

# CS 457, Fall 2016

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Drexel University, Department of Computer Science

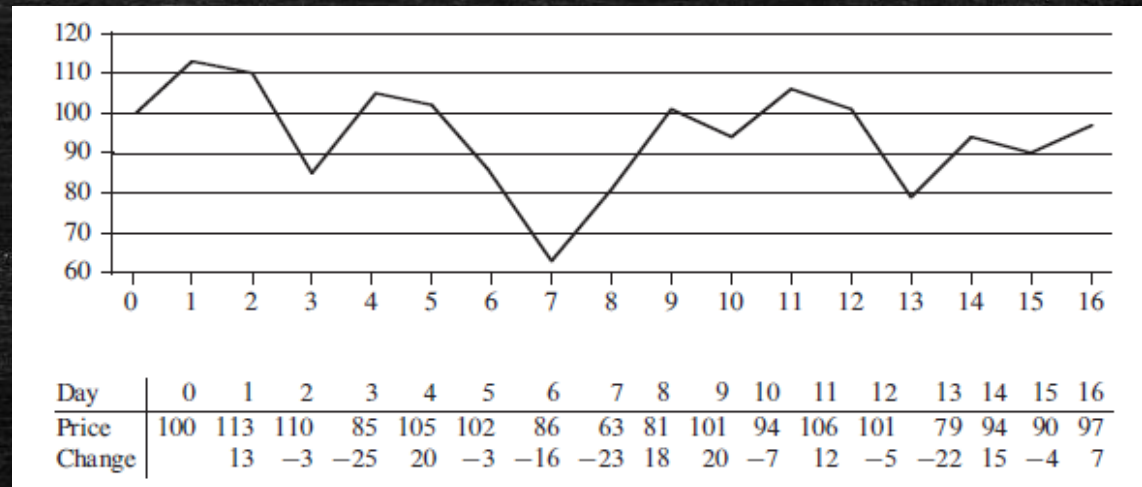
Lecture 6



# Maximum Subarray Problem

- Input:  $n$  price points
- Output:  $(t_b, t_s)$  s.t.  $0 \leq t_b < t_s \leq n$ , and  $p(t_s) - p(t_b)$  is maximized

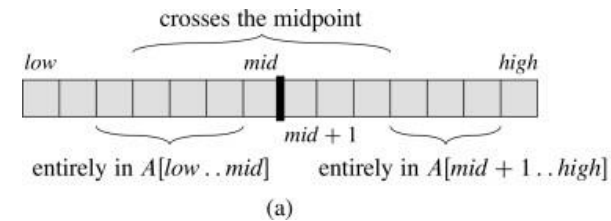
1. Brute force running time?
2. Improvements?
3. Divide-and-Conquer?





# Maximum Subarray Problem

```
FIND-MAX-CROSSING-SUBARRAY(A, low, mid, high)  
  // Find a maximum subarray of the form  $A[i \dots mid]$ .  
  left-sum =  $-\infty$   
  sum = 0  
  for i = mid downto low  
    sum = sum + A[i]  
    if sum > left-sum  
      left-sum = sum  
      max-left = i  
  // Find a maximum subarray of the form  $A[mid + 1 \dots j]$ .  
  right-sum =  $-\infty$   
  sum = 0  
  for j = mid + 1 to high  
    sum = sum + A[j]  
    if sum > right-sum  
      right-sum = sum  
      max-right = j  
  // Return the indices and the sum of the two subarrays.  
  return (max-left, max-right, left-sum + right-sum)
```





# Maximum Subarray Problem

*Divide-and-conquer procedure for the maximum-subarray problem*

FIND-MAXIMUM-SUBARRAY(*A*, *low*, *high*)

if *high* == *low*

**return** (*low*, *high*, *A*[*low*])                   // base case: only one element

else *mid* =  $\lfloor (\textit{low} + \textit{high}) / 2 \rfloor$

    (*left-low*, *left-high*, *left-sum*) =

        FIND-MAXIMUM-SUBARRAY(*A*, *low*, *mid*)

