xyControl 0.1

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Sat Apr 20 2013 01:07:00

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# **Chapter 1**

# Main Page

xyControl is a Quadrocopter Flight Controller based on Atmels Atmega2560 microcontroller. It features 512KB SR-AM on-board, using the external memory interface of this processor. Also included is a switched power supply as well as a USB connection to communicate with and program the target. All I/O pins, including 3 additional UARTs, SPI, I2C (TWI) and 16 ADC Channels, are accessible via standard 2.54mm connectors. The Board can be powered from an external stable 5V supply, USB or 7V or more, via the on-board switched power supply. All voltage sources can be selected via jumpers.

#### **Known Problems**

In the current PCB layout, the SD-Card holder is rotated 180 degrees. This prevents an SD-Card from being inserted!

### Flight Control Software Flow

Three tasks are controlling the Quadrocopter Orientation in Space.

- The Orientation Task reads the Gyroscope and Accelerometer and calculates the current Roll and Pitch angles. They are stored in the global struct "orientation".
- The PID Task is then feeding these angles into two PID controllers. Their output is then used by...
- The Set Task, which calculates the motor speeds and gives them to...
- · The motor task, which sends the new values via TWI to the motor controllers.

## **Supported Hardware**

- Gyroscope L3GD20, code based on the Adafruit Example.
- Accelerometer and Magnetometer LSM303DLHC, code based on the Pololu Example.
- I got both of these Sensors on the MinIMU-9 v2
- Brushless Motor Driver BL-Ctrl V1.2 with eg. the Robbe Roxxy Outrunner 2824-34 Brushless Motor.
- BTM-222 Bluetooth UART Bridge (PCB)

2 Main Page

### External Memory (xmem.h)

The external memory consists of a 512Kx8 SRAM, bank-switched onto the 16bit avr address space. This gives us 8 memory banks, consisting of 56KB. All memory from 0x0000 to 0x21FF is the AVRs internal memory. The memory banks are switched into 0x2200 to 0xFFFF. This gives us 8 banks with 56KB each, resulting in 448KB external RAM.

The data and bss memory sections, as well as the Stack are located in the internal RAM. The external RAM is used only for dynamically allocated memory.

### **Orientation Calculation (orientation.h)**

Calculates the current angles of the platform, using Gyroscope and Accelerometer Data with a Kalman Filter. It is using this slightly modified Kalman Filter Implementation by Linus Helgesson.

### **PC and Android Tools**

You can find some PC Software in the 'tools' directory. Each one should be accompanied by it's own Readme file.

## **UART-Flight Status Packet Format**

```
printf("t%.2f %.2f\n", kp, ki, kd);
printf("u%.2f %.2f\n", pid_output[1], pid_output[0]); // Pitch, Roll
printf("v%i %i %i %i\n", motorSpeed[0], ..., motorSpeed[3]);
printf("w%.2f\n", orientation.pitch);
printf("x%.2f\n", orientation.roll);
printf("y%.2f\n", orientation.yaw);
printf("z%.2f\n", getVoltage());
```

### Software used

```
• Peter Fleurys TWI Library
```

### License

Peter Fleurys TWI Library (twi.c & twi.h) is released under the GNU GPL license.

Everything else is released under a BSD-Style license. See the accompanying COPYING file.

# Chapter 2

# **Module Index**

# 2.1 Modules

Here is a list of all modules:
--------------------------------

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# **Chapter 3**

# **Data Structure Index**

# 3.1 Data Structures

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Cmplementary-Filter State data	102
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# **Chapter 4**

# File Index

# 4.1 File List

include/time.h

Here is a list of all documented files with brief descriptions:

	AFTicha o	??
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UART Menu API Header
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XMEM API Header
include/xycontrol.h  XyControl API Header
lib/acc.c
LSM303DLHC Accelerometer API Implementation
lib/adc.c
Analog-to-Digital Converter API Implementation
lib/complementary.c
Complementary-Filter Implementation
lib/error.c
Global listing of different error conditions
lib/gyro.c
L3GD20 Gyroscope API Implementation
lib/kalman.c
Kalman-Filter Implementation
lib/mag.c  LSM303DLHC Magnetometer API Implementation
LSM303DLHC Magnetometer API Implementation
BL-Ctrl V1.2 Controller API Implementation
lib/orientation.c
Orientation API Implementation
lib/pid.c
PID Library Implementation
lib/serial.c
UART API Implementation
lib/set.c
Motor Mixer Library Implementation
lib/spi.c
SPI API Implementation
lib/tasks.c
Task API Implementation
Time API Implementation
lib/twi.c
lib/uartMenu.c
UART Menu API Implementation
lib/xmem.c
XMEM API Implementation
lib/xycontrol.c
XvControl API Implementation

# **Chapter 5**

# **Module Documentation**

# 5.1 Software

Software Libraries.

## Modules

System

System Libraries.

Flight

Flight Control Libraries.

# 5.1.1 Detailed Description

Software Libraries.

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# 5.2 System

System Libraries.

### Modules

Debug Output

Allows debug ouput and assert usage.

• Error Reporting

Error reporting with human readable strings.

· Task Handler

System for registering different tasks that will be called regularly, one after another.

· Time Keeping

Measuring Time with Millisecond Resolution.

• UART Menu

Enables user interaction with an UART Menu.

• External Memory Interface

Allows access to external RAM with bank-switching.

xyControl Hardware

Controls xyControl On-Board Hardware like LEDs.

# 5.2.1 Detailed Description

System Libraries.

5.3 Flight 11

# 5.3 Flight

Flight Control Libraries.

### Modules

· Complementary-Filter

Complementary-Filter.

· Kalman-Filter

Kalman-Filter from Linus Helgesson

· Orientation Calculation

Calculate Orientation using the Kalman-Filter, Accelerometer and Gyroscope.

• PID-Controller

Simple implementation for multiple floating-point PID Controllers.

Motor Speed Mixer

Takes the Base Speed and PID-Output and sets Motor Speed accordingly.

# 5.3.1 Detailed Description

Flight Control Libraries.

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## 5.4 Hardware

Hardware Libraries.

### Modules

· Accelerometer Driver

Configuring and reading an LSM303DLHC Accelerometer.

ADC Driver

Analog-to-Digital Converter Library.

• Gyroscope Driver

Configuring and reading an L3GD20.

• Magnetometer Driver

Configuring and reading an LSM303DLHC Magnetometer.

• Motor Controller Driver

Controlling four BL-Ctrl V1.2 Brushless controllers.

• UART Driver

Serial Library for AVRs built-in UART Hardware.

SPI Driver

SPI Library for AVRs built-in SPI Hardware.

• I2C Driver

Using the AVR TWI/I2C Hardware.

## 5.4.1 Detailed Description

Hardware Libraries.

5.5 Accelerometer Driver 13

### 5.5 Accelerometer Driver

Configuring and reading an LSM303DLHC Accelerometer.

### **Files**

· file acc.h

LSM303DLHC Accelerometer API Header.

• file acc.c

LSM303DLHC Accelerometer API Implementation.

#### **Macros**

• #define ACCREG\_CTRL1 0x20

Accelerometer Control Register 1.

#define ACCREG\_CTRL4 0x23

Accelerometer Control Register 4.

• #define ACCREG\_XL 0x28

First Accelerometer Output Register.

#### **Enumerations**

enum AccRange { r2G, r4G, r8G, r16G }
 Accelerometer Range options.

### **Functions**

• Error acclnit (AccRange r)

Initialize the Accelerometer.

Error accRead (Vector3f \*v)

Read from the Accelerometer.

Error accWriteRegister (uint8\_t reg, uint8\_t val)

Write an Accelerometer Register.

#### **Variables**

· AccRange accRange

Stored range to scale returned values.

# 5.5.1 Detailed Description

Configuring and reading an LSM303DLHC Accelerometer.

### 5.5.2 Macro Definition Documentation

#### 5.5.2.1 #define ACCREG\_CTRL1 0x20

Accelerometer Control Register 1.

Definition at line 49 of file acc.c.

Referenced by acclnit().

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#### 5.5.2.2 #define ACCREG\_CTRL4 0x23

Accelerometer Control Register 4.

Definition at line 50 of file acc.c.

Referenced by acclnit().

#### 5.5.2.3 #define ACCREG\_XL 0x28

First Accelerometer Output Register.

Definition at line 51 of file acc.c.

Referenced by accRead().

## 5.5.3 Enumeration Type Documentation

### 5.5.3.1 enum AccRange

Accelerometer Range options.

Enumerator

```
r2G +- 2G

r4G +- 4G

r8G +- 8G

r16G +- 16G
```

Definition at line 47 of file acc.h.

```
47

48 r2G,

49 r4G,

50 r8G,

51 r16G,

52 } AccRange;
```

### 5.5.4 Function Documentation

### 5.5.4.1 Error acclnit ( AccRange r )

Initialize the Accelerometer.

Call before accRead(). I2C should already be initialized!

#### **Parameters**

```
r AccRange to use.
```

#### Returns

TWI\_NO\_ANSWER, TWI\_WRITE\_ERROR, ARGUMENT\_ERROR or SUCCESS.

Definition at line 76 of file acc.c.

References accRange, ACCREG\_CTRL1, ACCREG\_CTRL4, accWriteRegister(), ARGUMENT\_ERROR, r16G, r2-G, r4G, r8G, and SUCCESS.

Referenced by orientationInit().

5.5 Accelerometer Driver 15

```
76
77
       uint8_t v;
78
       switch (r) {
79
          case r2G:
80
              v = 0x00:
               break:
81
82
           case r4G:
               v = 0x10;
               break;
84
8.5
           case r8G:
               v = 0x20;
86
87
              break;
           case r16G:
88
              v = 0x30;
90
               break;
91
           default:
               return ARGUMENT_ERROR;
92
93
94
      accRange = r;
95
       Error e = accWriteRegister(ACCREG_CTRL1, 0x57); // Enable all axes,
96
       if (e != SUCCESS) {
97
           return e;
98
       e = accWriteRegister(ACCREG_CTRL4, v);
99
100
       return e;
101 }
```

#### 5.5.4.2 Error accRead ( Vector3f \* v )

Read from the Accelerometer.

Accelerometer should already be initialized!

#### **Parameters**

```
v Vector3f for the read values
```

Returns

TWI\_NO\_ANSWER, TWI\_WRITE\_ERROR, ARGUMENT\_ERROR or SUCCESS.

Definition at line 103 of file acc.c.

References ACC\_ADDRESS, ACCFILTERFACTOR, accRange, ACCREG\_XL, ARGUMENT\_ERROR, r16G, r2G, r4G, r8G, SUCCESS, TWI\_NO\_ANSWER, TWI\_READ, TWI\_WRITE, TWI\_WRITE\_ERROR, twiReadAck(), twiReadAck(), twiRepStart(), twiStart(), twiWrite(), Vector3f::x, Vector3f::y, and Vector3f::z.

Referenced by orientationTask().

```
static double accSumX = 0; /* Buffer for X Low-Pass. */
static double accSumY = 0; /* Buffer for Y Low-Pass. */
104
105
         static double accSumZ = 0; /* Buffer for Z Low-Pass. */
106
         static double accFilterX = 0; /* Buffer for X Low-Pass. */
static double accFilterY = 0; /* Buffer for Y Low-Pass. */
107
108
109
         static double accFilterZ = 0; /* Buffer for Z Low-Pass. */
110
         if (v == NULL) {
    return ARGUMENT_ERROR;
111
112
113
114
         if (twiStart(ACC_ADDRESS | TWI_WRITE)) {
115
              return TWI_NO_ANSWER;
116
         if (twiWrite(ACCREG_XL | (1 << 7))) { // Auto Increment
117
              return TWI_WRITE_ERROR;
118
119
120
         if (twiRepStart(ACC_ADDRESS | TWI_READ)) {
              return TWI_NO_ANSWER;
121
122
123
         uint8_t x1 = twiReadAck();
124
         uint8_t xh = twiReadAck();
125
126
         uint8_t yl = twiReadAck();
127
         uint8_t yh = twiReadAck();
```

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```
uint8_t zl = twiReadAck();
uint8_t zh = twiReadNak();
128
129
130
131
          int16_t x = *(int8_t *)(&xh);
           x *= (1 << 8);
132
          x |= x1;
133
134
135
           int16_t y = *(int8_t *)(&yh);
           y *= (1 << 8);
y |= y1;
136
137
138
          int16_t z = *(int8_t *)(\&zh);

z *= (1 << 8);

z |= z1;
139
140
141
142
143
           switch (accRange) {
144
                case r2G:
                    v->x = (((double)x) * 2 / 0x8000);
v->y = (((double)y) * 2 / 0x8000);
v->z = (((double)z) * 2 / 0x8000);
break;
145
146
147
148
149
                case r4G:
                   v->x = (((double)x) * 4 / 0x8000);

v->y = (((double)y) * 4 / 0x8000);

v->z = (((double)z) * 4 / 0x8000);
150
1.5.1
152
                     break;
153
154
                case r8G:
                 v->x = (((double)x) * 8 / 0x8000);
v->y = (((double)y) * 8 / 0x8000);
v->z = (((double)z) * 8 / 0x8000);
155
156
157
158
                     break;
159
               case r16G:
                 v->x = (((double)x) * 16 / 0x8000);
v->y = (((double)y) * 16 / 0x8000);
v->z = (((double)z) * 16 / 0x8000);
160
161
162
163
                     break;
164
                default:
                     return ARGUMENT_ERROR;
165
166
167
168
          accSumX = accSumX - accFilterX + v->x;
          accFilterX = accSumX / ACCFILTERFACTOR;
169
          v->x = accFilterX;
170
171
172
          accSumY = accSumY - accFilterY + v->y;
173
           accFilterY = accSumY / ACCFILTERFACTOR;
174
          v->y = accFilterY;
175
          accSumZ = accSumZ - accFilterZ + v->z;
176
           accFilterZ = accSumZ / ACCFILTERFACTOR;
177
178
           v->z = accFilterZ;
179
180
           return SUCCESS;
181 }
```

#### 5.5.4.3 Error accWriteRegister ( uint8\_t reg, uint8\_t val )

Write an Accelerometer Register.

I2C should aready be initialized!

#### **Parameters**

reg	Register Address
val	New Value

#### Returns

TWI\_NO\_ANSWER, TWI\_WRITE\_ERROR or SUCCESS.

Definition at line 62 of file acc.c.

References TWI NO ANSWER.

Referenced by acclnit().

62

5.5 Accelerometer Driver 17

```
63    if (twiStart(ACC_ADDRESS | TWI_WRITE)) {
64       return TWI_NO_ANSWER;
65    }
66    if (twiWrite(reg)) {
67       return TWI_WRITE_ERROR;
68    }
69    if (twiWrite(val)) {
70       return TWI_WRITE_ERROR;
71    }
72    twiStop();
73    return SUCCESS;
74 }
```

### 5.5.5 Variable Documentation

### 5.5.5.1 AccRange accRange

Stored range to scale returned values.

Definition at line 53 of file acc.c.

Referenced by accInit(), and accRead().

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## 5.6 ADC Driver

Analog-to-Digital Converter Library.

### **Files**

· file adc.h

Analog-to-Digital Converter API Header.

• file adc.c

Analog-to-Digital Converter API Implementation.

#### **Enumerations**

```
    enum ADCRef { AREF, AVCC, AINT1, AINT2 }
        ADC Reference Voltage options.
```

#### **Functions**

· void adcInit (ADCRef ref)

Initialize the ADC Hardware.

void adcStart (uint8 t channel)

Start a conversion on a given channel.

uint8\_t adcReady (void)

Check if a result is ready.

uint16\_t adcGet (uint8\_t next)

Get the conversion results.

void adcClose (void)

Disable the ADC to save energy.

### 5.6.1 Detailed Description

Analog-to-Digital Converter Library. With 10bit Output and selectable Reference Voltage.

## 5.6.2 Enumeration Type Documentation

# 5.6.2.1 enum ADCRef

ADC Reference Voltage options.

#### Enumerator

```
AREF External Reference Voltage.AVCC Supply Voltage.AINT1 Internal Reference 1 (1.1V)AINT2 Internal Reference 2 (2.56V)
```

Definition at line 45 of file adc.h.

```
45
46 AREF,
47 AVCC,
48 AINT1,
49 AINT2
50 } ADCRef;
```

5.6 ADC Driver

### 5.6.3 Function Documentation

```
5.6.3.1 void adcClose (void)
```

Disable the ADC to save energy.

Definition at line 107 of file adc.c.

#### 5.6.3.2 uint16\_t adcGet ( uint8\_t next )

Get the conversion results.

#### **Parameters**

```
next | Start next conversion if != 0
```

#### **Returns**

10bit ADC value

Definition at line 96 of file adc.c.

References adcReady().

Referenced by getVoltage().

```
96
       // Return measurements result
98
       // Start next conversion
99
       uint16_t temp = 0;
        while (!adcReady());
temp = ADC;
100
101
        if (next)
102
103
            ADCSRA |= (1 << ADSC); // Start next conversion
104
        return temp;
105 }
```

#### 5.6.3.3 void adclnit ( ADCRef ref )

Initialize the ADC Hardware.

#### **Parameters**

```
ref Reference Voltage.
```

Definition at line 44 of file adc.c.

References AINT1, AINT2, AREF, and AVCC.

Referenced by xylnit().

```
44
45  // Enable ADC Module, start one conversion, wait for finish
46  PRRO &= ~(1 << PRADC); // Disable ADC Power Reduction (Enable it...)
47  switch(ref) {
48      case AVCC:
49      ADMUX = (1 << REFSO);
50      break;</pre>
```

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```
case AINT1:
   ADMUX = (1 << REFS1);</pre>
53
54
                   break;
5.5
              case AINT2:
56
                   ADMUX = (1 << REFS1) | (1 << REFS0);
58
59
              case AREF:
60
                    ADMUX &= ~((1 << REFS0) | (1 << REFS1));
61
62
                    break:
63
         }
65
         \texttt{ADCSRA} \ = \ (1 \ << \ \texttt{ADPS2}) \ \mid \ (1 \ << \ \texttt{ADPS1}) \ \mid \ (1 \ << \ \texttt{ADPS0}) \ ; \ // \ \texttt{Prescaler} \ 128
66
67
         ADCSRB = 0;
         ADCSRA \mid = (1 << ADEN) \mid (1 << ADSC); // Start ADC, single conversion
68 }
```

### 5.6.3.4 uint8\_t adcReady ( void )

Check if a result is ready.

#### Returns

1 if conversion is done.

Definition at line 86 of file adc.c.

Referenced by adcGet(), and getVoltage().

#### 5.6.3.5 void adcStart ( uint8\_t channel )

Start a conversion on a given channel.

#### **Parameters**

```
channel | Channel (0 - 15)
```

Definition at line 70 of file adc.c.

Referenced by getVoltage().

```
70
71
72
        // Start a measurement on channel
        if (channel > 15) {
    channel = 0;
73
75
        if (channel > 7) {
            channel -= 8;
ADCSRB |= (1 << MUX5);
76
77
78
        } else {
79
            ADCSRB &= ~(1 << MUX5);
80
        ADMUX &= ~0x1F; // Delete MUX0:4
        ADMUX |= channel;
83
        ADCSRA \mid = (1 << ADSC);
84 }
```

# 5.7 Complementary-Filter

Complementary-Filter.

### **Files**

· file complementary.h

Complementary-Filter Header.

· file complementary.c

Complementary-Filter Implementation.

### **Data Structures**

struct Complementary

Cmplementary-Filter State data.

#### **Functions**

- void complementaryExecute (Complementary \*data, double acc, double gyro)
   Step the Complementary Filter.
- void complementaryInit (Complementary \*data)

Initialize a Complementary-State.

### 5.7.1 Detailed Description

Complementary-Filter. Inspired by this presentation...

### 5.7.2 Function Documentation

5.7.2.1 void complementary Execute ( Complementary \* data, double acc, double gyro )

Step the Complementary Filter.

#### **Parameters**

data	Complementary-Filter State
acc	Angle from Accelerometer
gyro	Corresponding Gyroscope data

Definition at line 50 of file complementary.c.

References COMPLEMENTARY\_TAU, and getSystemTime().

Referenced by orientationTask().

```
50
51     time_t dtInteger = (getSystemTime() - data->lastExecute);
52     double dt = dtInteger / 1000;
53     data->angle = (data->angle + (gyro * dt)); // Gyro Integrator
54     data->angle *= COMPLEMENTARY_TAU / (COMPLEMENTARY_TAU + dt); //
     High-Pass
55     data->angle += (1 - (COMPLEMENTARY_TAU / (COMPLEMENTARY_TAU + dt))) *
     acc; // Low-Pass
56     data->lastExecute = getSystemTime();
57 }
```

# 5.7.2.2 void complementaryInit ( Complementary \* data )

Initialize a Complementary-State.

# **Parameters**

```
data Complementary-State to be initialized
```

Definition at line 45 of file complementary.c.

References getSystemTime().

Referenced by orientationInit().

```
45
46     data->angle = 0;
47     data->lastExecute = getSystemTime();
48 }
```

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# 5.8 Configuration

Various default settings.

#### **Files**

· file config.h

Various default settings.

### **Macros**

• #define ORIENTATION\_FILTER FILTER\_COMPLEMENTARY

Filter Implementation to be used.

• #define COMPLEMENTARY\_TAU 0.5

Time Contant for Low and High Pass Filter in the Complementary Filter.

• #define SOFTWARELOWPASS 1

Software Low-Pass on Gyro and ACC.

#define ACCFILTERFACTOR SOFTWARELOWPASS

Accelerometer Low Pass Factor.

#define GYROFILTERFACTOR SOFTWARELOWPASS

Gyroscope Low Pass Factor.

• #define PID\_OUTMAX 256

Maximum PID Output.

