

Task \ Month	March	April	May	June	July	August	September
Initial Research & Concept Refinement							
Design UI/UX mockups for the PC editor and mobile app	■						
Conduct interviews with the end-users	■						
Re-analyse and establish the feature set	■						
Mobile Interactive Prototype - Development							
Design and implement top-down 2D map view		■					
Incorporate joystick movement and directional scanning		■					
Implement spatial audio feedback and collision detection		■					
Integrate custom audio cardinality and verbal description		■					
Soundscape Editor (PC) - Development							
Integrate spatial audio processing			■				
Implement movement system (free-flight)			■				
Develop block-based system and interaction			■				
Enable scene creation, saving and loading functionalities			■				
Develop UI with adjustable exportation settings			■				
Build interactive mode and enable toggling between modes			■				
Results and System Evaluation							
Test, refine and debug the system					■		
Elaborate Likert rating surveys					■		
Conduct user tests with the end-users					■		
Assess system quality according to user feedback					■		
Dissertation Writing & Revisions							