccelerator(),4,6,9,3,2.52%
net.sf.freecol.client.gui.action.FreeColAction.getActionManager(),4,5,8,3,2.24%
net.sf.freecol.client.gui.action.FreeColAction.getClientOptions(),4,5,8,3,2.24%
net.sf.freecol.client.gui.action.FreeColAction.getConnectController(),4,5,8,3,2.24%
net.sf.freecol.client.gui.action.FreeColAction.getEnabledBy(),4,3,8,4,2.24%
net.sf.freecol.client.gui.action.FreeColAction.getFreeColClient(),4,5,8,3,2.24%
net.sf.freecol.client.gui.action.FreeColAction.getGUI(),4,5,8,3,2.24%
net.sf.freecol.client.gui.action.FreeColAction.getGame(),4,5,8,3,2.24%
net.sf.freecol.client.gui.action.FreeColAction.getGroup(),3,3,7,4,1.96%
net.sf.freecol.client.gui.action.FreeColAction.getId(),4,5,9,4,2.52%
net.sf.freecol.client.gui.action.FreeColAction.getKeyStrokeText(KeyStroke),6,10,13,3,3.64%
net.sf.freecol.client.gui.action.FreeColAction.getMap(),4,5,9,4,2.52%
net.sf.freecol.client.gui.action.FreeColAction.getMenuKeyListener(),0,0,3,3,0.84%
net.sf.freecol.client.gui.action.FreeColAction.getMnemonic(),4,5,8,3,2.24%
net.sf.freecol.client.gui.action.FreeColAction.getName(),4,5,8,3,2.24%
net.sf.freecol.client.gui.action.FreeColAction.getShortDescription(),5,6,9,3,2.52%
net.sf.freecol.client.gui.action.FreeColAction.getValue(),3,3,7,4,1.96%
net.sf.freecol.client.gui.action.FreeColAction.getXMLTagName(),3,3,4,1,1.12%
net.sf.freecol.client.gui.action.FreeColAction.hasOrderButtons(),4,5,8,3,2.24%
net.sf.freecol.client.gui.action.FreeColAction.igc(),4,5,8,3,2.24%

net.sf.freecol.client.gui.action.FreeColAction.readFromXML(FreeColXMLReader),5,6,14,7,3.92%
net.sf.freecol.client.gui.action.FreeColAction.setAccelerator(KeyStroke),4,6,9,3,2.52%
net.sf.freecol.client.gui.action.FreeColAction.setGroup(String),3,3,7,4,1.96%
net.sf.freecol.client.gui.action.FreeColAction.setMnemonic(int),0,0,3,3,0.84%
net.sf.freecol.client.gui.action.FreeColAction.setValue(FreeColAction),3,3,7,4,1.96%
net.sf.freecol.client.gui.action.FreeColAction.shouldBeEnabled(),4,6,9,3,2.52%
net.sf.freecol.client.gui.action.FreeColAction.toString(),3,3,7,4,1.96%
net.sf.freecol.client.gui.action.FreeColAction.toXML(FreeColXMLWriter),5,7,14,7,3.92%
net.sf.freecol.client.gui.action.FreeColAction.update(),4,4,7,3,1.96%
net.sf.freecol.client.gui.action.FreeColAction.updateImageIcon(String),0,0,14,14,3.92%
net.sf.freecol.client.gui.action.FreeColAction.updateRegisteredImageIcons(),0,0,5,5,1.40%
net.sf.freecol.client.gui.action.GotoAction.GotoAction(FreeColClient),4,5,8,3,22.86%
net.sf.freecol.client.gui.action.GotoAction.actionPerformed(ActionEvent),3,3,10,7,28.57%
net.sf.freecol.client.gui.action.GotoAction.shouldBeEnabled(),3,3,7,4,20.00%
net.sf.freecol.client.gui.action.GotoTileAction.GotoTileAction(FreeColClient),4,5,8,3,25.81%
net.sf.freecol.client.gui.action.GotoTileAction.actionPerformed(ActionEvent),3,3,7,4,22.58%
net.sf.freecol.client.gui.action.GotoTileAction.shouldBeEnabled(),3,3,8,5,25.81%
net.sf.freecol.client.gui.action.ImprovementAction.ImprovementAction(FreeColClient, TileImprovementType)
net.sf.freecol.client.gui.action.ImprovementAction.actionPerformed(ActionEvent),3,3,9,6,20.45%
net.sf.freecol.client.gui.action.ImprovementAction.shouldBeEnabled(),3,3,12,9,27.27%
net.sf.freecol.client.gui.action.LoadAction.LoadAction(FreeColClient),4,5,8,3,17.39%
net.sf.freecol.client.gui.action.LoadAction.actionPerformed(ActionEvent),3,3,21,18,45.65%
net.sf.freecol.client.gui.action.LoadAction.shouldBeEnabled(),3,3,9,6,19.57%
net.sf.freecol.client.gui.action.MapControlsAction.MapControlsAction(FreeColClient),4,5,9,4,26.47%
net.sf.freecol.client.gui.action.MapControlsAction.actionPerformed(ActionEvent),3,3,9,6,26.47%
net.sf.freecol.client.gui.action.MapControlsAction.update(),3,3,8,5,23.53%
net.sf.freecol.client.gui.action.MapEditorAction.MapEditorAction(FreeColClient),4,5,8,3,36.36%
net.sf.freecol.client.gui.action.MapEditorAction.actionPerformed(ActionEvent),3,3,7,4,31.82%
net.sf.freecol.client.gui.action.MapboardAction.MapboardAction(FreeColClient, String),4,6,9,3,33.33%
net.sf.freecol.client.gui.action.MapboardAction.shouldBeEnabled(),3,3,11,8,40.74%
net.sf.freecol.client.gui.action.MiniMapToggleFogOfWarAction.MiniMapToggleFogOfWarAction(FreeColClient
net.sf.freecol.client.gui.action.MiniMapToggleFogOfWarAction.MiniMapToggleFogOfWarAction(FreeColClient
net.sf.freecol.client.gui.action.MiniMapToggleFogOfWarAction.actionPerformed(ActionEvent),3,3,8,5,17.39%
net.sf.freecol.client.gui.action.MiniMapToggleFogOfWarAction.update(),0,0,5,5,10.87%
net.sf.freecol.client.gui.action.MiniMapToggleFogOfWarAction.updateIcons(),0,0,7,7,15.22%
net.sf.freecol.client.gui.action.MiniMapToggleViewAction.MiniMapToggleViewAction(FreeColClient),4,5,9,4,1
net.sf.freecol.client.gui.action.MiniMapToggleViewAction.MiniMapToggleViewAction(FreeColClient, boolean)
net.sf.freecol.client.gui.action.MiniMapToggleViewAction.actionPerformed(ActionEvent),3,3,8,5,17.39%
net.sf.freecol.client.gui.action.MiniMapToggleViewAction.update(),0,0,5,5,10.87%
net.sf.freecol.client.gui.action.MiniMapToggleViewAction.updateIcons(),0,0,7,7,15.22%
net.sf.freecol.client.gui.action.MiniMapZoomInAction.MiniMapZoomInAction(FreeColClient),4,5,9,4,20.45%
net.sf.freecol.client.gui.action.MiniMapZoomInAction.MiniMapZoomInAction(FreeColClient, boolean),4,6,10,
net.sf.freecol.client.gui.action.MiniMapZoomInAction.actionPerformed(ActionEvent),3,3,10,7,22.73%
net.sf.freecol.client.gui.action.MiniMapZoomInAction.shouldBeEnabled(),3,3,7,4,15.91%
net.sf.freecol.client.gui.action.MiniMapZoomOutAction.MiniMapZoomOutAction(FreeColClient),4,5,9,4,20.45
net.sf.freecol.client.gui.action.MiniMapZoomOutAction.MiniMapZoomOutAction(FreeColClient, boolean),4,6,
net.sf.freecol.client.gui.action.MiniMapZoomOutAction.actionPerformed(ActionEvent),3,3,10,7,22.73%

net.sf.freecol.client.gui.action.MiniMapZoomOutAction.shouldBeEnabled(),3,3,7,4,15.91%
net.sf.freecol.client.gui.action.MoveAction.MoveAction(FreeColClient, Direction),4,6,10,4,19.61%
net.sf.freecol.client.gui.action.MoveAction.MoveAction(FreeColClient, Direction, boolean),4,7,12,5,23.53%
net.sf.freecol.client.gui.action.MoveAction.actionPerformed(ActionEvent),3,3,21,18,41.18%
net.sf.freecol.client.gui.action.NewAction.NewAction(FreeColClient),4,5,8,3,36.36%
net.sf.freecol.client.gui.action.NewAction.actionPerformed(ActionEvent),3,3,7,4,31.82%
net.sf.freecol.client.gui.action.NewEmptyMapAction.NewEmptyMapAction(FreeColClient),4,5,8,3,21.62%
net.sf.freecol.client.gui.action.NewEmptyMapAction.actionPerformed(ActionEvent),3,3,14,11,37.84%
net.sf.freecol.client.gui.action.NewEmptyMapAction.shouldBeEnabled(),3,3,7,4,18.92%
net.sf.freecol.client.gui.action.OpenAction.OpenAction(FreeColClient),4,5,8,3,30.77%
net.sf.freecol.client.gui.action.OpenAction.actionPerformed(ActionEvent),3,3,11,8,42.31%
net.sf.freecol.client.gui.action.PreferencesAction.PreferencesAction(FreeColClient),4,5,8,3,36.36%
net.sf.freecol.client.gui.action.PreferencesAction.actionPerformed(ActionEvent),3,3,7,4,31.82%
net.sf.freecol.client.gui.action.QuitAction.QuitAction(FreeColClient),4,5,8,3,36.36%
net.sf.freecol.client.gui.action.QuitAction.actionPerformed(ActionEvent),3,3,7,4,31.82%
net.sf.freecol.client.gui.action.ReconnectAction.ReconnectAction(FreeColClient),4,5,8,3,36.36%
net.sf.freecol.client.gui.action.ReconnectAction.actionPerformed(ActionEvent),3,3,7,4,31.82%
net.sf.freecol.client.gui.action.RenameAction.RenameAction(FreeColClient),4,5,8,3,36.36%
net.sf.freecol.client.gui.action.RenameAction.actionPerformed(ActionEvent),3,3,7,4,31.82%
net.sf.freecol.client.gui.action.ReportCargoAction.ReportCargoAction(FreeColClient),4,5,8,3,36.36%
net.sf.freecol.client.gui.action.ReportCargoAction.actionPerformed(ActionEvent),3,3,7,4,31.82%
net.sf.freecol.client.gui.action.ReportColonyAction.ReportColonyAction(FreeColClient),4,5,8,3,36.36%
net.sf.freecol.client.gui.action.ReportColonyAction.actionPerformed(ActionEvent),3,3,7,4,31.82%
net.sf.freecol.client.gui.action.ReportContinentalCongressAction.ReportContinentalCongressAction(FreeColClient),4,5,8,3,36.36%
net.sf.freecol.client.gui.action.ReportContinentalCongressAction.actionPerformed(ActionEvent),3,3,7,4,31.82%
net.sf.freecol.client.gui.action.ReportEducationAction.ReportEducationAction(FreeColClient),4,5,8,3,36.36%
net.sf.freecol.client.gui.action.ReportEducationAction.actionPerformed(ActionEvent),3,3,7,4,31.82%
net.sf.freecol.client.gui.action.ReportExplorationAction.ReportExplorationAction(FreeColClient),4,5,8,3,36.36%
net.sf.freecol.client.gui.action.ReportExplorationAction.actionPerformed(ActionEvent),3,3,7,4,31.82%
net.sf.freecol.client.gui.action.ReportForeignAction.ReportForeignAction(FreeColClient),4,5,8,3,36.36%
net.sf.freecol.client.gui.action.ReportForeignAction.actionPerformed(ActionEvent),3,3,7,4,31.82%
net.sf.freecol.client.gui.action.ReportHighScoresAction.ReportHighScoresAction(FreeColClient),4,5,8,3,36.36%
net.sf.freecol.client.gui.action.ReportHighScoresAction.actionPerformed(ActionEvent),3,3,7,4,31.82%
net.sf.freecol.client.gui.action.ReportHistoryAction.ReportHistoryAction(FreeColClient),4,5,8,3,36.36%
net.sf.freecol.client.gui.action.ReportHistoryAction.actionPerformed(ActionEvent),3,3,7,4,31.82%
net.sf.freecol.client.gui.action.ReportIndianAction.ReportIndianAction(FreeColClient),4,5,8,3,36.36%
net.sf.freecol.client.gui.action.ReportIndianAction.actionPerformed(ActionEvent),3,3,7,4,31.82%
net.sf.freecol.client.gui.action.ReportLabourAction.ReportLabourAction(FreeColClient),4,5,8,3,29.63%
net.sf.freecol.client.gui.action.ReportLabourAction.actionPerformed(ActionEvent),3,3,12,9,44.44%
net.sf.freecol.client.gui.action.ReportMilitaryAction.ReportMilitaryAction(FreeColClient),4,5,8,3,36.36%
net.sf.freecol.client.gui.action.ReportMilitaryAction.actionPerformed(ActionEvent),3,3,7,4,31.82%
net.sf.freecol.client.gui.action.ReportNavalAction.ReportNavalAction(FreeColClient),4,5,8,3,36.36%
net.sf.freecol.client.gui.action.ReportNavalAction.actionPerformed(ActionEvent),3,3,7,4,31.82%
net.sf.freecol.client.gui.action.ReportProductionAction.ReportProductionAction(FreeColClient),4,5,8,3,36.36%
net.sf.freecol.client.gui.action.ReportProductionAction.actionPerformed(ActionEvent),3,3,7,4,31.82%
net.sf.freecol.client.gui.action.ReportReligionAction.ReportReligionAction(FreeColClient),4,5,8,3,36.36%
net.sf.freecol.client.gui.action.ReportReligionAction.actionPerformed(ActionEvent),3,3,7,4,31.82%

net.sf.freecol.client.gui.action.ReportRequirementsAction.ReportRequirementsAction(FreeColClient),4,5,8,3,31.82%

net.sf.freecol.client.gui.action.ReportRequirementsAction.actionPerformed(ActionEvent),3,3,7,4,31.82%

net.sf.freecol.client.gui.action.ReportTradeAction.ReportTradeAction(FreeColClient),4,5,8,3,36.36%

net.sf.freecol.client.gui.action.ReportTradeAction.actionPerformed(ActionEvent),3,3,7,4,31.82%

net.sf.freecol.client.gui.action.ReportTurnAction.ReportTurnAction(FreeColClient),4,5,8,3,36.36%

net.sf.freecol.client.gui.action.ReportTurnAction.actionPerformed(ActionEvent),3,3,7,4,31.82%

net.sf.freecol.client.gui.action.RetireAction.RetireAction(FreeColClient),4,5,8,3,24.24%

net.sf.freecol.client.gui.action.RetireAction.actionPerformed(ActionEvent),3,3,7,4,21.21%

net.sf.freecol.client.gui.action.RetireAction.shouldBeEnabled(),3,3,10,7,30.30%

net.sf.freecol.client.gui.action.SaveAction.SaveAction(FreeColClient),4,5,8,3,21.62%

net.sf.freecol.client.gui.action.SaveAction.actionPerformed(ActionEvent),3,3,11,8,29.73%

net.sf.freecol.client.gui.action.SaveAction.shouldBeEnabled(),4,3,10,6,27.03%

net.sf.freecol.client.gui.action.SaveAndQuitAction.SaveAndQuitAction(FreeColClient),4,5,8,3,21.05%

net.sf.freecol.client.gui.action.SaveAndQuitAction.actionPerformed(ActionEvent),3,3,12,9,31.58%

net.sf.freecol.client.gui.action.SaveAndQuitAction.shouldBeEnabled(),4,3,10,6,26.32%

net.sf.freecol.client.gui.action.ScaleMapAction.ScaleMapAction(FreeColClient),4,5,8,3,17.02%

net.sf.freecol.client.gui.action.ScaleMapAction.actionPerformed(ActionEvent),3,3,10,7,21.28%

net.sf.freecol.client.gui.action.ScaleMapAction.scaleMapTo(int, int),5,7,12,5,25.53%

net.sf.freecol.client.gui.action.ScaleMapAction.shouldBeEnabled(),3,3,9,6,19.15%

net.sf.freecol.client.gui.action.SelectableAction.SelectableAction(FreeColClient, String, String),4,7,12,5,14.81%

net.sf.freecol.client.gui.action.SelectableAction.getOption(),4,5,16,11,19.75%

net.sf.freecol.client.gui.action.SelectableAction.isSelected(),4,5,8,3,9.88%

net.sf.freecol.client.gui.action.SelectableAction.setOption(boolean),4,5,9,4,11.11%

net.sf.freecol.client.gui.action.SelectableAction.setSelected(boolean),4,5,8,3,9.88%

net.sf.freecol.client.gui.action.SelectableAction.shouldBeSelected(),6,7,10,3,12.35%

net.sf.freecol.client.gui.action.SelectableAction.update(),4,3,9,5,11.11%

net.sf.freecol.client.gui.action.SentryAction.SentryAction(FreeColClient),4,5,9,4,39.13%

net.sf.freecol.client.gui.action.SentryAction.actionPerformed(ActionEvent),3,3,7,4,30.43%

net.sf.freecol.client.gui.action.ShowDifficultyAction.ShowDifficultyAction(FreeColClient),4,5,8,3,36.36%

net.sf.freecol.client.gui.action.ShowDifficultyAction.actionPerformed(ActionEvent),3,3,7,4,31.82%

net.sf.freecol.client.gui.action.ShowGameOptionsAction.ShowGameOptionsAction(FreeColClient),4,5,8,3,36.36%

net.sf.freecol.client.gui.action.ShowGameOptionsAction.actionPerformed(ActionEvent),3,3,7,4,31.82%

net.sf.freecol.client.gui.action.ShowMainAction.ShowMainAction(FreeColClient),4,5,8,3,32.00%

net.sf.freecol.client.gui.action.ShowMainAction.actionPerformed(ActionEvent),3,3,7,4,28.00%

net.sf.freecol.client.gui.action.ShowMapGeneratorOptionsAction.ShowMapGeneratorOptionsAction(FreeColClient),4,5,8,3,32.00%

net.sf.freecol.client.gui.action.ShowMapGeneratorOptionsAction.actionPerformed(ActionEvent),3,3,7,4,31.82%

net.sf.freecol.client.gui.action.SkipUnitAction.SkipUnitAction(FreeColClient),4,5,9,4,30.00%

net.sf.freecol.client.gui.action.SkipUnitAction.actionPerformed(ActionEvent),3,3,14,11,46.67%

net.sf.freecol.client.gui.action.StartMapAction.StartMapAction(FreeColClient),4,5,8,3,22.86%

net.sf.freecol.client.gui.action.StartMapAction.actionPerformed(ActionEvent),3,3,20,17,57.14%

net.sf.freecol.client.gui.action.TilePopupAction.TilePopupAction(FreeColClient),4,5,8,3,36.36%

net.sf.freecol.client.gui.action.TilePopupAction.actionPerformed(ActionEvent),3,3,7,4,31.82%

net.sf.freecol.client.gui.action.ToggleViewModeAction.ToggleViewModeAction(FreeColClient),4,5,8,3,22.86%

net.sf.freecol.client.gui.action.ToggleViewModeAction.actionPerformed(ActionEvent),4,3,19,15,54.29%

net.sf.freecol.client.gui.action.TradeRouteAction.TradeRouteAction(FreeColClient),4,5,8,3,36.36%

net.sf.freecol.client.gui.action.TradeRouteAction.actionPerformed(ActionEvent),3,3,7,4,31.82%

net.sf.freecol.client.gui.action.UnitAction.UnitAction(FreeColClient, String),4,6,9,3,30.00%

net.sf.freecol.client.gui.action.UnitAction.shouldBeEnabled(),3,3,14,11,46.67%
 net.sf.freecol.client.gui.action.UnloadAction.UnloadAction(FreeColClient),4,5,8,3,15.38%
 net.sf.freecol.client.gui.action.UnloadAction.UnloadAction(FreeColClient, Unit),6,8,12,4,23.08%
 net.sf.freecol.client.gui.action.UnloadAction.actionPerformed(ActionEvent),3,3,8,5,15.38%
 net.sf.freecol.client.gui.action.UnloadAction.getUnit(),0,0,3,3,5.77%
 net.sf.freecol.client.gui.action.UnloadAction.shouldBeEnabled(),3,3,12,9,23.08%
 net.sf.freecol.client.gui.action.WaitAction.WaitAction(FreeColClient),4,5,9,4,39.13%
 net.sf.freecol.client.gui.action.WaitAction.actionPerformed(ActionEvent),3,3,7,4,30.43%
 net.sf.freecol.client.gui.action.ZoomInAction.ZoomInAction(FreeColClient),4,5,8,3,24.24%
 net.sf.freecol.client.gui.action.ZoomInAction.actionPerformed(ActionEvent),3,3,9,6,27.27%
 net.sf.freecol.client.gui.action.ZoomInAction.shouldBeEnabled(),3,3,8,5,24.24%
 net.sf.freecol.client.gui.action.ZoomOutAction.ZoomOutAction(FreeColClient),4,5,8,3,24.24%
 net.sf.freecol.client.gui.action.ZoomOutAction.actionPerformed(ActionEvent),3,3,9,6,27.27%
 net.sf.freecol.client.gui.action.ZoomOutAction.shouldBeEnabled(),3,3,8,5,24.24%
 net.sf.freecol.client.gui.animation.Animation.Animation(Unit, List<Tile>),4,6,11,5,18.33%
 net.sf.freecol.client.gui.animation.Animation.executeWithLabel(JLabel, Procedure),4,n/a,n/a,2,15.00%
 net.sf.freecol.client.gui.animation.Animation.getTiles(),4,5,8,3,13.33%
 net.sf.freecol.client.gui.animation.Animation.getUnit(),4,5,8,3,13.33%
 net.sf.freecol.client.gui.animation.Animation.setPoints(List<Point>),4,5,8,3,13.33%
 net.sf.freecol.client.gui.animation.Animations.Procedure.execute(),0,n/a,n/a,1,14.29%
 net.sf.freecol.client.gui.animation.Animations.getAttackAnimationBase(Unit),4,6,12,6,11.76%
 net.sf.freecol.client.gui.animation.Animations.unitAttack(FreeColClient, Unit, Unit, Tile, Tile, boolean, float),5,
 net.sf.freecol.client.gui.animation.Animations.unitMove(FreeColClient, Unit, Tile, Tile, float),4,10,28,18,27.45%
 net.sf.freecol.client.gui.animation.UnitImageAnimation.UnitImageAnimation(Unit, Tile, SimpleZippedAnimatic
 net.sf.freecol.client.gui.animation.UnitImageAnimation.build(Unit, Tile, Direction, String, float),5,10,30,19,22.
 net.sf.freecol.client.gui.animation.UnitImageAnimation.executeWithLabel(JLabel, Procedure),7,3,25,19,18.80%
 net.sf.freecol.client.gui.animation.UnitImageAnimation.setMirrored(boolean),4,5,8,3,6.02%
 net.sf.freecol.client.gui.animation.UnitImageAnimation.trialDirections(Direction),8,8,40,31,30.08%
 net.sf.freecol.client.gui.animation.UnitMoveAnimation.UnitMoveAnimation(Unit, Tile, Tile, int, float),4,9,16,7
 net.sf.freecol.client.gui.animation.UnitMoveAnimation.executeWithLabel(JLabel, Procedure),4,3,47,44,59.49%
 net.sf.freecol.client.gui.dialog.CaptureGoodsDialog.CaptureGoodsDialog(FreeColClient, JFrame, Unit, List<Goc
 net.sf.freecol.client.gui.dialog.CaptureGoodsDialog.CheckBoxRenderer.CheckBoxRenderer(),2,0,4,2,11.43%
 net.sf.freecol.client.gui.dialog.CaptureGoodsDialog.CheckBoxRenderer.CheckBoxRenderer(Market),4,6,9,3,25
 net.sf.freecol.client.gui.dialog.CaptureGoodsDialog.CheckBoxRenderer.getListCellRendererComponent(JList<?
 net.sf.freecol.client.gui.dialog.CaptureGoodsDialog.GoodsItem.GoodsItem(Goods),0,0,3,3,10.34%
 net.sf.freecol.client.gui.dialog.CaptureGoodsDialog.GoodsItem.getGoods(),0,0,3,3,10.34%
 net.sf.freecol.client.gui.dialog.CaptureGoodsDialog.GoodsItem.pricePerGood(Market),0,0,12,12,41.38%
 net.sf.freecol.client.gui.dialog.CaptureGoodsDialog.GoodsItem.toString(),3,3,7,4,24.14%
 net.sf.freecol.client.gui.dialog.CaptureGoodsDialog.getResponse(),3,3,15,12,7.46%
 net.sf.freecol.client.gui.dialog.CaptureGoodsDialog.updateComponents(),3,3,24,21,11.94%
 net.sf.freecol.client.gui.dialog.ChooseFoundingFatherDialog.ChooseFoundingFatherDialog(FreeColClient, JFra
 net.sf.freecol.client.gui.dialog.ChooseFoundingFatherDialog.getResponse(),3,3,11,8,17.74%
 net.sf.freecol.client.gui.dialog.ClientOptionsDialog.ClientOptionsDialog(FreeColClient, JFrame, boolean),4,6,26
 net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.ColorButton.ColorButton(Color),0,0,3,3,13.04%
 net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.ColorButton.getColor(),0,0,3,3,13.04%
 net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.ColorButton.getUIClassID(),3,3,7,4,30.43%
 net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.ColorButton.setColor(Color),0,0,5,5,21.74%

net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.ConfirmDeclarationDialog(FreeColClient, JFrame),7,6
 net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.EnumRenderer.EnumRenderer(String),0,0,3,3,21.43%
 net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.EnumRenderer.setLabelValues(JLabel, T),3,3,7,4,50.0%
 net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.actionPerformed(ActionEvent),3,3,12,9,3.73%
 net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.addComboBox(JPanel, JComboBox<T>, String, T),0,0,
 net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.getNumbers(int),0,0,7,7,2.17%
 net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.getResponse(),4,3,13,9,4.04%
 net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.itemStateChanged(ItemEvent),3,3,20,17,6.21%
 net.sf.freecol.client.gui.dialog.ConfirmDeclarationDialog.setColors(),0,0,13,13,4.04%
 net.sf.freecol.client.gui.dialog.DifficultyDialog.DifficultyDialog(FreeColClient, JFrame, Specification, OptionGro
 net.sf.freecol.client.gui.dialog.DifficultyDialog.addLoadAction(JButton),5,5,21,16,17.36%
 net.sf.freecol.client.gui.dialog.DifficultyDialog.addResetAction(JButton),4,5,10,5,8.26%
 net.sf.freecol.client.gui.dialog.DifficultyDialog.addSaveAction(JButton),4,5,15,10,12.40%
 net.sf.freecol.client.gui.dialog.DifficultyDialog.getSpecification(),4,5,9,4,7.44%
 net.sf.freecol.client.gui.dialog.DifficultyDialog.saveDefaultOptions(),1,0,5,4,4.13%
 net.sf.freecol.client.gui.dialog.DifficultyDialog.valueChanged(TreeSelectionEvent),0,0,9,9,7.44%
 net.sf.freecol.client.gui.dialog.DumpCargoDialog.DumpCargoDialog(FreeColClient, JFrame, Unit),7,7,32,22,56.
 net.sf.freecol.client.gui.dialog.DumpCargoDialog.getResponse(),3,3,14,11,24.56%
 net.sf.freecol.client.gui.dialog.EditOptionDialog.EditOptionDialog(FreeColClient, JFrame, Option),13,7,23,7,60
 net.sf.freecol.client.gui.dialog.EditOptionDialog.getResponse(),3,3,9,6,23.68%
 net.sf.freecol.client.gui.dialog.EditSettlementDialog.EditSettlementDialog(FreeColClient, JFrame, IndianSettle
 net.sf.freecol.client.gui.dialog.EditSettlementDialog.getOwnerNation(),0,0,3,3,1.67%
 net.sf.freecol.client.gui.dialog.EditSettlementDialog.getOwnerNationType(),0,0,4,4,2.22%
 net.sf.freecol.client.gui.dialog.EditSettlementDialog.getOwnerPlayer(),0,0,3,3,1.67%
 net.sf.freecol.client.gui.dialog.EditSettlementDialog.getResponse(),9,3,71,64,39.44%
 net.sf.freecol.client.gui.dialog.EditSettlementDialog.getSettlementType(),0,0,3,3,1.67%
 net.sf.freecol.client.gui.dialog.EditSettlementDialog.getSkillModel(),0,0,9,9,5.00%
 net.sf.freecol.client.gui.dialog.EditSettlementDialog.itemStateChanged(ItemEvent),3,3,15,12,8.33%
 net.sf.freecol.client.gui.dialog.EmigrationDialog.EmigrationDialog(FreeColClient, JFrame, Europe, boolean),4,5
 net.sf.freecol.client.gui.dialog.EndTurnDialog.EndTurnDialog(FreeColClient, JFrame, List<Unit>),4,7,55,48,34.5
 net.sf.freecol.client.gui.dialog.EndTurnDialog.UnitCellRenderer.UnitCellRenderer(),0,0,2,2,3.85%
 net.sf.freecol.client.gui.dialog.EndTurnDialog.UnitCellRenderer.getListCellRendererComponent(JList<? extend
 net.sf.freecol.client.gui.dialog.EndTurnDialog.UnitCellRenderer.largestIconSize(JList<? extends UnitWrapper>)
 net.sf.freecol.client.gui.dialog.EndTurnDialog.UnitWrapper.UnitWrapper(Unit),0,0,6,6,24.00%
 net.sf.freecol.client.gui.dialog.EndTurnDialog.UnitWrapper.toString(),3,3,7,4,28.00%
 net.sf.freecol.client.gui.dialog.EndTurnDialog.selectUnit(),3,3,17,14,10.69%
 net.sf.freecol.client.gui.dialog.FirstContactDialog.FirstContactDialog(FreeColClient, JFrame, Player, Player, Tile
 net.sf.freecol.client.gui.dialog.Flag.Background.Background(Alignment),0,0,3,3,12.00%
 net.sf.freecol.client.gui.dialog.Flag.Decoration.Decoration(UnionPosition...),0,0,6,6,16.67%
 net.sf.freecol.client.gui.dialog.Flag.Decoration.Decoration(UnionShape, UnionPosition...),0,0,4,4,11.11%
 net.sf.freecol.client.gui.dialog.Flag.Decoration.getUnionPositions(),0,0,3,3,8.33%
 net.sf.freecol.client.gui.dialog.Flag.Decoration.getUnionShape(),0,0,3,3,8.33%
 net.sf.freecol.client.gui.dialog.Flag.Flag(Background, Decoration, UnionPosition),0,0,4,4,0.36%
 net.sf.freecol.client.gui.dialog.Flag.Flag(Background, Decoration, UnionPosition, UnionShape),0,0,7,7,0.63%
 net.sf.freecol.client.gui.dialog.Flag.UnionPosition.UnionPosition(Alignment, int),0,0,4,4,19.05%
 net.sf.freecol.client.gui.dialog.Flag.center(GeneralPath, double, double),4,7,12,5,1.08%
 net.sf.freecol.client.gui.dialog.Flag.drawBackground(Graphics2D),0,0,4,4,0.36%

net.sf.freecol.client.gui.dialog.Flag.drawPerBend(Graphics2D, boolean),0,0,10,10,0.90%
net.sf.freecol.client.gui.dialog.Flag.drawPerSaltire(Graphics2D),0,0,17,17,1.53%
net.sf.freecol.client.gui.dialog.Flag.drawQuarters(Graphics2D),0,0,16,16,1.44%
net.sf.freecol.client.gui.dialog.Flag.drawStripes(Graphics2D, Alignment, int),0,0,15,15,1.35%
net.sf.freecol.client.gui.dialog.Flag.get5Star(),4,5,22,17,1.97%
net.sf.freecol.client.gui.dialog.Flag.getBackground(),4,5,8,3,0.72%
net.sf.freecol.client.gui.dialog.Flag.getBackgroundColors(),4,5,8,3,0.72%
net.sf.freecol.client.gui.dialog.Flag.getBend(boolean),0,0,19,19,1.71%
net.sf.freecol.client.gui.dialog.Flag.getCircleOfStars(double),9,7,29,18,2.60%
net.sf.freecol.client.gui.dialog.Flag.getCross(Decoration),0,0,23,23,2.06%
net.sf.freecol.client.gui.dialog.Flag.getDecoration(),4,5,8,3,0.72%
net.sf.freecol.client.gui.dialog.Flag.getDecorationColor(),4,5,8,3,0.72%
net.sf.freecol.client.gui.dialog.Flag.getGridOfStars(Double),0,0,35,35,3.14%
net.sf.freecol.client.gui.dialog.Flag.getImage(),7,5,130,122,11.67%
net.sf.freecol.client.gui.dialog.Flag.getPall(),0,0,15,15,1.35%
net.sf.freecol.client.gui.dialog.Flag.getRectangle(),1,0,54,53,4.85%
net.sf.freecol.client.gui.dialog.Flag.getRhombus(),0,0,8,8,0.72%
net.sf.freecol.client.gui.dialog.Flag.getStar(double, double),4,7,10,3,0.90%
net.sf.freecol.client.gui.dialog.Flag.getStar(double, double, double),4,8,16,8,1.44%
net.sf.freecol.client.gui.dialog.Flag.getStarColor(),4,5,8,3,0.72%
net.sf.freecol.client.gui.dialog.Flag.getStars(),4,5,8,3,0.72%
net.sf.freecol.client.gui.dialog.Flag.getStripeHeight(Alignment),5,7,11,4,0.99%
net.sf.freecol.client.gui.dialog.Flag.getStripeWidth(Alignment),5,7,11,4,0.99%
net.sf.freecol.client.gui.dialog.Flag.getStripes(),4,5,8,3,0.72%
net.sf.freecol.client.gui.dialog.Flag.getTriangle(UnionShape, boolean),6,9,45,36,4.04%
net.sf.freecol.client.gui.dialog.Flag.getUnionColor(),4,5,8,3,0.72%
net.sf.freecol.client.gui.dialog.Flag.getUnionPosition(),4,5,8,3,0.72%
net.sf.freecol.client.gui.dialog.Flag.getUnionRectangle(Double),6,8,22,14,1.97%
net.sf.freecol.client.gui.dialog.Flag.getUnionRhombus(),0,0,41,41,3.68%
net.sf.freecol.client.gui.dialog.Flag.getUnionShape(),4,5,8,3,0.72%
net.sf.freecol.client.gui.dialog.Flag.getUnionTriangle(boolean),2,0,100,98,8.98%
net.sf.freecol.client.gui.dialog.Flag.setBackground(Background),4,6,10,4,0.90%
net.sf.freecol.client.gui.dialog.Flag.setBackgroundColors(Color...),5,7,16,9,1.44%
net.sf.freecol.client.gui.dialog.Flag.setBackgroundColors(List<Color>),5,7,11,4,0.99%
net.sf.freecol.client.gui.dialog.Flag.setDecoration(Decoration),4,6,10,4,0.90%
net.sf.freecol.client.gui.dialog.Flag.setDecorationColor(Color),5,7,11,4,0.99%
net.sf.freecol.client.gui.dialog.Flag.setStarColor(Color),4,6,10,4,0.90%
net.sf.freecol.client.gui.dialog.Flag.setStars(int),5,7,11,4,0.99%
net.sf.freecol.client.gui.dialog.Flag.setStripes(int),5,7,11,4,0.99%
net.sf.freecol.client.gui.dialog.Flag.setUnionColor(Color),4,6,10,4,0.90%
net.sf.freecol.client.gui.dialog.Flag.setUnionPosition(UnionPosition),5,7,11,4,0.99%
net.sf.freecol.client.gui.dialog.Flag.setUnionShape(UnionShape),4,6,10,4,0.90%
net.sf.freecol.client.gui.dialog.Flag.transformBend(GeneralPath),6,6,24,17,2.15%
net.sf.freecol.client.gui.dialog.Flag.transformTriangle(GeneralPath),4,5,23,18,2.06%
net.sf.freecol.client.gui.dialog.FreeColChoiceDialog.FreeColChoiceDialog(FreeColClient, JFrame),4,6,9,3,16.98%
net.sf.freecol.client.gui.dialog.FreeColChoiceDialog.FreeColChoiceDialog(FreeColClient, JFrame, boolean, String),4,6,9,3,16.98%
net.sf.freecol.client.gui.dialog.FreeColChoiceDialog.initializeChoiceDialog(JFrame, boolean, JComponent, Image),4,6,9,3,16.98%

net.sf.freecol.client.gui.dialog.FreeColConfirmDialog.FreeColConfirmDialog(FreeColClient, JFrame),4,6,9,3,16.1
net.sf.freecol.client.gui.dialog.FreeColConfirmDialog.FreeColConfirmDialog(FreeColClient, JFrame, boolean, St
net.sf.freecol.client.gui.dialog.FreeColConfirmDialog.initializeConfirmDialog(JFrame, boolean, JComponent, In
net.sf.freecol.client.gui.dialog.FreeColDialog.FreeColDialog(FreeColClient, JFrame),4,6,10,4,2.61%
net.sf.freecol.client.gui.dialog.FreeColDialog.FreeColDialog(FreeColClient, JFrame, DialogType, boolean, String
net.sf.freecol.client.gui.dialog.FreeColDialog.choices(),4,6,9,3,2.35%
net.sf.freecol.client.gui.dialog.FreeColDialog.getFreeColClient(),4,5,8,3,2.09%
net.sf.freecol.client.gui.dialog.FreeColDialog.getGUI(),4,5,8,3,2.09%
net.sf.freecol.client.gui.dialog.FreeColDialog.getGame(),4,5,8,3,2.09%
net.sf.freecol.client.gui.dialog.FreeColDialog.getImageLibrary(),4,5,8,3,2.09%
net.sf.freecol.client.gui.dialog.FreeColDialog.getMyPlayer(),4,5,8,3,2.09%
net.sf.freecol.client.gui.dialog.FreeColDialog.getResponse(),4,5,14,9,3.66%
net.sf.freecol.client.gui.dialog.FreeColDialog.getSmallAbstractUnitImage(AbstractUnit),4,6,11,5,2.87%
net.sf.freecol.client.gui.dialog.FreeColDialog.getSpecification(),4,5,9,4,2.35%
net.sf.freecol.client.gui.dialog.FreeColDialog.getValue(),6,6,11,5,2.87%
net.sf.freecol.client.gui.dialog.FreeColDialog.igc(),4,5,8,3,2.09%
net.sf.freecol.client.gui.dialog.FreeColDialog.initializeDialog(JFrame, DialogType, boolean, JComponent, Image
net.sf.freecol.client.gui.dialog.FreeColDialog.isModal(),4,5,9,4,2.35%
net.sf.freecol.client.gui.dialog.FreeColDialog.iterateOverOpaqueLayersComponents(JComponent),0,0,8,8,2.09
net.sf.freecol.client.gui.dialog.FreeColDialog.propertyChange(PropertyChangeEvent),6,3,17,11,4.44%
net.sf.freecol.client.gui.dialog.FreeColDialog.removeNotify(),3,3,16,13,4.18%
net.sf.freecol.client.gui.dialog.FreeColDialog.requestFocus(),3,3,10,7,2.61%
net.sf.freecol.client.gui.dialog.FreeColDialog.responded(),4,5,9,4,2.35%
net.sf.freecol.client.gui.dialog.FreeColDialog.selectDefault(List<ChoiceItem<T>>),4,6,17,11,4.44%
net.sf.freecol.client.gui.dialog.FreeColDialog.selectOptions(),5,6,9,3,2.35%
net.sf.freecol.client.gui.dialog.FreeColDialog.setOpaqueLayerRecursive(Component),0,0,14,14,3.66%
net.sf.freecol.client.gui.dialog.FreeColDialog.setSubcomponentsNotOpaque(JComponent),0,0,5,5,1.31%
net.sf.freecol.client.gui.dialog.FreeColDialog.setValue(Object),4,5,8,3,2.09%
net.sf.freecol.client.gui.dialog.FreeColDialog.setVisible(boolean),4,3,8,5,2.09%
net.sf.freecol.client.gui.dialog.FreeColInputDialog.FreeColInputDialog(FreeColClient, JFrame),4,6,9,3,11.84%
net.sf.freecol.client.gui.dialog.FreeColInputDialog.FreeColInputDialog(FreeColClient, JFrame, boolean, StringT
net.sf.freecol.client.gui.dialog.FreeColInputDialog.getInputValue(),5,n/a,n/a,1,9.21%
net.sf.freecol.client.gui.dialog.FreeColInputDialog.getResponse(),3,3,11,8,14.47%
net.sf.freecol.client.gui.dialog.FreeColInputDialog.initializeInputDialog(JFrame, boolean, JComponent, Image
net.sf.freecol.client.gui.dialog.FreeColStringInputDialog.FreeColStringInputDialog(FreeColClient, JFrame, book
net.sf.freecol.client.gui.dialog.FreeColStringInputDialog.getInputValue(),3,3,7,4,13.73%
net.sf.freecol.client.gui.dialog.FreeColStringInputDialog.requestFocus(),3,3,7,4,13.73%
net.sf.freecol.client.gui.dialog.GameOptionsDialog.GameOptionsDialog(FreeColClient, JFrame, boolean),7,7,3
net.sf.freecol.client.gui.dialog.LoadDialog.LoadDialog(FreeColClient, JFrame, File, FileFilter[]),5,8,35,26,70.00%
net.sf.freecol.client.gui.dialog.LoadDialog.getResponse(),3,3,8,5,16.00%
net.sf.freecol.client.gui.dialog.LoadingSavegameDialog.LoadingSavegameDialog(FreeColClient, JFrame),4,6,54
net.sf.freecol.client.gui.dialog.LoadingSavegameDialog.getAddress(),0,0,3,3,2.34%
net.sf.freecol.client.gui.dialog.LoadingSavegameDialog.getInfo(),4,5,8,3,6.25%
net.sf.freecol.client.gui.dialog.LoadingSavegameDialog.getPort(),4,5,8,3,6.25%
net.sf.freecol.client.gui.dialog.LoadingSavegameDialog.getServerName(),4,5,8,3,6.25%
net.sf.freecol.client.gui.dialog.LoadingSavegameDialog.isPublic(),4,5,8,3,6.25%
net.sf.freecol.client.gui.dialog.LoadingSavegameDialog.isSinglePlayer(),4,5,8,3,6.25%

net.sf.freecol.client.gui.dialog.LoadingSavegameDialog.reset(boolean, boolean),4,6,19,13,14.84%
net.sf.freecol.client.gui.dialog.MapGeneratorOptionsDialog.MapGeneratorOptionsDialog(FreeColClient, JFrame),4,6,19,13,14.84%
net.sf.freecol.client.gui.dialog.MapGeneratorOptionsDialog.makeMapButton(File),4,7,44,37,30.99%
net.sf.freecol.client.gui.dialog.MapGeneratorOptionsDialog.save(File),3,3,29,26,20.42%
net.sf.freecol.client.gui.dialog.MapGeneratorOptionsDialog.updateFile(File),8,5,21,12,14.79%
net.sf.freecol.client.gui.dialog.MapSizeDialog.MapSizeDialog(FreeColClient, JFrame),4,6,22,16,38.60%
net.sf.freecol.client.gui.dialog.MapSizeDialog.getInputValue(),3,3,15,12,26.32%
net.sf.freecol.client.gui.dialog.MapSizeDialog.requestFocus(),3,3,7,4,12.28%
net.sf.freecol.client.gui.dialog.MonarchDialog.MonarchDialog(FreeColClient, JFrame, MonarchAction, StringText),4,6,19,13,14.84%
net.sf.freecol.client.gui.dialog.NativeDemandDialog.NativeDemandDialog(FreeColClient, JFrame, Unit, Colony),4,6,19,13,14.84%
net.sf.freecol.client.gui.dialog.NegotiationDialog.ColonyTradeItemPanel.ColonyTradeItemPanel(Player),4,5,24,19,11.11%
net.sf.freecol.client.gui.dialog.NegotiationDialog.ColonyTradeItemPanel.actionPerformed(ActionEvent),3,3,20,17,11.11%
net.sf.freecol.client.gui.dialog.NegotiationDialog.ColonyTradeItemPanel.update(DiplomaticTrade),7,5,32,25,3.33%
net.sf.freecol.client.gui.dialog.NegotiationDialog.GoldTradeItemPanel.GoldTradeItemPanel(Player, int),5,6,30,25,3.33%
net.sf.freecol.client.gui.dialog.NegotiationDialog.GoldTradeItemPanel.actionPerformed(ActionEvent),3,3,19,11,11.11%
net.sf.freecol.client.gui.dialog.NegotiationDialog.GoldTradeItemPanel.update(DiplomaticTrade),4,5,13,8,19.11%
net.sf.freecol.client.gui.dialog.NegotiationDialog.GoodsTradeItemPanel.GoodsBoxRenderer.getListCellRendererComponent(ListCellRenderer),4,5,13,8,19.11%
net.sf.freecol.client.gui.dialog.NegotiationDialog.GoodsTradeItemPanel.GoodsTradeItemPanel(Player, List<Goods>),4,5,13,8,19.11%
net.sf.freecol.client.gui.dialog.NegotiationDialog.GoodsTradeItemPanel.actionPerformed(ActionEvent),3,3,20,17,11.11%
net.sf.freecol.client.gui.dialog.NegotiationDialog.GoodsTradeItemPanel.update(DiplomaticTrade),7,5,38,30,3.33%
net.sf.freecol.client.gui.dialog.NegotiationDialog.InciteTradeItemPanel.InciteBoxRenderer.getListCellRendererComponent(ListCellRenderer),4,5,13,8,19.11%
net.sf.freecol.client.gui.dialog.NegotiationDialog.InciteTradeItemPanel.InciteTradeItemPanel(Player, Player),4,5,13,8,19.11%
net.sf.freecol.client.gui.dialog.NegotiationDialog.InciteTradeItemPanel.actionPerformed(ActionEvent),3,3,22,17,11.11%
net.sf.freecol.client.gui.dialog.NegotiationDialog.InciteTradeItemPanel.update(DiplomaticTrade),6,5,23,16,22.22%
net.sf.freecol.client.gui.dialog.NegotiationDialog.NegotiationDialog(FreeColClient, JFrame, FreeColGameObjects),4,6,19,13,14.84%
net.sf.freecol.client.gui.dialog.NegotiationDialog.RemoveAction.RemoveAction(TradeItem),0,0,3,3,20.00%
net.sf.freecol.client.gui.dialog.NegotiationDialog.RemoveAction.actionPerformed(ActionEvent),3,3,8,5,53.33%
net.sf.freecol.client.gui.dialog.NegotiationDialog.StanceTradeItemPanel.StanceBoxRenderer.getListCellRendererComponent(ListCellRenderer),4,5,13,8,19.11%
net.sf.freecol.client.gui.dialog.NegotiationDialog.StanceTradeItemPanel.StanceTradeItemPanel(Player, Player),4,5,13,8,19.11%
net.sf.freecol.client.gui.dialog.NegotiationDialog.StanceTradeItemPanel.actionPerformed(ActionEvent),3,3,20,17,11.11%
net.sf.freecol.client.gui.dialog.NegotiationDialog.StanceTradeItemPanel.setSelectedValue(Stance),4,5,12,7,11.11%
net.sf.freecol.client.gui.dialog.NegotiationDialog.StanceTradeItemPanel.update(DiplomaticTrade),4,5,22,17,22.22%
net.sf.freecol.client.gui.dialog.NegotiationDialog.UnitTradeItemPanel.UnitBoxRenderer.getListCellRendererComponent(ListCellRenderer),4,5,13,8,19.11%
net.sf.freecol.client.gui.dialog.NegotiationDialog.UnitTradeItemPanel.UnitTradeItemPanel(Player, List<Unit>),4,5,13,8,19.11%
net.sf.freecol.client.gui.dialog.NegotiationDialog.UnitTradeItemPanel.actionPerformed(ActionEvent),3,3,20,17,11.11%
net.sf.freecol.client.gui.dialog.NegotiationDialog.UnitTradeItemPanel.update(DiplomaticTrade),8,5,32,24,31.11%
net.sf.freecol.client.gui.dialog.NegotiationDialog.addColonyTradeItem(Player, Colony),4,6,12,6,1.12%
net.sf.freecol.client.gui.dialog.NegotiationDialog.addGoldTradeItem(Player, int),4,6,12,6,1.12%
net.sf.freecol.client.gui.dialog.NegotiationDialog.addGoodsTradeItem(Player, Goods),4,6,12,6,1.12%
net.sf.freecol.client.gui.dialog.NegotiationDialog.addInciteTradeItem(Player, Player),4,6,12,6,1.12%
net.sf.freecol.client.gui.dialog.NegotiationDialog.addStanceTradeItem(Stance),4,5,10,5,0.94%
net.sf.freecol.client.gui.dialog.NegotiationDialog.addUnitTradeItem(Player, Unit),4,6,12,6,1.12%
net.sf.freecol.client.gui.dialog.NegotiationDialog.getAnyGoods(),7,8,14,6,1.31%
net.sf.freecol.client.gui.dialog.NegotiationDialog.getResponse(),3,3,13,10,1.22%
net.sf.freecol.client.gui.dialog.NegotiationDialog.getTradeItemButton(TradeItem, boolean),7,7,37,27,3.46%
net.sf.freecol.client.gui.dialog.NegotiationDialog.getUnitUnitList(Unit),4,6,19,13,1.78%
net.sf.freecol.client.gui.dialog.NegotiationDialog.removeNotify(),3,3,17,14,1.59%

net.sf.freecol.client.gui.dialog.NegotiationDialog.removeTradItems(Class<? extends TradeItem>),4,5,9,4,0.84
 net.sf.freecol.client.gui.dialog.NegotiationDialog.updateDialog(boolean),4,6,42,36,3.93%
 net.sf.freecol.client.gui.dialog.NegotiationDialog.updateSummary(),3,3,26,23,2.43%
 net.sf.freecol.client.gui.dialog.OptionsDialog.OptionsDialog(FreeColClient, OptionGroup, String, String, String,
 net.sf.freecol.client.gui.dialog.OptionsDialog.actionPerformed(ActionEvent),3,3,26,23,11.35%
 net.sf.freecol.client.gui.dialog.OptionsDialog.cancelOptionsDialog(),4,4,11,7,4.80%
 net.sf.freecol.client.gui.dialog.OptionsDialog.getDefaultFileName(),4,5,8,3,3.49%
 net.sf.freecol.client.gui.dialog.OptionsDialog.getGroup(),4,5,8,3,3.49%
 net.sf.freecol.client.gui.dialog.OptionsDialog.getOptionGroupId(),4,5,8,3,3.49%
 net.sf.freecol.client.gui.dialog.OptionsDialog.getOptionUI(),4,5,8,3,3.49%
 net.sf.freecol.client.gui.dialog.OptionsDialog.initialize(JFrame, List<JButton>),4,6,32,26,13.97%
 net.sf.freecol.client.gui.dialog.OptionsDialog.load(File),4,6,19,13,8.30%
 net.sf.freecol.client.gui.dialog.OptionsDialog.loadDefaultOptions(),4,5,9,4,3.93%
 net.sf.freecol.client.gui.dialog.OptionsDialog.preparePanel(String, OptionGroupUI),4,6,16,10,6.99%
 net.sf.freecol.client.gui.dialog.OptionsDialog.save(File),4,6,11,5,4.80%
 net.sf.freecol.client.gui.dialog.OptionsDialog.saveDefaultOptions(),4,5,9,4,3.93%
 net.sf.freecol.client.gui.dialog.OptionsDialog.set(OptionGroup),4,5,9,4,3.93%
 net.sf.freecol.client.gui.dialog.OptionsDialog.setDialogHandler(DialogHandler<OptionGroup>),0,0,3,3,1.31%
 net.sf.freecol.client.gui.dialog.OptionsDialog.update(),3,3,11,8,4.80%
 net.sf.freecol.client.gui.dialog.Parameters.Parameters(int, int),0,0,4,4,50.00%
 net.sf.freecol.client.gui.dialog.ParametersDialog.ParametersDialog(FreeColClient, JFrame),11,6,50,37,51.02%
 net.sf.freecol.client.gui.dialog.ParametersDialog.checkFields(),3,3,17,14,17.35%
 net.sf.freecol.client.gui.dialog.ParametersDialog.getResponse(),3,3,13,10,13.27%
 net.sf.freecol.client.gui.dialog.ParametersDialog.requestFocus(),3,3,7,4,7.14%
 net.sf.freecol.client.gui.dialog.PreCombatDialog.PreCombatDialog(FreeColClient, JFrame, Unit, FreeColGameC
 net.sf.freecol.client.gui.dialog.PreCombatDialog.addLabels(JPanel, JLabel[], boolean, int),0,0,22,22,17.46%
 net.sf.freecol.client.gui.dialog.RiverStyleDialog.RiverStyleDialog(FreeColClient, JFrame, List<String>),4,7,21,14
 net.sf.freecol.client.gui.dialog.SaveDialog.SaveDialog(FreeColClient, JFrame, File, FileFilter[], String),4,9,31,22,
 net.sf.freecol.client.gui.dialog.SaveDialog.getResponse(),3,3,11,8,21.15%
 net.sf.freecol.client.gui.dialog.ScaleMapSizeDialog.ScaleMapSizeDialog(FreeColClient, JFrame),11,6,49,36,52.6
 net.sf.freecol.client.gui.dialog.ScaleMapSizeDialog.checkFields(),3,3,17,14,18.28%
 net.sf.freecol.client.gui.dialog.ScaleMapSizeDialog.getResponse(),3,3,13,10,13.98%
 net.sf.freecol.client.gui.dialog.ScaleMapSizeDialog.requestFocus(),0,0,4,4,4.30%
 net.sf.freecol.client.gui.dialog.SelectAmountDialog.SelectAmountDialog(FreeColClient, JFrame, GoodsType, in
 net.sf.freecol.client.gui.dialog.SelectAmountDialog.getInputValue(),3,3,8,5,7.77%
 net.sf.freecol.client.gui.dialog.SelectAmountDialog.requestFocus(),3,3,7,4,6.80%
 net.sf.freecol.client.gui.dialog.SelectAmountDialog.verifyWholeBox(JComboBox<Integer>),4,6,14,8,13.59%
 net.sf.freecol.client.gui.dialog.SelectDestinationDialog.Destination.Destination(Location, int, Unit, List<Goods
 net.sf.freecol.client.gui.dialog.SelectDestinationDialog.Destination.calculateScore(),0,0,9,9,5.70%
 net.sf.freecol.client.gui.dialog.SelectDestinationDialog.Destination.getDestinationComparator(int),0,0,5,5,3.1
 net.sf.freecol.client.gui.dialog.SelectDestinationDialog.Destination.getDestinationComparatorIndex(Comparat
 net.sf.freecol.client.gui.dialog.SelectDestinationDialog.Destination.getExtras(Location, Unit, List<GoodsType>
 net.sf.freecol.client.gui.dialog.SelectDestinationDialog.Destination.getScore(),0,0,3,3,1.90%
 net.sf.freecol.client.gui.dialog.SelectDestinationDialog.Destination.getTurns(),0,0,3,3,1.90%
 net.sf.freecol.client.gui.dialog.SelectDestinationDialog.LocationRenderer.LocationRenderer(ImageLibrary),4,5
 net.sf.freecol.client.gui.dialog.SelectDestinationDialog.LocationRenderer.setLabelValues(JLabel, Destination),:
 net.sf.freecol.client.gui.dialog.SelectDestinationDialog.SelectDestinationDialog(FreeColClient, JFrame, Unit),5,

net.sf.freecol.client.gui.dialog.SelectDestinationDialog.getDestinationComparator(),4,5,13,8,2.86%
 net.sf.freecol.client.gui.dialog.SelectDestinationDialog.getResponse(),3,3,12,9,2.64%
 net.sf.freecol.client.gui.dialog.SelectDestinationDialog.loadDestinations(Unit, List<GoodsType>),14,6,74,58,16%
 net.sf.freecol.client.gui.dialog.SelectDestinationDialog.recenter(Destination),4,5,11,6,2.42%
 net.sf.freecol.client.gui.dialog.SelectDestinationDialog.removeNotify(),3,3,11,8,2.42%
 net.sf.freecol.client.gui.dialog.SelectDestinationDialog.requestFocus(),3,3,7,4,1.54%
 net.sf.freecol.client.gui.dialog.SelectDestinationDialog.setDestinationComparator(Comparator<Destination>),
 net.sf.freecol.client.gui.dialog.SelectDestinationDialog.updateDestinationComparator(),3,3,7,4,1.54%
 net.sf.freecol.client.gui.dialog.SelectDestinationDialog.updateDestinationList(),3,3,27,24,5.95%
 net.sf.freecol.client.gui.dialog.SelectDestinationDialog.valueChanged(ListSelectionEvent),3,3,8,5,1.76%
 net.sf.freecol.client.gui.dialog.SelectTributeAmountDialog.SelectTributeAmountDialog(FreeColClient, JFrame,
 net.sf.freecol.client.gui.dialog.SelectTributeAmountDialog.getInputValue(),3,3,13,10,24.07%
 net.sf.freecol.client.gui.dialog.SelectTributeAmountDialog.requestFocus(),3,3,7,4,12.96%
 net.sf.freecol.client.gui.dialog.VictoryDialog.VictoryDialog(FreeColClient, JFrame),4,6,18,12,78.26%
 net.sf.freecol.client.gui.dialog.WarehouseDialog.WarehouseDialog(FreeColClient, Colony, DialogHandler<Boo
 net.sf.freecol.client.gui.dialog.WarehouseDialog.WarehouseGoodsPanel.WarehouseGoodsPanel(FreeColClien
 net.sf.freecol.client.gui.dialog.WarehouseDialog.WarehouseGoodsPanel.saveSettings(),0,0,26,26,26.00%
 net.sf.freecol.client.gui.dialog.WarehouseDialog.createWarehousePanel(FreeColClient, Colony),1,0,14,14,8.24
 net.sf.freecol.client.gui.dialog.WarehouseDialog.scrollPaneWithHiddenBorder(JPanel),0,0,7,7,4.12%
 net.sf.freecol.client.gui.images.BaseTileTransitionImageCreator.BaseTileTransitionImageCreator(ImageLibrary
 net.sf.freecol.client.gui.images.BaseTileTransitionImageCreator.getBaseTileTransitionImage(Tile, Direction, bc
 net.sf.freecol.client.gui.images.BaseTileTransitionImageCreator.getSpecialBeachBaseTileTransitionImage(Dire
 net.sf.freecol.client.gui.images.BaseTileTransitionImageCreator.getSpecialBeachBaseTileTransitionMask(Direc
 net.sf.freecol.client.gui.images.BaseTileTransitionImageCreator.getTerrainOrBeachImageResource(Tile, Tile),3
 net.sf.freecol.client.gui.images.BaseTileTransitionImageCreator.shouldIncludeSpecialBeachTransitionInDirecti
 net.sf.freecol.client.gui.images.BeachTileAnimationImageCreator.BeachTileAnimationImageCreator(ImageLibi
 net.sf.freecol.client.gui.images.BeachTileAnimationImageCreator.determineDirectionCombinationKey(List<Di
 net.sf.freecol.client.gui.images.BeachTileAnimationImageCreator.generateImage(BufferedImage, BufferedImage
 net.sf.freecol.client.gui.images.BeachTileAnimationImageCreator.getAnimatedScaledWaterAndBeachTerrainI
 net.sf.freecol.client.gui.images.DeltaAnimationImageCreator.DeltaAnimationImageCreator(ImageLibrary, Ima
 net.sf.freecol.client.gui.images.DeltaAnimationImageCreator.generateImage(BufferedImage, BufferedImage,
 net.sf.freecol.client.gui.images.DeltaAnimationImageCreator.getAnimatedScaledRiverDeltaTerrainImage(Dire
 net.sf.freecol.client.gui.images.DeltaAnimationImageCreator.getRiverPebblesImageResource(),0,0,4,4,4.60%
 net.sf.freecol.client.gui.images.ImageCreators.ImageCreators(ImageLibrary, ImageCache),0,0,6,6,21.43%
 net.sf.freecol.client.gui.images.ImageCreators.getBaseTileTransitionImageCreator(),0,0,3,3,10.71%
 net.sf.freecol.client.gui.images.ImageCreators.getBeachTileAnimationImageCreator(),0,0,3,3,10.71%
 net.sf.freecol.client.gui.images.ImageCreators.getDeltaAnimationImageCreator(),0,0,3,3,10.71%
 net.sf.freecol.client.gui.images.ImageCreators.getRiverAnimationImageCreator(),0,0,3,3,10.71%
 net.sf.freecol.client.gui.images.RiverAnimationImageCreator.RiverAnimationImageCreator(ImageLibrary, Ima
 net.sf.freecol.client.gui.images.RiverAnimationImageCreator.createRiverMaskImageWithTransitions(Buffered
 net.sf.freecol.client.gui.images.RiverAnimationImageCreator.determineMinorToMajorRiverTransitions(Tile, Li
 net.sf.freecol.client.gui.images.RiverAnimationImageCreator.determineRiverCombinations(Tile),0,0,8,8,5.33%
 net.sf.freecol.client.gui.images.RiverAnimationImageCreator.determineRiverTransitionsUsingStyle(Tile),0,0,7,
 net.sf.freecol.client.gui.images.RiverAnimationImageCreator.directionsToString(List<Direction>),0,0,6,6,4.00%
 net.sf.freecol.client.gui.images.RiverAnimationImageCreator.generateImage(BufferedImage, BufferedImage, i
 net.sf.freecol.client.gui.images.RiverAnimationImageCreator.getAnimatedScaledRiverTerrainImage(Tile, long)
 net.sf.freecol.client.gui.images.RiverAnimationImageCreator.getRiverPebblesImageResource(),0,0,4,4,2.67%

net.sf.freecol.client.gui.images.RiverAnimationImageCreator.toLargerMaskWithLessTransparency(BufferedIm
net.sf.freecol.client.gui.label.AbstractGoodsLabel.AbstractGoodsLabel(FreeColClient, AbstractGoods),4,7,15,8
net.sf.freecol.client.gui.label.AbstractGoodsLabel.equals(Object),3,3,15,12,9.74%
net.sf.freecol.client.gui.label.AbstractGoodsLabel.getAbstractGoods(),4,5,8,3,5.19%
net.sf.freecol.client.gui.label.AbstractGoodsLabel.getAmount(),4,5,8,3,5.19%
net.sf.freecol.client.gui.label.AbstractGoodsLabel.getImageLibrary(),4,5,8,3,5.19%
net.sf.freecol.client.gui.label.AbstractGoodsLabel.getType(),4,5,8,3,5.19%
net.sf.freecol.client.gui.label.AbstractGoodsLabel.hashCode(),3,3,12,9,7.79%
net.sf.freecol.client.gui.label.AbstractGoodsLabel.isFullChosen(),4,5,8,3,5.19%
net.sf.freecol.client.gui.label.AbstractGoodsLabel.isPartialChosen(),4,5,8,3,5.19%
net.sf.freecol.client.gui.label.AbstractGoodsLabel.isSuperFullChosen(),4,5,8,3,5.19%
net.sf.freecol.client.gui.label.AbstractGoodsLabel.setAmount(int),4,5,8,3,5.19%
net.sf.freecol.client.gui.label.AbstractGoodsLabel.setDefaultAmount(),6,5,8,2,5.19%
net.sf.freecol.client.gui.label.AbstractGoodsLabel.setFullChosen(boolean),4,5,8,3,5.19%
net.sf.freecol.client.gui.label.AbstractGoodsLabel.setPartialChosen(boolean),4,5,8,3,5.19%
net.sf.freecol.client.gui.label.AbstractGoodsLabel.setSuperFullChosen(boolean),5,6,9,3,5.84%
net.sf.freecol.client.gui.label.CargoLabel.addCargo(Component, Unit, CargoPanel),4,n/a,n/a,1,37.50%
net.sf.freecol.client.gui.label.CargoLabel.removeCargo(Component, CargoPanel),4,6,9,3,37.50%
net.sf.freecol.client.gui.label.Draggable.isOnCarrier(),4,n/a,n/a,1,75.00%
net.sf.freecol.client.gui.label.FreeColLabel.FreeColLabel(),9,9,12,3,37.50%
net.sf.freecol.client.gui.label.FreeColLabel.FreeColLabel(Icon),6,7,10,3,31.25%
net.sf.freecol.client.gui.label.GoodsLabel.GoodsLabel(FreeColClient, Goods),4,6,10,4,11.49%
net.sf.freecol.client.gui.label.GoodsLabel.addCargo(Component, Unit, CargoPanel),3,3,16,13,18.39%
net.sf.freecol.client.gui.label.GoodsLabel.getGoods(),4,5,8,3,9.20%
net.sf.freecol.client.gui.label.GoodsLabel.initialize(),3,3,27,24,31.03%
net.sf.freecol.client.gui.label.GoodsLabel.isOnCarrier(),3,3,8,5,9.20%
net.sf.freecol.client.gui.label.GoodsLabel.removeCargo(Component, CargoPanel),3,3,9,6,10.34%
net.sf.freecol.client.gui.label.GoodsTypeLabel.GoodsTypeLabel(FreeColClient, GoodsType),4,6,9,3,12.68%
net.sf.freecol.client.gui.label.GoodsTypeLabel.GoodsTypeLabel(GoodsTypeLabel),0,0,3,3,4.23%
net.sf.freecol.client.gui.label.GoodsTypeLabel.GoodsTypeLabel(ImageLibrary, GoodsType),4,6,12,6,16.90%
net.sf.freecol.client.gui.label.GoodsTypeLabel.equals(Object),3,3,12,9,16.90%
net.sf.freecol.client.gui.label.GoodsTypeLabel.getImageLibrary(),4,5,8,3,11.27%
net.sf.freecol.client.gui.label.GoodsTypeLabel.getType(),4,5,8,3,11.27%
net.sf.freecol.client.gui.label.GoodsTypeLabel.hashCode(),3,3,9,6,12.68%
net.sf.freecol.client.gui.label.MarketLabel.MarketLabel(FreeColClient, GoodsType, Market),4,7,16,9,14.55%
net.sf.freecol.client.gui.label.MarketLabel.addBorder(),4,5,11,6,10.00%
net.sf.freecol.client.gui.label.MarketLabel.addCargo(Component, Unit, CargoPanel),3,3,21,18,19.09%
net.sf.freecol.client.gui.label.MarketLabel.getMarket(),4,5,8,3,7.27%
net.sf.freecol.client.gui.label.MarketLabel.isOnCarrier(),4,5,9,4,8.18%
net.sf.freecol.client.gui.label.MarketLabel.propertyChange(PropertyChangeEvent),4,3,7,4,6.36%
net.sf.freecol.client.gui.label.MarketLabel.setDefaultAmount(),4,4,8,4,7.27%
net.sf.freecol.client.gui.label.MarketLabel.update(),3,3,19,16,17.27%
net.sf.freecol.client.gui.label.ProductionLabel.ProductionLabel(FreeColClient, AbstractGoods),4,6,9,3,6.12%
net.sf.freecol.client.gui.label.ProductionLabel.ProductionLabel(FreeColClient, AbstractGoods, int),4,7,11,4,7.4
net.sf.freecol.client.gui.label.ProductionLabel.ProductionLabel(FreeColClient, AbstractGoods, int, int, boolean
net.sf.freecol.client.gui.label.ProductionLabel.getMinimumSize(),0,0,4,4,2.72%
net.sf.freecol.client.gui.label.ProductionLabel.getPreferredSize(),3,3,12,9,8.16%

net.sf.freecol.client.gui.label.ProductionLabel.getProductionStringWidth(),0,0,3,3,2.04%
 net.sf.freecol.client.gui.label.ProductionLabel.numberOfGoodsIconsToDisplay(),0,0,3,3,2.04%
 net.sf.freecol.client.gui.label.ProductionLabel.paintComponent(Graphics),5,3,24,19,16.33%
 net.sf.freecol.client.gui.label.UnitLabel.UnitLabel(FreeColClient, Unit),4,6,9,3,2.55%
 net.sf.freecol.client.gui.label.UnitLabel.UnitLabel(FreeColClient, Unit, boolean),4,7,10,3,2.83%
 net.sf.freecol.client.gui.label.UnitLabel.UnitLabel(FreeColClient, Unit, boolean, boolean),4,9,20,11,5.67%
 net.sf.freecol.client.gui.label.UnitLabel.actionPerformed(ActionEvent),4,3,78,74,22.10%
 net.sf.freecol.client.gui.label.UnitLabel.addCargo(Component, Unit, CargoPanel),3,3,17,14,4.82%
 net.sf.freecol.client.gui.label.UnitLabel.getGUI(),4,5,8,3,2.27%
 net.sf.freecol.client.gui.label.UnitLabel.getImageLibrary(),4,5,8,3,2.27%
 net.sf.freecol.client.gui.label.UnitLabel.getUnit(),4,5,8,3,2.27%
 net.sf.freecol.client.gui.label.UnitLabel.isOnCarrier(),3,3,7,4,1.98%
 net.sf.freecol.client.gui.label.UnitLabel.paintComponent(Graphics),5,3,66,62,18.70%
 net.sf.freecol.client.gui.label.UnitLabel.removeCargo(Component, CargoPanel),3,3,9,6,2.55%
 net.sf.freecol.client.gui.label.UnitLabel.setDescriptionLabel(String),7,8,11,3,3.12%
 net.sf.freecol.client.gui.label.UnitLabel.setEnabled(boolean),5,3,16,11,4.53%
 net.sf.freecol.client.gui.label.UnitLabel.setSelected(boolean),4,5,8,3,2.27%
 net.sf.freecol.client.gui.label.UnitLabel.setSmall(boolean),4,5,25,20,7.08%
 net.sf.freecol.client.gui.label.UnitLabel.updateIcon(),5,3,9,4,2.55%
 net.sf.freecol.client.gui.mapviewer.CanvasMapView.CanvasMapView(FreeColClient, MapViewer),0,0,5,5,4.85%
 net.sf.freecol.client.gui.mapviewer.CanvasMapView.changeSize(Dimension),4,5,9,4,8.74%
 net.sf.freecol.client.gui.mapviewer.CanvasMapView.drawRenderingTimeStrings(Graphics, long, boolean),0,0,5,5,4.85%
 net.sf.freecol.client.gui.mapviewer.CanvasMapView.isMapAvailable(),0,0,5,5,4.85%
 net.sf.freecol.client.gui.mapviewer.CanvasMapView.paintBlackBackground(Graphics2D, Dimension),0,0,4,4,11.76%
 net.sf.freecol.client.gui.mapviewer.CanvasMapView.paintComponent(Graphics),1,0,18,18,17.48%
 net.sf.freecol.client.gui.mapviewer.CanvasMapView.paintImmediately(),1,0,7,6,6.80%
 net.sf.freecol.client.gui.mapviewer.CanvasMapView.paintMainMenuBackground(Graphics2D, Dimension),4,5,10,5,11.76%
 net.sf.freecol.client.gui.mapviewer.ChatDisplay.ChatDisplay(FreeColClient),4,5,10,5,11.76%
 net.sf.freecol.client.gui.mapviewer.ChatDisplay.addMessage(GUIMessage),5,6,12,6,14.12%
 net.sf.freecol.client.gui.mapviewer.ChatDisplay.display(Graphics2D, Dimension),6,6,23,15,27.06%
 net.sf.freecol.client.gui.mapviewer.ChatDisplay.prepareMessages(),4,5,21,16,24.71%
 net.sf.freecol.client.gui.mapviewer.GUIMessage.GUIMessage(String, Color),4,7,12,5,25.53%
 net.sf.freecol.client.gui.mapviewer.GUIMessage.getColor(),4,5,8,3,17.02%
 net.sf.freecol.client.gui.mapviewer.GUIMessage.getCreationTime(),4,5,8,3,17.02%
 net.sf.freecol.client.gui.mapviewer.GUIMessage.getMessage(),4,5,8,3,17.02%
 net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.MapAsyncPainter(MapViewer),0,0,17,17,6.20%
 net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.MapRendererThread.MapRendererThread(Dimension, Thread),0,0,17,17,6.20%
 net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.MapRendererThread.deliverRenderedImage(Point),0,0,17,17,6.20%
 net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.MapRendererThread.paint(),1,0,31,30,38.27%
 net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.MapRendererThread.produceRenderedImage(Point, Direction),0,0,31,30,38.27%
 net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.MapRendererThread.run(),0,0,6,6,7.41%
 net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.determineMapFocusPointOnRender(long),0,0,7,7,2.55%
 net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.getBackBufferImage(),4,5,56,51,20.44%
 net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.getNewFocusPoint(long),0,0,9,9,3.28%
 net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.isStopped(),3,4,7,3,2.55%
 net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.plusOffsets(Point, Direction, int, int),0,0,13,13,4.74%
 net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.scrollFocusOnBufferSize(Point, Direction),0,0,4,4,1.46%

net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.scrollFocusOnOriginalSize(Point, Direction),0,0,4,4,1.46%

net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.setScrollDirection(Direction),4,5,14,9,5.11%

net.sf.freecol.client.gui.mapviewer.MapAsyncPainter.stop(),3,3,10,7,3.65%

net.sf.freecol.client.gui.mapviewer.MapViewer.MapViewer(FreeColClient, ImageLibrary, ActionListener),4,8,1

net.sf.freecol.client.gui.mapviewer.MapViewer.TextSpecification.TextSpecification(String, Font),0,0,4,4,50.00%

net.sf.freecol.client.gui.mapviewer.MapViewer.TileClippingBounds.TileClippingBounds(MapViewerBounds, M

net.sf.freecol.client.gui.mapviewer.MapViewer.TileClippingBounds.getBaseTiles(),5,6,9,3,8.18%

net.sf.freecol.client.gui.mapviewer.MapViewer.TileClippingBounds.getBottomRightDirtyTile(),0,0,3,3,2.73%

net.sf.freecol.client.gui.mapviewer.MapViewer.TileClippingBounds.getExtendedTiles(),5,6,9,3,8.18%

net.sf.freecol.client.gui.mapviewer.MapViewer.TileClippingBounds.getSuperExtendedTiles(),6,7,10,3,9.09%

net.sf.freecol.client.gui.mapviewer.MapViewer.TileClippingBounds.getTopLeftDirtyTile(),0,0,3,3,2.73%

net.sf.freecol.client.gui.mapviewer.MapViewer.TileClippingBounds.getUnitTiles(),5,6,9,3,8.18%

net.sf.freecol.client.gui.mapviewer.MapViewer.TileRenderingCallback.render(Graphics2D, Tile),4,n/a,n/a,1,66

net.sf.freecol.client.gui.mapviewer.MapViewer.applyRenderingHints(Graphics2D),0,0,13,13,0.92%

net.sf.freecol.client.gui.mapviewer.MapViewer.calculateUnitImagePositionInTile(BufferedImage),4,6,12,6,0.8

net.sf.freecol.client.gui.mapviewer.MapViewer.changeScale(float),4,5,12,7,0.85%

net.sf.freecol.client.gui.mapviewer.MapViewer.changeSize(Dimension),4,5,10,5,0.70%

net.sf.freecol.client.gui.mapviewer.MapViewer.convertToMapTile(int, int),5,9,12,3,0.85%

net.sf.freecol.client.gui.mapviewer.MapViewer.createCapitalLabel(int, int, Color),6,8,39,29,2.75%

net.sf.freecol.client.gui.mapviewer.MapViewer.createLabel(Graphics2D, String, Font, Color),5,10,16,6,1.13%

net.sf.freecol.client.gui.mapviewer.MapViewer.createLabel(Graphics2D, TextSpecification[], Color),5,9,54,45,

net.sf.freecol.client.gui.mapviewer.MapViewer.createReligiousMissionLabel(int, int, Color, boolean),9,10,52,3

net.sf.freecol.client.gui.mapviewer.MapViewer.displayDebugAiDefensiveMap(Graphics2D, TileClippingBounds

net.sf.freecol.client.gui.mapviewer.MapViewer.displayGrid(Graphics2D, ClientOptions, TileClippingBounds),2,

net.sf.freecol.client.gui.mapviewer.MapViewer.displayMap(Graphics2D, Dimension),4,7,32,25,2.26%

net.sf.freecol.client.gui.mapviewer.MapViewer.displayNonAnimationImages(Graphics2D, Rectangle, TileClipp

net.sf.freecol.client.gui.mapviewer.MapViewer.displayPath(Graphics2D, PathNode, MapViewerBounds),5,6,5

net.sf.freecol.client.gui.mapviewer.MapViewer.displaySettlementLabels(Graphics2D, Settlement, Player, int, I

net.sf.freecol.client.gui.mapviewer.MapViewer.displayTerritorialBorders(Graphics2D, Tile, BorderType, boole

net.sf.freecol.client.gui.mapviewer.MapViewer.displayToNonAnimationBufferImage(MapViewerBounds, Rect

net.sf.freecol.client.gui.mapviewer.MapViewer.displayUnit(Graphics2D, Unit),14,7,83,67,5.85%

net.sf.freecol.client.gui.mapviewer.MapViewer.getMapViewerBounds(),8,9,12,3,0.85%

net.sf.freecol.client.gui.mapviewer.MapViewer.getMapViewerRepaintManager(),8,9,12,3,0.85%

net.sf.freecol.client.gui.mapviewer.MapViewer.getMapViewerState(),7,8,11,3,0.78%

net.sf.freecol.client.gui.mapviewer.MapViewer.getTileBounds(),5,6,9,3,0.63%

net.sf.freecol.client.gui.mapviewer.MapViewer.getVisibleCursorTile(MapViewerBounds),8,9,13,4,0.92%

net.sf.freecol.client.gui.mapviewer.MapViewer.paintBlackBackground(Graphics2D, Rectangle),0,0,4,4,0.28%

net.sf.freecol.client.gui.mapviewer.MapViewer.paintEachTile(Graphics2D, Position, List<Tile>, TileRenderingC

net.sf.freecol.client.gui.mapviewer.MapViewer.paintEachTile(Graphics2D, TileClippingBounds, TileRenderingC

net.sf.freecol.client.gui.mapviewer.MapViewer.paintEachTileWithExtendedImageSize(Graphics2D, TileClipping

net.sf.freecol.client.gui.mapviewer.MapViewer.paintEachTileWithSuperExtendedImageSize(Graphics2D, TileC

net.sf.freecol.client.gui.mapviewer.MapViewer.paintImmediatelyToBuffersOnly(),9,9,29,20,2.04%

net.sf.freecol.client.gui.mapviewer.MapViewer.paintMap(Graphics2D, Dimension, MapViewerBounds),4,11,1

net.sf.freecol.client.gui.mapviewer.MapViewer.paintMap(Graphics2D, Dimension, MapViewerBounds, boolea

net.sf.freecol.client.gui.mapviewer.MapViewer.paintSingleTile(Graphics2D, TileClippingBounds, Tile, TileRend

net.sf.freecol.client.gui.mapviewer.MapViewer.shouldFogOfWarBeDisplayed(Player, ClientOptions),0,0,3,3,0.

net.sf.freecol.client.gui.mapviewer.MapViewer.stopMapAsyncPainter(),3,3,11,8,0.78%

net.sf.freecol.client.gui.mapviewer.MapViewer.updateScaledVariables(),4,3,9,5,0.63%
net.sf.freecol.client.gui.mapviewer.MapViewer.useMapAsyncPainter(),3,3,11,8,0.78%
net.sf.freecol.client.gui.mapviewer.MapViewer.verifyAndMarkAsClean(Dimension, Rectangle),0,0,15,15,1.06%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.MapViewerBounds(),1,0,4,4,0.83%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.calculateDrawnTileBounds(Tile),11,13,23,10,4.75%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.calculateTilePosition(Tile, boolean),4,9,17,8,3.51%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.changeSize(Dimension, TileBounds),0,0,4,4,0.83%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.convertToMapTile(Map, int, int),19,10,63,45,13.02%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.getBottomRightVisibleTile(),0,0,3,3,0.62%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.getFocus(),4,5,8,3,1.65%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.getFocusMapPoint(),4,6,9,3,1.86%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.getSize(),0,0,3,3,0.62%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.getTileBounds(),0,0,3,3,0.62%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.getTopLeftVisibleTile(),0,0,3,3,0.62%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.getTopLeftVisibleTilePoint(),0,0,3,3,0.62%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.inRange(int, int, int),0,0,3,3,0.62%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.isTileVisible(Tile),4,6,11,5,2.27%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.onScreen(Tile),7,9,15,6,3.10%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.positionMap(),3,3,29,26,5.99%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.resetScrollSpeed(),0,0,3,3,0.62%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.scrollMap(Direction),14,9,62,46,12.81%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.setFocus(Tile),7,10,21,11,4.34%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.setFocusMapPoint(Point),7,9,26,17,5.37%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.setOffsetFocus(Tile),13,13,51,38,10.54%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.tileToPoint(Tile),7,9,18,9,3.72%
net.sf.freecol.client.gui.mapviewer.MapViewerBounds.updateSizeVariables(TileBounds),4,5,16,11,3.31%
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.MapViewerRepaintManager(),0,0,2,2,0.70%
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.getBackBufferImage(),4,5,9,4,3.15%
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.getDirtyClipBounds(),4,5,9,4,3.15%
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.getNonAnimationBufferImage(),5,6,10,4,3.50%
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.initializeBuffers(Dimension),0,0,8,8,2.80%
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.isAllDirty(),4,6,15,9,5.24%
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.isBuffersUninitialized(Dimension),0,0,5,5,1.75%
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.isRepaintsBlocked(Dimension),5,9,13,4,4.55%
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.markAsClean(),6,6,10,4,3.50%
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.markAsDirty(),5,4,13,8,4.55%
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.markAsDirty(Collection<Tile>),4,5,9,4,3.15%
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.markAsDirty(Rectangle),7,8,16,8,5.59%
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.markAsDirty(Tile),4,5,10,5,3.50%
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.moveContents(Image, int, int),4,7,12,5,4.20%
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.moveContentsAndRecreateImage(BufferedImage, int, int),4,7,12,5,4.20%
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.prepareBuffers(MapViewerBounds, Tile),4,9,17,10,4.75%
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.reuseNonDirtyAreasIfPossible(MapViewerBounds, Tile),4,9,17,10,4.75%
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.setRepaintsBlocked(boolean),11,13,17,4,5.94%
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.updateDirtyRegion(MapViewerBounds, int, int),4,7,12,5,4.20%
net.sf.freecol.client.gui.mapviewer.MapViewerRepaintManager.updateDirtyRegionWithDirtyTiles(MapViewerBounds, Collection<Tile>),4,7,12,5,4.20%
net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils.MapViewerScaledUtils(),0,0,2,2,1.77%

net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils.getBorderPoints(),0,0,3,3,2.65%
net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils.getBorderStroke(),0,0,3,3,2.65%
net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils.getControlPoints(),0,0,3,3,2.65%
net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils.getFog(),0,0,3,3,2.65%
net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils.getFontItalic(),0,0,3,3,2.65%
net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils.getFontNormal(),0,0,3,3,2.65%
net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils.getFontProduction(),0,0,3,3,2.65%
net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils.getFontTiny(),0,0,3,3,2.65%
net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils.getGridStroke(),0,0,3,3,2.65%
net.sf.freecol.client.gui.mapviewer.MapViewerScaledUtils.updateScaledVariables(ImageLibrary),6,0,63,57,55.
net.sf.freecol.client.gui.mapviewer.MapViewerState.MapViewerState(ChatDisplay, UnitAnimator, ActionListe
net.sf.freecol.client.gui.mapviewer.MapViewerState.changeGotoPath(PathNode),4,6,12,6,5.74%
net.sf.freecol.client.gui.mapviewer.MapViewerState.displayChat(GUIMessage),4,5,8,3,3.83%
net.sf.freecol.client.gui.mapviewer.MapViewerState.findUnitInFront(Tile),7,8,39,30,18.66%
net.sf.freecol.client.gui.mapviewer.MapViewerState.getActiveUnit(),4,5,8,3,3.83%
net.sf.freecol.client.gui.mapviewer.MapViewerState.getChatDisplay(),0,0,3,3,1.44%
net.sf.freecol.client.gui.mapviewer.MapViewerState.getCursor(),0,0,3,3,1.44%
net.sf.freecol.client.gui.mapviewer.MapViewerState.getCursorTile(),4,5,19,14,9.09%
net.sf.freecol.client.gui.mapviewer.MapViewerState.getGotoPath(),4,5,8,3,3.83%
net.sf.freecol.client.gui.mapviewer.MapViewerState.getSelectedTile(),4,5,8,3,3.83%
net.sf.freecol.client.gui.mapviewer.MapViewerState.getUnitAnimator(),0,0,3,3,1.44%
net.sf.freecol.client.gui.mapviewer.MapViewerState.getUnitPath(),0,0,3,3,1.44%
net.sf.freecol.client.gui.mapviewer.MapViewerState.getViewMode(),4,5,8,3,3.83%
net.sf.freecol.client.gui.mapviewer.MapViewerState.isRangedAttackMode(),0,0,3,3,1.44%
net.sf.freecol.client.gui.mapviewer.MapViewerState.setActiveUnit(Unit),4,5,9,4,4.31%
net.sf.freecol.client.gui.mapviewer.MapViewerState.setCursorBlinking(boolean),4,6,13,7,6.22%
net.sf.freecol.client.gui.mapviewer.MapViewerState.setRangedAttackMode(boolean),0,0,3,3,1.44%
net.sf.freecol.client.gui.mapviewer.MapViewerState.setSelectedTile(Tile),4,5,9,4,4.31%
net.sf.freecol.client.gui.mapviewer.MapViewerState.setUnitPath(PathNode),4,5,9,4,4.31%
net.sf.freecol.client.gui.mapviewer.MapViewerState.setViewMode(ViewMode),4,5,9,4,4.31%
net.sf.freecol.client.gui.mapviewer.RoadPainter.RoadPainter(Dimension),8,5,47,38,36.72%
net.sf.freecol.client.gui.mapviewer.RoadPainter.displayRoad(Graphics2D, Tile, RescaleOp),5,7,69,62,53.91%
net.sf.freecol.client.gui.mapviewer.TerrainCursor.TerrainCursor(),3,3,7,4,10.77%
net.sf.freecol.client.gui.mapviewer.TerrainCursor.actionPerformed(ActionEvent),7,3,20,13,30.77%
net.sf.freecol.client.gui.mapviewer.TerrainCursor.addActionListener(ActionListener),0,0,3,3,4.62%
net.sf.freecol.client.gui.mapviewer.TerrainCursor.isActive(),4,5,8,3,12.31%
net.sf.freecol.client.gui.mapviewer.TerrainCursor.removeActionListener(ActionListener),0,0,3,3,4.62%
net.sf.freecol.client.gui.mapviewer.TerrainCursor.startBlinking(),0,0,3,3,4.62%
net.sf.freecol.client.gui.mapviewer.TerrainCursor.stopBlinking(),0,0,6,6,9.23%
net.sf.freecol.client.gui.mapviewer.TileBounds.TileBounds(Dimension, float),0,0,7,7,14.58%
net.sf.freecol.client.gui.mapviewer.TileBounds.calculateUnitLabelPositionInTile(JLabel, Point),4,7,14,7,29.17%
net.sf.freecol.client.gui.mapviewer.TileBounds.getHalfHeight(),0,0,3,3,6.25%
net.sf.freecol.client.gui.mapviewer.TileBounds.getHalfWidth(),0,0,3,3,6.25%
net.sf.freecol.client.gui.mapviewer.TileBounds.getHeight(),0,0,3,3,6.25%
net.sf.freecol.client.gui.mapviewer.TileBounds.getWidth(),0,0,3,3,6.25%
net.sf.freecol.client.gui.mapviewer.TileViewer.TileViewer(FreeColClient, ImageLibrary),4,6,11,5,1.59%
net.sf.freecol.client.gui.mapviewer.TileViewer.allDirectionsWithLand(Tile),0,0,7,7,1.01%

net.sf.freecol.client.gui.mapviewer.TileViewer.createColonyTileImage(Tile, Colony),9,14,29,15,4.20%
net.sf.freecol.client.gui.mapviewer.TileViewer.createTileImage(Tile, Player),6,9,24,15,3.47%
net.sf.freecol.client.gui.mapviewer.TileViewer.createTileImageWithBeachBorderAndItems(Tile),7,9,28,19,4.05%
net.sf.freecol.client.gui.mapviewer.TileViewer.displayAnimatedBaseTiles(Graphics2D, Tile, boolean),9,7,42,31
net.sf.freecol.client.gui.mapviewer.TileViewer.displayCenteredImage(Graphics2D, BufferedImage),4,6,9,3,1.31%
net.sf.freecol.client.gui.mapviewer.TileViewer.displayCenteredImage(Graphics2D, BufferedImage, RescaleOp)
net.sf.freecol.client.gui.mapviewer.TileViewer.displayColonyTile(Graphics2D, Tile, Colony, BufferedImage),9,1
net.sf.freecol.client.gui.mapviewer.TileViewer.displayColonyTiles(Graphics2D, Tile[][], Colony),6,11,27,16,3.91%
net.sf.freecol.client.gui.mapviewer.TileViewer.displayLargeCenteredImage(Graphics2D, BufferedImage, Resca
net.sf.freecol.client.gui.mapviewer.TileViewer.displayOptionalTileText(Graphics2D, Tile),6,7,71,63,10.27%
net.sf.freecol.client.gui.mapviewer.TileViewer.displaySettlementWithChipsOrPopulationNumber(Graphics2D,
net.sf.freecol.client.gui.mapviewer.TileViewer.displayTile(Graphics2D, Tile, Player, BufferedImage),4,8,22,14,3
net.sf.freecol.client.gui.mapviewer.TileViewer.displayTileItem(Graphics2D, Tile, RescaleOp, TileItem),5,8,37,2
net.sf.freecol.client.gui.mapviewer.TileViewer.displayTileItems(Graphics2D, Tile, RescaleOp, BufferedImage),1
net.sf.freecol.client.gui.mapviewer.TileViewer.displayTileWithBeach(Graphics2D, Tile),23,7,35,10,5.07%
net.sf.freecol.client.gui.mapviewer.TileViewer.displayUnknownTileBorder(Graphics2D, Tile),0,0,11,11,1.59%
net.sf.freecol.client.gui.mapviewer.TileViewer.drawBaseTileTransitionAtDirection(Graphics2D, Tile, Direction)
net.sf.freecol.client.gui.mapviewer.TileViewer.drawBaseTileTransitions(Graphics2D, Tile),3,0,15,12,2.17%
net.sf.freecol.client.gui.mapviewer.TileViewer.drawForestCornerImageFor(Tile, Graphics2D, Direction, Directi
net.sf.freecol.client.gui.mapviewer.TileViewer.drawForestCornerImages(Tile, Graphics2D),0,0,6,6,0.87%
net.sf.freecol.client.gui.mapviewer.TileViewer.drawRiverMouth(Graphics2D, Tile, long),4,0,23,19,3.33%
net.sf.freecol.client.gui.mapviewer.TileViewer.hasRiverDelta(Tile),0,0,19,19,2.75%
net.sf.freecol.client.gui.mapviewer.TileViewer.hasSameForestedTileType(Tile, Tile),0,0,3,3,0.43%
net.sf.freecol.client.gui.mapviewer.TileViewer.updateScaledVariables(),5,3,15,10,2.17%
net.sf.freecol.client.gui.mapviewer.UnitAnimator.UnitAnimator(FreeColClient, MapViewer, ImageLibrary),0,0,
net.sf.freecol.client.gui.mapviewer.UnitAnimator.createUnitAnimationLabel(Unit),4,6,21,15,20.39%
net.sf.freecol.client.gui.mapviewer.UnitAnimator.enterUnitOutForAnimation(Unit),4,6,18,12,17.48%
net.sf.freecol.client.gui.mapviewer.UnitAnimator.getAnimationPosition(JLabel, Tile),4,7,11,4,10.68%
net.sf.freecol.client.gui.mapviewer.UnitAnimator.isOutForAnimation(Unit),4,6,9,3,8.74%
net.sf.freecol.client.gui.mapviewer.UnitAnimator.isUnitsOutForAnimation(),4,5,8,3,7.77%
net.sf.freecol.client.gui.mapviewer.UnitAnimator.releaseUnitOutForAnimation(Unit),4,5,17,12,16.50%
net.sf.freecol.client.gui.menu.DebugMenu.DebugMenu(FreeColClient),4,5,10,5,2.92%
net.sf.freecol.client.gui.menu.DebugMenu.addGameMapOptions(Game, GUI, Player),12,0,228,216,66.47%
net.sf.freecol.client.gui.menu.DebugMenu.buildDebugMenu(),12,3,93,82,27.11%
net.sf.freecol.client.gui.menu.FreeColMenuBar.FreeColMenuBar(FreeColClient, MouseMotionListener),21,6,3
net.sf.freecol.client.gui.menu.FreeColMenuBar.add(JMenu),1,0,6,5,3.35%
net.sf.freecol.client.gui.menu.FreeColMenuBar.buildColopediaMenu(),1,0,12,11,6.70%
net.sf.freecol.client.gui.menu.FreeColMenuBar.getCheckBoxMenuItem(String),4,7,21,14,11.73%
net.sf.freecol.client.gui.menu.FreeColMenuBar.getMenuItem(String),4,7,23,16,12.85%
net.sf.freecol.client.gui.menu.FreeColMenuBar.getMenuItem(String, ActionListener),4,9,15,6,8.38%
net.sf.freecol.client.gui.menu.FreeColMenuBar.getRadioButtonMenuItem(String, ButtonGroup),4,8,24,16,13.
net.sf.freecol.client.gui.menu.FreeColMenuBar.paintComponent(Graphics),3,3,12,9,6.70%
net.sf.freecol.client.gui.menu.FreeColMenuBar.reset(),8,n/a,n/a,1,5.03%
net.sf.freecol.client.gui.menu.FreeColMenuBar.setEnabled(boolean),5,4,9,4,5.03%
net.sf.freecol.client.gui.menu.FreeColMenuBar.update(),3,3,7,4,3.91%
net.sf.freecol.client.gui.menu.FreeColMenuTest.actionPerformed(ActionEvent),0,0,10,10,10.10%
net.sf.freecol.client.gui.menu.FreeColMenuTest.createAndShowGUI(),9,5,21,12,21.21%

net.sf.freecol.client.gui.menu.FreeColMenuTest.createContentPane(),3,0,12,9,12.12%
net.sf.freecol.client.gui.menu.FreeColMenuTest.createImageIcon(String),3,5,14,9,14.14%
net.sf.freecol.client.gui.menu.FreeColMenuTest.createMenuBar(),1,0,9,8,9.09%
net.sf.freecol.client.gui.menu.FreeColMenuTest.getClassName(Object),1,0,6,5,6.06%
net.sf.freecol.client.gui.menu.FreeColMenuTest.itemStateChanged(ItemEvent),0,0,14,14,14.14%
net.sf.freecol.client.gui.menu.FreeColMenuTest.main(String[]),2,0,5,3,5.05%
net.sf.freecol.client.gui.menu.InGameMenuBar.InGameMenuBar(FreeColClient, MouseMotionListener),5,7,12,12,12.12%
net.sf.freecol.client.gui.menu.InGameMenuBar.buildGameMenu(),1,0,23,22,12.17%
net.sf.freecol.client.gui.menu.InGameMenuBar.buildOrdersMenu(),2,0,38,36,20.11%
net.sf.freecol.client.gui.menu.InGameMenuBar.buildReportMenu(),1,0,26,25,13.76%
net.sf.freecol.client.gui.menu.InGameMenuBar.buildViewMenu(),1,0,28,27,14.81%
net.sf.freecol.client.gui.menu.InGameMenuBar.paintComponent(Graphics),4,3,33,30,17.46%
net.sf.freecol.client.gui.menu.InGameMenuBar.reset(),3,3,16,13,8.47%
net.sf.freecol.client.gui.menu.MapEditorMenuBar.MapEditorMenuBar(FreeColClient, MouseMotionListener),
net.sf.freecol.client.gui.menu.MapEditorMenuBar.buildGameMenu(),1,0,18,17,20.93%
net.sf.freecol.client.gui.menu.MapEditorMenuBar.buildToolsMenu(),1,0,9,8,10.47%
net.sf.freecol.client.gui.menu.MapEditorMenuBar.buildViewMenu(),1,0,19,18,22.09%
net.sf.freecol.client.gui.menu.MapEditorMenuBar.reset(),3,3,15,12,17.44%
net.sf.freecol.client.gui.menu.MenuMouseListener.MenuMouseListener(Scrolling),4,5,8,3,19.5
net.sf.freecol.client.gui.menu.MenuMouseListener.mouseDragged(MouseEvent),4,3,7,3,17.07%
net.sf.freecol.client.gui.menu.MenuMouseListener.mouseMoved(MouseEvent),3,3,11,8,26.83%
net.sf.freecol.client.gui.option.AbstractUnitOptionUI.AbstractUnitOptionUI(AbstractUnitOption, boolean),5,8,
net.sf.freecol.client.gui.option.AbstractUnitOptionUI.AbstractUnitRenderer.setLabelValues(JLabel, AbstractUr
net.sf.freecol.client.gui.option.AbstractUnitOptionUI.RoleRenderer.setLabelValues(JLabel, String),0,0,4,4,57.1
net.sf.freecol.client.gui.option.AbstractUnitOptionUI.getComponent(),3,3,7,4,5.47%
net.sf.freecol.client.gui.option.AbstractUnitOptionUI.getListCellRenderer(),3,3,7,4,5.47%
net.sf.freecol.client.gui.option.AbstractUnitOptionUI.itemStateChanged(ItemEvent),4,3,30,26,23.44%
net.sf.freecol.client.gui.option.AbstractUnitOptionUI.reset(),3,3,9,6,7.03%
net.sf.freecol.client.gui.option.AbstractUnitOptionUI.updateOption(),3,3,13,10,10.16%
net.sf.freecol.client.gui.option.AudioMixerOptionUI.AudioMixerOptionUI(GUI, AudioMixerOption, boolean),5,
net.sf.freecol.client.gui.option.AudioMixerOptionUI.getComponent(),3,3,7,4,7.45%
net.sf.freecol.client.gui.option.AudioMixerOptionUI.getJLabel(),3,3,7,4,7.45%
net.sf.freecol.client.gui.option.AudioMixerOptionUI.reset(),3,3,7,4,7.45%
net.sf.freecol.client.gui.option.AudioMixerOptionUI.updateMixerLabel(),0,0,3,3,3.19%
net.sf.freecol.client.gui.option.AudioMixerOptionUI.updateOption(),4,4,8,4,8.51%
net.sf.freecol.client.gui.option.BooleanOptionUI.BooleanOptionUI(BooleanOption, boolean),5,8,13,5,21.67%
net.sf.freecol.client.gui.option.BooleanOptionUI.addActionListener(ActionListener),0,0,3,3,5.00%
net.sf.freecol.client.gui.option.BooleanOptionUI.getComponent(),3,3,7,4,11.67%
net.sf.freecol.client.gui.option.BooleanOptionUI.getValue(),0,0,3,3,5.00%
net.sf.freecol.client.gui.option.BooleanOptionUI.removeActionListener(ActionListener),0,0,3,3,5.00%
net.sf.freecol.client.gui.option.BooleanOptionUI.reset(),3,3,7,4,11.67%
net.sf.freecol.client.gui.option.BooleanOptionUI.setValue(boolean),4,5,8,3,13.33%
net.sf.freecol.client.gui.option.BooleanOptionUI.updateOption(),3,3,7,4,11.67%
net.sf.freecol.client.gui.option.FileOptionUI.FileOptionUI(GUI, FileOption, boolean),5,8,46,38,50.00%
net.sf.freecol.client.gui.option.FileOptionUI.getComponent(),3,3,7,4,7.61%
net.sf.freecol.client.gui.option.FileOptionUI.reset(),3,3,10,7,10.87%
net.sf.freecol.client.gui.option.FileOptionUI.setValue(File),4,5,9,4,9.78%

net.sf.freecol.client.gui.option.FileOptionUI.updateOption(),3,3,10,7,10.87%
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.BlinkingLabel(),0,0,7,7,8.75%
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.actionPerformed(ActionEvent),3,3,17,14,21.25%
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.getMinimumSize(),0,0,4,4,5.00%
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.getPreferredSize(),0,0,4,4,5.00%
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.keyPressed(KeyEvent),1,0,2,2,2.50%
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.keyReleased(KeyEvent),1,0,13,12,16.25%
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.keyTyped(KeyEvent),1,0,2,2,2.50%
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.mouseClicked(MouseEvent),0,0,7,7,8.75%
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.mouseEntered(MouseEvent),1,0,2,2,2.50%
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.mouseExited(MouseEvent),1,0,2,2,2.50%
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.mousePressed(MouseEvent),1,0,2,2,2.50%
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.mouseReleased(MouseEvent),1,0,2,2,2.50%
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.startBlinking(),0,0,3,3,3.75%
net.sf.freecol.client.gui.option.FreeColActionUI.BlinkingLabel.stopBlinking(),0,0,5,5,6.25%
net.sf.freecol.client.gui.option.FreeColActionUI.FreeColActionUI(FreeColAction, boolean),5,8,23,15,10.31%
net.sf.freecol.client.gui.option.FreeColActionUI.actionPerformed(ActionEvent),3,3,14,11,6.28%
net.sf.freecol.client.gui.option.FreeColActionUI.getComponent(),3,3,7,4,3.14%
net.sf.freecol.client.gui.option.FreeColActionUI.getHumanKeyStrokeText(KeyStroke),4,6,14,8,6.28%
net.sf.freecol.client.gui.option.FreeColActionUI.getRecordImage(),3,4,17,13,7.62%
net.sf.freecol.client.gui.option.FreeColActionUI.getRemoveImage(),3,4,19,15,8.52%
net.sf.freecol.client.gui.option.FreeColActionUI.removeKeyStroke(KeyStroke),7,8,16,8,7.17%
net.sf.freecol.client.gui.option.FreeColActionUI.reset(),3,3,8,5,3.59%
net.sf.freecol.client.gui.option.FreeColActionUI.setOptionGroupUI(OptionGroupUI),0,0,3,3,1.35%
net.sf.freecol.client.gui.option.FreeColActionUI.updateOption(),3,3,7,4,3.14%
net.sf.freecol.client.gui.option.IntegerOptionUI.IntegerOptionUI(IntegerOption, boolean),5,7,26,19,46.43%
net.sf.freecol.client.gui.option.IntegerOptionUI.getComponent(),3,3,7,4,12.50%
net.sf.freecol.client.gui.option.IntegerOptionUI.reset(),3,3,7,4,12.50%
net.sf.freecol.client.gui.option.IntegerOptionUI.updateOption(),3,3,7,4,12.50%
net.sf.freecol.client.gui.option.LanguageOptionUI.LanguageOptionUI(LanguageOption, boolean),5,8,16,8,34.7%
net.sf.freecol.client.gui.option.LanguageOptionUI.getComponent(),3,3,7,4,15.22%
net.sf.freecol.client.gui.option.LanguageOptionUI.reset(),3,3,7,4,15.22%
net.sf.freecol.client.gui.option.LanguageOptionUI.updateOption(),3,3,7,4,15.22%
net.sf.freecol.client.gui.option.ListOptionUI.ListOptionUI(GUI, ListOption<T>, boolean, Function<AbstractOption<T>, boolean>),5,8,23,15,10.31%
net.sf.freecol.client.gui.option.ListOptionUI.canModifyChoice(AbstractOption<T>),0,0,3,3,1.47%
net.sf.freecol.client.gui.option.ListOptionUI.getComponent(),3,3,7,4,3.43%
net.sf.freecol.client.gui.option.ListOptionUI.getJLabel(),3,3,7,4,3.43%
net.sf.freecol.client.gui.option.ListOptionUI.getValue(),0,0,8,8,3.92%
net.sf.freecol.client.gui.option.ListOptionUI.reset(),3,3,10,7,4.90%
net.sf.freecol.client.gui.option.ListOptionUI.setCellRenderer(GUI, AbstractOption<T>, boolean),0,0,8,8,3.92%
net.sf.freecol.client.gui.option.ListOptionUI.updateOption(),3,3,7,4,3.43%
net.sf.freecol.client.gui.option.ListOptionUI.valueChanged(ListSelectionEvent),3,3,16,13,7.84%
net.sf.freecol.client.gui.option.ModOptionUI.BoxRenderer.BoxRenderer(GUI),0,0,3,3,20.00%
net.sf.freecol.client.gui.option.ModOptionUI.BoxRenderer.setLabelValues(JLabel, FreeColModFile),3,3,9,6,60.00%
net.sf.freecol.client.gui.option.ModOptionUI.ModOptionRenderer.ModOptionRenderer(GUI),0,0,3,3,16.67%
net.sf.freecol.client.gui.option.ModOptionUI.ModOptionRenderer.setLabelValues(JLabel, ModOption),3,3,12,10,15.00%
net.sf.freecol.client.gui.option.ModOptionUI.ModOptionUI(GUI, ModOption, boolean),5,7,23,16,19.83%

net.sf.freecol.client.gui.option.ModOptionUI.getComponent(),3,3,7,4,6.03%
net.sf.freecol.client.gui.option.ModOptionUI.getListCellRenderer(),3,3,7,4,6.03%
net.sf.freecol.client.gui.option.ModOptionUI.labelModFile(GUI, JLabel, FreeColModFile),4,6,21,15,18.10%
net.sf.freecol.client.gui.option.ModOptionUI.reset(),3,3,7,4,6.03%
net.sf.freecol.client.gui.option.ModOptionUI.updateOption(),3,3,7,4,6.03%
net.sf.freecol.client.gui.option.OptionGroupUI.OptionGroupUI(GUI, OptionGroup, boolean),4,7,35,28,17.50%
net.sf.freecol.client.gui.option.OptionGroupUI.OptionTree.OptionTree(DefaultTreeModel),4,5,11,6,44.00%
net.sf.freecol.client.gui.option.OptionGroupUI.OptionTree.convertValueToText(Object, boolean, boolean, boolean),4,5,11,6,44.00%
net.sf.freecol.client.gui.option.OptionGroupUI.addOptionUI(Option, boolean),0,0,34,34,17.00%
net.sf.freecol.client.gui.option.OptionGroupUI.buildTree(OptionGroup, DefaultMutableTreeNode),5,7,19,12,9.50%
net.sf.freecol.client.gui.option.OptionGroupUI.getOptionUI(String),0,0,3,3,1.50%
net.sf.freecol.client.gui.option.OptionGroupUI.getOptionUI(String, Class<T>),0,0,3,3,1.50%
net.sf.freecol.client.gui.option.OptionGroupUI.getTree(),0,0,3,3,1.50%
net.sf.freecol.client.gui.option.OptionGroupUI.removeKeyStroke(KeyStroke),5,6,13,7,6.50%
net.sf.freecol.client.gui.option.OptionGroupUI.reset(),3,3,9,6,4.50%
net.sf.freecol.client.gui.option.OptionGroupUI.selectOption(String),0,0,6,6,3.00%
net.sf.freecol.client.gui.option.OptionGroupUI.updateOption(),3,3,9,6,4.50%
net.sf.freecol.client.gui.option.OptionGroupUI.valueChanged(TreeSelectionEvent),6,7,25,18,12.50%
net.sf.freecol.client.gui.option.OptionUI.OptionUI(T, boolean),4,6,14,8,10.29%
net.sf.freecol.client.gui.option.OptionUI.getComponent(),4,n/a,n/a,1,4.41%
net.sf.freecol.client.gui.option.OptionUI.getJLabel(),0,0,3,3,2.21%
net.sf.freecol.client.gui.option.OptionUI.getListCellRenderer(),4,5,8,3,5.88%
net.sf.freecol.client.gui.option.OptionUI.getOption(),0,0,3,3,2.21%
net.sf.freecol.client.gui.option.OptionUI.getOptionUI(GUI, Option, boolean),4,8,49,41,36.03%
net.sf.freecol.client.gui.option.OptionUI.initialize(),3,3,9,6,6.62%
net.sf.freecol.client.gui.option.OptionUI.isEditable(),0,0,3,3,2.21%
net.sf.freecol.client.gui.option.OptionUI.isEnabled(),0,0,3,3,2.21%
net.sf.freecol.client.gui.option.OptionUI.reset(),3,n/a,n/a,2,3.68%
net.sf.freecol.client.gui.option.OptionUI.setEditable(boolean),0,0,3,3,2.21%
net.sf.freecol.client.gui.option.OptionUI.setEnabler(BooleanOptionUI),0,0,5,5,3.68%
net.sf.freecol.client.gui.option.OptionUI.setLabel(JLabel),0,0,3,3,2.21%
net.sf.freecol.client.gui.option.OptionUI.setOption(T),0,0,3,3,2.21%
net.sf.freecol.client.gui.option.OptionUI.updateOption(),3,n/a,n/a,2,3.68%
net.sf.freecol.client.gui.option.OptionUpdater.reset(),3,n/a,n/a,1,23.53%
net.sf.freecol.client.gui.option.OptionUpdater.updateOption(),4,n/a,n/a,1,29.41%
net.sf.freecol.client.gui.option.PercentageOptionUI.PercentageOptionUI(PercentageOption, boolean),5,8,29,21,21.43%
net.sf.freecol.client.gui.option.PercentageOptionUI.reset(),0,0,5,5,12.20%
net.sf.freecol.client.gui.option.RangeOptionUI.RangeOptionUI(RangeOption, boolean),5,7,28,21,56.00%
net.sf.freecol.client.gui.option.RangeOptionUI.reset(),3,3,7,4,14.00%
net.sf.freecol.client.gui.option.RangeOptionUI.updateOption(),3,3,7,4,14.00%
net.sf.freecol.client.gui.option.SelectOptionUI.SelectOptionUI(SelectOption, boolean),5,8,19,11,38.78%
net.sf.freecol.client.gui.option.SelectOptionUI.getComponent(),3,3,7,4,14.29%
net.sf.freecol.client.gui.option.SelectOptionUI.reset(),3,3,7,4,14.29%
net.sf.freecol.client.gui.option.SelectOptionUI.updateOption(),3,3,7,4,14.29%
net.sf.freecol.client.gui.option.SliderOptionUI.SliderOptionUI(T, boolean),5,8,19,11,33.93%
net.sf.freecol.client.gui.option.SliderOptionUI.getComponent(),3,3,7,4,12.50%
net.sf.freecol.client.gui.option.SliderOptionUI.getJLabel(),3,3,7,4,12.50%

net.sf.freecol.client.gui.option.SliderOptionUI.reset(),3,3,7,4,12.50%
net.sf.freecol.client.gui.option.SliderOptionUI.updateOption(),3,3,7,4,12.50%
net.sf.freecol.client.gui.option.StringOptionUI.StringOptionUI(StringOption, boolean),5,8,17,9,36.17%
net.sf.freecol.client.gui.option.StringOptionUI.getComponent(),3,3,7,4,14.89%
net.sf.freecol.client.gui.option.StringOptionUI.reset(),3,3,7,4,14.89%
net.sf.freecol.client.gui.option.StringOptionUI.updateOption(),3,3,7,4,14.89%
net.sf.freecol.client.gui.option.TextOptionUI.TextOptionUI(TextOption, boolean),5,7,12,5,28.57%
net.sf.freecol.client.gui.option.TextOptionUI.getComponent(),3,3,7,4,16.67%
net.sf.freecol.client.gui.option.TextOptionUI.reset(),3,3,7,4,16.67%
net.sf.freecol.client.gui.option.TextOptionUI.updateOption(),3,3,7,4,16.67%
net.sf.freecol.client.gui.option.UnitTypeOptionUI.ChoiceRenderer.setLabelValues(JLabel, UnitType),3,3,8,5,72
net.sf.freecol.client.gui.option.UnitTypeOptionUI.UnitTypeOptionUI(UnitTypeOption, boolean),5,8,17,9,29.31
net.sf.freecol.client.gui.option.UnitTypeOptionUI.getComponent(),3,3,7,4,12.07%
net.sf.freecol.client.gui.option.UnitTypeOptionUI.reset(),3,3,7,4,12.07%
net.sf.freecol.client.gui.option.UnitTypeOptionUI.updateOption(),3,3,7,4,12.07%
net.sf.freecol.client.gui.panel.AboutPanel.AboutPanel(FreeColClient),13,5,69,55,51.49%
net.sf.freecol.client.gui.panel.AboutPanel.actionPerformed(ActionEvent),6,7,21,14,15.67%
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueMouseAdapter.BuildQueueMouseAdapter(boolean)
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueMouseAdapter.mousePressed(MouseEvent),3,3,3
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueuePanel(FreeColClient, Colony),10,6,136,126,16.23%
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueTransferHandler.BuildablesTransferable.BuildablesTransferable()
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueTransferHandler.BuildablesTransferable.getBuildables()
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueTransferHandler.BuildablesTransferable.getTransferable()
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueTransferHandler.BuildablesTransferable.isDataFlavorSupported(DataFlavor)
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueTransferHandler.canImport(JComponent, DataFlavor)
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueTransferHandler.createTransferable(JComponent)
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueTransferHandler.exportDone(JComponent, Transferable)
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueTransferHandler.getSourceActions(JComponent),3
net.sf.freecol.client.gui.panel.BuildQueuePanel.BuildQueueTransferHandler.importData(JComponent, Transferable)
net.sf.freecol.client.gui.panel.BuildQueuePanel.DefaultBuildQueueCellRenderer.DefaultBuildQueueCellRenderer()
net.sf.freecol.client.gui.panel.BuildQueuePanel.DefaultBuildQueueCellRenderer.getListCellRendererComponent(JList, Object, int, boolean)
net.sf.freecol.client.gui.panel.BuildQueuePanel.IndexedBuildable.IndexedBuildable(BuildableType, int),0,0,4,4
net.sf.freecol.client.gui.panel.BuildQueuePanel.IndexedBuildable.getBuildable(),0,0,3,3,16.67%
net.sf.freecol.client.gui.panel.BuildQueuePanel.IndexedBuildable.getIndex(),0,0,3,3,16.67%
net.sf.freecol.client.gui.panel.BuildQueuePanel.actionPerformed(ActionEvent),5,3,36,32,4.30%
net.sf.freecol.client.gui.panel.BuildQueuePanel.checkAbilities(BuildableType, List<String>),0,0,17,17,2.03%
net.sf.freecol.client.gui.panel.BuildQueuePanel.convertJComponentToBuildable(JComponent),5,8,14,6,1.67%
net.sf.freecol.client.gui.panel.BuildQueuePanel.getBuildableTypes(JList<? extends BuildableType>),0,0,9,9,1.0
net.sf.freecol.client.gui.panel.BuildQueuePanel.getColony(),4,5,8,3,0.95%
net.sf.freecol.client.gui.panel.BuildQueuePanel.getMaximumIndex(BuildableType),0,0,4,4,0.48%
net.sf.freecol.client.gui.panel.BuildQueuePanel.getMinimumIndex(BuildableType),0,0,3,3,0.36%
net.sf.freecol.client.gui.panel.BuildQueuePanel.hasBuildingType(BuildingType),5,7,20,13,2.39%
net.sf.freecol.client.gui.panel.BuildQueuePanel.itemStateChanged(ItemEvent),8,8,18,10,2.15%
net.sf.freecol.client.gui.panel.BuildQueuePanel.removeBuildable(Object),0,0,5,5,0.60%
net.sf.freecol.client.gui.panel.BuildQueuePanel.setBuyLabel(BuildableType),0,0,8,8,0.95%
net.sf.freecol.client.gui.panel.BuildQueuePanel.updateAllLists(),11,5,38,28,4.53%

net.sf.freecol.client.gui.panel.BuildQueuePanel.updateBuildingList(),19,9,66,47,7.88%
net.sf.freecol.client.gui.panel.BuildQueuePanel.updateCompact(boolean),0,0,3,3,0.36%
net.sf.freecol.client.gui.panel.BuildQueuePanel.updateDetailView(),3,3,12,9,1.43%
net.sf.freecol.client.gui.panel.BuildQueuePanel.updateLists(boolean),0,0,3,3,0.36%
net.sf.freecol.client.gui.panel.BuildQueuePanel.updateUnitList(),15,9,56,41,6.68%
net.sf.freecol.client.gui.panel.BuildingPanel.BuildingPanel(FreeColClient, Building),4,6,12,6,6.12%
net.sf.freecol.client.gui.panel.BuildingPanel.UpkeepLabel.UpkeepLabel(int),4,5,11,6,33.33%
net.sf.freecol.client.gui.panel.BuildingPanel.UpkeepLabel.paintComponent(Graphics),3,3,13,10,39.39%
net.sf.freecol.client.gui.panel.BuildingPanel.addPropertyChangeListeners(),3,3,8,5,4.08%
net.sf.freecol.client.gui.panel.BuildingPanel.cleanup(),3,3,8,5,4.08%
net.sf.freecol.client.gui.panel.BuildingPanel.createToolTip(),3,3,7,4,3.57%
net.sf.freecol.client.gui.panel.BuildingPanel.getBuilding(),4,5,8,3,4.08%
net.sf.freecol.client.gui.panel.BuildingPanel.getImageLibrary(),0,0,3,3,1.53%
net.sf.freecol.client.gui.panel.BuildingPanel.getUnitLabels(),4,5,8,3,4.08%
net.sf.freecol.client.gui.panel.BuildingPanel.initialize(),3,3,8,5,4.08%
net.sf.freecol.client.gui.panel.BuildingPanel.paintComponent(Graphics),3,3,8,5,4.08%
net.sf.freecol.client.gui.panel.BuildingPanel.propertyChange(PropertyChangeEvent),7,7,15,8,7.65%
net.sf.freecol.client.gui.panel.BuildingPanel.removePropertyChangeListeners(),3,3,8,5,4.08%
net.sf.freecol.client.gui.panel.BuildingPanel.update(),3,3,56,53,28.57%
net.sf.freecol.client.gui.panel.CargoPanel.CargoPanel(FreeColClient, boolean),4,6,15,9,8.29%
net.sf.freecol.client.gui.panel.CargoPanel.accepts(Goods),3,3,7,4,3.87%
net.sf.freecol.client.gui.panel.CargoPanel.accepts(Unit),3,3,7,4,3.87%
net.sf.freecol.client.gui.panel.CargoPanel.add(Component, boolean),3,3,11,8,6.08%
net.sf.freecol.client.gui.panel.CargoPanel.addPropertyChangeListeners(),0,0,6,6,3.31%
net.sf.freecol.client.gui.panel.CargoPanel.cleanup(),3,3,6,3,3.31%
net.sf.freecol.client.gui.panel.CargoPanel.getCarrier(),4,5,8,3,4.42%
net.sf.freecol.client.gui.panel.CargoPanel.initialize(),3,3,7,4,3.87%
net.sf.freecol.client.gui.panel.CargoPanel.isActive(),4,5,8,3,4.42%
net.sf.freecol.client.gui.panel.CargoPanel.propertyChange(PropertyChangeEvent),0,0,7,7,3.87%
net.sf.freecol.client.gui.panel.CargoPanel.remove(Component),3,3,9,6,4.97%
net.sf.freecol.client.gui.panel.CargoPanel.removeNotify(),3,3,10,7,5.52%
net.sf.freecol.client.gui.panel.CargoPanel.removePropertyChangeListeners(),0,0,6,6,3.31%
net.sf.freecol.client.gui.panel.CargoPanel.setCarrier(Unit),4,5,12,7,6.63%
net.sf.freecol.client.gui.panel.CargoPanel.suggested(GoodsType),3,3,7,4,3.87%
net.sf.freecol.client.gui.panel.CargoPanel.update(),3,3,29,26,16.02%
net.sf.freecol.client.gui.panel.CargoPanel.updateTitle(),3,3,11,8,6.08%
net.sf.freecol.client.gui.panel.ChatPanel.ChatPanel(FreeColClient),4,5,23,18,31.08%
net.sf.freecol.client.gui.panel.ChatPanel.actionPerformed(ActionEvent),3,3,22,19,29.73%
net.sf.freecol.client.gui.panel.ChatPanel.getChatText(),5,6,11,5,14.86%
net.sf.freecol.client.gui.panel.ChatPanel.requestFocus(),3,3,7,4,9.46%
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuildingPanel.ASingleBuildingPanel(Building)
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuildingPanel.accepts(Goods),3,3,7,4,5.79%
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuildingPanel.accepts(GoodsType),3,3,7,4,5.79%
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuildingPanel.accepts(Unit),3,3,7,4,5.79%
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuildingPanel.add(Component, boolean),3,3
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuildingPanel.cleanup(),3,3,11,8,9.09%
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuildingPanel.initialize(),3,3,12,9,9.92%

net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuildingPanel.propertyChange(PropertyChar
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuildingPanel.suggested(GoodsType),4,3,5,2
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuildingPanel.tryWork(Unit),4,6,15,9,12.40%
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.ASingleBuildingPanel.update(),3,3,13,10,10.74%
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.BuildingsPanel(),3,3,6,3,3.23%
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.cleanup(),3,3,11,8,5.91%
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.initialize(),3,3,14,11,7.53%
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.removeNotify(),3,3,9,6,4.84%
net.sf.freecol.client.gui.panel.ColonyPanel.BuildingsPanel.update(),3,3,11,8,5.91%
net.sf.freecol.client.gui.panel.ColonyPanel.ColonyCargoPanel.ColonyCargoPanel(FreeColClient),4,5,8,3,34.78%
net.sf.freecol.client.gui.panel.ColonyPanel.ColonyCargoPanel.update(),4,3,10,6,43.48%
net.sf.freecol.client.gui.panel.ColonyPanel.ColonyInPortPanel.ColonyInPortPanel(),3,3,8,5,12.90%
net.sf.freecol.client.gui.panel.ColonyPanel.ColonyInPortPanel.accepts(Unit),3,3,7,4,11.29%
net.sf.freecol.client.gui.panel.ColonyPanel.ColonyInPortPanel.addPropertyChangeListeners(),3,3,10,7,16.13%
net.sf.freecol.client.gui.panel.ColonyPanel.ColonyInPortPanel.initialize(),3,3,11,8,17.74%
net.sf.freecol.client.gui.panel.ColonyPanel.ColonyInPortPanel.removePropertyChangeListeners(),3,3,10,7,16.1
net.sf.freecol.client.gui.panel.ColonyPanel.ColonyInPortPanel.selectLabel(),3,3,9,6,14.52%
net.sf.freecol.client.gui.panel.ColonyPanel.ColonyPanel(FreeColClient, Colony),14,6,151,135,7.89%
net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel.OutsideColonyPanel(),3,3,9,6,7.32%
net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel.accepts(Goods),3,3,7,4,5.69%
net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel.accepts(GoodsType),3,3,7,4,5.69%
net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel.accepts(Unit),3,3,7,4,5.69%
net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel.add(Component, boolean),3,3,31,28,25.20%
net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel.addPropertyChangeListeners(),3,3,11,8,8.94%
net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel.cleanup(),3,3,8,5,6.50%
net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel.initialize(),3,3,11,8,8.94%
net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel.removePropertyChangeListeners(),3,3,11,8,8.9
net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel.selectLabel(),4,3,7,3,5.69%
net.sf.freecol.client.gui.panel.ColonyPanel.OutsideColonyPanel.suggested(GoodsType),4,3,5,2,4.07%
net.sf.freecol.client.gui.panel.ColonyPanel.PopulationPanel.PopulationPanel(),3,3,10,7,8.40%
net.sf.freecol.client.gui.panel.ColonyPanel.PopulationPanel.cleanup(),4,3,6,2,5.04%
net.sf.freecol.client.gui.panel.ColonyPanel.PopulationPanel.createToolTip(),5,6,11,5,9.24%
net.sf.freecol.client.gui.panel.ColonyPanel.PopulationPanel.initialize(),3,3,7,4,5.88%
net.sf.freecol.client.gui.panel.ColonyPanel.PopulationPanel.removeNotify(),3,3,9,6,7.56%
net.sf.freecol.client.gui.panel.ColonyPanel.PopulationPanel.update(),3,3,61,58,51.26%
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.ASingleTilePanel(ColonyTile, int, int),5,
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.accepts(Unit),3,3,7,4,2.81%
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.add(Component, boolean),3,3,19,16,7.
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.addPropertyChangeListeners(),3,3,8,5,1
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.cleanup(),3,3,10,7,4.02%
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.contains(int, int),5,8,16,8,6.43%
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.getColonyTile(),4,5,8,3,3.21%
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.initialize(),3,3,12,9,4.82%
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.propertyChange(PropertyChangeEvent
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.removePropertyChangeListeners(),3,3,
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.tryWork(Unit),8,6,64,55,25.70%
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.update(),3,3,35,32,14.06%

net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.ASingleTilePanel.updateDescriptionLabel(UnitLabel),7,8
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.TilesPanel(),3,3,8,5,2.22%
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.cleanup(),3,3,11,8,3.05%
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.initialize(),3,3,40,37,11.08%
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.paintComponent(Graphics),3,3,12,9,3.32%
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.showPoorProduction(WorkLocation, StringTemplate),5,1
net.sf.freecol.client.gui.panel.ColonyPanel.TilesPanel.update(),3,3,11,8,3.05%
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.WarehousePanel(),3,3,7,4,4.76%
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.accepts(Goods),3,3,7,4,4.76%
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.accepts(GoodsType),3,3,7,4,4.76%
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.accepts(Unit),3,3,7,4,4.76%
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.add(Component, boolean),3,3,15,12,10.20%
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.addPropertyChangeListeners(),3,3,9,6,6.12%
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.cleanup(),3,3,7,4,4.76%
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.initialize(),3,3,8,5,5.44%
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.propertyChange(PropertyChangeEvent),3,3,14,11
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.removeNotify(),3,3,9,6,6.12%
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.removePropertyChangeListeners(),3,3,9,6,6.12%
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.suggested(GoodsType),3,3,8,5,5.44%
net.sf.freecol.client.gui.panel.ColonyPanel.WarehousePanel.update(),3,3,30,27,20.41%
net.sf.freecol.client.gui.panel.ColonyPanel.actionPerformed(ActionEvent),3,3,11,8,0.58%
net.sf.freecol.client.gui.panel.ColonyPanel.addMouseListener(),0,0,8,8,0.42%
net.sf.freecol.client.gui.panel.ColonyPanel.addPropertyChangeListeners(),3,3,11,8,0.58%
net.sf.freecol.client.gui.panel.ColonyPanel.cleanup(),3,3,34,31,1.78%
net.sf.freecol.client.gui.panel.ColonyPanel.closeColonyPanel(),4,3,34,30,1.78%
net.sf.freecol.client.gui.panel.ColonyPanel.generateColonyUnitsMenu(),4,4,103,99,5.38%
net.sf.freecol.client.gui.panel.ColonyPanel.getColony(),8,9,12,3,0.63%
net.sf.freecol.client.gui.panel.ColonyPanel.getTilesPanel(),4,5,8,3,0.42%
net.sf.freecol.client.gui.panel.ColonyPanel.getTilesScrollGuiScaledDimension(),0,0,5,5,0.26%
net.sf.freecol.client.gui.panel.ColonyPanel.getUnitList(),5,6,10,4,0.52%
net.sf.freecol.client.gui.panel.ColonyPanel.getWarehousePanel(),4,5,8,3,0.42%
net.sf.freecol.client.gui.panel.ColonyPanel.initialize(Colony),10,9,79,69,4.13%
net.sf.freecol.client.gui.panel.ColonyPanel.propertyChange(PropertyChangeEvent),11,3,61,53,3.19%
net.sf.freecol.client.gui.panel.ColonyPanel.removeMouseListeners(),0,0,6,6,0.31%
net.sf.freecol.client.gui.panel.ColonyPanel.removeNotify(),12,3,38,28,1.99%
net.sf.freecol.client.gui.panel.ColonyPanel.removePropertyChangeListeners(),3,3,11,8,0.58%
net.sf.freecol.client.gui.panel.ColonyPanel.setColony(Colony),4,5,8,3,0.42%
net.sf.freecol.client.gui.panel.ColonyPanel.setSelectedUnit(Unit),3,3,8,5,0.42%
net.sf.freecol.client.gui.panel.ColonyPanel.setSelectedUnitLabel(UnitLabel),3,3,25,22,1.31%
net.sf.freecol.client.gui.panel.ColonyPanel.setTransferHandlers(boolean),0,0,7,7,0.37%
net.sf.freecol.client.gui.panel.ColonyPanel.tryWork(Unit, WorkLocation),11,7,23,9,1.20%
net.sf.freecol.client.gui.panel.ColonyPanel.update(),3,3,13,10,0.68%
net.sf.freecol.client.gui.panel.ColonyPanel.updateBuildingsPanel(),1,0,5,4,0.26%
net.sf.freecol.client.gui.panel.ColonyPanel.updateCarrierButtons(),4,4,21,17,1.10%
net.sf.freecol.client.gui.panel.ColonyPanel.updateConstructionPanel(),0,0,3,3,0.16%
net.sf.freecol.client.gui.panel.ColonyPanel.updateInPortPanel(),0,0,3,3,0.16%
net.sf.freecol.client.gui.panel.ColonyPanel.updateNetProductionPanel(),1,0,17,16,0.89%

net.sf.freecol.client.gui.panel.ColonyPanel.updateOutsideColonyPanel(),0,0,3,3,0.16%
net.sf.freecol.client.gui.panel.ColonyPanel.updatePopulationPanel(),0,0,3,3,0.16%
net.sf.freecol.client.gui.panel.ColonyPanel.updateProduction(),11,10,30,19,1.57%
net.sf.freecol.client.gui.panel.ColonyPanel.updateTilesPanel(),0,0,3,3,0.16%
net.sf.freecol.client.gui.panel.ColonyPanel.updateWarehousePanel(),0,0,3,3,0.16%
net.sf.freecol.client.gui.panel.ColorCellEditor.ColorCellEditor(FreeColClient),4,6,14,8,20.00%
net.sf.freecol.client.gui.panel.ColorCellEditor.actionPerformed(ActionEvent),3,3,26,23,37.14%
net.sf.freecol.client.gui.panel.ColorCellEditor.getCellEditorValue(),3,3,7,4,10.00%
net.sf.freecol.client.gui.panel.ColorCellEditor.getTableCellEditorComponent(JTable, Object, boolean, int, int),3,3,26,23,37.14%
net.sf.freecol.client.gui.panel.ColorCellRenderer.ColorCellRenderer(boolean),5,5,10,4,29.41%
net.sf.freecol.client.gui.panel.ColorCellRenderer.getTableCellRendererComponent(JTable, Object, boolean, boolean, boolean),5,5,10,4,29.41%
net.sf.freecol.client.gui.panel.ColorChooserPanel.ColorChooserPanel(FreeColClient, ActionListener),4,7,26,19,37.14%
net.sf.freecol.client.gui.panel.ColorChooserPanel.getColor(),0,0,3,3,6.67%
net.sf.freecol.client.gui.panel.ColorChooserPanel.removeNotify(),3,3,8,5,17.78%
net.sf.freecol.client.gui.panel.ConstructionPanel.ConstructionPanel(FreeColClient, Colony, boolean),4,9,18,9,18.18%
net.sf.freecol.client.gui.panel.ConstructionPanel.cleanup(),3,3,11,8,7.01%
net.sf.freecol.client.gui.panel.ConstructionPanel.getDefaultLabel(),2,3,6,3,3.82%
net.sf.freecol.client.gui.panel.ConstructionPanel.initialize(),5,3,19,14,12.10%
net.sf.freecol.client.gui.panel.ConstructionPanel.propertyChange(PropertyChangeEvent),5,5,9,4,5.73%
net.sf.freecol.client.gui.panel.ConstructionPanel.setDefaultLabel(StringTemplate),4,5,8,3,5.10%
net.sf.freecol.client.gui.panel.ConstructionPanel.update(),6,6,9,3,5.73%
net.sf.freecol.client.gui.panel.ConstructionPanel.update(BuildableType),9,12,58,46,36.94%
net.sf.freecol.client.gui.panel.CornerMapControls.CornerMapControls(FreeColClient),13,13,46,32,21.80%
net.sf.freecol.client.gui.panel.CornerMapControls.MiniMapPanelSkin.MiniMapPanelSkin(),0,0,3,3,25.00%
net.sf.freecol.client.gui.panel.CornerMapControls.MiniMapPanelSkin.paintComponent(Graphics),0,0,7,7,58.33%
net.sf.freecol.client.gui.panel.CornerMapControls.calculateFirstPosition(Dimension, List<UnitButton>, int, Dimension),0,0,9,9,4.27%
net.sf.freecol.client.gui.panel.CornerMapControls.calculateTotalDimension(List<UnitButton>, int),0,0,9,9,4.27%
net.sf.freecol.client.gui.panel.CornerMapControls.centerComponentOnCoordinate(JComponent, PropertyList),0,0,9,9,4.27%
net.sf.freecol.client.gui.panel.CornerMapControls.getComponentsPresent(),3,3,16,13,7.58%
net.sf.freecol.client.gui.panel.CornerMapControls.getComponentsToAdd(Dimension),3,3,48,45,22.75%
net.sf.freecol.client.gui.panel.CornerMapControls.layoutUnitButtons(List<UnitButton>, Dimension, Point, int),0,0,9,9,4.27%
net.sf.freecol.client.gui.panel.CornerMapControls.updateLayoutIfNeeded(),4,3,40,36,18.96%
net.sf.freecol.client.gui.panel.DeclarationPanel.DeclarationPanel(FreeColClient, Runnable),4,6,39,33,16.25%
net.sf.freecol.client.gui.panel.DeclarationPanel.SignaturePanel.SignaturePanel(),0,0,4,4,2.61%
net.sf.freecol.client.gui.panel.DeclarationPanel.SignaturePanel.addActionListener(ActionListener),6,8,13,5,8.5%
net.sf.freecol.client.gui.panel.DeclarationPanel.SignaturePanel.getAbbreviatedName(String),6,8,35,25,22.88%
net.sf.freecol.client.gui.panel.DeclarationPanel.SignaturePanel.initialize(String),4,5,14,9,9.15%
net.sf.freecol.client.gui.panel.DeclarationPanel.SignaturePanel.isTooLarge(String),5,8,14,6,9.15%
net.sf.freecol.client.gui.panel.DeclarationPanel.SignaturePanel.notifyStopped(),0,0,6,6,3.92%
net.sf.freecol.client.gui.panel.DeclarationPanel.SignaturePanel.paintComponent(Graphics),3,3,14,11,9.15%
net.sf.freecol.client.gui.panel.DeclarationPanel.SignaturePanel.scaleToInt(double, float),0,0,3,3,1.96%
net.sf.freecol.client.gui.panel.DeclarationPanel.SignaturePanel.startAnimation(),6,7,35,28,22.88%
net.sf.freecol.client.gui.panel.DeclarationPanel.actionPerformed(ActionEvent),3,3,16,13,6.67%
net.sf.freecol.client.gui.panel.DeclarationPanel.closePanel(),0,0,8,8,3.33%
net.sf.freecol.client.gui.panel.DeclarationPanel.paintComponent(Graphics),3,3,7,4,2.92%
net.sf.freecol.client.gui.panel.DefaultTransferHandler.DefaultTransferHandler(FreeColClient, FreeColPanel),4,4,11,10,1.57%
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragGestureRecognizer.FreeColDragGestureRecognizer(FreeColClient, FreeColPanel),4,4,11,10,1.57%

net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragGestureRecognizer.gestured(JComponent, I
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragGestureRecognizer.registerListeners(),3,3,4
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragGestureRecognizer.unregisterListeners(),3,3,4
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragHandler.dragDropEnd(DragSourceDropEver
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragHandler.dragEnter(DragSourceDragEvent),3,3,4,1
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragHandler.dragExit(DragSourceEvent),3,3,4,1
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragHandler.dragGestureRecognized(DragGestu
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragHandler.dragOver(DragSourceDragEvent),3
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragHandler.dropActionChanged(DragSourceDr
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragHandler.getCursor(JComponent),4,6,33,27,
net.sf.freecol.client.gui.panel.DefaultTransferHandler.FreeColDragHandler.updatePartialChosen(JComponent,
net.sf.freecol.client.gui.panel.DefaultTransferHandler.canImport(JComponent, DataFlavor[]),3,3,8,5,1.68%
net.sf.freecol.client.gui.panel.DefaultTransferHandler.createTransferable(JComponent),3,3,9,6,1.89%
net.sf.freecol.client.gui.panel.DefaultTransferHandler.equipUnitIfPossible(UnitLabel, AbstractGoods),3,0,27,2,
net.sf.freecol.client.gui.panel.DefaultTransferHandler.exportAsDrag(JComponent, InputEvent, int),4,3,15,12,3
net.sf.freecol.client.gui.panel.DefaultTransferHandler.getAmount(GoodsType, int, int, boolean),5,10,16,6,3.36
net.sf.freecol.client.gui.panel.DefaultTransferHandler.getDropTarget(JComponent),0,0,7,7,1.47%
net.sf.freecol.client.gui.panel.DefaultTransferHandler.getSourceActions(JComponent),3,3,7,4,1.47%
net.sf.freecol.client.gui.panel.DefaultTransferHandler.importData(JComponent, Transferable),20,12,66,47,13.
net.sf.freecol.client.gui.panel.DefaultTransferHandler.importFail(JComponent, String),4,7,11,4,2.31%
net.sf.freecol.client.gui.panel.DefaultTransferHandler.importGoods(JComponent, GoodsLabel, UnitLabel),8,9,
net.sf.freecol.client.gui.panel.DefaultTransferHandler.importGoodsType(JComponent, GoodsTypeLabel),4,7,1
net.sf.freecol.client.gui.panel.DefaultTransferHandler.importMarket(JComponent, MarketLabel),5,7,30,22,6.3
net.sf.freecol.client.gui.panel.DefaultTransferHandler.importUnit(JComponent, UnitLabel, UnitLabel),9,9,27,1
net.sf.freecol.client.gui.panel.DefaultTransferHandler.restoreSelection(UnitLabel),0,0,6,6,1.26%
net.sf.freecol.client.gui.panel.DragListener.DragListener(FreeColClient, FreeColPanel),4,7,12,5,9.60%
net.sf.freecol.client.gui.panel.DragListener.mousePressed(MouseEvent),16,6,85,69,68.00%
net.sf.freecol.client.gui.panel.DropListener.mouseReleased(MouseEvent),5,6,18,12,66.67%
net.sf.freecol.client.gui.panel.DropTarget.accepts(Goods),4,6,9,3,16.98%
net.sf.freecol.client.gui.panel.DropTarget.accepts(GoodsType),4,6,9,3,16.98%
net.sf.freecol.client.gui.panel.DropTarget.accepts(Unit),4,6,9,3,16.98%
net.sf.freecol.client.gui.panel.DropTarget.add(Component, boolean),6,n/a,n/a,1,26.42%
net.sf.freecol.client.gui.panel.DropTarget.suggested(GoodsType),6,7,10,3,18.87%
net.sf.freecol.client.gui.panel.ErrorPanel.ErrorPanel(FreeColClient),4,5,19,14,28.36%
net.sf.freecol.client.gui.panel.ErrorPanel.ErrorPanel(FreeColClient, String),4,6,23,17,34.33%
net.sf.freecol.client.gui.panel.ErrorPanel.actionPerformed(ActionEvent),3,3,12,9,17.91%
net.sf.freecol.client.gui.panel.EuropePanel.DestinationPanel.accepts(Goods),3,3,7,4,5.04%
net.sf.freecol.client.gui.panel.EuropePanel.DestinationPanel.accepts(GoodsType),3,3,7,4,5.04%
net.sf.freecol.client.gui.panel.EuropePanel.DestinationPanel.accepts(Unit),3,3,7,4,5.04%
net.sf.freecol.client.gui.panel.EuropePanel.DestinationPanel.add(Component, boolean),6,3,54,50,38.85%
net.sf.freecol.client.gui.panel.EuropePanel.DestinationPanel.cleanup(),3,3,4,1,2.88%
net.sf.freecol.client.gui.panel.EuropePanel.DestinationPanel.initialize(Location),4,6,10,4,7.19%
net.sf.freecol.client.gui.panel.EuropePanel.DestinationPanel.suggested(GoodsType),4,3,5,2,3.60%
net.sf.freecol.client.gui.panel.EuropePanel.DestinationPanel.update(),4,3,37,33,26.62%
net.sf.freecol.client.gui.panel.EuropePanel.EuropeButton.EuropeButton(String, int, String, ActionListener),0,0,
net.sf.freecol.client.gui.panel.EuropePanel.EuropeInPortPanel.EuropeInPortPanel(),0,0,3,3,8.33%
net.sf.freecol.client.gui.panel.EuropePanel.EuropeInPortPanel.accepts(Unit),3,3,13,10,36.11%

net.sf.freecol.client.gui.panel.EuropePanel.EuropeInPortPanel.addPropertyChangeListeners(),3,3,7,4,19.44%
net.sf.freecol.client.gui.panel.EuropePanel.EuropeInPortPanel.removePropertyChangeListeners(),3,3,7,4,19.4
net.sf.freecol.client.gui.panel.EuropePanel.EuropePanel(FreeColClient, boolean),6,6,141,133,19.13%
net.sf.freecol.client.gui.panel.EuropePanel.EuropeanDocksPanel.EuropeanDocksPanel(),0,0,4,4,5.48%
net.sf.freecol.client.gui.panel.EuropePanel.EuropeanDocksPanel.accepts(Goods),3,3,7,4,9.59%
net.sf.freecol.client.gui.panel.EuropePanel.EuropeanDocksPanel.accepts(GoodsType),3,3,6,3,8.22%
net.sf.freecol.client.gui.panel.EuropePanel.EuropeanDocksPanel.accepts(Unit),3,3,6,3,8.22%
net.sf.freecol.client.gui.panel.EuropePanel.EuropeanDocksPanel.add(Component, boolean),3,3,9,6,12.33%
net.sf.freecol.client.gui.panel.EuropePanel.EuropeanDocksPanel.addPropertyChangeListeners(),3,3,7,4,9.59%
net.sf.freecol.client.gui.panel.EuropePanel.EuropeanDocksPanel.remove(Component),3,3,7,4,9.59%
net.sf.freecol.client.gui.panel.EuropePanel.EuropeanDocksPanel.removePropertyChangeListeners(),3,3,7,4,9.5
net.sf.freecol.client.gui.panel.EuropePanel.EuropeanDocksPanel.selectLabel(),4,3,6,2,8.22%
net.sf.freecol.client.gui.panel.EuropePanel.EuropeanDocksPanel.suggested(GoodsType),4,3,5,2,6.85%
net.sf.freecol.client.gui.panel.EuropePanel.MarketPanel.MarketPanel(EuropePanel),4,5,8,3,7.92%
net.sf.freecol.client.gui.panel.EuropePanel.MarketPanel.accepts(Goods),3,3,7,4,6.93%
net.sf.freecol.client.gui.panel.EuropePanel.MarketPanel.accepts(GoodsType),3,3,7,4,6.93%
net.sf.freecol.client.gui.panel.EuropePanel.MarketPanel.accepts(Unit),3,3,7,4,6.93%
net.sf.freecol.client.gui.panel.EuropePanel.MarketPanel.add(Component, boolean),3,3,38,35,37.62%
net.sf.freecol.client.gui.panel.EuropePanel.MarketPanel.cleanup(),3,3,4,1,3.96%
net.sf.freecol.client.gui.panel.EuropePanel.MarketPanel.initialize(),3,3,16,13,15.84%
net.sf.freecol.client.gui.panel.EuropePanel.MarketPanel.remove(Component),4,3,7,3,6.93%
net.sf.freecol.client.gui.panel.EuropePanel.TransactionLog.TransactionLog(),3,3,6,3,7.79%
net.sf.freecol.client.gui.panel.EuropePanel.TransactionLog.add(String),4,5,14,9,18.18%
net.sf.freecol.client.gui.panel.EuropePanel.TransactionLog.cleanup(),3,3,6,3,7.79%
net.sf.freecol.client.gui.panel.EuropePanel.TransactionLog.initialize(),3,3,7,4,9.09%
net.sf.freecol.client.gui.panel.EuropePanel.TransactionLog.logPurchase(GoodsType, int, int),3,3,14,11,18.18%
net.sf.freecol.client.gui.panel.EuropePanel.TransactionLog.logSale(GoodsType, int, int, int),3,3,23,20,29.87%
net.sf.freecol.client.gui.panel.EuropePanel.cleanup(),3,3,12,9,1.63%
net.sf.freecol.client.gui.panel.EuropePanel.exitAction(),3,3,8,5,1.09%
net.sf.freecol.client.gui.panel.EuropePanel.getUnitList(),4,5,9,4,1.22%
net.sf.freecol.client.gui.panel.EuropePanel.initialize(Europe),6,5,16,9,2.17%
net.sf.freecol.client.gui.panel.EuropePanel.refresh(),3,3,6,3,0.81%
net.sf.freecol.client.gui.panel.EuropePanel.removeNotify(),3,3,15,12,2.04%
net.sf.freecol.client.gui.panel.EuropePanel.requestFocus(),3,3,7,4,0.95%
net.sf.freecol.client.gui.panel.EuropePanel.sailAction(),3,3,10,7,1.36%
net.sf.freecol.client.gui.panel.EuropePanel.setSelectedUnitLabel(UnitLabel),4,6,23,17,3.12%
net.sf.freecol.client.gui.panel.EuropePanel.unloadAction(),3,3,22,19,2.99%
net.sf.freecol.client.gui.panel.EventPanel.EventPanel(FreeColClient, String, String, String),4,8,29,21,82.86%
net.sf.freecol.client.gui.panel.FindSettlementPanel.FindSettlementPanel(FreeColClient),4,5,61,56,32.62%
net.sf.freecol.client.gui.panel.FindSettlementPanel.SettlementRenderer.SettlementRenderer(ImageLibrary),0,
net.sf.freecol.client.gui.panel.FindSettlementPanel.SettlementRenderer.setLabelValues(JLabel, Settlement),3,
net.sf.freecol.client.gui.panel.FindSettlementPanel.itemStateChanged(ItemEvent),0,0,14,14,7.49%
net.sf.freecol.client.gui.panel.FindSettlementPanel.removeNotify(),3,3,9,6,4.81%
net.sf.freecol.client.gui.panel.FindSettlementPanel.requestFocus(),3,3,7,4,3.74%
net.sf.freecol.client.gui.panel.FindSettlementPanel.selectSettlement(),0,0,11,11,5.88%
net.sf.freecol.client.gui.panel.FindSettlementPanel.updateSearch(DisplayListOption),0,0,32,32,17.11%
net.sf.freecol.client.gui.panel.FindSettlementPanel.valueChanged(ListSelectionEvent),3,3,10,7,5.35%