• #define PID\_OUTMIN -256

Minimum PID Output.

• #define PID\_INTMAX PID\_OUTMAX

Maximum PID Integral Sum.

• #define PID\_INTMIN PID\_OUTMIN

Minimal PID Integral Sum.

• #define PID FACTOR 4 / 5

Influence of PID in relation to Base Speed.

#define DT 0.01f

Time Constant.

#define Q1 5.0f

Q Matrix Diagonal Element 1.

#define Q2 100.0f

Q Matrix Diagonal Element 2.

#define Q3 0.01f

Q Matrix Diagonal Element 3.

• #define R1 1000.0f

R Matrix Diagonal Element 1.

#define R2 1000.0f

R Matrix Diagonal Element 2.

#define SET\_ROLLPLUS 1

Second Motor at the Right.

• #define SET\_ROLLMINUS 3

Fourth Motor at the Left.

• #define SET\_PITCHPLUS 0

First Motor at the Top.

• #define SET\_PITCHMINUS 2

Third Motor at the Bottom.

• #define PID\_P 5.0

Default PID P Constant.

• #define PID I 0.03

Default PID I Constant.

#define PID D -13.0

Default PID D Constant.

#define MOTORCOUNT 4

Amount of motors.

• #define BATT\_MAX 15

Battery Voltage Reference (ADC 5V)

• #define BATT\_CHANNEL 0

ADC Channel for Battery.

• #define ACC\_ADDRESS 0x32

Accelerometer Address (0011001r)

• #define GYRO ADDRESS 0xD6

Gyroscope Address (110101xr, x = 1)

• #define MAG ADDRESS 0x3C

Magnetometer Address.

#define MOTOR BASEADDRESS 0x52

Address of first motor controller.

• #define LED0PORT PORTL

First LED Port.

• #define LED0DDR DDRL

First LED Data Direction Register.

• #define LED0PIN PL6

First LED Pin.

• #define LED1PORT PORTL

Second LED Port.

• #define LED1DDR DDRL

Second LED Data Direction Register.

• #define LED1PIN PL7

Second LED Pin.

• #define LED2PORT PORTG

Third LED Port.

• #define LED2DDR DDRG

Third LED Data Direction Register.

• #define LED2PIN PG5

Third LED Pin.

• #define LED3PORT PORTE

Fourth LED Port.

• #define LED3DDR DDRE

Fourth LED Data Direction Register.

• #define LED3PIN PE2

Fourth LED Pin.

• #define BANK0PORT PORTG

First Bank Selection Port.

• #define BANKODDR DDRG

First Bank Selection Data Direction Register.

• #define BANK0PIN PG3

First Bank Selection Pin.

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• #define BANK1PORT PORTG

Second Bank Selection Port.

• #define BANK1DDR DDRG

Second Bank Selection Data Direction Register.

• #define BANK1PIN PG4

Second Bank Selection Pin.

#define BANK2PORT PORTL

Third Bank Selection Port.

• #define BANK2DDR DDRL

Third Bank Selection Data Direction Register.

• #define BANK2PIN PL5

Third Bank Selection Pin.

• #define SPISS PB0

SPI Slave Select Pin.

• #define RX BUFFER SIZE 128

UART Receive Buffer Size.

• #define TX BUFFER SIZE 128

UART Transmit Buffer Size.

• #define USB 0

FT232RL USB UART module.

• #define BLUETOOTH 1

Bluetooth UART module.

• #define UART BLUETOOTH

UART module to use (0 to 3)

# 5.8.1 Detailed Description

Various default settings.

## 5.8.2 Macro Definition Documentation

# 5.8.2.1 #define ACC\_ADDRESS 0x32

Accelerometer Address (0011001r)

Definition at line 119 of file config.h.

Referenced by accRead().

## 5.8.2.2 #define ACCFILTERFACTOR SOFTWARELOWPASS

Accelerometer Low Pass Factor.

Definition at line 58 of file config.h.

Referenced by accRead().

## 5.8.2.3 #define BANK0DDR DDRG

First Bank Selection Data Direction Register.

Definition at line 146 of file config.h.

Referenced by xmemInit().

#### 5.8.2.4 #define BANK0PIN PG3

First Bank Selection Pin.

Definition at line 147 of file config.h.

Referenced by xmemInit(), and xmemSetBank().

### 5.8.2.5 #define BANK0PORT PORTG

First Bank Selection Port.

Definition at line 145 of file config.h.

Referenced by xmemInit(), and xmemSetBank().

### 5.8.2.6 #define BANK1DDR DDRG

Second Bank Selection Data Direction Register.

Definition at line 149 of file config.h.

Referenced by xmemInit().

# 5.8.2.7 #define BANK1PIN PG4

Second Bank Selection Pin.

Definition at line 150 of file config.h.

Referenced by xmemInit(), and xmemSetBank().

## 5.8.2.8 #define BANK1PORT PORTG

Second Bank Selection Port.

Definition at line 148 of file config.h.

Referenced by xmemInit(), and xmemSetBank().

### 5.8.2.9 #define BANK2DDR DDRL

Third Bank Selection Data Direction Register.

Definition at line 152 of file config.h.

Referenced by xmemInit().

#### 5.8.2.10 #define BANK2PIN PL5

Third Bank Selection Pin.

Definition at line 153 of file config.h.

Referenced by xmemInit(), and xmemSetBank().

# 5.8.2.11 #define BANK2PORT PORTL

Third Bank Selection Port.

Definition at line 151 of file config.h.

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Referenced by xmemInit(), and xmemSetBank().

5.8.2.12 #define BATT\_CHANNEL 0

ADC Channel for Battery.

Definition at line 113 of file config.h.

Referenced by getVoltage().

5.8.2.13 #define BATT\_MAX 15

Battery Voltage Reference (ADC 5V)

Definition at line 112 of file config.h.

Referenced by getVoltage().

5.8.2.14 #define BLUETOOTH 1

Bluetooth UART module.

Definition at line 178 of file config.h.

### 5.8.2.15 #define COMPLEMENTARY\_TAU 0.5

Time Contant for Low and High Pass Filter in the Complementary Filter.

In essence, time periods shorter than TAU come from gyro data, longer time periods come from the Accelerometer data.

Definition at line 54 of file config.h.

Referenced by complementaryExecute().

5.8.2.16 #define DT 0.01f

Time Constant.

Definition at line 74 of file config.h.

Referenced by kalmanInnovate().

5.8.2.17 #define GYRO\_ADDRESS 0xD6

Gyroscope Address (110101xr, x = 1)

Definition at line 120 of file config.h.

Referenced by gyroRead().

## 5.8.2.18 #define GYROFILTERFACTOR SOFTWARELOWPASS

Gyroscope Low Pass Factor.

Definition at line 59 of file config.h.

Referenced by gyroRead().

5.8.2.19 #define LED0DDR DDRL

First LED Data Direction Register.

Definition at line 129 of file config.h.

Referenced by xylnit().

5.8.2.20 #define LED0PIN PL6

First LED Pin.

Definition at line 130 of file config.h.

Referenced by xylnit().

5.8.2.21 #define LED0PORT PORTL

First LED Port.

Definition at line 128 of file config.h.

5.8.2.22 #define LED1DDR DDRL

Second LED Data Direction Register.

Definition at line 132 of file config.h.

Referenced by xylnit().

5.8.2.23 #define LED1PIN PL7

Second LED Pin.

Definition at line 133 of file config.h.

Referenced by xylnit().

5.8.2.24 #define LED1PORT PORTL

Second LED Port.

Definition at line 131 of file config.h.

5.8.2.25 #define LED2DDR DDRG

Third LED Data Direction Register.

Definition at line 135 of file config.h.

Referenced by xylnit().

5.8.2.26 #define LED2PIN PG5

Third LED Pin.

Definition at line 136 of file config.h.

Referenced by xylnit().

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5.8.2.27 #define LED2PORT PORTG

Third LED Port.

Definition at line 134 of file config.h.

5.8.2.28 #define LED3DDR DDRE

Fourth LED Data Direction Register.

Definition at line 138 of file config.h.

Referenced by xylnit().

5.8.2.29 #define LED3PIN PE2

Fourth LED Pin.

Definition at line 139 of file config.h.

Referenced by xyInit().

5.8.2.30 #define LED3PORT PORTE

Fourth LED Port.

Definition at line 137 of file config.h.

5.8.2.31 #define MAG\_ADDRESS 0x3C

Magnetometer Address.

Definition at line 121 of file config.h.

Referenced by magRead().

5.8.2.32 #define MOTOR\_BASEADDRESS 0x52

Address of first motor controller.

Definition at line 122 of file config.h.

Referenced by motorTask().

5.8.2.33 #define MOTORCOUNT 4

Amount of motors.

Definition at line 106 of file config.h.

Referenced by motorInit(), motorSet(), and motorTask().

5.8.2.34 #define ORIENTATION\_FILTER FILTER\_COMPLEMENTARY

Filter Implementation to be used.

Definition at line 48 of file config.h.

5.8.2.35 #define PID\_D -13.0

Default PID D Constant.

Definition at line 100 of file config.h.

Referenced by pidInit().

5.8.2.36 #define PID\_FACTOR 4 / 5

Influence of PID in relation to Base Speed.

Definition at line 67 of file config.h.

5.8.2.37 #define PID\_I 0.03

Default PID I Constant.

Definition at line 99 of file config.h.

Referenced by pidInit().

5.8.2.38 #define PID\_INTMAX PID\_OUTMAX

Maximum PID Integral Sum.

Definition at line 63 of file config.h.

Referenced by pidInit().

5.8.2.39 #define PID\_INTMIN PID\_OUTMIN

Minimal PID Integral Sum.

Definition at line 64 of file config.h.

Referenced by pidInit().

5.8.2.40 #define PID\_OUTMAX 256

Maximum PID Output.

Definition at line 61 of file config.h.

Referenced by pidInit().

5.8.2.41 #define PID\_OUTMIN -256

Minimum PID Output.

Definition at line 62 of file config.h.

Referenced by pidInit().

5.8.2.42 #define PID\_P 5.0

Default PID P Constant.

Definition at line 98 of file config.h.

Referenced by pidInit().

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5.8.2.43 #define Q1 5.0f

Q Matrix Diagonal Element 1.

Definition at line 77 of file config.h.

Referenced by kalmanInnovate().

5.8.2.44 #define Q2 100.0f

Q Matrix Diagonal Element 2.

Definition at line 78 of file config.h.

Referenced by kalmanInnovate().

5.8.2.45 #define Q3 0.01f

Q Matrix Diagonal Element 3.

Definition at line 79 of file config.h.

Referenced by kalmanInnovate().

5.8.2.46 #define R1 1000.0f

R Matrix Diagonal Element 1.

Definition at line 82 of file config.h.

Referenced by kalmanInnovate().

5.8.2.47 #define R2 1000.0f

R Matrix Diagonal Element 2.

Definition at line 83 of file config.h.

Referenced by kalmanInnovate().

5.8.2.48 #define RX\_BUFFER\_SIZE 128

UART Receive Buffer Size.

Definition at line 174 of file config.h.

Referenced by ISR(), serialGet(), and serialRxBufferFull().

5.8.2.49 #define SET\_PITCHMINUS 2

Third Motor at the Bottom.

Definition at line 92 of file config.h.

5.8.2.50 #define SET\_PITCHPLUS 0

First Motor at the Top.

Definition at line 91 of file config.h.

5.8.2.51 #define SET\_ROLLMINUS 3

Fourth Motor at the Left.

Definition at line 90 of file config.h.

Referenced by setMotorSpeeds().

5.8.2.52 #define SET\_ROLLPLUS 1

Second Motor at the Right.

Definition at line 89 of file config.h.

Referenced by setMotorSpeeds().

5.8.2.53 #define SOFTWARELOWPASS 1

Software Low-Pass on Gyro and ACC.

Definition at line 57 of file config.h.

5.8.2.54 #define SPISS PB0

SPI Slave Select Pin.

Definition at line 162 of file config.h.

5.8.2.55 #define TX\_BUFFER\_SIZE 128

UART Transmit Buffer Size.

Definition at line 175 of file config.h.

Referenced by ISR(), serialTxBufferFull(), and serialWrite().

5.8.2.56 #define UART BLUETOOTH

UART module to use (0 to 3)

Definition at line 179 of file config.h.

5.8.2.57 #define USB 0

FT232RL USB UART module.

Definition at line 177 of file config.h.

5.9 Debug Output 33

# 5.9 Debug Output

Allows debug ouput and assert usage.

# **Files**

• file debug.h

Debug and Assert Header and Implementation.

### **Macros**

```
    #define DEBUGOUT(x) printf(x)
```

Debug Output Function.

• #define ASSERTFUNC(x)

Simple Assert Implementation.

#define assert(x) ASSERTFUNC(x)

Enable assert()

• #define debugPrint(ignore)

Disable debugPrint()

# 5.9.1 Detailed Description

Allows debug ouput and assert usage. Usage: Before including this file, define DEBUG as the debuglevel, eg:

```
#define DEBUG 1
```

for debuglevel 1. Then use debugPrint("Foo") in your code. If you need to calculate stuff for your debug output, enclose it:

```
#if DEBUG >= 1
    debugPrint("Bar");
#endif
```

# 5.9.2 Macro Definition Documentation

```
5.9.2.1 #define assert( x ) ASSERTFUNC(x)
```

Enable assert()

Definition at line 88 of file debug.h.

```
5.9.2.2 #define ASSERTFUNC(x)
```

Simple Assert Implementation.

Definition at line 67 of file debug.h.

5.9.2.3 #define DEBUGOUT( x ) printf(x)

Debug Output Function.

Definition at line 64 of file debug.h.

5.9.2.4 #define debugPrint( ignore )

Disable debugPrint()

Definition at line 96 of file debug.h.

5.10 Error Reporting 35

# 5.10 Error Reporting

Error reporting with human readable strings.

### **Files**

· file error.h

Global listing of different error conditions.

# **Macros**

• #define CHECKERROR(x) if(x!=SUCCESS){return x;}

Check an Error Code.

• #define REPORTERROR(x)

Report an error, if it occured.

# **Enumerations**

```
    enum Error {
        SUCCESS = 0, TWI_NO_ANSWER, TWI_WRITE_ERROR, MALLOC_FAIL,
        ERROR, ARGUMENT_ERROR }
```

Error Conditions.

### **Functions**

char \* getErrorString (Error e)

Returns a human-readable error description.

# 5.10.1 Detailed Description

Error reporting with human readable strings.

# 5.10.2 Macro Definition Documentation

```
5.10.2.1 #define CHECKERROR( x ) if(x!=SUCCESS){return x;}
```

Check an Error Code.

Return it if an error occured.

Definition at line 56 of file error.h.

Referenced by orientationInit(), and orientationTask().

# 5.10.2.2 #define REPORTERROR( x )

### Value:

```
{
    if (x != SUCCESS) { \
        char *s = getErrorString(x); \
        printf("Error: %s\n", s); \
        free(s); \
} \
```

Report an error, if it occured.

Using printf()

**Examples:** 

uartFlight.c.

Definition at line 59 of file error.h.

# 5.10.3 Enumeration Type Documentation

5.10.3.1 enum Error

Error Conditions.

Enumerator

SUCCESS No Error.

TWI\_NO\_ANSWER No answer from TWI Slave.

TWI\_WRITE\_ERROR Error while writing to TWI Slave.

MALLOC\_FAIL Malloc failed.

ERROR General Error.

ARGUMENT\_ERROR Invalid arguments.

Definition at line 46 of file error.h.

```
46 {
47 SUCCESS = 0,
48 TWI_NO_ANSWER,
49 TWI_WRITE_ERROR,
50 MALLOC_FAIL,
51 ERROR,
52 ARGUMENT_ERROR,
53 } Error;
```

### 5.10.4 Function Documentation

# 5.10.4.1 char\* getErrorString ( Error e )

Returns a human-readable error description.

Free the string after use!

Definition at line 58 of file error.c.

References errorTable.

5.11 Gyroscope Driver 37

# 5.11 Gyroscope Driver

Configuring and reading an L3GD20.

# **Files**

· file gyro.h

L3GD20 Gyroscope API Header.

• file gyro.c

L3GD20 Gyroscope API Implementation.

### **Macros**

• #define GYROREG\_CTRL1 0x20

Gyroscope Control Register 1.

#define GYROREG\_CTRL4 0x23

Gyroscope Control Register 4.

• #define GYROREG\_OUTXL 0x28

First Gyroscope Output Register.

### **Enumerations**

enum GyroRange { r250DPS, r500DPS, r2000DPS }
 Gyroscope Range options.

# **Functions**

• Error gyrolnit (GyroRange r)

Initializes the Gyroscope.

Error gyroRead (Vector3f \*v)

Get a set of gyroscope data.

Error gyroWriteByte (uint8\_t reg, uint8\_t val)

Write a Gyroscope Register.

### **Variables**

• GyroRange gyroRange

Stored range to scale returned values.

# 5.11.1 Detailed Description

Configuring and reading an L3GD20.

# 5.11.2 Macro Definition Documentation

5.11.2.1 #define GYROREG\_CTRL1 0x20

Gyroscope Control Register 1.

Definition at line 48 of file gyro.c.

Referenced by gyroInit().

### 5.11.2.2 #define GYROREG\_CTRL4 0x23

Gyroscope Control Register 4.

Definition at line 49 of file gyro.c.

Referenced by gyrolnit().

## 5.11.2.3 #define GYROREG\_OUTXL 0x28

First Gyroscope Output Register.

Definition at line 50 of file gyro.c.

Referenced by gyroRead().

# 5.11.3 Enumeration Type Documentation

# 5.11.3.1 enum GyroRange

Gyroscope Range options.

#### Enumerator

```
    r250DPS +- 250 Degrees per Second
    r500DPS +- 500 Degrees per Second
    r2000DPS +- 2000 Degrees per Second
```

Definition at line 47 of file gyro.h.

```
47
48 r250DPS,
49 r500DPS,
50 r2000DPS,
51 } GyroRange;
```

### 5.11.4 Function Documentation

# 5.11.4.1 Error gyrolnit ( GyroRange r )

Initializes the Gyroscope.

I2C should already be initialized.

#### **Parameters**

```
r | GyroRange to use
```

## **Returns**

# TWI\_NO\_ANSWER, TWI\_WRITE\_ERROR, ARGUMENT\_ERROR or SUCCESS

Definition at line 75 of file gyro.c.

References ARGUMENT\_ERROR, gyroRange, GYROREG\_CTRL1, GYROREG\_CTRL4, gyroWriteByte(), r2000-DPS, r250DPS, r500DPS, and SUCCESS.

Referenced by orientationInit().

```
75 {
```

```
76
       uint8_t v;
       switch (r) {
78
            case r250DPS:
79
                v = 0x00;
80
           break; case r500DPS:
81
               v = 0x10;
82
                break;
84
            case r2000DPS:
8.5
                v = 0x20;
               break;
86
87
            default:
                return ARGUMENT_ERROR;
88
90
       gyroRange = r;
       Error e = gyroWriteByte(GYROREG_CTRL1, 0x0F);
if (e != SUCCESS) {
91
92
93
            return e;
94
       e = gyroWriteByte(GYROREG_CTRL4, v);
97 }
```

#### 5.11.4.2 Error gyroRead ( Vector3f \* v )

Get a set of gyroscope data.

gyrolnit() should already be called.

#### **Parameters**

```
v Data Destionation
```

#### Returns

# TWI\_NO\_ANSWER, TWI\_WRITE\_ERROR, ARGUMENT\_ERROR or SUCCESS

Definition at line 99 of file gyro.c.

References ARGUMENT\_ERROR, GYRO\_ADDRESS, GYROFILTERFACTOR, gyroRange, GYROREG\_OUTXL, r2000DPS, r250DPS, r500DPS, SUCCESS, TWI\_NO\_ANSWER, TWI\_READ, TWI\_WRITE, TWI\_WRITE\_ERROR, twiReadAck(), twiReadNak(), twiRepStart(), twiStart(), twiWrite(), Vector3f::x, Vector3f::y, and Vector3f::z.

Referenced by orientationTask().

```
99
         // Simple Software Low-Pass
100
         static double gyroSumX = 0, gyroSumY = 0, gyroSumZ = 0; static double gyroFilterX = 0, gyroFilterY = 0, gyroFilterZ = 0;
101
102
103
104
         if (v == NULL) {
105
              return ARGUMENT_ERROR;
106
         if (twiStart(GYRO_ADDRESS | TWI_WRITE)) {
107
108
              return TWI_NO_ANSWER;
109
110
         if (twiWrite(GYROREG_OUTXL | 0x80)) { // Auto Increment
111
              return TWI_WRITE_ERROR;
112
         if (twiRepStart(GYRO_ADDRESS | TWI_READ)) {
113
114
              return TWI_NO_ANSWER;
115
116
         uint8_t xl = twiReadAck();
uint8_t xh = twiReadAck();
117
118
         uint8_t y1 = twiReadAck();
119
         uint8_t yh = twiReadAck();
uint8_t zl = twiReadAck();
120
121
122
         uint8_t zh = twiReadNak();
123
124
         int16_t x = *(int8_t *)(&xh);
125
         x *= (1 << 8);
126
         x |= x1;
127
         int16_t y = *(int8_t *)(&yh);
```

```
129
          y *= (1 << 8);
130
          y |= y1;
131
          int16_t z = *(int8_t *)(&zh);
z *= (1 << 8);
132
133
          z |= z1;
134
135
136
          switch (gyroRange) {
137
              case r250DPS:
                     v->x = (((double)x) * 250 / 0x8000);
v->y = (((double)y) * 250 / 0x8000);
v->z = (((double)z) * 250 / 0x8000);
138
139
140
                     break;
141
142
               case r500DPS:
                  v->x = (((double)x) * 500 / 0x8000);
v->y = (((double)y) * 500 / 0x8000);
v->z = (((double)z) * 500 / 0x8000);
143
144
145
146
                     break;
               case r2000DPS:
147
                     v->x = (((double)x) * 2000 / 0x8000);
v->y = (((double)y) * 2000 / 0x8000);
v->z = (((double)z) * 2000 / 0x8000);
149
150
151
                     break;
152
                default:
153
                     return ARGUMENT_ERROR;
154
155
156
          gyroSumX = gyroSumX - gyroFilterX + v->x;
           gyroFilterX = gyroSumX / GYROFILTERFACTOR;
157
           v->x = gyroFilterX;
158
159
160
          gyroSumY = gyroSumY - gyroFilterY + v->y;
161
           gyroFilterY = gyroSumY / GYROFILTERFACTOR;
162
           v->y = gyroFilterY;
163
           gyroSumZ = gyroSumZ - gyroFilterZ + v->z;
gyroFilterZ = gyroSumZ / GYROFILTERFACTOR;
164
165
           v->z = gyroFilterZ;
166
167
168
           return SUCCESS;
169 }
```

# 5.11.4.3 Error gyroWriteByte ( uint8\_t reg, uint8\_t val )

Write a Gyroscope Register.

