## 6CCS3ML1, 2022, CW2 Marksheet Version 1.2

Student Name:		
Total marks: (out of 100)		
100 marks for this coursework equates to $10%$ of the total marks for the module.		
Functionality		
• Code runs on smallGrid (10 marks)		
<ul> <li>Q-learning implementation (40 marks)</li> <li>computeReward (2 marks)</li> <li>getQValue (2 marks)</li> <li>updateCount (2 marks)</li> <li>getCount (2 marks)</li> <li>maxQValue (3 marks)</li> <li>explorationFn (4 marks)</li> <li>learn (7 marks)</li> <li>getAction (18 marks)</li> </ul>		
• Code wins 8 games in 10 (20 marks)		
• Code runs on another grid (10 marks)		
Form  • Style (10 marks)		
• Well commented (10 marks)		
	Total:	