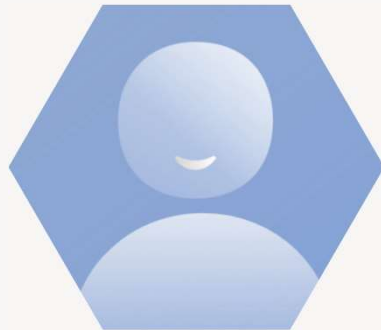
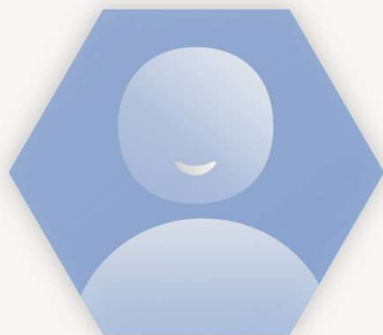


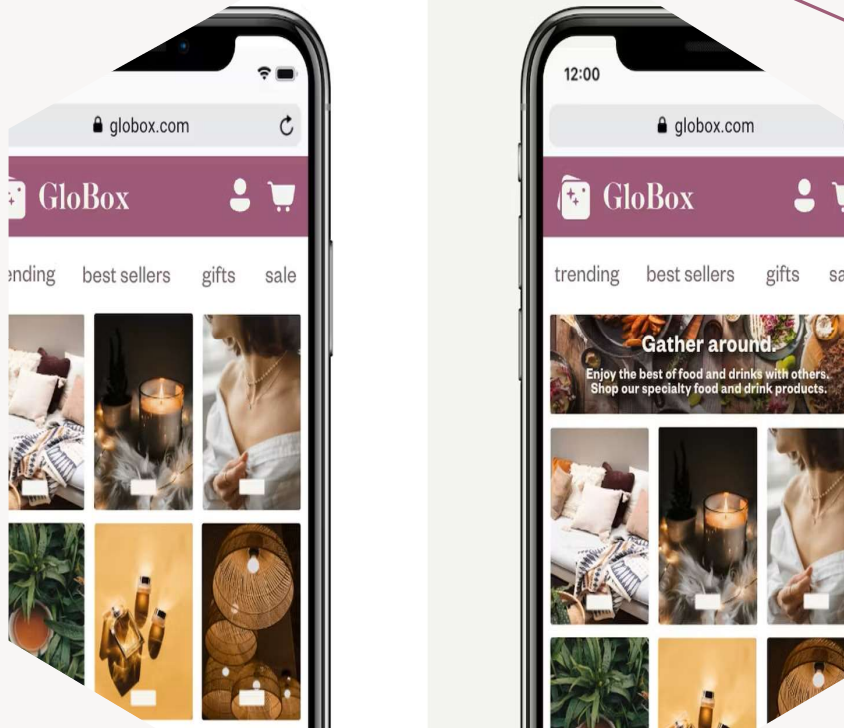
A | B Test Banner Implementation

Data Analytics Department
R. Camacho





Timeline



The test was held for 2 weeks

Jan 25 - Feb 06

Group A : Control

Group B : Treatment

Users assigned randomly to one of two
homepage versions

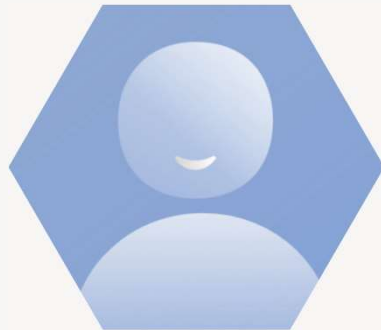
Decision Metrics



What do we want to measure?