I2C should aready be initialized!

#### **Parameters**

reg	Register Address
val	New Value

### Returns

# TWI\_NO\_ANSWER, TWI\_WRITE\_ERROR or SUCCESS.

Definition at line 61 of file gyro.c.

References TWI\_NO\_ANSWER.

Referenced by gyroInit().

```
61
       if (twiStart(GYRO_ADDRESS | TWI_WRITE)) {
    return TWI_NO_ANSWER;
62
63
64
65
       if (twiWrite(reg)) {
            return TWI_WRITE_ERROR;
67
68
        if (twiWrite(val)) {
            return TWI_WRITE_ERROR;
69
70
        twiStop();
72
        return SUCCESS;
73 }
```

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# 5.11.5 Variable Documentation

# 5.11.5.1 GyroRange gyroRange

Stored range to scale returned values.

Definition at line 52 of file gyro.c.

Referenced by gyroInit(), and gyroRead().

# 5.12 Kalman-Filter

Kalman-Filter from Linus Helgesson

### **Files**

· file kalman.h

Kalman-Filter Header.

• file kalman.c

Kalman-Filter Implementation.

### **Data Structures**

struct Kalman

Kalman-Filter State data.

# **Functions**

• void kalmanInnovate (Kalman \*data, double z1, double z2)

Step the Kalman Filter.

• void kalmanInit (Kalman \*data)

Initialize a Kalman-State.

# 5.12.1 Detailed Description

Kalman-Filter from Linus Helgesson

### 5.12.2 Function Documentation

```
5.12.2.1 void kalmanlnit ( Kalman * data )
```

Initialize a Kalman-State.

#### **Parameters**

```
data Kalman-State to be initialized
```

Definition at line 48 of file kalman.c.

References Kalman::p33, and Kalman::x3.

Referenced by orientationInit().

```
48
              data->x1 = 0.0f;
data->x2 = 0.0f;
49
50
              data -> x3 = 0.0f;
              // Init P to diagonal matrix with large values since
53
             // Init P to diagonal matrix with
// the initial state is not known
data->p11 = 1000.0f;
data->p12 = 0.0f;
data->p13 = 0.0f;
data->p21 = 0.0f;
data->p22 = 1000.0f;
data->p32 = 0.0f;
data->p31 = 0.0f;
data->p31 = 0.0f;
54
55
56
59
60
61
62
              data - p32 = 0.0f;
              data - p33 = 1000.0f;
```

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64 }

#### 5.12.2.2 void kalmanInnovate ( Kalman \* data, double z1, double z2 )

Step the Kalman Filter.

#### **Parameters**

data	Kalman-Filter State
z1	Angle from Accelerometer
z2	Corresponding Gyroscope data

Definition at line 66 of file kalman.c.

References DT, Kalman::p33, Q1, Q2, Q3, R1, R2, and Kalman::x3.

Referenced by orientationTask().

```
66
           double y1, y2;
double a, b, c;
67
68
           double sDet;
70
           double s11, s12, s21, s22;
           double k11, k12, k21, k22, k31, k32;
double p11, p12, p13, p21, p22, p23, p31, p32, p33;
71
72
73
           // Step 1

// x(k) = Fx(k-1) + Bu + w:
74
76
           data \rightarrow x1 = data \rightarrow x1 + DT*data \rightarrow x2 - DT*data \rightarrow x3;
77
           //x2 = x2;
78
           //x3 = x3;
79
80
           // Step 2
           // P = FPF'+Q
81
           // = TFF TQ
a = data->p11 + data->p21*DT - data->p31*DT;
b = data->p12 + data->p22*DT - data->p32*DT;
c = data->p13 + data->p23*DT - data->p33*DT;
data->p11 = a + b*DT - c*DT + Q1;
data->p12 = b;
83
84
85
86
           data->p13 = c;
data->p21 = data->p21 + data->p22*DT - data->p23*DT;
data->p22 = data->p22 + Q2;
88
89
90
           //p23 = p23;
           data->p31 = data->p31 + data->p32*DT - data->p33*DT;
91
           //p32 = p32;
92
           data - p33 = data - p33 + Q3;
93
95
           // Step 3
96
           // y = z(k) - Hx(k)
           y1 = z1-data->x1;
97
           y2 = z2-data->x2;
98
99
100
            // Step 4
             // S = HPT' + R
101
102
             s11 = data -> p11 + R1;
103
             s12 = data -> p12;
             s21 = data->p21;
104
105
            s22 = data - p22 + R2;
106
107
             // Step 5
            // K = PH*inv(S)
sDet = 1/(s11*s22 - s12*s21);
k11 = (data->p11*s22 - data->p12*s21)*sDet;
k12 = (data->p12*s11 - data->p11*s12)*sDet;
108
109
110
111
            k12 = (data->p12*s11 - data->p11*s12)*sDet;
k21 = (data->p21*s22 - data->p22*s21)*sDet;
k22 = (data->p22*s11 - data->p21*s12)*sDet;
k31 = (data->p31*s22 - data->p32*s21)*sDet;
k32 = (data->p32*s11 - data->p31*s12)*sDet;
112
113
114
115
116
117
             // Step 6
118
119
             data -> x1 = data -> x1 + k11 * y1 + k12 * y2;
            data->x2 = data->x2 + k21*y1 + k22*y2;
data->x3 = data->x3 + k31*y1 + k32*y2;
120
121
122
123
             // Step 7
124
             // P = (I-KH)P
             p11 = data->p11*(1.0f - k11) - data->p21*k12;
```

```
p12 = data->p12*(1.0f - k11) - data->p22*k12;

p13 = data->p13*(1.0f - k11) - data->p23*k12;

p21 = data->p21*(1.0f - k22) - data->p11*k21;

p22 = data->p22*(1.0f - k22) - data->p12*k21;

p23 = data->p23*(1.0f - k22) - data->p12*k21;

p31 = data->p31 - data->p21*k32 - data->p11*k31;

p32 = data->p32 - data->p22*k32 - data->p12*k31;

p33 = data->p32 - data->p22*k32 - data->p12*k31;

p33 = data->p3 - data->p22*k32 - data->p13*k31;

data->p11 = p11; data->p12 = p12; data->p13 = p13;

data->p21 = p21; data->p22 = p22; data->p23 = p23;

data->p31 = p31; data->p32 = p32; data->p33 = p33;
```

# 5.13 Magnetometer Driver

Configuring and reading an LSM303DLHC Magnetometer.

# **Files**

· file mag.h

LSM303DLHC Magnetometer API Header.

• file mag.c

LSM303DLHC Magnetometer API Implementation.

### **Macros**

• #define MAGREG\_CRB 0x01

Magnetometer Gain Register.

• #define MAGREG MR 0x02

Magnetometer Mode Register.

• #define MAGREG\_XH 0x03

First Magnetometer Output Register.

### **Enumerations**

```
    enum MagRange {
    r1g3 = 1, r1g9 = 2, r2g5 = 3, r4g0 = 4,
    r4g7 = 5, r5g6 = 6, r8g1 = 7 }
    Magnetometer Range options.
```

# **Functions**

• Error magInit (MagRange r)

Initialize the Magnetometer.

Error magRead (Vector3f \*v)

Read from the Magnetometer.

• Error magWriteRegister (uint8\_t reg, uint8\_t val)

Write a Magnetometer Register.

# 5.13.1 Detailed Description

Configuring and reading an LSM303DLHC Magnetometer.

### 5.13.2 Macro Definition Documentation

## 5.13.2.1 #define MAGREG\_CRB 0x01

Magnetometer Gain Register.

Definition at line 48 of file mag.c.

Referenced by magInit().

### 5.13.2.2 #define MAGREG\_MR 0x02

Magnetometer Mode Register.

Definition at line 49 of file mag.c.

Referenced by magInit().

### 5.13.2.3 #define MAGREG\_XH 0x03

First Magnetometer Output Register.

Definition at line 50 of file mag.c.

Referenced by magRead().

# 5.13.3 Enumeration Type Documentation

# 5.13.3.1 enum MagRange

Magnetometer Range options.

#### Enumerator

```
r1g3 +- 1.3 Gauss
r1g9 +- 1.9 Gauss
r2g5 +- 2.5 Gauss
r4g0 +- 4.0 Gauss
r4g7 +- 4.7 Gauss
r5g6 +- 5.6 Gauss
r8g1 +- 8.1 Gauss
```

Definition at line 47 of file mag.h.

# 5.13.4 Function Documentation

# 5.13.4.1 Error magInit ( MagRange r )

Initialize the Magnetometer.

Call before magRead(). I2C should already be initialized!

## **Parameters**

```
r MagRange to use.
```

Returns

TWI\_NO\_ANSWER, TWI\_WRITE\_ERROR, ARGUMENT\_ERROR or SUCCESS.

Definition at line 73 of file mag.c.

References ARGUMENT ERROR, MAGREG CRB, MAGREG MR, magWriteRegister(), and SUCCESS.

Referenced by orientationInit().

```
74
       if ((r <= 0) || (r >= 8))
7.5
           return ARGUMENT_ERROR;
76
       Error e = magWriteRegister(MAGREG_MR, 0x00); // Continuous Conversion
77
      if (e != SUCCESS) {
78
           return e;
80
81
       e = magWriteRegister(MAGREG_CRB, (r << 5)); // Set Range</pre>
82
       return e;
83 }
```

### 5.13.4.2 Error magRead ( Vector3f \*v )

Read from the Magnetometer.

Magnetometer should already be initialized!

#### **Parameters**

```
v Vector3f for the read values
```

**Returns** 

TWI\_NO\_ANSWER, TWI\_WRITE\_ERROR, ARGUMENT\_ERROR or SUCCESS.

Definition at line 85 of file mag.c.

References ARGUMENT\_ERROR, MAG\_ADDRESS, MAGREG\_XH, SUCCESS, TWI\_NO\_ANSWER, TWI\_REA-D, TWI\_WRITE, TWI\_WRITE\_ERROR, twiReadAck(), twiReadNak(), twiRepStart(), twiStart(), twiWrite(), Vector3f::x, Vector3f::y, and Vector3f::z.

```
8.5
       if (v == NUII.I.) {
86
           return ARGUMENT_ERROR;
87
89
       if (twiStart(MAG_ADDRESS | TWI_WRITE)) {
90
           return TWI_NO_ANSWER;
91
       if (twiWrite(MAGREG_XH)) {
92
93
           return TWI_WRITE_ERROR;
       if (twiRepStart(MAG_ADDRESS | TWI_READ)) {
96
           return TWI_NO_ANSWER;
97
98
       uint8_t xh = twiReadAck();
       uint8_t xl = twiReadAck();
99
        uint8_t zh = twiReadAck();
100
        uint8_t zl = twiReadAck();
101
        uint8_t yh = twiReadAck();
uint8_t yl = twiReadNak();
102
103
104
105
        v->x = (int16 t)(xh << 8 | x1);
106
        v->y = (int16_t)(yh << 8 | y1);
        v->z = (int16_t)(zh << 8 | z1);
108
        return SUCCESS;
109 }
```

5.13.4.3 Error magWriteRegister ( uint8\_t reg, uint8\_t val )

Write a Magnetometer Register.

I2C should aready be initialized!

# **Parameters**

reg	Register Address
val	New Value

#### Returns

TWI\_NO\_ANSWER, TWI\_WRITE\_ERROR or SUCCESS.

Definition at line 59 of file mag.c.

References TWI\_NO\_ANSWER.

Referenced by magInit().

```
59
60    if (twiStart(MAG_ADDRESS | TWI_WRITE)) {
61        return TWI_NO_ANSWER;
62    }
63    if (twiWrite(reg)) {
64        return TWI_WRITE_ERROR;
65    }
66    if (twiWrite(val)) {
67        return TWI_WRITE_ERROR;
68    }
69    twiStop();
70    return SUCCESS;
71 }
```

# 5.14 Motor Controller Driver

Controlling four BL-Ctrl V1.2 Brushless controllers.

# **Files**

· file motor.h

BL-Ctrl V1.2 Controller API Header.

· file motor.c

BL-Ctrl V1.2 Controller API Implementation.

# **Functions**

• void motorInit (void)

Initializes the motor control library.

• void motorSet (uint8\_t id, uint8\_t speed)

Set the speed of one or all motors.

void motorTask (void)

Send the values stored in motorSpeed to the Controllers.

### **Variables**

uint8\_t motorSpeed [MOTORCOUNT]

Speed for the four motors.

uint8\_t motorSpeed [MOTORCOUNT]

Speed for the four motors.

# 5.14.1 Detailed Description

Controlling four BL-Ctrl V1.2 Brushless controllers.

# 5.14.2 Function Documentation

```
5.14.2.1 void motorInit (void)
```

Initializes the motor control library.

Really only sets motorSpeed to zero.

# Examples:

```
uartFlight.c.
```

Definition at line 58 of file motor.c.

References MOTORCOUNT, and motorSpeed.

```
5.14.2.2 void motorSet ( uint8_t id, uint8_t speed )
```

Set the speed of one or all motors.

#### **Parameters**

id	Motor ID (0 to 3, 4 = all)
speed	New Speed

Definition at line 64 of file motor.c.

References MOTORCOUNT, and motorSpeed.

Referenced by setMotorSpeeds().

```
64
65    if (id < MOTORCOUNT) {
66        motorSpeed[id] = speed;
67    } else {
68             for (id = 0; id < MOTORCOUNT; id++) {
69                 motorSpeed[id] = speed;
70         }
71    }
72 }</pre>
```

# 5.14.2.3 void motorTask (void)

Send the values stored in motorSpeed to the Controllers.

I2C already has to be initialized!

**Examples:** 

```
uartFlight.c.
```

Definition at line 50 of file motor.c.

References MOTOR\_BASEADDRESS, MOTORCOUNT, motorSpeed, TWI\_WRITE, twiStart(), twiStop(), and twi-Write().

### 5.14.3 Variable Documentation

### 5.14.3.1 uint8\_t motorSpeed[MOTORCOUNT]

Speed for the four motors.

**Examples:** 

```
uartFlight.c.
```

Definition at line 48 of file motor.c.

Referenced by motorInit(), motorSet(), and motorTask().

# 5.14.3.2 uint8\_t motorSpeed[MOTORCOUNT]

Speed for the four motors.

Definition at line 48 of file motor.c.

Referenced by motorInit(), motorSet(), and motorTask().

# 5.15 Orientation Calculation

Calculate Orientation using the Kalman-Filter, Accelerometer and Gyroscope.

### **Files**

· file orientation.h

Orientation API Header.

· file orientation.c

Orientation API Implementation.

# **Data Structures**

• struct Angles

Can store orientation in Euler Space.

### **Macros**

#define TODEG(x) ((x \* 180) / M\_PI)
 Convert Radians to Degrees.

## **Functions**

• Error orientationInit (void)

Initializes the Orientation API.

Error orientationTask (void)

Calculate the current orientation.

void zeroOrientation (void)

Sets the current orientation to zero.

# **Variables**

· Angles orientation

Current Aircraft orientation.

• Angles orientation = {.pitch = 0, .roll = 0, .yaw = 0}

Current Aircraft orientation.

• Angles orientationError = {.pitch = 0, .roll = 0, .yaw = 0}

Current Aircraft orientation offset.

Kalman pitchData

Kalman-State for Pitch Angle.

Kalman rollData

Kalman-State for Roll Angle.

# 5.15.1 Detailed Description

Calculate Orientation using the Kalman-Filter, Accelerometer and Gyroscope.

## 5.15.2 Macro Definition Documentation

```
5.15.2.1 #define TODEG( x ) ((x * 180) / M_PI)
```

Convert Radians to Degrees.

Definition at line 55 of file orientation.c.

Referenced by orientationTask().

## 5.15.3 Function Documentation

```
5.15.3.1 Error orientationInit (void)
```

Initializes the Orientation API.

Also initializes the Accelerometer, Gyroscope and Magnetometer. I2C should already be initialized!

**Returns** 

```
TWI NO ANSWER, TWI WRITE ERROR, ARGUMENT ERROR or SUCCESS.
```

**Examples:** 

```
uartFlight.c.
```

Definition at line 73 of file orientation.c.

References acclnit(), CHECKERROR, complementaryInit(), gyroInit(), kalmanInit(), magInit(), r1g9, r250DPS, r4G, and SUCCESS.

```
Error e = accInit(r4G);
        CHECKERROR (e);
75
76
        e = gyroInit(r250DPS);
        CHECKERROR(e);
e = magInit(r1g9);
77
78
79
        CHECKERROR (e);
81 #if ORIENTATION_FILTER == FILTER_KALMAN
82
        kalmanInit(&pitchData);
83
        kalmanInit(&rollData);
84 #elif ORIENTATION_FILTER == FILTER_COMPLEMENTARY
85     complementaryInit(&pitchData);
86
        complementaryInit(&rollData);
88
        return SUCCESS;
89
90 }
```

#### 5.15.3.2 Error orientationTask (void)

Calculate the current orientation.

It will be stored in the global orientation Struct.

Returns

```
TWI_NO_ANSWER, TWI_WRITE_ERROR, ARGUMENT_ERROR or SUCCESS.
```

**Examples:** 

```
uartFlight.c.
```

Definition at line 92 of file orientation.c.

References accRead(), CHECKERROR, complementaryExecute(), gyroRead(), kalmanInnovate(), orientation, Angles::pitch, Angles::roll, SUCCESS, TODEG, Vector3f::x, Vector3f::y, and Vector3f::z.

```
92
        Vector3f g, a;
94
        Error e = accRead(&a); // Read Accelerometer
        CHECKERROR (e);
95
        e = gyroRead(&g); // Read Gyroscope
96
        CHECKERROR (e);
98
99
        // Calculate Pitch & Roll from Accelerometer Data
         double roll = atan(a.x / hypot(a.y, a.z));
double pitch = atan(a.y / hypot(a.x, a.z));
100
101
         roll = TODEG(roll);
102
         pitch = TODEG(pitch); // As Degree, not radians!
103
104
105
         // Filter Roll and Pitch with Gyroscope Data from the corresponding axis
106 #if ORIENTATION_FILTER == FILTER_KALMAN
107
         kalmanInnovate(&pitchData, pitch, g.x);
         kalmanInnovate(&rollData, roll, g.y);
orientation.roll = rollData.x1;
orientation.pitch = pitchData.x1;
108
109
110
111 #elif ORIENTATION_FILTER == FILTER_COMPLEMENTARY
        complementaryExecute(&pitchData, pitch, g.x);
complementaryExecute(&rollData, roll, g.y);
112
113
114
         orientation.roll = rollData.angle;
         orientation.pitch = pitchData.angle;
115
116 #endif
117
118
         \ensuremath{//} Zero Offset for angles
119
         orientation.roll -= orientationError.roll;
         orientation.pitch -= orientationError.pitch;
120
121
122
         //orientation.roll = round(orientation.roll * 10) / 10;
123
         //orientation.pitch = round(orientation.pitch * 10) / 10;
124
125
         return SUCCESS;
126 }
```

## 5.15.3.3 void zeroOrientation (void)

Sets the current orientation to zero.

**Examples:** 

uartFlight.c.

Definition at line 128 of file orientation.c.

References orientation, Angles::pitch, Angles::roll, and Angles::yaw.

## 5.15.4 Variable Documentation

## 5.15.4.1 Angles orientation

Current Aircraft orientation.

**Examples:** 

uartFlight.c.

Definition at line 58 of file orientation.c.

Referenced by orientationTask(), pidTask(), and zeroOrientation().

5.15.4.2 Angles orientation =  $\{.pitch = 0, .roll = 0, .yaw = 0\}$ 

Current Aircraft orientation.

Definition at line 58 of file orientation.c.

Referenced by orientationTask(), pidTask(), and zeroOrientation().

5.15.4.3 Angles orientationError =  $\{.pitch = 0, .roll = 0, .yaw = 0\}$ 

Current Aircraft orientation offset.

Definition at line 61 of file orientation.c.

5.15.4.4 Kalman pitchData

Kalman-State for Pitch Angle.

Definition at line 64 of file orientation.c.

5.15.4.5 Kalman rollData

Kalman-State for Roll Angle.

Definition at line 65 of file orientation.c.

# 5.16 PID-Controller

Simple implementation for multiple floating-point PID Controllers.

### **Files**

· file pid.h

PID Library Header.

• file pid.c

PID Library Implementation.

### **Data Structures**

struct PIDState

Data Structure for a single PID Controller.

### **Macros**

• #define ROLL 0

Roll index for o\_should, o\_output and o\_pids.

• #define PITCH 1

Pitch index for o\_should, o\_output and o\_pids.

