

Viet Hoang Chu

1050 North Mills Avenue, Claremont, CA | hchu88347@gmail.com | linkedin.com/in/hoangchu2001

EDUCATION

Pitzer College

Claremont, CA

Bachelor's Degree, Joint Computer Science and Mathematics (Honors)

Expected May 2024

- **GPA: 3.7 / 4.0** (Major GPA: 3.9 -- Cross-registered Math and CS classes at Harvey Mudd College)
- **Coursework:** Data Structures & Algorithms (**TA 1 year**), Machine Learning, Web Development, Computer Systems, Operating Systems, Database Systems, Computer Network, Computer Science Insights, Computing Theory and Logic
- **Awards:** USACO Platinum, Codeforces Master, 1st Place: Citadel Datathon, Round 3: Google Code Jam

SKILLS

- **Programming Languages:** Python, C++, Rust, Java, JavaScript, TypeScript, React, Golang, SQL, OCaml, Racket
- **Technologies:** Linux, Flask (Python), kubernetes, AWS, GCP, Node.js, PostgreSQL, GraphQL, Beautiful Soup, Git

WORK EXPERIENCE

Periwinkle Trading

August 2023 - Present

Quantitative Developer - HMC Clinic Project: *"Innovative API Layer for Fixed-income Algorithmic Trading"* C++

- Contributed performant OOP design to build 5+ novel API components that help refactor the company's orderbook.
- Implemented robust error handling, fallback behavior, and interactive graphical interfaces for Options quoting logic.
- Discussed system design enhancement weekly with company CEO Scott Smallwood, former partner at PDT Partners.

University of Southern California

June 2023 - August 2023

Undergraduate Research Intern - Operation Research and Data Science

Python, MATLAB

Topic: *"Last-mile Delivery Optimization with Recurrent Neural Network"*

- Developed a pair-wise Recurrent Neural Network with a customized attention-based mechanism to predict the path deviation from the theoretical shortest-distance path a human driver would follow under external circumstances.
- Designed an iterative Sequence Generation Algorithm used after model training to identify the first stop of a route that yields the optimal operational cost and achieve the global efficiency of all routes under 120 different simulations.
- Prediction accuracy from this model **improved by 15%** compared to LSTM encoder-decoder and pointer network.

Meta

May 2022 - August 2022

Engineering Intern (received return offer)

C++, Python, Hadoop (MapReduce)

- Shipped ML infrastructure and labeling models in Python, improving labeling accuracy in Meta's Marketplace **by 2%**.
- Developed internal logging infrastructure using C++ for performance metrics, logging filtering, and crash reports, providing support for multiple product entities (accounts, comments, etc.) on approx. **200,000 requests** per day.
- Optimized scheduled cache refresh in C++ by user activity prediction resulted in a **30% decrease** in CPU cycles.

CoHost.ai (Seed-stage Startup)

June 2021 - August 2021

Engineering Intern (only intern in the company)

C++, TypeScript, React

- Deployed a multi-threaded Message Queue with Inter-Thread Communication method which prevents message losses.
- Designed Database ORM and built the company's Chatbot full-stack with test suites reaching 100% code coverage.

PROJECTS

ClaremontCourses | Independent

Python, React, TypeScript, Golang, AWS

- Built a full-stack ([featured](#)) course search UI and with a customized HTTP handler fetching 4500+ courses an hour.
- Designed tree serialization algorithms optimizing the website's PageSpeed **from 30 secs to a consistent 0.8 second**.

Python to Java for Android Development | [MLH Fellowship](#) Open-Source Contributor

Java, Python, Kafka, Spark

- Wrote helper functions that detect and remove redundant bytecodes and avoid crashes when variables jump addresses.
- Built a deletion state service to store cluster info and transformation history, and support gRPC/HTTP requests.

Secured P2P File Sharing System | Independent

C++

- Developed a distributed file sharing server that detects malicious attackers while preserving shared file contents.
- Implemented a multi-core x86-64 operating system that supports syscalls, multithreading and caches synchronization objects such as spinlocks and futexes, a virtual file system, and an on-disk file system with directory trees.