net.sf.freecol.client.gui.panel.FreeColButton.FreeColButton(),0,0,2,2,5.41%
net.sf.freecol.client.gui.panel.FreeColButton.FreeColButton(Action),0,0,3,3,8.11%
net.sf.freecol.client.gui.panel.FreeColButton.FreeColButton(ButtonStyle, Action),0,0,5,5,13.51%
net.sf.freecol.client.gui.panel.FreeColButton.FreeColButton(Icon),0,0,3,3,8.11%
net.sf.freecol.client.gui.panel.FreeColButton.FreeColButton(String),0,0,3,3,8.11%
net.sf.freecol.client.gui.panel.FreeColButton.FreeColButton(String, Icon),0,0,3,3,8.11%
net.sf.freecol.client.gui.panel.FreeColButton.getButtonStyle(),0,0,3,3,8.11%
net.sf.freecol.client.gui.panel.FreeColButton.withButtonStyle(ButtonStyle),0,0,6,6,16.22%
net.sf.freecol.client.gui.panel.FreeColImageBorder.FreeColImageBorder(String),0,0,3,3,1.05%
net.sf.freecol.client.gui.panel.FreeColImageBorder.FreeColImageBorder(String, boolean),0,0,6,6,2.09%
net.sf.freecol.client.gui.panel.FreeColImageBorder.ensureInitialized(),0,0,5,5,1.74%
net.sf.freecol.client.gui.panel.FreeColImageBorder.getBorderInsets(Component),4,6,11,5,3.83%
net.sf.freecol.client.gui.panel.FreeColImageBorder.getBorderInsets(Component, Insets),4,8,45,37,15.68%
net.sf.freecol.client.gui.panel.FreeColImageBorder.getHeight(Image),3,5,8,3,2.79%
net.sf.freecol.client.gui.panel.FreeColImageBorder.getImage(String),0,0,15,15,5.23%
net.sf.freecol.client.gui.panel.FreeColImageBorder.getWidth(Image),3,5,8,3,2.79%
net.sf.freecol.client.gui.panel.FreeColImageBorder.loadImages(),0,0,11,11,3.83%
net.sf.freecol.client.gui.panel.FreeColImageBorder.loadImages(BufferedImage, BufferedImage, BufferedImage),0,0,11,11,3.83%
net.sf.freecol.client.gui.panel.FreeColImageBorder.paintBorder(Component, Graphics, int, int, int, int),6,10,86,86,10.11%
net.sf.freecol.client.gui.panel.FreeColImageBorder.reloadAllImages(),0,0,3,3,1.05%
net.sf.freecol.client.gui.panel.FreeColImageBorder.setScaleFactor(float),0,0,4,4,1.39%
net.sf.freecol.client.gui.panel.FreeColPanel.FreeColPanel(FreeColClient),4,5,8,3,3.49%
net.sf.freecol.client.gui.panel.FreeColPanel.FreeColPanel(FreeColClient, String, LayoutManager),5,7,19,11,8.31%
net.sf.freecol.client.gui.panel.FreeColPanel.actionPerformed(ActionEvent),3,3,12,9,5.24%
net.sf.freecol.client.gui.panel.FreeColPanel.addClosingCallback(Runnable),9,10,25,14,10.92%
net.sf.freecol.client.gui.panel.FreeColPanel.createColonyButton(Colony),4,6,12,6,5.24%
net.sf.freecol.client.gui.panel.FreeColPanel.getClientOptions(),4,5,9,4,3.93%
net.sf.freecol.client.gui.panel.FreeColPanel.getFreeColClient(),4,5,8,3,3.49%
net.sf.freecol.client.gui.panel.FreeColPanel.getGUI(),4,5,8,3,3.49%
net.sf.freecol.client.gui.panel.FreeColPanel.getGame(),4,5,8,3,3.49%
net.sf.freecol.client.gui.panel.FreeColPanel.getImageLibrary(),4,5,8,3,3.49%
net.sf.freecol.client.gui.panel.FreeColPanel.getMap(),4,5,9,4,3.93%
net.sf.freecol.client.gui.panel.FreeColPanel.getMyPlayer(),4,5,8,3,3.49%
net.sf.freecol.client.gui.panel.FreeColPanel.getSmallAbstractUnitImage(AbstractUnit),4,6,11,5,4.80%
net.sf.freecol.client.gui.panel.FreeColPanel.getSpecification(),4,5,11,6,4.80%
net.sf.freecol.client.gui.panel.FreeColPanel.igc(),4,5,8,3,3.49%
net.sf.freecol.client.gui.panel.FreeColPanel.isEditable(),4,5,8,3,3.49%
net.sf.freecol.client.gui.panel.FreeColPanel.removeNotify(),9,3,19,11,8.30%
net.sf.freecol.client.gui.panel.FreeColPanel.requestFocus(),4,3,8,4,3.49%
net.sf.freecol.client.gui.panel.FreeColPanel.setEscapeAction(AbstractAction),4,5,8,3,3.49%
net.sf.freecol.client.gui.panel.FreeColProgressBar.FreeColProgressBar(FreeColClient, GoodsType),4,6,10,4,5.41%
net.sf.freecol.client.gui.panel.FreeColProgressBar.FreeColProgressBar(FreeColClient, GoodsType, int, int),4,8,15,7,8.20%
net.sf.freecol.client.gui.panel.FreeColProgressBar.FreeColProgressBar(FreeColClient, GoodsType, int, int, int, int),4,8,15,7,8.20%
net.sf.freecol.client.gui.panel.FreeColProgressBar.paintComponent(Graphics),7,5,82,77,44.81%
net.sf.freecol.client.gui.panel.FreeColProgressBar.update(int, int),4,6,9,3,4.92%
net.sf.freecol.client.gui.panel.FreeColProgressBar.update(int, int, int, int),4,8,15,7,8.20%
net.sf.freecol.client.gui.panel.GoodsTypePanel.GoodsTypePanel(LayoutManager, boolean),4,7,13,6,12.15%

net.sf.freecol.client.gui.panel.GoodsTypePanel.GoodsTypePanel(boolean),4,6,9,3,8.41%
 net.sf.freecol.client.gui.panel.GoodsTypePanel.accepts(GoodsType),3,3,4,1,3.74%
 net.sf.freecol.client.gui.panel.GoodsTypePanel.add(Component, boolean),3,3,8,5,7.48%
 net.sf.freecol.client.gui.panel.GoodsTypePanel.addLabel(GoodsTypeLabel),6,8,18,10,16.82%
 net.sf.freecol.client.gui.panel.GoodsTypePanel.findLabel(GoodsType),4,6,13,7,12.15%
 net.sf.freecol.client.gui.panel.GoodsTypePanel.removeGoodsType(GoodsType),4,6,16,10,14.95%
 net.sf.freecol.client.gui.panel.GoodsTypePanel.setLabels(List<GoodsTypeLabel>),4,5,13,8,12.15%
 net.sf.freecol.client.gui.panel.ImageSelection.ImageSelection(JLabel),4,5,8,3,20.00%
 net.sf.freecol.client.gui.panel.ImageSelection.getTransferData(DataFlavor),3,3,7,4,17.50%
 net.sf.freecol.client.gui.panel.ImageSelection.getTransferDataFlavors(),3,3,7,4,17.50%
 net.sf.freecol.client.gui.panel.ImageSelection.isDataFlavorSupported(DataFlavor),3,3,7,4,17.50%
 net.sf.freecol.client.gui.panel.InPortPanel.InPortPanel(LayoutManager, PortPanel, String, boolean),4,8,12,4,21.67%
 net.sf.freecol.client.gui.panel.InPortPanel.selectLabel(),6,3,29,23,60.42%
 net.sf.freecol.client.gui.panel.IndianSettlementPanel.IndianSettlementPanel(FreeColClient, IndianSettlement),4,5,8,3,1.68%
 net.sf.freecol.client.gui.panel.InfoPanel.InfoPanel(FreeColClient),4,5,8,3,1.68%
 net.sf.freecol.client.gui.panel.InfoPanel.InfoPanel(FreeColClient, boolean),8,9,22,12,4.61%
 net.sf.freecol.client.gui.panel.InfoPanel.addLabels(JPanel, List<JLabel>, int),4,7,21,14,4.40%
 net.sf.freecol.client.gui.panel.InfoPanel.changeMode(InfoPanelMode),6,8,31,23,6.50%
 net.sf.freecol.client.gui.panel.InfoPanel.fillEndPanel(),4,3,21,18,4.40%
 net.sf.freecol.client.gui.panel.InfoPanel.fillMapPanel(MapTransform),4,6,20,14,4.19%
 net.sf.freecol.client.gui.panel.InfoPanel.fillTilePanel(Tile),4,6,67,61,14.05%
 net.sf.freecol.client.gui.panel.InfoPanel.fillUnitPanel(Unit),10,6,60,51,12.58%
 net.sf.freecol.client.gui.panel.InfoPanel.getTile(),4,5,16,11,3.35%
 net.sf.freecol.client.gui.panel.InfoPanel.newPanel(LayoutManager),4,6,12,6,2.52%
 net.sf.freecol.client.gui.panel.InfoPanel.paintComponent(Graphics),3,3,8,5,1.68%
 net.sf.freecol.client.gui.panel.InfoPanel.propertyChange(PropertyChangeEvent),3,3,7,4,1.47%
 net.sf.freecol.client.gui.panel.InfoPanel.refresh(),8,8,26,18,5.45%
 net.sf.freecol.client.gui.panel.InfoPanel.setPanel(MigPanel),4,5,22,17,4.61%
 net.sf.freecol.client.gui.panel.InfoPanel.update(),3,3,13,10,2.73%
 net.sf.freecol.client.gui.panel.InfoPanel.update(MapTransform),4,5,15,10,3.14%
 net.sf.freecol.client.gui.panel.InfoPanel.update(Tile),4,5,15,10,3.14%
 net.sf.freecol.client.gui.panel.InfoPanel.update(Unit),8,5,31,22,6.50%
 net.sf.freecol.client.gui.panel.InfoPanel.updateLayoutIfNeeded(),3,0,22,19,4.61%
 net.sf.freecol.client.gui.panel.InformationPanel.InformationPanel(FreeColClient, String[], FreeColObject[], ImageLabel),4,5,8,3,1.68%
 net.sf.freecol.client.gui.panel.InformationPanel.createPanelWithAllContent(String[], FreeColObject[], ImageLabel),4,5,8,3,1.68%
 net.sf.freecol.client.gui.panel.InformationPanel.displayLabel(FreeColObject),4,6,15,9,13.04%
 net.sf.freecol.client.gui.panel.InformationPanel.paintComponent(Graphics),0,0,4,4,3.48%
 net.sf.freecol.client.gui.panel.MainPanel.MainPanel(FreeColClient),5,5,38,33,66.67%
 net.sf.freecol.client.gui.panel.MainPanel.actionPerformed(ActionEvent),4,3,8,4,14.04%
 net.sf.freecol.client.gui.panel.MainPanel.createImportantButton(Action),0,0,4,4,7.02%
 net.sf.freecol.client.gui.panel.MapControls.MapControls(FreeColClient, boolean),5,6,20,13,14.18%
 net.sf.freecol.client.gui.panel.MapControls.canZoomInMapControls(),0,0,3,3,2.13%
 net.sf.freecol.client.gui.panel.MapControls.canZoomOutMapControls(),0,0,3,3,2.13%
 net.sf.freecol.client.gui.panel.MapControls.clear(),0,0,3,3,2.13%
 net.sf.freecol.client.gui.panel.MapControls.getComponentsPresent(),5,n/a,n/a,1,4.96%
 net.sf.freecol.client.gui.panel.MapControls.getComponentsToAdd(Dimension),5,n/a,n/a,1,5.67%
 net.sf.freecol.client.gui.panel.MapControls.initializeUnitButtons(),7,8,14,6,9.93%

net.sf.freecol.client.gui.panel.MapControls.repaint(),0,0,5,5,3.55%
net.sf.freecol.client.gui.panel.MapControls.update(ViewMode, Unit, Tile),4,7,34,27,24.11%
net.sf.freecol.client.gui.panel.MapControls.updateLayoutIfNeeded(),3,3,6,3,4.26%
net.sf.freecol.client.gui.panel.MapControls.updateMinimap(),3,3,7,4,4.96%
net.sf.freecol.client.gui.panel.MapControls.zoomIn(),0,0,4,4,2.84%
net.sf.freecol.client.gui.panel.MapControls.zoomOut(),0,0,4,4,2.84%
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.LostCityRumourTransform.transform(Tile),3,3,14,11,
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.MapEditorTransformPanel(FreeColClient),5,5,18,12,5.4%
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.ResourceTransform.transform(Tile),5,3,32,27,82.05%
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.RiverStyleTransform.RiverStyleTransform(int),0,0,4,4,2.84%
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.RiverStyleTransform.getType(),0,0,3,3,10.34%
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.RiverStyleTransform.setStyle(String),0,0,3,3,10.34%
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.RiverStyleTransform.transform(Tile),3,3,13,10,44.83%
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.RiverTransform.RiverTransform(int),0,0,3,3,9.68%
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.RiverTransform.transform(Tile),3,3,25,22,80.65%
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.SettlementTransform.transform(Tile),3,3,19,16,90.4%
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.TileTypeTransform.TileTypeTransform(TileType),0,0,3,3,17.65%
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.TileTypeTransform.getTileType(),0,0,3,3,17.65%
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.TileTypeTransform.transform(Tile),3,3,8,5,47.06%
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.buildButton(Image, String, MapTransform),5,8,47,38
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.buildList(),3,3,43,40,13.65%
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.getNativeNation(),5,5,11,6,3.49%
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.getResourceChoice(List<ResourceType>),7,9,17,8,5.4%
net.sf.freecol.client.gui.panel.MapEditorTransformPanel.setNativeNation(Nation),4,5,8,3,2.54%
net.sf.freecol.client.gui.panel.MigPanel.MigPanel(LayoutManager),0,0,5,5,15.62%
net.sf.freecol.client.gui.panel.MigPanel.MigPanel(String),0,0,4,4,12.50%
net.sf.freecol.client.gui.panel.MigPanel.MigPanel(String, LayoutManager),0,0,5,5,15.62%
net.sf.freecol.client.gui.panel.MigPanel.getMigLayout(),0,0,3,3,9.38%
net.sf.freecol.client.gui.panel.MigPanel.getUIClassID(),3,3,7,4,21.88%
net.sf.freecol.client.gui.panel.MiniMap.MiniMap(FreeColClient),4,5,15,10,3.72%
net.sf.freecol.client.gui.panel.MiniMap.MinimapPainterThread.run(),0,0,10,10,83.33%
net.sf.freecol.client.gui.panel.MiniMap.PrerenderedMinimap.PrerenderedMinimap(BufferedImage, int),0,0,4,4,2.84%
net.sf.freecol.client.gui.panel.MiniMap.TileRenderingCallback.render(Graphics2D, Tile),4,n/a,n/a,1,66.67%
net.sf.freecol.client.gui.panel.MiniMap.canZoomIn(),4,5,8,3,1.99%
net.sf.freecol.client.gui.panel.MiniMap.canZoomOut(),4,5,8,3,1.99%
net.sf.freecol.client.gui.panel.MiniMap.getGUI(),4,5,8,3,1.99%
net.sf.freecol.client.gui.panel.MiniMap.getGame(),4,5,8,3,1.99%
net.sf.freecol.client.gui.panel.MiniMap.getMap(),4,5,9,4,2.23%
net.sf.freecol.client.gui.panel.MiniMap.mouseClicked(MouseEvent),3,3,5,2,1.24%
net.sf.freecol.client.gui.panel.MiniMap.mouseDragged(MouseEvent),3,3,5,2,1.24%
net.sf.freecol.client.gui.panel.MiniMap.mouseEntered(MouseEvent),3,3,5,2,1.24%
net.sf.freecol.client.gui.panel.MiniMap.mouseExited(MouseEvent),3,3,5,2,1.24%
net.sf.freecol.client.gui.panel.MiniMap.mouseMoved(MouseEvent),3,3,5,2,1.24%
net.sf.freecol.client.gui.panel.MiniMap.mousePressed(MouseEvent),3,3,5,2,1.24%
net.sf.freecol.client.gui.panel.MiniMap.mouseReleased(MouseEvent),3,3,5,2,1.24%
net.sf.freecol.client.gui.panel.MiniMap.paintComponent(Graphics),3,3,9,6,2.23%
net.sf.freecol.client.gui.panel.MiniMap.paintEachTile(Graphics2D, Tile, int, List<Tile>, TileRenderingCallback),(

net.sf.freecol.client.gui.panel.Minimap.paintEntireMinimap(Graphics, int, Dimension),11,7,88,76,21.84%
net.sf.freecol.client.gui.panel.Minimap.paintMap(Graphics2D),6,7,29,22,7.20%
net.sf.freecol.client.gui.panel.Minimap.paintMarkerForVisibleAreaOnMainMap(Graphics2D, Dimension, int, D
net.sf.freecol.client.gui.panel.Minimap.recreateBufferImage(),0,0,17,17,4.22%
net.sf.freecol.client.gui.panel.Minimap.setFocus(MouseEvent),4,5,21,16,5.21%
net.sf.freecol.client.gui.panel.Minimap.setTileSize(int),7,8,13,5,3.23%
net.sf.freecol.client.gui.panel.Minimap.setZoomOption(int),4,5,10,5,2.48%
net.sf.freecol.client.gui.panel.Minimap.updateCachedMinimap(),3,3,7,4,1.74%
net.sf.freecol.client.gui.panel.Minimap.zoomIn(),3,3,8,5,1.99%
net.sf.freecol.client.gui.panel.Minimap.zoomOut(),3,3,8,5,1.99%
net.sf.freecol.client.gui.panel.NewPanel.NewPanel(FreeColClient),4,5,8,3,1.60%
net.sf.freecol.client.gui.panel.NewPanel.NewPanel(FreeColClient, Specification),8,7,188,179,37.60%
net.sf.freecol.client.gui.panel.NewPanel.actionPerformed(ActionEvent),3,3,51,48,10.20%
net.sf.freecol.client.gui.panel.NewPanel.checkDifficulty(),4,5,11,6,2.20%
net.sf.freecol.client.gui.panel.NewPanel.checkTC(),4,5,11,6,2.20%
net.sf.freecol.client.gui.panel.NewPanel.enableComponents(),3,3,35,32,7.00%
net.sf.freecol.client.gui.panel.NewPanel.enableComponents(Component[], boolean),4,6,11,5,2.20%
net.sf.freecol.client.gui.panel.NewPanel.getSelectedAdvantages(),5,6,9,3,1.80%
net.sf.freecol.client.gui.panel.NewPanel.getSelectedDifficulty(),4,5,8,3,1.60%
net.sf.freecol.client.gui.panel.NewPanel.getSelectedName(),4,5,8,3,1.60%
net.sf.freecol.client.gui.panel.NewPanel.getSelectedPort(JTextField),4,6,17,11,3.40%
net.sf.freecol.client.gui.panel.NewPanel.getSelectedRules(),4,5,8,3,1.60%
net.sf.freecol.client.gui.panel.NewPanel.getSpecification(),5,6,11,5,2.20%
net.sf.freecol.client.gui.panel.NewPanel.itemStateChanged(ItemEvent),3,3,7,4,1.40%
net.sf.freecol.client.gui.panel.NewPanel.update(boolean),6,5,18,11,3.60%
net.sf.freecol.client.gui.panel.NewPanel.updateDifficultyBox(),5,3,21,16,4.20%
net.sf.freecol.client.gui.panel.NewUnitPanel.NewUnitPanel(FreeColClient, LayoutManager, String, List<UnitTy
net.sf.freecol.client.gui.panel.NewUnitPanel.actionPerformed(ActionEvent),4,3,16,12,14.95%
net.sf.freecol.client.gui.panel.NewUnitPanel.removeNotify(),3,3,12,9,11.21%
net.sf.freecol.client.gui.panel.NewUnitPanel.update(),5,4,38,33,35.51%
net.sf.freecol.client.gui.panel.PlayersTable.AdvantageCellEditor.AdvantageCellEditor(JComboBox<EuropeanN
net.sf.freecol.client.gui.panel.PlayersTable.AdvantageCellEditor.AdvantageCellEditor(List<EuropeanNationTyp
net.sf.freecol.client.gui.panel.PlayersTable.AdvantageCellEditor.getCellEditorValue(),3,3,7,4,21.21%
net.sf.freecol.client.gui.panel.PlayersTable.AdvantageCellRenderer.AdvantageCellRenderer(Advantages),4,5,8
net.sf.freecol.client.gui.panel.PlayersTable.AdvantageCellRenderer.getTableCellRendererComponent(JTable, (br/>net.sf.freecol.client.gui.panel.PlayersTable.AvailableCellEditor.AvailableCellEditor(),0,0,9,9,20.00%
net.sf.freecol.client.gui.panel.PlayersTable.AvailableCellEditor.getActiveBox(int),0,0,8,8,17.78%
net.sf.freecol.client.gui.panel.PlayersTable.AvailableCellEditor.getCellEditorValue(),3,3,8,5,17.78%
net.sf.freecol.client.gui.panel.PlayersTable.AvailableCellEditor.getTableCellEditorComponent(JTable, Object, b
net.sf.freecol.client.gui.panel.PlayersTable.AvailableCellRenderer.AvailableCellRenderer(),3,3,6,3,22.22%
net.sf.freecol.client.gui.panel.PlayersTable.AvailableCellRenderer.getTableCellRendererComponent(JTable, Ol
net.sf.freecol.client.gui.panel.PlayersTable.HeaderListener.HeaderListener(JTableHeader, HeaderRenderer),0,
net.sf.freecol.client.gui.panel.PlayersTable.HeaderListener.mousePressed(MouseEvent),0,0,6,6,31.58%
net.sf.freecol.client.gui.panel.PlayersTable.HeaderListener.mouseReleased(MouseEvent),0,0,5,5,26.32%
net.sf.freecol.client.gui.panel.PlayersTable.HeaderRenderer.HeaderRenderer(Component...),0,0,3,3,11.54%
net.sf.freecol.client.gui.panel.PlayersTable.HeaderRenderer.getTableCellRendererComponent(JTable, Object,
net.sf.freecol.client.gui.panel.PlayersTable.HeaderRenderer.setPressedColumn(int),0,0,3,3,11.54%

net.sf.freecol.client.gui.panel.PlayersTable.NationCellRenderer.getTableCellRendererComponent(JTable, Object, boolean, boolean, boolean),0,0,5,5,23.81%
 net.sf.freecol.client.gui.panel.PlayersTable.NationStateRenderer.getListCellRendererComponent(JList<? extends Nation>, Nation, int, boolean, boolean),0,0,5,5,23.81%
 net.sf.freecol.client.gui.panel.PlayersTable.PlayerCellEditor.getPlayerCellEditor(),0,0,4,4,19.05%
 net.sf.freecol.client.gui.panel.PlayersTable.PlayerCellEditor.getTableCellEditorComponent(JTable, Object, boolean, boolean, boolean),0,0,4,4,11.76%
 net.sf.freecol.client.gui.panel.PlayersTable.PlayerCellRenderer.getPlayerCellRenderer(),0,0,4,4,11.76%
 net.sf.freecol.client.gui.panel.PlayersTable.PlayerCellRenderer.getTableCellRendererComponent(JTable, Object, boolean, boolean, boolean),0,0,4,4,11.76%
 net.sf.freecol.client.gui.panel.PlayersTable.PlayersTable(FreeColClient, NationOptions, Player),5,7,65,58,11.48%
 net.sf.freecol.client.gui.panel.PlayersTable.PlayersTableModel.PlayersTableModel(PreGameController, NationOptions, Player),5,7,65,58,11.48%
 net.sf.freecol.client.gui.panel.PlayersTable.PlayersTableModel.getColumnClass(int),4,6,22,16,11.34%
 net.sf.freecol.client.gui.panel.PlayersTable.PlayersTableModel.getColumnCount(),4,5,9,4,4.64%
 net.sf.freecol.client.gui.panel.PlayersTable.PlayersTableModel.getColumnName(int),4,6,10,4,5.15%
 net.sf.freecol.client.gui.panel.PlayersTable.PlayersTableModel.getRowCount(),4,5,9,4,4.64%
 net.sf.freecol.client.gui.panel.PlayersTable.PlayersTableModel.getValueAt(int, int),4,7,28,21,14.43%
 net.sf.freecol.client.gui.panel.PlayersTable.PlayersTableModel.isCellEditable(int, int),9,7,33,21,17.01%
 net.sf.freecol.client.gui.panel.PlayersTable.PlayersTableModel.setValueAt(Object, int, int),5,7,41,33,21.13%
 net.sf.freecol.client.gui.panel.PlayersTable.PlayersTableModel.update(),3,3,10,7,5.15%
 net.sf.freecol.client.gui.panel.PlayersTable.update(),0,0,3,3,0.53%
 net.sf.freecol.client.gui.panel.PortPanel.PortPanel(FreeColClient, LayoutManager),4,6,10,4,9.01%
 net.sf.freecol.client.gui.panel.PortPanel.getCargoPanel(),4,5,8,3,7.21%
 net.sf.freecol.client.gui.panel.PortPanel.getPressListener(),5,6,9,3,8.11%
 net.sf.freecol.client.gui.panel.PortPanel.getSelectedUnit(),4,5,9,4,8.11%
 net.sf.freecol.client.gui.panel.PortPanel.getSelectedUnitLabel(),4,5,8,3,7.21%
 net.sf.freecol.client.gui.panel.PortPanel.getTransferHandler(),3,3,7,4,6.31%
 net.sf.freecol.client.gui.panel.PortPanel.getUnitList(),4,n/a,n/a,1,5.41%
 net.sf.freecol.client.gui.panel.PortPanel.removeNotify(),3,3,13,10,11.71%
 net.sf.freecol.client.gui.panel.PortPanel.setSelectedUnit(Unit),4,6,18,12,16.22%
 net.sf.freecol.client.gui.panel.PortPanel.setSelectedUnitLabel(UnitLabel),4,5,8,3,7.21%
 net.sf.freecol.client.gui.panel.PurchasePanel.PurchasePanel(FreeColClient),4,5,11,6,68.75%
 net.sf.freecol.client.gui.panel.QuickActionMenu.QuickActionMenu(FreeColClient, FreeColPanel),4,6,12,6,1.59%
 net.sf.freecol.client.gui.panel.QuickActionMenu.addBoardItems(UnitLabel, Location),0,0,21,21,2.79%
 net.sf.freecol.client.gui.panel.QuickActionMenu.addCarrierItems(UnitLabel),0,0,19,19,2.52%
 net.sf.freecol.client.gui.panel.QuickActionMenu.addCommandItems(UnitLabel),0,0,72,72,9.55%
 net.sf.freecol.client.gui.panel.QuickActionMenu.addEducationItems(UnitLabel),0,0,84,84,11.14%
 net.sf.freecol.client.gui.panel.QuickActionMenu.addLoadItems(Goods, Location),0,0,21,21,2.79%
 net.sf.freecol.client.gui.panel.QuickActionMenu.addMarketItems(AbstractGoods, Europe),0,0,22,22,2.92%
 net.sf.freecol.client.gui.panel.QuickActionMenu.addMenuItems(JComponent),6,6,22,14,2.92%
 net.sf.freecol.client.gui.panel.QuickActionMenu.addPayArrears(GoodsType),5,5,19,13,2.52%
 net.sf.freecol.client.gui.panel.QuickActionMenu.addRoleItems(UnitLabel),8,9,45,36,5.97%
 net.sf.freecol.client.gui.panel.QuickActionMenu.addTileItem(Tile),4,5,15,10,1.99%
 net.sf.freecol.client.gui.panel.QuickActionMenu.addTileItem(UnitLabel),4,6,15,9,1.99%
 net.sf.freecol.client.gui.panel.QuickActionMenu.addWorkItems(UnitLabel),0,0,87,87,11.54%
 net.sf.freecol.client.gui.panel.QuickActionMenu.createGoodsMenu(GoodsLabel),5,5,71,65,9.42%
 net.sf.freecol.client.gui.panel.QuickActionMenu.createMarketMenu(MarketLabel),4,5,23,18,3.05%
 net.sf.freecol.client.gui.panel.QuickActionMenu.createRoleItem(UnitLabel, Role, int, Role, int, int),13,16,68,48,6.31%
 net.sf.freecol.client.gui.panel.QuickActionMenu.createTileMenu(ASingleTilePanel),4,5,11,6,1.46%
 net.sf.freecol.client.gui.panel.QuickActionMenu.createUnitMenu(UnitLabel),4,5,65,60,8.62%

net.sf.freecol.client.gui.panel.QuickActionMenu.descendingList(Map<JMenuItem, Integer>),0,0,7,7,0.93%
net.sf.freecol.client.gui.panel.QuickActionMenu.getWorkLabel(WorkLocation),5,7,10,3,1.33%
net.sf.freecol.client.gui.panel.QuickActionMenu.makeProductionItem(GoodsType, WorkLocation, int, UnitLab
net.sf.freecol.client.gui.panel.QuickActionMenu.promptForGoods(AbstractGoods),6,7,13,6,1.72%
net.sf.freecol.client.gui.panel.RecrutPanel.RecrutPanel(FreeColClient),4,5,18,13,16.67%
net.sf.freecol.client.gui.panel.RecrutPanel.actionPerformed(ActionEvent),3,3,21,18,19.44%
net.sf.freecol.client.gui.panel.RecrutPanel.removeNotify(),3,3,13,10,12.04%
net.sf.freecol.client.gui.panel.RecrutPanel.update(),4,4,44,40,40.74%
net.sf.freecol.client.gui.panel.ServerListPanel.ServerListPanel(FreeColClient, ConnectController),4,7,49,42,41.1
net.sf.freecol.client.gui.panel.ServerListPanel.ServerListTableCellRenderer.getTableCellRendererComponent(J
net.sf.freecol.client.gui.panel.ServerListPanel.initialize(List<ServerInfo>),6,6,19,11,16.24%
net.sf.freecol.client.gui.panel.ServerListPanel.refreshTable(),3,3,6,3,5.13%
net.sf.freecol.client.gui.panel.ServerListPanel.requestFocus(),0,0,4,4,3.42%
net.sf.freecol.client.gui.panel.ServerListPanel.setEnabled(boolean),5,7,16,9,13.68%
net.sf.freecol.client.gui.panel.ServerListTableModel.ServerListTableModel(List<ServerInfo>),0,0,3,3,3.45%
net.sf.freecol.client.gui.panel.ServerListTableModel.getColumnCount(),4,5,9,4,10.34%
net.sf.freecol.client.gui.panel.ServerListTableModel.getColumnName(int),4,5,9,4,10.34%
net.sf.freecol.client.gui.panel.ServerListTableModel.getItem(int),4,6,9,3,10.34%
net.sf.freecol.client.gui.panel.ServerListTableModel.getRowCount(),4,5,9,4,10.34%
net.sf.freecol.client.gui.panel.ServerListTableModel.getValueAt(int, int),4,7,30,23,34.48%
net.sf.freecol.client.gui.panel.ServerListTableModel.setItems(List<ServerInfo>),4,5,8,3,9.20%
net.sf.freecol.client.gui.panel.StartGamePanel.StartGamePanel(FreeColClient),4,5,8,3,3.42%
net.sf.freecol.client.gui.panel.StartGamePanel.checkVictoryConditions(),5,6,22,16,9.40%
net.sf.freecol.client.gui.panel.StartGamePanel.displayChat(String, String, boolean),4,9,18,9,7.69%
net.sf.freecol.client.gui.panel.StartGamePanel.initialize(boolean),3,0,75,72,32.05%
net.sf.freecol.client.gui.panel.StartGamePanel.refreshPlayersTable(),4,4,7,3,2.99%
net.sf.freecol.client.gui.panel.StartGamePanel.removeNotify(),5,3,14,9,5.98%
net.sf.freecol.client.gui.panel.StartGamePanel.requestFocus(),3,3,7,4,2.99%
net.sf.freecol.client.gui.panel.StartGamePanel.setEnabled(boolean),3,3,18,15,7.69%
net.sf.freecol.client.gui.panel.StatisticsPanel.StatisticsModel.StatisticsModel(),3,3,4,1,5.06%
net.sf.freecol.client.gui.panel.StatisticsPanel.StatisticsModel.getColumnClass(int),3,3,7,4,8.86%
net.sf.freecol.client.gui.panel.StatisticsPanel.StatisticsModel.getColumnCount(),3,3,7,4,8.86%
net.sf.freecol.client.gui.panel.StatisticsPanel.StatisticsModel.getColumnName(int),3,3,7,4,8.86%
net.sf.freecol.client.gui.panel.StatisticsPanel.StatisticsModel.getRowCount(),3,3,7,4,8.86%
net.sf.freecol.client.gui.panel.StatisticsPanel.StatisticsModel.getValueAt(int, int),3,3,16,13,20.25%
net.sf.freecol.client.gui.panel.StatisticsPanel.StatisticsModel.setData(Map<String, String>),7,8,17,9,21.52%
net.sf.freecol.client.gui.panel.StatisticsPanel.StatisticsPanel(FreeColClient, Map<String, String>, Map<String, S
net.sf.freecol.client.gui.panel.StatisticsPanel.createStatsTable(String, Map<String, String>),0,0,18,18,10.71%
net.sf.freecol.client.gui.panel.StatisticsPanel.displayStatsMessage(String, Map<String, String>),1,0,26,26,15.48%
net.sf.freecol.client.gui.panel.StatusPanel.StatusPanel(FreeColClient),4,5,12,7,40.00%
net.sf.freecol.client.gui.panel.StatusPanel.setStatusMessage(String),5,6,10,4,33.33%
net.sf.freecol.client.gui.panel.TilePanel.TilePanel(FreeColClient, Tile),6,6,138,130,86.79%
net.sf.freecol.client.gui.panel.TilePanel.actionPerformed(ActionEvent),3,3,12,9,7.55%
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.AllGoodsTypesPanel.AllGoodsTypesPanel(List<GoodsTyp
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.AllGoodsTypesPanel.add(Component, boolean),4,3,14,10
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.AllGoodsTypesPanel.reset(),0,0,3,3,6.67%
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.AllGoodsTypesPanel.setEnabled(boolean),3,3,10,7,22.22

net.sf.freecol.client.gui.panel.TradeRouteInputPanel.DestinationCellRenderer.DestinationCellRenderer(),0,0,3
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.DestinationCellRenderer.getListCellRendererComponent
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopGoodsTypesPanel.StopGoodsTypesPanel(),0,0,3,3,10
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopGoodsTypesPanel.add(Component, boolean),3,3,16,
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListHandler.canImport(JComponent, DataFlavor[]),3,
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListHandler.createTransferable(JComponent),3,3,14
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListHandler.exportDone(JComponent, Transferable,
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListHandler.getAllValues(JList<TradeRouteStop>),0,0,
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListHandler.getSourceActions(JComponent),3,3,7,4,
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListHandler.importData(JComponent, Transferable),
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListTransferable.StopListTransferable(List<TradeRou
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListTransferable.getStops(),0,0,3,3,9.68%
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListTransferable.getTransferData(DataFlavor),3,3,7,4,
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListTransferable.getTransferDataFlavors(),3,3,7,4,22
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopListTransferable.isDataFlavorSupported(DataFlavor)
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopRenderer.StopRenderer(),0,0,8,8,13.33%
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.StopRenderer.getListCellRendererComponent(JList<? ext
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.TradeRouteInputPanel(FreeColClient, TradeRoute),8,6,1:
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.actionPerformed(ActionEvent),5,3,22,17,3.34%
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.addSelectedStops(),5,3,35,32,5.32%
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.buildCargoLabel(GoodsType),4,6,12,6,1.82%
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.cancelImport(GoodsTypeLabel),5,5,23,17,3.50%
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.cancelTradeRoute(),6,6,10,4,1.52%
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.deleteCurrentlySelectedStops(),9,3,21,12,3.19%
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.enableImport(GoodsType),4,5,18,13,2.74%
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.removeNotify(),3,3,19,16,2.89%
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.updateButtons(),4,4,10,6,1.52%
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.updateCargoPanel(TradeRouteStop),4,5,10,5,1.52%
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.valueChanged(ListSelectionEvent),3,3,15,12,2.28%
net.sf.freecol.client.gui.panel.TradeRouteInputPanel.verifyNewTradeRoute(),6,5,21,15,3.19%
net.sf.freecol.client.gui.panel.TradeRoutePanel.TradeRoutePanel(FreeColClient, Unit),10,6,113,102,43.46%
net.sf.freecol.client.gui.panel.TradeRoutePanel.actionPerformed(ActionEvent),3,3,15,12,5.77%
net.sf.freecol.client.gui.panel.TradeRoutePanel.getRoute(),4,5,8,3,3.08%
net.sf.freecol.client.gui.panel.TradeRoutePanel.newRoute(),4,3,25,22,9.62%
net.sf.freecol.client.gui.panel.TradeRoutePanel.removeNotify(),3,3,14,11,5.38%
net.sf.freecol.client.gui.panel.TradeRoutePanel.updateButtons(),3,3,16,13,6.15%
net.sf.freecol.client.gui.panel.TradeRoutePanel.updateList(TradeRoute),9,5,40,30,15.38%
net.sf.freecol.client.gui.panel.TrainPanel.TrainPanel(FreeColClient),4,5,11,6,68.75%
net.sf.freecol.client.gui.panel.UnitButton.UnitButton(ActionManager, String),4,6,11,5,10.48%
net.sf.freecol.client.gui.panel.UnitButton.UnitButtonActionPropertyChangeListener.UnitButtonActionProperty
net.sf.freecol.client.gui.panel.UnitButton.UnitButtonActionPropertyChangeListener.propertyChange(Property
net.sf.freecol.client.gui.panel.UnitButton.configurePropertiesFromAction(Action),0,0,22,22,20.95%
net.sf.freecol.client.gui.panel.UnitButton.createActionPropertyChangeListener(Action),0,0,4,4,3.81%
net.sf.freecol.client.gui.panel.UnitButton.refreshAction(),4,4,10,6,9.52%
net.sf.freecol.client.gui.panel.UnitPanel.UnitPanel(String, LayoutManager, PortPanel, String, boolean),4,9,19,1:
net.sf.freecol.client.gui.panel.UnitPanel.accepts(Unit),4,n/a,n/a,1,4.40%
net.sf.freecol.client.gui.panel.UnitPanel.addPropertyChangeListeners(),3,3,4,1,2.52%

net.sf.freecol.client.gui.panel.UnitPanel.cleanup(),3,3,6,3,3.77%
net.sf.freecol.client.gui.panel.UnitPanel.getPortPanel(),4,5,8,3,5.03%
net.sf.freecol.client.gui.panel.UnitPanel.initialize(),3,3,10,7,6.29%
net.sf.freecol.client.gui.panel.UnitPanel.isEditable(),4,5,8,3,5.03%
net.sf.freecol.client.gui.panel.UnitPanel.propertyChange(PropertyChangeEvent),3,3,10,7,6.29%
net.sf.freecol.client.gui.panel.UnitPanel.removeNotify(),3,3,9,6,5.66%
net.sf.freecol.client.gui.panel.UnitPanel.removePropertyChangeListeners(),3,3,4,1,2.52%
net.sf.freecol.client.gui.panel.UnitPanel.selectLabel(),3,n/a,n/a,1,2.52%
net.sf.freecol.client.gui.panel.UnitPanel.setSelectedUnit(Unit),4,6,18,12,11.32%
net.sf.freecol.client.gui.panel.UnitPanel.update(),3,3,38,35,23.90%
net.sf.freecol.client.gui.panel.Utility.blankBorder(int, int, int, int),4,9,12,3,1.85%
net.sf.freecol.client.gui.panel.Utility.createServerInetAddressBox(),3,4,10,6,1.54%
net.sf.freecol.client.gui.panel.Utility.createTextArea(String),5,7,15,8,2.31%
net.sf.freecol.client.gui.panel.Utility.drawGoldenText(String, Graphics2D, Font, int, int),0,0,20,20,3.09%
net.sf.freecol.client.gui.panel.Utility.getBorderColor(),4,5,9,4,1.39%
net.sf.freecol.client.gui.panel.Utility.getCellBorder(),0,0,9,9,1.39%
net.sf.freecol.client.gui.panel.Utility.getColorCellBorder(),0,0,11,11,1.70%
net.sf.freecol.client.gui.panel.Utility.getDefaultTextArea(String),5,7,10,3,1.54%
net.sf.freecol.client.gui.panel.Utility.getDefaultTextArea(String, Dimension),5,8,13,5,2.01%
net.sf.freecol.client.gui.panel.Utility.getDefaultTextArea(String, int),5,8,14,6,2.16%
net.sf.freecol.client.gui.panel.Utility.getDefaultTextPane(),4,5,14,9,2.16%
net.sf.freecol.client.gui.panel.Utility.getDefaultTextPane(String),4,6,11,5,1.70%
net.sf.freecol.client.gui.panel.Utility.getDialogBorder(),0,0,8,8,1.23%
net.sf.freecol.client.gui.panel.Utility.getLeftCellBorder(),0,0,9,9,1.39%
net.sf.freecol.client.gui.panel.Utility.getLinkButton(String, Icon, String),5,9,20,11,3.09%
net.sf.freecol.client.gui.panel.Utility.getLinkColor(),4,5,8,3,1.23%
net.sf.freecol.client.gui.panel.Utility.getMessageButton(String, String, Player, FreeColGameObject),8,14,42,28
net.sf.freecol.client.gui.panel.Utility.getPossibleServerAddresses(),0,0,12,12,1.85%
net.sf.freecol.client.gui.panel.Utility.getProductionBorder(),0,0,5,5,0.77%
net.sf.freecol.client.gui.panel.Utility.getSimpleLineBorder(),0,0,8,8,1.23%
net.sf.freecol.client.gui.panel.Utility.getTopCellBorder(),0,0,9,9,1.39%
net.sf.freecol.client.gui.panel.Utility.getTopLeftCellBorder(),0,0,9,9,1.39%
net.sf.freecol.client.gui.panel.Utility.getTrivialLineBorder(),0,0,3,3,0.46%
net.sf.freecol.client.gui.panel.Utility.getWarningColor(),4,5,8,3,1.23%
net.sf.freecol.client.gui.panel.Utility.initStyleContext(Font),0,0,12,12,1.85%
net.sf.freecol.client.gui.panel.Utility.localizeBorder(JComponent, StringTemplate),4,6,11,5,1.70%
net.sf.freecol.client.gui.panel.Utility.localizeToolTip(JComponent, String),4,6,9,3,1.39%
net.sf.freecol.client.gui.panel.Utility.localizeToolTip(JComponent, StringTemplate),4,6,10,4,1.54%
net.sf.freecol.client.gui.panel.Utility.localizedBorder(Named),4,6,9,3,1.39%
net.sf.freecol.client.gui.panel.Utility.localizedBorder(Named, Color),5,8,11,3,1.70%
net.sf.freecol.client.gui.panel.Utility.localizedBorder(String),4,6,10,4,1.54%
net.sf.freecol.client.gui.panel.Utility.localizedBorder(String, Color),5,8,12,4,1.85%
net.sf.freecol.client.gui.panel.Utility.localizedButton(String),4,6,9,3,1.39%
net.sf.freecol.client.gui.panel.Utility.localizedButton(StringTemplate),4,6,9,3,1.39%
net.sf.freecol.client.gui.panel.Utility.localizedCheckBoxMenuItem(String, boolean),4,7,11,4,1.70%
net.sf.freecol.client.gui.panel.Utility.localizedHeader(String, String),4,7,13,6,2.01%
net.sf.freecol.client.gui.panel.Utility.localizedHeaderLabel(Named, String),0,0,5,5,0.77%

net.sf.freecol.client.gui.panel.Utility.localizedHeaderLabel(String, int, String),4,8,16,8,2.47%
 net.sf.freecol.client.gui.panel.Utility.localizedHeaderLabel(StringTemplate, int, String),0,0,9,9,1.39%
 net.sf.freecol.client.gui.panel.Utility.localizedLabel(FreeColSpecObjectType),4,6,9,3,1.39%
 net.sf.freecol.client.gui.panel.Utility.localizedLabel(String),4,6,9,3,1.39%
 net.sf.freecol.client.gui.panel.Utility.localizedLabel(StringTemplate),4,6,11,5,1.70%
 net.sf.freecol.client.gui.panel.Utility.localizedLabel(StringTemplate, Icon, int),4,8,14,6,2.16%
 net.sf.freecol.client.gui.panel.Utility.localizedMenu(String),4,6,9,3,1.39%
 net.sf.freecol.client.gui.panel.Utility.localizedMenu(StringTemplate),4,6,9,3,1.39%
 net.sf.freecol.client.gui.panel.Utility.localizedMenuItem(String),4,6,9,3,1.39%
 net.sf.freecol.client.gui.panel.Utility.localizedMenuItem(String, Icon),4,7,10,3,1.54%
 net.sf.freecol.client.gui.panel.Utility.localizedMenuItem(StringTemplate),4,6,9,3,1.39%
 net.sf.freecol.client.gui.panel.Utility.localizedMenuItem(StringTemplate, Icon),4,7,11,4,1.70%
 net.sf.freecol.client.gui.panel.Utility.localizedRadioButtonMenuItem(StringTemplate, boolean),4,7,11,4,1.70%
 net.sf.freecol.client.gui.panel.Utility.localizedTextArea(String),4,6,9,3,1.39%
 net.sf.freecol.client.gui.panel.Utility.localizedTextArea(String, int),4,7,10,3,1.54%
 net.sf.freecol.client.gui.panel.Utility.localizedTextArea(StringTemplate),4,6,9,3,1.39%
 net.sf.freecol.client.gui.panel.Utility.localizedTextArea(StringTemplate, int),4,7,11,4,1.70%
 net.sf.freecol.client.gui.panel.Utility.localizedTextPanel(StringTemplate, ImageIcon),4,7,15,8,2.31%
 net.sf.freecol.client.gui.panel.Utility.padBorder(JComponent, int, int, int, int),0,0,6,6,0.93%
 net.sf.freecol.client.gui.panel.WorkProductionPanel.WorkProductionPanel(FreeColClient, Unit),10,8,80,70,80.
 net.sf.freecol.client.gui.panel.WorkProductionPanel.output(List<Modifier>, UnitType),0,0,14,14,14.00%
 net.sf.freecol.client.gui.panel.WrapLayout.WrapLayout(),4,4,7,3,4.86%
 net.sf.freecol.client.gui.panel.WrapLayout.WrapLayout(int),7,8,11,3,7.64%
 net.sf.freecol.client.gui.panel.WrapLayout.WrapLayout(int, int, int),8,11,14,3,9.72%
 net.sf.freecol.client.gui.panel.WrapLayout.addRow(Dimension, int, int),10,0,17,7,11.81%
 net.sf.freecol.client.gui.panel.WrapLayout.layoutSize(Container, boolean),15,8,64,46,44.44%
 net.sf.freecol.client.gui.panel.WrapLayout.minimumLayoutSize(Container),5,8,14,6,9.72%
 net.sf.freecol.client.gui.panel.WrapLayout.preferredLayoutSize(Container),5,8,12,4,8.33%
 net.sf.freecol.client.gui.panel.colopedia.BuildingDetailPanel.BuildingDetailPanel(FreeColClient, ColopediaPanel),10,8,80,70,80.
 net.sf.freecol.client.gui.panel.colopedia.BuildingDetailPanel.addSubTrees(DefaultMutableTreeNode),3,3,50,4,50.00%
 net.sf.freecol.client.gui.panel.colopedia.BuildingDetailPanel.buildDetail(String, JPanel),11,3,135,124,66.83%
 net.sf.freecol.client.gui.panel.colopedia.ColopediaDetailPanel.addSubTrees(DefaultMutableTreeNode),6,n/a,n/a,0.00%
 net.sf.freecol.client.gui.panel.colopedia.ColopediaDetailPanel.buildDetail(String, JPanel),4,n/a,n/a,1,35.00%
 net.sf.freecol.client.gui.panel.colopedia.ColopediaGameObjectTypePanel.ColopediaGameObjectTypePanel(FreeColClient, FreeColSpecObjectType),10,8,80,70,80.
 net.sf.freecol.client.gui.panel.colopedia.ColopediaGameObjectTypePanel.addSubTrees(DefaultMutableTreeNode),3,3,50,4,50.00%
 net.sf.freecol.client.gui.panel.colopedia.ColopediaGameObjectTypePanel.addSubTrees(DefaultMutableTreeNode),3,3,50,4,50.00%
 net.sf.freecol.client.gui.panel.colopedia.ColopediaGameObjectTypePanel.appendRequiredAbility(StyledDocument, Ability),1,1,1,1,1.00%
 net.sf.freecol.client.gui.panel.colopedia.ColopediaGameObjectTypePanel.buildItem(FreeColSpecObjectType, FreeColSpecObjectType),1,1,1,1,1.00%
 net.sf.freecol.client.gui.panel.colopedia.ColopediaGameObjectTypePanel.getAbilityComponent(Ability),0,0,9,9,1.39%
 net.sf.freecol.client.gui.panel.colopedia.ColopediaGameObjectTypePanel.getButton(FreeColSpecObjectType),1,1,1,1,1.00%
 net.sf.freecol.client.gui.panel.colopedia.ColopediaGameObjectTypePanel.getButton(FreeColSpecObjectType, FreeColSpecObjectType),1,1,1,1,1.00%
 net.sf.freecol.client.gui.panel.colopedia.ColopediaGameObjectTypePanel.getButton(PanelType, String, ImageIcon),1,1,1,1,1.00%
 net.sf.freecol.client.gui.panel.colopedia.ColopediaGameObjectTypePanel.getGoodsButton(AbstractGoods),0,0,9,9,1.39%
 net.sf.freecol.client.gui.panel.colopedia.ColopediaGameObjectTypePanel.getGoodsButton(GoodsType),0,0,3,3,0.93%
 net.sf.freecol.client.gui.panel.colopedia.ColopediaGameObjectTypePanel.getGoodsButton(GoodsType, String),1,1,1,1,1.00%
 net.sf.freecol.client.gui.panel.colopedia.ColopediaGameObjectTypePanel.getGoodsButton(GoodsType, int),0,0,9,9,1.39%
 net.sf.freecol.client.gui.panel.colopedia.ColopediaGameObjectTypePanel.getId(),4,5,8,3,4.30%

net.sf.freecol.client.gui.panel.colopedia.ColopediaGameObjectTypePanel.getListItemIconSize(),0,0,3,3,1.61%
net.sf.freecol.client.gui.panel.colopedia.ColopediaGameObjectTypePanel.getModifierComponent(Modifier),1
net.sf.freecol.client.gui.panel.colopedia.ColopediaGameObjectTypePanel.getName(),5,6,10,4,5.38%
net.sf.freecol.client.gui.panel.colopedia.ColopediaGameObjectTypePanel.getResourceButton(ResourceType),1
net.sf.freecol.client.gui.panel.colopedia.ColopediaGameObjectTypePanel.getUnitButton(AbstractUnit),0,0,3,3
net.sf.freecol.client.gui.panel.colopedia.ColopediaGameObjectTypePanel.getUnitButton(UnitType),0,0,3,3,1.6
net.sf.freecol.client.gui.panel.colopedia.ColopediaGameObjectTypePanel.getUnitButton(UnitType, String),0,0
net.sf.freecol.client.gui.panel.colopedia.ColopediaPanel.ColopediaPanel(FreeColClient),7,8,11,3,5.58%
net.sf.freecol.client.gui.panel.colopedia.ColopediaPanel.ColopediaPanel(FreeColClient, String),4,6,48,42,24.37
net.sf.freecol.client.gui.panel.colopedia.ColopediaPanel.actionPerformed(ActionEvent),3,3,12,9,6.09%
net.sf.freecol.client.gui.panel.colopedia.ColopediaPanel.buildTree(),4,5,33,28,16.75%
net.sf.freecol.client.gui.panel.colopedia.ColopediaPanel.getListItemIconSize(),4,5,10,5,5.08%
net.sf.freecol.client.gui.panel.colopedia.ColopediaPanel.hyperlinkUpdate(HyperlinkEvent),0,0,20,20,10.15%
net.sf.freecol.client.gui.panel.colopedia.ColopediaPanel.removeNotify(),3,3,12,9,6.09%
net.sf.freecol.client.gui.panel.colopedia.ColopediaPanel.select(String),0,0,15,15,7.61%
net.sf.freecol.client.gui.panel.colopedia.ColopediaPanel.showDetails(ColopediaTreeItem),0,0,8,8,4.06%
net.sf.freecol.client.gui.panel.colopedia.ColopediaPanel.valueChanged(TreeSelectionEvent),6,7,15,8,7.61%
net.sf.freecol.client.gui.panel.colopedia.ColopediaTreeCellRenderer.ColopediaTreeCellRenderer(ColopediaPanel)
net.sf.freecol.client.gui.panel.colopedia.ColopediaTreeCellRenderer.getTreeCellRendererComponent(JTree, O
net.sf.freecol.client.gui.panel.colopedia.ColopediaTreeItem.ColopediaTreeItem(ColopediaDetailPanel, String,
net.sf.freecol.client.gui.panel.colopedia.ColopediaTreeItem.getIcon(),4,5,8,3,14.29%
net.sf.freecol.client.gui.panel.colopedia.ColopediaTreeItem.getId(),0,0,3,3,5.36%
net.sf.freecol.client.gui.panel.colopedia.ColopediaTreeItem.getPanelType(),4,5,8,3,14.29%
net.sf.freecol.client.gui.panel.colopedia.ColopediaTreeItem.getText(),0,0,3,3,5.36%
net.sf.freecol.client.gui.panel.colopedia.ColopediaTreeItem.toString(),3,3,7,4,12.50%
net.sf.freecol.client.gui.panel.colopedia.ConceptDetailPanel.ConceptDetailPanel(FreeColClient, ColopediaPanel)
net.sf.freecol.client.gui.panel.colopedia.ConceptDetailPanel.ConceptEditorPane.ConceptEditorPane(String),4,
net.sf.freecol.client.gui.panel.colopedia.ConceptDetailPanel.ConceptEditorPane.paintComponent(Graphics),9
net.sf.freecol.client.gui.panel.colopedia.ConceptDetailPanel.addSubTrees(DefaultMutableTreeNode),3,3,22,1
net.sf.freecol.client.gui.panel.colopedia.ConceptDetailPanel.buildDetail(String, JPanel),3,3,16,13,14.81%
net.sf.freecol.client.gui.panel.colopedia.ConceptDetailPanel.getName(),3,3,7,4,6.48%
net.sf.freecol.client.gui.panel.colopedia.FatherDetailPanel.FatherDetailPanel(FreeColClient, ColopediaPanel),4
net.sf.freecol.client.gui.panel.colopedia.FatherDetailPanel.addSubTrees(DefaultMutableTreeNode),3,3,31,28,
net.sf.freecol.client.gui.panel.colopedia.FatherDetailPanel.buildDetail(FoundingFather, JPanel),4,6,40,34,39.6
net.sf.freecol.client.gui.panel.colopedia.FatherDetailPanel.buildDetail(String, JPanel),3,3,12,9,11.88%
net.sf.freecol.client.gui.panel.colopedia.GoodsDetailPanel.GoodsDetailPanel(FreeColClient, ColopediaPanel),4
net.sf.freecol.client.gui.panel.colopedia.GoodsDetailPanel.addSubTrees(DefaultMutableTreeNode),3,3,6,3,3.7
net.sf.freecol.client.gui.panel.colopedia.GoodsDetailPanel.buildDetail(String, JPanel),3,3,126,123,78.75%
net.sf.freecol.client.gui.panel.colopedia.GoodsDetailPanel.filterBuildables(List<T>, List<T>, GoodsType),0,0,12
net.sf.freecol.client.gui.panel.colopedia.NationDetailPanel.NationDetailPanel(FreeColClient, ColopediaPanel),
net.sf.freecol.client.gui.panel.colopedia.NationDetailPanel.addSubTrees(DefaultMutableTreeNode),3,3,10,7,2
net.sf.freecol.client.gui.panel.colopedia.NationDetailPanel.buildDetail(String, JPanel),3,3,23,20,46.94%
net.sf.freecol.client.gui.panel.colopedia.NationTypeDetailPanel.NationTypeDetailPanel(FreeColClient, ColopediaPanel)
net.sf.freecol.client.gui.panel.colopedia.NationTypeDetailPanel.addSubTrees(DefaultMutableTreeNode),4,3,2
net.sf.freecol.client.gui.panel.colopedia.NationTypeDetailPanel.buildDetail(String, JPanel),3,3,13,10,9.49%
net.sf.freecol.client.gui.panel.colopedia.NationTypeDetailPanel.buildEuropeanNationTypeDetail(EuropeanNationType)
net.sf.freecol.client.gui.panel.colopedia.NationTypeDetailPanel.buildIndianNationTypeDetail(IndianNationType)

net.sf.freecol.client.gui.panel.colopedia.ResourcesDetailPanel.ResourcesDetailPanel(FreeColClient, Colopedia
net.sf.freecol.client.gui.panel.colopedia.ResourcesDetailPanel.addSubTrees(DefaultMutableTreeNode),3,3,7,4
net.sf.freecol.client.gui.panel.colopedia.ResourcesDetailPanel.buildDetail(String, JPanel),3,3,35,32,59.32%
net.sf.freecol.client.gui.panel.colopedia.TerrainDetailPanel.TerrainDetailPanel(FreeColClient, ColopediaPanel)
net.sf.freecol.client.gui.panel.colopedia.TerrainDetailPanel.addProduction(JPanel, Stream<AbstractGoods>),1
net.sf.freecol.client.gui.panel.colopedia.TerrainDetailPanel.addSubTrees(DefaultMutableTreeNode),3,3,16,13
net.sf.freecol.client.gui.panel.colopedia.TerrainDetailPanel.buildDetail(String, JPanel),3,3,49,46,48.04%
net.sf.freecol.client.gui.panel.colopedia.UnitDetailPanel.UnitDetailPanel(FreeColClient, ColopediaPanel),4,6,1
net.sf.freecol.client.gui.panel.colopedia.UnitDetailPanel.addSubTrees(DefaultMutableTreeNode),3,3,7,4,4.79%
net.sf.freecol.client.gui.panel.colopedia.UnitDetailPanel.buildDetail(String, JPanel),5,3,121,116,82.88%
net.sf.freecol.client.gui.panel.report.CompactLabourReport.CompactLabourReport(FreeColClient),4,5,9,4,1.8%
net.sf.freecol.client.gui.panel.report.CompactLabourReport.CompactLabourReport(FreeColClient, UnitData),4
net.sf.freecol.client.gui.panel.report.CompactLabourReport.addHeader(),3,3,51,48,10.20%
net.sf.freecol.client.gui.panel.report.CompactLabourReport.addLocationData(LocationData, Colony, int),5,8,1
net.sf.freecol.client.gui.panel.report.CompactLabourReport.addLocationSummary(LocationData, int),0,0,47,4
net.sf.freecol.client.gui.panel.report.CompactLabourReport.addLocations(),0,0,36,36,7.20%
net.sf.freecol.client.gui.panel.report.CompactLabourReport.addNonLinkedLocation(LocationData, String, int),1
net.sf.freecol.client.gui.panel.report.CompactLabourReport.addRow(LocationData, String, String, JLabel, int, i
net.sf.freecol.client.gui.panel.report.CompactLabourReport.addRow(LocationData, String, String, int, int, int),1
net.sf.freecol.client.gui.panel.report.CompactLabourReport.addUnitTypes(),0,0,21,21,4.20%
net.sf.freecol.client.gui.panel.report.CompactLabourReport.createButton(String, ActionListener),0,0,10,10,2.0
net.sf.freecol.client.gui.panel.report.CompactLabourReport.createColonyButton(Colony),9,0,20,12,4.00%
net.sf.freecol.client.gui.panel.report.CompactLabourReport.createEmptyLabel(),0,0,5,5,1.00%
net.sf.freecol.client.gui.panel.report.CompactLabourReport.createNonCountedLabel(int),0,0,6,6,1.20%
net.sf.freecol.client.gui.panel.report.CompactLabourReport.createNumberLabel(int, String),0,0,7,7,1.40%
net.sf.freecol.client.gui.panel.report.CompactLabourReport.createUnitNameButton(String, UnitData),0,0,11,1
net.sf.freecol.client.gui.panel.report.CompactLabourReport.getGoodsType(),0,0,4,4,0.80%
net.sf.freecol.client.gui.panel.report.CompactLabourReport.initialize(),0,0,35,35,7.00%
net.sf.freecol.client.gui.panel.report.CompactLabourReport.isOverview(),4,5,8,3,1.60%
net.sf.freecol.client.gui.panel.report.CompactLabourReport.isSummary(),4,5,8,3,1.60%
net.sf.freecol.client.gui.panel.report.LabourData.ColonyLocationDataGetter.ColonyLocationDataGetter(Colon
net.sf.freecol.client.gui.panel.report.LabourData.ColonyLocationDataGetter.getLocationData(UnitData),3,3,7,
net.sf.freecol.client.gui.panel.report.LabourData.LabourData(FreeColClient),0,0,22,22,5.03%
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.Getter.getLocationData(UnitData),0,n/a,n/a,1
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.LocationData(UnitData),0,0,3,3,2.22%
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.LocationData(UnitData, boolean),0,0,4,4,2.96%
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.add(LocationData),1,0,13,12,9.63%
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.addOtherStudent(String),0,0,4,4,2.96%
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getNetProduction(),0,0,3,3,2.22%
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getNotWorking(),0,0,3,3,2.22%
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getOtherStudents(),0,0,3,3,2.22%
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getOtherStudentsName(),0,0,3,3,2.22%
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getOtherWorkingAmateurs(),0,0,3,3,2.22%
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getRowCount(),4,5,17,12,12.59%
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getStudents(),0,0,3,3,2.22%
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getTeachers(),0,0,3,3,2.22%
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getTotalColonists(),2,0,6,4,4.44%

net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getTotalProduction(),0,0,3,3,2.22%
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getUnitData(),0,0,3,3,2.22%
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getWorkingAmateurs(),0,0,3,3,2.22%
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.getWorkingProfessionals(),0,0,3,3,2.22%
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.isTotal(),0,0,3,3,2.22%
net.sf.freecol.client.gui.panel.report.LabourData.LocationData.isTraining(),0,0,3,3,2.22%
net.sf.freecol.client.gui.panel.report.LabourData.ProductionData.add(ProductionData),0,0,4,4,16.67%
net.sf.freecol.client.gui.panel.report.LabourData.ProductionData.addProduction(int),0,0,4,4,16.67%
net.sf.freecol.client.gui.panel.report.LabourData.ProductionData.getColonists(),0,0,3,3,12.50%
net.sf.freecol.client.gui.panel.report.LabourData.ProductionData.getProduction(),0,0,3,3,12.50%
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.UnitData(UnitType),0,0,6,6,8.00%
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.getDetails(),0,0,3,3,4.00%
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.getExpertProduction(),0,0,6,6,8.00%
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.getLocationData(Colony),4,6,14,8,18.67%
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.getTotal(),0,0,3,3,4.00%
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.getUnitName(),0,0,3,3,4.00%
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.getUnitSummaryRowCount(),1,0,4,3,5.33%
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.getUnitType(),0,0,3,3,4.00%
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.getUnitsAtSea(),0,0,3,3,4.00%
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.getUnitsInEurope(),0,0,3,3,4.00%
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.getUnitsOnLand(),0,0,3,3,4.00%
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.hasDetails(),0,0,3,3,4.00%
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.isSummary(),0,0,3,3,4.00%
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.showNetProduction(),0,0,3,3,4.00%
net.sf.freecol.client.gui.panel.report.LabourData.UnitData.showProduction(),0,0,3,3,4.00%
net.sf.freecol.client.gui.panel.report.LabourData.gatherData(Player),0,0,36,36,8.24%
net.sf.freecol.client.gui.panel.report.LabourData.getLabourTypes(Player),0,0,4,4,0.92%
net.sf.freecol.client.gui.panel.report.LabourData.getSummary(),0,0,3,3,0.69%
net.sf.freecol.client.gui.panel.report.LabourData.getUnitData(UnitType),4,6,14,8,3.20%
net.sf.freecol.client.gui.panel.report.LabourData.incrementColonyCount(Colony, Unit, UnitData),1,0,28,28,6.4
net.sf.freecol.client.gui.panel.report.LabourData.incrementOutsideWorker(UnitData, Unit, Getter),0,0,18,18,4
net.sf.freecol.client.gui.panel.report.LabourData.incrementOutsideWorker(UnitData, Unit, UnitData, Getter),0
net.sf.freecol.client.gui.panel.report.LabourData.summarize(),0,0,10,10,2.29%
net.sf.freecol.client.gui.panel.report.LabourData.summarize(UnitData, Getter),0,0,7,7,1.60%
net.sf.freecol.client.gui.panel.report.ReportCargoPanel.ReportCargoPanel(FreeColClient),4,5,8,3,22.86%
net.sf.freecol.client.gui.panel.report.ReportCargoPanel.isReportable(Unit),3,3,6,3,17.14%
net.sf.freecol.client.gui.panel.report.ReportCargoPanel.isReportable(UnitType, Role),3,3,10,7,28.57%
net.sf.freecol.client.gui.panel.report.ReportCargoPanel.isReportableREF(AbstractUnit),3,3,6,3,17.14%
net.sf.freecol.client.gui.panel.report.ReportClassicColonyPanel.ReportClassicColonyPanel(FreeColClient),4,5,1
net.sf.freecol.client.gui.panel.report.ReportClassicColonyPanel.update(),6,0,85,80,75.89%
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.ColonySummary.ColonySummary(Colony, Li
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.ColonySummary.GoodsProduction.GoodsPr
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.ColonySummary.GoodsProduction.accumula
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.ColonySummary.addSuggestion(Map<UnitT
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.ColonySummary.produce(GoodsType),4,5,6
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.ReportCompactColonyPanel(FreeColClient),
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.actionPerformed(ActionEvent),3,3,25,22,2.4

net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.addTogether(List<? extends JComponent>),
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.conciseHeaders(Market),4,6,45,39,4.46%
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.loadResources(),0,0,8,8,0.79%
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.newButton(String, String, ImageIcon, Color,
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.newLabel(String, ImageIcon, Color),0,0,5,5,0.50%
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.newLabel(String, ImageIcon, Color, StringTe
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.stpl(String),0,0,5,5,0.50%
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.stpld(String),0,0,4,4,0.40%
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.unitButtons(Map<UnitType, Suggestion>, Li
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.unitTypeLabels(Map<UnitType, Integer>, int
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.update(),4,3,27,23,2.68%
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.updateColony(ColonySummary),68,5,365,29
net.sf.freecol.client.gui.panel.report.ReportCompactColonyPanel.updateCombinedColonies(List<ColonySumr
net.sf.freecol.client.gui.panel.report.ReportContinentalCongressPanel.ReportContinentalCongressPanel(FreeC
net.sf.freecol.client.gui.panel.report.ReportEducationPanel.ReportEducationPanel(FreeColClient),4,5,47,42,81
net.sf.freecol.client.gui.panel.report.ReportEducationPanel.getPanel(String),0,0,6,6,10.34%
net.sf.freecol.client.gui.panel.report.ReportExplorationPanel.ReportExplorationPanel(FreeColClient),8,5,42,33
net.sf.freecol.client.gui.panel.report.ReportForeignAffairPanel.ReportForeignAffairPanel(FreeColClient),6,5,86
net.sf.freecol.client.gui.panel.report.ReportHighScoresPanel.ReportHighScoresPanel(FreeColClient, String, List
net.sf.freecol.client.gui.panel.report.ReportHistoryPanel.ReportHistoryPanel(FreeColClient),5,5,17,11,77.27%
net.sf.freecol.client.gui.panel.report.ReportIndianPanel.ReportIndianPanel(FreeColClient),4,5,24,19,14.29%
net.sf.freecol.client.gui.panel.report.ReportIndianPanel.buildIndianAdvisorPanel(Player, Player),1,0,131,130,7
net.sf.freecol.client.gui.panel.report.ReportLabourDetailPanel.ReportLabourDetailPanel(FreeColClient, UnitTy
net.sf.freecol.client.gui.panel.report.ReportLabourDetailPanel.initialize(),1,0,45,44,60.81%
net.sf.freecol.client.gui.panel.report.ReportLabourPanel.LabourUnitPanel.LabourUnitPanel(FreeColClient, Uni
net.sf.freecol.client.gui.panel.report.ReportLabourPanel.LabourUnitPanel.paintComponent(Graphics),0,0,14,1
net.sf.freecol.client.gui.panel.report.ReportLabourPanel.LabourUnitPanelRenderer.getListCellRendererComp
net.sf.freecol.client.gui.panel.report.ReportLabourPanel.ReportLabourPanel(FreeColClient),5,5,76,70,47.20%
net.sf.freecol.client.gui.panel.report.ReportLabourPanel.actionPerformed(ActionEvent),3,3,14,11,8.70%
net.sf.freecol.client.gui.panel.report.ReportLabourPanel.showDetails(),1,0,10,9,6.21%
net.sf.freecol.client.gui.panel.report.ReportMilitaryPanel.ReportMilitaryPanel(FreeColClient),4,5,8,3,21.62%
net.sf.freecol.client.gui.panel.report.ReportMilitaryPanel.isReportable(Unit),3,3,8,5,21.62%
net.sf.freecol.client.gui.panel.report.ReportMilitaryPanel.isReportable(UnitType, Role),3,3,10,7,27.03%
net.sf.freecol.client.gui.panel.report.ReportMilitaryPanel.isReportableREF(AbstractUnit),3,3,6,3,16.22%
net.sf.freecol.client.gui.panel.report.ReportNavalPanel.ReportNavalPanel(FreeColClient),4,5,8,3,24.24%
net.sf.freecol.client.gui.panel.report.ReportNavalPanel.isReportable(Unit),3,3,6,3,18.18%
net.sf.freecol.client.gui.panel.report.ReportNavalPanel.isReportable(UnitType, Role),3,3,7,4,21.21%
net.sf.freecol.client.gui.panel.report.ReportNavalPanel.isReportableREF(AbstractUnit),3,3,6,3,18.18%
net.sf.freecol.client.gui.panel.report.ReportPanel.ReportPanel(FreeColClient, String),4,6,31,25,27.93%
net.sf.freecol.client.gui.panel.report.ReportPanel.actionPerformed(ActionEvent),3,3,17,14,15.32%
net.sf.freecol.client.gui.panel.report.ReportPanel.createBorder(),0,0,3,3,2.70%
net.sf.freecol.client.gui.panel.report.ReportPanel.createUnitTypeLabel(AbstractUnit),0,0,14,14,12.61%
net.sf.freecol.client.gui.panel.report.ReportPanel.getLocationLabelFor(Unit),0,0,10,10,9.01%
net.sf.freecol.client.gui.panel.report.ReportPanel.initialize(),3,3,7,4,6.31%
net.sf.freecol.client.gui.panel.report.ReportPanel.removeNotify(),3,3,9,6,8.11%
net.sf.freecol.client.gui.panel.report.ReportPanel.setMainComponent(Component),0,0,4,4,3.60%
net.sf.freecol.client.gui.panel.report.ReportProductionPanel.ReportProductionPanel(FreeColClient),6,7,24,17,

net.sf.freecol.client.gui.panel.report.ReportProductionPanel.update(),3,0,81,78,69.83%
net.sf.freecol.client.gui.panel.report.ReportReligiousPanel.ReportReligiousPanel(FreeColClient),4,5,33,28,86.8%
net.sf.freecol.client.gui.panel.report.ReportRequirementsPanel.ReportRequirementsPanel(FreeColClient),8,5,
net.sf.freecol.client.gui.panel.report.ReportRequirementsPanel.addBadAssignmentWarning(StyledDocument,
net.sf.freecol.client.gui.panel.report.ReportRequirementsPanel.addExpertWarning(StyledDocument, Colony, I
net.sf.freecol.client.gui.panel.report.ReportRequirementsPanel.addProductionWarning(StyledDocument, Colo
net.sf.freecol.client.gui.panel.report.ReportRequirementsPanel.addTileWarning(StyledDocument, Colony, Stri
net.sf.freecol.client.gui.panel.report.ReportRequirementsPanel.checkColony(Colony, StyledDocument),4,0,88
net.sf.freecol.client.gui.panel.report.ReportRequirementsPanel.createColonyButton(Colony, String, boolean),I
net.sf.freecol.client.gui.panel.report.ReportRequirementsPanel.createColonyButton(Colony, boolean),0,0,3,3,
net.sf.freecol.client.gui.panel.report.ReportRequirementsPanel.insertColonyButtons(StyledDocument, List<CC
net.sf.freecol.client.gui.panel.report.ReportTradePanel.ReportTradePanel(FreeColClient),8,8,138,129,85.19%
net.sf.freecol.client.gui.panel.report.ReportTradePanel.createLeftLabel(String),0,0,5,5,3.09%
net.sf.freecol.client.gui.panel.report.ReportTradePanel.createNumberLabel(int),0,0,3,3,1.85%
net.sf.freecol.client.gui.panel.report.ReportTradePanel.createNumberLabel(int, boolean),0,0,10,10,6.17%
net.sf.freecol.client.gui.panel.report.ReportTurnPanel.ReportTurnPanel(FreeColClient, List<ModelMessage>),I
net.sf.freecol.client.gui.panel.report.ReportTurnPanel.displayMessages(),6,0,122,117,51.48%
net.sf.freecol.client.gui.panel.report.ReportTurnPanel.getHeadline(FreeColGameObject),0,0,62,62,26.16%
net.sf.freecol.client.gui.panel.report.ReportTurnPanel.insertMessage(StyledDocument, ModelMessage, Playe
net.sf.freecol.client.gui.panel.report.ReportTurnPanel.setMessages(List<ModelMessage>),4,5,11,6,4.64%
net.sf.freecol.client.gui.panel.report.ReportUnitPanel.ReportUnitPanel(FreeColClient, String, boolean),5,7,16,
net.sf.freecol.client.gui.panel.report.ReportUnitPanel.display(),3,0,62,59,33.88%
net.sf.freecol.client.gui.panel.report.ReportUnitPanel.gatherData(),3,0,34,31,18.58%
net.sf.freecol.client.gui.panel.report.ReportUnitPanel.getUnitButton(Unit),4,6,19,13,10.38%
net.sf.freecol.client.gui.panel.report.ReportUnitPanel.isReportable(Unit),4,n/a,n/a,1,3.83%
net.sf.freecol.client.gui.panel.report.ReportUnitPanel.isReportable(UnitType, Role),5,n/a,n/a,1,4.92%
net.sf.freecol.client.gui.panel.report.ReportUnitPanel.isReportableREF(AbstractUnit),4,n/a,n/a,1,3.83%
net.sf.freecol.client.gui.plaf.FreeColBrightPanelUI.createUI(JComponent),0,0,3,3,15.00%
net.sf.freecol.client.gui.plaf.FreeColBrightPanelUI.paint(Graphics, JComponent),0,0,7,7,35.00%
net.sf.freecol.client.gui.plaf.FreeColButtonUI.createUI(JComponent),0,0,3,3,3.37%
net.sf.freecol.client.gui.plaf.FreeColButtonUI.getButtonStyle(JComponent),0,0,7,7,7.87%
net.sf.freecol.client.gui.plaf.FreeColButtonUI.installUI(JComponent),0,0,14,14,15.73%
net.sf.freecol.client.gui.plaf.FreeColButtonUI.paint(Graphics, JComponent),0,0,18,18,20.22%
net.sf.freecol.client.gui.plaf.FreeColButtonUI.paintButtonPressed(Graphics, AbstractButton),0,0,14,14,15.73%
net.sf.freecol.client.gui.plaf.FreeColButtonUI.uninstallUI(JComponent),0,0,5,5,5.62%
net.sf.freecol.client.gui.plaf.FreeColButtonUI.updateStyle(JComponent, ButtonStyle),0,0,20,20,22.47%
net.sf.freecol.client.gui.plaf.FreeColCheckBoxMenuItemUI.createUI(JComponent),0,0,3,3,16.67%
net.sf.freecol.client.gui.plaf.FreeColCheckBoxMenuItemUI.installUI(JComponent),0,0,5,5,27.78%
net.sf.freecol.client.gui.plaf.FreeColCheckBoxMenuItemUI.paint(Graphics, JComponent),0,0,5,5,27.78%
net.sf.freecol.client.gui.plaf.FreeColCheckBoxUI.CheckBoxIcon.getIconHeight(),0,0,3,3,5.77%
net.sf.freecol.client.gui.plaf.FreeColCheckBoxUI.CheckBoxIcon.getIconWidth(),0,0,3,3,5.77%
net.sf.freecol.client.gui.plaf.FreeColCheckBoxUI.CheckBoxIcon.getWidgetSize(),0,0,3,3,5.77%
net.sf.freecol.client.gui.plaf.FreeColCheckBoxUI.CheckBoxIcon.paintIcon(Component, Graphics, int, int),0,0,41
net.sf.freecol.client.gui.plaf.FreeColCheckBoxUI.createCheckBoxIcon(),0,0,3,3,4.11%
net.sf.freecol.client.gui.plaf.FreeColCheckBoxUI.createUI(JComponent),0,0,3,3,4.11%
net.sf.freecol.client.gui.plaf.FreeColCheckBoxUI.installUI(JComponent),0,0,5,5,6.85%
net.sf.freecol.client.gui.plaf.FreeColCheckBoxUI.paint(Graphics, JComponent),0,0,5,5,6.85%

net.sf.freecol.client.gui.plaf.FreeColComboBoxRenderer.FreeColComboBoxRenderer(),5,5,8,3,5.97%
net.sf.freecol.client.gui.plaf.FreeColComboBoxRenderer.FreeColComboBoxRenderer(String),5,6,9,3,6.72%
net.sf.freecol.client.gui.plaf.FreeColComboBoxRenderer.FreeColComboBoxRenderer(String, boolean),5,7,11,4
net.sf.freecol.client.gui.plaf.FreeColComboBoxRenderer.NormalComponent.NormalComponent(),0,0,3,3,60.0
net.sf.freecol.client.gui.plaf.FreeColComboBoxRenderer.SelectedComponent.SelectedComponent(),0,0,3,3,17
net.sf.freecol.client.gui.plaf.FreeColComboBoxRenderer.SelectedComponent.paintComponent(Graphics),0,0,:
net.sf.freecol.client.gui.plaf.FreeColComboBoxRenderer.getListCellRendererComponent(JList<? extends T>, T,
net.sf.freecol.client.gui.plaf.FreeColComboBoxRenderer.setLabelValues(JLabel, T),5,6,49,42,36.57%
net.sf.freecol.client.gui.plaf.FreeColComboBoxUI.createRenderer(),0,0,5,5,27.78%
net.sf.freecol.client.gui.plaf.FreeColComboBoxUI.createUI(JComponent),0,0,3,3,16.67%
net.sf.freecol.client.gui.plaf.FreeColComboBoxUI.installUI(JComponent),0,0,5,5,27.78%
net.sf.freecol.client.gui.plaf.FreeColFileChooserUI.FreeColFileChooserUI(JFileChooser),0,0,3,3,14.29%
net.sf.freecol.client.gui.plaf.FreeColFileChooserUI.addControlButtons(),0,0,10,10,47.62%
net.sf.freecol.client.gui.plaf.FreeColFileChooserUI.createUI(JComponent),0,0,3,3,14.29%
net.sf.freecol.client.gui.plaf.FreeColFormattedTextFieldUI.FreeColFormattedTextFieldUI(JComponent),0,0,3,3,
net.sf.freecol.client.gui.plaf.FreeColFormattedTextFieldUI.createUI(JComponent),0,0,3,3,27.27%
net.sf.freecol.client.gui.plaf.FreeColFormattedTextFieldUI.getPropertyPrefix(),0,0,3,3,27.27%
net.sf.freecol.client.gui.plaf.FreeColLabelUI.createUI(JComponent),0,0,3,3,16.67%
net.sf.freecol.client.gui.plaf.FreeColLabelUI.installUI(JComponent),0,0,5,5,27.78%
net.sf.freecol.client.gui.plaf.FreeColLabelUI.paint(Graphics, JComponent),0,0,5,5,27.78%
net.sf.freecol.client.gui.plaf.FreeColListUI.createUI(JComponent),0,0,3,3,15.00%
net.sf.freecol.client.gui.plaf.FreeColListUI.installUI(JComponent),0,0,4,4,20.00%
net.sf.freecol.client.gui.plaf.FreeColListUI.paint(Graphics, JComponent),0,0,7,7,35.00%
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.FreeColLookAndFeel(),4,5,9,4,4.25%
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.FreeColMetalTheme.getColor(String),0,0,3,3,5.56%
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.FreeColMetalTheme.getMenuDisabledForeground(),3,3,7,4,;
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.FreeColMetalTheme.getPrimary1(),3,3,7,4,12.96%
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.FreeColMetalTheme.getPrimary2(),3,3,7,4,12.96%
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.FreeColMetalTheme.getPrimary3(),3,3,7,4,12.96%
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.FreeColMetalTheme.getSecondary1(),3,3,7,4,12.96%
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.FreeColMetalTheme.getSecondary2(),3,3,7,4,12.96%
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.FreeColMetalTheme.getSecondary3(),3,3,7,4,12.96%
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.getDefaults(),11,5,64,52,30.19%
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.getDescription(),4,5,9,4,4.25%
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.getName(),4,5,9,4,4.25%
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.install(FreeColLookAndFeel),4,6,15,9,7.08%
net.sf.freecol.client.gui.plaf.FreeColLookAndFeel.installFont(Font),4,5,16,11,7.55%
net.sf.freecol.client.gui.plaf.FreeColMenuBarUI.createUI(JComponent),0,0,3,3,17.65%
net.sf.freecol.client.gui.plaf.FreeColMenuBarUI.paint(Graphics, JComponent),0,0,7,7,41.18%
net.sf.freecol.client.gui.plaf.FreeColMenuItemUI.createUI(JComponent),0,0,3,3,16.67%
net.sf.freecol.client.gui.plaf.FreeColMenuItemUI.installUI(JComponent),0,0,5,5,27.78%
net.sf.freecol.client.gui.plaf.FreeColMenuItemUI.paint(Graphics, JComponent),0,0,5,5,27.78%
net.sf.freecol.client.gui.plaf.FreeColMenuUI.createAncestorListener(),0,0,22,22,33.33%
net.sf.freecol.client.gui.plaf.FreeColMenuUI.createUI(JComponent),0,0,3,3,4.55%
net.sf.freecol.client.gui.plaf.FreeColMenuUI.installUI(JComponent),0,0,6,6,9.09%
net.sf.freecol.client.gui.plaf.FreeColMenuUI.paint(Graphics, JComponent),0,0,18,18,27.27%
net.sf.freecol.client.gui.plaf.FreeColMenuUI.paintBackground(Graphics, JMenuItem, Color),0,0,10,10,15.15%

net.sf.freecol.client.gui.plaf.FreeColOptionPaneUI.FreeColOptionPaneUI(),1,1,2,1,1.09%
net.sf.freecol.client.gui.plaf.FreeColOptionPaneUI.addButtonComponents(Container, Object[], int),8,3,50,42,2.29%
net.sf.freecol.client.gui.plaf.FreeColOptionPaneUI.createButtonArea(),5,3,17,12,9.29%
net.sf.freecol.client.gui.plaf.FreeColOptionPaneUI.createUI(JComponent),3,3,6,3,3.28%
net.sf.freecol.client.gui.plaf.FreeColOptionPaneUI.getButton(int),4,6,9,3,4.92%
net.sf.freecol.client.gui.plaf.FreeColOptionPaneUI.getColumns(int),4,6,14,8,7.65%
net.sf.freecol.client.gui.plaf.FreeColOptionPaneUI.paint(Graphics, JComponent),3,3,10,7,5.46%
net.sf.freecol.client.gui.plaf.FreeColOptionPaneUI.prepareButtons(),4,5,50,45,27.32%
net.sf.freecol.client.gui.plaf.FreeColOptionPaneUI.selectInitialValue(JOptionPane),3,3,15,12,8.20%
net.sf.freecol.client.gui.plaf.FreeColPanelUI.FreeColPanelUI(),0,0,1,1,5.88%
net.sf.freecol.client.gui.plaf.FreeColPanelUI.createUI(JComponent),0,0,3,3,17.65%
net.sf.freecol.client.gui.plaf.FreeColPanelUI.paint(Graphics, JComponent),0,0,7,7,41.18%
net.sf.freecol.client.gui.plaf.FreeColPopupMenuUI.createUI(JComponent),0,0,3,3,15.79%
net.sf.freecol.client.gui.plaf.FreeColPopupMenuUI.paint(Graphics, JComponent),0,0,7,7,36.84%
net.sf.freecol.client.gui.plaf.FreeColRadioButtonMenuItemUI.createUI(JComponent),0,0,3,3,16.67%
net.sf.freecol.client.gui.plaf.FreeColRadioButtonMenuItemUI.installUI(JComponent),0,0,5,5,27.78%
net.sf.freecol.client.gui.plaf.FreeColRadioButtonMenuItemUI.paint(Graphics, JComponent),0,0,5,5,27.78%
net.sf.freecol.client.gui.plaf.FreeColRadioButtonUI.RadioButtonIcon.getIconHeight(),0,0,3,3,6.67%
net.sf.freecol.client.gui.plaf.FreeColRadioButtonUI.RadioButtonIcon.getIconWidth(),0,0,3,3,6.67%
net.sf.freecol.client.gui.plaf.FreeColRadioButtonUI.RadioButtonIcon.getWidgetSize(),0,0,3,3,6.67%
net.sf.freecol.client.gui.plaf.FreeColRadioButtonUI.RadioButtonIcon.paintIcon(Component, Graphics, int, int),1,1,3,3,9.09%
net.sf.freecol.client.gui.plaf.FreeColRadioButtonUI.createRadioButtonIcon(),0,0,3,3,4.55%
net.sf.freecol.client.gui.plaf.FreeColRadioButtonUI.createUI(JComponent),0,0,3,3,4.55%
net.sf.freecol.client.gui.plaf.FreeColRadioButtonUI.installUI(JComponent),0,0,5,5,7.58%
net.sf.freecol.client.gui.plaf.FreeColRadioButtonUI.paint(Graphics, JComponent),0,0,5,5,7.58%
net.sf.freecol.client.gui.plaf.FreeColScrollPaneUI.createUI(JComponent),0,0,3,3,16.67%
net.sf.freecol.client.gui.plaf.FreeColScrollPaneUI.installUI(JComponent),0,0,5,5,27.78%
net.sf.freecol.client.gui.plaf.FreeColScrollPaneUI.paint(Graphics, JComponent),0,0,5,5,27.78%
net.sf.freecol.client.gui.plaf.FreeColSelectedPanelUI.createUI(JComponent),0,0,3,3,14.29%
net.sf.freecol.client.gui.plaf.FreeColSelectedPanelUI.paint(Graphics, JComponent),1,0,12,11,57.14%
net.sf.freecol.client.gui.plaf.FreeColSpinnerUI.createUI(JComponent),0,0,3,3,20.00%
net.sf.freecol.client.gui.plaf.FreeColSpinnerUI.installUI(JComponent),0,0,10,10,66.67%
net.sf.freecol.client.gui.plaf.FreeColTableHeaderUI.createUI(JComponent),0,0,3,3,14.29%
net.sf.freecol.client.gui.plaf.FreeColTableHeaderUI.installUI(JComponent),0,0,8,8,38.10%
net.sf.freecol.client.gui.plaf.FreeColTableHeaderUI.paint(Graphics, JComponent),0,0,5,5,23.81%
net.sf.freecol.client.gui.plaf.FreeColTableUI.createUI(JComponent),0,0,3,3,16.67%
net.sf.freecol.client.gui.plaf.FreeColTableUI.installUI(JComponent),0,0,5,5,27.78%
net.sf.freecol.client.gui.plaf.FreeColTableUI.paint(Graphics, JComponent),0,0,5,5,27.78%
net.sf.freecol.client.gui.plaf.FreeColTextAreaUI.FreeColTextAreaUI(JComponent),0,0,3,3,11.54%
net.sf.freecol.client.gui.plaf.FreeColTextAreaUI.createUI(JComponent),0,0,3,3,11.54%
net.sf.freecol.client.gui.plaf.FreeColTextAreaUI.paintBackground(Graphics),0,0,8,8,30.77%
net.sf.freecol.client.gui.plaf.FreeColTextAreaUI.paintSafely(Graphics),0,0,5,5,19.23%
net.sf.freecol.client.gui.plaf.FreeColTextFieldUI.FreeColTextFieldUI(JComponent),0,0,3,3,9.09%
net.sf.freecol.client.gui.plaf.FreeColTextFieldUI.createUI(JComponent),0,0,3,3,9.09%
net.sf.freecol.client.gui.plaf.FreeColTextFieldUI.paintBackground(Graphics),0,0,6,6,18.18%
net.sf.freecol.client.gui.plaf.FreeColTextFieldUI.paintSafely(Graphics),0,0,14,14,42.42%
net.sf.freecol.client.gui.plaf.FreeColToolTipUI.FreeColToolTipUI(),0,0,3,3,3.30%

net.sf.freecol.client.gui.plaf.FreeColToolTipUI.createUI(JComponent),0,0,3,3,3.30%
net.sf.freecol.client.gui.plaf.FreeColToolTipUI.getMaximumSize(JComponent),0,0,4,4,4.40%
net.sf.freecol.client.gui.plaf.FreeColToolTipUI.getMinimumSize(JComponent),0,0,4,4,4.40%
net.sf.freecol.client.gui.plaf.FreeColToolTipUI.getPreferredSize(JComponent),0,0,27,27,29.67%
net.sf.freecol.client.gui.plaf.FreeColToolTipUI.paint(Graphics, JComponent),1,0,30,30,32.97%
net.sf.freecol.client.gui.plaf.FreeColToolTipUI.setFontScaling(float),0,0,4,4,4.40%
net.sf.freecol.client.gui.plaf.FreeColTransparentPanelUI.createUI(JComponent),0,0,3,3,13.04%
net.sf.freecol.client.gui.plaf.FreeColTransparentPanelUI.paint(Graphics, JComponent),0,0,14,14,60.87%
net.sf.freecol.client.gui.plaf.LAFUtilities.setProperties(Graphics, JComponent),10,12,25,13,80.65%
net.sf.freecol.client.gui.tooltip.BuildingToolTip.BuildingToolTip(FreeColClient, Building),5,6,125,118,89.93%
net.sf.freecol.client.gui.tooltip.BuildingToolTip.removeNotify(),3,3,8,5,5.76%
net.sf.freecol.client.gui.tooltip.RebelToolTip.RebelToolTip(FreeColClient, Colony),9,6,87,77,85.29%
net.sf.freecol.client.gui.tooltip.RebelToolTip.removeNotify(),3,3,9,6,8.82%
net.sf.freecol.client.gui.video.VideoComponent.VideoComponent(Video, boolean, Dimension),16,7,42,23,31.1%
net.sf.freecol.client.gui.video.VideoComponent.addMouseListener(MouseListener),0,0,5,5,3.76%
net.sf.freecol.client.gui.video.VideoComponent.createBorder(),0,0,3,3,2.26%
net.sf.freecol.client.gui.video.VideoComponent.determineAppletSize(Dimension),0,0,10,10,7.52%
net.sf.freecol.client.gui.video.VideoComponent.play(),3,3,6,3,4.51%
net.sf.freecol.client.gui.video.VideoComponent.removeMouseListener(MouseListener),0,0,5,5,3.76%
net.sf.freecol.client.gui.video.VideoComponent.removeNotify(),18,3,28,10,21.05%
net.sf.freecol.client.gui.video.VideoComponent.stop(),3,3,6,3,4.51%
net.sf.freecol.client.gui.video.VideoListener.stopped(),3,n/a,n/a,1,44.44%
net.sf.freecol.client.networking.UserServerAPI.UserServerAPI(),3,3,6,3,4.23%
net.sf.freecol.client.networking.UserServerAPI.connect(String, String, int),3,3,11,8,7.75%
net.sf.freecol.client.networking.UserServerAPI.disconnect(),3,3,10,7,7.04%
net.sf.freecol.client.networking.UserServerAPI.getConnection(),3,3,6,3,4.23%
net.sf.freecol.client.networking.UserServerAPI.getHost(),4,5,8,3,5.63%
net.sf.freecol.client.networking.UserServerAPI.getName(),4,5,8,3,5.63%
net.sf.freecol.client.networking.UserServerAPI.getPort(),4,5,8,3,5.63%
net.sf.freecol.client.networking.UserServerAPI.newConnection(String, String, int),4,9,30,21,21.13%
net.sf.freecol.client.networking.UserServerAPI.reconnect(),3,3,8,5,5.63%
net.sf.freecol.client.networking.UserServerAPI.setMessageHandler(MessageHandler),3,3,8,5,5.63%
net.sf.freecol.client.networking.UserServerAPI.updateConnection(Connection),4,5,10,5,7.04%
net.sf.freecol.client.networking.UserServerAPI.updateParameters(String, String, int),4,7,12,5,8.45%
net.sf.freecol.common.AllTests.suite(),3,0,12,9,85.71%
net.sf.freecol.common.FreeColException.FreeColException(String),4,5,8,3,16.33%
net.sf.freecol.common.FreeColException.FreeColException(String, Throwable),4,6,9,3,18.37%
net.sf.freecol.common.FreeColException.FreeColException(Throwable),4,5,8,3,16.33%
net.sf.freecol.common.FreeColException.debugAllowed(),4,5,8,3,16.33%
net.sf.freecol.common.FreeColException.preserveDebug(),4,5,9,4,18.37%
net.sf.freecol.common.FreeColSeed.generateFreeColSeed(),3,3,6,3,13.04%
net.sf.freecol.common.FreeColSeed.getFreeColSeed(),4,5,8,3,17.39%
net.sf.freecol.common.FreeColSeed.hasFreeColSeed(),4,5,8,3,17.39%
net.sf.freecol.common.FreeColSeed.setFreeColSeed(String),4,6,14,8,30.43%
net.sf.freecol.common.ObjectWithId.getId(),4,n/a,n/a,1,50.00%
net.sf.freecol.common.debug.DebugUtils.addBuildings(FreeColClient, String),9,8,54,46,5.07%
net.sf.freecol.common.debug.DebugUtils.addFathers(FreeColClient, String),6,8,29,21,2.72%

net.sf.freecol.common.debug.DebugUtils.addGold(FreeColClient),6,7,27,20,2.54%
net.sf.freecol.common.debug.DebugUtils.addGoodsAdditionEntry(FreeColClient, Unit, JPopupMenu),4,7,17,11,2.54%
net.sf.freecol.common.debug.DebugUtils.addImmigration(FreeColClient),6,7,27,20,2.54%
net.sf.freecol.common.debug.DebugUtils.addLiberty(FreeColClient),6,7,28,21,2.63%
net.sf.freecol.common.debug.DebugUtils.addNewUnitToTile(FreeColClient, Tile),10,8,43,33,4.04%
net.sf.freecol.common.debug.DebugUtils.addSkipChangeListener(FreeColClient, JMenu, JMenuItem),5,8,20,11,2.54%
net.sf.freecol.common.debug.DebugUtils.addUnitGoods(FreeColClient, Unit),6,8,40,32,3.76%
net.sf.freecol.common.debug.DebugUtils.applyDisaster(FreeColClient, Colony),6,8,43,35,4.04%
net.sf.freecol.common.debug.DebugUtils.changeOwnership(FreeColClient, Colony),6,8,32,24,3.00%
net.sf.freecol.common.debug.DebugUtils.changeOwnership(FreeColClient, Unit),6,8,30,22,2.82%
net.sf.freecol.common.debug.DebugUtils.changeRole(FreeColClient, Unit),6,8,24,16,2.25%
net.sf.freecol.common.debug.DebugUtils.checkDesyncAction(FreeColClient),9,9,53,42,4.98%
net.sf.freecol.common.debug.DebugUtils.checkDesyncTile(Game, ServerPlayer, Tile, LogBuilder),6,8,54,46,5.00%
net.sf.freecol.common.debug.DebugUtils.displayColonyPlan(FreeColClient, Colony),7,8,22,13,2.07%
net.sf.freecol.common.debug.DebugUtils.displayEurope(FreeColClient),6,7,46,39,4.32%
net.sf.freecol.common.debug.DebugUtils.displayMission(FreeColClient, Unit),6,8,19,11,1.78%
net.sf.freecol.common.debug.DebugUtils.displayUnits(FreeColClient),7,8,40,32,3.76%
net.sf.freecol.common.debug.DebugUtils.dumpTile(FreeColClient, Tile),7,9,25,16,2.35%
net.sf.freecol.common.debug.DebugUtils.getColonyValue(Tile),8,10,19,9,1.78%
net.sf.freecol.common.debug.DebugUtils.logEurope(AIMain, LogBuilder, String, List<Unit>),4,8,29,21,2.72%
net.sf.freecol.common.debug.DebugUtils.reconnect(FreeColClient),4,5,9,4,0.85%
net.sf.freecol.common.debug.DebugUtils.resetMoves(FreeColClient, List<Unit>),6,8,27,19,2.54%
net.sf.freecol.common.debug.DebugUtils.revealMap(FreeColClient, boolean),8,8,24,14,2.25%
net.sf.freecol.common.debug.DebugUtils.setColonyGoods(FreeColClient, Colony),6,8,42,34,3.94%
net.sf.freecol.common.debug.DebugUtils.setCommsLogging(FreeColClient, boolean),4,6,11,5,1.03%
net.sf.freecol.common.debug.DebugUtils.setMonarchAction(FreeColClient, String),6,8,25,17,2.35%
net.sf.freecol.common.debug.DebugUtils.setRumourType(FreeColClient, Tile),6,8,28,20,2.63%
net.sf.freecol.common.debug.DebugUtils.showForeignColony(FreeColClient, Colony),5,6,18,11,1.69%
net.sf.freecol.common.debug.DebugUtils.skipTurns(FreeColClient),8,7,26,19,2.44%
net.sf.freecol.common.debug.DebugUtils.statistics(FreeColClient),6,7,17,10,1.60%
net.sf.freecol.common.debug.DebugUtils.stepRNG(FreeColClient),6,7,18,11,1.69%
net.sf.freecol.common.debug.DebugUtils.summarizeSettlement(FreeColClient, IndianSettlement),8,10,81,71,2.54%
net.sf.freecol.common.debug.FreeColDebugger.addStackTrace(LogBuilder),4,5,8,3,2.00%
net.sf.freecol.common.debug.FreeColDebugger.addStackTrace(LogBuilder, Thread),4,6,12,6,2.99%
net.sf.freecol.common.debug.FreeColDebugger.configureDebugRun(String),4,5,16,11,3.99%
net.sf.freecol.common.debug.FreeColDebugger.debugDisplayColonyValuePlayer(),4,6,9,3,2.24%
net.sf.freecol.common.debug.FreeColDebugger.debugDisplayCoordinates(),4,5,8,3,2.00%
net.sf.freecol.common.debug.FreeColDebugger.debugLog(String),6,6,23,17,5.74%
net.sf.freecol.common.debug.FreeColDebugger.debugRendering(),3,3,6,3,1.50%
net.sf.freecol.common.debug.FreeColDebugger.debugShowDefenceMapForPlayer(),0,0,3,3,0.75%
net.sf.freecol.common.debug.FreeColDebugger.debugShowMission(),4,5,8,3,2.00%
net.sf.freecol.common.debug.FreeColDebugger.debugShowMissionInfo(),4,5,8,3,2.00%
net.sf.freecol.common.debug.FreeColDebugger.disableDebugMode(DebugMode),5,5,10,5,2.49%
net.sf.freecol.common.debug.FreeColDebugger.enableDebugMode(DebugMode),4,5,8,3,2.00%
net.sf.freecol.common.debug.FreeColDebugger.finishDebugRun(FreeColClient, boolean),7,7,27,19,6.73%
net.sf.freecol.common.debug.FreeColDebugger.getDebugModes(),4,5,9,4,2.24%
net.sf.freecol.common.debug.FreeColDebugger.getDebugRunSave(),4,5,8,3,2.00%

net.sf.freecol.common.debug.FreeColDebugger.getDebugRunTurns(),4,5,8,3,2.00%
net.sf.freecol.common.debug.FreeColDebugger.getNormalGameFogOfWar(),4,5,8,3,2.00%
net.sf.freecol.common.debug.FreeColDebugger.handleCrash(),3,3,6,3,1.50%
net.sf.freecol.common.debug.FreeColDebugger.isInDebugMode(),4,5,8,3,2.00%
net.sf.freecol.common.debug.FreeColDebugger.isInDebugMode(DebugMode),4,6,9,3,2.24%
net.sf.freecol.common.debug.FreeColDebugger.setDebugDisplayColonyValuePlayer(Player),4,5,8,3,2.00%
net.sf.freecol.common.debug.FreeColDebugger.setDebugDisplayCoordinates(boolean),4,5,8,3,2.00%
net.sf.freecol.common.debug.FreeColDebugger.setDebugMode(DebugMode, boolean),4,6,13,7,3.24%
net.sf.freecol.common.debug.FreeColDebugger.setDebugModes(String),4,6,20,14,4.99%
net.sf.freecol.common.debug.FreeColDebugger.setDebugRendering(boolean),4,5,8,3,2.00%
net.sf.freecol.common.debug.FreeColDebugger.setDebugRunSave(String),4,5,8,3,2.00%
net.sf.freecol.common.debug.FreeColDebugger.setDebugRunTurns(int),4,5,8,3,2.00%
net.sf.freecol.common.debug.FreeColDebugger.setDebugShowDefenceMapForPlayer(Player),3,3,6,3,1.50%
net.sf.freecol.common.debug.FreeColDebugger.setDebugShowMission(boolean),4,5,8,3,2.00%
net.sf.freecol.common.debug.FreeColDebugger.setDebugShowMissionInfo(boolean),4,5,8,3,2.00%
net.sf.freecol.common.debug.FreeColDebugger.setNormalGameFogOfWar(boolean),4,5,8,3,2.00%
net.sf.freecol.common.debug.FreeColDebugger.signalEndDebugRun(),4,4,7,3,1.75%
net.sf.freecol.common.debug.FreeColDebugger.stackTraceToString(),5,6,9,3,2.24%
net.sf.freecol.common.debug.FreeColDebugger.stackTraceToString(Thread),5,7,12,5,2.99%
net.sf.freecol.common.debug.FreeColDebugger.trace(Logger, String),4,6,16,10,3.99%
net.sf.freecol.common.i18n.AllTests.suite(),2,0,8,6,80.00%
net.sf.freecol.common.i18n.CLDRTest.testPlurals(),0,0,34,34,56.67%
net.sf.freecol.common.i18n.CLDRTest.testRuleParsing(),0,0,24,24,40.00%
net.sf.freecol.common.i18n.DefaultNumberRule.addRule(Category, Rule),4,6,9,3,17.31%
net.sf.freecol.common.i18n.DefaultNumberRule.addRule(Category, String),4,6,9,3,17.31%
net.sf.freecol.common.i18n.DefaultNumberRule.countRules(),4,5,8,3,15.38%
net.sf.freecol.common.i18n.DefaultNumberRule.getCategory(double),3,3,11,8,21.15%
net.sf.freecol.common.i18n.DefaultNumberRule.getRule(Category),4,6,9,3,17.31%
net.sf.freecol.common.i18n.DualNumberRule.getCategory(double),3,3,13,10,68.42%
net.sf.freecol.common.i18n.Merge.Merge(List<String>, List<String>),0,0,4,4,50.00%
net.sf.freecol.common.i18n.MergeTableCellRenderer.getTableCellRendererComponent(JTable, Object, boolean),0,0,6,6,20.00%
net.sf.freecol.common.i18n.MergeTableModel.deleteFromRight(int, int),0,0,8,8,11.43%
net.sf.freecol.common.i18n.MergeTableModel.getColumnCount(),0,0,5,5,7.14%
net.sf.freecol.common.i18n.MergeTableModel.getColumnName(int),0,0,5,5,7.14%
net.sf.freecol.common.i18n.MergeTableModel.getRowCount(),0,0,5,5,7.14%
net.sf.freecol.common.i18n.MergeTableModel.getValueAt(int, int),0,0,13,13,18.57%
net.sf.freecol.common.i18n.MergeTableModel.insertInRight(int, int),2,0,12,10,17.14%
net.sf.freecol.common.i18n.MergeTableModel.leftLineAtRow(int),0,0,6,6,8.57%
net.sf.freecol.common.i18n.MergeTableModel.mergeChanged(),0,0,4,4,5.71%
net.sf.freecol.common.i18n.MergeTableModel.rightLineAtRow(int),0,0,6,6,8.57%
net.sf.freecol.common.i18n.MessageMerge.loadLinesFromFile(String),1,0,28,27,24.14%
net.sf.freecol.common.i18n.MessageMerge.main(String[]),2,0,70,68,60.34%
net.sf.freecol.common.i18n.MessageMerge.saveLinesToFile(List<String>, String),0,0,16,16,13.79%
net.sf.freecol.common.i18n.Messages.containsKey(String),4,6,9,3,1.03%
net.sf.freecol.common.i18n.Messages.descriptionKey(ObjectWithId),0,0,3,3,0.34%
net.sf.freecol.common.i18n.Messages.descriptionKey(String),0,0,3,3,0.34%

net.sf.freecol.common.i18n.Messages.findMatchingBracket(String, int),6,8,40,31,4.57%
net.sf.freecol.common.i18n.Messages.getBestDescription(ObjectWithId),0,0,3,3,0.34%
net.sf.freecol.common.i18n.Messages.getBestDescription(String),0,0,5,5,0.57%
net.sf.freecol.common.i18n.Messages.getBestNameAndDescription(Named),7,9,12,3,1.37%
net.sf.freecol.common.i18n.Messages.getBestNameAndDescription(String),8,9,24,15,2.74%
net.sf.freecol.common.i18n.Messages.getChoice(String, String),5,8,26,18,2.97%
net.sf.freecol.common.i18n.Messages.getDescription(ObjectWithId),0,0,3,3,0.34%
net.sf.freecol.common.i18n.Messages.getDescription(String),0,0,3,3,0.34%
net.sf.freecol.common.i18n.Messages.getKey(String, String),6,9,16,7,1.83%
net.sf.freecol.common.i18n.Messages.getLocale(String),8,9,34,24,3.88%
net.sf.freecol.common.i18n.Messages.getName(Named),0,0,3,3,0.34%
net.sf.freecol.common.i18n.Messages.getName(String),0,0,3,3,0.34%
net.sf.freecol.common.i18n.Messages.getRulerName(String),0,0,3,3,0.34%
net.sf.freecol.common.i18n.Messages.getSelector(String),4,6,9,3,1.03%
net.sf.freecol.common.i18n.Messages.getShortDescription(ObjectWithId),0,0,3,3,0.34%
net.sf.freecol.common.i18n.Messages.getShortDescription(String),0,0,3,3,0.34%
net.sf.freecol.common.i18n.Messages.getUnitLabel(String, String, int, String, String, StringTemplate),24,12,20
net.sf.freecol.common.i18n.Messages.loadActiveModMessageBundle(List<FreeColModFile>, Locale),7,8,26,1
net.sf.freecol.common.i18n.Messages.loadMessageBundle(Locale),10,8,58,49,6.62%
net.sf.freecol.common.i18n.Messages.loadMessages(InputStream),8,10,30,20,3.42%
net.sf.freecol.common.i18n.Messages.loadModMessageBundle(Locale),12,12,29,17,3.31%
net.sf.freecol.common.i18n.Messages.matchesName(String),4,6,9,3,1.03%
net.sf.freecol.common.i18n.Messages.matchesNamed(String),4,6,9,3,1.03%
net.sf.freecol.common.i18n.Messages.message(String),9,8,20,9,2.28%
net.sf.freecol.common.i18n.Messages.message(StringTemplate),4,6,52,46,5.94%
net.sf.freecol.common.i18n.Messages.nameKey(ObjectWithId),0,0,3,3,0.34%
net.sf.freecol.common.i18n.Messages.nameKey(String),0,0,3,3,0.34%
net.sf.freecol.common.i18n.Messages.replaceChoices(String, StringTemplate),17,17,151,131,17.24%
net.sf.freecol.common.i18n.Messages.rulerKey(String),0,0,3,3,0.34%
net.sf.freecol.common.i18n.Messages.setGrammaticalNumber(Number),4,5,8,3,0.91%
net.sf.freecol.common.i18n.Messages.shortDescriptionKey(String),0,0,3,3,0.34%
net.sf.freecol.common.i18n.MessagesTest.tearDown(),0,0,4,4,0.76%
net.sf.freecol.common.i18n.MessagesTest.testAbstractUnitDescription(),0,0,5,5,0.95%
net.sf.freecol.common.i18n.MessagesTest.testChangeLocaleSettings(),0,0,8,8,1.53%
net.sf.freecol.common.i18n.MessagesTest.testMessageString(),3,0,14,11,2.67%
net.sf.freecol.common.i18n.MessagesTest.testMessageWithSpecialChars(),1,0,23,22,4.39%
net.sf.freecol.common.i18n.MessagesTest.testNestedChoices(),0,0,20,20,3.82%
net.sf.freecol.common.i18n.MessagesTest.testREFMessages(),0,0,26,26,4.96%
net.sf.freecol.common.i18n.MessagesTest.testReplaceArbitraryTag(),0,0,21,21,4.01%
net.sf.freecol.common.i18n.MessagesTest.testReplaceChoicesGrammar(),0,0,22,22,4.20%
net.sf.freecol.common.i18n.MessagesTest.testReplaceChoicesPlural(),0,0,29,29,5.53%
net.sf.freecol.common.i18n.MessagesTest.testReplaceGarbage(),2,0,10,8,1.91%
net.sf.freecol.common.i18n.MessagesTest.testReplaceNumber(),2,0,31,29,5.92%
net.sf.freecol.common.i18n.MessagesTest.testStringTemplates(),1,0,35,34,6.68%
net.sf.freecol.common.i18n.MessagesTest.testUnitDescription(),12,0,225,213,42.94%
net.sf.freecol.common.i18n.NameCache.addCityOfCibola(String),4,5,11,6,2.12%
net.sf.freecol.common.i18n.NameCache.clearCitiesOfCibola(),3,3,8,5,1.54%

net.sf.freecol.common.i18n.NameCache.collectKeys(String, List<String>, String),4,7,13,6,2.50%
net.sf.freecol.common.i18n.NameCache.collectNames(String, List<String>),6,8,19,11,3.65%
net.sf.freecol.common.i18n.NameCache.getCapitalName(Player, Random),4,7,13,6,2.50%
net.sf.freecol.common.i18n.NameCache.getCitiesOfCibola(),4,5,11,6,2.12%
net.sf.freecol.common.i18n.NameCache.getFallbackSettlementName(Player),4,7,12,5,2.31%
net.sf.freecol.common.i18n.NameCache.getMercenaryLeaderIndex(Random),4,6,14,8,2.69%
net.sf.freecol.common.i18n.NameCache.getMercenaryLeaderName(int),4,6,12,6,2.31%
net.sf.freecol.common.i18n.NameCache.getNewLandName(Player),4,6,11,5,2.12%
net.sf.freecol.common.i18n.NameCache.getNextCityOfCibola(),5,6,12,6,2.31%
net.sf.freecol.common.i18n.NameCache.getRegionName(Player, Region),9,8,53,41,10.19%
net.sf.freecol.common.i18n.NameCache.getRumourNothingKey(Random),4,6,13,7,2.50%
net.sf.freecol.common.i18n.NameCache.getSeasonName(int),4,6,13,7,2.50%
net.sf.freecol.common.i18n.NameCache.getSettlementName(Player, Random),5,7,24,16,4.62%
net.sf.freecol.common.i18n.NameCache.getTradeRouteName(Player),4,6,14,8,2.69%
net.sf.freecol.common.i18n.NameCache.getUnitName(Player, UnitType, Random),10,12,31,17,5.96%
net.sf.freecol.common.i18n.NameCache.makeRegionKey(Player, RegionType),4,7,11,4,2.12%
net.sf.freecol.common.i18n.NameCache.putSettlementName(Player, String),4,6,15,9,2.88%
net.sf.freecol.common.i18n.NameCache.requireCitiesOfCibola(Random),7,7,22,14,4.23%
net.sf.freecol.common.i18n.NameCache.requireMercenaryLeaders(),3,3,11,8,2.12%
net.sf.freecol.common.i18n.NameCache.requireRegionNames(Player, RegionType),4,6,19,13,3.65%
net.sf.freecol.common.i18n.NameCache.requireRiverNames(),4,3,13,9,2.50%
net.sf.freecol.common.i18n.NameCache.requireRumourNothingKeys(),3,3,12,9,2.31%
net.sf.freecol.common.i18n.NameCache.requireSeasonNames(),4,5,22,17,4.23%
net.sf.freecol.common.i18n.NameCache.requireSettlementNames(Player, Random),10,6,44,32,8.46%
net.sf.freecol.common.i18n.NameCache.requireShipNames(Player, Random),4,6,20,14,3.85%
net.sf.freecol.common.i18n.Number.getCategory(double),4,n/a,n/a,1,17.07%
net.sf.freecol.common.i18n.Number.getKey(String, String),3,3,12,9,29.27%
net.sf.freecol.common.i18n.Number.getKey(double),5,7,10,3,24.39%
net.sf.freecol.common.i18n.NumberRules.NumberRules(InputStream),6,8,11,3,8.09%
net.sf.freecol.common.i18n.NumberRules.getNumberForLanguage(String),5,7,11,4,8.09%
net.sf.freecol.common.i18n.NumberRules.isInitialized(),0,0,3,3,2.21%
net.sf.freecol.common.i18n.NumberRules.load(InputStream),0,0,5,5,3.68%
net.sf.freecol.common.i18n.NumberRules.readChild(FreeColXMLReader),0,0,53,53,38.97%
net.sf.freecol.common.i18n.NumberRules.readFromXML(FreeColXMLReader),0,0,17,17,12.50%
net.sf.freecol.common.i18n.OtherNumberRule.getCategory(double),0,0,4,4,40.00%
net.sf.freecol.common.i18n.PluralNumberRule.getCategory(double),0,0,8,8,57.14%
net.sf.freecol.common.i18n.Relation.Relation(List<String>),0,0,3,3,2.17%
net.sf.freecol.common.i18n.Relation.Relation(int, int),0,0,4,4,2.90%
net.sf.freecol.common.i18n.Relation.equals(Object),3,3,15,12,10.87%
net.sf.freecol.common.i18n.Relation.hashCode(),3,3,13,10,9.42%
net.sf.freecol.common.i18n.Relation.matches(double),4,6,13,7,9.42%
net.sf.freecol.common.i18n.Relation.parse(List<String>),4,5,35,30,25.36%
net.sf.freecol.common.i18n.Relation.setInteger(boolean),5,6,9,3,6.52%
net.sf.freecol.common.i18n.Relation.setMod(int),4,5,8,3,5.80%
net.sf.freecol.common.i18n.Relation.setNegated(boolean),4,5,8,3,5.80%
net.sf.freecol.common.i18n.Relation.toString(),3,3,21,18,15.22%
net.sf.freecol.common.i18n.Rule.Rule(String),0,0,3,3,3.57%

net.sf.freecol.common.i18n.Rule.add(List<Relation>),4,5,8,3,9.52%
net.sf.freecol.common.i18n.Rule.matches(double),7,9,13,4,15.48%
net.sf.freecol.common.i18n.Rule.parse(String),4,5,19,14,22.62%
net.sf.freecol.common.i18n.Rule.parseCondition(List<String>),0,0,14,14,16.67%
net.sf.freecol.common.i18n.Rule.toString(),3,3,18,15,21.43%
net.sf.freecol.common.i18n.Selector.getKey(String, String),5,n/a,n/a,1,83.33%
net.sf.freecol.common.i18n.ZeroOneNumberRule.getCategory(double),0,0,8,8,57.14%
net.sf.freecol.common.io.AllTests.suite(),0,0,5,5,71.43%
net.sf.freecol.common.io.FreeColDataFile.FreeColDataFile(File),4,6,14,8,4.07%
net.sf.freecol.common.io.FreeColDataFile.extendWithAdditionalSizesAndVariations(ResourceFactory, ImageR
net.sf.freecol.common.io.FreeColDataFile.findFilesWithVariationOrAlternativeSize(Path, boolean),0,0,18,18,5
net.sf.freecol.common.io.FreeColDataFile.findFilesWithVariationOrAlternativeSizeAsUri(Path, boolean),0,0,6,
net.sf.freecol.common.io.FreeColDataFile.findJarDirectory(File),5,7,24,17,6.98%
net.sf.freecol.common.io.FreeColDataFile.findVariationsWithAlternateSizes(String),6,0,37,31,10.76%
net.sf.freecol.common.io.FreeColDataFile.getFileFilter(String),4,6,22,16,6.40%
net.sf.freecol.common.io.FreeColDataFile.getInputStream(String),4,11,17,6,4.94%
net.sf.freecol.common.io.FreeColDataFile.getPath(),6,7,10,3,2.91%
net.sf.freecol.common.io.FreeColDataFile.getResourceMapping(),4,6,20,14,5.81%
net.sf.freecol.common.io.FreeColDataFile.getURI(String),4,6,28,22,8.14%
net.sf.freecol.common.io.FreeColDataFile.handleNormalResource(ResourceFactory, ResourceMapping, String
net.sf.freecol.common.io.FreeColDataFile.handleResources(Properties, ResourceMapping),11,12,33,16,9.59%
net.sf.freecol.common.io.FreeColDataFile.handleVirtualResources(List<String>, LogBuilder, Properties, Resou
net.sf.freecol.common.io.FreeColDataFile.readResourcesProperties(LogBuilder),6,8,26,18,7.56%
net.sf.freecol.common.io.FreeColDataFile.stripEnding(String, String),0,0,3,3,0.87%
net.sf.freecol.common.io.FreeColDirectories.bad(),0,0,3,3,0.27%
net.sf.freecol.common.io.FreeColDirectories.badCache(File),0,0,4,4,0.37%
net.sf.freecol.common.io.FreeColDirectories.badConfig(File),0,0,4,4,0.37%
net.sf.freecol.common.io.FreeColDirectories.badData(File),0,0,4,4,0.37%
net.sf.freecol.common.io.FreeColDirectories.badDir(File),0,0,4,4,0.37%
net.sf.freecol.common.io.FreeColDirectories.badHome(),0,0,3,3,0.27%
net.sf.freecol.common.io.FreeColDirectories.checkDir(File),4,6,13,7,1.19%
net.sf.freecol.common.io.FreeColDirectories.collectFiles(File, Predicate<File>),4,7,11,4,1.01%
net.sf.freecol.common.io.FreeColDirectories.deriveAutosaveDirectory(),8,5,16,7,1.46%
net.sf.freecol.common.io.FreeColDirectories.deriveDirectory(File, String),4,7,12,5,1.10%
net.sf.freecol.common.io.FreeColDirectories.getAutosaveDirectory(),5,5,13,7,1.19%
net.sf.freecol.common.io.FreeColDirectories.getAutosaveFile(String),4,6,10,4,0.91%
net.sf.freecol.common.io.FreeColDirectories.getAutosaveFiles(String, Predicate<File>),4,7,16,9,1.46%
net.sf.freecol.common.io.FreeColDirectories.getBaseClientOptionsFile(),4,5,8,3,0.73%
net.sf.freecol.common.io.FreeColDirectories.getBaseDirectory(),4,5,8,3,0.73%
net.sf.freecol.common.io.FreeColDirectories.getClientOptionsFile(),4,5,9,4,0.82%
net.sf.freecol.common.io.FreeColDirectories.getCompatibilityFile(String),6,8,11,3,1.01%
net.sf.freecol.common.io.FreeColDirectories.getDataDirectory(),4,5,8,3,0.73%
net.sf.freecol.common.io.FreeColDirectories.getDebugRunSaveFile(),4,5,9,4,0.82%
net.sf.freecol.common.io.FreeColDirectories.getHighScoreFile(),4,5,8,3,0.73%
net.sf.freecol.common.io.FreeColDirectories.getI18nDirectory(),4,5,8,3,0.73%
net.sf.freecol.common.io.FreeColDirectories.getI18nMessageFileList(Locale),4,6,15,9,1.37%
net.sf.freecol.common.io.FreeColDirectories.getI18nPluralsFile(),4,5,8,3,0.73%

net.sf.freecol.common.io.FreeColDirectories.getLanguageId(File),8,7,21,13,1.92%
net.sf.freecol.common.io.FreeColDirectories.getLanguageIdList(),4,6,11,5,1.01%
net.sf.freecol.common.io.FreeColDirectories.getLastSaveGameFile(),6,7,11,4,1.01%
net.sf.freecol.common.io.FreeColDirectories.getLocaleFileNames(String, String, Locale),5,9,28,19,2.56%
net.sf.freecol.common.io.FreeColDirectories.getLogCommsWriter(),4,6,20,14,1.83%
net.sf.freecol.common.io.FreeColDirectories.getLogFileContents(),4,5,8,3,0.73%
net.sf.freecol.common.io.FreeColDirectories.getLogFilePath(),4,5,8,3,0.73%
net.sf.freecol.common.io.FreeColDirectories.getLogWriter(),4,6,37,31,3.38%
net.sf.freecol.common.io.FreeColDirectories.getMacOSXDirs(File[]),6,9,28,19,2.56%
net.sf.freecol.common.io.FreeColDirectories.getMapFileList(),4,5,14,9,1.28%
net.sf.freecol.common.io.FreeColDirectories.getMapsDirectory(),4,5,8,3,0.73%
net.sf.freecol.common.io.FreeColDirectories.getMessageFileNameList(Locale),4,6,10,4,0.91%
net.sf.freecol.common.io.FreeColDirectories.getModFileList(),4,5,11,6,1.01%
net.sf.freecol.common.io.FreeColDirectories.getModMessageFileNames(Locale),4,6,10,4,0.91%
net.sf.freecol.common.io.FreeColDirectories.getOptionsDirectory(),5,5,10,4,0.91%
net.sf.freecol.common.io.FreeColDirectories.getOptionsFile(String),4,6,10,4,0.91%
net.sf.freecol.common.io.FreeColDirectories.getResourceFileNames(),4,5,9,4,0.82%
net.sf.freecol.common.io.FreeColDirectories.getRulesClassicDirectory(),4,5,8,3,0.73%
net.sf.freecol.common.io.FreeColDirectories.getRulesDirectory(),4,5,8,3,0.73%
net.sf.freecol.common.io.FreeColDirectories.getRulesFileList(),4,5,8,3,0.73%
net.sf.freecol.common.io.FreeColDirectories.getSaveDirectory(),4,5,8,3,0.73%
net.sf.freecol.common.io.FreeColDirectories.getSavegameFile(),4,5,8,3,0.73%
net.sf.freecol.common.io.FreeColDirectories.getSavegameFileList(File),4,6,9,3,0.82%
net.sf.freecol.common.io.FreeColDirectories.getSavegameFiles(File),4,6,13,7,1.19%
net.sf.freecol.common.io.FreeColDirectories.getStandardModsDirectory(),4,5,8,3,0.73%
net.sf.freecol.common.io.FreeColDirectories.getStartMapFile(),4,5,9,4,0.82%
net.sf.freecol.common.io.FreeColDirectories.getUserCacheDirectory(),5,6,9,3,0.82%
net.sf.freecol.common.io.FreeColDirectories.getUserConfigDirectory(),5,6,9,3,0.82%
net.sf.freecol.common.io.FreeColDirectories.getUserDataDirectory(),5,6,9,3,0.82%
net.sf.freecol.common.io.FreeColDirectories.getUserDefaultDirectory(),4,5,8,3,0.73%
net.sf.freecol.common.io.FreeColDirectories.getUserMapsDirectory(),4,5,8,3,0.73%
net.sf.freecol.common.io.FreeColDirectories.getUserModsDirectory(),4,5,8,3,0.73%
net.sf.freecol.common.io.FreeColDirectories.getWindowsDirs(File[]),11,14,23,9,2.10%
net.sf.freecol.common.io.FreeColDirectories.getXDGDirs(File[]),9,12,39,27,3.56%
net.sf.freecol.common.io.FreeColDirectories.insistDirectory(File),4,6,24,18,2.19%
net.sf.freecol.common.io.FreeColDirectories.isGoodDirectory(File),4,6,9,3,0.82%
net.sf.freecol.common.io.FreeColDirectories.removeAutosaves(String),4,6,15,9,1.37%
net.sf.freecol.common.io.FreeColDirectories.removeOutdatedAutosaves(String, List<String>, long),7,12,34,22
net.sf.freecol.common.io.FreeColDirectories.requireDirectory(File),6,7,24,16,2.19%
net.sf.freecol.common.io.FreeColDirectories.sanitize(String),4,6,15,9,1.37%
net.sf.freecol.common.io.FreeColDirectories.setAutosaveDirectory(File),4,5,8,3,0.73%
net.sf.freecol.common.io.FreeColDirectories.setClientOptionsFile(String),4,6,14,8,1.28%
net.sf.freecol.common.io.FreeColDirectories.setDataDirectory(String),6,9,20,11,1.83%
net.sf.freecol.common.io.FreeColDirectories.setLogFilePath(String),4,5,8,3,0.73%
net.sf.freecol.common.io.FreeColDirectories.setSavegameFile(String),5,6,21,14,1.92%
net.sf.freecol.common.io.FreeColDirectories.setUserCacheDirectory(String),5,7,13,6,1.19%
net.sf.freecol.common.io.FreeColDirectories.setUserConfigDirectory(String),5,7,13,6,1.19%

net.sf.freecol.common.io.FreeColDirectories.setUserDataDirectory(String),5,8,14,6,1.28%
net.sf.freecol.common.io.FreeColDirectories.setUserDirectories(),25,21,58,32,5.30%
net.sf.freecol.common.io.FreeColModFile.FreeColModFile(File),4,6,10,4,6.76%
net.sf.freecol.common.io.FreeColModFile.getFreeColModFile(String),4,6,9,3,6.08%
net.sf.freecol.common.io.FreeColModFile.getId(),4,5,9,4,6.08%
net.sf.freecol.common.io.FreeColModFile.getModDescriptorInputStream(),4,7,10,3,6.76%
net.sf.freecol.common.io.FreeColModFile.getModsList(),4,5,16,11,10.81%
net.sf.freecol.common.io.FreeColModFile.getParent(),4,5,8,3,5.41%
net.sf.freecol.common.io.FreeColModFile.getSpecification(),4,7,13,6,8.78%
net.sf.freecol.common.io.FreeColModFile.getSpecificationInputStream(),5,7,15,8,10.14%
net.sf.freecol.common.io.FreeColModFile.hasSpecification(),4,6,13,7,8.78%
net.sf.freecol.common.io.FreeColModFile.loadMods(),6,6,13,7,8.78%
net.sf.freecol.common.io.FreeColModFile.readModDescriptor(),4,5,17,12,11.49%
net.sf.freecol.common.io.FreeColRules.getFreeColRulesFile(String),4,6,9,3,21.95%
net.sf.freecol.common.io.FreeColRules.getRulesList(),4,5,16,11,39.02%
net.sf.freecol.common.io.FreeColRules.loadRules(),3,3,10,7,24.39%
net.sf.freecol.common.io.FreeColSavegameFile.FreeColSavegameFile(File),4,6,9,3,6.82%
net.sf.freecol.common.io.FreeColSavegameFile.getClientOptionsFreeColXMLReader(),4,7,11,4,8.33%
net.sf.freecol.common.io.FreeColSavegameFile.getProperties(),4,6,13,7,9.85%
net.sf.freecol.common.io.FreeColSavegameFile.getSavedGameFreeColXMLReader(),4,7,11,4,8.33%
net.sf.freecol.common.io.FreeColSavegameFile.getSavegameInputStream(),6,9,12,3,9.09%
net.sf.freecol.common.io.FreeColSavegameFile.getSavegameVersion(),4,7,17,10,12.88%
net.sf.freecol.common.io.FreeColSavegameFile.getThumbnailInputStream(),4,7,10,3,7.58%
net.sf.freecol.common.io.FreeColSavegameFile.peekAttributes(List<String>),4,8,17,9,12.88%
net.sf.freecol.common.io.FreeColTcFile.FreeColTcFile(File),4,6,9,3,18.75%
net.sf.freecol.common.io.FreeColTcFile.getFreeColTcFile(String),4,6,13,7,27.08%
net.sf.freecol.common.io.FreeColTcFile.getResourceMapping(),8,3,19,11,39.58%
net.sf.freecol.common.io.FreeColXMLReader.FreeColXMLReader(BufferedInputStream),4,7,22,15,2.20%
net.sf.freecol.common.io.FreeColXMLReader.FreeColXMLReader(File),4,7,10,3,1.00%
net.sf.freecol.common.io.FreeColXMLReader.FreeColXMLReader(InputStream),4,7,11,4,1.10%
net.sf.freecol.common.io.FreeColXMLReader.FreeColXMLReader(Reader),4,7,16,9,1.60%
net.sf.freecol.common.io.FreeColXMLReader.atTag(String),4,6,9,3,0.90%
net.sf.freecol.common.io.FreeColXMLReader.close(),6,6,22,16,2.20%
net.sf.freecol.common.io.FreeColXMLReader.closeTag(String),4,6,13,7,1.30%
net.sf.freecol.common.io.FreeColXMLReader.closeTag(String, String...),4,7,19,12,1.90%
net.sf.freecol.common.io.FreeColXMLReader.copy(Game, Class<T>),5,11,17,6,1.70%
net.sf.freecol.common.io.FreeColXMLReader.currentTag(),5,6,16,10,1.60%
net.sf.freecol.common.io.FreeColXMLReader.expectTag(String),4,6,13,7,1.30%
net.sf.freecol.common.io.FreeColXMLReader.findAIOObject(AIMain, String, Class<T>, T, boolean),4,12,26,14,2.10%
net.sf.freecol.common.io.FreeColXMLReader.findFreeColGameObject(Game, String, Class<T>, T, boolean),8,1
net.sf.freecol.common.io.FreeColXMLReader.getAllAttributes(),4,5,15,10,1.50%
net.sf.freecol.common.io.FreeColXMLReader.getArrayAttributeMap(),4,5,18,13,1.80%
net.sf.freecol.common.io.FreeColXMLReader.getAttribute(AIMain, String, Class<T>, T),6,10,20,8,2.00%
net.sf.freecol.common.io.FreeColXMLReader.getAttribute(Game, String, Class<T>, T),6,12,23,9,2.30%
net.sf.freecol.common.io.FreeColXMLReader.getAttribute(String, Class<T>, T),4,9,25,16,2.50%
net.sf.freecol.common.io.FreeColXMLReader.getAttribute(String, String),4,7,13,6,1.30%
net.sf.freecol.common.io.FreeColXMLReader.getAttribute(String, boolean),4,7,13,6,1.30%

net.sf.freecol.common.io.FreeColXMLReader.getAttribute(String, float),4,7,20,13,2.00%
net.sf.freecol.common.io.FreeColXMLReader.getAttribute(String, int),4,7,20,13,2.00%
net.sf.freecol.common.io.FreeColXMLReader.getAttribute(String, long),4,7,20,13,2.00%
net.sf.freecol.common.io.FreeColXMLReader.getAttributeMap(String...),4,6,11,5,1.10%
net.sf.freecol.common.io.FreeColXMLReader.getLocationAttribute(Game, String, boolean),7,11,34,21,3.40%
net.sf.freecol.common.io.FreeColXMLReader.getReadScope(),4,5,8,3,0.80%
net.sf.freecol.common.io.FreeColXMLReader.getType(Specification, String, Class<T>, T),7,14,24,8,2.40%
net.sf.freecol.common.io.FreeColXMLReader.hasAttribute(String),4,6,9,3,0.90%
net.sf.freecol.common.io.FreeColXMLReader.internedRead(Game, Class<T>),4,10,17,7,1.70%
net.sf.freecol.common.io.FreeColXMLReader.lookup(Game, String),5,8,14,6,1.40%
net.sf.freecol.common.io.FreeColXMLReader.lookup(Game, String, Class<T>),6,12,22,10,2.20%
net.sf.freecol.common.io.FreeColXMLReader.makeAIObject(AIMain, String, Class<T>, T, boolean),10,16,57,39
net.sf.freecol.common.io.FreeColXMLReader.makeFreeColObject(Game, String, Class<T>, boolean),12,17,52,3
net.sf.freecol.common.io.FreeColXMLReader.moreTags(),4,7,10,3,1.00%
net.sf.freecol.common.io.FreeColXMLReader.newXMLInputFactory(),8,7,15,6,1.50%
net.sf.freecol.common.io.FreeColXMLReader.nextTag(),3,3,22,19,2.20%
net.sf.freecol.common.io.FreeColXMLReader.readAttributeValues(Map<String, String>, String),6,11,30,19,3.0
net.sf.freecol.common.io.FreeColXMLReader.readFreeColObject(Game),4,8,17,9,1.70%
net.sf.freecol.common.io.FreeColXMLReader.readFreeColObject(Game, Class<T>),9,15,21,6,2.10%
net.sf.freecol.common.io.FreeColXMLReader.readId(),15,10,30,14,3.00%
net.sf.freecol.common.io.FreeColXMLReader.readList(Specification, String, Class<T>),5,13,27,14,2.70%
net.sf.freecol.common.io.FreeColXMLReader.replaceScope(ReadScope),6,6,16,8,1.60%
net.sf.freecol.common.io.FreeColXMLReader.setReadScope(ReadScope),4,6,10,4,1.00%
net.sf.freecol.common.io.FreeColXMLReader.setTracing(boolean),4,6,10,4,1.00%
net.sf.freecol.common.io.FreeColXMLReader.shouldClearContainers(),7,8,12,4,1.20%
net.sf.freecol.common.io.FreeColXMLReader.shouldIntern(),5,6,9,3,0.90%
net.sf.freecol.common.io.FreeColXMLReader.swallowTag(String),4,6,9,3,0.90%
net.sf.freecol.common.io.FreeColXMLReader.unexpectedTag(String),4,6,11,5,1.10%
net.sf.freecol.common.io.FreeColXMLReader.uninternedRead(Game, Class<T>),5,10,36,26,3.60%
net.sf.freecol.common.io.FreeColXMLWriter.FreeColXMLWriter(OutputStream, WriteScope, boolean),4,11,16
net.sf.freecol.common.io.FreeColXMLWriter.FreeColXMLWriter(Writer),4,8,11,3,2.22%
net.sf.freecol.common.io.FreeColXMLWriter.FreeColXMLWriter(Writer, WriteScope),4,9,13,4,2.62%
net.sf.freecol.common.io.FreeColXMLWriter.FreeColXMLWriter(Writer, WriteScope, boolean),4,10,24,14,4.8
net.sf.freecol.common.io.FreeColXMLWriter.WriteScope.WriteScope(WriteScopeType, Player),0,0,4,4,10.26%
net.sf.freecol.common.io.FreeColXMLWriter.WriteScope.getClient(),0,0,3,3,7.69%
net.sf.freecol.common.io.FreeColXMLWriter.WriteScope.isValid(),0,0,4,4,10.26%
net.sf.freecol.common.io.FreeColXMLWriter.WriteScope.toClient(Player),0,0,3,3,7.69%
net.sf.freecol.common.io.FreeColXMLWriter.WriteScope.toSave(),0,0,3,3,7.69%
net.sf.freecol.common.io.FreeColXMLWriter.WriteScope.toServer(),0,0,3,3,7.69%
net.sf.freecol.common.io.FreeColXMLWriter.WriteScope.toString(),0,0,8,8,20.51%
net.sf.freecol.common.io.FreeColXMLWriter.WriteScope.validFor(Player),0,0,4,4,10.26%
net.sf.freecol.common.io.FreeColXMLWriter.WriteScope.validForSave(),0,0,3,3,7.69%
net.sf.freecol.common.io.FreeColXMLWriter.close(),6,3,18,13,3.63%
net.sf.freecol.common.io.FreeColXMLWriter.flush(),4,3,8,4,1.61%
net.sf.freecol.common.io.FreeColXMLWriter.flushBuffer(),4,6,34,28,6.85%
net.sf.freecol.common.io.FreeColXMLWriter.getClientPlayer(),0,0,3,3,0.60%
net.sf.freecol.common.io.FreeColXMLWriter.getFactory(),4,5,8,3,1.61%

net.sf.freecol.common.io.FreeColXMLWriter.getNamespaceContext(),0,0,4,4,0.81%
net.sf.freecol.common.io.FreeColXMLWriter.getPrefix(String),0,0,4,4,0.81%
net.sf.freecol.common.io.FreeColXMLWriter.getProperty(String),0,0,4,4,0.81%
net.sf.freecol.common.io.FreeColXMLWriter.getWriteScope(),4,5,8,3,1.61%
net.sf.freecol.common.io.FreeColXMLWriter.replaceScope(WriteScope),4,6,11,5,2.22%
net.sf.freecol.common.io.FreeColXMLWriter.setDefaultNamespace(String),0,0,4,4,0.81%
net.sf.freecol.common.io.FreeColXMLWriter.setNamespaceContext(NamespaceContext),0,0,5,5,1.01%
net.sf.freecol.common.io.FreeColXMLWriter.setPrefix(String, String),0,0,4,4,0.81%
net.sf.freecol.common.io.FreeColXMLWriter.setWriteScope(WriteScope),4,5,8,3,1.61%
net.sf.freecol.common.io.FreeColXMLWriter.validFor(Player),0,0,3,3,0.60%
net.sf.freecol.common.io.FreeColXMLWriter.validForSave(),0,0,3,3,0.60%
net.sf.freecol.common.io.FreeColXMLWriter.writeAttribute(String, Enum<?>),4,7,12,5,2.42%
net.sf.freecol.common.io.FreeColXMLWriter.writeAttribute(String, FreeColObject),4,7,16,9,3.23%
net.sf.freecol.common.io.FreeColXMLWriter.writeAttribute(String, Object),4,7,11,4,2.22%
net.sf.freecol.common.io.FreeColXMLWriter.writeAttribute(String, String),0,0,5,5,1.01%
net.sf.freecol.common.io.FreeColXMLWriter.writeAttribute(String, String, String),0,0,5,5,1.01%
net.sf.freecol.common.io.FreeColXMLWriter.writeAttribute(String, String, String, String),0,0,6,6,1.21%
net.sf.freecol.common.io.FreeColXMLWriter.writeAttribute(String, boolean),4,7,11,4,2.22%
net.sf.freecol.common.io.FreeColXMLWriter.writeAttribute(String, float),4,7,11,4,2.22%
net.sf.freecol.common.io.FreeColXMLWriter.writeAttribute(String, int),4,7,11,4,2.22%
net.sf.freecol.common.io.FreeColXMLWriter.writeAttribute(String, long),4,7,11,4,2.22%
net.sf.freecol.common.io.FreeColXMLWriter.writeCDATA(String),0,0,4,4,0.81%
net.sf.freecol.common.io.FreeColXMLWriter.writeCharacters(String),0,0,4,4,0.81%
net.sf.freecol.common.io.FreeColXMLWriter.writeCharacters(char[], int, int),0,0,5,5,1.01%
net.sf.freecol.common.io.FreeColXMLWriter.writeComment(String),0,0,4,4,0.81%
net.sf.freecol.common.io.FreeColXMLWriter.writeDTD(String),0,0,4,4,0.81%
net.sf.freecol.common.io.FreeColXMLWriter.writeDefaultNamespace(String),0,0,5,5,1.01%
net.sf.freecol.common.io.FreeColXMLWriter.writeEmptyElement(String),0,0,4,4,0.81%
net.sf.freecol.common.io.FreeColXMLWriter.writeEmptyElement(String, String),0,0,5,5,1.01%
net.sf.freecol.common.io.FreeColXMLWriter.writeEmptyElement(String, String, String),0,0,6,6,1.21%
net.sf.freecol.common.io.FreeColXMLWriter.writeEndDocument(),0,0,4,4,0.81%
net.sf.freecol.common.io.FreeColXMLWriter.writeEndElement(),0,0,4,4,0.81%
net.sf.freecol.common.io.FreeColXMLWriter.writeEntityRef(String),0,0,4,4,0.81%
net.sf.freecol.common.io.FreeColXMLWriter.writeLocationAttribute(String, Location),4,7,11,4,2.22%
net.sf.freecol.common.io.FreeColXMLWriter.writeNamespace(String, String),0,0,5,5,1.01%
net.sf.freecol.common.io.FreeColXMLWriter.writeProcessingInstruction(String),0,0,5,5,1.01%
net.sf.freecol.common.io.FreeColXMLWriter.writeProcessingInstruction(String, String),0,0,5,5,1.01%
net.sf.freecol.common.io.FreeColXMLWriter.writeStartDocument(),0,0,4,4,0.81%
net.sf.freecol.common.io.FreeColXMLWriter.writeStartDocument(String),0,0,4,4,0.81%
net.sf.freecol.common.io.FreeColXMLWriter.writeStartDocument(String, String),0,0,5,5,1.01%
net.sf.freecol.common.io.FreeColXMLWriter.writeStartElement(String),0,0,4,4,0.81%
net.sf.freecol.common.io.FreeColXMLWriter.writeStartElement(String, String),0,0,5,5,1.01%
net.sf.freecol.common.io.FreeColXMLWriter.writeStartElement(String, String, String),0,0,6,6,1.21%
net.sf.freecol.common.io.FreeColXMLWriter.writeToStartElement(String, Collection<T>),4,9,21,12,4.23%
net.sf.freecol.common.io.ModTest.testAllMods(),1,0,10,9,41.67%
net.sf.freecol.common.io.ModTest.testGetRuleSets(),2,0,12,10,50.00%
net.sf.freecol.common.io.sza.ImageAnimationEvent.getDurationInMs(),3,n/a,n/a,1,35.29%

net.sf.freecol.common.io.sza.ImageAnimationEvent.getImage(),3,n/a,n/a,1,29.41%
net.sf.freecol.common.io.sza.SimpleZippedAnimation.ImageAnimationEventImpl.ImageAnimationEventImpl(
net.sf.freecol.common.io.sza.SimpleZippedAnimation.ImageAnimationEventImpl.createScaledVersion(float),4
net.sf.freecol.common.io.sza.SimpleZippedAnimation.ImageAnimationEventImpl.getDurationInMs(),3,3,7,4,1
net.sf.freecol.common.io.sza.SimpleZippedAnimation.ImageAnimationEventImpl.getHeight(),0,0,3,3,5.56%
net.sf.freecol.common.io.sza.SimpleZippedAnimation.ImageAnimationEventImpl.getImage(),3,3,7,4,12.96%
net.sf.freecol.common.io.sza.SimpleZippedAnimation.ImageAnimationEventImpl.getWidth(),0,0,3,3,5.56%
net.sf.freecol.common.io.sza.SimpleZippedAnimation.SimpleZippedAnimation(InputStream),4,6,9,3,4.11%
net.sf.freecol.common.io.sza.SimpleZippedAnimation.SimpleZippedAnimation(List<AnimationEvent>),4,5,8,3,
net.sf.freecol.common.io.sza.SimpleZippedAnimation.SimpleZippedAnimation(List<AnimationEvent>, int, int),
net.sf.freecol.common.io.sza.SimpleZippedAnimation.SimpleZippedAnimation(URL),4,7,10,3,4.57%
net.sf.freecol.common.io.sza.SimpleZippedAnimation.SimpleZippedAnimation(ZipInputStream),4,6,10,4,4.57%
net.sf.freecol.common.io.sza.SimpleZippedAnimation.createScaledVersion(float),4,7,16,9,7.31%
net.sf.freecol.common.io.sza.SimpleZippedAnimation.getHeight(),4,5,8,3,3.65%
net.sf.freecol.common.io.sza.SimpleZippedAnimation.getWidth(),4,5,8,3,3.65%
net.sf.freecol.common.io.sza.SimpleZippedAnimation.iterator(),4,6,10,4,4.57%
net.sf.freecol.common.io.sza.SimpleZippedAnimation.loadEvents(ZipInputStream),6,7,53,44,24.20%
net.sf.freecol.common.logging.DefaultHandler.DefaultHandler(boolean, Writer),6,6,42,34,34.71%
net.sf.freecol.common.logging.DefaultHandler.close(),3,3,16,13,13.22%
net.sf.freecol.common.logging.DefaultHandler.flush(),3,3,15,12,12.40%
net.sf.freecol.common.logging.DefaultHandler.publish(LogRecord),7,6,36,28,29.75%
net.sf.freecol.common.logging.TextFormatter.TextFormatter(),3,3,5,2,13.51%
net.sf.freecol.common.logging.TextFormatter.format(LogRecord),4,6,27,21,72.97%
net.sf.freecol.common.metaserver.MetaServerUtils.MetaInputHandler.MetaInputHandler(Consumer<List<Se
net.sf.freecol.common.metaserver.MetaServerUtils.MetaInputHandler.handle(Connection, Message),3,3,20,1
net.sf.freecol.common.metaserver.MetaServerUtils.MetaInputHandler.read(Connection),3,3,7,4,15.91%
net.sf.freecol.common.metaserver.MetaServerUtils.findTimer(ServerInfo),4,6,12,6,4.49%
net.sf.freecol.common.metaserver.MetaServerUtils.getMetaServerConnection(List<ServerInfo>),9,8,35,23,13
net.sf.freecol.common.metaserver.MetaServerUtils.getServerList(),5,5,32,27,11.99%
net.sf.freecol.common.metaserver.MetaServerUtils.metaMessage(MetaMessageType, ServerInfo),5,7,40,32,:
net.sf.freecol.common.metaserver.MetaServerUtils.registerServer(ServerInfo),7,9,12,3,4.49%
net.sf.freecol.common.metaserver.MetaServerUtils.removeServer(ServerInfo),4,6,9,3,3.37%
net.sf.freecol.common.metaserver.MetaServerUtils.startTimer(ServerInfo),7,6,25,16,9.36%
net.sf.freecol.common.metaserver.MetaServerUtils.stopTimer(ServerInfo),4,6,13,7,4.87%
net.sf.freecol.common.metaserver.MetaServerUtils.updateServer(ServerInfo),4,6,9,3,3.37%
net.sf.freecol.common.metaserver.MetaServerUtils.updateTimer(ServerInfo),4,6,12,6,4.49%
net.sf.freecol.common.metaserver.ServerInfo.ServerInfo(String, String, int, int, int, boolean, String, ...),4,12,11
net.sf.freecol.common.metaserver.ServerInfo.equals(Object),3,3,19,16,9.95%
net.sf.freecol.common.metaserver.ServerInfo.getAddress(),4,5,8,3,4.19%
net.sf.freecol.common.metaserver.ServerInfo.getCurrentlyPlaying(),5,6,9,3,4.71%
net.sf.freecol.common.metaserver.ServerInfo.getGameState(),4,5,8,3,4.19%
net.sf.freecol.common.metaserver.ServerInfo.getIsGameStarted(),4,5,8,3,4.19%
net.sf.freecol.common.metaserver.ServerInfo.getLastUpdated(),4,5,8,3,4.19%
net.sf.freecol.common.metaserver.ServerInfo.getName(),5,6,9,3,4.71%
net.sf.freecol.common.metaserver.ServerInfo.getPort(),4,5,8,3,4.19%
net.sf.freecol.common.metaserver.ServerInfo.getSlotsAvailable(),4,5,8,3,4.19%
net.sf.freecol.common.metaserver.ServerInfo.getVersion(),4,6,9,3,4.71%

net.sf.freecol.common.metaserver.ServerInfo.hashCode(),3,3,16,13,8.38%
net.sf.freecol.common.metaserver.ServerInfo.toString(),3,3,10,7,5.24%
net.sf.freecol.common.metaserver.ServerInfo.update(ServerInfo),4,5,10,5,5.24%
net.sf.freecol.common.metaserver.ServerInfo.update(String, String, int, int, int, boolean, String, ...),4,12,25,13
net.sf.freecol.common.model.Ability.Ability(Ability),4,5,10,5,2.24%
net.sf.freecol.common.model.Ability.Ability(FreeColXMLReader, Specification),4,7,12,5,2.68%
net.sf.freecol.common.model.Ability.Ability(Specification),4,5,8,3,1.79%
net.sf.freecol.common.model.Ability.Ability(String),4,5,8,3,1.79%
net.sf.freecol.common.model.Ability.Ability(String, FreeColSpecObjectType, boolean),4,7,13,6,2.91%
net.sf.freecol.common.model.Ability.Ability(String, boolean),4,6,9,3,2.01%
net.sf.freecol.common.model.Ability.copyIn(T),3,3,10,7,2.24%
net.sf.freecol.common.model.Ability.equals(Object),3,3,13,10,2.91%
net.sf.freecol.common.model.Ability.getValue(),4,5,8,3,1.79%
net.sf.freecol.common.model.Ability.getXMLTagName(),3,3,4,1,0.89%
net.sf.freecol.common.model.Ability.hashCode(),3,3,9,6,2.01%
net.sf.freecol.common.model.Ability.readAttributes(FreeColXMLReader),3,3,8,5,1.79%
net.sf.freecol.common.model.Ability.setValue(boolean),4,5,8,3,1.79%
net.sf.freecol.common.model.Ability.toString(),3,3,13,10,2.91%
net.sf.freecol.common.model.Ability.writeAttributes(FreeColXMLWriter),3,3,8,5,1.79%
net.sf.freecol.common.model.AbstractGoods.AbstractGoods(),3,3,4,1,1.65%
net.sf.freecol.common.model.AbstractGoods.AbstractGoods(AbstractGoods),4,5,10,5,4.12%
net.sf.freecol.common.model.AbstractGoods.AbstractGoods(GoodsType, int),4,6,11,5,4.53%
net.sf.freecol.common.model.AbstractGoods.copyIn(T),3,3,11,8,4.53%
net.sf.freecol.common.model.AbstractGoods.equals(Object),3,3,13,10,5.35%
net.sf.freecol.common.model.AbstractGoods.evaluateFor(Player),5,6,11,5,4.53%
net.sf.freecol.common.model.AbstractGoods.getAbstractLabel(String, int),6,9,14,5,5.76%
net.sf.freecol.common.model.AbstractGoods.getAmount(),4,5,8,3,3.29%
net.sf.freecol.common.model.AbstractGoods.getCount(GoodsType, Collection<? extends AbstractGoods>),5,8
net.sf.freecol.common.model.AbstractGoods.getLabel(),4,5,10,5,4.12%
net.sf.freecol.common.model.AbstractGoods.getLabel(boolean),4,6,12,6,4.94%
net.sf.freecol.common.model.AbstractGoods.getNameKey(),3,3,7,4,2.88%
net.sf.freecol.common.model.AbstractGoods.getType(),4,5,8,3,3.29%
net.sf.freecol.common.model.AbstractGoods.getXMLTagName(),4,3,6,3,2.47%
net.sf.freecol.common.model.AbstractGoods.hashCode(),3,3,10,7,4.12%
net.sf.freecol.common.model.AbstractGoods.isFoodType(),4,5,8,3,3.29%
net.sf.freecol.common.model.AbstractGoods.isPositive(),4,5,8,3,3.29%
net.sf.freecol.common.model.AbstractGoods.isStorable(),4,5,8,3,3.29%
net.sf.freecol.common.model.AbstractGoods.matches(GoodsType),4,6,9,3,3.70%
net.sf.freecol.common.model.AbstractGoods.setAmount(int),4,5,8,3,3.29%
net.sf.freecol.common.model.AbstractGoods.setType(GoodsType),4,5,8,3,3.29%
net.sf.freecol.common.model.AbstractGoods.toFullString(GoodsType, int),4,7,11,4,4.53%
net.sf.freecol.common.model.AbstractGoods.toString(),3,3,7,4,2.88%
net.sf.freecol.common.model.AbstractUnit.AbstractUnit(),3,3,4,1,1.34%
net.sf.freecol.common.model.AbstractUnit.AbstractUnit(FreeColXMLReader),4,6,9,3,3.02%
net.sf.freecol.common.model.AbstractUnit.AbstractUnit(String, String, int),4,7,12,5,4.03%
net.sf.freecol.common.model.AbstractUnit.AbstractUnit(UnitType, String, int),4,7,10,3,3.36%
net.sf.freecol.common.model.AbstractUnit.addToNumber(int),4,5,8,3,2.68%

net.sf.freecol.common.model.AbstractUnit.calculateStrength(Specification, List<AbstractUnit>),4,7,11,4,3.69%

net.sf.freecol.common.model.AbstractUnit.copyIn(T),3,3,11,8,3.69%

net.sf.freecol.common.model.AbstractUnit.deepCopy(List<AbstractUnit>),4,6,10,4,3.36%

net.sf.freecol.common.model.AbstractUnit.getDescription(),4,5,8,3,2.68%

net.sf.freecol.common.model.AbstractUnit.getLabel(),4,5,8,3,2.68%

net.sf.freecol.common.model.AbstractUnit.getLabelInternal(String, String, int),4,8,17,9,5.70%

net.sf.freecol.common.model.AbstractUnit.getListLabel(String, List<AbstractUnit>),4,7,15,8,5.03%

net.sf.freecol.common.model.AbstractUnit.getNumber(),4,5,8,3,2.68%

net.sf.freecol.common.model.AbstractUnit.getOffence(Specification),5,7,13,6,4.36%

net.sf.freecol.common.model.AbstractUnit.getRole(Specification),4,6,9,3,3.02%

net.sf.freecol.common.model.AbstractUnit.getRoleId(),4,5,8,3,2.68%

net.sf.freecol.common.model.AbstractUnit.getSingleLabel(),4,5,8,3,2.68%

net.sf.freecol.common.model.AbstractUnit.getType(Specification),4,6,9,3,3.02%

net.sf.freecol.common.model.AbstractUnit.getXMLTagName(),3,3,4,1,1.34%

net.sf.freecol.common.model.AbstractUnit.matchAll(AbstractUnit),4,6,11,5,3.69%

net.sf.freecol.common.model.AbstractUnit.matchUnits(List<AbstractUnit>, List<AbstractUnit>),4,7,15,8,5.03%

net.sf.freecol.common.model.AbstractUnit.matcher(AbstractUnit),4,6,11,5,3.69%

net.sf.freecol.common.model.AbstractUnit.matcher(Unit),4,6,9,3,3.02%

net.sf.freecol.common.model.AbstractUnit.matcher(UnitType, String),4,7,11,4,3.69%

net.sf.freecol.common.model.AbstractUnit.readAttributes(FreeColXMLReader),3,3,9,6,3.02%

net.sf.freecol.common.model.AbstractUnit.setNumber(int),4,5,8,3,2.68%

net.sf.freecol.common.model.AbstractUnit.setRoleId(String),4,5,8,3,2.68%

net.sf.freecol.common.model.AbstractUnit.toString(),3,3,10,7,3.36%

net.sf.freecol.common.model.AbstractUnit.writeAttributes(FreeColXMLWriter),3,3,9,6,3.02%

net.sf.freecol.common.model.AllTests.suite(),2,0,44,42,95.65%

net.sf.freecol.common.model.BaseCostDeciderTest.setUp(),0,0,4,4,2.13%

net.sf.freecol.common.model.BaseCostDeciderTest.tearDown(),0,0,4,4,2.13%

net.sf.freecol.common.model.BaseCostDeciderTest.testGetCostLandLand(),3,3,18,15,9.57%

net.sf.freecol.common.model.BaseCostDeciderTest.testGetRemainingMovesAndNewTurn(),5,5,18,13,9.57%

net.sf.freecol.common.model.BaseCostDeciderTest.testInvalidMoveOfLandUnitToAnOceanTile(),6,4,19,13,10

net.sf.freecol.common.model.BaseCostDeciderTest.testInvalidMoveOfNavalUnitToALandTile(),6,4,19,13,10.1

net.sf.freecol.common.model.BaseCostDeciderTest.testInvalidMoveThroughTileWithSettlement(),7,4,24,17,1

net.sf.freecol.common.model.BaseCostDeciderTest.testNavalUnitMoveToTileWithSettlement(),11,3,66,55,35

net.sf.freecol.common.model.BaseProduction.getAvailableProductionTypes(boolean),6,n/a,n/a,1,23.08%

net.sf.freecol.common.model.BaseProduction.getBaseProduction(ProductionType, GoodsType, UnitType),5,1

net.sf.freecol.common.model.BuildQueue.BuildQueue(Colony, CompletionAction, int),4,7,12,5,6.94%

net.sf.freecol.common.model.BuildQueue.add(T),0,0,3,3,1.73%

net.sf.freecol.common.model.BuildQueue.clear(),0,0,3,3,1.73%

net.sf.freecol.common.model.BuildQueue.getCompletionAction(),0,0,3,3,1.73%

net.sf.freecol.common.model.BuildQueue.getConsumedGoods(),3,3,9,6,5.20%

net.sf.freecol.common.model.BuildQueue.getConsumptionModifiers(String),3,3,7,4,4.05%

net.sf.freecol.common.model.BuildQueue.getCurrentlyBuilding(),4,5,8,3,4.62%

net.sf.freecol.common.model.BuildQueue.getPriority(),3,3,7,4,4.05%

net.sf.freecol.common.model.BuildQueue.getProductionInfo(List<AbstractGoods>),7,6,31,23,17.92%

net.sf.freecol.common.model.BuildQueue.getValues(),0,0,3,3,1.73%

net.sf.freecol.common.model.BuildQueue.isEmpty(),0,0,3,3,1.73%

net.sf.freecol.common.model.BuildQueue.remove(int),0,0,3,3,1.73%

net.sf.freecol.common.model.BuildQueue.setCompletionAction(CompletionAction),0,0,3,3,1.73%
net.sf.freecol.common.model.BuildQueue.setCurrentlyBuilding(T),6,6,17,11,9.83%
net.sf.freecol.common.model.BuildQueue.setValues(List<T>),0,0,4,4,2.31%
net.sf.freecol.common.model.BuildQueue.size(),0,0,3,3,1.73%
net.sf.freecol.common.model.BuildQueue.toString(),3,3,13,10,7.51%
net.sf.freecol.common.model.BuildableType.BuildableType(String, Specification),4,6,9,3,2.68%
net.sf.freecol.common.model.BuildableType.addLimit(Limit),4,5,9,4,2.68%
net.sf.freecol.common.model.BuildableType.addRequiredAbility(String, boolean),6,8,14,6,4.17%
net.sf.freecol.common.model.BuildableType.addRequiredGoods(AbstractGoods),4,5,9,4,2.68%
net.sf.freecol.common.model.BuildableType.canBeBuiltInColony(Colony, List<BuildableType>),5,n/a,n/a,2,2.9%
net.sf.freecol.common.model.BuildableType.copyIn(T),3,3,13,10,3.87%
net.sf.freecol.common.model.BuildableType.getCurrentlyBuildingLabel(),4,5,9,4,2.68%
net.sf.freecol.common.model.BuildableType.getLimits(),4,5,8,3,2.38%
net.sf.freecol.common.model.BuildableType.getMaximumIndex(Colony, JList<BuildableType>, int),0,0,3,3,0.8%
net.sf.freecol.common.model.BuildableType.getMinimumIndex(Colony, JList<BuildableType>, int),0,0,3,3,0.8%
net.sf.freecol.common.model.BuildableType.getRequiredAbilities(),4,5,10,5,2.98%
net.sf.freecol.common.model.BuildableType.getRequiredAmountOf(GoodsType),5,7,10,3,2.98%
net.sf.freecol.common.model.BuildableType.getRequiredGoods(),5,6,10,4,2.98%
net.sf.freecol.common.model.BuildableType.getRequiredGoodsList(),7,8,14,6,4.17%
net.sf.freecol.common.model.BuildableType.getRequiredPopulation(),4,5,8,3,2.38%
net.sf.freecol.common.model.BuildableType.isAvailableTo(FreeColObject...),6,6,34,28,10.12%
net.sf.freecol.common.model.BuildableType.needsGoodsToBuild(),4,5,8,3,2.38%
net.sf.freecol.common.model.BuildableType.readAttributes(FreeColXMLReader),3,3,9,6,2.68%
net.sf.freecol.common.model.BuildableType.readChild(FreeColXMLReader),3,3,28,25,8.33%
net.sf.freecol.common.model.BuildableType.readChildren(FreeColXMLReader),3,3,12,9,3.57%
net.sf.freecol.common.model.BuildableType.removeRequiredAbility(String),6,7,10,3,2.98%
net.sf.freecol.common.model.BuildableType.requiresAbility(String),0,0,5,5,1.49%
net.sf.freecol.common.model.BuildableType.setLimits(List<Limit>),4,5,8,3,2.38%
net.sf.freecol.common.model.BuildableType.setRequiredAbilities(Map<String, Boolean>),4,5,8,3,2.38%
net.sf.freecol.common.model.BuildableType.setRequiredGoods(List<AbstractGoods>),4,5,9,4,2.68%
net.sf.freecol.common.model.BuildableType.setRequiredPopulation(int),4,5,8,3,2.38%
net.sf.freecol.common.model.BuildableType.writeAttributes(FreeColXMLWriter),3,3,10,7,2.98%
net.sf.freecol.common.model.BuildableType.writeChildren(FreeColXMLWriter),3,3,23,20,6.85%
net.sf.freecol.common.model.Building.Building(Game, Colony, BuildingType),5,7,14,6,3.01%
net.sf.freecol.common.model.Building.Building(Game, String),6,8,11,3,2.37%
net.sf.freecol.common.model.Building.canAddType(UnitType),4,6,9,3,1.94%
net.sf.freecol.common.model.Building.canAutoProduce(),3,3,7,4,1.51%
net.sf.freecol.common.model.Building.canBeDamaged(),4,5,9,4,1.94%
net.sf.freecol.common.model.Building.canBuildNext(),4,5,8,3,1.72%
net.sf.freecol.common.model.Building.canProduce(GoodsType, UnitType),3,3,8,5,1.72%
net.sf.freecol.common.model.Building.copyIn(T),3,3,10,7,2.15%
net.sf.freecol.common.model.Building.downgrade(),6,8,14,6,3.01%
net.sf.freecol.common.model.Building.evaluateFor(Player),4,6,11,5,2.37%
net.sf.freecol.common.model.Building.getAbilities(String, FreeColSpecObjectType, Turn),4,3,9,5,1.94%
net.sf.freecol.common.model.Building.getAdjustedProductionInfo(List<AbstractGoods>, List<AbstractGoods>)
net.sf.freecol.common.model.Building.getAvailableProductionTypes(boolean),3,3,8,5,1.72%
net.sf.freecol.common.model.Building.getBaseProduction(ProductionType, GoodsType, UnitType),3,3,10,7,2.