# **Functions**

void pidInit (void)

Initialize Roll and Pitch PID.

void pidTask (void)

Step the Roll and Pitch PID Controllers.

void pidSet (PIDState \*pid, double kp, double ki, double kd, double min, double max, double iMin, double iMax)

Set the parameters of a PID controller.

• double pidExecute (double should, double is, PIDState \*state)

Execute a single PID Control Step.

### **Variables**

• double o\_should [2]

Roll and Pitch target angles.

double o\_output [2]

Roll and Pitch PID Output.

• PIDState o\_pids [2]

Roll and Pitch PID States.

• PIDState o\_pids [2]

Roll and Pitch PID States.

• double o\_should [2]

Roll and Pitch target angles.

• double o\_output [2]

Roll and Pitch PID Output.

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# 5.16.1 Detailed Description

Simple implementation for multiple floating-point PID Controllers.

# 5.16.2 Macro Definition Documentation

```
5.16.2.1 #define PITCH 1
```

Pitch index for o\_should, o\_output and o\_pids.

# **Examples:**

```
uartFlight.c.
```

Definition at line 61 of file pid.h.

Referenced by pidTask().

#### 5.16.2.2 #define ROLL 0

Roll index for o\_should, o\_output and o\_pids.

#### **Examples:**

```
uartFlight.c.
```

Definition at line 60 of file pid.h.

Referenced by pidTask().

### 5.16.3 Function Documentation

5.16.3.1 double pidExecute ( double should, double is, PIDState \* state )

Execute a single PID Control Step.

### **Parameters**

should	Target value
is	Measured value
state	PID State

### Returns

PID Output

Definition at line 54 of file pid.c.

References getSystemTime(), PIDState::intMax, PIDState::intMin, PIDState::kd, PIDState::ki, PIDState::kp, PIDState::last, PIDState::lastError, PIDState::outMax, PIDState::outMin, and PIDState::sumError.

Referenced by pidTask().

```
54
55    time_t now = getSystemTime();
66    double timeChange = (double) (now - state->last);
67    double error = should - is;
68    double newErrorSum = state->sumError + (error * timeChange);
69    if ((newErrorSum >= state->intMin) && (newErrorSum <= state->intMax))
```

```
60
            state->sumError = newErrorSum; // Prevent Integral Windup
       double dError = (error - state->lastError) / timeChange;
62
       double output = (state->kp * error) + (state->ki * state->sumError) + (state->
      kd * dError);
63
       state->lastError = error;
       state > last = now;
if (output > state -> outMax) {
64
65
            output = state->outMax;
67
       if (output < state->outMin) {
   output = state->outMin;
68
69
70
       return output;
```

### 5.16.3.2 void pidInit (void)

Initialize Roll and Pitch PID.

Stores the PID States in o\_pids. Also resets o\_should to zero.

### **Examples:**

# uartFlight.c.

Definition at line 74 of file pid.c.

References o\_should, PID\_D, PID\_I, PID\_INTMAX, PID\_INTMIN, PID\_OUTMAX, PID\_OUTMIN, PID\_P, and pid-Set().

5.16.3.3 void pidSet ( PIDState \* pid, double kp, double ki, double kd, double min, double max, double iMin, double iMax)

Set the parameters of a PID controller.

The state variables will be reset to zero.

#### **Parameters**

pid	PIDState to be changed.
kp	New Proportional constant.
ki	New Integral constant.
kd	New Derivative constant.
min	New minimum Output.
	New maximum Output.
	New minimal Integral Sum.
iMax	New maximal Integral Sum.

# **Examples:**

# uartFlight.c.

Definition at line 81 of file pid.c.

References PIDState::intMax, PIDState::intMin, PIDState::kd, PIDState::ki, PIDState::kp, PIDState::last, PIDState::lastError, PIDState::outMax, PIDState::outMin, and PIDState::sumError.

Referenced by pidInit().

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```
81
        pid->kp = kp;
pid->ki = ki;
pid->kd = kd;
82
83
84
        pid->outMin = min;
pid->outMax = max;
85
        pid->intMin = iMin;
88
        pid->intMax = iMax;
89
        pid->lastError = 0;
90
         pid->sumError = 0;
        pid->last = 0;
91
92 }
```

### 5.16.3.4 void pidTask (void)

Step the Roll and Pitch PID Controllers.

Placing their output in o\_output and reading the input from o\_should and the global orientation Angles.

**Examples:** 

```
uartFlight.c.
```

Definition at line 94 of file pid.c.

References o\_output, o\_should, orientation, pidExecute(), Angles::pitch, PITCH, Angles::roll, and ROLL.

# 5.16.4 Variable Documentation

### 5.16.4.1 double o\_output[2]

Roll and Pitch PID Output.

Definition at line 52 of file pid.c.

Referenced by pidTask(), and setTask().

5.16.4.2 double o\_output[2]

Roll and Pitch PID Output.

Examples:

```
uartFlight.c.
```

Definition at line 52 of file pid.c.

Referenced by pidTask(), and setTask().

5.16.4.3 PIDState o\_pids[2]

Roll and Pitch PID States.

Definition at line 50 of file pid.c.

Referenced by setTask().

5.16.4.4 PIDState o\_pids[2]

Roll and Pitch PID States.

Examples:

uartFlight.c.

Definition at line 50 of file pid.c.

Referenced by setTask().

 $5.16.4.5 \quad double \ o\_should[2]$ 

Roll and Pitch target angles.

Definition at line 51 of file pid.c.

Referenced by pidInit(), and pidTask().

5.16.4.6 double o\_should[2]

Roll and Pitch target angles.

Examples:

uartFlight.c.

Definition at line 51 of file pid.c.

Referenced by pidInit(), and pidTask().

5.17 UART Driver 61

# 5.17 UART Driver

Serial Library for AVRs built-in UART Hardware.

#### **Files**

· file serial.h

UART API Header.

· file serial.c

UART API Implementation.

#### **Macros**

• #define BAUD(baudRate, xtalCpu) ((xtalCpu)/((baudRate)\*16l)-1)

Calculate Baudrate Register Value.

#define XON 0x11

XON Byte.

• #define XOFF 0x13

XOFF Byte.

• #define FLOWMARK 5

Space remaining to trigger XOFF/XON.

### **Functions**

· void serialInit (uint16\_t baud)

Initialize the UART Hardware.

void serialClose (void)

Stop the UART Hardware.

void setFlow (uint8\_t on)

Manually change the flow control.

uint8\_t serialHasChar (void)

Check if a byte was received.

uint8\_t serialGet (void)

Read a single byte.

• uint8\_t serialGetBlocking (void)

Wait until a character is received.

uint8\_t serialRxBufferFull (void)

Check if the receive buffer is full.

uint8\_t serialRxBufferEmpty (void)

Check if the receive buffer is empty.

void serialWrite (uint8\_t data)

Send a byte.

void serialWriteString (const char \*data)

Send a string.

• uint8\_t serialTxBufferFull (void)

Check if the transmit buffer is full.

uint8\_t serialTxBufferEmpty (void)

Check if the transmit buffer is empty.

ISR (SERIALRECIEVEINTERRUPT)

Receive Complete Interrupt.

ISR (SERIALTRANSMITINTERRUPT)

Data Register Empty Interrupt.

### **Variables**

uint8\_t volatile rxBuffer [RX\_BUFFER\_SIZE]

RX FIFO Buffer.

• uint8\_t volatile txBuffer [TX\_BUFFER\_SIZE]

TX FIFO Buffer.

• uint16 t volatile rxRead = 0

RX FIFO Read Position.

• uint16\_t volatile rxWrite = 0

RX FIFO Write Position.

• uint16\_t volatile txRead = 0

TX FIFO Read Position.

• uint16\_t volatile txWrite = 0

TX FIFO Write Position.

• uint8\_t volatile shouldStartTransmission = 1

Should enable interrupt.

# 5.17.1 Detailed Description

Serial Library for AVRs built-in UART Hardware. Allows XON/XOFF Flow Control. FIFO Buffer for Receiving and Transmitting.

# 5.17.2 Macro Definition Documentation

5.17.2.1 #define BAUD( baudRate, xtalCpu ) ((xtalCpu)/((baudRate)\*16l)-1)

Calculate Baudrate Register Value.

Definition at line 46 of file serial.h.

Referenced by xylnit().

5.17.2.2 #define FLOWMARK 5

Space remaining to trigger XOFF/XON.

Definition at line 63 of file serial.c.

Referenced by ISR(), and serialGet().

5.17.2.3 #define XOFF 0x13

XOFF Byte.

Definition at line 47 of file serial.c.

Referenced by ISR(), and setFlow().

5.17.2.4 #define XON 0x11

XON Byte.

Definition at line 46 of file serial.c.

Referenced by serialGet(), and setFlow().

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### 5.17.3 Function Documentation

# 5.17.3.1 ISR ( SERIALRECIEVEINTERRUPT )

Receive Complete Interrupt.

Definition at line 107 of file serial.c.

References FLOWMARK, RX\_BUFFER\_SIZE, rxBuffer, rxWrite, shouldStartTransmission, and XOFF.

```
107
        rxBuffer[rxWrite] = SERIALDATA;
108
        if (rxWrite < (RX_BUFFER_SIZE - 1)) {</pre>
109
             rxWrite++;
110
111
        } else {
112
             rxWrite = 0;
113
114
115 #ifdef FLOWCONTROL
        rxBufferElements++;
116
117
         if ((flow == 1) && (rxBufferElements >= (RX_BUFFER_SIZE -
      FLOWMARK))) {
118
             sendThisNext = XOFF;
119
             flow = 0;
120
             if (shouldStartTransmission) {
121
                 shouldStartTransmission = 0;
SERIALB |= (1 << SERIALUDRIE);</pre>
122
123
                  SERIALA |= (1 << SERIALUDRE); // Trigger Interrupt</pre>
124
125
126 #endif
127 }
```

### 5.17.3.2 ISR ( SERIALTRANSMITINTERRUPT )

Data Register Empty Interrupt.

Definition at line 130 of file serial.c.

References shouldStartTransmission, TX\_BUFFER\_SIZE, txBuffer, txRead, and txWrite.

```
130
131 #ifdef FLOWCONTROL
       if (sendThisNext) {
132
133
           SERIALDATA = sendThisNext;
134
            sendThisNext = 0;
     } else {
135
136 #endif
            if (txRead != txWrite) {
137
                SERIALDATA = txBuffer[txRead];
138
                if (txRead < (TX_BUFFER_SIZE -1)) {</pre>
139
                    txRead++;
141
               } else {
142
                    txRead = 0;
143
144
           } else {
145
                shouldStartTransmission = 1;
146
                SERIALB &= ~(1 << SERIALUDRIE); // Disable Interrupt
147
148 #ifdef FLOWCONTROL
149
150 #endif
```

### 5.17.3.3 void serialClose (void)

Stop the UART Hardware.

Definition at line 164 of file serial.c.

References rxRead, rxWrite, serialTxBufferEmpty(), shouldStartTransmission, txRead, and txWrite.

```
164
165
        uint8_t sreg = SREG;
166
        sei();
        while (!serialTxBufferEmpty());
167
        while (SERIALB & (1 << SERIALUDRIE)); // Wait while Transmit Interrupt is on
168
169
        cli();
170
        SERIALB = 0;
171
        SERIALC = 0;
        rxRead = 0;
txRead = 0;
172
173
        rxWrite = 0;
txWrite = 0;
174
175
        shouldStartTransmission = 1;
176
177 #ifdef FLOWCONTROL
178
        flow = 1;
179
        sendThisNext = 0;
        rxBufferElements = 0;
180
181 #endif
        SREG = sreg;
182
183 }
```

### 5.17.3.4 uint8\_t serialGet ( void )

Read a single byte.

**Returns** 

Received byte or 0

Definition at line 231 of file serial.c.

References FLOWMARK, RX\_BUFFER\_SIZE, rxBuffer, rxRead, rxWrite, shouldStartTransmission, and XON. Referenced by serialGetBlocking(), uartinput(), and uartMenuTask().

```
231
232
         uint8_t c;
233
234 #ifdef FLOWCONTROL
235
        rxBufferElements--;
         if ((flow == 0) && (rxBufferElements <= FLOWMARK)) {</pre>
236
237
             while (sendThisNext != 0);
238
             sendThisNext = XON;
             flow = 1;
if (shouldStartTransmission) {
    shouldStartTransmission = 0;
239
240
241
                  SERIALB |= (1 << SERIALUDRIE);
243
                  SERIALA |= (1 << SERIALUDRE); // Trigger Interrupt</pre>
244
245
246 #endif
247
248
         if (rxRead != rxWrite) {
             c = rxBuffer[rxRead];
250
              rxBuffer[rxRead] = 0;
             if (rxRead < (RX_BUFFER_SIZE - 1)) {</pre>
251
252
             rxRead++;
} else {
253
                 rxRead = 0;
254
255
256
              return c;
257
        } else {
2.58
             return 0;
259
260 }
```

# 5.17.3.5 uint8\_t serialGetBlocking (void)

Wait until a character is received.

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Returns

Received byte

Definition at line 226 of file serial.c.

References serialGet(), and serialHasChar().

5.17.3.6 uint8\_t serialHasChar ( void )

Check if a byte was received.

**Returns** 

1 if a byte was received, 0 if not

Definition at line 218 of file serial.c.

References rxRead, and rxWrite.

Referenced by serialGetBlocking(), uartinput(), and uartMenuTask().

```
218
219     if (rxRead != rxWrite) { // True if char available
220         return 1;
221     } else {
222         return 0;
223     }
224 }
```

5.17.3.7 void serialInit ( uint16\_t baud )

Initialize the UART Hardware.

**Parameters** 

```
baud | Baudrate. Use the BAUD() macro!
```

Definition at line 153 of file serial.c.

Referenced by xyInit().

5.17.3.8 uint8\_t serialRxBufferEmpty ( void )

Check if the receive buffer is empty.

#### Returns

1 if buffer is empty, 0 if not.

Definition at line 266 of file serial.c.

References rxRead, and rxWrite.

5.17.3.9 uint8\_t serialRxBufferFull ( void )

Check if the receive buffer is full.

Returns

1 if buffer is full, 0 if not

Definition at line 262 of file serial.c.

References RX\_BUFFER\_SIZE, rxRead, and rxWrite.

5.17.3.10 uint8\_t serialTxBufferEmpty ( void )

Check if the transmit buffer is empty.

Returns

1 if buffer is empty, 0 if not.

Definition at line 313 of file serial.c.

References txRead, and txWrite.

Referenced by serialClose().

```
313
314    if (txRead != txWrite) {
315       return 0;
316    } else {
317       return 1;
318    }
319 }
```

5.17.3.11 uint8\_t serialTxBufferFull ( void )

Check if the transmit buffer is full.

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Returns

1 if buffer is full, 0 if not

Definition at line 309 of file serial.c.

References TX BUFFER SIZE, txRead, and txWrite.

Referenced by serialWrite().

5.17.3.12 void serialWrite ( uint8\_t data )

Send a byte.

**Parameters** 

```
data Byte to send
```

Definition at line 278 of file serial.c.

References serialTxBufferFull(), shouldStartTransmission, TX\_BUFFER\_SIZE, txBuffer, and txWrite.

Referenced by serialWriteString(), and uartoutput().

```
278
279 #ifdef SERIALINJECTCR
280 if (data == ' \n') {
281 serialWrite(' \r');
282
283 #endif
284
           while (serialTxBufferFull());
285
286
           txBuffer[txWrite] = data;
           if (txWrite < (TX_BUFFER_SIZE - 1)) {</pre>
287
288
                 txWrite++;
289
           } else {
290
                txWrite = 0;
291
           if (shouldStartTransmission) {
    shouldStartTransmission = 0;
292
293
                SERIALB |= (1 << SERIALUDRIE); // Enable Interrupt
SERIALA |= (1 << SERIALUDRE); // Trigger Interrupt
294
295
296
297 }
```

5.17.3.13 void serialWriteString ( const char \* data )

Send a string.

**Parameters** 

```
data Null-Terminated String
```

Definition at line 299 of file serial.c.

References serialWrite().

```
299
300    if (data == 0) {
301         serialWriteString("NULL");
302    } else {
303         while (*data != '\0') {
304         serialWrite(*data++);
```

```
305 }
306 }
307 }
```

# 5.17.3.14 void setFlow ( uint8\_t on )

Manually change the flow control.

#### **Parameters**

```
on | 1 of on, 0 if off
```

Definition at line 185 of file serial.c.

References shouldStartTransmission, XOFF, and XON.

```
185
                                   {
186 #ifdef FLOWCONTROL
         if (flow != on) {
    if (on == 1) {
187
188
189
                   // Send XON
                   while (sendThisNext != 0);
190
191
                   sendThisNext = XON;
                   flow = 1;
if (shouldStartTransmission) {
192
193
194
                        shouldStartTransmission = 0;
195
                        SERIALB |= (1 << SERIALUDRIE);
                        SERIALA |= (1 << SERIALUDRE); // Trigger Interrupt
196
197
198
              } else {
                   // Send XOFF
199
                   sendThisNext = XOFF;
200
201
                   flow = 0;
202
                   if (shouldStartTransmission) {
                        shouldStartTransmission = 0;
SERIALB |= (1 << SERIALUDRIE);
SERIALA |= (1 << SERIALUDRE); // Trigger Interrupt</pre>
203
2.04
205
206
                   }
207
208
              // Wait till it's transmitted
209
              while (SERIALB & (1 << SERIALUDRIE));</pre>
210
211 #endif
212 }
```

# 5.17.4 Variable Documentation

# 5.17.4.1 uint8\_t volatile rxBuffer[RX\_BUFFER\_SIZE]

RX FIFO Buffer.

Definition at line 92 of file serial.c.

Referenced by ISR(), and serialGet().

5.17.4.2 uint16\_t volatile rxRead = 0

RX FIFO Read Position.

Definition at line 94 of file serial.c.

Referenced by serialClose(), serialHasChar(), serialRxBufferEmpty(), and serialRxBufferFull().

5.17.4.3 uint16\_t volatile rxWrite = 0

RX FIFO Write Position.

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Definition at line 95 of file serial.c.

Referenced by ISR(), serialClose(), serialGet(), serialHasChar(), serialRxBufferEmpty(), and serialRxBufferFull().

5.17.4.4 uint8\_t volatile shouldStartTransmission = 1

Should enable interrupt.

Definition at line 98 of file serial.c.

Referenced by ISR(), serialClose(), serialGet(), serialWrite(), and setFlow().

5.17.4.5 uint8\_t volatile txBuffer[TX\_BUFFER\_SIZE]

TX FIFO Buffer.

Definition at line 93 of file serial.c.

Referenced by ISR(), and serialWrite().

5.17.4.6 uint16\_t volatile txRead = 0

TX FIFO Read Position.

Definition at line 96 of file serial.c.

Referenced by ISR(), serialClose(), serialTxBufferEmpty(), and serialTxBufferFull().

5.17.4.7 uint16\_t volatile txWrite = 0

TX FIFO Write Position.

Definition at line 97 of file serial.c.

Referenced by ISR(), serialClose(), serialTxBufferEmpty(), serialTxBufferFull(), and serialWrite().

# 5.18 Motor Speed Mixer

Takes the Base Speed and PID-Output and sets Motor Speed accordingly.

### **Files**

· file set.h

Motor Mixer Library Header.

· file set.c

Motor Mixer Library Implementation.

### **Macros**

• #define MAXDIFF (baseSpeed \* PID FACTOR)

Maximum Speed difference on one axis.

# **Functions**

void setTask (void)

Read the PID Output and Set the Motor Speeds.

void setMotorSpeeds (uint8\_t axis, uint8\_t \*vals)

Set the Motor Speeds according to the SET\_\* Motor Position Constants.

# Variables

uint8 t baseSpeed

Motor Base Speed.

• uint8\_t baseSpeed = 0

Motor Base Speed.

# 5.18.1 Detailed Description

Takes the Base Speed and PID-Output and sets Motor Speed accordingly.

### 5.18.2 Macro Definition Documentation

5.18.2.1 #define MAXDIFF (baseSpeed \* PID\_FACTOR)

Maximum Speed difference on one axis.

Definition at line 51 of file set.c.

Referenced by setTask().

# 5.18.3 Function Documentation

5.18.3.1 void setMotorSpeeds ( uint8\_t axis, uint8\_t \* vals ) [inline]

Set the Motor Speeds according to the SET\_\* Motor Position Constants.

#### **Parameters**

axis	ROLL or PITCH
vals	Speeds for the two Motors on this axis (+, -)

Definition at line 59 of file set.c.

References motorSet(), SET\_ROLLMINUS, and SET\_ROLLPLUS.

Referenced by setTask().