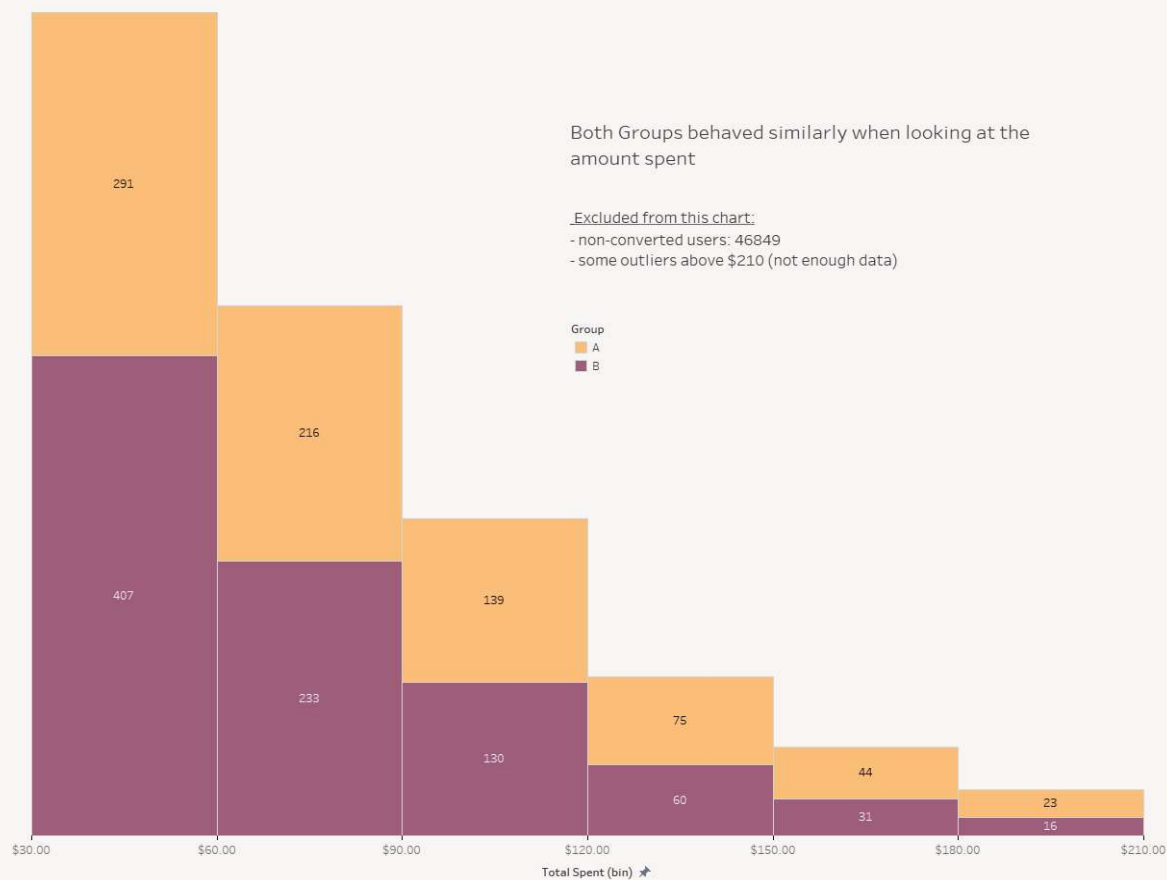
When analyzing our results, we are looking at 2 metrics:

