

# Data Structures



## Trees

**Rutvij H. Jhaveri**

Computer Science & Engineering

# Outline

---

- ▶ What is Tree
- ▶ Binary Tree
- ▶ Representations of Binary Tree
- ▶ Applications
- ▶ Binary Search Tree Traversals
- ▶ Expression Trees (Extra topic)
- ▶ Conversion from General to Binary Tree



# Tree and Binary Tree

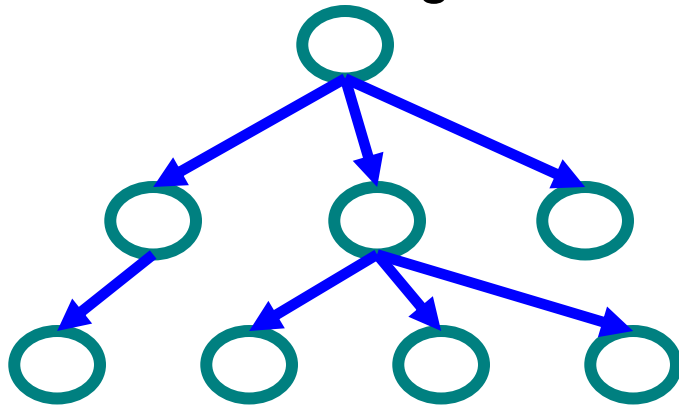
---

## ▶ Tree

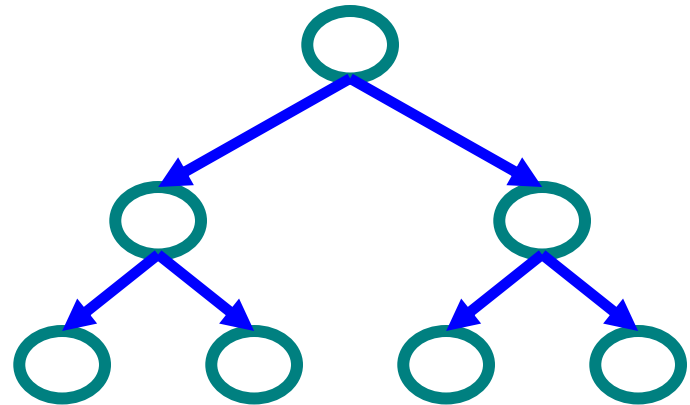
- ▶ Set of Nodes
- ▶ Each node can have 0 or more **children**
- ▶ A node can have at most one **parent**

## ▶ Binary Tree

- ▶ Each node has at most two children
  - ▶ Left child and right child



**N-ary Tree (N=3)**

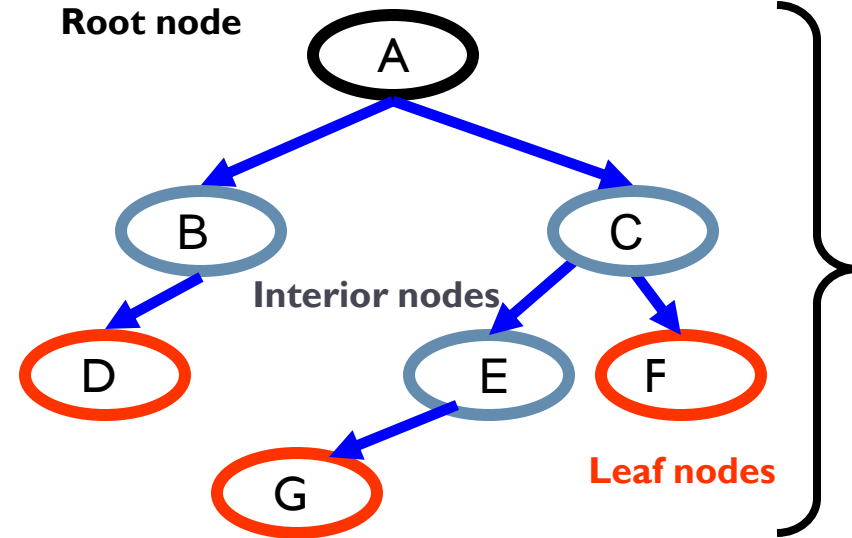


**Binary Tree**

# Terminology

## ► Terminology

- Node  $\Rightarrow$  each element
- Root  $\Rightarrow$  no parent
- Leaf  $\Rightarrow$  no child
- Interior  $\Rightarrow$  non-leaf

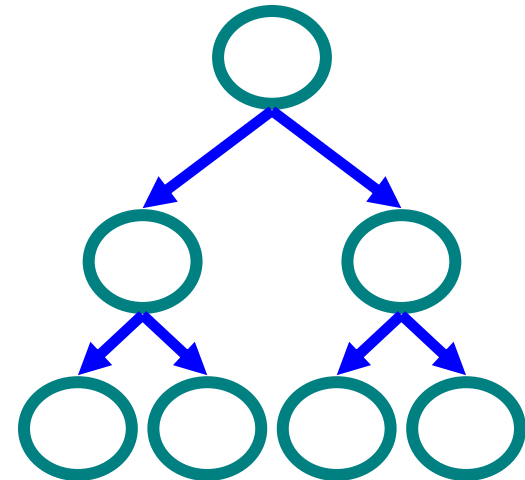
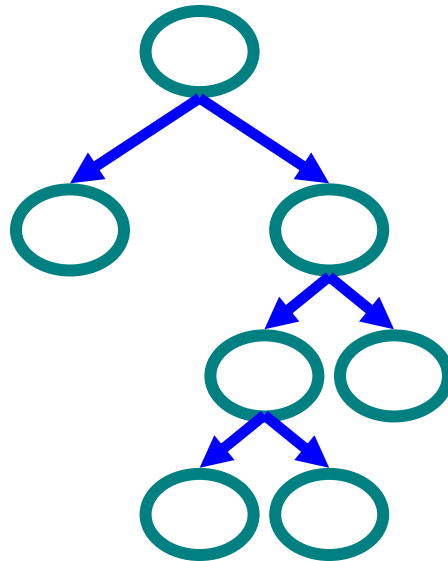


- Height (Depth)  $\Rightarrow$  distance 'd' from root to leaf
- Level  $\Rightarrow$  Root A at 0 B,C-1 D,E,F-2, G-3
- Parent  $\Rightarrow$  ??
- Siblings-Ancessor-Descendents (left & right)  $\Rightarrow$  ??
- Left-subtree-Right-subtree  $\Rightarrow$  ??

# Binary Trees-Types

---

- ▶ **Strictly Binary Tree**
  - ▶ Every nonleaf node has non empty left and right subtrees
- ▶ **Complete Binary Tree**
  - ▶ Strictly binary tree
  - ▶ All leaves are at depth



# ...Binary Trees-Types

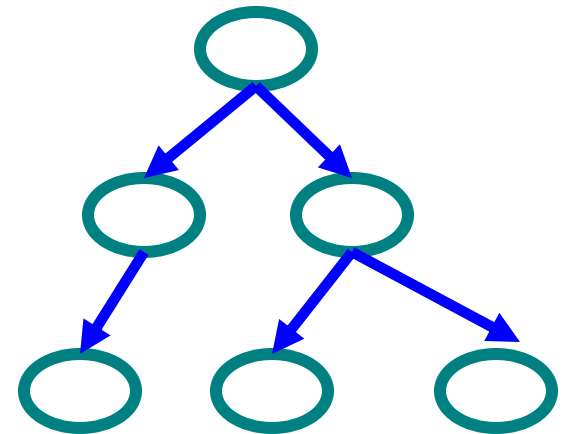
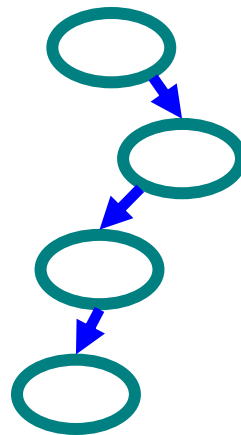
---

## ▶ Degenerate

- ▶ each parent node has only one child

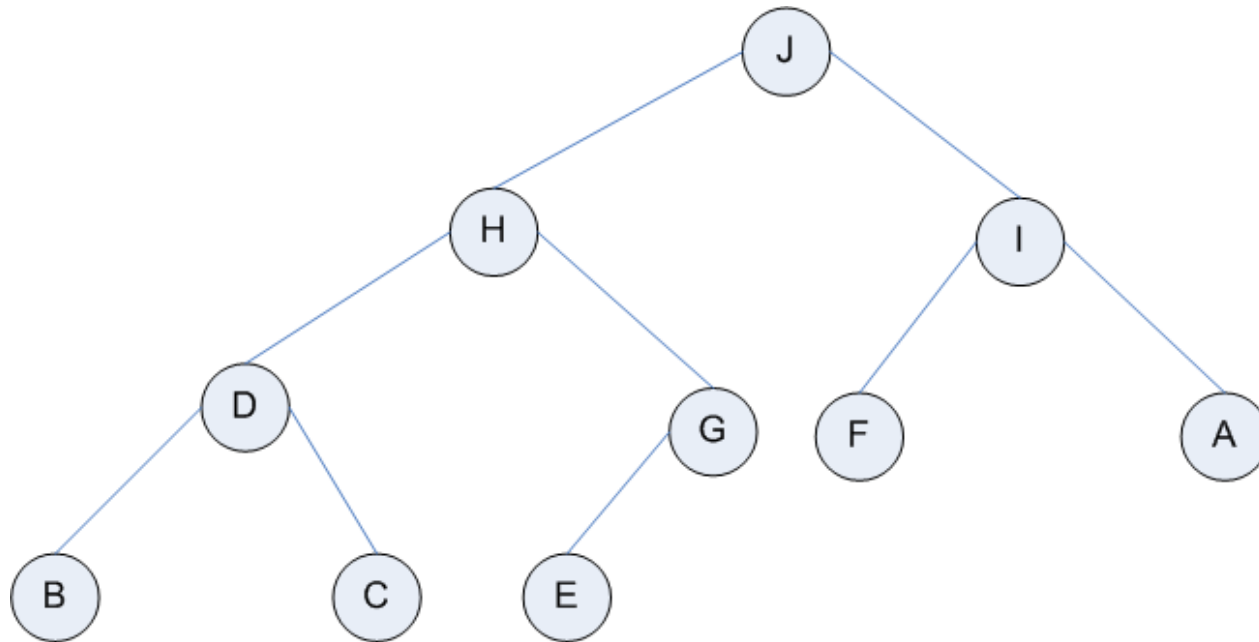
## ▶ Almost Complete

- ▶ Any node at level less than  $d-1$  has two sons
- ▶ If node has right son, it must have left son
- ▶ Every left descendent of a node is either a leaf at level  $d$  or has two sons
- ▶ Is second tree  
Almost complete??
- ▶ If not then make it,  
such that it is not  
complete binary tree