```
59
60    if (axis == ROLL) {
61        motorSet(SET_ROLLPLUS, vals[0]);
62        motorSet(SET_ROLLMINUS, vals[1]);
63    } else if (axis == PITCH) {
64        motorSet(SET_PITCHPLUS, vals[0]);
65        motorSet(SET_PITCHMINUS, vals[1]);
66    }
67 }
```

5.18.3.2 void setTask (void)

Read the PID Output and Set the Motor Speeds.

Examples:

uartFlight.c.

Definition at line 69 of file set.c.

References baseSpeed, MAXDIFF, o output, o pids, and setMotorSpeeds().

# 5.18.4 Variable Documentation

5.18.4.1 uint8\_t baseSpeed

Motor Base Speed.

Examples:

uartFlight.c.

Definition at line 53 of file set.c.

Referenced by setTask().

5.18.4.2 uint8\_t baseSpeed = 0

Motor Base Speed.

Definition at line 53 of file set.c.

Referenced by setTask().

# 5.19 SPI Driver

SPI Library for AVRs built-in SPI Hardware.

SPI API Implementation.

### **Files**

### **Enumerations**

```
enum SPI_MODE { MODE_0 = 0, MODE_1 = 1, MODE_2 = 2, MODE_3 = 3 } 

SPI Mode option.
enum SPI_SPEED { 

SPEED_2 = 4, SPEED_4 = 0, SPEED_8 = 5, SPEED_16 = 1, 

SPEED_32 = 6, SPEED_64 = 2, SPEED_128 = 3 } 

SPI Speed options.
```

### **Functions**

```
    void spilnit (SPI_MODE mode, SPI_SPEED speed)
        Initialize the SPI Hardware Module.

    uint8_t spiSendByte (uint8_t d)
        Send and Receive one byte.
```

# 5.19.1 Detailed Description

SPI Library for AVRs built-in SPI Hardware.

# 5.19.2 Enumeration Type Documentation

```
5.19.2.1 enum SPI_MODE
```

SPI Mode option.

### Enumerator

```
MODE_0 CPOL 0, CPHA 0.MODE_1 CPOL 0, CPHA 1.MODE_2 CPOL 1, CPHA 0.MODE_3 CPOL 1, CPHA 1.
```

Definition at line 44 of file spi.h.

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```
5.19.2.2 enum SPI_SPEED
```

SPI Speed options.

# Enumerator

```
SPEED_2 F_CPU/2.
SPEED_4 F_CPU/4.
SPEED_8 F_CPU/8.
SPEED_16 F_CPU/16.
SPEED_32 F_CPU/32.
SPEED_64 F_CPU/64.
SPEED_128 F_CPU/128.
```

Definition at line 52 of file spi.h.

### 5.19.3 Function Documentation

```
5.19.3.1 void spilnit ( SPI_MODE mode, SPI_SPEED speed )
```

Initialize the SPI Hardware Module.

# Parameters

mode	SPI Mode to use
speed	SPI Speed to use

Referenced by xylnit().

```
5.19.3.2 uint8_t spiSendByte ( uint8_t d )
```

Send and Receive one byte.

Set the Chip Select Lines yourself!

# **Parameters**

```
d Data to be sent
```

#### Returns

Byte read from Bus

Definition at line 54 of file spi.c.

```
54 {
55 SPDR = d;
56 while (!(SPSR & (1 << SPIF))); // Wait for transmission
57 return SPDR;
58 }
```

# 5.20 Task Handler

System for registering different tasks that will be called regularly, one after another.

### **Files**

· file tasks.h

Task API Header.

· file tasks.c

Task API Implementation.

# **Data Structures**

struct TaskElement

Single-Linked Task List.

# **Typedefs**

typedef void(\* Task )(void)

A Task has no arguments and returns nothing.

### **Functions**

• uint8\_t addTask (Task func)

Adds another task that will be called regularly.

uint8\_t removeTask (Task func)

Removes an already registered Task.

void tasks (void)

Executes registered Tasks.

• uint8\_t tasksRegistered (void)

Get the number of registered Tasks.

# **Variables**

TaskElement \* taskList

List of registered Tasks.

TaskElement \* taskList = NULL

List of registered Tasks.

# 5.20.1 Detailed Description

System for registering different tasks that will be called regularly, one after another.

# 5.20.2 Typedef Documentation

5.20.2.1 typedef void(\* Task)(void)

A Task has no arguments and returns nothing.

Definition at line 44 of file tasks.h.

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# 5.20.3 Function Documentation

```
5.20.3.1 uint8_t addTask ( Task func )
```

Adds another task that will be called regularly.

#### **Parameters**

```
func Task to be executed
```

### Returns

0 on success

### **Examples:**

uartFlight.c.

Definition at line 57 of file tasks.c.

References BANK\_GENERIC, MEMSWITCH, MEMSWITCHBACK, TaskElement::next, TaskElement::task, and taskList.

Referenced by xyInit().

```
57
58
       MEMSWITCH (BANK_GENERIC);
       TaskElement *p = (TaskElement *) malloc(sizeof(
59
      TaskElement));
60
       if (p == NULL) {
61
            MEMSWITCHBACK(BANK_GENERIC);
62
            return 1;
63
       p->task = func;
p->next = taskList;
64
       taskList = p;
       MEMSWITCHBACK(BANK_GENERIC);
68
       return 0;
69 }
```

# 5.20.3.2 uint8\_t removeTask ( Task func )

Removes an already registered Task.

### **Parameters**

```
func Task to be removed
```

# Returns

0 on success

Definition at line 71 of file tasks.c.

References BANK\_GENERIC, MEMSWITCH, MEMSWITCHBACK, TaskElement::next, TaskElement::task, and taskList.

```
prev->next = p->next;
82
               MEMSWITCHBACK (BANK_GENERIC);
83
84
               return 0;
          }
85
          prev = p;
          p = p->next;
88
      MEMSWITCHBACK (BANK_GENERIC);
89
90
       return 1;
91 }
```

5.20.3.3 void tasks ( void )

Executes registered Tasks.

Call this in your Main Loop!

**Examples:** 

uartFlight.c.

Definition at line 93 of file tasks.c.

References BANK\_GENERIC, MEMSWITCH, MEMSWITCHBACK, TaskElement::next, TaskElement::task, and taskList.

### 5.20.3.4 uint8\_t tasksRegistered ( void )

Get the number of registered Tasks.

Returns

Count of registered Tasks

Definition at line 47 of file tasks.c.

References BANK\_GENERIC, MEMSWITCH, MEMSWITCHBACK, and TaskElement::next.

### 5.20.4 Variable Documentation

# 5.20.4.1 TaskElement\* taskList = NULL

List of registered Tasks.

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Definition at line 45 of file tasks.c.

Referenced by addTask(), removeTask(), and tasks().

5.20.4.2 TaskElement\* taskList

List of registered Tasks.

Definition at line 45 of file tasks.c.

Referenced by addTask(), removeTask(), and tasks().

# 5.21 Time Keeping

Measuring Time with Millisecond Resolution.

### **Files**

· file time.h

Time API Header.

• file time.c

Time API Implementation.

### **Macros**

• #define TCRA TCCR2A

Timer 2 Control Register A.

• #define TCRB TCCR2B

Timer 2 Control Register B.

#define OCR OCR2A

Timer 2 Compare Register A.

• #define TIMS TIMSK2

Timer 2 Interrupt Mask.

• #define OCIE OCIE2A

Timer 2 Compare Match A Interrupt Enable.

# **Typedefs**

typedef uint64\_t time\_t
 Timekeeping Data Type.

### **Functions**

void initSystemTimer (void)

Initialize the system timer.

time\_t getSystemTime (void)

Get the System Uptime.

ISR (TIMER2\_COMPA\_vect)

Timer 2 Compare Match A Interrupt.

# **Variables**

volatile time\_t systemTime = 0
 Current System Uptime.

# 5.21.1 Detailed Description

Measuring Time with Millisecond Resolution. Uses Timer 2

Prescaler 64

Count to 250

16000000 / 64 / 250 = 1000 -> 1 Interrupt per millisecond

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# 5.21.2 Macro Definition Documentation

5.21.2.1 #define OCIE OCIE2A

Timer 2 Compare Match A Interrupt Enable.

Definition at line 53 of file time.c.

5.21.2.2 #define OCR OCR2A

Timer 2 Compare Register A.

Definition at line 51 of file time.c.

5.21.2.3 #define TCRA TCCR2A

Timer 2 Control Register A.

Definition at line 49 of file time.c.

5.21.2.4 #define TCRB TCCR2B

Timer 2 Control Register B.

Definition at line 50 of file time.c.

5.21.2.5 #define TIMS TIMSK2

Timer 2 Interrupt Mask.

Definition at line 52 of file time.c.

# 5.21.3 Typedef Documentation

5.21.3.1 typedef uint64\_t time\_t

Timekeeping Data Type.

Overflows after 500 million years...:)

Definition at line 53 of file time.h.

# 5.21.4 Function Documentation

5.21.4.1 time\_t getSystemTime ( void )

Get the System Uptime.

Returns

System Uptime in Milliseconds

Examples:

uartFlight.c.

Definition at line 68 of file time.c.

References systemTime.

Referenced by complementaryExecute(), complementaryInit(), and pidExecute().

```
68
69    return systemTime;
70 }
```

# 5.21.4.2 void initSystemTimer (void)

Initialize the system timer.

Execution every millisecond. Uses Timer 2.

Definition at line 55 of file time.c.

Referenced by xylnit().

# 5.21.4.3 ISR ( TIMER2\_COMPA\_vect )

Timer 2 Compare Match A Interrupt.

Definition at line 64 of file time.c.

References systemTime.

```
64 {
65 systemTime++;
66 }
```

# 5.21.5 Variable Documentation

# 5.21.5.1 volatile time\_t systemTime = 0

Current System Uptime.

Definition at line 47 of file time.c.

Referenced by getSystemTime(), and ISR().

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# 5.22 I2C Driver

Using the AVR TWI/I2C Hardware.

### **Files**

• file twi.h

I2C API Header.

#### **Macros**

• #define TWI READ 1

I2C Read Bit.

#define TWI\_WRITE 0

I2C Write Bit.

# **Functions**

· void twilnit (void)

Initialize the I2C Hardware.

void twiStop (void)

Stop the I2C Hardware.

• unsigned char twiStart (unsigned char addr)

Start an I2C Transfer.

• unsigned char twiRepStart (unsigned char addr)

Start a repeated I2C Transfer.

• void twiStartWait (unsigned char addr)

Start an I2C Transfer and poll until ready.

• unsigned char twiWrite (unsigned char data)

Write to the I2C Slave.

unsigned char twiReadAck (void)

Read from the I2C Slave and request more data.

• unsigned char twiReadNak (void)

Read from the I2C Slave and deny more data.

# 5.22.1 Detailed Description

Using the AVR TWI/I2C Hardware.

### 5.22.2 Macro Definition Documentation

5.22.2.1 #define TWI\_READ 1

I2C Read Bit.

Definition at line 43 of file twi.h.

Referenced by accRead(), gyroRead(), and magRead().

### 5.22.2.2 #define TWI\_WRITE 0

I2C Write Bit.

Definition at line 44 of file twi.h.

Referenced by accRead(), gyroRead(), magRead(), and motorTask().

### 5.22.3 Function Documentation

```
5.22.3.1 void twilnit (void)
```

Initialize the I2C Hardware.

Definition at line 26 of file twi.c.

Referenced by xylnit().

### 5.22.3.2 unsigned char twiReadAck (void)

Read from the I2C Slave and request more data.

**Returns** 

Data read

Definition at line 179 of file twi.c.

Referenced by accRead(), gyroRead(), and magRead().

# 5.22.3.3 unsigned char twiReadNak (void)

Read from the I2C Slave and deny more data.

Returns

Data read

Definition at line 194 of file twi.c.

Referenced by accRead(), gyroRead(), and magRead().

```
195 {
196          TWCR = (1<<TWINT) | (1<<TWEN);
197           while(!(TWCR & (1<<TWINT)));
198
199          return TWDR;
200
201 }/* i2c_readNak */
```

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### 5.22.3.4 unsigned char twiRepStart ( unsigned char addr )

Start a repeated I2C Transfer.

#### **Parameters**

```
addr | Slave Address (with Read/Write bit)
```

### Returns

0 on success, 1 on error

Definition at line 127 of file twi.c.

References twiStart().

Referenced by accRead(), gyroRead(), and magRead().

```
128 {
129      return twiStart( address );
130
131 }/* i2c_rep_start */
```

# 5.22.3.5 unsigned char twiStart ( unsigned char addr )

Start an I2C Transfer.

#### **Parameters**

```
addr | Slave Address (with Read/Write bit)
```

### **Returns**

0 on success, 1 on error

Definition at line 40 of file twi.c.

Referenced by accRead(), gyroRead(), magRead(), motorTask(), and twiRepStart().

```
41 {
        uint8_t
                  twst;
43
        // send START condition
       \texttt{TWCR} \ = \ (\texttt{1} < \texttt{TWINT}) \quad | \quad (\texttt{1} < \texttt{TWSTA}) \quad | \quad (\texttt{1} < \texttt{TWEN}) \ ;
45
46
        // wait until transmission completed
       while(!(TWCR & (1<<TWINT)));
48
50
        \ensuremath{//} check value of TWI Status Register. Mask prescaler bits.
51
        twst = TW_STATUS & 0xF8;
52
       if ( (twst != TW_START) && (twst != TW_REP_START)) return 1;
53
54
        // send device address
        TWDR = address;
55
        TWCR = (1 << TWINT) | (1 << TWEN);
57
58
        // wail until transmission completed and ACK/NACK has been received
       while(!(TWCR & (1<<TWINT)));</pre>
59
60
        // check value of TWI Status Register. Mask prescaler bits.
        twst = TW_STATUS & 0xF8;
63
        if ( (twst != TW_MT_SLA_ACK) && (twst != TW_MR_SLA_ACK) ) return 1;
64
65
        return 0;
66
67 }/* i2c_start */
```

### 5.22.3.6 void twiStartWait (unsigned char addr)

Start an I2C Transfer and poll until ready.

#### **Parameters**

```
addr | Slave Address (with Read/Write bit)
```

Definition at line 76 of file twi.c.

```
77 {
78
        uint8 t twst:
79
80
        while (1)
83
             // send START condition
             \texttt{TWCR} \ = \ (\texttt{1} < \texttt{TWINT}) \quad | \quad (\texttt{1} < \texttt{TWSTA}) \quad | \quad (\texttt{1} < \texttt{TWEN}) \; ;
84
8.5
             // wait until transmission completed
86
             while(!(TWCR & (1<<TWINT)));</pre>
88
89
             \ensuremath{//} check value of TWI Status Register. Mask prescaler bits.
90
             twst = TW_STATUS & 0xF8;
             if ( (twst != TW_START) && (twst != TW_REP_START)) continue;
91
92
93
              // send device address
             TWDR = address;
95
             TWCR = (1 << TWINT) | (1 << TWEN);
96
97
             // wail until transmission completed
98
             while(!(TWCR & (1<<TWINT)));</pre>
99
100
               // check value of TWI Status Register. Mask prescaler bits.
101
              twst = TW_STATUS & 0xF8;
102
               if ( (twst == TW_MT_SLA_NACK ) | | (twst ==TW_MR_DATA_NACK) )
103
                   /* device busy, send stop condition to terminate write operation */ {\tt TWCR} = (1<<TWINT) | (1<<TWEN) | (1<<TWSTO);
104
105
106
107
                   \ensuremath{//} wait until stop condition is executed and bus released
108
                   while(TWCR & (1<<TWSTO));</pre>
109
110
                   continue:
111
112
               //if( twst != TW_MT_SLA_ACK) return 1;
113
               break;
114
115
116 }/* i2c_start_wait */
```

### 5.22.3.7 void twiStop (void)

Stop the I2C Hardware.

Definition at line 137 of file twi.c.

Referenced by motorTask().

### 5.22.3.8 unsigned char twiWrite (unsigned char data)

Write to the I2C Slave.

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#### **Parameters**

data Data to send

# Returns

0 on success, 1 on error

Definition at line 155 of file twi.c.

Referenced by accRead(), gyroRead(), magRead(), and motorTask().

```
156 {
157
158
         uint8_t twst;
159
         \ensuremath{//} send data to the previously addressed device
        TWDR = data;
TWCR = (1<<TWINT) | (1<<TWEN);
160
161
        // wait until transmission completed
163
164
        while(!(TWCR & (1<<TWINT)));</pre>
165
166
         // check value of TWI Status Register. Mask prescaler bits
167
        twst = TW_STATUS & 0xF8;
168
         if ( twst != TW_MT_DATA_ACK) return 1;
169
         return 0;
170
171 }/* i2c_write */
```

# 5.23 UART Menu

Enables user interaction with an UART Menu.

### **Files**

· file uartMenu.h

UART Menu API Header.

• file uartMenu.c

UART Menu API Implementation.

# **Data Structures**

struct MenuEntry

Data Structure for Single-Linked-List for UART Menu.

### **Functions**

• uint8\_t addMenuCommand (uint8\_t cmd, PGM\_P help, Task f)

Add a command to the UART Menu.

· void uartMenuPrintHelp (void)

Print all registered commands.

void uartMenuRegisterHandler (void(\*handler)(char))

Register a Handler for unhandled menu commands.

void uartMenuTask (void)

Task to work the UART Menu.

MenuEntry \* findEntry (uint8\_t cmd)

Search the uartMenu Linked List.

MenuEntry \* reverseList (MenuEntry \*root)

Reverse the UART Menu List.

# **Variables**

• MenuEntry \* uartMenu = NULL

Single-Linked-List for commands.

void(\* unHandler )(char) = NULL

Handler for unhandled commands.

# 5.23.1 Detailed Description

Enables user interaction with an UART Menu.

# 5.23.2 Function Documentation

5.23.2.1 uint8\_t addMenuCommand ( uint8\_t cmd, PGM\_P help, Task f )

Add a command to the UART Menu.

# **Parameters**

cmd	Byte that triggers command	
help	Help Text String in Flash	
f	Task to be executed	Generated on Sat Apr 20 2013 01:06:59 for xyControl by Doxygen

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#### Returns

0 on success, 1 if already registered or not enough memory.

### **Examples:**

```
uartFlight.c.
```

Definition at line 69 of file uartMenu.c.

References BANK\_GENERIC, MenuEntry::cmd, MenuEntry::f, findEntry(), MenuEntry::helpText, MenuEntry::next, uartMenu, xmemGetBank(), and xmemSetBank().

Referenced by xylnit().

```
69
70
        uint8_t lastBank = xmemGetBank();
        xmemSetBank (BANK_GENERIC);
72
        if (findEntry(cmd) != NULL) {
73
             return 1;
74
       } else {
            MenuEntry *p = (MenuEntry *)malloc(sizeof(MenuEntry));
if (p == NULL) {
75
76
                 return 1;
78
           p->cmd = cmd;
p->helpText = help;
79
80
81
            p->f = f;
            p->next = uartMenu;
uartMenu = p;
82
84
            return 0;
85
        xmemSetBank(lastBank);
86
87 }
```

### 5.23.2.2 MenuEntry\* findEntry ( uint8\_t cmd )

Search the uartMenu Linked List.

### Parameters

```
cmd | Command to search for
```

### Returns

MenuEntry for command cmd, or NULL

Definition at line 58 of file uartMenu.c.

References MenuEntry::cmd, MenuEntry::next, and uartMenu.

Referenced by addMenuCommand().

#### 5.23.2.3 MenuEntry\* reverseList ( MenuEntry \* root )

Reverse the UART Menu List.

#### **Parameters**

root Root of the Single-Linked-List.

#### **Returns**

New root of reversed list.

Definition at line 93 of file uartMenu.c.

References MenuEntry::next.

Referenced by uartMenuPrintHelp().

```
93
94
      MenuEntry *new = NULL;
95
      while (root != NULL) {
       MenuEntry *next = root->next;
96
          root->next = new;
97
98
          new = root;
          root = next;
99
100
101
       return new;
102 }
```

### 5.23.2.4 void uartMenuPrintHelp (void)

Print all registered commands.

Definition at line 104 of file uartMenu.c.

References BANK\_GENERIC, MenuEntry::cmd, MenuEntry::helpText, MenuEntry::next, reverseList(), uartMenu, xmemGetBank(), and xmemSetBank().

Referenced by xylnit().

```
104
        static uint8_t reversed = 0;
105
106
        uint8_t lastBank = xmemGetBank();
107
        xmemSetBank(BANK_GENERIC);
        char *buffer = (char *)malloc(35);
if (buffer == NULL) {
108
109
            printf("!");
110
111
             return;
112
113
        if (!reversed) {
             reversed = 1;
114
             uartMenu = reverseList(uartMenu);
115
116
117
        MenuEntry *p = uartMenu;
118
        while (p != NULL) {
             strcpy_P(buffer, p->helpText);
printf("%c: %s\n", p->cmd, buffer);
119
120
121
             p = p->next;
122
123
        free (buffer);
124
        xmemSetBank(lastBank);
125 }
```

### 5.23.2.5 void uartMenuRegisterHandler (void(\*)(char) handler)

Register a Handler for unhandled menu commands.

### **Parameters**

handler Will be called if an unknown command is received.

Definition at line 127 of file uartMenu.c.

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References unHandler.

```
127
128 unHandler = handler;
129 }
```

### 5.23.2.6 void uartMenuTask (void)

Task to work the UART Menu.

Definition at line 131 of file uartMenu.c.

References BANK\_GENERIC, MenuEntry::cmd, MenuEntry::f, MenuEntry::next, serialGet(), serialHasChar(), uart-Menu, unHandler, xmemGetBank(), and xmemSetBank().

Referenced by xylnit().

```
131
        if (serialHasChar()) {
132
            uint8_t lastBank = xmemGetBank();
133
             xmemSetBank(BANK_GENERIC);
134
             uint8_t c = serialGet();
136
             MenuEntry *p = uartMenu;
137
             while (p != NULL) {
                 if (p->cmd == c) {
   p->f();
   xmemSetBank(lastBank);
138
139
140
141
                      return;
142
143
                 p = p->next;
144
145
             if (unHandler != NULL)
146
                 unHandler(c);
147
             xmemSetBank(lastBank);
148
        }
149 }
```

### 5.23.3 Variable Documentation

# 5.23.3.1 MenuEntry\* uartMenu = NULL

Single-Linked-List for commands.

Definition at line 51 of file uartMenu.c.

Referenced by addMenuCommand(), findEntry(), uartMenuPrintHelp(), and uartMenuTask().

```
5.23.3.2 void(* unHandler)(char) = NULL
```

Handler for unhandled commands.

Definition at line 52 of file uartMenu.c.

Referenced by uartMenuRegisterHandler(), and uartMenuTask().

# 5.24 External Memory Interface

Allows access to external RAM with bank-switching.

