

Guess a number

The Rules



- **1** Guess a number
- 2 Keep guessing till you got it



The Code (1)



import random

Print ("Today we will play a little game called 'Guess the number'.\nIn this game you have to find out which number (a random number between 1 and 100) the computer chose. \nYou have 8 tries. The computer will always indicate whether your the unknown number is higher or lower.")

```
for x in range(1):
    hidden_number=random.randint(1,101)
print("\nThe computer selected a number between 1 and 100.")

choice = int(input("Make your 1.guess: "))

if choice < 1 or choice > 100:
    choice = int(input("Please try again. You have to choose a number between 1 and 100: "))

count = 0
```

The Code (2)



```
while hidden_number != choice and count<7:
  if choice < 1 or choice > 100:
    choice = int(input("Please try again. You have to choose a number between 1 and 100: "))
  else:
    count +=1
    if hidden number > choice:
      print("The unknown number is higher.\n")
    elif hidden_number < choice:
      print("The unknown number is smaller.\n")
    choice = int(input("Make your next guess:"))
if hidden number == choice:
  print("\n\nYou did it!\nThe hidden number was",hidden_number)
else:
  print("\n\nYou failed!\nThe hidden number was", hidden number)
```

Let's play



http://localhost:8888/notebooks/Desktop/Miniproject/Project-Week-1-Build-Your-Own-Game/your-project/Untitled.ipynb

Learnings and Challenges



- 1 From a working code to a "user-friendly" code it's a long way.
- 2 You can always improve the code.