# **Principal Protected Notes**

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- Tree Nodes: Given a Willow-Tree structure on [0,T], where  $t_0=0$ ,  $t_1=\Delta t, t_2=2\Delta t, \ldots, t_N=N\Delta t=T$ . The tree nodes are represented by  $S_i^n$ , where i represents the asset price at the i-th index at the n-th time step for  $n=1,2,\ldots,N, i=1,2,\ldots,m$ .
- Transition Matrices: The matrices  $P^n = [P_{ij}^n]_{m \times m}$  represent the probabilities of transitions between different time steps, where n = 1, 2, ..., N 1. Additionally,  $q^0 = [q_i^0]_{1 \times m}$  represents the transitions between  $S_0$  and the first time step  $\Delta t$ .
- r: Risk-free rate.
- Payoff: The payoff function describes the valuation of the note V at the asset price nodes described in the Tree Nodes variable.
- 0.1 Path-independent note, where pricing is determined based on the discounted payoff derived from the return of the underlying index
  - Payoff Function: The Index Return is given by:

$$\label{eq:Index Return} \operatorname{Index} = \frac{\operatorname{Final\ Index} - \operatorname{Initial\ Index}}{\operatorname{Initial\ Index}}$$

The total payoff is calculated as:

Total Payoff = max (Index Return 
$$\times S_0 \times \text{Participation Rate}, S_0$$
)

where  $S_0$  represents the initial equity price/level, and the Participation Rate is the percentage of the performance of the underlying asset used to compute the return.

• Similar Notes - Index Decline: Index Decline notes return the principal amount if the index returns are positive. Otherwise, they use the index decline as a measure of the total payoff and return:

Total Payoff = Index Decline  $\times S_0 \times \text{Participation Rate}$ 

#### Algorithm 1 Payoff Calculation

# 0.2 Main Loop for Backward Induction

# Algorithm 2 Back Induction Algorithm

```
function BackInduction (S, S_0, P, r, T, N, p_r, q^0)
Initialize the willow tree structure for asset prices S_{N \times m} and transition matrices P_{m \times m}^{(N-1)}
\Delta_t = \frac{T}{N}
V^N = \operatorname{payoff}(S^N, S_0, p_r)
for n = N - 1 to 1 do
V^n = P^{(n-1)} \cdot V^{(n+1)} \cdot e^{-r\Delta_t}
end for
V^0 = (q^0)^T \cdot V^1 \cdot e^{-r\Delta_t}
return V^0
end function
```

# 0.3 Autocallable Notes

Autocallable notes activate when the return at a price node exceeds the autocall level. The payoff depends on the fixed return.

#### • Total Index Return $i_r$ :

$$i_r = \frac{\text{Final Index} - \text{Initial Index}}{\text{Initial Index}}$$

Additional variables:

- **Fixed Return**  $f_r$ : Used to calculate the variable return on a given valuation date.
- Excess Return  $e_r = \max((i_r f_r) \times ex_r, 0)$  (where the excess return variable  $ex_r$  is usually 5%).

Autocall\_Payoff: This function calculates the variable return of a stock price S at time t.  $S_0$  represents the initial stock price.  $f_r$  and  $ex_r$  represent the fixed return and excess return variable respectively.

```
\begin{split} & \text{function Autocall\_Payoff}(S, S_0, f_r, ex_r) \\ & r_{\text{index}} \leftarrow \frac{S - S_0}{S_0} \\ & e_r \leftarrow \max(0, (r_{\text{index}} - f_r) \times ex_r) \\ & V_r \leftarrow S_0 \times (1 + f_r + e_r) \\ & \text{return } V_r \\ & \text{end function} \end{split}
```

## 0.4 Backward Induction for Autocallable Notes

The backward induction for autocallable notes differs slightly. At each time step, if the return at a price node exceeds the autocall level, the node is valued at the current autocall price instead of the expected value of the nodes above. Otherwise, we use the future expected value, calculated using backward induction.