# Array Representation of Binary Tree

---

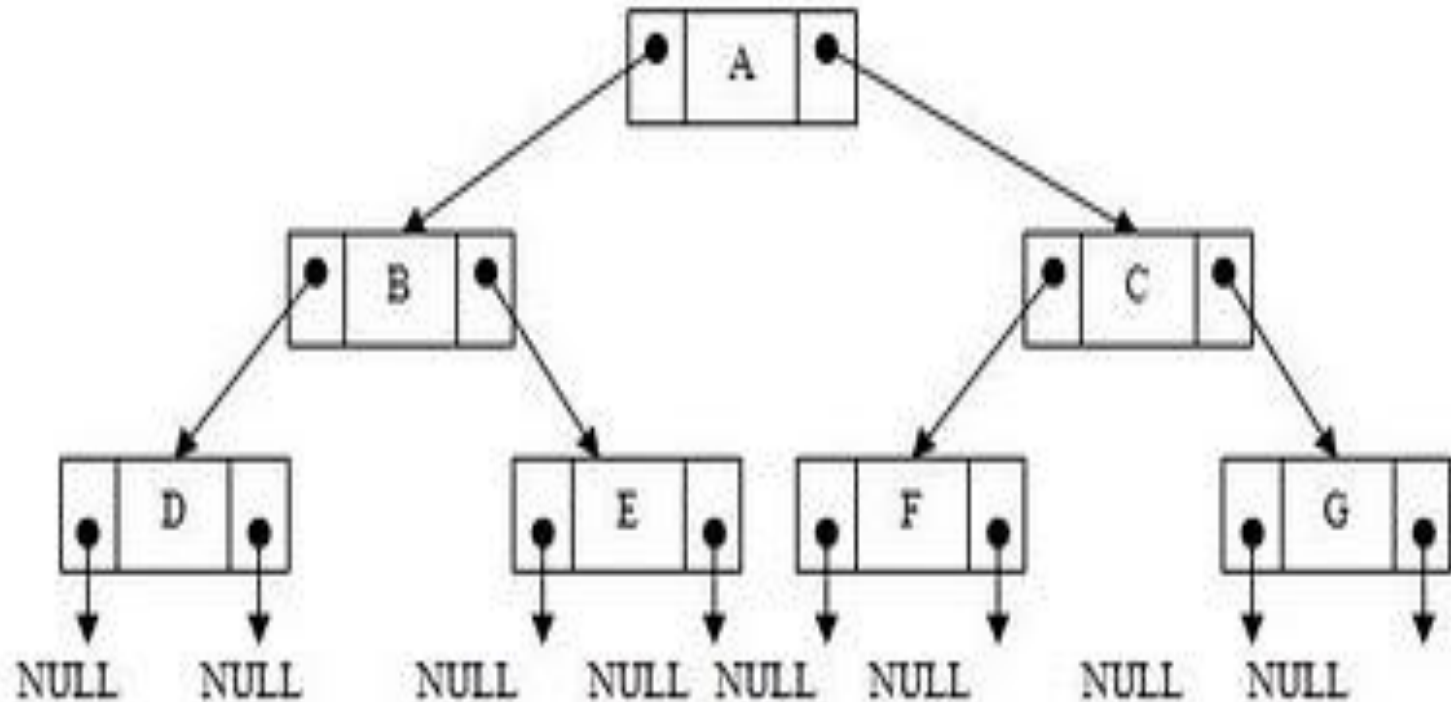


J	H	I	D	G	F	A	B	C	E
0	1	2	3	4	5	6	7	8	9



# Linked List Representation of Binary Tree

---





# Applications

---

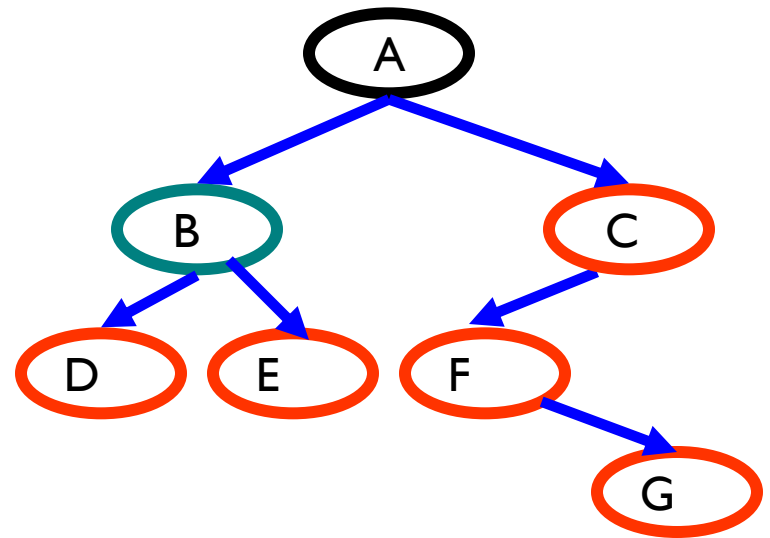
- ▶ Two-way decisions
  - ▶ Finding duplicates
  - ▶ Comparing a number with sets of numbers
- ▶ Binary Search Tree
- ▶ Expression tree (Parse tree) –conversion to infix, prefix and postfix
- ▶ Huffman Coding
- ▶ Heaps
- ▶ 2-3 Trees, AVL Trees
- ▶ B-Tree, B+-Trees
- ▶ Tree Representation of data (like HTML, XML)
- ▶ Binary Tries
- ▶ Hash Trees
- ▶ Binary Space Partitions
- ▶ Euler Tour Traversal .....



# Traversals

---

- ▶ Inorder – Visit left subtree –root- visit right subtree
- ▶ Preorder – root- Visit left subtree - visit right subtree
- ▶ Postorder – Visit left subtree - visit right subtree -root
- ▶ What will be the traversals for...



# Binary Search Trees (BST)

---

- ▶ Key property

- ▶ Value at node

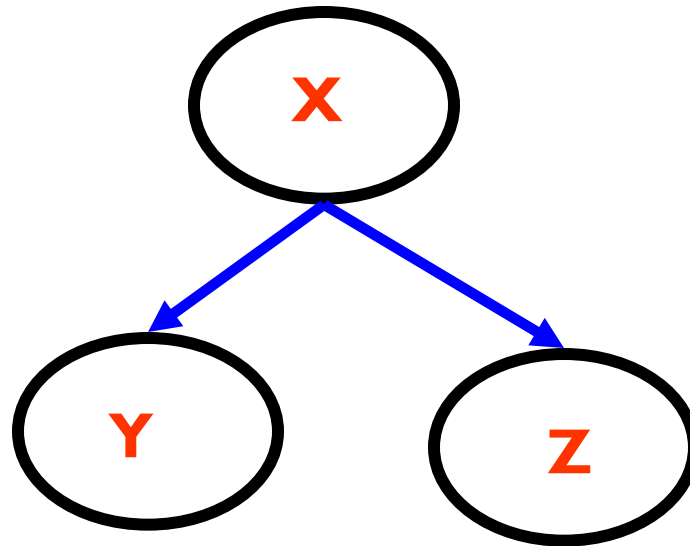
- ▶ Smaller values in left subtree

- ▶ Larger values in right subtree

- ▶ Example

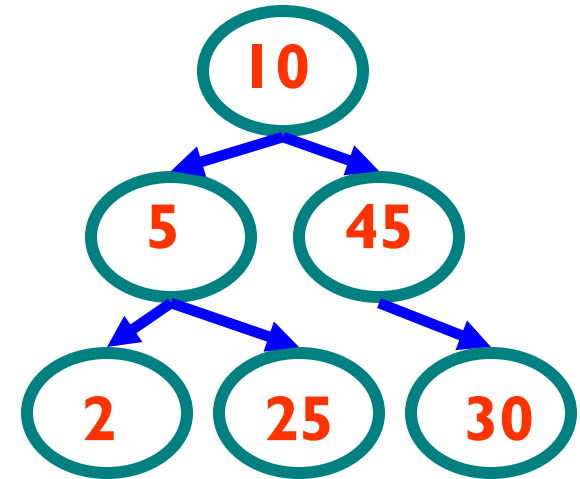
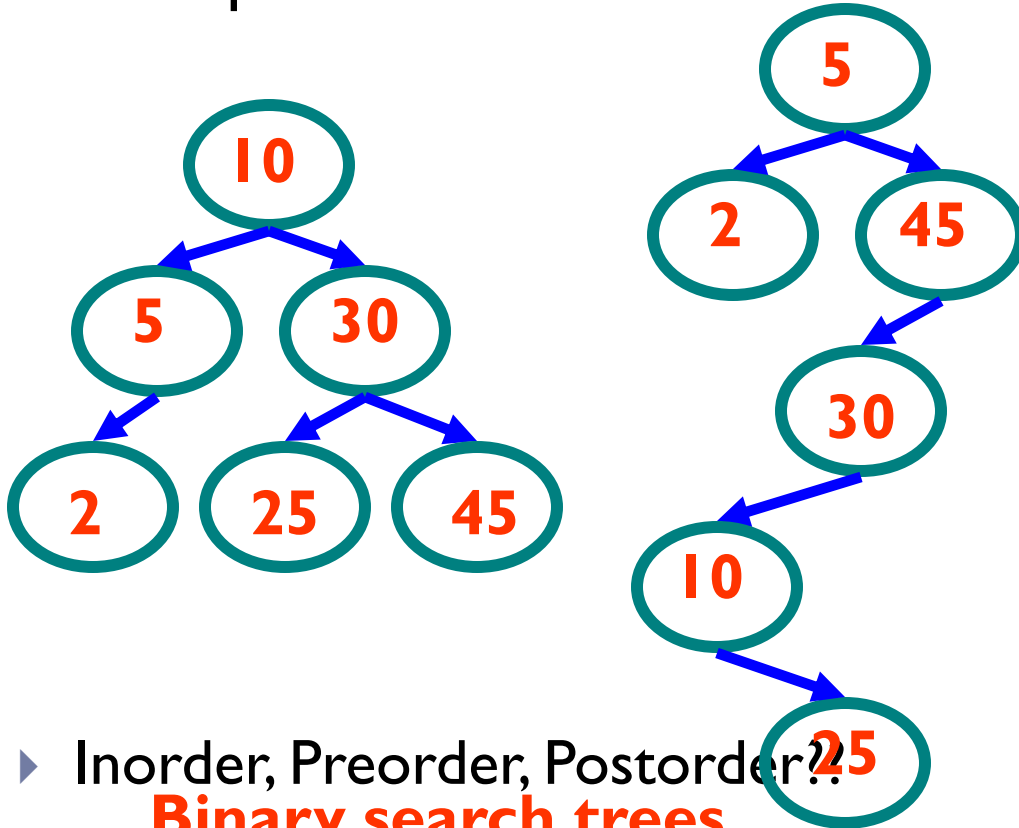
- ▶  $X > Y$