net.sf.freecol.common.model.Building.getCompetenceFactor(),3,3,7,4,1.51%
net.sf.freecol.common.model.Building.getConsumedGoods(),3,3,7,4,1.51%
net.sf.freecol.common.model.Building.getConsumptionModifiers(String),3,3,7,4,1.51%
net.sf.freecol.common.model.Building.getDisplayObject(),3,3,7,4,1.51%
net.sf.freecol.common.model.Building.getLabel(),3,3,8,5,1.72%
net.sf.freecol.common.model.Building.getLevel(),4,3,6,3,1.29%
net.sf.freecol.common.model.Building.getLocationLabel(),3,3,8,5,1.72%
net.sf.freecol.common.model.Building.getModifiers(String, FreeColSpecObjectType, Turn),4,3,9,5,1.94%
net.sf.freecol.common.model.Building.getNameKey(),3,3,7,4,1.51%
net.sf.freecol.common.model.Building.getNoAddReason(Locatable),3,3,12,9,2.58%
net.sf.freecol.common.model.Building.getNoWorkReason(),3,3,7,4,1.51%
net.sf.freecol.common.model.Building.getPriority(),3,3,7,4,1.51%
net.sf.freecol.common.model.Building.getProductionModifiers(GoodsType, UnitType),5,3,21,16,4.52%
net.sf.freecol.common.model.Building.getRebelFactor(),3,3,7,4,1.51%
net.sf.freecol.common.model.Building.getType(),4,5,8,3,1.72%
net.sf.freecol.common.model.Building.getUnitCapacity(),3,3,7,4,1.51%
net.sf.freecol.common.model.Building.getWorkTile(),3,3,7,4,1.51%
net.sf.freecol.common.model.Building.getXMLTagName(),3,3,4,1,0.86%
net.sf.freecol.common.model.Building.goodSuggestionCheck(UnitType, Unit, GoodsType),4,0,19,15,4.09%
net.sf.freecol.common.model.Building.isAvailable(),3,3,7,4,1.51%
net.sf.freecol.common.model.Building.isCurrent(),3,3,7,4,1.51%
net.sf.freecol.common.model.Building.readAttributes(FreeColXMLReader),3,3,10,7,2.15%
net.sf.freecol.common.model.Building.setType(BuildingType),12,11,37,21,7.96%
net.sf.freecol.common.model.Building.toShortString(),3,3,7,4,1.51%
net.sf.freecol.common.model.Building.toString(),3,3,14,11,3.01%
net.sf.freecol.common.model.Building.up(),3,3,7,4,1.51%
net.sf.freecol.common.model.Building.upgrade(),6,8,14,6,3.01%
net.sf.freecol.common.model.Building.writeAttributes(FreeColXMLWriter),3,3,8,5,1.72%
net.sf.freecol.common.model.BuildingTest.clearBuilding(Building),0,0,9,9,0.93%
net.sf.freecol.common.model.BuildingTest.productionTest(BuildingType[], int[][][]),7,0,70,64,7.23%
net.sf.freecol.common.model.BuildingTest.testCanAddToBuilding(),2,0,29,27,3.00%
net.sf.freecol.common.model.BuildingTest.testCanAddToSchool(),12,7,107,95,11.05%
net.sf.freecol.common.model.BuildingTest.testCanBuildNext(),8,0,22,14,2.27%
net.sf.freecol.common.model.BuildingTest.testChurch(),2,0,122,120,12.60%
net.sf.freecol.common.model.BuildingTest.testCottonClothProduction(),0,0,29,29,3.00%
net.sf.freecol.common.model.BuildingTest.testCrossProduction(),0,0,3,3,0.31%
net.sf.freecol.common.model.BuildingTest.testFactoryProduction(),0,0,8,8,0.83%
net.sf.freecol.common.model.BuildingTest.testFortRequiresMinimumPopulation(),0,0,12,12,1.24%
net.sf.freecol.common.model.BuildingTest.testFortressRequiresMinimumPopulation(),0,0,14,14,1.45%
net.sf.freecol.common.model.BuildingTest.testInitialColony(),3,0,11,8,1.14%
net.sf.freecol.common.model.BuildingTest.testLumberProduction(),0,0,3,3,0.31%
net.sf.freecol.common.model.BuildingTest.testNewspaperBonus(),1,0,25,25,2.58%
net.sf.freecol.common.model.BuildingTest.testPasture(),2,0,53,51,5.48%
net.sf.freecol.common.model.BuildingTest.testPrintingPressBonus(),1,0,21,21,2.17%
net.sf.freecol.common.model.BuildingTest.testSerialize(),0,0,14,14,1.45%
net.sf.freecol.common.model.BuildingTest.testStockade(),0,0,30,30,3.10%
net.sf.freecol.common.model.BuildingTest.testStockadeRequiresMinimumPopulation(),0,0,11,11,1.14%

net.sf.freecol.common.model.BuildingTest.testToolsMusketProduction(),12,0,68,57,7.02%
net.sf.freecol.common.model.BuildingTest.testTownhallProduction(),15,0,85,70,8.78%
net.sf.freecol.common.model.BuildingTest.testUnitProduction(),0,0,32,32,3.31%
net.sf.freecol.common.model.BuildingType.BuildingType(String, Specification),4,6,9,3,1.54%
net.sf.freecol.common.model.BuildingType.addProductionType(ProductionType),4,5,8,3,1.37%
net.sf.freecol.common.model.BuildingType.canAdd(UnitType),4,6,9,3,1.54%
net.sf.freecol.common.model.BuildingType.canBeBuiltInColony(Colony, List<BuildableType>),9,3,25,16,4.29%
net.sf.freecol.common.model.BuildingType.canProduce(GoodsType, UnitType),4,8,13,5,2.23%
net.sf.freecol.common.model.BuildingType.compareTo(FreeColObject),5,3,15,10,2.57%
net.sf.freecol.common.model.BuildingType.copyIn(T),3,3,21,18,3.60%
net.sf.freecol.common.model.BuildingType.getAvailableProductionTypes(boolean),5,7,10,3,1.72%
net.sf.freecol.common.model.BuildingType.getAvailableProductionTypes(boolean, String),9,12,18,6,3.09%
net.sf.freecol.common.model.BuildingType.getCompetenceFactor(),5,6,9,3,1.54%
net.sf.freecol.common.model.BuildingType.getCompetenceModifiers(String, UnitType, Turn),11,14,26,12,4.4%
net.sf.freecol.common.model.BuildingType.getExpertConnectionProduction(),4,5,8,3,1.37%
net.sf.freecol.common.model.BuildingType.getFirstLevel(),4,5,12,7,2.06%
net.sf.freecol.common.model.BuildingType.getLevel(),4,5,8,3,1.37%
net.sf.freecol.common.model.BuildingType.getMaximumIndex(Colony, JList<BuildableType>, int),9,0,42,33,7.
net.sf.freecol.common.model.BuildingType.getMaximumSkill(),0,0,3,3,0.51%
net.sf.freecol.common.model.BuildingType.getMinimumIndex(Colony, JList<BuildableType>, int),0,0,16,16,2.1
net.sf.freecol.common.model.BuildingType.getMinimumSkill(),0,0,3,3,0.51%
net.sf.freecol.common.model.BuildingType.getNoAddReason(UnitType),5,7,14,7,2.40%
net.sf.freecol.common.model.BuildingType.getPotentialProduction(GoodsType, UnitType),9,12,35,22,6.00%
net.sf.freecol.common.model.BuildingType.getPriority(),6,7,10,3,1.72%
net.sf.freecol.common.model.BuildingType.getProducedGoodsType(),4,5,10,5,1.72%
net.sf.freecol.common.model.BuildingType.getProductionTypes(),4,5,8,3,1.37%
net.sf.freecol.common.model.BuildingType.getRebelFactor(),5,6,9,3,1.54%
net.sf.freecol.common.model.BuildingType.getType(),5,6,9,3,1.54%
net.sf.freecol.common.model.BuildingType.getUpgradesFrom(),4,5,8,3,1.37%
net.sf.freecol.common.model.BuildingType.getUpgradesTo(),4,5,8,3,1.37%
net.sf.freecol.common.model.BuildingType.getUpkeep(),5,6,9,3,1.54%
net.sf.freecol.common.model.BuildingType.getWorkPlaces(),5,6,9,3,1.54%
net.sf.freecol.common.model.BuildingType.getXMLTagName(),3,3,4,1,0.69%
net.sf.freecol.common.model.BuildingType.isAutomaticBuild(),4,5,8,3,1.37%
net.sf.freecol.common.model.BuildingType.isDefenceType(),5,6,9,3,1.54%
net.sf.freecol.common.model.BuildingType.readAttributes(FreeColXMLReader),10,3,55,46,9.43%
net.sf.freecol.common.model.BuildingType.readChild(FreeColXMLReader),5,3,24,19,4.12%
net.sf.freecol.common.model.BuildingType.setProductionTypes(List<ProductionType>),4,5,9,4,1.54%
net.sf.freecol.common.model.BuildingType.writeAttributes(FreeColXMLWriter),3,3,27,24,4.63%
net.sf.freecol.common.model.BuildingType.writeChildren(FreeColXMLWriter),3,3,10,7,1.72%
net.sf.freecol.common.model.ClassicTileProductionTest.ProductionTestCombination.ProductionTestCombina
net.sf.freecol.common.model.ClassicTileProductionTest.TileImprovementTypeWithMagnitude.TileImproveme
net.sf.freecol.common.model.ClassicTileProductionTest.TileImprovementTypeWithMagnitude.getMagnitude(
net.sf.freecol.common.model.ClassicTileProductionTest.TileImprovementTypeWithMagnitude.getTileImprove
net.sf.freecol.common.model.ClassicTileProductionTest.compareResultFiles(File, File),0,0,21,21,8.94%
net.sf.freecol.common.model.ClassicTileProductionTest.determineTileImprovementPermutations(TileType),0
net.sf.freecol.common.model.ClassicTileProductionTest.executeProductionTestCombination(ProductionTestC

net.sf.freecol.common.model.ClassicTileProductionTest.getProductionAmount(GoodsType, ProductionInfo),0
net.sf.freecol.common.model.ClassicTileProductionTest.getUnitTypesThatShouldBeTestedFor(GoodsType),1,(
net.sf.freecol.common.model.ClassicTileProductionTest.nullAnd(List<T>),0,0,5,5,2.13%
net.sf.freecol.common.model.ClassicTileProductionTest.produceActualResultFile(File),0,0,26,26,11.06%
net.sf.freecol.common.model.ClassicTileProductionTest.readHeaderFromResultFile(File),0,0,5,5,2.13%
net.sf.freecol.common.model.ClassicTileProductionTest.readResultFile(File),1,0,15,15,6.38%
net.sf.freecol.common.model.ClassicTileProductionTest.testTileProduction(),8,0,13,5,5.53%
net.sf.freecol.common.model.ClassicTileProductionTest.writeHeaderTo(PrintWriter, List<TileImprovementTyp
net.sf.freecol.common.model.ClassicTileProductionTest.writeOutputTo(PrintWriter, List<Object>, String),0,0,!
net.sf.freecol.common.model.Colony.Colony(Game, Player, String, Tile),4,8,11,3,0.38%
net.sf.freecol.common.model.Colony.Colony(Game, String),6,8,11,3,0.38%
net.sf.freecol.common.model.Colony.TileImprovementSuggestion.TileImprovementSuggestion(Tile, TileImprc
net.sf.freecol.common.model.Colony.TileImprovementSuggestion.getAmount(),0,0,3,3,10.34%
net.sf.freecol.common.model.Colony.TileImprovementSuggestion.isExploration(),0,0,3,3,10.34%
net.sf.freecol.common.model.Colony.accumulateChoice(GoodsType, Collection<GoodsType>, List<Collection<
net.sf.freecol.common.model.Colony.accumulateChoices(Collection<GoodsType>, Collection<GoodsType>, Li
net.sf.freecol.common.model.Colony.add(Locatable),3,3,10,7,0.35%
net.sf.freecol.common.model.Colony.addBuilding(Building),10,12,22,10,0.77%
net.sf.freecol.common.model.Colony.addColonyTile(ColonyTile),4,5,11,6,0.38%
net.sf.freecol.common.model.Colony.addGoods(GoodsType, int),3,3,10,7,0.35%
net.sf.freecol.common.model.Colony.addLiberty(int),5,6,16,10,0.56%
net.sf.freecol.common.model.Colony.addPortAbility(),3,3,6,3,0.21%
net.sf.freecol.common.model.Colony.calculateProductionBonus(int),5,7,24,17,0.84%
net.sf.freecol.common.model.Colony.calculateRebelCount(int, int),5,8,11,3,0.38%
net.sf.freecol.common.model.Colony.calculateSettlementValue(int, Unit),6,9,18,8,0.63%
net.sf.freecol.common.model.Colony.calculateSolPercentage(int, int),5,8,20,12,0.70%
net.sf.freecol.common.model.Colony.calculateToryCount(int, int),5,8,11,3,0.38%
net.sf.freecol.common.model.Colony.canBeInput(),3,3,7,4,0.24%
net.sf.freecol.common.model.Colony.canBePillaged(Unit),6,8,18,10,0.63%
net.sf.freecol.common.model.Colony.canBePlundered(),5,7,10,3,0.35%
net.sf.freecol.common.model.Colony.canBreed(GoodsType),6,8,13,5,0.45%
net.sf.freecol.common.model.Colony.canBuild(),0,0,3,3,0.10%
net.sf.freecol.common.model.Colony.canBuild(BuildableType),4,6,9,3,0.31%
net.sf.freecol.common.model.Colony.canPayToFinishBuilding(),5,9,12,3,0.42%
net.sf.freecol.common.model.Colony.canPayToFinishBuilding(BuildableType),5,10,14,4,0.49%
net.sf.freecol.common.model.Colony.canProduce(GoodsType),8,6,18,9,0.63%
net.sf.freecol.common.model.Colony.canProvideGoods(List<AbstractGoods>),5,3,20,15,0.70%
net.sf.freecol.common.model.Colony.canReducePopulation(),7,8,12,4,0.42%
net.sf.freecol.common.model.Colony.canTrain(Unit),6,8,11,3,0.38%
net.sf.freecol.common.model.Colony.canTrain(UnitType),8,10,15,5,0.52%
net.sf.freecol.common.model.Colony.checkBuildQueueIntegrity(boolean, LogBuilder),5,8,44,36,1.53%
net.sf.freecol.common.model.Colony.checkForGovMgtChangeMessage(),10,5,66,55,2.30%
net.sf.freecol.common.model.Colony.checkIntegrity(boolean, LogBuilder),3,3,8,5,0.28%
net.sf.freecol.common.model.Colony.clearBuildingMap(),3,3,6,3,0.21%
net.sf.freecol.common.model.Colony.clearColonyTiles(),3,3,6,3,0.21%
net.sf.freecol.common.model.Colony.contains(Locatable),3,3,11,8,0.38%
net.sf.freecol.common.model.Colony.copyColony(),12,13,33,20,1.15%

net.sf.freecol.common.model.Colony.copyIn(T),4,3,26,23,0.91%
net.sf.freecol.common.model.Colony.evaluateFor(Player),6,6,40,34,1.40%
net.sf.freecol.common.model.Colony.findStudent(Unit),10,8,27,16,0.94%
net.sf.freecol.common.model.Colony.findTeacher(Unit),7,8,14,6,0.49%
net.sf.freecol.common.model.Colony.getAbilities(String, FreeColSpecObjectType, Turn),3,3,11,8,0.38%
net.sf.freecol.common.model.Colony.getAdjustedNetProductionOf(GoodsType),5,7,16,9,0.56%
net.sf.freecol.common.model.Colony.getAlarmLevelLabel(Player),3,3,9,6,0.31%
net.sf.freecol.common.model.Colony.getAllWorkLocations(),4,5,17,12,0.59%
net.sf.freecol.common.model.Colony.getAllWorkLocationsList(),4,5,15,10,0.52%
net.sf.freecol.common.model.Colony.getApparentUnitCount(),5,6,10,4,0.35%
net.sf.freecol.common.model.Colony.getAvailableGoodsCount(GoodsType),3,3,7,4,0.24%
net.sf.freecol.common.model.Colony.getAvailableWorkLocations(),5,6,9,3,0.31%
net.sf.freecol.common.model.Colony.getAvailableWorkLocationsList(),5,6,9,3,0.31%
net.sf.freecol.common.model.Colony.getBestDefenderType(),4,5,13,8,0.45%
net.sf.freecol.common.model.Colony.getBetterExpert(Unit),16,7,58,40,2.02%
net.sf.freecol.common.model.Colony.getBuildQueue(),4,5,8,3,0.28%
net.sf.freecol.common.model.Colony.getBuildableUnits(),4,5,9,4,0.31%
net.sf.freecol.common.model.Colony.getBuilding(BuildingType),7,9,14,5,0.49%
net.sf.freecol.common.model.Colony.getBuildings(),4,5,10,5,0.35%
net.sf.freecol.common.model.Colony.getBurnableBuildings(),4,5,8,3,0.28%
net.sf.freecol.common.model.Colony.getClassIndex(),3,3,7,4,0.24%
net.sf.freecol.common.model.Colony.getColony(),3,3,7,4,0.24%
net.sf.freecol.common.model.Colony.getColonyTile(Tile),4,6,9,3,0.31%
net.sf.freecol.common.model.Colony.getColonyTiles(),5,7,12,5,0.42%
net.sf.freecol.common.model.Colony.getConsumers(),6,7,16,9,0.56%
net.sf.freecol.common.model.Colony.getConsumptionOf(GoodsType),5,7,16,9,0.56%
net.sf.freecol.common.model.Colony.getCorresponding(T),4,8,23,15,0.80%
net.sf.freecol.common.model.Colony.getCurrentWorkLocations(),4,5,8,3,0.28%
net.sf.freecol.common.model.Colony.getCurrentWorkLocationsList(),4,5,8,3,0.28%
net.sf.freecol.common.model.Colony.getCurrentlyBuilding(),4,5,8,3,0.28%
net.sf.freecol.common.model.Colony.getDefenceRatio(),3,3,7,4,0.24%
net.sf.freecol.common.model.Colony.getDefendingUnit(Unit),9,3,19,10,0.66%
net.sf.freecol.common.model.Colony.getDisasterChoices(),6,7,11,4,0.38%
net.sf.freecol.common.model.Colony.getDisplayUnitCount(),4,5,8,3,0.28%
net.sf.freecol.common.model.Colony.getDisposables(),3,3,9,6,0.31%
net.sf.freecol.common.model.Colony.getEstablished(),4,5,8,3,0.28%
net.sf.freecol.common.model.Colony.getExportAmount(GoodsType, int),3,3,9,6,0.31%
net.sf.freecol.common.model.Colony.getExportData(),4,5,8,3,0.28%
net.sf.freecol.common.model.Colony.getExportData(GoodsType),4,6,14,8,0.49%
net.sf.freecol.common.model.Colony.getFoodProduction(),4,5,9,4,0.31%
net.sf.freecol.common.model.Colony.getFullRequiredGoods(BuildableType),12,13,28,15,0.98%
net.sf.freecol.common.model.Colony.getGoodsCapacity(),3,3,7,4,0.24%
net.sf.freecol.common.model.Colony.getImmigration(),3,3,7,4,0.24%
net.sf.freecol.common.model.Colony.getImportAmount(GoodsType, int),3,3,11,8,0.38%
net.sf.freecol.common.model.Colony.getInsufficientProductionMessage(ProductionInfo, AbstractGoods),4,7,1,1,0.01%
net.sf.freecol.common.model.Colony.getLiberty(),3,3,7,4,0.24%
net.sf.freecol.common.model.Colony.getLocationLabelFor(Player),4,3,9,5,0.31%

net.sf.freecol.common.model.Colony.getLocationName(TradeLocation),3,3,8,5,0.28%
net.sf.freecol.common.model.Colony.getLootableGoodsList(),5,6,9,3,0.31%
net.sf.freecol.common.model.Colony.getNetProductionOf(GoodsType),6,8,11,3,0.38%
net.sf.freecol.common.model.Colony.getNewColonistTurns(),5,6,14,8,0.49%
net.sf.freecol.common.model.Colony.getNoBuildReason(BuildableType, List<BuildableType>),5,11,36,25,1.26%
net.sf.freecol.common.model.Colony.getOccupationFor(Unit, Collection<GoodsType>),5,11,21,10,0.73%
net.sf.freecol.common.model.Colony.getOccupationFor(Unit, Collection<GoodsType>, LogBuilder),5,12,26,14%
net.sf.freecol.common.model.Colony.getOccupationFor(Unit, boolean),4,10,17,7,0.59%
net.sf.freecol.common.model.Colony.getOccupationFor(Unit, boolean, LogBuilder),4,11,22,11,0.77%
net.sf.freecol.common.model.Colony.getOccupationTrace(),4,5,8,3,0.28%
net.sf.freecol.common.model.Colony.getOldSonsOfLiberty(),0,0,3,3,0.10%
net.sf.freecol.common.model.Colony.getOldToryCount(),0,0,3,3,0.10%
net.sf.freecol.common.model.Colony.getPlunderRange(Unit),3,3,12,9,0.42%
net.sf.freecol.common.model.Colony.getPopulationQueue(),4,5,8,3,0.28%
net.sf.freecol.common.model.Colony.getPreferredSizeChange(),7,9,12,3,0.42%
net.sf.freecol.common.model.Colony.getPriceForBuilding(),5,7,10,3,0.35%
net.sf.freecol.common.model.Colony.getPriceForBuilding(BuildableType),4,7,10,3,0.35%
net.sf.freecol.common.model.Colony.getProductionBonus(),4,5,8,3,0.28%
net.sf.freecol.common.model.Colony.getProductionInfo(Object),4,6,9,3,0.31%
net.sf.freecol.common.model.Colony.getProductionMap(),5,6,9,3,0.31%
net.sf.freecol.common.model.Colony.getProductionModifiers(GoodsType, UnitType, WorkLocation),5,9,19,10%
net.sf.freecol.common.model.Colony.getProductionWarnings(GoodsType),13,7,77,64,2.69%
net.sf.freecol.common.model.Colony.getReducePopulationMessage(),12,7,25,11,0.87%
net.sf.freecol.common.model.Colony.getRequiredGoods(BuildableType),5,7,13,6,0.45%
net.sf.freecol.common.model.Colony.getSonsOfLiberty(),4,5,8,3,0.28%
net.sf.freecol.common.model.Colony.getStarvationTurns(),5,7,13,6,0.45%
net.sf.freecol.common.model.Colony.getStockade(),4,5,8,3,0.28%
net.sf.freecol.common.model.Colony.getStockadeKey(),5,6,10,4,0.35%
net.sf.freecol.common.model.Colony.getTeachers(),5,6,9,3,0.31%
net.sf.freecol.common.model.Colony.getTileImprovementSuggestions(),7,6,26,18,0.91%
net.sf.freecol.common.model.Colony.getToryCount(),0,0,3,3,0.10%
net.sf.freecol.common.model.Colony.getTotalDefencePower(),4,5,10,5,0.35%
net.sf.freecol.common.model.Colony.getTotalProductionOf(GoodsType),3,3,8,5,0.28%
net.sf.freecol.common.model.Colony.getTurnsToComplete(BuildableType),5,8,11,3,0.38%
net.sf.freecol.common.model.Colony.getTurnsToComplete(BuildableType, AbstractGoods),9,13,53,39,1.85%
net.sf.freecol.common.model.Colony.getUnbuildableMessage(BuildableType),4,6,12,6,0.42%
net.sf.freecol.common.model.Colony.getUnitCount(),3,3,7,4,0.24%
net.sf.freecol.common.model.Colony.getUnitList(),3,3,7,4,0.24%
net.sf.freecol.common.model.Colony.getUnits(),3,3,7,4,0.24%
net.sf.freecol.common.model.Colony.getUnitsToAdd(),0,0,9,9,0.31%
net.sf.freecol.common.model.Colony.getUnitsToRemove(),0,0,9,9,0.31%
net.sf.freecol.common.model.Colony.getUpkeep(),3,3,7,4,0.24%
net.sf.freecol.common.model.Colony.getWarehouse(),4,5,9,4,0.31%
net.sf.freecol.common.model.Colony.getWorkLocationFor(Unit),4,6,10,4,0.35%
net.sf.freecol.common.model.Colony.getWorkLocationFor(Unit, GoodsType),5,8,14,6,0.49%
net.sf.freecol.common.model.Colony.getWorkLocationForProducing(GoodsType),6,9,12,3,0.42%
net.sf.freecol.common.model.Colony.getWorkLocationWithAbility(String),4,7,10,3,0.35%

net.sf.freecol.common.model.Colony.getWorkLocationWithAbility(String, Class<T>),4,9,17,8,0.59%
net.sf.freecol.common.model.Colony.getWorkLocationWithModifier(String),4,7,10,3,0.35%
net.sf.freecol.common.model.Colony.getWorkLocationWithModifier(String, Class<T>),4,9,15,6,0.52%
net.sf.freecol.common.model.Colony.getWorkLocationsForConsuming(GoodsType),4,7,11,4,0.38%
net.sf.freecol.common.model.Colony.getWorkLocationsForProducing(GoodsType),4,7,11,4,0.38%
net.sf.freecol.common.model.Colony.getWorkTypeChoices(Unit, boolean),9,9,45,34,1.57%
net.sf.freecol.common.model.Colony.getXMLTagName(),3,3,4,1,0.14%
net.sf.freecol.common.model.Colony.goodsUseful(GoodsType),9,11,18,7,0.63%
net.sf.freecol.common.model.Colony.governmentChange(int),8,8,56,48,1.95%
net.sf.freecol.common.model.Colony.hasContacted(Player),3,3,8,5,0.28%
net.sf.freecol.common.model.Colony.hasStockade(),4,5,8,3,0.28%
net.sf.freecol.common.model.Colony.invalidateCache(),3,3,6,3,0.21%
net.sf.freecol.common.model.Colony.isAutomaticBuild(BuildingType),5,7,12,5,0.42%
net.sf.freecol.common.model.Colony.isBadlyDefended(),3,3,14,11,0.49%
net.sf.freecol.common.model.Colony.isConsuming(GoodsType),7,9,12,3,0.42%
net.sf.freecol.common.model.Colony.isProducing(GoodsType),7,9,12,3,0.42%
net.sf.freecol.common.model.Colony.isProductive(WorkLocation),4,7,13,6,0.45%
net.sf.freecol.common.model.Colony.isTileInUse(Tile),4,6,10,4,0.35%
net.sf.freecol.common.model.Colony.isUndead(),4,5,9,4,0.31%
net.sf.freecol.common.model.Colony.isUnderSiege(),11,12,25,13,0.87%
net.sf.freecol.common.model.Colony.isVeryWellDefended(),0,0,10,10,0.35%
net.sf.freecol.common.model.Colony.joinColony(Unit),5,6,25,19,0.87%
net.sf.freecol.common.model.Colony.modifyImmigration(int),4,5,8,3,0.28%
net.sf.freecol.common.model.Colony.modifyLiberty(int),8,5,21,12,0.73%
net.sf.freecol.common.model.Colony.modifySpecialGoods(GoodsType, int),5,7,21,14,0.73%
net.sf.freecol.common.model.Colony.priceGoodsForBuilding(List<AbstractGoods>),5,7,15,7,0.52%
net.sf.freecol.common.model.Colony.readAttributes(FreeColXMLReader),3,3,16,13,0.56%
net.sf.freecol.common.model.Colony.readChild(FreeColXMLReader),3,3,29,26,1.01%
net.sf.freecol.common.model.Colony.readChildren(FreeColXMLReader),4,3,14,10,0.49%
net.sf.freecol.common.model.Colony.rebelHelper(int),10,12,41,29,1.43%
net.sf.freecol.common.model.Colony.remove(Locatable),3,3,17,14,0.59%
net.sf.freecol.common.model.Colony.removeBuilding(Building),7,9,17,8,0.59%
net.sf.freecol.common.model.Colony.removeGoods(GoodsType, int),3,3,10,7,0.35%
net.sf.freecol.common.model.Colony.returnPresent(GoodsType, int),4,7,11,4,0.38%
net.sf.freecol.common.model.Colony.setBuildQueue(List<BuildableType>),4,5,8,3,0.28%
net.sf.freecol.common.model.Colony.setBuildingMap(List<Building>),4,5,9,4,0.31%
net.sf.freecol.common.model.Colony.setColonyTiles(List<ColonyTile>),4,5,11,6,0.38%
net.sf.freecol.common.model.Colony.setCurrentlyBuilding(BuildableType),5,6,9,3,0.31%
net.sf.freecol.common.model.Colony.setDisplayUnitCount(int),5,7,10,3,0.35%
net.sf.freecol.common.model.Colony.setEstablished(Turn),4,5,8,3,0.28%
net.sf.freecol.common.model.Colony.setExportData(Collection<ExportData>),4,5,9,4,0.31%
net.sf.freecol.common.model.Colony.setExportData(ExportData),4,5,8,3,0.28%
net.sf.freecol.common.model.Colony.setOccupationTrace(boolean),4,6,11,5,0.38%
net.sf.freecol.common.model.Colony.setPopulationQueue(List<UnitType>),4,5,8,3,0.28%
net.sf.freecol.common.model.Colony.setProductionBonus(int),6,7,10,3,0.35%
net.sf.freecol.common.model.Colony.toShortString(),3,3,7,4,0.24%
net.sf.freecol.common.model.Colony.toString(),3,3,7,4,0.24%

net.sf.freecol.common.model.Colony.up(),3,3,7,4,0.24%
net.sf.freecol.common.model.Colony.updateEducation(Unit, boolean),10,11,55,44,1.92%
net.sf.freecol.common.model.Colony.updatePopulation(),5,5,12,7,0.42%
net.sf.freecol.common.model.Colony.updateProductionBonus(),4,5,14,9,0.49%
net.sf.freecol.common.model.Colony.updateProductionTypes(),7,7,12,5,0.42%
net.sf.freecol.common.model.Colony.updateSoL(),4,4,11,7,0.38%
net.sf.freecol.common.model.Colony.writeAttributes(FreeColXMLWriter),9,3,33,27,1.15%
net.sf.freecol.common.model.Colony.writeChildren(FreeColXMLWriter),10,3,33,25,1.15%
net.sf.freecol.common.model.ColonyProductionTest.testBellNetProduction(),6,0,62,56,15.05%
net.sf.freecol.common.model.ColonyProductionTest.testConsumers(),8,0,58,50,14.08%
net.sf.freecol.common.model.ColonyProductionTest.testGetPotentialProduction(),0,0,29,29,7.04%
net.sf.freecol.common.model.ColonyProductionTest.testNoHorsesOverProduction(),7,5,40,33,9.71%
net.sf.freecol.common.model.ColonyProductionTest.testProduction(),88,0,98,27,23.79%
net.sf.freecol.common.model.ColonyProductionTest.testProductionMap(),0,0,14,14,3.40%
net.sf.freecol.common.model.ColonyProductionTest.testProductionPioneer(),16,0,39,23,9.47%
net.sf.freecol.common.model.ColonyProductionTest.testProductionSoldier(),16,0,40,24,9.71%
net.sf.freecol.common.model.ColonyTest.countParties(Colony),0,0,4,4,0.88%
net.sf.freecol.common.model.ColonyTest.testAddUnitToColony(),10,0,83,73,18.36%
net.sf.freecol.common.model.ColonyTest.testBuildQueueAcceptsUnitDoubles(),1,0,12,11,2.65%
net.sf.freecol.common.model.ColonyTest.testBuildQueueDoesNotAcceptBuildingDoubles(),0,0,17,17,3.76%
net.sf.freecol.common.model.ColonyTest.testCopyColony(),3,0,51,48,11.28%
net.sf.freecol.common.model.ColonyTest.testCurrentlyBuilding(),0,0,11,11,2.43%
net.sf.freecol.common.model.ColonyTest.testFoundColony(),0,0,124,124,27.43%
net.sf.freecol.common.model.ColonyTest.testOccupationWithFood(),5,0,39,34,8.63%
net.sf.freecol.common.model.ColonyTest.testTeaParty(),0,0,13,13,2.88%
net.sf.freecol.common.model.ColonyTest.testUnderSiege(),1,0,29,28,6.42%
net.sf.freecol.common.model.ColonyTest.testUpkeep(),0,0,13,13,2.88%
net.sf.freecol.common.model.ColonyTile.ColonyTile(Game, Colony, Tile),4,8,14,6,3.10%
net.sf.freecol.common.model.ColonyTile.ColonyTile(Game, String),6,8,11,3,2.44%
net.sf.freecol.common.model.ColonyTile.canAutoProduce(),3,3,7,4,1.55%
net.sf.freecol.common.model.ColonyTile.canProduce(GoodsType, UnitType),3,3,8,5,1.77%
net.sf.freecol.common.model.ColonyTile.copyIn(T),3,3,11,8,2.44%
net.sf.freecol.common.model.ColonyTile.evaluateFor(Player),4,6,12,6,2.66%
net.sf.freecol.common.model.ColonyTile.getAvailableProductionTypes(boolean),3,3,10,7,2.22%
net.sf.freecol.common.model.ColonyTile.getBaseProduction(ProductionType, GoodsType, UnitType),3,3,10,7,
net.sf.freecol.common.model.ColonyTile.getBasicProductionInfo(),13,15,26,11,5.76%
net.sf.freecol.common.model.ColonyTile.getClaimTemplate(),3,3,9,6,2.00%
net.sf.freecol.common.model.ColonyTile.getCompetenceFactor(),3,3,7,4,1.55%
net.sf.freecol.common.model.ColonyTile.getDisplayObject(),3,3,7,4,1.55%
net.sf.freecol.common.model.ColonyTile.getLabel(),3,3,7,4,1.55%
net.sf.freecol.common.model.ColonyTile.getLevel(),4,3,6,3,1.33%
net.sf.freecol.common.model.ColonyTile.getLocationLabel(),3,3,8,5,1.77%
net.sf.freecol.common.model.ColonyTile.getNoAddReason(Locatable),3,3,8,5,1.77%
net.sf.freecol.common.model.ColonyTile.getNoWorkReason(),3,3,35,32,7.76%
net.sf.freecol.common.model.ColonyTile.getOccupyingUnit(),4,6,9,3,2.00%
net.sf.freecol.common.model.ColonyTile.getProductionModifiers(GoodsType, UnitType),3,3,9,6,2.00%
net.sf.freecol.common.model.ColonyTile.getRebelFactor(),3,3,7,4,1.55%

net.sf.freecol.common.model.ColonyTile.getUnitCapacity(),3,3,7,4,1.55%
net.sf.freecol.common.model.ColonyTile.getWorkTile(),4,7,10,3,2.22%
net.sf.freecol.common.model.ColonyTile.getXMLTagName(),3,3,4,1,0.89%
net.sf.freecol.common.model.ColonyTile.goodSuggestionCheck(UnitType, Unit, GoodsType),0,0,6,6,1.33%
net.sf.freecol.common.model.ColonyTile.improvedBy(TileImprovementType),23,6,70,53,15.52%
net.sf.freecol.common.model.ColonyTile.isAvailable(),3,3,7,4,1.55%
net.sf.freecol.common.model.ColonyTile.isColonyCenterTile(),4,5,8,3,1.77%
net.sf.freecol.common.model.ColonyTile.isCurrent(),3,3,7,4,1.55%
net.sf.freecol.common.model.ColonyTile.isOccupied(),5,6,9,3,2.00%
net.sf.freecol.common.model.ColonyTile.readAttributes(FreeColXMLReader),3,3,9,6,2.00%
net.sf.freecol.common.model.ColonyTile.setWorkTile(Tile),5,6,9,3,2.00%
net.sf.freecol.common.model.ColonyTile.toShortString(),3,3,9,6,2.00%
net.sf.freecol.common.model.ColonyTile.toString(),3,3,13,10,2.88%
net.sf.freecol.common.model.ColonyTile.up(),3,3,7,4,1.55%
net.sf.freecol.common.model.ColonyTile.writeAttributes(FreeColXMLWriter),3,3,8,5,1.77%
net.sf.freecol.common.model.ColonyTradeItem.ColonyTradeItem(Game, FreeColXMLReader),4,7,10,3,6.17%
net.sf.freecol.common.model.ColonyTradeItem.ColonyTradeItem(Game, Player, Player, Colony),4,8,23,15,14.
net.sf.freecol.common.model.ColonyTradeItem.copyIn(T),3,3,11,8,6.79%
net.sf.freecol.common.model.ColonyTradeItem.equals(Object),3,3,11,8,6.79%
net.sf.freecol.common.model.ColonyTradeItem.evaluateFor(Player),3,3,12,9,7.41%
net.sf.freecol.common.model.ColonyTradeItem.getColony(Game),3,3,7,4,4.32%
net.sf.freecol.common.model.ColonyTradeItem.getColonyId(),0,0,3,3,1.85%
net.sf.freecol.common.model.ColonyTradeItem.getColonyName(),0,0,3,3,1.85%
net.sf.freecol.common.model.ColonyTradeItem.getLabel(),3,3,8,5,4.94%
net.sf.freecol.common.model.ColonyTradeItem.getXMLTagName(),3,3,4,1,2.47%
net.sf.freecol.common.model.ColonyTradeItem.hashCode(),3,3,9,6,5.56%
net.sf.freecol.common.model.ColonyTradeItem.isUnique(),3,3,7,4,4.32%
net.sf.freecol.common.model.ColonyTradeItem.isValid(),3,3,7,4,4.32%
net.sf.freecol.common.model.ColonyTradeItem.readAttributes(FreeColXMLReader),3,3,9,6,5.56%
net.sf.freecol.common.model.ColonyTradeItem.toString(),3,3,10,7,6.17%
net.sf.freecol.common.model.ColonyTradeItem.writeAttributes(FreeColXMLWriter),3,3,9,6,5.56%
net.sf.freecol.common.model.ColonyWas.ColonyWas(Colony),4,5,11,6,21.57%
net.sf.freecol.common.model.ColonyWas.fireChanges(),3,3,29,26,56.86%
net.sf.freecol.common.model.CombatModel.CombatModel(),3,3,4,1,1.61%
net.sf.freecol.common.model.CombatModel.CombatOdds.CombatOdds(double),0,0,3,3,30.00%
net.sf.freecol.common.model.CombatModel.CombatResult.CombatResult(List<CombatEffectType>),0,0,5,5,1
net.sf.freecol.common.model.CombatModel.CombatResult.CombatResult(List<CombatEffectType>, int, int),0
net.sf.freecol.common.model.CombatModel.CombatResult.getAttackerHitpointsAfter(),0,0,3,3,10.00%
net.sf.freecol.common.model.CombatModel.CombatResult.getDefenderHitpointsAfter(),0,0,3,3,10.00%
net.sf.freecol.common.model.CombatModel.CombatResult.getEffects(),0,0,3,3,10.00%
net.sf.freecol.common.model.CombatModel.CombatResult.isAttackerHitpointsAffected(),0,0,3,3,10.00%
net.sf.freecol.common.model.CombatModel.CombatResult.isDefenderHitpointsAffected(),0,0,3,3,10.00%
net.sf.freecol.common.model.CombatModel.calculateCombatOdds(FreeColGameObject, FreeColGameObject)
net.sf.freecol.common.model.CombatModel.combatIsAmphibious(FreeColGameObject, FreeColGameObject)
net.sf.freecol.common.model.CombatModel.combatIsAttack(FreeColGameObject, FreeColGameObject),4,7,1
net.sf.freecol.common.model.CombatModel.combatIsAttackMeasurement(FreeColGameObject, FreeColGam
net.sf.freecol.common.model.CombatModel.combatIsBombard(FreeColGameObject, FreeColGameObject),4,

net.sf.freecol.common.model.CombatModel.combatIsDefenceMeasurement(FreeColGameObject, FreeColGa
net.sf.freecol.common.model.CombatModel.combatIsSettlementAttack(FreeColGameObject, FreeColGameO
net.sf.freecol.common.model.CombatModel.combatIsWarOfIndependence(FreeColGameObject, FreeColGar
net.sf.freecol.common.model.CombatModel.generateAttackResult(Random, FreeColGameObject, FreeColGar
net.sf.freecol.common.model.CombatModel.getDefencePower(FreeColGameObject, FreeColGameObject),4,r
net.sf.freecol.common.model.CombatModel.getDefensiveModifiers(FreeColGameObject, FreeColGameObjec
net.sf.freecol.common.model.CombatModel.getMilitaryStrengthComparator(),5,6,10,4,4.02%
net.sf.freecol.common.model.CombatModel.getOffencePower(FreeColGameObject, FreeColGameObject),7,n
net.sf.freecol.common.model.CombatModel.getOffensiveModifiers(FreeColGameObject, FreeColGameObjec
net.sf.freecol.common.model.CombatTest.testAttackIgnoresMovementPoints(),0,0,26,26,5.54%
net.sf.freecol.common.model.CombatTest.testAttackShipWithLandUnit(),0,0,24,24,5.12%
net.sf.freecol.common.model.CombatTest.testCaptureConvert(),0,0,42,42,8.96%
net.sf.freecol.common.model.CombatTest.testColonistAttackedByVeteran(),1,0,59,58,12.58%
net.sf.freecol.common.model.CombatTest.testDefendColonyWithRevere(),3,0,27,24,5.76%
net.sf.freecol.common.model.CombatTest.testDefendColonyWithUnarmedColonist(),0,0,20,20,4.26%
net.sf.freecol.common.model.CombatTest.testDefendSettlement(),0,0,27,27,5.76%
net.sf.freecol.common.model.CombatTest.testGalleonAttackedByPrivateer(),11,9,91,80,19.40%
net.sf.freecol.common.model.CombatTest.testRegulars(),4,0,60,56,12.79%
net.sf.freecol.common.model.CombatTest.testSpanishAgainstNatives(),2,0,45,43,9.59%
net.sf.freecol.common.model.Constants.IntegrityType.IntegrityType(int),4,5,8,3,15.69%
net.sf.freecol.common.model.Constants.IntegrityType.combine(IntegrityType),4,6,9,3,17.65%
net.sf.freecol.common.model.Constants.IntegrityType.fail(),4,5,8,3,15.69%
net.sf.freecol.common.model.Constants.IntegrityType.fix(),6,7,10,3,19.61%
net.sf.freecol.common.model.Constants.IntegrityType.safe(),4,5,8,3,15.69%
net.sf.freecol.common.model.Consumer.getConsumedGoods(),4,n/a,n/a,1,10.91%
net.sf.freecol.common.model.Consumer.getConsumptionModifiers(String),7,n/a,n/a,1,18.18%
net.sf.freecol.common.model.Consumer.getPriority(),6,n/a,n/a,1,14.55%
net.sf.freecol.common.model.DiplomaticTrade.DiplomaticTrade(Game, String),5,6,9,3,2.00%
net.sf.freecol.common.model.DiplomaticTrade.DiplomaticTrade(Game, TradeContext, Player, Player, List<Tra
net.sf.freecol.common.model.DiplomaticTrade.TradeContext.getKey(),4,5,8,3,53.33%
net.sf.freecol.common.model.DiplomaticTrade.add(TradeItem),4,5,9,4,2.00%
net.sf.freecol.common.model.DiplomaticTrade.clear(),3,3,6,3,1.33%
net.sf.freecol.common.model.DiplomaticTrade.copyIn(T),3,3,17,14,3.78%
net.sf.freecol.common.model.DiplomaticTrade.getColoniesGivenBy(Player),4,6,12,6,2.67%
net.sf.freecol.common.model.DiplomaticTrade.getContext(),4,5,8,3,1.78%
net.sf.freecol.common.model.DiplomaticTrade.getGoldGivenBy(Player),4,6,11,5,2.44%
net.sf.freecol.common.model.DiplomaticTrade.getGoodsGivenBy(Player),4,6,12,6,2.67%
net.sf.freecol.common.model.DiplomaticTrade.getItems(),4,5,8,3,1.78%
net.sf.freecol.common.model.DiplomaticTrade.getItemsGivenBy(Player),4,6,9,3,2.00%
net.sf.freecol.common.model.DiplomaticTrade.getOtherPlayer(Player),4,6,9,3,2.00%
net.sf.freecol.common.model.DiplomaticTrade.getReceiveMessage(Player),5,7,12,5,2.67%
net.sf.freecol.common.model.DiplomaticTrade.getRecipient(),4,5,8,3,1.78%
net.sf.freecol.common.model.DiplomaticTrade.getSendMessage(Player, Settlement),5,8,16,8,3.56%
net.sf.freecol.common.model.DiplomaticTrade.getSender(),4,5,8,3,1.78%
net.sf.freecol.common.model.DiplomaticTrade.getStance(),4,5,9,4,2.00%
net.sf.freecol.common.model.DiplomaticTrade.getStatus(),4,5,8,3,1.78%
net.sf.freecol.common.model.DiplomaticTrade.getUnitsGivenBy(Player),4,6,12,6,2.67%

net.sf.freecol.common.model.DiplomaticTrade.getVersion(),4,5,8,3,1.78%
net.sf.freecol.common.model.DiplomaticTrade.getVictim(),4,5,9,4,2.00%
net.sf.freecol.common.model.DiplomaticTrade.getXMLTagName(),3,3,4,1,0.89%
net.sf.freecol.common.model.DiplomaticTrade.incrementVersion(),3,3,6,3,1.33%
net.sf.freecol.common.model.DiplomaticTrade.isEmpty(),4,5,8,3,1.78%
net.sf.freecol.common.model.DiplomaticTrade.isInternable(),3,3,6,3,1.33%
net.sf.freecol.common.model.DiplomaticTrade.makePeaceTreaty(TradeContext, Player, Player),5,9,19,10,4.2%
net.sf.freecol.common.model.DiplomaticTrade.readAttributes(FreeColXMLReader),3,3,16,13,3.56%
net.sf.freecol.common.model.DiplomaticTrade.readChild(FreeColXMLReader),3,3,22,19,4.89%
net.sf.freecol.common.model.DiplomaticTrade.readChildren(FreeColXMLReader),4,3,9,5,2.00%
net.sf.freecol.common.model.DiplomaticTrade.remove(TradeItem),4,5,8,3,1.78%
net.sf.freecol.common.model.DiplomaticTrade.remove(int),4,5,8,3,1.78%
net.sf.freecol.common.model.DiplomaticTrade.removeType(Class<? extends TradeItem>),4,6,9,3,2.00%
net.sf.freecol.common.model.DiplomaticTrade.setRecipient(Player),4,5,8,3,1.78%
net.sf.freecol.common.model.DiplomaticTrade.setSender(Player),4,5,8,3,1.78%
net.sf.freecol.common.model.DiplomaticTrade.setStatus(TradeStatus),4,5,8,3,1.78%
net.sf.freecol.common.model.DiplomaticTrade.toString(),3,3,17,14,3.78%
net.sf.freecol.common.model.DiplomaticTrade.writeAttributes(FreeColXMLWriter),3,3,12,9,2.67%
net.sf.freecol.common.model.DiplomaticTrade.writeChildren(FreeColXMLWriter),3,3,8,5,1.78%
net.sf.freecol.common.model.Direction.Direction(int, int, int, int),4,8,14,6,7.11%
net.sf.freecol.common.model.Direction.angleToDirection(double),4,6,9,3,4.57%
net.sf.freecol.common.model.Direction.getClosestDirections(String, Logger, Random),14,16,36,18,18.27%
net.sf.freecol.common.model.Direction.getEWMirroredDirection(),4,5,16,11,8.12%
net.sf.freecol.common.model.Direction.getKey(),5,5,8,3,4.06%
net.sf.freecol.common.model.Direction.getNameKey(),3,3,7,4,3.55%
net.sf.freecol.common.model.Direction.getNextDirection(),4,5,8,3,4.06%
net.sf.freecol.common.model.Direction.getPreviousDirection(),4,5,8,3,4.06%
net.sf.freecol.common.model.Direction.getRandomDirection(String, Logger, Random),4,8,13,5,6.60%
net.sf.freecol.common.model.Direction.getRandomDirections(String, Logger, Random),4,8,14,6,7.11%
net.sf.freecol.common.model.Direction.getReverseDirection(),4,5,8,3,4.06%
net.sf.freecol.common.model.Direction.rotate(int),4,7,11,4,5.58%
net.sf.freecol.common.model.Direction.step(int, int),4,7,12,5,6.09%
net.sf.freecol.common.model.Disaster.Disaster(String, Specification),4,6,9,3,5.00%
net.sf.freecol.common.model.Disaster.addEffect(Effect),4,5,9,4,5.00%
net.sf.freecol.common.model.Disaster.copyIn(T),3,3,12,9,6.67%
net.sf.freecol.common.model.Disaster.getEffects(),4,5,10,5,5.56%
net.sf.freecol.common.model.Disaster.getNumberOfEffects(),4,5,8,3,4.44%
net.sf.freecol.common.model.Disaster.getXMLTagName(),3,3,4,1,2.22%
net.sf.freecol.common.model.Disaster.isNatural(),4,5,8,3,4.44%
net.sf.freecol.common.model.Disaster.readAttributes(FreeColXMLReader),3,3,13,10,7.22%
net.sf.freecol.common.model.Disaster.readChild(FreeColXMLReader),3,3,15,12,8.33%
net.sf.freecol.common.model.Disaster.readChildren(FreeColXMLReader),4,3,21,17,11.67%
net.sf.freecol.common.model.Disaster.setEffects(List<RandomChoice<Effect>>),4,5,13,8,7.22%
net.sf.freecol.common.model.Disaster.toString(),3,3,13,10,7.22%
net.sf.freecol.common.model.Disaster.writeAttributes(FreeColXMLWriter),3,3,9,6,5.00%
net.sf.freecol.common.model.Disaster.writeChildren(FreeColXMLWriter),3,3,10,7,5.56%
net.sf.freecol.common.model.DisasterTest.testDisastersPresent(),0,0,38,38,95.00%

net.sf.freecol.common.model.Effect.Effect(),3,3,4,1,3.60%
net.sf.freecol.common.model.Effect.Effect(Effect),4,5,12,7,10.81%
net.sf.freecol.common.model.Effect.Effect(FreeColXMLReader, Specification),4,7,11,4,9.91%
net.sf.freecol.common.model.Effect.copyIn(T),3,3,10,7,9.01%
net.sf.freecol.common.model.Effect.getProbability(),4,5,8,3,7.21%
net.sf.freecol.common.model.Effect.getXMLTagName(),3,3,4,1,3.60%
net.sf.freecol.common.model.Effect.readAttributes(FreeColXMLReader),3,3,8,5,7.21%
net.sf.freecol.common.model.Effect.toString(),3,3,12,9,10.81%
net.sf.freecol.common.model.Effect.writeAttributes(FreeColXMLWriter),3,3,8,5,7.21%
net.sf.freecol.common.model.Europe.Europe(Game, Player),4,6,12,6,1.92%
net.sf.freecol.common.model.Europe.Europe(Game, String),6,8,11,3,1.76%
net.sf.freecol.common.model.Europe.MigrationType.convertToMigrantSlot(Integer),0,0,4,4,6.67%
net.sf.freecol.common.model.Europe.MigrationType.getDefaultSlot(),0,0,3,3,5.00%
net.sf.freecol.common.model.Europe.MigrationType.getMigrantCount(),0,0,3,3,5.00%
net.sf.freecol.common.model.Europe.MigrationType.getUnspecificSlot(),0,0,3,3,5.00%
net.sf.freecol.common.model.Europe.MigrationType.migrantIndexToSlot(int),0,0,3,3,5.00%
net.sf.freecol.common.model.Europe.MigrationType.migrantSlotToIndex(int),0,0,3,3,5.00%
net.sf.freecol.common.model.Europe.MigrationType.specificMigrantSlot(int),0,0,3,3,5.00%
net.sf.freecol.common.model.Europe.MigrationType.unspecificMigrantSlot(int),0,0,3,3,5.00%
net.sf.freecol.common.model.Europe.MigrationType.validMigrantIndex(int),0,0,3,3,5.00%
net.sf.freecol.common.model.Europe.MigrationType.validMigrantSlot(int),0,0,3,3,5.00%
net.sf.freecol.common.model.Europe.add(Locatable),3,3,13,10,2.08%
net.sf.freecol.common.model.Europe.addRecruitable(AbstractUnit, boolean),4,7,14,7,2.24%
net.sf.freecol.common.model.Europe.addRecruitable(UnitType, boolean),4,7,13,6,2.08%
net.sf.freecol.common.model.Europe.canAdd(Locatable),4,3,8,5,1.28%
net.sf.freecol.common.model.Europe.canBeInput(),3,3,7,4,1.12%
net.sf.freecol.common.model.Europe.copyIn(T),3,3,16,13,2.56%
net.sf.freecol.common.model.Europe.disposeResources(),3,3,13,10,2.08%
net.sf.freecol.common.model.Europe.equipForRole(Unit, Role, int),3,3,7,4,1.12%
net.sf.freecol.common.model.Europe.getAbilities(String, FreeColSpecObjectType, Turn),4,3,12,8,1.92%
net.sf.freecol.common.model.Europe.getAvailableGoodsCount(GoodsType),3,3,7,4,1.12%
net.sf.freecol.common.model.Europe.getBaseRecruitPrice(),4,5,8,3,1.28%
net.sf.freecol.common.model.Europe.getClassIndex(),3,3,7,4,1.12%
net.sf.freecol.common.model.Europe.getCurrentRecruitPrice(),4,5,13,8,2.08%
net.sf.freecol.common.model.Europe.getExpandedRecruitables(boolean),5,8,21,13,3.35%
net.sf.freecol.common.model.Europe.getExportAmount(GoodsType, int),3,3,9,6,1.44%
net.sf.freecol.common.model.Europe.getFeatureContainer(),3,3,7,4,1.12%
net.sf.freecol.common.model.Europe.getImmigration(int),10,11,20,8,3.19%
net.sf.freecol.common.model.Europe.getImportAmount(GoodsType, int),3,3,9,6,1.44%
net.sf.freecol.common.model.Europe.getLinkTarget(Player),3,3,7,4,1.12%
net.sf.freecol.common.model.Europe.getLocationImageKey(),3,3,7,4,1.12%
net.sf.freecol.common.model.Europe.getLocationLabel(),3,3,7,4,1.12%
net.sf.freecol.common.model.Europe.getLocationName(TradeLocation),3,3,7,4,1.12%
net.sf.freecol.common.model.Europe.getNameAsJLabel(),3,3,7,4,1.12%
net.sf.freecol.common.model.Europe.getNameKey(),3,3,7,4,1.12%
net.sf.freecol.common.model.Europe.getOwner(),3,3,7,4,1.12%
net.sf.freecol.common.model.Europe.getRank(),3,3,7,4,1.12%

net.sf.freecol.common.model.Europe.getRecruitLowerCap(),4,5,8,3,1.28%
net.sf.freecol.common.model.Europe.getRecruitables(),4,5,8,3,1.28%
net.sf.freecol.common.model.Europe.getUnitPrice(UnitType),4,7,11,4,1.76%
net.sf.freecol.common.model.Europe.getUnitPrices(),4,5,8,3,1.28%
net.sf.freecol.common.model.Europe.getXMLTagName(),3,3,4,1,0.64%
net.sf.freecol.common.model.Europe.priceGoods(List<AbstractGoods>),4,3,22,18,3.51%
net.sf.freecol.common.model.Europe.readAttributes(FreeColXMLReader),3,3,13,10,2.08%
net.sf.freecol.common.model.Europe.readChild(FreeColXMLReader),5,3,38,33,6.07%
net.sf.freecol.common.model.Europe.readChildren(FreeColXMLReader),4,3,11,7,1.76%
net.sf.freecol.common.model.Europe.setOwner(Player),3,3,7,4,1.12%
net.sf.freecol.common.model.Europe.setRecruitables(List<AbstractUnit>),4,5,9,4,1.44%
net.sf.freecol.common.model.Europe.setUnitPrices(Map<UnitType, Integer>),4,5,9,4,1.44%
net.sf.freecol.common.model.Europe.toShortString(),3,3,7,4,1.12%
net.sf.freecol.common.model.Europe.toString(),3,3,7,4,1.12%
net.sf.freecol.common.model.Europe.up(),3,3,7,4,1.12%
net.sf.freecol.common.model.Europe.writeAttributes(FreeColXMLWriter),3,3,12,9,1.92%
net.sf.freecol.common.model.Europe.writeChildren(FreeColXMLWriter),3,3,28,25,4.47%
net.sf.freecol.common.model.EuropeTest.testMissionary(),0,0,8,8,66.67%
net.sf.freecol.common.model.EuropeWas.EuropeWas(Europe),4,5,9,4,20.45%
net.sf.freecol.common.model.EuropeWas.fireChanges(),3,3,11,8,25.00%
net.sf.freecol.common.model.EuropeWas.getNewUnit(),7,8,13,5,29.55%
net.sf.freecol.common.model.EuropeanNationType.EuropeanNationType(String, Specification),4,6,9,3,3.86%
net.sf.freecol.common.model.EuropeanNationType.addStartingUnit(String, AbstractUnit, boolean),4,7,16,9,6.29%
net.sf.freecol.common.model.EuropeanNationType.copyIn(T),3,3,10,7,4.29%
net.sf.freecol.common.model.EuropeanNationType.getMapKey(boolean),4,6,9,3,3.86%
net.sf.freecol.common.model.EuropeanNationType.getStartingUnitMap(),4,5,8,3,3.43%
net.sf.freecol.common.model.EuropeanNationType.getStartingUnits(),4,5,9,4,3.86%
net.sf.freecol.common.model.EuropeanNationType.getStartingUnits(String),5,7,20,13,8.58%
net.sf.freecol.common.model.EuropeanNationType.getXMLTagName(),3,3,4,1,1.72%
net.sf.freecol.common.model.EuropeanNationType.isEuropean(),4,5,9,4,3.86%
net.sf.freecol.common.model.EuropeanNationType.isIndian(),4,5,9,4,3.86%
net.sf.freecol.common.model.EuropeanNationType.isREF(),4,5,9,4,3.86%
net.sf.freecol.common.model.EuropeanNationType.readAttributes(FreeColXMLReader),3,3,11,8,4.72%
net.sf.freecol.common.model.EuropeanNationType.readChild(FreeColXMLReader),3,3,18,15,7.73%
net.sf.freecol.common.model.EuropeanNationType.readChildren(FreeColXMLReader),4,3,18,14,7.73%
net.sf.freecol.common.model.EuropeanNationType.setStartingUnitMap(Map<String, Map<String, AbstractUnit>),4,7,16,9,6.29%
net.sf.freecol.common.model.EuropeanNationType.writeAttributes(FreeColXMLWriter),3,3,8,5,3.43%
net.sf.freecol.common.model.EuropeanNationType.writeChildren(FreeColXMLWriter),5,3,22,17,9.44%
net.sf.freecol.common.model.EuropeanNationType.writeUnit(FreeColXMLWriter, String, AbstractUnit, boolean),4,7,16,9,6.29%
net.sf.freecol.common.model.Event.Event(FreeColXMLReader, Specification),4,7,11,4,5.76%
net.sf.freecol.common.model.Event.Event(String, Specification),4,6,9,3,4.71%
net.sf.freecol.common.model.Event.addLimit(Limit),4,5,9,4,4.71%
net.sf.freecol.common.model.Event.copyIn(T),3,3,12,9,6.28%
net.sf.freecol.common.model.Event.getLimit(String),4,6,9,3,4.71%
net.sf.freecol.common.model.Event.getLimitValues(),4,5,9,4,4.71%
net.sf.freecol.common.model.Event.getLimits(),4,5,8,3,4.19%
net.sf.freecol.common.model.Event.getScoreValue(),4,5,8,3,4.19%

net.sf.freecol.common.model.Event.getValue(),4,5,8,3,4.19%
net.sf.freecol.common.model.Event.getXMLTagName(),3,3,4,1,2.09%
net.sf.freecol.common.model.Event.readAttributes(FreeColXMLReader),5,3,14,9,7.33%
net.sf.freecol.common.model.Event.readChild(FreeColXMLReader),3,3,13,10,6.81%
net.sf.freecol.common.model.Event.readChildren(FreeColXMLReader),4,3,11,7,5.76%
net.sf.freecol.common.model.Event.setLimits(Map<String, Limit>),4,5,11,6,5.76%
net.sf.freecol.common.model.Event.setScoreValue(int),4,5,8,3,4.19%
net.sf.freecol.common.model.Event.setValue(String),4,5,8,3,4.19%
net.sf.freecol.common.model.Event.writeAttributes(FreeColXMLWriter),3,3,13,10,6.81%
net.sf.freecol.common.model.Event.writeChildren(FreeColXMLWriter),3,3,8,5,4.19%
net.sf.freecol.common.model.ExportData.ExportData(),3,3,4,1,2.06%
net.sf.freecol.common.model.ExportData.ExportData(FreeColXMLReader),4,6,9,3,4.64%
net.sf.freecol.common.model.ExportData.ExportData(GoodsType, int),4,6,10,4,5.15%
net.sf.freecol.common.model.ExportData.copyIn(T),3,3,14,11,7.22%
net.sf.freecol.common.model.ExportData.getEffectiveImportLevel(int),5,7,10,3,5.15%
net.sf.freecol.common.model.ExportData.getExportLevel(),4,5,8,3,4.12%
net.sf.freecol.common.model.ExportData.getExported(),4,5,8,3,4.12%
net.sf.freecol.common.model.ExportData.getHighLevel(),4,5,8,3,4.12%
net.sf.freecol.common.model.ExportData.getImportLevel(),4,5,8,3,4.12%
net.sf.freecol.common.model.ExportData.getLowLevel(),4,5,8,3,4.12%
net.sf.freecol.common.model.ExportData.getXMLTagName(),3,3,4,1,2.06%
net.sf.freecol.common.model.ExportData.readAttributes(FreeColXMLReader),3,3,12,9,6.19%
net.sf.freecol.common.model.ExportData.setExportLevel(int),4,6,10,4,5.15%
net.sf.freecol.common.model.ExportData.setExported(boolean),4,5,8,3,4.12%
net.sf.freecol.common.model.ExportData.setHighLevel(int),4,6,10,4,5.15%
net.sf.freecol.common.model.ExportData.setImportLevel(int),4,6,10,4,5.15%
net.sf.freecol.common.model.ExportData.setLowLevel(int),4,6,10,4,5.15%
net.sf.freecol.common.model.ExportData.writeAttributes(FreeColXMLWriter),3,3,12,9,6.19%
net.sf.freecol.common.model.Feature.Feature(Specification),4,5,8,3,2.32%
net.sf.freecol.common.model.Feature.addScope(Scope),0,0,3,3,0.87%
net.sf.freecol.common.model.Feature.appliesTo(FreeColObject),0,0,3,3,0.87%
net.sf.freecol.common.model.Feature.appliesTo(FreeColSpecObjectType, Turn),4,7,11,4,3.19%
net.sf.freecol.common.model.Feature.appliesTo(Turn),4,6,11,5,3.19%
net.sf.freecol.common.model.Feature.copyIn(T),3,3,15,12,4.35%
net.sf.freecol.common.model.Feature.copyScopes(Collection<Scope>),0,0,3,3,0.87%
net.sf.freecol.common.model.Feature.equals(Object),3,3,32,29,9.28%
net.sf.freecol.common.model.Feature.getDuration(),4,5,8,3,2.32%
net.sf.freecol.common.model.Feature.getFirstTurn(),4,5,8,3,2.32%
net.sf.freecol.common.model.Feature.getLastTurn(),4,5,8,3,2.32%
net.sf.freecol.common.model.Feature.getNameKey(),3,3,7,4,2.03%
net.sf.freecol.common.model.Feature.getScopeList(),0,0,3,3,0.87%
net.sf.freecol.common.model.Feature.getScopes(),0,0,3,3,0.87%
net.sf.freecol.common.model.Feature.getSource(),4,5,8,3,2.32%
net.sf.freecol.common.model.Feature.hasScope(),0,0,3,3,0.87%
net.sf.freecol.common.model.Feature.hasTimeLimit(),4,5,8,3,2.32%
net.sf.freecol.common.model.Feature.hashCode(),5,3,16,11,4.64%
net.sf.freecol.common.model.Feature.isIndependent(),8,9,16,7,4.64%

net.sf.freecol.common.model.Feature.isOutOfDate(Turn),4,7,11,4,3.19%
net.sf.freecol.common.model.Feature.isTemporary(),4,5,8,3,2.32%
net.sf.freecol.common.model.Feature.readAttributes(FreeColXMLReader),3,3,20,17,5.80%
net.sf.freecol.common.model.Feature.readChild(FreeColXMLReader),3,3,12,9,3.48%
net.sf.freecol.common.model.Feature.readChildren(FreeColXMLReader),4,3,9,5,2.61%
net.sf.freecol.common.model.Feature.setDuration(int),4,5,8,3,2.32%
net.sf.freecol.common.model.Feature.setFirstTurn(Turn),4,5,8,3,2.32%
net.sf.freecol.common.model.Feature.setLastTurn(Turn),4,5,8,3,2.32%
net.sf.freecol.common.model.Feature.setSource(FreeColObject),4,5,8,3,2.32%
net.sf.freecol.common.model.Feature.setTemporary(boolean),4,5,8,3,2.32%
net.sf.freecol.common.model.Feature.writeAttributes(FreeColXMLWriter),3,3,22,19,6.38%
net.sf.freecol.common.model.Feature.writeChildren(FreeColXMLWriter),3,3,8,5,2.32%
net.sf.freecol.common.model.FeatureContainer.abilitiesPresent(),4,5,10,5,2.13%
net.sf.freecol.common.model.FeatureContainer.addAbility(Ability),4,6,18,12,3.84%
net.sf.freecol.common.model.FeatureContainer.addFeatures(FreeColObject),4,5,43,38,9.17%
net.sf.freecol.common.model.FeatureContainer.addModifier(Modifier),4,6,18,12,3.84%
net.sf.freecol.common.model.FeatureContainer.allAbilities(Stream<Ability>),5,7,15,8,3.20%
net.sf.freecol.common.model.FeatureContainer.applyModifiers(float, Turn, Collection<Modifier>),4,8,14,6,2.99%
net.sf.freecol.common.model.FeatureContainer.applyModifiers(float, Turn, Stream<Modifier>),4,8,14,6,2.99%
net.sf.freecol.common.model.FeatureContainer.applyModifiersInternal(float, Turn, Collection<Modifier>),4,8,14,6,2.99%
net.sf.freecol.common.model.FeatureContainer.clear(),3,3,15,12,3.20%
net.sf.freecol.common.model.FeatureContainer.containsAbilityKey(String),4,6,9,3,1.92%
net.sf.freecol.common.model.FeatureContainer.copy(FeatureContainer),4,5,12,7,2.56%
net.sf.freecol.common.model.FeatureContainer.getAbilities(String, FreeColSpecObjectType, Turn),5,10,28,18,6.32%
net.sf.freecol.common.model.FeatureContainer.getAbilityValues(),0,0,9,9,1.92%
net.sf.freecol.common.model.FeatureContainer.getModifierValues(),3,4,13,9,2.77%
net.sf.freecol.common.model.FeatureContainer.getModifiers(String, FreeColSpecObjectType, Turn),5,10,26,11,5.45%
net.sf.freecol.common.model.FeatureContainer.hasAbility(String, FreeColSpecObjectType, Turn),5,10,14,4,2.99%
net.sf.freecol.common.model.FeatureContainer.modifiersPresent(),4,5,10,5,2.13%
net.sf.freecol.common.model.FeatureContainer.removeAbilities(String),4,5,11,6,2.35%
net.sf.freecol.common.model.FeatureContainer.removeAbility(Ability),4,6,15,9,3.20%
net.sf.freecol.common.model.FeatureContainer.removeFeatures(FreeColObject),4,6,40,34,8.53%
net.sf.freecol.common.model.FeatureContainer.removeModifier(Modifier),4,6,15,9,3.20%
net.sf.freecol.common.model.FeatureContainer.removeModifiers(String),4,5,11,6,2.35%
net.sf.freecol.common.model.FeatureContainer.replaceSource(FreeColSpecObjectType, FreeColSpecObjectType),4,5,11,6,2.35%
net.sf.freecol.common.model.FeatureContainer.requireAbilities(),3,3,8,5,1.71%
net.sf.freecol.common.model.FeatureContainer.requireModifiers(),3,3,8,5,1.71%
net.sf.freecol.common.model.FeatureContainer.toString(),3,3,26,23,5.54%
net.sf.freecol.common.model.Force.Force(Specification),4,5,9,4,3.30%
net.sf.freecol.common.model.Force.Force(Specification, List<AbstractUnit>, String),4,8,19,11,6.96%
net.sf.freecol.common.model.Force.add(AbstractUnit),4,5,30,25,10.99%
net.sf.freecol.common.model.Force.calculateStrength(boolean),4,7,11,4,4.03%
net.sf.freecol.common.model.Force.clearLandUnits(),3,3,7,4,2.56%
net.sf.freecol.common.model.Force.clearNavalUnits(),3,3,7,4,2.56%
net.sf.freecol.common.model.Force.copyIn(T),3,3,13,10,4.76%
net.sf.freecol.common.model.Force.getCapacity(),4,5,8,3,2.93%
net.sf.freecol.common.model.Force.getLandUnitsList(),4,5,8,3,2.93%

net.sf.freecol.common.model.Force.getNavalUnitsList(),4,5,8,3,2.93%
net.sf.freecol.common.model.Force.getSpaceRequired(),4,5,8,3,2.93%
net.sf.freecol.common.model.Force.getUnitList(),4,5,11,6,4.03%
net.sf.freecol.common.model.Force.getXMLTagName(),3,3,4,1,1.47%
net.sf.freecol.common.model.Force.isEmpty(),4,5,8,3,2.93%
net.sf.freecol.common.model.Force.matchAll(Force),4,6,10,4,3.66%
net.sf.freecol.common.model.Force.prepareToBoard(UnitType),4,6,24,18,8.79%
net.sf.freecol.common.model.Force.readFromXML(FreeColXMLReader),4,3,23,19,8.42%
net.sf.freecol.common.model.Force.setLandUnitList(List<AbstractUnit>),4,5,9,4,3.30%
net.sf.freecol.common.model.Force.setNavalUnitList(List<AbstractUnit>),4,5,9,4,3.30%
net.sf.freecol.common.model.Force.toString(),3,3,13,10,4.76%
net.sf.freecol.common.model.Force.toXML(FreeColXMLWriter, String),3,3,14,11,5.13%
net.sf.freecol.common.model.FoundingFather.FoundingFather(String, Specification),4,6,9,3,3.60%
net.sf.freecol.common.model.FoundingFather.FoundingFatherType.getKey(),4,5,8,3,34.78%
net.sf.freecol.common.model.FoundingFather.FoundingFatherType.getTypeKey(),4,5,8,3,34.78%
net.sf.freecol.common.model.FoundingFather.addEvent(Event),4,5,9,4,3.60%
net.sf.freecol.common.model.FoundingFather.addUnit(AbstractUnit),4,5,9,4,3.60%
net.sf.freecol.common.model.FoundingFather.copyIn(T),3,3,15,12,6.00%
net.sf.freecol.common.model.FoundingFather.getEvents(),4,5,9,4,3.60%
net.sf.freecol.common.model.FoundingFather.getType(),4,5,8,3,3.20%
net.sf.freecol.common.model.FoundingFather.getTypeKey(),4,5,8,3,3.20%
net.sf.freecol.common.model.FoundingFather.getUnitList(),4,5,9,4,3.60%
net.sf.freecol.common.model.FoundingFather.getWeight(int),5,7,10,3,4.00%
net.sf.freecol.common.model.FoundingFather.getXMLTagName(),3,3,4,1,1.60%
net.sf.freecol.common.model.FoundingFather.isAvailableTo(Player),6,8,12,4,4.80%
net.sf.freecol.common.model.FoundingFather.readAttributes(FreeColXMLReader),3,3,11,8,4.40%
net.sf.freecol.common.model.FoundingFather.readChild(FreeColXMLReader),5,3,19,14,7.60%
net.sf.freecol.common.model.FoundingFather.readChildren(FreeColXMLReader),4,3,12,8,4.80%
net.sf.freecol.common.model.FoundingFather.setEvents(List<Event>),6,7,10,3,4.00%
net.sf.freecol.common.model.FoundingFather.setType(FoundingFatherType),6,7,10,3,4.00%
net.sf.freecol.common.model.FoundingFather.setUnits(List<AbstractUnit>),6,7,10,3,4.00%
net.sf.freecol.common.model.FoundingFather.writeAttributes(FreeColXMLWriter),3,3,11,8,4.40%
net.sf.freecol.common.model.FoundingFather.writeChildren(FreeColXMLWriter),3,3,13,10,5.20%
net.sf.freecol.common.model.FoundingFatherTest.testAddAllFathers(),1,0,10,9,9.52%
net.sf.freecol.common.model.FoundingFatherTest.testAvailableTo(),1,0,31,30,29.52%
net.sf.freecol.common.model.FoundingFatherTest.testBellsRequired(),1,0,13,12,12.38%
net.sf.freecol.common.model.FoundingFatherTest.testFeatures(),0,0,37,37,35.24%
net.sf.freecol.common.model.FreeColGameObject.FreeColGameObject(),5,5,10,5,3.56%
net.sf.freecol.common.model.FreeColGameObject.FreeColGameObject(Game),5,5,11,6,3.91%
net.sf.freecol.common.model.FreeColGameObject.FreeColGameObject(Game, String),8,10,16,6,5.69%
net.sf.freecol.common.model.FreeColGameObject.checkIntegrity(boolean, LogBuilder),4,7,10,3,3.56%
net.sf.freecol.common.model.FreeColGameObject.copyIn(T),3,3,17,14,6.05%
net.sf.freecol.common.model.FreeColGameObject.dispose(),4,4,14,10,4.98%
net.sf.freecol.common.model.FreeColGameObject.disposeResources(),7,7,10,3,3.56%
net.sf.freecol.common.model.FreeColGameObject.equals(Object),5,3,15,10,5.34%
net.sf.freecol.common.model.FreeColGameObject.fundamentalDispose(),3,3,7,4,2.49%
net.sf.freecol.common.model.FreeColGameObject.getClassIndex(),3,3,7,4,2.49%

net.sf.freecol.common.model.FreeColGameObject.getDisposables(),8,9,12,3,4.27%
net.sf.freecol.common.model.FreeColGameObject.getGame(),3,3,7,4,2.49%
net.sf.freecol.common.model.FreeColGameObject.getLinkTarget(Player),9,11,14,3,4.98%
net.sf.freecol.common.model.FreeColGameObject.getSpecification(),3,3,7,4,2.49%
net.sf.freecol.common.model.FreeColGameObject.hashCode(),3,3,8,5,2.85%
net.sf.freecol.common.model.FreeColGameObject.intern(),3,3,6,3,2.14%
net.sf.freecol.common.model.FreeColGameObject.internId(String),6,6,23,16,8.19%
net.sf.freecol.common.model.FreeColGameObject.isDisposed(),4,6,9,3,3.20%
net.sf.freecol.common.model.FreeColGameObject.isInitialized(),4,5,8,3,2.85%
net.sf.freecol.common.model.FreeColGameObject.isInternable(),8,9,12,3,4.27%
net.sf.freecol.common.model.FreeColGameObject.readAttributes(FreeColXMLReader),3,3,8,5,2.85%
net.sf.freecol.common.model.FreeColGameObject.readFromXML(FreeColXMLReader),3,3,8,5,2.85%
net.sf.freecol.common.model.FreeColGameObject.setGame(Game),3,3,8,5,2.85%
net.sf.freecol.common.model.FreeColGameObject.setSpecification(Specification),3,3,7,4,2.49%
net.sf.freecol.common.model.FreeColGameObjectListener.ownerChanged(FreeColGameObject, Player, Player)
net.sf.freecol.common.model.FreeColGameObjectListener.removeFreeColGameObject(String),4,n/a,n/a,1,21
net.sf.freecol.common.model.FreeColGameObjectListener.setFreeColGameObject(String, FreeColGameObjec
net.sf.freecol.common.model.FreeColObject.addAbility(Ability),4,6,10,4,0.83%
net.sf.freecol.common.model.FreeColObject.addFeatures(FreeColObject),4,5,9,4,0.75%
net.sf.freecol.common.model.FreeColObject.addModifier(Modifier),4,6,11,5,0.91%
net.sf.freecol.common.model.FreeColObject.addPropertyChangeListener(PropertyChangeListener),0,0,4,4,0.3
net.sf.freecol.common.model.FreeColObject.addPropertyChangeListener(String, PropertyChangeListener),0,0
net.sf.freecol.common.model.FreeColObject.apply(float, Turn, String),5,9,12,3,0.99%
net.sf.freecol.common.model.FreeColObject.apply(float, Turn, String, FreeColSpecObjectType),5,11,15,4,1.24
net.sf.freecol.common.model.FreeColObject.applyModifiers(float, Turn, Collection<Modifier>),4,8,12,4,0.99%
net.sf.freecol.common.model.FreeColObject.applyModifiers(float, Turn, Stream<Modifier>),4,8,12,4,0.99%
net.sf.freecol.common.model.FreeColObject.arrayKey(int),4,6,9,3,0.75%
net.sf.freecol.common.model.FreeColObject.compareIds(FreeColObject, FreeColObject),4,7,24,17,1.99%
net.sf.freecol.common.model.FreeColObject.compareTo(FreeColObject),4,6,10,4,0.83%
net.sf.freecol.common.model.FreeColObject.containsAbilityKey(String),4,6,9,3,0.75%
net.sf.freecol.common.model.FreeColObject.containsModifierKey(String),4,6,9,3,0.75%
net.sf.freecol.common.model.FreeColObject.copy(Game),4,7,12,5,0.99%
net.sf.freecol.common.model.FreeColObject.copy(Game, Class<T>),12,16,27,11,2.24%
net.sf.freecol.common.model.FreeColObject.copy(Game, Class<T>, Player),4,9,22,13,1.82%
net.sf.freecol.common.model.FreeColObject.copy(Game, Player),4,8,13,5,1.08%
net.sf.freecol.common.model.FreeColObject.copyIn(T),4,7,16,9,1.33%
net.sf.freecol.common.model.FreeColObject.copyInCast(T, Class<R>),4,10,22,12,1.82%
net.sf.freecol.common.model.FreeColObject.dumpObject(),3,3,6,3,0.50%
net.sf.freecol.common.model.FreeColObject.equals(Object),3,3,11,8,0.91%
net.sf.freecol.common.model.FreeColObject.fireIndexedPropertyChange(String, int, Object, Object),0,0,5,5,0.
net.sf.freecol.common.model.FreeColObject.fireIndexedPropertyChange(String, int, boolean, boolean),0,0,5,5,
net.sf.freecol.common.model.FreeColObject.fireIndexedPropertyChange(String, int, int, int),0,0,5,5,0.41%
net.sf.freecol.common.model.FreeColObject.firePropertyChange(PropertyChangeEvent),0,0,5,5,0.41%
net.sf.freecol.common.model.FreeColObject.firePropertyChange(String, Object, Object),0,0,5,5,0.41%
net.sf.freecol.common.model.FreeColObject.firePropertyChange(String, boolean, boolean),0,0,5,5,0.41%
net.sf.freecol.common.model.FreeColObject.firePropertyChange(String, int, int),0,0,5,5,0.41%
net.sf.freecol.common.model.FreeColObject.getAbilities(),4,5,8,3,0.66%

net.sf.freecol.common.model.FreeColObject.getAbilities(String),4,6,9,3,0.75%
net.sf.freecol.common.model.FreeColObject.getAbilities(String, FreeColSpecObjectType),4,8,12,4,0.99%
net.sf.freecol.common.model.FreeColObject.getAbilities(String, FreeColSpecObjectType, Turn),6,11,18,7,1.49%
net.sf.freecol.common.model.FreeColObject.getClassIndex(),4,6,9,3,0.75%
net.sf.freecol.common.model.FreeColObject.getDefenceModifiers(),4,5,8,3,0.66%
net.sf.freecol.common.model.FreeColObject.getDisplayObject(),7,8,11,3,0.91%
net.sf.freecol.common.model.FreeColObject.getFeatureContainer(),4,5,8,3,0.66%
net.sf.freecol.common.model.FreeColObject.getFreeColObjectClass(),4,6,10,4,0.83%
net.sf.freecol.common.model.FreeColObject.getFreeColObjectClassByName(String),4,7,16,9,1.33%
net.sf.freecol.common.model.FreeColObject.getGame(),4,5,8,3,0.66%
net.sf.freecol.common.model.FreeColObject.getId(),4,5,8,3,0.66%
net.sf.freecol.common.model.FreeColObject.getIdNumber(),8,5,22,13,1.82%
net.sf.freecol.common.model.FreeColObject.getIdType(),4,5,8,3,0.66%
net.sf.freecol.common.model.FreeColObject.getIdTypeByName(String),4,6,13,7,1.08%
net.sf.freecol.common.model.FreeColObject.getModifiers(),4,5,10,5,0.83%
net.sf.freecol.common.model.FreeColObject.getModifiers(String),4,6,9,3,0.75%
net.sf.freecol.common.model.FreeColObject.getModifiers(String, FreeColSpecObjectType),4,8,12,4,0.99%
net.sf.freecol.common.model.FreeColObject.getModifiers(String, FreeColSpecObjectType, Turn),7,12,19,7,1.5%
net.sf.freecol.common.model.FreeColObject.getObjectClassIndex(Object),4,6,10,4,0.83%
net.sf.freecol.common.model.FreeColObject.getPropertyChangeListeners(),0,0,4,4,0.33%
net.sf.freecol.common.model.FreeColObject.getPropertyChangeListeners(String),0,0,4,4,0.33%
net.sf.freecol.common.model.FreeColObject.getPropertyChangeSupport(),0,0,3,3,0.25%
net.sf.freecol.common.model.FreeColObject.getSortedAbilities(),4,5,8,3,0.66%
net.sf.freecol.common.model.FreeColObject.getSortedModifiers(),4,5,8,3,0.66%
net.sf.freecol.common.model.FreeColObject.getSpecification(),4,5,8,3,0.66%
net.sf.freecol.common.model.FreeColObject.getSuffix(),5,6,10,4,0.83%
net.sf.freecol.common.model.FreeColObject.getSuffix(String),6,8,13,5,1.08%
net.sf.freecol.common.model.FreeColObject.getXMLTagName(),4,n/a,n/a,1,0.50%
net.sf.freecol.common.model.FreeColObject.hasAbility(String),4,6,9,3,0.75%
net.sf.freecol.common.model.FreeColObject.hasAbility(String, FreeColSpecObjectType),4,8,11,3,0.91%
net.sf.freecol.common.model.FreeColObject.hasAbility(String, FreeColSpecObjectType, Turn),4,9,13,4,1.08%
net.sf.freecol.common.model.FreeColObject.hasListeners(String),0,0,3,3,0.25%
net.sf.freecol.common.model.FreeColObject.hasModifier(String),4,6,9,3,0.75%
net.sf.freecol.common.model.FreeColObject.hasModifier(String, FreeColSpecObjectType),4,8,11,3,0.91%
net.sf.freecol.common.model.FreeColObject.hasModifier(String, FreeColSpecObjectType, Turn),4,9,13,4,1.08%
net.sf.freecol.common.model.FreeColObject.hashCode(),3,3,7,4,0.58%
net.sf.freecol.common.model.FreeColObject.idEquals(FreeColObject),4,6,10,4,0.83%
net.sf.freecol.common.model.FreeColObject.invokeMethod(String, Class<T>, T),4,10,21,11,1.74%
net.sf.freecol.common.model.FreeColObject.logFreeColObjects(Collection<T>, LogBuilder),4,7,13,6,1.08%
net.sf.freecol.common.model.FreeColObject.readAttributes(FreeColXMLReader),4,6,10,4,0.83%
net.sf.freecol.common.model.FreeColObject.readChild(FreeColXMLReader),9,11,14,3,1.16%
net.sf.freecol.common.model.FreeColObject.readChildren(FreeColXMLReader),4,6,20,14,1.66%
net.sf.freecol.common.model.FreeColObject.readFromXML(FreeColXMLReader),6,9,17,8,1.41%
net.sf.freecol.common.model.FreeColObject.readFromXMLPartial(FreeColXMLReader),9,12,30,18,2.49%
net.sf.freecol.common.model.FreeColObject.removeAbilities(String),4,5,9,4,0.75%
net.sf.freecol.common.model.FreeColObject.removeAbility(Ability),4,6,10,4,0.83%
net.sf.freecol.common.model.FreeColObject.removeFeatures(FreeColObject),4,5,9,4,0.75%

net.sf.freecol.common.model.FreeColObject.removeModifier(Modifier),4,6,11,5,0.91%
net.sf.freecol.common.model.FreeColObject.removeModifiers(String),4,5,9,4,0.75%
net.sf.freecol.common.model.FreeColObject.removePropertyChangeListener(PropertyChangeListener),0,0,5,1,0.0%
net.sf.freecol.common.model.FreeColObject.removePropertyChangeListener(String, PropertyChangeListener),4,5,9,4,0.75%
net.sf.freecol.common.model.FreeColObject.save(File),4,6,9,3,0.75%
net.sf.freecol.common.model.FreeColObject.save(File, WriteScope),4,7,10,3,0.83%
net.sf.freecol.common.model.FreeColObject.save(File, WriteScope, boolean),4,8,16,8,1.33%
net.sf.freecol.common.model.FreeColObject.save(OutputStream, WriteScope, boolean),4,8,25,17,2.07%
net.sf.freecol.common.model.FreeColObject.serialize(),4,8,11,3,0.91%
net.sf.freecol.common.model.FreeColObject.serialize(Player),4,9,12,3,0.99%
net.sf.freecol.common.model.FreeColObject.serialize(WriteScope),4,9,12,3,0.99%
net.sf.freecol.common.model.FreeColObject.serialize(WriteScope, List<String>),4,11,28,17,2.32%
net.sf.freecol.common.model.FreeColObject.setGame(Game),4,5,6,1,0.50%
net.sf.freecol.common.model.FreeColObject.setId(String),4,5,8,3,0.66%
net.sf.freecol.common.model.FreeColObject.setSpecification(Specification),4,5,7,2,0.58%
net.sf.freecol.common.model.FreeColObject.toString(),4,3,8,4,0.66%
net.sf.freecol.common.model.FreeColObject.toXML(FreeColXMLWriter),7,10,13,3,1.08%
net.sf.freecol.common.model.FreeColObject.toXML(FreeColXMLWriter, String),12,16,22,6,1.82%
net.sf.freecol.common.model.FreeColObject.toXMLPartial(FreeColXMLWriter, List<String>),5,9,26,17,2.15%
net.sf.freecol.common.model.FreeColObject.toXMLPartial(FreeColXMLWriter, String[]),10,14,31,17,2.57%
net.sf.freecol.common.model.FreeColObject.writeAttributes(FreeColXMLWriter),7,10,17,7,1.41%
net.sf.freecol.common.model.FreeColObject.writeChildren(FreeColXMLWriter),8,10,13,2,1.08%
net.sf.freecol.common.model.FreeColSpecObject.FreeColSpecObject(Specification),4,5,8,3,18.18%
net.sf.freecol.common.model.FreeColSpecObject.copyIn(T),3,3,10,7,22.73%
net.sf.freecol.common.model.FreeColSpecObject.getSpecification(),4,5,9,4,20.45%
net.sf.freecol.common.model.FreeColSpecObject.setSpecification(Specification),4,5,9,4,20.45%
net.sf.freecol.common.model.FreeColSpecObjectType.FreeColSpecObjectType(),3,3,6,3,2.38%
net.sf.freecol.common.model.FreeColSpecObjectType.FreeColSpecObjectType(Specification),5,6,9,3,3.57%
net.sf.freecol.common.model.FreeColSpecObjectType.FreeColSpecObjectType(String),4,5,8,3,3.17%
net.sf.freecol.common.model.FreeColSpecObjectType.FreeColSpecObjectType(String, Specification),5,7,11,4,4.76%
net.sf.freecol.common.model.FreeColSpecObjectType.addScope(Scope),0,0,3,3,1.19%
net.sf.freecol.common.model.FreeColSpecObjectType.appliesTo(FreeColObject),0,0,3,3,1.19%
net.sf.freecol.common.model.FreeColSpecObjectType.copyIn(T),3,3,14,11,5.56%
net.sf.freecol.common.model.FreeColSpecObjectType.copyScopes(Collection<Scope>),0,0,3,3,1.19%
net.sf.freecol.common.model.FreeColSpecObjectType.getDescriptionKey(),5,6,9,3,3.57%
net.sf.freecol.common.model.FreeColSpecObjectType.getFeatureContainer(),3,3,10,7,3.97%
net.sf.freecol.common.model.FreeColSpecObjectType.getIndex(),10,11,14,3,5.56%
net.sf.freecol.common.model.FreeColSpecObjectType.getNameKey(),3,3,7,4,2.78%
net.sf.freecol.common.model.FreeColSpecObjectType.getScopeList(),0,0,3,3,1.19%
net.sf.freecol.common.model.FreeColSpecObjectType.getScopes(),0,0,3,3,1.19%
net.sf.freecol.common.model.FreeColSpecObjectType.isAbstractType(),4,5,8,3,3.17%
net.sf.freecol.common.model.FreeColSpecObjectType.readAttributes(FreeColXMLReader),3,3,8,5,3.17%
net.sf.freecol.common.model.FreeColSpecObjectType.readChild(FreeColXMLReader),5,3,34,31,13.49%
net.sf.freecol.common.model.FreeColSpecObjectType.readChildren(FreeColXMLReader),4,3,12,8,4.76%
net.sf.freecol.common.model.FreeColSpecObjectType.removeScope(Scope),0,0,3,3,1.19%
net.sf.freecol.common.model.FreeColSpecObjectType.setIndex(int),4,5,8,3,3.17%
net.sf.freecol.common.model.FreeColSpecObjectType.toString(),3,3,7,4,2.78%

net.sf.freecol.common.model.FreeColSpecObjectType.writeChildren(FreeColXMLWriter),3,3,10,7,3.97%
net.sf.freecol.common.model.Game.Game(),10,5,23,16,1.48%
net.sf.freecol.common.model.Game.Game(Game, FreeColXMLReader),4,8,13,5,0.84%
net.sf.freecol.common.model.Game.Game(Specification),4,5,9,4,0.58%
net.sf.freecol.common.model.Game.addFreeColGameObject(String, FreeColGameObject),4,6,21,15,1.35%
net.sf.freecol.common.model.Game.addPlayer(Player),4,5,12,7,0.77%
net.sf.freecol.common.model.Game.addPlayers(List<Player>),8,9,31,22,2.00%
net.sf.freecol.common.model.Game.allPlayersReadyToLaunch(),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.canAddNewPlayer(),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.changeMap(Map),4,5,15,10,0.97%
net.sf.freecol.common.model.Game.checkIntegrity(boolean, LogBuilder),3,3,41,38,2.64%
net.sf.freecol.common.model.Game.checkOwners(Ownable, Player),8,9,19,10,1.22%
net.sf.freecol.common.model.Game.copyIn(T),7,3,24,17,1.55%
net.sf.freecol.common.model.Game.equals(Object),7,3,11,4,0.71%
net.sf.freecol.common.model.Game.findFreeColLocation(String),8,10,14,4,0.90%
net.sf.freecol.common.model.Game.getAge(),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.getAllColonies(Player),4,6,9,3,0.58%
net.sf.freecol.common.model.Game.getAllColoniesList(Player),4,6,9,3,0.58%
net.sf.freecol.common.model.Game.getClientPlayer(),5,6,10,4,0.64%
net.sf.freecol.common.model.Game.getClientUserName(),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.getCombatModel(),4,5,12,7,0.77%
net.sf.freecol.common.model.Game.getCurrentPlayer(),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.getDifficultyOptionGroup(),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.getFirstPlayer(),4,5,10,5,0.64%
net.sf.freecol.common.model.Game.getFreeColGameObject(String),4,6,20,14,1.29%
net.sf.freecol.common.model.Game.getFreeColGameObject(String, Class<T>),5,9,18,9,1.16%
net.sf.freecol.common.model.Game.getFreeColGameObjectIterator(),16,18,61,43,3.93%
net.sf.freecol.common.model.Game.getFreeColGameObjectList(),4,5,13,8,0.84%
net.sf.freecol.common.model.Game.getGameOptions(),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.getInitialActiveUnit(),4,5,9,4,0.58%
net.sf.freecol.common.model.Game.getInitialActiveUnitId(),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.getLiveEuropeanPlayerList(Player...),4,7,13,6,0.84%
net.sf.freecol.common.model.Game.getLiveEuropeanPlayers(Player...),4,7,10,3,0.64%
net.sf.freecol.common.model.Game.getLiveNativePlayerList(Player...),4,6,12,6,0.77%
net.sf.freecol.common.model.Game.getLiveNativePlayers(Player...),4,6,9,3,0.58%
net.sf.freecol.common.model.Game.getLivePlayerList(Player...),5,7,12,5,0.77%
net.sf.freecol.common.model.Game.getLivePlayers(Player...),5,8,11,3,0.71%
net.sf.freecol.common.model.Game.getLocationClass(String),4,6,9,3,0.58%
net.sf.freecol.common.model.Game.getMap(),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.getMapGeneratorOptions(),4,6,9,3,0.58%
net.sf.freecol.common.model.Game.getMessageDisplay(ModelMessage),6,7,20,13,1.29%
net.sf.freecol.common.model.Game.getMessageSource(ModelMessage),4,6,9,3,0.58%
net.sf.freecol.common.model.Game.getNationOptions(),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.getNextId(),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.getNextPlayer(),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.getPlayer(Predicate<? super Player>),4,6,11,5,0.71%
net.sf.freecol.common.model.Game.getPlayerAfter(Player),4,10,24,14,1.55%

net.sf.freecol.common.model.Game.getPlayerByName(String),4,6,9,3,0.58%
net.sf.freecol.common.model.Game.getPlayerByNation(Nation),4,7,10,3,0.64%
net.sf.freecol.common.model.Game.getPlayerByNationId(String),4,7,10,3,0.64%
net.sf.freecol.common.model.Game.getPlayerList(Predicate<? super Player>),4,6,11,5,0.71%
net.sf.freecol.common.model.Game.getPlayers(Predicate<? super Player>),4,6,11,5,0.71%
net.sf.freecol.common.model.Game.getSettlementByName(String),4,8,12,4,0.77%
net.sf.freecol.common.model.Game.getSpanishSuccession(),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.getSpecification(),3,3,7,4,0.45%
net.sf.freecol.common.model.Game.getStatistics(),6,5,34,27,2.19%
net.sf.freecol.common.model.Game.getTurn(),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.getUUID(),5,6,9,3,0.58%
net.sf.freecol.common.model.Game.getUnknownEnemy(),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.getVacantNation(),4,5,11,6,0.71%
net.sf.freecol.common.model.Game.getVacantNations(),4,5,10,5,0.64%
net.sf.freecol.common.model.Game.getXMLTagName(),3,3,4,1,0.26%
net.sf.freecol.common.model.Game.hashCode(),3,3,7,4,0.45%
net.sf.freecol.common.model.Game.isInClient(),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.isInRevengeMode(),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.isInServer(),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.newInstance(Game, Class<T>, boolean),10,9,48,36,3.09%
net.sf.freecol.common.model.Game.notifyOwnerChanged(FreeColGameObject, Player, Player),4,7,13,6,0.84%
net.sf.freecol.common.model.Game.notifyRemoveFreeColGameObject(String),4,5,10,5,0.64%
net.sf.freecol.common.model.Game.notifySetFreeColGameObject(String, FreeColGameObject),4,6,11,5,0.71%
net.sf.freecol.common.model.Game.preGameUpdate(Game),13,15,18,3,1.16%
net.sf.freecol.common.model.Game.readAttributes(FreeColXMLReader),5,3,26,22,1.67%
net.sf.freecol.common.model.Game.readChild(FreeColXMLReader),5,3,44,39,2.83%
net.sf.freecol.common.model.Game.readChildren(FreeColXMLReader),9,3,21,12,1.35%
net.sf.freecol.common.model.Game.removeFreeColGameObject(String, String),6,8,26,17,1.67%
net.sf.freecol.common.model.Game.removePlayer(Player),7,9,21,12,1.35%
net.sf.freecol.common.model.Game.setCurrentPlayer(Player),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.setFreeColGameObject(String, FreeColGameObject),4,6,17,11,1.09%
net.sf.freecol.common.model.Game.setFreeColGameObjectListener(FreeColGameObjectListener),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.setGameOptions(OptionGroup),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.setInitialActiveUnitId(String),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.setMap(Map),4,6,11,5,0.71%
net.sf.freecol.common.model.Game.setMapGeneratorOptions(OptionGroup),4,6,9,3,0.58%
net.sf.freecol.common.model.Game.setNationOptions(NationOptions),6,7,10,3,0.64%
net.sf.freecol.common.model.Game.setPlayers(List<Player>),4,5,11,6,0.71%
net.sf.freecol.common.model.Game.setSpanishSuccession(boolean),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.setSpecification(Specification),3,3,7,4,0.45%
net.sf.freecol.common.model.Game.setTurn(Turn),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.setUnknownEnemy(Player),4,5,8,3,0.52%
net.sf.freecol.common.model.Game.sortPlayers(Comparator<Player>),4,5,10,5,0.64%
net.sf.freecol.common.model.Game.unserialize(String, Class<T>),4,10,23,13,1.48%
net.sf.freecol.common.model.Game.update(Collection<T>, boolean),4,8,18,10,1.16%
net.sf.freecol.common.model.Game.update(T, Class<T>, boolean),8,10,43,30,2.77%
net.sf.freecol.common.model.Game.update(T, boolean),4,8,12,4,0.77%

net.sf.freecol.common.model.Game.updateLocationRef(Location),4,6,9,3,0.58%
net.sf.freecol.common.model.Game.updateRef(Collection<T>),5,8,17,9,1.09%
net.sf.freecol.common.model.Game.updateRef(T),4,7,11,4,0.71%
net.sf.freecol.common.model.Game.updateRef(T, Class<T>),4,8,14,6,0.90%
net.sf.freecol.common.model.Game.writeAttributes(FreeColXMLWriter),3,3,24,21,1.55%
net.sf.freecol.common.model.Game.writeChildren(FreeColXMLWriter),8,3,31,24,2.00%
net.sf.freecol.common.model.GameTest.testAddPlayer(),1,0,24,23,38.71%
net.sf.freecol.common.model.GameTest.testGame(),2,0,8,6,12.90%
net.sf.freecol.common.model.GameTest.testTurn(),0,0,28,28,45.16%
net.sf.freecol.common.model.GoldTradeItem.GoldTradeItem(Game, FreeColXMLReader),4,7,10,3,7.19%
net.sf.freecol.common.model.GoldTradeItem.GoldTradeItem(Game, Player, Player, int),4,8,14,6,10.07%
net.sf.freecol.common.model.GoldTradeItem.copyIn(T),3,3,10,7,7.19%
net.sf.freecol.common.model.GoldTradeItem.equals(Object),3,3,11,8,7.91%
net.sf.freecol.common.model.GoldTradeItem.evaluateFor(Player),3,3,8,5,5.76%
net.sf.freecol.common.model.GoldTradeItem.getGold(),3,3,7,4,5.04%
net.sf.freecol.common.model.GoldTradeItem.getLabel(),3,3,8,5,5.76%
net.sf.freecol.common.model.GoldTradeItem.getXMLTagName(),3,3,4,1,2.88%
net.sf.freecol.common.model.GoldTradeItem.hashCode(),3,3,8,5,5.76%
net.sf.freecol.common.model.GoldTradeItem.isUnique(),3,3,7,4,5.04%
net.sf.freecol.common.model.GoldTradeItem.isValid(),3,3,7,4,5.04%
net.sf.freecol.common.model.GoldTradeItem.readAttributes(FreeColXMLReader),3,3,8,5,5.76%
net.sf.freecol.common.model.GoldTradeItem.setGold(int),3,3,7,4,5.04%
net.sf.freecol.common.model.GoldTradeItem.toString(),3,3,9,6,6.47%
net.sf.freecol.common.model.GoldTradeItem.writeAttributes(FreeColXMLWriter),3,3,8,5,5.76%
net.sf.freecol.common.model.Goods.Goods(Game),4,5,9,4,3.54%
net.sf.freecol.common.model.Goods.Goods(Game, FreeColXMLReader),4,7,11,4,4.33%
net.sf.freecol.common.model.Goods.Goods(Game, Location, GoodsType, int),9,13,26,13,10.24%
net.sf.freecol.common.model.Goods.Goods(Game, String),7,9,12,3,4.72%
net.sf.freecol.common.model.Goods.adjustAmount(),4,4,12,8,4.72%
net.sf.freecol.common.model.Goods.copyIn(T),4,3,11,7,4.33%
net.sf.freecol.common.model.Goods.equals(Object),3,3,12,9,4.72%
net.sf.freecol.common.model.Goods.getDisplayObject(),3,3,7,4,2.76%
net.sf.freecol.common.model.Goods.getGame(),3,3,7,4,2.76%
net.sf.freecol.common.model.Goods.getLocation(),3,3,7,4,2.76%
net.sf.freecol.common.model.Goods.getOwner(),3,3,9,6,3.54%
net.sf.freecol.common.model.Goods.getSpaceTaken(),3,3,7,4,2.76%
net.sf.freecol.common.model.Goods.getSpecification(),3,3,7,4,2.76%
net.sf.freecol.common.model.Goods.getTile(),3,3,7,4,2.76%
net.sf.freecol.common.model.Goods.getXMLTagName(),3,3,4,1,1.57%
net.sf.freecol.common.model.Goods.hashCode(),3,3,8,5,3.15%
net.sf.freecol.common.model.Goods.isInEurope(),3,3,9,6,3.54%
net.sf.freecol.common.model.Goods.readAttributes(FreeColXMLReader),3,3,16,13,6.30%
net.sf.freecol.common.model.Goods.setGame(Game),3,3,7,4,2.76%
net.sf.freecol.common.model.Goods.setLocation(Location),2,3,8,5,3.15%
net.sf.freecol.common.model.Goods.setOwner(Player),3,3,7,4,2.76%
net.sf.freecol.common.model.Goods.setSpecification(Specification),3,3,7,4,2.76%
net.sf.freecol.common.model.Goods.writeAttributes(FreeColXMLWriter),3,3,12,9,4.72%

net.sf.freecol.common.model.GoodsContainer.GoodsContainer(Game, Location),4,7,11,4,1.90%
net.sf.freecol.common.model.GoodsContainer.GoodsContainer(Game, String),4,6,9,3,1.55%
net.sf.freecol.common.model.GoodsContainer.addGoods(GoodsType, int),6,9,27,18,4.66%
net.sf.freecol.common.model.GoodsContainer.addGoods(T),4,7,10,3,1.73%
net.sf.freecol.common.model.GoodsContainer.clearContainers(),3,3,11,8,1.90%
net.sf.freecol.common.model.GoodsContainer.contains(T),4,8,11,3,1.90%
net.sf.freecol.common.model.GoodsContainer.copyIn(T),4,3,12,8,2.07%
net.sf.freecol.common.model.GoodsContainer.disposeResources(),3,3,8,5,1.38%
net.sf.freecol.common.model.GoodsContainer.fireChanges(),5,6,18,12,3.11%
net.sf.freecol.common.model.GoodsContainer.getCompactGoodsList(),5,6,14,8,2.42%
net.sf.freecol.common.model.GoodsContainer.getGoodsCount(GoodsType),4,6,12,6,2.07%
net.sf.freecol.common.model.GoodsContainer.getGoodsList(),5,6,21,15,3.63%
net.sf.freecol.common.model.GoodsContainer.getOldGoodsCount(GoodsType),4,7,13,6,2.25%
net.sf.freecol.common.model.GoodsContainer.getOldStoredGoods(),4,5,8,3,1.38%
net.sf.freecol.common.model.GoodsContainer.getOwner(),3,3,8,5,1.38%
net.sf.freecol.common.model.GoodsContainer.getParent(),4,5,8,3,1.38%
net.sf.freecol.common.model.GoodsContainer.getSpaceTaken(),5,6,14,8,2.42%
net.sf.freecol.common.model.GoodsContainer.getStoredGoods(),4,5,8,3,1.38%
net.sf.freecol.common.model.GoodsContainer.getXMLTagName(),3,3,4,1,0.69%
net.sf.freecol.common.model.GoodsContainer.hasChanged(),5,6,10,4,1.73%
net.sf.freecol.common.model.GoodsContainer.hasReachedCapacity(int),4,7,15,8,2.59%
net.sf.freecol.common.model.GoodsContainer.moveGoods(GoodsContainer, GoodsType, int, GoodsContainer)
net.sf.freecol.common.model.GoodsContainer.readChild(FreeColXMLReader),3,3,18,15,3.11%
net.sf.freecol.common.model.GoodsContainer.readChildren(FreeColXMLReader),4,3,9,5,1.55%
net.sf.freecol.common.model.GoodsContainer.readStorage(FreeColXMLReader, Map<GoodsType, Integer>),4
net.sf.freecol.common.model.GoodsContainer.removeAbove(int),5,6,21,15,3.63%
net.sf.freecol.common.model.GoodsContainer.removeAll(),3,3,8,5,1.38%
net.sf.freecol.common.model.GoodsContainer.removeGoods(GoodsType),4,6,9,3,1.55%
net.sf.freecol.common.model.GoodsContainer.removeGoods(GoodsType, int),4,8,26,18,4.49%
net.sf.freecol.common.model.GoodsContainer.removeGoods(T),4,7,10,3,1.73%
net.sf.freecol.common.model.GoodsContainer.restoreState(),4,4,12,8,2.07%
net.sf.freecol.common.model.GoodsContainer.saveState(),4,4,12,8,2.07%
net.sf.freecol.common.model.GoodsContainer.setAmount(GoodsType, int),4,6,17,11,2.94%
net.sf.freecol.common.model.GoodsContainer.setLocation(Location),4,5,11,6,1.90%
net.sf.freecol.common.model.GoodsContainer.setOldStoredGoods(Map<GoodsType, Integer>),4,5,11,6,1.90%
net.sf.freecol.common.model.GoodsContainer.setOwner(Player),3,3,7,4,1.21%
net.sf.freecol.common.model.GoodsContainer.setStoredGoods(Map<GoodsType, Integer>),4,5,11,6,1.90%
net.sf.freecol.common.model.GoodsContainer.toString(),4,3,19,15,3.28%
net.sf.freecol.common.model.GoodsContainer.writeChildren(FreeColXMLWriter),3,3,15,12,2.59%
net.sf.freecol.common.model.GoodsContainer.writeStorage(FreeColXMLWriter, String, Map<GoodsType, Integer>)
net.sf.freecol.common.model.GoodsContainerTest.testContainer(),1,0,64,63,91.43%
net.sf.freecol.common.model.GoodsLocation.GoodsLocation(Game),4,5,8,3,2.69%
net.sf.freecol.common.model.GoodsLocation.GoodsLocation(Game, String),4,6,9,3,3.03%
net.sf.freecol.common.model.GoodsLocation.add(Locatable),3,3,9,6,3.03%
net.sf.freecol.common.model.GoodsLocation.addGoods(AbstractGoods),4,6,9,3,3.03%
net.sf.freecol.common.model.GoodsLocation.addGoods(GoodsType, int),4,7,15,8,5.05%
net.sf.freecol.common.model.GoodsLocation.addGoods(List<AbstractGoods>),4,6,9,3,3.03%

net.sf.freecol.common.model.GoodsLocation.contains(Locatable),3,3,9,6,3.03%
net.sf.freecol.common.model.GoodsLocation.containsGoods(List<AbstractGoods>),5,7,10,3,3.37%
net.sf.freecol.common.model.GoodsLocation.copyIn(T),3,3,10,7,3.37%
net.sf.freecol.common.model.GoodsLocation.getCompactGoodsList(),6,7,11,4,3.70%
net.sf.freecol.common.model.GoodsLocation.getDisposables(),3,3,9,6,3.03%
net.sf.freecol.common.model.GoodsLocation.getGoodsCapacity(),5,n/a,n/a,1,2.36%
net.sf.freecol.common.model.GoodsLocation.getGoodsContainer(),4,3,8,4,2.69%
net.sf.freecol.common.model.GoodsLocation.getGoodsCount(GoodsType),4,6,10,4,3.37%
net.sf.freecol.common.model.GoodsLocation.getGoodsList(),6,7,11,4,3.70%
net.sf.freecol.common.model.GoodsLocation.getNoAddReason(Locatable),3,3,14,11,4.71%
net.sf.freecol.common.model.GoodsLocation.invalidateCache(),3,n/a,n/a,1,1.35%
net.sf.freecol.common.model.GoodsLocation.moveGoods(GoodsLocation, GoodsType, int, GoodsLocation),4,
net.sf.freecol.common.model.GoodsLocation.readChild(FreeColXMLReader),3,3,13,10,4.38%
net.sf.freecol.common.model.GoodsLocation.readChildren(FreeColXMLReader),4,3,9,5,3.03%
net.sf.freecol.common.model.GoodsLocation.remove(Locatable),3,3,9,6,3.03%
net.sf.freecol.common.model.GoodsLocation.removeAll(),3,3,9,6,3.03%
net.sf.freecol.common.model.GoodsLocation.removeGoods(AbstractGoods),4,7,10,3,3.37%
net.sf.freecol.common.model.GoodsLocation.removeGoods(GoodsType),4,6,9,3,3.03%
net.sf.freecol.common.model.GoodsLocation.removeGoods(GoodsType, int),4,8,14,6,4.71%
net.sf.freecol.common.model.GoodsLocation.setGoodsContainer(GoodsContainer),0,0,3,3,1.01%
net.sf.freecol.common.model.GoodsLocation.writeChildren(FreeColXMLWriter),3,3,8,5,2.69%
net.sf.freecol.common.model.GoodsTest.dutch(),0,0,3,3,1.75%
net.sf.freecol.common.model.GoodsTest.testAdjustAmount(),0,0,11,11,6.43%
net.sf.freecol.common.model.GoodsTest.testBuildingMaterials(),7,0,31,26,18.13%
net.sf.freecol.common.model.GoodsTest.testGetInputType(),0,0,4,4,2.34%
net.sf.freecol.common.model.GoodsTest.testGetName(),4,0,10,6,5.85%
net.sf.freecol.common.model.GoodsTest.testGetOutputType(),0,0,4,4,2.34%
net.sf.freecol.common.model.GoodsTest.testGetTakeSpace(),0,0,7,7,4.09%
net.sf.freecol.common.model.GoodsTest.testGoodsGameLocationIntInt(),0,0,9,9,5.26%
net.sf.freecol.common.model.GoodsTest.testIsFarmedGoods(),0,0,5,5,2.92%
net.sf.freecol.common.model.GoodsTest.testMilitaryGoods(),0,0,8,8,4.68%
net.sf.freecol.common.model.GoodsTest.testProductionChain(),0,0,9,9,5.26%
net.sf.freecol.common.model.GoodsTest.testSetGetAmount(),0,0,10,10,5.85%
net.sf.freecol.common.model.GoodsTest.testSetOwner(),1,0,12,11,7.02%
net.sf.freecol.common.model.GoodsTest.testToString(),0,0,7,7,4.09%
net.sf.freecol.common.model.GoodsTest.testTradeGoods(),0,0,3,3,1.75%
net.sf.freecol.common.model.GoodsTradeItem.GoodsTradeItem(Game, FreeColXMLReader),4,7,10,3,5.88%
net.sf.freecol.common.model.GoodsTradeItem.GoodsTradeItem(Game, Player, Player, Goods),4,8,14,6,8.24%
net.sf.freecol.common.model.GoodsTradeItem.copyIn(T),3,3,17,14,10.00%
net.sf.freecol.common.model.GoodsTradeItem.equals(Object),3,3,11,8,6.47%
net.sf.freecol.common.model.GoodsTradeItem.evaluateFor(Player),3,3,15,12,8.82%
net.sf.freecol.common.model.GoodsTradeItem.getGoods(),3,3,7,4,4.12%
net.sf.freecol.common.model.GoodsTradeItem.getLabel(),3,3,7,4,4.12%
net.sf.freecol.common.model.GoodsTradeItem.getXMLTagName(),3,3,4,1,2.35%
net.sf.freecol.common.model.GoodsTradeItem.hashCode(),3,3,8,5,4.71%
net.sf.freecol.common.model.GoodsTradeItem.isUnique(),3,3,7,4,4.12%
net.sf.freecol.common.model.GoodsTradeItem.isValid(),3,3,10,7,5.88%

net.sf.freecol.common.model.GoodsTradeItem.readChild(FreeColXMLReader),3,3,13,10,7.65%
net.sf.freecol.common.model.GoodsTradeItem.readChildren(FreeColXMLReader),4,3,9,5,5.29%
net.sf.freecol.common.model.GoodsTradeItem.setGoods(Goods),3,3,7,4,4.12%
net.sf.freecol.common.model.GoodsTradeItem.toString(),3,3,11,8,6.47%
net.sf.freecol.common.model.GoodsTradeItem.writeChildren(FreeColXMLWriter),3,3,8,5,4.71%
net.sf.freecol.common.model.GoodsType.GoodsType(String, Specification),4,6,9,3,1.53%
net.sf.freecol.common.model.GoodsType.copyIn(T),3,3,28,25,4.75%
net.sf.freecol.common.model.GoodsType.getBreedingNumber(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.getEquivalentTypes(),5,7,12,5,2.03%
net.sf.freecol.common.model.GoodsType.getInitialAmount(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.getInitialBuyPrice(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.getInitialSellPrice(),7,9,12,3,2.03%
net.sf.freecol.common.model.GoodsType.getInputType(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.getLabel(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.getLowProductionThreshold(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.getMilitary(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.getOutputType(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.getPrice(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.getPriceDifference(),5,6,9,3,1.53%
net.sf.freecol.common.model.GoodsType.getProductionChain(),10,12,21,9,3.56%
net.sf.freecol.common.model.GoodsType.getProductionWeight(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.getRank(),4,5,15,10,2.54%
net.sf.freecol.common.model.GoodsType.getStoredAs(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.getWorkingAsKey(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.getXMLTagName(),3,3,4,1,0.68%
net.sf.freecol.common.model.GoodsType.getZeroProductionFactor(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.isBreedable(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.isBuildingMaterial(),4,6,9,3,1.53%
net.sf.freecol.common.model.GoodsType.isFarmed(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.isFoodType(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.isImmigrationType(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.isLibertyType(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.isNewWorldGoodsType(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.isNewWorldLuxuryType(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.isRawBuildingMaterial(),5,7,16,9,2.71%
net.sf.freecol.common.model.GoodsType.isRawMaterial(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.isRawMaterialForUnstorableBuildingMaterial(),5,7,18,11,3.05%
net.sf.freecol.common.model.GoodsType.isRefined(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.isStorable(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.isStoredAs(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.isTradeGoods(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.limitIgnored(),4,5,8,3,1.36%
net.sf.freecol.common.model.GoodsType.readAttributes(FreeColXMLReader),3,3,27,24,4.58%
net.sf.freecol.common.model.GoodsType.readChild(FreeColXMLReader),3,3,15,12,2.54%
net.sf.freecol.common.model.GoodsType.setDerivedAttributes(Specification),20,18,36,15,6.10%
net.sf.freecol.common.model.GoodsType.setMilitary(),2,0,5,3,0.85%
net.sf.freecol.common.model.GoodsType.setPrice(int),0,0,3,3,0.51%

net.sf.freecol.common.model.GoodsType.writeAttributes(FreeColXMLWriter),3,3,35,32,5.93%
net.sf.freecol.common.model.GoodsType.writeChildren(FreeColXMLWriter),3,3,14,11,2.37%
net.sf.freecol.common.model.HighScore.HighScore(),3,3,4,1,0.79%
net.sf.freecol.common.model.HighScore.HighScore(FreeColXMLReader),4,6,9,3,1.77%
net.sf.freecol.common.model.HighScore.HighScore(Player),6,7,28,21,5.50%
net.sf.freecol.common.model.HighScore.ScoreLevel.ScoreLevel(int),0,0,3,3,9.09%
net.sf.freecol.common.model.HighScore.ScoreLevel.getMinimumScore(),0,0,3,3,9.09%
net.sf.freecol.common.model.HighScore.checkHighScore(HighScore, List<HighScore>),6,7,34,26,6.68%
net.sf.freecol.common.model.HighScore.copyIn(T),3,3,23,20,4.52%
net.sf.freecol.common.model.HighScore.getColonyCount(),4,5,8,3,1.57%
net.sf.freecol.common.model.HighScore.getDate(),5,5,9,3,1.77%
net.sf.freecol.common.model.HighScore.getDateString(),4,5,10,5,1.96%
net.sf.freecol.common.model.HighScore.getDifficulty(),4,5,8,3,1.57%
net.sf.freecol.common.model.HighScore.getGameUUID(),4,5,8,3,1.57%
net.sf.freecol.common.model.HighScore.getIndependenceTurn(),4,5,8,3,1.57%
net.sf.freecol.common.model.HighScore.getLevel(),4,5,8,3,1.57%
net.sf.freecol.common.model.HighScore.getNationId(),4,5,8,3,1.57%
net.sf.freecol.common.model.HighScore.getNationName(),4,5,8,3,1.57%
net.sf.freecol.common.model.HighScore.getNationTypeId(),4,5,8,3,1.57%
net.sf.freecol.common.model.HighScore.getNewLandName(),4,5,8,3,1.57%
net.sf.freecol.common.model.HighScore.getOldNationNameKey(),4,5,8,3,1.57%
net.sf.freecol.common.model.HighScore.getPlayerName(),4,5,8,3,1.57%
net.sf.freecol.common.model.HighScore.getRetirementTurn(),4,5,8,3,1.57%
net.sf.freecol.common.model.HighScore.getScore(),4,5,8,3,1.57%
net.sf.freecol.common.model.HighScore.getUnitCount(),4,5,8,3,1.57%
net.sf.freecol.common.model.HighScore.getXMLTagName(),3,3,4,1,0.79%
net.sf.freecol.common.model.HighScore.loadHighScores(),5,5,43,37,8.45%
net.sf.freecol.common.model.HighScore.newHighScore(Player),4,7,20,13,3.93%
net.sf.freecol.common.model.HighScore.readAttributes(FreeColXMLReader),8,3,48,41,9.43%
net.sf.freecol.common.model.HighScore.saveHighScores(List<HighScore>),4,6,28,22,5.50%
net.sf.freecol.common.model.HighScore.tidyScores(List<HighScore>),5,6,12,6,2.36%
net.sf.freecol.common.model.HighScore.writeAttributes(FreeColXMLWriter),4,3,26,22,5.11%
net.sf.freecol.common.model.HighScoreTest.testAddHighScore(),0,0,14,14,87.50%
net.sf.freecol.common.model.HighSeas.HighSeas(Game),4,5,8,3,3.94%
net.sf.freecol.common.model.HighSeas.HighSeas(Game, String),4,6,9,3,4.43%
net.sf.freecol.common.model.HighSeas.addDestination(Location),4,5,14,9,6.90%
net.sf.freecol.common.model.HighSeas.copyIn(T),3,3,14,11,6.90%
net.sf.freecol.common.model.HighSeas.destinationsToString(),4,5,9,4,4.43%
net.sf.freecol.common.model.HighSeas.getDestinations(),4,5,8,3,3.94%
net.sf.freecol.common.model.HighSeas.getLinkTarget(Player),3,3,7,4,3.45%
net.sf.freecol.common.model.HighSeas.getLocationLabel(),3,3,7,4,3.45%
net.sf.freecol.common.model.HighSeas.getNoAddReason(Locatable),3,3,9,6,4.43%
net.sf.freecol.common.model.HighSeas.getRank(),3,3,7,4,3.45%
net.sf.freecol.common.model.HighSeas.getXMLTagName(),3,3,4,1,1.97%
net.sf.freecol.common.model.HighSeas.readChild(FreeColXMLReader),3,3,15,12,7.39%
net.sf.freecol.common.model.HighSeas.readChildren(FreeColXMLReader),4,3,9,5,4.43%
net.sf.freecol.common.model.HighSeas.removeDestination(Location),4,5,8,3,3.94%

net.sf.freecol.common.model.HighSeas.setDestinations(List<Location>),4,5,9,4,4.43%
net.sf.freecol.common.model.HighSeas.toShortString(),3,3,7,4,3.45%
net.sf.freecol.common.model.HighSeas.toString(),3,3,7,4,3.45%
net.sf.freecol.common.model.HighSeas.up(),3,3,7,4,3.45%
net.sf.freecol.common.model.HighSeas.writeChildren(FreeColXMLWriter),3,3,12,9,5.91%
net.sf.freecol.common.model.HighSeasTest.test(),0,0,8,8,80.00%
net.sf.freecol.common.model.HistoryEvent.HistoryEvent(),3,3,4,1,1.64%
net.sf.freecol.common.model.HistoryEvent.HistoryEvent(FreeColXMLReader),4,6,9,3,3.69%
net.sf.freecol.common.model.HistoryEvent.HistoryEvent(Turn, HistoryEventType, Player),4,8,15,7,6.15%
net.sf.freecol.common.model.HistoryEvent.HistoryEventType.getDescriptionKey(),0,0,3,3,6.98%
net.sf.freecol.common.model.HistoryEvent.HistoryEventType.getKey(),4,5,8,3,18.60%
net.sf.freecol.common.model.HistoryEvent.HistoryEventType.getNameKey(),3,3,6,3,13.95%
net.sf.freecol.common.model.HistoryEvent.copyIn(T),3,3,13,10,5.33%
net.sf.freecol.common.model.HistoryEvent.equals(Object),3,3,15,12,6.15%
net.sf.freecol.common.model.HistoryEvent.getEventType(),4,5,8,3,3.28%
net.sf.freecol.common.model.HistoryEvent.getEventTypeFromStance(Stance),4,6,21,15,8.61%
net.sf.freecol.common.model.HistoryEvent.getPlayerId(),4,5,8,3,3.28%
net.sf.freecol.common.model.HistoryEvent.getScore(),4,5,8,3,3.28%
net.sf.freecol.common.model.HistoryEvent.getTurn(),4,5,8,3,3.28%
net.sf.freecol.common.model.HistoryEvent.getXMLTagName(),3,3,4,1,1.64%
net.sf.freecol.common.model.HistoryEvent.hashCode(),3,3,12,9,4.92%
net.sf.freecol.common.model.HistoryEvent.readAttributes(FreeColXMLReader),3,3,12,9,4.92%
net.sf.freecol.common.model.HistoryEvent.setPlayerId(String),4,5,8,3,3.28%
net.sf.freecol.common.model.HistoryEvent.setScore(int),4,5,8,3,3.28%
net.sf.freecol.common.model.HistoryEvent.toString(),3,3,16,13,6.56%
net.sf.freecol.common.model.HistoryEvent.writeAttributes(FreeColXMLWriter),3,3,11,8,4.51%
net.sf.freecol.common.model.HitpointsCombatModel.HitpointsCombatModel(),3,3,4,1,4.88%
net.sf.freecol.common.model.HitpointsCombatModel.generateAttackResult(Random, FreeColGameObject, Fr
net.sf.freecol.common.model.InciteTradelItem.InciteTradelItem(Game, FreeColXMLReader),4,7,10,3,7.04%
net.sf.freecol.common.model.InciteTradelItem.InciteTradelItem(Game, Player, Player, Player),4,8,14,6,9.86%
net.sf.freecol.common.model.InciteTradelItem.copyIn(T),3,3,10,7,7.04%
net.sf.freecol.common.model.InciteTradelItem.equals(Object),3,3,10,7,7.04%
net.sf.freecol.common.model.InciteTradelItem.evaluateFor(Player),5,3,16,12,11.27%
net.sf.freecol.common.model.InciteTradelItem.getLabel(),3,3,8,5,5.63%
net.sf.freecol.common.model.InciteTradelItem.getVictim(),3,3,7,4,4.93%
net.sf.freecol.common.model.InciteTradelItem.getXMLTagName(),3,3,4,1,2.82%
net.sf.freecol.common.model.InciteTradelItem.hashCode(),3,3,8,5,5.63%
net.sf.freecol.common.model.InciteTradelItem.isUnique(),3,3,7,4,4.93%
net.sf.freecol.common.model.InciteTradelItem.isValid(),3,3,8,5,5.63%
net.sf.freecol.common.model.InciteTradelItem.readAttributes(FreeColXMLReader),3,3,9,6,6.34%
net.sf.freecol.common.model.InciteTradelItem.toString(),3,3,10,7,7.04%
net.sf.freecol.common.model.InciteTradelItem.writeAttributes(FreeColXMLWriter),3,3,8,5,5.63%
net.sf.freecol.common.model.IndianNationType.IndianNationType(String, Specification),4,6,9,3,4.02%
net.sf.freecol.common.model.IndianNationType.addRegion(String),4,5,9,4,4.02%
net.sf.freecol.common.model.IndianNationType.addSkill(UnitType, int),4,6,10,4,4.46%
net.sf.freecol.common.model.IndianNationType.copyIn(T),3,3,11,8,4.91%
net.sf.freecol.common.model.IndianNationType.generateSkillsForTile(Tile),5,7,28,21,12.50%

