Viet Hoang Chu

1050 North Mills Avenue, Claremont, CA | hchu88347@gmail.com | linkedin.com/in/hoangchu2001

EDUCATION

Pitzer College   Claremont, CA
Bachelor's Degree, **Joint Computer Science and Mathematics (Honors)**   Expected May 2024
- **GPA: 3.7 / 4.0** (Major GPA: 3.9 -- Cross-registered Math and CS classes at Harvey Mudd College)
- **Coursework**: Data Structures & Algorithms (**TA 1 year**), Machine Learning, Web Development, Statistical Linear Models, Computer Science Insights, Mathematics of Data Science and Topic Modeling, Computer Theory and Logic
- **Awards:** USACO Platinum, Codeforces Master, 1st Place: Citadel Datathon, Round 3: Google Code Jam

SKILLS

- **Programming Languages**: Java, JavaScript, TypeScript, React, Golang, C++, Python, SQL, OCaml, Racket
- **Technologies**: Node.js, Flask Microservices, Kafka, Spark, Hadoop, GraphQL, Linux, SQLAlchemy, AWS, Git

WORK EXPERIENCE

Periwinkle Trading   August 2023 - Present
Quantitative Developer - HMC Clinic Project: *"Innovative API Layer for Fixed-income Algorithmic Trading"*   *C++*
- Contributed performant OOP design to build 5+ novel API components that help refactor the company's orderbook.
- Implemented robust error handling, fallback behavior, and interactive graphical interfaces for Options quoting logic.
- Discussed system design enhancement weekly with company CEO Scott Smallwood, former partner at PDT Partners.

University of Southern California   June 2023 - August 2023
Undergraduate Research Intern - Operation Research and Data Science   *Python, MATLAB*
Topic: *"Last-mile Delivery Optimization with Recurrent Neural Network"*
- Developed a pair-wise Recurrent Neural Network with a customized attention-based mechanism to predict the path deviation from the theoretical shortest-distance path a human driver would follow under external circumstances.
- Designed an iterative Sequence Generation Algorithm used after model training to identify the first stop of a route that yields the optimal operational cost and achieve the global efficiency of all routes under 120 different simulations.
- Prediction accuracy from this model **improved by 15%** compared to LSTM encoder–decoder and pointer network.

Meta   May 2022 - August 2022
Engineering Intern (received return offer)   *C++, Python, Hadoop (MapReduce)*
- Shipped ML infrastructure and labeling models in Python, improving labeling accuracy in Meta's Marketplace **by 2%**.
- Developed internal logging infrastructure using C++ for performance metrics, logging filtering, and crash reports, providing support for multiple product entities (accounts, comments, etc.) on approx. **200,000 requests** per day.
- Optimized scheduled cache refresh in C++ by user activity prediction resulted in a **30% decrease** in CPU cycles.

CoHost.ai (Seed-stage Startup)   June 2021 - August 2021
Engineering Intern (only intern in the company)   *C++, TypeScript, React*
- Deployed a multi-threaded Message Queue with Inter-Thread Communication method which prevents message losses.
- Designed Database ORM and built the company's Chatbot full-stack with test suites reaching 100% code coverage.

PROJECTS

ClaremontCourses | Independent   *Python, React, TypeScript, Golang, AWS*
- Built a full-stack ([featured](#)) course search UI and with a customized HTTP handler fetching 4500+ courses an hour.
- Designed tree serialization algorithms optimizing the website's PageSpeed **from 30 secs to a consistent 0.8 second**.

Python to Java for Android Development | **MLH Fellowship** Open-Source Contributor   *Java, Python, Kafka, Spark*
- Wrote helper functions that detect and remove redundant bytecodes and avoid crashes when variables jump addresses.
- Built a deletion state service to store cluster info and transformation history, and support gRPC/HTTP requests.

Secured P2P File Sharing System | Independent   *C++*
- Developed a distributed file sharing server that detects malicious attackers while preserving shared file contents.
- Implemented a multi-core x86-64 operating system that supports syscalls, multithreading and caches synchronization objects such as spinlocks and futexes, a virtual file system, and an on-disk file system with directory trees.