# Algorithm 3 Autocallable Backward Induction Algorithm

```
function BackInduction_Autocall(S, S_0, P, ac\_lvl, r, q^0, p_r, T, N, m)
     Initialize V[N][m]
                                                                                      ▷ Create the matrix
     \Delta_T = \frac{T}{N}
     for i = 1 to m do
          if S_i^N > S_0 \times \text{ac-lvl} then
               V_i^N = \text{payoff}(S_i^N, S_0, p_r)
          else V_i^N = S_0 end if
                                                      ▷ If below autocall level, return principal
     end for
      \begin{array}{ll} \mathbf{for} \ n = N-1 \ \mathbf{to} \ 1 \ \mathbf{do} \\ E_p^n = P^{(n-1)} \cdot V^{(n+1)} \cdot e^{-r\Delta_T} \end{array} 
          for i = 1 to m do
               if S_i^n > S_0 \times \text{ac\_lvl} then
                    V_i^n = \text{payoff}(S_i^n, S_0, p_r)
                    V_i^n = [E_p]_i^n
               end if
          end for
     end for
     V^0 = (q^0) \cdot V^1 \cdot e^{-r\Delta_T}
     {\bf return}\ V^0
end function
```

# 1 Principal at Risk Notes

Unlike Principal Protected Notes, Principal at Risk Notes do not offer downside protection. While they provide a higher potential for profit, they come with significantly higher risk. Investors may lose part or all of their principal depending on the performance of the underlying asset.

# 1.1 Coupon Payments and Downside Barrier Protection

Principal at Risk Notes feature path independent notes which depend on the payoff on the final day , regular coupon payment notes , boosted notes , barrier protected notes and autocall options. Key terms include:

- Payment Threshold (p\_t): A coupon is payable at the coupon rate  $c_r$  if the index return on the valuation date t (where t = 1, 2, ...) is greater than or equal to the Payment Threshold  $p_t$ .
- Barrier Level (b\_lvl): A predefined threshold, usually set as a percentage of the initial index level, which provides conditional principal protection. If the final index level falls below the Barrier Level and the note has not been automatically called, the investor may receive less than the full principal at maturity.

Examples of barrier protected payoffs include the following payoff functions

#### 1. Standard Barrier

• Index Return Calculation:

$$\label{eq:entropy} \text{Index Return} = \frac{\text{Final Index Level} - \text{Opening Index Level}}{\text{Opening Index Level}}$$

- Maturity Redemption Payment:
  - If the closing index level on the final valuation date is greater than or equal to the barrier level:

Maturity Redemption Payment = Principal Amount

 If the closing index level on the final valuation date is less than the barrier level:

Maturity Redemption Payment = Principal Amount $\times$ (1+Index Return)

• Additionally, there are regular coupon payments.

#### 2. Barrier with Participation Rate

• Index Return Calculation:

$$Index Return = \frac{Final \ Index \ Level - Opening \ Index \ Level}{Opening \ Index \ Level}$$

#### • Maturity Redemption Payment:

- If the index return is positive:

Maturity Redemption Payment = Principal Amount $\times$ [1 + (Participation Rate  $\times$  Index Ret

— If the index return is less than or equal to zero and the closing index level is greater than or equal to the barrier level times the opening index:

Maturity Redemption Payment = Principal Amount

- If the closing index level is less than the barrier level times the opening index:

Maturity Redemption Payment = Principal Amount $\times$ (1+Index Return)

We look at the backward induction process for regular coupon payments.

#### Algorithm 4 Backward Induction with Coupons

```
function Backward_Induction_with_Coupons(P, [p]_{m \times m}^{(N-1)}, S, S_0, b \exists vl, c_r, p_t, T)
 \Delta t \leftarrow \frac{T}{N} 
Initialize V[N][m]
 V_N \leftarrow \text{Final\_Day\_Payoff}(P, S[N], S_0, b \exists vl, a \exists vl, c_r, p_t, N, N)
for n = N - 1 to 1 do
 \text{payoff} \leftarrow \text{calculate\_coupon}(P, S_n, S_0, b \exists vl, c_r, T, n)
 \text{product} \leftarrow [p]_{m \times m}^{(n-1)} \cdot V^{(n+1)} \cdot e^{-r \Delta t} \qquad \triangleright \text{Apply discounting factor}
 V_n \leftarrow \text{product} + \text{payoff}
 \text{end for}
 V^0 \leftarrow q^0 \cdot V^1 \cdot e^{-r \Delta t} \qquad \triangleright \text{Calculate option value at time 0}
 \text{return } V^0
 \text{end function}
```

