

UE20CS323

Graph Theory and Its Applications

Assignment 234 – Problem 2

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Problem Statement:

A highways department must inspect its roads for fallen trees. The adjacency matrix stores the lengths of the roads, in miles, that must be inspected in one district. List the different ways in which the odd vertices can be paired. Find the shortest distance that must be travelled in inspecting all the roads in the district, starting, and finishing at the same point. Find the number of ways of pairing these odd vertices.

Solution:

The above problem can be solved using Chinese postman algorithm. The graph is first checked for odd vertices. If there are odd vertices present then one or more edges are added using shortest path algorithm. The sum of edges or road lengths will be the shortest distance that must be travelled to inspect all roads. Dijkstra's algorithm is used to calculate the shortest distance between two nodes.

Dijkstra's algorithm is a single source shortest path algorithm that finds the shortest distance from a source vertex to all other vertices in a graph. It is a greedy algorithm and is only applicable when there are no negative weights.

The solution has been implemented in Python. Code attached below.

Code:

```
def sum_edges(graph):
    sum = 0
    l = len(graph)
    for i in range(l):
        for j in range(i,l): #Sum of edges = sum of elements in top triangle
            sum += graph[i][j]
    return sum

# Dijkstra's algorithm to find shortest distance between two nodes
def dijktra(graph, source, dest):
    shortest = [0 for i in range(len(graph))]
    selected = [source]
    l = len(graph)
    inf = 10000000
```

```

min_sel = inf
for i in range(l):
    if(i==source):
        shortest[source] = 0
    else:
        if(graph[source][i]==0):
            shortest[i] = inf
        else:
            shortest[i] = graph[source][i]
            if(shortest[i] < min_sel):
                min_sel = shortest[i]
                ind = i
if(source==dest):
    return 0
selected.append(ind)
while(ind!=dest):
    for i in range(l):
        if i not in selected:
            if(graph[ind][i]!=0):
                if((graph[ind][i] + min_sel) < shortest[i]):
                    shortest[i] = graph[ind][i] + min_sel
temp_min = 1000000
for j in range(l):
    if j not in selected:
        if(shortest[j] < temp_min):
            temp_min = shortest[j]
            ind = j
min_sel = temp_min
selected.append(ind)

return shortest[dest]

```

#Finding odd degree vertices in graph

```
def odd_vertices(graph):  
    degrees = [0 for i in range(len(graph))] #degrees for each node set to 0 initially  
    for i in range(len(graph)): #loop to find degree for each node  
        for j in range(len(graph)):  
            if(graph[i][j]!=0):  
                degrees[i]+=1  
  
    v = [i for i in range(len(degrees)) if degrees[i]%2!=0]  
    print('Odd Vertices are:',v)  
    return v
```

#Function to generate unique pairs for list of given nodes

```
def generate_pairs(v):  
    pairs = []  
    print("Generated Pairs: ")  
    for i in range(len(v)-1):  
        pairs.append([])  
        for j in range(i+1,len(v)):  
            pairs[i].append([v[i],v[j]])  
            print(v[i], "-", v[j])  
  
    print()  
    return pairs
```

def get_pairs(pairs, done, final, l, pairings_sum):

```
    if(pairs[0][0][0] not in done):  
        done.append(pairs[0][0][0])  
        for i in pairs[0]:  
            f = final[:]  
            val = done[:]
```

```

        if(i[1] not in val):
            f.append(i)
        else:
            continue
        if(len(f)==l):
            pairings_sum.append(f)
            return
        else:
            val.append(i[1])
            get_pairs(pairs[1:],val, f, l, pairings_sum)
    else:
        get_pairs(pairs[1:], done, final, l, pairings_sum)

```

#Chinese Postman Algorithm

```
def Chinese_Postman(graph):
```

```
    odds = odd_vertices(graph)
```

```
    # If eulerian circuit then return sum of road lengths
```

```
    if(len(odds)==0):
```

```
        return sum_edges(graph)
```

```
    # If not eulerian circuit then,
```

```
    pairs = generate_pairs(odds)
```

```
    pairings_sum = []
```

```
    l = (len(pairs)+1)//2
```

```
    get_pairs(pairs,[],[], l, pairings_sum)
```

```
    min_sums = []
```

```
    #print(pairings_sum)
```

```
    for i in pairings_sum:
```

```
        s = 0
```

```

    for j in range(len(i)):
        s += dijktra(graph, i[j][0], i[j][1])
    min_sums.append(s)

# print(min_sums)
added_distance = min(min_sums)
total = added_distance + sum_edges(graph)
return total

# Graph as Adjacency Matrix
graph = [[0, 3, 1, 0, 5, 0],
          [3, 0, 0, 1, 0, 6],
          [1, 0, 0, 0, 2, 0],
          [0, 1, 0, 0, 0, 1],
          [5, 0, 2, 0, 0, 4],
          [0, 6, 0, 1, 4, 0]];

print("Shortest Distance to Covered: ",Chinese_Postman(graph))

```

Sample Input 1:

```
# Graph as Adjacency Matrix
graph = [[0, 3, 1, 0, 2, 0],
          [3, 0, 0, 1, 0, 6],
          [1, 0, 0, 0, 2, 0],
          [0, 1, 0, 0, 0, 1],
          [2, 0, 2, 0, 0, 4],
          [0, 6, 0, 1, 4, 0]];
```

Output 1:

```
C:\Users\Renita Kurian\Downloads\Assignment Files>"C:/Users/Renita Kurian/AppData/Local/Microsoft/WindowsApps/python3.9.exe" "c:/Users/Renita Kurian/Downloads/Assignment Files/GTA Assignment/Assignment23.py"
Odd Vertices are: [0, 1, 4, 5]
Generated Pairs:
0 - 1
0 - 4
0 - 5
1 - 4
1 - 5
4 - 5

Shortest Distance to Covered: 24
```

Sample Input 2:

```
# Graph as Adjacency Matrix
graph = [[0, 3, 1, 0],
          [3, 0, 3, 1],
          [1, 3, 0, 0],
          [0, 1, 0, 0]];
```

Sample Output 2:

```
C:\Users\Renita Kurian\Downloads\Assignment Files>"C:/Users/Renita Kurian/AppData/Local/Microsoft/WindowsApps/python3.9.exe" "c:/Users/Renita Kurian/Downloads/Assignment Files/GTA Assignment/Assignment23.py"
Odd Vertices are: [1, 3]
Generated Pairs:
1 - 3

Shortest Distance to Covered: 9
```