net.sf.freecol.common.model.IndianNationType.getRegions(),4,5,9,4,4.02%
net.sf.freecol.common.model.IndianNationType.getSettlementTypeKey(boolean),4,6,9,3,4.02%
net.sf.freecol.common.model.IndianNationType.getSkills(),4,5,10,5,4.46%
net.sf.freecol.common.model.IndianNationType.getXMLTagName(),3,3,4,1,1.79%
net.sf.freecol.common.model.IndianNationType.isEuropean(),4,5,9,4,4.02%
net.sf.freecol.common.model.IndianNationType.isIndian(),4,5,9,4,4.02%
net.sf.freecol.common.model.IndianNationType.isREF(),4,5,9,4,4.02%
net.sf.freecol.common.model.IndianNationType.readChild(FreeColXMLReader),3,3,19,16,8.48%
net.sf.freecol.common.model.IndianNationType.readChildren(FreeColXMLReader),4,3,25,21,11.16%
net.sf.freecol.common.model.IndianNationType.setRegions(List<String>),4,5,13,8,5.80%
net.sf.freecol.common.model.IndianNationType.setSkills(List<RandomChoice<UnitType>>),4,5,9,4,4.02%
net.sf.freecol.common.model.IndianNationType.writeChildren(FreeColXMLWriter),3,3,18,15,8.04%
net.sf.freecol.common.model.IndianSettlement.IndianSettlement(Game, Player, String, Tile),4,8,12,4,0.78%
net.sf.freecol.common.model.IndianSettlement.IndianSettlement(Game, String),6,8,11,3,0.72%
net.sf.freecol.common.model.IndianSettlement.add(Locatable),4,3,15,11,0.98%
net.sf.freecol.common.model.IndianSettlement.addOwnedUnit(Unit),5,6,13,7,0.85%
net.sf.freecol.common.model.IndianSettlement.addRandomGoods(Random),5,6,22,16,1.44%
net.sf.freecol.common.model.IndianSettlement.allowContact(Unit),7,10,15,5,0.98%
net.sf.freecol.common.model.IndianSettlement.calculateSettlementValue(int, Unit),5,9,16,6,1.05%
net.sf.freecol.common.model.IndianSettlement.checkIntegrity(boolean, LogBuilder),3,3,23,20,1.50%
net.sf.freecol.common.model.IndianSettlement.clearAlarm(),3,3,8,5,0.52%
net.sf.freecol.common.model.IndianSettlement.clearContactLevels(),3,3,8,5,0.52%
net.sf.freecol.common.model.IndianSettlement.clearOwnedUnits(),3,3,8,5,0.52%
net.sf.freecol.common.model.IndianSettlement.copyIn(T),3,3,25,22,1.64%
net.sf.freecol.common.model.IndianSettlement.disposeResources(),4,3,11,7,0.72%
net.sf.freecol.common.model.IndianSettlement.emptyWantedGoods(),4,5,10,5,0.65%
net.sf.freecol.common.model.IndianSettlement.getAlarm(),4,5,8,3,0.52%
net.sf.freecol.common.model.IndianSettlement.getAlarm(Player),4,7,12,5,0.78%
net.sf.freecol.common.model.IndianSettlement.getAlarmLevelKey(Player),5,7,14,7,0.92%
net.sf.freecol.common.model.IndianSettlement.getAlarmLevelLabel(Player),3,3,12,9,0.78%
net.sf.freecol.common.model.IndianSettlement.getAvailableGoodsCount(GoodsType),3,3,7,4,0.46%
net.sf.freecol.common.model.IndianSettlement.getContactLevel(Player),4,6,12,6,0.78%
net.sf.freecol.common.model.IndianSettlement.getConvertProgress(),4,5,8,3,0.52%
net.sf.freecol.common.model.IndianSettlement.getDefenceRatio(),3,3,8,5,0.52%
net.sf.freecol.common.model.IndianSettlement.getDefendingUnit(Unit),3,3,18,15,1.18%
net.sf.freecol.common.model.IndianSettlement.getExportAmount(GoodsType, int),3,3,10,7,0.65%
net.sf.freecol.common.model.IndianSettlement.getGoodsCapacity(),3,3,7,4,0.46%
net.sf.freecol.common.model.IndianSettlement.getGoodsForSale(),4,5,8,3,0.52%
net.sf.freecol.common.model.IndianSettlement.getImportAmount(GoodsType, int),3,3,11,8,0.72%
net.sf.freecol.common.model.IndianSettlement.getIndianSettlement(),3,3,7,4,0.46%
net.sf.freecol.common.model.IndianSettlement.getLastTribute(),4,5,8,3,0.52%
net.sf.freecol.common.model.IndianSettlement.getLearnableSkill(),4,5,8,3,0.52%
net.sf.freecol.common.model.IndianSettlement.getLearnableSkillLabel(boolean),5,7,14,7,0.92%
net.sf.freecol.common.model.IndianSettlement.getLocationLabelFor(Player),3,3,9,6,0.59%
net.sf.freecol.common.model.IndianSettlement.getLocationName(TradeLocation),3,3,7,4,0.46%
net.sf.freecol.common.model.IndianSettlement.getMaximumProduction(GoodsType),5,7,14,6,0.92%
net.sf.freecol.common.model.IndianSettlement.getMilitaryGoodsPriceToBuy(GoodsType, int),9,7,23,12,1.50%

net.sf.freecol.common.model.IndianSettlement.getMissionary(),4,5,8,3,0.52%
net.sf.freecol.common.model.IndianSettlement.getMissionaryLineOfSight(),4,5,10,5,0.65%
net.sf.freecol.common.model.IndianSettlement.getMissionaryVisibleTiles(),5,6,9,3,0.59%
net.sf.freecol.common.model.IndianSettlement.getMostHated(),4,5,8,3,0.52%
net.sf.freecol.common.model.IndianSettlement.getMostHatedLabel(boolean),5,8,15,7,0.98%
net.sf.freecol.common.model.IndianSettlement.getNormalGoodsPriceToBuy(GoodsType, int),18,7,44,24,2.88
net.sf.freecol.common.model.IndianSettlement.getOwnedUnitList(),4,5,10,5,0.65%
net.sf.freecol.common.model.IndianSettlement.getPlunderRange(Unit),3,3,7,4,0.46%
net.sf.freecol.common.model.IndianSettlement.getPriceToBuy(GoodsType, int),18,16,42,23,2.75%
net.sf.freecol.common.model.IndianSettlement.getPriceToBuy(T),9,12,15,3,0.98%
net.sf.freecol.common.model.IndianSettlement.getPriceToSell(GoodsType, int),13,12,35,19,2.29%
net.sf.freecol.common.model.IndianSettlement.getPriceToSell(T),9,12,15,3,0.98%
net.sf.freecol.common.model.IndianSettlement.getRandomGift(Random),4,6,21,15,1.37%
net.sf.freecol.common.model.IndianSettlement.getRequiredDefenders(),5,6,9,3,0.59%
net.sf.freecol.common.model.IndianSettlement.getSellGoods(Unit),9,9,42,31,2.75%
net.sf.freecol.common.model.IndianSettlement.getSonsOfLiberty(),4,3,8,4,0.52%
net.sf.freecol.common.model.IndianSettlement.getTotalProductionOf(GoodsType),12,3,35,23,2.29%
net.sf.freecol.common.model.IndianSettlement.getUpkeep(),4,3,8,4,0.52%
net.sf.freecol.common.model.IndianSettlement.getWantedGoods(),4,5,8,3,0.52%
net.sf.freecol.common.model.IndianSettlement.getWantedGoods(int),4,7,11,4,0.72%
net.sf.freecol.common.model.IndianSettlement.getWantedGoodsAmount(GoodsType),9,7,32,22,2.09%
net.sf.freecol.common.model.IndianSettlement.getWantedGoodsCount(),5,6,9,3,0.59%
net.sf.freecol.common.model.IndianSettlement.getWantedGoodsLabel(int, Player),4,8,31,23,2.03%
net.sf.freecol.common.model.IndianSettlement.getXMLTagName(),3,3,4,1,0.26%
net.sf.freecol.common.model.IndianSettlement.goodsToMake(),7,9,22,13,1.44%
net.sf.freecol.common.model.IndianSettlement.hasAnyScouted(),4,5,10,5,0.65%
net.sf.freecol.common.model.IndianSettlement.hasContacted(Player),3,3,8,5,0.52%
net.sf.freecol.common.model.IndianSettlement.hasMissionary(),4,5,8,3,0.52%
net.sf.freecol.common.model.IndianSettlement.hasMissionary(Player),4,6,9,3,0.59%
net.sf.freecol.common.model.IndianSettlement.hasScouted(Player),4,7,10,3,0.65%
net.sf.freecol.common.model.IndianSettlement.hasVisited(Player),4,6,10,4,0.65%
net.sf.freecol.common.model.IndianSettlement.initializeAlarm(Player),5,6,10,4,0.65%
net.sf.freecol.common.model.IndianSettlement.invalidateCache(),3,3,4,1,0.26%
net.sf.freecol.common.model.IndianSettlement.isBadlyDefended(),3,3,7,4,0.46%
net.sf.freecol.common.model.IndianSettlement.readAttributes(FreeColXMLReader),3,3,18,15,1.18%
net.sf.freecol.common.model.IndianSettlement.readChild(FreeColXMLReader),3,3,33,30,2.16%
net.sf.freecol.common.model.IndianSettlement.readChildren(FreeColXMLReader),4,3,12,8,0.78%
net.sf.freecol.common.model.IndianSettlement.removeOwnedUnit(Unit),6,9,14,5,0.92%
net.sf.freecol.common.model.IndianSettlement.setAlarm(Map<Player, Tension>),4,5,11,6,0.72%
net.sf.freecol.common.model.IndianSettlement.setAlarm(Player, Tension),6,8,13,5,0.85%
net.sf.freecol.common.model.IndianSettlement.setContactLevel(Player, ContactLevel),4,6,11,5,0.72%
net.sf.freecol.common.model.IndianSettlement.setContactLevels(Map<Player, ContactLevel>),4,5,11,6,0.72%
net.sf.freecol.common.model.IndianSettlement.setContacted(Player),7,10,18,8,1.18%
net.sf.freecol.common.model.IndianSettlement.setConvertProgress(int),4,5,8,3,0.52%
net.sf.freecol.common.model.IndianSettlement.setGoodsForSale(List<Goods>),4,5,9,4,0.59%
net.sf.freecol.common.model.IndianSettlement.setLastTribute(int),4,5,8,3,0.52%
net.sf.freecol.common.model.IndianSettlement.setLearnableSkill(UnitType),4,5,8,3,0.52%

net.sf.freecol.common.model.IndianSettlement.setMissionary(Unit),8,9,12,3,0.78%
net.sf.freecol.common.model.IndianSettlement.setMostHated(Player),6,7,10,3,0.65%
net.sf.freecol.common.model.IndianSettlement.setOwnedUnitList(List<Unit>),4,5,9,4,0.59%
net.sf.freecol.common.model.IndianSettlement.setScouted(Player),5,8,16,8,1.05%
net.sf.freecol.common.model.IndianSettlement.setVisited(Player),5,8,16,8,1.05%
net.sf.freecol.common.model.IndianSettlement.setWantedGoods(List<GoodsType>),4,5,11,6,0.72%
net.sf.freecol.common.model.IndianSettlement.setWantedGoods(int, GoodsType),4,6,9,3,0.59%
net.sf.freecol.common.model.IndianSettlement.toShortString(),3,3,7,4,0.46%
net.sf.freecol.common.model.IndianSettlement.toString(),3,3,13,10,0.85%
net.sf.freecol.common.model.IndianSettlement.tradeGoodsWithSettlement(IndianSettlement),5,5,16,11,1.05%
net.sf.freecol.common.model.IndianSettlement.up(),3,3,7,4,0.46%
net.sf.freecol.common.model.IndianSettlement.updateWantedGoods(),7,7,31,24,2.03%
net.sf.freecol.common.model.IndianSettlement.validWantedGoodsIndex(int),4,6,9,3,0.59%
net.sf.freecol.common.model.IndianSettlement.willSell(GoodsType),5,7,10,3,0.65%
net.sf.freecol.common.model.IndianSettlement.worthScouting(Player),6,8,21,13,1.37%
net.sf.freecol.common.model.IndianSettlement.writeAttributes(FreeColXMLWriter),6,3,30,26,1.96%
net.sf.freecol.common.model.IndianSettlement.writeChildren(FreeColXMLWriter),3,3,47,44,3.07%
net.sf.freecol.common.model.IndianSettlementTest.testAutomaticEquipBraves(),0,0,17,17,21.79%
net.sf.freecol.common.model.IndianSettlementTest.testSettlementDoesNotOwnWaterTiles(),4,0,23,19,29.49%
net.sf.freecol.common.model.IndianSettlementTest.testTradeGoodsWithSettlement(),3,0,28,25,35.90%
net.sf.freecol.common.model.IndividualFatherTest.testBolivar(),6,0,33,28,11.34%
net.sf.freecol.common.model.IndividualFatherTest.testBrebeuf(),0,0,15,15,5.15%
net.sf.freecol.common.model.IndividualFatherTest.testBrewster(),1,0,26,25,8.93%
net.sf.freecol.common.model.IndividualFatherTest.testCortes(),0,0,15,15,5.15%
net.sf.freecol.common.model.IndividualFatherTest.testDeLasCasas(),0,0,10,10,3.44%
net.sf.freecol.common.model.IndividualFatherTest.testDeWitt(),0,0,17,17,5.84%
net.sf.freecol.common.model.IndividualFatherTest.testJefferson(),1,0,23,23,7.90%
net.sf.freecol.common.model.IndividualFatherTest.testMinuit(),1,0,31,30,10.65%
net.sf.freecol.common.model.IndividualFatherTest.testPaine(),0,0,37,37,12.71%
net.sf.freecol.common.model.IndividualFatherTest.testRevere(),3,0,21,18,7.22%
net.sf.freecol.common.model.IndividualFatherTest.testStuyvesant(),3,0,12,9,4.12%
net.sf.freecol.common.model.LandMap.LandMap(Map, RandomIntCache),4,6,17,11,4.55%
net.sf.freecol.common.model.LandMap.LandMap(OptionGroup, RandomIntCache),5,7,23,16,6.15%
net.sf.freecol.common.model.LandMap.LandMap(int, int, RandomIntCache),4,7,14,7,3.74%
net.sf.freecol.common.model.LandMap.addLandMass(int, int, int, int, int),12,12,53,35,14.17%
net.sf.freecol.common.model.LandMap.addPolarRegions(),6,6,13,7,3.48%
net.sf.freecol.common.model.LandMap.cleanMap(),3,3,10,7,2.67%
net.sf.freecol.common.model.LandMap.createClassicLandMap(int, int),7,6,30,21,8.02%
net.sf.freecol.common.model.LandMap.generate(int, int, int),10,7,46,33,12.30%
net.sf.freecol.common.model.LandMap.getHeight(),4,5,8,3,2.14%
net.sf.freecol.common.model.LandMap.getWidth(),4,5,8,3,2.14%
net.sf.freecol.common.model.LandMap.growLand(int, int, int),16,12,32,14,8.56%
net.sf.freecol.common.model.LandMap.hasAdjacentLand(int, int),7,10,18,8,4.81%
net.sf.freecol.common.model.LandMap.hasLand(),4,5,13,8,3.48%
net.sf.freecol.common.model.LandMap.isLand(int, int),4,7,10,3,2.67%
net.sf.freecol.common.model.LandMap.isValid(int, int),4,7,10,3,2.67%
net.sf.freecol.common.model.LandMap.newPositions(Position, int),5,8,19,11,5.08%

net.sf.freecol.common.model.LandMap.setLand(int, int),4,7,13,6,3.48%
net.sf.freecol.common.model.LandMap.setLand(int, int, int),7,10,20,10,5.35%
net.sf.freecol.common.model.LastSale.LastSale(),3,3,4,1,3.20%
net.sf.freecol.common.model.LastSale.LastSale(FreeColXMLReader),4,6,9,3,7.20%
net.sf.freecol.common.model.LastSale.LastSale(Location, GoodsType, Turn, int),4,8,12,4,9.60%
net.sf.freecol.common.model.LastSale.LastSale(String, Turn, int),4,7,12,5,9.60%
net.sf.freecol.common.model.LastSale.copyIn(T),3,3,11,8,8.80%
net.sf.freecol.common.model.LastSale.getPrice(),4,5,8,3,6.40%
net.sf.freecol.common.model.LastSale.getWhen(),4,5,8,3,6.40%
net.sf.freecol.common.model.LastSale.getXMLTagName(),3,3,4,1,3.20%
net.sf.freecol.common.model.LastSale.makeKey(Location, GoodsType),4,8,11,3,8.80%
net.sf.freecol.common.model.LastSale.readAttributes(FreeColXMLReader),3,3,9,6,7.20%
net.sf.freecol.common.model.LastSale.toString(),3,3,12,9,9.60%
net.sf.freecol.common.model.LastSale.writeAttributes(FreeColXMLWriter),3,3,9,6,7.20%
net.sf.freecol.common.model.Limit.Limit(FreeColXMLReader, Specification),4,7,11,4,3.45%
net.sf.freecol.common.model.Limit.Limit(Specification),4,5,8,3,2.51%
net.sf.freecol.common.model.Limit.Limit(String, Operand, Operator, Operand),4,8,14,6,4.39%
net.sf.freecol.common.model.Limit.appliesTo(FreeColObject),4,6,9,3,2.82%
net.sf.freecol.common.model.Limit.copyIn(T),3,3,12,9,3.76%
net.sf.freecol.common.model.Limit.evaluate(Game),4,6,27,21,8.46%
net.sf.freecol.common.model.Limit.evaluate(Integer, Integer),4,7,20,13,6.27%
net.sf.freecol.common.model.Limit.evaluate(Player),4,6,33,27,10.34%
net.sf.freecol.common.model.Limit.evaluate(Settlement),4,6,39,33,12.23%
net.sf.freecol.common.model.Limit.getLeftHandSide(),4,5,8,3,2.51%
net.sf.freecol.common.model.Limit.getOperator(),4,5,8,3,2.51%
net.sf.freecol.common.model.Limit.getRightHandSide(),4,5,8,3,2.51%
net.sf.freecol.common.model.Limit.getXMLTagName(),3,3,4,1,1.25%
net.sf.freecol.common.model.Limit.hasOperandType(OperandType),4,6,10,4,3.13%
net.sf.freecol.common.model.Limit.readAttributes(FreeColXMLReader),3,3,9,6,2.82%
net.sf.freecol.common.model.Limit.readChild(FreeColXMLReader),7,3,22,15,6.90%
net.sf.freecol.common.model.Limit.setLeftHandSide(Operand),4,5,8,3,2.51%
net.sf.freecol.common.model.Limit.setOperator(Operator),0,0,3,3,0.94%
net.sf.freecol.common.model.Limit.setRightHandSide(Operand),4,5,8,3,2.51%
net.sf.freecol.common.model.Limit.toString(),3,3,10,7,3.13%
net.sf.freecol.common.model.Limit.writeAttributes(FreeColXMLWriter),3,3,8,5,2.51%
net.sf.freecol.common.model.Limit.writeChildren(FreeColXMLWriter),3,3,9,6,2.82%
net.sf.freecol.common.model.LimitTest.testIndependenceLimits(),1,0,70,69,48.95%
net.sf.freecol.common.model.LimitTest.testOperand(),0,0,10,10,6.99%
net.sf.freecol.common.model.LimitTest.testSuccessionLimits(),0,0,38,38,26.57%
net.sf.freecol.common.model.LimitTest.testWagonTrainLimit(),0,0,23,23,16.08%
net.sf.freecol.common.model.Locatable.getLocation(),4,n/a,n/a,1,15.00%
net.sf.freecol.common.model.Locatable.getSpaceTaken(),5,n/a,n/a,1,17.50%
net.sf.freecol.common.model.Locatable.getTile(),5,n/a,n/a,1,20.00%
net.sf.freecol.common.model.Locatable.isInEurope(),4,n/a,n/a,1,15.00%
net.sf.freecol.common.model.Locatable.setLocation(Location),4,n/a,n/a,1,20.00%
net.sf.freecol.common.model.Location.add(Locatable),4,n/a,n/a,1,4.22%
net.sf.freecol.common.model.Location.canAdd(Locatable),5,n/a,n/a,1,4.82%

net.sf.freecol.common.model.Location.contains(Locatable),5,n/a,n/a,1,4.82%
net.sf.freecol.common.model.Location.getColony(),4,n/a,n/a,1,4.22%
net.sf.freecol.common.model.Location.getGoodsContainer(),5,n/a,n/a,1,4.82%
net.sf.freecol.common.model.Location.getId(),4,n/a,n/a,2,4.82%
net.sf.freecol.common.model.Location.getIndianSettlement(),4,n/a,n/a,1,4.22%
net.sf.freecol.common.model.Location.getLocationImageKey(),4,5,8,3,4.82%
net.sf.freecol.common.model.Location.getLocationLabel(),4,n/a,n/a,1,3.61%
net.sf.freecol.common.model.Location.getLocationLabelFor(Player),4,n/a,n/a,1,4.22%
net.sf.freecol.common.model.Location.getRank(),5,n/a,n/a,1,4.22%
net.sf.freecol.common.model.Location.getSettlement(),5,n/a,n/a,1,4.22%
net.sf.freecol.common.model.Location.getTile(),4,n/a,n/a,1,3.61%
net.sf.freecol.common.model.Location.getUnitCount(),4,n/a,n/a,1,3.61%
net.sf.freecol.common.model.Location.getUnitList(),4,n/a,n/a,1,3.61%
net.sf.freecol.common.model.Location.getUnits(),4,n/a,n/a,1,3.61%
net.sf.freecol.common.model.Location.rankOf(Location),4,6,9,3,5.42%
net.sf.freecol.common.model.Location.remove(Locatable),4,n/a,n/a,1,4.82%
net.sf.freecol.common.model.Location.toShortString(),4,n/a,n/a,1,3.61%
net.sf.freecol.common.model.Location.up(),7,n/a,n/a,1,5.42%
net.sf.freecol.common.model.Location.upLoc(Location),4,6,9,3,5.42%
net.sf.freecol.common.model.LostCityRumour.LostCityRumour(Game, String),4,6,9,3,2.51%
net.sf.freecol.common.model.LostCityRumour.LostCityRumour(Game, Tile),4,6,9,3,2.51%
net.sf.freecol.common.model.LostCityRumour.LostCityRumour(Game, Tile, RumourType, String),4,8,13,5,3.63%
net.sf.freecol.common.model.LostCityRumour.RumourType.getAlternateDescriptionKey(String),0,0,3,3,10.71%
net.sf.freecol.common.model.LostCityRumour.RumourType.getDescriptionKey(),0,0,3,3,10.71%
net.sf.freecol.common.model.LostCityRumour.RumourType.getKey(),4,5,8,3,28.57%
net.sf.freecol.common.model.LostCityRumour.applyBonus(GoodsType, UnitType, int),6,3,10,4,2.79%
net.sf.freecol.common.model.LostCityRumour.canProduce(GoodsType, UnitType),3,3,7,4,1.96%
net.sf.freecol.common.model.LostCityRumour.checkIntegrity(boolean, LogBuilder),3,3,12,9,3.35%
net.sf.freecol.common.model.LostCityRumour.chooseType(Unit, Random),27,14,100,74,27.93%
net.sf.freecol.common.model.LostCityRumour.copyIn(T),3,3,11,8,3.07%
net.sf.freecol.common.model.LostCityRumour.getLayer(),3,3,7,4,1.96%
net.sf.freecol.common.model.LostCityRumour.getName(),4,5,8,3,2.23%
net.sf.freecol.common.model.LostCityRumour.getNameKey(),3,3,7,4,1.96%
net.sf.freecol.common.model.LostCityRumour.getNothingMessage(Player, boolean, Random),4,8,26,18,7.26%
net.sf.freecol.common.model.LostCityRumour.getProductionModifiers(GoodsType, UnitType),3,3,8,5,2.23%
net.sf.freecol.common.model.LostCityRumour.getType(),4,5,8,3,2.23%
net.sf.freecol.common.model.LostCityRumour.getXMLTagName(),3,3,4,1,1.12%
net.sf.freecol.common.model.LostCityRumour.getZIndex(),3,3,7,4,1.96%
net.sf.freecol.common.model.LostCityRumour.isComplete(),3,3,7,4,1.96%
net.sf.freecol.common.model.LostCityRumour.isNatural(),3,3,7,4,1.96%
net.sf.freecol.common.model.LostCityRumour.isTileTypeAllowed(TileType),3,3,7,4,1.96%
net.sf.freecol.common.model.LostCityRumour.readAttributes(FreeColXMLReader),3,3,11,8,3.07%
net.sf.freecol.common.model.LostCityRumour.setType(RumourType),4,5,8,3,2.23%
net.sf.freecol.common.model.LostCityRumour.writeAttributes(FreeColXMLWriter),3,3,14,11,3.91%
net.sf.freecol.common.model.Map.CircleIterator.CircleIterator(Tile, boolean, int),4,7,36,29,26.67%
net.sf.freecol.common.model.Map.CircleIterator.getCurrentRadius(),4,6,9,3,6.67%
net.sf.freecol.common.model.Map.CircleIterator.hasNext(),3,3,7,4,5.19%

net.sf.freecol.common.model.Map.CircleIterator.next(),3,3,12,9,8.89%
net.sf.freecol.common.model.Map.CircleIterator.nextTile(),3,3,49,46,36.30%
net.sf.freecol.common.model.Map.CircleIterator.remove(),3,3,7,4,5.19%
net.sf.freecol.common.model.Map.Map(Game, FreeColXMLReader),4,7,12,5,0.47%
net.sf.freecol.common.model.Map.Map(Game, String),6,8,12,4,0.47%
net.sf.freecol.common.model.Map.Map(Game, int, int),4,7,14,7,0.55%
net.sf.freecol.common.model.Map.MoveCandidate.MoveCandidate(Unit, PathNode, Location, int, int, boolean)
net.sf.freecol.common.model.Map.MoveCandidate.add(HashMap<String, PathNode>, PriorityQueue<PathNode>)
net.sf.freecol.common.model.Map.MoveCandidate.canImprove(PathNode),4,6,9,3,6.12%
net.sf.freecol.common.model.Map.MoveCandidate.embarkUnit(Unit),4,5,11,6,7.48%
net.sf.freecol.common.model.Map.MoveCandidate.getCost(),4,5,8,3,5.44%
net.sf.freecol.common.model.Map.MoveCandidate.improve(HashMap<String, PathNode>, PriorityQueue<PathNode>)
net.sf.freecol.common.model.Map.MoveCandidate.toString(),3,3,15,12,10.20%
net.sf.freecol.common.model.Map.Position.Position(Position, Direction),5,7,13,6,9.49%
net.sf.freecol.common.model.Map.Position.Position(Tile),5,6,9,3,6.57%
net.sf.freecol.common.model.Map.Position.Position(int, int),5,7,11,4,8.03%
net.sf.freecol.common.model.Map.Position.equals(Object),3,3,12,9,8.76%
net.sf.freecol.common.model.Map.Position.getDirection(Position),4,6,10,4,7.30%
net.sf.freecol.common.model.Map.Position.getDistance(Position),8,10,14,4,10.22%
net.sf.freecol.common.model.Map.Position.getX(),4,5,8,3,5.84%
net.sf.freecol.common.model.Map.Position.getXYDistance(int, int, int, int),8,13,22,9,16.06%
net.sf.freecol.common.model.Map.Position.getY(),4,5,8,3,5.84%
net.sf.freecol.common.model.Map.Position.hashCode(),3,3,7,4,5.11%
net.sf.freecol.common.model.Map.Position.isValid(int, int),4,7,10,3,7.30%
net.sf.freecol.common.model.Map.Position.toString(),3,3,7,4,5.11%
net.sf.freecol.common.model.Map.SearchHeuristic.getValue(Tile),0,n/a,n/a,1,16.67%
net.sf.freecol.common.model.Map.add(Locatable),5,3,12,7,0.47%
net.sf.freecol.common.model.Map.addRegion(Region),4,5,10,5,0.39%
net.sf.freecol.common.model.Map.calculateLatitudePerRow(),3,3,7,4,0.28%
net.sf.freecol.common.model.Map.canAdd(Locatable),3,3,7,4,0.28%
net.sf.freecol.common.model.Map.checkIntegrity(boolean, LogBuilder),3,3,15,12,0.59%
net.sf.freecol.common.model.Map.clearRegions(),3,3,8,5,0.32%
net.sf.freecol.common.model.Map.collectStartingTiles(List<Tile>, List<Tile>),8,10,40,28,1.58%
net.sf.freecol.common.model.Map.contains(Locatable),3,3,9,6,0.35%
net.sf.freecol.common.model.Map.copyIn(T),6,3,22,16,0.87%
net.sf.freecol.common.model.Map.findMapPath(Unit, Tile, Tile, Unit, CostDecider, LogBuilder),19,15,75,47,2.1%
net.sf.freecol.common.model.Map.findPath(Unit, Location, Location, Unit, CostDecider, LogBuilder),28,15,14,10,0.4%
net.sf.freecol.common.model.Map.findRealEnd(Unit, Location),5,8,25,17,0.99%
net.sf.freecol.common.model.Map.finishPath(PathNode, Unit, LogBuilder),5,7,20,12,0.79%
net.sf.freecol.common.model.Map.fixupRegions(),6,3,16,10,0.63%
net.sf.freecol.common.model.Map.floodFill(int, int, int, boolean[][]),4,8,30,22,1.18%
net.sf.freecol.common.model.Map.floodFillBool(boolean[][], int, int),5,10,13,3,0.51%
net.sf.freecol.common.model.Map.floodFillBool(boolean[][], int, int, int),5,11,31,20,1.22%
net.sf.freecol.common.model.Map.forEachTile(Consumer<Tile>),4,5,8,3,0.32%
net.sf.freecol.common.model.Map.forEachTile(Predicate<Tile>, Consumer<Tile>),4,6,12,6,0.47%
net.sf.freecol.common.model.Map.forSubMap(int, int, int, int, Consumer<Tile>),6,11,15,4,0.59%
net.sf.freecol.common.model.Map.getAdjacentTile(Tile, Direction),4,8,11,3,0.43%

net.sf.freecol.common.model.Map.getAdjacentTile(int, int, Direction),4,9,12,3,0.47%
net.sf.freecol.common.model.Map.getBestEntryPath(Unit, Tile, Unit, CostDecider),5,11,18,7,0.71%
net.sf.freecol.common.model.Map.getBestEntryTile(Unit, Tile, Unit, CostDecider),5,11,16,5,0.63%
net.sf.freecol.common.model.Map.getCircleIterator(Tile, boolean, int),4,10,13,3,0.51%
net.sf.freecol.common.model.Map.getCircleTiles(Tile, boolean, int),5,11,19,8,0.75%
net.sf.freecol.common.model.Map.getClosestTile(Tile, Collection<Tile>),4,7,10,3,0.39%
net.sf.freecol.common.model.Map.getColony(),4,3,7,4,0.28%
net.sf.freecol.common.model.Map.getDirection(Tile, Tile),5,11,15,4,0.59%
net.sf.freecol.common.model.Map.getDistance(Tile, Tile),4,7,11,4,0.43%
net.sf.freecol.common.model.Map.getFixedRegions(),4,5,13,8,0.51%
net.sf.freecol.common.model.Map.getGoodsContainer(),4,3,7,4,0.28%
net.sf.freecol.common.model.Map.getHeight(),4,5,8,3,0.32%
net.sf.freecol.common.model.Map.getIndianSettlement(),4,3,7,4,0.28%
net.sf.freecol.common.model.Map.getLandWithinDistance(int, int, int),4,9,15,6,0.59%
net.sf.freecol.common.model.Map.getLatitude(int),4,6,9,3,0.35%
net.sf.freecol.common.model.Map.getLatitudePerRow(),4,5,8,3,0.32%
net.sf.freecol.common.model.Map.getLayer(),4,5,8,3,0.32%
net.sf.freecol.common.model.Map.getLocationImageKey(),3,3,7,4,0.28%
net.sf.freecol.common.model.Map.getLocationLabel(),3,3,7,4,0.28%
net.sf.freecol.common.model.Map.getLocationLabelFor(Player),3,3,8,5,0.32%
net.sf.freecol.common.model.Map.getManhattanHeuristic(Tile),4,6,9,3,0.35%
net.sf.freecol.common.model.Map.getMaximumLatitude(),4,5,8,3,0.32%
net.sf.freecol.common.model.Map.getMinimumLatitude(),4,5,8,3,0.32%
net.sf.freecol.common.model.Map.getRandomLandTile(Random),4,6,24,18,0.95%
net.sf.freecol.common.model.Map.getRank(),3,3,7,4,0.28%
net.sf.freecol.common.model.Map.getRegionByKey(String),4,7,11,4,0.43%
net.sf.freecol.common.model.Map.getRegionByName(String),4,7,11,4,0.43%
net.sf.freecol.common.model.Map.getRegions(),4,5,10,5,0.39%
net.sf.freecol.common.model.Map.getRoughDirection(Tile, Tile),4,8,16,8,0.63%
net.sf.freecol.common.model.Map.getRow(int),4,6,9,3,0.35%
net.sf.freecol.common.model.Map.getSearchTrace(),4,5,8,3,0.32%
net.sf.freecol.common.model.Map.getSettlement(),4,3,7,4,0.28%
net.sf.freecol.common.model.Map.getShuffledTiles(Random),4,6,11,5,0.43%
net.sf.freecol.common.model.Map.getTile(),4,5,9,4,0.35%
net.sf.freecol.common.model.Map.getTile(Position),4,6,9,3,0.35%
net.sf.freecol.common.model.Map.getTile(int, int),6,10,14,4,0.55%
net.sf.freecol.common.model.Map.getTileList(Predicate<Tile>),4,6,13,7,0.51%
net.sf.freecol.common.model.Map.getTileSet(Predicate<Tile>),4,6,13,7,0.51%
net.sf.freecol.common.model.Map.getUnitCount(),3,3,7,4,0.28%
net.sf.freecol.common.model.Map.getUnitList(),3,3,7,4,0.28%
net.sf.freecol.common.model.Map.getUnits(),3,3,7,4,0.28%
net.sf.freecol.common.model.Map.getWidth(),4,5,8,3,0.32%
net.sf.freecol.common.model.Map.getXMLTagName(),3,3,4,1,0.16%
net.sf.freecol.common.model.Map.importTile(Tile, int, int, Layer),5,9,23,13,0.91%
net.sf.freecol.common.model.Map.inBox(int, int, int, int),5,10,13,3,0.51%
net.sf.freecol.common.model.Map.initializeTraceSearch(),3,3,6,3,0.24%
net.sf.freecol.common.model.Map.isPolar(Tile),4,6,10,4,0.39%

net.sf.freecol.common.model.Map.isSameContiguity(Location, Location),5,8,14,6,0.55%
net.sf.freecol.common.model.Map.isSameLocation(Location, Location),5,8,14,6,0.55%
net.sf.freecol.common.model.Map.isValid(Position),4,6,9,3,0.35%
net.sf.freecol.common.model.Map.isValid(int, int),4,7,10,3,0.39%
net.sf.freecol.common.model.Map.populateTiles(BiFunction<Integer, Integer, Tile>),6,9,17,8,0.67%
net.sf.freecol.common.model.Map.readAttributes(FreeColXMLReader),3,3,13,10,0.51%
net.sf.freecol.common.model.Map.readChild(FreeColXMLReader),3,3,18,15,0.71%
net.sf.freecol.common.model.Map.readChildren(FreeColXMLReader),10,3,19,9,0.75%
net.sf.freecol.common.model.Map.remove(Locatable),3,3,11,8,0.43%
net.sf.freecol.common.model.Map.resetContiguity(),9,3,30,21,1.18%
net.sf.freecol.common.model.Map.resetHighSeas(int, int),7,10,83,72,3.27%
net.sf.freecol.common.model.Map.resetHighSeasCount(),18,14,58,40,2.29%
net.sf.freecol.common.model.Map.resetLayers(),3,3,29,26,1.14%
net.sf.freecol.common.model.Map.scale(int, int),19,15,36,14,1.42%
net.sf.freecol.common.model.Map.search(Unit, Location, GoalDecider, CostDecider, int, Unit, LogBuilder),13,
net.sf.freecol.common.model.Map.searchCircle(Tile, GoalDecider, int),6,11,24,13,0.95%
net.sf.freecol.common.model.Map.searchMap(Unit, Tile, GoalDecider, CostDecider, int, Unit, SearchHeuristic,
net.sf.freecol.common.model.Map.setLayer(Layer),4,5,8,3,0.32%
net.sf.freecol.common.model.Map.setMaximumLatitude(int),4,5,9,4,0.35%
net.sf.freecol.common.model.Map.setMinimumLatitude(int),4,5,9,4,0.35%
net.sf.freecol.common.model.Map.setSearchTrace(boolean),4,6,11,5,0.43%
net.sf.freecol.common.model.Map.setTile(Tile, int, int),9,13,19,6,0.75%
net.sf.freecol.common.model.Map.setTiles(int, int),4,7,17,10,0.67%
net.sf.freecol.common.model.Map.subMap(int, int, int, int),4,9,32,23,1.26%
net.sf.freecol.common.model.Map.toShortString(),3,3,7,4,0.28%
net.sf.freecol.common.model.Map.up(),3,3,7,4,0.28%
net.sf.freecol.common.model.Map.updateTile(Tile),4,6,15,9,0.59%
net.sf.freecol.common.model.Map.updateTiles(int, int),7,8,18,8,0.71%
net.sf.freecol.common.model.Map.usedCarrier(PathNode),8,10,17,7,0.67%
net.sf.freecol.common.model.Map.writeAttributes(FreeColXMLWriter),3,3,12,9,0.47%
net.sf.freecol.common.model.Map.writeChildren(FreeColXMLWriter),3,3,14,11,0.55%
net.sf.freecol.common.model.MapTest.getShortLongPathMap(Game),15,0,30,15,5.50%
net.sf.freecol.common.model.MapTest.getSingleLandPathMap(Game),1,0,11,10,2.02%
net.sf.freecol.common.model.MapTest.iteratorToList(Iterator<T>),0,0,7,7,1.28%
net.sf.freecol.common.model.MapTest.testCircleIterator(),2,0,52,50,9.54%
net.sf.freecol.common.model.MapTest.testCopy(),0,0,19,19,3.49%
net.sf.freecol.common.model.MapTest.testFindPath(),18,0,115,97,21.10%
net.sf.freecol.common.model.MapTest.testGetReverseDirection(),0,0,10,10,1.83%
net.sf.freecol.common.model.MapTest.testGetSurroundingTiles(),4,0,37,33,6.79%
net.sf.freecol.common.model.MapTest.testGetTiles(),0,0,19,19,3.49%
net.sf.freecol.common.model.MapTest.testLatitude(),0,0,34,34,6.24%
net.sf.freecol.common.model.MapTest.testMapGameInt(),0,0,9,9,1.65%
net.sf.freecol.common.model.MapTest.testMoveThroughTileWithEnemyUnit(),3,0,24,21,4.40%
net.sf.freecol.common.model.MapTest.testNoPathAvailableDueToCampInTheWay(),6,4,23,17,4.22%
net.sf.freecol.common.model.MapTest.testNoPathAvailableDueToColonyInTheWay(),6,4,25,19,4.59%
net.sf.freecol.common.model.MapTest.testNoPathAvailableDueToUnitInTheWay(),6,4,24,18,4.40%
net.sf.freecol.common.model.MapTest.testRandomDirection(),0,0,8,8,1.47%

net.sf.freecol.common.model.MapTest.testSearchForColony(),5,0,61,58,11.19%
net.sf.freecol.common.model.MapTest.testShortestPathObstructed(),2,0,19,17,3.49%
net.sf.freecol.common.model.Market.Market(Game, Player),9,6,18,7,3.36%
net.sf.freecol.common.model.Market.Market(Game, String),6,8,11,3,2.06%
net.sf.freecol.common.model.Market.addGoodsToMarket(GoodsType, int),5,7,15,7,2.80%
net.sf.freecol.common.model.Market.addTransactionListener(TransactionListener),4,5,8,3,1.50%
net.sf.freecol.common.model.Market.clearMarketData(),3,3,8,5,1.50%
net.sf.freecol.common.model.Market.copyIn(T),3,3,15,12,2.80%
net.sf.freecol.common.model.Market.flushPriceChange(GoodsType),4,5,11,6,2.06%
net.sf.freecol.common.model.Market.getAmountInMarket(GoodsType),4,6,10,4,1.87%
net.sf.freecol.common.model.Market.getArrears(GoodsType),4,6,10,4,1.87%
net.sf.freecol.common.model.Market.getBidPrice(GoodsType, int),4,7,11,4,2.06%
net.sf.freecol.common.model.Market.getCostToBuy(GoodsType),4,6,10,4,1.87%
net.sf.freecol.common.model.Market.getIncomeAfterTaxes(GoodsType),4,6,10,4,1.87%
net.sf.freecol.common.model.Market.getIncomeBeforeTaxes(GoodsType),4,6,10,4,1.87%
net.sf.freecol.common.model.Market.getInitialPrice(GoodsType),4,6,10,4,1.87%
net.sf.freecol.common.model.Market.getLinkTarget(Player),3,3,7,4,1.31%
net.sf.freecol.common.model.Market.getMarketData(),4,5,10,5,1.87%
net.sf.freecol.common.model.Market.getMarketData(GoodsType),6,8,13,5,2.43%
net.sf.freecol.common.model.Market.getMarketDataValues(),4,5,10,5,1.87%
net.sf.freecol.common.model.Market.getOwner(),3,3,7,4,1.31%
net.sf.freecol.common.model.Market.getPaidForSale(GoodsType),5,8,12,4,2.24%
net.sf.freecol.common.model.Market.getSalePrice(GoodsType, int),4,7,11,4,2.06%
net.sf.freecol.common.model.Market.getSalePrice(T),4,7,10,3,1.87%
net.sf.freecol.common.model.Market.getSalePriceComparator(),4,6,10,4,1.87%
net.sf.freecol.common.model.Market.getSales(GoodsType),4,6,10,4,1.87%
net.sf.freecol.common.model.Market.getTransactionListener(),4,6,9,3,1.68%
net.sf.freecol.common.model.Market.getXMLTagName(),3,3,4,1,0.75%
net.sf.freecol.common.model.Market.hasBeenTraded(GoodsType),4,6,10,4,1.87%
net.sf.freecol.common.model.Market.hasPriceChanged(GoodsType),4,6,11,5,2.06%
net.sf.freecol.common.model.Market.makePriceChangeMessage(GoodsType),5,7,22,15,4.11%
net.sf.freecol.common.model.Market.modifyIncomeAfterTaxes(GoodsType, int),4,6,10,4,1.87%
net.sf.freecol.common.model.Market.modifyIncomeBeforeTaxes(GoodsType, int),4,6,10,4,1.87%
net.sf.freecol.common.model.Market.modifySales(GoodsType, int),4,6,13,7,2.43%
net.sf.freecol.common.model.Market.putMarketData(GoodsType, MarketData),4,6,11,5,2.06%
net.sf.freecol.common.model.Market.readAttributes(FreeColXMLReader),3,3,9,6,1.68%
net.sf.freecol.common.model.Market.readChild(FreeColXMLReader),3,3,13,10,2.43%
net.sf.freecol.common.model.Market.readChildren(FreeColXMLReader),4,3,9,5,1.68%
net.sf.freecol.common.model.Market.removeTransactionListener(TransactionListener),4,5,8,3,1.50%
net.sf.freecol.common.model.Market.requireMarketData(GoodsType),5,7,15,8,2.80%
net.sf.freecol.common.model.Market.setArrears(GoodsType, int),4,6,10,4,1.87%
net.sf.freecol.common.model.Market.setInitialPrice(GoodsType, int),4,6,10,4,1.87%
net.sf.freecol.common.model.Market.setMarketData(Map<GoodsType, MarketData>),4,5,11,6,2.06%
net.sf.freecol.common.model.Market.setOwner(Player),3,3,7,4,1.31%
net.sf.freecol.common.model.Market.toString(),3,3,14,11,2.62%
net.sf.freecol.common.model.Market.update(GoodsType),9,10,14,4,2.62%
net.sf.freecol.common.model.Market.writeAttributes(FreeColXMLWriter),3,3,8,5,1.50%

net.sf.freecol.common.model.Market.writeChildren(FreeColXMLWriter),3,3,12,9,2.24%
net.sf.freecol.common.model.MarketData.MarketData(Game, GoodsType),4,6,20,14,4.94%
net.sf.freecol.common.model.MarketData.MarketData(Game, String),6,8,11,3,2.72%
net.sf.freecol.common.model.MarketData.copyIn(T),3,3,20,17,4.94%
net.sf.freecol.common.model.MarketData.getAmountInMarket(),4,5,8,3,1.98%
net.sf.freecol.common.model.MarketData.getArrears(),4,5,8,3,1.98%
net.sf.freecol.common.model.MarketData.getCostToBuy(),4,5,8,3,1.98%
net.sf.freecol.common.model.MarketData.getGoodsType(),4,5,8,3,1.98%
net.sf.freecol.common.model.MarketData.getIncomeAfterTaxes(),4,5,8,3,1.98%
net.sf.freecol.common.model.MarketData.getIncomeBeforeTaxes(),4,5,8,3,1.98%
net.sf.freecol.common.model.MarketData.getInitialPrice(),4,5,8,3,1.98%
net.sf.freecol.common.model.MarketData.getOldPrice(),4,5,8,3,1.98%
net.sf.freecol.common.model.MarketData.getPaidForSale(),4,5,8,3,1.98%
net.sf.freecol.common.model.MarketData.getSales(),4,5,8,3,1.98%
net.sf.freecol.common.model.MarketData.getTraded(),4,5,8,3,1.98%
net.sf.freecol.common.model.MarketData.getXMLTagName(),3,3,4,1,0.99%
net.sf.freecol.common.model.MarketData.price(),19,10,71,51,17.53%
net.sf.freecol.common.model.MarketData.readAttributes(FreeColXMLReader),3,3,19,16,4.69%
net.sf.freecol.common.model.MarketData.setAmountInMarket(int),4,5,8,3,1.98%
net.sf.freecol.common.model.MarketData.setArrears(int),4,5,8,3,1.98%
net.sf.freecol.common.model.MarketData.setCostToBuy(int),4,5,8,3,1.98%
net.sf.freecol.common.model.MarketData.setIncomeAfterTaxes(int),4,5,8,3,1.98%
net.sf.freecol.common.model.MarketData.setIncomeBeforeTaxes(int),4,5,8,3,1.98%
net.sf.freecol.common.model.MarketData.setInitialPrice(int),4,5,8,3,1.98%
net.sf.freecol.common.model.MarketData.setOldPrice(int),4,5,8,3,1.98%
net.sf.freecol.common.model.MarketData.setPaidForSale(int),4,5,8,3,1.98%
net.sf.freecol.common.model.MarketData.setSales(int),4,5,8,3,1.98%
net.sf.freecol.common.model.MarketData.setTraded(boolean),4,5,8,3,1.98%
net.sf.freecol.common.model.MarketData.toString(),3,3,22,19,5.43%
net.sf.freecol.common.model.MarketData.update(),4,3,7,4,1.73%
net.sf.freecol.common.model.MarketData.writeAttributes(FreeColXMLWriter),3,3,15,12,3.70%
net.sf.freecol.common.model.MarketTest.testEuropeMarketPricing(),0,0,20,20,41.67%
net.sf.freecol.common.model.MarketTest.testInitialMarket(),4,4,14,10,29.17%
net.sf.freecol.common.model.MarketTest.testSerialization(),4,3,6,2,12.50%
net.sf.freecol.common.model.MarketTest.testTransactionListeners(),4,3,6,2,12.50%
net.sf.freecol.common.model.MarketWas.MarketWas(Player),4,5,16,11,19.51%
net.sf.freecol.common.model.MarketWas.add(AbstractGoods),4,5,8,3,9.76%
net.sf.freecol.common.model.MarketWas.addAll(List<AbstractGoods>),4,5,8,3,9.76%
net.sf.freecol.common.model.MarketWas.fireChange(GoodsType, int),4,6,27,21,32.93%
net.sf.freecol.common.model.MarketWas.fireChanges(),3,3,11,8,13.41%
net.sf.freecol.common.model.ModelMessage.MessageType.MessageType(String),0,0,3,3,5.77%
net.sf.freecol.common.model.ModelMessage.MessageType.getKey(),4,5,8,3,15.38%
net.sf.freecol.common.model.ModelMessage.MessageType.getNameKey(),3,3,6,3,11.54%
net.sf.freecol.common.model.ModelMessage.MessageType.getOptionName(),0,0,3,3,5.77%
net.sf.freecol.common.model.ModelMessage.ModelMessage(),3,3,4,1,0.89%
net.sf.freecol.common.model.ModelMessage.ModelMessage(FreeColXMLReader),4,6,9,3,2.00%
net.sf.freecol.common.model.ModelMessage.ModelMessage(MessageType, String, FreeColGameObject),4,8,

net.sf.freecol.common.model.ModelMessage.ModelMessage(MessageType, String, FreeColGameObject, Free
net.sf.freecol.common.model.ModelMessage.ModelMessage(MessageType, String, String, FreeColGameObj
net.sf.freecol.common.model.ModelMessage.addDefaultId(String),4,6,9,3,2.00%
net.sf.freecol.common.model.ModelMessage.copyIn(T),3,3,13,10,2.89%
net.sf.freecol.common.model.ModelMessage.divert(FreeColGameObject),5,6,10,4,2.22%
net.sf.freecol.common.model.ModelMessage.equals(Object),3,3,16,13,3.56%
net.sf.freecol.common.model.ModelMessage.getDefaultDisplay(MessageType, FreeColGameObject),4,7,42,3
net.sf.freecol.common.model.ModelMessage.getDisplayId(),4,5,8,3,1.78%
net.sf.freecol.common.model.ModelMessage.getDisplayed(),4,5,8,3,1.78%
net.sf.freecol.common.model.ModelMessage.getIgnoredMessageKey(),4,5,24,19,5.33%
net.sf.freecol.common.model.ModelMessage.getMessageType(),4,5,8,3,1.78%
net.sf.freecol.common.model.ModelMessage.getOptionName(),4,5,9,4,2.00%
net.sf.freecol.common.model.ModelMessage.getSourceComparator(Game, Map<String, Comparator<?>>),7,
net.sf.freecol.common.model.ModelMessage.getSourceId(),4,5,8,3,1.78%
net.sf.freecol.common.model.ModelMessage.getXMLTagName(),3,3,4,1,0.89%
net.sf.freecol.common.model.ModelMessage.hashCode(),3,3,12,9,2.67%
net.sf.freecol.common.model.ModelMessage.readAttributes(FreeColXMLReader),3,3,12,9,2.67%
net.sf.freecol.common.model.ModelMessage.setDisplayId(String),4,5,8,3,1.78%
net.sf.freecol.common.model.ModelMessage.setDisplayed(boolean),4,5,8,3,1.78%
net.sf.freecol.common.model.ModelMessage.setMessageType(MessageType),4,5,8,3,1.78%
net.sf.freecol.common.model.ModelMessage.setSourceId(String),4,5,8,3,1.78%
net.sf.freecol.common.model.ModelMessage.splitLinks(Player),10,6,44,32,9.78%
net.sf.freecol.common.model.ModelMessage.toString(),3,3,15,12,3.33%
net.sf.freecol.common.model.ModelMessage.writeAttributes(FreeColXMLWriter),3,3,11,8,2.44%
net.sf.freecol.common.model.ModelMessageTest.testDefaultId(),2,0,11,11,18.97%
net.sf.freecol.common.model.ModelMessageTest.testHashCode(),0,0,22,22,37.93%
net.sf.freecol.common.model.ModelMessageTest.testModelMapSet2(),0,0,23,23,39.66%
net.sf.freecol.common.model.Modifier.Modifier(FreeColXMLReader, Specification),4,8,12,4,2.07%
net.sf.freecol.common.model.Modifier.Modifier(Specification),4,5,8,3,1.38%
net.sf.freecol.common.model.Modifier.Modifier(String, float, ModifierType),4,7,10,3,1.72%
net.sf.freecol.common.model.Modifier.Modifier(String, float, ModifierType, FreeColObject),4,8,12,4,2.07%
net.sf.freecol.common.model.Modifier.Modifier(String, float, ModifierType, FreeColObject, int),4,9,18,9,3.10%
net.sf.freecol.common.model.Modifier.apply(float, float),5,8,11,3,1.90%
net.sf.freecol.common.model.Modifier.apply(float, float, ModifierType),5,9,21,12,3.62%
net.sf.freecol.common.model.Modifier.applyTo(float),5,7,10,3,1.72%
net.sf.freecol.common.model.Modifier.applyTo(float, Turn),5,8,12,4,2.07%
net.sf.freecol.common.model.Modifier.copyIn(T),3,3,14,11,2.41%
net.sf.freecol.common.model.Modifier.equals(Object),3,3,17,14,2.93%
net.sf.freecol.common.model.Modifier.getIncrement(),4,5,8,3,1.38%
net.sf.freecol.common.model.Modifier.getIncrementType(),4,5,8,3,1.38%
net.sf.freecol.common.model.Modifier.getModifierIndex(),4,5,8,3,1.38%
net.sf.freecol.common.model.Modifier.getType(),4,5,8,3,1.38%
net.sf.freecol.common.model.Modifier.getValue(),4,5,8,3,1.38%
net.sf.freecol.common.model.Modifier.getValue(Turn),4,6,19,13,3.28%
net.sf.freecol.common.model.Modifier.getXMLTagName(),3,3,4,1,0.69%
net.sf.freecol.common.model.Modifier.hasIncrement(),4,5,8,3,1.38%
net.sf.freecol.common.model.Modifier.hashCode(),3,3,12,9,2.07%

net.sf.freecol.common.model.Modifier.isFloatKnown(float),4,6,9,3,1.55%
net.sf.freecol.common.model.Modifier.isKnown(),6,7,10,3,1.72%
net.sf.freecol.common.model.Modifier.makeModifier(Modifier),4,6,12,6,2.07%
net.sf.freecol.common.model.Modifier.makeTimedModifier(String, Modifier, Turn),10,13,28,14,4.83%
net.sf.freecol.common.model.Modifier.readAttributes(FreeColXMLReader),5,3,27,22,4.66%
net.sf.freecol.common.model.Modifier.setIncrement(ModifierType, float, Turn, Turn),4,11,23,12,3.97%
net.sf.freecol.common.model.Modifier.setIncrement(float),4,6,10,4,1.72%
net.sf.freecol.common.model.Modifier.setIncrementType(ModifierType),4,6,10,4,1.72%
net.sf.freecol.common.model.Modifier.setModifierIndex(int),4,6,10,4,1.72%
net.sf.freecol.common.model.Modifier.setType(ModifierType),4,6,10,4,1.72%
net.sf.freecol.common.model.Modifier.setValue(float),4,6,10,4,1.72%
net.sf.freecol.common.model.Modifier.toString(),3,3,24,21,4.14%
net.sf.freecol.common.model.Modifier.writeAttributes(FreeColXMLWriter),3,3,16,13,2.76%
net.sf.freecol.common.model.ModifierTest.testAdditiveModifier(),0,0,6,6,2.21%
net.sf.freecol.common.model.ModifierTest.testCombineAdditiveModifiers(),0,0,11,11,4.06%
net.sf.freecol.common.model.ModifierTest.testCombineMultiplicativeModifiers(),0,0,11,11,4.06%
net.sf.freecol.common.model.ModifierTest.testCombinePercentageModifiers(),0,0,11,11,4.06%
net.sf.freecol.common.model.ModifierTest.testCombinedModifier(),0,0,19,19,7.01%
net.sf.freecol.common.model.ModifierTest.testHashEquals(),0,0,61,61,22.51%
net.sf.freecol.common.model.ModifierTest.testIncrements(),3,0,33,30,12.18%
net.sf.freecol.common.model.ModifierTest.testModifierUnknown(),4,4,19,15,7.01%
net.sf.freecol.common.model.ModifierTest.testMultiplicativeModifier(),0,0,7,7,2.58%
net.sf.freecol.common.model.ModifierTest.testPercentageModifier(),0,0,7,7,2.58%
net.sf.freecol.common.model.ModifierTest.testScope(),3,0,51,48,18.82%
net.sf.freecol.common.model.ModifierTest.testTimeLimits(),0,0,29,29,10.70%
net.sf.freecol.common.model.Monarch.Monarch(Game, Player),7,7,17,7,2.10%
net.sf.freecol.common.model.Monarch.Monarch(Game, String),9,8,14,3,1.73%
net.sf.freecol.common.model.Monarch.MonarchAction.getHeaderKey(),0,0,3,3,7.89%
net.sf.freecol.common.model.Monarch.MonarchAction.getKey(),4,5,8,3,21.05%
net.sf.freecol.common.model.Monarch.MonarchAction.getNoKey(),0,0,3,3,7.89%
net.sf.freecol.common.model.Monarch.MonarchAction.getTextKey(),0,0,3,3,7.89%
net.sf.freecol.common.model.Monarch.MonarchAction.getYesKey(),0,0,3,3,7.89%
net.sf.freecol.common.model.Monarch.actionIsValid(MonarchAction),4,6,41,35,5.06%
net.sf.freecol.common.model.Monarch.addIfValid(List<RandomChoice<MonarchAction>>, MonarchAction, in
net.sf.freecol.common.model.Monarch.addToREF(Random),4,6,37,31,4.57%
net.sf.freecol.common.model.Monarch.collectPotentialEnemies(),5,5,12,6,1.48%
net.sf.freecol.common.model.Monarch.collectPotentialFriends(),6,7,11,4,1.36%
net.sf.freecol.common.model.Monarch.copyIn(T),3,3,15,12,1.85%
net.sf.freecol.common.model.Monarch.getActionChoices(),9,5,37,28,4.57%
net.sf.freecol.common.model.Monarch.getDispleasure(),4,5,8,3,0.99%
net.sf.freecol.common.model.Monarch.getExpeditionaryForce(),4,5,13,8,1.60%
net.sf.freecol.common.model.Monarch.getInterventionForce(),4,5,13,8,1.60%
net.sf.freecol.common.model.Monarch.getMercenaryForce(),6,7,12,5,1.48%
net.sf.freecol.common.model.Monarch.getNameKey(),3,3,7,4,0.86%
net.sf.freecol.common.model.Monarch.getNavalREFUnitType(),4,5,9,4,1.11%
net.sf.freecol.common.model.Monarch.getPlayer(),6,7,10,3,1.23%
net.sf.freecol.common.model.Monarch.getSupport(Random, boolean),11,14,66,52,8.15%

net.sf.freecol.common.model.Monarch.getSupportSea(),4,5,8,3,0.99%
net.sf.freecol.common.model.Monarch.getWarSupport(Player, Random),19,7,62,44,7.65%
net.sf.freecol.common.model.Monarch.getWarSupportForce(),6,7,12,5,1.48%
net.sf.freecol.common.model.Monarch.getXMLTagName(),3,3,4,1,0.49%
net.sf.freecol.common.model.Monarch.initializeCaches(),3,3,46,43,5.68%
net.sf.freecol.common.model.Monarch.loadMercenaries(Random, List<AbstractUnit>),5,7,47,39,5.80%
net.sf.freecol.common.model.Monarch.loadMercenaryForce(Random, List<AbstractUnit>),5,8,42,34,5.19%
net.sf.freecol.common.model.Monarch.lowerTax(Random),5,6,14,8,1.73%
net.sf.freecol.common.model.Monarch.raiseTax(Random),5,6,15,9,1.85%
net.sf.freecol.common.model.Monarch.readAttributes(FreeColXMLReader),3,3,11,8,1.36%
net.sf.freecol.common.model.Monarch.readChild(FreeColXMLReader),7,3,20,13,2.47%
net.sf.freecol.common.model.Monarch.readChildren(FreeColXMLReader),4,3,11,7,1.36%
net.sf.freecol.common.model.Monarch.setDispleasure(boolean),4,5,8,3,0.99%
net.sf.freecol.common.model.Monarch.setSupportSea(boolean),4,5,8,3,0.99%
net.sf.freecol.common.model.Monarch.shouldAddNavalUnit(),7,7,12,4,1.48%
net.sf.freecol.common.model.Monarch.taxMaximum(),4,5,8,3,0.99%
net.sf.freecol.common.model.Monarch.updateInterventionForce(),8,7,21,13,2.59%
net.sf.freecol.common.model.Monarch.writeAttributes(FreeColXMLWriter),3,3,12,9,1.48%
net.sf.freecol.common.model.Monarch.writeChildren(FreeColXMLWriter),3,3,11,8,1.36%
net.sf.freecol.common.model.MonarchTest.choicesContain(List<RandomChoice<MonarchAction>>, Monarch
net.sf.freecol.common.model.MonarchTest.testSerialize(),0,0,10,10,18.87%
net.sf.freecol.common.model.MonarchTest.testTaxActionChoices(),1,0,33,32,62.26%
net.sf.freecol.common.model.Movable.getInitialMovesLeft(),5,n/a,n/a,1,40.00%
net.sf.freecol.common.model.Movable.getMovesLeft(),4,n/a,n/a,1,30.00%
net.sf.freecol.common.model.MovementTest.testMoveAlongRiver(),2,0,51,49,20.65%
net.sf.freecol.common.model.MovementTest.testMoveAlongRoad(),0,0,29,29,11.74%
net.sf.freecol.common.model.MovementTest.testMoveFromPlainsToHills(),0,0,16,16,6.48%
net.sf.freecol.common.model.MovementTest.testMoveFromPlainsToPlains(),1,0,25,24,10.12%
net.sf.freecol.common.model.MovementTest.testScoutColony(),0,0,45,45,18.22%
net.sf.freecol.common.model.MovementTest.testScoutIndianSettlement(),1,0,47,46,19.03%
net.sf.freecol.common.model.Nameable.getName(),4,n/a,n/a,1,35.29%
net.sf.freecol.common.model.Nameable.setName(String),4,n/a,n/a,1,35.29%
net.sf.freecol.common.model.Named.getNameKey(),7,n/a,n/a,1,64.29%
net.sf.freecol.common.model.Nation.Nation(String, Specification),4,6,9,3,3.91%
net.sf.freecol.common.model.Nation.copyIn(T),3,3,15,12,6.52%
net.sf.freecol.common.model.Nation.getColor(),4,5,8,3,3.48%
net.sf.freecol.common.model.Nation.getPreferredLatitude(),4,5,8,3,3.48%
net.sf.freecol.common.model.Nation.getREFNation(),4,5,8,3,3.48%
net.sf.freecol.common.model.Nation.getRandomNonPlayerNationNameKey(Game, Random),5,7,21,13,9.13%
net.sf.freecol.common.model.Nation.getRebelNation(),4,5,9,4,3.91%
net.sf.freecol.common.model.Nation.getRulerName(),4,5,8,3,3.48%
net.sf.freecol.common.model.Nation.getRulerNameKey(),4,5,8,3,3.48%
net.sf.freecol.common.model.Nation.getStartsOnEastCoast(),4,5,8,3,3.48%
net.sf.freecol.common.model.Nation.getType(),4,5,8,3,3.48%
net.sf.freecol.common.model.Nation.getXMLTagName(),3,3,4,1,1.74%
net.sf.freecol.common.model.Nation.isSelectable(),4,5,8,3,3.48%
net.sf.freecol.common.model.Nation.isUnknownEnemy(),4,5,8,3,3.48%

net.sf.freecol.common.model.Nation.readAttributes(FreeColXMLReader),7,3,26,19,11.30%
net.sf.freecol.common.model.Nation.setColor(Color),4,5,8,3,3.48%
net.sf.freecol.common.model.Nation.setType(NationType),4,5,8,3,3.48%
net.sf.freecol.common.model.Nation.writeAttributes(FreeColXMLWriter),3,3,13,10,5.65%
net.sf.freecol.common.model.NationOptions.Advantages.getKey(),4,5,8,3,32.00%
net.sf.freecol.common.model.NationOptions.Advantages.getNameKey(),3,3,7,4,28.00%
net.sf.freecol.common.model.NationOptions.Advantages.getShortDescriptionKey(),0,0,3,3,12.00%
net.sf.freecol.common.model.NationOptions.NationOptions(FreeColXMLReader, Specification),4,7,12,5,4.55%
net.sf.freecol.common.model.NationOptions.NationOptions(Specification),4,5,25,20,9.47%
net.sf.freecol.common.model.NationOptions.NationState.getKey(),4,5,8,3,28.57%
net.sf.freecol.common.model.NationOptions.NationState.getNameKey(),3,3,7,4,25.00%
net.sf.freecol.common.model.NationOptions.NationState.getShortDescriptionKey(),0,0,3,3,10.71%
net.sf.freecol.common.model.NationOptions.copyIn(T),3,3,11,8,4.17%
net.sf.freecol.common.model.NationOptions.getNationState(Nation),4,6,9,3,3.41%
net.sf.freecol.common.model.NationOptions.getNationalAdvantages(),4,5,8,3,3.03%
net.sf.freecol.common.model.NationOptions.getNations(),4,5,8,3,3.03%
net.sf.freecol.common.model.NationOptions.getXMLTagName(),3,3,4,1,1.52%
net.sf.freecol.common.model.NationOptions.readAttributes(FreeColXMLReader),5,3,10,5,3.79%
net.sf.freecol.common.model.NationOptions.readChild(FreeColXMLReader),5,3,39,34,14.77%
net.sf.freecol.common.model.NationOptions.readChildren(FreeColXMLReader),4,3,9,5,3.41%
net.sf.freecol.common.model.NationOptions.setNationState(Nation, NationState),4,6,10,4,3.79%
net.sf.freecol.common.model.NationOptions.setNations(Map<Nation, NationState>),4,5,9,4,3.41%
net.sf.freecol.common.model.NationOptions.toString(),3,3,13,10,4.92%
net.sf.freecol.common.model.NationOptions.writeAttributes(FreeColXMLWriter),5,3,9,4,3.41%
net.sf.freecol.common.model.NationOptions.writeChildren(FreeColXMLWriter),3,3,13,10,4.92%
net.sf.freecol.common.model.NationSummary.NationSummary(),4,3,6,3,3.80%
net.sf.freecol.common.model.NationSummary.NationSummary(Player, Player),4,6,29,23,18.35%
net.sf.freecol.common.model.NationSummary.copyIn(T),3,3,18,15,11.39%
net.sf.freecol.common.model.NationSummary.getFoundingFathers(),0,0,3,3,1.90%
net.sf.freecol.common.model.NationSummary.getGold(),0,0,3,3,1.90%
net.sf.freecol.common.model.NationSummary.getMilitaryStrength(),0,0,3,3,1.90%
net.sf.freecol.common.model.NationSummary.getNavalStrength(),0,0,3,3,1.90%
net.sf.freecol.common.model.NationSummary.getNumberOfSettlements(),0,0,3,3,1.90%
net.sf.freecol.common.model.NationSummary.getNumberOfUnits(),0,0,3,3,1.90%
net.sf.freecol.common.model.NationSummary.getSol(),0,0,3,3,1.90%
net.sf.freecol.common.model.NationSummary.getStance(),1,0,4,3,2.53%
net.sf.freecol.common.model.NationSummary.getTax(),0,0,3,3,1.90%
net.sf.freecol.common.model.NationSummary.getXMLTagName(),3,3,4,1,2.53%
net.sf.freecol.common.model.NationSummary.readAttributes(FreeColXMLReader),3,3,16,13,10.13%
net.sf.freecol.common.model.NationSummary.writeAttributes(FreeColXMLWriter),3,3,22,19,13.92%
net.sf.freecol.common.model.NationType.AggressionLevel.getKey(),4,5,8,3,72.73%
net.sf.freecol.common.model.NationType.NationType(String, Specification),4,6,9,3,3.88%
net.sf.freecol.common.model.NationType.SettlementNumber.getKey(),4,5,8,3,72.73%
net.sf.freecol.common.model.NationType.addSettlementType(SettlementType),4,5,9,4,3.88%
net.sf.freecol.common.model.NationType.addSettlementTypes(List<SettlementType>),4,5,9,4,3.88%
net.sf.freecol.common.model.NationType.copyIn(T),3,3,12,9,5.17%
net.sf.freecol.common.model.NationType.getAggression(),4,5,8,3,3.45%

net.sf.freecol.common.model.NationType.getCapitalType(),4,5,8,3,3.45%
net.sf.freecol.common.model.NationType.getNumberOfSettlements(),4,5,8,3,3.45%
net.sf.freecol.common.model.NationType.getSettlementType(String),4,6,10,4,4.31%
net.sf.freecol.common.model.NationType.getSettlementType(boolean),4,6,10,4,4.31%
net.sf.freecol.common.model.NationType.getSettlementTypes(),4,5,10,5,4.31%
net.sf.freecol.common.model.NationType.isEuropean(),4,n/a,n/a,1,2.59%
net.sf.freecol.common.model.NationType.isIndian(),4,n/a,n/a,1,2.59%
net.sf.freecol.common.model.NationType.isREF(),4,n/a,n/a,1,2.59%
net.sf.freecol.common.model.NationType.readAttributes(FreeColXMLReader),3,3,14,11,6.03%
net.sf.freecol.common.model.NationType.readChild(FreeColXMLReader),3,3,13,10,5.60%
net.sf.freecol.common.model.NationType.readChildren(FreeColXMLReader),4,3,23,19,9.91%
net.sf.freecol.common.model.NationType.setSettlementTypes(List<SettlementType>),4,5,13,8,5.60%
net.sf.freecol.common.model.NationType.writeAttributes(FreeColXMLWriter),3,3,9,6,3.88%
net.sf.freecol.common.model.NationType.writeChildren(FreeColXMLWriter),3,3,10,7,4.31%
net.sf.freecol.common.model.NationTypeTest.testAdvantagesThatOnlyApplyToPersons(),0,0,25,25,20.49%
net.sf.freecol.common.model.NationTypeTest.testHasType(),1,0,7,6,5.74%
net.sf.freecol.common.model.NationTypeTest.testIsREF(),0,0,17,17,13.93%
net.sf.freecol.common.model.NationTypeTest.testSettlementType(),0,0,10,10,8.20%
net.sf.freecol.common.model.NationTypeTest.testStartingUnits(),0,0,44,44,36.07%
net.sf.freecol.common.model.NationTypeTest.testIsRef(),0,0,17,17,13.93%
net.sf.freecol.common.model.NativeTrade.NativeTrade(Game, String),4,6,9,3,1.66%
net.sf.freecol.common.model.NativeTrade.NativeTrade(Unit, IndianSettlement),5,6,13,7,2.40%
net.sf.freecol.common.model.NativeTrade.NativeTradeAction.NativeTradeAction(boolean, boolean),4,6,10,4,
net.sf.freecol.common.model.NativeTrade.NativeTradeAction.isClosing(),4,5,8,3,15.38%
net.sf.freecol.common.model.NativeTrade.NativeTradeAction.isEuropean(),4,5,8,3,15.38%
net.sf.freecol.common.model.NativeTrade.addToUnit(NativeTradeItem),4,5,8,3,1.48%
net.sf.freecol.common.model.NativeTrade.atWar(),4,5,8,3,1.48%
net.sf.freecol.common.model.NativeTrade.canBuy(),4,6,10,4,1.85%
net.sf.freecol.common.model.NativeTrade.canGift(),4,5,8,3,1.48%
net.sf.freecol.common.model.NativeTrade.canSell(),4,5,9,4,1.66%
net.sf.freecol.common.model.NativeTrade.copyIn(T),3,3,19,16,3.51%
net.sf.freecol.common.model.NativeTrade.getBuy(),4,5,8,3,1.48%
net.sf.freecol.common.model.NativeTrade.getCount(),4,5,8,3,1.48%
net.sf.freecol.common.model.NativeTrade.getDone(),4,5,9,4,1.66%
net.sf.freecol.common.model.NativeTrade.getGift(),4,5,8,3,1.48%
net.sf.freecol.common.model.NativeTrade.getIndianSettlement(),4,5,8,3,1.48%
net.sf.freecol.common.model.NativeTrade.getItem(),4,5,8,3,1.48%
net.sf.freecol.common.model.NativeTrade.getKey(),4,5,8,3,1.48%
net.sf.freecol.common.model.NativeTrade.getNativeTradeKey(Unit, IndianSettlement),4,7,10,3,1.85%
net.sf.freecol.common.model.NativeTrade.getSell(),4,5,8,3,1.48%
net.sf.freecol.common.model.NativeTrade.getSettlementToUnit(),6,7,10,3,1.85%
net.sf.freecol.common.model.NativeTrade.getUnit(),4,5,8,3,1.48%
net.sf.freecol.common.model.NativeTrade.getUnitToSettlement(),6,7,10,3,1.85%
net.sf.freecol.common.model.NativeTrade.getXMLTagName(),3,3,4,1,0.74%
net.sf.freecol.common.model.NativeTrade.haggleDown(int),4,6,9,3,1.66%
net.sf.freecol.common.model.NativeTrade.haggleUp(int),4,6,9,3,1.66%
net.sf.freecol.common.model.NativeTrade.hasNotTraded(),4,5,8,3,1.48%

net.sf.freecol.common.model.NativeTrade.initialize(),4,4,17,13,3.14%
net.sf.freecol.common.model.NativeTrade.isCompatible(NativeTrade),4,6,9,3,1.66%
net.sf.freecol.common.model.NativeTrade.isInternable(),3,3,6,3,1.11%
net.sf.freecol.common.model.NativeTrade.limitSettlementToUnit(int),6,7,17,10,3.14%
net.sf.freecol.common.model.NativeTrade.mergeFrom(NativeTrade),4,5,14,9,2.58%
net.sf.freecol.common.model.NativeTrade.readAttributes(FreeColXMLReader),3,3,15,12,2.77%
net.sf.freecol.common.model.NativeTrade.readChild(FreeColXMLReader),3,3,31,28,5.72%
net.sf.freecol.common.model.NativeTrade.readChildren(FreeColXMLReader),4,3,11,7,2.03%
net.sf.freecol.common.model.NativeTrade.removeFromUnit(NativeTradeItem),4,5,8,3,1.48%
net.sf.freecol.common.model.NativeTrade.setBuy(boolean),4,5,8,3,1.48%
net.sf.freecol.common.model.NativeTrade.setCount(int),4,5,8,3,1.48%
net.sf.freecol.common.model.NativeTrade.setDone(),3,3,6,3,1.11%
net.sf.freecol.common.model.NativeTrade.setGift(boolean),4,5,8,3,1.48%
net.sf.freecol.common.model.NativeTrade.setItem(NativeTradeItem),4,5,8,3,1.48%
net.sf.freecol.common.model.NativeTrade.setSell(boolean),4,5,8,3,1.48%
net.sf.freecol.common.model.NativeTrade.toString(),3,3,25,22,4.61%
net.sf.freecol.common.model.NativeTrade.writeAttributes(FreeColXMLWriter),3,3,13,10,2.40%
net.sf.freecol.common.model.NativeTrade.writeChildren(FreeColXMLWriter),3,3,14,11,2.58%
net.sf.freecol.common.model.NativeTradeItem.NativeTradeItem(Game, FreeColXMLReader),4,7,10,3,5.41%
net.sf.freecol.common.model.NativeTradeItem.NativeTradeItem(Game, Player, Player, Goods),4,8,14,6,7.57%
net.sf.freecol.common.model.NativeTradeItem.NativeTradeItem(NativeTradeItem),4,5,11,6,5.95%
net.sf.freecol.common.model.NativeTradeItem.copyIn(T),3,3,11,8,5.95%
net.sf.freecol.common.model.NativeTradeItem.equals(Object),3,3,11,8,5.95%
net.sf.freecol.common.model.NativeTradeItem.getHaggleCount(),4,5,8,3,4.32%
net.sf.freecol.common.model.NativeTradeItem.getPrice(),4,5,8,3,4.32%
net.sf.freecol.common.model.NativeTradeItem.getXMLTagName(),3,3,4,1,2.16%
net.sf.freecol.common.model.NativeTradeItem.goodsMatcher(),4,5,8,3,4.32%
net.sf.freecol.common.model.NativeTradeItem.hashCode(),3,3,9,6,4.86%
net.sf.freecol.common.model.NativeTradeItem.pricelsSet(),4,5,8,3,4.32%
net.sf.freecol.common.model.NativeTradeItem.pricelsValid(),4,5,8,3,4.32%
net.sf.freecol.common.model.NativeTradeItem.readAttributes(FreeColXMLReader),3,3,9,6,4.86%
net.sf.freecol.common.model.NativeTradeItem.setHaggleCount(int),4,5,8,3,4.32%
net.sf.freecol.common.model.NativeTradeItem.setPrice(int),4,5,8,3,4.32%
net.sf.freecol.common.model.NativeTradeItem.toString(),3,3,13,10,7.03%
net.sf.freecol.common.model.NativeTradeItem.writeAttributes(FreeColXMLWriter),3,3,9,6,4.86%
net.sf.freecol.common.model.ObjectWas.fireChanges(),4,n/a,n/a,1,54.55%
net.sf.freecol.common.model.Occupation.Occupation(WorkLocation, ProductionType, GoodsType),4,9,16,7,1
net.sf.freecol.common.model.Occupation.improve(Unit, WorkLocation, int, Collection<GoodsType>, LogBuild
net.sf.freecol.common.model.Occupation.improve(UnitType, WorkLocation, int, Collection<GoodsType>, Log
net.sf.freecol.common.model.Occupation.improve(UnitType, WorkLocation, int, Collection<GoodsType>, boo
net.sf.freecol.common.model.Occupation.install(Unit),4,6,16,10,11.27%
net.sf.freecol.common.model.Occupation.toString(),4,3,12,8,8.45%
net.sf.freecol.common.model.Operand.Operand(),3,3,4,1,1.25%
net.sf.freecol.common.model.Operand.Operand(FreeColXMLReader),4,6,9,3,2.82%
net.sf.freecol.common.model.Operand.Operand(OperandType, ScopeLevel),4,6,10,4,3.13%
net.sf.freecol.common.model.Operand.Operand(int),4,5,8,3,2.51%
net.sf.freecol.common.model.Operand.copyIn(T),3,3,12,9,3.76%

net.sf.freecol.common.model.Operand.equals(Object),3,3,15,12,4.70%
net.sf.freecol.common.model.Operand.getOperandType(),4,5,8,3,2.51%
net.sf.freecol.common.model.Operand.getScopeLevel(),4,5,8,3,2.51%
net.sf.freecol.common.model.Operand.getValue(),4,5,8,3,2.51%
net.sf.freecol.common.model.Operand.getValue(Game),4,6,44,38,13.79%
net.sf.freecol.common.model.Operand.getValue(Player),6,6,39,33,12.23%
net.sf.freecol.common.model.Operand.getValue(Settlement),5,6,22,15,6.90%
net.sf.freecol.common.model.Operand.hashCode(),3,3,11,8,3.45%
net.sf.freecol.common.model.Operand.ourCount(Collection<? extends FreeColObject>),5,7,10,3,3.13%
net.sf.freecol.common.model.Operand.readAttributes(FreeColXMLReader),7,3,25,18,7.84%
net.sf.freecol.common.model.Operand.setOperandType(OperandType),4,5,8,3,2.51%
net.sf.freecol.common.model.Operand.setScopeLevel(ScopeLevel),4,5,8,3,2.51%
net.sf.freecol.common.model.Operand.setValue(Integer),4,5,8,3,2.51%
net.sf.freecol.common.model.Operand.toString(),3,3,11,8,3.45%
net.sf.freecol.common.model.Operand.writeAttributes(FreeColXMLWriter),3,3,12,9,3.76%
net.sf.freecol.common.model.Ownable.getOwner(),4,n/a,n/a,1,30.00%
net.sf.freecol.common.model.Ownable.setOwner(Player),4,n/a,n/a,1,40.00%
net.sf.freecol.common.model.PathNode.PathNode(Location, int, int, boolean, PathNode, PathNode),4,14,23,!
net.sf.freecol.common.model.PathNode.addTurns(int),4,5,10,5,3.14%
net.sf.freecol.common.model.PathNode.convertToGoodsDeliveryPath(),5,5,13,8,4.09%
net.sf.freecol.common.model.PathNode.embarkedThisTurn(int),4,6,13,7,4.09%
net.sf.freecol.common.model.PathNode.ensureDisembark(),3,3,10,7,3.14%
net.sf.freecol.common.model.PathNode.fullPathToString(),4,5,11,6,3.46%
net.sf.freecol.common.model.PathNode.getCarrierMove(),4,6,12,6,3.77%
net.sf.freecol.common.model.PathNode.getCost(),4,5,8,3,2.52%
net.sf.freecol.common.model.PathNode.getDirection(),4,8,15,7,4.72%
net.sf.freecol.common.model.PathNode.getFirstNode(),4,5,10,5,3.14%
net.sf.freecol.common.model.PathNode.getLastNode(),4,5,10,5,3.14%
net.sf.freecol.common.model.PathNode.getLength(),4,5,10,5,3.14%
net.sf.freecol.common.model.PathNode.getLocation(),4,5,8,3,2.52%
net.sf.freecol.common.model.PathNode.getMovesLeft(),4,6,9,3,2.83%
net.sf.freecol.common.model.PathNode.getNodeCost(int, int),8,11,16,5,5.03%
net.sf.freecol.common.model.PathNode.getTile(),4,6,9,3,2.83%
net.sf.freecol.common.model.PathNode.getTotalTurns(),5,6,12,6,3.77%
net.sf.freecol.common.model.PathNode.getTransportDropNode(),5,6,11,5,3.46%
net.sf.freecol.common.model.PathNode.getTransportDropTurns(),5,7,10,3,3.14%
net.sf.freecol.common.model.PathNode.getTurns(),5,8,11,3,3.46%
net.sf.freecol.common.model.PathNode.isOnCarrier(),4,7,10,3,3.14%
net.sf.freecol.common.model.PathNode.setMovesLeft(int),4,5,8,3,2.52%
net.sf.freecol.common.model.PathNode.setOnCarrier(boolean),4,8,11,3,3.46%
net.sf.freecol.common.model.PathNode.setTurns(int),5,6,9,3,2.83%
net.sf.freecol.common.model.PathNode.toString(),3,3,11,8,3.46%
net.sf.freecol.common.model.PathNode.usesCarrier(),4,5,8,3,2.52%
net.sf.freecol.common.model.PathfindingTest.testComposedGoalDeciders(),0,0,90,90,93.75%
net.sf.freecol.common.model.Player.ColonyValueCategory.toString(),3,3,7,4,30.43%
net.sf.freecol.common.model.Player.NoClaimReason.getDescriptionKey(),0,0,3,3,8.82%
net.sf.freecol.common.model.Player.NoClaimReason.getKey(),4,5,8,3,23.53%

net.sf.freecol.common.model.Player.NoClaimReason.getNameKey(),3,3,6,3,17.65%
net.sf.freecol.common.model.Player.NoValueType.NoValueType(int),0,0,1,1,5.00%
net.sf.freecol.common.model.Player.NoValueType.fromValue(int),0,0,4,4,20.00%
net.sf.freecol.common.model.Player.NoValueType.getDouble(),0,0,1,1,5.00%
net.sf.freecol.common.model.Player.NoValueType.getValue(),0,0,1,1,5.00%
net.sf.freecol.common.model.Player.Player(Game),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.Player(Game, String),6,8,11,3,0.28%
net.sf.freecol.common.model.Player.addFather(FoundingFather),4,5,10,5,0.25%
net.sf.freecol.common.model.Player.addHistory(HistoryEvent),4,5,10,5,0.25%
net.sf.freecol.common.model.Player.addLastSale(LastSale),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.addMissionBan(Player),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.addModelMessage(ModelMessage),4,5,10,5,0.25%
net.sf.freecol.common.model.Player.addOwnable(Ownable),5,7,12,5,0.30%
net.sf.freecol.common.model.Player.addSettlement(Settlement),7,9,31,22,0.78%
net.sf.freecol.common.model.Player.addStartGameMessage(),3,3,12,9,0.30%
net.sf.freecol.common.model.Player.addTradeRoute(TradeRoute),4,5,14,9,0.35%
net.sf.freecol.common.model.Player.addUnit(Unit),6,6,19,11,0.48%
net.sf.freecol.common.model.Player.atWarWith(Player),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.calculateStrength(boolean),4,6,11,5,0.28%
net.sf.freecol.common.model.Player.canAcquireForImprovement(Tile),6,8,12,4,0.30%
net.sf.freecol.common.model.Player.canBuildColonies(),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.canClaimForImprovement(Tile),8,11,15,4,0.38%
net.sf.freecol.common.model.Player.canClaimForSettlement(Tile),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.canClaimForSettlementReason(Tile),11,13,26,13,0.65%
net.sf.freecol.common.model.Player.canClaimFreeCenterTile(Tile),5,7,22,15,0.55%
net.sf.freecol.common.model.Player.canClaimToFoundSettlement(Tile),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.canClaimToFoundSettlementReason(Tile),7,9,18,9,0.45%
net.sf.freecol.common.model.Player.canHaveFoundingFathers(),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.canMoveToEurope(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.canOwnTile(Tile),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.canOwnTileReason(Tile),7,8,20,12,0.50%
net.sf.freecol.common.model.Player.canSee(Tile),7,8,21,12,0.53%
net.sf.freecol.common.model.Player.canSeeUnit(Unit),4,6,15,9,0.38%
net.sf.freecol.common.model.Player.canTrade(GoodsType),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.canTrade(GoodsType, Access),4,7,16,9,0.40%
net.sf.freecol.common.model.Player.changeNationType(NationType),4,5,10,5,0.25%
net.sf.freecol.common.model.Player.changePlayerType(PlayerType),8,9,23,14,0.58%
net.sf.freecol.common.model.Player.checkDeclareIndependence(),4,6,17,11,0.43%
net.sf.freecol.common.model.Player.checkEmigrate(),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.checkGold(int),6,8,11,3,0.28%
net.sf.freecol.common.model.Player.checkIntegrity(boolean, LogBuilder),3,3,35,32,0.88%
net.sf.freecol.common.model.Player.clearHistory(),3,3,8,5,0.20%
net.sf.freecol.common.model.Player.clearModelMessages(),3,3,8,5,0.20%
net.sf.freecol.common.model.Player.clearNationCache(),3,3,6,3,0.15%
net.sf.freecol.common.model.Player.clearNationSummary(Player),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.clearOfferedFathers(),3,3,6,3,0.15%
net.sf.freecol.common.model.Player.clearTradeRoutes(),3,3,8,5,0.20%

net.sf.freecol.common.model.Player.clientError(String),5,7,14,7,0.35%
net.sf.freecol.common.model.Player.clientError(StringTemplate),5,7,14,7,0.35%
net.sf.freecol.common.model.Player.copyIn(T),8,3,50,43,1.26%
net.sf.freecol.common.model.Player.divertModelMessages(FreeColGameObject, FreeColGameObject),6,9,24,
net.sf.freecol.common.model.Player.getAllColonyValues(Tile),56,9,278,226,7.00%
net.sf.freecol.common.model.Player.getArrears(GoodsType),4,6,10,4,0.25%
net.sf.freecol.common.model.Player.getAttackedByPrivateers(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getBankrupt(),6,7,10,3,0.25%
net.sf.freecol.common.model.Player.getBannedMissions(),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.getCapitalName(Random),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.getCarriersForUnit(Unit),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.getClaimableTiles(Tile, int),8,11,28,17,0.70%
net.sf.freecol.common.model.Player.getClassIndex(),3,3,7,4,0.18%
net.sf.freecol.common.model.Player.getClosestPortForEurope(),4,5,10,5,0.25%
net.sf.freecol.common.model.Player.getColonies(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getColoniesPopulation(),5,6,9,3,0.23%
net.sf.freecol.common.model.Player.getColonyByName(String),4,7,10,3,0.25%
net.sf.freecol.common.model.Player.getColonyList(),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.getColonyValue(Tile),7,9,16,7,0.40%
net.sf.freecol.common.model.Player.getConnectionedPortList(),4,5,10,5,0.25%
net.sf.freecol.common.model.Player.getConnectionedPorts(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getConnection(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getCountryLabel(),4,5,12,7,0.30%
net.sf.freecol.common.model.Player.getCurrentFather(),5,9,12,3,0.30%
net.sf.freecol.common.model.Player.getDead(),6,7,10,3,0.25%
net.sf.freecol.common.model.Player.getDebugName(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getDisplayObject(),3,3,7,4,0.18%
net.sf.freecol.common.model.Player.getElectionTurns(),5,6,14,8,0.35%
net.sf.freecol.common.model.Player.getEmigrationMessage(Unit),4,6,13,7,0.33%
net.sf.freecol.common.model.Player.getEntryTile(),5,6,9,3,0.23%
net.sf.freecol.common.model.Player.getEurope(),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.getEuropeNameKey(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getEuropeanPurchasePrice(AbstractUnit),4,6,14,8,0.35%
net.sf.freecol.common.model.Player.getEuropeanRecruitPrice(),5,5,9,3,0.23%
net.sf.freecol.common.model.Player.getFallbackTile(),7,8,12,4,0.30%
net.sf.freecol.common.model.Player.getFatherCount(),5,6,9,3,0.23%
net.sf.freecol.common.model.Player.getFeatureContainer(),3,3,7,4,0.18%
net.sf.freecol.common.model.Player.getForcesLabel(),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.getFoundingFathers(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getGold(),7,8,11,3,0.28%
net.sf.freecol.common.model.Player.getHighSeas(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getHistory(),4,5,10,5,0.25%
net.sf.freecol.common.model.Player.getImmigration(),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.getImmigrationRequired(),5,6,9,3,0.23%
net.sf.freecol.common.model.Player.getIncomeAfterTaxes(GoodsType),4,6,10,4,0.25%
net.sf.freecol.common.model.Player.getIncomeBeforeTaxes(GoodsType),4,6,10,4,0.25%
net.sf.freecol.common.model.Player.getIndependentNationName(),4,5,8,3,0.20%

net.sf.freecol.common.model.Player.getIndianSettlementByName(String),4,7,11,4,0.28%
net.sf.freecol.common.model.Player.getIndianSettlementList(),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.getIndianSettlements(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getIndianSettlementsWithMissionary(Player),5,8,11,3,0.28%
net.sf.freecol.common.model.Player.getIndianSettlementsWithMissionaryList(Player),5,8,14,6,0.35%
net.sf.freecol.common.model.Player.getInterventionBells(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getLabel(),4,5,12,7,0.30%
net.sf.freecol.common.model.Player.getLandPrice(Tile),10,8,31,22,0.78%
net.sf.freecol.common.model.Player.getLastSale(Location, GoodsType),4,9,13,4,0.33%
net.sf.freecol.common.model.Player.getLastSaleString(Location, GoodsType),4,7,11,4,0.28%
net.sf.freecol.common.model.Player.getLastSaleTip(Location, GoodsType),4,8,16,8,0.40%
net.sf.freecol.common.model.Player.getLastSales(),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.getLiberty(),5,6,9,3,0.23%
net.sf.freecol.common.model.Player.getLibertyProductionNextTurn(),5,7,14,7,0.35%
net.sf.freecol.common.model.Player.getMarket(),7,8,11,3,0.28%
net.sf.freecol.common.model.Player.getMarketName(),6,7,12,5,0.30%
net.sf.freecol.common.model.Player.getMaximumFoodConsumption(),5,6,16,10,0.40%
net.sf.freecol.common.model.Player.getMercenaryHirePrice(AbstractUnit),7,9,16,7,0.40%
net.sf.freecol.common.model.Player.getMilitaryUnits(),4,5,32,27,0.81%
net.sf.freecol.common.model.Player.getModelMessages(),4,6,11,5,0.28%
net.sf.freecol.common.model.Player.getMonarch(),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.getMostValuableGoods(),8,9,22,13,0.55%
net.sf.freecol.common.model.Player.getName(),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.getNameForNewLand(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getNameForRegion(Region),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.getNameForTradeRoute(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getNameForUnit(UnitType, Random),4,7,10,3,0.25%
net.sf.freecol.common.model.Player.getNation(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getNationColor(),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.getNationId(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getNationLabel(),4,5,11,6,0.28%
net.sf.freecol.common.model.Player.getNationResourceKey(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getNationSummary(Player),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.getNationType(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getNewLandName(),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.getNewModelMessages(),4,6,11,5,0.28%
net.sf.freecol.common.model.Player.getNewestTradeRoute(),6,7,13,6,0.33%
net.sf.freecol.common.model.Player.getNextActiveUnit(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getNextGoingToUnit(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getNumberOfKingLandUnits(),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.getNumberOfPorts(),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.getOfferedFathers(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getOldSoL(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getOurFreeColGameObject(String, Class<T>),7,11,28,17,0.70%
net.sf.freecol.common.model.Player.getPlayerType(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getREFPlayer(),5,7,11,4,0.28%
net.sf.freecol.common.model.Player.getREFUnits(),4,6,11,5,0.28%

net.sf.freecol.common.model.Player.getRank(),5,6,12,6,0.30%
net.sf.freecol.common.model.Player.getReady(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getRebelStrengthRatio(boolean),4,6,11,5,0.28%
net.sf.freecol.common.model.Player.getRebels(),4,5,10,5,0.25%
net.sf.freecol.common.model.Player.getRemainingFoundingFatherCost(),5,7,10,3,0.25%
net.sf.freecol.common.model.Player.getRulerNameKey(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getSales(GoodsType),4,6,10,4,0.25%
net.sf.freecol.common.model.Player.getScore(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getSettlementByName(String),4,6,10,4,0.25%
net.sf.freecol.common.model.Player.getSettlementCount(),4,5,10,5,0.25%
net.sf.freecol.common.model.Player.getSettlementList(),4,5,10,5,0.25%
net.sf.freecol.common.model.Player.getSettlementName(Random),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.getSettlements(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getSol(),4,5,10,5,0.25%
net.sf.freecol.common.model.Player.getSortedColonies(Comparator<Colony>),4,6,10,4,0.25%
net.sf.freecol.common.model.Player.getSpanishSuccessionScore(),5,6,9,3,0.23%
net.sf.freecol.common.model.Player.getStance(Player),4,6,11,5,0.28%
net.sf.freecol.common.model.Player.getStances(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getStrengthRatio(Player, boolean),7,11,17,6,0.43%
net.sf.freecol.common.model.Player.getTax(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getTension(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.getTension(Player),4,6,17,11,0.43%
net.sf.freecol.common.model.Player.getTotalFoundingFatherCost(),7,9,15,6,0.38%
net.sf.freecol.common.model.Player.getTotalImmigrationProduction(),4,5,15,10,0.38%
net.sf.freecol.common.model.Player.getTradeRouteByName(String, TradeRoute),4,7,14,7,0.35%
net.sf.freecol.common.model.Player.getTradeRouteCount(),4,5,10,5,0.25%
net.sf.freecol.common.model.Player.getTradeRoutes(),4,5,10,5,0.25%
net.sf.freecol.common.model.Player.getUnitByName(String),4,6,11,5,0.28%
net.sf.freecol.common.model.Player.getUnitCount(),4,5,10,5,0.25%
net.sf.freecol.common.model.Player.getUnitCount(boolean),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.getUnitSet(),4,5,11,6,0.28%
net.sf.freecol.common.model.Player.getUnits(),7,8,11,3,0.28%
net.sf.freecol.common.model.Player.getVisibleTileSet(),8,5,35,26,0.88%
net.sf.freecol.common.model.Player.getWaitingLabel(),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.getXMLTagName(),3,3,4,1,0.10%
net.sf.freecol.common.model.Player.hasContacted(Player),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.hasContactedEuropeans(),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.hasContactedIndians(),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.hasExplored(Tile),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.hasFather(FoundingFather),4,7,10,3,0.25%
net.sf.freecol.common.model.Player.hasNextActiveUnit(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.hasNextGoingToUnit(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.hasSettlement(Settlement),4,7,12,5,0.30%
net.sf.freecol.common.model.Player.hasSettlements(),4,5,10,5,0.25%
net.sf.freecol.common.model.Player.hasTraded(GoodsType),4,6,10,4,0.25%
net.sf.freecol.common.model.Player.hasUnit(Unit),4,6,11,5,0.28%
net.sf.freecol.common.model.Player.hasUnitType(String),4,6,10,4,0.25%

net.sf.freecol.common.model.Player.hasZeroSettlements(),10,11,17,6,0.43%
net.sf.freecol.common.model.Player.initializeHighSeas(),5,5,11,6,0.28%
net.sf.freecol.common.model.Player.invalidateCanSeeTiles(),41,41,46,5,1.16%
net.sf.freecol.common.model.Player.isAI(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.isAdmin(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.isAtWar(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.isColonial(),5,6,9,3,0.23%
net.sf.freecol.common.model.Player.isConnected(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.isDead(),5,6,9,3,0.23%
net.sf.freecol.common.model.Player.isEuropean(),4,5,11,6,0.28%
net.sf.freecol.common.model.Player.isIndian(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.isNewLandNamed(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.isPotentialEnemy(Player),5,7,17,10,0.43%
net.sf.freecol.common.model.Player.isPotentialFriend(Player),5,7,16,9,0.40%
net.sf.freecol.common.model.Player.isREF(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.isReady(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.isRebel(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.isUndead(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.isUnknownEnemy(),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.isWorkForREF(),5,6,11,5,0.28%
net.sf.freecol.common.model.Player.logCheat(String),4,5,10,5,0.25%
net.sf.freecol.common.model.Player.makeCanSeeTiles(Map),5,6,23,16,0.58%
net.sf.freecol.common.model.Player.makeContact(Player, Player),5,7,13,6,0.33%
net.sf.freecol.common.model.Player.missionsBanned(Player),4,6,10,4,0.25%
net.sf.freecol.common.model.Player.modifyGold(int),11,7,25,12,0.63%
net.sf.freecol.common.model.Player.modifyImmigration(int),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.modifyIncomeAfterTaxes(GoodsType, int),4,6,10,4,0.25%
net.sf.freecol.common.model.Player.modifyIncomeBeforeTaxes(GoodsType, int),4,6,10,4,0.25%
net.sf.freecol.common.model.Player.modifyLiberty(int),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.modifySales(GoodsType, int),4,6,10,4,0.25%
net.sf.freecol.common.model.Player.owns(Ownable),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.putNationSummary(Player, NationSummary),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.putSettlementName(String),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.readAttributes(FreeColXMLReader),3,3,41,38,1.03%
net.sf.freecol.common.model.Player.readChild(FreeColXMLReader),4,3,62,59,1.56%
net.sf.freecol.common.model.Player.readChildren(FreeColXMLReader),8,3,28,21,0.70%
net.sf.freecol.common.model.Player.recalculateBellsBonus(),4,5,18,13,0.45%
net.sf.freecol.common.model.Player.reduceImmigration(),3,3,14,11,0.35%
net.sf.freecol.common.model.Player.refilterModelMessages(OptionGroup),5,7,13,6,0.33%
net.sf.freecol.common.model.Player.reinitialiseMarket(),3,3,6,3,0.15%
net.sf.freecol.common.model.Player.removeDisplayedModelMessages(),3,3,8,5,0.20%
net.sf.freecol.common.model.Player.removeMissionBan(Player),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.removeOwnable(Ownable),5,7,12,5,0.30%
net.sf.freecol.common.model.Player.removeSettlement(Settlement),4,6,11,5,0.28%
net.sf.freecol.common.model.Player.removeTension(Player),5,6,9,3,0.23%
net.sf.freecol.common.model.Player.removeTradeRoute(TradeRoute),4,6,16,10,0.40%
net.sf.freecol.common.model.Player.removeUnit(Unit),4,6,14,8,0.35%

net.sf.freecol.common.model.Player.resetIterators(),3,3,7,4,0.18%
net.sf.freecol.common.model.Player.restoreActiveUnit(),6,7,15,8,0.38%
net.sf.freecol.common.model.Player.send(ChangeSet),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.setAI(boolean),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.setAttackedByPrivateers(boolean),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.setBankrupt(boolean),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.setBannedMissions(Collection<Player>),4,5,13,8,0.33%
net.sf.freecol.common.model.Player.setColonyComparator(Comparator<Colony>),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.setConnection(Connection),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.setCurrentFather(FoundingFather),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.setDead(boolean),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.setEntryTile(Tile),5,7,10,3,0.25%
net.sf.freecol.common.model.Player.setEurope(Europe),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.setFoundingFathers(Set<FoundingFather>),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.setGold(int),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.setHistory(List<HistoryEvent>),4,5,11,6,0.28%
net.sf.freecol.common.model.Player.setImmigration(int),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.setImmigrationRequired(int),5,6,9,3,0.23%
net.sf.freecol.common.model.Player.setIndependentNationName(String),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.setLastSales(Map<String, LastSale>),4,5,11,6,0.28%
net.sf.freecol.common.model.Player.setLiberty(int),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.setModelMessages(List<ModelMessage>),4,5,11,6,0.28%
net.sf.freecol.common.model.Player.setMonarch(Monarch),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.setName(String),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.setNation(Nation),4,5,13,8,0.33%
net.sf.freecol.common.model.Player.setNationType(NationType),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.setNewLandName(String),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.setNextGoingToUnit(Unit),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.setOfferedFathers(List<FoundingFather>),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.setPlayerType(PlayerType),4,6,9,3,0.23%
net.sf.freecol.common.model.Player.setReady(boolean),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.setScore(int),4,5,8,3,0.20%
net.sf.freecol.common.model.Player.setStance(Player, Stance),4,9,30,21,0.76%
net.sf.freecol.common.model.Player.setStances(Map<String, Stance>),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.setTax(int),4,5,11,6,0.28%
net.sf.freecol.common.model.Player.setTension(Map<Player, Tension>),4,5,9,4,0.23%
net.sf.freecol.common.model.Player.setTension(Player, Tension),4,6,10,4,0.25%
net.sf.freecol.common.model.Player.strengthRatio(double, double),4,7,10,3,0.25%
net.sf.freecol.common.model.Player.toString(),3,3,7,4,0.18%
net.sf.freecol.common.model.Player.updateImmigrationRequired(),7,4,20,13,0.50%
net.sf.freecol.common.model.Player.writeAttributes(FreeColXMLWriter),3,3,41,38,1.03%
net.sf.freecol.common.model.Player.writeChildren(FreeColXMLWriter),4,3,76,73,1.91%
net.sf.freecol.common.model.PlayerTest.testAddAnotherPlayersUnit(),0,0,28,28,12.12%
net.sf.freecol.common.model.PlayerTest.testClassicPlayers(),3,0,42,39,18.18%
net.sf.freecol.common.model.PlayerTest.testEuropeanPlayer(Player),0,0,11,11,4.76%
net.sf.freecol.common.model.PlayerTest.testFreecolPlayers(),6,0,78,72,33.77%
net.sf.freecol.common.model.PlayerTest.testIndianPlayer(Player),0,0,11,11,4.76%

net.sf.freecol.common.model.PlayerTest.testRoyalPlayer(Player),0,0,12,12,5.19%
net.sf.freecol.common.model.PlayerTest.testTension(),0,0,16,16,6.93%
net.sf.freecol.common.model.PlayerTest.testUnits(),0,0,27,27,11.69%
net.sf.freecol.common.model.PlunderType.PlunderType(FreeColXMLReader, Specification),4,7,12,5,17.39%
net.sf.freecol.common.model.PlunderType.PlunderType(String, Specification),4,6,9,3,13.04%
net.sf.freecol.common.model.PlunderType.copyIn(T),3,3,10,7,14.49%
net.sf.freecol.common.model.PlunderType.getPlunder(),4,5,8,3,11.59%
net.sf.freecol.common.model.PlunderType.getXMLTagName(),3,3,4,1,5.80%
net.sf.freecol.common.model.PlunderType.readAttributes(FreeColXMLReader),3,3,8,5,11.59%
net.sf.freecol.common.model.PlunderType.writeAttributes(FreeColXMLWriter),3,3,8,5,11.59%
net.sf.freecol.common.model.ProductionCache.ProductionCache(Colony),4,5,8,3,3.42%
net.sf.freecol.common.model.ProductionCache.getGoodsCount(GoodsType),5,7,10,3,4.27%
net.sf.freecol.common.model.ProductionCache.getNetProductionOf(GoodsType),5,7,11,4,4.70%
net.sf.freecol.common.model.ProductionCache.getProductionInfo(Object),5,7,11,4,4.70%
net.sf.freecol.common.model.ProductionCache.getProductionMap(),4,5,11,6,4.70%
net.sf.freecol.common.model.ProductionCache.invalidate(),7,7,10,3,4.27%
net.sf.freecol.common.model.ProductionCache.invalidate(GoodsType),6,7,12,5,5.13%
net.sf.freecol.common.model.ProductionCache.isConsuming(GoodsType),4,6,12,6,5.13%
net.sf.freecol.common.model.ProductionCache.isProducing(GoodsType),4,6,12,6,5.13%
net.sf.freecol.common.model.ProductionCache.reallyUpdate(),18,16,96,78,41.03%
net.sf.freecol.common.model.ProductionCache.update(),7,6,11,5,4.70%
net.sf.freecol.common.model.ProductionInfo.addConsumption(AbstractGoods),0,0,3,3,2.24%
net.sf.freecol.common.model.ProductionInfo.addMaximumConsumption(AbstractGoods),0,0,3,3,2.24%
net.sf.freecol.common.model.ProductionInfo.addMaximumProduction(AbstractGoods),0,0,3,3,2.24%
net.sf.freecol.common.model.ProductionInfo.addProduction(AbstractGoods),0,0,3,3,2.24%
net.sf.freecol.common.model.ProductionInfo.addProduction(List<AbstractGoods>),0,0,3,3,2.24%
net.sf.freecol.common.model.ProductionInfo.append(StringBuilder, String, List<AbstractGoods>),0,0,16,16,11
net.sf.freecol.common.model.ProductionInfo.atMaximumProduction(),4,5,15,10,11.19%
net.sf.freecol.common.model.ProductionInfo.getConsumption(),0,0,3,3,2.24%
net.sf.freecol.common.model.ProductionInfo.getConsumptionDeficit(),5,6,19,13,14.18%
net.sf.freecol.common.model.ProductionInfo.getMaximumConsumption(),0,0,3,3,2.24%
net.sf.freecol.common.model.ProductionInfo.getMaximumProduction(),0,0,3,3,2.24%
net.sf.freecol.common.model.ProductionInfo.getProduction(),0,0,3,3,2.24%
net.sf.freecol.common.model.ProductionInfo.getProductionDeficit(),5,6,19,13,14.18%
net.sf.freecol.common.model.ProductionInfo.setConsumption(List<AbstractGoods>),0,0,3,3,2.24%
net.sf.freecol.common.model.ProductionInfo.setMaximumConsumption(List<AbstractGoods>),0,0,3,3,2.24%
net.sf.freecol.common.model.ProductionInfo.setMaximumProduction(List<AbstractGoods>),0,0,3,3,2.24%
net.sf.freecol.common.model.ProductionInfo.setProduction(List<AbstractGoods>),0,0,3,3,2.24%
net.sf.freecol.common.model.ProductionInfo.toString(),3,3,12,9,8.96%
net.sf.freecol.common.model.ProductionMap.ProductionTree.ProductionTree(AbstractGoods, AbstractGoods)
net.sf.freecol.common.model.ProductionMap.ProductionTree.add(AbstractGoods),0,0,15,15,16.30%
net.sf.freecol.common.model.ProductionMap.ProductionTree.get(GoodsType),0,0,11,11,11.96%
net.sf.freecol.common.model.ProductionMap.ProductionTree.getLeafs(),0,0,3,3,3.26%
net.sf.freecol.common.model.ProductionMap.ProductionTree.getRoot(),0,0,3,3,3.26%
net.sf.freecol.common.model.ProductionMap.ProductionTree.remove(AbstractGoods),0,0,16,16,17.39%
net.sf.freecol.common.model.ProductionMap.ProductionTree.setLeafs(List<AbstractGoods>),0,0,3,3,3.26%
net.sf.freecol.common.model.ProductionMap.ProductionTree.setRoot(AbstractGoods),0,0,3,3,3.26%

net.sf.freecol.common.model.ProductionMap.ProductionTree.toString(),3,3,13,10,14.13%
net.sf.freecol.common.model.ProductionMap.add(AbstractGoods),5,0,29,24,17.16%
net.sf.freecol.common.model.ProductionMap.add(List<AbstractGoods>),0,0,5,5,2.96%
net.sf.freecol.common.model.ProductionMap.get(GoodsType),0,0,10,10,5.92%
net.sf.freecol.common.model.ProductionMap.remove(AbstractGoods),0,0,8,8,4.73%
net.sf.freecol.common.model.ProductionMap.remove(List<AbstractGoods>),0,0,5,5,2.96%
net.sf.freecol.common.model.ProductionMap.toString(),3,3,13,10,7.69%
net.sf.freecol.common.model.ProductionType.ProductionType(AbstractGoods, boolean, String),4,7,14,7,2.94%
net.sf.freecol.common.model.ProductionType.ProductionType(FreeColXMLReader, Specification),4,7,11,4,2.3%
net.sf.freecol.common.model.ProductionType.ProductionType(GoodsType, GoodsType, int),5,8,19,11,3.99%
net.sf.freecol.common.model.ProductionType.ProductionType(List<AbstractGoods>),5,6,10,4,2.10%
net.sf.freecol.common.model.ProductionType.ProductionType(List<AbstractGoods>, List<AbstractGoods>),5,6,10,4,2.10%
net.sf.freecol.common.model.ProductionType.ProductionType(Specification),4,5,8,3,1.68%
net.sf.freecol.common.model.ProductionType.addInput(GoodsType, int),4,6,10,4,2.10%
net.sf.freecol.common.model.ProductionType.addOutput(AbstractGoods),4,5,9,4,1.89%
net.sf.freecol.common.model.ProductionType.addOutput(GoodsType, int),4,6,10,4,2.10%
net.sf.freecol.common.model.ProductionType.appliesExactly(String),5,7,10,3,2.10%
net.sf.freecol.common.model.ProductionType.appliesTo(String),4,6,11,5,2.31%
net.sf.freecol.common.model.ProductionType.canProduce(GoodsType, Collection<ProductionType>),5,9,14,5,2.94%
net.sf.freecol.common.model.ProductionType.copyIn(T),3,3,13,10,2.73%
net.sf.freecol.common.model.ProductionType.equals(Object),3,3,16,13,3.36%
net.sf.freecol.common.model.ProductionType.getBestOutputFor(GoodsType),4,6,12,6,2.52%
net.sf.freecol.common.model.ProductionType.getBestOutputType(),4,5,13,8,2.73%
net.sf.freecol.common.model.ProductionType.getBestProductionType(GoodsType, Collection<ProductionType>),5,9,14,5,2.94%
net.sf.freecol.common.model.ProductionType.getInputList(),4,5,8,3,1.68%
net.sf.freecol.common.model.ProductionType.getInputs(),4,5,9,4,1.89%
net.sf.freecol.common.model.ProductionType.getOutput(GoodsType),4,7,11,4,2.31%
net.sf.freecol.common.model.ProductionType.getOutputList(),4,5,8,3,1.68%
net.sf.freecol.common.model.ProductionType.getOutputs(),4,5,9,4,1.89%
net.sf.freecol.common.model.ProductionType.getProductionLevel(),5,6,9,3,1.89%
net.sf.freecol.common.model.ProductionType.getUnattended(),4,5,8,3,1.68%
net.sf.freecol.common.model.ProductionType.getXMLTagName(),3,3,4,1,0.84%
net.sf.freecol.common.model.ProductionType.hashCode(),3,3,20,17,4.20%
net.sf.freecol.common.model.ProductionType.readAttributes(FreeColXMLReader),9,3,17,8,3.57%
net.sf.freecol.common.model.ProductionType.readChild(FreeColXMLReader),3,3,31,28,6.51%
net.sf.freecol.common.model.ProductionType.readChildren(FreeColXMLReader),4,3,10,6,2.10%
net.sf.freecol.common.model.ProductionType.setInputs(List<AbstractGoods>),4,5,8,3,1.68%
net.sf.freecol.common.model.ProductionType.setOutputs(List<AbstractGoods>),4,5,8,3,1.68%
net.sf.freecol.common.model.ProductionType.setUnattended(boolean),4,5,8,3,1.68%
net.sf.freecol.common.model.ProductionType.toString(),3,3,32,29,6.72%
net.sf.freecol.common.model.ProductionType.writeAttributes(FreeColXMLWriter),5,3,14,9,2.94%
net.sf.freecol.common.model.ProductionType.writeChildren(FreeColXMLWriter),3,3,23,20,4.83%
net.sf.freecol.common.model.ProductionTypeTest.getGenericPotential(TileType, GoodsType),0,0,3,3,0.43%
net.sf.freecol.common.model.ProductionTypeTest.testArctic(),0,0,20,20,2.84%
net.sf.freecol.common.model.ProductionTypeTest.testBellProduction(),0,0,8,8,1.14%
net.sf.freecol.common.model.ProductionTypeTest.testBorealForest(),0,0,14,14,1.99%
net.sf.freecol.common.model.ProductionTypeTest.testBroadleafForest(),0,0,14,14,1.99%

net.sf.freecol.common.model.ProductionTypeTest.testCigarProduction(),0,0,20,20,2.84%
net.sf.freecol.common.model.ProductionTypeTest.testClothProduction(),0,0,20,20,2.84%
net.sf.freecol.common.model.ProductionTypeTest.testCoatProduction(),0,0,20,20,2.84%
net.sf.freecol.common.model.ProductionTypeTest.testConiferForest(),0,0,14,14,1.99%
net.sf.freecol.common.model.ProductionTypeTest.testCrossProduction(),0,0,19,19,2.70%
net.sf.freecol.common.model.ProductionTypeTest.testDesert(),0,0,21,21,2.99%
net.sf.freecol.common.model.ProductionTypeTest.testGrassland(),0,0,12,12,1.71%
net.sf.freecol.common.model.ProductionTypeTest.testGreatRiver(),0,0,9,9,1.28%
net.sf.freecol.common.model.ProductionTypeTest.testHammerProduction(),0,0,14,14,1.99%
net.sf.freecol.common.model.ProductionTypeTest.testHighSeas(),0,0,9,9,1.28%
net.sf.freecol.common.model.ProductionTypeTest.testHills(),0,0,12,12,1.71%
net.sf.freecol.common.model.ProductionTypeTest.testHorseProduction(),0,0,14,14,1.99%
net.sf.freecol.common.model.ProductionTypeTest.testLake(),0,0,9,9,1.28%
net.sf.freecol.common.model.ProductionTypeTest.testMarsh(),0,0,14,14,1.99%
net.sf.freecol.common.model.ProductionTypeTest.testMixedForest(),0,0,14,14,1.99%
net.sf.freecol.common.model.ProductionTypeTest.testMountains(),0,0,10,10,1.42%
net.sf.freecol.common.model.ProductionTypeTest.testMusketProduction(),0,0,20,20,2.84%
net.sf.freecol.common.model.ProductionTypeTest.testOcean(),0,0,9,9,1.28%
net.sf.freecol.common.model.ProductionTypeTest.testOtherBuildings(),0,0,15,15,2.13%
net.sf.freecol.common.model.ProductionTypeTest.testPlains(),0,0,13,13,1.85%
net.sf.freecol.common.model.ProductionTypeTest.testPrairie(),0,0,12,12,1.71%
net.sf.freecol.common.model.ProductionTypeTest.testProduction(Map<GoodsType, Integer>, Map<GoodsType, Integer>),0,0,20,20,2.84%
net.sf.freecol.common.model.ProductionTypeTest.testRainForest(),0,0,16,16,2.28%
net.sf.freecol.common.model.ProductionTypeTest.testRumProduction(),0,0,20,20,2.84%
net.sf.freecol.common.model.ProductionTypeTest.testSavannah(),0,0,12,12,1.71%
net.sf.freecol.common.model.ProductionTypeTest.testScrubForest(),0,0,23,23,3.27%
net.sf.freecol.common.model.ProductionTypeTest.testSwamp(),0,0,14,14,1.99%
net.sf.freecol.common.model.ProductionTypeTest.testToolsProduction(),0,0,20,20,2.84%
net.sf.freecol.common.model.ProductionTypeTest.testTropicalForest(),0,0,14,14,1.99%
net.sf.freecol.common.model.ProductionTypeTest.testTundra(),0,0,13,13,1.85%
net.sf.freecol.common.model.ProductionTypeTest.testWetlandForest(),0,0,16,16,2.28%
net.sf.freecol.common.model.RandomRange.RandomRange(FreeColXMLReader),4,7,10,3,7.35%
net.sf.freecol.common.model.RandomRange.RandomRange(int, int, int, int),4,8,22,14,16.18%
net.sf.freecol.common.model.RandomRange.getAmount(String, Random, boolean),4,9,27,18,19.85%
net.sf.freecol.common.model.RandomRange.getFactor(),4,5,8,3,5.88%
net.sf.freecol.common.model.RandomRange.getMaximum(),4,5,8,3,5.88%
net.sf.freecol.common.model.RandomRange.getMinimum(),4,5,8,3,5.88%
net.sf.freecol.common.model.RandomRange.getProbability(),4,5,8,3,5.88%
net.sf.freecol.common.model.RandomRange.readAttributes(FreeColXMLReader),4,5,11,6,8.09%
net.sf.freecol.common.model.RandomRange.writeAttributes(FreeColXMLWriter),5,8,14,6,10.29%
net.sf.freecol.common.model.RandomRangeTest.testRandomRange(),0,0,20,20,90.91%
net.sf.freecol.common.model.Region.Region(Game),4,5,8,3,1.45%
net.sf.freecol.common.model.Region.Region(Game, String),4,6,9,3,1.63%
net.sf.freecol.common.model.Region.RegionType.RegionType(boolean),4,5,8,3,15.69%
net.sf.freecol.common.model.Region.RegionType.getClaimable(),3,4,7,3,13.73%
net.sf.freecol.common.model.Region.RegionType.getKey(),4,5,8,3,15.69%
net.sf.freecol.common.model.Region.RegionType.getNameKey(),3,3,7,4,13.73%

net.sf.freecol.common.model.Region.RegionType.getUnknownKey(),4,5,8,3,15.69%
net.sf.freecol.common.model.Region.addChild(Region),4,5,9,4,1.63%
net.sf.freecol.common.model.Region.checkDiscover(Unit),10,11,22,11,3.99%
net.sf.freecol.common.model.Region.copyIn(T),3,3,21,18,3.80%
net.sf.freecol.common.model.Region.discover(Player, Unit, Turn),5,8,29,20,5.25%
net.sf.freecol.common.model.Region.fixRegionKey(String),4,6,17,11,3.08%
net.sf.freecol.common.model.Region.getChildren(),4,5,9,4,1.63%
net.sf.freecol.common.model.Region.getClaimable(),4,5,8,3,1.45%
net.sf.freecol.common.model.Region.getDiscoverable(),4,5,8,3,1.45%
net.sf.freecol.common.model.Region.getDiscoverableRegion(),8,9,14,5,2.54%
net.sf.freecol.common.model.Region.getDiscoveredBy(),4,5,8,3,1.45%
net.sf.freecol.common.model.Region.getDiscoveredIn(),4,5,8,3,1.45%
net.sf.freecol.common.model.Region.getDiscoverer(),4,5,8,3,1.45%
net.sf.freecol.common.model.Region.getKey(),4,5,8,3,1.45%
net.sf.freecol.common.model.Region.getLabel(),4,5,12,7,2.17%
net.sf.freecol.common.model.Region.getName(),3,3,7,4,1.27%
net.sf.freecol.common.model.Region.getParent(),4,5,8,3,1.45%
net.sf.freecol.common.model.Region.getScoreValue(),4,5,8,3,1.45%
net.sf.freecol.common.model.Region.getType(),4,5,8,3,1.45%
net.sf.freecol.common.model.Region.getXMLTagName(),3,3,4,1,0.72%
net.sf.freecol.common.model.Region.hasName(),4,5,8,3,1.45%
net.sf.freecol.common.model.Region.isLeaf(),4,5,8,3,1.45%
net.sf.freecol.common.model.Region.isPacific(),7,8,12,4,2.17%
net.sf.freecol.common.model.Region.readAttributes(FreeColXMLReader),5,3,24,19,4.35%
net.sf.freecol.common.model.Region.readChild(FreeColXMLReader),3,3,14,11,2.54%
net.sf.freecol.common.model.Region.readChildren(FreeColXMLReader),4,3,9,5,1.63%
net.sf.freecol.common.model.Region.setChildren(List<Region>),4,5,8,3,1.45%
net.sf.freecol.common.model.Region.setClaimable(boolean),4,5,8,3,1.45%
net.sf.freecol.common.model.Region.setDiscoverable(boolean),4,5,8,3,1.45%
net.sf.freecol.common.model.Region.setDiscoveredBy(Player),4,5,8,3,1.45%
net.sf.freecol.common.model.Region.setDiscoveredIn(Turn),4,5,8,3,1.45%
net.sf.freecol.common.model.Region.setName(String),3,3,7,4,1.27%
net.sf.freecol.common.model.Region.setParent(Region),4,5,8,3,1.45%
net.sf.freecol.common.model.Region.setScoreValue(int),4,5,8,3,1.45%
net.sf.freecol.common.model.Region.toString(),3,3,18,15,3.26%
net.sf.freecol.common.model.Region.writeAttributes(FreeColXMLWriter),3,3,28,25,5.07%
net.sf.freecol.common.model.Region.writeChildren(FreeColXMLWriter),3,3,12,9,2.17%
net.sf.freecol.common.model.Resource.Resource(Game, String),4,6,9,3,3.33%
net.sf.freecol.common.model.Resource.Resource(Game, Tile, ResourceType),6,9,12,3,4.44%
net.sf.freecol.common.model.Resource.Resource(Game, Tile, ResourceType, int),6,10,18,8,6.67%
net.sf.freecol.common.model.Resource.applyBonus(GoodsType, UnitType, int),3,3,12,9,4.44%
net.sf.freecol.common.model.Resource.canProduce(GoodsType, UnitType),5,3,11,6,4.07%
net.sf.freecol.common.model.Resource.checkIntegrity(boolean, LogBuilder),3,3,12,9,4.44%
net.sf.freecol.common.model.Resource.copyIn(T),3,3,11,8,4.07%
net.sf.freecol.common.model.Resource.getBestGoodsType(),4,5,8,3,2.96%
net.sf.freecol.common.model.Resource.getLayer(),3,3,7,4,2.59%
net.sf.freecol.common.model.Resource.getNameKey(),3,3,7,4,2.59%

net.sf.freecol.common.model.Resource.getProductionModifiers(GoodsType, UnitType),3,3,9,6,3.33%
net.sf.freecol.common.model.Resource.getQuantity(),4,5,8,3,2.96%
net.sf.freecol.common.model.Resource.getType(),4,5,8,3,2.96%
net.sf.freecol.common.model.Resource.getXMLTagName(),3,3,4,1,1.48%
net.sf.freecol.common.model.Resource.getZIndex(),3,3,7,4,2.59%
net.sf.freecol.common.model.Resource.isComplete(),3,3,7,4,2.59%
net.sf.freecol.common.model.Resource.isNatural(),3,3,7,4,2.59%
net.sf.freecol.common.model.Resource.isTileTypeAllowed(TileType),3,3,7,4,2.59%
net.sf.freecol.common.model.Resource.isUnlimited(),4,5,8,3,2.96%
net.sf.freecol.common.model.Resource.readAttributes(FreeColXMLReader),3,3,13,10,4.81%
net.sf.freecol.common.model.Resource.setQuantity(int),4,5,8,3,2.96%
net.sf.freecol.common.model.Resource.toString(),3,3,10,7,3.70%
net.sf.freecol.common.model.Resource.useQuantity(GoodsType, UnitType, int),6,9,15,5,5.56%
net.sf.freecol.common.model.Resource.useQuantity(int),6,6,18,11,6.67%
net.sf.freecol.common.model.Resource.writeAttributes(FreeColXMLWriter),3,3,10,7,3.70%
net.sf.freecol.common.model.ResourceType.ResourceType(String, Specification),4,6,9,3,10.59%
net.sf.freecol.common.model.ResourceType.copyIn(T),3,3,11,8,12.94%
net.sf.freecol.common.model.ResourceType.getBestGoodsType(),4,5,13,8,15.29%
net.sf.freecol.common.model.ResourceType.getMaxValue(),4,5,8,3,9.41%
net.sf.freecol.common.model.ResourceType.getMinValue(),4,5,8,3,9.41%
net.sf.freecol.common.model.ResourceType.getXMLTagName(),3,3,4,1,4.71%
net.sf.freecol.common.model.ResourceType.readAttributes(FreeColXMLReader),3,3,9,6,10.59%
net.sf.freecol.common.model.ResourceType.writeAttributes(FreeColXMLWriter),3,3,11,8,12.94%
net.sf.freecol.common.model.Role.Role(String, Specification),4,6,9,3,1.98%
net.sf.freecol.common.model.Role.RoleChange.RoleChange(String, String),0,0,4,4,26.67%
net.sf.freecol.common.model.Role.RoleChange.getCapture(Specification),0,0,3,3,20.00%
net.sf.freecol.common.model.Role.RoleChange.getFrom(Specification),0,0,3,3,20.00%
net.sf.freecol.common.model.Role.addRoleChange(String, String),4,6,10,4,2.20%
net.sf.freecol.common.model.Role.canBeBuiltInColony(Colony, List<BuildableType>),3,3,7,4,1.54%
net.sf.freecol.common.model.Role.copyIn(T),3,3,13,10,2.86%
net.sf.freecol.common.model.Role.getAvailableRoles(Player, UnitType, List<Role>),4,8,12,4,2.64%
net.sf.freecol.common.model.Role.getDefence(),4,5,8,3,1.76%
net.sf.freecol.common.model.Role.getDowngrade(),4,5,8,3,1.76%
net.sf.freecol.common.model.Role.getExpertUnit(),4,5,8,3,1.76%
net.sf.freecol.common.model.Role.getGoodsDifference(Role, int, Role, int),8,14,35,21,7.69%
net.sf.freecol.common.model.Role.getMaximumCount(),4,5,8,3,1.76%
net.sf.freecol.common.model.Role.getOffence(),4,5,8,3,1.76%
net.sf.freecol.common.model.Role.getRequiredGoods(int),5,7,10,3,2.20%
net.sf.freecol.common.model.Role.getRequiredGoodsList(int),4,6,15,9,3.30%
net.sf.freecol.common.model.Role.getRequiredGoodsPrice(Market),4,6,11,5,2.42%
net.sf.freecol.common.model.Role.getRoleChanges(),4,5,9,4,1.98%
net.sf.freecol.common.model.Role.getRoleIdSuffix(String),4,6,9,3,1.98%
net.sf.freecol.common.model.Role.getRoleIdIndex(),9,10,16,6,3.52%
net.sf.freecol.common.model.Role.getRoleSuffix(),4,5,8,3,1.76%
net.sf.freecol.common.model.Role.getXMLTagName(),3,3,4,1,0.88%
net.sf.freecol.common.model.Role.isCompatibleWith(Role),4,6,9,3,1.98%
net.sf.freecol.common.model.Role.isDefaultRole(),4,5,8,3,1.76%

net.sf.freecol.common.model.Role.isDefaultRoleId(String),4,6,9,3,1.98%
net.sf.freecol.common.model.Role.isDefensive(),4,5,8,3,1.76%
net.sf.freecol.common.model.Role.isOffensive(),4,5,8,3,1.76%
net.sf.freecol.common.model.Role.readAttributes(FreeColXMLReader),7,3,24,17,5.27%
net.sf.freecol.common.model.Role.readChild(FreeColXMLReader),3,3,15,12,3.30%
net.sf.freecol.common.model.Role.readChildren(FreeColXMLReader),4,3,11,7,2.42%
net.sf.freecol.common.model.Role.rolesCompatible(Role, Role),4,7,18,11,3.96%
net.sf.freecol.common.model.Role.setDowngrade(Role),4,5,8,3,1.76%
net.sf.freecol.common.model.Role.setExpertUnit(UnitType),4,5,8,3,1.76%
net.sf.freecol.common.model.Role.setMaximumCount(int),4,5,8,3,1.76%
net.sf.freecol.common.model.Role.setRoleChanges(List<RoleChange>),4,5,13,8,2.86%
net.sf.freecol.common.model.Role.toFullString(),4,5,13,8,2.86%
net.sf.freecol.common.model.Role.writeAttributes(FreeColXMLWriter),3,3,16,13,3.52%
net.sf.freecol.common.model.Role.writeChildren(FreeColXMLWriter),3,3,13,10,2.86%
net.sf.freecol.common.model.RoleTest.testCompatibleRoles(),0,0,14,14,10.94%
net.sf.freecol.common.model.RoleTest.testGetRoleWithAbility(),0,0,15,15,11.72%
net.sf.freecol.common.model.RoleTest.testGoodsDifference(),0,0,27,27,21.09%
net.sf.freecol.common.model.RoleTest.testMilitaryRoles(),0,0,27,27,21.09%
net.sf.freecol.common.model.RoleTest.testRoleComparator(),0,0,9,9,7.03%
net.sf.freecol.common.model.SchoolTest.addSchoolToColony(Game, Colony, SchoolLevel),0,0,19,19,12.75%
net.sf.freecol.common.model.SchoolTest.getUnitList(Colony, UnitType),4,7,10,3,6.71%
net.sf.freecol.common.model.SchoolTest.testChangeTeachers(),4,0,42,38,28.19%
net.sf.freecol.common.model.SchoolTest.testEducationOption(),0,0,34,34,22.82%
net.sf.freecol.common.model.SchoolTest.testUpgrades(),0,0,11,11,7.38%
net.sf.freecol.common.model.Scope.Scope(),3,3,4,1,1.17%
net.sf.freecol.common.model.Scope.Scope(FreeColXMLReader),4,6,9,3,2.62%
net.sf.freecol.common.model.Scope.appliesTo(FreeColObject),4,6,32,26,9.33%
net.sf.freecol.common.model.Scope.copyIn(T),3,3,16,13,4.66%
net.sf.freecol.common.model.Scope.equals(Object),3,3,49,46,14.29%
net.sf.freecol.common.model.Scope.getAbilityId(),4,5,8,3,2.33%
net.sf.freecol.common.model.Scope.getAbilityValue(),0,0,3,3,0.87%
net.sf.freecol.common.model.Scope.getFeatureString(),4,5,15,10,4.37%
net.sf.freecol.common.model.Scope.getKey(),4,5,11,6,3.21%
net.sf.freecol.common.model.Scope.getMatchNegated(),4,5,8,3,2.33%
net.sf.freecol.common.model.Scope.getMatchesNull(),4,5,8,3,2.33%
net.sf.freecol.common.model.Scope.getMethodName(),0,0,3,3,0.87%
net.sf.freecol.common.model.Scope.getMethodValue(),0,0,3,3,0.87%
net.sf.freecol.common.model.Scope.getType(),0,0,3,3,0.87%
net.sf.freecol.common.model.Scope.getXMLTagName(),3,3,4,1,1.17%
net.sf.freecol.common.model.Scope.hashCode(),3,3,14,11,4.08%
net.sf.freecol.common.model.Scope.readAttributes(FreeColXMLReader),13,3,35,22,10.20%
net.sf.freecol.common.model.Scope.setAbilityId(String),4,5,8,3,2.33%
net.sf.freecol.common.model.Scope.setAbilityValue(boolean),0,0,3,3,0.87%
net.sf.freecol.common.model.Scope.setMatchNegated(boolean),0,0,3,3,0.87%
net.sf.freecol.common.model.Scope.setMatchesNull(boolean),6,7,10,3,2.92%
net.sf.freecol.common.model.Scope.setMethodName(String),0,0,3,3,0.87%
net.sf.freecol.common.model.Scope.setMethodValue(String),0,0,3,3,0.87%

net.sf.freecol.common.model.Scope.setType(String),0,0,3,3,0.87%
net.sf.freecol.common.model.Scope.toString(),3,3,18,15,5.25%
net.sf.freecol.common.model.Scope.writeAttributes(FreeColXMLWriter),6,3,24,18,7.00%
net.sf.freecol.common.model.ScopeContainer.ScopeContainer(),3,3,6,3,2.80%
net.sf.freecol.common.model.ScopeContainer.add(Scope),4,5,10,5,4.67%
net.sf.freecol.common.model.ScopeContainer.addAll(Collection<Scope>),4,5,10,5,4.67%
net.sf.freecol.common.model.ScopeContainer.addAll(ScopeContainer),4,5,8,3,3.74%
net.sf.freecol.common.model.ScopeContainer.addScope(ScopeContainer, Scope),0,0,5,5,2.34%
net.sf.freecol.common.model.ScopeContainer.appliesTo(FreeColObject),6,8,11,3,5.14%
net.sf.freecol.common.model.ScopeContainer.clear(),3,3,6,3,2.80%
net.sf.freecol.common.model.ScopeContainer.clearScopes(ScopeContainer),0,0,3,3,1.40%
net.sf.freecol.common.model.ScopeContainer.equalScopes(ScopeContainer, ScopeContainer),0,0,5,5,2.34%
net.sf.freecol.common.model.ScopeContainer.equals(Object),3,3,24,21,11.21%
net.sf.freecol.common.model.ScopeContainer.get(),4,5,8,3,3.74%
net.sf.freecol.common.model.ScopeContainer.getList(),4,5,8,3,3.74%
net.sf.freecol.common.model.ScopeContainer.getScopeList(ScopeContainer),0,0,3,3,1.40%
net.sf.freecol.common.model.ScopeContainer.getScopes(ScopeContainer),0,0,3,3,1.40%
net.sf.freecol.common.model.ScopeContainer.hashCode(),3,3,9,6,4.21%
net.sf.freecol.common.model.ScopeContainer.isEmpty(),4,5,8,3,3.74%
net.sf.freecol.common.model.ScopeContainer.isScopeContainerEmpty(ScopeContainer),0,0,3,3,1.40%
net.sf.freecol.common.model.ScopeContainer.remove(Scope),4,5,8,3,3.74%
net.sf.freecol.common.model.ScopeContainer.removeScope(ScopeContainer, Scope),0,0,3,3,1.40%
net.sf.freecol.common.model.ScopeContainer.scopeContainerAppliesTo(ScopeContainer, FreeColObject),0,0,
net.sf.freecol.common.model.ScopeContainer.scopeContainerToXML(ScopeContainer, FreeColXMLWriter),0,(
net.sf.freecol.common.model.ScopeContainer.set(List<Scope>),4,5,13,8,6.07%
net.sf.freecol.common.model.ScopeContainer.setScopes(ScopeContainer, Collection<Scope>),0,0,11,11,5.14%
net.sf.freecol.common.model.ScopeContainer.sort(Comparator<Scope>),4,5,8,3,3.74%
net.sf.freecol.common.model.ScopeContainer.toXML(FreeColXMLWriter),4,7,12,5,5.61%
net.sf.freecol.common.model.ScopeTest.testAbilityScope(),0,0,8,8,5.76%
net.sf.freecol.common.model.ScopeTest.testCombinedScope(),0,0,13,13,9.35%
net.sf.freecol.common.model.ScopeTest.testEmptyScope(),2,0,10,8,7.19%
net.sf.freecol.common.model.ScopeTest.testEquality(),0,0,54,54,38.85%
net.sf.freecol.common.model.ScopeTest.testGameObjects(),0,0,16,16,11.51%
net.sf.freecol.common.model.ScopeTest.testMatchesNull(),0,0,9,9,6.47%
net.sf.freecol.common.model.ScopeTest.testMethodScope(),0,0,9,9,6.47%
net.sf.freecol.common.model.ScopeTest.testTypeScope(),0,0,16,16,11.51%
net.sf.freecol.common.model.SerializationTest.buildSource(FreeColObject),0,0,3,3,2.00%
net.sf.freecol.common.model.SerializationTest.buildValidator(String),0,0,6,6,4.00%
net.sf.freecol.common.model.SerializationTest.logParseFailure(SAXParseException, String),0,0,9,9,6.00%
net.sf.freecol.common.model.SerializationTest.testDifficulty(),0,0,28,28,18.67%
net.sf.freecol.common.model.SerializationTest.testGeneratedLists(),0,0,22,22,14.67%
net.sf.freecol.common.model.SerializationTest.testSpecification(),0,0,18,18,12.00%
net.sf.freecol.common.model.SerializationTest.testStandardMaps(),0,0,5,5,3.33%
net.sf.freecol.common.model.SerializationTest.testStringTemplate(),0,0,19,19,12.67%
net.sf.freecol.common.model.SerializationTest.testValidation(),0,0,24,24,16.00%
net.sf.freecol.common.model.SerializationTest.validateMap(String),0,0,14,14,9.33%
net.sf.freecol.common.model.Settlement.Settlement(Game, Player, String, Tile),4,8,15,7,1.99%

net.sf.freecol.common.model.Settlement.Settlement(Game, String),6,8,11,3,1.46%
net.sf.freecol.common.model.Settlement.addTile(Tile),10,11,14,3,1.86%
net.sf.freecol.common.model.Settlement.calculateSettlementValue(int, Unit),4,n/a,n/a,1,1.33%
net.sf.freecol.common.model.Settlement.canBombardEnemyShip(),6,7,11,4,1.46%
net.sf.freecol.common.model.Settlement.canImproveUnitMilitaryRole(Unit),8,7,19,9,2.52%
net.sf.freecol.common.model.Settlement.canProvideGoods(List<AbstractGoods>),6,8,16,8,2.12%
net.sf.freecol.common.model.Settlement.changeOwner(Player),11,12,24,12,3.18%
net.sf.freecol.common.model.Settlement.changeType(SettlementType),4,5,10,5,1.33%
net.sf.freecol.common.model.Settlement.checkIntegrity(boolean, LogBuilder),3,3,13,10,1.72%
net.sf.freecol.common.model.Settlement.copyIn(T),5,3,19,14,2.52%
net.sf.freecol.common.model.Settlement.disposeResources(),9,5,16,7,2.12%
net.sf.freecol.common.model.Settlement.equipForRole(Unit, Role, int),6,3,21,15,2.79%
net.sf.freecol.common.model.Settlement.exciseSettlement(),12,8,20,12,2.65%
net.sf.freecol.common.model.Settlement.getAlarmLevelLabel(Player),5,n/a,n/a,1,1.06%
net.sf.freecol.common.model.Settlement.getAllUnitsList(),5,6,12,6,1.59%
net.sf.freecol.common.model.Settlement.getConsumptionOf(GoodsType),5,7,11,4,1.46%
net.sf.freecol.common.model.Settlement.getConsumptionOf(List<GoodsType>),5,7,11,4,1.46%
net.sf.freecol.common.model.Settlement.getDefenceRatio(),5,n/a,n/a,1,0.93%
net.sf.freecol.common.model.Settlement.getDefendingUnit(Unit),5,n/a,n/a,1,1.33%
net.sf.freecol.common.model.Settlement.getFeatureContainer(),3,3,7,4,0.93%
net.sf.freecol.common.model.Settlement.getFoodConsumption(),4,5,8,3,1.06%
net.sf.freecol.common.model.Settlement.getHighSeasCount(),5,6,11,5,1.46%
net.sf.freecol.common.model.Settlement.getImmigration(),4,5,8,3,1.06%
net.sf.freecol.common.model.Settlement.getLiberty(),4,5,8,3,1.06%
net.sf.freecol.common.model.Settlement.getLineOfSight(),4,5,9,4,1.19%
net.sf.freecol.common.model.Settlement.getLinkTarget(Player),3,3,7,4,0.93%
net.sf.freecol.common.model.Settlement.getLocationImageKey(),3,3,7,4,0.93%
net.sf.freecol.common.model.Settlement.getLocationLabel(),3,3,7,4,0.93%
net.sf.freecol.common.model.Settlement.getName(),4,5,9,4,1.19%
net.sf.freecol.common.model.Settlement.getNoAddReason(Locatable),7,3,18,11,2.39%
net.sf.freecol.common.model.Settlement.getOwnedTiles(),4,5,8,3,1.06%
net.sf.freecol.common.model.Settlement.getOwner(),3,3,7,4,0.93%
net.sf.freecol.common.model.Settlement.getPlunder(Unit, Random),4,7,12,5,1.59%
net.sf.freecol.common.model.Settlement.getPlunderRange(Unit),4,n/a,n/a,1,1.06%
net.sf.freecol.common.model.Settlement.getRadius(),5,6,9,3,1.19%
net.sf.freecol.common.model.Settlement.getRank(),3,3,7,4,0.93%
net.sf.freecol.common.model.Settlement.getSettlement(),3,3,7,4,0.93%
net.sf.freecol.common.model.Settlement.getSonsOfLiberty(),4,n/a,n/a,1,0.80%
net.sf.freecol.common.model.Settlement.getTile(),3,3,7,4,0.93%
net.sf.freecol.common.model.Settlement.getTotalProductionOf(GoodsType),4,n/a,n/a,1,0.93%
net.sf.freecol.common.model.Settlement.getType(),4,5,8,3,1.06%
net.sf.freecol.common.model.Settlement.getUpkeep(),5,n/a,n/a,1,0.93%
net.sf.freecol.common.model.Settlement.getVisibleTileSet(),4,5,10,5,1.33%
net.sf.freecol.common.model.Settlement.getWarehouseCapacity(),4,6,9,3,1.19%
net.sf.freecol.common.model.Settlement.hasContacted(Player),7,n/a,n/a,1,1.33%
net.sf.freecol.common.model.Settlement.isBadlyDefended(),4,n/a,n/a,1,0.80%
net.sf.freecol.common.model.Settlement.isCapital(),4,5,8,3,1.06%