- ▶  $X < Z$



# ...Binary Search Trees

## ► Examples

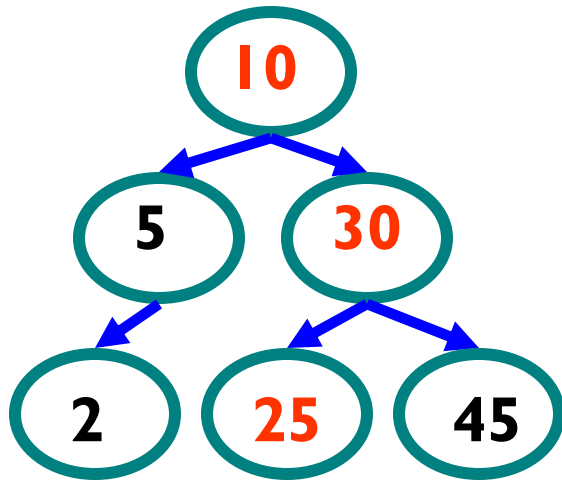


**Not a binary search tree**

# Example Binary Searches

---

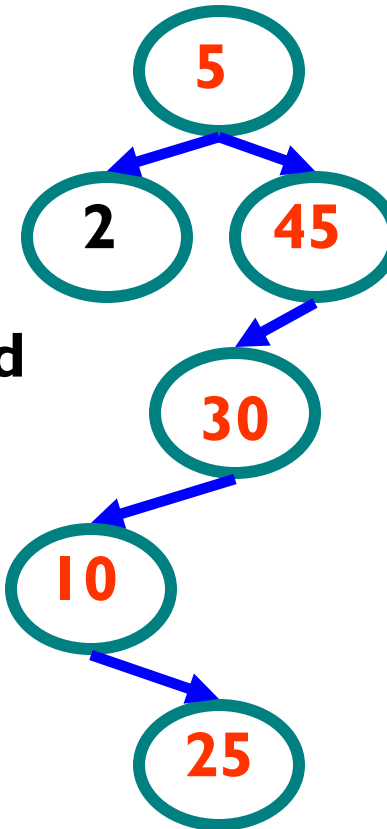
► Find (root, 25 )



**10 < 25, right**

**30 > 25, left**

**25 = 25, found**



**5 < 25, right**

**45 > 25, left**

**30 > 25, left**

**10 < 25, right**

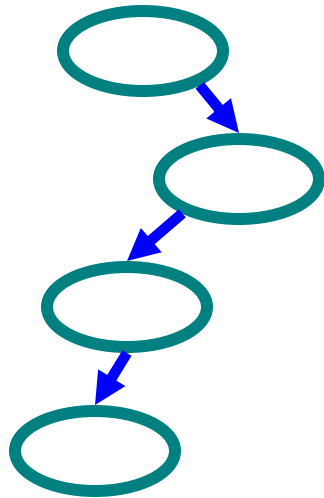
**25 = 25, found**

# Binary Trees Properties

---

## ▶ Degenerate

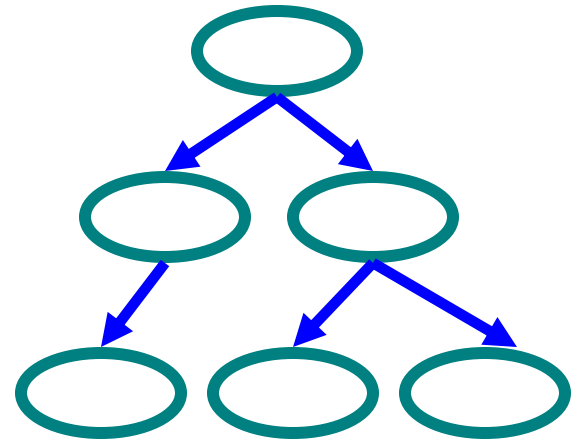
- ▶ Height =  $O(n)$  for  $n$  nodes
- ▶ Similar to linked list



**Degenerate  
binary tree**

## ▶ Balanced

- ▶ Height =  $O(\log(n))$  for  $n$  nodes
- ▶ Useful for searches



**Balanced  
binary tree**

# BST Properties

---

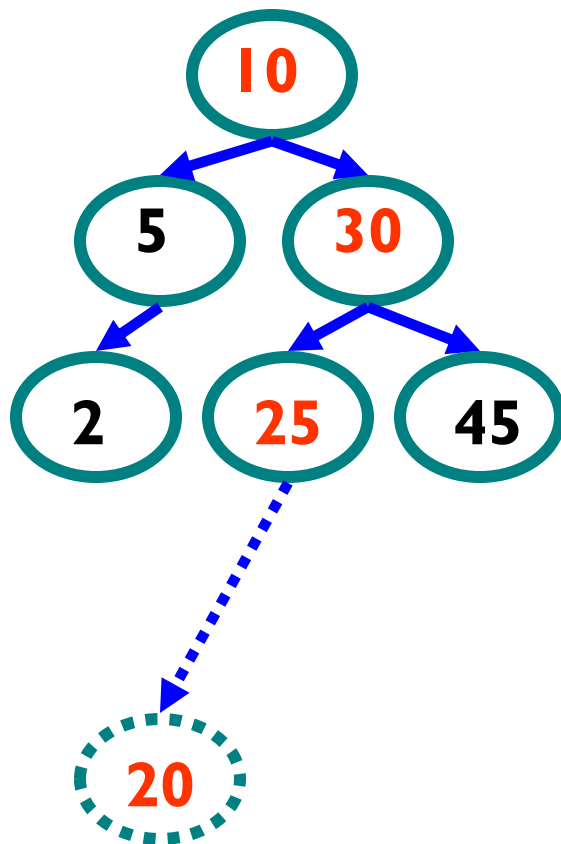
- ▶ Time of search
  - ▶ Proportional to height of tree
  - ▶ Balanced binary tree
    - ▶  $O(\log(n))$  time
  - ▶ Degenerate tree
    - ▶  $O(n)$  time
    - ▶ Like searching linked list / unsorted array



# Example Insertion

---

► Insert ( 20 )



**10 < 20, right**

**30 > 20, left**

**25 > 20, left**

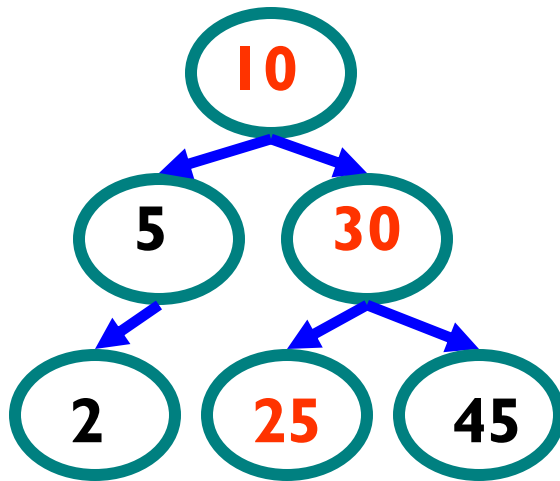
**Insert 20 on left**



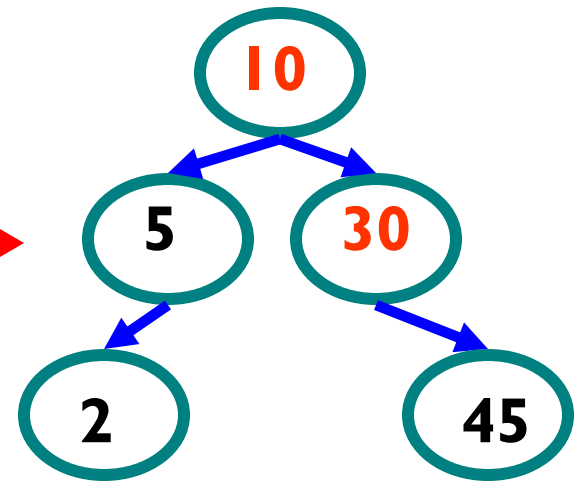
# Example Deletion (Leaf)

---

- ▶ Delete ( 25 )



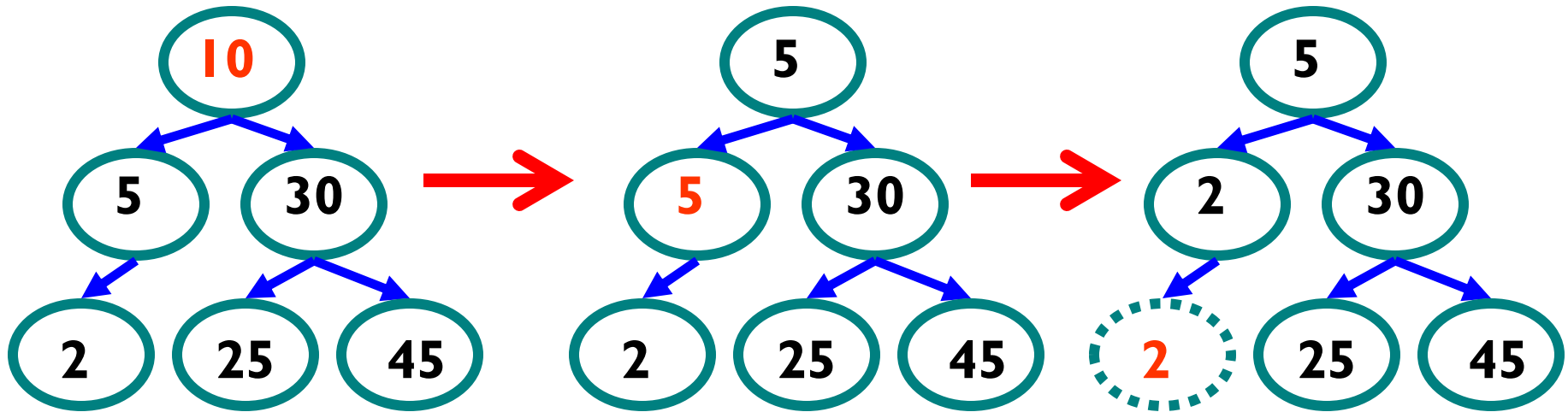
$10 < 25$ , right  
 $30 > 25$ , left  
 $25 = 25$ , delete



# Example Deletion (Internal Node)

---

► Delete ( 10 )



