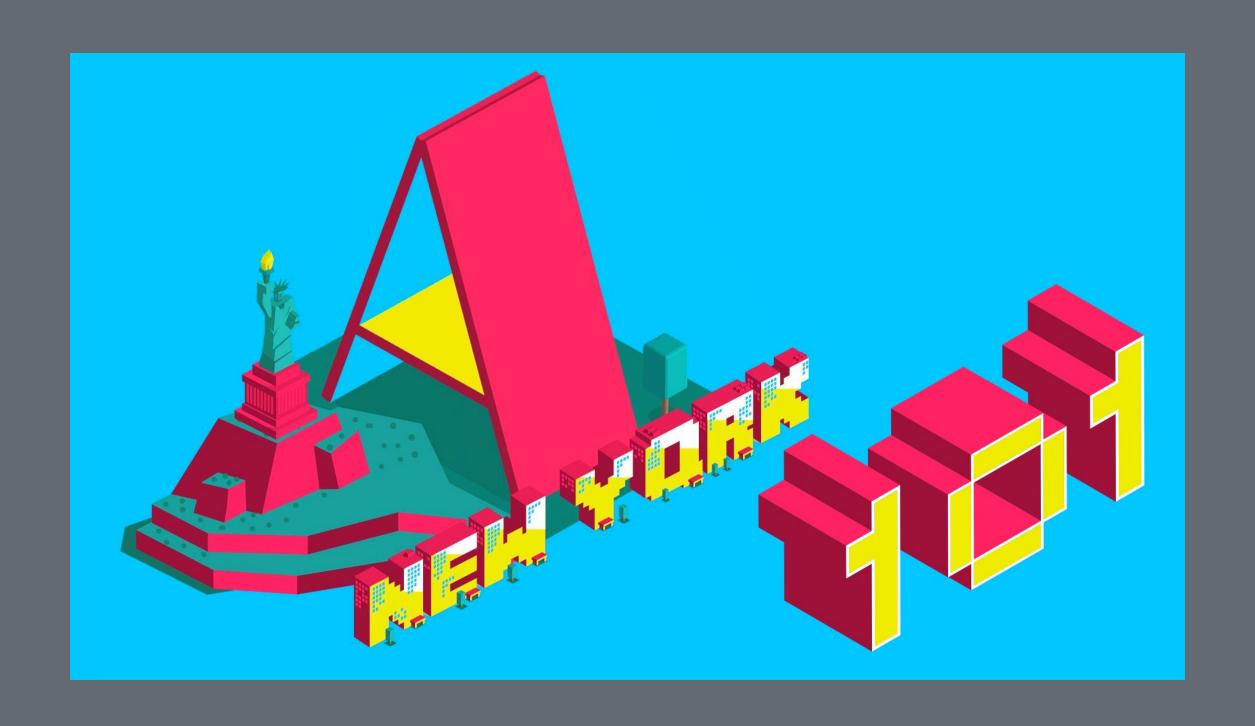# Welcome to A-Frame NYC

Todays Workshop Project: Demo 08 A-Frame Island

We will be covering:

- Development Environment Setup with Gulp and Browsersync

- a-sky

- a-ocean / A-Frame Extras Component (@donmccurdy)

- a-obj-model / OBJ files (Google Poly Library)

- a-light

- a-animation

- the Teleportation Controls Component (@fernandojsg)

It's code time!

- github.com/roland-dubois/aframe-meetup-nyc

- Setup: Gulp Tutorial & Git Repo

- Build: Interactive Island

- Assets: Island, Trees, Lighthouse, Shark, Campfire

Didn't finish? Take the challenge home!
Got stuck? Reach out!

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