net.sf.freecol.common.model.Settlement.isConnectedPort(),6,7,11,4,1.46%
net.sf.freecol.common.model.Settlement.isLandLocked(),4,5,8,3,1.06%
net.sf.freecol.common.model.Settlement.placeSettlement(boolean),9,8,27,19,3.58%
net.sf.freecol.common.model.Settlement.priceGoods(List<AbstractGoods>),3,3,13,10,1.72%
net.sf.freecol.common.model.Settlement.readAttributes(FreeColXMLReader),3,3,17,14,2.25%
net.sf.freecol.common.model.Settlement.readChild(FreeColXMLReader),3,3,17,14,2.25%
net.sf.freecol.common.model.Settlement.readChildren(FreeColXMLReader),5,3,11,6,1.46%
net.sf.freecol.common.model.Settlement.removeTile(Tile),4,5,8,3,1.06%
net.sf.freecol.common.model.Settlement.setCapital(boolean),0,0,5,5,0.66%
net.sf.freecol.common.model.Settlement.setName(String),6,7,11,4,1.46%
net.sf.freecol.common.model.Settlement.setOwnedTiles(Collection<Tile>),4,5,9,4,1.19%
net.sf.freecol.common.model.Settlement.setOwner(Player),6,6,10,4,1.33%
net.sf.freecol.common.model.Settlement.setType(SettlementType),4,5,8,3,1.06%
net.sf.freecol.common.model.Settlement.writeAttributes(FreeColXMLWriter),5,3,12,7,1.59%
net.sf.freecol.common.model.Settlement.writeChildren(FreeColXMLWriter),4,3,19,15,2.52%
net.sf.freecol.common.model.SettlementTest.testCanImproveUnitMilitaryRole(),9,0,52,44,34.67%
net.sf.freecol.common.model.SettlementTest.testColonyClaimsWater(),0,0,16,16,10.67%
net.sf.freecol.common.model.SettlementTest.testColonyRadius(),1,0,10,9,6.67%
net.sf.freecol.common.model.SettlementTest.testLineOfSight(),0,0,14,14,9.33%
net.sf.freecol.common.model.SettlementTest.testSettlementDoesNotClaimWater(),0,0,14,14,9.33%
net.sf.freecol.common.model.SettlementTest.testSettlementRadius(),0,0,30,30,20.00%
net.sf.freecol.common.model.SettlementType.SettlementType(FreeColXMLReader, Specification),4,7,12,5,3.06%
net.sf.freecol.common.model.SettlementType.SettlementType(String, Specification),4,6,9,3,2.32%
net.sf.freecol.common.model.SettlementType.addPlunderType(PlunderType),4,5,9,4,2.32%
net.sf.freecol.common.model.SettlementType.copyIn(T),3,3,22,19,5.67%
net.sf.freecol.common.model.SettlementType.getClaimableRadius(),4,5,8,3,2.06%
net.sf.freecol.common.model.SettlementType.getConvertThreshold(),4,5,8,3,2.06%
net.sf.freecol.common.model.SettlementType.getExtraClaimableRadius(),4,5,8,3,2.06%
net.sf.freecol.common.model.SettlementType.getGifts(),4,5,8,3,2.06%
net.sf.freecol.common.model.SettlementType.getMaximumGrowth(),4,6,9,3,2.32%
net.sf.freecol.common.model.SettlementType.getMaximumSize(),4,5,8,3,2.06%
net.sf.freecol.common.model.SettlementType.getMinimumGrowth(),4,6,9,3,2.32%
net.sf.freecol.common.model.SettlementType.getMinimumSize(),4,5,8,3,2.06%
net.sf.freecol.common.model.SettlementType.getPlunderRange(Unit),4,6,11,5,2.84%
net.sf.freecol.common.model.SettlementType.getPlunderTypes(),4,5,10,5,2.58%
net.sf.freecol.common.model.SettlementType.getTradeBonus(),4,5,8,3,2.06%
net.sf.freecol.common.model.SettlementType.getVisibleRadius(),4,5,8,3,2.06%
net.sf.freecol.common.model.SettlementType.getWanderingRadius(),4,5,8,3,2.06%
net.sf.freecol.common.model.SettlementType.getWarehouseCapacity(),4,5,8,3,2.06%
net.sf.freecol.common.model.SettlementType.getXMLTagName(),3,3,4,1,1.03%
net.sf.freecol.common.model.SettlementType.isCapital(),4,5,8,3,2.06%
net.sf.freecol.common.model.SettlementType.readAttributes(FreeColXMLReader),23,3,68,45,17.53%
net.sf.freecol.common.model.SettlementType.readChild(FreeColXMLReader),3,3,15,12,3.87%
net.sf.freecol.common.model.SettlementType.readChildren(FreeColXMLReader),4,3,12,8,3.09%
net.sf.freecol.common.model.SettlementType.setPlunderTypes(List<PlunderType>),4,5,13,8,3.35%
net.sf.freecol.common.model.SettlementType.writeAttributes(FreeColXMLWriter),3,3,18,15,4.64%
net.sf.freecol.common.model.SettlementType.writeChildren(FreeColXMLWriter),3,3,15,12,3.87%

net.sf.freecol.common.model.SimpleCombatModel.SimpleCombatModel(),3,3,4,1,0.53%
 net.sf.freecol.common.model.SimpleCombatModel.addLandDefensiveModifiers(FreeColGameObject, Unit, Set<Modifier>),5,6,17,17,0.53%
 net.sf.freecol.common.model.SimpleCombatModel.addLandOffensiveModifiers(Unit, FreeColGameObject, Set<Modifier>),5,6,17,17,0.53%
 net.sf.freecol.common.model.SimpleCombatModel.addNavalDefensiveModifiers(Unit, Set<Modifier>),5,6,17,17,0.53%
 net.sf.freecol.common.model.SimpleCombatModel.addNavalOffensiveModifiers(Unit, Set<Modifier>),6,6,19,19,0.53%
 net.sf.freecol.common.model.SimpleCombatModel.addPopularSupportBonus(Colony, Unit, Set<Modifier>),4,4,11,11,0.53%
 net.sf.freecol.common.model.SimpleCombatModel.calculateCombatOdds(FreeColGameObject, FreeColGameObject),6,6,19,19,0.53%
 net.sf.freecol.common.model.SimpleCombatModel.calculateCombatOdds(FreeColGameObject, FreeColGameObject),6,6,19,19,0.53%
 net.sf.freecol.common.model.SimpleCombatModel.generateAttackResult(Random, FreeColGameObject, FreeColGameObject),6,6,19,19,0.53%
 net.sf.freecol.common.model.SimpleCombatModel.getDefencePower(FreeColGameObject, FreeColGameObject),6,6,19,19,0.53%
 net.sf.freecol.common.model.SimpleCombatModel.getDefencePower(FreeColGameObject, FreeColGameObject),6,6,19,19,0.53%
 net.sf.freecol.common.model.SimpleCombatModel.getDefensiveModifiers(FreeColGameObject, FreeColGameObject),6,6,19,19,0.53%
 net.sf.freecol.common.model.SimpleCombatModel.getOffencePower(FreeColGameObject, FreeColGameObject),6,6,19,19,0.53%
 net.sf.freecol.common.model.SimpleCombatModel.getOffencePower(FreeColGameObject, FreeColGameObject),6,6,19,19,0.53%
 net.sf.freecol.common.model.SimpleCombatModel.getOffensiveModifiers(FreeColGameObject, FreeColGameObject),6,6,19,19,0.53%
 net.sf.freecol.common.model.SimpleCombatModel.hasStrongDefenceModifier(FreeColObject),4,6,11,5,1.45%
 net.sf.freecol.common.model.SimpleCombatModel.isAmbush(FreeColGameObject, FreeColGameObject),4,7,11,5,1.45%
 net.sf.freecol.common.model.SimpleCombatModel.logModifiers(LogBuilder, Set<Modifier>),4,6,10,4,1.31%
 net.sf.freecol.common.model.SimpleCombatModel.resolveAttack(Unit, Unit, boolean, double, List<CombatEffect>),6,6,19,19,0.53%
 net.sf.freecol.common.model.SolTest.testSol(),0,0,16,16,88.89%
 net.sf.freecol.common.model.Specification.AbilityReader.readChildren(FreeColXMLReader),3,3,12,9,85.71%
 net.sf.freecol.common.model.Specification.ChildReader.readChildren(FreeColXMLReader),0,n/a,n/a,1,25.00%
 net.sf.freecol.common.model.Specification.ModifierReader.readChildren(FreeColXMLReader),3,3,12,9,66.67%
 net.sf.freecol.common.model.Specification.OptionReader.readChild(FreeColXMLReader),0,0,18,18,50.00%
 net.sf.freecol.common.model.Specification.OptionReader.readChildren(FreeColXMLReader),3,3,10,7,27.78%
 net.sf.freecol.common.model.Specification.Source.Source(String),4,5,8,3,25.81%
 net.sf.freecol.common.model.Specification.Source.getXMLTagName(),3,3,5,2,16.13%
 net.sf.freecol.common.model.Specification.Source.toString(),3,3,7,4,22.58%
 net.sf.freecol.common.model.Specification.Source.toXML(FreeColXMLWriter),3,3,7,4,22.58%
 net.sf.freecol.common.model.Specification.Specification(),5,3,42,37,1.44%
 net.sf.freecol.common.model.Specification.Specification(FreeColXMLReader),5,7,15,8,0.52%
 net.sf.freecol.common.model.Specification.Specification(InputStream),5,7,15,8,0.52%
 net.sf.freecol.common.model.Specification.TypeReader.TypeReader(Class<T>, List<T>),4,6,10,4,14.71%
 net.sf.freecol.common.model.Specification.TypeReader.readChildren(FreeColXMLReader),10,3,48,38,70.59%
 net.sf.freecol.common.model.Specification.addAbility(Ability),4,5,10,5,0.34%
 net.sf.freecol.common.model.Specification.addAbility(String),6,7,12,5,0.41%
 net.sf.freecol.common.model.Specification.addAbstractOption(AbstractOption),5,5,9,3,0.31%
 net.sf.freecol.common.model.Specification.addModifier(Modifier),4,5,12,7,0.41%
 net.sf.freecol.common.model.Specification.addOptionGroup(OptionGroup, boolean),5,6,19,12,0.65%
 net.sf.freecol.common.model.Specification.addTestFather(FoundingFather),4,5,9,4,0.31%
 net.sf.freecol.common.model.Specification.addType(String, FreeColSpecObjectType),4,6,9,3,0.31%
 net.sf.freecol.common.model.Specification.applyDifficultyLevel(OptionGroup),7,8,17,9,0.58%
 net.sf.freecol.common.model.Specification.applyDifficultyLevel(String),5,6,9,3,0.31%
 net.sf.freecol.common.model.Specification.applyFixes(),8,5,20,11,0.69%
 net.sf.freecol.common.model.Specification.checkDifficultyIntegerOption(String, String, LogBuilder, int),0,0,52,52,0.00%
 net.sf.freecol.common.model.Specification.checkDifficultyOptionGroup(String, LogBuilder, String...),0,0,41,41,0.00%
 net.sf.freecol.common.model.Specification.checkDifficultyPercentageOption(String, String, LogBuilder, int),0,0,52,52,0.00%

net.sf.freecol.common.model.Specification.checkDifficultyUnitListOption(String, String, LogBuilder),0,0,45,45,
net.sf.freecol.common.model.Specification.checkOp(String, String, R, Class<T>),6,13,33,20,1.13%
net.sf.freecol.common.model.Specification.clean(String),15,10,186,170,6.39%
net.sf.freecol.common.model.Specification.clearEuropeanNationalAdvantages(),3,3,8,5,0.27%
net.sf.freecol.common.model.Specification.compareVersion(String),4,8,26,18,0.89%
net.sf.freecol.common.model.Specification.disableEditing(),3,3,9,6,0.31%
net.sf.freecol.common.model.Specification.dropOptions(AbstractOption, Collection<AbstractOption>),4,6,17,
net.sf.freecol.common.model.Specification.findType(String, Class<T>),5,8,20,11,0.69%
net.sf.freecol.common.model.Specification.fixDifficultyOptions(),34,9,249,215,8.55%
net.sf.freecol.common.model.Specification.fixGameOptions(),22,9,111,88,3.81%
net.sf.freecol.common.model.Specification.fixMapGeneratorOptions(),12,9,17,4,0.58%
net.sf.freecol.common.model.Specification.fixOrphanOptions(),6,6,25,18,0.86%
net.sf.freecol.common.model.Specification.fixRoles(),8,8,24,16,0.82%
net.sf.freecol.common.model.Specification.fixSpec(),48,5,231,183,7.94%
net.sf.freecol.common.model.Specification.fixUnitChanges(),4,0,24,20,0.82%
net.sf.freecol.common.model.Specification.generateDynamicOptions(),6,6,49,43,1.68%
net.sf.freecol.common.model.Specification.getAbilities(String),4,6,10,4,0.34%
net.sf.freecol.common.model.Specification.getAge(Turn),4,6,13,7,0.45%
net.sf.freecol.common.model.Specification.getBuildableType(String),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getBuildableUnitTypes(),4,5,8,3,0.27%
net.sf.freecol.common.model.Specification.getBuildingType(String),4,6,9,3,0.31%
net.sf.freecol.common.model.Specification.getBuildingTypeList(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getDefaultNationType(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getDefaultRole(),4,5,8,3,0.27%
net.sf.freecol.common.model.Specification.getDefaultUnitType(),5,5,8,3,0.27%
net.sf.freecol.common.model.Specification.getDefaultUnitType(NationType),7,11,25,14,0.86%
net.sf.freecol.common.model.Specification.getDefaultUnitType(Player),4,8,12,4,0.41%
net.sf.freecol.common.model.Specification.getDifficultyLevel(),4,5,8,3,0.27%
net.sf.freecol.common.model.Specification.getDifficultyLevels(),4,5,12,7,0.41%
net.sf.freecol.common.model.Specification.getDifficultyOptionGroup(),4,5,8,3,0.27%
net.sf.freecol.common.model.Specification.getDifficultyOptionGroup(String),4,7,11,4,0.38%
net.sf.freecol.common.model.Specification.getDisaster(String),4,6,9,3,0.31%
net.sf.freecol.common.model.Specification.getDisasters(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getEuropeanNationTypes(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getEuropeanNations(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getEvent(String),4,6,9,3,0.31%
net.sf.freecol.common.model.Specification.getEvents(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getExpertForProducing(GoodsType),4,6,9,3,0.31%
net.sf.freecol.common.model.Specification.getFarmedGoodsTypeList(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getFastestLandUnitType(),4,5,8,3,0.27%
net.sf.freecol.common.model.Specification.getFastestNavalUnitType(),4,5,8,3,0.27%
net.sf.freecol.common.model.Specification.getFoodGoodsTypeList(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getFoundingFather(String),4,6,9,3,0.31%
net.sf.freecol.common.model.Specification.getFoundingFathers(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getGameOptions(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getGoodsType(String),4,6,9,3,0.31%
net.sf.freecol.common.model.Specification.getGoodsTypeList(),0,0,3,3,0.10%

net.sf.freecol.common.model.Specification.getHillsTileTypeList(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getId(),4,5,8,3,0.27%
net.sf.freecol.common.model.Specification.getImmigrationGoodsTypeList(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getIndianNationTypes(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getIndianNations(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getInitialPrice(GoodsType),5,7,16,9,0.55%
net.sf.freecol.common.model.Specification.getLibertyGoodsTypeList(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getMapGeneratorOptions(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getMilitaryRoles(),4,5,8,3,0.27%
net.sf.freecol.common.model.Specification.getMilitaryRolesList(),5,6,15,9,0.52%
net.sf.freecol.common.model.Specification.getMissionaryRole(),4,5,8,3,0.27%
net.sf.freecol.common.model.Specification.getModifiers(String),4,6,10,4,0.34%
net.sf.freecol.common.model.Specification.getMountainsTileTypeList(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getNation(String),4,6,9,3,0.31%
net.sf.freecol.common.model.Specification.getNationType(String),4,6,9,3,0.31%
net.sf.freecol.common.model.Specification.getNationTypes(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getNations(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getNeededTurnsOfTraining(UnitType, UnitType),5,8,17,9,0.58%
net.sf.freecol.common.model.Specification.getNewWorldGoodsTypeList(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getNewWorldLuxuryGoodsTypeList(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getOption(String, Class<T>),3,3,20,17,0.69%
net.sf.freecol.common.model.Specification.getOptionGroup(String),3,3,12,9,0.41%
net.sf.freecol.common.model.Specification.getPioneerRole(),4,5,8,3,0.27%
net.sf.freecol.common.model.Specification.getPrimaryFoodType(),9,10,13,3,0.45%
net.sf.freecol.common.model.Specification.getREFNationTypes(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getREFNations(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getREFRoles(boolean),4,6,9,3,0.31%
net.sf.freecol.common.model.Specification.getREFRolesList(boolean),4,6,11,5,0.38%
net.sf.freecol.common.model.Specification.getREFUnitTypes(boolean),4,6,10,4,0.34%
net.sf.freecol.common.model.Specification.getRawBuildingGoodsTypeList(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getRawMaterialsForStorableBuildingMaterials(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getRawMaterialsForUnstorableBuildingMaterials(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getResourceType(String),4,6,9,3,0.31%
net.sf.freecol.common.model.Specification.getResourceTypeList(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getRole(String),4,6,9,3,0.31%
net.sf.freecol.common.model.Specification.getRoleWithAbility(String, List<Role>),4,9,12,3,0.41%
net.sf.freecol.common.model.Specification.getRoles(),4,5,8,3,0.27%
net.sf.freecol.common.model.Specification.getRolesList(),4,5,8,3,0.27%
net.sf.freecol.common.model.Specification.getScoutRole(),4,5,8,3,0.27%
net.sf.freecol.common.model.Specification.getStorableGoodsTypeList(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getTileImprovementType(String),4,6,9,3,0.31%
net.sf.freecol.common.model.Specification.getTileImprovementTypeList(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getTileType(String),4,6,9,3,0.31%
net.sf.freecol.common.model.Specification.getTileTypeList(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getType(String),4,6,9,3,0.31%
net.sf.freecol.common.model.Specification.getType(String, Class<T>),4,8,13,5,0.45%
net.sf.freecol.common.model.Specification.getTypesProviding(String, boolean),4,8,15,7,0.52%

net.sf.freecol.common.model.Specification.getTypesWithAbility(Class<T>, String...),4,9,17,8,0.58%
net.sf.freecol.common.model.Specification.getTypesWithoutAbility(Class<T>, String...),4,9,17,8,0.58%
net.sf.freecol.common.model.Specification.getUnitChange(String, UnitType),7,11,14,3,0.48%
net.sf.freecol.common.model.Specification.getUnitChange(String, UnitType, UnitType),7,12,18,6,0.62%
net.sf.freecol.common.model.Specification.getUnitChangeType(String),6,8,12,4,0.41%
net.sf.freecol.common.model.Specification.getUnitChangeTypeList(),4,5,8,3,0.27%
net.sf.freecol.common.model.Specification.getUnitChanges(String, UnitType),7,10,15,5,0.52%
net.sf.freecol.common.model.Specification.getUnitType(String),4,6,9,3,0.31%
net.sf.freecol.common.model.Specification.getUnitTypeList(),0,0,3,3,0.10%
net.sf.freecol.common.model.Specification.getUnitTypesPurchasedInEurope(Player),4,6,11,5,0.38%
net.sf.freecol.common.model.Specification.getUnitTypesTrainedInEurope(Player),4,6,11,5,0.38%
net.sf.freecol.common.model.Specification.getUnitTypesWithAbility(String...),4,6,9,3,0.31%
net.sf.freecol.common.model.Specification.getUnitTypesWithoutAbility(String...),4,6,9,3,0.31%
net.sf.freecol.common.model.Specification.getUnknownEnemyNation(),4,5,8,3,0.27%
net.sf.freecol.common.model.Specification.getVersion(),4,5,8,3,0.27%
net.sf.freecol.common.model.Specification.getXMLTagName(),3,3,4,1,0.14%
net.sf.freecol.common.model.Specification.hasAbility(String),0,0,4,4,0.14%
net.sf.freecol.common.model.Specification.hasOption(String, Class<T>),3,3,10,7,0.34%
net.sf.freecol.common.model.Specification.load(InputStream),4,6,14,8,0.48%
net.sf.freecol.common.model.Specification.loadMods(List<FreeColModFile>),5,6,30,23,1.03%
net.sf.freecol.common.model.Specification.mergeGameOptions(OptionGroup, String),5,8,18,10,0.62%
net.sf.freecol.common.model.Specification.mergeGroup(OptionGroup),4,7,19,12,0.65%
net.sf.freecol.common.model.Specification.mergeMapGeneratorOptions(OptionGroup, String),5,8,19,11,0.65%
net.sf.freecol.common.model.Specification.newType(String, Class<T>),5,9,20,11,0.69%
net.sf.freecol.common.model.Specification.prepare(Advantages, OptionGroup),4,6,16,10,0.55%
net.sf.freecol.common.model.Specification.prepare(Advantages, String),4,6,10,4,0.34%
net.sf.freecol.common.model.Specification.readFromXML(FreeColXMLReader),13,7,58,42,1.99%
net.sf.freecol.common.model.Specification.removeType(String),4,6,9,3,0.31%
net.sf.freecol.common.model.Specification.setDifficultyOptionGroup(OptionGroup),4,5,10,5,0.34%
net.sf.freecol.common.model.Specification.setGameOptions(OptionGroup),0,0,4,4,0.14%
net.sf.freecol.common.model.Specification.setMapGeneratorOptions(OptionGroup),0,0,4,4,0.14%
net.sf.freecol.common.model.Specification.toXML(FreeColXMLWriter),6,7,43,34,1.48%
net.sf.freecol.common.model.Specification.updateGameAndMapOptions(),31,5,35,4,1.20%
net.sf.freecol.common.model.Specification.writeSection(FreeColXMLWriter, String, Collection<T>),0,0,6,6,0.2
net.sf.freecol.common.model.SpecificationTest.testExtends(),1,0,23,22,6.46%
net.sf.freecol.common.model.SpecificationTest.testExtendsDelete(),0,0,19,19,5.34%
net.sf.freecol.common.model.SpecificationTest.testFoundingFathers(),2,0,17,15,4.78%
net.sf.freecol.common.model.SpecificationTest.testGetDefaultUnitType(),0,0,23,23,6.46%
net.sf.freecol.common.model.SpecificationTest.testGoodsTypes(),0,0,10,10,2.81%
net.sf.freecol.common.model.SpecificationTest.testLoad(),4,4,14,10,3.93%
net.sf.freecol.common.model.SpecificationTest.testLoadMods(),0,0,14,14,3.93%
net.sf.freecol.common.model.SpecificationTest.testModifiers(),9,0,17,8,4.78%
net.sf.freecol.common.model.SpecificationTest.testNationTypes(),0,0,7,7,1.97%
net.sf.freecol.common.model.SpecificationTest.testNations(),5,0,13,8,3.65%
net.sf.freecol.common.model.SpecificationTest.testRequiredAbilitiesForRoles(),1,0,120,119,33.71%
net.sf.freecol.common.model.SpecificationTest.testUnitAbilities(),4,3,37,33,10.39%
net.sf.freecol.common.model.Stance.badStance(),1,0,3,2,1.85%

net.sf.freecol.common.model.Stance.badTransition(Stance),0,0,4,4,2.47%
net.sf.freecol.common.model.Stance.getKey(),4,5,8,3,4.94%
net.sf.freecol.common.model.Stance.getNameKey(),3,3,6,3,3.70%
net.sf.freecol.common.model.Stance.getOtherStanceChangeKey(),5,6,9,3,5.56%
net.sf.freecol.common.model.Stance.getStanceChangeKey(),4,5,8,3,4.94%
net.sf.freecol.common.model.Stance.getStanceFromTension(Tension),11,9,34,24,20.99%
net.sf.freecol.common.model.Stance.getTensionModifier(Stance),5,7,57,50,35.19%
net.sf.freecol.common.model.Stance.isIncitable(),4,5,12,7,7.41%
net.sf.freecol.common.model.StanceTradelItem.StanceTradelItem(Game, FreeColXMLReader),4,7,10,3,6.45%
net.sf.freecol.common.model.StanceTradelItem.StanceTradelItem(Game, Player, Player, Stance),4,8,14,6,9.03%
net.sf.freecol.common.model.StanceTradelItem.copyIn(T),3,3,10,7,6.45%
net.sf.freecol.common.model.StanceTradelItem.equals(Object),3,3,12,9,7.74%
net.sf.freecol.common.model.StanceTradelItem.evaluateFor(Player),3,3,23,20,14.84%
net.sf.freecol.common.model.StanceTradelItem.getLabel(),3,3,7,4,4.52%
net.sf.freecol.common.model.StanceTradelItem.getStance(),3,3,7,4,4.52%
net.sf.freecol.common.model.StanceTradelItem.getXMLTagName(),3,3,4,1,2.58%
net.sf.freecol.common.model.StanceTradelItem.hashCode(),3,3,8,5,5.16%
net.sf.freecol.common.model.StanceTradelItem.isUnique(),3,3,7,4,4.52%
net.sf.freecol.common.model.StanceTradelItem.isValid(),3,3,7,4,4.52%
net.sf.freecol.common.model.StanceTradelItem.readAttributes(FreeColXMLReader),3,3,8,5,5.16%
net.sf.freecol.common.model.StanceTradelItem.setStance(Stance),3,3,7,4,4.52%
net.sf.freecol.common.model.StanceTradelItem.toString(),3,3,10,7,6.45%
net.sf.freecol.common.model.StanceTradelItem.writeAttributes(FreeColXMLWriter),3,3,8,5,5.16%
net.sf.freecol.common.model.StringTemplate.StringTemplate(),3,3,4,1,0.69%
net.sf.freecol.common.model.StringTemplate.StringTemplate(FreeColXMLReader),4,6,9,3,1.56%
net.sf.freecol.common.model.StringTemplate.StringTemplate(String, String, TemplateType),4,7,14,7,2.43%
net.sf.freecol.common.model.StringTemplate.StringTemplate(String, StringTemplate),4,6,12,6,2.08%
net.sf.freecol.common.model.StringTemplate.add(String),6,9,16,7,2.78%
net.sf.freecol.common.model.StringTemplate.add(String, String),6,10,17,7,2.95%
net.sf.freecol.common.model.StringTemplate.addAmount(String, Number),4,8,11,3,1.91%
net.sf.freecol.common.model.StringTemplate.addKey(String),4,5,8,3,1.39%
net.sf.freecol.common.model.StringTemplate.addName(String),6,9,16,7,2.78%
net.sf.freecol.common.model.StringTemplate.addName(String, FreeColObject),6,10,17,7,2.95%
net.sf.freecol.common.model.StringTemplate.addName(String, String),6,10,17,7,2.95%
net.sf.freecol.common.model.StringTemplate.addNamed(Named),4,7,10,3,1.74%
net.sf.freecol.common.model.StringTemplate.addNamed(String, Named),4,8,11,3,1.91%
net.sf.freecol.common.model.StringTemplate.addPair(String, StringTemplate),4,6,13,7,2.26%
net.sf.freecol.common.model.StringTemplate.addReplacement(StringTemplate),4,5,15,10,2.60%
net.sf.freecol.common.model.StringTemplate.addStringTemplate(String, StringTemplate),6,10,18,8,3.12%
net.sf.freecol.common.model.StringTemplate.addStringTemplate(StringTemplate),6,9,16,7,2.78%
net.sf.freecol.common.model.StringTemplate.addTagged(String, String),7,11,14,3,2.43%
net.sf.freecol.common.model.StringTemplate.complete(String, StringTemplate),5,9,15,6,2.60%
net.sf.freecol.common.model.StringTemplate.copy(String, StringTemplate),0,0,3,3,0.52%
net.sf.freecol.common.model.StringTemplate.copyIn(T),3,3,12,9,2.08%
net.sf.freecol.common.model.StringTemplate.entryList(),4,5,8,3,1.39%
net.sf.freecol.common.model.StringTemplate.equals(Object),3,3,28,25,4.86%
net.sf.freecol.common.model.StringTemplate.getDefaultId(),4,5,8,3,1.39%

net.sf.freecol.common.model.StringTemplate.getReplacement(String),4,6,12,6,2.08%
net.sf.freecol.common.model.StringTemplate.getTemplateType(),4,5,8,3,1.39%
net.sf.freecol.common.model.StringTemplate.getXMLTagName(),3,3,4,1,0.69%
net.sf.freecol.common.model.StringTemplate.hashCode(),3,3,16,13,2.78%
net.sf.freecol.common.model.StringTemplate.isEmpty(),4,5,8,3,1.39%
net.sf.freecol.common.model.StringTemplate.key(Named),0,0,3,3,0.52%
net.sf.freecol.common.model.StringTemplate.key(String),0,0,3,3,0.52%
net.sf.freecol.common.model.StringTemplate.label(String),0,0,3,3,0.52%
net.sf.freecol.common.model.StringTemplate.name(String),0,0,3,3,0.52%
net.sf.freecol.common.model.StringTemplate.readAttributes(FreeColXMLReader),3,3,10,7,1.74%
net.sf.freecol.common.model.StringTemplate.readChild(FreeColXMLReader),7,3,35,28,6.08%
net.sf.freecol.common.model.StringTemplate.readChildren(FreeColXMLReader),4,3,9,5,1.56%
net.sf.freecol.common.model.StringTemplate.setDefaultId(String),4,5,8,3,1.39%
net.sf.freecol.common.model.StringTemplate.setDefaultId(String, Class<T>),5,9,20,11,3.47%
net.sf.freecol.common.model.StringTemplate.template(Named),0,0,3,3,0.52%
net.sf.freecol.common.model.StringTemplate.template(String),0,0,3,3,0.52%
net.sf.freecol.common.model.StringTemplate.toString(),3,3,41,38,7.12%
net.sf.freecol.common.model.StringTemplate.writeAttributes(FreeColXMLWriter),3,3,11,8,1.91%
net.sf.freecol.common.model.StringTemplate.writeChildren(FreeColXMLWriter),5,3,16,13,2.78%
net.sf.freecol.common.model.Tension.Level.Level(int),0,0,3,3,12.00%
net.sf.freecol.common.model.Tension.Level.getKey(),4,5,8,3,32.00%
net.sf.freecol.common.model.Tension.Level.getLimit(),0,0,3,3,12.00%
net.sf.freecol.common.model.Tension.Tension(),3,3,6,3,3.73%
net.sf.freecol.common.model.Tension.Tension(int),4,5,8,3,4.97%
net.sf.freecol.common.model.Tension.equals(Object),3,3,12,9,7.45%
net.sf.freecol.common.model.Tension.getKey(),4,5,8,3,4.97%
net.sf.freecol.common.model.Tension.getLevel(),4,5,9,4,5.59%
net.sf.freecol.common.model.Tension.getNameKey(),3,3,6,3,3.73%
net.sf.freecol.common.model.Tension.getValue(),4,5,8,3,4.97%
net.sf.freecol.common.model.Tension.hashCode(),3,3,9,6,5.59%
net.sf.freecol.common.model.Tension.modify(int),4,5,8,3,4.97%
net.sf.freecol.common.model.Tension.setValue(int),4,5,14,9,8.70%
net.sf.freecol.common.model.Tension.toString(),3,3,7,4,4.35%
net.sf.freecol.common.model.Tile.IndianSettlementInternals.setValues(UnitType, List<GoodsType>),4,6,17,11
net.sf.freecol.common.model.Tile.IndianSettlementInternals.update(IndianSettlement),4,5,8,3,22.86%
net.sf.freecol.common.model.Tile.Tile(Game, String),6,8,18,10,0.71%
net.sf.freecol.common.model.Tile.Tile(Game, TileType, int, int),4,8,23,15,0.91%
net.sf.freecol.common.model.Tile.add(Locatable),6,5,19,14,0.75%
net.sf.freecol.common.model.Tile.addLostCityRumour(LostCityRumour),6,7,10,3,0.39%
net.sf.freecol.common.model.Tile.addResource(Resource),6,7,10,3,0.39%
net.sf.freecol.common.model.Tile.addRiver(int, String),8,9,22,11,0.87%
net.sf.freecol.common.model.Tile.addRoad(),6,7,15,8,0.59%
net.sf.freecol.common.model.Tile.addTileItem(TileItem),6,8,16,8,0.63%
net.sf.freecol.common.model.Tile.cacheUnseen(),3,3,6,3,0.24%
net.sf.freecol.common.model.Tile.cacheUnseen(Player),4,7,10,3,0.39%
net.sf.freecol.common.model.Tile.cacheUnseen(Player, Tile),6,10,18,8,0.71%
net.sf.freecol.common.model.Tile.cacheUnseen(Tile),6,7,10,3,0.39%

net.sf.freecol.common.model.Tile.canAdd(Locatable),3,3,14,11,0.55%
net.sf.freecol.common.model.Tile.canProduce(GoodsType, UnitType),6,9,14,5,0.55%
net.sf.freecol.common.model.Tile.changeOwnership(Player, Settlement),9,10,14,4,0.55%
net.sf.freecol.common.model.Tile.changeOwningSettlement(Settlement),7,8,17,9,0.67%
net.sf.freecol.common.model.Tile.changeType(TileType),9,10,18,8,0.71%
net.sf.freecol.common.model.Tile.checkIntegrity(boolean, LogBuilder),4,3,27,24,1.06%
net.sf.freecol.common.model.Tile.contains(Locatable),3,3,12,9,0.47%
net.sf.freecol.common.model.Tile.copyIn(T),13,3,40,27,1.58%
net.sf.freecol.common.model.Tile.disposeResources(),3,3,15,12,0.59%
net.sf.freecol.common.model.Tile.getAbilities(String, FreeColSpecObjectType, Turn),4,3,10,6,0.39%
net.sf.freecol.common.model.Tile.getAdjacentColonies(),4,5,9,4,0.35%
net.sf.freecol.common.model.Tile.getAvailableAdjacentCount(),5,6,10,4,0.39%
net.sf.freecol.common.model.Tile.getBaseProduction(ProductionType, GoodsType, UnitType),4,9,17,8,0.67%
net.sf.freecol.common.model.Tile.getBestDisembarkTile(Player),5,8,12,4,0.47%
net.sf.freecol.common.model.Tile.getBestFoodProduction(),4,5,13,8,0.51%
net.sf.freecol.common.model.Tile.getBuildColonyWarnings(Unit),11,8,90,76,3.54%
net.sf.freecol.common.model.Tile.getCachedTile(Player),4,6,11,5,0.43%
net.sf.freecol.common.model.Tile.getCachedTiles(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.getColonyTileLocationLabel(Colony),5,8,26,18,1.02%
net.sf.freecol.common.model.Tile.getCompleteItems(),4,5,9,4,0.35%
net.sf.freecol.common.model.Tile.getCompleteTileImprovements(),4,5,10,5,0.39%
net.sf.freecol.common.model.Tile.getContiguity(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.getContiguityAdjacent(int),4,6,11,5,0.43%
net.sf.freecol.common.model.Tile.getDefenceBonusPercentage(),4,5,9,4,0.35%
net.sf.freecol.common.model.Tile.getDefenceValue(),4,5,10,5,0.39%
net.sf.freecol.common.model.Tile.getDefendingUnit(Unit),24,12,58,30,2.28%
net.sf.freecol.common.model.Tile.getDetailedLocationLabel(),4,5,33,28,1.30%
net.sf.freecol.common.model.Tile.getDetailedLocationLabelFor(Player),4,6,33,27,1.30%
net.sf.freecol.common.model.Tile.getDirection(Tile),4,7,10,3,0.39%
net.sf.freecol.common.model.Tile.getDisasterChoices(),7,8,13,5,0.51%
net.sf.freecol.common.model.Tile.getDiscoverableRegion(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.getDisplayObject(),3,3,7,4,0.28%
net.sf.freecol.common.model.Tile.getDistanceTo(Tile),5,7,10,3,0.39%
net.sf.freecol.common.model.Tile.getEdgeDistance(),4,5,11,6,0.43%
net.sf.freecol.common.model.Tile.getHighSeasCount(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.getLabel(),6,7,19,12,0.75%
net.sf.freecol.common.model.Tile.getLearnableSkill(Player),0,0,4,4,0.16%
net.sf.freecol.common.model.Tile.getLinkTarget(Player),3,3,7,4,0.28%
net.sf.freecol.common.model.Tile.getLocationLabel(),3,3,8,5,0.32%
net.sf.freecol.common.model.Tile.getLocationLabelFor(Player),3,3,8,5,0.32%
net.sf.freecol.common.model.Tile.getLostCityRumour(),4,6,10,4,0.39%
net.sf.freecol.common.model.Tile.getMap(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.getMaximumPotential(GoodsType, UnitType),14,9,26,10,1.02%
net.sf.freecol.common.model.Tile.getMaximumPotential(GoodsType, UnitType, TileType),8,10,33,22,1.30%
net.sf.freecol.common.model.Tile.getMaximumPotentialFoodProductionWithExpert(),4,5,12,7,0.47%
net.sf.freecol.common.model.Tile.getMoveToEurope(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.getNameKey(),3,3,18,15,0.71%

net.sf.freecol.common.model.Tile.getNearLocationLabel(Direction, StringTemplate),4,9,15,6,0.59%
net.sf.freecol.common.model.Tile.getNearestSettlement(Player, int, boolean),4,8,23,15,0.91%
net.sf.freecol.common.model.Tile.getNeighbourOrNull(Direction),4,7,10,3,0.39%
net.sf.freecol.common.model.Tile.getOccupyingUnit(),4,6,17,11,0.67%
net.sf.freecol.common.model.Tile.getOwner(),3,3,7,4,0.28%
net.sf.freecol.common.model.Tile.getOwningSettlement(),4,6,9,3,0.35%
net.sf.freecol.common.model.Tile.getPlayerIndianSettlement(Player),4,7,11,4,0.43%
net.sf.freecol.common.model.Tile.getPotentialProduction(GoodsType, UnitType),5,10,26,16,1.02%
net.sf.freecol.common.model.Tile.getProductionModifiers(GoodsType, UnitType),4,7,13,6,0.51%
net.sf.freecol.common.model.Tile.getRank(),3,3,7,4,0.28%
net.sf.freecol.common.model.Tile.getRegion(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.getResource(),4,5,9,4,0.35%
net.sf.freecol.common.model.Tile.getRiver(),4,5,9,4,0.35%
net.sf.freecol.common.model.Tile.getRiverStyle(),4,5,11,6,0.43%
net.sf.freecol.common.model.Tile.getRoad(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.getSafeAnchoringTiles(Unit),6,8,13,5,0.51%
net.sf.freecol.common.model.Tile.getSafeTile(Player, Random),5,8,29,21,1.14%
net.sf.freecol.common.model.Tile.getSafestSurroundingLandTiles(Player),5,8,17,9,0.67%
net.sf.freecol.common.model.Tile.getSettlement(),4,7,11,4,0.43%
net.sf.freecol.common.model.Tile.getSimpleLabel(),4,5,10,5,0.39%
net.sf.freecol.common.model.Tile.getSortedAutoPotential(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.getSortedPotential(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.getSortedPotential(Unit),4,6,9,3,0.35%
net.sf.freecol.common.model.Tile.getSortedPotential(UnitType, Player, boolean),8,9,39,26,1.54%
net.sf.freecol.common.model.Tile.getStyle(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.getSurroundingTiles(int),5,7,10,3,0.39%
net.sf.freecol.common.model.Tile.getSurroundingTiles(int, int),10,13,31,16,1.22%
net.sf.freecol.common.model.Tile.getTile(),3,3,7,4,0.28%
net.sf.freecol.common.model.Tile.getTileImprovement(TileImprovementType),4,7,11,4,0.43%
net.sf.freecol.common.model.Tile.getTileImprovements(),4,5,10,5,0.39%
net.sf.freecol.common.model.Tile.getTileItemContainer(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.getTileToCache(),7,5,18,10,0.71%
net.sf.freecol.common.model.Tile.getType(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.getWantedGoods(Player),0,0,4,4,0.16%
net.sf.freecol.common.model.Tile.getWorkAmount(TileImprovementType),7,9,15,5,0.59%
net.sf.freecol.common.model.Tile.getX(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.getXMLTagName(),3,3,4,1,0.16%
net.sf.freecol.common.model.Tile.getY(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.hasLostCityRumour(),4,6,10,4,0.39%
net.sf.freecol.common.model.Tile.hasResource(),4,5,9,4,0.35%
net.sf.freecol.common.model.Tile.hasRiver(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.hasRoad(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.hasSettlement(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.hasTileImprovement(TileImprovementType),4,6,11,5,0.43%
net.sf.freecol.common.model.Tile.hasUnexploredAdjacent(),4,6,9,3,0.35%
net.sf.freecol.common.model.Tile.internalToXML(FreeColXMLWriter, String),4,8,15,7,0.59%
net.sf.freecol.common.model.Tile.isAdjacent(Tile),4,7,11,4,0.43%

net.sf.freecol.common.model.Tile.isBlocked(Unit),10,8,23,15,0.91%
net.sf.freecol.common.model.Tile.isCoastland(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.isConnectedTo(Tile),5,7,10,3,0.39%
net.sf.freecol.common.model.Tile.isDangerousToShip(Unit),5,7,19,12,0.75%
net.sf.freecol.common.model.Tile.isDirectlyHighSeasConnected(),4,5,10,5,0.39%
net.sf.freecol.common.model.Tile.isExplored(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.isExploredBy(Player),11,14,20,6,0.79%
net.sf.freecol.common.model.Tile.isForested(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.isGoodHillTile(),8,7,13,4,0.51%
net.sf.freecol.common.model.Tile.isGoodMountainTile(),7,8,13,4,0.51%
net.sf.freecol.common.model.Tile.isGoodRiverTile(TileImprovementType),7,8,13,4,0.51%
net.sf.freecol.common.model.Tile.isHighSeasConnected(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.isImprovementAllowed(TileImprovement),4,6,14,8,0.55%
net.sf.freecol.common.model.Tile.isImprovementTypeAllowed(TileImprovementType),4,6,12,6,0.47%
net.sf.freecol.common.model.Tile.isInUse(),4,5,9,4,0.35%
net.sf.freecol.common.model.Tile.isLand(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.isLandLocked(),4,5,9,4,0.35%
net.sf.freecol.common.model.Tile.isOccupied(),5,6,9,3,0.35%
net.sf.freecol.common.model.Tile.isOnRiver(),4,5,17,12,0.67%
net.sf.freecol.common.model.Tile.isPolar(),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.isRiverCorner(),4,5,22,17,0.87%
net.sf.freecol.common.model.Tile.isShore(),8,9,12,3,0.47%
net.sf.freecol.common.model.Tile.readAttributes(FreeColXMLReader),6,3,47,42,1.85%
net.sf.freecol.common.model.Tile.readChild(FreeColXMLReader),11,3,67,57,2.64%
net.sf.freecol.common.model.Tile.readChildren(FreeColXMLReader),4,3,9,5,0.35%
net.sf.freecol.common.model.Tile.remove(Locatable),6,5,14,9,0.55%
net.sf.freecol.common.model.Tile.removeIndianSettlementInternals(Player),0,0,4,4,0.16%
net.sf.freecol.common.model.Tile.removeLostCityRumour(),7,8,11,3,0.43%
net.sf.freecol.common.model.Tile.removeResource(),6,7,12,5,0.47%
net.sf.freecol.common.model.Tile.removeRiver(),5,5,11,6,0.43%
net.sf.freecol.common.model.Tile.removeRoad(),6,7,13,6,0.51%
net.sf.freecol.common.model.Tile.removeTileItem(T),6,9,13,4,0.51%
net.sf.freecol.common.model.Tile.seeTile(),5,5,11,6,0.43%
net.sf.freecol.common.model.Tile.seeTile(Player),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.setCachedTile(Player, Tile),4,7,11,4,0.43%
net.sf.freecol.common.model.Tile.setCachedTiles(Map<Player, Tile>),4,5,11,6,0.43%
net.sf.freecol.common.model.Tile.setContiguity(int),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.setExplored(Player, boolean),4,6,14,8,0.55%
net.sf.freecol.common.model.Tile.setHighSeasCount(int),4,5,8,3,0.32%
net.sf.freecol.common.model.Tile.setIndianSettlementInternals(Player, UnitType, List<GoodsType>),5,8,17,9,1.00%
net.sf.freecol.common.model.Tile.setMoveToEurope(Boolean),4,6,9,3,0.35%
net.sf.freecol.common.model.Tile.setOwner(Player),5,5,9,4,0.35%
net.sf.freecol.common.model.Tile.setOwningSettlement(Settlement),6,8,11,3,0.43%
net.sf.freecol.common.model.Tile.setRegion(Region),6,7,10,3,0.39%
net.sf.freecol.common.model.Tile.setSettlement(Settlement),8,11,14,3,0.55%
net.sf.freecol.common.model.Tile.setStyle(int),6,7,10,3,0.39%
net.sf.freecol.common.model.Tile.setTileItemContainer(TileItemContainer),4,5,8,3,0.32%

net.sf.freecol.common.model.Tile.setType(TileType),6,7,10,3,0.39%
net.sf.freecol.common.model.Tile.toShortString(),3,3,11,8,0.43%
net.sf.freecol.common.model.Tile.toString(),3,3,13,10,0.51%
net.sf.freecol.common.model.Tile.toXML(FreeColXMLWriter, String),9,3,23,18,0.91%
net.sf.freecol.common.model.Tile.up(),3,3,8,5,0.32%
net.sf.freecol.common.model.Tile.updateColonyTiles(),3,3,9,6,0.35%
net.sf.freecol.common.model.Tile.updateIndianSettlement(Player),5,6,20,14,0.79%
net.sf.freecol.common.model.Tile.writeAttributes(FreeColXMLWriter),12,3,44,32,1.73%
net.sf.freecol.common.model.Tile.writeChildren(FreeColXMLWriter),12,3,47,35,1.85%
net.sf.freecol.common.model.TileImprovement.TileImprovement(Game, String),6,8,11,3,1.56%
net.sf.freecol.common.model.TileImprovement.TileImprovement(Game, Tile, TileImprovementType, TileImpr
net.sf.freecol.common.model.TileImprovement.applyBonus(GoodsType, UnitType, int),11,3,20,9,2.84%
net.sf.freecol.common.model.TileImprovement.canProduce(GoodsType, UnitType),5,3,9,4,1.28%
net.sf.freecol.common.model.TileImprovement.checkIntegrity(boolean, LogBuilder),14,3,75,61,10.65%
net.sf.freecol.common.model.TileImprovement.copyIn(T),3,3,14,11,1.99%
net.sf.freecol.common.model.TileImprovement.getBonus(GoodsType),0,0,8,8,1.14%
net.sf.freecol.common.model.TileImprovement.getChange(TileType),4,7,10,3,1.42%
net.sf.freecol.common.model.TileImprovement.getConnectionDirections(),9,10,15,5,2.13%
net.sf.freecol.common.model.TileImprovement.getConnections(),4,5,13,8,1.85%
net.sf.freecol.common.model.TileImprovement.getConnectionsFromStyle(),6,7,22,15,3.12%
net.sf.freecol.common.model.TileImprovement.getDisasterChoices(),4,5,10,5,1.42%
net.sf.freecol.common.model.TileImprovement.getLayer(),3,3,7,4,0.99%
net.sf.freecol.common.model.TileImprovement.getMagnitude(),4,5,8,3,1.14%
net.sf.freecol.common.model.TileImprovement.getMoveCost(Direction, int),5,8,13,5,1.85%
net.sf.freecol.common.model.TileImprovement.getNameKey(),3,3,7,4,0.99%
net.sf.freecol.common.model.TileImprovement.getProductionModifier(GoodsType),5,7,16,9,2.27%
net.sf.freecol.common.model.TileImprovement.getProductionModifiers(GoodsType, UnitType),3,3,35,32,4.97
net.sf.freecol.common.model.TileImprovement.getRiverConnection(Direction),5,7,14,7,1.99%
net.sf.freecol.common.model.TileImprovement.getStyle(),4,5,8,3,1.14%
net.sf.freecol.common.model.TileImprovement.getTurnsToComplete(),4,5,8,3,1.14%
net.sf.freecol.common.model.TileImprovement.getType(),4,5,8,3,1.14%
net.sf.freecol.common.model.TileImprovement.getVirtual(),4,5,8,3,1.14%
net.sf.freecol.common.model.TileImprovement.getXMLTagName(),3,3,4,1,0.57%
net.sf.freecol.common.model.TileImprovement.getZIndex(),3,3,7,4,0.99%
net.sf.freecol.common.model.TileImprovement.isComplete(),3,3,7,4,0.99%
net.sf.freecol.common.model.TileImprovement.isConnectedTo(Direction),7,9,15,6,2.13%
net.sf.freecol.common.model.TileImprovement.isNatural(),3,3,7,4,0.99%
net.sf.freecol.common.model.TileImprovement.isRiver(),4,5,8,3,1.14%
net.sf.freecol.common.model.TileImprovement.isRoad(),4,5,8,3,1.14%
net.sf.freecol.common.model.TileImprovement.isTileTypeAllowed(TileType),3,3,7,4,0.99%
net.sf.freecol.common.model.TileImprovement.isWorkerAllowed(Unit),4,6,10,4,1.42%
net.sf.freecol.common.model.TileImprovement.readAttributes(FreeColXMLReader),8,3,34,26,4.83%
net.sf.freecol.common.model.TileImprovement.setConnected(Direction, boolean),5,7,11,4,1.56%
net.sf.freecol.common.model.TileImprovement.setConnected(Direction, boolean, String),0,0,16,16,2.27%
net.sf.freecol.common.model.TileImprovement.setMagnitude(int),4,5,8,3,1.14%
net.sf.freecol.common.model.TileImprovement.setRiverStyle(String),6,7,41,34,5.82%
net.sf.freecol.common.model.TileImprovement.setStyle(TileImprovementStyle),4,5,8,3,1.14%

net.sf.freecol.common.model.TileImprovement.setTurnsToComplete(int),4,5,8,3,1.14%
net.sf.freecol.common.model.TileImprovement.setVirtual(boolean),5,6,9,3,1.28%
net.sf.freecol.common.model.TileImprovement.toString(),3,3,15,12,2.13%
net.sf.freecol.common.model.TileImprovement.updateRiverConnections(String),10,10,38,26,5.40%
net.sf.freecol.common.model.TileImprovement.updateRoadConnections(boolean),4,7,22,15,3.12%
net.sf.freecol.common.model.TileImprovement.writeAttributes(FreeColXMLWriter),3,3,13,10,1.85%
net.sf.freecol.common.model.TileImprovementStyle.TileImprovementStyle(String),4,5,15,10,18.07%
net.sf.freecol.common.model.TileImprovementStyle.getInstance(String),4,6,19,13,22.89%
net.sf.freecol.common.model.TileImprovementStyle.getMask(),5,6,9,3,10.84%
net.sf.freecol.common.model.TileImprovementStyle.getString(),5,6,9,3,10.84%
net.sf.freecol.common.model.TileImprovementStyle.toString(),3,3,7,4,8.43%
net.sf.freecol.common.model.TileImprovementTest.testRiverNoExtras(),0,0,5,5,22.73%
net.sf.freecol.common.model.TileImprovementTest.testRiverWithExtras(),1,0,5,4,22.73%
net.sf.freecol.common.model.TileImprovementTest.testRoadNoExtras(),0,0,5,5,22.73%
net.sf.freecol.common.model.TileImprovementTest.testRoadWithExtras(),1,0,5,4,22.73%
net.sf.freecol.common.model.TileImprovementType.TileImprovementType(String, Specification),4,6,9,3,1.56%
net.sf.freecol.common.model.TileImprovementType.addAllowedWorker(String),4,5,8,3,1.39%
net.sf.freecol.common.model.TileImprovementType.addChange(TileTypeChange),4,5,9,4,1.56%
net.sf.freecol.common.model.TileImprovementType.addDisaster(Disaster, int),4,6,10,4,1.74%
net.sf.freecol.common.model.TileImprovementType.changeContainsTarget(TileType),5,7,12,5,2.08%
net.sf.freecol.common.model.TileImprovementType.copyIn(T),3,3,21,18,3.65%
net.sf.freecol.common.model.TileImprovementType.getAddWorkTurns(),4,5,8,3,1.39%
net.sf.freecol.common.model.TileImprovementType.getAllowedWorkers(),4,5,9,4,1.56%
net.sf.freecol.common.model.TileImprovementType.getBonus(GoodsType),0,0,8,8,1.39%
net.sf.freecol.common.model.TileImprovementType.getChange(TileType),4,6,11,5,1.91%
net.sf.freecol.common.model.TileImprovementType.getDisasterChoices(),5,6,11,5,1.91%
net.sf.freecol.common.model.TileImprovementType.getDisasters(),4,5,9,4,1.56%
net.sf.freecol.common.model.TileImprovementType.getExpendedAmount(),4,5,8,3,1.39%
net.sf.freecol.common.model.TileImprovementType.getExposeResourcePercent(),6,7,10,3,1.74%
net.sf.freecol.common.model.TileImprovementType.getImprovementValue(Tile, GoodsType),5,8,12,4,2.08%
net.sf.freecol.common.model.TileImprovementType.getImprovementValue(Tile, GoodsType, UnitType),7,9,2%
net.sf.freecol.common.model.TileImprovementType.getImprovementValue(TileType, GoodsType, UnitType),7%
net.sf.freecol.common.model.TileImprovementType.getMagnitude(),4,5,8,3,1.39%
net.sf.freecol.common.model.TileImprovementType.getMoveCost(),4,5,8,3,1.39%
net.sf.freecol.common.model.TileImprovementType.getMoveCost(int),9,11,16,5,2.78%
net.sf.freecol.common.model.TileImprovementType.getProduction(TileType),5,7,12,5,2.08%
net.sf.freecol.common.model.TileImprovementType.getProductionModifier(GoodsType),0,0,3,3,0.52%
net.sf.freecol.common.model.TileImprovementType.getRequiredImprovementType(),4,5,8,3,1.39%
net.sf.freecol.common.model.TileImprovementType.getRequiredRole(),4,5,8,3,1.39%
net.sf.freecol.common.model.TileImprovementType.getTileTypeChanges(),4,5,9,4,1.56%
net.sf.freecol.common.model.TileImprovementType.getXMLTagName(),3,3,4,1,0.69%
net.sf.freecol.common.model.TileImprovementType.getZIndex(),4,5,8,3,1.39%
net.sf.freecol.common.model.TileImprovementType.isChangeType(),4,5,8,3,1.39%
net.sf.freecol.common.model.TileImprovementType.isNatural(),4,5,8,3,1.39%
net.sf.freecol.common.model.TileImprovementType.isTileTypeAllowed(TileType),9,11,14,3,2.43%
net.sf.freecol.common.model.TileImprovementType.isWorkerAllowed(Unit),6,8,12,4,2.08%
net.sf.freecol.common.model.TileImprovementType.isWorkerTypeAllowed(UnitType),4,6,10,4,1.74%

net.sf.freecol.common.model.TileImprovementType.readAttributes(FreeColXMLReader),7,3,29,22,5.03%
net.sf.freecol.common.model.TileImprovementType.readChild(FreeColXMLReader),5,3,26,21,4.51%
net.sf.freecol.common.model.TileImprovementType.readChildren(FreeColXMLReader),4,3,13,9,2.26%
net.sf.freecol.common.model.TileImprovementType.setAllowedWorkers(Set<String>),4,5,13,8,2.26%
net.sf.freecol.common.model.TileImprovementType.setDisasters(List<RandomChoice<Disaster>>),4,5,13,8,2.26%
net.sf.freecol.common.model.TileImprovementType.setTileTypeChanges(Map<TileType, TileTypeChange>),4,5,13,8,2.26%
net.sf.freecol.common.model.TileImprovementType.setZIndex(int),4,5,8,3,1.39%
net.sf.freecol.common.model.TileImprovementType.writeAttributes(FreeColXMLWriter),3,3,23,20,3.99%
net.sf.freecol.common.model.TileImprovementType.writeChildren(FreeColXMLWriter),3,3,26,23,4.51%
net.sf.freecol.common.model.TileItem.TileItem(Game, FreeColXMLReader),4,6,9,3,5.14%
net.sf.freecol.common.model.TileItem.TileItem(Game, String),6,8,11,3,6.29%
net.sf.freecol.common.model.TileItem.TileItem(Game, Tile),4,6,13,7,7.43%
net.sf.freecol.common.model.TileItem.applyBonus(GoodsType, UnitType, int),5,n/a,n/a,2,6.29%
net.sf.freecol.common.model.TileItem.canProduce(GoodsType, UnitType),5,n/a,n/a,2,5.71%
net.sf.freecol.common.model.TileItem.checkIntegrity(boolean, LogBuilder),3,3,12,9,6.86%
net.sf.freecol.common.model.TileItem.copyIn(T),3,3,10,7,5.71%
net.sf.freecol.common.model.TileItem.getLayer(),4,n/a,n/a,1,3.43%
net.sf.freecol.common.model.TileItem.getLocation(),3,3,7,4,4.00%
net.sf.freecol.common.model.TileItem.getNameKey(),3,n/a,n/a,2,2.86%
net.sf.freecol.common.model.TileItem.getProductionModifiers(GoodsType, UnitType),4,n/a,n/a,2,5.14%
net.sf.freecol.common.model.TileItem.getSpaceTaken(),3,3,7,4,4.00%
net.sf.freecol.common.model.TileItem.getTile(),3,3,7,4,4.00%
net.sf.freecol.common.model.TileItem.getZIndex(),4,n/a,n/a,1,3.43%
net.sf.freecol.common.model.TileItem.isComplete(),4,n/a,n/a,1,3.43%
net.sf.freecol.common.model.TileItem.isInEurope(),3,3,7,4,4.00%
net.sf.freecol.common.model.TileItem.isNatural(),4,n/a,n/a,1,3.43%
net.sf.freecol.common.model.TileItem.isTileTypeAllowed(TileType),4,n/a,n/a,1,4.00%
net.sf.freecol.common.model.TileItem.setLocation(Location),3,3,12,9,6.86%
net.sf.freecol.common.model.TileItemContainer.TileItemContainer(Game, String),4,6,9,3,1.55%
net.sf.freecol.common.model.TileItemContainer.TileItemContainer(Game, Tile),4,7,14,7,2.41%
net.sf.freecol.common.model.TileItemContainer.addTileItem(TileItem),4,5,16,11,2.75%
net.sf.freecol.common.model.TileItemContainer.canProduce(GoodsType, UnitType),5,8,13,5,2.24%
net.sf.freecol.common.model.TileItemContainer.checkIntegrity(boolean, LogBuilder),13,3,43,30,7.40%
net.sf.freecol.common.model.TileItemContainer.clearTileItems(),3,3,8,5,1.38%
net.sf.freecol.common.model.TileItemContainer.contains(TileItem),4,6,11,5,1.89%
net.sf.freecol.common.model.TileItemContainer.copyFrom(TileItemContainer, Layer),8,10,43,33,7.40%
net.sf.freecol.common.model.TileItemContainer.copyIn(T),5,3,21,16,3.61%
net.sf.freecol.common.model.TileItemContainer.disposeResources(),3,3,8,5,1.38%
net.sf.freecol.common.model.TileItemContainer.findTileItem(Predicate<TileItem>),4,6,11,5,1.89%
net.sf.freecol.common.model.TileItemContainer.getCompleteImprovements(),5,6,9,3,1.55%
net.sf.freecol.common.model.TileItemContainer.getCompleteItems(),4,5,8,3,1.38%
net.sf.freecol.common.model.TileItemContainer.getImprovement(TileImprovementType),4,7,14,7,2.41%
net.sf.freecol.common.model.TileItemContainer.getImprovements(),5,6,9,3,1.55%
net.sf.freecol.common.model.TileItemContainer.getImprovements(boolean),5,7,15,8,2.58%
net.sf.freecol.common.model.TileItemContainer.getLostCityRumour(),4,6,9,3,1.55%
net.sf.freecol.common.model.TileItemContainer.getMoveCost(Tile, Tile, int),6,10,22,12,3.79%
net.sf.freecol.common.model.TileItemContainer.getProductionModifiers(GoodsType, UnitType),4,7,14,7,2.41%

net.sf.freecol.common.model.TileItemContainer.getResource(),4,5,8,3,1.38%
net.sf.freecol.common.model.TileItemContainer.getRiver(),4,6,10,4,1.72%
net.sf.freecol.common.model.TileItemContainer.getRoad(),4,6,10,4,1.72%
net.sf.freecol.common.model.TileItemContainer.getTile(),4,5,8,3,1.38%
net.sf.freecol.common.model.TileItemContainer.getTileItems(),4,5,10,5,1.72%
net.sf.freecol.common.model.TileItemContainer.getTotalBonusPotential(GoodsType, UnitType, int, boolean),
net.sf.freecol.common.model.TileItemContainer.getXMLTagName(),3,3,4,1,0.69%
net.sf.freecol.common.model.TileItemContainer.hasImprovement(TileImprovementType),5,8,12,4,2.07%
net.sf.freecol.common.model.TileItemContainer.invalidateCache(),4,4,10,6,1.72%
net.sf.freecol.common.model.TileItemContainer.readAttributes(FreeColXMLReader),3,3,9,6,1.55%
net.sf.freecol.common.model.TileItemContainer.readChild(FreeColXMLReader),5,3,22,17,3.79%
net.sf.freecol.common.model.TileItemContainer.readChildren(FreeColXMLReader),4,3,9,5,1.55%
net.sf.freecol.common.model.TileItemContainer.removeAll(Class<T>),4,6,11,5,1.89%
net.sf.freecol.common.model.TileItemContainer.removeIncompatibleImprovements(),5,5,19,14,3.27%
net.sf.freecol.common.model.TileItemContainer.removeTileItem(T),4,8,20,12,3.44%
net.sf.freecol.common.model.TileItemContainer.setTileItems(List<TileItem>),4,5,14,9,2.41%
net.sf.freecol.common.model.TileItemContainer.toString(),3,3,11,8,1.89%
net.sf.freecol.common.model.TileItemContainer.tryAddTileItem(TileItem),6,7,32,24,5.51%
net.sf.freecol.common.model.TileItemContainer.writeAttributes(FreeColXMLWriter),3,3,8,5,1.38%
net.sf.freecol.common.model.TileItemContainer.writeChildren(FreeColXMLWriter),3,3,10,7,1.72%
net.sf.freecol.common.model.TileItemContainerTest.getSample(Game, Tile, boolean, boolean, boolean),0,0,2
net.sf.freecol.common.model.TileItemContainerTest.testCopyFromWithEverything(),1,0,30,29,48.39%
net.sf.freecol.common.model.TileTest.Work.Work(TileType, int, int),0,0,5,5,50.00%
net.sf.freecol.common.model.TileTest.hasBonusFrom(Stream<Modifier>, FreeColSpecObjectType),0,0,4,4,0.5
net.sf.freecol.common.model.TileTest.testColonyImprovements(),0,0,9,9,1.28%
net.sf.freecol.common.model.TileTest.testConiferForest(),6,0,69,65,9.82%
net.sf.freecol.common.model.TileTest.testCopy(),3,0,19,16,2.70%
net.sf.freecol.common.model.TileTest.testDefenceModifiers(),0,0,11,11,1.56%
net.sf.freecol.common.model.TileTest.testGetBestDisembarkTile(),0,0,25,25,3.56%
net.sf.freecol.common.model.TileTest.testGetWorkAmount(),3,0,75,72,10.67%
net.sf.freecol.common.model.TileTest.testImprovements(),0,0,27,27,3.84%
net.sf.freecol.common.model.TileTest.testIsTileTypeAllowed(),0,0,36,36,5.12%
net.sf.freecol.common.model.TileTest.testMaximumPotential(),1,0,57,56,8.11%
net.sf.freecol.common.model.TileTest.testMinerals(),4,0,53,49,7.54%
net.sf.freecol.common.model.TileTest.testPotential(),0,0,11,11,1.56%
net.sf.freecol.common.model.TileTest.testPrimarySecondaryGoods(),0,0,37,37,5.26%
net.sf.freecol.common.model.TileTest.testProductionModifiers(),8,0,103,95,14.65%
net.sf.freecol.common.model.TileTest.testTileTypeChangeProduction(),0,0,10,10,1.42%
net.sf.freecol.common.model.TileTest.testZIndex(),0,0,9,9,1.28%
net.sf.freecol.common.model.TileType.TileType(String, Specification),4,6,9,3,1.52%
net.sf.freecol.common.model.TileType.TileType(String, boolean),7,9,13,4,2.19%
net.sf.freecol.common.model.TileType.addDisaster(Disaster, int),4,6,10,4,1.69%
net.sf.freecol.common.model.TileType.addResourceType(ResourceType, int),4,7,11,4,1.85%
net.sf.freecol.common.model.TileType.canHaveResourceType(ResourceType),4,6,9,3,1.52%
net.sf.freecol.common.model.TileType.canProduce(GoodsType, UnitType),4,8,13,5,2.19%
net.sf.freecol.common.model.TileType.canSettle(),4,5,8,3,1.35%
net.sf.freecol.common.model.TileType.copyIn(T),3,3,28,25,4.72%

net.sf.freecol.common.model.TileType.getAltitude(int),0,0,3,3,0.51%
net.sf.freecol.common.model.TileType.getAvailableProductionTypes(boolean),5,7,11,4,1.85%
net.sf.freecol.common.model.TileType.getAvailableProductionTypes(boolean, String),8,11,25,14,4.22%
net.sf.freecol.common.model.TileType.getBasicMoveCost(),4,5,8,3,1.35%
net.sf.freecol.common.model.TileType.getBasicWorkTurns(),4,5,8,3,1.35%
net.sf.freecol.common.model.TileType.getDisasterChoices(),4,5,10,5,1.69%
net.sf.freecol.common.model.TileType.getDisasters(),4,5,8,3,1.35%
net.sf.freecol.common.model.TileType.getHumidity(int),0,0,3,3,0.51%
net.sf.freecol.common.model.TileType.getPossibleProduction(boolean),8,10,14,4,2.36%
net.sf.freecol.common.model.TileType.getPotentialProduction(GoodsType, UnitType),9,9,24,11,4.05%
net.sf.freecol.common.model.TileType.getProductionTypes(),4,5,8,3,1.35%
net.sf.freecol.common.model.TileType.getResourceTypeValues(),4,5,9,4,1.52%
net.sf.freecol.common.model.TileType.getResourceTypes(),4,5,9,4,1.52%
net.sf.freecol.common.model.TileType.getTemperature(int),0,0,3,3,0.51%
net.sf.freecol.common.model.TileType.getXMLTagName(),3,3,4,1,0.67%
net.sf.freecol.common.model.TileType.isDirectlyHighSeasConnected(),6,7,10,3,1.69%
net.sf.freecol.common.model.TileType.isElevation(),4,5,8,3,1.35%
net.sf.freecol.common.model.TileType.isForested(),4,5,8,3,1.35%
net.sf.freecol.common.model.TileType.isHighSeasConnected(),4,6,9,3,1.52%
net.sf.freecol.common.model.TileType.isHills(),4,4,7,3,1.18%
net.sf.freecol.common.model.TileType.isMountains(),4,4,7,3,1.18%
net.sf.freecol.common.model.TileType.isWater(),4,5,8,3,1.35%
net.sf.freecol.common.model.TileType.readAttributes(FreeColXMLReader),3,3,14,11,2.36%
net.sf.freecol.common.model.TileType.readChild(FreeColXMLReader),9,3,70,61,11.80%
net.sf.freecol.common.model.TileType.readChildren(FreeColXMLReader),4,3,13,9,2.19%
net.sf.freecol.common.model.TileType.setAltitude(int, int),0,0,3,3,0.51%
net.sf.freecol.common.model.TileType.setDisasters(List<RandomChoice<Disaster>>),4,5,13,8,2.19%
net.sf.freecol.common.model.TileType.setHumidity(int, int),0,0,3,3,0.51%
net.sf.freecol.common.model.TileType.setProductionTypes(List<ProductionType>),4,5,9,4,1.52%
net.sf.freecol.common.model.TileType.setResourceTypes(List<RandomChoice<ResourceType>>),4,5,13,8,2.19%
net.sf.freecol.common.model.TileType.setTemperature(int, int),0,0,3,3,0.51%
net.sf.freecol.common.model.TileType.withinRange(RangeType, int),4,7,20,13,3.37%
net.sf.freecol.common.model.TileType.writeAttributes(FreeColXMLWriter),3,3,14,11,2.36%
net.sf.freecol.common.model.TileType.writeChildren(FreeColXMLWriter),3,3,32,29,5.40%
net.sf.freecol.common.model.TileTypeChange.TileTypeChange(FreeColXMLReader, Specification),4,7,11,4,6.9%
net.sf.freecol.common.model.TileTypeChange.TileTypeChange(Specification),4,5,8,3,5.03%
net.sf.freecol.common.model.TileTypeChange.copyIn(T),3,3,12,9,7.55%
net.sf.freecol.common.model.TileTypeChange.equals(Object),3,3,11,8,6.92%
net.sf.freecol.common.model.TileTypeChange.getFrom(),4,5,8,3,5.03%
net.sf.freecol.common.model.TileTypeChange.getProduction(),4,5,8,3,5.03%
net.sf.freecol.common.model.TileTypeChange.getTo(),4,5,8,3,5.03%
net.sf.freecol.common.model.TileTypeChange.getXMLTagName(),3,3,4,1,2.52%
net.sf.freecol.common.model.TileTypeChange.hashCode(),3,3,10,7,6.29%
net.sf.freecol.common.model.TileTypeChange.readAttributes(FreeColXMLReader),4,3,10,6,6.29%
net.sf.freecol.common.model.TileTypeChange.readChildren(FreeColXMLReader),4,3,24,20,15.09%
net.sf.freecol.common.model.TileTypeChange.writeAttributes(FreeColXMLWriter),4,3,9,5,5.66%
net.sf.freecol.common.model.TileTypeChange.writeChildren(FreeColXMLWriter),3,3,13,10,8.18%

net.sf.freecol.common.model.TradeItem.TradeItem(Game, FreeColXMLReader),4,7,12,5,5.15%
net.sf.freecol.common.model.TradeItem.TradeItem(Game, String, Player, Player),4,8,14,6,6.01%
net.sf.freecol.common.model.TradeItem.copyIn(T),3,3,12,9,5.15%
net.sf.freecol.common.model.TradeItem.equals(Object),3,3,11,8,4.72%
net.sf.freecol.common.model.TradeItem.evaluateFor(Player),4,n/a,n/a,1,3.00%
net.sf.freecol.common.model.TradeItem.getColony(Game),4,6,7,1,3.00%
net.sf.freecol.common.model.TradeItem.getDestination(),4,5,8,3,3.43%
net.sf.freecol.common.model.TradeItem.getGold(),4,5,6,1,2.58%
net.sf.freecol.common.model.TradeItem.getGoods(),4,5,6,1,2.58%
net.sf.freecol.common.model.TradeItem.getLabel(),4,n/a,n/a,1,2.58%
net.sf.freecol.common.model.TradeItem.getOther(Player),4,6,9,3,3.86%
net.sf.freecol.common.model.TradeItem.getSource(),4,5,8,3,3.43%
net.sf.freecol.common.model.TradeItem.getStance(),4,5,6,1,2.58%
net.sf.freecol.common.model.TradeItem.getUnit(),4,5,6,1,2.58%
net.sf.freecol.common.model.TradeItem.getVictim(),4,5,6,1,2.58%
net.sf.freecol.common.model.TradeItem.hashCode(),3,3,9,6,3.86%
net.sf.freecol.common.model.TradeItem.isInternable(),3,3,7,4,3.00%
net.sf.freecol.common.model.TradeItem.isUnique(),6,n/a,n/a,1,3.43%
net.sf.freecol.common.model.TradeItem.isValid(),4,n/a,n/a,1,2.58%
net.sf.freecol.common.model.TradeItem.readAttributes(FreeColXMLReader),3,3,11,8,4.72%
net.sf.freecol.common.model.TradeItem.setDestination(Player),4,5,8,3,3.43%
net.sf.freecol.common.model.TradeItem.setGold(int),4,5,6,1,2.58%
net.sf.freecol.common.model.TradeItem.setGoods(Goods),4,5,6,1,2.58%
net.sf.freecol.common.model.TradeItem.setSource(Player),4,5,8,3,3.43%
net.sf.freecol.common.model.TradeItem.setStance(Stance),4,5,6,1,2.58%
net.sf.freecol.common.model.TradeItem.setUnit(Unit),4,5,6,1,2.58%
net.sf.freecol.common.model.TradeItem.writeAttributes(FreeColXMLWriter),3,3,9,6,3.86%
net.sf.freecol.common.model.TradeLocation.canBeInput(),5,6,9,3,15.79%
net.sf.freecol.common.model.TradeLocation.getAvailableGoodsCount(GoodsType),4,n/a,n/a,1,12.28%
net.sf.freecol.common.model.TradeLocation.getExportAmount(GoodsType, int),5,n/a,n/a,1,15.79%
net.sf.freecol.common.model.TradeLocation.getImportAmount(GoodsType, int),5,n/a,n/a,1,15.79%
net.sf.freecol.common.model.TradeLocation.getLocationName(TradeLocation),4,n/a,n/a,1,12.28%
net.sf.freecol.common.model.TradeLocation.getNameAsJLabel(),4,6,9,3,15.79%
net.sf.freecol.common.model.TradeRoute.TradeRoute(Game, String),4,6,9,3,2.34%
net.sf.freecol.common.model.TradeRoute.TradeRoute(Game, String, Player),4,7,13,6,3.39%
net.sf.freecol.common.model.TradeRoute.addStop(TradeRouteStop),4,5,10,5,2.60%
net.sf.freecol.common.model.TradeRoute.checkIntegrity(boolean, LogBuilder),3,3,13,10,3.39%
net.sf.freecol.common.model.TradeRoute.clearStops(),3,3,8,5,2.08%
net.sf.freecol.common.model.TradeRoute.copyIn(T),3,3,15,12,3.91%
net.sf.freecol.common.model.TradeRoute.getAssignedUnits(),4,5,9,4,2.34%
net.sf.freecol.common.model.TradeRoute.getIndex(TradeRouteStop),4,6,16,10,4.17%
net.sf.freecol.common.model.TradeRoute.getName(),3,3,7,4,1.82%
net.sf.freecol.common.model.TradeRoute.getOwner(),3,3,7,4,1.82%
net.sf.freecol.common.model.TradeRoute.getStop(int),4,7,14,7,3.65%
net.sf.freecol.common.model.TradeRoute.getStopCount(),4,5,10,5,2.60%
net.sf.freecol.common.model.TradeRoute.getStopList(),4,5,10,5,2.60%
net.sf.freecol.common.model.TradeRoute.getStopSublist(TradeRouteStop, TradeRouteStop),5,8,21,13,5.47%

net.sf.freecol.common.model.TradeRoute.getXMLTagName(),3,3,4,1,1.04%
net.sf.freecol.common.model.TradeRoute.isSilent(),4,5,8,3,2.08%
net.sf.freecol.common.model.TradeRoute.isStopValid(Player, TradeRouteStop),4,7,10,3,2.60%
net.sf.freecol.common.model.TradeRoute.isStopValid(Unit, TradeRouteStop),4,7,10,3,2.60%
net.sf.freecol.common.model.TradeRoute.readAttributes(FreeColXMLReader),3,3,11,8,2.86%
net.sf.freecol.common.model.TradeRoute.readChild(FreeColXMLReader),3,3,12,9,3.12%
net.sf.freecol.common.model.TradeRoute.readChildren(FreeColXMLReader),4,3,9,5,2.34%
net.sf.freecol.common.model.TradeRoute.removeMatchingStops(Location),4,6,12,6,3.12%
net.sf.freecol.common.model.TradeRoute.removeStop(TradeRouteStop),4,5,10,5,2.60%
net.sf.freecol.common.model.TradeRoute.setName(String),3,3,7,4,1.82%
net.sf.freecol.common.model.TradeRoute.setOwner(Player),3,3,7,4,1.82%
net.sf.freecol.common.model.TradeRoute.setSilent(boolean),4,5,8,3,2.08%
net.sf.freecol.common.model.TradeRoute.toString(),3,3,14,11,3.65%
net.sf.freecol.common.model.TradeRoute.verify(),9,6,41,30,10.68%
net.sf.freecol.common.model.TradeRoute.verifyUniqueName(),4,6,12,6,3.12%
net.sf.freecol.common.model.TradeRoute.writeAttributes(FreeColXMLWriter),3,3,10,7,2.60%
net.sf.freecol.common.model.TradeRoute.writeChildren(FreeColXMLWriter),3,3,8,5,2.08%
net.sf.freecol.common.model.TradeRouteStop.TradeRouteStop(Game),5,5,8,3,2.66%
net.sf.freecol.common.model.TradeRouteStop.TradeRouteStop(Game, FreeColXMLReader),4,7,11,4,3.65%
net.sf.freecol.common.model.TradeRouteStop.TradeRouteStop(Game, Location),4,6,11,5,3.65%
net.sf.freecol.common.model.TradeRouteStop.TradeRouteStop(TradeRouteStop),4,5,9,4,2.99%
net.sf.freecol.common.model.TradeRouteStop.addCargo(GoodsType),4,5,8,3,2.66%
net.sf.freecol.common.model.TradeRouteStop.copyIn(T),3,3,12,9,3.99%
net.sf.freecol.common.model.TradeRouteStop.equals(Object),0,0,4,4,1.33%
net.sf.freecol.common.model.TradeRouteStop.getAvailableGoodsCount(GoodsType),3,3,9,6,2.99%
net.sf.freecol.common.model.TradeRouteStop.getCargo(),4,5,8,3,2.66%
net.sf.freecol.common.model.TradeRouteStop.getCompactCargo(),7,8,20,12,6.64%
net.sf.freecol.common.model.TradeRouteStop.getExportAmount(GoodsType, int),3,3,9,6,2.99%
net.sf.freecol.common.model.TradeRouteStop.getImportAmount(GoodsType, int),3,3,9,6,2.99%
net.sf.freecol.common.model.TradeRouteStop.getLabelFor(String, Player),4,7,12,5,3.99%
net.sf.freecol.common.model.TradeRouteStop.getLocation(),4,5,8,3,2.66%
net.sf.freecol.common.model.TradeRouteStop.getLocationName(TradeLocation),3,3,7,4,2.33%
net.sf.freecol.common.model.TradeRouteStop.getTradeLocation(),4,5,8,3,2.66%
net.sf.freecol.common.model.TradeRouteStop.getXMLTagName(),3,3,4,1,1.33%
net.sf.freecol.common.model.TradeRouteStop.hasWork(Unit, int),11,7,25,12,8.31%
net.sf.freecol.common.model.TradeRouteStop.invalidStopLabel(Player),4,6,9,3,2.99%
net.sf.freecol.common.model.TradeRouteStop.isInternable(),3,3,7,4,2.33%
net.sf.freecol.common.model.TradeRouteStop.isValid(Player),4,6,13,7,4.32%
net.sf.freecol.common.model.TradeRouteStop.readAttributes(FreeColXMLReader),3,3,7,4,2.33%
net.sf.freecol.common.model.TradeRouteStop.readChild(FreeColXMLReader),3,3,15,12,4.98%
net.sf.freecol.common.model.TradeRouteStop.readChildren(FreeColXMLReader),4,3,9,5,2.99%
net.sf.freecol.common.model.TradeRouteStop.setCargo(List<GoodsType>),4,5,9,4,2.99%
net.sf.freecol.common.model.TradeRouteStop.toString(),3,3,14,11,4.65%
net.sf.freecol.common.model.TradeRouteStop.writeAttributes(FreeColXMLWriter),3,3,7,4,2.33%
net.sf.freecol.common.model.TradeRouteStop.writeChildren(FreeColXMLWriter),3,3,11,8,3.65%
net.sf.freecol.common.model.TradeRouteTest.testTradeRoute(),22,0,106,90,91.38%
net.sf.freecol.common.model.TransactionListener.logPurchase(GoodsType, int, int),4,n/a,n/a,1,36.36%

net.sf.freecol.common.model.TransactionListener.logSale(GoodsType, int, int, int),4,n/a,n/a,1,40.91%
net.sf.freecol.common.model.Turn.Turn(int),4,5,8,3,3.32%
net.sf.freecol.common.model.Turn.equals(Object),3,3,10,7,4.15%
net.sf.freecol.common.model.Turn.getLabel(),4,5,8,3,3.32%
net.sf.freecol.common.model.Turn.getNumber(),4,5,8,3,3.32%
net.sf.freecol.common.model.Turn.getSaveGameSuffix(),5,5,15,10,6.22%
net.sf.freecol.common.model.Turn.getSeason(),4,6,9,3,3.73%
net.sf.freecol.common.model.Turn.getSeasonNumber(),4,5,8,3,3.32%
net.sf.freecol.common.model.Turn.getSeasonYear(),4,5,8,3,3.32%
net.sf.freecol.common.model.Turn.getStartingYear(),4,5,8,3,3.32%
net.sf.freecol.common.model.Turn.getTurnLabel(int),4,6,16,10,6.64%
net.sf.freecol.common.model.Turn.getTurnSeason(int),6,9,14,5,5.81%
net.sf.freecol.common.model.Turn.getTurnYear(int),6,8,13,5,5.39%
net.sf.freecol.common.model.Turn.getTurnsText(int),4,6,12,6,4.98%
net.sf.freecol.common.model.Turn.getYear(),4,5,8,3,3.32%
net.sf.freecol.common.model.Turn.hashCode(),3,3,7,4,2.90%
net.sf.freecol.common.model.Turn.initialize(int, int, int),5,8,15,7,6.22%
net.sf.freecol.common.model.Turn.isFirstSeasonTurn(),4,5,8,3,3.32%
net.sf.freecol.common.model.Turn.isFirstTurn(),4,5,8,3,3.32%
net.sf.freecol.common.model.Turn.next(),4,5,8,3,3.32%
net.sf.freecol.common.model.Turn.toString(),3,3,7,4,2.90%
net.sf.freecol.common.model.Turn.yearToTurn(int),4,6,9,3,3.73%
net.sf.freecol.common.model.Turn.yearToTurn(int, int),6,9,20,11,8.30%
net.sf.freecol.common.model.TypeCountMap.add(TypeCountMap<T>),0,0,4,4,6.15%
net.sf.freecol.common.model.TypeCountMap.clear(),0,0,3,3,4.62%
net.sf.freecol.common.model.TypeCountMap.containsKey(T),0,0,3,3,4.62%
net.sf.freecol.common.model.TypeCountMap.getCount(T),0,0,4,4,6.15%
net.sf.freecol.common.model.TypeCountMap.getValues(),0,0,3,3,4.62%
net.sf.freecol.common.model.TypeCountMap.incrementCount(T, int),0,0,11,11,16.92%
net.sf.freecol.common.model.TypeCountMap.isEmpty(),0,0,3,3,4.62%
net.sf.freecol.common.model.TypeCountMap.keySet(),0,0,3,3,4.62%
net.sf.freecol.common.model.TypeCountMap.putAll(TypeCountMap<T>),0,0,3,3,4.62%
net.sf.freecol.common.model.TypeCountMap.size(),0,0,3,3,4.62%
net.sf.freecol.common.model.TypeCountMap.toString(),3,3,13,10,20.00%
net.sf.freecol.common.model.TypeCountMap.values(),0,0,3,3,4.62%
net.sf.freecol.common.model.Unit.ClosestSettlementGoalDecider.ClosestSettlementGoalDecider(Tile, boolean)
net.sf.freecol.common.model.Unit.ClosestSettlementGoalDecider.check(Unit, PathNode),3,3,18,15,33.33%
net.sf.freecol.common.model.Unit.ClosestSettlementGoalDecider.getGoal(),3,3,6,3,11.11%
net.sf.freecol.common.model.Unit.ClosestSettlementGoalDecider.hasSubGoals(),3,3,6,3,11.11%
net.sf.freecol.common.model.Unit.MoveType.MoveType(String),0,0,4,4,6.15%
net.sf.freecol.common.model.Unit.MoveType.MoveType(String, boolean),0,0,4,4,6.15%
net.sf.freecol.common.model.Unit.MoveType.isAttack(),0,0,3,3,4.62%
net.sf.freecol.common.model.Unit.MoveType.isLegal(),0,0,3,3,4.62%
net.sf.freecol.common.model.Unit.MoveType.isProgress(),0,0,3,3,4.62%
net.sf.freecol.common.model.Unit.MoveType.whyIllegal(),0,0,3,3,4.62%
net.sf.freecol.common.model.Unit.Unit(Game),4,5,9,4,0.20%
net.sf.freecol.common.model.Unit.Unit(Game, String),6,8,12,4,0.27%

net.sf.freecol.common.model.Unit.UnitState.getKey(),4,5,8,3,44.44%
net.sf.freecol.common.model.Unit.add(Locatable),8,3,31,23,0.70%
net.sf.freecol.common.model.Unit.addFeature(Feature),6,7,10,3,0.23%
net.sf.freecol.common.model.Unit.allowContact(Settlement),4,6,9,3,0.20%
net.sf.freecol.common.model.Unit.allowMoveFrom(Tile),5,7,12,5,0.27%
net.sf.freecol.common.model.Unit.atStop(TradeRouteStop),4,6,9,3,0.20%
net.sf.freecol.common.model.Unit.betterDefender(Unit, double, Unit, double),8,13,31,18,0.70%
net.sf.freecol.common.model.Unit.canAmbush(Unit),4,6,15,9,0.34%
net.sf.freecol.common.model.Unit.canAttack(Unit),9,11,19,8,0.43%
net.sf.freecol.common.model.Unit.canAttackRanged(Tile),0,0,7,7,0.16%
net.sf.freecol.common.model.Unit.canBeStudent(Unit),4,7,11,4,0.25%
net.sf.freecol.common.model.Unit.canBuildColony(),4,7,13,6,0.29%
net.sf.freecol.common.model.Unit.canCaptureEquipment(Role),5,8,16,8,0.36%
net.sf.freecol.common.model.Unit.canCaptureGoods(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.canCarryGoods(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.canCarryTreasure(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.canCarryUnits(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.canCashInTreasureTrain(),5,7,10,3,0.23%
net.sf.freecol.common.model.Unit.canCashInTreasureTrain(Location),10,8,29,16,0.66%
net.sf.freecol.common.model.Unit.canMoveToHighSeas(),6,6,19,13,0.43%
net.sf.freecol.common.model.Unit.changeExperienceType(GoodsType),4,5,11,6,0.25%
net.sf.freecol.common.model.Unit.changeHomeIndianSettlement(IndianSettlement),4,7,18,11,0.41%
net.sf.freecol.common.model.Unit.changeOwner(Player),14,9,35,20,0.79%
net.sf.freecol.common.model.Unit.changeRole(Role, int),5,6,14,7,0.32%
net.sf.freecol.common.model.Unit.changeRoleCount(int),4,6,12,6,0.27%
net.sf.freecol.common.model.Unit.changeType(UnitType),6,8,29,21,0.66%
net.sf.freecol.common.model.Unit.changeWorkType(GoodsType),6,7,12,5,0.27%
net.sf.freecol.common.model.Unit.checkIntegrity(boolean, LogBuilder),5,3,45,40,1.02%
net.sf.freecol.common.model.Unit.checkSetState(UnitState),4,8,31,23,0.70%
net.sf.freecol.common.model.Unit.copyIn(T),4,3,39,35,0.88%
net.sf.freecol.common.model.Unit.couldCarry(Goods),5,7,11,4,0.25%
net.sf.freecol.common.model.Unit.couldCarry(Unit),5,7,11,4,0.25%
net.sf.freecol.common.model.Unit.couldMove(),4,5,10,5,0.23%
net.sf.freecol.common.model.Unit.damageShip(Location),5,5,12,7,0.27%
net.sf.freecol.common.model.Unit.disposeResources(),7,5,25,18,0.57%
net.sf.freecol.common.model.Unit.evaluateFor(Player),4,6,12,6,0.27%
net.sf.freecol.common.model.Unit.findIntermediatePort(Location),21,9,84,61,1.90%
net.sf.freecol.common.model.Unit.findOurNearestOtherSettlement(),6,7,10,3,0.23%
net.sf.freecol.common.model.Unit.findOurNearestPort(),6,8,22,14,0.50%
net.sf.freecol.common.model.Unit.findOurNearestSettlement(),5,6,9,3,0.20%
net.sf.freecol.common.model.Unit.findOurNearestSettlement(Tile, boolean, int, boolean),5,11,19,8,0.43%
net.sf.freecol.common.model.Unit.findOurNearestSettlement(boolean, int, boolean),5,10,17,7,0.39%
net.sf.freecol.common.model.Unit.findPath(Location),6,9,12,3,0.27%
net.sf.freecol.common.model.Unit.findPath(Location, Location),6,10,13,3,0.29%
net.sf.freecol.common.model.Unit.findPath(Location, Location, Unit),6,11,14,3,0.32%
net.sf.freecol.common.model.Unit.findPath(Location, Location, Unit, CostDecider, LogBuilder),5,15,24,9,0.54%
net.sf.freecol.common.model.Unit.findPathToNeighbour(Location, Tile, Unit, CostDecider),5,12,23,11,0.52%

net.sf.freecol.common.model.Unit.followingTradeRoute(),7,7,12,4,0.27%
net.sf.freecol.common.model.Unit.getAbilities(String, FreeColSpecObjectType, Turn),7,3,18,11,0.41%
net.sf.freecol.common.model.Unit.getAdjacentSettlement(String, Class<T>),6,10,37,27,0.84%
net.sf.freecol.common.model.Unit.getApparentOwnerName(),5,6,11,5,0.25%
net.sf.freecol.common.model.Unit.getAttrition(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.getAutomaticRole(),10,12,26,14,0.59%
net.sf.freecol.common.model.Unit.getAvailableRoles(List<Role>),5,8,11,3,0.25%
net.sf.freecol.common.model.Unit.getAvailableRolesList(List<Role>),4,7,11,4,0.25%
net.sf.freecol.common.model.Unit.getBestEntryTile(Tile),5,8,11,3,0.25%
net.sf.freecol.common.model.Unit.getBurnProbability(),7,8,12,4,0.27%
net.sf.freecol.common.model.Unit.getCargoCapacity(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.getCargoSpaceTaken(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.getCarriedUnitById(String),4,6,13,7,0.29%
net.sf.freecol.common.model.Unit.getCarrier(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.getClassIndex(),3,3,7,4,0.16%
net.sf.freecol.common.model.Unit.getClosestColony(List<Colony>),5,7,10,3,0.23%
net.sf.freecol.common.model.Unit.getClosestColony(Stream<Colony>),5,7,12,5,0.27%
net.sf.freecol.common.model.Unit.getCombatLabel(Tile),6,6,17,9,0.39%
net.sf.freecol.common.model.Unit.getCombatModifiers(String, FreeColSpecObjectType, Turn),11,13,34,18,0.7%
net.sf.freecol.common.model.Unit.getCompactGoodsList(),4,5,9,4,0.20%
net.sf.freecol.common.model.Unit.getConsumedGoods(),3,3,7,4,0.16%
net.sf.freecol.common.model.Unit.getConsumptionModifiers(String),3,3,7,4,0.16%
net.sf.freecol.common.model.Unit.getConvertProbability(),5,6,12,6,0.27%
net.sf.freecol.common.model.Unit.getCurrentStop(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.getCurrentStops(),4,5,11,6,0.25%
net.sf.freecol.common.model.Unit.getDescription(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.getDescription(UnitLabelType),4,6,9,3,0.20%
net.sf.freecol.common.model.Unit.getDestination(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.getDestinationLabel(),5,6,13,6,0.29%
net.sf.freecol.common.model.Unit.getDisplayObject(),3,3,7,4,0.16%
net.sf.freecol.common.model.Unit.getEntryLocation(),5,6,9,3,0.20%
net.sf.freecol.common.model.Unit.getEthnicity(),8,9,12,3,0.27%
net.sf.freecol.common.model.Unit.getExperience(),5,8,11,3,0.25%
net.sf.freecol.common.model.Unit.getExperienceType(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.getFullEntryLocation(),5,6,10,4,0.23%
net.sf.freecol.common.model.Unit.getGoodsCapacity(),3,3,7,4,0.16%
net.sf.freecol.common.model.Unit.getGoodsDifference(Role, int),4,8,12,4,0.27%
net.sf.freecol.common.model.Unit.getGoodsInternal(boolean),4,6,14,8,0.32%
net.sf.freecol.common.model.Unit.getGoodsList(),4,5,9,4,0.20%
net.sf.freecol.common.model.Unit.getGoodsSpaceTaken(),6,7,12,5,0.27%
net.sf.freecol.common.model.Unit.getHitPoints(),7,9,12,3,0.27%
net.sf.freecol.common.model.Unit.getHomeIndianSettlement(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.getInitialMovesLeft(),4,6,11,5,0.25%
net.sf.freecol.common.model.Unit.getLabel(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.getLabel(UnitLabelType),20,13,78,58,1.77%
net.sf.freecol.common.model.Unit.getLandMoveType(Tile, Tile),7,8,70,61,1.59%
net.sf.freecol.common.model.Unit.getLearnMoveType(Tile, Settlement),5,7,22,15,0.50%

net.sf.freecol.common.model.Unit.getLineOfSight(),5,6,15,9,0.34%
net.sf.freecol.common.model.Unit.getLinkTarget(Player),3,3,8,5,0.18%
net.sf.freecol.common.model.Unit.getLoadableAmount(GoodsType),7,9,16,7,0.36%
net.sf.freecol.common.model.Unit.getLocation(),4,5,9,4,0.20%
net.sf.freecol.common.model.Unit.getLocationAbilities(String, Turn),12,15,27,12,0.61%
net.sf.freecol.common.model.Unit.getLocationLabel(),3,3,8,5,0.18%
net.sf.freecol.common.model.Unit.getMaximumHitPoints(),4,6,9,3,0.20%
net.sf.freecol.common.model.Unit.getMilitaryRole(),4,5,12,7,0.27%
net.sf.freecol.common.model.Unit.getMissionaryMoveType(Tile, Settlement),5,7,22,15,0.50%
net.sf.freecol.common.model.Unit.getMissionaryTradeModifiers(boolean),4,6,15,9,0.34%
net.sf.freecol.common.model.Unit.getModifiers(String, FreeColSpecObjectType, Turn),6,3,15,10,0.34%
net.sf.freecol.common.model.Unit.getMoveCost(Tile),7,10,13,3,0.29%
net.sf.freecol.common.model.Unit.getMoveCost(Tile, Tile, int),13,14,37,18,0.84%
net.sf.freecol.common.model.Unit.getMoveType(Direction),4,6,14,8,0.32%
net.sf.freecol.common.model.Unit.getMoveType(Tile),5,7,12,5,0.27%
net.sf.freecol.common.model.Unit.getMoveType(Tile, Tile, int),7,9,30,19,0.68%
net.sf.freecol.common.model.Unit.getMovesAsString(),4,5,16,11,0.36%
net.sf.freecol.common.model.Unit.getMovesLeft(),4,5,9,4,0.20%
net.sf.freecol.common.model.Unit.getName(),4,5,9,4,0.20%
net.sf.freecol.common.model.Unit.getNationality(),8,9,12,3,0.27%
net.sf.freecol.common.model.Unit.getNavalMoveType(Tile, Tile),6,8,40,32,0.91%
net.sf.freecol.common.model.Unit.getNeededTurnsOfTraining(),6,9,21,11,0.48%
net.sf.freecol.common.model.Unit.getNeighbourTile(String),4,7,20,13,0.45%
net.sf.freecol.common.model.Unit.getNoAddReason(Locatable),6,3,26,20,0.59%
net.sf.freecol.common.model.Unit.getOccupationLabel(Player, boolean),4,8,54,46,1.22%
net.sf.freecol.common.model.Unit.getOwner(),3,3,7,4,0.16%
net.sf.freecol.common.model.Unit.getPathComparator(Location, Unit, CostDecider),5,9,18,9,0.41%
net.sf.freecol.common.model.Unit.getPathStartLocation(),15,8,55,42,1.25%
net.sf.freecol.common.model.Unit.getPioneerScore(),9,10,19,9,0.43%
net.sf.freecol.common.model.Unit.getPriority(),3,3,7,4,0.16%
net.sf.freecol.common.model.Unit.getProductionInfo(List<AbstractGoods>),6,8,14,6,0.32%
net.sf.freecol.common.model.Unit.getRank(),3,3,7,4,0.16%
net.sf.freecol.common.model.Unit.getRepairLabel(),4,5,9,4,0.20%
net.sf.freecol.common.model.Unit.getRepairLocation(),5,7,15,8,0.34%
net.sf.freecol.common.model.Unit.getRole(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.getRoleCount(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.getRoleSuffix(),5,6,9,3,0.20%
net.sf.freecol.common.model.Unit.getSailTurns(),4,5,10,5,0.23%
net.sf.freecol.common.model.Unit.getScoreValue(),6,7,10,3,0.23%
net.sf.freecol.common.model.Unit.getScoutScore(),10,11,20,9,0.45%
net.sf.freecol.common.model.Unit.getSettlement(),3,3,8,5,0.18%
net.sf.freecol.common.model.Unit.getSimpleMoveType(Direction),5,7,15,8,0.34%
net.sf.freecol.common.model.Unit.getSimpleMoveType(Tile),6,9,13,4,0.29%
net.sf.freecol.common.model.Unit.getSimpleMoveType(Tile, Tile),6,10,14,4,0.32%
net.sf.freecol.common.model.Unit.getSkillLevel(),4,6,9,3,0.20%
net.sf.freecol.common.model.Unit.getSortedMilitaryRoles(),4,6,12,6,0.27%
net.sf.freecol.common.model.Unit.getSpaceLeft(),4,5,8,3,0.18%

net.sf.freecol.common.model.Unit.getSpaceTaken(),5,3,9,4,0.20%
net.sf.freecol.common.model.Unit.getState(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.getStop(),4,5,9,4,0.20%
net.sf.freecol.common.model.Unit.getStudent(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.getTeacher(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.getTeachingType(Unit),4,6,9,3,0.20%
net.sf.freecol.common.model.Unit.getTeachingType(UnitType),6,8,15,7,0.34%
net.sf.freecol.common.model.Unit.getTile(),3,3,7,4,0.16%
net.sf.freecol.common.model.Unit.getTradeLocation(),4,5,13,8,0.29%
net.sf.freecol.common.model.Unit.getTradeMoveType(Settlement),9,7,32,22,0.73%
net.sf.freecol.common.model.Unit.getTradeRoute(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.getTransportFee(),5,6,16,10,0.36%
net.sf.freecol.common.model.Unit.getTreasureAmount(),4,7,10,3,0.23%
net.sf.freecol.common.model.Unit.getTrivialPath(),11,6,31,19,0.70%
net.sf.freecol.common.model.Unit.getTurnsForRepair(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.getTurnsOfTraining(),4,8,11,3,0.25%
net.sf.freecol.common.model.Unit.getTurnsToReach(Location),6,9,12,3,0.27%
net.sf.freecol.common.model.Unit.getTurnsToReach(Location, Location),6,10,14,4,0.32%
net.sf.freecol.common.model.Unit.getTurnsToReach(Location, Location, Unit, CostDecider),6,13,18,5,0.41%
net.sf.freecol.common.model.Unit.getType(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.getUnitChange(String),4,7,10,3,0.23%
net.sf.freecol.common.model.Unit.getUnitChange(String, UnitType),4,8,16,8,0.36%
net.sf.freecol.common.model.Unit.getUnitChange(String, UnitType, Player),4,9,27,18,0.61%
net.sf.freecol.common.model.Unit.getUnitDestinationLabel(String, Location, Player),4,8,15,7,0.34%
net.sf.freecol.common.model.Unit.getUnitSkillLevel(UnitType),4,7,10,3,0.23%
net.sf.freecol.common.model.Unit.getUnitSpaceTaken(),4,5,9,4,0.20%
net.sf.freecol.common.model.Unit.getVisibleGoodsCount(),4,5,9,4,0.20%
net.sf.freecol.common.model.Unit.getVisibleTileSet(),4,5,10,5,0.23%
net.sf.freecol.common.model.Unit.getWorkImprovement(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.getWorkLeft(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.getWorkLocation(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.getWorkTile(),4,5,10,5,0.23%
net.sf.freecol.common.model.Unit.getWorkTurnsLeft(),4,5,11,6,0.25%
net.sf.freecol.common.model.Unit.getWorkType(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.getXMLTagName(),3,3,4,1,0.09%
net.sf.freecol.common.model.Unit.goingToDestination(),7,8,13,5,0.29%
net.sf.freecol.common.model.Unit.hasCargo(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.hasDefaultRole(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.hasGoodsCargo(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.hasNativeEthnicity(),6,5,15,8,0.34%
net.sf.freecol.common.model.Unit.hasSpaceLeft(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.hasTile(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.initialize(),3,3,10,7,0.23%
net.sf.freecol.common.model.Unit.invalidateCache(),3,3,4,1,0.09%
net.sf.freecol.common.model.Unit.isArmed(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.isAtLocation(Location),4,6,12,6,0.27%
net.sf.freecol.common.model.Unit.isAtSea(),5,6,10,4,0.23%

net.sf.freecol.common.model.Unit.isBeached(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.isBeached(Tile),4,6,10,4,0.23%
net.sf.freecol.common.model.Unit.isCandidateForNextActiveUnit(),7,8,11,3,0.25%
net.sf.freecol.common.model.Unit.isCarrier(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.isColonist(),5,6,10,4,0.23%
net.sf.freecol.common.model.Unit.isDamaged(),0,0,3,3,0.07%
net.sf.freecol.common.model.Unit.isDamagedAndUnderForcedRepair(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.isDefensiveUnit(),14,16,20,4,0.45%
net.sf.freecol.common.model.Unit.isInColony(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.isInDanger(int, float),5,9,12,3,0.27%
net.sf.freecol.common.model.Unit.isInEurope(),5,6,11,5,0.25%
net.sf.freecol.common.model.Unit.isInMission(),4,5,9,4,0.20%
net.sf.freecol.common.model.Unit.isMounted(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.isNaval(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.isOffensiveUnit(),5,6,9,3,0.20%
net.sf.freecol.common.model.Unit.isOnCarrier(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.isOnTile(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.isOwnerHidden(),4,5,9,4,0.20%
net.sf.freecol.common.model.Unit.isPerson(),4,5,9,4,0.20%
net.sf.freecol.common.model.Unit.isReadyToTrade(),4,5,16,11,0.36%
net.sf.freecol.common.model.Unit.isTileAccessible(Tile),4,8,15,7,0.34%
net.sf.freecol.common.model.Unit.isTradingUnit(),5,6,9,3,0.20%
net.sf.freecol.common.model.Unit.isUndead(),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.losingEquipmentDemotesUnit(),4,5,9,4,0.20%
net.sf.freecol.common.model.Unit.losingEquipmentKillsUnit(),4,5,9,4,0.20%
net.sf.freecol.common.model.Unit.modifyExperience(int),5,8,11,3,0.25%
net.sf.freecol.common.model.Unit.nonExpertWorker(GoodsType),5,7,11,4,0.25%
net.sf.freecol.common.model.Unit.readAttributes(FreeColXMLReader),5,3,52,47,1.18%
net.sf.freecol.common.model.Unit.readChild(FreeColXMLReader),7,3,21,14,0.48%
net.sf.freecol.common.model.Unit.readChildren(FreeColXMLReader),4,3,10,6,0.23%
net.sf.freecol.common.model.Unit.readyAndAble(),4,5,14,9,0.32%
net.sf.freecol.common.model.Unit.realStart(Location, Unit),8,10,57,46,1.29%
net.sf.freecol.common.model.Unit.reduceVisibility(Tile, Player),10,13,29,16,0.66%
net.sf.freecol.common.model.Unit.remove(Locatable),3,3,23,20,0.52%
net.sf.freecol.common.model.Unit.resolveDestination(),12,8,31,17,0.70%
net.sf.freecol.common.model.Unit.roleIsAvailable(Role),4,6,9,3,0.20%
net.sf.freecol.common.model.Unit.search(Location, GoalDecider, CostDecider, int, Unit),5,15,21,6,0.48%
net.sf.freecol.common.model.Unit.searchForDanger(int, float),13,9,57,40,1.29%
net.sf.freecol.common.model.Unit.setAttrition(int),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.setCurrentStop(int),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.setDestination(Location),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.setEntryLocation(Location),5,7,14,7,0.32%
net.sf.freecol.common.model.Unit.setEthnicity(String),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.setExperience(int),5,8,12,4,0.27%
net.sf.freecol.common.model.Unit.setHitPoints(int),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.setHomeIndianSettlement(IndianSettlement),4,6,9,3,0.20%
net.sf.freecol.common.model.Unit.setLocation(Location),29,11,69,41,1.56%

net.sf.freecol.common.model.Unit.setLocationNoUpdate(Location),8,9,12,3,0.27%
net.sf.freecol.common.model.Unit.setMovesLeft(int),4,6,9,3,0.20%
net.sf.freecol.common.model.Unit.setName(String),4,5,9,4,0.20%
net.sf.freecol.common.model.Unit.setNationality(String),7,8,11,3,0.25%
net.sf.freecol.common.model.Unit.setOwner(Player),5,5,9,4,0.20%
net.sf.freecol.common.model.Unit.setRole(Role),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.setRoleCount(int),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.setState(UnitState),12,13,24,10,0.54%
net.sf.freecol.common.model.Unit.setStateToAllChildren(UnitState),4,5,10,5,0.23%
net.sf.freecol.common.model.Unit.setStateUnchecked(UnitState),12,5,56,44,1.27%
net.sf.freecol.common.model.Unit.setStudent(Unit),4,5,26,21,0.59%
net.sf.freecol.common.model.Unit.setTeacher(Unit),4,5,29,24,0.66%
net.sf.freecol.common.model.Unit.setTradeRoute(TradeRoute),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.setTreasureAmount(int),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.setTurnsOfTraining(int),4,7,10,3,0.23%
net.sf.freecol.common.model.Unit.setType(UnitType),6,7,10,3,0.23%
net.sf.freecol.common.model.Unit.setWorkImprovement(TileImprovement),4,6,9,3,0.20%
net.sf.freecol.common.model.Unit.setWorkLeft(int),4,5,8,3,0.18%
net.sf.freecol.common.model.Unit.setWorkType(GoodsType),5,6,9,3,0.20%
net.sf.freecol.common.model.Unit.shouldTakeTransportTo(Location),11,13,22,9,0.50%
net.sf.freecol.common.model.Unit.spendAllMoves(),4,6,11,5,0.25%
net.sf.freecol.common.model.Unit.swapWork(Unit),4,5,23,18,0.52%
net.sf.freecol.common.model.Unit.toShortString(),3,3,14,11,0.32%
net.sf.freecol.common.model.Unit.toString(),3,3,7,4,0.16%
net.sf.freecol.common.model.Unit.toString(String),4,6,30,24,0.68%
net.sf.freecol.common.model.Unit.trySwapExpert(List<Unit>),5,7,14,7,0.32%
net.sf.freecol.common.model.Unit.up(),3,3,10,7,0.23%
net.sf.freecol.common.model.Unit.validateCurrentStop(),6,5,20,13,0.45%
net.sf.freecol.common.model.Unit.writeAttributes(FreeColXMLWriter),4,3,57,53,1.29%
net.sf.freecol.common.model.Unit.writeChildren(FreeColXMLWriter),4,3,11,7,0.25%
net.sf.freecol.common.model.UnitChangeType.UnitChangeType(String, Specification),4,6,9,3,4.13%
net.sf.freecol.common.model.UnitChangeType.addUnitTypeChange(UnitTypeChange),6,7,10,3,4.59%
net.sf.freecol.common.model.UnitChangeType.copyIn(T),3,3,11,8,5.05%
net.sf.freecol.common.model.UnitChangeType.deleteUnitChanges(UnitType),1,0,4,3,1.83%
net.sf.freecol.common.model.UnitChangeType.getChanges(),4,5,8,3,3.67%
net.sf.freecol.common.model.UnitChangeType.getOwnerChange(),4,6,9,3,4.13%
net.sf.freecol.common.model.UnitChangeType.getUnitChange(UnitType, UnitType),5,9,14,5,6.42%
net.sf.freecol.common.model.UnitChangeType.getUnitChanges(UnitType),4,6,10,4,4.59%
net.sf.freecol.common.model.UnitChangeType.getXMLTagName(),3,3,4,1,1.83%
net.sf.freecol.common.model.UnitChangeType.readAttributes(FreeColXMLReader),3,3,8,5,3.67%
net.sf.freecol.common.model.UnitChangeType.readChild(FreeColXMLReader),3,3,13,10,5.96%
net.sf.freecol.common.model.UnitChangeType.readChildren(FreeColXMLReader),4,3,11,7,5.05%
net.sf.freecol.common.model.UnitChangeType.setChanges(Map<UnitType, List<UnitTypeChange>>),4,5,9,4,4
net.sf.freecol.common.model.UnitChangeType.toString(),3,3,19,16,8.72%
net.sf.freecol.common.model.UnitChangeType.writeAttributes(FreeColXMLWriter),3,3,8,5,3.67%
net.sf.freecol.common.model.UnitChangeType.writeChildren(FreeColXMLWriter),3,3,10,7,4.59%
net.sf.freecol.common.model.UnitChangeTypeTest.testAbilityScope(),0,0,23,23,41.82%

net.sf.freecol.common.model.UnitChangeTypeTest.testCreation(),0,0,19,19,34.55%
net.sf.freecol.common.model.UnitChangeTypeTest.testEmptyScope(),1,0,9,8,16.36%
net.sf.freecol.common.model.UnitIterator.UnitIterator(Player, Predicate<Unit>),4,9,14,5,13.73%
net.sf.freecol.common.model.UnitIterator.hasNext(),7,3,17,11,16.67%
net.sf.freecol.common.model.UnitIterator.next(),3,3,7,4,6.86%
net.sf.freecol.common.model.UnitIterator.remove(),4,3,7,4,6.86%
net.sf.freecol.common.model.UnitIterator.remove(Unit),4,6,9,3,8.82%
net.sf.freecol.common.model.UnitIterator.reset(),3,3,6,3,5.88%
net.sf.freecol.common.model.UnitIterator.setNext(Unit),5,6,21,15,20.59%
net.sf.freecol.common.model.UnitIterator.update(),4,4,9,5,8.82%
net.sf.freecol.common.model.UnitLocation.NoAddReason.getDescriptionKey(),4,5,8,3,9.76%
net.sf.freecol.common.model.UnitLocation.NoAddReason.getKey(),4,5,8,3,9.76%
net.sf.freecol.common.model.UnitLocation.UnitLocation(Game),4,5,8,3,1.51%
net.sf.freecol.common.model.UnitLocation.UnitLocation(Game, String),4,6,9,3,1.70%
net.sf.freecol.common.model.UnitLocation.add(Locatable),4,3,24,20,4.53%
net.sf.freecol.common.model.UnitLocation.addUnit(Unit),4,6,15,9,2.83%
net.sf.freecol.common.model.UnitLocation.canAdd(Locatable),3,3,7,4,1.32%
net.sf.freecol.common.model.UnitLocation.clearUnitList(),3,3,8,5,1.51%
net.sf.freecol.common.model.UnitLocation.contains(Locatable),3,3,10,7,1.89%
net.sf.freecol.common.model.UnitLocation.copyIn(T),4,3,15,12,2.83%
net.sf.freecol.common.model.UnitLocation.disposeResources(),3,3,10,7,1.89%
net.sf.freecol.common.model.UnitLocation.equipForRole(Unit, Role, int),4,8,11,3,2.08%
net.sf.freecol.common.model.UnitLocation.getCarrierForUnit(Unit),4,6,9,3,1.70%
net.sf.freecol.common.model.UnitLocation.getColony(),4,3,9,5,1.70%
net.sf.freecol.common.model.UnitLocation.getDisposables(),3,3,10,7,1.89%
net.sf.freecol.common.model.UnitLocation.getFirstUnit(),4,5,8,3,1.51%
net.sf.freecol.common.model.UnitLocation.getGoodsContainer(),3,3,7,4,1.32%
net.sf.freecol.common.model.UnitLocation.getIndianSettlement(),4,3,10,6,1.89%
net.sf.freecol.common.model.UnitLocation.getLastUnit(),4,5,10,5,1.89%
net.sf.freecol.common.model.UnitLocation.getLocationLabel(),3,3,7,4,1.32%
net.sf.freecol.common.model.UnitLocation.getLocationLabelFor(Player),3,3,7,4,1.32%
net.sf.freecol.common.model.UnitLocation.getNavalUnits(),4,5,8,3,1.51%
net.sf.freecol.common.model.UnitLocation.getNoAddReason(Locatable),13,15,27,12,5.09%
net.sf.freecol.common.model.UnitLocation.getSettlement(),3,3,7,4,1.32%
net.sf.freecol.common.model.UnitLocation.getSpaceTaken(),7,8,11,3,2.08%
net.sf.freecol.common.model.UnitLocation.getTile(),4,3,7,4,1.32%
net.sf.freecol.common.model.UnitLocation.getTotalUnitCount(),5,7,10,3,1.89%
net.sf.freecol.common.model.UnitLocation.getUnitCapacity(),5,6,9,3,1.70%
net.sf.freecol.common.model.UnitLocation.getUnitCount(),3,3,9,6,1.70%
net.sf.freecol.common.model.UnitLocation.getUnitList(),3,3,10,7,1.89%
net.sf.freecol.common.model.UnitLocation.getUnits(),3,3,9,6,1.70%
net.sf.freecol.common.model.UnitLocation.hasCarrierWithSpace(int),5,8,12,4,2.26%
net.sf.freecol.common.model.UnitLocation.intern(),3,3,8,5,1.51%
net.sf.freecol.common.model.UnitLocation.isEmpty(),4,5,8,3,1.51%
net.sf.freecol.common.model.UnitLocation.isFull(),4,5,8,3,1.51%
net.sf.freecol.common.model.UnitLocation.moveToFront(Unit),4,5,10,5,1.89%
net.sf.freecol.common.model.UnitLocation.priceGoods(List<AbstractGoods>),4,7,11,4,2.08%

net.sf.freecol.common.model.UnitLocation.readChild(FreeColXMLReader),3,3,12,9,2.26%
net.sf.freecol.common.model.UnitLocation.readChildren(FreeColXMLReader),4,3,9,5,1.70%
net.sf.freecol.common.model.UnitLocation.remove(Locatable),3,3,18,15,3.40%
net.sf.freecol.common.model.UnitLocation.writeChildren(FreeColXMLWriter),4,3,20,16,3.77%
net.sf.freecol.common.model.UnitTest.testAttrition(),0,0,9,9,1.92%
net.sf.freecol.common.model.UnitTest.testCanAdd(),5,0,38,33,8.10%
net.sf.freecol.common.model.UnitTest.testCarrierOwnerChange(),1,0,36,35,7.68%
net.sf.freecol.common.model.UnitTest.testCopy(),0,0,26,26,5.54%
net.sf.freecol.common.model.UnitTest.testDefaultRole(),0,0,5,5,1.07%
net.sf.freecol.common.model.UnitTest.testFailedAddGoods(),0,0,26,26,5.54%
net.sf.freecol.common.model.UnitTest.testGetLineOfSight(),4,0,24,23,5.12%
net.sf.freecol.common.model.UnitTest.testGetMovesAsString(),0,0,19,19,4.05%
net.sf.freecol.common.model.UnitTest.testIndianDies(),1,0,26,25,5.54%
net.sf.freecol.common.model.UnitTest.testIsColonist(),4,4,19,15,4.05%
net.sf.freecol.common.model.UnitTest.testMissionary(),3,0,31,28,6.61%
net.sf.freecol.common.model.UnitTest.testOwnerChange(),1,0,23,22,4.90%
net.sf.freecol.common.model.UnitTest.testTreasureTransportFee(),0,0,29,29,6.18%
net.sf.freecol.common.model.UnitTest.testUnitAvailability(),0,0,20,20,4.26%
net.sf.freecol.common.model.UnitTest.testUnitCanBuildColony(),0,0,23,23,4.90%
net.sf.freecol.common.model.UnitTest.testUnitLocationAfterBuildingColony(),0,0,36,36,7.68%
net.sf.freecol.common.model.UnitTest.testUnitLosesExperienceWithRoleChange(),0,0,19,19,4.05%
net.sf.freecol.common.model.UnitTradelItem.UnitTradelItem(Game, FreeColXMLReader),4,7,10,3,6.94%
net.sf.freecol.common.model.UnitTradelItem.UnitTradelItem(Game, Player, Player, Unit),4,8,14,6,9.72%
net.sf.freecol.common.model.UnitTradelItem.copyIn(T),3,3,10,7,6.94%
net.sf.freecol.common.model.UnitTradelItem.equals(Object),3,3,11,8,7.64%
net.sf.freecol.common.model.UnitTradelItem.evaluateFor(Player),3,3,12,9,8.33%
net.sf.freecol.common.model.UnitTradelItem.getLabel(),3,3,7,4,4.86%
net.sf.freecol.common.model.UnitTradelItem.getUnit(),3,3,7,4,4.86%
net.sf.freecol.common.model.UnitTradelItem.getXMLTagName(),3,3,4,1,2.78%
net.sf.freecol.common.model.UnitTradelItem.hashCode(),3,3,8,5,5.56%
net.sf.freecol.common.model.UnitTradelItem.isUnique(),3,3,7,4,4.86%
net.sf.freecol.common.model.UnitTradelItem.isValid(),3,3,8,5,5.56%
net.sf.freecol.common.model.UnitTradelItem.readAttributes(FreeColXMLReader),3,3,8,5,5.56%
net.sf.freecol.common.model.UnitTradelItem.setUnit(Unit),3,3,7,4,4.86%
net.sf.freecol.common.model.UnitTradelItem.toString(),3,3,10,7,6.94%
net.sf.freecol.common.model.UnitTradelItem.writeAttributes(FreeColXMLWriter),3,3,8,5,5.56%
net.sf.freecol.common.model.UnitType.UnitType(String, Specification),4,6,10,4,1.16%
net.sf.freecol.common.model.UnitType.addConsumption(GoodsType, int),4,6,12,6,1.40%
net.sf.freecol.common.model.UnitType.canBeBuiltInColony(Colony, List<BuildableType>),4,3,13,9,1.51%
net.sf.freecol.common.model.UnitType.canBuildColony(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.canCarryGoods(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.canCarryTreasure(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.canCarryUnits(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.canMoveToHighSeas(),7,8,11,3,1.28%
net.sf.freecol.common.model.UnitType.copyIn(T),3,3,29,26,3.37%
net.sf.freecol.common.model.UnitType.getAttackRange(),0,0,3,3,0.35%
net.sf.freecol.common.model.UnitType.getBaseDefence(),4,5,8,3,0.93%

net.sf.freecol.common.model.UnitType.getBaseOffence(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.getConsumedGoods(),3,3,10,7,1.16%
net.sf.freecol.common.model.UnitType.getConsumption(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.getConsumptionModifiers(String),3,3,7,4,0.81%
net.sf.freecol.common.model.UnitType.getConsumptionOf(GoodsType),5,7,10,3,1.16%
net.sf.freecol.common.model.UnitType.getDefaultRole(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.getDefence(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.getDisplayRoleId(),4,5,9,4,1.05%
net.sf.freecol.common.model.UnitType.getExpertProduction(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.getExpertRoles(),5,6,10,4,1.16%
net.sf.freecol.common.model.UnitType.getHitPoints(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.getLineOfSight(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.getMaximumAttrition(),5,6,9,3,1.05%
net.sf.freecol.common.model.UnitType.getMaximumExperience(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.getMaximumIndex(Colony, JList<BuildableType>, int),3,0,23,20,2.67%
net.sf.freecol.common.model.UnitType.getMercenaryPrice(),5,6,9,3,1.05%
net.sf.freecol.common.model.UnitType.getMinimumIndex(Colony, JList<BuildableType>, int),0,0,11,11,1.28%
net.sf.freecol.common.model.UnitType.getMovement(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.getOffence(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.getPrice(),6,7,10,3,1.16%
net.sf.freecol.common.model.UnitType.getPriority(),3,3,7,4,0.81%
net.sf.freecol.common.model.UnitType.getRecruitProbability(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.getScoreValue(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.getSkill(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.getSkillTaught(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.getSpace(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.getSpaceTaken(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.getTeachingType(UnitType),12,8,33,19,3.84%
net.sf.freecol.common.model.UnitType.getWorkingAsKey(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.getXMLTagName(),3,3,6,3,0.70%
net.sf.freecol.common.model.UnitType.hasMaximumAttrition(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.hasPrice(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.hasSkill(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.isDefaultUnitType(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.isDefensive(),8,9,12,3,1.40%
net.sf.freecol.common.model.UnitType.isNaval(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.isOffensive(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.isPerson(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.isRecrutable(),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.readAttributes(FreeColXMLReader),23,3,87,65,10.12%
net.sf.freecol.common.model.UnitType.readChild(FreeColXMLReader),7,3,28,21,3.26%
net.sf.freecol.common.model.UnitType.readChildren(FreeColXMLReader),4,3,26,22,3.02%
net.sf.freecol.common.model.UnitType.setAttackRange(int),3,3,6,3,0.70%
net.sf.freecol.common.model.UnitType.setConsumption(TypeCountMap<GoodsType>),4,5,8,3,0.93%
net.sf.freecol.common.model.UnitType.setHitPoints(int),3,3,6,3,0.70%
net.sf.freecol.common.model.UnitType.setLineOfSight(int),3,3,6,3,0.70%
net.sf.freecol.common.model.UnitType.setMercenaryPrice(int),4,5,8,3,0.93%

net.sf.freecol.common.model.UnitType.setSkill(int),5,6,9,3,1.05%
net.sf.freecol.common.model.UnitType.setSpace(int),5,6,9,3,1.05%
net.sf.freecol.common.model.UnitType.setSpaceTaken(int),5,6,9,3,1.05%
net.sf.freecol.common.model.UnitType.toString(),3,3,7,4,0.81%
net.sf.freecol.common.model.UnitType.writeAttributes(FreeColXMLWriter),3,3,36,33,4.19%
net.sf.freecol.common.model.UnitType.writeChildren(FreeColXMLWriter),3,3,21,18,2.44%
net.sf.freecol.common.model.UnitTypeChange.UnitTypeChange(FreeColXMLReader, Specification),4,8,13,5,1.05%
net.sf.freecol.common.model.UnitTypeChange.UnitTypeChange(String, Specification),4,6,9,3,7.56%
net.sf.freecol.common.model.UnitTypeChange.copyIn(T),3,3,13,10,10.92%
net.sf.freecol.common.model.UnitTypeChange.getXMLTagName(),3,3,4,1,3.36%
net.sf.freecol.common.model.UnitTypeChange.isAvailableTo(Player),5,7,10,3,8.40%
net.sf.freecol.common.model.UnitTypeChange.readAttributes(FreeColXMLReader),10,3,23,13,19.33%
net.sf.freecol.common.model.UnitTypeChange.toString(),3,3,12,9,10.08%
net.sf.freecol.common.model.UnitTypeChange.writeAttributes(FreeColXMLWriter),3,3,11,8,9.24%
net.sf.freecol.common.model.UnitWas.UnitWas(Unit),4,5,20,15,8.55%
net.sf.freecol.common.model.UnitWas.change(FreeColGameObject),1,0,9,8,3.85%
net.sf.freecol.common.model.UnitWas.compareTo(UnitWas),14,3,24,10,10.26%
net.sf.freecol.common.model.UnitWas.equals(Object),3,3,12,9,5.13%
net.sf.freecol.common.model.UnitWas.fireChanges(),3,3,79,76,33.76%
net.sf.freecol.common.model.UnitWas.getAmount(Location, GoodsType),1,0,9,8,3.85%
net.sf.freecol.common.model.UnitWas.getLocation(),0,0,3,3,1.28%
net.sf.freecol.common.model.UnitWas.getUnit(),0,0,3,3,1.28%
net.sf.freecol.common.model.UnitWas.getWorkType(),0,0,3,3,1.28%
net.sf.freecol.common.model.UnitWas.hashCode(),3,3,16,13,6.84%
net.sf.freecol.common.model.UnitWas.toString(),3,3,37,34,15.81%
net.sf.freecol.common.model.WorkLocation.Suggestion.Suggestion(WorkLocation, UnitType, UnitType, Good
net.sf.freecol.common.model.WorkLocation.Suggestion.getAmount(),0,0,3,3,6.67%
net.sf.freecol.common.model.WorkLocation.Suggestion.getGoodsType(),0,0,3,3,6.67%
net.sf.freecol.common.model.WorkLocation.Suggestion.getNewUnitType(),0,0,3,3,6.67%
net.sf.freecol.common.model.WorkLocation.WorkLocation(Game),4,5,8,3,0.92%
net.sf.freecol.common.model.WorkLocation.WorkLocation(Game, String),6,8,11,3,1.26%
net.sf.freecol.common.model.WorkLocation.add(Locatable),4,3,24,20,2.75%
net.sf.freecol.common.model.WorkLocation.canAutoProduce(),4,n/a,n/a,1,0.80%
net.sf.freecol.common.model.WorkLocation.canBeWorked(),4,5,8,3,0.92%
net.sf.freecol.common.model.WorkLocation.canProduce(GoodsType, UnitType),5,n/a,n/a,2,1.26%
net.sf.freecol.common.model.WorkLocation.canTeach(),4,6,9,3,1.03%
net.sf.freecol.common.model.WorkLocation.copyIn(T),3,3,11,8,1.26%
net.sf.freecol.common.model.WorkLocation.evaluateFor(Player),5,7,16,9,1.83%
net.sf.freecol.common.model.WorkLocation.getAvailableProductionTypes(boolean),4,n/a,n/a,1,0.80%
net.sf.freecol.common.model.WorkLocation.getBaseProduction(ProductionType, GoodsType, UnitType),7,n/a,n/a,1,0.80%
net.sf.freecol.common.model.WorkLocation.getBestProductionType(boolean, GoodsType),4,8,13,5,1.49%
net.sf.freecol.common.model.WorkLocation.getClaimTemplate(),7,8,11,3,1.26%
net.sf.freecol.common.model.WorkLocation.getColony(),3,3,7,4,0.80%
net.sf.freecol.common.model.WorkLocation.getCompetenceFactor(),5,n/a,n/a,1,0.80%
net.sf.freecol.common.model.WorkLocation.getCurrentWorkType(),7,9,14,5,1.60%
net.sf.freecol.common.model.WorkLocation.getExpertUnitType(),5,6,14,8,1.60%
net.sf.freecol.common.model.WorkLocation.getGenericPotential(GoodsType),5,7,11,4,1.26%

net.sf.freecol.common.model.WorkLocation.getInputs(),4,5,9,4,1.03%
net.sf.freecol.common.model.WorkLocation.getLabel(),5,n/a,n/a,1,0.80%
net.sf.freecol.common.model.WorkLocation.getLevel(),6,n/a,n/a,1,0.92%
net.sf.freecol.common.model.WorkLocation.getLocationLabelFor(Player),3,3,8,5,0.92%
net.sf.freecol.common.model.WorkLocation.getMaximumProductionOf(GoodsType),5,7,17,10,1.95%
net.sf.freecol.common.model.WorkLocation.getNoAddReason(Locatable),3,3,12,9,1.37%
net.sf.freecol.common.model.WorkLocation.getNoWorkReason(),5,n/a,n/a,1,0.80%
net.sf.freecol.common.model.WorkLocation.getOccupation(Unit, boolean),4,10,29,19,3.32%
net.sf.freecol.common.model.WorkLocation.getOccupation(UnitType),4,8,29,21,3.32%
net.sf.freecol.common.model.WorkLocation.getOutputs(),4,5,9,4,1.03%
net.sf.freecol.common.model.WorkLocation.getOwner(),5,6,11,5,1.26%
net.sf.freecol.common.model.WorkLocation.getPotentialProduction(GoodsType, UnitType),24,23,48,22,5.50%
net.sf.freecol.common.model.WorkLocation.getProduction(),4,5,9,4,1.03%
net.sf.freecol.common.model.WorkLocation.getProductionDeficit(GoodsType),4,7,12,5,1.37%
net.sf.freecol.common.model.WorkLocation.getProductionInfo(),5,6,9,3,1.03%
net.sf.freecol.common.model.WorkLocation.getProductionModifiers(GoodsType, UnitType),6,n/a,n/a,2,1.26%
net.sf.freecol.common.model.WorkLocation.getProductionOf(Unit, GoodsType),4,7,12,5,1.37%
net.sf.freecol.common.model.WorkLocation.getProductionType(),4,5,8,3,0.92%
net.sf.freecol.common.model.WorkLocation.getRank(),3,3,7,4,0.80%
net.sf.freecol.common.model.WorkLocation.getRebelFactor(),5,n/a,n/a,1,0.80%
net.sf.freecol.common.model.WorkLocation.getSettlement(),3,3,7,4,0.80%
net.sf.freecol.common.model.WorkLocation.getSuggestion(Unit, ProductionType, GoodsType),11,11,45,28,5.50%
net.sf.freecol.common.model.WorkLocation.getSuggestions(),6,6,29,21,3.32%
net.sf.freecol.common.model.WorkLocation.getTile(),3,3,7,4,0.80%
net.sf.freecol.common.model.WorkLocation.getTotalProductionOf(GoodsType),5,7,13,6,1.49%
net.sf.freecol.common.model.WorkLocation.getUnitProduction(Unit, GoodsType),8,11,20,9,2.29%
net.sf.freecol.common.model.WorkLocation.getWorkFor(Unit),5,8,12,4,1.37%
net.sf.freecol.common.model.WorkLocation.getWorkTile(),4,n/a,n/a,1,0.69%
net.sf.freecol.common.model.WorkLocation.goodSuggestionCheck(UnitType, Unit, GoodsType),4,9,12,3,1.37%
net.sf.freecol.common.model.WorkLocation.goodSuggestionCheck(UnitType, Unit, GoodsType, WorkLocation),4,9,12,3,1.37%
net.sf.freecol.common.model.WorkLocation.hasInputs(),4,5,8,3,0.92%
net.sf.freecol.common.model.WorkLocation.hasOutputs(),4,5,9,4,1.03%
net.sf.freecol.common.model.WorkLocation.isAvailable(),4,n/a,n/a,1,0.69%
net.sf.freecol.common.model.WorkLocation.isCurrent(),4,n/a,n/a,1,0.69%
net.sf.freecol.common.model.WorkLocation.produces(GoodsType),4,7,10,3,1.15%
net.sf.freecol.common.model.WorkLocation.readAttributes(FreeColXMLReader),3,3,9,6,1.03%
net.sf.freecol.common.model.WorkLocation.readChild(FreeColXMLReader),3,3,13,10,1.49%
net.sf.freecol.common.model.WorkLocation.remove(Locatable),4,3,18,14,2.06%
net.sf.freecol.common.model.WorkLocation.setColony(Colony),0,0,3,3,0.34%
net.sf.freecol.common.model.WorkLocation.setOwner(Player),6,10,14,4,1.60%
net.sf.freecol.common.model.WorkLocation.setProductionType(ProductionType),4,5,13,8,1.49%
net.sf.freecol.common.model.WorkLocation.setWorkFor(Unit),4,6,10,4,1.15%
net.sf.freecol.common.model.WorkLocation.updateProductionType(),5,5,9,4,1.03%
net.sf.freecol.common.model.WorkLocation.writeAttributes(FreeColXMLWriter),3,3,8,5,0.92%
net.sf.freecol.common.model.WorkLocation.writeChildren(FreeColXMLWriter),3,3,8,5,0.92%
net.sf.freecol.common.model.mission.AbstractMission.AbstractMission(Game),4,5,8,3,5.59%
net.sf.freecol.common.model.mission.AbstractMission.AbstractMission(Game, FreeColXMLReader),4,6,9,3,6.18%

net.sf.freecol.common.model.mission.AbstractMission.AbstractMission(Game, String),4,6,9,3,6.29%
net.sf.freecol.common.model.mission.AbstractMission.getRepeatCount(),4,5,8,3,5.59%
net.sf.freecol.common.model.mission.AbstractMission.getTurnCount(),4,5,8,3,5.59%
net.sf.freecol.common.model.mission.AbstractMission.getUnit(),4,5,9,4,6.29%
net.sf.freecol.common.model.mission.AbstractMission.isValid(),6,7,12,5,8.39%
net.sf.freecol.common.model.mission.AbstractMission.isValidFor(Unit),6,8,11,3,7.69%
net.sf.freecol.common.model.mission.AbstractMission.readAttributes(FreeColXMLReader),3,3,10,7,6.99%
net.sf.freecol.common.model.mission.AbstractMission.setRepeatCount(int),4,5,8,3,5.59%
net.sf.freecol.common.model.mission.AbstractMission.setTurnCount(int),4,5,8,3,5.59%
net.sf.freecol.common.model.mission.AbstractMission.setUnit(Unit),4,5,8,3,5.59%
net.sf.freecol.common.model.mission.AbstractMission.writeAttributes(FreeColXMLWriter),3,3,10,7,6.99%
net.sf.freecol.common.model.mission.CompoundMission.CompoundMission(Game),4,5,8,3,5.23%
net.sf.freecol.common.model.mission.CompoundMission.CompoundMission(Game, FreeColXMLReader),4,6,9,3,5.88%
net.sf.freecol.common.model.mission.CompoundMission.CompoundMission(Game, String),4,6,9,3,5.88%
net.sf.freecol.common.model.mission.CompoundMission.doMission(),3,3,24,21,15.69%
net.sf.freecol.common.model.mission.CompoundMission.getIndex(),4,5,8,3,5.23%
net.sf.freecol.common.model.mission.CompoundMission.getMissions(),4,5,8,3,5.23%
net.sf.freecol.common.model.mission.CompoundMission.getXMLTagName(),3,3,5,2,3.27%
net.sf.freecol.common.model.mission.CompoundMission.isValid(),4,5,11,6,7.19%
net.sf.freecol.common.model.mission.CompoundMission.readAttributes(FreeColXMLReader),3,3,8,5,5.23%
net.sf.freecol.common.model.mission.CompoundMission.readChildren(FreeColXMLReader),4,3,12,8,7.84%
net.sf.freecol.common.model.mission.CompoundMission.setIndex(int),4,5,8,3,5.23%
net.sf.freecol.common.model.mission.CompoundMission.setMissions(List<Mission>),4,5,8,3,5.23%
net.sf.freecol.common.model.mission.CompoundMission.writeAttributes(FreeColXMLWriter),3,3,8,5,5.23%
net.sf.freecol.common.model.mission.CompoundMission.writeChildren(FreeColXMLWriter),3,3,10,7,6.54%
net.sf.freecol.common.model.mission.GoToMission.GoToMission(Game),4,5,8,3,6.25%
net.sf.freecol.common.model.mission.GoToMission.GoToMission(Game, FreeColXMLReader),4,6,9,3,7.03%
net.sf.freecol.common.model.mission.GoToMission.GoToMission(Game, String),4,6,9,3,7.03%
net.sf.freecol.common.model.mission.GoToMission.doMission(),4,3,8,4,6.25%
net.sf.freecol.common.model.mission.GoToMission.getBlockedCount(),4,5,8,3,6.25%
net.sf.freecol.common.model.mission.GoToMission.getDestination(),4,5,8,3,6.25%
net.sf.freecol.common.model.mission.GoToMission.getXMLTagName(),3,3,5,2,3.91%
net.sf.freecol.common.model.mission.GoToMission.isValid(),5,5,11,5,8.59%
net.sf.freecol.common.model.mission.GoToMission.isValidFor(Unit),5,7,10,3,7.81%
net.sf.freecol.common.model.mission.GoToMission.readAttributes(FreeColXMLReader),3,3,10,7,7.81%
net.sf.freecol.common.model.mission.GoToMission.setBlockedCount(int),4,5,8,3,6.25%
net.sf.freecol.common.model.mission.GoToMission.setDestination(Location),4,5,8,3,6.25%
net.sf.freecol.common.model.mission.GoToMission.writeAttributes(FreeColXMLWriter),3,3,9,6,7.03%
net.sf.freecol.common.model.mission.ImprovementMission.ImprovementMission(Game),4,5,8,3,7.08%
net.sf.freecol.common.model.mission.ImprovementMission.ImprovementMission(Game, FreeColXMLReader),4,6,9,3,7.96%
net.sf.freecol.common.model.mission.ImprovementMission.ImprovementMission(Game, String),4,6,9,3,7.96%
net.sf.freecol.common.model.mission.ImprovementMission.doMission(),6,3,14,8,12.39%
net.sf.freecol.common.model.mission.ImprovementMission.getImprovement(),4,5,8,3,7.08%
net.sf.freecol.common.model.mission.ImprovementMission.getXMLTagName(),3,3,5,2,4.42%
net.sf.freecol.common.model.mission.ImprovementMission.isValid(),4,5,10,5,8.85%
net.sf.freecol.common.model.mission.ImprovementMission.isValidFor(Unit),5,7,12,5,10.62%
net.sf.freecol.common.model.mission.ImprovementMission.readAttributes(FreeColXMLReader),3,3,9,6,7.96%

net.sf.freecol.common.model.mission.ImprovementMission.setImprovement(TileImprovement),4,5,8,3,7.08%

net.sf.freecol.common.model.mission.ImprovementMission.writeAttributes(FreeColXMLWriter),3,3,8,5,7.08%

net.sf.freecol.common.model.mission.Mission.doMission(),5,n/a,n/a,1,11.86%

net.sf.freecol.common.model.mission.Mission.getUnit(),4,n/a,n/a,1,10.17%

net.sf.freecol.common.model.mission.Mission.isValid(),7,n/a,n/a,1,15.25%

net.sf.freecol.common.model.mission.Mission.toXML(FreeColXMLWriter),5,n/a,n/a,1,15.25%

net.sf.freecol.common.model.mission.MissionManager.getMission(Game, FreeColXMLReader),5,9,27,18,46.5%

net.sf.freecol.common.model.mission.MissionManager.isMissionTag(String),4,6,9,3,15.52%

net.sf.freecol.common.model.pathfinding.BaseCostDecider.adjust(Unit, Tile, Tile, int),6,11,28,17,21.71%

net.sf.freecol.common.model.pathfinding.BaseCostDecider.getCost(Unit, Location, Location, int),12,10,67,53,

net.sf.freecol.common.model.pathfinding.BaseCostDecider.getMovesLeft(),5,6,10,4,7.75%

net.sf.freecol.common.model.pathfinding.BaseCostDecider.getNewTurns(),5,6,10,4,7.75%

net.sf.freecol.common.model.pathfinding.CostDecider.getCost(Unit, Location, Location, int),4,n/a,n/a,2,38.8%

net.sf.freecol.common.model.pathfinding.CostDecider.getMovesLeft(),5,n/a,n/a,1,19.44%

net.sf.freecol.common.model.pathfinding.CostDecider.getNewTurns(),5,n/a,n/a,1,19.44%

net.sf.freecol.common.model.pathfinding.CostDeciders.AvoidNavalDangerCostDecider.getCost(Unit, Location

net.sf.freecol.common.model.pathfinding.CostDeciders.AvoidSettlementsAndBlockingUnitsCostDecider.getCo

net.sf.freecol.common.model.pathfinding.CostDeciders.AvoidSettlementsCostDecider.getCost(Unit, Location,

net.sf.freecol.common.model.pathfinding.CostDeciders.ServerBaseCostDecider.getCost(Unit, Location, Locati

net.sf.freecol.common.model.pathfinding.CostDeciders.TileCostDecider.getCost(Unit, Location, Location, int),

net.sf.freecol.common.model.pathfinding.CostDeciders.avoidIllegal(),5,6,9,3,2.78%

net.sf.freecol.common.model.pathfinding.CostDeciders.avoidNavalDanger(),5,6,9,3,2.78%

net.sf.freecol.common.model.pathfinding.CostDeciders.avoidSettlements(),8,9,12,3,3.70%

net.sf.freecol.common.model.pathfinding.CostDeciders.avoidSettlementsAndBlockingUnits(),7,8,11,3,3.40%

net.sf.freecol.common.model.pathfinding.CostDeciders.defaultCostDeciderFor(Unit),6,8,17,9,5.25%

net.sf.freecol.common.model.pathfinding.CostDeciders.getComposedCostDecider(CostDecider...),7,11,46,35,

net.sf.freecol.common.model.pathfinding.CostDeciders.numberOfLegalTiles(),5,6,9,3,2.78%

net.sf.freecol.common.model.pathfinding.CostDeciders.numberOfTiles(),4,5,8,3,2.47%

net.sf.freecol.common.model.pathfinding.CostDeciders.serverAvoidIllegal(),7,8,11,3,3.40%

net.sf.freecol.common.model.pathfinding.CostDeciders.tileCost(),8,9,12,3,3.70%

net.sf.freecol.common.model.pathfinding.GoalDecider.check(Unit, PathNode),5,n/a,n/a,1,34.69%

net.sf.freecol.common.model.pathfinding.GoalDecider.getGoal(),4,n/a,n/a,1,14.29%

net.sf.freecol.common.model.pathfinding.GoalDecider.hasSubGoals(),5,n/a,n/a,1,16.33%

net.sf.freecol.common.model.pathfinding.GoalDeciders.MultipleAdjacentDecider.MultipleAdjacentDecider(Li

net.sf.freecol.common.model.pathfinding.GoalDeciders.MultipleAdjacentDecider.getGoalDecider(),0,0,3,3,6.9

net.sf.freecol.common.model.pathfinding.GoalDeciders.MultipleAdjacentDecider.getResults(),0,0,3,3,6.98%

net.sf.freecol.common.model.pathfinding.GoalDeciders.getAdjacentLocationGoalDecider(Location),4,7,27,20,

net.sf.freecol.common.model.pathfinding.GoalDeciders.getComposedGoalDecider(boolean, GoalDecider...),5

net.sf.freecol.common.model.pathfinding.GoalDeciders.getCornerGoalDecider(),7,8,28,20,6.76%

net.sf.freecol.common.model.pathfinding.GoalDeciders.getDisembarkGoalDecider(Tile),12,14,57,43,13.77%

net.sf.freecol.common.model.pathfinding.GoalDeciders.getEnemySettlementGoalDecider(Collection<Player>

net.sf.freecol.common.model.pathfinding.GoalDeciders.getHighSeasGoalDecider(),5,6,30,24,7.25%

net.sf.freecol.common.model.pathfinding.GoalDeciders.getLocationGoalDecider(Location),4,7,29,22,7.00%

net.sf.freecol.common.model.pathfinding.GoalDeciders.getOurClosestSettlementGoalDecider(),5,6,31,25,7.4

net.sf.freecol.common.model.pathfinding.GoalDeciders.getReduceHighSeasCountGoalDecider(Unit),6,8,31,25,

net.sf.freecol.common.model.pathfinding.GoalDeciders.getSimpleHighSeasGoalDecider(),5,6,25,19,6.04%

net.sf.freecol.common.model.pathfinding.GoalDeciders.getStealthyGoalDecider(Player),4,6,22,16,5.31%

net.sf.freecol.common.model.production.BuildingProductionCalculator.BuildingProductionCalculator(Player, I
net.sf.freecol.common.model.production.BuildingProductionCalculator.determineProduction(BuildingType, Li
net.sf.freecol.common.model.production.BuildingProductionCalculator.getAdjustedProductionInfo(BuildingTy
net.sf.freecol.common.model.production.BuildingProductionCalculator.getAvailable(GoodsType, List<Abstrac
net.sf.freecol.common.model.production.BuildingProductionCalculator.getBaseProduction(BuildingType, Pro
net.sf.freecol.common.model.production.BuildingProductionCalculator.getBestProductionType(BuildingType)
net.sf.freecol.common.model.production.BuildingProductionCalculator.getExpertUnitType(BuildingType),5,6,
net.sf.freecol.common.model.production.BuildingProductionCalculator.getInputs(BuildingType, List<WorkerA
net.sf.freecol.common.model.production.BuildingProductionCalculator.getOutputs(BuildingType, List<Worke
net.sf.freecol.common.model.production.BuildingProductionCalculator.getProductionModifiers(Turn, Building
net.sf.freecol.common.model.production.BuildingProductionCalculator.getUnitProduction(Turn, BuildingType
net.sf.freecol.common.model.production.ProductionUtils.ProductionUtils(),0,0,1,1,1.61%
net.sf.freecol.common.model.production.ProductionUtils.createRebelProductionModifierStream(int, GoodsT
net.sf.freecol.common.model.production.ProductionUtils.getRebelProductionModifiersForBuilding(BuildingTy
net.sf.freecol.common.model.production.ProductionUtils.getRebelProductionModifiersForTile(Tile, int, Good
net.sf.freecol.common.model.production.TileProductionCalculator.TileProductionCalculator(Player, int),4,7,1
net.sf.freecol.common.model.production.TileProductionCalculator.getBaseProduction(Tile, ProductionType, C
net.sf.freecol.common.model.production.TileProductionCalculator.getBasicProductionInfo(Tile, Turn, Worker
net.sf.freecol.common.model.production.TileProductionCalculator.getCenterTileProduction(Turn, Tile, Goods
net.sf.freecol.common.model.production.TileProductionCalculator.getCenterTileProductionModifiers(Turn, T
net.sf.freecol.common.model.production.TileProductionCalculator.getProductionModifiers(Turn, Tile, Goods
net.sf.freecol.common.model.production.TileProductionCalculator.getUnitProduction(Turn, Tile, WorkerAssig
net.sf.freecol.common.model.production.WorkerAssignment.WorkerAssignment(UnitType, ProductionType),
net.sf.freecol.common.model.production.WorkerAssignment.getProductionType(),0,0,3,3,21.43%
net.sf.freecol.common.model.production.WorkerAssignment.getUnitType(),0,0,3,3,21.43%
net.sf.freecol.common.networking.AbandonColonyMessage.AbandonColonyMessage(Colony),5,6,9,3,13.85%
net.sf.freecol.common.networking.AbandonColonyMessage.AbandonColonyMessage(Game, FreeColXMLRea
net.sf.freecol.common.networking.AbandonColonyMessage.currentPlayerMessage(),3,3,7,4,10.77%
net.sf.freecol.common.networking.AbandonColonyMessage.getPriority(),3,3,7,4,10.77%
net.sf.freecol.common.networking.AbandonColonyMessage.serverHandler(FreeColServer, ServerPlayer),5,3,2
net.sf.freecol.common.networking.AddPlayerMessage.AddPlayerMessage(Game, FreeColXMLReader),4,7,31,
net.sf.freecol.common.networking.AddPlayerMessage.AddPlayerMessage(Player, List<Player>),4,6,11,5,11.34
net.sf.freecol.common.networking.AddPlayerMessage.aiHandler(FreeColServer, AIPlayer),4,3,7,3,7.22%
net.sf.freecol.common.networking.AddPlayerMessage.clientHandler(FreeColClient),3,3,12,9,12.37%
net.sf.freecol.common.networking.AddPlayerMessage.getPlayers(),4,5,8,3,8.25%
net.sf.freecol.common.networking.AddPlayerMessage.getPriority(),3,3,7,4,7.22%
net.sf.freecol.common.networking.AddPlayerMessage.toXML(FreeColXMLWriter),3,3,13,10,13.40%
net.sf.freecol.common.networking.AnimateAttackMessage.AnimateAttackMessage(Game, FreeColXMLReade
net.sf.freecol.common.networking.AnimateAttackMessage.AnimateAttackMessage(Unit, Unit, boolean, boole
net.sf.freecol.common.networking.AnimateAttackMessage.aiHandler(FreeColServer, AIPlayer),4,3,7,3,3.74%
net.sf.freecol.common.networking.AnimateAttackMessage.clientHandler(FreeColClient),5,3,35,30,18.72%
net.sf.freecol.common.networking.AnimateAttackMessage.getAttacker(Game),4,6,9,3,4.81%
net.sf.freecol.common.networking.AnimateAttackMessage.getAttackerTile(Game),4,6,10,4,5.35%
net.sf.freecol.common.networking.AnimateAttackMessage.getDefender(Game),4,6,9,3,4.81%
net.sf.freecol.common.networking.AnimateAttackMessage.getDefenderTile(Game),4,6,10,4,5.35%
net.sf.freecol.common.networking.AnimateAttackMessage.getPriority(),3,3,7,4,3.74%
net.sf.freecol.common.networking.AnimateAttackMessage.getResult(),4,5,8,3,4.28%

