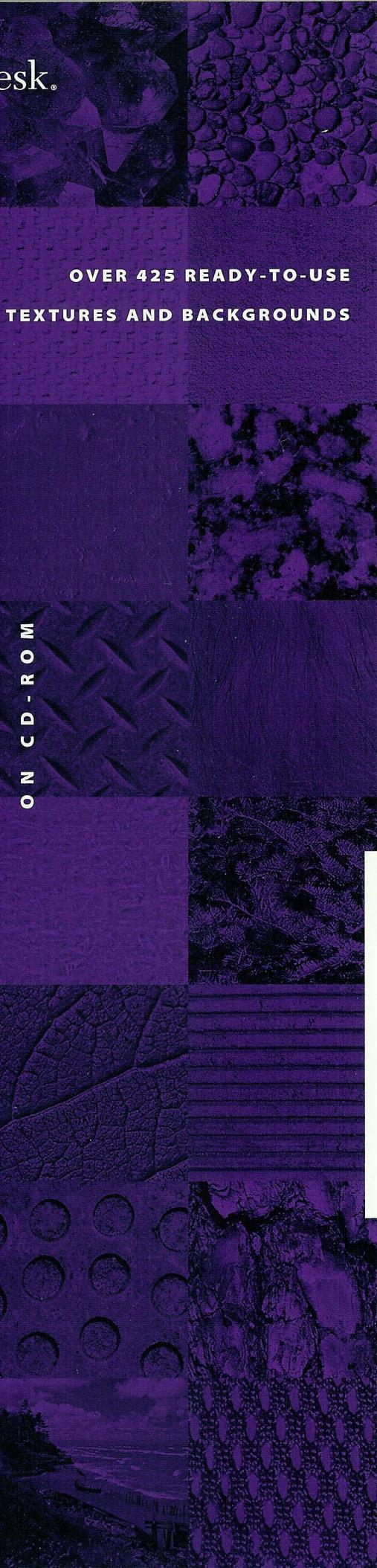




Texture Universe™

ON CD-ROM



**OVER 425 READY-TO-USE
TEXTURES AND BACKGROUNDS**

TEXTURES FOR ALL YOUR DESIGN NEEDS

Texture Universe™ is an extensive collection of ready-to-use, digitized software textures and backgrounds on CD-ROM. This library is a perfect companion for any professional working in 3D computer graphics, and ideal for use with 3D Studio® and AutoVision™ software, and other compatible packages. All images are supplied royalty-free and ready to incorporate into your productions.

This is

just a

sampling

of the 425

textures

available

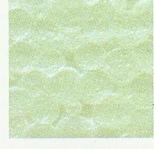
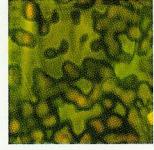
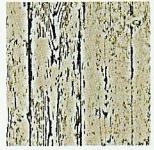
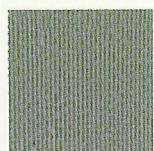
in this

texture

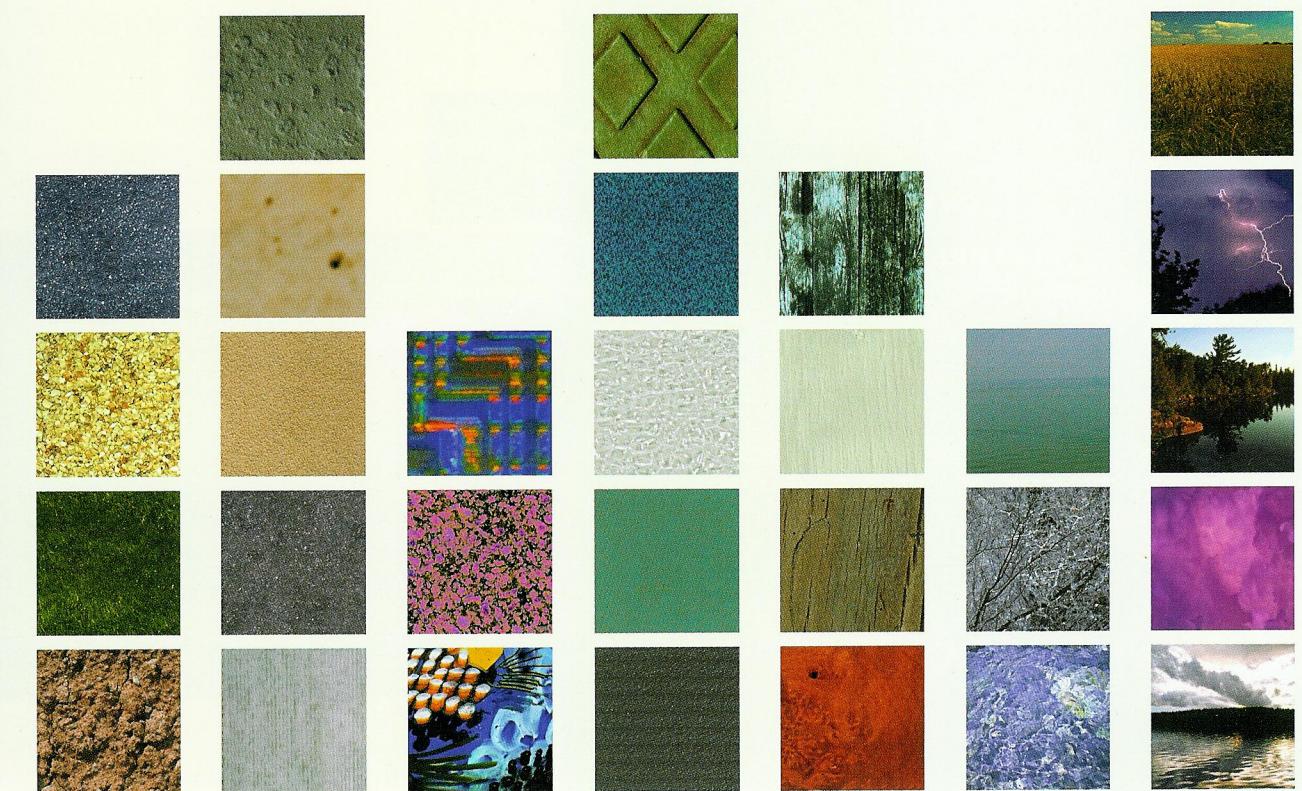
library.

