

Task \ Month	March	April	May	June	July	August	September
Initial Research & Concept Refinement							
Design UI/UX mockups for the PC editor and mobile app	■						
Conduct interviews with the end-users	■						
Re-analyse and establish the feature set	■						
Soundscape Editor (PC) – Development							
Integrate spatial audio processing		■					
Implement movement system (free-fly)		■					
Develop block-based system and interaction		■	■				
Enable scene creation, saving and loading functionalities			■				
Develop UI with adjustable exportation settings			■				
Build interactive mode and enable toggling between modes			■	■			
Mobile Interactive Prototype – Development							
Design and implement top-down 2D map view				■	■		
Incorporate joystick movement and directional scanning				■	■		
Implement spatial audio feedback and collision detection				■	■		
Integrate custom audio cardinality and verbal description				■	■		
Results and System Evaluation							
Test and debug the system (both applications)					■	■	
Establish evaluation methodology					■	■	
Conduct user tests with the end-users					■	■	
Assess system quality according to user feedback					■	■	
Dissertation Writing & Revisions							