net.sf.freecol.common.networking.AnimateAttackMessage.getUnit(Game, String),4,7,24,17,12.83%
net.sf.freecol.common.networking.AnimateMoveMessage.AnimateMoveMessage(Game, FreeColXMLReader),5,7,11,4,14.1%
net.sf.freecol.common.networking.AnimateMoveMessage.AnimateMoveMessage(Unit, Tile, Tile, boolean),5,7,11,4,14.1%
net.sf.freecol.common.networking.AnimateMoveMessage.aiHandler(FreeColServer, AIPlayer),4,3,7,3,4.83%
net.sf.freecol.common.networking.AnimateMoveMessage.clientHandler(FreeColClient),5,3,26,21,17.93%
net.sf.freecol.common.networking.AnimateMoveMessage.getNewTile(Game),4,6,10,4,6.90%
net.sf.freecol.common.networking.AnimateMoveMessage.getOldTile(Game),4,6,10,4,6.90%
net.sf.freecol.common.networking.AnimateMoveMessage.getPriority(),3,3,7,4,4.83%
net.sf.freecol.common.networking.AnimateMoveMessage.getUnit(Game),5,6,25,19,17.24%
net.sf.freecol.common.networking.AskSkillMessage.AskSkillMessage(Game, FreeColXMLReader),4,7,11,4,14.1%
net.sf.freecol.common.networking.AskSkillMessage.AskSkillMessage(Unit, Direction),5,7,11,4,14.10%
net.sf.freecol.common.networking.AskSkillMessage.currentPlayerMessage(),3,3,7,4,8.97%
net.sf.freecol.common.networking.AskSkillMessage.getPriority(),3,3,7,4,8.97%
net.sf.freecol.common.networking.AskSkillMessage.serverHandler(FreeColServer, ServerPlayer),4,3,34,30,43.75%
net.sf.freecol.common.networking.AssignTeacherMessage.AssignTeacherMessage(Game, FreeColXMLReader),5,7,11,4,14.1%
net.sf.freecol.common.networking.AssignTeacherMessage.AssignTeacherMessage(Unit, Unit),5,7,10,3,11.63%
net.sf.freecol.common.networking.AssignTeacherMessage.currentPlayerMessage(),3,3,7,4,8.14%
net.sf.freecol.common.networking.AssignTeacherMessage.getPriority(),3,3,7,4,8.14%
net.sf.freecol.common.networking.AssignTeacherMessage.serverHandler(FreeColServer, ServerPlayer),4,3,43,30,43.75%
net.sf.freecol.common.networking.AssignTradeRouteMessage.AssignTradeRouteMessage(Game, FreeColXMLReader),5,7,11,4,14.1%
net.sf.freecol.common.networking.AssignTradeRouteMessage.AssignTradeRouteMessage(Unit, TradeRoute),5,7,11,4,14.1%
net.sf.freecol.common.networking.AssignTradeRouteMessage.aiHandler(FreeColServer, AIPlayer),4,3,7,3,8.75%
net.sf.freecol.common.networking.AssignTradeRouteMessage.currentPlayerMessage(),3,3,7,4,8.75%
net.sf.freecol.common.networking.AssignTradeRouteMessage.getPriority(),3,3,7,4,8.75%
net.sf.freecol.common.networking.AssignTradeRouteMessage.serverHandler(FreeColServer, ServerPlayer),4,3,43,30,43.75%
net.sf.freecol.common.networking.AttackMessage.AttackMessage(Game, FreeColXMLReader),4,7,11,4,12.36%
net.sf.freecol.common.networking.AttackMessage.AttackMessage(Unit, Direction),5,7,11,4,12.36%
net.sf.freecol.common.networking.AttackMessage.currentPlayerMessage(),3,3,7,4,7.87%
net.sf.freecol.common.networking.AttackMessage.getPriority(),3,3,7,4,7.87%
net.sf.freecol.common.networking.AttackMessage.serverHandler(FreeColServer, ServerPlayer),5,3,45,41,50.5%
net.sf.freecol.common.networking.AttackRangedMessage.AttackRangedMessage(Game, FreeColXMLReader),5,7,11,4,12.94%
net.sf.freecol.common.networking.AttackRangedMessage.AttackRangedMessage(Unit, Tile),5,7,11,4,12.94%
net.sf.freecol.common.networking.AttackRangedMessage.currentPlayerMessage(),3,3,7,4,8.24%
net.sf.freecol.common.networking.AttackRangedMessage.getPriority(),3,3,7,4,8.24%
net.sf.freecol.common.networking.AttackRangedMessage.serverHandler(FreeColServer, ServerPlayer),5,3,41,30,43.75%
net.sf.freecol.common.networking.AttributeMessage.AttributeMessage(String),4,5,9,4,8.26%
net.sf.freecol.common.networking.AttributeMessage.AttributeMessage(String, FreeColXMLReader, String...),5,7,11,4,12.94%
net.sf.freecol.common.networking.AttributeMessage.AttributeMessage(String, Map<String, String>),4,6,10,4,9.17%
net.sf.freecol.common.networking.AttributeMessage.AttributeMessage(String, String...),4,6,10,4,9.17%
net.sf.freecol.common.networking.AttributeMessage.canMerge(),3,3,7,4,6.42%
net.sf.freecol.common.networking.AttributeMessage.getPriority(),3,3,7,4,6.42%
net.sf.freecol.common.networking.AttributeMessage.getStringAttribute(String),3,3,7,4,6.42%
net.sf.freecol.common.networking.AttributeMessage.getStringAttributeMap(),3,3,7,4,6.42%
net.sf.freecol.common.networking.AttributeMessage.hasAttribute(String),3,3,7,4,6.42%
net.sf.freecol.common.networking.AttributeMessage.setMergeable(boolean),4,6,10,4,9.17%
net.sf.freecol.common.networking.AttributeMessage.setStringAttribute(String, String),3,3,7,4,6.42%
net.sf.freecol.common.networking.BuildColonyMessage.BuildColonyMessage(Game, FreeColXMLReader),4,7,24,17,12.83%

net.sf.freecol.common.networking.BuildColonyMessage.BuildColonyMessage(String, Unit),5,7,10,3,12.66%
net.sf.freecol.common.networking.BuildColonyMessage.currentPlayerMessage(),3,3,7,4,8.86%
net.sf.freecol.common.networking.BuildColonyMessage.getPriority(),3,3,7,4,8.86%
net.sf.freecol.common.networking.BuildColonyMessage.serverHandler(FreeColServer, ServerPlayer),5,3,36,3,
net.sf.freecol.common.networking.CashInTreasureTrainMessage.CashInTreasureTrainMessage(Game, FreeCo
net.sf.freecol.common.networking.CashInTreasureTrainMessage.CashInTreasureTrainMessage(Unit),5,6,9,3,1
net.sf.freecol.common.networking.CashInTreasureTrainMessage.currentPlayerMessage(),3,3,7,4,10.77%
net.sf.freecol.common.networking.CashInTreasureTrainMessage.getPriority(),3,3,7,4,10.77%
net.sf.freecol.common.networking.CashInTreasureTrainMessage.serverHandler(FreeColServer, ServerPlayer),
net.sf.freecol.common.networking.ChangeSet.AttackChange.AttackChange(See, Unit, Unit, boolean),19,23,32
net.sf.freecol.common.networking.ChangeSet.AttackChange.attackerVisible(Player),4,6,9,3,7.89%
net.sf.freecol.common.networking.ChangeSet.AttackChange.defenderVisible(Player),11,13,17,4,14.91%
net.sf.freecol.common.networking.ChangeSet.AttackChange.isNotifiable(Player),6,3,18,12,15.79%
net.sf.freecol.common.networking.ChangeSet.AttackChange.toMessage(Player),3,3,12,9,10.53%
net.sf.freecol.common.networking.ChangeSet.AttackChange.toString(),3,3,16,13,14.04%
net.sf.freecol.common.networking.ChangeSet.AttributeChange.AttributeChange(See, String, String),4,7,12,5,3
net.sf.freecol.common.networking.ChangeSet.AttributeChange.toMessage(Player),3,3,7,4,17.50%
net.sf.freecol.common.networking.ChangeSet.AttributeChange.toString(),3,3,13,10,32.50%
net.sf.freecol.common.networking.ChangeSet.Change.Change(See),4,5,8,3,12.90%
net.sf.freecol.common.networking.ChangeSet.Change.check(Player),4,6,9,3,14.52%
net.sf.freecol.common.networking.ChangeSet.Change.consequence(Player),4,6,9,3,14.52%
net.sf.freecol.common.networking.ChangeSet.Change.isNotifiable(Player),6,8,11,3,17.74%
net.sf.freecol.common.networking.ChangeSet.Change.matches(FreeColGameObject),4,6,9,3,14.52%
net.sf.freecol.common.networking.ChangeSet.Change.toMessage(Player),4,n/a,n/a,1,11.29%
net.sf.freecol.common.networking.ChangeSet.ChangeSet(),3,3,6,3,0.44%
net.sf.freecol.common.networking.ChangeSet.ChangeSet(ChangeSet),4,5,8,3,0.59%
net.sf.freecol.common.networking.ChangeSet.FeatureChange.FeatureChange(See, FreeColGameObject, FreeCo
net.sf.freecol.common.networking.ChangeSet.FeatureChange.isNotifiable(Player),3,3,7,4,12.96%
net.sf.freecol.common.networking.ChangeSet.FeatureChange.toMessage(Player),3,3,8,5,14.81%
net.sf.freecol.common.networking.ChangeSet.FeatureChange.toString(),3,3,15,12,27.78%
net.sf.freecol.common.networking.ChangeSet.MessageChange.MessageChange(See, T),4,6,10,4,27.78%
net.sf.freecol.common.networking.ChangeSet.MessageChange.toMessage(Player),3,3,7,4,19.44%
net.sf.freecol.common.networking.ChangeSet.MessageChange.toString(),3,3,12,9,33.33%
net.sf.freecol.common.networking.ChangeSet.MoveChange.MoveChange(See, Unit, Location, Tile),4,8,15,7,1
net.sf.freecol.common.networking.ChangeSet.MoveChange.consequence(Player),3,3,10,7,10.53%
net.sf.freecol.common.networking.ChangeSet.MoveChange.isNotifiable(Player),3,3,13,10,13.68%
net.sf.freecol.common.networking.ChangeSet.MoveChange.seeNew(Player),4,6,9,3,9.47%
net.sf.freecol.common.networking.ChangeSet.MoveChange.seeOld(Player),4,6,14,8,14.74%
net.sf.freecol.common.networking.ChangeSet.MoveChange.toMessage(Player),3,3,11,8,11.58%
net.sf.freecol.common.networking.ChangeSet.MoveChange.toString(),3,3,14,11,14.74%
net.sf.freecol.common.networking.ChangeSet.ObjectChange.ObjectChange(See, FreeColGameObject),4,6,10,
net.sf.freecol.common.networking.ChangeSet.ObjectChange.isNotifiable(Player),12,3,35,23,43.75%
net.sf.freecol.common.networking.ChangeSet.ObjectChange.matches(FreeColGameObject),3,3,7,4,8.75%
net.sf.freecol.common.networking.ChangeSet.ObjectChange.toMessage(Player),3,3,8,5,10.00%
net.sf.freecol.common.networking.ChangeSet.ObjectChange.toString(),3,3,13,10,16.25%
net.sf.freecol.common.networking.ChangeSet.PartialObjectChange.PartialObjectChange(See, T, Map<String, S
net.sf.freecol.common.networking.ChangeSet.PartialObjectChange.toMessage(Player),3,3,7,4,16.67%

net.sf.freecol.common.networking.ChangeSet.PartialObjectChange.toString(),3,3,15,12,35.71%
net.sf.freecol.common.networking.ChangeSet.PlayerChange.PlayerChange(See, List<? extends Player>),4,6,11
net.sf.freecol.common.networking.ChangeSet.PlayerChange.toMessage(Player),3,3,8,5,21.62%
net.sf.freecol.common.networking.ChangeSet.PlayerChange.toString(),3,3,11,8,29.73%
net.sf.freecol.common.networking.ChangeSet.RemoveChange.RemoveChange(See, Location, Stream<? exten
net.sf.freecol.common.networking.ChangeSet.RemoveChange.fullRemoval(Player),5,7,11,4,12.22%
net.sf.freecol.common.networking.ChangeSet.RemoveChange.getMainObject(),5,6,9,3,10.00%
net.sf.freecol.common.networking.ChangeSet.RemoveChange.isNotifiable(Player),5,3,19,14,21.11%
net.sf.freecol.common.networking.ChangeSet.RemoveChange.toMessage(Player),5,3,13,8,14.44%
net.sf.freecol.common.networking.ChangeSet.RemoveChange.toString(),3,3,15,12,16.67%
net.sf.freecol.common.networking.ChangeSet.See.See(int),0,0,4,4,3.57%
net.sf.freecol.common.networking.ChangeSet.See.all(),4,5,8,3,7.14%
net.sf.freecol.common.networking.ChangeSet.See.always(Player),4,6,10,4,8.93%
net.sf.freecol.common.networking.ChangeSet.See.check(Player),4,7,16,9,14.29%
net.sf.freecol.common.networking.ChangeSet.See.except(Player),4,6,10,4,8.93%
net.sf.freecol.common.networking.ChangeSet.See.only(Player),4,6,9,3,8.04%
net.sf.freecol.common.networking.ChangeSet.See.perhaps(),5,6,9,3,8.04%
net.sf.freecol.common.networking.ChangeSet.See.perhapsOnly(Player),5,7,11,4,9.82%
net.sf.freecol.common.networking.ChangeSet.See.toString(),3,3,19,16,16.96%
net.sf.freecol.common.networking.ChangeSet.SpyChange.SpyChange(See, Unit, Settlement),4,7,12,5,30.00%
net.sf.freecol.common.networking.ChangeSet.SpyChange.toMessage(Player),3,3,8,5,20.00%
net.sf.freecol.common.networking.ChangeSet.SpyChange.toString(),3,3,12,9,30.00%
net.sf.freecol.common.networking.ChangeSet.StanceChange.StanceChange(See, Player, Stance, Player),4,8,15
net.sf.freecol.common.networking.ChangeSet.StanceChange.toMessage(Player),3,3,8,5,17.39%
net.sf.freecol.common.networking.ChangeSet.StanceChange.toString(),3,3,14,11,30.43%
net.sf.freecol.common.networking.ChangeSet.add(See, Collection<? extends FreeColGameObject>),4,7,13,6,0.96%
net.sf.freecol.common.networking.ChangeSet.add(See, FreeColGameObject...),4,7,13,6,0.96%
net.sf.freecol.common.networking.ChangeSet.add(See, T),4,8,12,4,0.88%
net.sf.freecol.common.networking.ChangeSet.addAbility(Player, FreeColGameObject, Ability, boolean),4,9,19
net.sf.freecol.common.networking.ChangeSet.addAttack(See, Unit, Unit, boolean),4,9,14,5,1.03%
net.sf.freecol.common.networking.ChangeSet.addAttribute(See, String, String),4,8,12,4,0.88%
net.sf.freecol.common.networking.ChangeSet.addDisappear(Player, Tile, FreeColGameObject),5,9,16,7,1.18%
net.sf.freecol.common.networking.ChangeSet.addGlobalHistory(Game, HistoryEvent),5,8,14,6,1.03%
net.sf.freecol.common.networking.ChangeSet.addGlobalMessage(Game, Player, ModelMessage),4,8,16,8,1.1
net.sf.freecol.common.networking.ChangeSet.addHistory(Player, HistoryEvent),5,8,14,6,1.03%
net.sf.freecol.common.networking.ChangeSet.addMessage(Player, ModelMessage),4,7,11,4,0.81%
net.sf.freecol.common.networking.ChangeSet.addModifier(Player, FreeColGameObject, Modifier, boolean),4,
net.sf.freecol.common.networking.ChangeSet.addMove(See, Unit, Location, Tile),4,9,13,4,0.96%
net.sf.freecol.common.networking.ChangeSet.addNewPlayer(Player),8,10,15,5,1.11%
net.sf.freecol.common.networking.ChangeSet.addPartial(See, T, String...),5,10,15,5,1.11%
net.sf.freecol.common.networking.ChangeSet.addPlayers(List<? extends Player>),7,9,13,4,0.96%
net.sf.freecol.common.networking.ChangeSet.addRemove(See, Location, FreeColGameObject),8,11,15,4,1.11
net.sf.freecol.common.networking.ChangeSet.addRemoves(See, Location, List<? extends FreeColGameObject
net.sf.freecol.common.networking.ChangeSet.addSale(Player, Settlement, GoodsType, int),4,9,17,8,1.25%
net.sf.freecol.common.networking.ChangeSet.addSpy(Unit, Settlement),4,7,11,4,0.81%
net.sf.freecol.common.networking.ChangeSet.addStance(See, Player, Stance, Player),4,9,14,5,1.03%
net.sf.freecol.common.networking.ChangeSet.aiChange(Player, boolean),4,7,10,3,0.74%

net.sf.freecol.common.networking.ChangeSet.build(Player),10,7,48,35,3.54%
net.sf.freecol.common.networking.ChangeSet.clear(),3,3,6,3,0.44%
net.sf.freecol.common.networking.ChangeSet.clientError(Player, String),5,8,12,4,0.88%
net.sf.freecol.common.networking.ChangeSet.clientError(Player, StringTemplate),5,8,12,4,0.88%
net.sf.freecol.common.networking.ChangeSet.clientError(See, String),5,8,14,6,1.03%
net.sf.freecol.common.networking.ChangeSet.clientError(See, StringTemplate),5,8,14,6,1.03%
net.sf.freecol.common.networking.ChangeSet.isEmpty(),4,5,8,3,0.59%
net.sf.freecol.common.networking.ChangeSet.merge(ChangeSet),4,5,8,3,0.59%
net.sf.freecol.common.networking.ChangeSet.remove(FreeColGameObject),4,6,9,3,0.66%
net.sf.freecol.common.networking.ChangeSet.simpleChange(Player, Message),4,7,11,4,0.81%
net.sf.freecol.common.networking.ChangeSet.simpleChange(See, Message),4,7,12,5,0.88%
net.sf.freecol.common.networking.ChangeSet.toString(),3,3,11,8,0.81%
net.sf.freecol.common.networking.ChangeStateMessage.ChangeStateMessage(Game, FreeColXMLReader),4,7,12,5,10.26%
net.sf.freecol.common.networking.ChangeStateMessage.ChangeStateMessage(Unit, UnitState),5,7,10,3,13.70%
net.sf.freecol.common.networking.ChangeStateMessage.currentPlayerMessage(),3,3,7,4,9.59%
net.sf.freecol.common.networking.ChangeStateMessage.getPriority(),3,3,7,4,9.59%
net.sf.freecol.common.networking.ChangeStateMessage.serverHandler(FreeColServer, ServerPlayer),5,3,30,2,10.26%
net.sf.freecol.common.networking.ChangeWorkImprovementTypeMessage.ChangeWorkImprovementTypeV
net.sf.freecol.common.networking.ChangeWorkImprovementTypeMessage.ChangeWorkImprovementTypeV
net.sf.freecol.common.networking.ChangeWorkImprovementTypeMessage.currentPlayerMessage(),3,3,7,4,7.53%
net.sf.freecol.common.networking.ChangeWorkImprovementTypeMessage.getPriority(),3,3,7,4,7.53%
net.sf.freecol.common.networking.ChangeWorkImprovementTypeMessage.serverHandler(FreeColServer, Ser
net.sf.freecol.common.networking.ChangeWorkTypeMessage.ChangeWorkTypeMessage(Game, FreeColXMLI
net.sf.freecol.common.networking.ChangeWorkTypeMessage.ChangeWorkTypeMessage(Unit, GoodsType),5,3,12,7,10.26%
net.sf.freecol.common.networking.ChangeWorkTypeMessage.currentPlayerMessage(),3,3,7,4,10.00%
net.sf.freecol.common.networking.ChangeWorkTypeMessage.getPriority(),3,3,7,4,10.00%
net.sf.freecol.common.networking.ChangeWorkTypeMessage.serverHandler(FreeColServer, ServerPlayer),4,3,12,7,10.26%
net.sf.freecol.common.networking.ChatMessage.ChatMessage(Game, FreeColXMLReader),4,7,12,5,10.26%
net.sf.freecol.common.networking.ChatMessage.ChatMessage(Player, String, boolean),5,8,14,6,11.97%
net.sf.freecol.common.networking.ChatMessage.aiHandler(FreeColServer, AIPlayer),4,3,7,3,5.98%
net.sf.freecol.common.networking.ChatMessage.clientHandler(FreeColClient),3,3,17,14,14.53%
net.sf.freecol.common.networking.ChatMessage.getColor(),4,5,13,8,11.11%
net.sf.freecol.common.networking.ChatMessage.getMessage(),4,5,8,3,6.84%
net.sf.freecol.common.networking.ChatMessage.getPriority(),3,3,7,4,5.98%
net.sf.freecol.common.networking.ChatMessage.getSender(),4,5,8,3,6.84%
net.sf.freecol.common.networking.ChatMessage.isPrivate(),4,5,8,3,6.84%
net.sf.freecol.common.networking.ChatMessage.serverHandler(FreeColServer, ServerPlayer),5,3,12,7,10.26%
net.sf.freecol.common.networking.ChooseFoundingFatherMessage.ChooseFoundingFatherMessage(Game, Fi
net.sf.freecol.common.networking.ChooseFoundingFatherMessage.ChooseFoundingFatherMessage(List<Four
net.sf.freecol.common.networking.ChooseFoundingFatherMessage.aiHandler(FreeColServer, AIPlayer),3,3,9,6,9.59%
net.sf.freecol.common.networking.ChooseFoundingFatherMessage.clientHandler(FreeColClient),3,3,10,7,7.04%
net.sf.freecol.common.networking.ChooseFoundingFatherMessage.currentPlayerMessage(),3,3,7,4,4.93%
net.sf.freecol.common.networking.ChooseFoundingFatherMessage.getAttributeMap(FreeColXMLReader),4,6,11,5,7.75%
net.sf.freecol.common.networking.ChooseFoundingFatherMessage.getFather(Game),4,6,11,5,7.75%
net.sf.freecol.common.networking.ChooseFoundingFatherMessage.getFathers(Game),4,6,11,5,7.75%
net.sf.freecol.common.networking.ChooseFoundingFatherMessage.getPriority(),3,3,7,4,4.93%
net.sf.freecol.common.networking.ChooseFoundingFatherMessage.serverHandler(FreeColServer, ServerPlaye

net.sf.freecol.common.networking.ChooseFoundingFatherMessage.setFather(FoundingFather),4,6,10,4,7.04%

net.sf.freecol.common.networking.ChooseFoundingFatherMessage.setFatherAttributes(List<FoundingFather>),4,6,10,4,7.04%

net.sf.freecol.common.networking.ClaimLandMessage.ClaimLandMessage(Game, FreeColXMLReader),4,7,11,4,19.30%

net.sf.freecol.common.networking.ClaimLandMessage.ClaimLandMessage(Tile, FreeColGameObject, int),4,8,12,4,2.38%

net.sf.freecol.common.networking.ClaimLandMessage.currentPlayerMessage(),3,3,7,4,4.76%

net.sf.freecol.common.networking.ClaimLandMessage.getPriority(),3,3,7,4,4.76%

net.sf.freecol.common.networking.ClaimLandMessage.serverHandler(FreeColServer, ServerPlayer),19,3,101,9,0.01%

net.sf.freecol.common.networking.ClearSpecialityMessage.ClearSpecialityMessage(Game, FreeColXMLReader),4,7,11,4,19.30%

net.sf.freecol.common.networking.ClearSpecialityMessage.ClearSpecialityMessage(Unit),5,6,9,3,15.52%

net.sf.freecol.common.networking.ClearSpecialityMessage.currentPlayerMessage(),3,3,7,4,12.07%

net.sf.freecol.common.networking.ClearSpecialityMessage.getPriority(),3,3,7,4,12.07%

net.sf.freecol.common.networking.ClearSpecialityMessage.serverHandler(FreeColServer, ServerPlayer),4,3,17,4,5.88%

net.sf.freecol.common.networking.CloseMessage.CloseMessage(Game, FreeColXMLReader),4,7,11,4,19.30%

net.sf.freecol.common.networking.CloseMessage.CloseMessage(String),4,5,8,3,14.04%

net.sf.freecol.common.networking.CloseMessage.aiHandler(FreeColServer, AIPlayer),4,3,7,3,12.28%

net.sf.freecol.common.networking.CloseMessage.clientHandler(FreeColClient),9,3,13,4,22.81%

net.sf.freecol.common.networking.CloseMessage.getPanel(),0,0,3,3,5.26%

net.sf.freecol.common.networking.CloseMessage.getPriority(),3,3,7,4,12.28%

net.sf.freecol.common.networking.Connection.Connection(Socket, String),5,8,17,9,3.37%

net.sf.freecol.common.networking.Connection.Connection(String),6,5,18,11,3.57%

net.sf.freecol.common.networking.Connection.Connection(String, int, String),5,9,12,3,2.38%

net.sf.freecol.common.networking.Connection.askMessage(Message, long),8,13,40,23,7.94%

net.sf.freecol.common.networking.Connection.close(),5,3,16,11,3.17%

net.sf.freecol.common.networking.Connection.closeInputStream(),3,3,17,14,3.37%

net.sf.freecol.common.networking.Connection.closeOutputStream(),3,3,11,8,2.18%

net.sf.freecol.common.networking.Connection.closeSocket(),3,3,16,13,3.17%

net.sf.freecol.common.networking.Connection.createSocket(String, int),4,8,15,7,2.98%

net.sf.freecol.common.networking.Connection.disconnect(),3,3,8,5,1.59%

net.sf.freecol.common.networking.Connection.endListen(),0,0,3,3,0.60%

net.sf.freecol.common.networking.Connection.getFreeColXMLReader(),0,0,3,3,0.60%

net.sf.freecol.common.networking.Connection.getHostAddress(),4,5,10,5,1.98%

net.sf.freecol.common.networking.Connection.getMessageHandler(),4,5,8,3,1.59%

net.sf.freecol.common.networking.Connection.getName(),4,5,8,3,1.59%

net.sf.freecol.common.networking.Connection.getPort(),4,5,9,4,1.79%

net.sf.freecol.common.networking.Connection.getReplyId(),0,0,4,4,0.79%

net.sf.freecol.common.networking.Connection.getSocket(),4,5,10,5,1.98%

net.sf.freecol.common.networking.Connection.getSocketName(),4,5,8,3,1.59%

net.sf.freecol.common.networking.Connection.handle(Message),4,7,12,5,2.38%

net.sf.freecol.common.networking.Connection.isAlive(),4,5,8,3,1.59%

net.sf.freecol.common.networking.Connection.logMessage(Message, boolean),7,6,22,13,4.37%

net.sf.freecol.common.networking.Connection.reader(),5,7,17,10,3.37%

net.sf.freecol.common.networking.Connection.request(Message),4,8,21,13,4.17%

net.sf.freecol.common.networking.Connection.send(Message),4,8,12,4,2.38%

net.sf.freecol.common.networking.Connection.sendDisconnect(),3,3,10,7,1.98%

net.sf.freecol.common.networking.Connection.sendMessage(Message),6,10,22,12,4.37%

net.sf.freecol.common.networking.Connection.sendReconnect(),3,3,10,7,1.98%

net.sf.freecol.common.networking.Connection.setCommsLogging(boolean),5,6,20,14,3.97%

net.sf.freecol.common.networking.Connection.setMessageHandler(MessageHandler),4,7,11,4,2.18%
net.sf.freecol.common.networking.Connection.setSocket(Socket),4,5,10,5,1.98%
net.sf.freecol.common.networking.Connection.setWriteScope(WriteScope),4,5,10,5,1.98%
net.sf.freecol.common.networking.Connection.startListen(),0,0,16,16,3.17%
net.sf.freecol.common.networking.Connection.startReceiving(),3,3,6,3,1.19%
net.sf.freecol.common.networking.Connection.toString(),3,3,10,7,1.98%
net.sf.freecol.common.networking.ConnectionVerificationMessage.ConnectionVerificationMessage(Game, FreeColXMLReader),4,7,11,4,2.18%
net.sf.freecol.common.networking.ConnectionVerificationMessage.ConnectionVerificationMessage(boolean),4,7,11,4,2.18%
net.sf.freecol.common.networking.ConnectionVerificationMessage.isConnectedable(),0,0,3,3,10.71%
net.sf.freecol.common.networking.ContinueMessage.ContinueMessage(),3,3,6,3,18.18%
net.sf.freecol.common.networking.ContinueMessage.ContinueMessage(Game, FreeColXMLReader),4,7,11,4,2.18%
net.sf.freecol.common.networking.ContinueMessage.serverHandler(FreeColServer, ServerPlayer),3,3,9,6,27.27%
net.sf.freecol.common.networking.DeclareIndependenceMessage.DeclareIndependenceMessage(Game, FreeColXMLReader),4,7,11,4,2.18%
net.sf.freecol.common.networking.DeclareIndependenceMessage.DeclareIndependenceMessage(String, String),4,7,11,4,2.18%
net.sf.freecol.common.networking.DeclareIndependenceMessage.currentPlayerMessage(),3,3,7,4,10.77%
net.sf.freecol.common.networking.DeclareIndependenceMessage.getPriority(),3,3,7,4,10.77%
net.sf.freecol.common.networking.DeclareIndependenceMessage.serverHandler(FreeColServer, ServerPlayer),3,3,9,6,27.27%
net.sf.freecol.common.networking.DeclineMoundsMessage.DeclineMoundsMessage(Game, FreeColXMLReader),4,7,11,4,2.18%
net.sf.freecol.common.networking.DeclineMoundsMessage.DeclineMoundsMessage(Unit, Direction),5,7,11,4,14.29%
net.sf.freecol.common.networking.DeclineMoundsMessage.currentPlayerMessage(),3,3,7,4,9.46%
net.sf.freecol.common.networking.DeclineMoundsMessage.getPriority(),3,3,7,4,9.46%
net.sf.freecol.common.networking.DeclineMoundsMessage.serverHandler(FreeColServer, ServerPlayer),4,3,3,3,33.33%
net.sf.freecol.common.networking.DeleteTradeRouteMessage.DeleteTradeRouteMessage(Game, FreeColXMLReader),4,7,11,4,2.18%
net.sf.freecol.common.networking.DeleteTradeRouteMessage.DeleteTradeRouteMessage(TradeRoute),5,6,9,6,22.22%
net.sf.freecol.common.networking.DeleteTradeRouteMessage.aiHandler(FreeColServer, AIPlayer),4,3,7,3,10.42%
net.sf.freecol.common.networking.DeleteTradeRouteMessage.currentPlayerMessage(),3,3,7,4,10.61%
net.sf.freecol.common.networking.DeleteTradeRouteMessage.getPriority(),3,3,7,4,10.61%
net.sf.freecol.common.networking.DeleteTradeRouteMessage.serverHandler(FreeColServer, ServerPlayer),4,3,3,3,33.33%
net.sf.freecol.common.networking.DeliverGiftMessage.DeliverGiftMessage(Game, FreeColXMLReader),4,7,11,4,2.18%
net.sf.freecol.common.networking.DeliverGiftMessage.DeliverGiftMessage(Unit, IndianSettlement, Goods),4,7,11,4,2.18%
net.sf.freecol.common.networking.DeliverGiftMessage.currentPlayerMessage(),3,3,7,4,5.65%
net.sf.freecol.common.networking.DeliverGiftMessage.getGoods(),4,5,8,3,6.45%
net.sf.freecol.common.networking.DeliverGiftMessage.getPriority(),3,3,7,4,5.65%
net.sf.freecol.common.networking.DeliverGiftMessage.serverHandler(FreeColServer, ServerPlayer),5,3,32,27,22.22%
net.sf.freecol.common.networking.DemandTributeMessage.DemandTributeMessage(Game, FreeColXMLReader),4,7,11,4,2.18%
net.sf.freecol.common.networking.DemandTributeMessage.DemandTributeMessage(Unit, Direction),5,7,11,4,14.29%
net.sf.freecol.common.networking.DemandTributeMessage.currentPlayerMessage(),3,3,7,4,8.14%
net.sf.freecol.common.networking.DemandTributeMessage.getPriority(),3,3,7,4,8.14%
net.sf.freecol.common.networking.DemandTributeMessage.serverHandler(FreeColServer, ServerPlayer),5,3,4,3,33.33%
net.sf.freecol.common.networking.DiplomacyMessage.DiplomacyMessage(Colony, Unit, DiplomaticTrade),4,7,11,4,2.18%
net.sf.freecol.common.networking.DiplomacyMessage.DiplomacyMessage(FreeColGameObject, FreeColGameObject),4,7,11,4,2.18%
net.sf.freecol.common.networking.DiplomacyMessage.DiplomacyMessage(Game, FreeColXMLReader),4,7,11,4,2.18%
net.sf.freecol.common.networking.DiplomacyMessage.DiplomacyMessage(Unit, Colony, DiplomaticTrade),4,7,11,4,2.18%
net.sf.freecol.common.networking.DiplomacyMessage.DiplomacyMessage(Unit, Unit, DiplomaticTrade),4,7,11,4,2.18%
net.sf.freecol.common.networking.DiplomacyMessage.aiHandler(FreeColServer, AIPlayer),3,3,11,8,3.36%
net.sf.freecol.common.networking.DiplomacyMessage.clientHandler(FreeColClient),3,3,22,19,6.73%
net.sf.freecol.common.networking.DiplomacyMessage.getAgreement(),4,5,8,3,2.45%

net.sf.freecol.common.networking.DiplomacyMessage.getExtraUnit(),4,5,8,3,2.45%
net.sf.freecol.common.networking.DiplomacyMessage.getOtherFCGO(Game),4,6,9,3,2.75%
net.sf.freecol.common.networking.DiplomacyMessage.getOurFCGO(Game),4,6,9,3,2.75%
net.sf.freecol.common.networking.DiplomacyMessage.getPriority(),3,3,7,4,2.14%
net.sf.freecol.common.networking.DiplomacyMessage.serverHandler(FreeColServer, ServerPlayer),3,3,158,15.52%
net.sf.freecol.common.networking.DisbandUnitMessage.DisbandUnitMessage(Game, FreeColXMLReader),4,7,11,4,10.1%
net.sf.freecol.common.networking.DisbandUnitMessage.DisbandUnitMessage(Unit),5,6,9,3,15.52%
net.sf.freecol.common.networking.DisbandUnitMessage.currentPlayerMessage(),3,3,7,4,12.07%
net.sf.freecol.common.networking.DisbandUnitMessage.getPriority(),3,3,7,4,12.07%
net.sf.freecol.common.networking.DisbandUnitMessage.serverHandler(FreeColServer, ServerPlayer),4,3,17,13.33%
net.sf.freecol.common.networking.DisconnectMessage.DisconnectMessage(),3,3,6,3,13.33%
net.sf.freecol.common.networking.DisconnectMessage.DisconnectMessage(Game, FreeColXMLReader),4,7,11,4,10.1%
net.sf.freecol.common.networking.DisconnectMessage.aiHandler(FreeColServer, AIPlayer),4,3,7,3,15.56%
net.sf.freecol.common.networking.DisconnectMessage.clientHandler(FreeColClient),4,3,7,4,15.56%
net.sf.freecol.common.networking.DisconnectMessage.serverHandler(FreeColServer, ServerPlayer),3,3,8,5,17.5%
net.sf.freecol.common.networking.DisembarkMessage.DisembarkMessage(Game, FreeColXMLReader),4,7,11,4,10.1%
net.sf.freecol.common.networking.DisembarkMessage.DisembarkMessage(Unit),5,6,9,3,15.52%
net.sf.freecol.common.networking.DisembarkMessage.currentPlayerMessage(),3,3,7,4,12.07%
net.sf.freecol.common.networking.DisembarkMessage.getPriority(),3,3,7,4,12.07%
net.sf.freecol.common.networking.DisembarkMessage.serverHandler(FreeColServer, ServerPlayer),4,3,17,13.33%
net.sf.freecol.common.networking.EmbarkMessage.EmbarkMessage(Game, FreeColXMLReader),4,7,11,4,10.1%
net.sf.freecol.common.networking.EmbarkMessage.EmbarkMessage(Unit, Unit, Direction),5,8,12,4,11.88%
net.sf.freecol.common.networking.EmbarkMessage.currentPlayerMessage(),3,3,7,4,6.93%
net.sf.freecol.common.networking.EmbarkMessage.getPriority(),3,3,7,4,6.93%
net.sf.freecol.common.networking.EmbarkMessage.serverHandler(FreeColServer, ServerPlayer),9,3,55,46,54.5%
net.sf.freecol.common.networking.EmigrateUnitMessage.EmigrateUnitMessage(Game, FreeColXMLReader),4,7,11,4,10.1%
net.sf.freecol.common.networking.EmigrateUnitMessage.EmigrateUnitMessage(int),4,5,8,3,9.41%
net.sf.freecol.common.networking.EmigrateUnitMessage.currentPlayerMessage(),3,3,7,4,8.24%
net.sf.freecol.common.networking.EmigrateUnitMessage.getPriority(),3,3,6,3,7.06%
net.sf.freecol.common.networking.EmigrateUnitMessage.serverHandler(FreeColServer, ServerPlayer),4,3,46,37.5%
net.sf.freecol.common.networking.EndTurnMessage.EndTurnMessage(),3,3,6,3,15.00%
net.sf.freecol.common.networking.EndTurnMessage.EndTurnMessage(Game, FreeColXMLReader),4,7,11,4,10.1%
net.sf.freecol.common.networking.EndTurnMessage.currentPlayerMessage(),3,3,7,4,17.50%
net.sf.freecol.common.networking.EndTurnMessage.serverHandler(FreeColServer, ServerPlayer),3,3,9,6,22.5%
net.sf.freecol.common.networking.EnterRevengeModeMessage.EnterRevengeModeMessage(),3,3,6,3,18.18%
net.sf.freecol.common.networking.EnterRevengeModeMessage.EnterRevengeModeMessage(Game, FreeColXMLReader),4,7,11,4,10.1%
net.sf.freecol.common.networking.EnterRevengeModeMessage.serverHandler(FreeColServer, ServerPlayer),3,3,15,11.1%
net.sf.freecol.common.networking.EquipForRoleMessage.EquipForRoleMessage(Game, FreeColXMLReader),4,7,11,4,10.1%
net.sf.freecol.common.networking.EquipForRoleMessage.EquipForRoleMessage(Unit, Role, int),5,8,12,4,13.33%
net.sf.freecol.common.networking.EquipForRoleMessage.currentPlayerMessage(),3,3,7,4,7.78%
net.sf.freecol.common.networking.EquipForRoleMessage.getPriority(),3,3,7,4,7.78%
net.sf.freecol.common.networking.EquipForRoleMessage.serverHandler(FreeColServer, ServerPlayer),5,3,44,33.33%
net.sf.freecol.common.networking.ErrorMessage.ErrorMessage(Exception),5,6,9,3,7.09%
net.sf.freecol.common.networking.ErrorMessage.ErrorMessage(Game, FreeColXMLReader),4,7,26,19,20.47%
net.sf.freecol.common.networking.ErrorMessage.ErrorMessage(String),5,6,9,3,7.09%
net.sf.freecol.common.networking.ErrorMessage.ErrorMessage(String, Exception),5,7,12,5,9.45%
net.sf.freecol.common.networking.ErrorMessage.ErrorMessage(StringTemplate),4,5,9,4,7.09%

net.sf.freecol.common.networking.ErrorMessage.ErrorMessage(StringTemplate, String),5,7,11,4,8.66%
net.sf.freecol.common.networking.ErrorMessage.aiHandler(FreeColServer, AIPlayer),4,3,7,3,5.51%
net.sf.freecol.common.networking.ErrorMessage.clientHandler(FreeColClient),3,3,14,11,11.02%
net.sf.freecol.common.networking.ErrorMessage.getMessage(),4,5,8,3,6.30%
net.sf.freecol.common.networking.ErrorMessage.getPriority(),3,3,7,4,5.51%
net.sf.freecol.common.networking.ErrorMessage.getTemplate(),4,5,8,3,6.30%
net.sf.freecol.common.networking.FeatureChangeMessage.FeatureChangeMessage(FreeColGameObject, FreeColGameObject),4,5,8,3,6.30%
net.sf.freecol.common.networking.FeatureChangeMessage.FeatureChangeMessage(Game, FreeColXMLReader),4,5,8,3,6.30%
net.sf.freecol.common.networking.FeatureChangeMessage.aiHandler(FreeColServer, AIPlayer),4,3,7,3,4.93%
net.sf.freecol.common.networking.FeatureChangeMessage.clientHandler(FreeColClient),3,3,20,17,14.08%
net.sf.freecol.common.networking.FeatureChangeMessage.getAdd(),4,5,8,3,5.63%
net.sf.freecol.common.networking.FeatureChangeMessage.getParent(Game),4,6,9,3,6.34%
net.sf.freecol.common.networking.FeatureChangeMessage.getParentId(),4,5,8,3,5.63%
net.sf.freecol.common.networking.FeatureChangeMessage.getPriority(),3,3,7,4,4.93%
net.sf.freecol.common.networking.FeatureChangeMessage.merge(Message),3,3,15,12,10.56%
net.sf.freecol.common.networking.FirstContactMessage.FirstContactMessage(Game, FreeColXMLReader),4,7,13,6,10.56%
net.sf.freecol.common.networking.FirstContactMessage.FirstContactMessage(Player, Player, Tile),4,7,13,6,10.56%
net.sf.freecol.common.networking.FirstContactMessage.aiHandler(FreeColServer, AIPlayer),3,3,11,8,8.73%
net.sf.freecol.common.networking.FirstContactMessage.clientHandler(FreeColClient),3,3,25,22,19.84%
net.sf.freecol.common.networking.FirstContactMessage.getOtherPlayer(Game),0,0,3,3,2.38%
net.sf.freecol.common.networking.FirstContactMessage.getPlayer(Game),0,0,3,3,2.38%
net.sf.freecol.common.networking.FirstContactMessage.getPriority(),3,3,7,4,5.56%
net.sf.freecol.common.networking.FirstContactMessage.getResult(),0,0,3,3,2.38%
net.sf.freecol.common.networking.FirstContactMessage.getSettlementCount(),0,0,3,3,2.38%
net.sf.freecol.common.networking.FirstContactMessage.getTile(Game),0,0,3,3,2.38%
net.sf.freecol.common.networking.FirstContactMessage.serverHandler(FreeColServer, ServerPlayer),5,3,28,2,2.38%
net.sf.freecol.common.networking.FirstContactMessage.setResult(boolean),0,0,4,4,3.17%
net.sf.freecol.common.networking.FountainOfYouthMessage.FountainOfYouthMessage(Game, FreeColXMLReader),4,5,8,3,12.90%
net.sf.freecol.common.networking.FountainOfYouthMessage.FountainOfYouthMessage(int),4,5,8,3,12.90%
net.sf.freecol.common.networking.FountainOfYouthMessage.aiHandler(FreeColServer, AIPlayer),3,3,8,5,12.90%
net.sf.freecol.common.networking.FountainOfYouthMessage.clientHandler(FreeColClient),3,3,12,9,19.35%
net.sf.freecol.common.networking.FountainOfYouthMessage.getMigrants(),4,5,8,3,12.90%
net.sf.freecol.common.networking.FountainOfYouthMessage.getPriority(),3,3,7,4,11.29%
net.sf.freecol.common.networking.GameEndedMessage.GameEndedMessage(Game, FreeColXMLReader),4,7,13,6,10.56%
net.sf.freecol.common.networking.GameEndedMessage.GameEndedMessage(Player, boolean),4,6,10,4,12.35%
net.sf.freecol.common.networking.GameEndedMessage.aiHandler(FreeColServer, AIPlayer),4,3,7,3,8.64%
net.sf.freecol.common.networking.GameEndedMessage.clientHandler(FreeColClient),3,3,16,13,19.75%
net.sf.freecol.common.networking.GameEndedMessage.getPriority(),3,3,7,4,8.64%
net.sf.freecol.common.networking.GameEndedMessage.getScore(),6,7,10,3,12.35%
net.sf.freecol.common.networking.GameEndedMessage.getWinner(Game),4,6,9,3,11.11%
net.sf.freecol.common.networking.GameStateMessage.GameStateMessage(),3,3,6,3,8.70%
net.sf.freecol.common.networking.GameStateMessage.GameStateMessage(Game, FreeColXMLReader),4,7,13,6,10.56%
net.sf.freecol.common.networking.GameStateMessage.GameStateMessage(ServerState),4,5,11,6,15.94%
net.sf.freecol.common.networking.GameStateMessage.clientHandler(FreeColClient),3,3,8,5,11.59%
net.sf.freecol.common.networking.GameStateMessage.getPriority(),3,3,7,4,10.14%
net.sf.freecol.common.networking.GameStateMessage.getState(),4,5,9,4,13.04%
net.sf.freecol.common.networking.GameStateMessage.serverHandler(FreeColServer, ServerPlayer),5,3,11,6,11.59%

net.sf.freecol.common.networking.HighScoresMessage.HighScoresMessage(Game, FreeColXMLReader),4,7,2:
net.sf.freecol.common.networking.HighScoresMessage.HighScoresMessage(String, List<HighScore>),5,7,11,4,
net.sf.freecol.common.networking.HighScoresMessage.clientHandler(FreeColClient),3,3,10,7,12.05%
net.sf.freecol.common.networking.HighScoresMessage.getKey(),4,5,8,3,9.64%
net.sf.freecol.common.networking.HighScoresMessage.getPriority(),3,3,7,4,8.43%
net.sf.freecol.common.networking.HighScoresMessage.getScores(),4,5,8,3,9.64%
net.sf.freecol.common.networking.HighScoresMessage.serverHandler(FreeColServer, ServerPlayer),3,3,9,6,10
net.sf.freecol.common.networking.InciteMessage.InciteMessage(Game, FreeColXMLReader),4,7,11,4,9.48%
net.sf.freecol.common.networking.InciteMessage.InciteMessage(Unit, IndianSettlement, Player, int),5,10,15,1
net.sf.freecol.common.networking.InciteMessage.clientHandler(FreeColClient),3,3,14,11,12.07%
net.sf.freecol.common.networking.InciteMessage.currentPlayerMessage(),3,3,7,4,6.03%
net.sf.freecol.common.networking.InciteMessage.getEnemy(Game),0,0,3,3,2.59%
net.sf.freecol.common.networking.InciteMessage.getGold(),0,0,3,3,2.59%
net.sf.freecol.common.networking.InciteMessage.getPriority(),3,3,7,4,6.03%
net.sf.freecol.common.networking.InciteMessage.getSettlement(Unit),0,0,4,4,3.45%
net.sf.freecol.common.networking.InciteMessage.getUnit(Player),0,0,3,3,2.59%
net.sf.freecol.common.networking.InciteMessage.serverHandler(FreeColServer, ServerPlayer),5,3,38,34,32.76
net.sf.freecol.common.networking.IndianDemandMessage.IndianDemandMessage(Game, FreeColXMLReader),4,7,11,4,9.48%
net.sf.freecol.common.networking.IndianDemandMessage.IndianDemandMessage(Unit, Colony, GoodsType, int),5,10,15,1
net.sf.freecol.common.networking.IndianDemandMessage.aiHandler(FreeColServer, AIPlayer),3,3,13,10,6.99%
net.sf.freecol.common.networking.IndianDemandMessage.clientHandler(FreeColClient),3,3,24,21,12.90%
net.sf.freecol.common.networking.IndianDemandMessage.getAmount(),4,6,9,3,4.84%
net.sf.freecol.common.networking.IndianDemandMessage.getColony(Game),4,6,9,3,4.84%
net.sf.freecol.common.networking.IndianDemandMessage.getPriority(),3,3,6,3,3.23%
net.sf.freecol.common.networking.IndianDemandMessage.getResult(),4,5,9,4,4.84%
net.sf.freecol.common.networking.IndianDemandMessage.getType(Game),4,6,11,5,5.91%
net.sf.freecol.common.networking.IndianDemandMessage.getUnit(Game),4,6,9,3,4.84%
net.sf.freecol.common.networking.IndianDemandMessage.serverHandler(FreeColServer, ServerPlayer),6,3,48,43,38.43%
net.sf.freecol.common.networking.IndianDemandMessage.setResult(IndianDemandAction),4,6,10,4,5.38%
net.sf.freecol.common.networking.JoinColonyMessage.JoinColonyMessage(Colony, Unit),5,7,10,3,15.15%
net.sf.freecol.common.networking.JoinColonyMessage.JoinColonyMessage(Game, FreeColXMLReader),4,7,11,4,9.48%
net.sf.freecol.common.networking.JoinColonyMessage.currentPlayerMessage(),3,3,7,4,10.61%
net.sf.freecol.common.networking.JoinColonyMessage.getPriority(),3,3,6,3,9.09%
net.sf.freecol.common.networking.JoinColonyMessage.serverHandler(FreeColServer, ServerPlayer),4,3,24,20,19.05%
net.sf.freecol.common.networking.LearnSkillMessage.LearnSkillMessage(Game, FreeColXMLReader),4,7,11,4,9.48%
net.sf.freecol.common.networking.LearnSkillMessage.LearnSkillMessage(Unit, Direction),5,7,11,4,13.41%
net.sf.freecol.common.networking.LearnSkillMessage.currentPlayerMessage(),3,3,7,4,8.54%
net.sf.freecol.common.networking.LearnSkillMessage.getPriority(),3,3,7,4,8.54%
net.sf.freecol.common.networking.LearnSkillMessage.serverHandler(FreeColServer, ServerPlayer),8,3,38,30,43.16%
net.sf.freecol.common.networking.LoadGoodsMessage.LoadGoodsMessage(Game, FreeColXMLReader),4,7,11,4,9.48%
net.sf.freecol.common.networking.LoadGoodsMessage.LoadGoodsMessage(Location, GoodsType, int, Unit),4,7,11,4,9.48%
net.sf.freecol.common.networking.LoadGoodsMessage.currentPlayerMessage(),3,3,7,4,7.22%
net.sf.freecol.common.networking.LoadGoodsMessage.getPriority(),3,3,7,4,7.22%
net.sf.freecol.common.networking.LoadGoodsMessage.serverHandler(FreeColServer, ServerPlayer),4,3,47,43,38.43%
net.sf.freecol.common.networking.LoginMessage.LoginMessage(Game, FreeColXMLReader),4,8,25,17,7.23%
net.sf.freecol.common.networking.LoginMessage.LoginMessage(Player, String, String, String, ServerState, boolean),5,10,15,1
net.sf.freecol.common.networking.LoginMessage.clientHandler(FreeColClient),3,3,10,7,2.89%

net.sf.freecol.common.networking.LoginMessage.getCurrentPlayer(),0,0,3,3,0.87%
net.sf.freecol.common.networking.LoginMessage.getGame(),0,0,3,3,0.87%
net.sf.freecol.common.networking.LoginMessage.getNationId(),0,0,3,3,0.87%
net.sf.freecol.common.networking.LoginMessage.getPlayer(Game),4,6,13,7,3.76%
net.sf.freecol.common.networking.LoginMessage.getPriority(),3,3,7,4,2.02%
net.sf.freecol.common.networking.LoginMessage.getSinglePlayer(),0,0,3,3,0.87%
net.sf.freecol.common.networking.LoginMessage.getState(),0,0,4,4,1.16%
net.sf.freecol.common.networking.LoginMessage.getUserName(),0,0,3,3,0.87%
net.sf.freecol.common.networking.LoginMessage.getVersion(),0,0,3,3,0.87%
net.sf.freecol.common.networking.LoginMessage.inGameLogin(FreeColServer, Connection),8,7,49,38,14.16%
net.sf.freecol.common.networking.LoginMessage.loadGameLogin(FreeColServer, Connection),12,7,62,47,17.5%
net.sf.freecol.common.networking.LoginMessage.loginHandler(FreeColServer, Connection),9,7,45,33,13.01%
net.sf.freecol.common.networking.LoginMessage.preGameLogin(FreeColServer, Connection),12,7,60,45,17.3%
net.sf.freecol.common.networking.LoginMessage.toXML(FreeColXMLWriter),3,3,13,10,3.76%
net.sf.freecol.common.networking.LogoutMessage.LogoutMessage(Game, FreeColXMLReader),4,7,11,4,8.80%
net.sf.freecol.common.networking.LogoutMessage.LogoutMessage(Player, LogoutReason),6,8,12,4,9.60%
net.sf.freecol.common.networking.LogoutMessage.aiHandler(FreeColServer, AIPlayer),4,3,7,3,5.60%
net.sf.freecol.common.networking.LogoutMessage.clientHandler(FreeColClient),3,3,15,12,12.00%
net.sf.freecol.common.networking.LogoutMessage.getPlayer(Game),4,6,9,3,7.20%
net.sf.freecol.common.networking.LogoutMessage.getPriority(),3,3,6,3,4.80%
net.sf.freecol.common.networking.LogoutMessage.getReason(),4,5,8,3,6.40%
net.sf.freecol.common.networking.LogoutMessage.serverHandler(FreeColServer, ServerPlayer),8,3,48,41,38.4%
net.sf.freecol.common.networking.LootCargoMessage.LootCargoMessage(Game, FreeColXMLReader),4,7,24,11,11.4%
net.sf.freecol.common.networking.LootCargoMessage.LootCargoMessage(Unit, String, List<Goods>),4,7,11,4,11.4%
net.sf.freecol.common.networking.LootCargoMessage.aiHandler(FreeColServer, AIPlayer),3,3,11,8,9.17%
net.sf.freecol.common.networking.LootCargoMessage.clientHandler(FreeColClient),3,3,13,10,10.83%
net.sf.freecol.common.networking.LootCargoMessage.getGoods(),4,5,8,3,6.67%
net.sf.freecol.common.networking.LootCargoMessage.getLoserId(),4,5,8,3,6.67%
net.sf.freecol.common.networking.LootCargoMessage.getPriority(),3,3,7,4,5.83%
net.sf.freecol.common.networking.LootCargoMessage.getWinner(Game),4,6,10,4,8.33%
net.sf.freecol.common.networking.LootCargoMessage.serverHandler(FreeColServer, ServerPlayer),7,3,20,13,20%
net.sf.freecol.common.networking.Message.Message(),4,3,6,2,1.05%
net.sf.freecol.common.networking.Message.MessagePriority.MessagePriority(int),0,0,3,3,12.50%
net.sf.freecol.common.networking.Message.MessagePriority.getValue(),0,0,3,3,12.50%
net.sf.freecol.common.networking.Message.aiHandler(FreeColServer, AIPlayer),7,n/a,n/a,2,2.09%
net.sf.freecol.common.networking.Message.appendChild(T),4,n/a,n/a,1,1.22%
net.sf.freecol.common.networking.Message.appendChildChildren(Collection<T>),4,n/a,n/a,1,1.22%
net.sf.freecol.common.networking.Message.canMerge(),4,5,8,3,1.39%
net.sf.freecol.common.networking.Message.clientGeneric(FreeColClient),7,5,21,13,3.66%
net.sf.freecol.common.networking.Message.clientHandler(FreeColClient),6,n/a,n/a,2,1.74%
net.sf.freecol.common.networking.Message.currentPlayerMessage(),4,n/a,n/a,1,1.05%
net.sf.freecol.common.networking.Message.expected(String, String),4,7,12,5,2.09%
net.sf.freecol.common.networking.Message.getArrayAttributes(),4,5,15,10,2.61%
net.sf.freecol.common.networking.Message.getBooleanAttribute(String, Boolean),4,7,15,8,2.61%
net.sf.freecol.common.networking.Message.getChild(int, Class<T>),4,9,20,11,3.48%
net.sf.freecol.common.networking.Message.getChildCount(),4,n/a,n/a,1,1.05%
net.sf.freecol.common.networking.Message.getChildren(),4,n/a,n/a,1,1.05%

net.sf.freecol.common.networking.Message.getChildren(Class<T>),4,7,16,9,2.79%
net.sf.freecol.common.networking.Message.getEnumAttribute(String, Class<T>, T),4,9,24,15,4.18%
net.sf.freecol.common.networking.Message.getIntegerAttribute(String, int),4,7,15,8,2.61%
net.sf.freecol.common.networking.Message.getPriority(),4,n/a,n/a,1,1.05%
net.sf.freecol.common.networking.Message.getPriorityLevel(),4,5,8,3,1.39%
net.sf.freecol.common.networking.Message.getStringAttribute(String),4,n/a,n/a,1,1.22%
net.sf.freecol.common.networking.Message.getStringAttributeMap(),4,n/a,n/a,1,1.05%
net.sf.freecol.common.networking.Message.getType(),4,n/a,n/a,1,1.05%
net.sf.freecol.common.networking.Message.hasAttribute(String),4,n/a,n/a,1,1.22%
net.sf.freecol.common.networking.Message.igc(FreeColClient),0,0,4,4,0.70%
net.sf.freecol.common.networking.Message.igc(FreeColServer),0,0,4,4,0.70%
net.sf.freecol.common.networking.Message.invokeAndWait(FreeColClient, Runnable),0,0,4,4,0.70%
net.sf.freecol.common.networking.Message.invokeLater(FreeColClient, Runnable),0,0,4,4,0.70%
net.sf.freecol.common.networking.Message.isEmpty(),4,5,8,3,1.39%
net.sf.freecol.common.networking.Message.isType(String),4,6,9,3,1.57%
net.sf.freecol.common.networking.Message.merge(Message),4,6,16,10,2.79%
net.sf.freecol.common.networking.Message.pgc(FreeColClient),0,0,4,4,0.70%
net.sf.freecol.common.networking.Message.pgc(FreeColServer),0,0,4,4,0.70%
net.sf.freecol.common.networking.Message.pretty(StringBuilder, String, Map<String, String>, List<FreeColObj
net.sf.freecol.common.networking.Message.read(Game, FreeColXMLReader),4,8,37,29,6.45%
net.sf.freecol.common.networking.Message.serverHandler(FreeColServer, ServerPlayer),4,n/a,n/a,2,1.57%
net.sf.freecol.common.networking.Message.setArrayAttributes(List<String>),4,5,16,11,2.79%
net.sf.freecol.common.networking.Message.setArrayAttributes(String[]),4,5,12,7,2.09%
net.sf.freecol.common.networking.Message.setBooleanAttribute(String, Boolean),4,6,9,3,1.57%
net.sf.freecol.common.networking.Message.setChildren(List<? extends FreeColObject>),4,n/a,n/a,1,1.05%
net.sf.freecol.common.networking.Message.setEnumAttribute(String, Enum<?>),4,6,9,3,1.57%
net.sf.freecol.common.networking.Message.setIntegerAttribute(String, int),4,6,9,3,1.57%
net.sf.freecol.common.networking.Message.setStringAttribute(String, String),4,n/a,n/a,1,1.22%
net.sf.freecol.common.networking.Message.setStringAttributeMap(Map<String, String>),4,5,9,4,1.57%
net.sf.freecol.common.networking.Message.setStringAttributes(List<String>),4,5,12,7,2.09%
net.sf.freecol.common.networking.Message.setStringAttributes(String[]),4,5,12,7,2.09%
net.sf.freecol.common.networking.Message.setType(String),4,n/a,n/a,1,1.05%
net.sf.freecol.common.networking.Message.toString(),3,3,11,8,1.92%
net.sf.freecol.common.networking.Message.toXML(FreeColXMLWriter),4,6,12,6,2.09%
net.sf.freecol.common.networking.Message.writeAttributes(FreeColXMLWriter),4,6,12,6,2.09%
net.sf.freecol.common.networking.Message.writeChildren(FreeColXMLWriter),4,6,12,6,2.09%
net.sf.freecol.common.networking.MessageHandler.handle(Connection, Message),4,n/a,n/a,2,38.46%
net.sf.freecol.common.networking.MessageHandler.read(Connection),4,n/a,n/a,2,42.31%
net.sf.freecol.common.networking.MissionaryMessage.MissionaryMessage(Game, FreeColXMLReader),4,7,11
net.sf.freecol.common.networking.MissionaryMessage.MissionaryMessage(Unit, Direction, boolean),5,8,14,6
net.sf.freecol.common.networking.MissionaryMessage.currentPlayerMessage(),3,3,7,4,6.67%
net.sf.freecol.common.networking.MissionaryMessage.getPriority(),3,3,7,4,6.67%
net.sf.freecol.common.networking.MissionaryMessage.serverHandler(FreeColServer, ServerPlayer),4,3,57,53
net.sf.freecol.common.networking.MonarchActionMessage.MonarchActionMessage(Game, FreeColXMLRead
net.sf.freecol.common.networking.MonarchActionMessage.MonarchActionMessage(MonarchAction, StringT
net.sf.freecol.common.networking.MonarchActionMessage.aiHandler(FreeColServer, AIPlayer),3,3,9,6,5.14%
net.sf.freecol.common.networking.MonarchActionMessage.clientHandler(FreeColClient),3,3,11,8,6.29%

net.sf.freecol.common.networking.MonarchActionMessage.currentPlayerMessage(),3,3,7,4,4.00%
net.sf.freecol.common.networking.MonarchActionMessage.getAction(),4,5,9,4,5.14%
net.sf.freecol.common.networking.MonarchActionMessage.getMonarchKey(),4,5,8,3,4.57%
net.sf.freecol.common.networking.MonarchActionMessage.getPriority(),3,3,27,24,15.43%
net.sf.freecol.common.networking.MonarchActionMessage.getResult(),4,5,8,3,4.57%
net.sf.freecol.common.networking.MonarchActionMessage.getTax(),4,5,8,3,4.57%
net.sf.freecol.common.networking.MonarchActionMessage.getTemplate(),4,5,8,3,4.57%
net.sf.freecol.common.networking.MonarchActionMessage.serverHandler(FreeColServer, ServerPlayer),3,3,9
net.sf.freecol.common.networking.MonarchActionMessage.setResult(boolean),4,6,10,4,5.71%
net.sf.freecol.common.networking.MonarchActionMessage.setTax(int),4,6,10,4,5.71%
net.sf.freecol.common.networking.MoveMessage.MoveMessage(Game, FreeColXMLReader),4,7,11,4,14.47%
net.sf.freecol.common.networking.MoveMessage.MoveMessage(Unit, Direction),5,7,11,4,14.47%
net.sf.freecol.common.networking.MoveMessage.currentPlayerMessage(),3,3,7,4,9.21%
net.sf.freecol.common.networking.MoveMessage.getPriority(),3,3,7,4,9.21%
net.sf.freecol.common.networking.MoveMessage.serverHandler(FreeColServer, ServerPlayer),4,3,32,28,42.1
net.sf.freecol.common.networking.MoveToMessage.MoveToMessage(Game, FreeColXMLReader),4,7,11,4,16
net.sf.freecol.common.networking.MoveToMessage.MoveToMessage(Unit, Location),5,7,11,4,16.18%
net.sf.freecol.common.networking.MoveToMessage.currentPlayerMessage(),3,3,7,4,10.29%
net.sf.freecol.common.networking.MoveToMessage.getPriority(),3,3,7,4,10.29%
net.sf.freecol.common.networking.MoveToMessage.serverHandler(FreeColServer, ServerPlayer),4,3,24,20,35
net.sf.freecol.common.networking.MultipleMessage.MultipleMessage(),3,3,7,4,4.55%
net.sf.freecol.common.networking.MultipleMessage.MultipleMessage(Game, FreeColXMLReader),4,8,21,13,1
net.sf.freecol.common.networking.MultipleMessage.MultipleMessage(List<Message>),4,5,9,4,5.84%
net.sf.freecol.common.networking.MultipleMessage.aiHandler(FreeColServer, AIPlayer),3,3,15,12,9.74%
net.sf.freecol.common.networking.MultipleMessage.clientHandler(FreeColClient),3,3,16,13,10.39%
net.sf.freecol.common.networking.MultipleMessage.isEmpty(),3,3,6,3,3.90%
net.sf.freecol.common.networking.MultipleMessage.serverHandler(FreeColServer, ServerPlayer),3,3,22,19,14
net.sf.freecol.common.networking.MultipleMessage.simplify(),7,7,29,22,18.83%
net.sf.freecol.common.networking.MultipleMessage.toString(),3,3,12,9,7.79%
net.sf.freecol.common.networking.MultipleMessage.writeChildren(FreeColXMLWriter),3,3,7,4,4.55%
net.sf.freecol.common.networking.NationSummaryMessage.NationSummaryMessage(Game, FreeColXMLRea
net.sf.freecol.common.networking.NationSummaryMessage.NationSummaryMessage(Player, NationSummar
net.sf.freecol.common.networking.NationSummaryMessage.aiHandler(FreeColServer, AIPlayer),3,3,9,6,8.41%
net.sf.freecol.common.networking.NationSummaryMessage.clientHandler(FreeColClient),3,3,11,8,10.28%
net.sf.freecol.common.networking.NationSummaryMessage.getNationSummary(),4,5,8,3,7.48%
net.sf.freecol.common.networking.NationSummaryMessage.getPlayer(Game),4,6,10,4,9.35%
net.sf.freecol.common.networking.NationSummaryMessage.getPriority(),3,3,7,4,6.54%
net.sf.freecol.common.networking.NationSummaryMessage.serverHandler(FreeColServer, ServerPlayer),3,3,1
net.sf.freecol.common.networking.NativeGiftMessage.NativeGiftMessage(Game, FreeColXMLReader),4,7,11,
net.sf.freecol.common.networking.NativeGiftMessage.NativeGiftMessage(Unit, Colony),4,6,9,3,12.33%
net.sf.freecol.common.networking.NativeGiftMessage.aiHandler(FreeColServer, AIPlayer),4,3,7,3,9.59%
net.sf.freecol.common.networking.NativeGiftMessage.currentPlayerMessage(),3,3,7,4,9.59%
net.sf.freecol.common.networking.NativeGiftMessage.getPriority(),3,3,7,4,9.59%
net.sf.freecol.common.networking.NativeGiftMessage.serverHandler(FreeColServer, ServerPlayer),4,3,24,20,
net.sf.freecol.common.networking.NativeTradeMessage.NativeTradeMessage(Game, FreeColXMLReader),4,7
net.sf.freecol.common.networking.NativeTradeMessage.NativeTradeMessage(NativeTradeAction, NativeTrad
net.sf.freecol.common.networking.NativeTradeMessage.NativeTradeMessage(Unit, IndianSettlement),5,8,11,

net.sf.freecol.common.networking.NativeTradeMessage.aiHandler(FreeColServer, AIPlayer),3,3,9,6,7.32%
net.sf.freecol.common.networking.NativeTradeMessage.clientHandler(FreeColClient),3,3,10,7,8.13%
net.sf.freecol.common.networking.NativeTradeMessage.getAction(),0,0,4,4,3.25%
net.sf.freecol.common.networking.NativeTradeMessage.getNativeTrade(),0,0,3,3,2.44%
net.sf.freecol.common.networking.NativeTradeMessage.getPriority(),3,3,7,4,5.69%
net.sf.freecol.common.networking.NativeTradeMessage.serverHandler(FreeColServer, ServerPlayer),3,3,28,2
net.sf.freecol.common.networking.NetworkReplyObject.NetworkReplyObject(int),4,6,11,5,14.10%
net.sf.freecol.common.networking.NetworkReplyObject.getNetworkReplyId(),5,6,9,3,11.54%
net.sf.freecol.common.networking.NetworkReplyObject.getResponse(long),5,10,22,12,28.21%
net.sf.freecol.common.networking.NetworkReplyObject.interrupt(),3,3,6,3,7.69%
net.sf.freecol.common.networking.NetworkReplyObject.setResponse(Object),4,6,13,7,16.67%
net.sf.freecol.common.networking.NewLandNameMessage.NewLandNameMessage(Game, FreeColXMLReader),4,7,11,4,14.10%
net.sf.freecol.common.networking.NewLandNameMessage.NewLandNameMessage(Unit, String),5,7,10,3,9.8
net.sf.freecol.common.networking.NewLandNameMessage.aiHandler(FreeColServer, AIPlayer),3,3,9,6,8.82%
net.sf.freecol.common.networking.NewLandNameMessage.clientHandler(FreeColClient),3,3,11,8,10.78%
net.sf.freecol.common.networking.NewLandNameMessage.getNewLandName(),4,5,8,3,7.84%
net.sf.freecol.common.networking.NewLandNameMessage.getPriority(),3,3,7,4,6.86%
net.sf.freecol.common.networking.NewLandNameMessage.getUnit(Player),4,6,9,3,8.82%
net.sf.freecol.common.networking.NewLandNameMessage.serverHandler(FreeColServer, ServerPlayer),4,3,2
net.sf.freecol.common.networking.NewRegionNameMessage.NewRegionNameMessage(Game, FreeColXMLReader),4,7,11,4,14.10%
net.sf.freecol.common.networking.NewRegionNameMessage.NewRegionNameMessage(Region, Tile, Unit, String),5,7,10,3,9.8
net.sf.freecol.common.networking.NewRegionNameMessage.aiHandler(FreeColServer, AIPlayer),3,3,12,9,8.8
net.sf.freecol.common.networking.NewRegionNameMessage.clientHandler(FreeColClient),3,3,14,11,10.29%
net.sf.freecol.common.networking.NewRegionNameMessage.getNewRegionName(),4,5,8,3,5.88%
net.sf.freecol.common.networking.NewRegionNameMessage.getPriority(),3,3,7,4,5.15%
net.sf.freecol.common.networking.NewRegionNameMessage.getRegion(Game),4,6,9,3,6.62%
net.sf.freecol.common.networking.NewRegionNameMessage.getTile(Game),4,6,9,3,6.62%
net.sf.freecol.common.networking.NewRegionNameMessage.getUnit(Player),4,6,9,3,6.62%
net.sf.freecol.common.networking.NewRegionNameMessage.serverHandler(FreeColServer, ServerPlayer),4,3
net.sf.freecol.common.networking.NewTradeRouteMessage.NewTradeRouteMessage(Game, FreeColXMLReader),4,7,11,4,14.10%
net.sf.freecol.common.networking.NewTradeRouteMessage.NewTradeRouteMessage(TradeRoute),5,6,10,4,1
net.sf.freecol.common.networking.NewTradeRouteMessage.aiHandler(FreeColServer, AIPlayer),4,3,7,3,7.14%
net.sf.freecol.common.networking.NewTradeRouteMessage.clientHandler(FreeColClient),3,3,11,8,11.22%
net.sf.freecol.common.networking.NewTradeRouteMessage.currentPlayerMessage(),3,3,7,4,7.14%
net.sf.freecol.common.networking.NewTradeRouteMessage.getPriority(),3,3,7,4,7.14%
net.sf.freecol.common.networking.NewTradeRouteMessage.getTradeRoute(),4,5,8,3,8.16%
net.sf.freecol.common.networking.NewTradeRouteMessage.serverHandler(FreeColServer, ServerPlayer),3,3,9
net.sf.freecol.common.networking.NewTurnMessage.NewTurnMessage(Game, FreeColXMLReader),4,7,11,4,14.10%
net.sf.freecol.common.networking.NewTurnMessage.NewTurnMessage(Turn),5,6,9,3,14.06%
net.sf.freecol.common.networking.NewTurnMessage.aiHandler(FreeColServer, AIPlayer),4,3,7,3,10.94%
net.sf.freecol.common.networking.NewTurnMessage.clientHandler(FreeColClient),3,3,14,11,21.88%
net.sf.freecol.common.networking.NewTurnMessage.getPriority(),3,3,7,4,10.94%
net.sf.freecol.common.networking.NewTurnMessage.getTurnNumber(),4,5,8,3,12.50%
net.sf.freecol.common.networking.ObjectMessage.ObjectMessage(String),4,5,9,4,12.16%
net.sf.freecol.common.networking.ObjectMessage.ObjectMessage(String, FreeColXMLReader, String...),4,7,11,4,14.10%
net.sf.freecol.common.networking.ObjectMessage.ObjectMessage(String, String...),5,7,11,4,14.86%
net.sf.freecol.common.networking.ObjectMessage.appendChild(T),3,3,7,4,9.46%

net.sf.freecol.common.networking.ObjectMessage.appendChildren(Collection<T>),3,3,7,4,9.46%
net.sf.freecol.common.networking.ObjectMessage.getChildCount(),3,3,6,3,8.11%
net.sf.freecol.common.networking.ObjectMessage.getChildren(),3,3,7,4,9.46%
net.sf.freecol.common.networking.ObjectMessage.setChildren(List<? extends FreeColObject>),3,3,8,5,10.81%
net.sf.freecol.common.networking.PartialMessage.PartialMessage(Game, FreeColXMLReader),4,7,12,5,16.00%
net.sf.freecol.common.networking.PartialMessage.PartialMessage(Map<String, String>),4,5,8,3,10.67%
net.sf.freecol.common.networking.PartialMessage.aiHandler(FreeColServer, AIPlayer),4,3,7,3,9.33%
net.sf.freecol.common.networking.PartialMessage.clientHandler(FreeColClient),3,3,23,20,30.67%
net.sf.freecol.common.networking.PartialMessage.getPriority(),4,3,8,4,10.67%
net.sf.freecol.common.networking.PayArrearsMessage.PayArrearsMessage(Game, FreeColXMLReader),4,7,11,5,15.56%
net.sf.freecol.common.networking.PayArrearsMessage.PayArrearsMessage(GoodsType),5,6,9,3,17.31%
net.sf.freecol.common.networking.PayArrearsMessage.currentPlayerMessage(),3,3,7,4,13.46%
net.sf.freecol.common.networking.PayArrearsMessage.getPriority(),3,3,6,3,11.54%
net.sf.freecol.common.networking.PayArrearsMessage.serverHandler(FreeColServer, ServerPlayer),4,3,12,8,20.00%
net.sf.freecol.common.networking.PayForBuildingMessage.PayForBuildingMessage(Colony),5,6,9,3,15.52%
net.sf.freecol.common.networking.PayForBuildingMessage.PayForBuildingMessage(Game, FreeColXMLReader),4,7,12,5,16.00%
net.sf.freecol.common.networking.PayForBuildingMessage.currentPlayerMessage(),3,3,7,4,12.07%
net.sf.freecol.common.networking.PayForBuildingMessage.getPriority(),3,3,7,4,12.07%
net.sf.freecol.common.networking.PayForBuildingMessage.serverHandler(FreeColServer, ServerPlayer),4,3,12,8,20.00%
net.sf.freecol.common.networking.PutOutsideColonyMessage.PutOutsideColonyMessage(Game, FreeColXMLReader),4,7,12,5,16.00%
net.sf.freecol.common.networking.PutOutsideColonyMessage.PutOutsideColonyMessage(Unit),5,6,9,3,13.85%
net.sf.freecol.common.networking.PutOutsideColonyMessage.currentPlayerMessage(),3,3,7,4,10.77%
net.sf.freecol.common.networking.PutOutsideColonyMessage.getPriority(),3,3,7,4,10.77%
net.sf.freecol.common.networking.PutOutsideColonyMessage.serverHandler(FreeColServer, ServerPlayer),4,3,12,8,20.00%
net.sf.freecol.common.networking.QuestionMessage.QuestionMessage(Game, FreeColXMLReader),4,8,12,4,16.00%
net.sf.freecol.common.networking.QuestionMessage.QuestionMessage(int, Message),4,6,9,3,33.33%
net.sf.freecol.common.networking.ReadyMessage.ReadyMessage(Game, FreeColXMLReader),4,7,11,4,14.10%
net.sf.freecol.common.networking.ReadyMessage.ReadyMessage(Player, boolean),4,6,10,4,12.82%
net.sf.freecol.common.networking.ReadyMessage.clientHandler(FreeColClient),3,3,11,8,14.10%
net.sf.freecol.common.networking.ReadyMessage.getPlayer(Game),4,6,9,3,11.54%
net.sf.freecol.common.networking.ReadyMessage.getPriority(),3,3,7,4,8.97%
net.sf.freecol.common.networking.ReadyMessage.getValue(),4,5,8,3,10.26%
net.sf.freecol.common.networking.ReadyMessage.serverHandler(FreeColServer, ServerPlayer),3,3,13,10,16.67%
net.sf.freecol.common.networking.RearrangeColonyMessage.Arrangement.Arrangement(),1,0,1,1,1.03%
net.sf.freecol.common.networking.RearrangeColonyMessage.Arrangement.Arrangement(Game, String, String),4,7,11,4,14.10%
net.sf.freecol.common.networking.RearrangeColonyMessage.Arrangement.Arrangement(Unit, Location, GoodsType),5,6,9,3,17.31%
net.sf.freecol.common.networking.RearrangeColonyMessage.Arrangement.getArrangements(Colony, List<Unit>),4,7,11,4,14.10%
net.sf.freecol.common.networking.RearrangeColonyMessage.Arrangement.init(Game, String, String, String, String, String),6,9,3,3,17.31%
net.sf.freecol.common.networking.RearrangeColonyMessage.Arrangement.lockKey(int),0,0,3,3,3.09%
net.sf.freecol.common.networking.RearrangeColonyMessage.Arrangement.roleComparison(Arrangement),4,7,11,4,14.10%
net.sf.freecol.common.networking.RearrangeColonyMessage.Arrangement.roleCountKey(int),0,0,3,3,3.09%
net.sf.freecol.common.networking.RearrangeColonyMessage.Arrangement.roleKey(int),0,0,3,3,3.09%
net.sf.freecol.common.networking.RearrangeColonyMessage.Arrangement.toString(),3,3,9,6,9.28%
net.sf.freecol.common.networking.RearrangeColonyMessage.Arrangement.unitKey(int),0,0,3,3,3.09%
net.sf.freecol.common.networking.RearrangeColonyMessage.Arrangement.workKey(int),0,0,3,3,3.09%
net.sf.freecol.common.networking.RearrangeColonyMessage.RearrangeColonyMessage(Colony, List<Unit>, CUnit),5,6,9,3,17.31%
net.sf.freecol.common.networking.RearrangeColonyMessage.RearrangeColonyMessage(Game, FreeColXMLReader),4,7,12,5,16.00%

net.sf.freecol.common.networking.RearrangeColonyMessage.currentPlayerMessage(),3,3,7,4,2.81%
net.sf.freecol.common.networking.RearrangeColonyMessage.getArrangements(Game),4,6,19,13,7.63%
net.sf.freecol.common.networking.RearrangeColonyMessage.getAttributeMap(FreeColXMLReader),4,6,24,18
net.sf.freecol.common.networking.RearrangeColonyMessage.getPriority(),3,3,7,4,2.81%
net.sf.freecol.common.networking.RearrangeColonyMessage.isEmpty(),4,5,8,3,3.21%
net.sf.freecol.common.networking.RearrangeColonyMessage.serverHandler(FreeColServer, ServerPlayer),4,3
net.sf.freecol.common.networking.RearrangeColonyMessage.setArrangementAttributes(List<Arrangement>),
net.sf.freecol.common.networking.ReceivingThread.QuestionThread.QuestionThread(String, Connection, Me:
net.sf.freecol.common.networking.ReceivingThread.QuestionThread.run(),3,3,22,19,47.83%
net.sf.freecol.common.networking.ReceivingThread.ReceivingThread(Connection, String),4,7,13,6,4.08%
net.sf.freecol.common.networking.ReceivingThread.UpdateThread.UpdateThread(String, Connection, Messag
net.sf.freecol.common.networking.ReceivingThread.UpdateThread.run(),3,3,21,18,53.85%
net.sf.freecol.common.networking.ReceivingThread.askToStop(String),4,5,10,5,3.13%
net.sf.freecol.common.networking.ReceivingThread.disconnect(),3,3,7,4,2.19%
net.sf.freecol.common.networking.ReceivingThread.getNextNetworkReplyId(),5,6,9,3,2.82%
net.sf.freecol.common.networking.ReceivingThread.listen(),16,8,73,56,22.88%
net.sf.freecol.common.networking.ReceivingThread.messageQuestion(QuestionMessage, int),4,7,15,8,4.70%
net.sf.freecol.common.networking.ReceivingThread.messageUpdate(Message),4,6,12,6,3.76%
net.sf.freecol.common.networking.ReceivingThread.run(),6,3,30,24,9.40%
net.sf.freecol.common.networking.ReceivingThread.shouldRun(),4,5,8,3,2.51%
net.sf.freecol.common.networking.ReceivingThread.stopRun(),4,5,10,5,3.13%
net.sf.freecol.common.networking.ReceivingThread.stopThread(),5,5,15,9,4.70%
net.sf.freecol.common.networking.ReceivingThread.waitForNetworkReply(int),5,9,14,5,4.39%
net.sf.freecol.common.networking.ReconnectMessage.ReconnectMessage(),3,3,6,3,16.22%
net.sf.freecol.common.networking.ReconnectMessage.ReconnectMessage(Game, FreeColXMLReader),4,7,11
net.sf.freecol.common.networking.ReconnectMessage.aiHandler(FreeColServer, AIPlayer),3,3,7,4,18.92%
net.sf.freecol.common.networking.ReconnectMessage.clientHandler(FreeColClient),3,3,7,4,18.92%
net.sf.freecol.common.networking.RegisterServerMessage.RegisterServerMessage(Game, FreeColXMLReader
net.sf.freecol.common.networking.RegisterServerMessage.RegisterServerMessage(ServerInfo),4,5,8,3,32.00%
net.sf.freecol.common.networking.RemoveMessage.RemoveMessage(Game, FreeColXMLReader),4,7,12,5,12
net.sf.freecol.common.networking.RemoveMessage.RemoveMessage(String, List<? extends FreeColGameObj
net.sf.freecol.common.networking.RemoveMessage.aiHandler(FreeColServer, AIPlayer),4,3,7,3,7.53%
net.sf.freecol.common.networking.RemoveMessage.clientHandler(FreeColClient),3,3,12,9,12.90%
net.sf.freecol.common.networking.RemoveMessage.getAttributeMap(FreeColXMLReader),4,6,11,5,11.83%
net.sf.freecol.common.networking.RemoveMessage.getDivertObject(Game),4,6,9,3,9.68%
net.sf.freecol.common.networking.RemoveMessage.getPriority(),3,3,7,4,7.53%
net.sf.freecol.common.networking.RemoveMessage.getRemovals(Game),4,6,14,8,15.05%
net.sf.freecol.common.networking.RemoveServerMessage.RemoveServerMessage(Game, FreeColXMLReader
net.sf.freecol.common.networking.RemoveServerMessage.RemoveServerMessage(ServerInfo),4,5,8,3,32.00%
net.sf.freecol.common.networking.RenameMessage.RenameMessage(FreeColGameObject, String),5,7,10,3,1
net.sf.freecol.common.networking.RenameMessage.RenameMessage(Game, FreeColXMLReader),4,7,11,4,17
net.sf.freecol.common.networking.RenameMessage.currentPlayerMessage(),3,3,7,4,10.94%
net.sf.freecol.common.networking.RenameMessage.getPriority(),3,3,7,4,10.94%
net.sf.freecol.common.networking.RenameMessage.serverHandler(FreeColServer, ServerPlayer),4,3,21,17,32
net.sf.freecol.common.networking.ReplyMessage.ReplyMessage(Game, FreeColXMLReader),4,8,12,4,44.44%
net.sf.freecol.common.networking.ReplyMessage.ReplyMessage(int, Message),4,6,9,3,33.33%
net.sf.freecol.common.networking.RequestLaunchMessage.RequestLaunchMessage(),3,3,6,3,19.35%

net.sf.freecol.common.networking.RequestLaunchMessage.RequestLaunchMessage(Game, FreeColXMLReader),3,3,8,18.75%
net.sf.freecol.common.networking.RequestLaunchMessage.serverHandler(FreeColServer, ServerPlayer),3,3,8,18.75%
net.sf.freecol.common.networking.RetireMessage.RetireMessage(),3,3,6,3,18.75%
net.sf.freecol.common.networking.RetireMessage.RetireMessage(Game, FreeColXMLReader),4,7,11,4,34.38%
net.sf.freecol.common.networking.RetireMessage.serverHandler(FreeColServer, ServerPlayer),3,3,9,6,28.12%
net.sf.freecol.common.networking.ScoutIndianSettlementMessage.ScoutIndianSettlementMessage(Game, FreeColXMLReader),3,3,7,4,8.54%
net.sf.freecol.common.networking.ScoutIndianSettlementMessage.ScoutIndianSettlementMessage(Unit, Direction),3,3,7,4,8.54%
net.sf.freecol.common.networking.ScoutIndianSettlementMessage.currentPlayerMessage(),3,3,7,4,8.54%
net.sf.freecol.common.networking.ScoutIndianSettlementMessage.getPriority(),3,3,7,4,8.54%
net.sf.freecol.common.networking.ScoutIndianSettlementMessage.serverHandler(FreeColServer, ServerPlayer),3,3,9,6,28.12%
net.sf.freecol.common.networking.ScoutSpeakToChiefMessage.ScoutSpeakToChiefMessage(Game, FreeColXMLReader),3,3,7,4,8.54%
net.sf.freecol.common.networking.ScoutSpeakToChiefMessage.ScoutSpeakToChiefMessage(Unit, IndianSettlement),3,3,7,4,8.54%
net.sf.freecol.common.networking.ScoutSpeakToChiefMessage.aiHandler(FreeColServer, AIPlayer),4,3,7,3,6.1%
net.sf.freecol.common.networking.ScoutSpeakToChiefMessage.clientHandler(FreeColClient),3,3,12,9,10.53%
net.sf.freecol.common.networking.ScoutSpeakToChiefMessage.currentPlayerMessage(),3,3,7,4,6.14%
net.sf.freecol.common.networking.ScoutSpeakToChiefMessage.getPriority(),3,3,7,4,6.14%
net.sf.freecol.common.networking.ScoutSpeakToChiefMessage.getResult(),0,0,4,4,3.51%
net.sf.freecol.common.networking.ScoutSpeakToChiefMessage.getSettlement(Game),0,0,4,4,3.51%
net.sf.freecol.common.networking.ScoutSpeakToChiefMessage.getUnit(Game),0,0,3,3,2.63%
net.sf.freecol.common.networking.ScoutSpeakToChiefMessage.serverHandler(FreeColServer, ServerPlayer),4,3,7,3,6.1%
net.sf.freecol.common.networking.ServerAPI.ServerAPI(),3,3,4,1,0.44%
net.sf.freecol.common.networking.ServerAPI.abandonColony(Colony),4,6,9,3,0.98%
net.sf.freecol.common.networking.ServerAPI.answerMonarch(MonarchAction, boolean),4,7,11,4,1.20%
net.sf.freecol.common.networking.ServerAPI.ask(Message),11,14,27,13,2.94%
net.sf.freecol.common.networking.ServerAPI.askSkill(Unit, Direction),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.assignTeacher(Unit, Unit),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.assignTradeRoute(Unit, TradeRoute),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.attack(Unit, Direction),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.attackRanged(Unit, Tile),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.buildColony(String, Unit),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.cashInTreasureTrain(Unit),4,6,9,3,0.98%
net.sf.freecol.common.networking.ServerAPI.changeState(Unit, UnitState),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.changeWorkImprovementType(Unit, TileImprovementType),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.changeWorkType(Unit, GoodsType),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.chat(Player, String),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.check(String, String),4,7,15,8,1.63%
net.sf.freecol.common.networking.ServerAPI.chooseFoundingFather(List<FoundingFather>, FoundingFather),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.claimTile(Tile, FreeColGameObject, int),4,9,12,3,1.31%
net.sf.freecol.common.networking.ServerAPI.clearSpeciality(Unit),4,6,9,3,0.98%
net.sf.freecol.common.networking.ServerAPI.connect(String, String, int),4,n/a,n/a,2,1.31%
net.sf.freecol.common.networking.ServerAPI.continuePlaying(),4,5,8,3,0.87%
net.sf.freecol.common.networking.ServerAPI.declareIndependence(String, String),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.declineMounds(Unit, Direction),6,9,12,3,1.31%
net.sf.freecol.common.networking.ServerAPI.deleteTradeRoute(TradeRoute),4,6,9,3,0.98%
net.sf.freecol.common.networking.ServerAPI.deliverGiftToSettlement(Unit, IndianSettlement, Goods),4,8,12,3,1.31%
net.sf.freecol.common.networking.ServerAPI.demandTribute(Unit, Direction),5,8,11,3,1.20%
net.sf.freecol.common.networking.ServerAPI.diplomacy(FreeColGameObject, FreeColGameObject, DiplomaticAction),4,7,10,3,1.09%

net.sf.freecol.common.networking.ServerAPI.disbandUnit(Unit),4,6,9,3,0.98%
net.sf.freecol.common.networking.ServerAPI.disconnect(),4,n/a,n/a,1,0.65%
net.sf.freecol.common.networking.ServerAPI disembark(Unit),4,6,9,3,0.98%
net.sf.freecol.common.networking.ServerAPI.embark(Unit, Unit, Direction),4,9,12,3,1.31%
net.sf.freecol.common.networking.ServerAPI.emigrate(int),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.endTurn(),4,5,8,3,0.87%
net.sf.freecol.common.networking.ServerAPI.enterRevengeMode(),4,5,8,3,0.87%
net.sf.freecol.common.networking.ServerAPI.equipUnitForRole(Unit, Role, int),4,8,11,3,1.20%
net.sf.freecol.common.networking.ServerAPI.firstContact(Player, Player, Tile, boolean),4,10,15,5,1.63%
net.sf.freecol.common.networking.ServerAPI.getConnection(),4,n/a,n/a,1,0.65%
net.sf.freecol.common.networking.ServerAPI.getHighScores(String),4,6,9,3,0.98%
net.sf.freecol.common.networking.ServerAPI.incite(Unit, IndianSettlement, Player, int),4,9,13,4,1.42%
net.sf.freecol.common.networking.ServerAPI.indianDemand(Unit, Colony, GoodsType, int, IndianDemandActi
net.sf.freecol.common.networking.ServerAPI.isConnected(),4,5,8,3,0.87%
net.sf.freecol.common.networking.ServerAPI.joinColony(Unit, Colony),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.learnSkill(Unit, Direction),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.loadGoods(Location, GoodsType, int, Unit),4,9,13,4,1.42%
net.sf.freecol.common.networking.ServerAPI.login(String, String, String, boolean, boolean),4,11,16,5,1.74%
net.sf.freecol.common.networking.ServerAPI.logout(Player, LogoutReason),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.loot(Unit, String, List<Goods>),5,11,14,3,1.53%
net.sf.freecol.common.networking.ServerAPI.missionary(Unit, Direction, boolean),4,8,12,4,1.31%
net.sf.freecol.common.networking.ServerAPI.move(Unit, Direction),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.moveTo(Unit, Location),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.nationSummary(Player, Player),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.nativeGift(Unit, Colony),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.nativeTrade(NativeTradeAction, NativeTrade),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.newLandName(Unit, String),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.newNativeTradeSession(Unit, IndianSettlement),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.newRegionName(Region, Tile, Unit, String),4,9,13,4,1.42%
net.sf.freecol.common.networking.ServerAPI.newTradeRoute(),4,5,8,3,0.87%
net.sf.freecol.common.networking.ServerAPI.payArrears(GoodsType),4,6,9,3,0.98%
net.sf.freecol.common.networking.ServerAPI.payForBuilding(Colony),4,6,9,3,0.98%
net.sf.freecol.common.networking.ServerAPI.putOutsideColony(Unit),4,6,9,3,0.98%
net.sf.freecol.common.networking.ServerAPI.rearrangeColony(Colony, List<Unit>, Colony),4,9,15,6,1.63%
net.sf.freecol.common.networking.ServerAPI.reconnect(),4,n/a,n/a,1,0.76%
net.sf.freecol.common.networking.ServerAPI.rename(FreeColGameObject, String),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.requestLaunch(),4,5,8,3,0.87%
net.sf.freecol.common.networking.ServerAPI.retire(),4,5,8,3,0.87%
net.sf.freecol.common.networking.ServerAPI.scoutSettlement(Unit, Direction),6,9,12,3,1.31%
net.sf.freecol.common.networking.ServerAPI.scoutSpeakToChief(Unit, IndianSettlement),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.send(Message),4,6,19,13,2.07%
net.sf.freecol.common.networking.ServerAPI.setAvailable(Nation, NationState),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.setBuildQueue(Colony, List<BuildableType>),4,7,11,4,1.20%
net.sf.freecol.common.networking.ServerAPI.setColor(Nation, Color),5,8,11,3,1.20%
net.sf.freecol.common.networking.ServerAPI.setCurrentStop(Unit, int),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.setDestination(Unit, Location),4,8,11,3,1.20%
net.sf.freecol.common.networking.ServerAPI.setGoodsLevels(Colony, ExportData),4,7,10,3,1.09%

net.sf.freecol.common.networking.ServerAPI.setMessageHandler(MessageHandler),4,5,9,4,0.98%
net.sf.freecol.common.networking.ServerAPI.setNation(Nation),5,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.setNationType(NationType),5,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.setReady(boolean),5,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.spy(Unit, Settlement),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerAPI.startSkipping(),4,5,8,3,0.87%
net.sf.freecol.common.networking.ServerAPI.trainUnitInEurope(UnitType),4,6,9,3,0.98%
net.sf.freecol.common.networking.ServerAPI.unloadGoods(GoodsType, int, Unit),4,8,11,3,1.20%
net.sf.freecol.common.networking.ServerAPI.updateGameOptions(OptionGroup),5,8,11,3,1.20%
net.sf.freecol.common.networking.ServerAPI.updateMapGeneratorOptions(OptionGroup),5,8,11,3,1.20%
net.sf.freecol.common.networking.ServerAPI.updateTradeRoute(TradeRoute),4,6,9,3,0.98%
net.sf.freecol.common.networking.ServerAPI.work(Unit, WorkLocation),4,7,10,3,1.09%
net.sf.freecol.common.networking.ServerInfoMessage.ServerInfoMessage(String, Game, FreeColXMLReader),
net.sf.freecol.common.networking.ServerInfoMessage.ServerInfoMessage(String, ServerInfo),4,6,17,11,20.24
net.sf.freecol.common.networking.ServerInfoMessage.getAddress(),4,5,8,3,9.52%
net.sf.freecol.common.networking.ServerInfoMessage.getPort(),4,5,8,3,9.52%
net.sf.freecol.common.networking.ServerInfoMessage.getServerInfo(),4,5,15,10,17.86%
net.sf.freecol.common.networking.ServerInfoMessage.setAddress(String),4,5,8,3,9.52%
net.sf.freecol.common.networking.ServerListMessage.ServerListMessage(),4,4,8,4,10.53%
net.sf.freecol.common.networking.ServerListMessage.ServerListMessage(Game, FreeColXMLReader),4,7,22,1
net.sf.freecol.common.networking.ServerListMessage.addServer(ServerInfo),4,6,10,4,13.16%
net.sf.freecol.common.networking.ServerListMessage.addServers(List<ServerInfo>),4,6,10,4,13.16%
net.sf.freecol.common.networking.ServerListMessage.getServers(),4,5,8,3,10.53%
net.sf.freecol.common.networking.ServerListMessage.writeChildren(FreeColXMLWriter),3,3,9,6,11.84%
net.sf.freecol.common.networking.SetAIMessage.SetAIMessage(Game, FreeColXMLReader),4,7,11,4,15.28%
net.sf.freecol.common.networking.SetAIMessage.SetAIMessage(Player, boolean),4,6,9,3,12.50%
net.sf.freecol.common.networking.SetAIMessage.aiHandler(FreeColServer, AIPlayer),3,3,10,7,13.89%
net.sf.freecol.common.networking.SetAIMessage.clientHandler(FreeColClient),3,3,10,7,13.89%
net.sf.freecol.common.networking.SetAIMessage.getAI(),4,5,8,3,11.11%
net.sf.freecol.common.networking.SetAIMessage.getPlayer(Game),4,6,9,3,12.50%
net.sf.freecol.common.networking.SetAIMessage.getPriority(),3,3,6,3,8.33%
net.sf.freecol.common.networking.SetAvailableMessage.SetAvailableMessage(Game, FreeColXMLReader),4,7
net.sf.freecol.common.networking.SetAvailableMessage.SetAvailableMessage(Nation, NationState),4,6,10,4,1
net.sf.freecol.common.networking.SetAvailableMessage.clientHandler(FreeColClient),3,3,11,8,13.75%
net.sf.freecol.common.networking.SetAvailableMessage.getNation(Specification),4,6,9,3,11.25%
net.sf.freecol.common.networking.SetAvailableMessage.getNationState(),4,5,8,3,10.00%
net.sf.freecol.common.networking.SetAvailableMessage.getPriority(),3,3,6,3,7.50%
net.sf.freecol.common.networking.SetAvailableMessage.serverHandler(FreeColServer, ServerPlayer),3,3,16,1
net.sf.freecol.common.networking.SetBuildQueueMessage.SetBuildQueueMessage(Colony, List<BuildableTyp
net.sf.freecol.common.networking.SetBuildQueueMessage.SetBuildQueueMessage(Game, FreeColXMLReade
net.sf.freecol.common.networking.SetBuildQueueMessage.currentPlayerMessage(),3,3,7,4,7.00%
net.sf.freecol.common.networking.SetBuildQueueMessage.getAttributeMap(FreeColXMLReader),4,6,11,5,11.
net.sf.freecol.common.networking.SetBuildQueueMessage.getColony(Player),4,6,10,4,10.00%
net.sf.freecol.common.networking.SetBuildQueueMessage.getPriority(),3,3,7,4,7.00%
net.sf.freecol.common.networking.SetBuildQueueMessage.getQueue(Specification),4,6,11,5,11.00%
net.sf.freecol.common.networking.SetBuildQueueMessage.serverHandler(FreeColServer, ServerPlayer),4,3,24
net.sf.freecol.common.networking.SetColorMessage.SetColorMessage(Game, FreeColXMLReader),4,7,11,4,1:

net.sf.freecol.common.networking.SetColorMessage.SetColorMessage(Nation, Color),4,6,10,4,10.20%
net.sf.freecol.common.networking.SetColorMessage.clientHandler(FreeColClient),3,3,19,16,19.39%
net.sf.freecol.common.networking.SetColorMessage.getColor(),4,5,13,8,13.27%
net.sf.freecol.common.networking.SetColorMessage.getNation(Specification),4,6,9,3,9.18%
net.sf.freecol.common.networking.SetColorMessage.getPriority(),3,3,7,4,7.14%
net.sf.freecol.common.networking.SetColorMessage.serverHandler(FreeColServer, ServerPlayer),3,3,20,17,20.14%
net.sf.freecol.common.networking.SetCurrentPlayerMessage.SetCurrentPlayerMessage(Game, FreeColXMLReader),4,7,11,4,11.36%
net.sf.freecol.common.networking.SetCurrentPlayerMessage.SetCurrentPlayerMessage(Player),4,5,8,3,11.76%
net.sf.freecol.common.networking.SetCurrentPlayerMessage.aiHandler(FreeColServer, AIPlayer),3,3,9,6,13.24%
net.sf.freecol.common.networking.SetCurrentPlayerMessage.clientHandler(FreeColClient),3,3,15,12,22.06%
net.sf.freecol.common.networking.SetCurrentPlayerMessage.getPlayer(Game),4,6,10,4,14.71%
net.sf.freecol.common.networking.SetCurrentPlayerMessage.getPriority(),3,3,7,4,10.29%
net.sf.freecol.common.networking.SetCurrentStopMessage.SetCurrentStopMessage(Game, FreeColXMLReader),4,7,11,4,11.36%
net.sf.freecol.common.networking.SetCurrentStopMessage.SetCurrentStopMessage(Unit, int),5,7,10,3,14.29%
net.sf.freecol.common.networking.SetCurrentStopMessage.getPriority(),3,3,7,4,10.00%
net.sf.freecol.common.networking.SetCurrentStopMessage.serverHandler(FreeColServer, ServerPlayer),4,3,3,2,10.00%
net.sf.freecol.common.networking.SetDeadMessage.SetDeadMessage(Game, FreeColXMLReader),4,7,11,4,11.36%
net.sf.freecol.common.networking.SetDeadMessage.SetDeadMessage(Player),4,5,8,3,12.50%
net.sf.freecol.common.networking.SetDeadMessage.aiHandler(FreeColServer, AIPlayer),4,3,7,3,10.94%
net.sf.freecol.common.networking.SetDeadMessage.clientHandler(FreeColClient),3,3,14,11,21.88%
net.sf.freecol.common.networking.SetDeadMessage.getPlayer(Game),4,6,9,3,14.06%
net.sf.freecol.common.networking.SetDeadMessage.getPriority(),3,3,7,4,10.94%
net.sf.freecol.common.networking.SetDestinationMessage.SetDestinationMessage(Game, FreeColXMLReader),4,7,11,4,11.36%
net.sf.freecol.common.networking.SetDestinationMessage.SetDestinationMessage(Unit, Location),5,7,11,4,11.36%
net.sf.freecol.common.networking.SetDestinationMessage.getPriority(),3,3,7,4,11.86%
net.sf.freecol.common.networking.SetDestinationMessage.serverHandler(FreeColServer, ServerPlayer),5,3,22,17,22.22%
net.sf.freecol.common.networking.SetGoodsLevelsMessage.SetGoodsLevelsMessage(Colony, ExportData),5,7,11,4,11.36%
net.sf.freecol.common.networking.SetGoodsLevelsMessage.SetGoodsLevelsMessage(Game, FreeColXMLReader),4,7,11,4,11.36%
net.sf.freecol.common.networking.SetGoodsLevelsMessage.currentPlayerMessage(),3,3,7,4,7.53%
net.sf.freecol.common.networking.SetGoodsLevelsMessage.getExportData(),4,5,8,3,8.60%
net.sf.freecol.common.networking.SetGoodsLevelsMessage.getPriority(),3,3,6,3,6.45%
net.sf.freecol.common.networking.SetGoodsLevelsMessage.serverHandler(FreeColServer, ServerPlayer),4,3,2,2,10.00%
net.sf.freecol.common.networking.SetNationMessage.SetNationMessage(Game, FreeColXMLReader),4,7,11,4,11.36%
net.sf.freecol.common.networking.SetNationMessage.SetNationMessage(Player, Nation),4,6,10,4,10.31%
net.sf.freecol.common.networking.SetNationMessage.clientHandler(FreeColClient),3,3,15,12,15.46%
net.sf.freecol.common.networking.SetNationMessage.getPlayer(Game),4,6,9,3,9.28%
net.sf.freecol.common.networking.SetNationMessage.getPriority(),3,3,7,4,7.22%
net.sf.freecol.common.networking.SetNationMessage.getValue(Specification),4,6,9,3,9.28%
net.sf.freecol.common.networking.SetNationMessage.serverHandler(FreeColServer, ServerPlayer),3,3,27,24,27.27%
net.sf.freecol.common.networking.SetNationTypeMessage.SetNationTypeMessage(Game, FreeColXMLReader),4,7,11,4,11.36%
net.sf.freecol.common.networking.SetNationTypeMessage.SetNationTypeMessage(Player, Nation),4,6,10,4,10.31%
net.sf.freecol.common.networking.SetNationTypeMessage.clientHandler(FreeColClient),3,3,9,6,8.82%
net.sf.freecol.common.networking.SetNationTypeMessage.getPlayer(Game),4,6,9,3,8.82%
net.sf.freecol.common.networking.SetNationTypeMessage.getPriority(),3,3,7,4,6.86%
net.sf.freecol.common.networking.SetNationTypeMessage.getValue(Specification),4,6,9,3,8.82%
net.sf.freecol.common.networking.SetNationTypeMessage.serverHandler(FreeColServer, ServerPlayer),3,3,38,33,38.38%
net.sf.freecol.common.networking.SetStanceMessage.SetStanceMessage(Game, FreeColXMLReader),4,7,11,4,11.36%

net.sf.freecol.common.networking.SetStanceMessage.SetStanceMessage(Stance, Player, Player),4,7,12,5,12.9
net.sf.freecol.common.networking.SetStanceMessage.aiHandler(FreeColServer, AIPlayer),4,3,7,3,7.53%
net.sf.freecol.common.networking.SetStanceMessage.clientHandler(FreeColClient),3,3,20,17,21.51%
net.sf.freecol.common.networking.SetStanceMessage.getFirstPlayer(Game),4,6,9,3,9.68%
net.sf.freecol.common.networking.SetStanceMessage.getPriority(),3,3,7,4,7.53%
net.sf.freecol.common.networking.SetStanceMessage.getSecondPlayer(Game),4,6,9,3,9.68%
net.sf.freecol.common.networking.SetStanceMessage.getStance(),4,5,8,3,8.60%
net.sf.freecol.common.networking.SpySettlementMessage.SpySettlementMessage(Game, FreeColXMLReader, Settlement),4,7,11,4
net.sf.freecol.common.networking.SpySettlementMessage.SpySettlementMessage(Unit, Settlement),5,7,11,4
net.sf.freecol.common.networking.SpySettlementMessage.clientHandler(FreeColClient),3,3,9,6,6.72%
net.sf.freecol.common.networking.SpySettlementMessage.getColony(Game),0,0,4,4,2.99%
net.sf.freecol.common.networking.SpySettlementMessage.getPriority(),3,3,7,4,5.22%
net.sf.freecol.common.networking.SpySettlementMessage.getSpyTile(),0,0,3,3,2.24%
net.sf.freecol.common.networking.SpySettlementMessage.getUnit(Player),0,0,4,4,2.99%
net.sf.freecol.common.networking.SpySettlementMessage.serverHandler(FreeColServer, ServerPlayer),4,3,37
net.sf.freecol.common.networking.SpySettlementMessage.writeChildren(FreeColXMLWriter),4,3,18,15,13.43
net.sf.freecol.common.networking.StartGameMessage.StartGameMessage(),3,3,6,3,16.22%
net.sf.freecol.common.networking.StartGameMessage.StartGameMessage(Game, FreeColXMLReader),4,7,11
net.sf.freecol.common.networking.StartGameMessage.aiHandler(FreeColServer, AIPlayer),4,3,7,3,18.92%
net.sf.freecol.common.networking.StartGameMessage.clientHandler(FreeColClient),3,3,7,4,18.92%
net.sf.freecol.common.networking.TrainUnitInEuropeMessage.TrainUnitInEuropeMessage(Game, FreeColXMLReader, UnitType),4,7,11
net.sf.freecol.common.networking.TrainUnitInEuropeMessage.TrainUnitInEuropeMessage(UnitType),5,6,9,3,16.22%
net.sf.freecol.common.networking.TrainUnitInEuropeMessage.currentPlayerMessage(),3,3,7,4,12.50%
net.sf.freecol.common.networking.TrainUnitInEuropeMessage.getPriority(),3,3,7,4,12.50%
net.sf.freecol.common.networking.TrainUnitInEuropeMessage.serverHandler(FreeColServer, ServerPlayer),4,3,37
net.sf.freecol.common.networking.TrivialMessage.TrivialMessage(String),4,5,9,4,5.36%
net.sf.freecol.common.networking.TrivialMessage.TrivialMessage(String, Game, FreeColXMLReader),7,11,16,4
net.sf.freecol.common.networking.TrivialMessage.aiHandler(FreeColServer, AIPlayer),3,3,7,4,4.17%
net.sf.freecol.common.networking.TrivialMessage.appendChild(T),4,3,10,7,5.95%
net.sf.freecol.common.networking.TrivialMessage.appendChildChildren(Collection<T>),4,3,10,7,5.95%
net.sf.freecol.common.networking.TrivialMessage.clientHandler(FreeColClient),3,3,7,4,4.17%
net.sf.freecol.common.networking.TrivialMessage.currentPlayerMessage(),3,3,6,3,3.57%
net.sf.freecol.common.networking.TrivialMessage.getChildCount(),3,3,6,3,3.57%
net.sf.freecol.common.networking.TrivialMessage.getChildren(),3,3,6,3,3.57%
net.sf.freecol.common.networking.TrivialMessage.getPriority(),3,3,6,3,3.57%
net.sf.freecol.common.networking.TrivialMessage.getStringAttribute(String),3,3,6,3,3.57%
net.sf.freecol.common.networking.TrivialMessage.getStringAttributeMap(),3,3,6,3,3.57%
net.sf.freecol.common.networking.TrivialMessage.getType(),3,3,6,3,3.57%
net.sf.freecol.common.networking.TrivialMessage.hasAttribute(String),3,3,6,3,3.57%
net.sf.freecol.common.networking.TrivialMessage.serverHandler(FreeColServer, ServerPlayer),3,3,7,4,4.17%
net.sf.freecol.common.networking.TrivialMessage.setChildren(List<? extends FreeColObject>),5,3,10,7,5.95%
net.sf.freecol.common.networking.TrivialMessage.setStringAttribute(String, String),5,3,10,7,5.95%
net.sf.freecol.common.networking.TrivialMessage.setType(String),3,3,6,3,3.57%
net.sf.freecol.common.networking.UnloadGoodsMessage.UnloadGoodsMessage(Game, FreeColXMLReader, GoodsType, int, Unit),4,7,12
net.sf.freecol.common.networking.UnloadGoodsMessage.UnloadGoodsMessage(GoodsType, int, Unit),4,7,12
net.sf.freecol.common.networking.UnloadGoodsMessage.currentPlayerMessage(),3,3,7,4,8.43%
net.sf.freecol.common.networking.UnloadGoodsMessage.getPriority(),3,3,7,4,8.43%

net.sf.freecol.common.networking.UnloadGoodsMessage.serverHandler(FreeColServer, ServerPlayer),5,3,37,
net.sf.freecol.common.networking.UpdateGameOptionsMessage.UpdateGameOptionsMessage(Game, FreeC
net.sf.freecol.common.networking.UpdateGameOptionsMessage.UpdateGameOptionsMessage(OptionGroup
net.sf.freecol.common.networking.UpdateGameOptionsMessage.clientHandler(FreeColClient),4,3,13,10,13.4
net.sf.freecol.common.networking.UpdateGameOptionsMessage.getGameOptions(),4,5,8,3,8.25%
net.sf.freecol.common.networking.UpdateGameOptionsMessage.getPriority(),3,3,7,4,7.22%
net.sf.freecol.common.networking.UpdateGameOptionsMessage.serverHandler(FreeColServer, ServerPlayer)
net.sf.freecol.common.networking.UpdateMapGeneratorOptionsMessage.UpdateMapGeneratorOptionsMes
net.sf.freecol.common.networking.UpdateMapGeneratorOptionsMessage.UpdateMapGeneratorOptionsMes
net.sf.freecol.common.networking.UpdateMapGeneratorOptionsMessage.clientHandler(FreeColClient),4,3,11
net.sf.freecol.common.networking.UpdateMapGeneratorOptionsMessage.getMapGeneratorOptions(),4,5,8,3
net.sf.freecol.common.networking.UpdateMapGeneratorOptionsMessage.getPriority(),3,3,7,4,7.22%
net.sf.freecol.common.networking.UpdateMapGeneratorOptionsMessage.serverHandler(FreeColServer, Serv
net.sf.freecol.common.networking.UpdateMessage.UpdateMessage(Game, FreeColXMLReader),4,7,25,18,21
net.sf.freecol.common.networking.UpdateMessage.UpdateMessage(Player),4,5,9,4,7.83%
net.sf.freecol.common.networking.UpdateMessage.UpdateMessage(Player, FreeColGameObject),4,6,11,5,9.5
net.sf.freecol.common.networking.UpdateMessage.UpdateMessage(Player, List<FreeColGameObject>),4,6,11
net.sf.freecol.common.networking.UpdateMessage.aiHandler(FreeColServer, AIPlayer),4,3,7,3,6.09%
net.sf.freecol.common.networking.UpdateMessage.clientHandler(FreeColClient),3,3,12,9,10.43%
net.sf.freecol.common.networking.UpdateMessage.getPriority(),3,3,7,4,6.09%
net.sf.freecol.common.networking.UpdateMessage.merge(Message),3,3,12,9,10.43%
net.sf.freecol.common.networking.UpdateMessage.toXML(FreeColXMLWriter),3,3,13,10,11.30%
net.sf.freecol.common.networking.UpdateServerMessage.UpdateServerMessage(Game, FreeColXMLReader),
net.sf.freecol.common.networking.UpdateServerMessage.UpdateServerMessage(ServerInfo),4,5,8,3,32.00%
net.sf.freecol.common.networking.UpdateTradeRouteMessage.UpdateTradeRouteMessage(Game, FreeColXM
net.sf.freecol.common.networking.UpdateTradeRouteMessage.UpdateTradeRouteMessage(TradeRoute),5,6,
net.sf.freecol.common.networking.UpdateTradeRouteMessage.getPriority(),3,3,6,3,7.89%
net.sf.freecol.common.networking.UpdateTradeRouteMessage.getTradeRoute(),4,5,8,3,10.53%
net.sf.freecol.common.networking.UpdateTradeRouteMessage.serverHandler(FreeColServer, ServerPlayer),3
net.sf.freecol.common.networking.VacantPlayersMessage.VacantPlayersMessage(),3,3,6,3,8.70%
net.sf.freecol.common.networking.VacantPlayersMessage.VacantPlayersMessage(Game, FreeColXMLReader)
net.sf.freecol.common.networking.VacantPlayersMessage.clientHandler(FreeColClient),3,3,8,5,11.59%
net.sf.freecol.common.networking.VacantPlayersMessage.getPriority(),3,3,7,4,10.14%
net.sf.freecol.common.networking.VacantPlayersMessage.getVacantPlayers(),4,5,8,3,11.59%
net.sf.freecol.common.networking.VacantPlayersMessage.serverHandler(FreeColServer, ServerPlayer),4,3,10
net.sf.freecol.common.networking.VacantPlayersMessage.setVacantPlayers(Game),4,6,14,8,20.29%
net.sf.freecol.common.networking.WorkMessage.WorkMessage(Game, FreeColXMLReader),4,7,11,4,12.94%
net.sf.freecol.common.networking.WorkMessage.WorkMessage(Unit, WorkLocation),5,7,11,4,12.94%
net.sf.freecol.common.networking.WorkMessage.currentPlayerMessage(),3,3,7,4,8.24%
net.sf.freecol.common.networking.WorkMessage.getPriority(),3,3,7,4,8.24%
net.sf.freecol.common.networking.WorkMessage.serverHandler(FreeColServer, ServerPlayer),4,3,41,37,48.24
net.sf.freecol.common.networking WrapperMessage WrapperMessage(String, Game, FreeColXMLReader),4,9
net.sf.freecol.common.networking WrapperMessage WrapperMessage(String, int, Message),4,7,11,4,10.48%
net.sf.freecol.common.networking WrapperMessage.clientHandler(FreeColClient),3,3,9,6,8.57%
net.sf.freecol.common.networking WrapperMessage.getMessage(),4,5,8,3,7.62%
net.sf.freecol.common.networking WrapperMessage.getSubType(),3,3,6,3,5.71%
net.sf.freecol.common.networking WrapperMessage.isEmpty(),3,3,6,3,5.71%

net.sf.freecol.common.networking.WrapperMessage.serverHandler(FreeColServer, ServerPlayer),3,3,9,6,8.57
net.sf.freecol.common.networking.WrapperMessage.toString(),3,3,12,9,11.43%
net.sf.freecol.common.networking.WrapperMessage.writeChildren(FreeColXMLWriter),3,3,9,6,8.57%
net.sf.freecol.common.option.AbstractOption.AbstractOption(Specification),4,5,8,3,3.60%
net.sf.freecol.common.option.AbstractOption.AbstractOption(String),4,5,8,3,3.60%
net.sf.freecol.common.option.AbstractOption.AbstractOption(String, Specification),4,6,10,4,4.50%
net.sf.freecol.common.option.AbstractOption.cloneOption(),3,n/a,n/a,3,2.70%
net.sf.freecol.common.option.AbstractOption.generateChoices(),6,5,8,2,3.60%
net.sf.freecol.common.option.AbstractOption.getEnabledBy(),3,3,7,4,3.15%
net.sf.freecol.common.option.AbstractOption.getGroup(),3,3,6,3,2.70%
net.sf.freecol.common.option.AbstractOption.getValue(),3,n/a,n/a,2,2.25%
net.sf.freecol.common.option.AbstractOption.isNullValueOK(),6,7,10,3,4.50%
net.sf.freecol.common.option.AbstractOption.readAttributes(FreeColXMLReader),3,3,18,15,8.11%
net.sf.freecol.common.option.AbstractOption.readOption(FreeColXMLReader),6,7,58,49,26.13%
net.sf.freecol.common.option.AbstractOption.setGroup(String),3,3,6,3,2.70%
net.sf.freecol.common.option.AbstractOption.setValue(String, String),7,12,16,4,7.21%
net.sf.freecol.common.option.AbstractOption.setValue(T),3,n/a,n/a,2,2.25%
net.sf.freecol.common.option.AbstractOption.setValues(AbstractOption<T>),4,5,12,7,5.41%
net.sf.freecol.common.option.AbstractOption.writeAttributes(FreeColXMLWriter),7,3,14,7,6.31%
net.sf.freecol.common.option.AbstractUnitOption.AbstractUnitOption(Specification),4,5,8,3,3.09%
net.sf.freecol.common.option.AbstractUnitOption.AbstractUnitOption(String, Specification),4,6,9,3,3.47%
net.sf.freecol.common.option.AbstractUnitOption.cloneOption(),3,3,19,16,7.34%
net.sf.freecol.common.option.AbstractUnitOption.generateChoices(),3,3,12,9,4.63%
net.sf.freecol.common.option.AbstractUnitOption.getNationType(),4,5,8,3,3.09%
net.sf.freecol.common.option.AbstractUnitOption.getNumber(),4,5,8,3,3.09%
net.sf.freecol.common.option.AbstractUnitOption.getRole(),4,5,8,3,3.09%
net.sf.freecol.common.option.AbstractUnitOption.getUnitType(),4,5,8,3,3.09%
net.sf.freecol.common.option.AbstractUnitOption.getValue(),3,3,7,4,2.70%
net.sf.freecol.common.option.AbstractUnitOption.getXMLTagName(),3,3,5,2,1.93%
net.sf.freecol.common.option.AbstractUnitOption.isNullValueOK(),3,3,7,4,2.70%
net.sf.freecol.common.option.AbstractUnitOption.readAttributes(FreeColXMLReader),3,3,10,7,3.86%
net.sf.freecol.common.option.AbstractUnitOption.readChild(FreeColXMLReader),3,3,26,23,10.04%
net.sf.freecol.common.option.AbstractUnitOption.readChildren(FreeColXMLReader),3,3,16,13,6.18%
net.sf.freecol.common.option.AbstractUnitOption.requireNumberOption(),0,0,6,6,2.32%
net.sf.freecol.common.option.AbstractUnitOption.requireRoleOption(),0,0,6,6,2.32%
net.sf.freecol.common.option.AbstractUnitOption.requireUnitTypeOption(),0,0,6,6,2.32%
net.sf.freecol.common.option.AbstractUnitOption.setValue(AbstractUnit),3,3,26,23,10.04%
net.sf.freecol.common.option.AbstractUnitOption.toString(),3,3,20,17,7.72%
net.sf.freecol.common.option.AbstractUnitOption.writeAttributes(FreeColXMLWriter),3,3,8,5,3.09%
net.sf.freecol.common.option.AbstractUnitOption.writeChildren(FreeColXMLWriter),3,3,10,7,3.86%
net.sf.freecol.common.option.AllTests.suite(),0,0,5,5,71.43%
net.sf.freecol.common.option.AudioMixerOption.AudioMixerOption(Specification),4,5,8,3,4.26%
net.sf.freecol.common.option.AudioMixerOption.MixerWrapper.MixerWrapper(String, Info),0,0,4,4,7.41%
net.sf.freecol.common.option.AudioMixerOption.MixerWrapper.compareTo(MixerWrapper),0,0,4,4,7.41%
net.sf.freecol.common.option.AudioMixerOption.MixerWrapper.equals(Object),3,3,11,8,20.37%
net.sf.freecol.common.option.AudioMixerOption.MixerWrapper.getKey(),0,0,3,3,5.56%
net.sf.freecol.common.option.AudioMixerOption.MixerWrapper.getMixerInfo(),0,0,3,3,5.56%

net.sf.freecol.common.option.AudioMixerOption.MixerWrapper.hashCode(),3,3,7,4,12.96%
net.sf.freecol.common.option.AudioMixerOption.MixerWrapper.toString(),3,3,10,7,18.52%
net.sf.freecol.common.option.AudioMixerOption.cloneOption(),3,3,9,6,4.79%
net.sf.freecol.common.option.AudioMixerOption.getChoices(),4,5,8,3,4.26%
net.sf.freecol.common.option.AudioMixerOption.getMixerWrapperByName(String),4,6,9,3,4.79%
net.sf.freecol.common.option.AudioMixerOption.getValue(),3,3,7,4,3.72%
net.sf.freecol.common.option.AudioMixerOption.getXMLTagName(),3,3,5,2,2.66%
net.sf.freecol.common.option.AudioMixerOption.setValue(MixerWrapper),3,3,12,9,6.38%
net.sf.freecol.common.option.AudioMixerOption.setValue(String, String),3,3,16,13,8.51%
net.sf.freecol.common.option.AudioMixerOption.toString(),3,3,10,7,5.32%
net.sf.freecol.common.option.AudioMixerOption.writeAttributes(FreeColXMLWriter),3,3,10,7,5.32%
net.sf.freecol.common.option.BooleanOption.BooleanOption(Specification),4,5,8,3,8.79%
net.sf.freecol.common.option.BooleanOption.BooleanOption(String, Specification),4,6,9,3,9.89%
net.sf.freecol.common.option.BooleanOption.cloneOption(),3,3,9,6,9.89%
net.sf.freecol.common.option.BooleanOption.getValue(),3,3,7,4,7.69%
net.sf.freecol.common.option.BooleanOption.getXMLTagName(),3,3,4,1,4.40%
net.sf.freecol.common.option.BooleanOption.setValue(Boolean),3,3,12,9,13.19%
net.sf.freecol.common.option.BooleanOption.setValue(String, String),3,3,8,5,8.79%
net.sf.freecol.common.option.BooleanOption.toString(),3,3,11,8,12.09%
net.sf.freecol.common.option.BooleanOption.writeAttributes(FreeColXMLWriter),3,3,8,5,8.79%
net.sf.freecol.common.option.FileOption.FileOption(Specification),4,5,8,3,5.93%
net.sf.freecol.common.option.FileOption.cloneOption(),3,3,10,7,7.41%
net.sf.freecol.common.option.FileOption.getType(),4,5,8,3,5.93%
net.sf.freecol.common.option.FileOption.getValue(),3,3,7,4,5.19%
net.sf.freecol.common.option.FileOption.getXMLTagName(),3,3,4,1,2.96%
net.sf.freecol.common.option.FileOption.isNullValueOK(),3,3,7,4,5.19%
net.sf.freecol.common.option.FileOption.readAttributes(FreeColXMLReader),6,3,16,10,11.85%
net.sf.freecol.common.option.FileOption.setType(String),4,5,8,3,5.93%
net.sf.freecol.common.option.FileOption.setValue(File),3,3,12,9,8.89%
net.sf.freecol.common.option.FileOption.setValue(String, String),3,3,13,10,9.63%
net.sf.freecol.common.option.FileOption.toString(),3,3,12,9,8.89%
net.sf.freecol.common.option.FileOption.writeAttributes(FreeColXMLWriter),3,3,13,10,9.63%
net.sf.freecol.common.option.GameOptions.getXMLTagName(),3,3,4,1,1.00%
net.sf.freecol.common.option.IntegerOption.IntegerOption(Specification),4,5,8,3,3.60%
net.sf.freecol.common.option.IntegerOption.IntegerOption(String, Specification),4,6,9,3,4.05%
net.sf.freecol.common.option.IntegerOption.cloneOption(),3,3,11,8,4.95%
net.sf.freecol.common.option.IntegerOption.getMaximumValue(),4,5,8,3,3.60%
net.sf.freecol.common.option.IntegerOption.getMinimumValue(),4,5,8,3,3.60%
net.sf.freecol.common.option.IntegerOption.getStepSize(),5,6,9,3,4.05%
net.sf.freecol.common.option.IntegerOption.getValue(),3,3,7,4,3.15%
net.sf.freecol.common.option.IntegerOption.getXMLTagName(),3,3,4,1,1.80%
net.sf.freecol.common.option.IntegerOption.isPreviewEnabled(),5,7,10,3,4.50%
net.sf.freecol.common.option.IntegerOption.limitValue(int),4,6,9,3,4.05%
net.sf.freecol.common.option.IntegerOption.readAttributes(FreeColXMLReader),3,3,13,10,5.86%
net.sf.freecol.common.option.IntegerOption.resetValue(),3,3,6,3,2.70%
net.sf.freecol.common.option.IntegerOption.setMaximumValue(int),4,5,8,3,3.60%
net.sf.freecol.common.option.IntegerOption.setMinimumValue(int),4,5,8,3,3.60%

net.sf.freecol.common.option.IntegerOption.setPreviewEnabled(boolean),5,6,9,3,4.05%
net.sf.freecol.common.option.IntegerOption.setValue(Integer),3,3,12,9,5.41%
net.sf.freecol.common.option.IntegerOption.setValue(String, String),3,3,12,9,5.41%
net.sf.freecol.common.option.IntegerOption.toString(),3,3,17,14,7.66%
net.sf.freecol.common.option.IntegerOption.writeAttributes(FreeColXMLWriter),3,3,20,17,9.01%
net.sf.freecol.common.option.LanguageOption.Language.Language(String, Locale),0,0,4,4,4.65%
net.sf.freecol.common.option.LanguageOption.Language.compareTo(Language),3,3,7,4,8.14%
net.sf.freecol.common.option.LanguageOption.Language.equals(Object),3,3,13,10,15.12%
net.sf.freecol.common.option.LanguageOption.Language.getKey(),4,5,8,3,9.30%
net.sf.freecol.common.option.LanguageOption.Language.getLocale(),4,5,8,3,9.30%
net.sf.freecol.common.option.LanguageOption.Language.hashCode(),3,3,8,5,9.30%
net.sf.freecol.common.option.LanguageOption.Language.setKey(String),4,5,8,3,9.30%
net.sf.freecol.common.option.LanguageOption.Language.setLocale(Locale),4,5,8,3,9.30%
net.sf.freecol.common.option.LanguageOption.Language.toString(),3,3,14,11,16.28%
net.sf.freecol.common.option.LanguageOption.LanguageOption(Specification),4,5,9,4,4.11%
net.sf.freecol.common.option.LanguageOption.cloneOption(),3,3,9,6,4.11%
net.sf.freecol.common.option.LanguageOption.getChoices(),4,5,8,3,3.65%
net.sf.freecol.common.option.LanguageOption.getLanguage(String),4,6,9,3,4.11%
net.sf.freecol.common.option.LanguageOption.getValue(),3,3,7,4,3.20%
net.sf.freecol.common.option.LanguageOption.getXMLTagName(),3,3,5,2,2.28%
net.sf.freecol.common.option.LanguageOption.initializeLanguages(),3,3,17,14,7.76%
net.sf.freecol.common.option.LanguageOption.setValue(Language),3,3,11,8,5.02%
net.sf.freecol.common.option.LanguageOption.setValue(String, String),3,3,18,15,8.22%
net.sf.freecol.common.option.LanguageOption.writeAttributes(FreeColXMLWriter),3,3,8,5,3.65%
net.sf.freecol.common.option.ListOption.ListOption(Specification),4,5,8,3,3.15%
net.sf.freecol.common.option.ListOption.ListOption(String, Specification),4,6,9,3,3.54%
net.sf.freecol.common.option.ListOption.addMember(AbstractOption<T>),4,5,8,3,3.15%
net.sf.freecol.common.option.ListOption.canAdd(AbstractOption<T>),4,6,9,3,3.54%
net.sf.freecol.common.option.ListOption.getAllowDuplicates(),4,5,8,3,3.15%
net.sf.freecol.common.option.ListOption.getMaximumNumber(),4,5,8,3,3.15%
net.sf.freecol.common.option.ListOption.getOptionValues(),4,5,8,3,3.15%
net.sf.freecol.common.option.ListOption.getTemplate(),4,5,8,3,3.15%
net.sf.freecol.common.option.ListOption.getValue(),4,5,9,4,3.54%
net.sf.freecol.common.option.ListOption.isNullValueOK(),3,3,7,4,2.76%
net.sf.freecol.common.option.ListOption.readAttributes(FreeColXMLReader),3,3,8,5,3.15%
net.sf.freecol.common.option.ListOption.readChild(FreeColXMLReader),3,3,23,20,9.06%
net.sf.freecol.common.option.ListOption.readChildOption(FreeColXMLReader),6,9,14,5,5.51%
net.sf.freecol.common.option.ListOption.readChildren(FreeColXMLReader),4,3,9,5,3.54%
net.sf.freecol.common.option.ListOption.setAllowDuplicates(boolean),4,5,8,3,3.15%
net.sf.freecol.common.option.ListOption.setListValues(ListOption<T>),4,5,10,5,3.94%
net.sf.freecol.common.option.ListOption.setMaximumNumber(int),4,5,8,3,3.15%
net.sf.freecol.common.option.ListOption.setTemplate(AbstractOption<T>),4,5,8,3,3.15%
net.sf.freecol.common.option.ListOption.setValue(List<AbstractOption<T>>),5,5,19,13,7.48%
net.sf.freecol.common.option.ListOption.toString(),3,3,20,17,7.87%
net.sf.freecol.common.option.ListOption.writeAttributes(FreeColXMLWriter),3,3,8,5,3.15%
net.sf.freecol.common.option.ListOption.writeChildren(FreeColXMLWriter),3,3,14,11,5.51%
net.sf.freecol.common.option.MapGeneratorOptions.getXMLTagName(),0,0,1,1,1.04%

net.sf.freecol.common.option.ModListOption.ModListOption(Specification),4,5,9,4,21.95%
net.sf.freecol.common.option.ModListOption.ModListOption(String, Specification),4,6,10,4,24.39%
net.sf.freecol.common.option.ModListOption.cloneOption(),3,3,10,7,24.39%
net.sf.freecol.common.option.ModListOption.getXMLTagName(),3,3,4,1,9.76%
net.sf.freecol.common.option.ModOption.ModOption(Specification),4,5,8,3,6.35%
net.sf.freecol.common.option.ModOption.cloneOption(),3,3,10,7,7.94%
net.sf.freecol.common.option.ModOption.equals(Object),3,3,12,9,9.52%
net.sf.freecol.common.option.ModOption.getChoices(),4,5,8,3,6.35%
net.sf.freecol.common.option.ModOption.getValue(),4,5,9,4,7.14%
net.sf.freecol.common.option.ModOption.getXMLTagName(),3,3,4,1,3.17%
net.sf.freecol.common.option.ModOption.hashCode(),3,3,8,5,6.35%
net.sf.freecol.common.option.ModOption.isNullValueOK(),3,3,7,4,5.56%
net.sf.freecol.common.option.ModOption.setValue(FreeColModFile),4,5,15,10,11.90%
net.sf.freecol.common.option.ModOption.setValue(String, String),3,3,12,9,9.52%
net.sf.freecol.common.option.ModOption.toString(),3,3,9,6,7.14%
net.sf.freecol.common.option.ModOption.writeAttributes(FreeColXMLWriter),3,3,10,7,7.94%
net.sf.freecol.common.option.Option.cloneOption(),4,n/a,n/a,1,11.29%
net.sf.freecol.common.option.Option.getEnabledBy(),5,n/a,n/a,1,11.29%
net.sf.freecol.common.option.Option.getGroup(),4,n/a,n/a,1,9.68%
net.sf.freecol.common.option.Option.getValue(),4,n/a,n/a,1,9.68%
net.sf.freecol.common.option.Option.readFromXML(FreeColXMLReader),4,n/a,n/a,1,11.29%
net.sf.freecol.common.option.Option.setGroup(String),4,n/a,n/a,1,9.68%
net.sf.freecol.common.option.Option.setValue(T),4,n/a,n/a,1,9.68%
net.sf.freecol.common.option.Option.toString(),3,n/a,n/a,2,8.06%
net.sf.freecol.common.option.Option.toXML(FreeColXMLWriter),4,n/a,n/a,1,11.29%
net.sf.freecol.common.option.OptionContainer.getBoolean(String),4,6,9,3,4.37%
net.sf.freecol.common.option.OptionContainer.getFile(String),4,6,9,3,4.37%
net.sf.freecol.common.option.OptionContainer.getInteger(String),4,6,9,3,4.37%
net.sf.freecol.common.option.OptionContainer.getIntegerMinimum(String),4,6,9,3,4.37%
net.sf.freecol.common.option.OptionContainer.getModList(String),4,6,9,3,4.37%
net.sf.freecol.common.option.OptionContainer.getOption(String, Class<T>),4,n/a,n/a,1,4.85%
net.sf.freecol.common.option.OptionContainer.getOptionGroup(String),4,6,9,3,4.37%
net.sf.freecol.common.option.OptionContainer.getPercentage(String),4,6,9,3,4.37%
net.sf.freecol.common.option.OptionContainer.getPercentageMultiplier(String),5,7,10,3,4.85%
net.sf.freecol.common.option.OptionContainer.getRange(String),4,6,9,3,4.37%
net.sf.freecol.common.option.OptionContainer.getSelection(String),4,6,9,3,4.37%
net.sf.freecol.common.option.OptionContainer.getSelectionName(String),5,7,10,3,4.85%
net.sf.freecol.common.option.OptionContainer.getString(String),4,6,9,3,4.37%
net.sf.freecol.common.option.OptionContainer.getText(String),4,6,9,3,4.37%
net.sf.freecol.common.option.OptionContainer.getUnitList(String),4,6,9,3,4.37%
net.sf.freecol.common.option.OptionContainer.hasOption(String, Class<T>),4,n/a,n/a,1,4.37%
net.sf.freecol.common.option.OptionContainer.setBoolean(String, boolean),4,6,9,3,4.37%
net.sf.freecol.common.option.OptionContainer.setFile(String, File),4,6,9,3,4.37%
net.sf.freecol.common.option.OptionContainer.setInteger(String, int),4,6,9,3,4.37%
net.sf.freecol.common.option.OptionContainer.setIntegerMinimum(String, Integer),4,6,9,3,4.37%
net.sf.freecol.common.option.OptionContainer.setString(String, String),4,6,9,3,4.37%
net.sf.freecol.common.option.OptionContainer.setText(String, String),4,6,9,3,4.37%

net.sf.freecol.common.option.OptionGroup.OptionGroup(FreeColXMLReader, Specification),4,7,12,5,2.37%
net.sf.freecol.common.option.OptionGroup.OptionGroup(Specification),4,5,8,3,1.58%
net.sf.freecol.common.option.OptionGroup.OptionGroup(String),4,5,8,3,1.58%
net.sf.freecol.common.option.OptionGroup.OptionGroup(String, Specification),4,6,9,3,1.78%
net.sf.freecol.common.option.OptionGroup.add(Option),5,6,26,20,5.13%
net.sf.freecol.common.option.OptionGroup.addOptionGroup(OptionGroup),5,6,14,8,2.76%
net.sf.freecol.common.option.OptionGroup.cloneOption(),3,3,12,9,2.37%
net.sf.freecol.common.option.OptionGroup.generateChoices(),3,3,13,10,2.56%
net.sf.freecol.common.option.OptionGroup.getName(),4,5,8,3,1.58%
net.sf.freecol.common.option.OptionGroup.getOption(String),4,6,9,3,1.78%
net.sf.freecol.common.option.OptionGroup.getOption(String, Class<T>),3,3,18,15,3.55%
net.sf.freecol.common.option.OptionGroup.getOptions(),4,5,8,3,1.58%
net.sf.freecol.common.option.OptionGroup.getShortDescription(),5,6,9,3,1.78%
net.sf.freecol.common.option.OptionGroup.getValue(),3,3,7,4,1.38%
net.sf.freecol.common.option.OptionGroup.getXMLTagName(),3,3,4,1,0.79%
net.sf.freecol.common.option.OptionGroup.hasOption(String, Class<T>),3,3,10,7,1.97%
net.sf.freecol.common.option.OptionGroup.hasOptionGroup(),4,5,8,3,1.58%
net.sf.freecol.common.option.OptionGroup.isEditable(),4,5,8,3,1.58%
net.sf.freecol.common.option.OptionGroup.isNullValueOK(),3,3,7,4,1.38%
net.sf.freecol.common.option.OptionGroup.isVisible(),4,5,8,3,1.58%
net.sf.freecol.common.option.OptionGroup.load(File),4,6,22,16,4.34%
net.sf.freecol.common.option.OptionGroup.load(FreeColXMLReader),4,7,13,6,2.56%
net.sf.freecol.common.option.OptionGroup.loadOptionGroup(File, String, Specification),4,9,22,13,4.34%
net.sf.freecol.common.option.OptionGroup.merge(Option, LogBuilder),21,15,70,47,13.81%
net.sf.freecol.common.option.OptionGroup.readAttributes(FreeColXMLReader),3,3,9,6,1.78%
net.sf.freecol.common.option.OptionGroup.readChild(FreeColXMLReader),4,3,18,14,3.55%
net.sf.freecol.common.option.OptionGroup.readChildren(FreeColXMLReader),5,3,15,10,2.96%
net.sf.freecol.common.option.OptionGroup.remove(String),4,6,17,11,3.35%
net.sf.freecol.common.option.OptionGroup.removeAll(),4,4,8,4,1.58%
net.sf.freecol.common.option.OptionGroup.save(File),3,3,17,14,3.35%
net.sf.freecol.common.option.OptionGroup.setEditable(boolean),4,5,8,3,1.58%
net.sf.freecol.common.option.OptionGroup.setValue(OptionGroup),5,3,17,12,3.35%
net.sf.freecol.common.option.OptionGroup.setValue(String, String),4,3,7,3,1.38%
net.sf.freecol.common.option.OptionGroup.toString(),3,3,13,10,2.56%
net.sf.freecol.common.option.OptionGroup.writeAttributes(FreeColXMLWriter),3,3,9,6,1.78%
net.sf.freecol.common.option.OptionGroup.writeChildren(FreeColXMLWriter),3,3,8,5,1.58%
net.sf.freecol.common.option.OptionTest.testCloneIntegerOption(),0,0,12,12,17.91%
net.sf.freecol.common.option.OptionTest.testGameOptions(),0,0,16,16,23.88%
net.sf.freecol.common.option.OptionTest.testInheritsEditable(),4,4,29,25,43.28%
net.sf.freecol.common.option.OptionTest.testUnitListOption(),0,0,8,8,11.94%
net.sf.freecol.common.option.PercentageOption.PercentageOption(Specification),4,5,10,5,23.81%
net.sf.freecol.common.option.PercentageOption.PercentageOption(String, Specification),4,6,11,5,26.19%
net.sf.freecol.common.option.PercentageOption.getXMLTagName(),0,0,1,1,2.38%
net.sf.freecol.common.option.PercentageOption.toString(),3,3,10,7,23.81%
net.sf.freecol.common.option.RangeOption.RangeOption(Specification),4,5,8,3,10.13%
net.sf.freecol.common.option.RangeOption.RangeOption(String, Specification),4,6,9,3,11.39%
net.sf.freecol.common.option.RangeOption.getValueRank(),6,6,14,8,17.72%

net.sf.freecol.common.option.RangeOption.getXMLItemElementTagName(),4,5,9,4,11.39%
net.sf.freecol.common.option.RangeOption.getXMLTagName(),3,3,4,1,5.06%
net.sf.freecol.common.option.RangeOption.setValueRank(int),5,6,16,10,20.25%
net.sf.freecol.common.option.SelectOption.SelectOption(Specification),4,5,8,3,4.26%
net.sf.freecol.common.option.SelectOption.SelectOption(String, Specification),4,6,9,3,4.79%
net.sf.freecol.common.option.SelectOption.addItemValue(Integer, String),4,6,9,3,4.79%
net.sf.freecol.common.option.SelectOption.clearItemValues(),5,5,8,3,4.26%
net.sf.freecol.common.option.SelectOption.getItemValues(),4,5,8,3,4.26%
net.sf.freecol.common.option.SelectOption.getName(),4,5,8,3,4.26%
net.sf.freecol.common.option.SelectOption.getXMLItemElementTagName(),6,7,10,3,5.32%
net.sf.freecol.common.option.SelectOption.getXMLTagName(),3,3,4,1,2.13%
net.sf.freecol.common.option.SelectOption.localizeLabels(),5,6,9,3,4.79%
net.sf.freecol.common.option.SelectOption.readAttributes(FreeColXMLReader),3,3,8,5,4.26%
net.sf.freecol.common.option.SelectOption.readChild(FreeColXMLReader),3,3,14,11,7.45%
net.sf.freecol.common.option.SelectOption.readChildren(FreeColXMLReader),7,3,15,8,7.98%
net.sf.freecol.common.option.SelectOption.setValue(Integer),5,3,18,15,9.57%
net.sf.freecol.common.option.SelectOption.toString(),3,3,12,9,6.38%
net.sf.freecol.common.option.SelectOption.writeAttributes(FreeColXMLWriter),3,3,8,5,4.26%
net.sf.freecol.common.option.SelectOption.writeChildren(FreeColXMLWriter),3,3,13,10,6.91%
net.sf.freecol.common.option.StringOption.StringOption(Specification),4,5,8,3,5.37%
net.sf.freecol.common.option.StringOption.StringOption(String, Specification),4,6,9,3,6.04%
net.sf.freecol.common.option.StringOption.cloneOption(),3,3,10,7,6.71%
net.sf.freecol.common.option.StringOption.getChoices(),4,5,8,3,5.37%
net.sf.freecol.common.option.StringOption.getValue(),3,3,7,4,4.70%
net.sf.freecol.common.option.StringOption.getXMLTagName(),3,3,4,1,2.68%
net.sf.freecol.common.option.StringOption.readChild(FreeColXMLReader),3,3,13,10,8.72%
net.sf.freecol.common.option.StringOption.readChildren(FreeColXMLReader),4,3,9,5,6.04%
net.sf.freecol.common.option.StringOption.setChoices(List<String>),4,5,9,4,6.04%
net.sf.freecol.common.option.StringOption.setValue(String),3,3,12,9,8.05%
net.sf.freecol.common.option.StringOption.setValue(String, String),3,3,7,4,4.70%
net.sf.freecol.common.option.StringOption.toString(),3,3,15,12,10.07%
net.sf.freecol.common.option.StringOption.writeAttributes(FreeColXMLWriter),3,3,8,5,5.37%
net.sf.freecol.common.option.StringOption.writeChildren(FreeColXMLWriter),3,3,12,9,8.05%
net.sf.freecol.common.option.TextOption.TextOption(Specification),4,5,8,3,8.79%
net.sf.freecol.common.option.TextOption.TextOption(String, Specification),4,6,9,3,9.89%
net.sf.freecol.common.option.TextOption.cloneOption(),3,3,9,6,9.89%
net.sf.freecol.common.option.TextOption.getValue(),3,3,7,4,7.69%
net.sf.freecol.common.option.TextOption.getXMLTagName(),3,3,5,2,5.49%
net.sf.freecol.common.option.TextOption.setValue(String),3,3,12,9,13.19%
net.sf.freecol.common.option.TextOption.setValue(String, String),3,3,7,4,7.69%
net.sf.freecol.common.option.TextOption.toString(),3,3,11,8,12.09%
net.sf.freecol.common.option.TextOption.writeAttributes(FreeColXMLWriter),3,3,8,5,8.79%
net.sf.freecol.common.option.UnitListOption.UnitListOption(Specification),4,5,8,3,20.51%
net.sf.freecol.common.option.UnitListOption.UnitListOption(String, Specification),4,6,9,3,23.08%
net.sf.freecol.common.option.UnitListOption.cloneOption(),3,3,10,7,25.64%
net.sf.freecol.common.option.UnitListOption.getXMLTagName(),3,3,4,1,10.26%
net.sf.freecol.common.option.UnitTypeOption.UnitTypeOption(Specification),4,5,8,3,3.32%