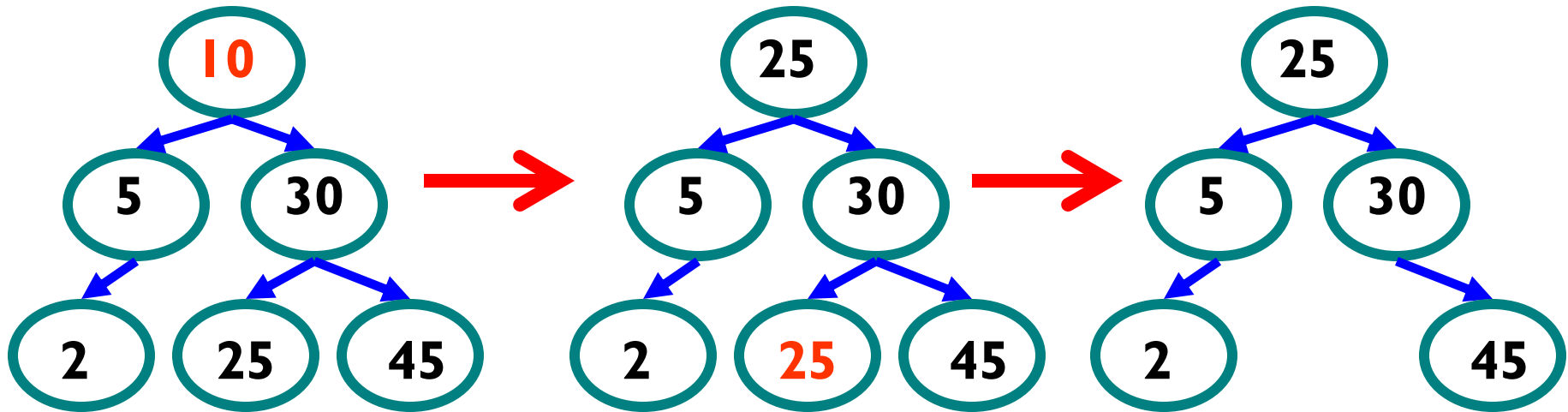
Replacing 10  
with **largest**  
value in left  
subtree

Replacing 5  
with **largest**  
value in left  
subtree

Deleting leaf

## ...Example Deletion (Internal Node)

► Delete ( 10 )



Replacing 10  
with **smallest**  
value in right  
subtree

Deleting leaf

Resulting tree

Program for binary search tree  
`binary_search_tree.c`

# Expression Trees

---

- ▶ Binary expression trees capture the precedence and associative nature of arithmetic operators
- ▶ Let's represent following expressions as binary trees and convert the following expressions into pre-fix and post-fix:
  - ▶  $A+B*C-D$
  - ▶  $A+B*(C-D)^E$
  - ▶  $2*3/(2-1)+5*(4-1)$



# Converting General Tree to Binary Tree

---

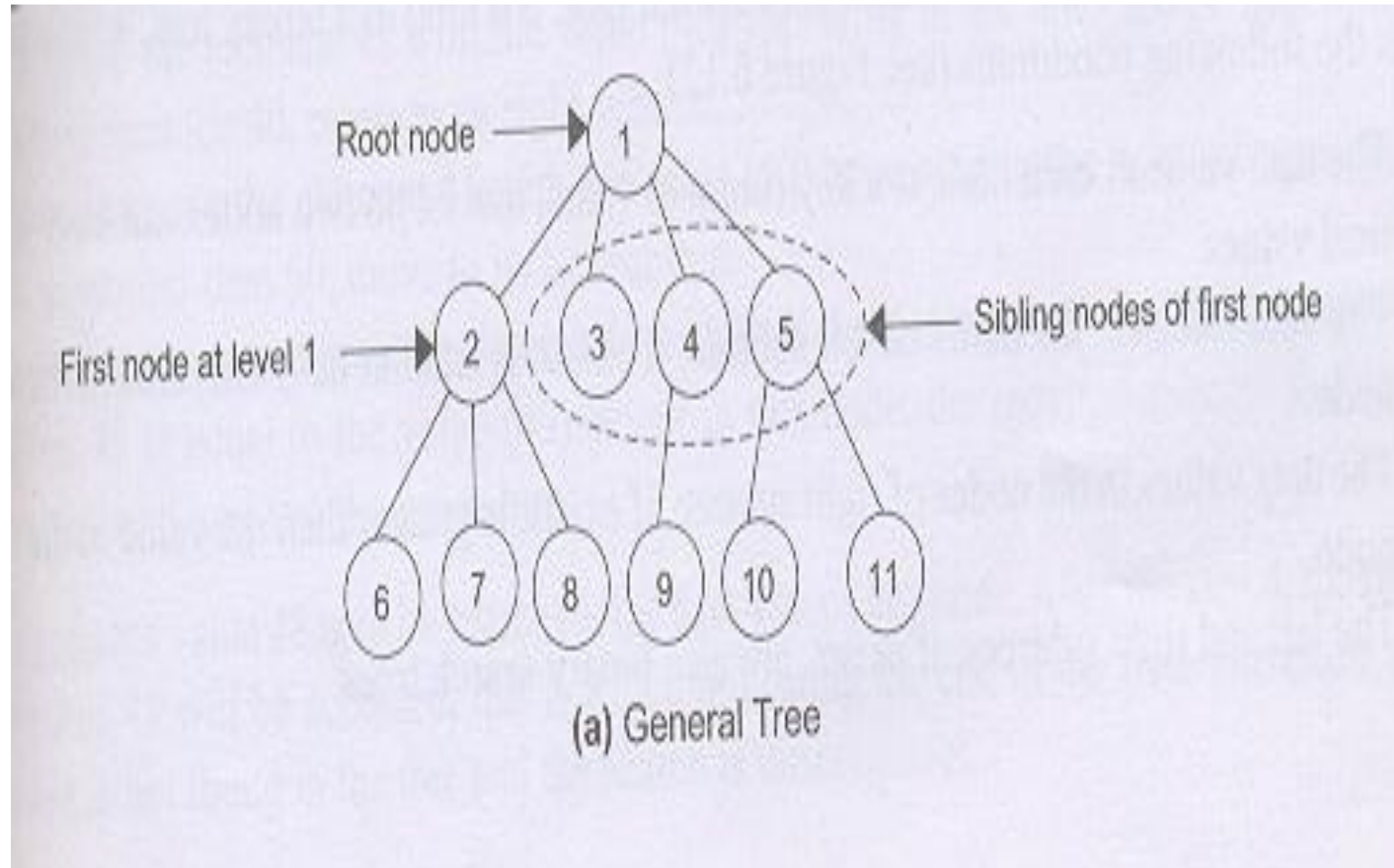
## ▶ Steps:

- ▶ Root of general tree (N-ary tree) remains root for binary tree
- ▶ First node from child nodes forms left child
- ▶ Delete all pointers except left pointer
- ▶ Link all siblings of the tree
- ▶ Rotate the tree clockwise by  $45^\circ$

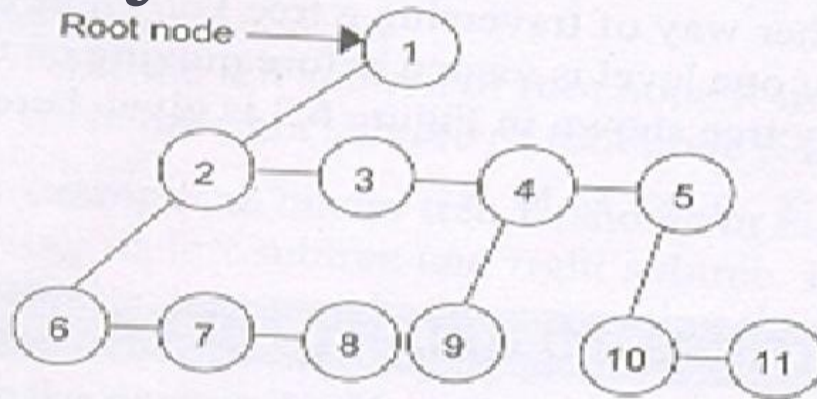


# ...Converting General Tree to Binary Tree

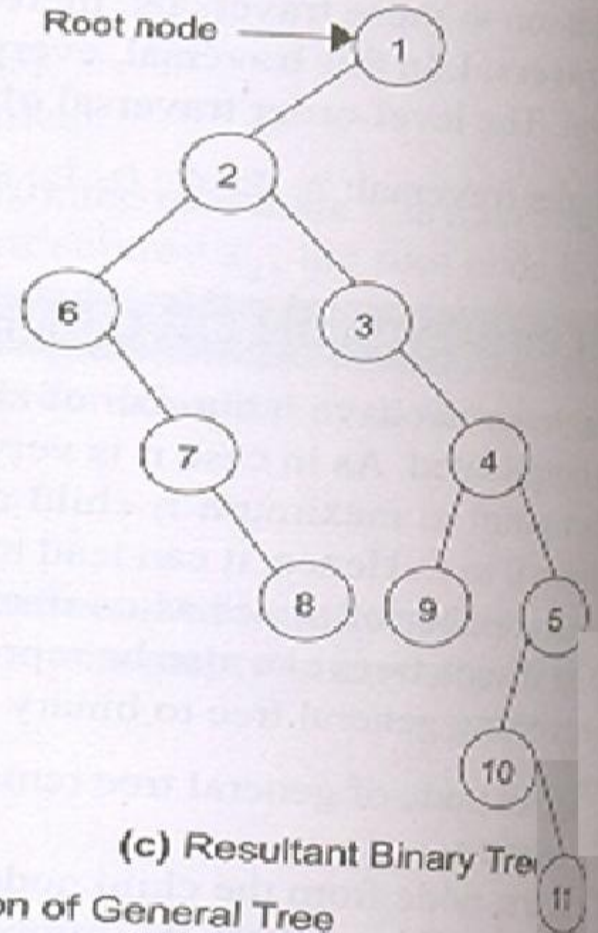
---



# ...Converting General Tree to Binary Tree



(b) Linking the Right Sibling Nodes to Left Child Node



(c) Resultant Binary Tree

Figure 6.11 Binary Tree Representation of General Tree

# Threaded Binary Trees

---

- ▶ Binary trees have a lot of wasted space: the leaf nodes each have 2 null pointers
- ▶ We can use these pointers to help us in inorder traversals
- ▶ We have the pointers reference the next node in an inorder traversal; called *threads*
- ▶ We need to know if a pointer is an actual link or a thread, so we keep a boolean for each pointer





