xyControl 0.1

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Chapter 1

Main Page

xyControl is a Quadrocopter Flight Controller based on Atmels Atmega2560 microcontroller. It features 512KB SRAM on-board, using the external memory interface of this processor. Also included is a switched power supply as well as a USB connection to communicate with and program the target. All I/O pins, including 3 additional UARTs, SPI, I2C (TWI) and 16 ADC Channels, are accessible via standard 2.54mm connectors. The Board can be powered from an external stable 5V supply, USB or 7V or more, via the on-board switched power supply. All voltage sources can be selected via jumpers.

```
![Photo 1][xy1s]![Photo 2][xy2s]![Screenshot][sss]
```

Flight Control Software Flow

Three tasks are controlling the Quadrocopter Orientation in Space.

- The Orientation Task reads the Gyroscope and Accelerometer and calculates the current Roll and Pitch angles. They are stored in the global struct "orientation".
- The PID Task is then feeding these angles into two PID controllers. Their output is then used by...
- The Set Task, which calculates the motor speeds and gives them to...
- The motor task, which sends the new values via TWI to the motor controllers.

Supported Hardware

- Gyroscope L3GD20, code based on the Adafruit Example.
- Accelerometer and Magnetometer LSM303DLHC, code based on the Pololu Example.
- I got both of these Sensors on the MinIMU-9 v2.
- Brushless Motor Driver BL-Ctrl V1.2 with eg. the Robbe Roxxy Outrunner 2824-34 Brushless Motor.
- BTM-222 Bluetooth UART Bridge (PCB)

External Memory (xmem.h)

The external memory consists of a 512Kx8 SRAM, bank-switched onto the 16bit avr address space. This gives us 8 memory banks, consisting of 56KB. All memory from 0x0000 to 0x21FF is the AVRs internal memory. The memory banks are switched into 0x2200 to 0xFFFF. This gives us 8 banks with 56KB each, resulting in 448KB external RAM.

The data and bss memory sections, as well as the Stack are located in the internal RAM. The external RAM is used only for dynamically allocated memory.

2 Main Page

Orientation Calculation (orientation.h)

Calculates the current angles of the platform, using Gyroscope and Accelerometer Data with a Kalman Filter. It is using this slightly modified Kalman Filter Implementation by Linus Helgesson.

PC and Android Tools

You can find some PC Software in the tools directory. Each one should be accompanied by it's own Readme file.

UART-Flight Status Packet Format

```
printf("t%.2f %.2f\n", kp, ki, kd);
printf("u%.2f %.2f\n", pid_output[1], pid_output[0]); // Pitch, Roll
printf("v%i %i %i %i\n", motorSpeed[0], ..., motorSpeed[3]);
printf("w%.2f\n", orientation.pitch);
printf("x%.2f\n", orientation.roll);
printf("y%.2f\n", orientation.yaw);
printf("z%.2f\n", getVoltage());
```

Software used

• Peter Fleurys TWI Library

License

Peter Fleurys TWI Library (twi.c & twi.h) is released under the GNU GPL license.

Everything else is released under a BSD-Style license. See the accompanying COPYING file.

Chapter 2

Module Index

2.1 Modules

Here is	a list	of all	modules:
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System
Debug Output
Error Reporting
Task Handler
Time Keeping
UART Menu
External Memory Interface
xyControl Hardware
Flight
Complementary-Filter
Kalman-Filter
Orientation Calculation
PID-Controller
Motor Speed Mixer
Hardware
Accelerometer Driver
ADC Driver
Gyroscope Driver
Magnetometer Driver
Motor Controller Driver
UART Library
SPI Driver
I2C Driver
Configuration

Module Index

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Data Structure Index

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The global 3-Dimensional Floating Point Vector	108
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6 **Data Structure Index**

Chapter 4

File Index

4.1 File List

Here is a	list of all	documented	files with	brief	descriptions
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uartFlight.c	??
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Chapter 5

Module Documentation

5.1 Software

Software Libraries.

Modules

System

System Libraries.

Flight

Flight Control Libraries.

5.1.1 Detailed Description

Software Libraries.

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5.2 System

System Libraries.

Modules

Debug Output

Allows debug ouput and assert usage.

• Error Reporting

Error reporting with human readable strings.

· Task Handler

System for registering different tasks that will be called regularly, one after another.

· Time Keeping

Measuring Time with Millisecond Resolution.

• UART Menu

Enables user interaction with an UART Menu.

• External Memory Interface

Allows access to external RAM with bank-switching.

xyControl Hardware

Controls xyControl On-Board Hardware like LEDs.

5.2.1 Detailed Description

System Libraries.

5.3 Flight 11

5.3 Flight

Flight Control Libraries.

Modules

· Complementary-Filter

Complementary-Filter.

· Kalman-Filter

Kalman-Filter from Linus Helgesson

· Orientation Calculation

Calculate Orientation using the Kalman-Filter, Accelerometer and Gyroscope.

• PID-Controller

Simple implementation for multiple floating-point PID Controllers.

Motor Speed Mixer

Takes the Base Speed and PID-Output and sets Motor Speed accordingly.

5.3.1 Detailed Description

Flight Control Libraries.

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5.4 Hardware

Hardware Libraries.

Modules

· Accelerometer Driver

Configuring and reading an LSM303DLHC Accelerometer.

ADC Driver

Analog-to-Digital Converter Library.

• Gyroscope Driver

Configuring and reading an L3GD20.

• Magnetometer Driver

Configuring and reading an LSM303DLHC Magnetometer.

• Motor Controller Driver

Controlling four BL-Ctrl V1.2 Brushless controllers.

• UART Library

UART Library enabling you to control all available UART Modules.

SPI Driver

SPI Library for AVRs built-in SPI Hardware.

• I2C Driver

Using the AVR TWI/I2C Hardware.

5.4.1 Detailed Description

Hardware Libraries.

5.5 Accelerometer Driver 13

5.5 Accelerometer Driver

Configuring and reading an LSM303DLHC Accelerometer.

Files

· file acc.h

LSM303DLHC Accelerometer API Header.

• file acc.c

LSM303DLHC Accelerometer API Implementation.

Macros

• #define ACCREG_CTRL1 0x20

Accelerometer Control Register 1.

#define ACCREG_CTRL4 0x23

Accelerometer Control Register 4.

• #define ACCREG_XL 0x28

First Accelerometer Output Register.

Enumerations

enum AccRange { r2G, r4G, r8G, r16G }

Accelerometer Range options.

Functions

• Error acclnit (AccRange r)

Initialize the Accelerometer.

Error accRead (Vector3f *v)

Read from the Accelerometer.

• Error accWriteRegister (uint8_t reg, uint8_t val)

Write an Accelerometer Register.

Variables

· AccRange accRange

Stored range to scale returned values.

5.5.1 Detailed Description

Configuring and reading an LSM303DLHC Accelerometer.

5.5.2 Macro Definition Documentation

5.5.2.1 #define ACCREG_CTRL1 0x20

Accelerometer Control Register 1.

Definition at line 49 of file acc.c.

Referenced by acclnit().

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5.5.2.2 #define ACCREG_CTRL4 0x23

Accelerometer Control Register 4.

Definition at line 50 of file acc.c.

Referenced by acclnit().

5.5.2.3 #define ACCREG_XL 0x28

First Accelerometer Output Register.

Definition at line 51 of file acc.c.

Referenced by accRead().

5.5.3 Enumeration Type Documentation

5.5.3.1 enum AccRange

Accelerometer Range options.

Enumerator

```
r2G +- 2G

r4G +- 4G

r8G +- 8G

r16G +- 16G
```

Definition at line 47 of file acc.h.

```
47

48 r2G,

49 r4G,

50 r8G,

51 r16G,

52 } AccRange;
```

5.5.4 Function Documentation

5.5.4.1 Error acclnit (AccRange r)

Initialize the Accelerometer.

Call before accRead(). I2C should already be initialized!

Parameters

```
r AccRange to use.
```

Returns

TWI_NO_ANSWER, TWI_WRITE_ERROR, ARGUMENT_ERROR or SUCCESS.

Definition at line 76 of file acc.c.

References accRange, ACCREG_CTRL1, ACCREG_CTRL4, accWriteRegister(), ARGUMENT_ERROR, r16G, r2-G, r4G, r8G, and SUCCESS.

Referenced by orientationInit().

5.5 Accelerometer Driver 15

```
76
77
       uint8_t v;
78
       switch (r) {
79
          case r2G:
80
              v = 0x00:
               break:
81
82
           case r4G:
               v = 0x10;
               break;
84
8.5
           case r8G:
               v = 0x20;
86
87
              break;
           case r16G:
88
              v = 0x30;
90
               break;
91
           default:
               return ARGUMENT ERROR:
92
93
94
      accRange = r;
95
       Error e = accWriteRegister(ACCREG_CTRL1, 0x57); // Enable all axes,
96
       if (e != SUCCESS) {
97
           return e;
98
       e = accWriteRegister(ACCREG_CTRL4, v);
99
100
       return e;
101 }
```

5.5.4.2 Error accRead (Vector3f * v)

Read from the Accelerometer.

