# CS 457, Fall 2016

Drexel University, Department of Computer Science Lecture 7

## Quicksort (Running Time)

#### QUICKSORT (A, p, r)

```
    if p < r</li>
    q = PARTITION(A, p, r)
    QUICKSORT (A, p, q - 1)
    QUICKSORT (A, q + 1, r)
```

#### PARTITION (A, p, r)

```
    x = A[r]
    i = p - 1
    for j = p to r - 1
    if A[j] <= x</li>
    i = i + 1
    exchange A[i] with A[j]
    exchange A[i+1] with A[r]
    return i+1
```

#### Lemma:

Let X be the number of comparisons performed in line 4 of PARTITION over the entire execution of QUICKSORT on an n-element array. Then the running time of QUICKSORT is O(n + X).

### Quicksort (Running Time)

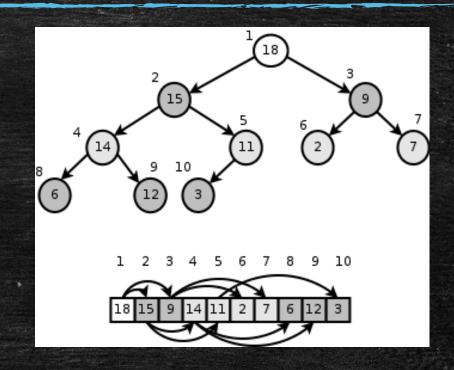
- Denote the sorted elements of the array by  $z_1, z_2, ..., z_n$
- Let  $X_{ij} = \mathbb{I}\{z_i \text{ is compared to } z_j\}$
- Then,  $X = \sum_{i=1}^{n-1} \sum_{j=i+1}^n X_{ij}$  and  $E[X] = \sum_{i=1}^{n-1} \sum_{j=i+1}^n Pr\{z_i \text{ is compared to } z_j\}$

- Let  $Z_{ij} = \{z_i, z_{i+1}, ..., z_j\}$
- $Pr\{z_i \text{ is compared to } z_j\} = Pr\{z_i \text{ or } z_j \text{ is first pivot chosen from } Z_{ij}\} = \frac{2}{j-i+1}$
- So,  $E[X] = \sum_{i=1}^{n-1} \sum_{j=i+1}^{n} \frac{2}{j-i+1} = \sum_{i=1}^{n-1} \sum_{k=1}^{n-1} \frac{2}{k} = \sum_{i=1}^{n-1} O(\log n) = O(n \log n)$

#### Heapsort

Heap data structure:

PARENT (i)return  $\lfloor i/2 \rfloor$ LEFT (i)return 2iRIGHT (i)return 2i + 1



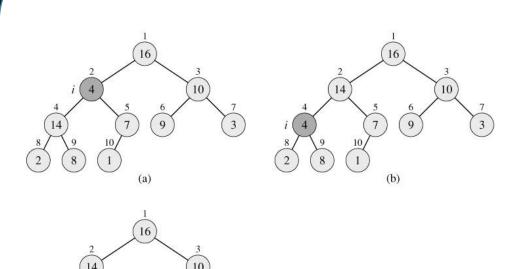
Max-heap property:  $A[PARENT(i)] \ge A[i]$ 

#### Heapsort

#### Max-Heapify (A, i)

```
l = left[i]
1.
        r = right[i]
2.
        if l \le A.heap-size and A[l] > A[i]
3.
                  largest = l
4.
         else largest = i
5.
6.
        if r \le A.heap-size and A[r] > A[largest]
                  largest = r
7-
8.
        if largest \neq i
                  exchange A[i] with A[largest]
9.
                  Max-Heapify (A, largest)
10.
```

#### Call to Max-Heapify (A,2)



# Today's Lecture

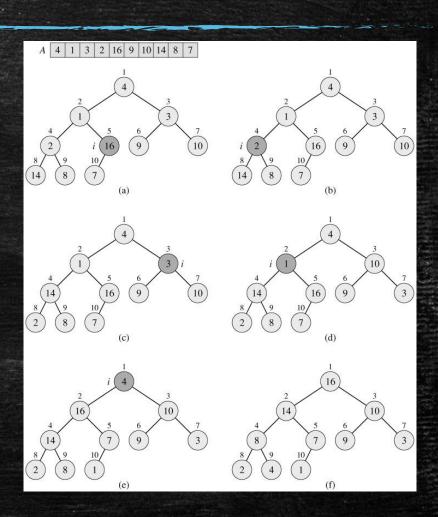
- Heapsort
- Priority Queues (Read from textbook)
- Selection Problem

