Rafael López Martínez

UX Designer

Profile

After a few years studying and working in programming, I decided to make a change in professional future and focus on something that always have interested me: Videogame design, economy design and specially UX design.

Contact

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https://www.linkedin.com/in/rafaellopez97

https://rengrow.github.io/Portfolio/

Skills

- Proficient in Adobe Creative Suite
- Experience working in teams with Agile and version control tools
- Excellent communication and interpersonal skills
- Ability to work independently and in collaborative team
- Time management and project management skills

Lenguages

Spanish – Native

Catalan – Native

English – Advanced

Education

2013 – 2015   IES Carles Vallbona
Vocational training / education in networks and microcomputer systems

2016 – 2018   IES Carles Vallbona
Higher Degree of Multiplatform Application Development with honors

2018 – 2019   Centre de la Imatge i la Tecnologia Multimèdia | CITM (UPC)
Unfinished Bachelor's degree in Video Game Design and Development

2021 – 2024   Universitat Oberta de Catalunya
Bachelor's degree in Digital and Multimedia Interaction Techniques

Work Experience

2018/06 – 2019/09   SETDEVELOPERS SL.

Junior Programmer

Developing a mobile app using Xamarin and C#, using IOC principles and administrating a database using MySQL.

2019/09 – 2022/09   SCM Logística y trazabilidad SL.

Mid–level Programmer

Developing apps using: C#, JavaScript, Vue and integrating 3rd Party APIs in an Agile environment.
Administrate databases in SQL Server for numerous customers and being in contact with them to talk about new implementations that they could need.

2023/06 – 2023/07   Larian Studios

PlayTester

Playing Baldur's Gate 3 before it releases. Giving feedback about the encounters in the game, the interaction with the characters and my experience with the game.

2024/09 – 2025/06   IES Carles Vallbona

Teacher in Mobile Programming and Design

Teaching the students programming and designing mobile applications using Kotlin and Figma. Enhancing my social and communicative skills with different types of people.