Accelerometer should already be initialized!

Parameters

```
v Vector3f for the read values
```

Returns

TWI_NO_ANSWER, TWI_WRITE_ERROR, ARGUMENT_ERROR or SUCCESS.

Examples:

hardwareTest.c, and uartFlight.c.

Definition at line 103 of file acc.c.

References ACC_ADDRESS, ACCFILTERFACTOR, accRange, ACCREG_XL, ARGUMENT_ERROR, r16G, r2G, r4G, r8G, SUCCESS, TWI_NO_ANSWER, TWI_READ, TWI_WRITE, TWI_WRITE_ERROR, twiReadAck(), twiReadNak(), twiRepStart(), twiStart(), twiWrite(), Vector3f::x, Vector3f::y, and Vector3f::z.

Referenced by orientationTask().

```
104
        static double accSumX = 0; /* Buffer for X Low-Pass. */
        static double accSumY = 0; /* Buffer for Y Low-Pass. */
105
        static double accSumZ = 0; /* Buffer for Z Low-Pass. */
106
        static double accFilterX = 0; /* Buffer for X Low-Pass. */
static double accFilterY = 0; /* Buffer for Y Low-Pass. */
107
108
        static double accFilterZ = 0; /* Buffer for Z Low-Pass. */
109
110
111
        if (v == NULL) {
             return ARGUMENT_ERROR;
112
113
        if (twiStart(ACC_ADDRESS | TWI_WRITE)) {
114
115
             return TWI_NO_ANSWER;
116
117
        if (twiWrite(ACCREG_XL | (1 << 7))) { // Auto Increment</pre>
118
             return TWI_WRITE_ERROR;
119
120
        if (twiRepStart(ACC ADDRESS | TWI READ)) {
121
             return TWI_NO_ANSWER;
```

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```
123
124
          uint8_t xl = twiReadAck();
          uint8_t xh = twiReadAck();
125
          uint8_t yl = twiReadAck();
126
          uints_t y1 = twiReadAck();
uints_t yh = twiReadAck();
uints_t z1 = twiReadAck();
127
128
          uint8_t zh = twiReadNak();
129
130
131
          int16_t x = *(int8_t *)(&xh);
132
          x *= (1 << 8);
          x |= x1;
133
134
          int16_t y = *(int8_t *)(&yh);
y *= (1 << 8);
135
136
137
          y |= y1;
138
          int16_t z = *(int8_t *)(&zh);
z *= (1 << 8);
z |= z1;
139
140
141
142
143
          switch (accRange) {
144
               case r2G:
                 v->x = (((double)x) * 2 / 0x8000);
v->y = (((double)y) * 2 / 0x8000);
v->z = (((double)z) * 2 / 0x8000);
145
146
147
                    break;
148
149
               case r4G:
                v->x = (((double)x) * 4 / 0x8000);
v->y = (((double)y) * 4 / 0x8000);
v->z = (((double)z) * 4 / 0x8000);
150
151
152
                    break;
153
154
              case r8G:
                v->z = (((double)x) * 8 / 0x8000);

v->y = (((double)y) * 8 / 0x8000);

v->z = (((double)z) * 8 / 0x8000);
155
156
157
158
                    break;
              case r16G:
159
                    v->x = (((double)x) * 16 / 0x8000);
v->y = (((double)y) * 16 / 0x8000);
v->z = (((double)z) * 16 / 0x8000);
160
161
162
163
                     break;
                default:
164
                     return ARGUMENT_ERROR;
165
166
167
168
          accSumX = accSumX - accFilterX + v->x;
169
          accFilterX = accSumX / ACCFILTERFACTOR;
170
          v->x = accFilterX;
171
172
          accSumY = accSumY - accFilterY + v->y;
173
          accFilterY = accSumY / ACCFILTERFACTOR;
174
          v->y = accFilterY;
175
176
177
          accSumZ = accSumZ - accFilterZ + v->z;
          accFilterZ = accSumZ / ACCFILTERFACTOR;
          v->z = accFilterZ;
178
179
180
          return SUCCESS;
181 }
```

5.5.4.3 Error accWriteRegister (uint8_t reg, uint8_t val)

Write an Accelerometer Register.

I2C should aready be initialized!

Parameters

reg	Register Address
val	New Value

Returns

TWI_NO_ANSWER, TWI_WRITE_ERROR or SUCCESS.

Definition at line 62 of file acc.c.

References TWI_NO_ANSWER.

5.5 Accelerometer Driver 17

Referenced by acclnit().

```
62
63    if (twiStart(ACC_ADDRESS | TWI_WRITE)) {
64       return TWI_NO_ANSWER;
65    }
66    if (twiWrite(reg)) {
67       return TWI_WRITE_ERROR;
68    }
69    if (twiWrite(val)) {
70       return TWI_WRITE_ERROR;
71    }
72    twiStop();
73    return SUCCESS;
74 }
```

5.5.5 Variable Documentation

5.5.5.1 AccRange accRange

Stored range to scale returned values.

Definition at line 53 of file acc.c.

Referenced by accInit(), and accRead().

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5.6 ADC Driver

Analog-to-Digital Converter Library.

Files

· file adc.h

Analog-to-Digital Converter API Header.

• file adc.c

Analog-to-Digital Converter API Implementation.

Enumerations

```
    enum ADCRef { AREF, AVCC, AINT1, AINT2 }
        ADC Reference Voltage options.
```

Functions

· void adcInit (ADCRef ref)

Initialize the ADC Hardware.

void adcStart (uint8 t channel)

Start a conversion on a given channel.

uint8_t adcReady (void)

Check if a result is ready.

uint16_t adcGet (uint8_t next)

Get the conversion results.

void adcClose (void)

Disable the ADC to save energy.

5.6.1 Detailed Description

Analog-to-Digital Converter Library. With 10bit Output and selectable Reference Voltage.

5.6.2 Enumeration Type Documentation

5.6.2.1 enum ADCRef

ADC Reference Voltage options.

Enumerator

```
AREF External Reference Voltage.
```

AVCC Supply Voltage.

AINT1 Internal Reference 1 (1.1V) **AINT2** Internal Reference 2 (2.56V)

Definition at line 45 of file adc.h.

```
45
46 AREF,
47 AVCC,
48 AINT1,
49 AINT2
50 } ADCRef;
```

5.6 ADC Driver

5.6.3 Function Documentation

```
5.6.3.1 void adcClose (void)
```

Disable the ADC to save energy.

Definition at line 107 of file adc.c.

5.6.3.2 uint16_t adcGet (uint8_t next)

Get the conversion results.

Parameters

```
next | Start next conversion if != 0
```

Returns

10bit ADC value

Definition at line 96 of file adc.c.

References adcReady().

Referenced by getVoltage().

```
96
       // Return measurements result
98
       // Start next conversion
99
       uint16_t temp = 0;
        while (!adcReady());
temp = ADC;
100
101
        if (next)
102
103
            ADCSRA |= (1 << ADSC); // Start next conversion
104
        return temp;
105 }
```

5.6.3.3 void adclnit (ADCRef ref)

Initialize the ADC Hardware.

Parameters

```
ref Reference Voltage.
```

Definition at line 44 of file adc.c.

References AINT1, AINT2, AREF, and AVCC.

Referenced by xylnit().

```
44
45  // Enable ADC Module, start one conversion, wait for finish
46  PRRO &= ~(1 << PRADC); // Disable ADC Power Reduction (Enable it...)
47  switch(ref) {
48      case AVCC:
49      ADMUX = (1 << REFSO);
50      break;</pre>
```

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```
case AINT1:
   ADMUX = (1 << REFS1);</pre>
53
54
                   break;
5.5
              case AINT2:
56
                   ADMUX = (1 << REFS1) | (1 << REFS0);
58
59
              case AREF:
60
                    ADMUX &= ~((1 << REFS0) | (1 << REFS1));
61
62
                    break:
63
         }
65
         \texttt{ADCSRA} \ = \ (1 \ << \ \texttt{ADPS2}) \ \mid \ (1 \ << \ \texttt{ADPS1}) \ \mid \ (1 \ << \ \texttt{ADPS0}) \ ; \ // \ \texttt{Prescaler} \ 128
66
67
         ADCSRB = 0;
         ADCSRA \mid = (1 << ADEN) \mid (1 << ADSC); // Start ADC, single conversion
68 }
```

5.6.3.4 uint8_t adcReady (void)

Check if a result is ready.

