# Advent of Code 2024

### Rens Oliemans

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	Finding the Chief Historian! This program contains my Advent of C	ode
sol	ntions for 2024, which you can find on my sourcehut and GitHub. I be	ieve
Gi	Hub doesn't show the results of code blocks, which means that view	ving
it 1	here might leave you a bit confused.	

# 1 Day 1

## 1.1 Part 1

We need to reconcile two lists. We get them in the following form:

- 3 4
- 4 3
- 2 5
- 1 3
- 3 9
- 3 3

And our goal is to find the "distance" between the two lists.

To find the total distance between the left list and the right list, add up the distances between all of the [sorted] pairs you found.

For the example above, the correct answer is 11.

My strategy is: convert the input to pairs of numbers, transpose them (so we have two lists), sort them, transpose them again (pairs), and take the difference and sum it. Since we might require the input as lists of numbers later separately, we can create a function that parses the input and returns pairs of numbers:

Now, I'm going to transpose these lists, sort them, transpose them again, take the difference, and sum it. Makes sense? We need the two tiny helper functions sum and transpose:

```
(defn- sum "Finds the sum of a vector of numbers" [vec]
  (reduce + vec))

(defn- transpose "Transposes a matrix" [m]
  (apply mapv vector m))
```

With the final function being now quite easy to follow if you keep my strategy above in mind. Recall that the correct answer for the testingut was 11.

It works for the testinput, fantastic. Now let's open the file and run it on the input. The input file for day 1 can be found in the file inputs/1.

```
(def input (slurp "inputs/1"))
(p1 input)
```

Hurrah! We get a Gold Star!

#### 1.2 Part 2

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Now, we need to find a "similarity score" for the two lists:

Calculate a total similarity score by adding up each number in the left list after multiplying it by the number of times that number appears in the right list.

A naïve way to do this would be to iterate over the first list, where, for each element, we count how many items in the second list are equal to that element, and multiply the element with the count. However, you'd be doing a lot of duplicate counting. A faster way to do it is to convert the second (it doesn't really matter which one you pick) list to a map once, with {element frequency}. Let's use the function frequencies!

```
(frequencies (last (transpose (numbers testinput))))
{4 1, 3 3, 5 1, 9 1}
```

Now, we can iterate over the first list (which we get by (tranpose (numbers input))), multiply the element itself by the count in frequencies, and sum the result.

```
(defn p2 [input]
  (let [input (transpose (numbers input))
            one (first input)
            freqs (frequencies (second input))]
  (->> one
            (map #(* % (freqs % 0)))
            (sum))))

(assert (= 31 (p2 testinput)))
  (p2 input)
```

# 2 Day 2

#### 2.1 Part 1

Analyzing some unusual data from a nuclear reactor. The data consists of *reports* separated by lines, each of which is a list of numbers (*levels*), separated by spaces.

```
7 6 4 2 1
1 2 7 8 9
9 7 6 2 1
1 3 2 4 5
8 6 4 4 1
1 3 6 7 9
```

We need to find out how many reports are **safe**, which is the case if all levels are gradually increasing or decreasing. This is defined as such:

So, a report only counts as safe if both of the following are true:

- The levels are either all increasing or all decreasing.
- Any two adjacent levels differ by at least one and at most three.

In the example input, there are 2 safe reports—the first and last.

Let's convert all numbers to the difference between the previous number. Then, a report is safe is all numbers are of the same sign, and the absolute of the number is between 1 and 3. First, we'll need to convert the input to a matrix of numbers, like we did in Day 1. I'm not sure how to best make common functions in literate programming, I have to think about that.

Since we're computing the difference between each element and the element before, I want to use partition, which does exactly this. Then, we can use map to compute the difference. For the last element of the testinput:

Now just use that to determine whether a record is safe. Recall that the testinput had  ${\bf 2}$  safe records.

#### 2.2 Part 2

Now, the same rules apply as before, except if removing a single level from an unsafe report would make it safe, the report instead counts as safe.

First I had a smart idea. Check out e2dcab2f0de76c21477c5e871e029f0282c8fabc. It is much more efficient than the current solution, but much more convoluted and ugly to read. Right now, I just remove each level one by one and check if the record is safe then.

## 2.2.1 Benchmark results

The old solution took on average 3.8 milliseconds to execute (p2 input), and the new solution about 6.0. This is worth it, imo, since the code is *much* simpler. Next time, first do the easy thing, and then benchmark to see if it needs to be improved!