

Task \ Month	March	April	May	June	July	August	September
Initial Research & Concept Refinement							
Design UI/UX mockups for the PC editor and mobile app	■						
Conduct interviews with the end-users		■					
Re-analyse and establish the feature set		■					
Mobile Interactive Prototype - Development	■	■					
Design and implement top-down 2D map view	■						
Incorporate joystick movement and directional scanning		■					
Implement spatial audio feedback and collision detection		■					
Integrate custom audio cardinality and verbal description		■					
Soundscape Editor (PC) - Development			■■■■■	■■■■■	■■■■■		
Integrate spatial audio processing			■				
Implement movement system (free-flight)			■				
Develop block-based system and interaction			■■■■■				
Enable scene creation, saving and loading functionalities			■■■■■	■■■■■			
Develop UI with adjustable exportation settings			■■■■■	■■■■■			
Build interactive mode and enable toggling between modes			■■■■■	■■■■■			
Results and System Evaluation					■■■■■	■■■■■	
Test, refine and debug the system					■■■■■	■■■■■	
Elaborate Likert rating surveys					■■■■■	■■■■■	
Conduct user tests with the end-users					■■■■■	■■■■■	
Assess system quality according to user feedback					■■■■■	■■■■■	
Dissertation Writing & Revisions					■■■■■	■■■■■	