    (*right-low*, *right-high*, *right-sum*) =

        FIND-MAXIMUM-SUBARRAY(*A*, *mid* + 1, *high*)

    (*cross-low*, *cross-high*, *cross-sum*) =

        FIND-MAX-CROSSING-SUBARRAY(*A*, *low*, *mid*, *high*)

if *left-sum* ≥ *right-sum* and *left-sum* ≥ *cross-sum*

**return** (*left-low*, *left-high*, *left-sum*)

elseif *right-sum* ≥ *left-sum* and *right-sum* ≥ *cross-sum*

**return** (*right-low*, *right-high*, *right-sum*)

else **return** (*cross-low*, *cross-high*, *cross-sum*)

*Initial call:* FIND-MAXIMUM-SUBARRAY(*A*, 1, *n*)

$$T(n) = \begin{cases} \Theta(1) & \text{if } n = 1 \\ 2T(n/2) + \Theta(n) & \text{otherwise} \end{cases}$$



# Today's Lecture

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- Quicksort
  - Average Case Running Time
- Heapsort



# Quicksort

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QUICKSORT ( $A, p, r$ )

1.     **if**  $p < r$                                  // Check for base case
2.          $q = \text{PARTITION}(A, p, r)$              // Divide step
3.         QUICKSORT ( $A, p, q - 1$ )             // Conquer step.
4.         QUICKSORT ( $A, q + 1, r$ )             // Conquer step.

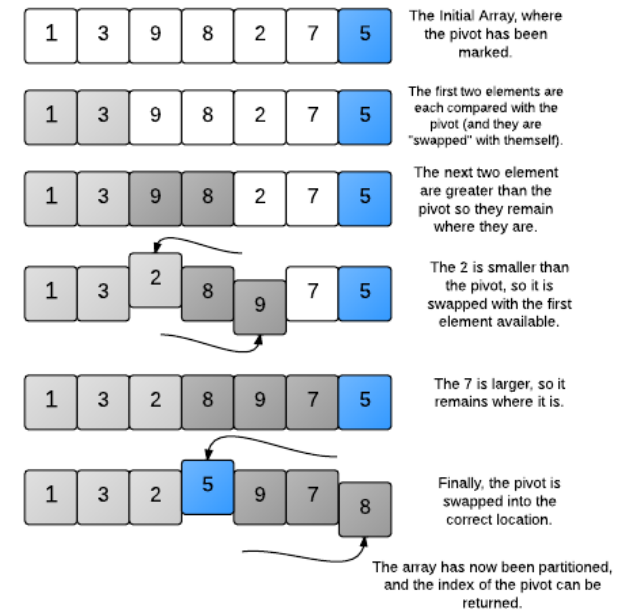


# Quicksort

## PARTITION ( $A, p, r$ )

1.  $x = A[r]$
2.  $i = p - 1$
3. **for**  $j = p$  **to**  $r - 1$
4.     **if**  $A[j] \leq x$
5.          $i = i + 1$
6.         exchange  $A[i]$  with  $A[j]$
7.     exchange  $A[i+1]$  with  $A[r]$
8.     **return**  $i+1$