## ...Threaded Binary Tree

---

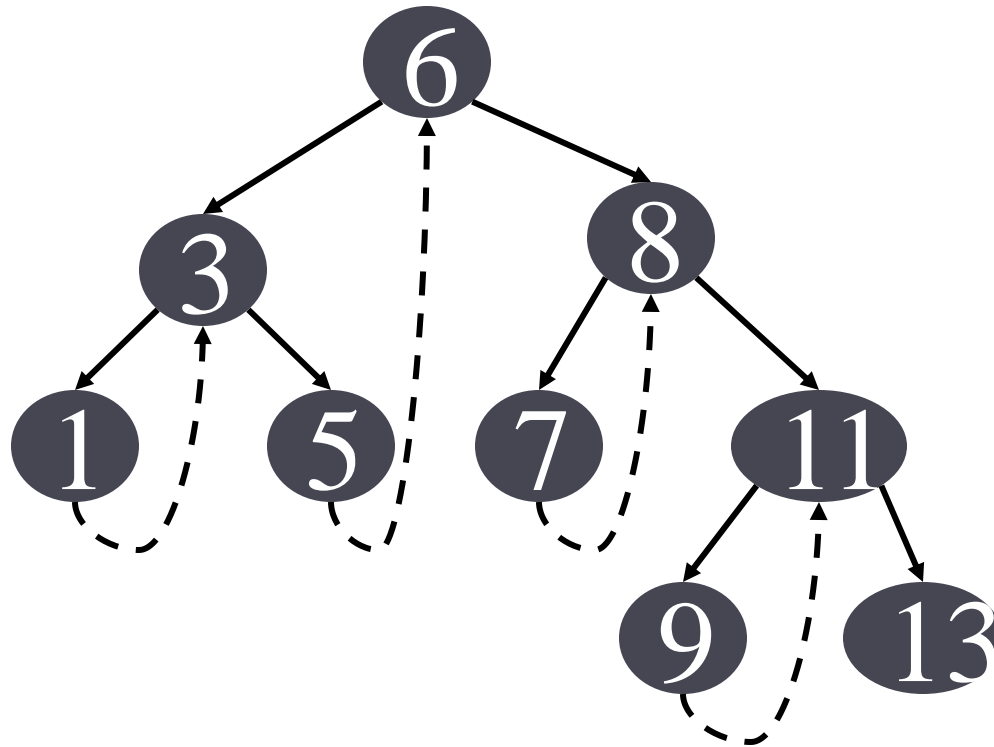
```
struct nodetype
{
    int info;
    struct nodetype *left;
    struct nodetype *right;
    int lthread;
    int rthread
};
```

- ▶ Value 1 for lthread/rthread indicates the left/right pointers are normal pointers and 0 indicates that they are threads



# Right In-Threaded Tree Example

---



# Right In-Threaded Tree Traversal

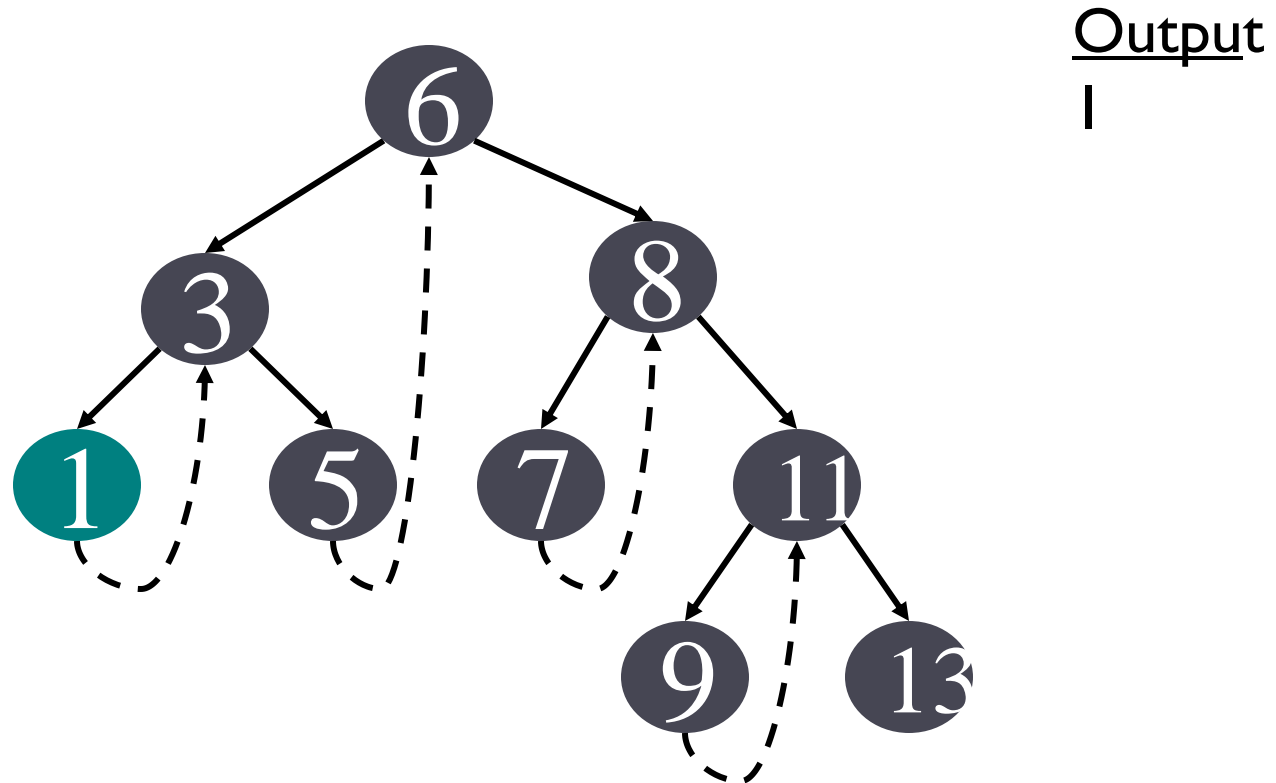
---

- ▶ We start at the leftmost node in the tree, print it, and follow its right thread
- ▶ If we follow a thread to the right, we output the node and continue to its right
- ▶ If we follow a link to the right, we go to the leftmost node, print it, and continue