net.sf.freecol.common.option.UnitTypeOption.UnitTypeOption(String, Specification),4,6,9,3,3.73%
net.sf.freecol.common.option.UnitTypeOption.addNone(),4,5,8,3,3.32%
net.sf.freecol.common.option.UnitTypeOption.cloneOption(),3,3,13,10,5.39%
net.sf.freecol.common.option.UnitTypeOption.generateChoices(),3,3,31,28,12.86%
net.sf.freecol.common.option.UnitTypeOption.getChoices(),4,5,8,3,3.32%
net.sf.freecol.common.option.UnitTypeOption.getSelector(),4,5,8,3,3.32%
net.sf.freecol.common.option.UnitTypeOption.getValue(),4,5,9,4,3.73%
net.sf.freecol.common.option.UnitTypeOption.getXMLTagName(),3,3,4,1,1.66%
net.sf.freecol.common.option.UnitTypeOption.isNullValueOK(),3,3,7,4,2.90%
net.sf.freecol.common.option.UnitTypeOption.readAttributes(FreeColXMLReader),4,3,10,7,4.15%
net.sf.freecol.common.option.UnitTypeOption.readChild(FreeColXMLReader),3,3,15,12,6.22%
net.sf.freecol.common.option.UnitTypeOption.readChildren(FreeColXMLReader),4,3,9,5,3.73%
net.sf.freecol.common.option.UnitTypeOption.setValue(String, String),3,3,13,10,5.39%
net.sf.freecol.common.option.UnitTypeOption.setValue(UnitType),4,5,14,9,5.81%
net.sf.freecol.common.option.UnitTypeOption.toString(),3,3,15,12,6.22%
net.sf.freecol.common.option.UnitTypeOption.writeAttributes(FreeColXMLWriter),3,3,16,13,6.64%
net.sf.freecol.common.option.UnitTypeOption.writeChildren(FreeColXMLWriter),3,3,14,11,5.81%
net.sf.freecol.common.resources.AudioResource.AudioResource(String, URI),4,8,24,16,48.00%
net.sf.freecol.common.resources.AudioResource.getAllAudio(),0,0,3,3,6.00%
net.sf.freecol.common.resources.AudioResource.getAudio(),4,5,11,6,22.00%
net.sf.freecol.common.resources.AudioResource.preload(),3,3,4,1,8.00%
net.sf.freecol.common.resources.ColorResource.ColorResource(String, Color),0,0,4,4,4.82%
net.sf.freecol.common.resources.ColorResource.ColorResource(String, URI),5,7,13,6,15.66%
net.sf.freecol.common.resources.ColorResource.createColor(String),9,8,31,20,37.35%
net.sf.freecol.common.resources.ColorResource.getColor(),4,5,8,3,9.64%
net.sf.freecol.common.resources.ColorResource.isHexString(String),0,0,11,11,13.25%
net.sf.freecol.common.resources.ColorResource.preload(),3,3,4,1,4.82%
net.sf.freecol.common.resources.FAFile.CREatingInputStream.CREatingInputStream(InputStream),4,5,8,3,26.67%
net.sf.freecol.common.resources.FAFile.CREatingInputStream.read(),4,6,14,8,46.67%
net.sf.freecol.common.resources.FAFile.FAFile(InputStream),5,7,10,3,5.03%
net.sf.freecol.common.resources.FAFile.getDimension(String),5,7,37,30,18.59%
net.sf.freecol.common.resources.FAFile.getFAName(String),0,0,3,3,1.51%
net.sf.freecol.common.resources.FAFile.getLetter(char),0,0,3,3,1.51%
net.sf.freecol.common.resources.FAFile.getPoints(String),5,8,25,17,12.56%
net.sf.freecol.common.resources.FAFile.load(InputStream),0,0,72,72,36.18%
net.sf.freecol.common.resources.FAFileResource.FAFileResource(String, FAFile),0,0,4,4,10.26%
net.sf.freecol.common.resources.FAFileResource.FAFileResource(String, URI),4,8,13,5,33.33%
net.sf.freecol.common.resources.FAFileResource.getFAFile(),4,6,9,3,23.08%
net.sf.freecol.common.resources.FAFileResource.preload(),3,3,4,1,10.26%
net.sf.freecol.common.resources.FontResource.FontResource(String, Font),0,0,4,4,5.26%
net.sf.freecol.common.resources.FontResource.FontResource(String, URI),4,8,31,23,40.79%
net.sf.freecol.common.resources.FontResource.getEmergencyFont(),5,6,10,4,13.16%
net.sf.freecol.common.resources.FontResource.getFont(),7,9,16,7,21.05%
net.sf.freecol.common.resources.FontResource.preload(),3,3,4,1,5.26%
net.sf.freecol.common.resources.ImageCache.ImageCache(),3,3,7,4,3.24%
net.sf.freecol.common.resources.ImageCache.clear(),3,3,8,5,3.70%
net.sf.freecol.common.resources.ImageCache.clearLowPriorityCache(),0,0,4,4,1.85%

net.sf.freecol.common.resources.ImageCache.debugPrintCacheSizes(),0,0,5,5,2.31%
net.sf.freecol.common.resources.ImageCache.getCachedImage(ImageResource, Dimension, boolean, int),7,13,11,1,1.72%
net.sf.freecol.common.resources.ImageCache.getCachedImageOrGenerate(String, Dimension, boolean, int, Color),7,13,11,1,1.72%
net.sf.freecol.common.resources.ImageCache.getImageResource(String),7,9,20,11,9.26%
net.sf.freecol.common.resources.ImageCache.getScaledImage(String, float, boolean),5,8,19,10,8.80%
net.sf.freecol.common.resources.ImageCache.getSizedImage(String, Dimension, boolean),8,12,17,5,7.87%
net.sf.freecol.common.resources.ImageCache.getSizedImage(String, Dimension, boolean, int),8,14,21,7,9.72%
net.sf.freecol.common.resources.ImageCache.imageHash(String, Dimension, boolean, int),8,13,31,18,14.35%
net.sf.freecol.common.resources.ImageCache.placeImageInCache(long, BufferedImage),0,0,7,7,3.24%
net.sf.freecol.common.resources.ImageCache.placeImageInLowPriorityCache(long, BufferedImage),0,0,7,7,3.24%
net.sf.freecol.common.resources.ImageCache.searchCaches(long),0,0,11,11,5.09%
net.sf.freecol.common.resources.ImageResource.ImageResource(String, URI),4,6,9,3,3.52%
net.sf.freecol.common.resources.ImageResource.addAlternativeResourceLocator(URI),5,6,11,5,4.30%
net.sf.freecol.common.resources.ImageResource.addAlternativeResourceLocators(List<URI>),5,6,11,5,4.30%
net.sf.freecol.common.resources.ImageResource.addVariation(ImageResource),0,0,3,3,1.17%
net.sf.freecol.common.resources.ImageResource.canUseBitmask(URI),1,0,4,3,1.56%
net.sf.freecol.common.resources.ImageResource.clean(),0,0,10,10,3.91%
net.sf.freecol.common.resources.ImageResource.findLoadedImage(Predicate<BufferedImage>),4,7,12,5,4.69%
net.sf.freecol.common.resources.ImageResource.forceLowestQuality(boolean),2,0,4,2,1.56%
net.sf.freecol.common.resources.ImageResource.getColorImage(Dimension),24,8,48,25,18.75%
net.sf.freecol.common.resources.ImageResource.getGrayscaleImage(Dimension),5,6,10,4,3.91%
net.sf.freecol.common.resources.ImageResource.getImage(),4,5,12,7,4.69%
net.sf.freecol.common.resources.ImageResource.getImage(Dimension, boolean),4,7,10,3,3.91%
net.sf.freecol.common.resources.ImageResource.getImage(int, Dimension, boolean),4,8,11,3,4.30%
net.sf.freecol.common.resources.ImageResource.getNumberOfVariations(),0,0,3,3,1.17%
net.sf.freecol.common.resources.ImageResource.getVariation(int),0,0,9,9,3.52%
net.sf.freecol.common.resources.ImageResource.getVariationNumberForSeed(int),0,0,3,3,1.17%
net.sf.freecol.common.resources.ImageResource.getVariationNumberForTick(long),0,0,3,3,1.17%
net.sf.freecol.common.resources.ImageResource.haveAlternatives(),0,0,3,3,1.17%
net.sf.freecol.common.resources.ImageResource.isForceLowestQuality(),0,0,3,3,1.17%
net.sf.freecol.common.resources.ImageResource.loadImage(URI),4,6,30,24,11.72%
net.sf.freecol.common.resources.ImageResource.preload(),3,3,24,21,9.38%
net.sf.freecol.common.resources.PropertyList.PropertyList(String),0,0,6,6,20.00%
net.sf.freecol.common.resources.PropertyList.getInt(String),0,0,7,7,23.33%
net.sf.freecol.common.resources.PropertyList.getInt(String, int),0,0,7,7,23.33%
net.sf.freecol.common.resources.PropertyList.getString(String),0,0,3,3,10.00%
net.sf.freecol.common.resources.Resource.Cleanable.clean(),3,n/a,n/a,1,40.00%
net.sf.freecol.common.resources.Resource.Resource(String),4,5,8,3,11.27%
net.sf.freecol.common.resources.Resource.Resource(String, URI),4,8,12,4,16.90%
net.sf.freecol.common.resources.Resource.getCachingKey(),8,9,12,3,16.90%
net.sf.freecol.common.resources.Resource.getResourceLocator(),3,4,7,3,9.86%
net.sf.freecol.common.resources.Resource.preload(),3,n/a,n/a,1,5.63%
net.sf.freecol.common.resources.ResourceFactory.createResource(String, String, URI),5,9,61,52,84.72%
net.sf.freecol.common.resources.ResourceManager.finishPreloading(),4,4,7,3,1.77%
net.sf.freecol.common.resources.ResourceManager.getAudio(String),8,10,14,4,3.54%
net.sf.freecol.common.resources.ResourceManager.getAudioResource(String, boolean),4,8,13,5,3.29%
net.sf.freecol.common.resources.ResourceManager.getColor(String, Color),4,8,14,6,3.54%

net.sf.freecol.common.resources.ResourceManager.getColorResource(String, boolean),4,8,13,5,3.29%
net.sf.freecol.common.resources.ResourceManager.getFAFile(String),6,8,12,4,3.04%
net.sf.freecol.common.resources.ResourceManager.getFAFileResource(String, boolean),4,8,13,5,3.29%
net.sf.freecol.common.resources.ResourceManager.getFont(String),4,7,12,5,3.04%
net.sf.freecol.common.resources.ResourceManager.getFontResource(String, boolean),4,8,13,5,3.29%
net.sf.freecol.common.resources.ResourceManager.getImage(String),4,6,10,4,2.53%
net.sf.freecol.common.resources.ResourceManager.getImage(String, Dimension, boolean),4,9,15,6,3.80%
net.sf.freecol.common.resources.ResourceManager.getImageKeys(String),4,6,10,4,2.53%
net.sf.freecol.common.resources.ResourceManager.getImageResource(String, boolean),5,8,14,5,3.54%
net.sf.freecol.common.resources.ResourceManager.getPropertyList(String),5,7,14,7,3.54%
net.sf.freecol.common.resources.ResourceManager.getSZA(String),9,13,17,4,4.30%
net.sf.freecol.common.resources.ResourceManager.getSZA(String, float),4,11,16,5,4.05%
net.sf.freecol.common.resources.ResourceManager.getSZAResource(String, boolean),4,8,13,5,3.29%
net.sf.freecol.common.resources.ResourceManager.getString(String),6,8,12,4,3.04%
net.sf.freecol.common.resources.ResourceManager.getString(String, String),5,8,12,4,3.04%
net.sf.freecol.common.resources.ResourceManager.getStringResource(String, boolean),4,8,13,5,3.29%
net.sf.freecol.common.resources.ResourceManager.getVideo(String),6,8,12,4,3.04%
net.sf.freecol.common.resources.ResourceManager.getVideoResource(String, boolean),4,8,13,5,3.29%
net.sf.freecol.common.resources.ResourceManager.prepare(),0,0,12,12,3.04%
net.sf.freecol.common.resources.ResourceManager.reload(),3,3,10,7,2.53%
net.sf.freecol.common.resources.ResourceManager.setBaseData(FreeColDataFile),0,0,4,4,1.01%
net.sf.freecol.common.resources.ResourceManager.setMods(List<T>),0,0,5,5,1.27%
net.sf.freecol.common.resources.ResourceManager.setSavegameFile(FreeColSavegameFile),0,0,5,5,1.27%
net.sf.freecol.common.resources.ResourceManager.setTcData(FreeColDataFile),0,0,5,5,1.27%
net.sf.freecol.common.resources.ResourceManager.startPreloading(Runnable),11,11,29,18,7.34%
net.sf.freecol.common.resources.ResourceManager.summarizeImageResources(StringBuilder),4,5,9,4,2.28%
net.sf.freecol.common.resources.ResourceManager.waitForPreloadingToStop(),0,0,9,9,2.28%
net.sf.freecol.common.resources.ResourceMapping.PreloadController.shouldContinue(),0,n/a,n/a,1,33.33%
net.sf.freecol.common.resources.ResourceMapping.ResourceMapping(),3,3,22,19,7.75%
net.sf.freecol.common.resources.ResourceMapping.ResourceType.ResourceType(Class<T>, String, Map<String, Object>),0,0,9,9,47.37%
net.sf.freecol.common.resources.ResourceMapping.ResourceType.put(String, Object),0,0,9,9,47.37%
net.sf.freecol.common.resources.ResourceMapping.add(String, Resource),0,0,4,4,1.41%
net.sf.freecol.common.resources.ResourceMapping.addAll(ResourceMapping),5,6,19,13,6.69%
net.sf.freecol.common.resources.ResourceMapping.clearCaches(),0,0,3,3,1.06%
net.sf.freecol.common.resources.ResourceMapping duplicateResource(String, String),4,7,42,35,14.79%
net.sf.freecol.common.resources.ResourceMapping.getAudioResource(String),4,6,9,3,3.17%
net.sf.freecol.common.resources.ResourceMapping.getColorResource(String),4,6,9,3,3.17%
net.sf.freecol.common.resources.ResourceMapping.getFAFileResource(String),4,6,9,3,3.17%
net.sf.freecol.common.resources.ResourceMapping.getFontResource(String),4,6,9,3,3.17%
net.sf.freecol.common.resources.ResourceMapping.getImageKeySet(),4,5,8,3,2.82%
net.sf.freecol.common.resources.ResourceMapping.getImageResource(String),4,6,9,3,3.17%
net.sf.freecol.common.resources.ResourceMapping.getSZAResource(String),4,6,9,3,3.17%
net.sf.freecol.common.resources.ResourceMapping.getStringResource(String),4,6,9,3,3.17%
net.sf.freecol.common.resources.ResourceMapping.getVideoResource(String),4,6,9,3,3.17%
net.sf.freecol.common.resources.ResourceMapping.mapFrom(ResourceType<?>...),0,0,7,7,2.46%
net.sf.freecol.common.resources.ResourceMapping.preload(PreloadController),4,7,67,60,23.59%
net.sf.freecol.common.resources.SZAResource.SZAResource(String, URI),4,7,10,3,15.87%

net.sf.freecol.common.resources.SZAResource.getSimpleZippedAnimation(),5,6,9,3,14.29%
net.sf.freecol.common.resources.SZAResource.getSimpleZippedAnimation(float),4,6,14,8,22.22%
net.sf.freecol.common.resources.SZAResource.preload(),3,3,18,15,28.57%
net.sf.freecol.common.resources.StringResource.StringResource(String, URI),5,7,18,11,47.37%
net.sf.freecol.common.resources.StringResource.getString(),4,5,8,3,21.05%
net.sf.freecol.common.resources.StringResource.preload(),3,3,4,1,10.53%
net.sf.freecol.common.resources.Video.Video(URL),4,5,8,3,47.06%
net.sf.freecol.common.resources.Video.getURL(),0,0,3,3,17.65%
net.sf.freecol.common.resources.VideoResource.VideoResource(String, URI),4,8,12,4,36.36%
net.sf.freecol.common.resources.VideoResource.getVideo(),4,5,8,3,24.24%
net.sf.freecol.common.resources.VideoResource.preload(),3,3,4,1,12.12%
net.sf.freecol.common.sound.AllTests.suite(),2,0,7,5,77.78%
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.OggStream(InputStream),3,0,13,13,4.45%
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.available(),4,5,9,4,3.08%
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.close(),0,0,7,7,2.40%
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.decodePacket(int),8,7,26,15,8.90%
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.getBody(InputStream),4,6,35,29,11.99%
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.getFormat(),0,0,3,3,1.03%
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.getHeader(),13,8,61,47,20.89%
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.getInput(),4,5,16,11,5.48%
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.getPage(),4,5,20,15,6.85%
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.read(),0,0,5,5,1.71%
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.read(byte[]),0,0,4,4,1.37%
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.read(byte[], int),4,9,31,22,10.62%
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.reset(),0,0,2,2,0.68%
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggStream.skip(long),5,6,28,22,9.59%
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAudioInputStream.OggVorbisAudioInputStream
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAudioInputStream.available(),0,0,4,4,6.56%
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAudioInputStream.close(),0,0,4,4,6.56%
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAudioInputStream.getFormat(),0,0,4,4,6.5
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAudioInputStream.mark(int),0,0,4,4,6.56%
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAudioInputStream.markSupported(),0,0,4,
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAudioInputStream.read(),0,0,4,4,6.56%
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAudioInputStream.read(byte[]),0,0,4,4,6.5
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAudioInputStream.read(byte[], int),0,0,3,3
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAudioInputStream.reset(),0,0,4,4,6.56%
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisAudioInputStream.skip(long),0,0,4,4,6.56%
net.sf.freecol.common.sound.OggVorbisDecoderFactory.OggVorbisDecoderFactory(),3,3,4,1,1.06%
net.sf.freecol.common.sound.OggVorbisDecoderFactory.getOggStream(File),5,8,12,4,3.17%
net.sf.freecol.common.sound.SoundPlayer.SoundPlayer(AudioMixerOption, PercentageOption),8,6,22,12,6.1!
net.sf.freecol.common.sound.SoundPlayer.SoundPlayerThread.SoundPlayerThread(),3,3,6,3,4.72%
net.sf.freecol.common.sound.SoundPlayer.SoundPlayerThread.add(File),4,5,10,5,7.87%
net.sf.freecol.common.sound.SoundPlayer.SoundPlayerThread.playSound(File),5,7,47,39,37.01%
net.sf.freecol.common.sound.SoundPlayer.SoundPlayerThread.remove(),4,5,11,6,8.66%
net.sf.freecol.common.sound.SoundPlayer.SoundPlayerThread.run(),3,3,27,24,21.26%
net.sf.freecol.common.sound.SoundPlayer.SoundPlayerThread.stopPlaying(),3,3,9,6,7.09%
net.sf.freecol.common.sound.SoundPlayer.changeVolume(SourceDataLine, int),23,6,57,33,15.92%

net.sf.freecol.common.sound.SoundPlayer.getAudioInputStream(File),14,11,31,14,8.66%
net.sf.freecol.common.sound.SoundPlayer.getMixer(),4,5,8,3,2.23%
net.sf.freecol.common.sound.SoundPlayer.getVolume(),4,5,8,3,2.23%
net.sf.freecol.common.sound.SoundPlayer.openLine(AudioFormat, Mixer, int),4,8,31,23,8.66%
net.sf.freecol.common.sound.SoundPlayer.playOnce(File),5,6,11,5,3.07%
net.sf.freecol.common.sound.SoundPlayer.setDefaultPlaylist(File...),4,6,10,4,2.79%
net.sf.freecol.common.sound.SoundPlayer.setMixer(MixerWrapper),8,9,19,10,5.31%
net.sf.freecol.common.sound.SoundPlayer.setVolume(int),4,5,8,3,2.23%
net.sf.freecol.common.sound.SoundPlayer.stop(),3,3,6,3,1.68%
net.sf.freecol.common.sound.SoundTest.playSound(String),1,0,13,12,17.33%
net.sf.freecol.common.sound.SoundTest.setUp(),1,0,24,24,32.00%
net.sf.freecol.common.sound.SoundTest.tearDown(),0,0,4,4,5.33%
net.sf.freecol.common.sound.SoundTest.testClassic(),0,0,26,26,34.67%
net.sf.freecol.common.sound.SoundTest.testSound(),2,0,5,3,6.67%
net.sf.freecol.common.util.CachingFunction.CachingFunction(Function<T, R>),4,5,8,3,23.53%
net.sf.freecol.common.util.CachingFunction.apply(T),6,3,17,11,50.00%
net.sf.freecol.common.util.CollectionUtils.accumulateMap(Map<K, V>, Map<K, V>, BinaryOperator<V>),0,0,5,
net.sf.freecol.common.util.CollectionUtils.accumulateToMap(Map<K, V>, K, V, BinaryOperator<V>),0,0,9,9,0.5%
net.sf.freecol.common.util.CollectionUtils.all(Collection<T>, Predicate<? super T>),4,8,12,4,0.51%
net.sf.freecol.common.util.CollectionUtils.all(Stream<T>, Predicate<? super T>),4,8,12,4,0.51%
net.sf.freecol.common.util.CollectionUtils.all(T[], Predicate<? super T>),4,8,12,4,0.51%
net.sf.freecol.common.util.CollectionUtils.allSame(Collection<T>),4,7,16,9,0.67%
net.sf.freecol.common.util.CollectionUtils.all_internal(Stream<T>, Predicate<? super T>),4,8,12,4,0.51%
net.sf.freecol.common.util.CollectionUtils.alwaysTrue(),4,6,9,3,0.38%
net.sf.freecol.common.util.CollectionUtils.any(Collection<T>),4,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.any(Collection<T>, Predicate<? super T>),4,8,12,4,0.51%
net.sf.freecol.common.util.CollectionUtils.any(Stream<T>),4,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.any(Stream<T>, Predicate<? super T>),4,8,12,4,0.51%
net.sf.freecol.common.util.CollectionUtils.any(T[]),4,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.any(T[], Predicate<? super T>),4,8,11,3,0.46%
net.sf.freecol.common.util.CollectionUtils.any_internal(Stream<T>, Predicate<? super T>),4,8,12,4,0.51%
net.sf.freecol.common.util.CollectionUtils.appendToMapList(Map<K, List<T>>, K, T),4,9,20,11,0.84%
net.sf.freecol.common.util.CollectionUtils.asMap(T...),6,9,17,8,0.72%
net.sf.freecol.common.util.CollectionUtils.cacheDouble(Function<T, Double>),4,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.cacheInt(Function<T, Integer>),4,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.cachingDoubleComparator(Function<T, Double>),4,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.cachingIntComparator(Function<T, Integer>),4,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.concat(Stream<T>, Stream<T>...),4,8,17,9,0.72%
net.sf.freecol.common.util.CollectionUtils.count(Collection<T>),4,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.count(Collection<T>, Predicate<? super T>),4,8,12,4,0.51%
net.sf.freecol.common.util.CollectionUtils.count(Stream<T>),4,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.count(Stream<T>, Predicate<? super T>),4,8,12,4,0.51%
net.sf.freecol.common.util.CollectionUtils.count(T[]),4,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.count(T[], Predicate<? super T>),4,8,12,4,0.51%
net.sf.freecol.common.util.CollectionUtils.count_internal(Stream<T>, Predicate<? super T>),4,8,12,4,0.51%
net.sf.freecol.common.util.CollectionUtils.dump(String, Collection<?>),4,6,9,3,0.38%
net.sf.freecol.common.util.CollectionUtils.dump(String, Map<?, ?>),4,6,17,11,0.72%

net.sf.freecol.common.util.CollectionUtils.dump(String, Stream<?>),4,6,9,3,0.38%
net.sf.freecol.common.util.CollectionUtils.dump(String, T[]),4,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.dump_internal(String, Stream<?>),4,6,15,9,0.63%
net.sf.freecol.common.util.CollectionUtils.fileStream(File),4,6,13,7,0.55%
net.sf.freecol.common.util.CollectionUtils.fileStream(File, Predicate<? super File>),4,7,11,4,0.46%
net.sf.freecol.common.util.CollectionUtils.find(Collection<T>, Predicate<? super T>),4,8,11,3,0.46%
net.sf.freecol.common.util.CollectionUtils.find(Collection<T>, Predicate<? super T>, T),4,9,13,4,0.55%
net.sf.freecol.common.util.CollectionUtils.find(Stream<T>, Predicate<? super T>),4,8,12,4,0.51%
net.sf.freecol.common.util.CollectionUtils.find(Stream<T>, Predicate<? super T>, T),4,9,13,4,0.55%
net.sf.freecol.common.util.CollectionUtils.find(T[], Predicate<? super T>),4,8,11,3,0.46%
net.sf.freecol.common.util.CollectionUtils.find(T[], Predicate<? super T>, T),4,9,13,4,0.55%
net.sf.freecol.common.util.CollectionUtils.find_internal(Stream<T>, Predicate<? super T>, T),4,9,14,5,0.59%
net.sf.freecol.common.util.CollectionUtils.first(Collection<T>),4,7,11,4,0.46%
net.sf.freecol.common.util.CollectionUtils.first(Stream<T>),4,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.first(T[]),4,7,11,4,0.46%
net.sf.freecol.common.util.CollectionUtils.first_internal(Stream<T>, T),4,8,11,3,0.46%
net.sf.freecol.common.util.CollectionUtils.flatten(Collection<T>, Function<? super T, ? extends Stream<? extends R>>),4,8,11,3,0.46%
net.sf.freecol.common.util.CollectionUtils.flatten(Collection<T>, Predicate<? super T>, Function<? super T, ? extends Stream<? extends R>>),4,8,11,3,0.46%
net.sf.freecol.common.util.CollectionUtils.flatten(Stream<T>, Function<? super T, ? extends Stream<? extends R>>),4,8,11,3,0.46%
net.sf.freecol.common.util.CollectionUtils.flatten(Stream<T>, Predicate<? super T>, Function<? super T, ? extends Stream<? extends R>>),4,8,11,3,0.46%
net.sf.freecol.common.util.CollectionUtils.flatten(T[], Function<? super T, ? extends Stream<? extends R>>),4,8,11,3,0.46%
net.sf.freecol.common.util.CollectionUtils.flatten(T[], Predicate<? super T>, Function<? super T, ? extends Stream<? extends R>>),4,8,11,3,0.46%
net.sf.freecol.common.util.CollectionUtils.flatten_internal(Stream<T>, Predicate<? super T>, Function<? super T, ? extends Stream<? extends R>>),4,8,11,3,0.46%
net.sf.freecol.common.util.CollectionUtils.forEach(Collection<T>, Consumer<? super T>),4,7,13,6,0.55%
net.sf.freecol.common.util.CollectionUtils.forEach(Collection<T>, Predicate<? super T>, Consumer<? super T>),4,7,13,6,0.55%
net.sf.freecol.common.util.CollectionUtils.forEach(Stream<T>, Consumer<? super T>),4,7,13,6,0.55%
net.sf.freecol.common.util.CollectionUtils.forEach(Stream<T>, Predicate<? super T>, Consumer<? super T>),4,7,13,6,0.55%
net.sf.freecol.common.util.CollectionUtils.forEach(T[], Consumer<? super T>),4,7,13,6,0.55%
net.sf.freecol.common.util.CollectionUtils.forEach(T[], Predicate<? super T>, Consumer<? super T>),4,8,15,7,0.59%
net.sf.freecol.common.util.CollectionUtils.forEachMapEntry(Map<K, V>, Consumer<Entry<K, V>>),4,8,15,7,0.59%
net.sf.freecol.common.util.CollectionUtils.forEachMapEntry(Map<K, V>, Predicate<Entry<K, V>>, Consumer<Entry<K, V>>),4,8,15,7,0.59%
net.sf.freecol.common.util.CollectionUtils.forEach_internal(Stream<T>, Predicate<? super T>, Consumer<? super T>),4,7,13,6,0.55%
net.sf.freecol.common.util.CollectionUtils.getPermutations(List<T>),9,11,56,44,2.36%
net.sf.freecol.common.util.CollectionUtils.incrementMapCount(Map<K, Integer>, K),4,8,14,6,0.59%
net.sf.freecol.common.util.CollectionUtils.isNull(),5,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.isNull(Function<? super T, V>),5,9,12,3,0.51%
net.sf.freecol.common.util.CollectionUtils.isNotNull(),5,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.isNotNull(Function<? super T, V>),5,9,12,3,0.51%
net.sf.freecol.common.util.CollectionUtils.iterable(Stream<T>),4,7,12,5,0.51%
net.sf.freecol.common.util.CollectionUtils.listEquals(List<T>, List<T>),4,9,27,18,1.14%
net.sf.freecol.common.util.CollectionUtils.makeUnmodifiableList(T...),4,7,13,6,0.55%
net.sf.freecol.common.util.CollectionUtils.makeUnmodifiableMap(K[], V[]),6,11,22,11,0.93%
net.sf.freecol.common.util.CollectionUtils.makeUnmodifiableSet(T...),4,7,13,6,0.55%
net.sf.freecol.common.util.CollectionUtils.map(Collection<T>, Function<? super T, ? extends R>),4,9,13,4,0.55%
net.sf.freecol.common.util.CollectionUtils.map(Stream<T>, Function<? super T, ? extends R>),4,9,14,5,0.59%
net.sf.freecol.common.util.CollectionUtils.map(T[], Function<? super T, ? extends R>),4,9,13,4,0.55%
net.sf.freecol.common.util.CollectionUtils.mapEntriesByKey(Map<K, V>),4,8,12,4,0.51%

net.sf.freecol.common.util.CollectionUtils.mapEntriesByKey(Map<K, V>, Comparator<K>),4,9,14,5,0.59%
net.sf.freecol.common.util.CollectionUtils.mapEntriesByValue(Map<K, V>),4,8,12,4,0.51%
net.sf.freecol.common.util.CollectionUtils.mapEntriesByValue(Map<K, V>, Comparator<V>),4,9,14,5,0.59%
net.sf.freecol.common.util.CollectionUtils.map_internal(Stream<T>, Function<? super T, ? extends R>),4,9,13,
net.sf.freecol.common.util.CollectionUtils.matchKey(K, Function<T, K>),5,10,14,4,0.59%
net.sf.freecol.common.util.CollectionUtils.matchKey(T),4,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.matchKeyEquals(K, Function<T, K>),5,10,14,4,0.59%
net.sf.freecol.common.util.CollectionUtils.matchKeyEquals(T),5,8,11,3,0.46%
net.sf.freecol.common.util.CollectionUtils.max(Collection<T>, Predicate<? super T>, ToIntFunction<T>),4,9,13
net.sf.freecol.common.util.CollectionUtils.max(Collection<T>, ToIntFunction<T>),4,8,11,3,0.46%
net.sf.freecol.common.util.CollectionUtils.max(Stream<T>, Predicate<? super T>, ToIntFunction<T>),4,9,14,5,
net.sf.freecol.common.util.CollectionUtils.max(Stream<T>, ToIntFunction<T>),4,8,12,4,0.51%
net.sf.freecol.common.util.CollectionUtils.max(T[], Predicate<? super T>, ToIntFunction<T>),4,9,13,4,0.55%
net.sf.freecol.common.util.CollectionUtils.max(T[], ToIntFunction<T>),4,8,11,3,0.46%
net.sf.freecol.common.util.CollectionUtils.max_internal(Stream<T>, Predicate<? super T>, ToIntFunction<T>),
net.sf.freecol.common.util.CollectionUtils.maximize(Collection<T>, Comparator<? super T>),5,9,13,4,0.55%
net.sf.freecol.common.util.CollectionUtils.maximize(Collection<T>, Predicate<? super T>, Comparator<? supe
net.sf.freecol.common.util.CollectionUtils.maximize(Stream<T>, Comparator<? super T>),5,9,14,5,0.59%
net.sf.freecol.common.util.CollectionUtils.maximize(Stream<T>, Predicate<? super T>, Comparator<? super T
net.sf.freecol.common.util.CollectionUtils.maximize(T[], Comparator<? super T>),5,9,13,4,0.55%
net.sf.freecol.common.util.CollectionUtils.maximize(T[], Predicate<? super T>, Comparator<? super T>),5,10,1
net.sf.freecol.common.util.CollectionUtils.maximize_internal(Stream<T>, Predicate<? super T>, Comparator<
net.sf.freecol.common.util.CollectionUtils.min(Collection<T>, Predicate<? super T>, ToIntFunction<T>),4,9,13,
net.sf.freecol.common.util.CollectionUtils.min(Collection<T>, ToIntFunction<T>),4,8,11,3,0.46%
net.sf.freecol.common.util.CollectionUtils.min(Stream<T>, Predicate<? super T>, ToIntFunction<T>),4,9,15,6,
net.sf.freecol.common.util.CollectionUtils.min(Stream<T>, ToIntFunction<T>),4,8,12,4,0.51%
net.sf.freecol.common.util.CollectionUtils.min(T[], Predicate<? super T>, ToIntFunction<T>),4,9,13,4,0.55%
net.sf.freecol.common.util.CollectionUtils.min(T[], ToIntFunction<T>),4,8,11,3,0.46%
net.sf.freecol.common.util.CollectionUtils.min_internal(Stream<T>, Predicate<? super T>, ToIntFunction<T>),
net.sf.freecol.common.util.CollectionUtils.minimize(Collection<T>, Comparator<? super T>),5,9,13,4,0.55%
net.sf.freecol.common.util.CollectionUtils.minimize(Collection<T>, Predicate<? super T>, Comparator<? super
net.sf.freecol.common.util.CollectionUtils.minimize(Stream<T>, Comparator<? super T>),5,9,14,5,0.59%
net.sf.freecol.common.util.CollectionUtils.minimize(Stream<T>, Predicate<? super T>, Comparator<? super T
net.sf.freecol.common.util.CollectionUtils.minimize(T[], Comparator<? super T>),5,9,14,5,0.59%
net.sf.freecol.common.util.CollectionUtils.minimize(T[], Predicate<? super T>, Comparator<? super T>),5,10,1
net.sf.freecol.common.util.CollectionUtils.minimize_internal(Stream<T>, Predicate<? super T>, Comparator<
net.sf.freecol.common.util.CollectionUtils.none(Collection<T>),4,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.none(Collection<T>, Predicate<? super T>),4,8,12,4,0.51%
net.sf.freecol.common.util.CollectionUtils.none(Stream<T>),4,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.none(Stream<T>, Predicate<? super T>),4,8,12,4,0.51%
net.sf.freecol.common.util.CollectionUtils.none(T[]),4,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.none(T[], Predicate<? super T>),4,8,11,3,0.46%
net.sf.freecol.common.util.CollectionUtils.none_internal(Stream<T>, Predicate<? super T>),4,8,12,4,0.51%
net.sf.freecol.common.util.CollectionUtils.product(Collection<T>, Predicate<? super T>, ToDoubleFunction<T
net.sf.freecol.common.util.CollectionUtils.product(Collection<T>, ToDoubleFunction<T>),4,8,12,4,0.51%
net.sf.freecol.common.util.CollectionUtils.product(Stream<T>, Predicate<? super T>, ToDoubleFunction<T>),4
net.sf.freecol.common.util.CollectionUtils.product(Stream<T>, ToDoubleFunction<T>),4,8,13,5,0.55%

net.sf.freecol.common.util.CollectionUtils.product(T[], Predicate<? super T>, ToDoubleFunction<T>),4,9,13,4,
net.sf.freecol.common.util.CollectionUtils.product(T[], ToDoubleFunction<T>),4,8,11,3,0.46%
net.sf.freecol.common.util.CollectionUtils.product_internal(Stream<T>, Predicate<? super T>, ToDoubleFunction<T>),4,9,13,4,
net.sf.freecol.common.util.CollectionUtils.removeInPlace(Collection<T>, Predicate<? super T>),4,8,20,12,0.84
net.sf.freecol.common.util.CollectionUtils.removeInPlace(Map<K, V>, Predicate<Entry<K, V>>),4,9,21,12,0.88
net.sf.freecol.common.util.CollectionUtils.reverse(List<T>),4,6,15,9,0.63%
net.sf.freecol.common.util.CollectionUtils.rotate(List<T>, int),4,7,23,16,0.97%
net.sf.freecol.common.util.CollectionUtils.sort(Collection<T>),4,7,11,4,0.46%
net.sf.freecol.common.util.CollectionUtils.sort(Collection<T>, Comparator<? super T>),4,8,12,4,0.51%
net.sf.freecol.common.util.CollectionUtils.sort(Stream<T>),4,7,12,5,0.51%
net.sf.freecol.common.util.CollectionUtils.sort(Stream<T>, Comparator<? super T>),4,8,13,5,0.55%
net.sf.freecol.common.util.CollectionUtils.sort(T[]),4,7,11,4,0.46%
net.sf.freecol.common.util.CollectionUtils.sort(T[], Comparator<? super T>),4,8,11,3,0.46%
net.sf.freecol.common.util.CollectionUtils.sort_internal(Stream<T>, Comparator<? super T>),4,8,12,4,0.51%
net.sf.freecol.common.util.CollectionUtils.sum(Collection<T>, Predicate<? super T>, ToIntFunction<T>),4,9,13,4,0.55%
net.sf.freecol.common.util.CollectionUtils.sum(Collection<T>, ToIntFunction<T>),4,8,11,3,0.46%
net.sf.freecol.common.util.CollectionUtils.sum(Stream<T>, Predicate<? super T>, ToIntFunction<T>),4,9,14,5,0.59%
net.sf.freecol.common.util.CollectionUtils.sum(Stream<T>, ToIntFunction<T>),4,8,12,4,0.51%
net.sf.freecol.common.util.CollectionUtils.sum(T[], Predicate<? super T>, ToIntFunction<T>),4,9,13,4,0.55%
net.sf.freecol.common.util.CollectionUtils.sum(T[], ToIntFunction<T>),4,8,11,3,0.46%
net.sf.freecol.common.util.CollectionUtils.sumDouble(Collection<T>, Predicate<? super T>, ToDoubleFunction<T>),4,9,13,4,0.55%
net.sf.freecol.common.util.CollectionUtils.sumDouble(Collection<T>, ToDoubleFunction<T>),4,9,13,4,0.55%
net.sf.freecol.common.util.CollectionUtils.sumDouble(Stream<T>, Predicate<? super T>, ToDoubleFunction<T>),4,9,14,5,0.59%
net.sf.freecol.common.util.CollectionUtils.sumDouble(Stream<T>, ToDoubleFunction<T>),4,9,14,5,0.59%
net.sf.freecol.common.util.CollectionUtils.sumDouble(T[], Predicate<? super T>, ToDoubleFunction<T>),4,10,13,6,0.63%
net.sf.freecol.common.util.CollectionUtils.sumDouble(T[], ToDoubleFunction<T>),4,9,12,3,0.51%
net.sf.freecol.common.util.CollectionUtils.sumDouble_internal(Stream<T>, Predicate<? super T>, ToDoubleFunction<T>),4,9,13,4,0.55%
net.sf.freecol.common.util.CollectionUtils.sum_double_internal(Stream<T>, Predicate<? super T>, ToIntFunction<T>),4,9,13,4,0.55%
net.sf.freecol.common.util.CollectionUtils.toAppendedList(),4,6,11,5,0.46%
net.sf.freecol.common.util.CollectionUtils.toList(Collection<T>),4,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.toList(Stream<T>),4,7,11,4,0.46%
net.sf.freecol.common.util.CollectionUtils.toList(T[]),4,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.toListNoNulls(),5,7,13,6,0.55%
net.sf.freecol.common.util.CollectionUtils.toList_internal(Stream<T>),4,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.toStream(Iterable<T>),4,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.toStream(Iterator<T>),4,7,10,3,0.42%
net.sf.freecol.common.util.CollectionUtils.transform(Collection<T>, Predicate<? super T>),4,8,13,5,0.55%
net.sf.freecol.common.util.CollectionUtils.transform(Collection<T>, Predicate<? super T>, Function<? super T, ?>),4,8,13,5,0.55%
net.sf.freecol.common.util.CollectionUtils.transform(Collection<T>, Predicate<? super T>, Function<? super T, ?>),4,8,13,5,0.55%
net.sf.freecol.common.util.CollectionUtils.transform(Collection<T>, Predicate<? super T>, Function<? super T, ?>),4,8,13,5,0.55%
net.sf.freecol.common.util.CollectionUtils.transform(Stream<T>, Predicate<? super T>),4,8,14,6,0.59%
net.sf.freecol.common.util.CollectionUtils.transform(Stream<T>, Predicate<? super T>, Function<? super T, ?>),4,8,14,6,0.59%
net.sf.freecol.common.util.CollectionUtils.transform(Stream<T>, Predicate<? super T>, Function<? super T, ?>),4,8,14,6,0.59%
net.sf.freecol.common.util.CollectionUtils.transform(Stream<T>, Predicate<? super T>, Function<? super T, ?>),4,8,14,6,0.59%
net.sf.freecol.common.util.CollectionUtils.transform(T[], Predicate<? super T>),4,8,14,6,0.59%
net.sf.freecol.common.util.CollectionUtils.transform(T[], Predicate<? super T>, Function<? super T, ? extends T>),4,8,14,6,0.59%
net.sf.freecol.common.util.CollectionUtils.transform(T[], Predicate<? super T>, Function<? super T, ? extends T>),4,8,14,6,0.59%

net.sf.freecol.common.util.CollectionUtils.transform(T[], Predicate<? super T>, Function<? super T, ? extends
net.sf.freecol.common.util.CollectionUtils.transform_internal(Stream<T>, Predicate<? super T>, Function<? super
net.sf.freecol.common.util.ImageUtils.createBufferedImage(Image),4,6,16,10,5.61%
net.sf.freecol.common.util.ImageUtils.createBufferedImage(int, int),4,7,15,8,5.26%
net.sf.freecol.common.util.ImageUtils.createCenteredImage(BufferedImage, Dimension),4,8,11,3,3.86%
net.sf.freecol.common.util.ImageUtils.createCenteredImage(BufferedImage, int, int),4,9,18,9,6.32%
net.sf.freecol.common.util.ImageUtils.createGrayscaleImage(Image),4,6,18,12,6.32%
net.sf.freecol.common.util.ImageUtils.createHalvedImage(Image),8,9,23,13,8.07%
net.sf.freecol.common.util.ImageUtils.createMirroredImage(Image),4,6,18,12,6.32%
net.sf.freecol.common.util.ImageUtils.createResizedImage(Image, int, int),7,11,14,3,4.91%
net.sf.freecol.common.util.ImageUtils.createResizedImage(Image, int, int, boolean),7,12,22,10,7.72%
net.sf.freecol.common.util.ImageUtils.drawTiledImage(BufferedImage, Graphics, JComponent, Insets),7,11,41
net.sf.freecol.common.util.ImageUtils.fadeImage(Image, float, float),4,8,22,14,7.72%
net.sf.freecol.common.util.ImageUtils.fillTexture(Graphics2D, BufferedImage, int, int, int, int),4,10,19,9,6.67%
net.sf.freecol.common.util.ImageUtils.imageWithAlphaFromMask(BufferedImage, BufferedImage),4,7,16,9,5.
net.sf.freecol.common.util.ImageUtils.wildcardDimension(Dimension, Dimension),10,9,24,11,8.42%
net.sf.freecol.common.util.Introspector.Introspector(Class<?>, String),4,6,13,7,3.32%
net.sf.freecol.common.util.Introspector.IntrospectorException.IntrospectorException(String, Throwable),0,0,3
net.sf.freecol.common.util.Introspector.IntrospectorException.IntrospectorException(Throwable),0,0,3,3,37.5
net.sf.freecol.common.util.Introspector.construct(Constructor<T>, Object[]),4,9,21,12,5.37%
net.sf.freecol.common.util.Introspector.fromSnakeCase(String),0,0,7,7,1.79%
net.sf.freecol.common.util.Introspector.getClassByName(String),4,6,14,8,3.58%
net.sf.freecol.common.util.Introspector.getConstructor(Class<T>, Class[]),4,8,17,9,4.35%
net.sf.freecol.common.util.Introspector.getFromStringConverter(Class<?>),7,9,42,33,10.74%
net.sf.freecol.common.util.Introspector.getGetMethod(),4,6,15,9,3.84%
net.sf.freecol.common.util.Introspector.getMethodReturnType(Method),4,7,18,11,4.60%
net.sf.freecol.common.util.Introspector.getSetMethod(Class<?>),4,8,17,9,4.35%
net.sf.freecol.common.util.Introspector.getToStringConverter(Class<?>),5,8,13,5,3.32%
net.sf.freecol.common.util.Introspector.getter(Object),4,9,55,46,14.07%
net.sf.freecol.common.util.Introspector.instantiate(Class<T>, Class[], Object[]),5,11,35,24,8.95%
net.sf.freecol.common.util.Introspector.instantiate(String, Class[], Object[]),5,10,21,11,5.37%
net.sf.freecol.common.util.Introspector.invokeMethod(Object, String, Class<T>),4,12,19,7,4.86%
net.sf.freecol.common.util.Introspector.invokeVoidMethod(Object, String),4,9,14,5,3.58%
net.sf.freecol.common.util.Introspector.setter(Object, String),4,8,50,42,12.79%
net.sf.freecol.common.util.LogBuilder.LogBuilder(int),4,5,8,3,4.62%
net.sf.freecol.common.util.LogBuilder.add(Object...),4,5,8,3,4.62%
net.sf.freecol.common.util.LogBuilder.addCollection(String, Collection<T>),4,7,13,6,7.51%
net.sf.freecol.common.util.LogBuilder.addInternal(StringBuilder, Object...),4,6,17,11,9.83%
net.sf.freecol.common.util.LogBuilder.addStackTrace(),3,3,6,3,3.47%
net.sf.freecol.common.util.LogBuilder.grew(Object...),5,8,17,9,9.83%
net.sf.freecol.common.util.LogBuilder.log(Logger, Level),4,6,12,6,6.94%
net.sf.freecol.common.util.LogBuilder.mark(),3,3,8,5,4.62%
net.sf.freecol.common.util.LogBuilder.o2s(Object),4,6,13,7,7.51%
net.sf.freecol.common.util.LogBuilder.shrink(String),6,7,16,9,9.25%
net.sf.freecol.common.util.LogBuilder.size(),4,5,8,3,4.62%
net.sf.freecol.common.util.LogBuilder.toString(),3,3,7,4,4.05%
net.sf.freecol.common.util.LogBuilder.truncate(int),4,5,8,3,4.62%

net.sf.freecol.common.util.LogBuilder.wide(int, Object...),4,7,22,15,12.72%
net.sf.freecol.common.util.OSUtils.getBrowserExecString(String),8,8,24,12,27.91%
net.sf.freecol.common.util.OSUtils.getOperatingSystem(),4,5,8,3,9.30%
net.sf.freecol.common.util.OSUtils.launchBrowser(String),7,5,22,14,25.58%
net.sf.freecol.common.util.OSUtils.onMacOSX(),4,5,8,3,9.30%
net.sf.freecol.common.util.OSUtils.onUnix(),4,5,8,3,9.30%
net.sf.freecol.common.util.OSUtils.onWindows(),4,5,8,3,9.30%
net.sf.freecol.common.util.RandomChoice.RandomChoice(T, int),0,0,4,4,7.27%
net.sf.freecol.common.util.RandomChoice.getObject(),0,0,3,3,5.45%
net.sf.freecol.common.util.RandomChoice.getProbability(),0,0,3,3,5.45%
net.sf.freecol.common.util.RandomChoice.getTotalProbability(Collection<RandomChoice<T>>),0,0,3,3,5.45%
net.sf.freecol.common.util.RandomChoice.getWeightedRandom(Logger, String, Collection<RandomChoice<T>>),
net.sf.freecol.common.util.RandomChoice.getWeightedRandom(Logger, String, Stream<RandomChoice<T>>),
net.sf.freecol.common.util.RandomChoice.normalize(Collection<RandomChoice<T>>, int),0,0,10,10,18.18%
net.sf.freecol.common.util.RandomChoice.select(Collection<RandomChoice<T>>, int),0,0,10,10,18.18%
net.sf.freecol.common.util.RandomUtils.RandomIntCache.RandomIntCache(Logger, String, Random, int, int),C
net.sf.freecol.common.util.RandomUtils.RandomIntCache.nextInt(),0,0,4,4,11.76%
net.sf.freecol.common.util.RandomUtils.RandomIntCache.nextInt(int),0,0,3,3,8.82%
net.sf.freecol.common.util.RandomUtils.RandomIntCache.refill(),0,0,7,7,20.59%
net.sf.freecol.common.util.RandomUtils.getRandomMember(Logger, String, List<T>, Random),4,10,22,12,12.!
net.sf.freecol.common.util.RandomUtils.getRandomMember(Logger, String, Stream<T>, Random),4,10,16,6,9
net.sf.freecol.common.util.RandomUtils.logArray(Logger, String, int[]),4,7,16,9,9.14%
net.sf.freecol.common.util.RandomUtils.randomDouble(Logger, String, Random),4,8,16,8,9.14%
net.sf.freecol.common.util.RandomUtils.randomFloat(Logger, String, Random),4,8,16,8,9.14%
net.sf.freecol.common.util.RandomUtils.randomInt(Logger, String, Random, int),4,9,17,8,9.71%
net.sf.freecol.common.util.RandomUtils.randomInts(Logger, String, Random, int, int),4,10,16,6,9.14%
net.sf.freecol.common.util.RandomUtils.randomShuffle(Logger, String, List<?>, Random),4,8,16,8,9.14%
net.sf.freecol.common.util.StringUtils.capitalize(String),4,6,9,3,3.75%
net.sf.freecol.common.util.StringUtils.capitalize(String, Locale),4,7,11,4,4.58%
net.sf.freecol.common.util.StringUtils.chop(String, int),4,7,10,3,4.17%
net.sf.freecol.common.util.StringUtils.downCase(String),4,6,9,3,3.75%
net.sf.freecol.common.util.StringUtils.downCase(String, Locale),4,7,10,3,4.17%
net.sf.freecol.common.util.StringUtils.firstPart(String, String),4,9,13,4,5.42%
net.sf.freecol.common.util.StringUtils.getBreakingPoint(String),5,7,10,3,4.17%
net.sf.freecol.common.util.StringUtils.getBreakingPoint(String, String),5,8,19,11,7.92%
net.sf.freecol.common.util.StringUtils.getEnumKey(Enum<?>),7,9,30,21,12.50%
net.sf.freecol.common.util.StringUtils.join(String, Collection<String>),4,8,11,3,4.58%
net.sf.freecol.common.util.StringUtils.join(String, String...),6,10,22,12,9.17%
net.sf.freecol.common.util.StringUtils.lastPart(String, String),4,9,13,4,5.42%
net.sf.freecol.common.util.StringUtils.splitText(String, String, FontMetrics, int),5,11,49,38,20.42%
net.sf.freecol.common.util.StringUtils.upCase(String),4,6,9,3,3.75%
net.sf.freecol.common.util.StringUtils.upCase(String, Locale),4,7,10,3,4.17%
net.sf.freecol.common.util.Utils.delay(long, String),4,7,18,11,5.44%
net.sf.freecol.common.util.Utils.deleteFile(File),4,5,15,10,4.53%
net.sf.freecol.common.util.Utils.deleteFiles(List<File>),4,5,8,3,2.42%
net.sf.freecol.common.util.Utils.determineDpi(GraphicsDevice),12,6,25,11,7.55%
net.sf.freecol.common.util.Utils.directoryAllPresent(File, String...),4,7,14,7,4.23%

net.sf.freecol.common.util.Utils.equals(T, T),4,9,12,3,3.63%
net.sf.freecol.common.util.Utils.fileAnySuffix(File, String...),4,7,13,6,3.93%
net.sf.freecol.common.util.Utils.garbageCollect(),5,5,9,4,2.72%
net.sf.freecol.common.util.Utils.getF8W(File, boolean),4,7,19,12,5.74%
net.sf.freecol.common.util.Utils.getFileUTF8AppendWriter(File),4,6,9,3,2.72%
net.sf.freecol.common.util.Utils.getFileUTF8Reader(File),4,6,16,10,4.83%
net.sf.freecol.common.util.Utils.getFileUTF8Writer(File),4,6,9,3,2.72%
net.sf.freecol.common.util.Utils.getGoodGraphicsDevice(),4,6,17,11,5.14%
net.sf.freecol.common.util.Utils.getRandomState(Random),6,9,24,15,7.25%
net.sf.freecol.common.util.Utils.getUTF8Contents(File),4,6,27,21,8.16%
net.sf.freecol.common.util.Utils.getUTF8Writer(OutputStream),4,6,9,3,2.72%
net.sf.freecol.common.util.Utils.hashCode(Object),4,6,9,3,2.72%
net.sf.freecol.common.util.Utils.isHeadless(),4,5,8,3,2.42%
net.sf.freecol.common.util.Utils.makeTransformer(boolean, boolean),4,7,30,23,9.06%
net.sf.freecol.common.util.Utils.now(),4,5,8,3,2.42%
net.sf.freecol.common.util.Utils.restoreRandomState(String),4,6,24,18,7.25%
net.sf.freecol.common.util.AllTests.suite(),0,0,5,5,71.43%
net.sf.freecol.common.util.UtilsTest.makeList(int...),0,0,5,5,10.87%
net.sf.freecol.common.util.UtilsTest.testComparator(),2,0,24,22,52.17%
net.sf.freecol.common.util.UtilsTest.testGetPermutations(),0,0,15,15,32.61%
net.sf.freecol.metaserver.MetaRegister.MetaRegister(),3,3,6,3,4.03%
net.sf.freecol.metaserver.MetaRegister.addServer(ServerInfo),4,6,21,15,14.09%
net.sf.freecol.metaserver.MetaRegister.canConnectToServer(ServerInfo),0,0,9,9,6.04%
net.sf.freecol.metaserver.MetaRegister.getServer(String, int),4,8,16,8,10.74%
net.sf.freecol.metaserver.MetaRegister.getServers(),4,5,8,3,5.37%
net.sf.freecol.metaserver.MetaRegister.indexOf(String, int),4,8,17,9,11.41%
net.sf.freecol.metaserver.MetaRegister.removeDeadServers(),3,3,13,10,8.72%
net.sf.freecol.metaserver.MetaRegister.removeServer(String, int),4,6,16,10,10.74%
net.sf.freecol.metaserver.MetaRegister.startCleanupTimer(),3,3,16,13,10.74%
net.sf.freecol.metaserver.MetaRegister.updateServer(ServerInfo),4,5,13,8,8.72%
net.sf.freecol.metaserver.MetaServer.MetaServer(int),5,7,13,6,9.70%
net.sf.freecol.metaserver.MetaServer.getConnection(Socket),4,7,10,3,7.46%
net.sf.freecol.metaserver.MetaServer.getMetaServerHandler(),4,5,8,3,5.97%
net.sf.freecol.metaserver.MetaServer.getPort(),4,5,8,3,5.97%
net.sf.freecol.metaserver.MetaServer.main(String[]),4,5,23,18,17.16%
net.sf.freecol.metaserver.MetaServer.removeConnection(Connection),4,5,8,3,5.97%
net.sf.freecol.metaserver.MetaServer.run(),7,3,25,18,18.66%
net.sf.freecol.metaserver.MetaServer.shutdown(),3,3,14,11,10.45%
net.sf.freecol.metaserver.MetaServerHandler.MetaServerHandler(MetaServer, MetaRegister),4,7,11,4,9.48%
net.sf.freecol.metaserver.MetaServerHandler.disconnect(Connection),4,5,9,4,7.76%
net.sf.freecol.metaserver.MetaServerHandler.handle(Connection, Message),7,3,39,35,33.62%
net.sf.freecol.metaserver.MetaServerHandler.read(Connection),3,3,7,4,6.03%
net.sf.freecol.metaserver.MetaServerHandler.register(RegisterServerMessage),4,6,10,4,8.62%
net.sf.freecol.metaserver.MetaServerHandler.remove(RemoveServerMessage),4,5,10,5,8.62%
net.sf.freecol.metaserver.MetaServerHandler.serverList(),4,6,9,3,7.76%
net.sf.freecol.metaserver.MetaServerHandler.update(UpdateServerMessage),4,5,9,4,7.76%
net.sf.freecol.server.AllTests.suite(),2,0,10,8,83.33%

net.sf.freecol.server.FreeColServer.FreeColServer(FreeColSavegameFile, Specification, InetAddress, int, String)
net.sf.freecol.server.FreeColServer.FreeColServer(String, InetAddress, int),6,9,18,9,1.56%
net.sf.freecol.server.FreeColServer.FreeColServer(boolean, boolean, Specification, InetAddress, int, String),4,1
net.sf.freecol.server.FreeColServer.ServerState.ServerState(int),0,0,3,3,15.00%
net.sf.freecol.server.FreeColServer.ServerState.getMetaServerState(),6,0,9,3,45.00%
net.sf.freecol.server.FreeColServer.addAIConnection(Player),4,5,20,15,1.73%
net.sf.freecol.server.FreeColServer.addNewUserConnection(Socket),7,9,24,13,2.08%
net.sf.freecol.server.FreeColServer.addPlayerConnection(Connection),5,6,17,11,1.47%
net.sf.freecol.server.FreeColServer.buildGame(),14,7,58,42,5.02%
net.sf.freecol.server.FreeColServer.changeServerState(ServerState),4,6,18,12,1.56%
net.sf.freecol.server.FreeColServer.createServer(InetAddress, int),7,11,46,35,3.98%
net.sf.freecol.server.FreeColServer.endGame(),3,3,12,9,1.04%
net.sf.freecol.server.FreeColServer.exploreMapForAllPlayers(boolean),7,6,24,16,2.08%
net.sf.freecol.server.FreeColServer.generateEmptyMap(int, int),6,9,13,4,1.13%
net.sf.freecol.server.FreeColServer.generateMap(boolean),4,6,26,20,2.25%
net.sf.freecol.server.FreeColServer.getAIMain(),4,6,9,3,0.78%
net.sf.freecol.server.FreeColServer.getAIPlayer(Player),4,6,9,3,0.78%
net.sf.freecol.server.FreeColServer.getController(),4,5,10,5,0.87%
net.sf.freecol.server.FreeColServer.getGame(),4,6,9,3,0.78%
net.sf.freecol.server.FreeColServer.getHost(),4,5,8,3,0.69%
net.sf.freecol.server.FreeColServer.getInGameController(),4,5,8,3,0.69%
net.sf.freecol.server.FreeColServer.getInputHandler(),4,5,14,9,1.21%
net.sf.freecol.server.FreeColServer.getIntegrity(),4,5,8,3,0.69%
net.sf.freecol.server.FreeColServer.getMapGenerator(),4,5,8,3,0.69%
net.sf.freecol.server.FreeColServer.getName(),4,5,8,3,0.69%
net.sf.freecol.server.FreeColServer.getPlayer(Connection),4,7,12,5,1.04%
net.sf.freecol.server.FreeColServer.getPort(),4,5,8,3,0.69%
net.sf.freecol.server.FreeColServer.getPreGameController(),4,5,8,3,0.69%
net.sf.freecol.server.FreeColServer.getPublicServer(),4,5,8,3,0.69%
net.sf.freecol.server.FreeColServer.getServer(),4,5,8,3,0.69%
net.sf.freecol.server.FreeColServer.getServerInfo(),4,5,20,15,1.73%
net.sf.freecol.server.FreeColServer.getServerRandom(),4,5,8,3,0.69%
net.sf.freecol.server.FreeColServer.getServerState(),4,5,8,3,0.69%
net.sf.freecol.server.FreeColServer.getSinglePlayer(),4,5,8,3,0.69%
net.sf.freecol.server.FreeColServer.getSpecification(),4,5,9,4,0.78%
net.sf.freecol.server.FreeColServer.getUserConnectionHandler(),4,6,9,3,0.78%
net.sf.freecol.server.FreeColServer.loadGame(FreeColSavegameFile),4,9,13,4,1.13%
net.sf.freecol.server.FreeColServer.loadGame(FreeColSavegameFile, Specification),8,10,71,57,6.15%
net.sf.freecol.server.FreeColServer.makeAIPlayer(Nation),8,8,19,9,1.65%
net.sf.freecol.server.FreeColServer.readGame(File, Specification, FreeColServer),9,14,28,12,2.42%
net.sf.freecol.server.FreeColServer.readGame(FreeColSavegameFile, Specification, FreeColServer),17,14,82,6
net.sf.freecol.server.FreeColServer.readMap(File, Specification),7,13,18,5,1.56%
net.sf.freecol.server.FreeColServer.registerWithMetaServer(),4,5,9,4,0.78%
net.sf.freecol.server.FreeColServer.removeFromMetaServer(),4,5,10,5,0.87%
net.sf.freecol.server.FreeColServer.removePlayerConnection(Player),4,5,13,8,1.13%
net.sf.freecol.server.FreeColServer.saveGame(File, OptionGroup, Unit),4,9,13,4,1.13%
net.sf.freecol.server.FreeColServer.saveGame(File, String, OptionGroup, Unit, BufferedImage),12,11,72,55,6.2

net.sf.freecol.server.FreeColServer.saveMapEditorGame(File, BufferedImage),5,8,17,8,1.47%
net.sf.freecol.server.FreeColServer.sendToAll(Message, Connection),4,6,9,3,0.78%
net.sf.freecol.server.FreeColServer.sendToAll(Message, Player),4,6,9,3,0.78%
net.sf.freecol.server.FreeColServer.setAIMain(AIMain),4,6,9,3,0.78%
net.sf.freecol.server.FreeColServer.setGame(ServerGame),4,5,8,3,0.69%
net.sf.freecol.server.FreeColServer.setMapGenerator(MapGenerator),4,5,8,3,0.69%
net.sf.freecol.server.FreeColServer.setName(String),4,5,8,3,0.69%
net.sf.freecol.server.FreeColServer.setPublicServer(boolean),4,5,8,3,0.69%
net.sf.freecol.server.FreeColServer.setServerRandom(Random),4,5,8,3,0.69%
net.sf.freecol.server.FreeColServer.setSinglePlayer(boolean),4,5,8,3,0.69%
net.sf.freecol.server.FreeColServer.shutdown(),3,3,6,3,0.52%
net.sf.freecol.server.FreeColServer.startGame(),18,17,41,24,3.55%
net.sf.freecol.server.FreeColServer.updateMetaServer(),4,5,10,5,0.87%
net.sf.freecol.server.FreeColServer.waitForGame(),8,9,19,10,1.65%
net.sf.freecol.server.SaveLoadTest.tearDown(),0,0,5,5,9.62%
net.sf.freecol.server.SaveLoadTest.testDelayedLoading(),0,0,15,15,28.85%
net.sf.freecol.server.SaveLoadTest.testImmediateLoading(),0,0,9,9,17.31%
net.sf.freecol.server.SaveLoadTest.testImport(),0,0,21,21,40.38%
net.sf.freecol.server.ServerTestHelper.createRandomSaveGame(),3,0,25,22,17.86%
net.sf.freecol.server.ServerTestHelper.getInGameController(),0,0,3,3,2.14%
net.sf.freecol.server.ServerTestHelper.getServer(),0,0,3,3,2.14%
net.sf.freecol.server.ServerTestHelper.newTurn(),0,0,4,4,2.86%
net.sf.freecol.server.ServerTestHelper.setRandom(Random),0,0,3,3,2.14%
net.sf.freecol.server.ServerTestHelper.setServer(FreeColServer),0,0,3,3,2.14%
net.sf.freecol.server.ServerTestHelper.startServer(File, boolean, boolean),0,0,5,5,3.57%
net.sf.freecol.server.ServerTestHelper.startServer(File, boolean, boolean, int, String),0,0,15,15,10.71%
net.sf.freecol.server.ServerTestHelper.startServer(boolean, boolean),0,0,4,4,2.86%
net.sf.freecol.server.ServerTestHelper.startServer(boolean, boolean, Specification),0,0,6,6,4.29%
net.sf.freecol.server.ServerTestHelper.startServer(boolean, boolean, Specification, int, String),1,0,17,16,12.14%
net.sf.freecol.server.ServerTestHelper.startServerGame(Map),4,6,9,3,6.43%
net.sf.freecol.server.ServerTestHelper.startServerGame(Map, Specification),4,7,24,17,17.14%
net.sf.freecol.server.ServerTestHelper.stopServer(),0,0,8,8,5.71%
net.sf.freecol.server.ServerTestHelper.stopServerGame(),0,0,4,4,2.86%
net.sf.freecol.server.ai.AIColony.AIColony(AIMain, Colony),4,6,12,6,0.89%
net.sf.freecol.server.ai.AIColony.AIColony(AIMain, FreeColXMLReader),5,9,14,5,1.04%
net.sf.freecol.server.ai.AIColony.AIColony(AIMain, String),4,6,11,5,0.82%
net.sf.freecol.server.ai.AIColony.addExportGoods(AIGoods),4,5,10,5,0.74%
net.sf.freecol.server.ai.AIColony.addTileImprovementPlan(TileImprovementPlan),4,5,8,3,0.59%
net.sf.freecol.server.ai.AIColony.addWish(Wish),4,5,8,3,0.59%
net.sf.freecol.server.ai.AIColony.avertAutoDestruction(),9,10,35,25,2.60%
net.sf.freecol.server.ai.AIColony.baseInitialize(),3,3,10,7,0.74%
net.sf.freecol.server.ai.AIColony.checkIntegrity(boolean, LogBuilder),3,3,12,9,0.89%
net.sf.freecol.server.ai.AIColony.clearExportGoods(),3,3,8,5,0.59%
net.sf.freecol.server.ai.AIColony.clearTileImprovementPlans(),3,3,6,3,0.45%
net.sf.freecol.server.ai.AIColony.clearWishes(),3,3,6,3,0.45%
net.sf.freecol.server.ai.AIColony.completeWish(Goods, LogBuilder),4,7,14,7,1.04%
net.sf.freecol.server.ai.AIColony.completeWish(TransportableAIObject, LogBuilder),4,7,21,14,1.56%

net.sf.freecol.server.ai.AIColony.completeWish(Unit, LogBuilder),4,7,14,7,1.04%
net.sf.freecol.server.ai.AIColony.completeWish(Wish, String, LogBuilder),4,8,19,11,1.41%
net.sf.freecol.server.ai.AIColony.dispose(),4,3,19,15,1.41%
net.sf.freecol.server.ai.AIColony.dropExportGoods(AIGoods),4,5,12,7,0.89%
net.sf.freecol.server.ai.AIColony.exploreLCRs(),4,4,27,23,2.01%
net.sf.freecol.server.ai.AIColony.getAIOwner(),0,0,3,3,0.22%
net.sf.freecol.server.ai.AIColony.getAIUnit(Unit),0,0,3,3,0.22%
net.sf.freecol.server.ai.AIColony.getColony(),4,5,8,3,0.59%
net.sf.freecol.server.ai.AIColony.getExportGoods(),5,5,11,5,0.82%
net.sf.freecol.server.ai.AIColony.getGoodsWishes(),4,5,9,4,0.67%
net.sf.freecol.server.ai.AIColony.getPlanFor(Tile, List<TileImprovementPlan>),5,8,12,4,0.89%
net.sf.freecol.server.ai.AIColony.getPlannedBuildableTypes(),6,7,11,4,0.82%
net.sf.freecol.server.ai.AIColony.getTileImprovementPlans(),4,5,8,3,0.59%
net.sf.freecol.server.ai.AIColony.getWishes(),4,5,8,3,0.59%
net.sf.freecol.server.ai.AIColony.getWorkerWishes(),4,5,9,4,0.67%
net.sf.freecol.server.ai.AIColony.getXMLTagName(),3,3,5,2,0.37%
net.sf.freecol.server.ai.AIColony.goodsLog(AIGoods, String, LogBuilder),4,7,16,9,1.19%
net.sf.freecol.server.ai.AIColony.isBadlyDefended(),4,5,8,3,0.59%
net.sf.freecol.server.ai.AIColony.planToString(),4,5,18,13,1.34%
net.sf.freecol.server.ai.AIColony.propertyChange(PropertyChangeEvent),5,5,36,30,2.67%
net.sf.freecol.server.ai.AIColony.readAttributes(FreeColXMLReader),3,3,10,7,0.74%
net.sf.freecol.server.ai.AIColony.readChild(FreeColXMLReader),9,3,34,26,2.53%
net.sf.freecol.server.ai.AIColony.readChildren(FreeColXMLReader),5,3,13,9,0.97%
net.sf.freecol.server.ai.AIColony.rearrangeColony(LogBuilder),44,8,180,134,13.37%
net.sf.freecol.server.ai.AIColony.removeExportGoods(AIGoods),9,10,15,5,1.11%
net.sf.freecol.server.ai.AIColony.removeTileImprovementPlan(TileImprovementPlan),4,6,9,3,0.67%
net.sf.freecol.server.ai.AIColony.requestRearrange(),4,4,7,3,0.52%
net.sf.freecol.server.ai.AIColony.requireGoodsWish(GoodsType, int, int, LogBuilder),7,11,24,13,1.78%
net.sf.freecol.server.ai.AIColony.requireWorkerWish(UnitType, boolean, int, LogBuilder),6,10,23,13,1.71%
net.sf.freecol.server.ai.AIColony.resetExports(),16,7,60,45,4.46%
net.sf.freecol.server.ai.AIColony.setExportGoods(List<AIGoods>),4,5,12,7,0.89%
net.sf.freecol.server.ai.AIColony.setInitialized(),3,3,6,3,0.45%
net.sf.freecol.server.ai.AIColony.sortExportGoods(),3,3,9,6,0.67%
net.sf.freecol.server.ai.AIColony.stealTiles(LogBuilder),13,8,59,45,4.38%
net.sf.freecol.server.ai.AIColony.stopUsing(WorkLocation),7,8,15,7,1.11%
net.sf.freecol.server.ai.AIColony.update(LogBuilder),8,9,16,7,1.19%
net.sf.freecol.server.ai.AIColony.updateExportGoods(LogBuilder),29,5,97,69,7.21%
net.sf.freecol.server.ai.AIColony.updateGoodsWishes(LogBuilder),30,5,87,56,6.46%
net.sf.freecol.server.ai.AIColony.updateTileImprovementPlans(LogBuilder),12,9,66,53,4.90%
net.sf.freecol.server.ai.AIColony.updateWishes(LogBuilder),4,5,10,5,0.74%
net.sf.freecol.server.ai.AIColony.updateWorkerWishes(LogBuilder),27,5,81,53,6.02%
net.sf.freecol.server.ai.AIColony.writeChildren(FreeColXMLWriter),3,3,29,26,2.15%
net.sf.freecol.server.ai.AIColonyTest.decorateMap(Game, boolean),6,0,16,10,5.65%
net.sf.freecol.server.ai.AIColonyTest.getToolsBuilder(AIColony),1,0,16,15,5.65%
net.sf.freecol.server.ai.AIColonyTest.tearDown(),0,0,5,5,1.77%
net.sf.freecol.server.ai.AIColonyTest.testBestDefender(),0,0,6,6,2.12%
net.sf.freecol.server.ai.AIColonyTest.testBuildersAllocNoRawMatTiles(),25,5,102,82,36.04%

net.sf.freecol.server.ai.AIColonyTest.testBuildersAllocation(),22,3,72,54,25.44%
net.sf.freecol.server.ai.AIColonyTest.testExpertAllocColonyHasEnoughRawMat(),7,4,27,22,9.54%
net.sf.freecol.server.ai.AIGoods.AIGoods(AIMain, FreeColXMLReader),5,9,14,5,3.64%
net.sf.freecol.server.ai.AIGoods.AIGoods(AIMain, Location, GoodsType, int, Location),4,10,17,7,4.42%
net.sf.freecol.server.ai.AIGoods.AIGoods(AIMain, String),4,6,12,6,3.12%
net.sf.freecol.server.ai.AIGoods.canMove(),3,3,7,4,1.82%
net.sf.freecol.server.ai.AIGoods.carriableBy(Unit),3,3,7,4,1.82%
net.sf.freecol.server.ai.AIGoods.checkIntegrity(boolean, LogBuilder),3,3,29,26,7.53%
net.sf.freecol.server.ai.AIGoods.dispose(),4,3,20,16,5.19%
net.sf.freecol.server.ai.AIGoods.equals(Object),3,3,11,8,2.86%
net.sf.freecol.server.ai.AIGoods.getDeliveryPath(Unit, Location),3,3,12,9,3.12%
net.sf.freecol.server.ai.AIGoods.getGoods(),4,5,8,3,2.08%
net.sf.freecol.server.ai.AIGoods.getGoodsAmount(),4,5,8,3,2.08%
net.sf.freecol.server.ai.AIGoods.getGoodsType(),4,5,8,3,2.08%
net.sf.freecol.server.ai.AIGoods.getIntermediatePath(Unit, Location),4,3,7,4,1.82%
net.sf.freecol.server.ai.AIGoods.getTransportDestination(),3,3,7,4,1.82%
net.sf.freecol.server.ai.AIGoods.getTransportLocatable(),3,3,7,4,1.82%
net.sf.freecol.server.ai.AIGoods.getTransportSource(),3,3,7,4,1.82%
net.sf.freecol.server.ai.AIGoods.getXMLTagName(),3,3,5,2,1.30%
net.sf.freecol.server.ai.AIGoods.hashCode(),3,3,9,6,2.34%
net.sf.freecol.server.ai.AIGoods.invalidReason(),3,3,17,14,4.42%
net.sf.freecol.server.ai.AIGoods.joinTransport(Unit, Direction),3,3,26,23,6.75%
net.sf.freecol.server.ai.AIGoods.leaveTransport(),3,3,7,4,1.82%
net.sf.freecol.server.ai.AIGoods.leaveTransport(Direction),3,3,8,5,2.08%
net.sf.freecol.server.ai.AIGoods.leaveTransport(int),6,6,29,21,7.53%
net.sf.freecol.server.ai.AIGoods.readAttributes(FreeColXMLReader),3,3,9,6,2.34%
net.sf.freecol.server.ai.AIGoods.readChild(FreeColXMLReader),3,3,16,13,4.16%
net.sf.freecol.server.ai.AIGoods.setGoods(Goods),4,5,8,3,2.08%
net.sf.freecol.server.ai.AIGoods.setGoodsAmount(int),4,5,8,3,2.08%
net.sf.freecol.server.ai.AIGoods.setInitialized(),3,3,6,3,1.56%
net.sf.freecol.server.ai.AIGoods.setTransportDestination(Location),3,3,7,4,1.82%
net.sf.freecol.server.ai.AIGoods.toString(),3,3,14,11,3.64%
net.sf.freecol.server.ai.AIGoods.writeAttributes(FreeColXMLWriter),3,3,10,7,2.60%
net.sf.freecol.server.ai.AIGoods.writeChildren(FreeColXMLWriter),3,3,8,5,2.08%
net.sf.freecol.server.ai.AllInGameInputHandler.AllInGameInputHandler(FreeColServer, Player, AIMain),6,7,22,1
net.sf.freecol.server.ai.AllInGameInputHandler.getMyAIPlayer(),4,5,8,3,14.04%
net.sf.freecol.server.ai.AllInGameInputHandler.handle(Connection, Message),3,3,8,5,14.04%
net.sf.freecol.server.ai.AllInGameInputHandler.read(Connection),3,3,7,4,12.28%
net.sf.freecol.server.ai.AIMain.AIMain(FreeColServer),5,6,9,3,1.63%
net.sf.freecol.server.ai.AIMain.AIMain(FreeColServer, FreeColXMLReader),4,9,14,5,2.54%
net.sf.freecol.server.ai.AIMain.addAIObject(String, AIObject),8,11,24,13,4.35%
net.sf.freecol.server.ai.AIMain.checkIntegrity(boolean, LogBuilder),4,8,41,33,7.43%
net.sf.freecol.server.ai.AIMain.checkSortConsistency(),5,6,25,18,4.53%
net.sf.freecol.server.ai.AIMain.copyIn(T),3,3,10,7,1.81%
net.sf.freecol.server.ai.AIMain.findNewObjects(boolean),5,7,16,9,2.90%
net.sf.freecol.server.ai.AIMain.getAIColony(Colony),4,6,9,3,1.63%
net.sf.freecol.server.ai.AIMain.getAIObject(FreeColGameObject),5,9,12,3,2.17%

net.sf.freecol.server.ai.AIMain.getAIOBJECT(String),4,7,12,5,2.17%
net.sf.freecol.server.ai.AIMain.getAIOBJECT(String, Class<T>),5,9,17,8,3.08%
net.sf.freecol.server.ai.AIMain.getAIOBJECTS(),4,5,10,5,1.81%
net.sf.freecol.server.ai.AIMain.getAIPlayer(Player),4,6,9,3,1.63%
net.sf.freecol.server.ai.AIMain.getAIStatistics(),5,6,22,16,3.99%
net.sf.freecol.server.ai.AIMain.getAIUnit(Unit),4,6,9,3,1.63%
net.sf.freecol.server.ai.AIMain.getFreeColServer(),4,5,8,3,1.45%
net.sf.freecol.server.ai.AIMain.getGame(),4,5,8,3,1.45%
net.sf.freecol.server.ai.AIMain.getNextId(),4,5,10,5,1.81%
net.sf.freecol.server.ai.AIMain.getRandomSeed(String),5,7,11,4,1.99%
net.sf.freecol.server.ai.AIMain.getSpecification(),3,3,7,4,1.27%
net.sf.freecol.server.ai.AIMain.getXMLTagName(),3,3,4,1,0.72%
net.sf.freecol.server.ai.AIMain.ownerChanged(FreeColGameObject, Player, Player),4,7,19,12,3.44%
net.sf.freecol.server.ai.AIMain.readAttributes(FreeColXMLReader),3,3,7,4,1.27%
net.sf.freecol.server.ai.AIMain.readChild(FreeColXMLReader),16,3,72,57,13.04%
net.sf.freecol.server.ai.AIMain.readChildren(FreeColXMLReader),4,3,9,5,1.63%
net.sf.freecol.server.ai.AIMain.removeAIOBJECT(String),4,6,14,8,2.54%
net.sf.freecol.server.ai.AIMain.removeFreeColGameObject(String),5,6,12,6,2.17%
net.sf.freecol.server.ai.AIMain.setFreeColGameObject(String, FreeColGameObject),9,11,44,30,7.97%
net.sf.freecol.server.ai.AIMain.shouldHaveAIOBJECT(FreeColGameObject),11,13,19,6,3.44%
net.sf.freecol.server.ai.AIMain.writeAttributes(FreeColXMLWriter),5,3,9,4,1.63%
net.sf.freecol.server.ai.AIMain.writeChildren(FreeColXMLWriter),10,3,34,24,6.16%
net.sf.freecol.server.ai.AIMessage.askAttack(AIUnit, Direction),4,7,11,4,2.32%
net.sf.freecol.server.ai.AIMessage.askAttackRanged(AIUnit, Tile),4,7,11,4,2.32%
net.sf.freecol.server.ai.AIMessage.askBuildColony(AIUnit, String),4,7,11,4,2.32%
net.sf.freecol.server.ai.AIMessage.askCashInTreasureTrain(AIUnit),4,6,10,4,2.11%
net.sf.freecol.server.ai.AIMessage.askChangeState(AIUnit, UnitState),4,7,11,4,2.32%
net.sf.freecol.server.ai.AIMessage.askChangeWorkImprovementType(AIUnit, TileImprovementType),4,7,12,5,
net.sf.freecol.server.ai.AIMessage.askChangeWorkType(AIUnit, GoodsType),4,7,11,4,2.32%
net.sf.freecol.server.ai.AIMessage.askChooseFoundingFather(AIPlayer, List<FoundingFather>, FoundingFather
net.sf.freecol.server.ai.AIMessage.askClaimLand(Tile, AIColony, int),4,8,12,4,2.53%
net.sf.freecol.server.ai.AIMessage.askClaimLand(Tile, AIUnit, int),4,8,12,4,2.53%
net.sf.freecol.server.ai.AIMessage.askClearSpeciality(AIUnit),4,6,10,4,2.11%
net.sf.freecol.server.ai.AIMessage.askDiplomacy(AIPlayer, FreeColGameObject, FreeColGameObject, Diploma
net.sf.freecol.server.ai.AIMessage.askDisband(AIUnit),4,6,10,4,2.11%
net.sf.freecol.server.ai.AIMessage.askDisembark(AIUnit),4,6,10,4,2.11%
net.sf.freecol.server.ai.AIMessage.askEmbark(AIUnit, Unit, Direction),4,8,13,5,2.74%
net.sf.freecol.server.ai.AIMessage.askEmigrate(AIPlayer, int),4,7,11,4,2.32%
net.sf.freecol.server.ai.AIMessage.askEndTurn(AIPlayer),4,6,10,4,2.11%
net.sf.freecol.server.ai.AIMessage.askEquipForRole(AIUnit, Role, int),4,8,13,5,2.74%
net.sf.freecol.server.ai.AIMessage.askEstablishMission(AIUnit, Direction, boolean),4,8,14,6,2.95%
net.sf.freecol.server.ai.AIMessage.askFirstContact(AIPlayer, Player, Player, Tile, boolean),4,10,16,6,3.37%
net.sf.freecol.server.ai.AIMessage.askIndianDemand(AIPlayer, Unit, Colony, GoodsType, int, IndianDemandAc
net.sf.freecol.server.ai.AIMessage.askLoadGoods(Location, GoodsType, int, AIUnit),4,9,14,5,2.95%
net.sf.freecol.server.ai.AIMessage.askLoot(AIUnit, String, List<Goods>),4,8,13,5,2.74%
net.sf.freecol.server.ai.AIMessage.askMonarchAction(AIPlayer, MonarchAction, boolean),4,8,14,6,2.95%
net.sf.freecol.server.ai.AIMessage.askMove(AIUnit, Direction),4,7,11,4,2.32%

net.sf.freecol.server.ai.AIMessage.askMoveTo(AIUnit, Location),4,7,11,4,2.32%
net.sf.freecol.server.ai.AIMessage.askNationSummary(AIPlayer, Player),4,7,11,4,2.32%
net.sf.freecol.server.ai.AIMessage.askNativeGift(AIUnit, Colony),4,7,11,4,2.32%
net.sf.freecol.server.ai.AIMessage.askNativeTrade(AIPlayer, NativeTradeAction, NativeTrade),4,8,13,5,2.74%
net.sf.freecol.server.ai.AIMessage.askNewLandName(AIPlayer, Unit, String),4,8,13,5,2.74%
net.sf.freecol.server.ai.AIMessage.askNewRegionName(AIPlayer, Region, Tile, Unit, String),4,10,15,5,3.16%
net.sf.freecol.server.ai.AIMessage.askPutOutsideColony(AIUnit),4,6,10,4,2.11%
net.sf.freecol.server.ai.AIMessage.askRearrangeColony(AIColony, List<Unit>, Colony),4,9,15,6,3.16%
net.sf.freecol.server.ai.AIMessage.askScoutSpeakToChief(AIUnit, IndianSettlement),4,7,12,5,2.53%
net.sf.freecol.server.ai.AIMessage.askSetBuildQueue(AIColony, List<BuildableType>),4,7,12,5,2.53%
net.sf.freecol.server.ai.AIMessage.askTrainUnitInEurope(AIPlayer, UnitType),4,7,12,5,2.53%
net.sf.freecol.server.ai.AIMessage.askUnloadGoods(GoodsType, int, AIUnit),4,8,13,5,2.74%
net.sf.freecol.server.ai.AIMessage.askWork(AIUnit, WorkLocation),4,7,11,4,2.32%
net.sf.freecol.server.ai.AIObject.AIObject(AIMain),4,5,9,4,5.29%
net.sf.freecol.server.ai.AIObject.AIObject(AIMain, FreeColXMLReader),4,9,15,6,8.82%
net.sf.freecol.server.ai.AIObject.AIObject(AIMain, String),5,8,15,7,8.82%
net.sf.freecol.server.ai.AIObject.addAIOBJECTWithId(),3,3,6,3,3.53%
net.sf.freecol.server.ai.AIObject.checkIntegrity(boolean),4,7,10,3,5.88%
net.sf.freecol.server.ai.AIObject.checkIntegrity(boolean, LogBuilder),4,8,16,8,9.41%
net.sf.freecol.server.ai.AIObject.copyIn(T),4,3,11,7,6.47%
net.sf.freecol.server.ai.AIObject.dispose(),4,4,7,3,4.12%
net.sf.freecol.server.ai.AIObject.getAIMain(),4,5,8,3,4.71%
net.sf.freecol.server.ai.AIObject.getGame(),3,3,7,4,4.12%
net.sf.freecol.server.ai.AIObject.getSpecification(),3,3,7,4,4.12%
net.sf.freecol.server.ai.AIObject.isDisposed(),4,5,8,3,4.71%
net.sf.freecol.server.ai.AIObject.isInitialized(),9,10,13,3,7.65%
net.sf.freecol.server.ai.AIObject.setGame(Game),3,3,7,4,4.12%
net.sf.freecol.server.ai.AIObject.setInitialized(),7,n/a,n/a,1,4.71%
net.sf.freecol.server.ai.AIObject.setSpecification(Specification),3,3,7,4,4.12%
net.sf.freecol.server.ai.AIPlayer.AIPlayer(AIMain, FreeColXMLReader),5,9,15,6,2.67%
net.sf.freecol.server.ai.AIPlayer.AIPlayer(AIMain, Player),4,6,13,7,2.32%
net.sf.freecol.server.ai.AIPlayer.acceptDiplomaticTrade(DiplomaticTrade),4,7,10,3,1.78%
net.sf.freecol.server.ai.AIPlayer.acceptMercenaries(),5,6,9,3,1.60%
net.sf.freecol.server.ai.AIPlayer.acceptTax(int),5,7,10,3,1.78%
net.sf.freecol.server.ai.AIPlayer.askServer(),4,5,8,3,1.43%
net.sf.freecol.server.ai.AIPlayer.checkIntegrity(boolean, LogBuilder),3,3,15,12,2.67%
net.sf.freecol.server.ai.AIPlayer.chooseFoundingFatherHandler(List<FoundingFather>),4,5,13,8,2.32%
net.sf.freecol.server.ai.AIPlayer.completeWish(Wish),4,n/a,n/a,1,1.07%
net.sf.freecol.server.ai.AIPlayer.determineStance(Player),4,6,10,4,1.78%
net.sf.freecol.server.ai.AIPlayer.diplomacyHandler(FreeColGameObject, FreeColGameObject, DiplomaticTrade)
net.sf.freecol.server.ai.AIPlayer.firstContactHandler(Player, Player, Tile),4,7,13,6,2.32%
net.sf.freecol.server.ai.AIPlayer.fountainOfYouthHandler(int),4,5,10,5,1.78%
net.sf.freecol.server.ai.AIPlayer.getAIAdvantage(),4,5,12,7,2.14%
net.sf.freecol.server.ai.AIPlayer.getAIColonies(),4,5,10,5,1.78%
net.sf.freecol.server.ai.AIPlayer.getAIColony(Colony),4,6,9,3,1.60%
net.sf.freecol.server.ai.AIPlayer.getAIRandom(),4,5,8,3,1.43%
net.sf.freecol.server.ai.AIPlayer.getAIUnit(Unit),4,6,9,3,1.60%

net.sf.freecol.server.ai.AIPlayer.getAIUnits(),4,5,26,21,4.63%
net.sf.freecol.server.ai.AIPlayer.getConnection(),4,6,10,4,1.78%
net.sf.freecol.server.ai.AIPlayer.getNeededWagons(Tile),4,n/a,n/a,1,1.25%
net.sf.freecol.server.ai.AIPlayer.getPlayer(),5,6,9,3,1.60%
net.sf.freecol.server.ai.AIPlayer.getXMLTagName(),3,3,4,1,0.71%
net.sf.freecol.server.ai.AIPlayer.handleTrade(NativeTradeAction, NativeTrade),4,n/a,n/a,2,1.60%
net.sf.freecol.server.ai.AIPlayer.indianDemand(Unit, Colony, GoodsType, int, IndianDemandAction),5,11,16,5,
net.sf.freecol.server.ai.AIPlayer.indianDemandHandler(Unit, Colony, GoodsType, int, IndianDemandAction),4,
net.sf.freecol.server.ai.AIPlayer.invoke(Runnable),4,5,11,6,1.96%
net.sf.freecol.server.ai.AIPlayer.lootCargoHandler(Unit, List<Goods>, String),5,7,24,17,4.28%
net.sf.freecol.server.ai.AIPlayer.monarchActionHandler(MonarchAction, int),4,6,24,18,4.28%
net.sf.freecol.server.ai.AIPlayer.nationSummaryHandler(Player, NationSummary),4,6,11,5,1.96%
net.sf.freecol.server.ai.AIPlayer.nativeTradeHandler(NativeTradeAction, NativeTrade),4,6,12,6,2.14%
net.sf.freecol.server.ai.AIPlayer.newLandNameHandler(Unit, String),4,6,11,5,1.96%
net.sf.freecol.server.ai.AIPlayer.newRegionNameHandler(Region, Tile, Unit, String),4,8,14,6,2.50%
net.sf.freecol.server.ai.AIPlayer.pioneersNeeded(),7,n/a,n/a,1,1.60%
net.sf.freecol.server.ai.AIPlayer.readAttributes(FreeColXMLReader),3,3,14,11,2.50%
net.sf.freecol.server.ai.AIPlayer.reconnectHandler(),3,3,6,3,1.07%
net.sf.freecol.server.ai.AIPlayer.removeAIObject(AIObject),6,7,8,1,1.43%
net.sf.freecol.server.ai.AIPlayer.scoutsNeeded(),10,n/a,n/a,1,2.14%
net.sf.freecol.server.ai.AIPlayer.selectFoundingFather(List<FoundingFather>),5,7,10,3,1.78%
net.sf.freecol.server.ai.AIPlayer.setAIHandler(Player, boolean),4,6,9,3,1.60%
net.sf.freecol.server.ai.AIPlayer.setCurrentPlayerHandler(Player),4,5,18,13,3.21%
net.sf.freecol.server.ai.AIPlayer.setInitialized(),3,3,6,3,1.07%
net.sf.freecol.server.ai.AIPlayer.startWorking(),5,n/a,n/a,1,1.07%
net.sf.freecol.server.ai.AIPlayer.writeAttributes(FreeColXMLWriter),3,3,16,13,2.85%
net.sf.freecol.server.ai.AIServerAPI.AIServerAPI(AIPlayer),4,5,9,4,20.93%
net.sf.freecol.server.ai.AIServerAPI.connect(String, String, int),4,3,7,4,16.28%
net.sf.freecol.server.ai.AIServerAPI.disconnect(),4,3,6,3,13.95%
net.sf.freecol.server.ai.AIServerAPI.getConnection(),3,3,6,3,13.95%
net.sf.freecol.server.ai.AIServerAPI.reconnect(),4,3,6,3,13.95%
net.sf.freecol.server.ai.AIUnit.AIUnit(AIMain, FreeColXMLReader),5,9,14,5,1.79%
net.sf.freecol.server.ai.AIUnit.AIUnit(AIMain, String),4,6,12,6,1.53%
net.sf.freecol.server.ai.AIUnit.AIUnit(AIMain, Unit),4,6,12,6,1.53%
net.sf.freecol.server.ai.AIUnit.canMove(),3,3,7,4,0.89%
net.sf.freecol.server.ai.AIUnit.carriableBy(Unit),3,3,7,4,0.89%
net.sf.freecol.server.ai.AIUnit.changeMission(Mission),4,6,15,9,1.91%
net.sf.freecol.server.ai.AIUnit.checkIntegrity(boolean, LogBuilder),3,3,16,13,2.04%
net.sf.freecol.server.ai.AIUnit.dispose(),4,3,15,11,1.91%
net.sf.freecol.server.ai.AIUnit.doMission(LogBuilder),7,8,11,3,1.40%
net.sf.freecol.server.ai.AIUnit.equals(Object),3,3,11,8,1.40%
net.sf.freecol.server.ai.AIUnit.equipForRole(Role),8,10,32,22,4.08%
net.sf.freecol.server.ai.AIUnit.getAIOwner(),4,5,9,4,1.15%
net.sf.freecol.server.ai.AIUnit.getAIRandom(),4,5,9,4,1.15%
net.sf.freecol.server.ai.AIUnit.getBuilderScore(),7,8,18,10,2.30%
net.sf.freecol.server.ai.AIUnit.getDeliveryPath(Unit, Location),3,3,30,27,3.83%
net.sf.freecol.server.ai.AIUnit.getIntermediatePath(Unit, Location),4,3,7,4,0.89%

net.sf.freecol.server.ai.AIUnit.getMission(),4,5,8,3,1.02%
net.sf.freecol.server.ai.AIUnit.getMission(Class<T>),4,8,15,7,1.91%
net.sf.freecol.server.ai.AIUnit.getOwner(),4,5,9,4,1.15%
net.sf.freecol.server.ai.AIUnit.getPioneerScore(),4,5,9,4,1.15%
net.sf.freecol.server.ai.AIUnit.getScoutScore(),4,5,9,4,1.15%
net.sf.freecol.server.ai.AIUnit.getTransportDestination(),3,3,10,7,1.28%
net.sf.freecol.server.ai.AIUnit.getTransportLocatable(),3,3,7,4,0.89%
net.sf.freecol.server.ai.AIUnit.getTransportPriority(),3,3,7,4,0.89%
net.sf.freecol.server.ai.AIUnit.getTransportSource(),3,3,9,6,1.15%
net.sf.freecol.server.ai.AIUnit.getTrivialTarget(),4,5,12,7,1.53%
net.sf.freecol.server.ai.AIUnit.getUnit(),4,5,8,3,1.02%
net.sf.freecol.server.ai.AIUnit.getXMLTagName(),3,3,5,2,0.64%
net.sf.freecol.server.ai.AIUnit.hasCargo(),4,5,9,4,1.15%
net.sf.freecol.server.ai.AIUnit.hasDefendSettlementMission(),0,0,3,3,0.38%
net.sf.freecol.server.ai.AIUnit.hasMission(),4,5,8,3,1.02%
net.sf.freecol.server.ai.AIUnit.hasMission(Class<T>),4,7,10,3,1.28%
net.sf.freecol.server.ai.AIUnit.hashCode(),3,3,9,6,1.15%
net.sf.freecol.server.ai.AIUnit.invalidReason(),3,3,10,7,1.28%
net.sf.freecol.server.ai.AIUnit.isAvailableForWork(Colony),1,0,12,11,1.53%
net.sf.freecol.server.ai.AIUnit.isCompleteWishRealizationMission(Colony),0,0,5,5,0.64%
net.sf.freecol.server.ai.AIUnit.joinTransport(Unit, Direction),3,3,16,13,2.04%
net.sf.freecol.server.ai.AIUnit.leaveTransport(),13,3,72,61,9.18%
net.sf.freecol.server.ai.AIUnit.leaveTransport(Direction),3,3,18,15,2.30%
net.sf.freecol.server.ai.AIUnit.move(Direction),4,6,13,7,1.66%
net.sf.freecol.server.ai.AIUnit.moveToAmerica(),4,5,8,3,1.02%
net.sf.freecol.server.ai.AIUnit.moveToEurope(),4,5,8,3,1.02%
net.sf.freecol.server.ai.AIUnit.readAttributes(FreeColXMLReader),4,3,17,14,2.17%
net.sf.freecol.server.ai.AIUnit.readChild(FreeColXMLReader),3,3,46,43,5.87%
net.sf.freecol.server.ai.AIUnit.removeMission(),0,0,6,6,0.77%
net.sf.freecol.server.ai.AIUnit.removeTransportable(AIGoods),0,0,6,6,0.77%
net.sf.freecol.server.ai.AIUnit.requestLocalRearrange(),3,3,15,12,1.91%
net.sf.freecol.server.ai.AIUnit.setInitialized(),3,3,6,3,0.77%
net.sf.freecol.server.ai.AIUnit.setMission(Mission),4,5,8,3,1.02%
net.sf.freecol.server.ai.AIUnit.setTransportDestination(Location),3,3,7,4,0.89%
net.sf.freecol.server.ai.AIUnit.setUnit(Unit),6,7,15,8,1.91%
net.sf.freecol.server.ai.AIUnit.takeTransport(),4,4,17,13,2.17%
net.sf.freecol.server.ai.AIUnit.toString(),3,3,8,5,1.02%
net.sf.freecol.server.ai.AIUnit.tryPioneeringMission(LogBuilder),0,0,14,14,1.79%
net.sf.freecol.server.ai.AIUnit.trySomeUsefulMission(Colony, LogBuilder),0,0,33,33,4.21%
net.sf.freecol.server.ai.AIUnit.tryWorkInsideColonyMission(AIColony, LogBuilder),0,0,15,15,1.91%
net.sf.freecol.server.ai.AIUnit.writeChildren(FreeColXMLWriter),3,3,10,7,1.28%
net.sf.freecol.server.ai.AllTests.suite(),2,0,14,12,87.50%
net.sf.freecol.server.ai.Cargo.Cargo(AIMain, FreeColXMLReader),4,8,11,3,1.79%
net.sf.freecol.server.ai.Cargo.Cargo(TransportableAIOBJECT, Unit, CargoPlan),4,8,17,9,2.77%
net.sf.freecol.server.ai.Cargo.CargoMode.isCollection(),0,0,3,3,27.27%
net.sf.freecol.server.ai.Cargo.CargoPlan.initialize(TransportableAIOBJECT, Unit, Location, boolean),29,11,102,6
net.sf.freecol.server.ai.Cargo.canQueueAt(Unit, int, List<Cargo>),7,11,22,11,3.59%

net.sf.freecol.server.ai.Cargo.check(AIUnit),5,6,25,19,4.08%
net.sf.freecol.server.ai.Cargo.clear(),0,0,5,5,0.82%
net.sf.freecol.server.ai.Cargo.couldWrap(Cargo),5,8,12,4,1.96%
net.sf.freecol.server.ai.Cargo.dump(),4,5,14,9,2.28%
net.sf.freecol.server.ai.Cargo.getCarrier(),0,0,3,3,0.49%
net.sf.freecol.server.ai.Cargo.getCarrierTarget(),0,0,3,3,0.49%
net.sf.freecol.server.ai.Cargo.getJoinDirection(),4,5,10,5,1.63%
net.sf.freecol.server.ai.Cargo.getLeaveDirection(),4,5,12,7,1.96%
net.sf.freecol.server.ai.Cargo.getMode(),0,0,3,3,0.49%
net.sf.freecol.server.ai.Cargo.getModeString(),0,0,4,4,0.65%
net.sf.freecol.server.ai.Cargo.getNewSpace(),4,5,15,10,2.45%
net.sf.freecol.server.ai.Cargo.getSpaceLeft(),0,0,3,3,0.49%
net.sf.freecol.server.ai.Cargo.getTransportTarget(),0,0,3,3,0.49%
net.sf.freecol.server.ai.Cargo.getTransportable(),4,5,8,3,1.31%
net.sf.freecol.server.ai.Cargo.getTries(),0,0,3,3,0.49%
net.sf.freecol.server.ai.Cargo.getTurns(),0,0,3,3,0.49%
net.sf.freecol.server.ai.Cargo.getXMLTagName(),3,3,4,1,0.65%
net.sf.freecol.server.ai.Cargo.hasPath(),4,5,8,3,1.31%
net.sf.freecol.server.ai.Cargo.hasWrapped(),4,5,8,3,1.31%
net.sf.freecol.server.ai.Cargo.initialize(Location, boolean),4,9,13,4,2.12%
net.sf.freecol.server.ai.Cargo.isCarried(),4,5,9,4,1.47%
net.sf.freecol.server.ai.Cargo.isCollectable(),5,6,11,5,1.79%
net.sf.freecol.server.ai.Cargo.isDeliverable(),5,6,10,4,1.63%
net.sf.freecol.server.ai.Cargo.isDelivered(),5,6,9,3,1.47%
net.sf.freecol.server.ai.Cargo.isEuropeanTrade(GoodsType),4,7,12,5,1.96%
net.sf.freecol.server.ai.Cargo.isFallback(),0,0,3,3,0.49%
net.sf.freecol.server.ai.Cargo.isValid(),0,0,3,3,0.49%
net.sf.freecol.server.ai.Cargo.newCargo(TransportableAIObject, Unit),4,8,12,4,1.96%
net.sf.freecol.server.ai.Cargo.newCargo(TransportableAIObject, Unit, Location, boolean),5,12,21,9,3.43%
net.sf.freecol.server.ai.Cargo.readFromXML(AIMain, FreeColXMLReader),0,0,36,36,5.87%
net.sf.freecol.server.ai.Cargo.resetTries(),3,3,6,3,0.98%
net.sf.freecol.server.ai.Cargo.retry(),7,8,11,3,1.79%
net.sf.freecol.server.ai.Cargo.setSpaceLeft(int),0,0,3,3,0.49%
net.sf.freecol.server.ai.Cargo.toShortString(),4,5,14,9,2.28%
net.sf.freecol.server.ai.Cargo.toString(),3,3,21,18,3.43%
net.sf.freecol.server.ai.Cargo.toXML(FreeColXMLWriter),0,0,24,24,3.92%
net.sf.freecol.server.ai.Cargo.unwrap(),4,5,13,8,2.12%
net.sf.freecol.server.ai.Cargo.update(),4,5,9,4,1.47%
net.sf.freecol.server.ai.Cargo.wrap(Cargo),4,5,12,7,1.96%
net.sf.freecol.server.ai.ColonyPlan.BuildPlan.BuildPlan(BuildableType, double, double),0,0,6,6,23.08%
net.sf.freecol.server.ai.ColonyPlan.BuildPlan.getValue(),0,0,3,3,11.54%
net.sf.freecol.server.ai.ColonyPlan.BuildPlan.toString(),3,3,9,6,34.62%
net.sf.freecol.server.ai.ColonyPlan.ColonyPlan(AIMain, Colony),4,6,14,8,1.04%
net.sf.freecol.server.ai.ColonyPlan.ProfileType.getProfileTypeFromSize(int),4,6,13,7,61.90%
net.sf.freecol.server.ai.ColonyPlan.assignWorkers(List<Unit>, boolean, LogBuilder),93,8,349,256,25.87%
net.sf.freecol.server.ai.ColonyPlan.createProductionMap(),7,8,25,17,1.85%
net.sf.freecol.server.ai.ColonyPlan.findBuildPlan(BuildableType),4,6,9,3,0.67%

net.sf.freecol.server.ai.ColonyPlan.findPlan(GoodsType, List<WorkLocationPlan>),4,8,12,4,0.89%
net.sf.freecol.server.ai.ColonyPlan.fullEquipUnit(Specification, Unit, Role, Colony),5,10,13,3,0.96%
net.sf.freecol.server.ai.ColonyPlan.getAIMain(),4,5,8,3,0.59%
net.sf.freecol.server.ai.ColonyPlan.getBestBuildableType(),5,6,10,4,0.74%
net.sf.freecol.server.ai.ColonyPlan.getBestWorker(WorkLocation, GoodsType, List<Unit>),28,19,119,88,8.82%
net.sf.freecol.server.ai.ColonyPlan.getBuildableReport(),4,5,11,6,0.82%
net.sf.freecol.server.ai.ColonyPlan.getBuildableTypes(),5,6,9,3,0.67%
net.sf.freecol.server.ai.ColonyPlan.getFoodPlans(),5,6,10,4,0.74%
net.sf.freecol.server.ai.ColonyPlan.getPreferredProduction(),4,5,8,3,0.59%
net.sf.freecol.server.ai.ColonyPlan.getWorkPlans(),5,6,10,4,0.74%
net.sf.freecol.server.ai.ColonyPlan.locationDescription(Location),5,7,15,8,1.11%
net.sf.freecol.server.ai.ColonyPlan.prioritize(BuildableType, double, double),4,9,23,14,1.70%
net.sf.freecol.server.ai.ColonyPlan.prioritizeProduction(BuildableType, GoodsType),11,8,42,33,3.11%
net.sf.freecol.server.ai.ColonyPlan.refine(BuildableType, LogBuilder),26,6,70,43,5.19%
net.sf.freecol.server.ai.ColonyPlan.spec(),4,5,8,3,0.59%
net.sf.freecol.server.ai.ColonyPlan.toString(),3,3,27,24,2.00%
net.sf.freecol.server.ai.ColonyPlan.update(),15,4,24,9,1.78%
net.sf.freecol.server.ai.ColonyPlan.updateBuildableTypes(),22,3,146,135,10.82%
net.sf.freecol.server.ai.ColonyPlan.updateGoodsTypeLists(Map<GoodsType, Map<WorkLocation, Integer>>),2
net.sf.freecol.server.ai.ColonyPlan.updatePlans(Map<GoodsType, Map<WorkLocation, Integer>>),24,17,56,3:
net.sf.freecol.server.ai.ColonyPlan.updateProductionList(Map<GoodsType, Map<WorkLocation, Integer>>),11
net.sf.freecol.server.ai.ColonyPlan.updateRawMaterials(Map<GoodsType, Map<WorkLocation, Integer>>),13,
net.sf.freecol.server.ai.ColonyPlanTest.buildMap(boolean),7,7,15,8,4.59%
net.sf.freecol.server.ai.ColonyPlanTest.shouldProduce(ColonyPlan, GoodsType),4,8,16,8,4.89%
net.sf.freecol.server.ai.ColonyPlanTest.tearDown(),0,0,5,5,1.53%
net.sf.freecol.server.ai.ColonyPlanTest.testBestImprovements(),0,0,36,36,11.01%
net.sf.freecol.server.ai.ColonyPlanTest.testGetBestWorker(),15,0,85,70,25.99%
net.sf.freecol.server.ai.ColonyPlanTest.testNoBuildRawMatTiles(),7,4,32,25,9.79%
net.sf.freecol.server.ai.ColonyPlanTest.testReqLumberAndHammersForBuild(),0,0,13,13,3.98%
net.sf.freecol.server.ai.ColonyPlanTest.testReqOreAndToolsWithEnoughHammersForBuild(),1,0,18,17,5.50%
net.sf.freecol.server.ai.ContactTest.tearDown(),0,0,5,5,2.04%
net.sf.freecol.server.ai.ContactTest.testEuropeanMeetsIndianSettlement(),0,0,28,28,11.43%
net.sf.freecol.server.ai.ContactTest.testEuropeanMeetsNative(),0,0,26,26,10.61%
net.sf.freecol.server.ai.ContactTest.testNativeMeetsColony(),0,0,23,23,9.39%
net.sf.freecol.server.ai.ContactTest.testNativeMeetsEuropean(),0,0,25,25,10.20%
net.sf.freecol.server.ai.ContactTest.testNativeMeetsIndianSettlement(),1,0,23,22,9.39%
net.sf.freecol.server.ai.ContactTest.testNativeMeetsNative(),0,0,22,22,8.98%
net.sf.freecol.server.ai.ContactTest.testShipMeetsShip(),0,0,28,28,11.43%
net.sf.freecol.server.ai.EuropeanAIPlayer.EuropeanAIPlayer(AIMain, FreeColXMLReader),4,7,11,4,0.42%
net.sf.freecol.server.ai.EuropeanAIPlayer.EuropeanAIPlayer(AIMain, Player),4,7,10,3,0.38%
net.sf.freecol.server.ai.EuropeanAIPlayer.acceptDiplomaticTrade(DiplomaticTrade),15,3,131,119,4.95%
net.sf.freecol.server.ai.EuropeanAIPlayer.acceptMercenaries(),3,3,7,4,0.26%
net.sf.freecol.server.ai.EuropeanAIPlayer.acceptTax(int),12,3,64,52,2.42%
net.sf.freecol.server.ai.EuropeanAIPlayer.adjustMission(AIUnit, PathNode, Class, int),5,3,28,23,1.06%
net.sf.freecol.server.ai.EuropeanAIPlayer.allocateTransportables(List<TransportableAIObject>, List<Transport
net.sf.freecol.server.ai.EuropeanAIPlayer.bringGifts(LogBuilder),8,9,12,3,0.45%
net.sf.freecol.server.ai.EuropeanAIPlayer.buildTipMap(LogBuilder),9,9,41,31,1.55%

net.sf.freecol.server.ai.EuropeanAIPlayer.buildTransportMaps(LogBuilder),6,6,76,69,2.87%
net.sf.freecol.server.ai.EuropeanAIPlayer.buildWishMaps(LogBuilder),4,5,64,59,2.42%
net.sf.freecol.server.ai.EuropeanAIPlayer.buildersNeeded(),7,8,34,26,1.29%
net.sf.freecol.server.ai.EuropeanAIPlayer.buyArtillery(),0,0,24,24,0.91%
net.sf.freecol.server.ai.EuropeanAIPlayer.buyDragoon(),0,0,35,35,1.32%
net.sf.freecol.server.ai.EuropeanAIPlayer.buyShip(),0,0,22,22,0.83%
net.sf.freecol.server.ai.EuropeanAIPlayer.buyUnitsInEurope(LogBuilder),12,0,85,73,3.21%
net.sf.freecol.server.ai.EuropeanAIPlayer.changeNeedWagon(Tile, int),7,9,21,12,0.79%
net.sf.freecol.server.ai.EuropeanAIPlayer.cheat(LogBuilder),24,7,220,197,8.32%
net.sf.freecol.server.ai.EuropeanAIPlayer.cheatGold(int, LogBuilder),4,6,16,10,0.60%
net.sf.freecol.server.ai.EuropeanAIPlayer.cheatUnit(List<RandomChoice<UnitType>>, String, LogBuilder),4,8,1
net.sf.freecol.server.ai.EuropeanAIPlayer.cheatUnit(UnitType, String, LogBuilder),4,8,20,12,0.76%
net.sf.freecol.server.ai.EuropeanAIPlayer.checkTransport(TransportableAIObject),5,7,15,8,0.57%
net.sf.freecol.server.ai.EuropeanAIPlayer.claimTransportable(TransportableAIObject),5,7,10,3,0.38%
net.sf.freecol.server.ai.EuropeanAIPlayer.completeWish(Wish),4,5,18,13,0.68%
net.sf.freecol.server.ai.EuropeanAIPlayer.consumeGoodsWish(AIGoods, GoodsWish),4,6,14,8,0.53%
net.sf.freecol.server.ai.EuropeanAIPlayer.consumeWorkerWish(AIUnit, WorkerWish),4,6,14,8,0.53%
net.sf.freecol.server.ai.EuropeanAIPlayer.demandTribute(LogBuilder),6,7,10,3,0.38%
net.sf.freecol.server.ai.EuropeanAIPlayer.determineStance(Player),7,3,17,10,0.64%
net.sf.freecol.server.ai.EuropeanAIPlayer.determineStances(LogBuilder),5,5,22,17,0.83%
net.sf.freecol.server.ai.EuropeanAIPlayer.doMissions(List<AIUnit>, LogBuilder),18,3,67,49,2.53%
net.sf.freecol.server.ai.EuropeanAIPlayer.getBadlyDefended(),4,6,9,3,0.34%
net.sf.freecol.server.ai.EuropeanAIPlayer.getBestGoodsWish(AIUnit, GoodsType),4,7,22,15,0.83%
net.sf.freecol.server.ai.EuropeanAIPlayer.getBestPlan(Tile),4,6,9,3,0.34%
net.sf.freecol.server.ai.EuropeanAIPlayer.getBestPlanTile(Colony),4,6,16,10,0.60%
net.sf.freecol.server.ai.EuropeanAIPlayer.getBestWorkerWish(AIUnit, UnitType),5,7,32,25,1.21%
net.sf.freecol.server.ai.EuropeanAIPlayer.getBuildColonyMission(AIUnit, Location),4,7,18,11,0.68%
net.sf.freecol.server.ai.EuropeanAIPlayer.getCashInTreasureTrainMission(AIUnit),4,6,15,9,0.57%
net.sf.freecol.server.ai.EuropeanAIPlayer.getDefendSettlementMission(AIUnit, boolean, boolean),4,9,36,27,1
net.sf.freecol.server.ai.EuropeanAIPlayer.getGoodsWishesAt(Location, GoodsType),4,7,15,8,0.57%
net.sf.freecol.server.ai.EuropeanAIPlayer.getMissionaryMission(AIUnit),4,6,16,10,0.60%
net.sf.freecol.server.ai.EuropeanAIPlayer.getNationSummary(Player),4,6,13,7,0.49%
net.sf.freecol.server.ai.EuropeanAIPlayer.getNavalStrengthRatio(),6,8,29,21,1.10%
net.sf.freecol.server.ai.EuropeanAIPlayer.getNeededWagons(Tile),4,6,16,10,0.60%
net.sf.freecol.server.ai.EuropeanAIPlayer.getPioneeringMission(AIUnit, Location),6,9,24,15,0.91%
net.sf.freecol.server.ai.EuropeanAIPlayer.getPrivateerMission(AIUnit, Location),4,7,15,8,0.57%
net.sf.freecol.server.ai.EuropeanAIPlayer.getScoutingMission(AIUnit),4,6,19,13,0.72%
net.sf.freecol.server.ai.EuropeanAIPlayer.getSimpleMission(AIUnit),17,6,68,49,2.57%
net.sf.freecol.server.ai.EuropeanAIPlayer.getStrengthRatio(Player),5,7,10,3,0.38%
net.sf.freecol.server.ai.EuropeanAIPlayer.getTransportMission(AIUnit),4,6,10,4,0.38%
net.sf.freecol.server.ai.EuropeanAIPlayer.getTransportables(),4,5,8,3,0.30%
net.sf.freecol.server.ai.EuropeanAIPlayer.getUrgentTransportables(),21,5,25,3,0.95%
net.sf.freecol.server.ai.EuropeanAIPlayer.getWishRealizationMission(AIUnit, WorkerWish),4,7,17,10,0.64%
net.sf.freecol.server.ai.EuropeanAIPlayer.getWishes(),5,6,10,4,0.38%
net.sf.freecol.server.ai.EuropeanAIPlayer.getWorkInsideColonyMission(AIUnit, AIColony),4,7,18,11,0.68%
net.sf.freecol.server.ai.EuropeanAIPlayer.getWorkerWishesAt(Location, UnitType),4,7,15,8,0.57%
net.sf.freecol.server.ai.EuropeanAIPlayer.giveNormalMissions(LogBuilder, List<AIUnit>),38,5,281,246,10.62%

net.sf.freecol.server.ai.EuropeanAIPlayer.handleTrade(NativeTradeAction, NativeTrade),3,3,8,5,0.30%
net.sf.freecol.server.ai.EuropeanAIPlayer.indianDemand(Unit, Colony, GoodsType, int, IndianDemandAction),
net.sf.freecol.server.ai.EuropeanAIPlayer.initializeFromSpecification(Specification),5,6,25,19,0.95%
net.sf.freecol.server.ai.EuropeanAIPlayer.initializeMissions(LogBuilder),11,6,57,45,2.16%
net.sf.freecol.server.ai.EuropeanAIPlayer.isAggressive(),8,6,14,4,0.53%
net.sf.freecol.server.ai.EuropeanAIPlayer.isLikesAttackingNatives(),4,5,8,3,0.30%
net.sf.freecol.server.ai.EuropeanAIPlayer.needsMoreArtillery(),0,0,3,3,0.11%
net.sf.freecol.server.ai.EuropeanAIPlayer.needsMoreDragoons(),0,0,3,3,0.11%
net.sf.freecol.server.ai.EuropeanAIPlayer.peaceHolds(Player),5,6,36,29,1.36%
net.sf.freecol.server.ai.EuropeanAIPlayer.pioneersNeeded(),7,8,11,3,0.42%
net.sf.freecol.server.ai.EuropeanAIPlayer.reallyNeedsMoreArtillery(),0,0,3,3,0.11%
net.sf.freecol.server.ai.EuropeanAIPlayer.reallyNeedsMoreDragoons(),0,0,3,3,0.11%
net.sf.freecol.server.ai.EuropeanAIPlayer.rearrangeColonies(LogBuilder),4,5,8,3,0.30%
net.sf.freecol.server.ai.EuropeanAIPlayer.recruitAIUnitInEurope(int),7,9,27,18,1.02%
net.sf.freecol.server.ai.EuropeanAIPlayer.rejectAgreement(TradeItem, DiplomaticTrade),5,8,15,7,0.57%
net.sf.freecol.server.ai.EuropeanAIPlayer.removeAIColony(AIColony),4,5,40,35,1.51%
net.sf.freecol.server.ai.EuropeanAIPlayer.removeAIObject(AIObject),3,3,11,8,0.42%
net.sf.freecol.server.ai.EuropeanAIPlayer.removeTileImprovementPlan(TileImprovementPlan),4,5,12,7,0.45%
net.sf.freecol.server.ai.EuropeanAIPlayer.requestsTransport(TransportableAIObject),4,8,14,6,0.53%
net.sf.freecol.server.ai.EuropeanAIPlayer.scoutsNeeded(),10,11,14,3,0.53%
net.sf.freecol.server.ai.EuropeanAIPlayer.selectFoundingFather(List<FoundingFather>),7,3,26,19,0.98%
net.sf.freecol.server.ai.EuropeanAIPlayer.startWorking(),13,3,85,73,3.21%
net.sf.freecol.server.ai.EuropeanAIPlayer.suppressEuropeanTrade(GoodsType, LogBuilder),5,7,45,38,1.70%
net.sf.freecol.server.ai.EuropeanAIPlayer.trainAIUnitInEurope(UnitType),8,10,25,15,0.95%
net.sf.freecol.server.ai.EuropeanAIPlayer.updateTipMap(AIColony),4,5,10,5,0.38%
net.sf.freecol.server.ai.EuropeanAIPlayer.updateTransport(AIUnit, Location, LogBuilder),9,12,31,19,1.17%
net.sf.freecol.server.ai.GoodsWish.GoodsWish(AIMain, FreeColXMLReader),5,9,14,5,6.36%
net.sf.freecol.server.ai.GoodsWish.GoodsWish(AIMain, Location, int, int, GoodsType),4,13,25,12,11.36%
net.sf.freecol.server.ai.GoodsWish.GoodsWish(AIMain, String),4,6,12,6,5.45%
net.sf.freecol.server.ai.GoodsWish.checkIntegrity(boolean, LogBuilder),3,3,15,12,6.82%
net.sf.freecol.server.ai.GoodsWish.equals(Object),3,3,11,8,5.00%
net.sf.freecol.server.ai.GoodsWish.getGoodsAmount(),4,5,8,3,3.64%
net.sf.freecol.server.ai.GoodsWish.getGoodsType(),4,5,8,3,3.64%
net.sf.freecol.server.ai.GoodsWish.getXMLTagName(),3,3,5,2,2.27%
net.sf.freecol.server.ai.GoodsWish.hashCode(),3,3,9,6,4.09%
net.sf.freecol.server.ai.GoodsWish.readAttributes(FreeColXMLReader),4,3,18,14,8.18%
net.sf.freecol.server.ai.GoodsWish.satisfiedBy(T),4,8,12,4,5.45%
net.sf.freecol.server.ai.GoodsWish.satisfiedBy(Unit),3,3,6,3,2.73%
net.sf.freecol.server.ai.GoodsWish.setGoodsAmount(int),6,7,10,3,4.55%
net.sf.freecol.server.ai.GoodsWish.setInitialized(),3,3,6,3,2.73%
net.sf.freecol.server.ai.GoodsWish.shouldBeStored(),4,5,9,4,4.09%
net.sf.freecol.server.ai.GoodsWish.toString(),3,3,13,10,5.91%
net.sf.freecol.server.ai.GoodsWish.update(GoodsType, int, int),4,7,13,6,5.91%
net.sf.freecol.server.ai.GoodsWish.writeAttributes(FreeColXMLWriter),3,3,9,6,4.09%
net.sf.freecol.server.ai.MissionAIPlayer.MissionAIPlayer(AIMain, FreeColXMLReader),5,9,13,4,4.33%
net.sf.freecol.server.ai.MissionAIPlayer.MissionAIPlayer(AIMain, Player),4,6,9,3,3.00%
net.sf.freecol.server.ai.MissionAIPlayer.addAIUnit(AIUnit),4,5,8,3,2.67%

net.sf.freecol.server.ai.MissionAIPlayer.adjustMission(AIUnit, PathNode, Class, int),5,n/a,n/a,2,4.00%
net.sf.freecol.server.ai.MissionAIPlayer.clearAIUnits(),3,3,6,3,2.00%
net.sf.freecol.server.ai.MissionAIPlayer.doMissions(List<AIUnit>, LogBuilder),4,7,23,16,7.67%
net.sf.freecol.server.ai.MissionAIPlayer.getAIUnits(),4,5,10,5,3.33%
net.sf.freecol.server.ai.MissionAIPlayer.getDefendCurrentSettlementMission(AIUnit),5,7,17,10,5.67%
net.sf.freecol.server.ai.MissionAIPlayer.getDefendSettlementMission(AIUnit, Settlement),4,7,12,5,4.00%
net.sf.freecol.server.ai.MissionAIPlayer.getIdleAtSettlementMission(AIUnit),4,6,10,4,3.33%
net.sf.freecol.server.ai.MissionAIPlayer.getSeekAndDestroyMission(AIUnit, Location),4,7,12,5,4.00%
net.sf.freecol.server.ai.MissionAIPlayer.getSeekAndDestroyMission(AIUnit, int),4,7,15,8,5.00%
net.sf.freecol.server.ai.MissionAIPlayer.getSettlementDefenders(Settlement),4,6,18,12,6.00%
net.sf.freecol.server.ai.MissionAIPlayer.getWanderHostileMission(AIUnit),4,6,10,4,3.33%
net.sf.freecol.server.ai.MissionAIPlayer.isTargetValidForSeekAndDestroy(Unit, Tile),13,9,37,21,12.33%
net.sf.freecol.server.ai.MissionAIPlayer.logMissions(Map<Unit, String>, LogBuilder),4,6,30,24,10.00%
net.sf.freecol.server.ai.MissionAIPlayer.removeAIObject(AIObject),3,3,11,8,3.67%
net.sf.freecol.server.ai.MissionAIPlayer.removeAIUnit(AIUnit),4,5,10,5,3.33%
net.sf.freecol.server.ai.MissionAssignmentTest.tearDown(),0,0,5,5,2.29%
net.sf.freecol.server.ai.MissionAssignmentTest.testAssignDefendSettlementMission(),2,0,24,22,11.01%
net.sf.freecol.server.ai.MissionAssignmentTest.testImpossibleConditionsForTargetSelection(),4,0,31,28,14.22%
net.sf.freecol.server.ai.MissionAssignmentTest.testIsTargetValidForSeekAndDestroy(),1,0,20,19,9.17%
net.sf.freecol.server.ai.MissionAssignmentTest.testSecureIndianSettlementMission(),5,0,62,57,28.44%
net.sf.freecol.server.ai.MissionAssignmentTest.testSecureIndianSettlementMissionIgnoreNavalThreat(),5,4,58,53,26.67%
net.sf.freecol.server.ai.NativeAIPlayer.NativeAIPlayer(AIMain, FreeColXMLReader),4,7,12,5,1.44%
net.sf.freecol.server.ai.NativeAIPlayer.NativeAIPlayer(AIMain, Player),4,7,11,4,1.32%
net.sf.freecol.server.ai.NativeAIPlayer.abortInvalidMissions(),5,5,12,7,1.44%
net.sf.freecol.server.ai.NativeAIPlayer.adjustMission(AIUnit, PathNode, Class, int),5,3,27,22,3.24%
net.sf.freecol.server.ai.NativeAIPlayer.bringGifts(int[], LogBuilder),15,6,93,76,11.15%
net.sf.freecol.server.ai.NativeAIPlayer.completeWish(Wish),3,3,6,3,0.72%
net.sf.freecol.server.ai.NativeAIPlayer.demandTribute(int[], LogBuilder),14,6,94,78,11.27%
net.sf.freecol.server.ai.NativeAIPlayer.determineStances(LogBuilder),5,6,19,13,2.28%
net.sf.freecol.server.ai.NativeAIPlayer.equipBraves(IndianSettlement, LogBuilder),7,8,22,13,2.64%
net.sf.freecol.server.ai.NativeAIPlayer.getNeededWagons(Tile),3,3,6,3,0.72%
net.sf.freecol.server.ai.NativeAIPlayer.getShipTradePenalties(boolean),4,6,15,9,1.80%
net.sf.freecol.server.ai.NativeAIPlayer.giveNormalMissions(LogBuilder),9,5,72,63,8.63%
net.sf.freecol.server.ai.NativeAIPlayer.handleTrade(NativeTradeAction, NativeTrade),4,3,107,104,12.83%
net.sf.freecol.server.ai.NativeAIPlayer.indianDemand(Unit, Colony, GoodsType, int, IndianDemandAction),6,3,26,25,3.85%
net.sf.freecol.server.ai.NativeAIPlayer.initializeMissions(LogBuilder),7,6,26,18,3.12%
net.sf.freecol.server.ai.NativeAIPlayer.pioneersNeeded(),3,3,6,3,0.72%
net.sf.freecol.server.ai.NativeAIPlayer.scoutsNeeded(),3,3,6,3,0.72%
net.sf.freecol.server.ai.NativeAIPlayer.secureIndianSettlement(IndianSettlement, LogBuilder),23,8,134,115,16.23%
net.sf.freecol.server.ai.NativeAIPlayer.secureSettlements(int[], LogBuilder),8,8,28,18,3.36%
net.sf.freecol.server.ai.NativeAIPlayer.startWorking(),3,3,40,37,4.80%
net.sf.freecol.server.ai.NativeAIPlayer.updateTrade(NativeTrade, int),4,6,52,46,6.24%
net.sf.freecol.server.ai.REFAIPlayer.REFAIPlayer(AIMain, FreeColXMLReader),4,7,12,5,1.42%
net.sf.freecol.server.ai.REFAIPlayer.REFAIPlayer(AIMain, Player),4,7,11,4,1.30%
net.sf.freecol.server.ai.REFAIPlayer.REFNavyGoalDecider.REFNavyGoalDecider(Player, Set<Unit>),4,6,10,4,22.22%
net.sf.freecol.server.ai.REFAIPlayer.REFNavyGoalDecider.check(Unit, PathNode),3,3,16,13,35.56%
net.sf.freecol.server.ai.REFAIPlayer.REFNavyGoalDecider.getGoal(),3,3,6,3,13.33%

net.sf.freecol.server.ai.REFAIPlayer.REFNavyGoalDecider.hasSubGoals(),3,3,6,3,13.33%
net.sf.freecol.server.ai.REFAIPlayer.TargetTuple.TargetTuple(Colony, PathNode, double),0,0,16,16,29.63%
net.sf.freecol.server.ai.REFAIPlayer.TargetTuple.compareTo(TargetTuple),0,0,4,4,7.41%
net.sf.freecol.server.ai.REFAIPlayer.TargetTuple.equals(Object),3,3,12,9,22.22%
net.sf.freecol.server.ai.REFAIPlayer.TargetTuple.hashCode(),3,3,12,9,22.22%
net.sf.freecol.server.ai.REFAIPlayer.adjustMission(AIUnit, PathNode, Class, int),9,3,47,38,5.54%
net.sf.freecol.server.ai.REFAIPlayer.determineStance(Player),5,3,13,9,1.53%
net.sf.freecol.server.ai.REFAIPlayer.findColonyTargets(AIUnit, AIUnit),4,7,13,6,1.53%
net.sf.freecol.server.ai.REFAIPlayer.findColonyTargets(AIUnit, boolean, AIUnit),9,8,53,42,6.25%
net.sf.freecol.server.ai.REFAIPlayer.giveNormalMissions(LogBuilder, List<AIUnit>),42,3,276,238,32.55%
net.sf.freecol.server.ai.REFAIPlayer.initialize(boolean),46,24,215,172,25.35%
net.sf.freecol.server.ai.REFAIPlayer.requireTransports(int, List<AIUnit>, List<AIUnit>, LogBuilder),8,12,56,41,6
net.sf.freecol.server.ai.REFAIPlayer.startWorking(),4,3,34,30,4.01%
net.sf.freecol.server.ai.REFTest.tearDown(),0,0,5,5,8.20%
net.sf.freecol.server.ai.REFTest.testAddToREF(),4,0,28,24,45.90%
net.sf.freecol.server.ai.REFTest.testCreateREFPlayer(),2,0,22,20,36.07%
net.sf.freecol.server.ai.StandardAIPlayerTest.setupNativeDragoons(),0,0,11,11,9.09%
net.sf.freecol.server.ai.StandardAIPlayerTest.tearDown(),0,0,5,5,4.13%
net.sf.freecol.server.ai.StandardAIPlayerTest.testEquipBraves(),3,0,47,44,38.84%
net.sf.freecol.server.ai.StandardAIPlayerTest.testEquipBravesNotEnoughReqGoods(),3,0,48,45,39.67%
net.sf.freecol.server.ai.TensionTest.tearDown(),0,0,5,5,7.35%
net.sf.freecol.server.ai.TensionTest.testTension(),7,0,59,52,86.76%
net.sf.freecol.server.ai.TileImprovementPlan.TileImprovementPlan(AIMain, FreeColXMLReader),5,9,14,5,4.47
net.sf.freecol.server.ai.TileImprovementPlan.TileImprovementPlan(AIMain, String),4,6,13,7,4.15%
net.sf.freecol.server.ai.TileImprovementPlan.TileImprovementPlan(AIMain, Tile, TileImprovementType, int),5
net.sf.freecol.server.ai.TileImprovementPlan.checkIntegrity(boolean, LogBuilder),3,3,18,15,5.75%
net.sf.freecol.server.ai.TileImprovementPlan.dispose(),6,6,11,5,3.51%
net.sf.freecol.server.ai.TileImprovementPlan.equals(Object),3,3,12,9,3.83%
net.sf.freecol.server.ai.TileImprovementPlan.getBestTileImprovementType(Tile, GoodsType),10,9,30,17,9.58%
net.sf.freecol.server.ai.TileImprovementPlan.getPioneer(),5,9,12,3,3.83%
net.sf.freecol.server.ai.TileImprovementPlan.getTarget(),4,7,10,3,3.19%
net.sf.freecol.server.ai.TileImprovementPlan.getType(),4,5,8,3,2.56%
net.sf.freecol.server.ai.TileImprovementPlan.getXMLTagName(),3,3,5,2,1.60%
net.sf.freecol.server.ai.TileImprovementPlan.hashCode(),3,3,10,7,3.19%
net.sf.freecol.server.ai.TileImprovementPlan.isComplete(),4,5,8,3,2.56%
net.sf.freecol.server.ai.TileImprovementPlan.readAttributes(FreeColXMLReader),3,3,17,14,5.43%
net.sf.freecol.server.ai.TileImprovementPlan.setInitialized(),3,3,6,3,1.92%
net.sf.freecol.server.ai.TileImprovementPlan.setPioneer(AIUnit),5,9,12,3,3.83%
net.sf.freecol.server.ai.TileImprovementPlan.setType(TileImprovementType),4,6,9,3,2.88%
net.sf.freecol.server.ai.TileImprovementPlan.toString(),3,3,14,11,4.47%
net.sf.freecol.server.ai.TileImprovementPlan.toXML(FreeColXMLWriter),3,3,7,4,2.24%
net.sf.freecol.server.ai.TileImprovementPlan.update(GoodsType),5,7,14,7,4.47%
net.sf.freecol.server.ai.TileImprovementPlan.validate(),4,5,24,19,7.67%
net.sf.freecol.server.ai.TileImprovementPlan.writeAttributes(FreeColXMLWriter),4,3,14,10,4.47%
net.sf.freecol.server.ai.TransportableAIObject.TransportableAIObject(AIMain, FreeColXMLReader),5,9,13,4,3.1
net.sf.freecol.server.ai.TransportableAIObject.TransportableAIObject(AIMain, String),4,6,10,4,3.07%
net.sf.freecol.server.ai.TransportableAIObject.canMove(),5,n/a,n/a,1,2.15%

net.sf.freecol.server.ai.TransportableAIObject.carriableBy(Unit),4,n/a,n/a,1,2.15%
net.sf.freecol.server.ai.TransportableAIObject.changeTransport(AIUnit),14,13,37,19,11.35%
net.sf.freecol.server.ai.TransportableAIObject.dropTransport(),6,7,20,13,6.13%
net.sf.freecol.server.ai.TransportableAIObject.equals(Object),3,3,10,7,3.07%
net.sf.freecol.server.ai.TransportableAIObject.getDeliveryPath(Unit, Location),5,n/a,n/a,1,3.07%
net.sf.freecol.server.ai.TransportableAIObject.getIntermediatePath(Unit, Location),7,n/a,n/a,1,3.68%
net.sf.freecol.server.ai.TransportableAIObject.getLocation(),4,5,9,4,2.76%
net.sf.freecol.server.ai.TransportableAIObject.getSpaceTaken(),4,5,9,4,2.76%
net.sf.freecol.server.ai.TransportableAIObject.getTransport(),4,5,8,3,2.45%
net.sf.freecol.server.ai.TransportableAIObject.getTransportDestination(),6,n/a,n/a,1,2.45%
net.sf.freecol.server.ai.TransportableAIObject.getTransportLocatable(),4,n/a,n/a,1,1.84%
net.sf.freecol.server.ai.TransportableAIObject.getTransportPriority(),4,5,8,3,2.45%
net.sf.freecol.server.ai.TransportableAIObject.getTransportSource(),6,n/a,n/a,1,2.45%
net.sf.freecol.server.ai.TransportableAIObject.hashCode(),3,3,8,5,2.45%
net.sf.freecol.server.ai.TransportableAIObject.incrementTransportPriority(),3,3,6,3,1.84%
net.sf.freecol.server.ai.TransportableAIObject.invalidReason(),4,n/a,n/a,1,1.84%
net.sf.freecol.server.ai.TransportableAIObject.joinTransport(Unit, Direction),4,n/a,n/a,1,2.76%
net.sf.freecol.server.ai.TransportableAIObject.leaveTransport(),5,n/a,n/a,1,2.15%
net.sf.freecol.server.ai.TransportableAIObject.leaveTransport(Direction),4,n/a,n/a,1,2.45%
net.sf.freecol.server.ai.TransportableAIObject.readAttributes(FreeColXMLReader),3,3,12,9,3.68%
net.sf.freecol.server.ai.TransportableAIObject.setTransport(AIUnit),4,5,8,3,2.45%
net.sf.freecol.server.ai.TransportableAIObject.setTransportDestination(Location),4,n/a,n/a,1,1.84%
net.sf.freecol.server.ai.TransportableAIObject.setTransportPriority(int),4,5,8,3,2.45%
net.sf.freecol.server.ai.TransportableAIObject.writeAttributes(FreeColXMLWriter),3,3,13,10,3.99%
net.sf.freecol.server.ai.ValuedAIObject.ValuedAIObject(AIMain),4,5,8,3,8.08%
net.sf.freecol.server.ai.ValuedAIObject.ValuedAIObject(AIMain, FreeColXMLReader),5,9,13,4,13.13%
net.sf.freecol.server.ai.ValuedAIObject.ValuedAIObject(AIMain, String),4,6,10,4,10.10%
net.sf.freecol.server.ai.ValuedAIObject.equals(Object),3,3,12,9,12.12%
net.sf.freecol.server.ai.ValuedAIObject.getValue(),4,5,8,3,8.08%
net.sf.freecol.server.ai.ValuedAIObject.hashCode(),3,3,8,5,8.08%
net.sf.freecol.server.ai.ValuedAIObject.readAttributes(FreeColXMLReader),3,3,8,5,8.08%
net.sf.freecol.server.ai.ValuedAIObject.setValue(int),4,5,8,3,8.08%
net.sf.freecol.server.ai.ValuedAIObject.writeAttributes(FreeColXMLWriter),3,3,8,5,8.08%
net.sf.freecol.server.ai.Wish.Wish(AIMain, FreeColXMLReader),5,9,14,5,7.65%
net.sf.freecol.server.ai.Wish.Wish(AIMain, String),4,6,11,5,6.01%
net.sf.freecol.server.ai.Wish.checkIntegrity(boolean, LogBuilder),3,3,18,15,9.84%
net.sf.freecol.server.ai.Wish.dispose(),4,4,10,6,5.46%
net.sf.freecol.server.ai.Wish.equals(Object),3,3,11,8,6.01%
net.sf.freecol.server.ai.Wish.getDestination(),4,7,10,3,5.46%
net.sf.freecol.server.ai.Wish.getDestinationAIColony(),4,5,10,5,5.46%
net.sf.freecol.server.ai.Wish.getTransportable(),4,8,11,3,6.01%
net.sf.freecol.server.ai.Wish.hashCode(),3,3,9,6,4.92%
net.sf.freecol.server.ai.Wish.readAttributes(FreeColXMLReader),4,3,11,7,6.01%
net.sf.freecol.server.ai.Wish.satisfiedBy(T),4,n/a,n/a,1,4.92%
net.sf.freecol.server.ai.Wish.satisfiedBy(Unit),4,n/a,n/a,1,4.37%
net.sf.freecol.server.ai.Wish.setTransportable(TransportableAIObject),4,8,11,3,6.01%
net.sf.freecol.server.ai.Wish.shouldBeStored(),4,5,8,3,4.37%

net.sf.freecol.server.ai.Wish.writeAttributes(FreeColXMLWriter),4,3,14,10,7.65%

net.sf.freecol.server.ai.WorkLocationPlan.WorkLocationPlan(AIMain, WorkLocation, GoodsType),4,9,16,7,17.1%

net.sf.freecol.server.ai.WorkLocationPlan.getGoodsType(),5,8,11,3,11.83%

net.sf.freecol.server.ai.WorkLocationPlan.getWorkLocation(),5,6,9,3,9.68%

net.sf.freecol.server.ai.WorkLocationPlan.getXMLTagName(),3,3,5,2,5.38%

net.sf.freecol.server.ai.WorkLocationPlan.isFoodPlan(),4,5,8,3,8.60%

net.sf.freecol.server.ai.WorkLocationPlan.setGoodsType(GoodsType),4,7,10,3,10.75%

net.sf.freecol.server.ai.WorkLocationPlan.setInitialized(),3,3,6,3,6.45%

net.sf.freecol.server.ai.WorkLocationPlan.toString(),3,3,12,9,12.90%

net.sf.freecol.server.ai.WorkerWish.WorkerWish(AIMain, FreeColXMLReader),5,9,14,5,7.33%

net.sf.freecol.server.ai.WorkerWish.WorkerWish(AIMain, Location, int, UnitType, boolean),4,14,26,12,13.61%

net.sf.freecol.server.ai.WorkerWish.WorkerWish(AIMain, String),5,7,13,6,6.81%

net.sf.freecol.server.ai.WorkerWish.checkIntegrity(boolean, LogBuilder),3,3,12,9,6.28%

net.sf.freecol.server.ai.WorkerWish.equals(Object),3,3,11,8,5.76%

net.sf.freecol.server.ai.WorkerWish.getUnitType(),4,5,8,3,4.19%

net.sf.freecol.server.ai.WorkerWish.getXMLTagName(),3,3,5,2,2.62%

net.sf.freecol.server.ai.WorkerWish.hashCode(),3,3,9,6,4.71%

net.sf.freecol.server.ai.WorkerWish.readAttributes(FreeColXMLReader),4,3,17,13,8.90%

net.sf.freecol.server.ai.WorkerWish.satisfiedBy(T),3,3,6,3,3.14%

net.sf.freecol.server.ai.WorkerWish.satisfiedBy(Unit),4,7,12,5,6.28%

net.sf.freecol.server.ai.WorkerWish.setInitialized(),3,3,6,3,3.14%

net.sf.freecol.server.ai.WorkerWish.toString(),3,3,12,9,6.28%

net.sf.freecol.server.ai.WorkerWish.update(UnitType, boolean, int),4,7,13,6,6.81%

net.sf.freecol.server.ai.WorkerWish.writeAttributes(FreeColXMLWriter),3,3,9,6,4.71%

net.sf.freecol.server.ai.military.DefensiveMap.DefensiveMap(Map<AIColony, DefensiveZone>, Map<String, DefensiveZone>),7,10,87,77,43.50%

net.sf.freecol.server.ai.military.DefensiveMap.SearchNode.SearchNode(Tile, SearchNode, int, int, DefensiveZone),4,7,10,3,5.00%

net.sf.freecol.server.ai.military.DefensiveMap.SearchNode.getCost(),0,0,3,3,13.64%

net.sf.freecol.server.ai.military.DefensiveMap.SearchNode.getTile(),0,0,3,3,13.64%

net.sf.freecol.server.ai.military.DefensiveMap.createDefensiveMap(EuropeanAIPlayer),7,10,87,77,43.50%

net.sf.freecol.server.ai.military.DefensiveMap.getAttackedColonies(),4,4,9,5,4.50%

net.sf.freecol.server.ai.military.DefensiveMap.getAttackedDefensiveZones(),3,3,8,5,4.00%

net.sf.freecol.server.ai.military.DefensiveMap.getColoniesExposedLand(),4,4,10,6,5.00%

net.sf.freecol.server.ai.military.DefensiveMap.getColoniesExposedWater(),3,3,9,6,4.50%

net.sf.freecol.server.ai.military.DefensiveMap.getDefensiveZone(Tile),4,7,10,3,5.00%

net.sf.freecol.server.ai.military.DefensiveMap.getDefensiveZones(),3,3,6,3,3.00%

net.sf.freecol.server.ai.military.DefensiveMap.getThreatenedColonies(),4,4,11,7,5.50%

net.sf.freecol.server.ai.military.DefensiveMap.toString(),3,3,14,11,7.00%

net.sf.freecol.server.ai.military.DefensiveZone.DefensiveZone(AIColony),0,0,3,3,2.54%

net.sf.freecol.server.ai.military.DefensiveZone.addAllPotentialEnemies(Set<Unit>),0,0,3,3,2.54%

net.sf.freecol.server.ai.military.DefensiveZone.addNeighbour(DefensiveZone),0,0,3,3,2.54%

net.sf.freecol.server.ai.military.DefensiveZone.addPotentialEnemySettlement(Settlement),0,0,3,3,2.54%

net.sf.freecol.server.ai.military.DefensiveZone.enemiesOnly(),0,0,3,3,2.54%

net.sf.freecol.server.ai.military.DefensiveZone.equals(Object),3,3,14,11,11.86%

net.sf.freecol.server.ai.military.DefensiveZone.getAiColony(),0,0,3,3,2.54%

net.sf.freecol.server.ai.military.DefensiveZone.getEnemies(),0,0,5,5,4.24%

net.sf.freecol.server.ai.military.DefensiveZone.getNeighbours(),4,4,7,3,5.93%

net.sf.freecol.server.ai.military.DefensiveZone.getNumberOfMilitaryEnemies(),1,0,13,12,11.02%