Returns

1 if conversion is done.

Definition at line 86 of file adc.c.

Referenced by adcGet(), and getVoltage().

5.6.3.5 void adcStart (uint8_t channel)

Start a conversion on a given channel.

Parameters

```
channel Channel (0 - 15)
```

Definition at line 70 of file adc.c.

Referenced by getVoltage().

```
70
71
72
        // Start a measurement on channel
        if (channel > 15) {
    channel = 0;
73
75
        if (channel > 7) {
            channel -= 8;
ADCSRB |= (1 << MUX5);
76
77
78
        } else {
79
            ADCSRB &= ~(1 << MUX5);
80
        ADMUX &= ~0x1F; // Delete MUX0:4
        ADMUX |= channel;
83
        ADCSRA \mid = (1 << ADSC);
84 }
```

5.7 Complementary-Filter

Complementary-Filter.

Files

· file complementary.h

Complementary-Filter Header.

· file complementary.c

Complementary-Filter Implementation.

Data Structures

struct Complementary

Cmplementary-Filter State data.

Functions

- void complementaryExecute (Complementary *data, double acc, double gyro)
 Step the Complementary Filter.
- void complementaryInit (Complementary *data)

Initialize a Complementary-State.

5.7.1 Detailed Description

Complementary-Filter. Inspired by this presentation...

5.7.2 Function Documentation

5.7.2.1 void complementary Execute (Complementary * data, double acc, double gyro)

Step the Complementary Filter.

Parameters

data	Complementary-Filter State
acc	Angle from Accelerometer
gyro	Corresponding Gyroscope data

Definition at line 50 of file complementary.c.

References COMPLEMENTARY_TAU, and getSystemTime().

Referenced by orientationTask().

```
50
51 double dt = (getSystemTime() - data->lastExecute) / 1000.0;
52 data->angle = (data->angle + (gyro * dt)); // Gyro Integrator
53 data->angle *= COMPLEMENTARY_TAU / (COMPLEMENTARY_TAU + dt); //
High-Pass
54 data->angle += (1 - (COMPLEMENTARY_TAU / (COMPLEMENTARY_TAU + dt))) *
acc; // Low-Pass
55 data->lastExecute = getSystemTime();
56 }
```

5.7.2.2 void complementaryInit (Complementary * data)

Initialize a Complementary-State.

Parameters

```
data Complementary-State to be initialized
```

Definition at line 45 of file complementary.c.

References getSystemTime().

Referenced by orientationInit().

```
45
46     data->angle = 0;
47     data->lastExecute = getSystemTime();
48 }
```

5.8 Configuration 23

5.8 Configuration

Various default settings.

Files

· file config.h

Various default settings.

Macros

• #define ORIENTATION_FILTER FILTER_KALMAN

Filter Implementation to be used.

• #define COMPLEMENTARY_TAU 0.5

Time Contant for Low and High Pass Filter in the Complementary Filter.

• #define SOFTWARELOWPASS 1

Software Low-Pass on Gyro and ACC.

#define ACCFILTERFACTOR SOFTWARELOWPASS

Accelerometer Low Pass Factor.

#define GYROFILTERFACTOR SOFTWARELOWPASS

Gyroscope Low Pass Factor.

• #define PID_OUTMAX 256

Maximum PID Output.

• #define PID_OUTMIN -256

Minimum PID Output.

• #define PID_INTMAX PID_OUTMAX

Maximum PID Integral Sum.

• #define PID_INTMIN PID_OUTMIN

Minimal PID Integral Sum.

• #define PID FACTOR 4 / 5

Influence of PID in relation to Base Speed.

#define DT 0.01f

Time Constant.

#define Q1 5.0f

Q Matrix Diagonal Element 1.

#define Q2 100.0f

Q Matrix Diagonal Element 2.

#define Q3 0.01f

Q Matrix Diagonal Element 3.

• #define R1 1000.0f

R Matrix Diagonal Element 1.

#define R2 1000.0f

R Matrix Diagonal Element 2.

• #define SET_ROLLPLUS 1

Second Motor at the Right.

• #define SET_ROLLMINUS 3

Fourth Motor at the Left.

• #define SET_PITCHPLUS 0

First Motor at the Top.

• #define SET_PITCHMINUS 2

Third Motor at the Bottom.

• #define PID_P 5.0

Default PID P Constant.

• #define PID I 0.03

Default PID I Constant.

#define PID D -13.0

Default PID D Constant.

#define MOTORCOUNT 4

Amount of motors.

• #define BATT_MAX 15

Battery Voltage Reference (ADC 5V)

• #define BATT_CHANNEL 0

ADC Channel for Battery.

• #define ACC_ADDRESS 0x32

Accelerometer Address (0011001r)

• #define GYRO ADDRESS 0xD6

Gyroscope Address (110101xr, x = 1)

• #define MAG ADDRESS 0x3C

Magnetometer Address.

#define MOTOR BASEADDRESS 0x52

Address of first motor controller.

• #define LED0PORT PORTL

First LED Port.

• #define LED0DDR DDRL

First LED Data Direction Register.

• #define LED0PIN PL6

First LED Pin.

• #define LED1PORT PORTL

Second LED Port.

• #define LED1DDR DDRL

Second LED Data Direction Register.

• #define LED1PIN PL7

Second LED Pin.

• #define LED2PORT PORTG

Third LED Port.

• #define LED2DDR DDRG

Third LED Data Direction Register.

• #define LED2PIN PG5

Third LED Pin.

• #define LED3PORT PORTE

Fourth LED Port.

• #define LED3DDR DDRE

Fourth LED Data Direction Register.

• #define LED3PIN PE2

Fourth LED Pin.

• #define BANK0PORT PORTG

First Bank Selection Port.

• #define BANKODDR DDRG

First Bank Selection Data Direction Register.

• #define BANK0PIN PG3

First Bank Selection Pin.

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#define BANK1PORT PORTG

Second Bank Selection Port.

• #define BANK1DDR DDRG

Second Bank Selection Data Direction Register.

• #define BANK1PIN PG4

Second Bank Selection Pin.

#define BANK2PORT PORTL

Third Bank Selection Port.

• #define BANK2DDR DDRL

Third Bank Selection Data Direction Register.

• #define BANK2PIN PL5

Third Bank Selection Pin.

• #define SPISS PB0

SPI Slave Select Pin.

• #define RX_BUFFER_SIZE 64

UART Receive Buffer Size.

#define TX_BUFFER_SIZE 64

UART Transmit Buffer Size.

5.8.1 Detailed Description

Various default settings.

5.8.2 Macro Definition Documentation

5.8.2.1 #define ACC_ADDRESS 0x32

Accelerometer Address (0011001r)

Definition at line 120 of file config.h.

Referenced by accRead().

5.8.2.2 #define ACCFILTERFACTOR SOFTWARELOWPASS

Accelerometer Low Pass Factor.

Definition at line 59 of file config.h.

Referenced by accRead().

5.8.2.3 #define BANK0DDR DDRG

First Bank Selection Data Direction Register.

Definition at line 147 of file config.h.

Referenced by xmemInit().

5.8.2.4 #define BANK0PIN PG3

First Bank Selection Pin.

Definition at line 148 of file config.h.

Referenced by xmemInit(), and xmemSetBank().

5.8.2.5 #define BANK0PORT PORTG

First Bank Selection Port.

Definition at line 146 of file config.h.

Referenced by xmemInit(), and xmemSetBank().

5.8.2.6 #define BANK1DDR DDRG

Second Bank Selection Data Direction Register.

Definition at line 150 of file config.h.

Referenced by xmemInit().

5.8.2.7 #define BANK1PIN PG4

Second Bank Selection Pin.

Definition at line 151 of file config.h.

Referenced by xmemInit(), and xmemSetBank().

5.8.2.8 #define BANK1PORT PORTG

Second Bank Selection Port.

Definition at line 149 of file config.h.

Referenced by xmemInit(), and xmemSetBank().

5.8.2.9 #define BANK2DDR DDRL

Third Bank Selection Data Direction Register.

Definition at line 153 of file config.h.

Referenced by xmemInit().

5.8.2.10 #define BANK2PIN PL5

Third Bank Selection Pin.

Definition at line 154 of file config.h.

Referenced by xmemInit(), and xmemSetBank().

5.8.2.11 #define BANK2PORT PORTL

Third Bank Selection Port.

Definition at line 152 of file config.h.

Referenced by xmemInit(), and xmemSetBank().

5.8.2.12 #define BATT_CHANNEL 0

ADC Channel for Battery.

Definition at line 114 of file config.h.

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Referenced by getVoltage().

5.8.2.13 #define BATT_MAX 15

Battery Voltage Reference (ADC 5V)

Definition at line 113 of file config.h.

Referenced by getVoltage().