Partitioning an array





# Quicksort (Running Time)

# QUICKSORT ( $A, p, r$ )

```

1.  if  $p < r$                                 // Check for base case
2.       $q = \text{PARTITION}(A, p, r)$                 // Divide step
3.      QUICKSORT ( $A, p, q - 1$ )                // Conquer step.
4.      QUICKSORT ( $A, q + 1, r$ )                // Conquer step.

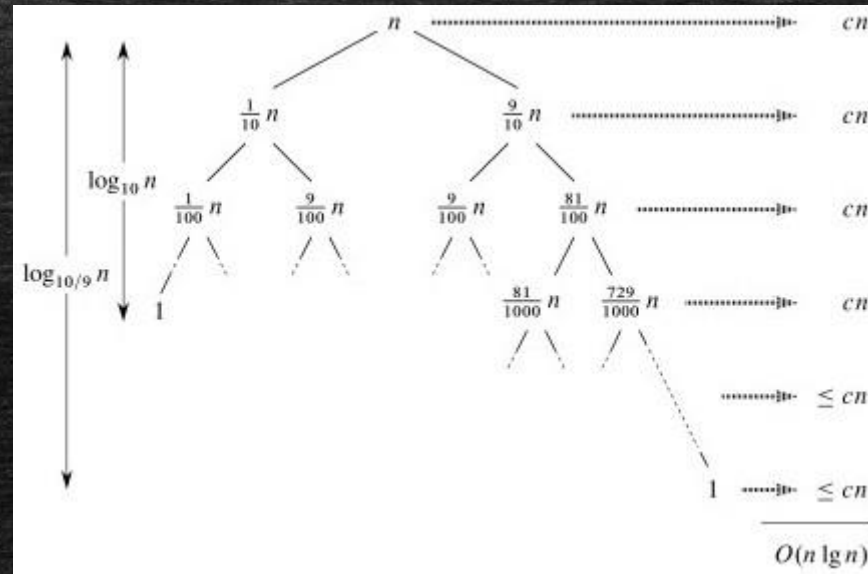
```

$$T(n) = \begin{cases} \Theta(1) & \text{if } n = 1 \\ T(q) + T(n - q - 1) + \Theta(n) & \text{otherwise} \end{cases}$$



# Quicksort (Running Time)

- Even if  $q \approx \frac{1}{10}$





# Quicksort (Running Time)

# QUICKSORT ( $A, p, r$ )

```

1.   if  $p < r$                                 // Check for base case
2.        $q = \text{PARTITION}(A, p, r)$                 // Divide step
3.       QUICKSORT ( $A, p, q - 1$ )                // Conquer step.
4.       QUICKSORT ( $A, q + 1, r$ )                // Conquer step.

```

$$T(n) = \begin{cases} \Theta(1) & \text{if } n = 1 \\ T(q) + T(n - q - 1) + \Theta(n) & \text{otherwise} \end{cases}$$



# Quicksort (Running Time)

## QUICKSORT ( $A, p, r$ )

1.     **if**  $p < r$
2.          $q = \text{PARTITION}(A, p, r)$
3.         QUICKSORT ( $A, p, q - 1$ )
4.         QUICKSORT ( $A, q + 1, r$ )

## PARTITION ( $A, p, r$ )

1.      $x = A[r]$
2.      $i = p - 1$
3.     **for**  $j = p$  **to**  $r - 1$
4.         **if**  $A[j] \leq x$
5.              $i = i + 1$
6.             exchange  $A[i]$  with  $A[j]$
7.     exchange  $A[i+1]$  with  $A[r]$
8.     **return**  $i+1$

### Lemma:

Let  $X$  be the number of comparisons performed in line 4 of PARTITION over the entire execution of QUICKSORT on an  $n$ -element array.

Then the running time of QUICKSORT is  $O(n + X)$ .



# Quicksort (Running Time)

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- Denote the sorted elements of the array by  $z_1, z_2, \dots, z_n$
- Let  $X_{ij} = I\{z_i \text{ is compared to } z_j\}$
- Then,  $X = \sum_{i=1}^{n-1} \sum_{j=i+1}^n X_{ij}$  and  $E[X] = \sum_{i=1}^{n-1} \sum_{j=i+1}^n \Pr\{z_i \text{ is compared to } z_j\}$
- Let  $Z_{ij} = \{z_i, z_{i+1}, \dots, z_j\}$
- $\Pr\{z_i \text{ is compared to } z_j\} = \Pr\{z_i \text{ or } z_j \text{ is first pivot chosen from } Z_{ij}\} = \frac{2}{j-i+1}$
- So,  $E[X] = \sum_{i=1}^{n-1} \sum_{j=i+1}^n \frac{2}{j-i+1} = \sum_{i=1}^{n-1} \sum_{k=1}^{n-1} \frac{2}{k} = \sum_{i=1}^{n-1} O(\log n) = O(n \log n)$