- Rate of Converted Users %
- Average Spent by Each User \$

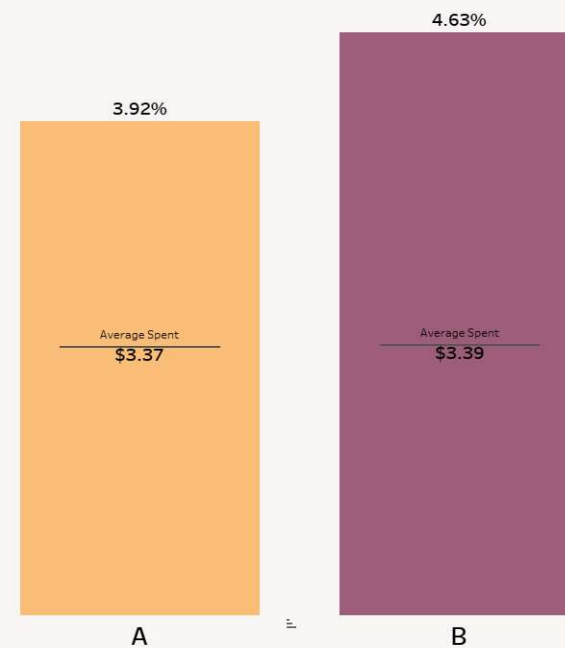




Number of users per total spent



Conversion Rate / Average Spent per user

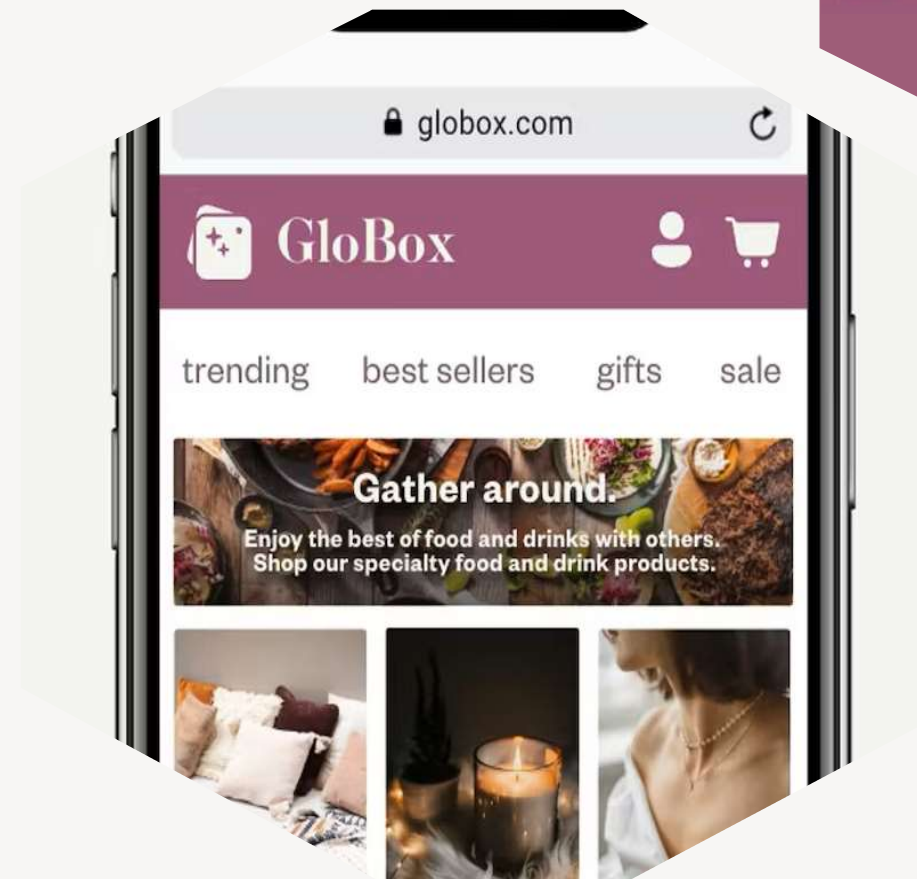


User Demographics

A quick overview of our users considering 3 categories:

- Mobile device used
- Gender Identification
- Country

Rate of Converted Users %
Average Spent by Each User \$



Average Spent per User in each Group

CONTROL (A)

\$2.31
Avg Spent by Android users
\$34,814.47
Total Spent by Android users
15,054
Total Android Users



\$5.07
Avg Spent by iOS users
\$46,370.33
Total Spent by iOS users
9,142
Total iOS Users



808 Other Users
AVG Spent: **\$2.77**
TOTAL: \$2,236.01



10,054 Male Users
AVG Spent: **\$2.25**
TOTAL: \$22,616.23



10,069 Female Users
AVG Spent: **\$4.46**
TOTAL: \$44,936.24



TREATMENT (B)

\$2.47
Avg Spent by Android users
\$37,567.90
Total Spent by Android users
15,235
Total Android Users