## ...Right In-Threaded Tree Traversal

---



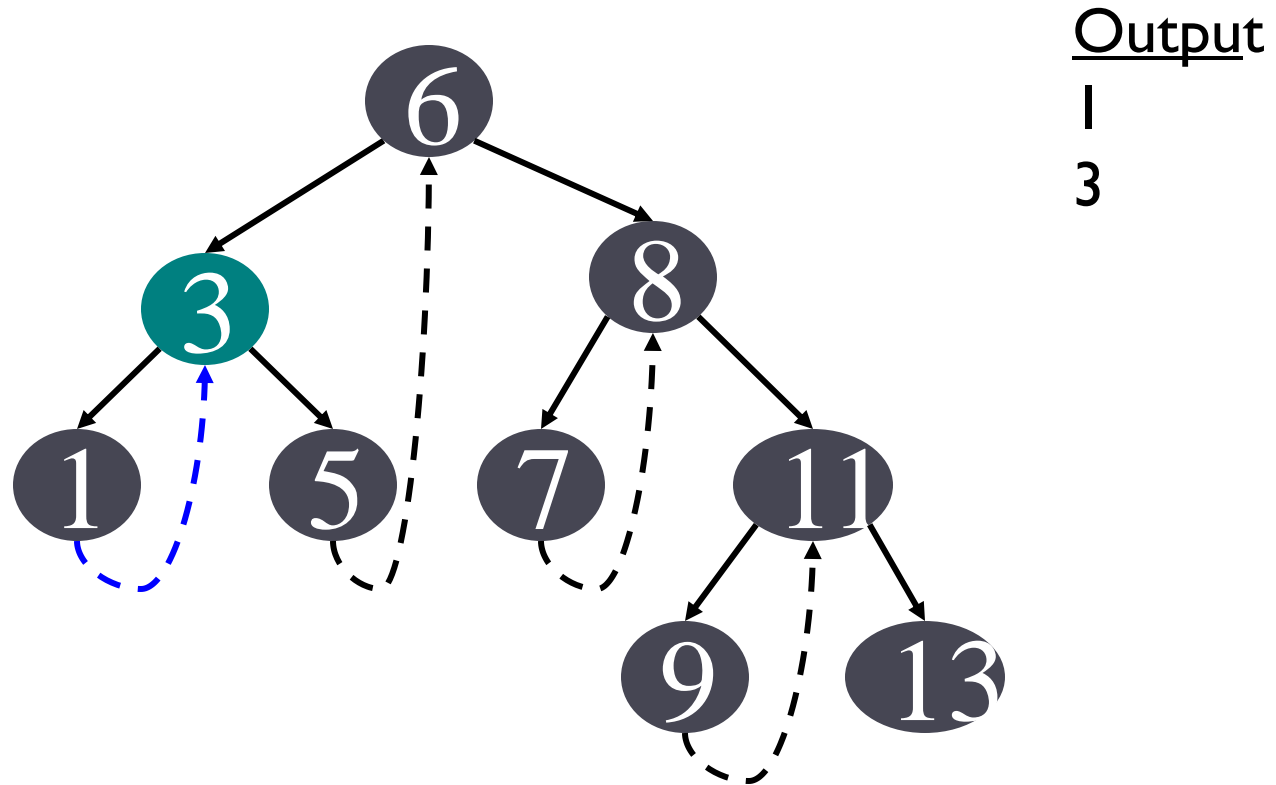
Start at leftmost node, print it

---



## ...Right In-Threaded Tree Traversal

---



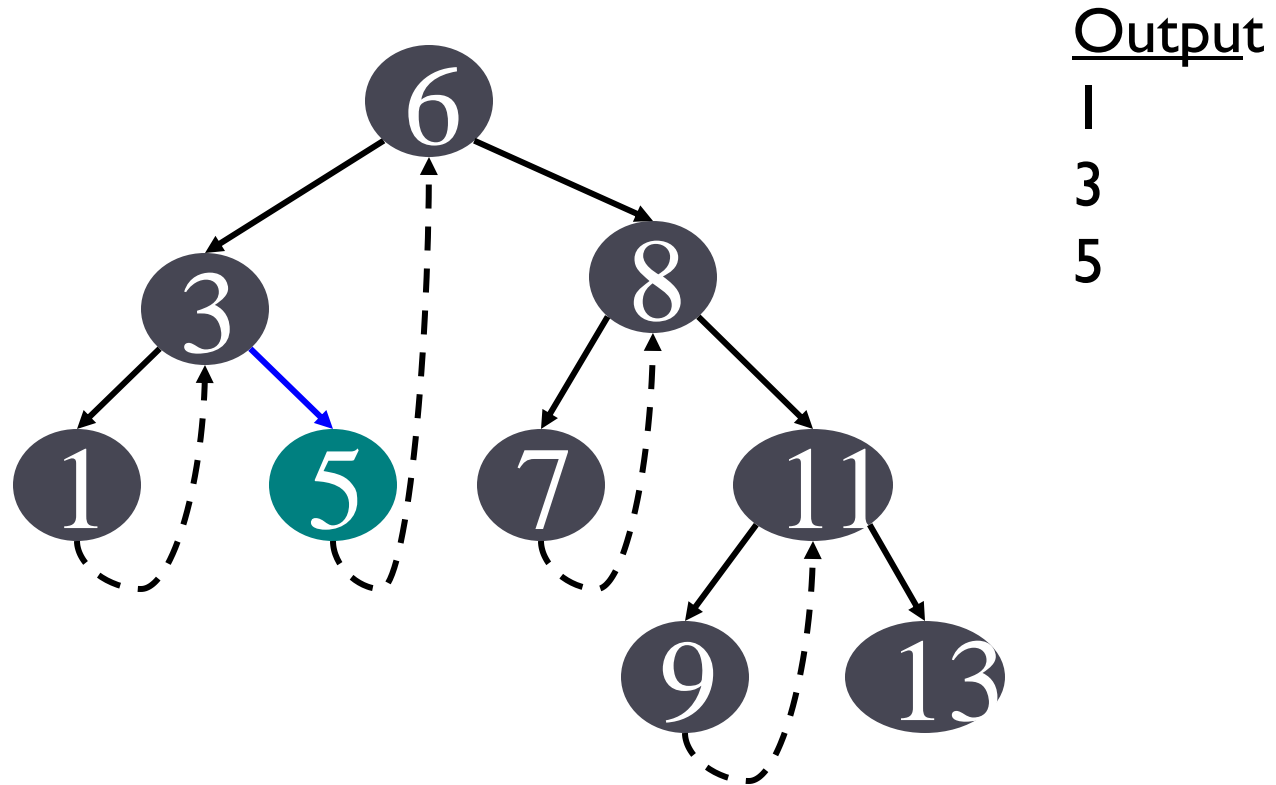
Follow thread to right, print node

---



## ...Right In-Threaded Tree Traversal

---



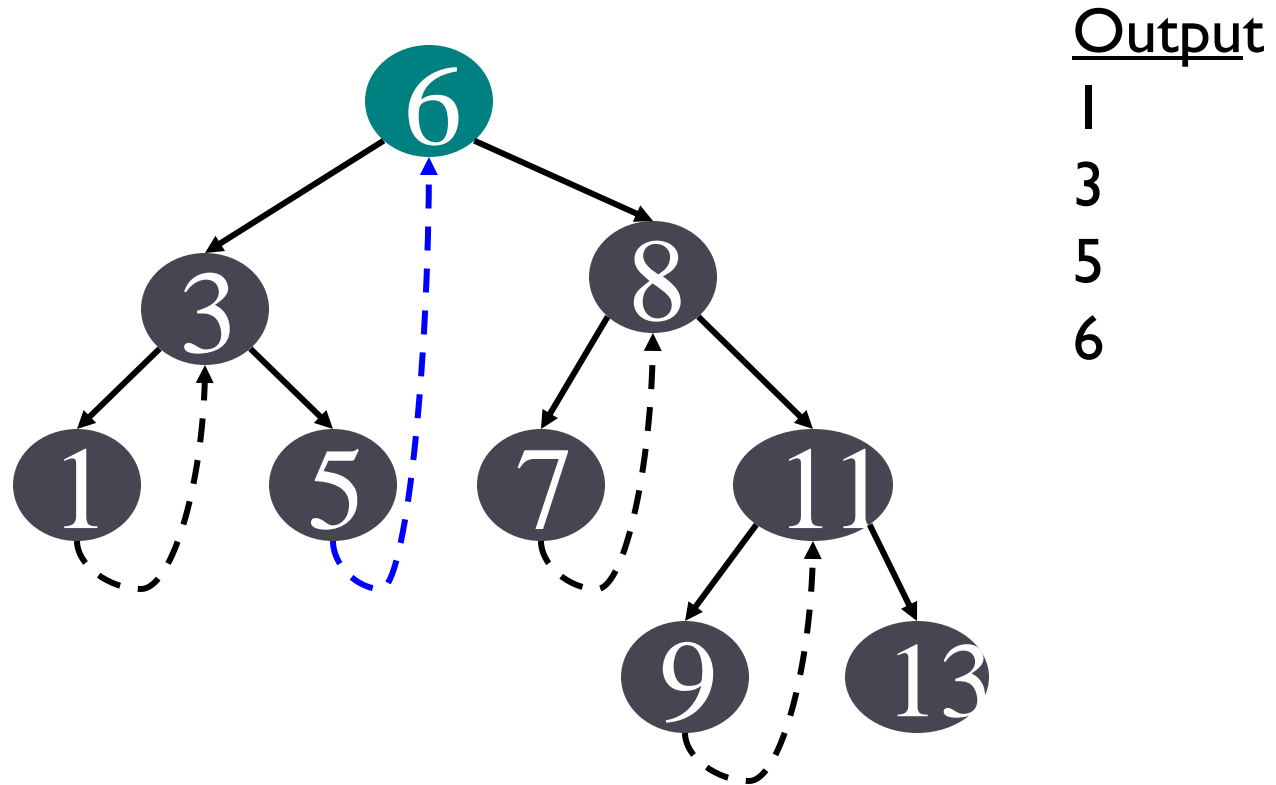
Follow link to right, go to leftmost  
node and print