5.8.2.14 #define COMPLEMENTARY_TAU 0.5

Time Contant for Low and High Pass Filter in the Complementary Filter.

In essence, time periods shorter than TAU come from gyro data, longer time periods come from the Accelerometer data. In seconds!

Definition at line 55 of file config.h.

Referenced by complementaryExecute().

5.8.2.15 #define DT 0.01f

Time Constant.

Definition at line 75 of file config.h.

Referenced by kalmanInnovate().

5.8.2.16 #define GYRO_ADDRESS 0xD6

Gyroscope Address (110101xr, x = 1)

Definition at line 121 of file config.h.

Referenced by gyroRead().

5.8.2.17 #define GYROFILTERFACTOR SOFTWARELOWPASS

Gyroscope Low Pass Factor.

Definition at line 60 of file config.h.

Referenced by gyroRead().

5.8.2.18 #define LED0DDR DDRL

First LED Data Direction Register.

Definition at line 130 of file config.h.

Referenced by xylnit().

5.8.2.19 #define LED0PIN PL6

First LED Pin.

Definition at line 131 of file config.h.

Referenced by xylnit().

5.8.2.20 #define LED0PORT PORTL

First LED Port.

Definition at line 129 of file config.h.

5.8.2.21 #define LED1DDR DDRL

Second LED Data Direction Register.

Definition at line 133 of file config.h.

Referenced by xylnit().

5.8.2.22 #define LED1PIN PL7

Second LED Pin.

Definition at line 134 of file config.h.

Referenced by xylnit().

5.8.2.23 #define LED1PORT PORTL

Second LED Port.

Definition at line 132 of file config.h.

5.8.2.24 #define LED2DDR DDRG

Third LED Data Direction Register.

Definition at line 136 of file config.h.

Referenced by xylnit().

5.8.2.25 #define LED2PIN PG5

Third LED Pin.

Definition at line 137 of file config.h.

Referenced by xyInit().

5.8.2.26 #define LED2PORT PORTG

Third LED Port.

Definition at line 135 of file config.h.

5.8.2.27 #define LED3DDR DDRE

Fourth LED Data Direction Register.

Definition at line 139 of file config.h.

Referenced by xylnit().

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5.8.2.28 #define LED3PIN PE2

Fourth LED Pin.

Definition at line 140 of file config.h.

Referenced by xylnit().

5.8.2.29 #define LED3PORT PORTE

Fourth LED Port.

Definition at line 138 of file config.h.

5.8.2.30 #define MAG_ADDRESS 0x3C

Magnetometer Address.

Definition at line 122 of file config.h.

Referenced by magRead(), and magWriteRegister().

5.8.2.31 #define MOTOR_BASEADDRESS 0x52

Address of first motor controller.

Definition at line 123 of file config.h.

Referenced by motorTask().

5.8.2.32 #define MOTORCOUNT 4

Amount of motors.

Definition at line 107 of file config.h.

Referenced by motorInit(), motorSet(), and motorTask().

5.8.2.33 #define ORIENTATION_FILTER FILTER_KALMAN

Filter Implementation to be used.

Definition at line 48 of file config.h.

5.8.2.34 #define PID_D -13.0

Default PID D Constant.

Definition at line 101 of file config.h.

Referenced by pidInit().

5.8.2.35 #define PID_FACTOR 4 / 5

Influence of PID in relation to Base Speed.

Definition at line 68 of file config.h.

5.8.2.36 #define PID_I 0.03

Default PID I Constant.

Definition at line 100 of file config.h.

Referenced by pidInit().

5.8.2.37 #define PID_INTMAX PID_OUTMAX

Maximum PID Integral Sum.

Definition at line 64 of file config.h.

Referenced by pidInit().

5.8.2.38 #define PID_INTMIN PID_OUTMIN

Minimal PID Integral Sum.

Definition at line 65 of file config.h.

Referenced by pidInit().

5.8.2.39 #define PID_OUTMAX 256

Maximum PID Output.

Definition at line 62 of file config.h.

Referenced by pidInit().

5.8.2.40 #define PID_OUTMIN -256

Minimum PID Output.

Definition at line 63 of file config.h.

Referenced by pidInit().

5.8.2.41 #define PID_P 5.0

Default PID P Constant.

Definition at line 99 of file config.h.

Referenced by pidInit().

5.8.2.42 #define Q1 5.0f

Q Matrix Diagonal Element 1.

Definition at line 78 of file config.h.

Referenced by kalmanInnovate().

5.8.2.43 #define Q2 100.0f

Q Matrix Diagonal Element 2.

Definition at line 79 of file config.h.

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Referenced by kalmanInnovate().

5.8.2.44 #define Q3 0.01f

Q Matrix Diagonal Element 3.

Definition at line 80 of file config.h.

Referenced by kalmanInnovate().

5.8.2.45 #define R1 1000.0f

R Matrix Diagonal Element 1.

Definition at line 83 of file config.h.

Referenced by kalmanInnovate().

5.8.2.46 #define R2 1000.0f

R Matrix Diagonal Element 2.

Definition at line 84 of file config.h.

Referenced by kalmanInnovate().

5.8.2.47 #define RX_BUFFER_SIZE 64

UART Receive Buffer Size.

Definition at line 169 of file config.h.

5.8.2.48 #define SET_PITCHMINUS 2

Third Motor at the Bottom.

Definition at line 93 of file config.h.

5.8.2.49 #define SET_PITCHPLUS 0

First Motor at the Top.

Definition at line 92 of file config.h.

5.8.2.50 #define SET_ROLLMINUS 3

Fourth Motor at the Left.

Definition at line 91 of file config.h.

Referenced by setMotorSpeeds().

5.8.2.51 #define SET_ROLLPLUS 1

Second Motor at the Right.

Definition at line 90 of file config.h.

Referenced by setMotorSpeeds().

5.8.2.52 #define SOFTWARELOWPASS 1

Software Low-Pass on Gyro and ACC.

Definition at line 58 of file config.h.

5.8.2.53 #define SPISS PB0

SPI Slave Select Pin.

Definition at line 163 of file config.h.

5.8.2.54 #define TX_BUFFER_SIZE 64

UART Transmit Buffer Size.

Definition at line 170 of file config.h.

5.9 Debug Output 33

5.9 Debug Output

Allows debug ouput and assert usage.

Files

• file debug.h

Debug and Assert Header and Implementation.

Macros

```
• #define DEBUGOUT(x) printf("!%s\n", x)
```

Debug Output Function.

• #define ASSERTFUNC(x)

Simple Assert Implementation.

#define assert(x) ASSERTFUNC(x)

Enable assert()

• #define debugPrint(ignore)

Disable debugPrint()

5.9.1 Detailed Description

Allows debug ouput and assert usage. Usage: Before including this file, define DEBUG as the debuglevel, eg:

```
#define DEBUG 1
```

for debuglevel 1. Then use debugPrint("Foo") in your code. If you need to calculate stuff for your debug output, enclose it:

```
#if DEBUG >= 1
    debugPrint("Bar");
#endif
```

5.9.2 Macro Definition Documentation

```
5.9.2.1 #define assert( x ) ASSERTFUNC(x)
```

Enable assert()

Definition at line 88 of file debug.h.

```
5.9.2.2 #define ASSERTFUNC(x)
```

Simple Assert Implementation.

Definition at line 67 of file debug.h.

```
5.9.2.3 #define DEBUGOUT( x ) printf("!%s\n", x)
```

Debug Output Function.

Definition at line 64 of file debug.h.

5.9.2.4 #define debugPrint(ignore)

Disable debugPrint()

Examples:

uartFlight.c.

Definition at line 96 of file debug.h.

5.10 Error Reporting 35

5.10 Error Reporting

Error reporting with human readable strings.

Files

· file error.h

Global listing of different error conditions.

Macros

• #define CHECKERROR(x) if(x!=SUCCESS){return x;}

Check an Error Code.

• #define REPORTERROR(x)

Report an error, if it occured.

Enumerations

```
    enum Error {
        SUCCESS = 0, TWI_NO_ANSWER, TWI_WRITE_ERROR, MALLOC_FAIL,
        ERROR, ARGUMENT_ERROR }
```

Error Conditions.

Functions

char * getErrorString (Error e)

Returns a human-readable error description.

5.10.1 Detailed Description

Error reporting with human readable strings.

5.10.2 Macro Definition Documentation

```
5.10.2.1 #define CHECKERROR( x ) if(x!=SUCCESS){return x;}
```

Check an Error Code.

Return it if an error occured.

Definition at line 56 of file error.h.

Referenced by orientationInit(), and orientationTask().

5.10.2.2 #define REPORTERROR(x)

Value:

```
{
    if (x != SUCCESS) { \
        char *s = getErrorString(x); \
        printf("Error: %s\n", s); \
        free(s); \
} \
```

Report an error, if it occured.