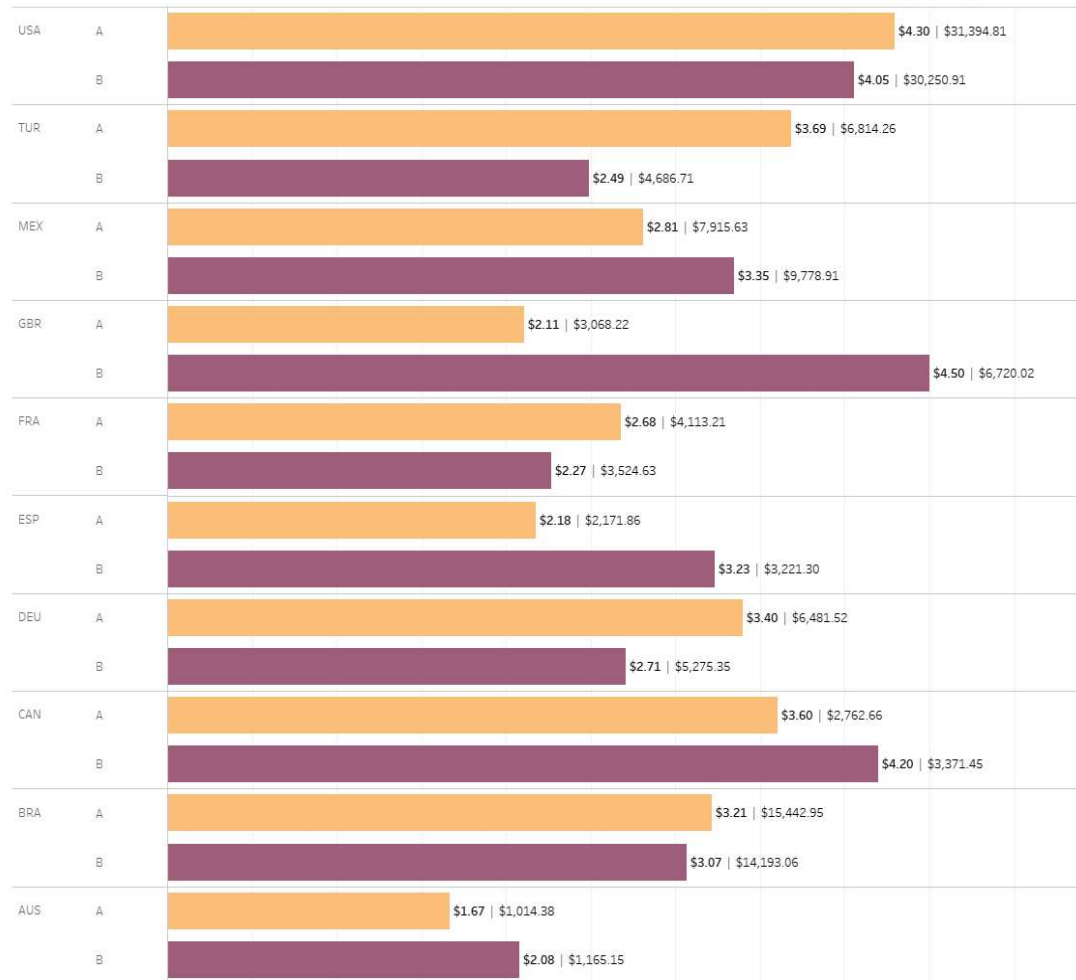
\$4.92
Avg Spent by iOS users
\$45,339.32
Total Spent by iOS users
9,218
Total iOS Users

861 Other Users
AVG Spent: **\$2.77**
TOTAL: \$2,384.96

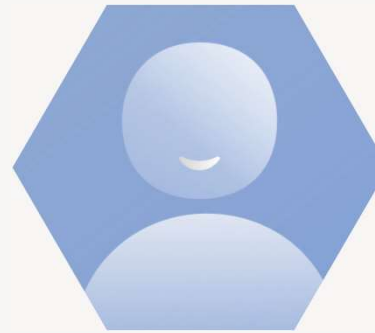
10,235 Male Users
AVG Spent: **\$2.60**
TOTAL: \$26,616.95

10,061 Female Users
AVG Spent: **\$4.13**
TOTAL: \$41,551.12

Average Spent | Total spent



Results of A/B test



- Slightly higher user conversion with the banner
- Similar Spending values (no change)
- Unable to determine if the banner will continue to generate conversions, or if it was just the novelty effect of a new website feature
- Gender and Operating System have a clear revenue gap to be explored...