Texture Universe™

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ground cover concrete synthetic plastic wood ice & water scenic



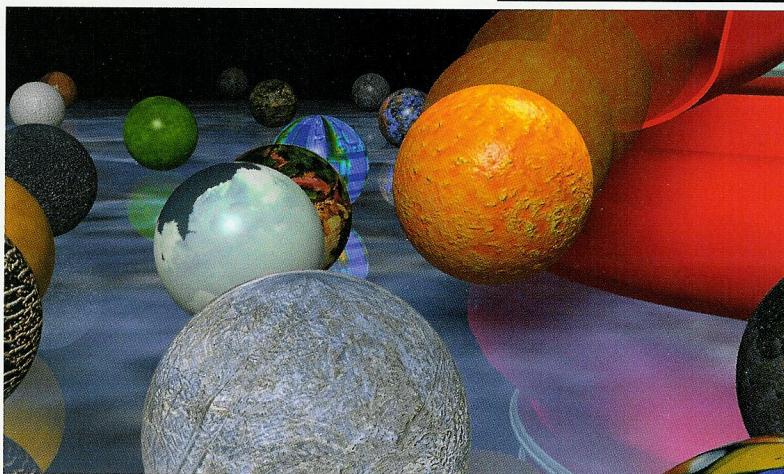


architecture signs paint metal organic animal skin fabric mineral



Texture Universe™

ON CD-ROM



Textured gumballs as they roll from a gumball machine. Created with Texture Universe and 3D Studio software.

Texture Universe software offers more than 425 high-quality images that were created with the 3D artist in mind. This library also includes a variety of synthetic and organic textures, intriguing backgrounds, and many textures that can be tiled seamlessly onto large surfaces.

IMAGE BROWSER CAPABILITIES FOR 3D STUDIO® AND AUTOVISION SOFTWARE

In addition to textures and backgrounds, Texture Universe includes software utilities to help you quickly locate the images you need. An IPAS Image Browser utility makes it easy to preview and select textures while working in 3D Studio® software. Separate DOS and Windows™-based Browser utilities work with AutoVision software so you can choose textures without leaving your project. Texture Universe is also compatible with other paint and drawing packages that read Targa or GIF files.

TEXTURE CATEGORIES

Texture categories you'll find in this collection include:

- Animal Skins
- Architecture
- Concrete
- Fabric
- Ground Cover
- Ice and Water
- Metals
- Minerals
- Organic Matter
- Paint
- Plastics
- Scenic Views
- Signs
- Synthetic Patterns
- Wood

TEXTURE FORMATS

All textures are supplied in 24-bit TGA, 8-bit GIF and BMP file formats in high- (756 x 512) and low-resolution versions.

SYSTEM REQUIREMENTS

- CD-ROM drive
- 386/486/Pentium®-based computer with MS-DOS® 3.1 (or later) or Windows 3.1 (or later) to use the Windows or DOS Browser utilities
- Super VGA (strongly recommended)

For the location of the Authorized Autodesk Multimedia Dealer nearest you in the US and Canada, or to place a direct order, call **800-225-6106**.

Outside the US and Canada, fax your request for information to 415-491-8398 (Asia/Pacific), 415-491-8303 (Latin America) or 41-22-788-21-44 (Europe).

 Autodesk.™

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