Using printf()

Examples:

uartFlight.c.

Definition at line 59 of file error.h.

5.10.3 Enumeration Type Documentation

5.10.3.1 enum Error

Error Conditions.

Enumerator

SUCCESS No Error.

TWI_NO_ANSWER No answer from TWI Slave.

TWI_WRITE_ERROR Error while writing to TWI Slave.

MALLOC_FAIL Malloc failed.

ERROR General Error.

ARGUMENT_ERROR Invalid arguments.

Definition at line 46 of file error.h.

```
46 {
47     SUCCESS = 0,
48     TWI_NO_ANSWER,
49     TWI_WRITE_ERROR,
50     MALLOC_FAIL,
51     ERROR,
52     ARGUMENT_ERROR,
53 } Error;
```

5.10.4 Function Documentation

5.10.4.1 char* getErrorString (Error e)

Returns a human-readable error description.

Free the string after use!

Definition at line 58 of file error.c.

References errorTable.

5.11 Gyroscope Driver 37

5.11 Gyroscope Driver

Configuring and reading an L3GD20.

Files

· file gyro.h

L3GD20 Gyroscope API Header.

• file gyro.c

L3GD20 Gyroscope API Implementation.

Macros

• #define GYROREG_CTRL1 0x20

Gyroscope Control Register 1.

• #define GYROREG_CTRL4 0x23

Gyroscope Control Register 4.

• #define GYROREG_OUTXL 0x28

First Gyroscope Output Register.

Enumerations

enum GyroRange { r250DPS, r500DPS, r2000DPS }
 Gyroscope Range options.

Functions

• Error gyrolnit (GyroRange r)

Initializes the Gyroscope.

Error gyroRead (Vector3f *v)

Get a set of gyroscope data.

Error gyroWriteByte (uint8_t reg, uint8_t val)

Write a Gyroscope Register.

Variables

· GyroRange gyroRange

Stored range to scale returned values.

5.11.1 Detailed Description

Configuring and reading an L3GD20.

5.11.2 Macro Definition Documentation

5.11.2.1 #define GYROREG_CTRL1 0x20

Gyroscope Control Register 1.

Definition at line 48 of file gyro.c.

Referenced by gyroInit().

5.11.2.2 #define GYROREG_CTRL4 0x23

Gyroscope Control Register 4.

Definition at line 49 of file gyro.c.

Referenced by gyrolnit().

5.11.2.3 #define GYROREG_OUTXL 0x28

First Gyroscope Output Register.

Definition at line 50 of file gyro.c.

Referenced by gyroRead().

5.11.3 Enumeration Type Documentation

5.11.3.1 enum GyroRange

Gyroscope Range options.

Enumerator

```
    r250DPS +- 250 Degrees per Second
    r500DPS +- 500 Degrees per Second
    r2000DPS +- 2000 Degrees per Second
```

Definition at line 47 of file gyro.h.

```
47
48 r250DPS,
49 r500DPS,
50 r2000DPS,
51 } GyroRange;
```

5.11.4 Function Documentation

5.11.4.1 Error gyrolnit (GyroRange r)

Initializes the Gyroscope.

I2C should already be initialized.

Parameters

```
r | GyroRange to use
```

Returns

TWI_NO_ANSWER, TWI_WRITE_ERROR, ARGUMENT_ERROR or SUCCESS

Definition at line 75 of file gyro.c.

References ARGUMENT_ERROR, gyroRange, GYROREG_CTRL1, GYROREG_CTRL4, gyroWriteByte(), r2000-DPS, r250DPS, r500DPS, and SUCCESS.

Referenced by orientationInit().

```
75 {
```

```
76
       uint8_t v;
       switch (r) {
78
            case r250DPS:
79
                v = 0x00;
80
           break; case r500DPS:
               v = 0x10;
                break;
84
            case r2000DPS:
8.5
                v = 0x20;
                break;
86
87
            default:
                return ARGUMENT_ERROR;
88
90
       gyroRange = r;
       Error e = gyroWriteByte(GYROREG_CTRL1, 0x0F);
if (e != SUCCESS) {
92
93
            return e;
       e = gyroWriteByte(GYROREG_CTRL4, v);
97 }
```

5.11.4.2 Error gyroRead (Vector3f * v)

Get a set of gyroscope data.

gyrolnit() should already be called.

Parameters

```
v Data Destionation
```

Returns

TWI_NO_ANSWER, TWI_WRITE_ERROR, ARGUMENT_ERROR or SUCCESS

Examples:

hardwareTest.c, and uartFlight.c.

Definition at line 99 of file gyro.c.

References ARGUMENT_ERROR, GYRO_ADDRESS, GYROFILTERFACTOR, gyroRange, GYROREG_OUTXL, r2000DPS, r250DPS, r500DPS, SUCCESS, TWI_NO_ANSWER, TWI_READ, TWI_WRITE, TWI_WRITE_ERROR, twiReadAck(), twiReadNak(), twiRepStart(), twiStart(), twiWrite(), Vector3f::x, Vector3f::y, and Vector3f::z.

Referenced by orientationTask().

```
100
         // Simple Software Low-Pass
         static double gyroSumX = 0, gyroSumY = 0, gyroSumZ = 0;
static double gyroFilterX = 0, gyroFilterY = 0, gyroFilterZ = 0;
101
102
103
104
         if (v == NULL) {
105
              return ARGUMENT_ERROR;
106
107
         if (twiStart(GYRO_ADDRESS | TWI_WRITE)) {
108
              return TWI_NO_ANSWER;
109
110
         if (twiWrite(GYROREG_OUTXL | 0x80)) { // Auto Increment
111
              return TWI_WRITE_ERROR;
112
         if (twiRepStart(GYRO_ADDRESS | TWI_READ)) {
113
114
              return TWI_NO_ANSWER;
115
117
         uint8_t xl = twiReadAck();
         uint8_t xh = twiReadAck();
         uint8_t y1 = twiReadAck();
119
         uint8_t yh = twiReadAck();
uint8_t zl = twiReadAck();
120
121
122
         uint8_t zh = twiReadNak();
```

```
int16_t x = *(int8_t *)(&xh);
x *= (1 << 8);
124
125
126
            x \mid = x1;
127
           int16_t y = *(int8_t *)(&yh);
y *= (1 << 8);
y |= y1;</pre>
128
129
130
131
132
           int16_t z = *(int8_t *)(&zh);
           z *= (1 << 8);
z |= z1;
133
134
135
136
           switch (gyroRange) {
                case r250DPS:
137
                   v->x = (((double)x) * 250 / 0x8000);
v->y = (((double)y) * 250 / 0x8000);
v->z = (((double)z) * 250 / 0x8000);
138
139
140
141
                       break;
                 case r500DPS:
142
                 v->x = (((double)x) * 500 / 0x8000);

v->y = (((double)y) * 500 / 0x8000);

v->z = (((double)z) * 500 / 0x8000);

break;
144
145
146
147
                 case r2000DPS:
                  v->x = (((double)x) * 2000 / 0x8000);
v->y = (((double)y) * 2000 / 0x8000);
v->z = (((double)z) * 2000 / 0x8000);
148
149
150
                      break;
151
152
                 default:
                      return ARGUMENT_ERROR;
153
154
155
156
           gyroSumX = gyroSumX - gyroFilterX + v->x;
157
            gyroFilterX = gyroSumX / GYROFILTERFACTOR;
           v->x = gyroFilterX;
158
159
           gyroSumY = gyroSumY - gyroFilterY + v->y;
gyroFilterY = gyroSumY / GYROFILTERFACTOR;
160
161
162
           v->y = gyroFilterY;
163
            gyroSumZ = gyroSumZ - gyroFilterZ + v->z;
gyroFilterZ = gyroSumZ / GYROFILTERFACTOR;
v->z = gyroFilterZ;
164
165
166
167
            return SUCCESS;
168
169 }
```

5.11.4.3 Error gyroWriteByte (uint8_t reg, uint8_t val)

Write a Gyroscope Register.

I2C should aready be initialized!

Parameters

reg	Register Address
val	New Value

Returns

${\tt TWI_NO_ANSWER,\,TWI_WRITE_ERROR\,or\,SUCCESS}.$

Definition at line 61 of file gyro.c.

References TWI_NO_ANSWER.

Referenced by gyroInit().

```
61
62    if (twiStart(GYRO_ADDRESS | TWI_WRITE)) {
63       return TWI_NO_ANSWER;
64    }
65    if (twiWrite(reg)) {
66       return TWI_WRITE_ERROR;
67    }
68    if (twiWrite(val)) {
```

```
69         return TWI_WRITE_ERROR;
70     }
71         twiStop();
72         return SUCCESS;
73 }
```

5.11.5 Variable Documentation

5.11.5.1 GyroRange gyroRange

Stored range to scale returned values.