Recommendations



Reduced Cost

No negative influence on user experience

Significant enough increase in conversion



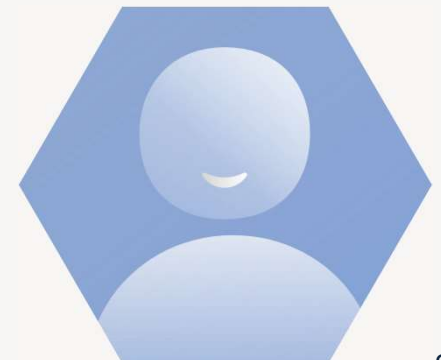
- No clear insights on prolonged banner efficiency
- Android users below-average spending
- Female users almost double that of males, spend practically twice as much per user
- English Speaking Countries = considerably higher spending



Re-run Experiment for a longer period

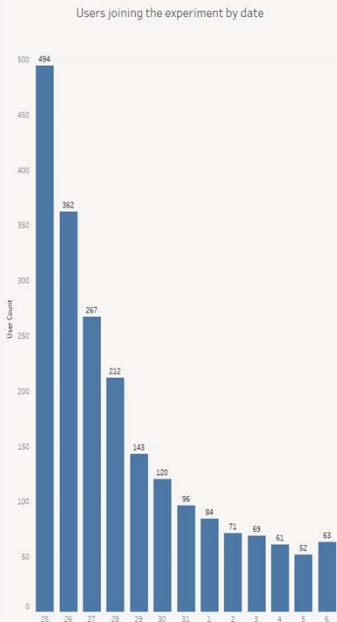
Categorize Returning Users vs New Users

