

Task \ Month	March	April	May	June	July	August	September
<b>Initial Research &amp; Concept Refinement</b>							
Design UI/UX mockups for the PC editor and mobile app	■						
Conduct interviews with the end-users	■						
Re-analyse and establish the feature set	■						
<b>Mobile Interactive Prototype - Development</b>		■■■					
Design and implement top-down 2D map view		■					
Incorporate joystick movement and directional scanning		■■					
Implement spatial audio feedback and collision detection		■■					
Integrate custom audio cardinality and verbal description		■					
<b>Soundscape Editor (PC) - Development</b>			■■■■■				
Integrate spatial audio processing			■■■■■				
Implement movement system (free-flight)			■■■■■				
Develop block-based system and interaction			■■■■■				
Enable scene creation, saving and loading functionalities			■■■■■				
Develop UI with adjustable exportation settings			■■■■■				
Build interactive mode and enable toggling between modes			■■■■■				
<b>Results and System Evaluation</b>					■■■■■		
Test, refine and debug the system					■■■■■		
Elaborate Likert rating surveys					■■■■■		
Conduct user tests with the end-users					■■■■■		
Assess system quality according to user feedback					■■■■■		
<b>Dissertation Writing &amp; Revisions</b>					■■■■■		