



Guess a number

# The Rules



- 1 **Guess a number**
- 2 **Keep guessing till you got it**

**but only 8 times**

# The Code (1)



```
import random
```

```
Print ("Today we will play a little game called 'Guess the number'.\nIn this game you have to find out which number (a  
random number between 1 and 100) the computer chose. \nYou have 8 tries. The computer will always indicate whether  
your the unknown number is higher or lower.")
```

```
for x in range(1):  
    hidden_number=random.randint(1,101)  
print("\nThe computer selected a number between 1 and 100.")
```

```
choice = int(input("Make your 1.guess: "))
```

```
if choice < 1 or choice > 100:  
    choice = int(input("Please try again. You have to choose a number between 1 and 100: "))
```

```
count = 0
```

# The Code (2)



```
while hidden_number != choice and count<7:
    if choice < 1 or choice > 100:
        choice = int(input("Please try again. You have to choose a number between 1 and 100: "))
    else:
        count +=1
        if hidden_number > choice:
            print("The unknown number is higher.\n")
        elif hidden_number < choice:
            print("The unknown number is smaller.\n")
        choice = int(input("Make your next guess:"))
if hidden_number == choice:
    print("\n\nYou did it!\nThe hidden number was",hidden_number)
else:
    print("\n\nYou failed!\nThe hidden number was", hidden_number)
```

# Let's play



<http://localhost:8888/notebooks/Desktop/Miniproject/Project-Week-1-Build-Your-Own-Game/your-project/Code.ipynb>

# Learnings and Challenges



- 1 From a working code to a “user-friendly” code it’s a long way.
- 2 You can always improve the code.