Definition at line 52 of file gyro.c.

Referenced by gyroInit(), and gyroRead().

5.12 Kalman-Filter

Kalman-Filter from Linus Helgesson

Files

· file kalman.h

Kalman-Filter Header.

• file kalman.c

Kalman-Filter Implementation.

Data Structures

struct Kalman

Kalman-Filter State data.

Functions

• void kalmanInnovate (Kalman *data, double z1, double z2)

Step the Kalman Filter.

• void kalmanInit (Kalman *data)

Initialize a Kalman-State.

5.12.1 Detailed Description

Kalman-Filter from Linus Helgesson

5.12.2 Function Documentation

```
5.12.2.1 void kalmanlnit ( Kalman * data )
```

Initialize a Kalman-State.

Parameters

```
data Kalman-State to be initialized
```

Definition at line 48 of file kalman.c.

References Kalman::p33, and Kalman::x3.

Referenced by orientationInit().

```
48
              data->x1 = 0.0f;
data->x2 = 0.0f;
49
50
              data -> x3 = 0.0f;
              // Init P to diagonal matrix with large values since
53
             // Init P to diagonal matrix with
// the initial state is not known
data->p11 = 1000.0f;
data->p12 = 0.0f;
data->p13 = 0.0f;
data->p21 = 0.0f;
data->p22 = 1000.0f;
data->p32 = 0.0f;
data->p31 = 0.0f;
data->p31 = 0.0f;
54
55
56
59
60
61
62
              data - p32 = 0.0f;
              data - p33 = 1000.0f;
```

5.12 Kalman-Filter 43

64 }

5.12.2.2 void kalmanInnovate (Kalman * data, double z1, double z2)

Step the Kalman Filter.

Parameters

data	Kalman-Filter State
z1	Angle from Accelerometer
z2	Corresponding Gyroscope data

Definition at line 66 of file kalman.c.

References DT, Kalman::p33, Q1, Q2, Q3, R1, R2, and Kalman::x3.

Referenced by orientationTask().

```
66
           double y1, y2; double a, b, c;
67
68
           double sDet;
70
           double s11, s12, s21, s22;
           double k11, k12, k21, k22, k31, k32;
double p11, p12, p13, p21, p22, p23, p31, p32, p33;
71
72
73
           // Step 1

// x(k) = Fx(k-1) + Bu + w:
74
76
           data \rightarrow x1 = data \rightarrow x1 + DT*data \rightarrow x2 - DT*data \rightarrow x3;
77
           //x2 = x2;
78
           //x3 = x3;
79
80
           // Step 2
           // P = FPF'+Q
81
           // = TFF TQ
a = data->p11 + data->p21*DT - data->p31*DT;
b = data->p12 + data->p22*DT - data->p32*DT;
c = data->p13 + data->p23*DT - data->p33*DT;
data->p11 = a + b*DT - c*DT + Q1;
data->p12 = b;
83
84
85
86
           data->p13 = c;
data->p21 = data->p21 + data->p22*DT - data->p23*DT;
data->p22 = data->p22 + Q2;
88
89
90
           //p23 = p23;
           data->p31 = data->p31 + data->p32*DT - data->p33*DT;
91
           //p32 = p32;
92
           data - p33 = data - p33 + Q3;
93
95
           // Step 3
96
           // y = z(k) - Hx(k)
           y1 = z1-data->x1;
97
           y2 = z2-data->x2;
98
99
100
            // Step 4
             // S = HPT' + R
101
102
             s11 = data -> p11 + R1;
103
             s12 = data -> p12;
             s21 = data->p21;
104
105
            s22 = data - p22 + R2;
106
107
             // Step 5
            // K = PH*inv(S)
sDet = 1/(s11*s22 - s12*s21);
k11 = (data->p11*s22 - data->p12*s21)*sDet;
k12 = (data->p12*s11 - data->p11*s12)*sDet;
108
109
110
111
            k12 = (data->p12*s11 - data->p11*s12)*sDet;
k21 = (data->p21*s22 - data->p22*s21)*sDet;
k22 = (data->p22*s11 - data->p21*s12)*sDet;
k31 = (data->p31*s22 - data->p32*s21)*sDet;
k32 = (data->p32*s11 - data->p31*s12)*sDet;
112
113
114
115
116
117
             // Step 6
118
119
             data -> x1 = data -> x1 + k11 * y1 + k12 * y2;
            data->x2 = data->x2 + k21*y1 + k22*y2;
data->x3 = data->x3 + k31*y1 + k32*y2;
120
121
122
123
             // Step 7
124
             // P = (I-KH)P
             p11 = data->p11*(1.0f - k11) - data->p21*k12;
```

```
p12 = data->p12*(1.0f - k11) - data->p22*k12;

p13 = data->p13*(1.0f - k11) - data->p23*k12;

p21 = data->p21*(1.0f - k22) - data->p11*k21;

p22 = data->p22*(1.0f - k22) - data->p12*k21;

p23 = data->p23*(1.0f - k22) - data->p12*k21;

p31 = data->p31 - data->p21*k32 - data->p11*k31;

p32 = data->p32 - data->p22*k32 - data->p12*k31;

p33 = data->p32 - data->p22*k32 - data->p12*k31;

p33 = data->p33 - data->p22*k32 - data->p13*k31;

data->p11 = p11; data->p12 = p12; data->p13 = p13;

data->p21 = p21; data->p22 = p22; data->p23 = p23;

data->p31 = p31; data->p32 = p32; data->p33 = p33;
```

5.13 Magnetometer Driver

Configuring and reading an LSM303DLHC Magnetometer.

Files

· file mag.h

LSM303DLHC Magnetometer API Header.

· file mag.c

LSM303DLHC Magnetometer API Implementation.

Macros

• #define MAGREG_CRB 0x01

Magnetometer Gain Register.

• #define MAGREG_MR 0x02

Magnetometer Mode Register.

#define MAGREG_XH 0x03

First Magnetometer Output Register.

Enumerations

```
    enum MagRange {
    r1g3 = 1, r1g9 = 2, r2g5 = 3, r4g0 = 4,
    r4g7 = 5, r5g6 = 6, r8g1 = 7 }
```

Magnetometer Range options.

Functions

• Error magInit (MagRange r)

Initialize the Magnetometer.

Error magRead (Vector3f *v)

Read from the Magnetometer.

Error magWriteRegister (uint8_t reg, uint8_t val)

Write a Magnetometer Register.

Variables

MagRange magRange

Stored range to scale returned values.

5.13.1 Detailed Description

Configuring and reading an LSM303DLHC Magnetometer.

5.13.2 Macro Definition Documentation

5.13.2.1 #define MAGREG_CRB 0x01

Magnetometer Gain Register.

Definition at line 48 of file mag.c.

Referenced by magInit().

5.13.2.2 #define MAGREG_MR 0x02

Magnetometer Mode Register.

Definition at line 49 of file mag.c.

Referenced by magInit().

5.13.2.3 #define MAGREG_XH 0x03

First Magnetometer Output Register.

Definition at line 50 of file mag.c.

Referenced by magRead().

5.13.3 Enumeration Type Documentation

5.13.3.1 enum MagRange

Magnetometer Range options.

Enumerator

```
r1g3 +- 1.3 Gauss
r1g9 +- 1.9 Gauss
r2g5 +- 2.5 Gauss
r4g0 +- 4.0 Gauss
r4g7 +- 4.7 Gauss
r5g6 +- 5.6 Gauss
r8g1 +- 8.1 Gauss
```

Definition at line 47 of file mag.h.

5.13.4 Function Documentation

5.13.4.1 Error magInit (MagRange *r*)

Initialize the Magnetometer.

Call before magRead(). I2C should already be initialized!

Parameters

```
r MagRange to use.
```

Returns

TWI_NO_ANSWER, TWI_WRITE_ERROR, ARGUMENT_ERROR or SUCCESS.

Definition at line 77 of file mag.c.

References ARGUMENT_ERROR, magRange, MAGREG_CRB, MAGREG_MR, magWriteRegister(), and SUCC-ESS.

```
if ((r <= 0) || (r >= 8))
79
           return ARGUMENT_ERROR;
80
       Error e = magWriteRegister(MAGREG\_MR, 0x00); // Continuous Conversion
81
      if (e != SUCCESS) {
82
83
           return e;
85
       e = magWriteRegister(MAGREG_CRB, (r << 5)); // Set Range
86
       magRange = r;
87
       return e:
88 }
```

5.13.4.2 Error magRead (Vector3f *v)

Read from the Magnetometer.

Magnetometer should already be initialized!

Parameters

```
v Vector3f for the read values
```

Returns

TWI_NO_ANSWER, TWI_WRITE_ERROR, ARGUMENT_ERROR or SUCCESS.

