Aung Min Myat
Full-Stack Developer

CONTACT

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EXPERIENCE

Web Development

- **Habitify – Habit Tracker Web App**
  - Developed a responsive and interactive habit-tracking web application designed to help users build positive routines and reach their personal goals.
  - Worked closely with UI/UX designers and backend developers to integrate features and ensure consistency across design and functionality.
  - Implemented key front-end elements using **React.js**, **Tailwind CSS**, **HTML**, and **JavaScript**. The project was completed over 1.5 months, focusing on user experience, progress visualization, and mobile responsiveness.
- **D-Mar Learn – Educational Platform for English Learners**
  - Built an interactive learning website aimed at helping users improve their English through self-study.
  - The platform delivers lesson videos followed by exercises and interactive games to reinforce each topic.
  - Worked on building clean, engaging UI components and learning flows using **HTML/CSS**, and **JavaScript**, ensuring ease of navigation and user engagement.
- **Progress Path – Personal Goal & Activity Tracker**
  - Designed and developed a web application that helps users track daily tasks, long-term goals, and personal habits.
  - Key features include a habit calendar, goal progress dashboard, event reminders, and a journaling tool for daily reflections.
  - Focused on front-end development using **React.js** and **Tailwind CSS**, implementing dynamic state management and structured layouts to create a motivating user experience.

Mobile Application Development

- **Music Player App – Android Studio (Java)**
  - Developed a mobile music player that allows users to browse songs, control playback, and manage playlists.
  - Focused on creating a clean, responsive UI with smooth navigation and reliable media handling using Java and Android components.
- **Food Ordering App – Android Studio (Java)**
  - Built a food ordering app where users can browse menus, add items to a cart, and review their orders.
  - Designed intuitive screens using XML layouts and implemented activity transitions and input forms for a complete ordering flow.

Python & Machine Learning

- Used **Python** in academic and personal projects to work with data, perform analysis, and build logic-based applications.
- Explored basic **machine learning algorithms** such as linear regression and classification models to analyze small datasets and understand predictive modeling.
- Developed a **pixel-based desktop game** inspired by **Little Rogue**, applying **object-oriented programming** to design character movement, level progression, and game logic, enhancing both programming and creative problem-solving skills.

EDUCATION

International Leadership University

Bachelor of Computer Science

International Leadership University

Certificate in Social Media and Online Adverstising

KMD

Certificate in Computer Basics

TECHNICAL SKILLS

- **Programming Languages:** Python, Java, JavaScript, Dart
- **Web Development:** HTML, CSS, React.js, Tailwind CSS
- **Mobile Development:** Android Studio (Java), Flutter (Dart)
- **Databases & Development Tools:** MySQL, XAMPP, WAMP, Git
- **System & Software Setup:** Installed and configured WordPress, Floreant POS, Moodle, Dolibarr ERP; basic IT and hardware support

SOFT SKILLS

Communication   Teamwork   Problem-Solving   Adaptability

Creativity & Innovation   Critical Thinking