#### Heapsort

#### Build-Max-Heap (A)

- 1. A.heap-size = A.length
- for i = [A.length/2] down to 1
- 3. Max-Heapify(A, i)

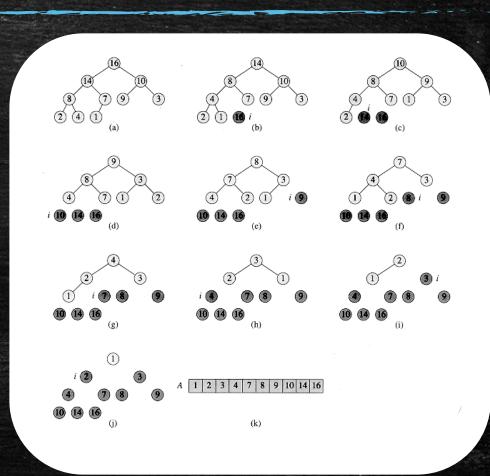
$$\sum_{h=0}^{\lfloor \log n \rfloor} \left\lceil \frac{n}{2^{h+1}} \right\rceil O(h) = O\left(n \sum_{h=0}^{\lfloor \log n \rfloor} \frac{h}{2^h}\right) = O(n)$$



### Heapsort

#### Heapsort(A)

- Build-Max-Heap(A)
- 2. **for** i =A.length **down to** 2
- 3. exchange A[1] with A[i]
- 4. A.heap-size = A.heap-size -1
- 5. Max-Heapify(A,1)



#### Order Statistics

The  $i^{th}$  order statistic of a set of n numbers: the  $i^{th}$  smallest number in sorted sequence:

$\mathbf{A}_{\cdot}$	4	1.	3	2	16	9	10	14	8	7
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- Minimum or first order statistic: 1
- Maximum or n<sup>th</sup> order statistic: 16
- Median or (n/2)<sup>th</sup> order statistic: 7 or 8 (both are medians, happens when n is even!)

#### The Selection Problem

- Input: An array A of distinct numbers of size n, and a number i.
- Output: The element x in A that is larger than exactly i-1 other elements in A.

• Finding maximum and minimum can be easily solved in linear time (i.e. O(n)). (it's actually  $\Theta(n)$ ).

### Finding minimum

#### Minimum(A)

- 1. min = A[1]
- 2. **for** i = 2 **to** A.length
- 3. **if** min > A[i]
- 4.  $\min = A[i]$
- 5. return min

- Makes n-1 comparisons
- Can we do any better?

# Finding min and max simultaneously

How fast can you find both?

#### Finding min and max simultaneously

- By making 2n-2 comparisons
  - Find min making n-1 comparisons
  - Find max making n-1 comparisons

- Compare each pair of elements
  - 1 comparison per pair to determine which one is small/big
- Compare the smaller of each pair with the global min
- Compare the larger of each pair with the global max
  - 2 comparisons per pair
- 3n/2 comparisons in total!

# Finding i<sup>th</sup> element

• Propose an algorithm that computes the  $i^{\mathrm{th}}$  element

### Finding i<sup>th</sup> element

- Sort the array  $\boldsymbol{A}$ , and return the entry in  $\boldsymbol{i}^{\text{th}}$  position:
  - Sorting A takes O(n log n).
  - The  $i^{th}$  entry can then be returned in constant time.
- Worst case running time
  - $O(n \log n)$
- Can we do better?

#### A Randomized Selection Algorithm

Think about the properties of Partition() algorithm:



- If i == q, then we have x as the i<sup>th</sup> order statistic.
- What if this not the case?

### A Randomized Selection Algorithm

• If i < q, we look for the  $i^{\text{th}}$  order statistic among first q-1 elements:



We can call Partition(), with parameters (A,p,q-1)

#### A Randomized Selection Algorithm

• If i > q, we look for the i<sup>th</sup> order statistic among the elements in [q + 1, r]



We can call Partition(), with parameters (A,q+1,r)

### Randomized Selection Algorithm

#### Randomized-Select(A, p, r, i)

```
1. if p == r

2. return A[p]

3. q = \text{Randomized-Partition}(A, p, r)

4. k = q - p + 1

5. if i == k

6. return A[q]

7. else if i \le k

8. Randomized-Select(A, p, q - 1, i)

9. else

10. Randomized-Select(A, q + 1, r, i - k)
```

- What is the worst-case running time of the algorithm?
  - a)  $O(n^2)$
  - b)  $O(n \log n)$
  - c) O(n)