Examples:

hardwareTest.c, and uartFlight.c.

Definition at line 90 of file mag.c.

References ARGUMENT_ERROR, MAG_ADDRESS, magRange, MAGREG_XH, r1g3, r1g9, r2g5, r4g0, r4g7, r5g6, r8g1, SUCCESS, TWI_NO_ANSWER, TWI_READ, TWI_WRITE, TWI_WRITE_ERROR, twiReadAck(), twiReadNak(), twiRepStart(), twiStart(), twiWrite(), Vector3f::x, Vector3f::y, and Vector3f::z.

```
90
91
       if (v == NULL) {
92
           return ARGUMENT_ERROR;
93
       if (twiStart(MAG_ADDRESS | TWI_WRITE)) {
94
95
           return TWI_NO_ANSWER;
       if (twiWrite(MAGREG_XH))
98
           return TWI_WRITE_ERROR;
99
        if (twiRepStart(MAG_ADDRESS | TWI_READ)) {
100
101
            return TWI_NO_ANSWER;
102
103
        uint8_t xh = twiReadAck();
        uint8_t xl = twiReadAck();
104
        uint8_t zh = twiReadAck();
        uint8_t zl = twiReadAck();
106
107
        uint8_t yh = twiReadAck();
        uint8_t yl = twiReadNak();
```

```
109
110
           int16_t x = *(int8_t *)(&xh);
           x *= (1 << 8);
x |= x1;
111
112
113
           int16_t y = *(int8_t *)(&yh);

y *= (1 << 8);
114
115
116
           y |= y1;
117
           int16_t z = *(int8_t *)(&zh);
z *= (1 << 8);
z |= z1;
118
119
120
121
122
           switch (magRange) {
123
                case rīg3:
                    v->x = (((double)x) * 1.3 / MAG_NORMALIZE);
v->y = (((double)y) * 1.3 / MAG_NORMALIZE);
v->z = (((double)z) * 1.3 / MAG_NORMALIZE);
124
125
126
                      break;
127
                 case r1g9:
                     v->x = (((double)x) * 1.9 / MAG_NORMALIZE);
v->y = (((double)y) * 1.9 / MAG_NORMALIZE);
v->z = (((double)z) * 1.9 / MAG_NORMALIZE);
129
130
131
                      break;
132
133
                case r2q5:
                    v->x = (((double)x) * 2.5 / MAG_NORMALIZE);
v->y = (((double)y) * 2.5 / MAG_NORMALIZE);
134
135
                      v \rightarrow z = (((double)z) * 2.5 / MAG_NORMALIZE);
136
137
                      break;
               case r4g0:
138
                v->x = (((double)x) * 4.0 / MAG_NORMALIZE);
v->y = (((double)y) * 4.0 / MAG_NORMALIZE);
v->z = (((double)z) * 4.0 / MAG_NORMALIZE);
139
140
141
142
                      break;
         case r4g7:
143
                      v \rightarrow x = (((double)x) * 4.7 / MAG_NORMALIZE);
144
                       v->y = (((double)y) * 4.7 / MAG_NORMALIZE);
145
                      v \rightarrow z = (((double)z) * 4.7 / MAG_NORMALIZE);
146
                      break;
148
              case r5g6:
                v->x = (((double)x) * 5.6 / MAG_NORMALIZE);
v->y = (((double)y) * 5.6 / MAG_NORMALIZE);
v->z = (((double)z) * 5.6 / MAG_NORMALIZE);
149
150
1.5.1
                      break;
152
153
               case r8g1:
154
                      v \rightarrow x = (((double)x) * 8.1 / MAG_NORMALIZE);
                      v->z = (((double)z) * 8.1 / MAG_NORMALIZE);
v->z = (((double)z) * 8.1 / MAG_NORMALIZE);
155
156
157
                      break:
158
                 default:
159
                       return ARGUMENT_ERROR;
160
161
162
           return SUCCESS;
163 }
```

5.13.4.3 Error magWriteRegister (uint8_t reg, uint8_t val)

Write a Magnetometer Register.

I2C should aready be initialized!

Parameters

reg	Register Address
val	New Value

Returns

TWI NO ANSWER, TWI WRITE ERROR or SUCCESS.

Definition at line 63 of file mag.c.

References MAG_ADDRESS, SUCCESS, TWI_NO_ANSWER, TWI_WRITE, TWI_WRITE_ERROR, twiStart(), twi-Stop(), and twiWrite().

Referenced by magInit().

```
63
64     if (twiStart(MAG_ADDRESS | TWI_WRITE)) {
65        return TWI_NO_ANSWER;
66     }
67     if (twiWrite(reg)) {
68        return TWI_WRITE_ERROR;
69     }
70     if (twiWrite(val)) {
71        return TWI_WRITE_ERROR;
72     }
73     twiStop();
74     return SUCCESS;
75 }
```

5.13.5 Variable Documentation

5.13.5.1 MagRange magRange

Stored range to scale returned values.

Definition at line 54 of file mag.c.

Referenced by magInit(), and magRead().

5.14 Motor Controller Driver

Controlling four BL-Ctrl V1.2 Brushless controllers.

Files

· file motor.h

BL-Ctrl V1.2 Controller API Header.

· file motor.c

BL-Ctrl V1.2 Controller API Implementation.

Functions

• void motorInit (void)

Initializes the motor control library.

• void motorSet (uint8_t id, uint8_t speed)

Set the speed of one or all motors.

void motorTask (void)

Send the values stored in motorSpeed to the Controllers.

Variables

uint8_t motorSpeed [MOTORCOUNT]

Speed for the four motors.

uint8_t motorSpeed [MOTORCOUNT]

Speed for the four motors.

5.14.1 Detailed Description

Controlling four BL-Ctrl V1.2 Brushless controllers.

5.14.2 Function Documentation

```
5.14.2.1 void motorInit (void)
```

Initializes the motor control library.

Really only sets motorSpeed to zero.

Examples:

hardwareTest.c, and uartFlight.c.

Definition at line 58 of file motor.c.

References MOTORCOUNT, and motorSpeed.

5.14.2.2 void motorSet (uint8_t id, uint8_t speed)

Set the speed of one or all motors.

Parameters

id	Motor ID (0 to 3, 4 = all)
speed	New Speed

Definition at line 64 of file motor.c.

References MOTORCOUNT, and motorSpeed.

Referenced by setMotorSpeeds().

```
64
65    if (id < MOTORCOUNT) {
66        motorSpeed[id] = speed;
67    } else {
68             for (id = 0; id < MOTORCOUNT; id++) {
69                 motorSpeed[id] = speed;
70             }
71    }
72 }
```

5.14.2.3 void motorTask (void)

Send the values stored in motorSpeed to the Controllers.

I2C already has to be initialized!

Examples:

uartFlight.c.

Definition at line 50 of file motor.c.

References MOTOR_BASEADDRESS, MOTORCOUNT, motorSpeed, TWI_WRITE, twiStart(), twiStop(), and twi-Write().

5.14.3 Variable Documentation

5.14.3.1 uint8_t motorSpeed[MOTORCOUNT]

Speed for the four motors.

Examples:

uartFlight.c.

Definition at line 48 of file motor.c.

Referenced by motorInit(), motorSet(), and motorTask().

5.14.3.2 uint8_t motorSpeed[MOTORCOUNT]

Speed for the four motors.

Definition at line 48 of file motor.c.

Referenced by motorInit(), motorSet(), and motorTask().

5.15 Orientation Calculation

Calculate Orientation using the Kalman-Filter, Accelerometer and Gyroscope.

Files

· file orientation.h

Orientation API Header.

· file orientation.c

Orientation API Implementation.

Data Structures

• struct Angles

Can store orientation in Euler Space.

Macros

#define TODEG(x) ((x * 180) / M_PI)
 Convert Radians to Degrees.

Functions

• Error orientationInit (void)

Initializes the Orientation API.

Error orientationTask (void)

Calculate the current orientation.

void zeroOrientation (void)

Sets the current orientation to zero.

Variables

· Angles orientation

Current Aircraft orientation.

• Angles orientation = {.pitch = 0, .roll = 0, .yaw = 0}

Current Aircraft orientation.

• Angles orientationError = {.pitch = 0, .roll = 0, .yaw = 0}

Current Aircraft orientation offset.

Kalman pitchData

Kalman-State for Pitch Angle.

Kalman rollData

Kalman-State for Roll Angle.

5.15.1 Detailed Description

Calculate Orientation using the Kalman-Filter, Accelerometer and Gyroscope.

5.15.2 Macro Definition Documentation

```
5.15.2.1 #define TODEG( x ) ((x * 180) / M_PI)
```

Convert Radians to Degrees.