### **Files**

· file xmem.h

XMEM API Header.

• file xmem.c

XMEM API Implementation.

### **Data Structures**

struct MallocState

All Malloc related State.

### **Macros**

- #define MEMSWITCH(x) uint8\_t oldMemBank=xmemGetBank();if(oldMemBank!=x)xmemSetBank(x);
   Switch the bank, if needed.
- #define MEMSWITCHBACK(x) if(oldMemBank!=x)xmemSetBank(oldMemBank);

Switch back to the last bank, if needed.

• #define MEMBANKS 8

Available Memory Banks.

• #define BANK\_GENERIC 0

Generic Memory Bank.

### **Functions**

void xmemInit (void)

Initialize the External Memory Interface.

• void xmemSetBank (uint8\_t bank)

Switch the active memory bank.

uint8\_t xmemGetBank (void)

Get the current memory bank.

• void saveState (uint8\_t bank)

Save the current malloc state.

• void restoreState (uint8\_t bank)

Restore the malloc state.

### **Variables**

• MallocState states [MEMBANKS]

MallocState for all Memory Banks.

• uint8\_t currentBank

Current active Memory Bank.

MallocState states [MEMBANKS]

MallocState for all Memory Banks.

uint8\_t currentBank = 0

Current active Memory Bank.

void \* \_\_brkval

Internal Malloc Heap-End Pointer.

void \* \_\_flp

Internal Malloc Free List Pointer (State)

### 5.24.1 Detailed Description

Allows access to external RAM with bank-switching.

#### 5.24.2 Macro Definition Documentation

#### 5.24.2.1 #define BANK\_GENERIC 0

Generic Memory Bank.

Definition at line 55 of file xmem.h.

Referenced by addMenuCommand(), addTask(), removeTask(), tasks(), tasks(), tasksRegistered(), uartMenuPrintHelp(), and uartMenuTask().

### 5.24.2.2 #define MEMBANKS 8

Available Memory Banks.

Definition at line 54 of file xmem.h.

Referenced by xmemInit(), and xmemSetBank().

5.24.2.3 #define MEMSWITCH( x ) uint8\_t oldMemBank=xmemGetBank();if(oldMemBank!=x)xmemSetBank(x);

Switch the bank, if needed.

Stores the old bank in a variable oldMemBank.

# Parameters

	Now Pople
X	I NEW Dank

Definition at line 47 of file xmem.h.

Referenced by addTask(), removeTask(), tasks(), and tasksRegistered().

### 5.24.2.4 #define MEMSWITCHBACK( x ) if(oldMemBank!=x)xmemSetBank(oldMemBank);

Switch back to the last bank, if needed.

### **Parameters**

X	New (current) Bank

Definition at line 52 of file xmem.h.

Referenced by addTask(), removeTask(), tasks(), and tasksRegistered().

### 5.24.3 Function Documentation

### 5.24.3.1 void restoreState ( uint8\_t bank )

Restore the malloc state.

#### **Parameters**

```
bank Location of state to load.
```

Definition at line 65 of file xmem.c.

References \_\_brkval, \_\_flp, MallocState::end, MallocState::fl, MallocState::start, and MallocState::val.

Referenced by xmemSetBank().

# 5.24.3.2 void saveState ( uint8\_t bank )

Save the current malloc state.

#### **Parameters**

```
bank | Current Bank Number
```

Definition at line 55 of file xmem.c.

References \_\_brkval, \_\_flp, MallocState::end, MallocState::fl, MallocState::start, and MallocState::val.

Referenced by xmemInit(), and xmemSetBank().

```
55
56     states[bank].start = __malloc_heap_start;
57     states[bank].end = __malloc_heap_end;
58     states[bank].val = __brkval;
59     states[bank].fl = __flp;
60 }
```

# 5.24.3.3 uint8\_t xmemGetBank (void)

Get the current memory bank.

Returns

Current Memory Bank.

Definition at line 105 of file xmem.c.

References currentBank.

 $Referenced \ by \ add Menu Command (), \ uart Menu Print Help (), \ and \ uart Menu Task ().$ 

```
105 {
106 return currentBank;
107 }
```

### 5.24.3.4 void xmemInit (void)

Initialize the External Memory Interface.

Definition at line 72 of file xmem.c.

References BANK0DDR, BANK0PIN, BANK0PORT, BANK1DDR, BANK1PIN, BANK1PORT, BANK2DDR, BANK2PORT, MEMBANKS, and saveState().

Referenced by xyInit().

```
73
        BANKODDR |= (1 << BANKOPIN);
        BANK1DDR |= (1 << BANK1PIN);
        BANK2DDR |= (1 << BANK2PIN);
75
        BANKOPORT &= ~(1 << BANKOPIN);
BANK1PORT &= ~(1 << BANK1PIN);
76
77
78
        BANK2PORT &= ~(1 << BANK2PIN);
79
80
        XMCRB = 0; // Use full address space
        XMCRA = (1 << SRW11) | (1 << SRW10); // 3 Wait cycles XMCRA |= (1 << SRE); // Enable XMEM
82
83
        for (uint8_t i = 0; i < MEMBANKS; i++) {</pre>
84
85
            saveState(i);
86
87 }
```

#### 5.24.3.5 void xmemSetBank ( uint8\_t bank )

Switch the active memory bank.

#### **Parameters**

```
bank New Memory Bank
```

Definition at line 89 of file xmem.c.

References BANK0PIN, BANK0PORT, BANK1PIN, BANK1PORT, BANK2PIN, BANK2PORT, currentBank, MEMB-ANKS, restoreState(), and saveState().

Referenced by addMenuCommand(), uartMenuPrintHelp(), and uartMenuTask().

```
89
        if (bank < MEMBANKS) {</pre>
90
             saveState(currentBank);
             BANKOPORT &= ~(1 << BANKOPIN);
             BANK1PORT &= \sim (1 << BANK1PIN);
             BANK2PORT &= ~(1 << BANK2PIN);
95
             BANKOPORT |= ((bank & 0x01) << BANKOPIN);
BANK1PORT |= (((bank & 0x02) >> 1) << BANK1PIN);
96
97
98
             BANK2PORT \mid= (((bank & 0x04) >> 2) << BANK2PIN);
100
             currentBank = bank;
101
             restoreState(bank);
102
103 }
```

# 5.24.4 Variable Documentation

```
5.24.4.1 void* __brkval
```

Internal Malloc Heap-End Pointer.

Referenced by restoreState(), and saveState().

```
5.24.4.2 void* __flp
```

Internal Malloc Free List Pointer (State)

Referenced by restoreState(), and saveState().

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5.24.4.3 uint8\_t currentBank = 0

Current active Memory Bank.

Definition at line 47 of file xmem.c.

Referenced by xmemGetBank(), and xmemSetBank().

5.24.4.4 uint8\_t currentBank

Current active Memory Bank.

Definition at line 47 of file xmem.c.

 $Referenced \ by \ xmemGetBank(), \ and \ xmemSetBank().$ 

5.24.4.5 MallocState states[MEMBANKS]

MallocState for all Memory Banks.

Definition at line 46 of file xmem.c.

5.24.4.6 MallocState states[MEMBANKS]

MallocState for all Memory Banks.

Definition at line 46 of file xmem.c.

# 5.25 xyControl Hardware

Controls xyControl On-Board Hardware like LEDs.

#### **Files**

· file xycontrol.h

xyControl API Header.

file xycontrol.c

xyControl API Implementation.

### **Data Structures**

struct Vector3f

The global 3-Dimensional Floating Point Vector.

#### **Enumerations**

```
    enum LED {
        LED_RED0 = 0, LED_RED1 = 1, LED_GREEN0 = 2, LED_GREEN1 = 3,
        LED_ALL = 4, LED_BITMAP = 5, LED_RED = 6, LED_GREEN = 7 }
        Methods of addressing the LEDs.
    enum LEDState { LED_OFF = 0, LED_ON = 1, LED_TOGGLE = 2 }
        Possible states of the LEDs.
```

## **Functions**

void xylnit (void)

Initialize the xyControl Hardware.

• void xyLed (LED I, LEDState v)

Set the LEDs.

• double getVoltage (void)

Calculate and return the Battery Voltage.

void resetSelf (void)

Use the Watchdog to reset yourself after 15ms.

• int uartoutput (char c, FILE \*f)

Method used to write to stdout and stderr.

int uartinput (FILE \*f)

Method used to read from stdin.

void xyLedInternal (uint8\_t v, volatile uint8\_t \*port, uint8\_t pin)

Internal LED Manipulation function.

#### **Variables**

```
• char PROGMEM helpText [] = "Print this Help"
```

UART Menu Help Text.

• char PROGMEM resetText [] = "Reset MCU"

UART Menu Reset Text.

• FILE inFile

FILE for stdin.

FILE outFile

FILE for stdout and stderr.

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# 5.25.1 Detailed Description

Controls xyControl On-Board Hardware like LEDs.

## 5.25.2 Enumeration Type Documentation

```
5.25.2.1 enum LED
```

Methods of addressing the LEDs.

#### Enumerator

```
LED_RED0 First red LED.

LED_RED1 Second red LED.

LED_GREEN0 First green LED.

LED_GREEN1 Second green LED.

LED_ALL All LEDs.

LED_BITMAP LEDs as Bitmap (R0, R1, G0, G1)

LED_RED Both red LEDs.

LED_GREEN Both green LEDs.
```

Definition at line 44 of file xycontrol.h.

# 5.25.2.2 enum LEDState

Possible states of the LEDs.

Enumerator

```
LED_OFF LED Off.LED_ON LED On.LED_TOGGLE Toggle the LED.
```

Definition at line 56 of file xycontrol.h.

```
56 {
57    LED_OFF = 0,
58    LED_ON = 1,
59    LED_TOGGLE = 2
60 } LEDState;
```

## 5.25.3 Function Documentation

## 5.25.3.1 double getVoltage (void)

Calculate and return the Battery Voltage.

Returns

**Current Battery Voltage** 

**Examples:** 

```
uartFlight.c.
```

Definition at line 163 of file xycontrol.c.

References adcGet(), adcReady(), adcStart(), BATT\_CHANNEL, and BATT\_MAX.

```
163 {
164 adcStart(BATT_CHANNEL);
165 while(!adcReady());
166 uint16_t v = adcGet(0) * BATT_MAX;
167 return ((double) v / 1024.0);
168 }
```

```
5.25.3.2 void resetSelf (void)
```

Use the Watchdog to reset yourself after 15ms.

Definition at line 170 of file xycontrol.c.

Referenced by xylnit().

```
5.25.3.3 int uartinput ( FILE * f )
```

Method used to read from stdin.

Definition at line 79 of file xycontrol.c.

References serialGet(), and serialHasChar().

Referenced by xylnit().

```
79  {
80  while (!serialHasChar());
81  return serialGet();
82 }
```

```
5.25.3.4 int uartoutput ( char c, FILE * f )
```

Method used to write to stdout and stderr.

Definition at line 66 of file xycontrol.c.

References serialWrite().

Referenced by xylnit().

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```
5.25.3.5 void xylnit (void)
```

Initialize the xyControl Hardware.

Initializes LEDs, Timer, UART, I2C, SPI, ADC, the UART Menu and prepares stdin and stdout.

#### **Examples:**

```
uartFlight.c.
```

Definition at line 84 of file xycontrol.c.

References adcInit(), addMenuCommand(), addTask(), AVCC, BAUD, helpText, inFile, initSystemTimer(), LED0D-DR, LED0PIN, LED1DDR, LED1PIN, LED2DDR, LED2PIN, LED3DDR, LED3PIN, MODE\_0, outFile, resetSelf(), resetText, serialInit(), SPEED\_2, spilnit(), twilnit(), uartinput(), uartMenuPrintHelp(), uartMenuTask(), uartoutput(), xmemInit(), and xyLed().

```
84
85
        xmemInit(); // Most important!
86
        // LEDs
87
        LEDODDR |= (1 << LEDOPIN);
88
        LED1DDR |= (1 << LED1PIN);
89
        LED2DDR |= (1 << LED2PIN);
        LED3DDR |= (1 << LED3PIN);
92
        xyLed(4, 1);
93
        initSystemTimer();
94
95
        serialInit(BAUD(38400, F_CPU));
        twiInit();
96
        spiInit(MODE_0, SPEED_2);
98
        adcInit(AVCC);
99
100
         addMenuCommand('q', resetText, &resetSelf);
addMenuCommand('h', helpText, &uartMenuPrintHelp);
101
102
         addTask(&uartMenuTask);
103
104
          // fdevopen() is using malloc, so printf in a different
105
          // memory bank will not work!
106
                fdevopen(&uartoutput, NULL); // stdout & stderr
         // fdevopen(NULL, &uartinput); // stdin
// Instead we have the FILE structs as static variables
107
108
109
         // and assign them to stdin, stdout and stderr
110
         fdev_setup_stream(&outFile, &uartoutput, NULL, _FDEV_SETUP_WRITE);
fdev_setup_stream(&inFile, NULL, &uartinput, _FDEV_SETUP_READ);
111
112
113
         stdin = &inFile;
114
         stdout = &outFile;
115
         stderr = &outFile;
117
         sei();
118 }
```

5.25.3.6 void xyLed ( LED I, LEDState v )

Set the LEDs.

#### **Parameters**

1	LEDs to set
V	New LED State

#### **Examples:**

uartFlight.c.

Referenced by xyInit().

5.25.3.7 void xyLedInternal ( uint8\_t v, volatile uint8\_t \* port, uint8\_t pin )

Internal LED Manipulation function.

## **Parameters**

V	New LED State (Off, On, Toggle)
port	The Corresponding Output Port
pin	The LED Pin

Definition at line 125 of file xycontrol.c.

## 5.25.4 Variable Documentation

5.25.4.1 char PROGMEM helpText[] = "Print this Help"

UART Menu Help Text.

Definition at line 59 of file xycontrol.c.

Referenced by xylnit().

5.25.4.2 FILE inFile

FILE for stdin.

Definition at line 62 of file xycontrol.c.

Referenced by xylnit().

5.25.4.3 FILE outFile

FILE for stdout and stderr.

Definition at line 63 of file xycontrol.c.

Referenced by xylnit().

5.25.4.4 char PROGMEM resetText[] = "Reset MCU"

UART Menu Reset Text.

Definition at line 60 of file xycontrol.c.

Referenced by xyInit().

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# **Chapter 6**

# **Data Structure Documentation**

# 6.1 Angles Struct Reference

Can store orientation in Euler Space.

```
#include <orientation.h>
```

## **Data Fields**

· double pitch

Pitch Angle in Degrees.

double roll

Roll Angle in Degrees.

double yaw

Yaw Angle in Degrees.

# 6.1.1 Detailed Description

Can store orientation in Euler Space.

Definition at line 48 of file orientation.h.

# 6.1.2 Field Documentation

6.1.2.1 double pitch

Pitch Angle in Degrees.

Examples:

uartFlight.c.

Definition at line 49 of file orientation.h.

Referenced by orientationTask(), pidTask(), and zeroOrientation().

6.1.2.2 double roll

Roll Angle in Degrees.

## **Examples:**

```
uartFlight.c.
```

Definition at line 50 of file orientation.h.

Referenced by orientationTask(), pidTask(), and zeroOrientation().

6.1.2.3 double yaw

Yaw Angle in Degrees.

#### **Examples:**

uartFlight.c.

Definition at line 51 of file orientation.h.

Referenced by zeroOrientation().

The documentation for this struct was generated from the following file:

· include/orientation.h

# 6.2 Complementary Struct Reference

Cmplementary-Filter State data.

```
#include <complementary.h>
```

# 6.2.1 Detailed Description

Cmplementary-Filter State data.

Definition at line 46 of file complementary.h.

The documentation for this struct was generated from the following file:

· include/complementary.h

## 6.3 Kalman Struct Reference

Kalman-Filter State data.

```
#include <kalman.h>
```

## **Data Fields**

• double x3

X Vector.

• double p33

P Matrix.

# 6.3.1 Detailed Description

Kalman-Filter State data.

Definition at line 47 of file kalman.h.

#### 6.3.2 Field Documentation

6.3.2.1 double p33

P Matrix.

Definition at line 49 of file kalman.h.

Referenced by kalmanInit(), and kalmanInnovate().

6.3.2.2 double x3

X Vector.

Definition at line 48 of file kalman.h.

Referenced by kalmanInit(), and kalmanInnovate().

The documentation for this struct was generated from the following file:

· include/kalman.h

# 6.4 MallocState Struct Reference

All Malloc related State.

#include <xmem.h>

# **Data Fields**

char \* start

Start of Heap.

• char \* end

End of Heap.

void \* val

Highest Heap Point.

void \* fl

Free List.

## 6.4.1 Detailed Description

All Malloc related State.

The Heap is bank-switched, so this state has to be switched with the banks to allow different memory allocations on different banks.

Definition at line 62 of file xmem.h.

## 6.4.2 Field Documentation

6.4.2.1 char\* end

End of Heap.

Definition at line 64 of file xmem.h.

Referenced by restoreState(), and saveState().

6.4.2.2 void\* fl

Free List.

Definition at line 66 of file xmem.h.

Referenced by restoreState(), and saveState().

6.4.2.3 char\* start

Start of Heap.

Definition at line 63 of file xmem.h.

Referenced by restoreState(), and saveState().

6.4.2.4 void\* val

Highest Heap Point.

Definition at line 65 of file xmem.h.

Referenced by restoreState(), and saveState().

The documentation for this struct was generated from the following file:

· include/xmem.h

# 6.5 MenuEntry Struct Reference

Data Structure for Single-Linked-List for UART Menu.

#include <uartMenu.h>

## **Data Fields**

• uint8\_t cmd

Byte that triggers the action.

PGM\_P helpText

Text (in Flash) printed with help command.

· Task f

Action that get's executed.

MenuEntry \* next

Next MenuEntry in the linked list.

# 6.5.1 Detailed Description

Data Structure for Single-Linked-List for UART Menu.

Stores Helptext, command and action.

Definition at line 49 of file uartMenu.h.

#### 6.5.2 Field Documentation

6.5.2.1 uint8\_t cmd

Byte that triggers the action.

Definition at line 50 of file uartMenu.h.

Referenced by addMenuCommand(), findEntry(), uartMenuPrintHelp(), and uartMenuTask().

## 6.5.2.2 Task f

Action that get's executed.

Definition at line 52 of file uartMenu.h.

Referenced by addMenuCommand(), and uartMenuTask().

#### 6.5.2.3 PGM\_P helpText

Text (in Flash) printed with help command.

Definition at line 51 of file uartMenu.h.

Referenced by addMenuCommand(), and uartMenuPrintHelp().

## 6.5.2.4 MenuEntry\* next

Next MenuEntry in the linked list.

Definition at line 53 of file uartMenu.h.

Referenced by addMenuCommand(), findEntry(), reverseList(), uartMenuPrintHelp(), and uartMenuTask().

The documentation for this struct was generated from the following file:

· include/uartMenu.h

# 6.6 PIDState Struct Reference

Data Structure for a single PID Controller.

```
#include <pid.h>
```

## **Data Fields**

double kp

Proportional factor.

• double ki

Integral factor.

double kd

Derivative factor.

· double outMin

Minimum Output.

double outMax

Maximum Output.

double intMin

Minimum Integral sum.

double intMax

Maximum Integral sum.

double lastError

Derivative State.

double sumError

Integral state.

• time\_t last

Last execution time.

# 6.6.1 Detailed Description

Data Structure for a single PID Controller.

Stores all needed constants and state variables.

Definition at line 47 of file pid.h.

### 6.6.2 Field Documentation

6.6.2.1 double intMax

Maximum Integral sum.

Default is PID\_INTMAX.

Definition at line 54 of file pid.h.

Referenced by pidExecute(), and pidSet().

6.6.2.2 double intMin

Minimum Integral sum.

Default is PID INTMIN.

Definition at line 53 of file pid.h.

Referenced by pidExecute(), and pidSet().

6.6.2.3 double kd

Derivative factor.

Default is PID\_D.

Definition at line 50 of file pid.h.

Referenced by pidExecute(), and pidSet().

6.6.2.4 double ki Integral factor. Default is PID\_I. Definition at line 49 of file pid.h. Referenced by pidExecute(), and pidSet(). 6.6.2.5 double kp Proportional factor. Default is PID\_P. Definition at line 48 of file pid.h. Referenced by pidExecute(), and pidSet(). 6.6.2.6 time\_t last Last execution time. For dT calculation. Definition at line 57 of file pid.h. Referenced by pidExecute(), and pidSet(). 6.6.2.7 double lastError Derivative State. Definition at line 55 of file pid.h. Referenced by pidExecute(), and pidSet(). 6.6.2.8 double outMax Maximum Output. Default is PID\_OUTMAX. Definition at line 52 of file pid.h. Referenced by pidExecute(), and pidSet(). 6.6.2.9 double outMin Minimum Output. Default is PID\_OUTMIN. Definition at line 51 of file pid.h. Referenced by pidExecute(), and pidSet(). 6.6.2.10 double sumError Integral state. Kept in intMin, intMax Range.

Definition at line 56 of file pid.h.

Referenced by pidExecute(), and pidSet().

The documentation for this struct was generated from the following file:

• include/pid.h

# 6.7 TaskElement Struct Reference

## Single-Linked Task List.