# Insertion Sort (Running Time)

INSERTION\_SORT (A)

		COST	TIMES
1. for j=2 to A.length	• ----->	$C_1$	$n$
2.     key = A[j]	• ----->	$C_2$	$n-1$
3.     // Insert A[j] into the sorted sequence A[1 .. j - 1].	• ----->	$C_3=0$	$n-1$
4.     i = j - 1	• ----->	$C_4$	$n-1$
5.     while i > 0 and A[i] > key	• ----->	$C_5$	$\sum_{j=2}^n t_j$
6.         A[i+1] = A[i]	• ----->	$C_6$	$\sum_{j=2}^n (t_j - 1)$
7.         i = i - 1	• ----->	$C_7$	$\sum_{j=2}^n (t_j - 1)$
8.     A[i+1] = key	• ----->	$C_8$	$n-1$

$$T(n) = c_1 n + (c_2 + c_4 + c_8)(n - 1) + c_5 \sum_{j=2}^n t_j + (c_6 + c_7) \sum_{j=2}^n (t_j - 1)$$

–  $t_j \geq 1$  so  $\sum_{j=2}^n t_j \geq n - 1$  and  $T(n) \geq (c_1 + c_2 + c_4 + c_5 + c_8)n - (c_2 + c_4 + c_5 + c_8)$

–  $t_j \leq j$  so  $\sum_{j=2}^n t_j \leq \frac{n(n+1)}{2} - 1$  and  $T(n) \leq C_1 n^2 + C_2 n + C_3$



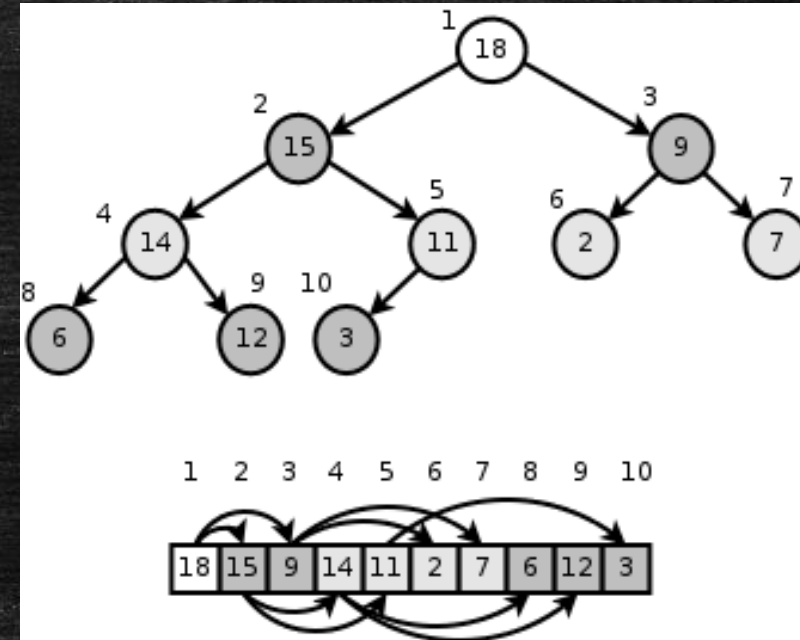
# Heapsort

Heap data structure:

PARENT ( $i$ )  
return  $\lfloor i/2 \rfloor$

LEFT ( $i$ )  
return  $2i$

RIGHT ( $i$ )  
return  $2i + 1$



Max-heap property:  $A[\text{PARENT}(i)] \geq A[i]$

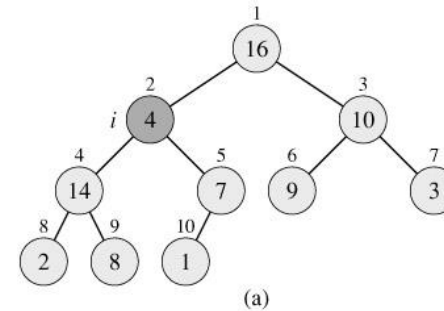


# Heapsort

## Max-Heapify ( $A, i$ )

1.  $l = \text{left}[i]$
2.  $r = \text{right}[i]$
3. if  $l \leq A.\text{heap-size}$  and  $A[l] > A[i]$
4.      $\text{largest} = l$
5. else  $\text{largest} = i$
6. if  $r \leq A.\text{heap-size}$  and  $A[r] > A[\text{largest}]$
7.      $\text{largest} = r$
8. if  $\text{largest} \neq i$
9.     exchange  $A[i]$  with  $A[\text{largest}]$
10.    Max-Heapify ( $A, \text{largest}$ )