Clearly define minimum necessary values for change to be significant



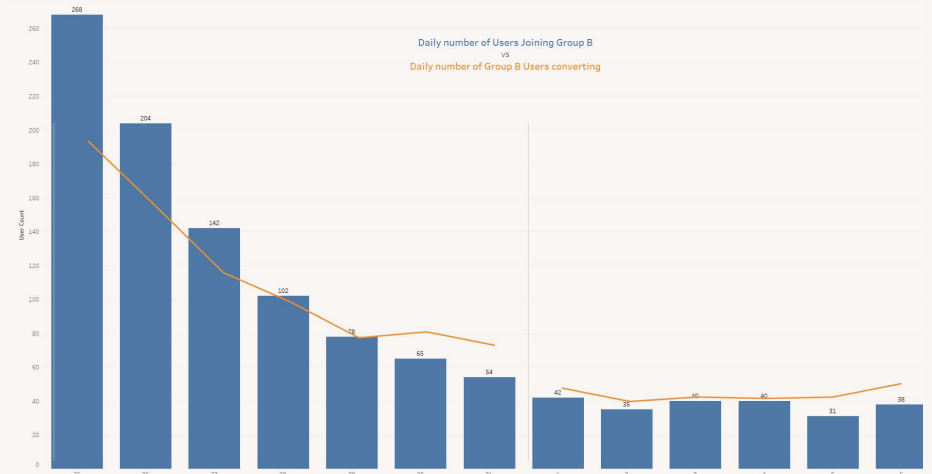
In-Depth Analysis

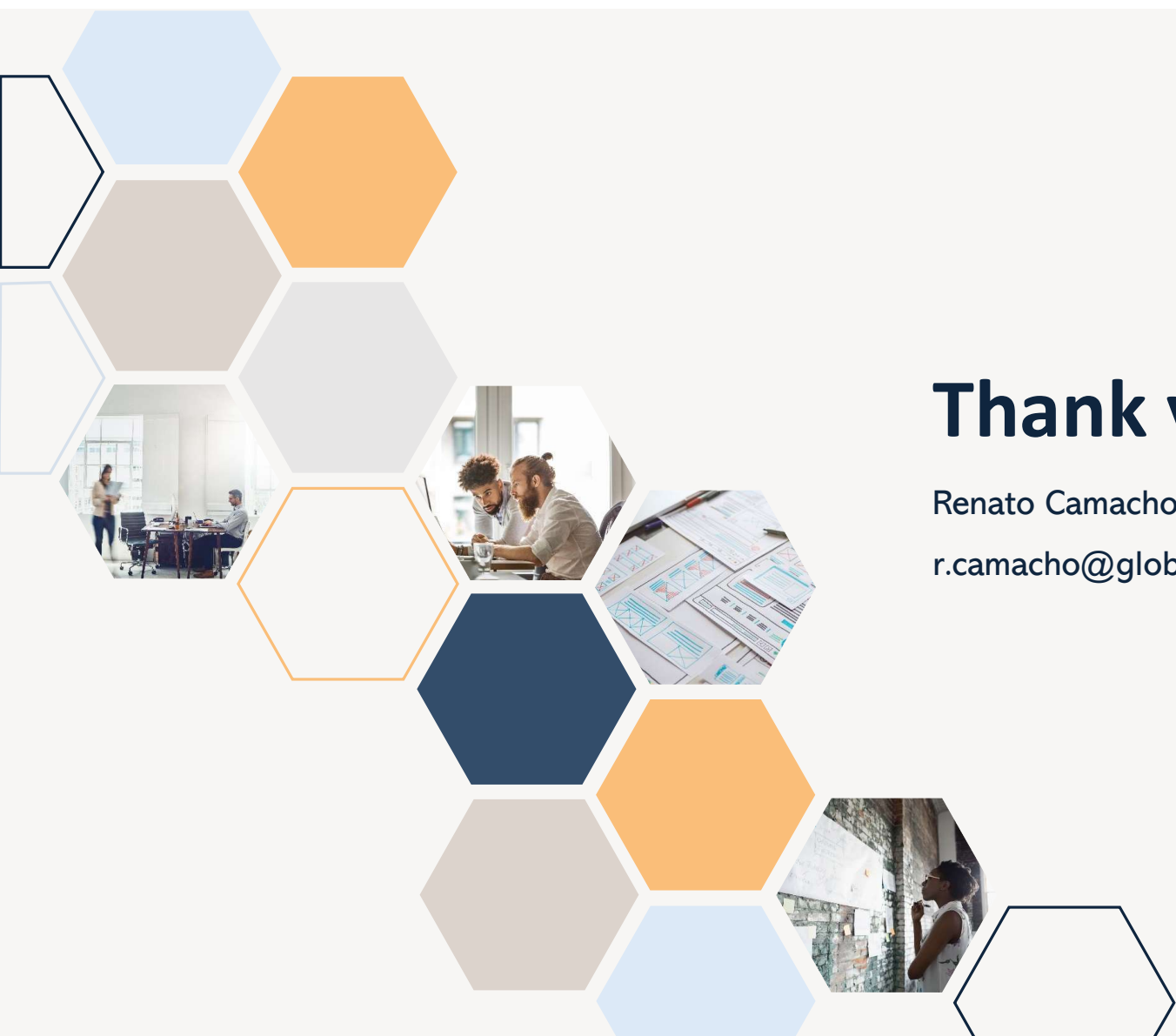
(see the full report in your e-mail)



days to convert

0-1 days	A	746 users
	B	902 users
1 day	A	44 users
	B	66 users
2 days	A	45 users
	B	49 users
3 days	A	43 users
	B	42 users
4 days	A	40 users
	B	38 users
5 days	A	29 users
	B	31 users
6 days	A	8 users
	B	11 users





Thank you

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