```
#include <tasks.h>
```

## **Data Fields**

· Task task

Task to be executed.

• TaskElement \* next

Next list element.

## 6.7.1 Detailed Description

Single-Linked Task List.

Definition at line 48 of file tasks.h.

## 6.7.2 Field Documentation

#### 6.7.2.1 TaskElement\* next

Next list element.

Definition at line 50 of file tasks.h.

Referenced by addTask(), removeTask(), tasks(), and tasksRegistered().

## 6.7.2.2 Task task

Task to be executed.

Definition at line 49 of file tasks.h.

Referenced by addTask(), removeTask(), and tasks().

The documentation for this struct was generated from the following file:

· include/tasks.h

# 6.8 Vector3f Struct Reference

The global 3-Dimensional Floating Point Vector.

#include <xycontrol.h>

# **Data Fields**

double x

X Part.

double y

Y Part.

• double z

Z Part.

# 6.8.1 Detailed Description

The global 3-Dimensional Floating Point Vector.

Definition at line 63 of file xycontrol.h.

## 6.8.2 Field Documentation

6.8.2.1 double x

X Part.

Definition at line 64 of file xycontrol.h.

Referenced by accRead(), gyroRead(), magRead(), and orientationTask().

6.8.2.2 double y

Y Part.

Definition at line 65 of file xycontrol.h.

Referenced by accRead(), gyroRead(), magRead(), and orientationTask().

6.8.2.3 double z

Z Part.

Definition at line 66 of file xycontrol.h.

Referenced by accRead(), gyroRead(), magRead(), and orientationTask().

The documentation for this struct was generated from the following file:

• include/xycontrol.h



# **Chapter 7**

# **File Documentation**

# 7.1 include/acc.h File Reference

LSM303DLHC Accelerometer API Header.

```
#include <error.h>
#include <xycontrol.h>
```

#### **Enumerations**

enum AccRange { r2G, r4G, r8G, r16G }
 Accelerometer Range options.

## **Functions**

• Error acclnit (AccRange r)

Initialize the Accelerometer.

Error accRead (Vector3f \*v)

Read from the Accelerometer.

# 7.1.1 Detailed Description

LSM303DLHC Accelerometer API Header.

Definition in file acc.h.

# 7.2 include/adc.h File Reference

Analog-to-Digital Converter API Header.

## **Enumerations**

enum ADCRef { AREF, AVCC, AINT1, AINT2 }
 ADC Reference Voltage options.

#### **Functions**

void adcInit (ADCRef ref)

Initialize the ADC Hardware.

void adcStart (uint8\_t channel)

Start a conversion on a given channel.

uint8\_t adcReady (void)

Check if a result is ready.

• uint16\_t adcGet (uint8\_t next)

Get the conversion results.

void adcClose (void)

Disable the ADC to save energy.

# 7.2.1 Detailed Description

Analog-to-Digital Converter API Header.

Definition in file adc.h.

# 7.3 include/complementary.h File Reference

Complementary-Filter Header.

```
#include <time.h>
```

# **Data Structures**

struct Complementary

Cmplementary-Filter State data.

## **Functions**

• void complementary Execute (Complementary \*data, double acc, double gyro)

Step the Complementary Filter.

• void complementaryInit (Complementary \*data)

Initialize a Complementary-State.

# 7.3.1 Detailed Description

Complementary-Filter Header.

Definition in file complementary.h.

# 7.4 include/config.h File Reference

Various default settings.

#### **Macros**

#define ORIENTATION\_FILTER FILTER\_COMPLEMENTARY

Filter Implementation to be used.

#define COMPLEMENTARY TAU 0.5

Time Contant for Low and High Pass Filter in the Complementary Filter.

#define SOFTWARELOWPASS 1

Software Low-Pass on Gyro and ACC.

#define ACCFILTERFACTOR SOFTWARELOWPASS

Accelerometer Low Pass Factor.

• #define GYROFILTERFACTOR SOFTWARELOWPASS

Gyroscope Low Pass Factor.

• #define PID\_OUTMAX 256

Maximum PID Output.

• #define PID\_OUTMIN -256

Minimum PID Output.

#define PID\_INTMAX PID\_OUTMAX

Maximum PID Integral Sum.

• #define PID\_INTMIN PID\_OUTMIN

Minimal PID Integral Sum.

#define PID\_FACTOR 4 / 5

Influence of PID in relation to Base Speed.

#define DT 0.01f

Time Constant.

#define Q1 5.0f

Q Matrix Diagonal Element 1.

#define Q2 100.0f

Q Matrix Diagonal Element 2.

• #define Q3 0.01f

Q Matrix Diagonal Element 3.

• #define R1 1000.0f

R Matrix Diagonal Element 1.

• #define R2 1000.0f

R Matrix Diagonal Element 2.

• #define SET\_ROLLPLUS 1

Second Motor at the Right.

• #define SET\_ROLLMINUS 3

Fourth Motor at the Left.

• #define SET\_PITCHPLUS 0

First Motor at the Top.

• #define SET\_PITCHMINUS 2

Third Motor at the Bottom.

• #define PID\_P 5.0

Default PID P Constant.

• #define PID I 0.03

Default PID I Constant.

#define PID\_D -13.0

Default PID D Constant.

#define MOTORCOUNT 4

Amount of motors.

• #define BATT\_MAX 15

Battery Voltage Reference (ADC 5V)

• #define BATT\_CHANNEL 0

ADC Channel for Battery.

• #define ACC ADDRESS 0x32

Accelerometer Address (0011001r)

#define GYRO ADDRESS 0xD6

Gyroscope Address (110101xr, x = 1)

#define MAG ADDRESS 0x3C

Magnetometer Address.

#define MOTOR\_BASEADDRESS 0x52

Address of first motor controller.

#define LED0PORT PORTL

First LED Port.

• #define LED0DDR DDRL

First LED Data Direction Register.

• #define LED0PIN PL6

First LED Pin.

• #define LED1PORT PORTL

Second LED Port.

• #define LED1DDR DDRL

Second LED Data Direction Register.

• #define LED1PIN PL7

Second LED Pin.

• #define LED2PORT PORTG

Third LED Port.

• #define LED2DDR DDRG

Third LED Data Direction Register.

• #define LED2PIN PG5

Third LED Pin.

• #define LED3PORT PORTE

Fourth LED Port.

• #define LED3DDR DDRE

Fourth LED Data Direction Register.

• #define LED3PIN PE2

Fourth LED Pin.

• #define BANK0PORT PORTG

First Bank Selection Port.

• #define BANKODDR DDRG

First Bank Selection Data Direction Register.

• #define BANK0PIN PG3

First Bank Selection Pin.

• #define BANK1PORT PORTG

Second Bank Selection Port.

#define BANK1DDR DDRG

Second Bank Selection Data Direction Register.

• #define BANK1PIN PG4

Second Bank Selection Pin.

• #define BANK2PORT PORTL

Third Bank Selection Port.

• #define BANK2DDR DDRL

Third Bank Selection Data Direction Register.

#define BANK2PIN PL5

Third Bank Selection Pin.

• #define SPISS PB0

SPI Slave Select Pin.

#define RX\_BUFFER\_SIZE 128

UART Receive Buffer Size.

#define TX BUFFER SIZE 128

UART Transmit Buffer Size.

• #define USB 0

FT232RL USB UART module.

• #define BLUETOOTH 1

Bluetooth UART module.

• #define UART BLUETOOTH

UART module to use (0 to 3)

#### 7.4.1 Detailed Description

Various default settings.

Definition in file config.h.

# 7.5 include/debug.h File Reference

Debug and Assert Header and Implementation.

```
#include <avr/wdt.h>
#include <serial.h>
#include <stdio.h>
```

## **Macros**

• #define DEBUGOUT(x) printf(x)

Debug Output Function.

• #define ASSERTFUNC(x)

Simple Assert Implementation.

#define assert(x) ASSERTFUNC(x)

Enable assert()

• #define debugPrint(ignore)

Disable debugPrint()

# 7.5.1 Detailed Description

Debug and Assert Header and Implementation.

Definition in file debug.h.

# 7.6 include/doc.h File Reference

Contains Doxygen Group Definitions.

# 7.6.1 Detailed Description

Contains Doxygen Group Definitions.

Definition in file doc.h.

# 7.7 include/error.h File Reference

Global listing of different error conditions.

#### **Macros**

#define CHECKERROR(x) if(x!=SUCCESS){return x;}

Check an Error Code.

• #define REPORTERROR(x)

Report an error, if it occured.

#### **Enumerations**

```
    enum Error {
        SUCCESS = 0, TWI_NO_ANSWER, TWI_WRITE_ERROR, MALLOC_FAIL,
        ERROR, ARGUMENT_ERROR }

    Error Conditions.
```

## **Functions**

• char \* getErrorString (Error e)

Returns a human-readable error description.

# 7.7.1 Detailed Description

Global listing of different error conditions. Can be returned to signalise error or success. Also allows to print human-readable error descriptions.

Definition in file error.h.

# 7.8 include/gyro.h File Reference

# L3GD20 Gyroscope API Header.

```
#include <error.h>
#include <xycontrol.h>
```

#### **Enumerations**

• enum GyroRange { r250DPS, r500DPS, r2000DPS }

Gyroscope Range options.

## **Functions**

• Error gyrolnit (GyroRange r)

Initializes the Gyroscope.

Error gyroRead (Vector3f \*v)

Get a set of gyroscope data.

## 7.8.1 Detailed Description

L3GD20 Gyroscope API Header.

Definition in file gyro.h.

# 7.9 include/kalman.h File Reference

Kalman-Filter Header.

#### **Data Structures**

struct Kalman

Kalman-Filter State data.

#### **Functions**

• void kalmanInnovate (Kalman \*data, double z1, double z2)

Step the Kalman Filter.

void kalmanInit (Kalman \*data)

Initialize a Kalman-State.

# 7.9.1 Detailed Description

Kalman-Filter Header.

Definition in file kalman.h.

# 7.10 include/mag.h File Reference

LSM303DLHC Magnetometer API Header.

```
#include <error.h>
#include <xycontrol.h>
```

### **Enumerations**

```
    enum MagRange {
    r1g3 = 1, r1g9 = 2, r2g5 = 3, r4g0 = 4,
r4g7 = 5, r5g6 = 6, r8g1 = 7 }
```

Magnetometer Range options.

#### **Functions**

• Error magInit (MagRange r)

Initialize the Magnetometer.

Error magRead (Vector3f \*v)

Read from the Magnetometer.

# 7.10.1 Detailed Description

LSM303DLHC Magnetometer API Header.

Definition in file mag.h.

## 7.11 include/motor.h File Reference

BL-Ctrl V1.2 Controller API Header.

```
#include <config.h>
```

#### **Functions**

· void motorInit (void)

Initializes the motor control library.

void motorSet (uint8\_t id, uint8\_t speed)

Set the speed of one or all motors.

• void motorTask (void)

Send the values stored in motorSpeed to the Controllers.

## **Variables**

• uint8\_t motorSpeed [MOTORCOUNT]

Speed for the four motors.

## 7.11.1 Detailed Description

BL-Ctrl V1.2 Controller API Header.

Definition in file motor.h.

# 7.12 include/orientation.h File Reference

Orientation API Header.

```
#include <error.h>
```

# **Data Structures**

struct Angles

Can store orientation in Euler Space.

## **Functions**

Error orientationInit (void)

Initializes the Orientation API.

Error orientationTask (void)

Calculate the current orientation.

• void zeroOrientation (void)

Sets the current orientation to zero.

## **Variables**

· Angles orientation

Current Aircraft orientation.

# 7.12.1 Detailed Description

Orientation API Header.

Definition in file orientation.h.

# 7.13 include/pid.h File Reference

PID Library Header.

#### **Data Structures**

struct PIDState

Data Structure for a single PID Controller.

## **Macros**

• #define ROLL 0

Roll index for o\_should, o\_output and o\_pids.

#define PITCH 1

Pitch index for o\_should, o\_output and o\_pids.

# **Functions**

void pidInit (void)

Initialize Roll and Pitch PID.

void pidTask (void)

Step the Roll and Pitch PID Controllers.

void pidSet (PIDState \*pid, double kp, double ki, double kd, double min, double max, double iMin, double iMax)

Set the parameters of a PID controller.

• double pidExecute (double should, double is, PIDState \*state)

Execute a single PID Control Step.

#### **Variables**

double o\_should [2]

Roll and Pitch target angles.

• double o output [2]

Roll and Pitch PID Output.

• PIDState o\_pids [2]

Roll and Pitch PID States.

## 7.13.1 Detailed Description

PID Library Header.

Definition in file pid.h.

## 7.14 include/serial.h File Reference

UART API Header.

#### **Macros**

• #define BAUD(baudRate, xtalCpu) ((xtalCpu)/((baudRate)\*16l)-1)

Calculate Baudrate Register Value.

## **Functions**

• void serialInit (uint16\_t baud)

Initialize the UART Hardware.

void serialClose (void)

Stop the UART Hardware.

void setFlow (uint8\_t on)

Manually change the flow control.

• uint8\_t serialHasChar (void)

Check if a byte was received.

uint8\_t serialGet (void)

Read a single byte.

• uint8\_t serialGetBlocking (void)

Wait until a character is received.

• uint8\_t serialRxBufferFull (void)

Check if the receive buffer is full.

uint8\_t serialRxBufferEmpty (void)

Check if the receive buffer is empty.

• void serialWrite (uint8\_t data)

Send a byte.

void serialWriteString (const char \*data)

Send a string.

uint8\_t serialTxBufferFull (void)

Check if the transmit buffer is full.

• uint8 t serialTxBufferEmpty (void)

Check if the transmit buffer is empty.

# 7.14.1 Detailed Description

UART API Header.

Definition in file serial.h.

## 7.15 include/set.h File Reference

Motor Mixer Library Header.

#### **Functions**

· void setTask (void)

Read the PID Output and Set the Motor Speeds.

#### **Variables**

uint8\_t baseSpeed
 Motor Base Speed.

# 7.15.1 Detailed Description

Motor Mixer Library Header.

Definition in file set.h.

# 7.16 include/spi.h File Reference

SPI API Header.

#### **Enumerations**

## **Functions**

```
    void spilnit (SPI_MODE mode, SPI_SPEED speed)
    Initialize the SPI Hardware Module.
```

uint8\_t spiSendByte (uint8\_t d)

Send and Receive one byte.

# 7.16.1 Detailed Description

SPI API Header.

Definition in file spi.h.

# 7.17 include/tasks.h File Reference

Task API Header.

## **Data Structures**

struct TaskElement

Single-Linked Task List.

# **Typedefs**

typedef void(\* Task )(void)

A Task has no arguments and returns nothing.

#### **Functions**

• uint8\_t addTask (Task func)

Adds another task that will be called regularly.

uint8 t removeTask (Task func)

Removes an already registered Task.

void tasks (void)

Executes registered Tasks.

• uint8\_t tasksRegistered (void)

Get the number of registered Tasks.

## **Variables**

• TaskElement \* taskList

List of registered Tasks.

# 7.17.1 Detailed Description

Task API Header.

Definition in file tasks.h.

# 7.18 include/time.h File Reference

Time API Header.

# **Typedefs**

• typedef uint64\_t time\_t

Timekeeping Data Type.

## **Functions**

void initSystemTimer (void)

Initialize the system timer.

time\_t getSystemTime (void)

Get the System Uptime.

# 7.18.1 Detailed Description

Time API Header.

Definition in file time.h.

# 7.19 include/twi.h File Reference

I2C API Header.

#### **Macros**

• #define TWI\_READ 1

I2C Read Bit.

• #define TWI\_WRITE 0

I2C Write Bit.

#### **Functions**

void twilnit (void)

Initialize the I2C Hardware.

void twiStop (void)

Stop the I2C Hardware.

• unsigned char twiStart (unsigned char addr)

Start an I2C Transfer.

• unsigned char twiRepStart (unsigned char addr)

Start a repeated I2C Transfer.

• void twiStartWait (unsigned char addr)

Start an I2C Transfer and poll until ready.

unsigned char twiWrite (unsigned char data)

Write to the I2C Slave.

• unsigned char twiReadAck (void)

Read from the I2C Slave and request more data.

• unsigned char twiReadNak (void)

Read from the I2C Slave and deny more data.

# 7.19.1 Detailed Description

I2C API Header.

Definition in file twi.h.

## 7.20 include/uartMenu.h File Reference

#### UART Menu API Header.

#include <tasks.h>

#### **Data Structures**

struct MenuEntry

Data Structure for Single-Linked-List for UART Menu.

#### **Functions**

• uint8\_t addMenuCommand (uint8\_t cmd, PGM\_P help, Task f)

Add a command to the UART Menu.

void uartMenuPrintHelp (void)

Print all registered commands.

void uartMenuRegisterHandler (void(\*handler)(char))

Register a Handler for unhandled menu commands.

void uartMenuTask (void)

Task to work the UART Menu.

## 7.20.1 Detailed Description

UART Menu API Header.

Definition in file uartMenu.h.

# 7.21 include/xmem.h File Reference

XMEM API Header.

## **Data Structures**

struct MallocState

All Malloc related State.

## **Macros**

- #define MEMSWITCH(x) uint8\_t oldMemBank=xmemGetBank();if(oldMemBank!=x)xmemSetBank(x);
   Switch the bank, if needed.
- #define MEMSWITCHBACK(x) if(oldMemBank!=x)xmemSetBank(oldMemBank);

Switch back to the last bank, if needed.

• #define MEMBANKS 8

Available Memory Banks.

• #define BANK\_GENERIC 0

Generic Memory Bank.

#### **Functions**

· void xmemInit (void)

Initialize the External Memory Interface.

void xmemSetBank (uint8\_t bank)

Switch the active memory bank.

uint8\_t xmemGetBank (void)

Get the current memory bank.

#### **Variables**

MallocState states [MEMBANKS]

MallocState for all Memory Banks.

uint8\_t currentBank

Current active Memory Bank.

## 7.21.1 Detailed Description

XMEM API Header.

Definition in file xmem.h.

# 7.22 include/xycontrol.h File Reference

xyControl API Header.

### **Data Structures**

struct Vector3f

The global 3-Dimensional Floating Point Vector.

# **Enumerations**

```
    enum LED {
        LED_RED0 = 0, LED_RED1 = 1, LED_GREEN0 = 2, LED_GREEN1 = 3,
        LED_ALL = 4, LED_BITMAP = 5, LED_RED = 6, LED_GREEN = 7 }
        Methods of addressing the LEDs.
    enum LEDState { LED_OFF = 0, LED_ON = 1, LED_TOGGLE = 2 }
        Possible states of the LEDs.
```

#### **Functions**

void xylnit (void)

Initialize the xyControl Hardware.

• void xyLed (LED I, LEDState v)

Set the LEDs.

double getVoltage (void)

Calculate and return the Battery Voltage.

void resetSelf (void)

Use the Watchdog to reset yourself after 15ms.

# 7.22.1 Detailed Description

xyControl API Header.

Definition in file xycontrol.h.

## 7.23 lib/acc.c File Reference

LSM303DLHC Accelerometer API Implementation.

```
#include <avr/io.h>
#include <stdint.h>
#include <stdlib.h>
#include <twi.h>
#include <acc.h>
#include <error.h>
#include <config.h>
```

#### **Macros**

• #define ACCREG\_CTRL1 0x20

Accelerometer Control Register 1.

• #define ACCREG\_CTRL4 0x23

Accelerometer Control Register 4.

• #define ACCREG\_XL 0x28

First Accelerometer Output Register.

#### **Functions**

Error accWriteRegister (uint8\_t reg, uint8\_t val)

Write an Accelerometer Register.

• Error acclnit (AccRange r)

Initialize the Accelerometer.

• Error accRead (Vector3f \*v)

Read from the Accelerometer.

# **Variables**

AccRange accRange

Stored range to scale returned values.

# 7.23.1 Detailed Description

LSM303DLHC Accelerometer API Implementation.

Definition in file acc.c.

#### 7.24 lib/adc.c File Reference

Analog-to-Digital Converter API Implementation.

```
#include <avr/io.h>
#include <stdint.h>
#include <adc.h>
```

#### **Functions**

· void adcInit (ADCRef ref)

Initialize the ADC Hardware.

void adcStart (uint8\_t channel)

Start a conversion on a given channel.

uint8 t adcReady (void)

Check if a result is ready.

uint16\_t adcGet (uint8\_t next)

Get the conversion results.

void adcClose (void)

Disable the ADC to save energy.

## 7.24.1 Detailed Description

Analog-to-Digital Converter API Implementation.

Definition in file adc.c.

# 7.25 lib/complementary.c File Reference

Complementary-Filter Implementation.

```
#include <stdint.h>
#include <avr/io.h>
#include <time.h>
#include <complementary.h>
#include <config.h>
```

## **Functions**

• void complementaryInit (Complementary \*data)

Initialize a Complementary-State.

• void complementary Execute (Complementary \*data, double acc, double gyro)

Step the Complementary Filter.

# 7.25.1 Detailed Description

Complementary-Filter Implementation.

Definition in file complementary.c.

## 7.26 lib/error.c File Reference

Global listing of different error conditions.

```
#include <avr/io.h>
#include <stdint.h>
#include <stdlib.h>
#include <avr/pgmspace.h>
#include <error.h>
```

## **Functions**

• char \* getErrorString (Error e)

Returns a human-readable error description.

#### **Variables**

```
    char PROGMEM error0 [] = "Success"
        String for SUCCESS.
    char PROGMEM error1 [] = "TWI doesn't answer"
        String for TWI NO ANSWER.
```

• char PROGMEM error2 [] = "TWI could not write"

String for TWI\_WRITE\_ERROR.

• char PROGMEM error3 [] = "Not enough memory"

String for MALLOC\_FAIL.

• char PROGMEM error4 [] = "General Error"

String for ERROR.

• char PROGMEM error5 [] = "Argument Error"

String for ARGUMENT\_ERROR.

• PGM\_P PROGMEM errorTable []

Array of all error descriptions in Flash Memory.

# 7.26.1 Detailed Description

Global listing of different error conditions. Can be returned to signalise error or success. Also allows to print human-readable error descriptions.

Definition in file error.c.

# 7.26.2 Variable Documentation

```
7.26.2.1 char PROGMEM error0[] = "Success"
```

String for SUCCESS.

Definition at line 43 of file error.c.

7.26.2.2 char PROGMEM error1[] = "TWI doesn't answer"

String for TWI\_NO\_ANSWER.

Definition at line 44 of file error.c.