## Algorithm 5 Autocall Payoff with Coupon Payments and Barrier Protection

```
function Autocall_Payoff_Par(P, S, S_0, b\_lvl, a\_lvl, c\_r, p\_t, T, t)
    Initialize V[N][m]
returns \leftarrow \frac{S-S_0}{S_0}
    \operatorname{count} \leftarrow 0
    for x = 1 to length(S) do
         if S[x] \geq S_0 \times a lvl then
              V[\text{count}] \leftarrow P \times (1 + c_r)
                                                                     \triangleright Autocall condition met
         else if S_0 \times b lvl \leq S[x] < S_0 \times a lvl then
             if t == T then
                                                                    ▶ Maturity date condition
                  if \operatorname{returns}[x] \geq p_{-}t then
                       V[x] \leftarrow P \times (1 + c_r)
                       V[x] \leftarrow P
                                                                        ⊳ Full principal return
                  end if
                                                                      ▷ Interim valuation date
              else
                  if \operatorname{returns}[x] \geq p_{-}t then
                       V[x] \leftarrow P \times c\_r
                                                                             ▷ Coupon payment
                  else
                       V[x] \leftarrow 0
                  end if
             end if
         else
                                                                             ▷ Barrier breached
              if t == T then
                  V[x] \leftarrow P \times (1 + \text{returns}[x])
                                                                       ▶ Pay based on returns
              else
                  V[x] \leftarrow 0
              end if
         end if
         count \leftarrow count + 1
    end for
    return V
end function
```

#### Algorithm 6 Backward Induction with Coupons

```
\textbf{function} \ \texttt{Backward\_Induction\_with\_Coupons}(P,[p]^{(N-1)}_{m \times m},S,S_0,b\_lvl,a\_lvl,c_r,p_t,T)
    V^N \leftarrow \text{Autocall\_Payoff\_Par}(P, S[N], S_0, b\_lvl, a\_lvl, c_r, p_t, N, N)
    for n = N - 1 : 1 : -1 do
         payoff \leftarrow \text{calculate\_autocall\_coupon}(P, S_n, S_0, b\_lvl, a\_lvl, c_r, p_t, T, n)
         product \leftarrow [p]_{m \times m}^{(n-1)} \cdot V^{(n+1)} \cdot e^{-r\Delta t}
if payoff == P \times (1 + c_r) then
                                                                  ▶ Apply discounting factor
              V_n \leftarrow payoff \triangleright Update option value tree at time for autocall
         else if payoff == P \times c_r then
              V_n \leftarrow payoff + product
              V_n \leftarrow product
         end if
    end for
    V^0 \leftarrow q^0 \cdot V^1 \cdot e^{-r\triangle t}
                                                          ▷ Calculate option value at time 0
    return V^0.
end function
```

### 1.2 Adding Booster to Final Payouts: Boosted Payments

- If the Index Return is between the Boost Level  $b_l$  and the Boosted Return  $b_r$ :
  - The investor receives a payment equal to a predetermined Boosted Return:

Investor Return = Principal Amount  $\times$  (1 + Boosted Return)

- If the Index Return is above the Boosted Return  $b_r$ :
  - The investor receives a payment equal to the Boosted Return plus the amount by which the Index Return exceeds the Boosted Return, multiplied by a Participation Rate:

 $Investor\ Return = Principal\ Amount \times [1 + Boosted\ Return + (Participation\ Rate \times Net\ Basket$  where Net Basket = Basket\ Return - Boosted\ Return.

### Algorithm 7 Payoff Function for Boosted Returns

```
1: function Payoff_Boosted(P, S, S_0, b_r, b_l, p_r)
                                                                        \triangleright Where S is an m \times 1
 2:
         \mathrm{payoff} \leftarrow []
         for price in S do
 3:
             \text{basket\_return} \leftarrow \tfrac{\text{price} - S_0}{c}
 4:
             S_0 net_basket_return \leftarrow basket_return - b_r
 5:
             if basket_return \geq b_r then
 6:
                  payoff.append(P \times (1 + b_r + (p_r \times net\_basket\_return)))
 7:
             else if b_l \leq \text{basket\_return} \leq b_r then
 8:
                  payoff.append(P \times (1 + b_r))
 9:
             else
10:
                  payoff.append(P \times (1 + basket\_return))
11:
12:
             end if
13:
         end for
         return payoff
14:
15: end function
```

The payoff boosted function is used on the final time step in our stock price tree and then we use Algorithm 2 to find the valuation at time 0 since this note is path-independent and only depends on the final day's valuations.