net.sf.freecol.server.ai.military.DefensiveZone.getNumberOfPotentialMilitaryEnemies(),8,0,18,10,15.25%
net.sf.freecol.server.ai.military.DefensiveZone.getPlayer(),0,0,3,3,2.54%
net.sf.freecol.server.ai.military.DefensiveZone.hashCode(),3,3,7,4,5.93%
net.sf.freecol.server.ai.military.DefensiveZone.isEnemiesInNeighbour(),0,0,3,3,2.54%
net.sf.freecol.server.ai.military.DefensiveZone.isExposed(),0,0,3,3,2.54%
net.sf.freecol.server.ai.military.DefensiveZone.isExposedLand(),0,0,3,3,2.54%
net.sf.freecol.server.ai.military.DefensiveZone.isExposedWater(),0,0,3,3,2.54%
net.sf.freecol.server.ai.military.DefensiveZone.setEnemiesInNeighbour(boolean),0,0,3,3,2.54%
net.sf.freecol.server.ai.military.DefensiveZone.setExposedLand(boolean),0,0,3,3,2.54%
net.sf.freecol.server.ai.military.DefensiveZone.setExposedWater(boolean),0,0,3,3,2.54%
net.sf.freecol.server.ai.military.MilitaryCoordinator.MilitaryCoordinator(EuropeanAIPlayer, Set<AIUnit>),13,9,
net.sf.freecol.server.ai.military.MilitaryCoordinator.always(),0,0,3,3,0.83%
net.sf.freecol.server.ai.military.MilitaryCoordinator.assignDefendClosestColony(Set<AIUnit>),0,0,9,9,2.49%
net.sf.freecol.server.ai.military.MilitaryCoordinator.assignWanderHostile(),0,0,7,7,1.93%
net.sf.freecol.server.ai.military.MilitaryCoordinator.attackEnemySettlements(Set<AIUnit>, Set<AIUnit>),4,0,4,
net.sf.freecol.server.ai.military.MilitaryCoordinator.counterattackAllEnemyUnitsReachableInTurns(Set<AIUnit>
net.sf.freecol.server.ai.military.MilitaryCoordinator.counterattackEnemyValuableUnitsReachableInTurns(Set<
net.sf.freecol.server.ai.military.MilitaryCoordinator.determineMissions(),10,3,61,51,16.85%
net.sf.freecol.server.ai.military.MilitaryCoordinator.findUnitClosestToColony(AIColony, Set<AIUnit>),1,0,13,1,
net.sf.freecol.server.ai.military.MilitaryCoordinator.findUnitInColony(AIColony, Set<AIUnit>),0,0,6,6,1.66%
net.sf.freecol.server.ai.military.MilitaryCoordinator.getOurColoniesSortedByValue(),0,0,7,7,1.93%
net.sf.freecol.server.ai.military.MilitaryCoordinator.getTurnsToReach(Unit, Location),0,0,10,10,2.76%
net.sf.freecol.server.ai.military.MilitaryCoordinator.identitySet(Collection<T>),0,0,5,5,1.38%
net.sf.freecol.server.ai.military.MilitaryCoordinator.isArtillery(Unit),0,0,3,3,0.83%
net.sf.freecol.server.ai.military.MilitaryCoordinator.isDragoon(Unit),0,0,3,3,0.83%
net.sf.freecol.server.ai.military.MilitaryCoordinator.isUnitHandledByMilitaryCoordinator(),0,0,6,6,1.66%
net.sf.freecol.server.ai.military.MilitaryCoordinator.keepUnitsInColonies(List<AIColony>, Set<AIUnit>, Functio
net.sf.freecol.server.ai.military.MilitaryCoordinator.maxArtilleries(int),0,0,3,3,0.83%
net.sf.freecol.server.ai.military.MilitaryCoordinator.maxDefenders(int),0,0,3,3,0.83%
net.sf.freecol.server.ai.military.MilitaryCoordinator.maxDragoons(int),0,0,3,3,0.83%
net.sf.freecol.server.ai.military.MilitaryCoordinator.neitherArtilleryNorDragoons(Set<AIUnit>),0,0,5,5,1.38%
net.sf.freecol.server.ai.military.MilitaryCoordinator.onlyArtillery(Set<AIUnit>),0,0,5,5,1.38%
net.sf.freecol.server.ai.military.MilitaryCoordinator.onlyArtilleryUnits(Set<Unit>),0,0,5,5,1.38%
net.sf.freecol.server.ai.military.MilitaryCoordinator.onlyDragoons(Set<AIUnit>),0,0,5,5,1.38%
net.sf.freecol.server.ai.military.MilitaryCoordinator.onlyUnprotectedUnarmedSoldierUnits(Set<Unit>),0,0,6,6,
net.sf.freecol.server.ai.military.MilitaryCoordinator.placeDefender(AIUnit, AIColony),0,0,6,6,1.66%
net.sf.freecol.server.ai.military.MilitaryCoordinator.placeUnit(List<AIColony>, Set<AIUnit>, Function<List<AIU
net.sf.freecol.server.ai.military.MilitaryCoordinator.placeUnitsInColonies(List<AIColony>, Set<AIUnit>, Functio
net.sf.freecol.server.ai.military.MilitaryCoordinator.transportMilitaryUnitsFromEurope(AIColony, Set<AIUnit>
net.sf.freecol.server.ai.mission.AllTests.suite(),2,0,11,9,84.62%
net.sf.freecol.server.ai.mission.BuildColonyMission.BuildColonyMission(AIMain, AIUnit, FreeColXMLReader),4
net.sf.freecol.server.ai.mission.BuildColonyMission.BuildColonyMission(AIMain, AIUnit, Location),4,7,11,4,2.4
net.sf.freecol.server.ai.mission.BuildColonyMission.doMission(LogBuilder),27,3,153,130,33.70%
net.sf.freecol.server.ai.mission.BuildColonyMission.extractTarget(AIUnit, PathNode),4,8,17,9,3.74%
net.sf.freecol.server.ai.mission.BuildColonyMission.findMissionTarget(AIUnit, int, boolean),4,8,15,7,3.30%
net.sf.freecol.server.ai.mission.BuildColonyMission.findTarget(),3,3,7,4,1.54%
net.sf.freecol.server.ai.mission.BuildColonyMission.findTargetPath(AIUnit, int, boolean),5,8,20,11,4.41%

net.sf.freecol.server.ai.mission.BuildColonyMission.getBaseTransportPriority(),3,3,7,4,1.54%
net.sf.freecol.server.ai.mission.BuildColonyMission.getColonyValue(Tile),4,6,10,4,2.20%
net.sf.freecol.server.ai.mission.BuildColonyMission.getGoalDecider(AIUnit, boolean),5,8,35,27,7.71%
net.sf.freecol.server.ai.mission.BuildColonyMission.getTarget(),3,3,7,4,1.54%
net.sf.freecol.server.ai.mission.BuildColonyMission.getXMLTagName(),3,3,5,2,1.10%
net.sf.freecol.server.ai.mission.BuildColonyMission.invalidColonyReason(AIUnit, Colony),4,7,10,3,2.20%
net.sf.freecol.server.ai.mission.BuildColonyMission.invalidMissionReason(AIUnit),4,6,9,3,1.98%
net.sf.freecol.server.ai.mission.BuildColonyMission.invalidMissionReason(AIUnit, Location),4,7,16,9,3.52%
net.sf.freecol.server.ai.mission.BuildColonyMission.invalidReason(),3,3,7,4,1.54%
net.sf.freecol.server.ai.mission.BuildColonyMission.invalidTileReason(AIUnit, Tile),4,7,19,12,4.19%
net.sf.freecol.server.ai.mission.BuildColonyMission.invalidUnitReason(AIUnit),4,7,17,10,3.74%
net.sf.freecol.server.ai.mission.BuildColonyMission.readAttributes(FreeColXMLReader),3,3,9,6,1.98%
net.sf.freecol.server.ai.mission.BuildColonyMission.scorePath(AIUnit, PathNode),4,7,17,10,3.74%
net.sf.freecol.server.ai.mission.BuildColonyMission.setTarget(Location),3,3,13,10,2.86%
net.sf.freecol.server.ai.mission.BuildColonyMission.writeAttributes(FreeColXMLWriter),3,3,13,10,2.86%
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.CashInTreasureTrainMission(AIMain, AIUnit, Free
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.CashInTreasureTrainMission(AIMain, AIUnit, Loca
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.assignCarrier(LogBuilder),5,7,34,26,8.63%
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.doMission(LogBuilder),11,3,52,42,13.20%
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.extractTarget(AIUnit, PathNode),4,8,18,10,4.57%
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.findMissionTarget(AIUnit, int, boolean),4,8,15,7,3
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.findTarget(),3,3,7,4,1.78%
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.findTargetPath(AIUnit, int, boolean),8,10,32,18,8
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.getBaseTransportPriority(),3,3,7,4,1.78%
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.getGoalDecider(AIUnit, boolean),4,8,38,30,9.64%
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.getTarget(),3,3,7,4,1.78%
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.getXMLTagName(),3,3,5,2,1.27%
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.invalidColonyReason(AIUnit, Colony),5,8,11,3,2.7
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.invalidEuropeReason(AIUnit, Europe),4,7,10,3,2.5
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.invalidFullColonyReason(AIUnit, Colony),5,8,18,11
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.invalidMissionReason(AIUnit),4,6,9,3,2.28%
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.invalidMissionReason(AIUnit, Location),4,7,17,10
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.invalidReason(),3,3,7,4,1.78%
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.invalidUnitReason(AIUnit),4,7,15,8,3.81%
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.readAttributes(FreeColXMLReader),3,3,8,5,2.03%
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.scorePath(AIUnit, PathNode),5,8,17,9,4.31%
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.setTarget(Location),3,3,10,7,2.54%
net.sf.freecol.server.ai.mission.CashInTreasureTrainMission.writeAttributes(FreeColXMLWriter),3,3,10,7,2.54
net.sf.freecol.server.ai.mission.DefendSettlementMission.DefendSettlementMission(AIMain, AIUnit, FreeColX
net.sf.freecol.server.ai.mission.DefendSettlementMission.DefendSettlementMission(AIMain, AIUnit, Settleme
net.sf.freecol.server.ai.mission.DefendSettlementMission.doMission(LogBuilder),14,3,111,98,30.00%
net.sf.freecol.server.ai.mission.DefendSettlementMission.extractTarget(AIUnit, PathNode),4,8,15,7,4.05%
net.sf.freecol.server.ai.mission.DefendSettlementMission.findMissionTarget(AIUnit, int, boolean),4,8,13,5,3.5
net.sf.freecol.server.ai.mission.DefendSettlementMission.findTarget(),3,3,7,4,1.89%
net.sf.freecol.server.ai.mission.DefendSettlementMission.findTargetPath(AIUnit, int, boolean),4,8,17,9,4.59%
net.sf.freecol.server.ai.mission.DefendSettlementMission.getBaseTransportPriority(),3,3,7,4,1.89%
net.sf.freecol.server.ai.mission.DefendSettlementMission.getGoalDecider(AIUnit),5,7,27,20,7.30%

net.sf.freecol.server.ai.mission.DefendSettlementMission.getTarget(),3,3,7,4,1.89%
net.sf.freecol.server.ai.mission.DefendSettlementMission.getXMLTagName(),3,3,5,2,1.35%
net.sf.freecol.server.ai.mission.DefendSettlementMission.invalidMissionReason(AIUnit),4,6,23,17,6.22%
net.sf.freecol.server.ai.mission.DefendSettlementMission.invalidMissionReason(AIUnit, Location),4,7,15,8,4.0%
net.sf.freecol.server.ai.mission.DefendSettlementMission.invalidReason(),3,3,7,4,1.89%
net.sf.freecol.server.ai.mission.DefendSettlementMission.invalidSettlementReason(AIUnit, Settlement),4,7,11%
net.sf.freecol.server.ai.mission.DefendSettlementMission.invalidUnitReason(AIUnit),4,7,15,8,4.05%
net.sf.freecol.server.ai.mission.DefendSettlementMission.readAttributes(FreeColXMLReader),3,3,9,6,2.43%
net.sf.freecol.server.ai.mission.DefendSettlementMission.scorePath(AIUnit, PathNode),4,7,16,9,4.32%
net.sf.freecol.server.ai.mission.DefendSettlementMission.setTarget(Location),3,3,9,6,2.43%
net.sf.freecol.server.ai.mission.DefendSettlementMission.writeAttributes(FreeColXMLWriter),3,3,10,7,2.70%
net.sf.freecol.server.ai.mission.EscortUnitMission.EscortUnitMission(AIMain, AIUnit, FreeColXMLReader),4,10%
net.sf.freecol.server.ai.mission.EscortUnitMission.EscortUnitMission(AIMain, AIUnit, Unit),4,7,11,4,5.14%
net.sf.freecol.server.ai.mission.EscortUnitMission.doMission(LogBuilder),6,3,43,37,20.09%
net.sf.freecol.server.ai.mission.EscortUnitMission.findTarget(),3,3,7,4,3.27%
net.sf.freecol.server.ai.mission.EscortUnitMission.getBaseTransportPriority(),3,3,7,4,3.27%
net.sf.freecol.server.ai.mission.EscortUnitMission.getTarget(),3,3,7,4,3.27%
net.sf.freecol.server.ai.mission.EscortUnitMission.getTransportDestination(),3,3,9,6,4.21%
net.sf.freecol.server.ai.mission.EscortUnitMission.getXMLTagName(),3,3,5,2,2.34%
net.sf.freecol.server.ai.mission.EscortUnitMission.invalidMissionReason(AIUnit),4,6,9,3,4.21%
net.sf.freecol.server.ai.mission.EscortUnitMission.invalidMissionReason(AIUnit, Location),4,7,14,7,6.54%
net.sf.freecol.server.ai.mission.EscortUnitMission.invalidReason(),3,3,7,4,3.27%
net.sf.freecol.server.ai.mission.EscortUnitMission.invalidTargetReason(AIUnit, Unit),5,9,21,12,9.81%
net.sf.freecol.server.ai.mission.EscortUnitMission.invalidUnitReason(AIUnit),4,7,15,8,7.01%
net.sf.freecol.server.ai.mission.EscortUnitMission.readAttributes(FreeColXMLReader),3,3,8,5,3.74%
net.sf.freecol.server.ai.mission.EscortUnitMission.setTarget(Location),3,3,10,7,4.67%
net.sf.freecol.server.ai.mission.EscortUnitMission.writeAttributes(FreeColXMLWriter),3,3,10,7,4.67%
net.sf.freecol.server.ai.mission.IdleAtSettlementMission.IdleAtSettlementMission(AIMain, AIUnit),4,6,9,3,6.9%
net.sf.freecol.server.ai.mission.IdleAtSettlementMission.IdleAtSettlementMission(AIMain, AIUnit, FreeColXMLReader),4,6,9,3,6.9%
net.sf.freecol.server.ai.mission.IdleAtSettlementMission.doMission(LogBuilder),7,3,35,29,26.92%
net.sf.freecol.server.ai.mission.IdleAtSettlementMission.findTarget(),3,3,11,8,8.46%
net.sf.freecol.server.ai.mission.IdleAtSettlementMission.getBaseTransportPriority(),3,3,7,4,5.38%
net.sf.freecol.server.ai.mission.IdleAtSettlementMission.getTarget(),3,3,7,4,5.38%
net.sf.freecol.server.ai.mission.IdleAtSettlementMission.getXMLTagName(),3,3,5,2,3.85%
net.sf.freecol.server.ai.mission.IdleAtSettlementMission.invalidReason(),3,3,7,4,5.38%
net.sf.freecol.server.ai.mission.IdleAtSettlementMission.isOneTime(),3,3,7,4,5.38%
net.sf.freecol.server.ai.mission.IdleAtSettlementMission.isSafe(),4,5,10,5,7.69%
net.sf.freecol.server.ai.mission.IdleAtSettlementMission.setTarget(Location),4,3,5,2,3.85%
net.sf.freecol.server.ai.mission.IndianBringGiftMission.IndianBringGiftMission(AIMain, AIUnit, Colony),4,7,12%
net.sf.freecol.server.ai.mission.IndianBringGiftMission.IndianBringGiftMission(AIMain, AIUnit, FreeColXMLReader),4,7,12%
net.sf.freecol.server.ai.mission.IndianBringGiftMission.doMission(LogBuilder),10,3,80,73,29.30%
net.sf.freecol.server.ai.mission.IndianBringGiftMission.findTarget(),3,3,7,4,2.56%
net.sf.freecol.server.ai.mission.IndianBringGiftMission.getColony(),0,0,1,1,0.37%
net.sf.freecol.server.ai.mission.IndianBringGiftMission.getTarget(),3,3,8,5,2.93%
net.sf.freecol.server.ai.mission.IndianBringGiftMission.getTransportDestination(),3,3,7,4,2.56%
net.sf.freecol.server.ai.mission.IndianBringGiftMission.getXMLTagName(),3,3,5,2,1.83%
net.sf.freecol.server.ai.mission.IndianBringGiftMission.hasGift(),4,5,8,3,2.93%

net.sf.freecol.server.ai.mission.IndianBringGiftMission.invalidColonyReason(AIUnit, Colony),5,9,26,17,9.52%
net.sf.freecol.server.ai.mission.IndianBringGiftMission.invalidMissionReason(AIUnit),4,6,9,3,3.30%
net.sf.freecol.server.ai.mission.IndianBringGiftMission.invalidMissionReason(AIUnit, Location),4,7,16,9,5.86%
net.sf.freecol.server.ai.mission.IndianBringGiftMission.invalidReason(),3,3,7,4,2.56%
net.sf.freecol.server.ai.mission.IndianBringGiftMission.invalidUnitReason(AIUnit),4,7,17,10,6.23%
net.sf.freecol.server.ai.mission.IndianBringGiftMission.readAttributes(FreeColXMLReader),3,3,10,7,3.66%
net.sf.freecol.server.ai.mission.IndianBringGiftMission.setTarget(Location),3,3,9,6,3.30%
net.sf.freecol.server.ai.mission.IndianBringGiftMission.writeAttributes(FreeColXMLWriter),3,3,11,8,4.03%
net.sf.freecol.server.ai.mission.IndianDemandMission.IndianDemandMission(AIMain, AIUnit, Colony),4,7,12,5
net.sf.freecol.server.ai.mission.IndianDemandMission.IndianDemandMission(AIMain, AIUnit, FreeColXMLReader),4,7,12,5
net.sf.freecol.server.ai.mission.IndianDemandMission.capAmount(int, int),1,0,4,4,1.07%
net.sf.freecol.server.ai.mission.IndianDemandMission.doMission(LogBuilder),12,3,97,91,25.94%
net.sf.freecol.server.ai.mission.IndianDemandMission.findTarget(),3,3,7,4,1.87%
net.sf.freecol.server.ai.mission.IndianDemandMission.getHome(AIUnit),0,0,3,3,0.80%
net.sf.freecol.server.ai.mission.IndianDemandMission.getTarget(),3,3,9,6,2.41%
net.sf.freecol.server.ai.mission.IndianDemandMission.getTransportDestination(),3,3,7,4,1.87%
net.sf.freecol.server.ai.mission.IndianDemandMission.getXMLTagName(),3,3,5,2,1.34%
net.sf.freecol.server.ai.mission.IndianDemandMission.hasMissionTribute(AIUnit),4,6,9,3,2.41%
net.sf.freecol.server.ai.mission.IndianDemandMission.hasTribute(),4,5,8,3,2.14%
net.sf.freecol.server.ai.mission.IndianDemandMission.invalidColonyReason(AIUnit, Colony),5,9,27,18,7.22%
net.sf.freecol.server.ai.mission.IndianDemandMission.invalidMissionReason(AIUnit),4,6,9,3,2.41%
net.sf.freecol.server.ai.mission.IndianDemandMission.invalidMissionReason(AIUnit, Location),4,7,17,10,4.55%
net.sf.freecol.server.ai.mission.IndianDemandMission.invalidReason(),3,3,7,4,1.87%
net.sf.freecol.server.ai.mission.IndianDemandMission.invalidUnitReason(AIUnit),4,7,16,9,4.28%
net.sf.freecol.server.ai.mission.IndianDemandMission.readAttributes(FreeColXMLReader),3,3,11,8,2.94%
net.sf.freecol.server.ai.mission.IndianDemandMission.selectGoods(Colony),8,6,51,41,13.64%
net.sf.freecol.server.ai.mission.IndianDemandMission.setSucceeded(boolean),4,5,8,3,2.14%
net.sf.freecol.server.ai.mission.IndianDemandMission.setTarget(Location),3,3,9,6,2.41%
net.sf.freecol.server.ai.mission.IndianDemandMission.writeAttributes(FreeColXMLWriter),3,3,12,9,3.21%
net.sf.freecol.server.ai.mission.Mission.Mission(AIMain, AIUnit),7,9,17,8,1.86%
net.sf.freecol.server.ai.mission.Mission.dispose(),4,3,7,3,0.77%
net.sf.freecol.server.ai.mission.Mission.doMission(LogBuilder),4,n/a,n/a,1,0.88%
net.sf.freecol.server.ai.mission.Mission.findCircleTarget(AIUnit, GoalDecider, int, boolean),7,12,25,13,2.74%
net.sf.freecol.server.ai.mission.Mission.findTarget(),4,n/a,n/a,1,0.66%
net.sf.freecol.server.ai.mission.Mission.followMapPath(PathNode, LogBuilder),8,8,48,39,5.26%
net.sf.freecol.server.ai.mission.Mission.getAIPlayer(),4,5,8,3,0.88%
net.sf.freecol.server.ai.mission.Mission.getAIRandom(),4,5,8,3,0.88%
net.sf.freecol.server.ai.mission.Mission.getAIUnit(),4,5,8,3,0.88%
net.sf.freecol.server.ai.mission.Mission.getBaseTransportPriority(),4,5,8,3,0.88%
net.sf.freecol.server.ai.mission.Mission.getBestSettlement(Player),7,8,21,12,2.30%
net.sf.freecol.server.ai.mission.Mission.getEuropeanAIPlayer(),4,5,13,8,1.43%
net.sf.freecol.server.ai.mission.Mission.getPlayer(),4,5,8,3,0.88%
net.sf.freecol.server.ai.mission.Mission.getTarget(),4,n/a,n/a,1,0.66%
net.sf.freecol.server.ai.mission.Mission.getTransportDestination(),8,11,18,7,1.97%
net.sf.freecol.server.ai.mission.Mission.getUnit(),4,5,8,3,0.88%
net.sf.freecol.server.ai.mission.Mission.invalidAIUnitReason(AIUnit),4,6,12,6,1.32%
net.sf.freecol.server.ai.mission.Mission.invalidAttackReason(AIUnit, Player),4,7,23,16,2.52%

net.sf.freecol.server.ai.mission.Mission.invalidMissionReason(AIUnit),14,16,19,3,2.08%
net.sf.freecol.server.ai.mission.Mission.invalidMissionReason(AIUnit, Location),13,16,20,4,2.19%
net.sf.freecol.server.ai.mission.Mission.invalidNewMissionReason(AIUnit),5,8,15,7,1.64%
net.sf.freecol.server.ai.mission.Mission.invalidReason(),12,n/a,n/a,1,1.54%
net.sf.freecol.server.ai.mission.Mission.invalidTargetReason(Location),4,6,11,5,1.21%
net.sf.freecol.server.ai.mission.Mission.invalidTargetReason(Location, Player),4,8,18,10,1.97%
net.sf.freecol.server.ai.mission.Mission.invalidTransportableReason(TransportableAIObject),4,7,40,33,4.39%
net.sf.freecol.server.ai.mission.Mission.invalidUnitReason(Unit),4,6,13,7,1.43%
net.sf.freecol.server.ai.mission.Mission.isOneTime(),8,9,12,3,1.32%
net.sf.freecol.server.ai.mission.Mission.isTargetReason(String),4,6,9,3,0.99%
net.sf.freecol.server.ai.mission.Mission.isValid(),4,5,8,3,0.88%
net.sf.freecol.server.ai.mission.Mission.lbAt(LogBuilder),4,6,11,5,1.21%
net.sf.freecol.server.ai.mission.Mission.lbAttack(LogBuilder, Location),4,8,12,4,1.32%
net.sf.freecol.server.ai.mission.Mission.lbDodge(LogBuilder),4,6,12,6,1.32%
net.sf.freecol.server.ai.mission.Mission.lbDone(LogBuilder, boolean, Object...),4,10,14,4,1.54%
net.sf.freecol.server.ai.mission.Mission.lbDrop(LogBuilder, Object...),4,8,12,4,1.32%
net.sf.freecol.server.ai.mission.Mission.lbFail(LogBuilder, boolean, Object...),4,10,14,4,1.54%
net.sf.freecol.server.ai.mission.Mission.lbMove(LogBuilder, MoveType),4,7,11,4,1.21%
net.sf.freecol.server.ai.mission.Mission.lbRetarget(LogBuilder),4,6,10,4,1.10%
net.sf.freecol.server.ai.mission.Mission.lbWait(LogBuilder, Object...),4,7,12,5,1.32%
net.sf.freecol.server.ai.mission.Mission.moveRandomly(String, Direction),5,7,25,18,2.74%
net.sf.freecol.server.ai.mission.Mission.moveRandomlyTurn(String),4,5,10,5,1.10%
net.sf.freecol.server.ai.mission.Mission.readAttributes(FreeColXMLReader),7,3,10,3,1.10%
net.sf.freecol.server.ai.mission.Mission.resolveBlockage(AIUnit, Location),5,8,22,14,2.41%
net.sf.freecol.server.ai.mission.Mission.retargetMission(String, LogBuilder),4,8,18,10,1.97%
net.sf.freecol.server.ai.mission.Mission.setInitialized(),3,3,6,3,0.66%
net.sf.freecol.server.ai.mission.Mission.setTarget(Location),7,n/a,n/a,1,0.99%
net.sf.freecol.server.ai.mission.Mission.toString(),3,3,10,7,1.10%
net.sf.freecol.server.ai.mission.Mission.toXML(FreeColXMLWriter),3,3,7,4,0.77%
net.sf.freecol.server.ai.mission.Mission.travelToTarget(Location, CostDecider, LogBuilder),67,35,212,141,23.2
net.sf.freecol.server.ai.mission.Mission.writeAttributes(FreeColXMLWriter),8,3,11,3,1.21%
net.sf.freecol.server.ai.mission.MissionaryMission.MissionaryMission(AIMain, AIUnit, FreeColXMLReader),4,1
net.sf.freecol.server.ai.mission.MissionaryMission.MissionaryMission(AIMain, AIUnit, Location),4,7,11,4,3.07%
net.sf.freecol.server.ai.mission.MissionaryMission.doMission(LogBuilder),8,3,50,43,13.97%
net.sf.freecol.server.ai.mission.MissionaryMission.extractTarget(AIUnit, PathNode),4,8,21,13,5.87%
net.sf.freecol.server.ai.mission.MissionaryMission.findMissionTarget(AIUnit, int, boolean),5,9,14,5,3.91%
net.sf.freecol.server.ai.mission.MissionaryMission.findTarget(),3,3,7,4,1.96%
net.sf.freecol.server.ai.mission.MissionaryMission.findTargetPath(AIUnit, int, boolean),5,8,20,11,5.59%
net.sf.freecol.server.ai.mission.MissionaryMission.getBaseTransportPriority(),3,3,7,4,1.96%
net.sf.freecol.server.ai.mission.MissionaryMission.getGoalDecider(AIUnit, boolean),4,7,34,27,9.50%
net.sf.freecol.server.ai.mission.MissionaryMission.getTarget(),3,3,7,4,1.96%
net.sf.freecol.server.ai.mission.MissionaryMission.getXMLTagName(),3,3,5,2,1.40%
net.sf.freecol.server.ai.mission.MissionaryMission.invalidColonyReason(AIUnit, Colony),4,7,10,3,2.79%
net.sf.freecol.server.ai.mission.MissionaryMission.invalidIndianSettlementReason(AIUnit, IndianSettlement),5
net.sf.freecol.server.ai.mission.MissionaryMission.invalidMissionReason(AIUnit),4,6,9,3,2.51%
net.sf.freecol.server.ai.mission.MissionaryMission.invalidMissionReason(AIUnit, Location),4,7,17,10,4.75%
net.sf.freecol.server.ai.mission.MissionaryMission.invalidReason(),3,3,7,4,1.96%

net.sf.freecol.server.ai.mission.MissionaryMission.invalidUnitReason(AIUnit),4,6,21,15,5.87%
net.sf.freecol.server.ai.mission.MissionaryMission.prepare(AIUnit),4,7,22,15,6.15%
net.sf.freecol.server.ai.mission.MissionaryMission.readAttributes(FreeColXMLReader),3,3,8,5,2.23%
net.sf.freecol.server.ai.mission.MissionaryMission.scorePath(AIUnit, PathNode),5,8,14,6,3.91%
net.sf.freecol.server.ai.mission.MissionaryMission.setTarget(Location),3,3,9,6,2.51%
net.sf.freecol.server.ai.mission.MissionaryMission.writeAttributes(FreeColXMLWriter),3,3,10,7,2.79%
net.sf.freecol.server.ai.mission.PioneeringMission.PioneeringMission(AIMain, AIUnit, FreeColXMLReader),4,10,11,4,2.84%
net.sf.freecol.server.ai.mission.PioneeringMission.PioneeringMission(AIMain, AIUnit, Location),7,10,14,4,2.10%
net.sf.freecol.server.ai.mission.PioneeringMission.abandonTileImprovementPlan(),3,3,11,8,1.65%
net.sf.freecol.server.ai.mission.PioneeringMission.dispose(),3,3,8,5,1.20%
net.sf.freecol.server.ai.mission.PioneeringMission.doMission(LogBuilder),52,3,190,142,28.53%
net.sf.freecol.server.ai.mission.PioneeringMission.extractTarget(AIUnit, PathNode),4,7,17,10,2.55%
net.sf.freecol.server.ai.mission.PioneeringMission.findMissionTarget(AIUnit, int, boolean),5,9,18,9,2.70%
net.sf.freecol.server.ai.mission.PioneeringMission.findTarget(),3,3,7,4,1.05%
net.sf.freecol.server.ai.mission.PioneeringMission.findTargetPath(AIUnit, int, boolean),5,8,20,11,3.00%
net.sf.freecol.server.ai.mission.PioneeringMission.getBaseTransportPriority(),3,3,7,4,1.05%
net.sf.freecol.server.ai.mission.PioneeringMission.getBestMissionPlan(AIUnit, Tile),6,9,12,3,1.80%
net.sf.freecol.server.ai.mission.PioneeringMission.getBestPioneeringColony(AIUnit),4,6,20,14,3.00%
net.sf.freecol.server.ai.mission.PioneeringMission.getBestPlan(Tile),4,6,9,3,1.35%
net.sf.freecol.server.ai.mission.PioneeringMission.getGoalDecider(AIUnit, boolean),4,8,32,24,4.80%
net.sf.freecol.server.ai.mission.PioneeringMission.getPlan(AIUnit, Tile),4,7,15,8,2.25%
net.sf.freecol.server.ai.mission.PioneeringMission.getTarget(),3,3,7,4,1.05%
net.sf.freecol.server.ai.mission.PioneeringMission.getTileImprovementPlan(),4,5,8,3,1.20%
net.sf.freecol.server.ai.mission.PioneeringMission.getXMLTagName(),3,3,5,2,0.75%
net.sf.freecol.server.ai.mission.PioneeringMission.hasMissionTools(AIUnit),4,6,9,3,1.35%
net.sf.freecol.server.ai.mission.PioneeringMission.hasTools(),4,5,8,3,1.20%
net.sf.freecol.server.ai.mission.PioneeringMission.invalidColonyReason(AIUnit, Colony),4,8,18,10,2.70%
net.sf.freecol.server.ai.mission.PioneeringMission.invalidMissionReason(AIUnit),4,6,9,3,1.35%
net.sf.freecol.server.ai.mission.PioneeringMission.invalidMissionReason(AIUnit, Location),4,7,19,12,2.85%
net.sf.freecol.server.ai.mission.PioneeringMission.invalidReason(),4,3,14,10,2.10%
net.sf.freecol.server.ai.mission.PioneeringMission.invalidTileReason(AIUnit, Tile),4,8,21,13,3.15%
net.sf.freecol.server.ai.mission.PioneeringMission.invalidUnitReason(AIUnit),4,7,13,6,1.95%
net.sf.freecol.server.ai.mission.PioneeringMission.lbFail(LogBuilder, boolean, Object...),3,3,10,7,1.50%
net.sf.freecol.server.ai.mission.PioneeringMission.prepare(AIUnit),4,7,19,12,2.85%
net.sf.freecol.server.ai.mission.PioneeringMission.readAttributes(FreeColXMLReader),4,3,14,10,2.10%
net.sf.freecol.server.ai.mission.PioneeringMission.scorePath(AIUnit, PathNode),5,8,23,15,3.45%
net.sf.freecol.server.ai.mission.PioneeringMission.setTarget(Location),3,3,13,10,1.95%
net.sf.freecol.server.ai.mission.PioneeringMission.setTileImprovementPlan(TileImprovementPlan),5,6,20,14,3.00%
net.sf.freecol.server.ai.mission.PioneeringMission.writeAttributes(FreeColXMLWriter),3,3,14,11,2.10%
net.sf.freecol.server.ai.mission.PioneeringMissionTest.tearDown(),0,0,5,5,6.10%
net.sf.freecol.server.ai.mission.PioneeringMissionTest.testImprovementNoLongerValid(),5,0,68,63,82.93%
net.sf.freecol.server.ai.mission.PrivateerMission.PrivateerMission(AIMain, AIUnit, FreeColXMLReader),4,10,11,4,2.84%
net.sf.freecol.server.ai.mission.PrivateerMission.PrivateerMission(AIMain, AIUnit, Location),4,7,11,4,2.84%
net.sf.freecol.server.ai.mission.PrivateerMission.doMission(LogBuilder),9,3,67,64,17.27%
net.sf.freecol.server.ai.mission.PrivateerMission.extractTarget(AIUnit, PathNode),4,8,23,15,5.93%
net.sf.freecol.server.ai.mission.PrivateerMission.findMissionTarget(AIUnit, int, boolean),4,8,14,6,3.61%
net.sf.freecol.server.ai.mission.PrivateerMission.findTarget(),3,3,7,4,1.80%

net.sf.freecol.server.ai.mission.PrivateerMission.findTargetPath(AIUnit, int, boolean),6,8,18,8,4.64%
net.sf.freecol.server.ai.mission.PrivateerMission.getGoalDecider(AIUnit, boolean),4,7,28,21,7.22%
net.sf.freecol.server.ai.mission.PrivateerMission.getTarget(),3,3,7,4,1.80%
net.sf.freecol.server.ai.mission.PrivateerMission.getTransportDestination(),3,3,7,4,1.80%
net.sf.freecol.server.ai.mission.PrivateerMission.getXMLTagName(),3,3,5,2,1.29%
net.sf.freecol.server.ai.mission.PrivateerMission.invalidAttackReason(AIUnit, Unit),4,8,23,15,5.93%
net.sf.freecol.server.ai.mission.PrivateerMission.invalidMissionReason(AIUnit),4,6,9,3,2.32%
net.sf.freecol.server.ai.mission.PrivateerMission.invalidMissionReason(AIUnit, Location),4,7,27,20,6.96%
net.sf.freecol.server.ai.mission.PrivateerMission.invalidReason(),3,3,7,4,1.80%
net.sf.freecol.server.ai.mission.PrivateerMission.invalidSettlementReason(AIUnit, Settlement),4,8,14,6,3.61%
net.sf.freecol.server.ai.mission.PrivateerMission.invalidUnitReason(AIUnit),4,7,17,10,4.38%
net.sf.freecol.server.ai.mission.PrivateerMission.readAttributes(FreeColXMLReader),3,3,8,5,2.06%
net.sf.freecol.server.ai.mission.PrivateerMission.scorePath(AIUnit, PathNode),4,7,20,13,5.15%
net.sf.freecol.server.ai.mission.PrivateerMission.scoreUnit(AIUnit, Unit),6,7,20,11,5.15%
net.sf.freecol.server.ai.mission.PrivateerMission.setTarget(Location),3,3,11,8,2.84%
net.sf.freecol.server.ai.mission.PrivateerMission.writeAttributes(FreeColXMLWriter),3,3,10,7,2.58%
net.sf.freecol.server.ai.mission.PrivateerMissionTest.setupPrivateerTestGame(),0,0,5,5,8.33%
net.sf.freecol.server.ai.mission.PrivateerMissionTest.setupPrivateerTestMap(Game),2,0,19,17,31.67%
net.sf.freecol.server.ai.mission.PrivateerMissionTest.tearDown(),0,0,5,5,8.33%
net.sf.freecol.server.ai.mission.PrivateerMissionTest.testIsMissionValid(),3,3,21,18,35.00%
net.sf.freecol.server.ai.mission.ScoutingMission.ScoutingMission(AIMain, AIUnit, FreeColXMLReader),4,9,14,5
net.sf.freecol.server.ai.mission.ScoutingMission.ScoutingMission(AIMain, AIUnit, Location),4,7,11,4,2.46%
net.sf.freecol.server.ai.mission.ScoutingMission.canScoutNatives(AIUnit),4,6,10,4,2.24%
net.sf.freecol.server.ai.mission.ScoutingMission.doMission(LogBuilder),13,3,83,71,18.57%
net.sf.freecol.server.ai.mission.ScoutingMission.extractTarget(AIUnit, PathNode),4,8,18,10,4.03%
net.sf.freecol.server.ai.mission.ScoutingMission.findMissionTarget(AIUnit, int, boolean),5,9,17,8,3.80%
net.sf.freecol.server.ai.mission.ScoutingMission.findTarget(),3,3,7,4,1.57%
net.sf.freecol.server.ai.mission.ScoutingMission.findTargetPath(AIUnit, int, boolean),6,8,20,10,4.47%
net.sf.freecol.server.ai.mission.ScoutingMission.getBaseTransportPriority(),3,3,7,4,1.57%
net.sf.freecol.server.ai.mission.ScoutingMission.getGoalDecider(AIUnit, boolean),5,8,36,28,8.05%
net.sf.freecol.server.ai.mission.ScoutingMission.getTarget(),3,3,7,4,1.57%
net.sf.freecol.server.ai.mission.ScoutingMission.getXMLTagName(),3,3,5,2,1.12%
net.sf.freecol.server.ai.mission.ScoutingMission.invalidColonyReason(AIUnit, Colony),4,7,10,3,2.24%
net.sf.freecol.server.ai.mission.ScoutingMission.invalidIndianSettlementReason(AIUnit, IndianSettlement),4,7
net.sf.freecol.server.ai.mission.ScoutingMission.invalidMissionReason(AIUnit),4,6,9,3,2.01%
net.sf.freecol.server.ai.mission.ScoutingMission.invalidMissionReason(AIUnit, Location),4,7,17,10,3.80%
net.sf.freecol.server.ai.mission.ScoutingMission.invalidReason(),3,3,7,4,1.57%
net.sf.freecol.server.ai.mission.ScoutingMission.invalidSettlementReason(AIUnit, Settlement),5,8,16,8,3.58%
net.sf.freecol.server.ai.mission.ScoutingMission.invalidTileReason(AIUnit, Tile),4,7,13,6,2.91%
net.sf.freecol.server.ai.mission.ScoutingMission.invalidUnitReason(AIUnit),4,7,13,6,2.91%
net.sf.freecol.server.ai.mission.ScoutingMission.prepare(AIUnit),5,8,17,9,3.80%
net.sf.freecol.server.ai.mission.ScoutingMission.readAttributes(FreeColXMLReader),5,3,10,5,2.24%
net.sf.freecol.server.ai.mission.ScoutingMission.scorePath(AIUnit, PathNode),5,8,18,10,4.03%
net.sf.freecol.server.ai.mission.ScoutingMission.setTarget(Location),6,3,28,22,6.26%
net.sf.freecol.server.ai.mission.ScoutingMission.writeAttributes(FreeColXMLWriter),3,3,10,7,2.24%
net.sf.freecol.server.ai.mission.ScoutingMissionTest.tearDown(),0,0,5,5,6.58%
net.sf.freecol.server.ai.mission.ScoutingMissionTest.testHorsesLost(),5,0,64,59,84.21%

net.sf.freecol.server.ai.mission.TransportMission.TransportMission(AIUnit, AIUnit),4,6,10,4,0.70%
net.sf.freecol.server.ai.mission.TransportMission.TransportMission(AIUnit, AIUnit, FreeColXMLReader),4,9,14,0.70%
net.sf.freecol.server.ai.mission.TransportMission.addCargo(Cargo, int, LogBuilder),4,8,19,11,1.32%
net.sf.freecol.server.ai.mission.TransportMission.checkCargoes(LogBuilder),15,8,117,104,8.15%
net.sf.freecol.server.ai.mission.TransportMission.clearCargoes(),4,5,15,10,1.05%
net.sf.freecol.server.ai.mission.TransportMission.destinationCapacity(),5,6,9,3,0.63%
net.sf.freecol.server.ai.mission.TransportMission.destinationCount(),4,5,17,12,1.18%
net.sf.freecol.server.ai.mission.TransportMission.dispose(),3,3,8,5,0.56%
net.sf.freecol.server.ai.mission.TransportMission.doMission(LogBuilder),9,3,64,58,4.46%
net.sf.freecol.server.ai.mission.TransportMission.doTransport(LogBuilder),30,6,106,78,7.39%
net.sf.freecol.server.ai.mission.TransportMission.dropTransportable(TransportableAIObject),4,5,9,4,0.63%
net.sf.freecol.server.ai.mission.TransportMission.dumpCargo(Cargo, LogBuilder),4,8,23,15,1.60%
net.sf.freecol.server.ai.mission.TransportMission.dumpTransportable(TransportableAIObject, LogBuilder),4,8,23,15,1.60%
net.sf.freecol.server.ai.mission.TransportMission.findTarget(),4,3,8,4,0.56%
net.sf.freecol.server.ai.mission.TransportMission.forceCollection(AIUnit, LogBuilder),6,9,15,6,1.05%
net.sf.freecol.server.ai.mission.TransportMission.getBestCargo(Unit),4,7,37,30,2.58%
net.sf.freecol.server.ai.mission.TransportMission.getTarget(),3,3,7,4,0.49%
net.sf.freecol.server.ai.mission.TransportMission.getTransportDestination(),4,3,7,4,0.49%
net.sf.freecol.server.ai.mission.TransportMission.getTransportTarget(TransportableAIObject),7,9,14,5,0.98%
net.sf.freecol.server.ai.mission.TransportMission.getTransportTurns(TransportableAIObject),8,10,15,5,1.05%
net.sf.freecol.server.ai.mission.TransportMission.getXMLTagName(),3,3,5,2,0.35%
net.sf.freecol.server.ai.mission.TransportMission.invalidCargoReason(Cargo),9,12,19,7,1.32%
net.sf.freecol.server.ai.mission.TransportMission.invalidMissionReason(AIUnit),4,6,9,3,0.63%
net.sf.freecol.server.ai.mission.TransportMission.invalidMissionReason(AIUnit, Location),4,7,17,10,1.18%
net.sf.freecol.server.ai.mission.TransportMission.invalidReason(),3,3,12,9,0.84%
net.sf.freecol.server.ai.mission.TransportMission.invalidUnitReason(AIUnit),4,7,15,8,1.05%
net.sf.freecol.server.ai.mission.TransportMission.isCarrying(TransportableAIObject),5,7,10,3,0.70%
net.sf.freecol.server.ai.mission.TransportMission.isEmpty(),4,5,8,3,0.56%
net.sf.freecol.server.ai.mission.TransportMission.isTransporting(TransportableAIObject),4,6,9,3,0.63%
net.sf.freecol.server.ai.mission.TransportMission.makeCargo(TransportableAIObject, LogBuilder),11,13,56,41,3.64%
net.sf.freecol.server.ai.mission.TransportMission.optimizeCargoes(LogBuilder),19,9,43,23,3.00%
net.sf.freecol.server.ai.mission.TransportMission.queueCargo(Cargo, boolean, LogBuilder),13,13,41,28,2.86%
net.sf.freecol.server.ai.mission.TransportMission.queueEasilyTransportedCargo(Unit),8,9,53,44,3.69%
net.sf.freecol.server.ai.mission.TransportMission.queueTransportable(TransportableAIObject, boolean, LogBuilder),13,13,41,28,2.86%
net.sf.freecol.server.ai.mission.TransportMission.readAttributes(FreeColXMLReader),3,3,8,5,0.56%
net.sf.freecol.server.ai.mission.TransportMission.readChild(FreeColXMLReader),3,3,12,9,0.84%
net.sf.freecol.server.ai.mission.TransportMission.readChildren(FreeColXMLReader),4,3,9,5,0.63%
net.sf.freecol.server.ai.mission.TransportMission.removeCargo(Cargo),4,5,11,6,0.77%
net.sf.freecol.server.ai.mission.TransportMission.removeTransportable(TransportableAIObject),5,7,11,4,0.77%
net.sf.freecol.server.ai.mission.TransportMission.requeueCargo(Cargo, LogBuilder),4,7,29,22,2.02%
net.sf.freecol.server.ai.mission.TransportMission.requeueTransportable(TransportableAIObject, LogBuilder),4,7,29,22,2.02%
net.sf.freecol.server.ai.mission.TransportMission.scoreCargoOrder(Location, List<Cargo>),13,14,33,19,2.30%
net.sf.freecol.server.ai.mission.TransportMission.setTarget(Location),3,3,7,4,0.49%
net.sf.freecol.server.ai.mission.TransportMission.shouldAttack(Unit),7,9,18,9,1.25%
net.sf.freecol.server.ai.mission.TransportMission.spaceAvailable(Cargo),4,6,9,3,0.63%
net.sf.freecol.server.ai.mission.TransportMission.spaceAvailable(TransportableAIObject),4,6,14,8,0.98%
net.sf.freecol.server.ai.mission.TransportMission.suppressEuropeanTrade(GoodsType, LogBuilder),5,7,12,5,0.70%

net.sf.freecol.server.ai.mission.TransportMission.tAdd(Cargo, int),4,7,23,16,1.60%
 net.sf.freecol.server.ai.mission.TransportMission.tClear(),4,5,13,8,0.91%
 net.sf.freecol.server.ai.mission.TransportMission.tCopy(),4,5,10,5,0.70%
 net.sf.freecol.server.ai.mission.TransportMission.tFind(TransportableAIObject),5,7,12,5,0.84%
 net.sf.freecol.server.ai.mission.TransportMission.tFirst(),4,5,10,5,0.70%
 net.sf.freecol.server.ai.mission.TransportMission.tRemove(Cargo),4,6,23,17,1.60%
 net.sf.freecol.server.ai.mission.TransportMission.tRetarget(),3,3,11,8,0.77%
 net.sf.freecol.server.ai.mission.TransportMission.tSet(List<Cargo>, boolean),4,7,17,10,1.18%
 net.sf.freecol.server.ai.mission.TransportMission.tSize(),4,5,12,7,0.84%
 net.sf.freecol.server.ai.mission.TransportMission.tSpace(),4,4,14,10,0.98%
 net.sf.freecol.server.ai.mission.TransportMission.takeTransportable(TransportableAIObject),5,6,10,4,0.70%
 net.sf.freecol.server.ai.mission.TransportMission.toFullString(),4,5,11,6,0.77%
 net.sf.freecol.server.ai.mission.TransportMission.tryCargo(Cargo, LogBuilder),8,12,138,123,9.62%
 net.sf.freecol.server.ai.mission.TransportMission.unwrapCargoes(List<Cargo>),4,6,17,11,1.18%
 net.sf.freecol.server.ai.mission.TransportMission.wrapCargoes(),5,6,16,10,1.11%
 net.sf.freecol.server.ai.mission.TransportMission.writeAttributes(FreeColXMLWriter),3,3,10,7,0.70%
 net.sf.freecol.server.ai.mission.TransportMission.writeChildren(FreeColXMLWriter),7,3,17,10,1.18%
 net.sf.freecol.server.ai.mission.TransportMissionTest.tearDown(),0,0,5,5,2.30%
 net.sf.freecol.server.ai.mission.TransportMissionTest.testGetDefaultDestination(),7,0,39,32,17.97%
 net.sf.freecol.server.ai.mission.TransportMissionTest.testGetNextStopAlreadyAtDestination(),4,0,26,22,11.98%
 net.sf.freecol.server.ai.mission.TransportMissionTest.testGetNextStopsColony(),4,0,32,28,14.75%
 net.sf.freecol.server.ai.mission.TransportMissionTest.testGetNextStopsEurope(),4,0,31,27,14.29%
 net.sf.freecol.server.ai.mission.TransportMissionTest.testTransportMissionInvalidAfterCombatLost(),9,0,37,28,14.75%
 net.sf.freecol.server.ai.mission.TransportMissionTest.testWagonTrain(),0,0,32,32,14.75%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.UnitSeekAndDestroyMission(AIUnit, AIUnit, FreeColXMLWriter),4,7,23,16,1.60%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.UnitSeekAndDestroyMission(AIUnit, AIUnit, Location),4,7,23,16,1.60%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.doMission(LogBuilder),8,3,87,79,18.32%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.extractTarget(AIUnit, PathNode),4,7,22,15,4.63%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.findMissionTarget(AIUnit, int, boolean, boolean),4,7,23,16,1.60%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.findTarget(),3,3,7,4,1.47%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.findTargetPath(AIUnit, int, boolean, boolean),6,8,24,18,10.53%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.getBaseTransportPriority(),3,3,7,4,1.47%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.getGoalDecider(AIUnit, boolean, boolean),5,8,28,21,14.75%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.getTarget(),3,3,7,4,1.47%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.getTransportDestination(),3,3,9,6,1.89%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.getXMLTagName(),3,3,5,2,1.05%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.invalidMissionReason(AIUnit),4,6,9,3,1.89%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.invalidMissionReason(AIUnit, Location),4,7,17,10,10.53%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.invalidReason(),3,3,7,4,1.47%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.invalidSettlementReason(AIUnit, Settlement),5,9,23,14,4.84%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.invalidTargetReason(AIUnit, Unit),5,9,23,14,4.84%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.invalidUnitReason(AIUnit),4,7,17,10,3.58%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.readAttributes(FreeColXMLReader),3,3,8,5,1.68%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.scorePath(AIUnit, PathNode, boolean, boolean),5,9,23,14,4.84%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.scoreSettlementPath(AIUnit, PathNode, Settlement),5,9,23,14,4.84%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.scoreUnitPath(AIUnit, PathNode, Unit),7,8,35,25,10.53%
 net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.setTarget(Location),3,3,26,23,5.47%

net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMission.writeAttributes(FreeColXMLWriter),3,3,10,7,2.11
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMissionTest.tearDown(),0,0,5,5,7.04%
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMissionTest.testCapturedUnitsLoseMission(),4,0,33,29,46
net.sf.freecol.server.ai.mission.UnitSeekAndDestroyMissionTest.testDoNotPursueUnitsInColonies(),3,0,28,25,
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.UnitWanderHostileMission(AIMain, AIUnit),4,6,9,3
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.UnitWanderHostileMission(AIMain, AIUnit, FreeCo
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.doMission(LogBuilder),6,3,28,22,20.29%
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.findTarget(),3,3,7,4,5.07%
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.getTarget(),3,3,7,4,5.07%
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.getXMLTagName(),3,3,5,2,3.62%
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.invalidMissionReason(AIUnit),4,6,9,3,6.52%
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.invalidMissionReason(AIUnit, Location),4,7,11,4,7.
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.invalidReason(),3,3,7,4,5.07%
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.invalidUnitReason(AIUnit),4,7,15,8,10.87%
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.isOneTime(),3,3,7,4,5.07%
net.sf.freecol.server.ai.mission.UnitWanderHostileMission.setTarget(Location),4,3,5,2,3.62%
net.sf.freecol.server.ai.mission.UnitWanderMission.UnitWanderMission(AIMain, AIUnit),4,6,9,3,10.47%
net.sf.freecol.server.ai.mission.UnitWanderMission.UnitWanderMission(AIMain, AIUnit, FreeColXMLReader),
net.sf.freecol.server.ai.mission.UnitWanderMission.doMission(LogBuilder),4,3,12,8,13.95%
net.sf.freecol.server.ai.mission.UnitWanderMission.findTarget(),3,3,7,4,8.14%
net.sf.freecol.server.ai.mission.UnitWanderMission.getTarget(),3,3,7,4,8.14%
net.sf.freecol.server.ai.mission.UnitWanderMission.getXMLTagName(),3,3,5,2,5.81%
net.sf.freecol.server.ai.mission.UnitWanderMission.invalidReason(),3,3,7,4,8.14%
net.sf.freecol.server.ai.mission.UnitWanderMission.isOneTime(),3,3,7,4,8.14%
net.sf.freecol.server.ai.mission.UnitWanderMission.setTarget(Location),4,3,5,2,5.81%
net.sf.freecol.server.ai.mission.WishRealizationMission.WishRealizationMission(AIMain, AIUnit, FreeColXMLR
net.sf.freecol.server.ai.mission.WishRealizationMission.WishRealizationMission(AIMain, AIUnit, Wish),4,8,14,
net.sf.freecol.server.ai.mission.WishRealizationMission.dispose(),3,3,11,8,5.56%
net.sf.freecol.server.ai.mission.WishRealizationMission.doMission(LogBuilder),8,3,55,49,27.78%
net.sf.freecol.server.ai.mission.WishRealizationMission.findTarget(),3,3,7,4,3.54%
net.sf.freecol.server.ai.mission.WishRealizationMission.getBaseTransportPriority(),3,3,7,4,3.54%
net.sf.freecol.server.ai.mission.WishRealizationMission.getTarget(),3,3,7,4,3.54%
net.sf.freecol.server.ai.mission.WishRealizationMission.getWish(),4,5,8,3,4.04%
net.sf.freecol.server.ai.mission.WishRealizationMission.getXMLTagName(),3,3,5,2,2.53%
net.sf.freecol.server.ai.mission.WishRealizationMission.invalidMissionReason(AIUnit, Location),4,7,14,7,7.07%
net.sf.freecol.server.ai.mission.WishRealizationMission.invalidReason(),3,3,8,5,4.04%
net.sf.freecol.server.ai.mission.WishRealizationMission.readAttributes(FreeColXMLReader),3,3,19,16,9.60%
net.sf.freecol.server.ai.mission.WishRealizationMission.setTarget(Location),4,3,5,2,2.53%
net.sf.freecol.server.ai.mission.WishRealizationMission.writeAttributes(FreeColXMLWriter),3,3,8,5,4.04%
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.WorkInsideColonyMission(AIMain, AIUnit, AIColony
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.WorkInsideColonyMission(AIMain, AIUnit, FreeColX
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.doMission(LogBuilder),4,3,27,24,17.76%
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.findTarget(),3,3,7,4,4.61%
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.getAIColony(),4,5,8,3,5.26%
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.getBaseTransportPriority(),3,3,7,4,4.61%
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.getTarget(),3,3,7,4,4.61%
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.getXMLTagName(),3,3,5,2,3.29%

net.sf.freecol.server.ai.mission.WorkInsideColonyMission.invalidMissionReason(AIUnit, Location),4,7,15,8,9.8
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.invalidReason(),3,3,7,4,4.61%
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.readAttributes(FreeColXMLReader),3,3,9,6,5.92%
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.setTarget(Location),3,3,9,6,5.92%
net.sf.freecol.server.ai.mission.WorkInsideColonyMission.writeAttributes(FreeColXMLWriter),3,3,8,5,5.26%
net.sf.freecol.server.control.AllTests.suite(),2,0,7,5,77.78%
net.sf.freecol.server.control.Controller.Controller(FreeColServer),4,5,8,3,30.77%
net.sf.freecol.server.control.Controller.shutdown(),3,3,11,8,42.31%
net.sf.freecol.server.control.FreeColServerHolder.FreeColServerHolder(FreeColServer),4,5,8,3,25.00%
net.sf.freecol.server.control.FreeColServerHolder.getFreeColServer(),4,5,8,3,25.00%
net.sf.freecol.server.control.FreeColServerHolder.getGame(),4,5,8,3,25.00%
net.sf.freecol.server.control.InGameController.InGameController(FreeColServer),4,5,9,4,0.26%
net.sf.freecol.server.control.InGameController.abandonSettlement(ServerPlayer, Settlement),8,7,24,14,0.70%
net.sf.freecol.server.control.InGameController.addFoundingFather(Player, FoundingFather),5,7,13,6,0.38%
net.sf.freecol.server.control.InGameController.askLearnSkill(ServerPlayer, ServerUnit, IndianSettlement),5,8,2,1,0.03%
net.sf.freecol.server.control.InGameController.assignTeacher(ServerPlayer, Unit, Unit),5,8,28,19,0.81%
net.sf.freecol.server.control.InGameController.assignTradeRoute(ServerPlayer, Unit, TradeRoute),8,8,34,22,0.64%
net.sf.freecol.server.control.InGameController.buildSettlement(ServerPlayer, Unit, String),26,10,91,71,2.64%
net.sf.freecol.server.control.InGameController.buyGoods(ServerPlayer, GoodsType, int, Unit),5,9,35,25,1.01%
net.sf.freecol.server.control.InGameController.cashInTreasureTrain(ServerPlayer, Unit),10,7,50,38,1.45%
net.sf.freecol.server.control.InGameController.changeStance(Player, Stance, Player, boolean),5,9,16,7,0.46%
net.sf.freecol.server.control.InGameController.changeState(ServerPlayer, Unit, UnitState),6,8,41,32,1.19%
net.sf.freecol.server.control.InGameController.changeWorkImprovementType(ServerPlayer, Unit, TileImprovementType),5,8,17,8,0.44%
net.sf.freecol.server.control.InGameController.changeWorkType(ServerPlayer, Unit, GoodsType),5,8,17,8,0.44%
net.sf.freecol.server.control.InGameController.chat(ServerPlayer, String, boolean),4,8,15,7,0.43%
net.sf.freecol.server.control.InGameController.chooseFoundingFather(ServerPlayer, FoundingFather),4,7,20,1,0.02%
net.sf.freecol.server.control.InGameController.claimLand(ServerPlayer, Tile, Settlement, int),7,10,28,16,0.81%
net.sf.freecol.server.control.InGameController.clearSpeciality(ServerPlayer, Unit),16,10,30,12,0.87%
net.sf.freecol.server.control.InGameController.combat(ServerPlayer, FreeColGameObject, FreeColGameObject),4,6,25,19,0.72%
net.sf.freecol.server.control.InGameController.createREFPlayer(ServerPlayer),19,11,48,30,1.39%
net.sf.freecol.server.control.InGameController.csBuy(ServerUnit, Goods, int, ServerIndianSettlement, ChangeSet),21,9,72,41,1.11%
net.sf.freecol.server.control.InGameController.csGift(ServerUnit, Goods, int, ServerIndianSettlement, ChangeSet),21,9,72,41,1.11%
net.sf.freecol.server.control.InGameController.csGiveIndependence(ServerPlayer, Player, ChangeSet),21,9,72,41,1.11%
net.sf.freecol.server.control.InGameController.csLaunchREF(ServerPlayer, boolean, ChangeSet),13,7,41,29,1.11%
net.sf.freecol.server.control.InGameController.csMonarchAction(ServerPlayer, MonarchAction, ChangeSet),11,7,38,27,1.11%
net.sf.freecol.server.control.InGameController.csSell(ServerUnit, Goods, int, ServerIndianSettlement, ChangeSet),21,9,72,41,1.11%
net.sf.freecol.server.control.InGameController.debugApplyDisaster(ServerColony, Disaster),4,7,26,19,0.75%
net.sf.freecol.server.control.InGameController.debugChangeOwner(ServerColony, ServerPlayer),7,6,15,9,0.43%
net.sf.freecol.server.control.InGameController.debugChangeOwner(ServerUnit, ServerPlayer),7,6,16,10,0.46%
net.sf.freecol.server.control.InGameController.declareIndependence(ServerPlayer, String, String),30,8,210,17,0.08%
net.sf.freecol.server.control.InGameController.declineMounds(ServerPlayer, Tile),7,7,16,8,0.46%
net.sf.freecol.server.control.InGameController.deleteTradeRoute(ServerPlayer, TradeRoute),6,8,17,8,0.49%
net.sf.freecol.server.control.InGameController.deliverGiftToSettlement(ServerPlayer, ServerUnit, Settlement, Settlement),11,7,38,27,1.11%
net.sf.freecol.server.control.InGameController.demandTribute(ServerPlayer, ServerUnit, IndianSettlement),11,7,38,27,1.11%
net.sf.freecol.server.control.InGameController.denounceMission(ServerPlayer, ServerUnit, IndianSettlement),11,7,38,27,1.11%
net.sf.freecol.server.control.InGameController.diplomacy(ServerPlayer, Colony, Unit, DiplomaticTrade),4,9,27,14,0.37%

net.sf.freecol.server.control.InGameController.diplomacy(ServerPlayer, Unit, Colony, DiplomaticTrade),4,9,33
net.sf.freecol.server.control.InGameController.disbandUnit(ServerPlayer, Unit),8,7,19,10,0.55%
net.sf.freecol.server.control.InGameController.disconnect(ServerPlayer),4,6,13,7,0.38%
net.sf.freecol.server.control.InGameController.disembarkUnit(ServerPlayer, ServerUnit),8,8,35,26,1.01%
net.sf.freecol.server.control.InGameController.embarkUnit(ServerPlayer, ServerUnit, Unit),6,9,26,16,0.75%
net.sf.freecol.server.control.InGameController.emigrate(ServerPlayer, int, MigrationType),5,8,15,6,0.43%
net.sf.freecol.server.control.InGameController.endTurn(ServerPlayer),33,8,162,130,4.69%
net.sf.freecol.server.control.InGameController.enterRevengeMode(ServerPlayer),11,6,61,51,1.77%
net.sf.freecol.server.control.InGameController.equipForRole(ServerPlayer, Unit, Role, int),7,12,44,32,1.27%
net.sf.freecol.server.control.InGameController.establishMission(ServerPlayer, ServerUnit, IndianSettlement),1
net.sf.freecol.server.control.InGameController.europeanFirstContact(ServerPlayer, Unit, Colony, Unit, Colony
net.sf.freecol.server.control.InGameController.gameState(),4,5,10,5,0.29%
net.sf.freecol.server.control.InGameController.getHighScores(ServerPlayer, String),4,7,11,4,0.32%
net.sf.freecol.server.control.InGameController.getSkippedTurns(),4,5,9,4,0.26%
net.sf.freecol.server.control.InGameController.getTimeout(),4,5,9,4,0.26%
net.sf.freecol.server.control.InGameController.incite(ServerPlayer, ServerUnit, IndianSettlement, Player, int),:
net.sf.freecol.server.control.InGameController.indianDemand(ServerPlayer, Unit, Colony, GoodsType, int, Ind
net.sf.freecol.server.control.InGameController.joinColony(ServerPlayer, Unit, Colony),9,8,30,19,0.87%
net.sf.freecol.server.control.InGameController.learnFromIndianSettlement(ServerPlayer, ServerUnit, IndianSe
net.sf.freecol.server.control.InGameController.loadGoods(ServerPlayer, Location, GoodsType, int, Unit),6,10,1
net.sf.freecol.server.control.InGameController.lootCargo(ServerPlayer, Unit, String, List<Goods>),9,13,47,33,1
net.sf.freecol.server.control.InGameController.monarchAction(ServerPlayer, MonarchAction, boolean),4,8,22
net.sf.freecol.server.control.InGameController.move(ServerPlayer, ServerUnit, Tile),4,8,15,7,0.43%
net.sf.freecol.server.control.InGameController.moveTo(ServerPlayer, Unit, Location),13,8,114,103,3.30%
net.sf.freecol.server.control.InGameController.nationSummary(ServerPlayer, Player),4,7,12,5,0.35%
net.sf.freecol.server.control.InGameController.nativeFirstContact(ServerPlayer, Player, Tile, boolean),13,13,4
net.sf.freecol.server.control.InGameController.nativeGift(ServerPlayer, Unit, Colony),6,8,35,25,1.01%
net.sf.freecol.server.control.InGameController.nativeTrade(ServerPlayer, NativeTradeAction, NativeTrade),24
net.sf.freecol.server.control.InGameController.newTradeRoute(ServerPlayer),4,6,10,4,0.29%
net.sf.freecol.server.control.InGameController.payArrears(ServerPlayer, GoodsType),5,7,26,18,0.75%
net.sf.freecol.server.control.InGameController.payForBuilding(ServerPlayer, Colony),9,8,54,41,1.56%
net.sf.freecol.server.control.InGameController.putOutsideColony(ServerPlayer, Unit),8,7,19,10,0.55%
net.sf.freecol.server.control.InGameController.rearrangeColony(ServerPlayer, Colony, List<Arrangement>),14
net.sf.freecol.server.control.InGameController.renameObject(ServerPlayer, Nameable, String),7,8,21,12,0.61%
net.sf.freecol.server.control.InGameController.retire(ServerPlayer),5,6,15,9,0.43%
net.sf.freecol.server.control.InGameController.scoutIndianSettlement(ServerPlayer, ServerUnit, IndianSettlen
net.sf.freecol.server.control.InGameController.scoutSpeakToChief(ServerPlayer, ServerUnit, IndianSettlement
net.sf.freecol.server.control.InGameController.sellGoods(ServerPlayer, GoodsType, int, Unit),6,9,39,28,1.13%
net.sf.freecol.server.control.InGameController.setBuildQueue(ServerPlayer, Colony, List<BuildableType>),5,8,
net.sf.freecol.server.control.InGameController.setCurrentStop(ServerPlayer, Unit, int),5,8,21,12,0.61%
net.sf.freecol.server.control.InGameController.setDestination(ServerPlayer, Unit, Location),6,8,21,11,0.61%
net.sf.freecol.server.control.InGameController.setGoodsLevels(ServerPlayer, Colony, ExportData),4,8,13,5,0.3
net.sf.freecol.server.control.InGameController.setMonarchAction(ServerPlayer, MonarchAction),4,7,14,7,0.4
net.sf.freecol.server.control.InGameController.setNewLandName(ServerPlayer, Unit, String),8,8,25,13,0.72%
net.sf.freecol.server.control.InGameController.setNewRegionName(ServerPlayer, Unit, Region, String),6,9,25,
net.sf.freecol.server.control.InGameController.setRandom(Random),4,5,8,3,0.23%
net.sf.freecol.server.control.InGameController.setSkippedTurns(int),4,5,10,5,0.29%

net.sf.freecol.server.control.InGameController.spySettlement(ServerPlayer, Unit, Settlement),4,8,19,11,0.55%

net.sf.freecol.server.control.InGameController.stepRandom(),4,5,8,3,0.23%

net.sf.freecol.server.control.InGameController.trainUnitInEurope(ServerPlayer, UnitType),6,7,41,33,1.19%

net.sf.freecol.server.control.InGameController.unitTemplate(String, List<Unit>),0,0,7,7,0.20%

net.sf.freecol.server.control.InGameController.unloadGoods(ServerPlayer, GoodsType, int, Unit),6,9,41,31,1.1%

net.sf.freecol.server.control.InGameController.updateTradeRoute(ServerPlayer, TradeRoute),4,8,27,19,0.78%

net.sf.freecol.server.control.InGameController.work(ServerPlayer, Unit, WorkLocation),14,8,36,21,1.04%

net.sf.freecol.server.control.InGameControllerTest.setPlayersAt(Stance, Tension),3,0,21,18,1.15%

net.sf.freecol.server.control.InGameControllerTest.tearDown(),0,0,5,5,0.27%

net.sf.freecol.server.control.InGameControllerTest.testAddFatherBuildingEvent(),0,0,16,16,0.87%

net.sf.freecol.server.control.InGameControllerTest.testAddFatherUnits(),0,0,21,21,1.15%

net.sf.freecol.server.control.InGameControllerTest.testArtilleryDemotedBySoldier(),2,0,38,36,2.07%

net.sf.freecol.server.control.InGameControllerTest.testAtackedNavalUnitsIsDamaged(),1,0,50,49,2.73%

net.sf.freecol.server.control.InGameControllerTest.testAttackColonyWithBrave(),10,0,196,187,10.69%

net.sf.freecol.server.control.InGameControllerTest.testAttackColonyWithVeteran(),4,0,106,102,5.78%

net.sf.freecol.server.control.InGameControllerTest.testAttrition(),5,0,35,30,1.91%

net.sf.freecol.server.control.InGameControllerTest.testBuildingBonus(),0,0,19,19,1.04%

net.sf.freecol.server.control.InGameControllerTest.testCarpenterHouseNationalAdvantage(),0,0,28,28,1.53%

net.sf.freecol.server.control.InGameControllerTest.testCashInTreasure(),4,0,61,57,3.33%

net.sf.freecol.server.control.InGameControllerTest.testCeaseFireTreaty(),6,3,25,19,1.36%

net.sf.freecol.server.control.InGameControllerTest.testClearSpecialty(),2,0,29,27,1.58%

net.sf.freecol.server.control.InGameControllerTest.testColonistDemotedBySoldier(),1,0,35,34,1.91%

net.sf.freecol.server.control.InGameControllerTest.testCreateMission(),3,0,32,29,1.75%

net.sf.freecol.server.control.InGameControllerTest.testDeclarationOfWarFromPeace(),5,0,41,36,2.24%

net.sf.freecol.server.control.InGameControllerTest.testDoAssignedWorkAmateurAndHardyPioneer(),11,3,73,73,1.04%

net.sf.freecol.server.control.InGameControllerTest.testDragoonDemotedByBrave(),4,0,72,68,3.93%

net.sf.freecol.server.control.InGameControllerTest.testDragoonDemotedBySoldier(),1,0,67,66,3.66%

net.sf.freecol.server.control.InGameControllerTest.testDumpGoods(),3,0,28,26,1.53%

net.sf.freecol.server.control.InGameControllerTest.testEmbark(),4,0,35,31,1.91%

net.sf.freecol.server.control.InGameControllerTest.testEquipIndian(),3,0,44,41,2.40%

net.sf.freecol.server.control.InGameControllerTest.testEquipIndianNotEnoughReqGoods(),3,0,37,34,2.02%

net.sf.freecol.server.control.InGameControllerTest.testLaSalle(),4,0,30,26,1.64%

net.sf.freecol.server.control.InGameControllerTest.testLoseColonyDefenceWithRevere(),1,0,42,41,2.29%

net.sf.freecol.server.control.InGameControllerTest.testPeaceTreatyFromCeaseFireStance(),8,4,30,22,1.64%

net.sf.freecol.server.control.InGameControllerTest.testPeaceTreatyFromWarStance(),7,4,26,19,1.42%

net.sf.freecol.server.control.InGameControllerTest.testPioneerDiesNotLosesEquipment(),1,0,24,23,1.31%

net.sf.freecol.server.control.InGameControllerTest.testPocahontas(),0,0,23,23,1.25%

net.sf.freecol.server.control.InGameControllerTest.testPromotion(),11,0,107,96,5.84%

net.sf.freecol.server.control.InGameControllerTest.testScoutDefeatedBySoldier(),1,0,27,26,1.47%

net.sf.freecol.server.control.InGameControllerTest.testScoutDiesNotLosesEquipment(),1,0,28,27,1.53%

net.sf.freecol.server.control.InGameControllerTest.testSoldierDemotedBySoldier(),2,0,43,41,2.35%

net.sf.freecol.server.control.InGameControllerTest.testUnarmedAttack(),5,0,60,55,3.27%

net.sf.freecol.server.control.InGameControllerTest.testUnitLosesExperienceWithWorkChange(),0,0,19,19,1.04%

net.sf.freecol.server.control.InGameControllerTest.testUnitTypeChangeOnEnterColony(),3,3,23,20,1.25%

net.sf.freecol.server.control.InGameControllerTest.testVeteranSoldierDemotedBySoldier(),2,0,47,45,2.56%

net.sf.freecol.server.control.InGameControllerTest.testWarDeclarationAffectsSettlementAlarm(),0,0,27,27,1.04%

net.sf.freecol.server.control.InGameControllerTest.verifyTreatyResults(ServerPlayer, ServerPlayer, Stance, int)

net.sf.freecol.server.control.InGameControllerTest.workLeftFor(UnitType, TileType, TileImprovementType),0,
net.sf.freecol.server.control.PreGameController.PreGameController(FreeColServer),4,5,8,3,4.04%
net.sf.freecol.server.control.PreGameController.ready(ServerPlayer, boolean),4,7,13,6,6.57%
net.sf.freecol.server.control.PreGameController.requestLaunch(ServerPlayer),7,6,47,38,23.74%
net.sf.freecol.server.control.PreGameController.setAvailable(ServerPlayer, Nation, NationState),4,8,15,7,7.58%
net.sf.freecol.server.control.PreGameController.setColor(ServerPlayer, Nation, Color),4,8,15,7,7.58%
net.sf.freecol.server.control.PreGameController.setLaunching(boolean),4,6,11,5,5.56%
net.sf.freecol.server.control.PreGameController.setNation(ServerPlayer, Nation),4,7,13,6,6.57%
net.sf.freecol.server.control.PreGameController.setNationType(ServerPlayer, NationType),4,7,14,7,7.07%
net.sf.freecol.server.control.PreGameController.updateGameOptions(ServerPlayer, OptionGroup),4,7,19,12,9.09%
net.sf.freecol.server.control.PreGameController.updateMapGeneratorOptions(ServerPlayer, OptionGroup),4,7,19,12,9.09%
net.sf.freecol.server.control.PreGameController.vacantPlayers(),4,5,10,5,5.05%
net.sf.freecol.server.control.ServerInputHandler.ServerInputHandler(FreeColServer),4,5,8,3,18.60%
net.sf.freecol.server.control.ServerInputHandler.handle(Connection, Message),3,3,20,17,46.51%
net.sf.freecol.server.control.ServerInputHandler.read(Connection),3,3,7,4,16.28%
net.sf.freecol.server.control.UserConnectionHandler.UserConnectionHandler(FreeColServer),4,5,8,3,18.18%
net.sf.freecol.server.control.UserConnectionHandler.handle(Connection, Message),3,3,21,18,47.73%
net.sf.freecol.server.control.UserConnectionHandler.read(Connection),3,3,7,4,15.91%
net.sf.freecol.server.generator.AllTests.suite(),2,0,7,5,77.78%
net.sf.freecol.server.generator.ColonizationMapLoader.ColonizationMapLoader(File),0,0,14,14,8.97%
net.sf.freecol.server.generator.ColonizationMapLoader.getHighestLayer(),4,5,9,4,5.77%
net.sf.freecol.server.generator.ColonizationMapLoader.loadMap(Game, Layer),6,5,55,49,35.26%
net.sf.freecol.server.generator.FreeColMapLoader.FreeColMapLoader(File),4,8,12,4,12.12%
net.sf.freecol.server.generator.FreeColMapLoader.getHighestLayer(),3,3,7,4,7.07%
net.sf.freecol.server.generator.FreeColMapLoader.loadMap(Game, Layer),8,3,73,65,73.74%
net.sf.freecol.server.generator.MapGenerator.generateEmptyMap(Game, int, int, LogBuilder),4,n/a,n/a,2,42.86%
net.sf.freecol.server.generator.MapGenerator.generateMap(Game, Map, boolean, LogBuilder),4,n/a,n/a,1,38.46%
net.sf.freecol.server.generator.MapGeneratorTest.testImportMap(),8,3,39,32,21.91%
net.sf.freecol.server.generator.MapGeneratorTest.testIndianCapital(),7,4,34,27,19.10%
net.sf.freecol.server.generator.MapGeneratorTest.testMapGenerator(),7,0,28,21,15.73%
net.sf.freecol.server.generator.MapGeneratorTest.testRegions(),1,0,41,40,23.03%
net.sf.freecol.server.generator.MapGeneratorTest.testSinglePlayerOnSmallMap(),2,0,18,16,10.11%
net.sf.freecol.server.generator.MapGeneratorTest.testWithNoIndians(),1,0,16,15,8.99%
net.sf.freecol.server.generator.MapLayerGenerator.generateLayer(Game),5,n/a,n/a,1,42.11%
net.sf.freecol.server.generator.MapLayerGenerator.getLayer(),4,n/a,n/a,1,31.58%
net.sf.freecol.server.generator.MapLoader.getHighestLayer(),4,n/a,n/a,1,31.58%
net.sf.freecol.server.generator.MapLoader.loadMap(Game, Layer),7,n/a,n/a,1,57.89%
net.sf.freecol.server.generator.River.DirectionChange.getNewDirection(Direction),0,0,33,33,78.57%
net.sf.freecol.server.generator.River.River(Map, Map<Tile, River>, ServerRegion, Random),4,8,20,12,5.46%
net.sf.freecol.server.generator.River.add(Tile, Direction),4,6,9,3,2.46%
net.sf.freecol.server.generator.River.contains(Tile),4,6,9,3,2.46%
net.sf.freecol.server.generator.River.createDelta(Tile, Direction, RiverSection),0,0,4,4,1.09%
net.sf.freecol.server.generator.River.delta(Tile, Direction, RiverSection, Direction),0,0,21,21,5.74%
net.sf.freecol.server.generator.River.drawToMap(List<RiverSection>),6,5,37,30,10.11%
net.sf.freecol.server.generator.River.flow(Tile),13,6,86,71,23.50%
net.sf.freecol.server.generator.River.flowFromSource(Tile),5,6,21,14,5.74%
net.sf.freecol.server.generator.River.getLastSection(),0,0,3,3,0.82%

net.sf.freecol.server.generator.River.getLength(),4,5,8,3,2.19%
net.sf.freecol.server.generator.River.getRegion(),4,5,8,3,2.19%
net.sf.freecol.server.generator.River.getSections(),0,0,3,3,0.82%
net.sf.freecol.server.generator.River.grow(RiverSection, Tile),4,6,25,19,6.83%
net.sf.freecol.server.generator.River.isNextToSelf(Tile),4,6,10,4,2.73%
net.sf.freecol.server.generator.River.isNextToWater(Tile),4,6,13,7,3.55%
net.sf.freecol.server.generator.River.setRegion(ServerRegion),4,5,8,3,2.19%
net.sf.freecol.server.generator.RiverSection.RiverSection(Map<Direction, Integer>),5,6,9,3,7.32%
net.sf.freecol.server.generator.RiverSection.RiverSection(Tile, Direction),4,6,11,5,8.94%
net.sf.freecol.server.generator.RiverSection.encodeStyle(),0,0,7,7,5.69%
net.sf.freecol.server.generator.RiverSection.getBranch(Direction),4,6,10,4,8.13%
net.sf.freecol.server.generator.RiverSection.getSize(),3,4,7,3,5.69%
net.sf.freecol.server.generator.RiverSection.getTile(),4,5,8,3,6.50%
net.sf.freecol.server.generator.RiverSection.grow(),3,3,7,4,5.69%
net.sf.freecol.server.generator.RiverSection.growBranch(Direction, int),4,6,12,6,9.76%
net.sf.freecol.server.generator.RiverSection.removeBranch(Direction),4,5,8,3,6.50%
net.sf.freecol.server.generator.RiverSection.setBranch(Direction, int),4,6,12,6,9.76%
net.sf.freecol.server.generator.SimpleMapGenerator.SimpleMapGenerator(Random),4,6,11,5,1.12%
net.sf.freecol.server.generator.SimpleMapGenerator.Territory.Territory(Player, ServerRegion),0,0,4,4,14.81%
net.sf.freecol.server.generator.SimpleMapGenerator.Territory.Territory(Player, Tile),0,0,4,4,14.81%
net.sf.freecol.server.generator.SimpleMapGenerator.Territory.getCenterTile(Map),0,0,5,5,18.52%
net.sf.freecol.server.generator.SimpleMapGenerator.Territory.toString(),3,3,7,4,25.93%
net.sf.freecol.server.generator.SimpleMapGenerator.createDebugUnits(Map, Player, Tile, LogBuilder),2,0,110
net.sf.freecol.server.generator.SimpleMapGenerator.createEuropeanUnits(Map, List<Player>, LogBuilder),29,
net.sf.freecol.server.generator.SimpleMapGenerator.findFreeNeighbouringTile(IndianSettlement, List<Tile>),4
net.sf.freecol.server.generator.SimpleMapGenerator.findHistoricalStartingPosition(Player, Map, List<Tile>, Lis
net.sf.freecol.server.generator.SimpleMapGenerator.findTileFor(Map, int, int, boolean, LogBuilder),1,0,16,16,
net.sf.freecol.server.generator.SimpleMapGenerator.generateEmptyMap(Game, int, int, LogBuilder),3,3,10,7,
net.sf.freecol.server.generator.SimpleMapGenerator.generateMap(Game, Map, boolean, LogBuilder),6,3,21,1,
net.sf.freecol.server.generator.SimpleMapGenerator.generateSkillForLocation(Map, Tile, NationType),5,9,38,
net.sf.freecol.server.generator.SimpleMapGenerator.getApproximateLandCount(Game),4,6,12,6,1.22%
net.sf.freecol.server.generator.SimpleMapGenerator.getClosestTerritory(Tile, List<Territory>),4,7,14,7,1.42%
net.sf.freecol.server.generator.SimpleMapGenerator.importIndianSettlements(Map, Map, LogBuilder),6,8,83,
net.sf.freecol.server.generator.SimpleMapGenerator.makeLostCityRumours(Map, Map, LogBuilder),9,9,46,35
net.sf.freecol.server.generator.SimpleMapGenerator.makeNativeSettlements(Map, Map, LogBuilder),31,8,25
net.sf.freecol.server.generator.SimpleMapGenerator.placeCapital(Map, Territory, int, List<Tile>, LogBuilder),6
net.sf.freecol.server.generator.SimpleMapGenerator.placeIndianSettlement(Player, boolean, Tile, Map, LogB
net.sf.freecol.server.generator.SimpleMapGenerator.sampleTiles(List<Tile>, int),6,8,25,16,2.54%
net.sf.freecol.server.generator.SimpleMapGenerator.suitableForNativeSettlement(Tile),9,11,20,9,2.03%
net.sf.freecol.server.generator.TerrainGenerator.TerrainGenerator(Random),6,8,13,5,1.58%
net.sf.freecol.server.generator.TerrainGenerator.createLakeRegions(Map, LogBuilder),7,7,27,17,3.28%
net.sf.freecol.server.generator.TerrainGenerator.createLandRegions(Map, LogBuilder),25,13,134,108,16.26%
net.sf.freecol.server.generator.TerrainGenerator.createMountains(Map, LogBuilder),16,8,109,90,13.23%
net.sf.freecol.server.generator.TerrainGenerator.createResource(Tile),4,6,17,11,2.06%
net.sf.freecol.server.generator.TerrainGenerator.createRivers(Map, LogBuilder),6,8,52,43,6.31%
net.sf.freecol.server.generator.TerrainGenerator.encodeStyle(Tile),9,7,39,29,4.73%
net.sf.freecol.server.generator.TerrainGenerator.generateMap(Game, Map, LandMap, LogBuilder),15,9,132,1

net.sf.freecol.server.generator.TerrainGenerator.getApproximateLandCount(Game),4,6,13,7,1.58%
net.sf.freecol.server.generator.TerrainGenerator.getRandomLandTileType(Game, int),6,10,20,8,2.43%
net.sf.freecol.server.generator.TerrainGenerator.getRandomOceanTileType(Game, int),4,7,16,9,1.94%
net.sf.freecol.server.generator.TerrainGenerator.getRandomTileType(Game, List<TileType>, int),17,11,126,10
net.sf.freecol.server.generator.TerrainGenerator.limitToRange(int, int, int),1,0,4,3,0.49%
net.sf.freecol.server.generator.TerrainGenerator.makeLakes(Map, List<Tile>),10,7,42,29,5.10%
net.sf.freecol.server.generator.TerrainGenerator.maybeAddBonus(Tile, boolean),13,7,59,44,7.16%
net.sf.freecol.server.model.AllTests.suite(),2,0,11,9,84.62%
net.sf.freecol.server.model.DiplomacySession.DiplomacySession(Unit, Settlement, long),5,8,15,7,5.32%
net.sf.freecol.server.model.DiplomacySession.DiplomacySession(Unit, Unit, long),4,7,14,7,4.96%
net.sf.freecol.server.model.DiplomacySession.complete(ChangeSet),3,3,7,4,2.48%
net.sf.freecol.server.model.DiplomacySession.complete(boolean),4,3,17,14,6.03%
net.sf.freecol.server.model.DiplomacySession.complete(boolean, ChangeSet),6,9,16,7,5.67%
net.sf.freecol.server.model.DiplomacySession.completeFirstContact(ChangeSet),7,9,12,3,4.26%
net.sf.freecol.server.model.DiplomacySession.completeInternal(boolean, ChangeSet),5,6,23,17,8.16%
net.sf.freecol.server.model.DiplomacySession.findContactSession(Player, Player),4,7,18,11,6.38%
net.sf.freecol.server.model.DiplomacySession.findContactSession(Unit, Settlement),5,8,12,4,4.26%
net.sf.freecol.server.model.DiplomacySession.findContactSession(Unit, Unit),5,8,11,3,3.90%
net.sf.freecol.server.model.DiplomacySession.getAgreement(),4,5,8,3,2.84%
net.sf.freecol.server.model.DiplomacySession.getGame(),4,5,8,3,2.84%
net.sf.freecol.server.model.DiplomacySession.getMessage(Player),5,7,16,9,5.67%
net.sf.freecol.server.model.DiplomacySession.getOtherPlayer(),4,5,10,5,3.55%
net.sf.freecol.server.model.DiplomacySession.getOtherPlayer(ServerPlayer),4,6,10,4,3.55%
net.sf.freecol.server.model.DiplomacySession.getOtherUnit(),4,5,8,3,2.84%
net.sf.freecol.server.model.DiplomacySession.getOwner(),4,5,8,3,2.84%
net.sf.freecol.server.model.DiplomacySession.getSettlement(),4,5,8,3,2.84%
net.sf.freecol.server.model.DiplomacySession.getUnit(),4,5,8,3,2.84%
net.sf.freecol.server.model.DiplomacySession.isCompatible(FreeColGameObject, FreeColGameObject),4,7,16
net.sf.freecol.server.model.DiplomacySession.makeDiplomacySessionKey(Ownable, Ownable),4,7,11,4,3.90%
net.sf.freecol.server.model.DiplomacySession.setAgreement(DiplomaticTrade),4,5,8,3,2.84%
net.sf.freecol.server.model.LootSession.LootSession(Unit, Unit, List<Goods>),0,0,4,4,21.05%
net.sf.freecol.server.model.LootSession.complete(ChangeSet),0,0,4,4,21.05%
net.sf.freecol.server.model.LootSession.getCapture(),0,0,3,3,15.79%
net.sf.freecol.server.model.MonarchSession.MonarchSession(ServerPlayer, MonarchAction, List<AbstractUnit
net.sf.freecol.server.model.MonarchSession.MonarchSession(ServerPlayer, MonarchAction, int, Goods),0,0,1
net.sf.freecol.server.model.MonarchSession.complete(ChangeSet),0,0,8,8,7.77%
net.sf.freecol.server.model.MonarchSession.complete(boolean, ChangeSet),6,9,16,7,15.53%
net.sf.freecol.server.model.MonarchSession.completeInternal(Boolean, ChangeSet),4,6,26,20,25.24%
net.sf.freecol.server.model.MonarchSession.getAction(),0,0,3,3,2.91%
net.sf.freecol.server.model.MonarchSession.getGoods(),0,0,3,3,2.91%
net.sf.freecol.server.model.MonarchSession.getMercenaries(),0,0,3,3,2.91%
net.sf.freecol.server.model.MonarchSession.getPrice(),0,0,3,3,2.91%
net.sf.freecol.server.model.MonarchSession.getTax(),0,0,3,3,2.91%
net.sf.freecol.server.model.NativeDemandSession.NativeDemandSession(Unit, Colony, GoodsType, int, long),
net.sf.freecol.server.model.NativeDemandSession.complete(ChangeSet),3,3,9,6,8.18%
net.sf.freecol.server.model.NativeDemandSession.complete(boolean),3,3,15,12,13.64%
net.sf.freecol.server.model.NativeDemandSession.complete(boolean, ChangeSet),6,9,14,5,12.73%

net.sf.freecol.server.model.NativeDemandSession.completeInternal(boolean, ChangeSet),4,6,14,8,12.73%
net.sf.freecol.server.model.NativeDemandSession.getColonyOwner(),0,0,3,3,2.73%
net.sf.freecol.server.model.NativeDemandSession.getGame(),4,5,8,3,7.27%
net.sf.freecol.server.model.NativeDemandSession.getUnitOwner(),0,0,3,3,2.73%
net.sf.freecol.server.model.NativeDemandSession.toString(),3,3,13,10,11.82%
net.sf.freecol.server.model.NativeTradeSession.NativeTradeSession(NativeTrade),4,5,11,6,15.94%
net.sf.freecol.server.model.NativeTradeSession.complete(ChangeSet),4,3,15,12,21.74%
net.sf.freecol.server.model.NativeTradeSession.getNativeTrade(),4,5,8,3,11.59%
net.sf.freecol.server.model.NativeTradeSession.openSession(NativeTrade),5,7,13,6,18.84%
net.sf.freecol.server.model.NativeTradeSession.toString(),3,3,11,8,15.94%
net.sf.freecol.server.model.ServerBuilding.ServerBuilding(Game, Colony, BuildingType),4,7,10,3,4.85%
net.sf.freecol.server.model.ServerBuilding.ServerBuilding(Game, String),4,6,9,3,4.37%
net.sf.freecol.server.model.ServerBuilding.csAssignStudent(Unit, ChangeSet),4,7,25,18,12.14%
net.sf.freecol.server.model.ServerBuilding.csCheckMissingInput(ProductionInfo, ChangeSet),7,9,39,30,18.93%
net.sf.freecol.server.model.ServerBuilding.csCheckTeach(Unit, ChangeSet),9,11,25,13,12.14%
net.sf.freecol.server.model.ServerBuilding.csNewTurn(Random, LogBuilder, ChangeSet),4,7,15,8,7.28%
net.sf.freecol.server.model.ServerBuilding.csRepairUnits(ChangeSet),4,5,12,7,5.83%
net.sf.freecol.server.model.ServerBuilding.csTeach(ChangeSet),9,5,27,17,13.11%
net.sf.freecol.server.model.ServerBuilding.csTrainStudent(Unit, Unit, ChangeSet),5,8,37,29,17.96%
net.sf.freecol.server.model.ServerBuildingTest.getSchoolColony(int, SchoolLevel),4,3,26,23,2.74%
net.sf.freecol.server.model.ServerBuildingTest.getUnitList(Colony, UnitType),4,7,10,3,1.05%
net.sf.freecol.server.model.ServerBuildingTest.testCaseTwoTeachersWithDifferentExp(),4,0,35,31,3.69%
net.sf.freecol.server.model.ServerBuildingTest.testCollege(),1,0,18,17,1.90%
net.sf.freecol.server.model.ServerBuildingTest.testColonialRegular(),0,0,19,19,2.00%
net.sf.freecol.server.model.ServerBuildingTest.testConcurrentUpgrade(),3,0,29,26,3.06%
net.sf.freecol.server.model.ServerBuildingTest.testExpertTeaching(),5,4,28,23,2.95%
net.sf.freecol.server.model.ServerBuildingTest.testMoveTeacherInside(),16,5,82,66,8.65%
net.sf.freecol.server.model.ServerBuildingTest.testMoveTeacherOutside(),13,5,78,65,8.23%
net.sf.freecol.server.model.ServerBuildingTest.testPartTraining(),7,5,36,29,3.80%
net.sf.freecol.server.model.ServerBuildingTest.testProductionBonus(),0,0,26,26,2.74%
net.sf.freecol.server.model.ServerBuildingTest.testSingleGuyTwoTeachers(),7,3,35,28,3.69%
net.sf.freecol.server.model.ServerBuildingTest.testSingleGuyTwoTeachers2(),7,4,47,40,4.96%
net.sf.freecol.server.model.ServerBuildingTest.testSonsOfLiberty(),3,3,23,20,2.43%
net.sf.freecol.server.model.ServerBuildingTest.testTeachIndenturedServants(),4,3,22,18,2.32%
net.sf.freecol.server.model.ServerBuildingTest.testTeachPettyCriminals(),4,3,24,20,2.53%
net.sf.freecol.server.model.ServerBuildingTest.testTeachPettyCriminalsByMaster(),4,4,23,19,2.43%
net.sf.freecol.server.model.ServerBuildingTest.testTeacherStoresProgress(),8,6,35,27,3.69%
net.sf.freecol.server.model.ServerBuildingTest.testTeachingDoublePromotion(),10,4,51,41,5.38%
net.sf.freecol.server.model.ServerBuildingTest.testTeachingOrder(),8,4,56,48,5.91%
net.sf.freecol.server.model.ServerBuildingTest.testTrackerBug1616384(),29,27,107,78,11.29%
net.sf.freecol.server.model.ServerBuildingTest.testTwoTeachersOfSameKind(),4,4,31,27,3.27%
net.sf.freecol.server.model.ServerBuildingTest.testTwoTeachersSimple(),1,0,43,42,4.54%
net.sf.freecol.server.model.ServerBuildingTest.testUniversity(),1,0,20,19,2.11%
net.sf.freecol.server.model.ServerBuildingTest.trainForTurns(Colony, int),0,0,5,5,0.53%
net.sf.freecol.server.model.ServerColony.ServerColony(Game, Player, String, Tile),8,8,41,29,5.14%
net.sf.freecol.server.model.ServerColony.ServerColony(Game, String),4,6,9,3,1.13%
net.sf.freecol.server.model.ServerColony.buildBuilding(Building),4,6,14,8,1.76%

net.sf.freecol.server.model.ServerColony.csAddConvert(Unit, ChangeSet),6,6,28,22,3.51%
net.sf.freecol.server.model.ServerColony.csBuildBuilding(BuildQueue<? extends BuildableType>, ChangeSet),1,0,0,0,0.00%
net.sf.freecol.server.model.ServerColony.csBuildUnit(BuildQueue<? extends BuildableType>, Random, ChangeSet),1,0,0,0,0.00%
net.sf.freecol.server.model.ServerColony.csChangeOwner(Player, boolean, String, ChangeSet),23,10,56,33,7.00%
net.sf.freecol.server.model.ServerColony.csEquipForRole(Unit, Role, int, Random, ChangeSet),5,10,22,12,2.76%
net.sf.freecol.server.model.ServerColony.csEvictUsers(Unit, ChangeSet),8,7,26,19,3.26%
net.sf.freecol.server.model.ServerColony.csFreeBuilding(BuildingType, ChangeSet),8,8,24,15,3.01%
net.sf.freecol.server.model.ServerColony.csNewTurn(Random, LogBuilder, ChangeSet),47,9,254,208,31.87%
net.sf.freecol.server.model.ServerColony.csNewTurnWarnings(Random, LogBuilder, ChangeSet),26,12,132,10,0.00%
net.sf.freecol.server.model.ServerColony.csNextBuildable(BuildQueue<? extends BuildableType>, ChangeSet),1,0,0,0,0.00%
net.sf.freecol.server.model.ServerColony.destroyBuilding(Building),4,6,15,9,1.88%
net.sf.freecol.server.model.ServerColony.ejectUnits(WorkLocation, List<Unit>),7,12,27,15,3.39%
net.sf.freecol.server.model.ServerColony.neededForBuildableType(GoodsType),5,7,15,8,1.88%
net.sf.freecol.server.model.ServerColonyTest.testAvoidStarvation(),0,0,31,31,9.94%
net.sf.freecol.server.model.ServerColonyTest.testBuildingCompletion(),4,3,20,16,6.41%
net.sf.freecol.server.model.ServerColonyTest.testDeathByStarvation(),0,0,31,31,9.94%
net.sf.freecol.server.model.ServerColonyTest.testEqualFoodProductionConsumptionCase(),4,0,24,20,7.69%
net.sf.freecol.server.model.ServerColonyTest.testFoodConsumption(),1,0,19,18,6.09%
net.sf.freecol.server.model.ServerColonyTest.testInvalidCompletion(),5,3,32,27,10.26%
net.sf.freecol.server.model.ServerColonyTest.testLibertyAndImmigration(),0,0,50,50,16.03%
net.sf.freecol.server.model.ServerColonyTest.testNoBuildingMaterialsProductionWhenBuildingNothing(),1,0,0,0,0.00%
net.sf.freecol.server.model.ServerColonyTile.ServerColonyTile(Game, Colony, Tile),4,8,11,3,13.41%
net.sf.freecol.server.model.ServerColonyTile.ServerColonyTile(Game, String),4,6,9,3,10.98%
net.sf.freecol.server.model.ServerColonyTile.csNewTurn(Random, LogBuilder, ChangeSet),4,7,31,24,37.80%
net.sf.freecol.server.model.ServerColonyTile.expendResource(Tile, GoodsType, UnitType),8,11,24,13,29.27%
net.sf.freecol.server.model.ServerEurope.ServerEurope(Game, Player),4,7,10,3,4.27%
net.sf.freecol.server.model.ServerEurope.ServerEurope(Game, String),4,6,9,3,3.85%
net.sf.freecol.server.model.ServerEurope.csEquipForRole(Unit, Role, int, Random, ChangeSet),4,10,23,13,9.80%
net.sf.freecol.server.model.ServerEurope.csNewTurn(Random, LogBuilder, ChangeSet),6,9,17,8,7.26%
net.sf.freecol.server.model.ServerEurope.equipForRole(Unit, Role, int),7,3,34,27,14.53%
net.sf.freecol.server.model.ServerEurope.extractRecrutable(int, Random),10,11,35,22,14.96%
net.sf.freecol.server.model.ServerEurope.fillRecruitables(Random),4,5,13,8,5.56%
net.sf.freecol.server.model.ServerEurope.generateFountainRecruits(int, Random),7,9,21,12,8.97%
net.sf.freecol.server.model.ServerEurope.generateRecruitablesList(),4,5,13,8,5.56%
net.sf.freecol.server.model.ServerEurope.increasePrice(UnitType, int),4,6,18,12,7.69%
net.sf.freecol.server.model.ServerEurope.increaseRecruitmentDifficulty(),3,3,8,5,3.42%
net.sf.freecol.server.model.ServerEurope.initializeMigration(Random),5,6,13,7,5.56%
net.sf.freecol.server.model.ServerEurope.replaceRecruits(Random),4,6,13,7,5.56%
net.sf.freecol.server.model.ServerGame.ServerGame(Specification),6,7,10,3,1.64%
net.sf.freecol.server.model.ServerGame.ServerGame(Specification, FreeColXMLReader),7,10,15,5,2.46%
net.sf.freecol.server.model.ServerGame.ServerGame(Specification, Random),7,9,15,6,2.46%
net.sf.freecol.server.model.ServerGame.changeAI(Player, boolean),4,6,10,4,1.64%
net.sf.freecol.server.model.ServerGame.checkForWinner(),4,5,24,19,3.94%
net.sf.freecol.server.model.ServerGame.csAcceptTrade(DiplomaticTrade, Unit, Settlement, ChangeSet),21,13,0,0,0.00%
net.sf.freecol.server.model.ServerGame.csNewTurn(Random, LogBuilder, ChangeSet),7,7,22,12,3.61%
net.sf.freecol.server.model.ServerGame.csNextTurn(ChangeSet),4,5,17,12,2.79%
net.sf.freecol.server.model.ServerGame.csSpanishSuccession(ChangeSet, LogBuilder, Event),20,12,103,88,16.00%

net.sf.freecol.server.model.ServerGame.equals(Object),7,3,11,4,1.81%
net.sf.freecol.server.model.ServerGame.establishUnknownEnemy(),4,5,13,8,2.13%
net.sf.freecol.server.model.ServerGame.getConnectionedPlayers(Player...),8,10,17,7,2.79%
net.sf.freecol.server.model.ServerGame.getNextId(),3,3,9,6,1.48%
net.sf.freecol.server.model.ServerGame.hashCode(),3,3,7,4,1.15%
net.sf.freecol.server.model.ServerGame.isNextPlayerInNewTurn(),4,5,10,5,1.64%
net.sf.freecol.server.model.ServerGame.randomize(Random),4,5,8,3,1.31%
net.sf.freecol.server.model.ServerGame.sendTo(Player, ChangeSet),8,7,20,9,3.28%
net.sf.freecol.server.model.ServerGame.sendToAll(ChangeSet),4,5,8,3,1.31%
net.sf.freecol.server.model.ServerGame.sendToList(List<Player>, ChangeSet),4,6,9,3,1.48%
net.sf.freecol.server.model.ServerGame.sendToOthers(Player, ChangeSet),4,6,9,3,1.48%
net.sf.freecol.server.model.ServerGame.spanishSuccessionReady(Event, List<Player>, LogBuilder),8,8,49,38,8
net.sf.freecol.server.model.ServerGame.updatePlayers(List<? extends Player>),4,5,10,5,1.64%
net.sf.freecol.server.model.ServerIndianSettlement.ServerIndianSettlement(Game, Player, String, Tile, boolean)
net.sf.freecol.server.model.ServerIndianSettlement.ServerIndianSettlement(Game, Player, Tile, IndianSettlement)
net.sf.freecol.server.model.ServerIndianSettlement.ServerIndianSettlement(Game, String),4,6,9,3,1.83%
net.sf.freecol.server.model.ServerIndianSettlement.addUnits(Random),7,8,16,8,3.25%
net.sf.freecol.server.model.ServerIndianSettlement.addUnits(int),4,5,16,11,3.25%
net.sf.freecol.server.model.ServerIndianSettlement.changeAlarm(Player, int),6,10,21,11,4.27%
net.sf.freecol.server.model.ServerIndianSettlement.consumeGoods(GoodsType, int),4,6,12,6,2.44%
net.sf.freecol.server.model.ServerIndianSettlement.csChangeAlarm(Player, int, boolean, ChangeSet),9,14,28,1
net.sf.freecol.server.model.ServerIndianSettlement.csChangeMissionary(Unit, ChangeSet),19,9,43,31,8.74%
net.sf.freecol.server.model.ServerIndianSettlement.csCheckTension(Player, Level, ChangeSet),7,7,29,19,5.89%
net.sf.freecol.server.model.ServerIndianSettlement.csEquipForRole(Unit, Role, int, Random, ChangeSet),4,10,
net.sf.freecol.server.model.ServerIndianSettlement.csKillMissionary(Boolean, ChangeSet),5,7,31,23,6.30%
net.sf.freecol.server.model.ServerIndianSettlement.csModifyAlarm(Player, int, boolean, ChangeSet),10,14,24,
net.sf.freecol.server.model.ServerIndianSettlement.csNewTurn(Random, LogBuilder, ChangeSet),22,7,82,61,1
net.sf.freecol.server.model.ServerIndianSettlement.csStartTurn(Random, ChangeSet),10,6,41,29,8.33%
net.sf.freecol.server.model.ServerIndianSettlement.removeAlarm(Player),7,8,14,6,2.85%
net.sf.freecol.server.model.ServerIndianSettlement.setAlarm(Player, Tension),6,8,15,7,3.05%
net.sf.freecol.server.model.ServerIndianSettlement.updateMostHated(),8,9,21,12,4.27%
net.sf.freecol.server.model.ServerIndianSettlementTest.testFoodConsumption(),0,0,13,13,7.51%
net.sf.freecol.server.model.ServerIndianSettlementTest.testHorseBreeding(),4,0,27,23,15.61%
net.sf.freecol.server.model.ServerIndianSettlementTest.testHorseBreedingNoFoodAvail(),5,0,30,25,17.34%
net.sf.freecol.server.model.ServerIndianSettlementTest.testPricing(),9,0,81,72,46.82%
net.sf.freecol.server.model.ServerPlayer.ServerPlayer(Game, Connection),5,7,11,4,0.26%
net.sf.freecol.server.model.ServerPlayer.ServerPlayer(Game, String),4,6,9,3,0.21%
net.sf.freecol.server.model.ServerPlayer.ServerPlayer(Game, boolean, Nation),4,7,12,5,0.28%
net.sf.freecol.server.model.ServerPlayer.addExtraTrade(AbstractGoods),4,5,8,3,0.19%
net.sf.freecol.server.model.ServerPlayer.addHistory(HistoryEvent),4,5,9,4,0.21%
net.sf.freecol.server.model.ServerPlayer.addStanceChange(Player),4,5,8,3,0.19%
net.sf.freecol.server.model.ServerPlayer.buyInEurope(Random, GoodsContainer, GoodsType, int),7,10,39,26,1
net.sf.freecol.server.model.ServerPlayer.canRecruitFoundingFather(),4,5,21,16,0.50%
net.sf.freecol.server.model.ServerPlayer.checkForDeath(),31,5,123,93,2.91%
net.sf.freecol.server.model.ServerPlayer.checkForREFDefeat(),14,5,46,33,1.09%
net.sf.freecol.server.model.ServerPlayer.checkFoundingFather(),4,5,19,14,0.45%
net.sf.freecol.server.model.ServerPlayer.collectNewTiles(Collection<Tile>),5,7,11,4,0.26%

net.sf.freecol.server.model.ServerPlayer.collectNewTiles(Stream<Tile>),5,7,11,4,0.26%
net.sf.freecol.server.model.ServerPlayer.collectNewTiles(Tile, int),5,8,11,3,0.26%
net.sf.freecol.server.model.ServerPlayer.createUnits(List<AbstractUnit>, Location, Random),9,14,43,29,1.02%
net.sf.freecol.server.model.ServerPlayer.csAddFoundingFather(FoundingFather, Random, ChangeSet),23,7,14
net.sf.freecol.server.model.ServerPlayer.csAddMercenaries(List<AbstractUnit>, int, Random, ChangeSet),9,8,
net.sf.freecol.server.model.ServerPlayer.csApplyDisaster(Random, Colony, Disaster, ChangeSet),12,14,170,15
net.sf.freecol.server.model.ServerPlayer.csAutoequipUnit(Unit, Settlement, ChangeSet),4,7,16,9,0.38%
net.sf.freecol.server.model.ServerPlayer.csBombardEnemyShips(Random, ChangeSet),10,6,26,14,0.62%
net.sf.freecol.server.model.ServerPlayer.csBurnMissions(Unit, IndianSettlement, ChangeSet),7,7,27,17,0.64%
net.sf.freecol.server.model.ServerPlayer.csCaptureAutoEquip(Unit, Unit, ChangeSet),4,7,13,6,0.31%
net.sf.freecol.server.model.ServerPlayer.csCaptureColony(Unit, ServerColony, Random, ChangeSet),15,8,68,5
net.sf.freecol.server.model.ServerPlayer.csCaptureConvert(Unit, IndianSettlement, Random, ChangeSet),6,8,
net.sf.freecol.server.model.ServerPlayer.csCaptureEquip(Unit, Unit, ChangeSet),4,7,12,5,0.28%
net.sf.freecol.server.model.ServerPlayer.csCaptureEquipment(Unit, Unit, Role, ChangeSet),12,8,45,30,1.07%
net.sf.freecol.server.model.ServerPlayer.csCaptureUnit(Unit, Unit, ChangeSet),13,7,52,39,1.23%
net.sf.freecol.server.model.ServerPlayer.csChangeOwner(Unit, Player, String, Location, ChangeSet),14,15,66,5
net.sf.freecol.server.model.ServerPlayer.csChangeStance(Stance, Player, boolean, ChangeSet),6,9,61,52,1.44%
net.sf.freecol.server.model.ServerPlayer.csClaimLand(Tile, Settlement, int, ChangeSet),8,9,38,27,0.90%
net.sf.freecol.server.model.ServerPlayer.csCombat(FreeColGameObject, FreeColGameObject, List<CombatEff
net.sf.freecol.server.model.ServerPlayer.csCompleteNativeDemand(ServerPlayer, Unit, Colony, GoodsType, ir
net.sf.freecol.server.model.ServerPlayer.csContact(Player, ChangeSet),7,7,29,21,0.69%
net.sf.freecol.server.model.ServerPlayer.csDamageBuilding(Building, ChangeSet),16,10,41,29,0.97%
net.sf.freecol.server.model.ServerPlayer.csDamageColonyShips(Unit, Colony, ChangeSet),4,7,31,24,0.73%
net.sf.freecol.server.model.ServerPlayer.csDamageShip(Unit, Location, ChangeSet),9,7,25,16,0.59%
net.sf.freecol.server.model.ServerPlayer.csDamageShipAttack(Unit, Unit, ChangeSet),4,7,34,27,0.80%
net.sf.freecol.server.model.ServerPlayer.csDamageShipBombard(Settlement, Unit, ChangeSet),4,7,36,29,0.85
net.sf.freecol.server.model.ServerPlayer.csDemoteUnit(Unit, Unit, ChangeSet),7,7,47,40,1.11%
net.sf.freecol.server.model.ServerPlayer.csDestroyColony(Unit, Colony, Random, ChangeSet),7,8,48,37,1.14%
net.sf.freecol.server.model.ServerPlayer.csDestroySettlement(Unit, IndianSettlement, Random, ChangeSet),1
net.sf.freecol.server.model.ServerPlayer.csDiplomacy(DiplomacySession, DiplomaticTrade, ChangeSet),4,7,25
net.sf.freecol.server.model.ServerPlayer.csDisposeSettlement(Settlement, ChangeSet),20,8,59,42,1.40%
net.sf.freecol.server.model.ServerPlayer.csEmigrate(int, MigrationType, Random, ChangeSet),9,8,56,44,1.33%
net.sf.freecol.server.model.ServerPlayer.csEndTurn(ChangeSet),17,5,25,7,0.59%
net.sf.freecol.server.model.ServerPlayer.csEuropeanFirstContact(Unit, Settlement, Unit, ChangeSet),7,9,40,30
net.sf.freecol.server.model.ServerPlayer.csEvadeAttack(Unit, Unit, ChangeSet),4,7,31,24,0.73%
net.sf.freecol.server.model.ServerPlayer.csEvadeBombard(Settlement, Unit, ChangeSet),4,7,31,24,0.73%
net.sf.freecol.server.model.ServerPlayer.csFlushMarket(ChangeSet),4,6,21,15,0.50%
net.sf.freecol.server.model.ServerPlayer.csFlushMarket(GoodsType, ChangeSet),6,7,20,11,0.47%
net.sf.freecol.server.model.ServerPlayer.csKill(ChangeSet),22,8,82,65,1.94%
net.sf.freecol.server.model.ServerPlayer.csLootShip(Unit, Unit, ChangeSet),4,7,19,12,0.45%
net.sf.freecol.server.model.ServerPlayer.csLoseAutoEquip(Unit, Unit, ChangeSet),8,7,42,31,0.99%
net.sf.freecol.server.model.ServerPlayer.csLoseEquip(Unit, Unit, ChangeSet),5,7,70,62,1.66%
net.sf.freecol.server.model.ServerPlayer.csLoseLocation(Location, ChangeSet),5,7,22,15,0.52%
net.sf.freecol.server.model.ServerPlayer.csMercenaries(int, List<AbstractUnit>, MonarchAction, Random, Cha
net.sf.freecol.server.model.ServerPlayer.csModifyTension(Player, int, ChangeSet),6,9,12,3,0.28%
net.sf.freecol.server.model.ServerPlayer.csModifyTension(Player, int, Settlement, ChangeSet),9,11,28,15,0.66
net.sf.freecol.server.model.ServerPlayer.csNativeFirstContact(Player, Tile, ChangeSet),7,9,25,13,0.59%

net.sf.freecol.server.model.ServerPlayer.csNaturalDisasters(Random, ChangeSet, int),7,7,38,28,0.90%
net.sf.freecol.server.model.ServerPlayer.csNewTurn(Random, LogBuilder, ChangeSet),21,7,138,121,3.27%
net.sf.freecol.server.model.ServerPlayer.csPayUpkeep(Random, ChangeSet),6,6,47,39,1.11%
net.sf.freecol.server.model.ServerPlayer.csPillageColony(Unit, Colony, Random, ChangeSet),6,8,75,65,1.78%
net.sf.freecol.server.model.ServerPlayer.csPromoteUnit(Unit, ChangeSet),6,6,23,17,0.54%
net.sf.freecol.server.model.ServerPlayer.csRaiseTax(int, Goods, boolean, ChangeSet),9,8,61,51,1.44%
net.sf.freecol.server.model.ServerPlayer.csSeeNewTiles(Collection<? extends Tile>, ChangeSet),5,7,12,5,0.28%
net.sf.freecol.server.model.ServerPlayer.csSetTax(int, ChangeSet),7,9,18,9,0.43%
net.sf.freecol.server.model.ServerPlayer.csSinkColonyShips(Unit, Colony, ChangeSet),4,7,27,20,0.64%
net.sf.freecol.server.model.ServerPlayer.csSinkShip(Unit, Player, ChangeSet),6,7,17,10,0.40%
net.sf.freecol.server.model.ServerPlayer.csSinkShipAttack(Unit, Unit, ChangeSet),4,7,32,25,0.76%
net.sf.freecol.server.model.ServerPlayer.csSinkShipBombard(Settlement, Unit, ChangeSet),4,7,32,25,0.76%
net.sf.freecol.server.model.ServerPlayer.csSlaughterUnit(Unit, Unit, ChangeSet),11,7,59,47,1.40%
net.sf.freecol.server.model.ServerPlayer.csStartTurn(Random, ChangeSet),27,6,127,103,3.01%
net.sf.freecol.server.model.ServerPlayer.csWithdraw(ChangeSet, ModelMessage, HistoryEvent),8,12,29,17,0.43%
net.sf.freecol.server.model.ServerPlayer.csYearlyGoodsAdjust(Random, ChangeSet),11,10,41,28,0.97%
net.sf.freecol.server.model.ServerPlayer.exploreForSettlement(Settlement),7,9,15,6,0.36%
net.sf.freecol.server.model.ServerPlayer.exploreForUnit(Unit),5,8,14,6,0.33%
net.sf.freecol.server.model.ServerPlayer.exploreMap(boolean),6,6,19,13,0.45%
net.sf.freecol.server.model.ServerPlayer.exploreTile(Tile),7,9,14,5,0.33%
net.sf.freecol.server.model.ServerPlayer.exploreTiles(Collection<? extends Tile>),5,8,12,4,0.28%
net.sf.freecol.server.model.ServerPlayer.flushExtraTrades(Random),4,5,11,6,0.26%
net.sf.freecol.server.model.ServerPlayer.getBuildingForEffect(Colony, Effect, Random),0,0,8,8,0.19%
net.sf.freecol.server.model.ServerPlayer.getConnection(),3,3,7,4,0.17%
net.sf.freecol.server.model.ServerPlayer.getFreeBuildingTypes(),6,7,14,7,0.33%
net.sf.freecol.server.model.ServerPlayer.getRandomFoundingFathers(Random),7,7,38,29,0.90%
net.sf.freecol.server.model.ServerPlayer.getRemainingEmigrants(),0,0,3,3,0.07%
net.sf.freecol.server.model.ServerPlayer.getSlaughterTension(Unit),6,6,23,16,0.54%
net.sf.freecol.server.model.ServerPlayer.getUnitForEffect(Colony, Effect, Random),0,0,7,7,0.17%
net.sf.freecol.server.model.ServerPlayer.hasExplored(Tile),5,8,12,4,0.28%
net.sf.freecol.server.model.ServerPlayer.ignoreMercenaries(ChangeSet),5,6,11,5,0.26%
net.sf.freecol.server.model.ServerPlayer.ignoreTax(int, Goods, ChangeSet),5,8,15,7,0.36%
net.sf.freecol.server.model.ServerPlayer.initialize(Game, boolean, Nation),20,9,62,41,1.47%
net.sf.freecol.server.model.ServerPlayer.loadShips(List<Unit>, List<Unit>, Random),15,18,48,30,1.14%
net.sf.freecol.server.model.ServerPlayer.makeTeaPartyModifier(),6,7,18,11,0.43%
net.sf.freecol.server.model.ServerPlayer.newTradeRoute(),4,5,11,6,0.26%
net.sf.freecol.server.model.ServerPlayer.propagateToEuropeanMarkets(GoodsType, int, Random),10,8,28,16,0.54%
net.sf.freecol.server.model.ServerPlayer.randomizeGame(Random),10,5,51,41,1.21%
net.sf.freecol.server.model.ServerPlayer.reassignTiles(Collection<Tile>, Settlement),18,11,72,52,1.70%
net.sf.freecol.server.model.ServerPlayer.sellInEurope(Random, GoodsContainer, GoodsType, int),21,10,60,33,0.76%
net.sf.freecol.server.model.ServerPlayer.send(ChangeSet),3,3,14,11,0.33%
net.sf.freecol.server.model.ServerPlayer.setConnection(Connection),3,3,7,4,0.17%
net.sf.freecol.server.model.ServerPlayer.setRemainingEmigrants(int),0,0,3,3,0.07%
net.sf.freecol.server.model.ServerPlayer.toString(),3,3,11,8,0.26%
net.sf.freecol.server.model.ServerPlayer.updateCurrentFather(FoundingFather),4,5,13,8,0.31%
net.sf.freecol.server.model.ServerPlayer.updateScore(),16,17,46,29,1.09%
net.sf.freecol.server.model.ServerPlayerTest.buyUntilPriceRise(Game, ServerPlayer, GoodsType),4,0,22,18,6.00%

net.sf.freecol.server.model.ServerPlayerTest.sellUntilPriceDrop(Game, ServerPlayer, GoodsType),4,4,18,14,4.
net.sf.freecol.server.model.ServerPlayerTest.tearDown(),0,0,5,5,1.38%
net.sf.freecol.server.model.ServerPlayerTest.testBuyingMakesPricesRaise(),0,0,13,13,3.59%
net.sf.freecol.server.model.ServerPlayerTest.testCheckGameOver1600Threshold(),0,0,19,19,5.25%
net.sf.freecol.server.model.ServerPlayerTest.testCheckGameOverNoUnits(),0,0,9,9,2.49%
net.sf.freecol.server.model.ServerPlayerTest.testCheckGameOverUnitsGoingToEurope(),0,0,22,22,6.08%
net.sf.freecol.server.model.ServerPlayerTest.testCheckGameOverUnitsGoingToNewWorld(),0,0,22,22,6.08%
net.sf.freecol.server.model.ServerPlayerTest.testCheckNoGameOverEnoughMoney(),0,0,8,8,2.21%
net.sf.freecol.server.model.ServerPlayerTest.testCheckNoGameOverHasColonistInNewWorld(),0,0,10,10,2.76%
net.sf.freecol.server.model.ServerPlayerTest.testDutchMarket(),6,4,26,22,7.18%
net.sf.freecol.server.model.ServerPlayerTest.testHasExploredTile(),0,0,24,24,6.63%
net.sf.freecol.server.model.ServerPlayerTest.testLoadInColony(),6,0,39,33,10.77%
net.sf.freecol.server.model.ServerPlayerTest.testLoadInEurope(),5,0,29,24,8.01%
net.sf.freecol.server.model.ServerPlayerTest.testMarketRecovery(),13,5,64,51,17.68%
net.sf.freecol.server.model.ServerPlayerTest.testSellingMakesPricesFall(),0,0,10,10,2.76%
net.sf.freecol.server.model.ServerRegion.ServerRegion(Game, Region),5,6,18,12,3.88%
net.sf.freecol.server.model.ServerRegion.ServerRegion(Game, RegionType),4,6,11,5,2.37%
net.sf.freecol.server.model.ServerRegion.ServerRegion(Game, String),4,6,9,3,1.94%
net.sf.freecol.server.model.ServerRegion.ServerRegion(Game, String, RegionType, Region),4,8,22,14,4.74%
net.sf.freecol.server.model.ServerRegion.ServerRegion(Map, String, RegionType, Region),4,8,13,5,2.80%
net.sf.freecol.server.model.ServerRegion.addTile(Tile),4,5,15,10,3.23%
net.sf.freecol.server.model.ServerRegion.containsCenter(ServerRegion),4,6,10,4,2.16%
net.sf.freecol.server.model.ServerRegion.csDiscover(Player, Unit, Turn, String, ChangeSet),4,9,24,15,5.17%
net.sf.freecol.server.model.ServerRegion.fillOcean(Map, Tile, ServerRegion, Rectangle),4,9,34,25,7.33%
net.sf.freecol.server.model.ServerRegion.getBounds(),4,5,8,3,1.72%
net.sf.freecol.server.model.ServerRegion.getCenter(),4,5,9,4,1.94%
net.sf.freecol.server.model.ServerRegion.getSize(),4,5,8,3,1.72%
net.sf.freecol.server.model.ServerRegion.isGeographic(),4,5,8,3,1.72%
net.sf.freecol.server.model.ServerRegion.requireFixedRegions(Map, LogBuilder),30,7,243,212,52.37%
net.sf.freecol.server.model.ServerRegion.setSize(int),4,5,8,3,1.72%
net.sf.freecol.server.model.ServerRegion.toString(),3,3,12,9,2.59%
net.sf.freecol.server.model.ServerUnit.ServerUnit(Game, Location, Player, UnitType),7,11,15,4,1.50%
net.sf.freecol.server.model.ServerUnit.ServerUnit(Game, Location, Player, UnitType, Role),12,12,56,42,5.59%
net.sf.freecol.server.model.ServerUnit.ServerUnit(Game, Location, Unit),11,14,35,21,3.49%
net.sf.freecol.server.model.ServerUnit.ServerUnit(Game, String),4,6,9,3,0.90%
net.sf.freecol.server.model.ServerUnit.csActivateSentries(Tile, ChangeSet),4,6,13,7,1.30%
net.sf.freecol.server.model.ServerUnit.csCheckDiscoverRegion(Tile, ChangeSet),4,6,16,10,1.60%
net.sf.freecol.server.model.ServerUnit.csEmbark(Unit, ChangeSet),8,6,29,22,2.89%
net.sf.freecol.server.model.ServerUnit.csExploreLostCityRumour(Random, ChangeSet),27,7,211,193,21.06%
net.sf.freecol.server.model.ServerUnit.csImproveTile(Random, ChangeSet),19,8,81,64,8.08%
net.sf.freecol.server.model.ServerUnit.csMove(Tile, Random, ChangeSet),31,7,129,104,12.87%
net.sf.freecol.server.model.ServerUnit.csNativeBurialGround(ChangeSet),5,5,19,14,1.90%
net.sf.freecol.server.model.ServerUnit.csNewContactCheck(Tile, boolean, ChangeSet),15,7,81,67,8.08%
net.sf.freecol.server.model.ServerUnit.csNewTurn(Random, LogBuilder, ChangeSet),17,7,179,166,17.86%
net.sf.freecol.server.model.ServerUnit.csRemove(See, Location, ChangeSet),4,7,13,6,1.30%
net.sf.freecol.server.model.ServerUnit.csRepairUnit(ChangeSet),4,5,22,17,2.20%
net.sf.freecol.server.model.ServerUnit.csVisit(ServerPlayer, IndianSettlement, int, ChangeSet),11,16,33,15,3.2

net.sf.freecol.server.model.ServerUnit.getSlowedBy(Tile, Random),7,8,54,44,5.39%
net.sf.freecol.server.model.ServerUnitTest.hasImprovement(Tile, TileImprovementType),4,8,16,8,4.09%
net.sf.freecol.server.model.ServerUnitTest.testColonyProfitFromEnhancement(),13,0,63,50,16.11%
net.sf.freecol.server.model.ServerUnitTest.testDoAssignedWorkHardyPioneerBuildRoad(),14,7,69,55,17.65%
net.sf.freecol.server.model.ServerUnitTest.testDoAssignedWorkHardyPioneerPlowPlain(),9,3,39,30,9.97%
net.sf.freecol.server.model.ServerUnitTest.testExposeResource(),9,0,35,26,8.95%
net.sf.freecol.server.model.ServerUnitTest.testToggleHorses(),1,0,18,17,4.60%
net.sf.freecol.server.model.ServerUnitTest.testUnitGetsExperienceThroughWork(),2,0,21,19,5.37%
net.sf.freecol.server.model.ServerUnitTest.testUnitLumberDelivery(),7,0,45,38,11.51%
net.sf.freecol.server.model.ServerUnitTest.testUnitPromotionWorkingInWorkTile(),8,0,47,39,12.02%
net.sf.freecol.server.model.Session.Session(String),5,6,16,10,8.51%
net.sf.freecol.server.model.Session.clearAll(),3,3,8,5,4.26%
net.sf.freecol.server.model.Session.complete(ChangeSet),8,11,16,5,8.51%
net.sf.freecol.server.model.Session.completeAll(ChangeSet),4,5,13,8,6.91%
net.sf.freecol.server.model.Session.findSession(Predicate<Session>),4,6,11,5,5.85%
net.sf.freecol.server.model.Session.getKey(),4,5,8,3,4.26%
net.sf.freecol.server.model.Session.getSession(String),4,6,11,5,5.85%
net.sf.freecol.server.model.Session.isComplete(),4,5,8,3,4.26%
net.sf.freecol.server.model.Session.lookup(Class<T>, FreeColGameObject, FreeColGameObject),4,9,13,4,6.91%
net.sf.freecol.server.model.Session.lookup(Class<T>, String),4,8,18,10,9.57%
net.sf.freecol.server.model.Session.lookup(Class<T>, String, String),6,11,16,5,8.51%
net.sf.freecol.server.model.Session.makeSessionKey(Class, FreeColGameObject, FreeColGameObject),4,8,13,4,6.91%
net.sf.freecol.server.model.Session.makeSessionKey(Class, String, String),6,10,16,6,8.51%
net.sf.freecol.server.model.Session.register(),3,3,8,5,4.26%
net.sf.freecol.server.model.TimedSession.TimedSession(String, long),6,7,17,10,32.08%
net.sf.freecol.server.model.TimedSession.cancel(),3,3,9,6,16.98%
net.sf.freecol.server.model.TimedSession.complete(ChangeSet),3,3,9,6,16.98%
net.sf.freecol.server.model.TimedSession.complete(boolean),7,n/a,n/a,1,18.87%
net.sf.freecol.server.model.TurnTaker.csNewTurn(Random, LogBuilder, ChangeSet),4,n/a,n/a,1,61.54%
net.sf.freecol.server.networking.DummyConnection.DummyConnection(String),4,5,8,3,10.26%
net.sf.freecol.server.networking.DummyConnection.askMessage(Message, long),3,3,14,11,17.95%
net.sf.freecol.server.networking.DummyConnection.close(),3,3,7,4,8.97%
net.sf.freecol.server.networking.DummyConnection.getOtherConnection(),4,5,8,3,10.26%
net.sf.freecol.server.networking.DummyConnection.isAlive(),3,3,7,4,8.97%
net.sf.freecol.server.networking.DummyConnection.sendMessage(Message),3,3,9,6,11.54%
net.sf.freecol.server.networking.DummyConnection.setOtherConnection(DummyConnection),4,5,8,3,10.26%
net.sf.freecol.server.networking.DummyConnection.toString(),3,3,7,4,8.97%
net.sf.freecol.server.networking.Server.Server(FreeColServer, String, int),5,9,19,10,8.76%
net.sf.freecol.server.networking.Server.addConnection(Connection),4,5,9,4,4.15%
net.sf.freecol.server.networking.Server.addDummyConnection(Connection),4,5,9,4,4.15%
net.sf.freecol.server.networking.Server.getConnection(Socket),4,7,10,3,4.61%
net.sf.freecol.server.networking.Server.getHost(),4,5,8,3,3.69%
net.sf.freecol.server.networking.Server.getPort(),4,5,8,3,3.69%
net.sf.freecol.server.networking.Server.removeConnection(Connection),4,5,8,3,3.69%
net.sf.freecol.server.networking.Server.run(),24,7,41,17,18.89%
net.sf.freecol.server.networking.Server.sendToAll(Message),4,5,8,3,3.69%
net.sf.freecol.server.networking.Server.sendToAll(Message, Connection),4,7,22,15,10.14%

net.sf.freecol.server.networking.Server.setCommsLogging(boolean),4,5,10,5,4.61%
net.sf.freecol.server.networking.Server.setMessageHandlerToAllConnections(MessageHandler),4,5,10,5,4.61%
net.sf.freecol.server.networking.Server.shutdown(),4,3,21,17,9.68%
net.sf.freecol.tools.ColonizationMapReader.main(String[]),8,0,78,77,50.98%
net.sf.freecol.tools.ColonizationSaveGameReader.Colonist.Colonist(int, int, int),0,0,5,5,9.62%
net.sf.freecol.tools.ColonizationSaveGameReader.Colonist.print(),0,0,6,6,11.54%
net.sf.freecol.tools.ColonizationSaveGameReader.ColonizationSaveGameReader(byte[]),0,0,3,3,1.78%
net.sf.freecol.tools.ColonizationSaveGameReader.ColonyData.ColonyData(byte[], int),0,0,19,19,51.35%
net.sf.freecol.tools.ColonizationSaveGameReader.ColonyData.print(),0,0,7,7,18.92%
net.sf.freecol.tools.ColonizationSaveGameReader.GameData.GameData(byte[]),0,0,6,6,30.00%
net.sf.freecol.tools.ColonizationSaveGameReader.GameData.getNumberOfColonies(),0,0,3,3,15.00%
net.sf.freecol.tools.ColonizationSaveGameReader.GameData.print(),0,0,5,5,25.00%
net.sf.freecol.tools.ColonizationSaveGameReader.PlayerData.PlayerData(byte[], int),0,0,5,5,31.25%
net.sf.freecol.tools.ColonizationSaveGameReader.PlayerData.print(),0,0,5,5,31.25%
net.sf.freecol.tools.ColonizationSaveGameReader.getString(byte[], int, int),0,0,6,6,3.55%
net.sf.freecol.tools.ColonizationSaveGameReader.main(String[]),0,0,11,11,6.51%
net.sf.freecol.tools.ColonizationSaveGameReader.run(),0,0,16,16,9.47%
net.sf.freecol.tools.DesktopEntry.main(String[]),4,7,76,69,87.36%
net.sf.freecol.tools.FSGConverter.FSGConverter(),4,3,6,2,3.61%
net.sf.freecol.tools.FSGConverter.convertToXML(File, File),9,13,19,6,11.45%
net.sf.freecol.tools.FSGConverter.convertToXML(InputStream, OutputStream),14,15,70,53,42.17%
net.sf.freecol.tools.FSGConverter.getFSGConverter(),4,4,13,8,7.83%
net.sf.freecol.tools.FSGConverter.main(String[]),4,5,32,27,19.28%
net.sf.freecol.tools.FSGConverter.printUsage(),3,3,12,9,7.23%
net.sf.freecol.tools.FlagTest.FlagTest(),0,0,51,51,27.72%
net.sf.freecol.tools.FlagTest.actionPerformed(ActionEvent),0,0,11,11,5.98%
net.sf.freecol.tools.FlagTest.enable(Component[], boolean),0,0,5,5,2.72%
net.sf.freecol.tools.FlagTest.getNumbers(int),0,0,7,7,3.80%
net.sf.freecol.tools.FlagTest.itemStateChanged(ItemEvent),1,0,44,43,23.91%
net.sf.freecol.tools.FlagTest.main(String[]),1,0,6,5,3.26%
net.sf.freecol.tools.FlagTest.setColors(),0,0,13,13,7.07%
net.sf.freecol.tools.ForestMaker.ImageLocation.ImageLocation(BufferedImage, int, int),0,0,5,5,13.16%
net.sf.freecol.tools.ForestMaker.ImageLocation.compareTo(ImageLocation),0,0,5,5,13.16%
net.sf.freecol.tools.ForestMaker.ImageLocation.equals(Object),3,3,11,8,28.95%
net.sf.freecol.tools.ForestMaker.ImageLocation.hashCode(),3,3,10,7,26.32%
net.sf.freecol.tools.ForestMaker.main(String[]),52,22,184,133,72.16%
net.sf.freecol.tools.GenerateDocumentation.generateDocumentation(String[]),1,0,44,43,23.04%
net.sf.freecol.tools.GenerateDocumentation.getResource(String),1,0,25,25,13.09%
net.sf.freecol.tools.GenerateDocumentation.localize(String),0,0,3,3,1.57%
net.sf.freecol.tools.GenerateDocumentation.localize(String, String, String),0,0,6,6,3.14%
net.sf.freecol.tools.GenerateDocumentation.main(String[]),1,0,9,8,4.71%
net.sf.freecol.tools.GenerateDocumentation.readResources(),0,0,21,21,10.99%
net.sf.freecol.tools.InstallerTranslations.main(String[]),8,0,90,82,45.92%
net.sf.freecol.tools.InstallerTranslations.readFile(File),0,0,20,20,10.20%
net.sf.freecol.tools.MapConverter.main(String[]),0,0,40,40,88.89%
net.sf.freecol.tools.MergeTranslations.main(String[]),0,0,60,60,70.59%
net.sf.freecol.tools.MergeTranslations.readFile(File),0,0,20,20,23.53%

net.sf.freecol.tools.RiverMaker.branchCount(int[]),0,0,9,9,6.98%
net.sf.freecol.tools.RiverMaker.getName(int[]),0,0,7,7,5.43%
net.sf.freecol.tools.RiverMaker.main(String[]),31,0,81,50,62.79%
net.sf.freecol.tools.RiverMaker.nextBranch(int[]),0,0,11,11,8.53%
net.sf.freecol.tools.SaveGameValidator.main(String[]),1,0,37,36,88.10%
net.sf.freecol.tools.Texture2Tile.closerToCorrectAspectWithoutDoublingHorizontally(BufferedImage),0,0,3,3,100%
net.sf.freecol.tools.Texture2Tile.combineQuarterTiles(BufferedImage, BufferedImage),0,0,16,16,9.30%
net.sf.freecol.tools.Texture2Tile.createImageWithTextureFill(BufferedImage, int, int),0,0,7,7,4.07%
net.sf.freecol.tools.Texture2Tile.createNonRotatedResult(BufferedImage),0,0,11,11,6.40%
net.sf.freecol.tools.Texture2Tile.createRotatedImage(BufferedImage, int),7,10,22,12,12.79%
net.sf.freecol.tools.Texture2Tile.createRotatedResult(BufferedImage),0,0,15,15,8.72%
net.sf.freecol.tools.Texture2Tile.extractQuarterTileA(BufferedImage, int, int),0,0,10,10,5.81%
net.sf.freecol.tools.Texture2Tile.extractQuarterTileB(BufferedImage, int, int),0,0,10,10,5.81%
net.sf.freecol.tools.Texture2Tile.imageWithMaskApplied(BufferedImage, String),0,0,5,5,2.91%
net.sf.freecol.tools.Texture2Tile.main(String[]),2,0,12,10,6.98%
net.sf.freecol.tools.Texture2Tile.printUsage(),0,0,11,11,6.40%
net.sf.freecol.tools.Texture2Tile.seamlessRescaleTexture(BufferedImage, int, int),8,0,12,4,6.98%
net.sf.freecol.tools.Texture2Tile.seamlessRescaleTextureIfNeeded(BufferedImage, int, int),0,0,13,13,7.56%
net.sf.freecol.tools.Texture2Tile.tileThreeByThreeAndRescaledTo(BufferedImage, int, int),4,10,15,5,8.72%
net.sf.freecol.tools.TranslationReport.isInVariable(ArrayList<String>, String, String, String, int, boolean),3,3,22,10,100%
net.sf.freecol.tools.TranslationReport.main(String[]),3,0,151,148,69.91%
net.sf.freecol.tools.TranslationReport.prettyPrint(int),3,3,11,8,5.09%
net.sf.freecol.tools.TranslationReport.shortenName(String),3,3,11,8,5.09%
net.sf.freecol.tools.TranslationReport.sort(ArrayList<String>),0,0,5,5,2.31%
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder.IndianSettlementBuilder(Game),0,0,4,4,3.67%
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder.build(),3,0,37,34,33.94%
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder.capital(boolean),0,0,4,4,3.67%
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder.getSimpleName(Player, boolean),0,0,4,4,3.67%
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder.initialBravesInCamp(int),0,0,7,7,6.42%
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder.missionary(Unit),0,0,4,4,3.67%
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder.player(Player),0,0,8,8,7.34%
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder.reset(),0,0,4,4,3.67%
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder.setStartingParams(),4,0,12,8,11.01%
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder.settlementTile(Tile),0,0,9,9,8.26%
net.sf.freecol.util.test.FreeColTestCase.IndianSettlementBuilder.skillToTeach(String),0,0,4,4,3.67%
net.sf.freecol.util.test.FreeColTestCase.MapBuilder.MapBuilder(Game),0,0,4,4,3.67%
net.sf.freecol.util.test.FreeColTestCase.MapBuilder.build(),0,0,21,21,19.27%
net.sf.freecol.util.test.FreeColTestCase.MapBuilder.completeWorkingGrid(),3,0,14,11,12.84%
net.sf.freecol.util.test.FreeColTestCase.MapBuilder.reset(),0,0,4,4,3.67%
net.sf.freecol.util.test.FreeColTestCase.MapBuilder.setBaseTileType(TileType),0,0,7,7,6.42%
net.sf.freecol.util.test.FreeColTestCase.MapBuilder.setDimensions(int, int),0,0,15,15,13.76%
net.sf.freecol.util.test.FreeColTestCase.MapBuilder.setExploredByAll(boolean),0,0,4,4,3.67%
net.sf.freecol.util.test.FreeColTestCase.MapBuilder.setStartingParams(),1,0,16,15,14.68%
net.sf.freecol.util.test.FreeColTestCase.MapBuilder.setTileType(int, int, TileType),0,0,14,14,12.84%
net.sf.freecol.util.test.FreeColTestCase.addUnitTypeChange(String, UnitType, UnitType, int, int),0,0,15,15,2.44%
net.sf.freecol.util.test.FreeColTestCase.checkCombat(String, List<CombatEffectType>, CombatEffectType...),4,7,16,9,2.5%
net.sf.freecol.util.test.FreeColTestCase.checkGoods(String, List<AbstractGoods>, AbstractGoods...),4,7,16,9,2.5%

net.sf.freecol.util.test.FreeColTestCase.clearWorkLocation(WorkLocation),5,8,16,8,2.59%
net.sf.freecol.util.test.FreeColTestCase.fakeAttackResult(CombatEffectType, FreeColGameObject, FreeColGame)
net.sf.freecol.util.test.FreeColTestCase.getCoastTestMap(TileType),0,0,3,3,0.49%
net.sf.freecol.util.test.FreeColTestCase.getCoastTestMap(TileType, boolean),12,15,38,21,6.15%
net.sf.freecol.util.test.FreeColTestCase.getGame(),9,10,16,6,2.59%
net.sf.freecol.util.test.FreeColTestCase.getServerPlayer(Game, String),4,7,10,3,1.62%
net.sf.freecol.util.test.FreeColTestCase.getSpecification(String),0,0,15,15,2.43%
net.sf.freecol.util.test.FreeColTestCase.getStandardColony(),4,5,8,3,1.29%
net.sf.freecol.util.test.FreeColTestCase.getStandardColony(int),4,7,10,3,1.62%
net.sf.freecol.util.test.FreeColTestCase.getStandardColony(int, int, int),5,10,22,12,3.56%
net.sf.freecol.util.test.FreeColTestCase.getStandardGame(),7,8,11,3,1.78%
net.sf.freecol.util.test.FreeColTestCase.getStandardGame(String),7,9,27,18,4.37%
net.sf.freecol.util.test.FreeColTestCase.getTestMap(),9,10,14,4,2.27%
net.sf.freecol.util.test.FreeColTestCase.getTestMap(TileType),9,12,17,5,2.75%
net.sf.freecol.util.test.FreeColTestCase.getTestMap(TileType, boolean),8,12,17,5,2.75%
net.sf.freecol.util.test.FreeColTestCase.getTestMap(boolean),0,0,5,5,0.81%
net.sf.freecol.util.test.FreeColTestCase.nonServerBuildColony(Unit, Colony),5,3,8,5,1.29%
net.sf.freecol.util.test.FreeColTestCase.nonServerJoinColony(Unit, Colony),3,3,7,4,1.13%
net.sf.freecol.util.test.FreeColTestCase.setGame(Game),7,8,11,3,1.78%
net.sf.freecol.util.test.FreeColTestCase.setProductionBonus(Colony, int),5,7,18,11,2.91%
net.sf.freecol.util.test.FreeColTestCase.setUp(),0,0,8,8,1.29%
net.sf.freecol.util.test.FreeColTestCase.spec(),0,0,3,3,0.49%
net.sf.freecol.util.test.FreeColTestCase.spec(String),0,0,3,3,0.49%
net.sf.freecol.util.test.FreeColTestCase.tearDown(),1,0,5,4,0.81%
net.sf.freecol.util.test.FreeColTestUtils.ColonyBuilder.ColonyBuilder(Game),0,0,4,4,3.28%
net.sf.freecol.util.test.FreeColTestUtils.ColonyBuilder.addColonist(UnitType),0,0,8,8,6.56%
net.sf.freecol.util.test.FreeColTestUtils.ColonyBuilder.build(),15,0,47,34,38.52%
net.sf.freecol.util.test.FreeColTestUtils.ColonyBuilder.colonyName(String),0,0,7,7,5.74%
net.sf.freecol.util.test.FreeColTestUtils.ColonyBuilder.colonyTile(Tile),0,0,8,8,6.56%
net.sf.freecol.util.test.FreeColTestUtils.ColonyBuilder.initialColonists(int),0,0,7,7,5.74%
net.sf.freecol.util.test.FreeColTestUtils.ColonyBuilder.player(Player),0,0,8,8,6.56%
net.sf.freecol.util.test.FreeColTestUtils.ColonyBuilder.reset(),0,0,4,4,3.28%
net.sf.freecol.util.test.FreeColTestUtils.ColonyBuilder.setGame(Game),0,0,4,4,3.28%
net.sf.freecol.util.test.FreeColTestUtils.ColonyBuilder.setStartingParams(),4,0,11,7,9.02%
net.sf.freecol.util.test.FreeColTestUtils.getColonyBuilder(),0,0,13,13,8.97%
net.sf.freecol.util.test.FreeColTestUtils.setStudentSelection(boolean),0,0,7,7,4.83%
net.sf.freecol.util.test.MockMapGenerator.MockMapGenerator(Map),0,0,3,3,6.98%
net.sf.freecol.util.test.MockMapGenerator.generateEmptyMap(Game, int, int, LogBuilder),4,3,7,4,16.28%
net.sf.freecol.util.test.MockMapGenerator.generateMap(Game, Map, boolean, LogBuilder),6,3,26,21,60.47%
net.sf.freecol.util.test.MockMapGenerator.setMap(Map),0,0,3,3,6.98%
net.sf.freecol.util.test.MockPseudoRandom.MockPseudoRandom(),0,0,3,3,5.36%
net.sf.freecol.util.test.MockPseudoRandom.MockPseudoRandom(List<Integer>, boolean),0,0,6,6,10.71%
net.sf.freecol.util.test.MockPseudoRandom.getNext(),0,0,16,16,28.57%
net.sf.freecol.util.test.MockPseudoRandom.nextDouble(),0,0,5,5,8.93%
net.sf.freecol.util.test.MockPseudoRandom.nextFloat(),0,0,5,5,8.93%
net.sf.freecol.util.test.MockPseudoRandom.nextInt(int),0,0,9,9,16.07%
net.sf.freecol.util.test.MockPseudoRandom.setNextNumbers(List<Integer>, boolean),0,0,5,5,8.93%

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net,n/a,"9,817",n/a,"78,867",n/a,"231,848",n/a,"212,127",n/a,"19,721",n/a,n/a,"204,682",n/a,"18,672"
net.sf,n/a,"9,817",n/a,"78,867",n/a,"231,848",n/a,"212,127",n/a,"19,721",n/a,n/a,"204,682",n/a,"18,672"
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net.sf.freecol.client.gui.action,0,133,"2,779",2,779,"4,914",4,914,"4,914",4,914,0,0,"4,781",4,781,"4,
net.sf.freecol.client.gui.animation,0,11,212,212,494,494,494,494,0,0,487,487,487,0,n/a
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net.sf.freecol.common.i18n,0,85,966,966,"3,271",3,271,"2,262",2,262,"1,009",1,009,"3,191",2,212,"2,
net.sf.freecol.common.io,0,111,"1,520",1,679,"3,682",4,010,"3,608",3,936,"74,74",3,587,"3,516",3,84
net.sf.freecol.common.io.sza,0,3,159,159,328,328,328,328,0,0,325,325,325,0,n/a
net.sf.freecol.common.logging,0,4,90,90,228,228,228,228,0,0,224,224,224,0,n/a
net.sf.freecol.common.metaserver,0,12,218,218,529,529,529,529,0,0,518,518,518,0,n/a
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net.sf.freecol.common.model.production,0,49,194,194,633,633,633,633,0,0,587,587,587,0,n/a
net.sf.freecol.common.networking,0,320,"7,522",7,522,"16,855",16,855,"16,855",16,855,0,0,"16,584",
net.sf.freecol.common.option,0,107,"2,018",2,018,"4,544",4,544,"4,426",4,426,118,118,"4,442",4,324
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net.sf.freecol.server.ai.military,0,32,128,128,792,792,792,792,0,0,764,764,764,0,n/a
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project,"97,686","78,867",903,0,"14,297","231,848",0,0,0,"13,935","526,602","212,191","19,721","429,756"

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0,55.56%