```
7.26.2.3 char PROGMEM error2[] = "TWI could not write"
```

String for TWI\_WRITE\_ERROR.

Definition at line 45 of file error.c.

7.26.2.4 char PROGMEM error3[] = "Not enough memory"

String for MALLOC\_FAIL.

Definition at line 46 of file error.c.

7.26.2.5 char PROGMEM error4[] = "General Error"

String for ERROR.

Definition at line 47 of file error.c.

7.26.2.6 char PROGMEM error5[] = "Argument Error"

String for ARGUMENT\_ERROR.

Definition at line 48 of file error.c.

#### 7.26.2.7 PGM\_P PROGMEM errorTable[]

#### Initial value:

```
= {
    error0, error1, error2, error3, error4, error5
```

Array of all error descriptions in Flash Memory.

Definition at line 51 of file error.c.

Referenced by getErrorString().

## 7.27 lib/gyro.c File Reference

L3GD20 Gyroscope API Implementation.

```
#include <stdlib.h>
#include <stdint.h>
#include <avr/io.h>
#include <twi.h>
#include <gyro.h>
#include <error.h>
#include <config.h>
```

## **Macros**

- #define GYROREG\_CTRL1 0x20
   Gyroscope Control Register 1.
- #define GYROREG\_CTRL4 0x23

Gyroscope Control Register 4.

• #define GYROREG\_OUTXL 0x28

First Gyroscope Output Register.

#### **Functions**

• Error gyroWriteByte (uint8\_t reg, uint8\_t val)

Write a Gyroscope Register.

• Error gyrolnit (GyroRange r)

Initializes the Gyroscope.

Error gyroRead (Vector3f \*v)

Get a set of gyroscope data.

#### **Variables**

• GyroRange gyroRange

Stored range to scale returned values.

## 7.27.1 Detailed Description

L3GD20 Gyroscope API Implementation.

Definition in file gyro.c.

## 7.28 lib/kalman.c File Reference

## Kalman-Filter Implementation.

```
#include <stdint.h>
#include <avr/io.h>
#include <kalman.h>
#include <config.h>
```

## **Functions**

• void kalmanInit (Kalman \*data)

Initialize a Kalman-State.

• void kalmanInnovate (Kalman \*data, double z1, double z2)

Step the Kalman Filter.

#### 7.28.1 Detailed Description

Kalman-Filter Implementation.

Definition in file kalman.c.

## 7.29 lib/mag.c File Reference

LSM303DLHC Magnetometer API Implementation.

```
#include <avr/io.h>
#include <stdint.h>
#include <stdlib.h>
#include <twi.h>
#include <mag.h>
#include <error.h>
#include <config.h>
```

#### **Macros**

• #define MAGREG\_CRB 0x01

Magnetometer Gain Register.

#define MAGREG\_MR 0x02

Magnetometer Mode Register.

• #define MAGREG\_XH 0x03

First Magnetometer Output Register.

#### **Functions**

• Error magWriteRegister (uint8\_t reg, uint8\_t val)

Write a Magnetometer Register.

• Error magInit (MagRange r)

Initialize the Magnetometer.

Error magRead (Vector3f \*v)

Read from the Magnetometer.

## 7.29.1 Detailed Description

LSM303DLHC Magnetometer API Implementation.

Definition in file mag.c.

## 7.30 lib/motor.c File Reference

## BL-Ctrl V1.2 Controller API Implementation.

```
#include <stdint.h>
#include <avr/io.h>
#include <twi.h>
#include <motor.h>
#include <tasks.h>
#include <time.h>
#include <config.h>
```

#### **Functions**

void motorTask (void)

Send the values stored in motorSpeed to the Controllers.

• void motorInit (void)

Initializes the motor control library.

void motorSet (uint8\_t id, uint8\_t speed)

Set the speed of one or all motors.

## **Variables**

• uint8\_t motorSpeed [MOTORCOUNT]

Speed for the four motors.

## 7.30.1 Detailed Description

BL-Ctrl V1.2 Controller API Implementation.

Definition in file motor.c.

## 7.31 lib/orientation.c File Reference

## Orientation API Implementation.

```
#include <avr/io.h>
#include <stdint.h>
#include <math.h>
#include <avrontrol.h>
#include <error.h>
#include <gyro.h>
#include <acc.h>
#include <mag.h>
#include <tasks.h>
#include <time.h>
#include <orientation.h>
#include <kalman.h>
#include <complementary.h>
#include <config.h>
```

## Macros

#define TODEG(x) ((x \* 180) / M\_PI)
 Convert Radians to Degrees.

#### **Functions**

• Error orientationInit (void)

Initializes the Orientation API.

• Error orientationTask (void)

Calculate the current orientation.

void zeroOrientation (void)

Sets the current orientation to zero.

#### **Variables**

```
    Angles orientation = {.pitch = 0, .roll = 0, .yaw = 0}
```

Current Aircraft orientation.

• Angles orientationError = {.pitch = 0, .roll = 0, .yaw = 0}

Current Aircraft orientation offset.

· Kalman pitchData

Kalman-State for Pitch Angle.

· Kalman rollData

Kalman-State for Roll Angle.

## 7.31.1 Detailed Description

Orientation API Implementation.

Definition in file orientation.c.

## 7.32 lib/pid.c File Reference

## PID Library Implementation.

```
#include <stdint.h>
#include <avr/io.h>
#include <twi.h>
#include <motor.h>
#include <tasks.h>
#include <time.h>
#include <pid.h>
#include <orientation.h>
#include <config.h>
```

#### **Functions**

• double pidExecute (double should, double is, PIDState \*state)

Execute a single PID Control Step.

· void pidInit (void)

Initialize Roll and Pitch PID.

void pidSet (PIDState \*pid, double kp, double ki, double kd, double min, double max, double iMin, double iMax)

Set the parameters of a PID controller.

void pidTask (void)

Step the Roll and Pitch PID Controllers.

## **Variables**

• PIDState o\_pids [2]

Roll and Pitch PID States.

double o\_should [2]

Roll and Pitch target angles.

double o\_output [2]

Roll and Pitch PID Output.

## 7.32.1 Detailed Description

PID Library Implementation.

Definition in file pid.c.

## 7.33 lib/serial.c File Reference

## **UART API Implementation.**

```
#include <avr/io.h>
#include <avr/interrupt.h>
#include <stdint.h>
#include <serial.h>
#include <config.h>
```

#### **Macros**

• #define XON 0x11

XON Byte.

#define XOFF 0x13

XOFF Byte.

• #define FLOWMARK 5

Space remaining to trigger XOFF/XON.

## **Functions**

• ISR (SERIALRECIEVEINTERRUPT)

Receive Complete Interrupt.

• ISR (SERIALTRANSMITINTERRUPT)

Data Register Empty Interrupt.

void serialInit (uint16\_t baud)

Initialize the UART Hardware.

void serialClose (void)

Stop the UART Hardware.

void setFlow (uint8 t on)

Manually change the flow control.

• uint8\_t serialHasChar (void)

Check if a byte was received.

uint8\_t serialGetBlocking (void)

Wait until a character is received.

uint8\_t serialGet (void)

Read a single byte.

• uint8\_t serialRxBufferFull (void)

Check if the receive buffer is full.

• uint8\_t serialRxBufferEmpty (void)

Check if the receive buffer is empty.

• void serialWrite (uint8\_t data)

Send a byte.

• void serialWriteString (const char \*data)

Send a string.

• uint8\_t serialTxBufferFull (void)

Check if the transmit buffer is full.

uint8\_t serialTxBufferEmpty (void)

Check if the transmit buffer is empty.

#### **Variables**

```
    uint8_t volatile rxBuffer [RX_BUFFER_SIZE]
```

RX FIFO Buffer.

• uint8\_t volatile txBuffer [TX\_BUFFER\_SIZE]

TX FIFO Buffer.

uint16\_t volatile rxRead = 0

RX FIFO Read Position.

• uint16\_t volatile rxWrite = 0

RX FIFO Write Position.

uint16 t volatile txRead = 0

TX FIFO Read Position.

• uint16 t volatile txWrite = 0

TX FIFO Write Position.

• uint8 t volatile shouldStartTransmission = 1

Should enable interrupt.

## 7.33.1 Detailed Description

**UART API Implementation.** 

Definition in file serial.c.

## 7.34 lib/set.c File Reference

Motor Mixer Library Implementation.

```
#include <stdint.h>
#include <avr/io.h>
#include <twi.h>
#include <motor.h>
#include <tasks.h>
#include <time.h>
#include <pid.h>
#include <set.h>
#include <config.h>
```

#### **Macros**

• #define MAXDIFF (baseSpeed \* PID\_FACTOR)

Maximum Speed difference on one axis.

## **Functions**

```
    void setMotorSpeeds (uint8_t axis, uint8_t *vals)
    Set the Motor Speeds according to the SET_* Motor Position Constants.
```

void setTask (void)

Read the PID Output and Set the Motor Speeds.

## **Variables**

```
    uint8_t baseSpeed = 0
    Motor Base Speed.
```

## 7.34.1 Detailed Description

Motor Mixer Library Implementation.

Definition in file set.c.

## 7.35 lib/spi.c File Reference

#### SPI API Implementation.

```
#include <stdint.h>
#include <avr/io.h>
#include <spi.h>
#include <config.h>
```

## **Functions**

uint8\_t spiSendByte (uint8\_t d)
 Send and Receive one byte.

## 7.35.1 Detailed Description

SPI API Implementation.

Definition in file spi.c.

## 7.36 lib/tasks.c File Reference

## Task API Implementation.

```
#include <stdlib.h>
#include <stdint.h>
#include <xmem.h>
#include <tasks.h>
```

## **Functions**

```
• uint8_t tasksRegistered (void)
```

Get the number of registered Tasks.

• uint8\_t addTask (Task func)

Adds another task that will be called regularly.

• uint8\_t removeTask (Task func)

Removes an already registered Task.

• void tasks (void)

Executes registered Tasks.

#### **Variables**

TaskElement \* taskList = NULL

List of registered Tasks.

## 7.36.1 Detailed Description

Task API Implementation.

Definition in file tasks.c.

## 7.37 lib/time.c File Reference

## Time API Implementation.

```
#include <stdlib.h>
#include <stdint.h>
#include <avr/io.h>
#include <avr/interrupt.h>
#include <util/atomic.h>
#include <time.h>
```

#### **Macros**

• #define TCRA TCCR2A

Timer 2 Control Register A.

• #define TCRB TCCR2B

Timer 2 Control Register B.

• #define OCR OCR2A

Timer 2 Compare Register A.

• #define TIMS TIMSK2

Timer 2 Interrupt Mask.

#define OCIE OCIE2A

Timer 2 Compare Match A Interrupt Enable.

#### **Functions**

void initSystemTimer (void)

Initialize the system timer.

ISR (TIMER2\_COMPA\_vect)

Timer 2 Compare Match A Interrupt.

time\_t getSystemTime (void)

Get the System Uptime.

#### **Variables**

```
    volatile time_t systemTime = 0
    Current System Uptime.
```

## 7.37.1 Detailed Description

Time API Implementation.

Definition in file time.c.

## 7.38 lib/uartMenu.c File Reference

## UART Menu API Implementation.

```
#include <avr/io.h>
#include <stdint.h>
#include <stdlib.h>
#include <stdio.h>
#include <avr/pgmspace.h>
#include <avr/opmspace.h>
#include <avrenth>
#include <axem.h>
#include <tasks.h>
#include <serial.h>
#include <uartMenu.h>
```

## **Functions**

• MenuEntry \* findEntry (uint8\_t cmd)

Search the uartMenu Linked List.

• uint8\_t addMenuCommand (uint8\_t cmd, PGM\_P help, Task f)

Add a command to the UART Menu.

MenuEntry \* reverseList (MenuEntry \*root)

Reverse the UART Menu List.

void uartMenuPrintHelp (void)

Print all registered commands.

void uartMenuRegisterHandler (void(\*handler)(char))

Register a Handler for unhandled menu commands.

void uartMenuTask (void)

Task to work the UART Menu.

#### **Variables**

```
MenuEntry * uartMenu = NULL
```

Single-Linked-List for commands.

• void(\* unHandler )(char) = NULL

Handler for unhandled commands.

## 7.38.1 Detailed Description

UART Menu API Implementation.

Definition in file uartMenu.c.

## 7.39 lib/xmem.c File Reference

#### XMEM API Implementation.

```
#include <avr/io.h>
#include <stdint.h>
#include <stdlib.h>
#include <xmem.h>
#include <config.h>
```

#### **Functions**

void saveState (uint8\_t bank)

Save the current malloc state.

void restoreState (uint8\_t bank)

Restore the malloc state.

void xmemInit (void)

Initialize the External Memory Interface.

void xmemSetBank (uint8\_t bank)

Switch the active memory bank.

uint8\_t xmemGetBank (void)

Get the current memory bank.

## **Variables**

• MallocState states [MEMBANKS]

MallocState for all Memory Banks.

• uint8\_t currentBank = 0

Current active Memory Bank.

void \* \_\_brkval

Internal Malloc Heap-End Pointer.

void \* \_\_flp

Internal Malloc Free List Pointer (State)

## 7.39.1 Detailed Description

XMEM API Implementation.

Definition in file xmem.c.

## 7.40 lib/xycontrol.c File Reference

#### xyControl API Implementation.

```
#include <avr/io.h>
#include <stdint.h>
#include <stdlib.h>
#include <stdio.h>
#include <avr/interrupt.h>
#include <avr/pgmspace.h>
#include <avr/wdt.h>
#include <serial.h>
#include <spi.h>
#include <time.h>
#include <xmem.h>
#include <xycontrol.h>
#include <twi.h>
#include <adc.h>
#include <uartMenu.h>
#include <tasks.h>
#include <config.h>
```

## **Functions**

• int uartoutput (char c, FILE \*f)

Method used to write to stdout and stderr.

int uartinput (FILE \*f)

Method used to read from stdin.

void xylnit (void)

Initialize the xyControl Hardware.

• void xyLedInternal (uint8\_t v, volatile uint8\_t \*port, uint8\_t pin)

Internal LED Manipulation function.

double getVoltage (void)

Calculate and return the Battery Voltage.

· void resetSelf (void)

Use the Watchdog to reset yourself after 15ms.

## **Variables**

```
    char PROGMEM helpText [] = "Print this Help"
```

UART Menu Help Text.

char PROGMEM resetText [] = "Reset MCU"

UART Menu Reset Text.

FILE inFile

FILE for stdin.

· FILE outFile

FILE for stdout and stderr.

#### 7.40.1 Detailed Description

xyControl API Implementation.

Definition in file xycontrol.c.

# **Chapter 8**

# **Example Documentation**

## 8.1 uartFlight.c

```
/*
* uartFlight.c
 * Copyright (c) 2013, Thomas Buck <xythobuz@me.com>
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 * modification, are permitted provided that the following conditions
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 * CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL,
 \star EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO,
 * PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR * PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF
 * LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING
* NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
 * SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
#include <stdint.h>
#include <stdlib.h>
#include <stdio.h>
#include <avr/io.h>
#include <avr/pgmspace.h>
#include <tasks.h>
#include <error.h>
#include <xycontrol.h>
#include <time.h>
#include <uartMenu.h>
#include <serial.h>
#include <acc.h>
#include <gyro.h>
#include <mag.h>
#include <motor.h>
#include <orientation.h>
#include <pid.h>
#include <set.h>
#define MAXANGLE 45
#define ANGLESTEP 10
#define MAXMOTOR 255
#define MOTORSTEP 10
#define QUADFREQ 100
#define STATUSFREQ 10
#define QUADDELAY (1000 / QUADFREQ)
#define STATUSDELAY (1000 / STATUSFREQ)
```

```
void flightTask(void);
void statusTask(void);
void controlToggle(void);
void motorToggle(void);
void motorUp(void);
void motorDown (void);
void motorForward(void);
void motorBackward(void);
void motorLeft(void);
void motorRight (void);
void parameterChange(void);
char PROGMEM motorToggleString[] = "Motor On/Off";
char PROGMEM motorUpString[] = "Up";
char PROGMEM motorDownString[] = "Down";
char PROGMEM motorLeftString[] = "Left";
char PROGMEM motorRightString[] = "Right";
char PROGMEM motorForwardString[] = "Forwards";
char PROGMEM motorBackwardString[] = "Backwards";
char PROGMEM controlToggleString[] = "Toggle PID";
char PROGMEM parameterChangeString[] = "Change PID Params";
char PROGMEM zeroString[] = "Angles to Zero";
uint8_t state = 0; // Bit 0: Motor, Bit 1: PID
uint8_t speed = 10;
int16_t targetRoll = 0;
int16_t targetPitch = 0;
uint32_t sumFlightTask = 0, sumFlightCount = 0;
int main(void) {
      xyInit();
      pidInit();
      motorInit();
      orientationInit();
      addTask(&flightTask);
      addTask(&statusTask);
     addMenuCommand('m', motorToggleString, &motorToggle);
addMenuCommand('w', motorForwardString, &motorForward);
addMenuCommand('a', motorLeftString, &motorLeft);
addMenuCommand('s', motorBackwardString, &motorBackward);
addMenuCommand('d', motorRightString, &motorRight);
     addMenuCommand('x', motorUpString, &motorDown);
addMenuCommand('y', motorDownString, &motorDown);
addMenuCommand('y', motorDownString, &motorDown);
addMenuCommand('p', controlToggleString, &controlToggle);
addMenuCommand('n', parameterChangeString, &parameterChange);
addMenuCommand('z', zeroString, &zeroOrientation);
      xyLed(LED_ALL, LED_ON);
      for(;;) {
         tasks();
      return 0;
void flightTask(void) {
    static time_t last = 100; // Don't begin immediately
      if ((getSystemTime() - last) >= QUADDELAY) {
           last = getSystemTime();
           Error e = orientationTask();
           REPORTERROR (e);
           if (state & 0x02) {
                pidTask();
           } else {
                o_output[0] = o_output[1] = 0;
           setTask();
           motorTask();
           uint32_t diff = getSystemTime() - last;
           if (++sumFlightCount >= QUADFREQ) {
                 sumFlightCount = 1;
                 sumFlightTask = diff;
           } else {
                 sumFlightTask += diff;
           1
      }
}
void statusTask(void) {
      static time_t last = 100; // Don't begin immediately
      static uint32_t lastDuration = 0;
if ((getSystemTime() - last) >= STATUSDELAY) {
```

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```
last = getSystemTime();
         printf("q%li %li\n", sumFlightTask / sumFlightCount, lastDuration);
printf("r%.2f %.2f\n", o_pids[0].intMin, o_pids[0].intMax);
printf("s%.2f %.2f\n", o_pids[0].outMin, o_pids[0].outMax);
printf("t%.3f %.3f %.3f\n", o_pids[0].kp, o_pids[0].ki,
       o_pids[0].kd);
         printf("u%.2f %.2f\n", o_output[PITCH], o_output[
         printf("v%i %i %i %i n", motorSpeed[0], motorSpeed[1],
       lastDuration = getSystemTime() - last;
     }
}
void controlToggle(void) {
    if (state & 0x02) {
          state &= ~0x02;
         printf("PID Off!\n");
     } else {
         state |= 0x02;
         printf("PID On!\n");
}
void motorToggle(void) {
    if (state & 0x01) {
    state &= ~0x01;
         baseSpeed = 0;
         printf("Motor Off!\n");
     } else {
         state \mid = 0x01;
         baseSpeed = speed = 10;
         printf("Motor On!\n");
void motorUp(void) {
     if (speed <= (MAXMOTOR - MOTORSTEP)) {</pre>
         if (state & 0x01) {
               speed += MOTORSTEP;
               baseSpeed = speed;
              printf("Throttle up to %i\n", speed);
         }
    }
}
void motorDown(void) {
    if (speed >= MOTORSTEP) {
          if (state & 0x01) {
               speed -= MOTORSTEP;
              baseSpeed = speed;
              printf("Throttle down to %i\n", speed);
void motorForward(void) {
    if (targetPitch >= (-1 * (MAXANGLE - ANGLESTEP))) {
         targetPitch -= ANGLESTEP;
          o_should[PITCH] = targetPitch;
         printf("Pitch Forward %i\n", targetPitch);
     }
void motorBackward(void) {
    if (targetPitch <= (MAXANGLE - ANGLESTEP)) {
   targetPitch += ANGLESTEP;</pre>
         o_should[PITCH] = targetPitch;
         printf("Pitch Backwards %i\n", targetPitch);\\
    }
}
void motorLeft(void) {
    if (targetRol1 <= (MAXANGLE - ANGLESTEP)) {
  targetRol1 += ANGLESTEP;</pre>
         o_should[ROLL] = targetRoll;
printf("Roll Left %i\n", targetRoll);
void motorRight(void) {
   if (targetRoll >= (-1 * (MAXANGLE - ANGLESTEP))) {
      targetRoll -= ANGLESTEP;
```

```
o_should[ROLL] = targetRoll;
    printf("Roll Right %i\n", targetRoll);
}

void parameterChange(void) {
    double p, i, d, min, max, iMin, iMax;
    int c = scanf("%lf %lf %lf %lf %lf %lf %lf %lf %lf, &p, &i, &d, &min, &max, &iMin, &iMax);
    if (c == 7) {
        pidSet(&o_pids[0], p, i, d, min, max, iMin, iMax);
        pidSet(&o_pids[1], p, i, d, min, max, iMin, iMax);
    } else {
        printf("Only got %i (%lf %lf %lf %lf %lf %lf %lf)!\n", c, p, i, d, min, max, iMin, iMax);
    }
}
```

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