- What about the average-case?
  - a)  $O(n^2)$
  - b)  $O(n \log n)$
  - c) O(n)

- $X_k = \mathbb{I}\{\text{the subarray } A[p, ..., q] \text{ has exactly } k \text{ elements}\}$
- $\mathbb{E}[X_k] = \frac{1}{n}$

$$T(n) \leq \sum_{k=1}^{n} X_k \left( T(\max\{k-1, n-k\}) + O(n) \right)$$

$$= \sum_{k=1}^{n} X_k \left( T(\max\{k-1, n-k\}) \right) + \sum_{k=1}^{n} X_k O(n)$$

$$= \sum_{k=1}^{n} X_k \left( T(\max\{k-1, n-k\}) \right) + O(n)$$

$$\mathbb{E}[T(n)] \leq \mathbb{E}\left[\sum_{k=1}^{n} X_{k} \left(T(\max\{k-1, n-k\})\right) + O(n)\right]$$

$$= \sum_{k=1}^{n} \mathbb{E}[X_{k} \left(T(\max\{k-1, n-k\})\right)] + O(n)$$

$$= \sum_{k=1}^{n} \mathbb{E}[X_{k}] \mathbb{E}[T(\max\{k-1, n-k\})] + O(n)$$

$$= \sum_{k=1}^{n} \frac{1}{n} \mathbb{E}[T(\max\{k-1, n-k\})] + O(n)$$

Thus, 
$$\mathbb{E}[T(n)] \leq \sum_{k=1}^{n} \frac{1}{n} \mathbb{E}[T(\max\{k-1,n-k\})] + O(n)$$
,

and 
$$\max\{k-1, n-k\}$$
) =  $\begin{cases} k-1 & \text{if } k > \lceil n/2 \rceil \\ n-k & \text{if } k \le \lceil n/2 \rceil \end{cases}$ 

So, 
$$\mathbb{E}[T(n)] \leq \frac{2}{n} \sum_{k=\left[\frac{n}{2}\right]}^{n-1} \mathbb{E}[T(k)] + O(n)$$

Using substitution, we solve: 
$$\mathbb{E}[T(n)] \leq \frac{2}{n} \sum_{k=\lfloor \frac{n}{2} \rfloor}^{n-1} \mathbb{E}[T(k)] + O(n)$$

Assume:  $\mathbb{E}[T(n')] \leq cn'$  for some constant c and every n' < n.

Then, 
$$\mathbb{E}[T(n)] \le \frac{2}{n} \sum_{k=\left[\frac{n}{2}\right]}^{n-1} ck + an \le \frac{2c}{n} \left(\frac{n^2 - n}{2} - \frac{n^2/4 - 3n/2 + 2}{2}\right) + an$$

Which leads to 
$$\mathbb{E}[T(n)] \leq cn - \left(\frac{cn}{4} - \frac{c}{2} - an\right)$$

Using substitution, we solve: 
$$\mathbb{E}[T(n)] \leq \frac{2}{n} \sum_{k=\lfloor \frac{n}{2} \rfloor}^{n-1} \mathbb{E}[T(k)] + O(n)$$

Assume:  $\mathbb{E}[T(n')] \le cn'$  for some constant c and for c > 4a

Then, 
$$\mathbb{E}[T(n)] \le \frac{2}{n} \sum_{k=\left[\frac{n}{2}\right]}^{n-1} ck + an \le \frac{2c}{n} \left(\frac{n^2 - n}{2} - r\right) \text{ and } n \ge \frac{2c}{c-4a}$$

Which leads to 
$$\mathbb{E}[T(n)] \le cn - \left(\frac{cn}{4} - \frac{c}{2} - an\right) \le cn$$

#### Selection Problem

Can we design algorithms with better worst case guarantees?

#### Worst case linear time selection

#### Select(A,p,r,i)

- **1.** Divide **A** into n/5 groups of size **5**.
- 2. Find the median of each group of  $\mathbf{5}$  by brute force, and store them in a set  $\mathbf{A}'$  of size  $\mathbf{n}/\mathbf{5}$ .
- 3. Recursively use Select(A', 1, n/5, n/10) to find the median x of n/5 medians.
- 4. Partition elements of **A** around **x**.

  Let **k** be the order of **x** found in the partitioning.
- 5. if i = k
- 6. return **x**
- 7. else if i < k
- 8. Select(A, p, q-1, i)
- 9. else
- 10. Select(A, q + 1, r, i k)