## Call to Max-Heapify ( $A, 2$ )

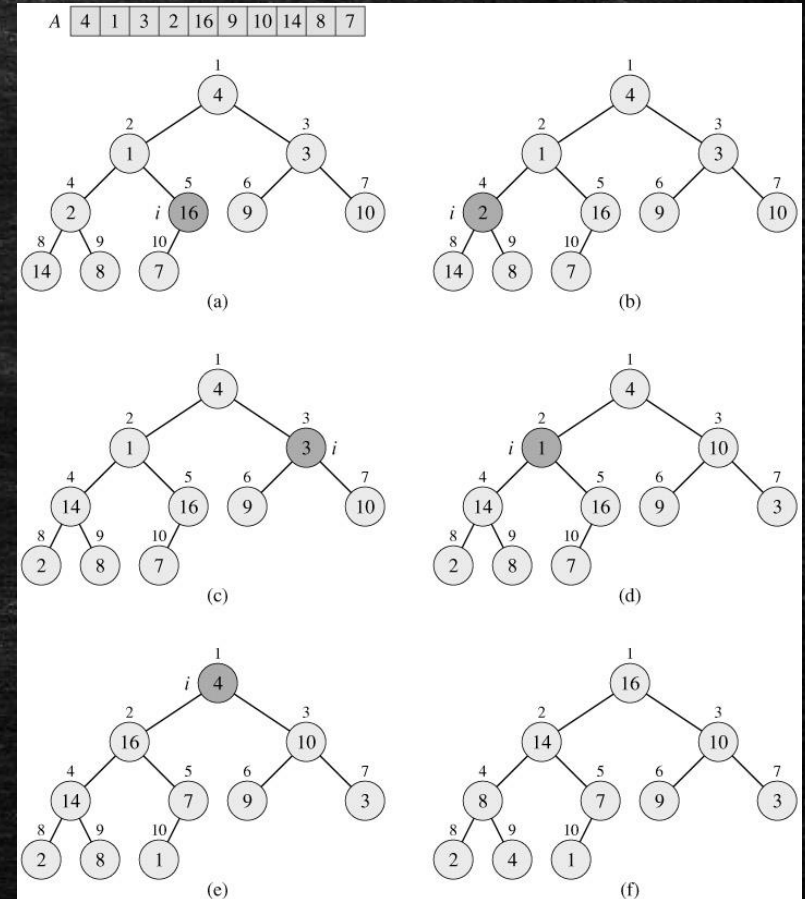




# Heapsort

## Build-Max-Heap (A)

1.  $A.\text{heap-size} = A.\text{length}$
2. **for**  $i = \lfloor A.\text{length}/2 \rfloor$  **down to** 1
3.     Max-Heapify(A,  $i$ )





# Heapsort

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## Build-Max-Heap (A)

1.  $A.\text{heap-size} = A.\text{length}$
2. **for**  $i = \lfloor A.\text{length}/2 \rfloor$  **down to** 1
3.     Max-Heapify( $A, i$ )

### Loop Invariant:

At the beginning of each iteration of the loop of lines 2-3, each node  $i + 1, i + 2, \dots, n$ , is the root of a max-heap.



# Heapsort

## Heapsort(A)

1. Build-Max-Heap(A)
2. **for**  $i = A.length$  **down to** 2
3.     exchange  $A[1]$  with  $A[i]$
4.      $A.heap\text{-}size = A.heap\text{-}size - 1$
5.     Max-Heapify(A, 1)