---



## ...Right In-Threaded Tree Traversal

---



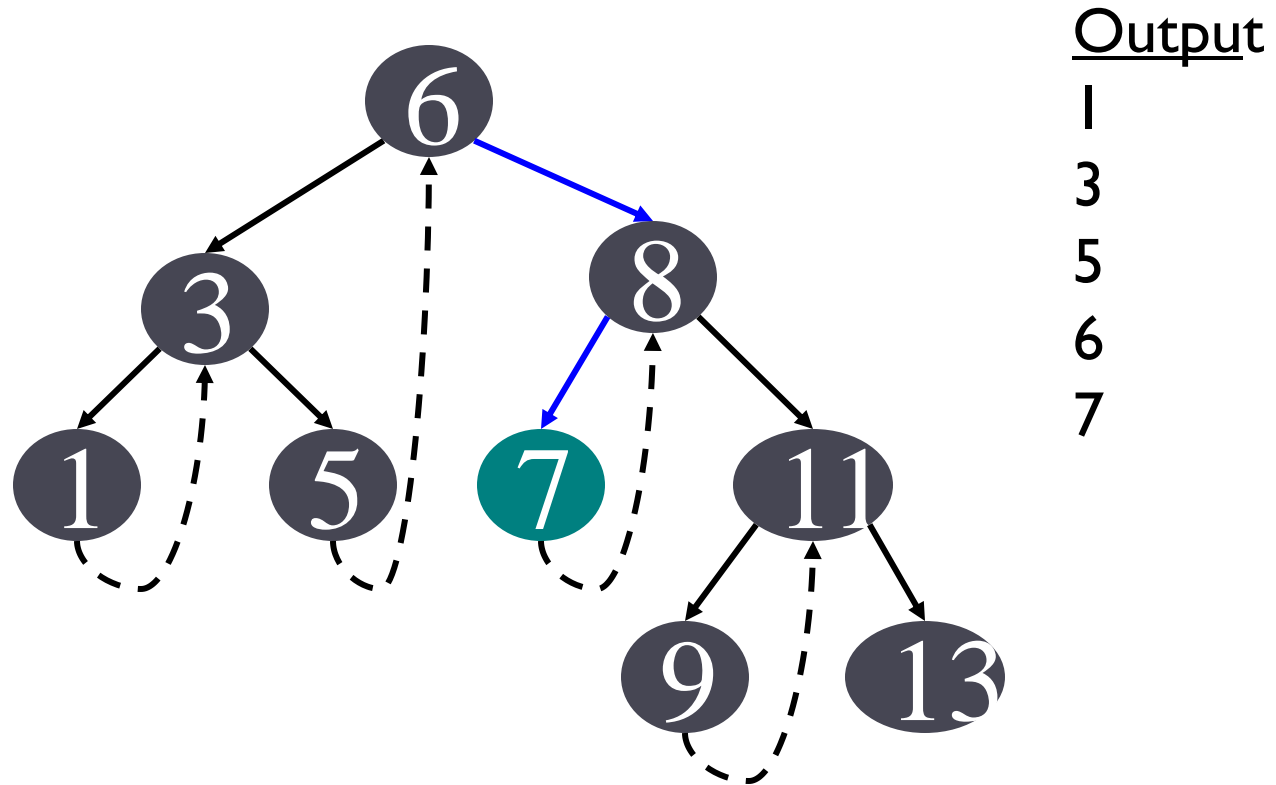
Follow thread to right, print node

---



## ...Right In-Threaded Tree Traversal

---



Follow link to right, go to  
leftmost node and print

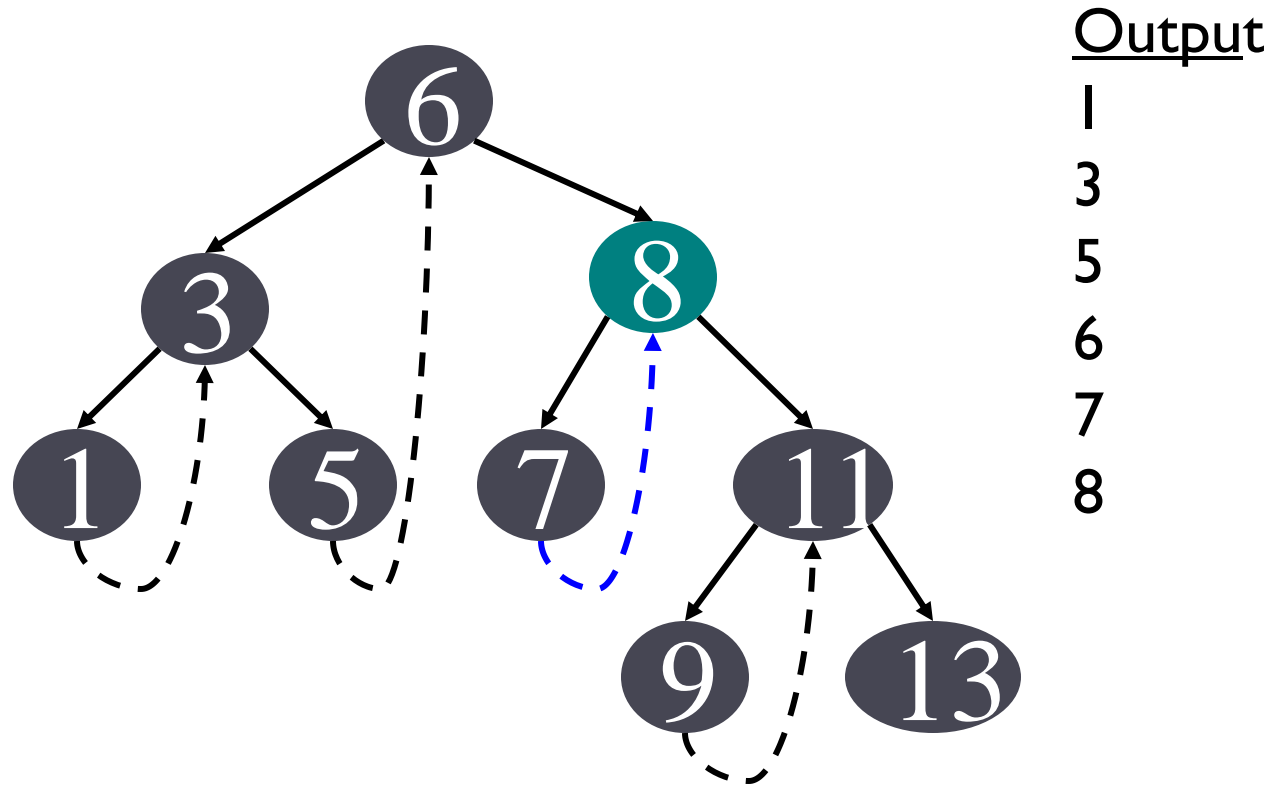
---





## ...Right In-Threaded Tree Traversal

---



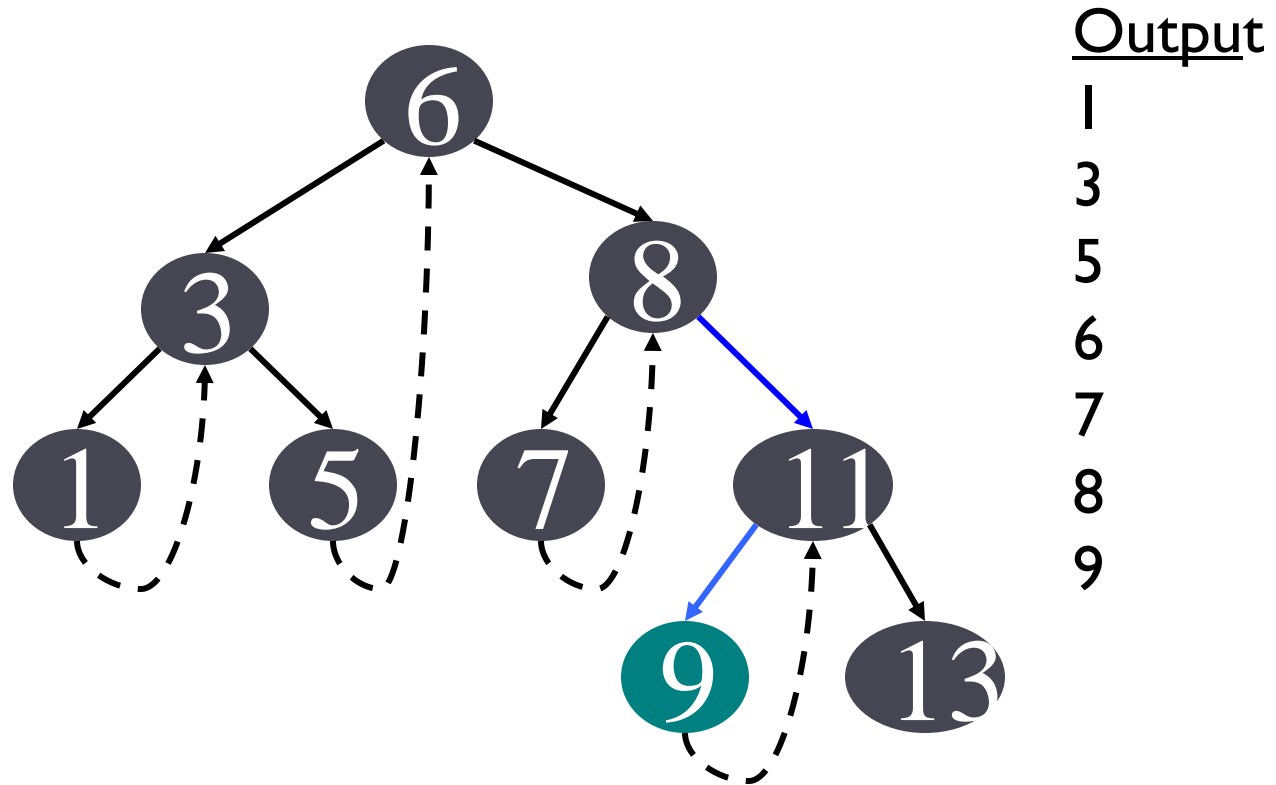
Follow thread to right, print node

---



## ...Right In-Threaded Tree Traversal

---



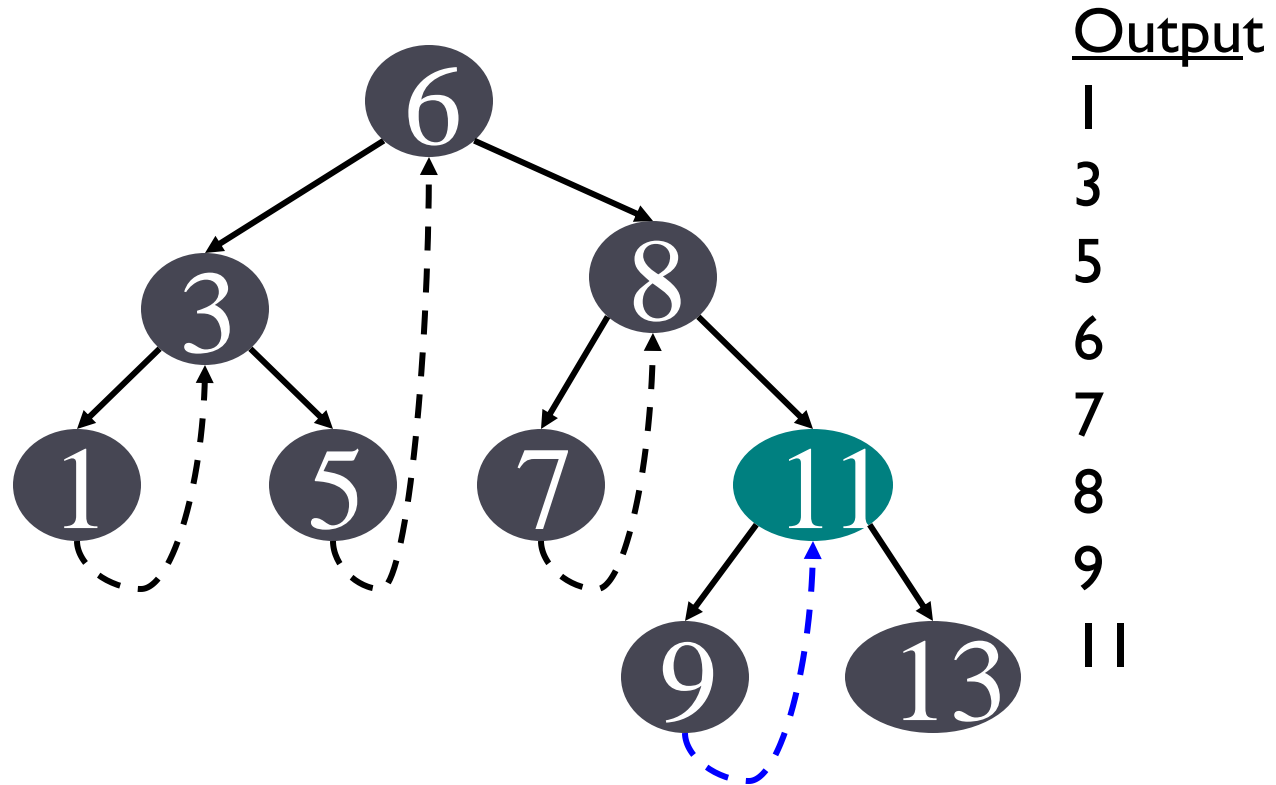
Follow link to right, go to  
leftmost node and print

---



## ...Right In-Threaded Tree Traversal

---



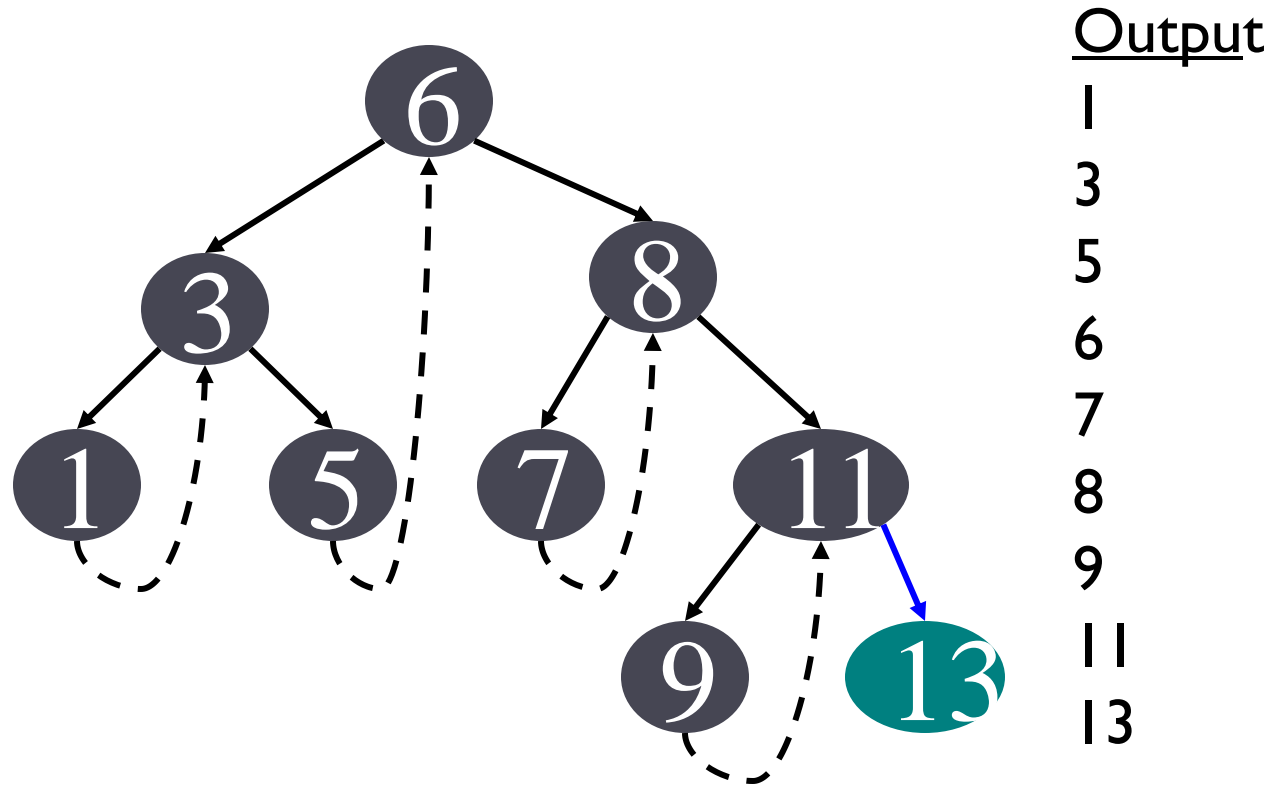
Follow thread to right, print node

---



## ...Right In-Threaded Tree Traversal

---



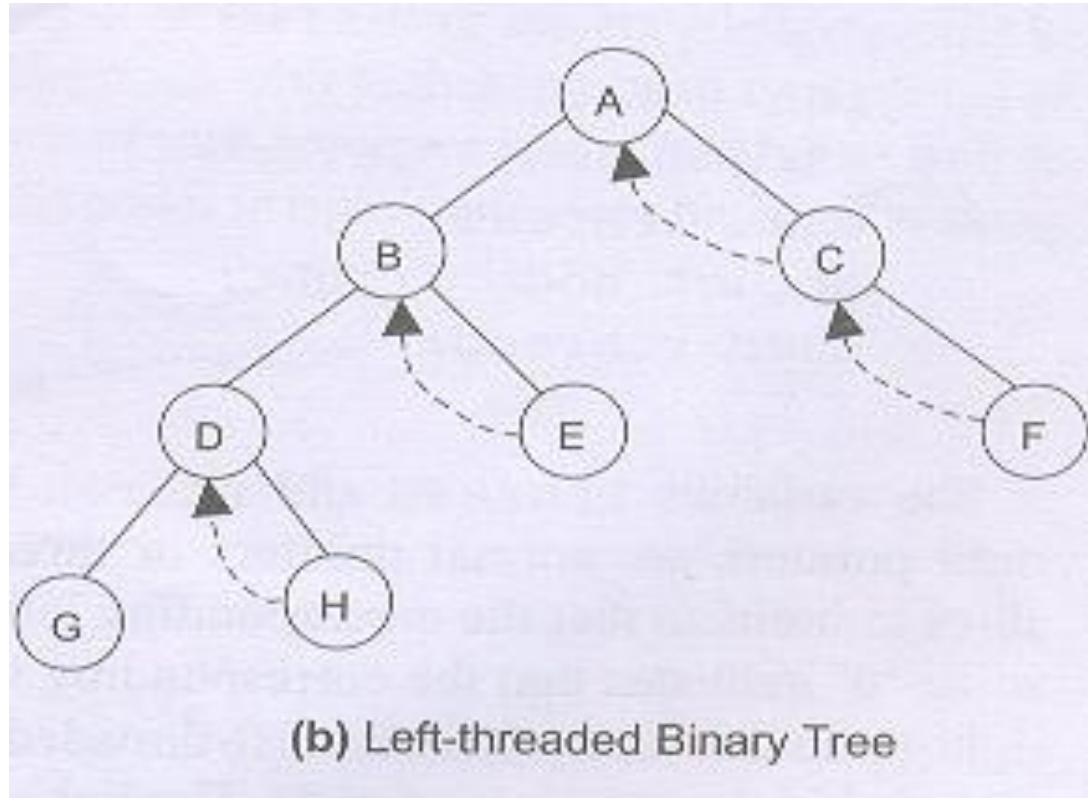
Follow link to right, go to  
leftmost node and print

---



# Left In-Threaded Tree Example

---



# Full In-Threaded Tree

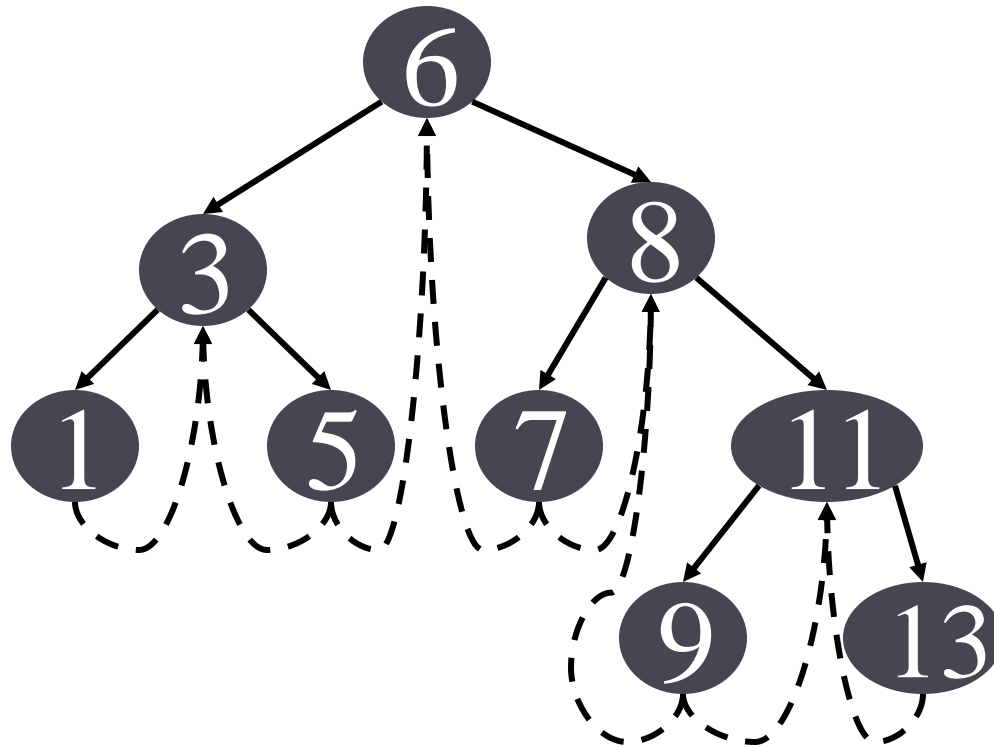
---

- ▶ We're still wasting pointers, since half of our leafs' pointers are still NULL
- ▶ Combine Right threaded and Left threaded tree



# Full In-Threaded Tree Example

---



# Storage Representation of Full In-Threaded Tree

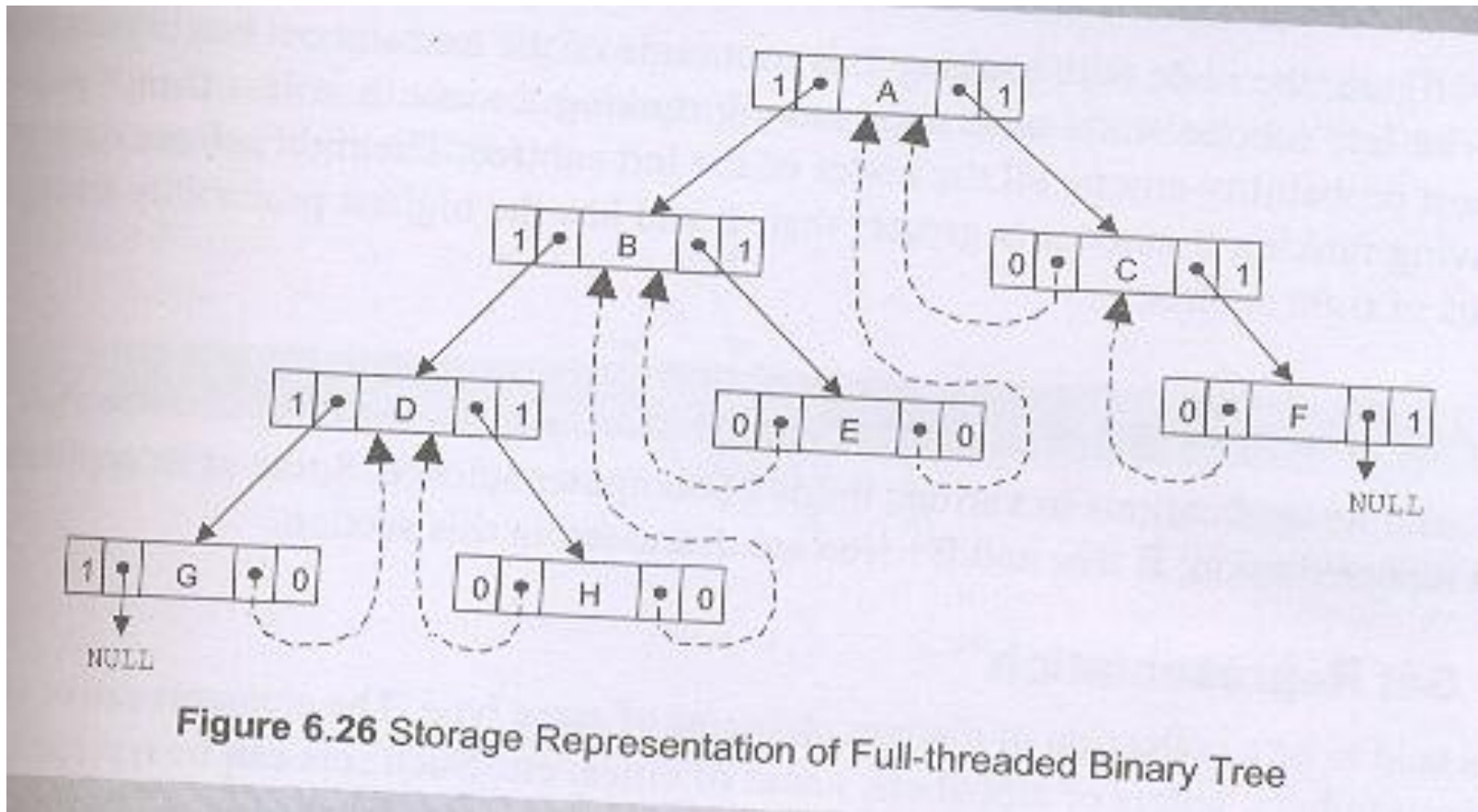


Figure 6.26 Storage Representation of Full-threaded Binary Tree



# Assignments

---

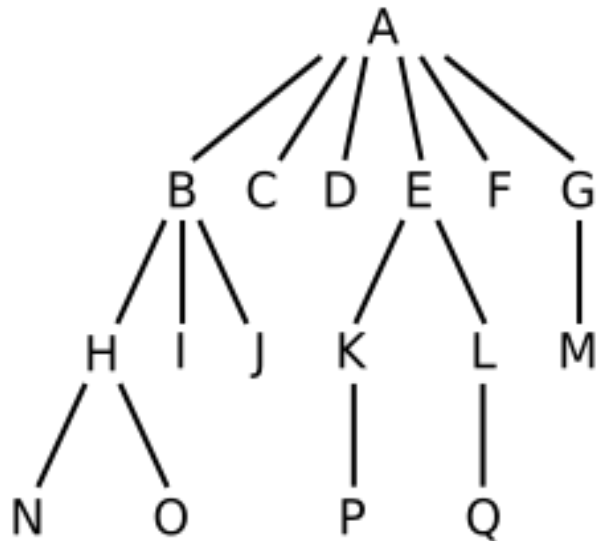
- ▶ Algorithm for evaluating an expression using tree
- ▶ Draw Binary Search Trees and Traverse In-order, Pre-order and Post-order:
  - ▶ 50, 30, 0, 20, 70, 90, 80, 10, 40
  - ▶ 40, 20, 0, 30, 80, 90, 70, 10, 50
- ▶ Draw Expression Trees and Traverse Pre-order and Post-order:
  - ▶  $A+B-C+D/F*G/H-I+J$
  - ▶  $A/B/C^D-E^*(F^G)^H$
  - ▶  $A*(B*C)*D/(F/G^H)^I^J$



## ...Assignments

---

- Convert the following tree to binary tree:



# Summary

---

- ▶ Binary tree types
- ▶ Traversals
- ▶ Applications
- ▶ Binary search trees
- ▶ Expression trees
- ▶ General to binary tree conversion
- ▶ Threaded binary trees