Definition at line 55 of file orientation.c.

Referenced by orientationTask().

5.15.3 Function Documentation

```
5.15.3.1 Error orientationInit (void)
```

Initializes the Orientation API.

Also initializes the Accelerometer, Gyroscope and Magnetometer. I2C should already be initialized!

Returns

```
TWI NO ANSWER, TWI WRITE ERROR, ARGUMENT ERROR or SUCCESS.
```

Examples:

hardwareTest.c, and uartFlight.c.

Definition at line 73 of file orientation.c.

References accInit(), CHECKERROR, complementaryInit(), gyroInit(), kalmanInit(), r250DPS, r4G, and SUCCESS.

```
74
       Error e = accInit(r4G);
       CHECKERROR (e);
75
       e = gyroInit(r250DPS);
76
       CHECKERROR (e);
79 #if ORIENTATION_FILTER == FILTER_KALMAN
80
       kalmanInit(&pitchData);
81     kalmanInit(&rollData);
82 #elif ORIENTATION_FILTER == FILTER_COMPLEMENTARY
       complementaryInit(&pitchData);
       complementaryInit(&rollData);
85 #endif
86
       return SUCCESS;
87
88 }
```

5.15.3.2 Error orientationTask (void)

Calculate the current orientation.

It will be stored in the global orientation Struct.

Returns

```
TWI_NO_ANSWER, TWI_WRITE_ERROR, ARGUMENT_ERROR or SUCCESS.
```

Examples:

uartFlight.c.

Definition at line 90 of file orientation.c.

References accRead(), CHECKERROR, complementaryExecute(), ERROR, getSystemTime(), gyroRead(), kalmanInnovate(), orientation, Angles::pitch, Angles::roll, SUCCESS, TODEG, Vector3f::x, xySelfReset(), Vector3f::y, Angles::yaw, and Vector3f::z.

```
90
        Vector3f g, a;
92
        Error e = accRead(&a); // Read Accelerometer
       CHECKERROR(e);
93
        e = gyroRead(&g); // Read Gyroscope
94
       CHECKERROR (e);
95
96
        // Calculate Pitch & Roll from Accelerometer Data
        double roll = atan(a.x / hypot(a.y, a.z));
double pitch = atan(a.y / hypot(a.x, a.z));
98
99
100
         roll = TODEG(roll);
         pitch = TODEG(pitch); // As Degree, not radians!
101
102
103
         // Filter Roll and Pitch with Gyroscope Data from the corresponding axis
104 #if ORIENTATION_FILTER == FILTER_KALMAN
105
         kalmanInnovate(&pitchData, pitch, g.x);
         kalmanInnovate(&rollData, roll, g.y);
orientation.roll = rollData.x1;
orientation.pitch = pitchData.x1;
106
107
108
109 #elif ORIENTATION_FILTER == FILTER_COMPLEMENTARY
        complementaryExecute(&pitchData, pitch, g.x);
complementaryExecute(&rollData, roll, g.y);
110
111
112
         orientation.roll = rollData.angle;
113
        orientation.pitch = pitchData.angle;
114 #endif
115
         // Zero Offset for angles
116
117
         orientation.roll -= orientationError.roll;
         orientation.pitch -= orientationError.pitch;
118
119
         orientation.yaw -= orientationError.yaw;
120
121
         // Self-Reset if data is garbage and we just came up
122
         if (getSystemTime() < 1000) {</pre>
123
              if (isnan(orientation.roll) || isnan(orientation.
      pitch) || isnan(orientation.yaw)) {
124
                  xySelfReset();
                  return ERROR;
125
126
              }
127
        }
128
129
         return SUCCESS;
130 }
```

5.15.3.3 void zeroOrientation (void)

Sets the current orientation to zero.

Examples:

uartFlight.c.

Definition at line 132 of file orientation.c.

References orientation, Angles::pitch, Angles::roll, and Angles::yaw.

5.15.4 Variable Documentation

5.15.4.1 Angles orientation

Current Aircraft orientation.

Examples:

uartFlight.c.

Definition at line 58 of file orientation.c.

Referenced by orientationTask(), pidTask(), and zeroOrientation().

5.15.4.2 Angles orientation = $\{.pitch = 0, .roll = 0, .yaw = 0\}$

Current Aircraft orientation.

Definition at line 58 of file orientation.c.

Referenced by orientationTask(), pidTask(), and zeroOrientation().

5.15.4.3 Angles orientationError = $\{.pitch = 0, .roll = 0, .yaw = 0\}$

Current Aircraft orientation offset.

Definition at line 61 of file orientation.c.

5.15.4.4 Kalman pitchData

Kalman-State for Pitch Angle.

Definition at line 64 of file orientation.c.

5.15.4.5 Kalman rollData

Kalman-State for Roll Angle.

Definition at line 65 of file orientation.c.

5.16 PID-Controller 57

5.16 PID-Controller

Simple implementation for multiple floating-point PID Controllers.

Files

· file pid.h

PID Library Header.

• file pid.c

PID Library Implementation.

Data Structures

struct PIDState

Data Structure for a single PID Controller.

Macros

• #define ROLL 0

Roll index for o_should, o_output and o_pids.

• #define PITCH 1

Pitch index for o_should, o_output and o_pids.

Functions

void pidInit (void)

Initialize Roll and Pitch PID.

void pidTask (void)

Step the Roll and Pitch PID Controllers.

void pidSet (PIDState *pid, double kp, double ki, double kd, double min, double max, double iMin, double iMax)

Set the parameters of a PID controller.

• double pidExecute (double should, double is, PIDState *state)

Execute a single PID Control Step.

Variables

• double o_should [2]

Roll and Pitch target angles.

• double o_output [2]

Roll and Pitch PID Output.

• PIDState o_pids [2]

Roll and Pitch PID States.

• PIDState o_pids [2]

Roll and Pitch PID States.

• double o_should [2]

Roll and Pitch target angles.

• double o_output [2]

Roll and Pitch PID Output.

5.16.1 Detailed Description

Simple implementation for multiple floating-point PID Controllers.

5.16.2 Macro Definition Documentation

```
5.16.2.1 #define PITCH 1
```

Pitch index for o_should, o_output and o_pids.

Examples:

```
uartFlight.c.
```

Definition at line 61 of file pid.h.

Referenced by pidTask().

5.16.2.2 #define ROLL 0

Roll index for o_should, o_output and o_pids.

Examples:

```
uartFlight.c.
```

Definition at line 60 of file pid.h.

Referenced by pidTask().

5.16.3 Function Documentation

5.16.3.1 double pidExecute (double should, double is, PIDState * state)

Execute a single PID Control Step.

Parameters

should	Target value
is	Measured value
state	PID State

Returns

PID Output

Definition at line 54 of file pid.c.

References getSystemTime(), PIDState::intMax, PIDState::intMin, PIDState::kd, PIDState::ki, PIDState::kp, PIDState::last, PIDState::lastError, PIDState::outMax, PIDState::outMin, and PIDState::sumError.

Referenced by pidTask().

```
54
55     time_t now = getSystemTime();
66     double timeChange = (double) (now - state->last);
77     double error = should - is;
87     double newErrorSum = state->sumError + (error * timeChange);
88     if ((newErrorSum >= state->intMin) && (newErrorSum <= state->intMax))
```

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```
60
            state->sumError = newErrorSum; // Prevent Integral Windup
       double dError = (error - state->lastError) / timeChange;
62
       double output = (state->kp * error) + (state->ki * state->sumError) + (state->
      kd * dError);
63
       state->lastError = error;
       state > last = now;
if (output > state -> outMax) {
64
65
            output = state->outMax;
67
       if (output < state->outMin) {
   output = state->outMin;
68
69
70
       return output;
```

5.16.3.2 void pidInit (void)

Initialize Roll and Pitch PID.

Stores the PID States in o_pids. Also resets o_should to zero.

Examples:

uartFlight.c.

Definition at line 74 of file pid.c.

References o_should, PID_D, PID_I, PID_INTMAX, PID_INTMIN, PID_OUTMAX, PID_OUTMIN, PID_P, and pid-Set().

5.16.3.3 void pidSet (PIDState * pid, double kp, double ki, double kd, double min, double max, double iMin, double iMax)

Set the parameters of a PID controller.

The state variables will be reset to zero.

Parameters

pid	PIDState to be changed.
kp	New Proportional constant.
ki	New Integral constant.
kd	New Derivative constant.
min	New minimum Output.
	New maximum Output.
	New minimal Integral Sum.
iMax	New maximal Integral Sum.

Examples:

uartFlight.c.

Definition at line 81 of file pid.c.

References PIDState::intMax, PIDState::intMin, PIDState::kd, PIDState::ki, PIDState::kp, PIDState::last, PIDState::lastError, PIDState::outMax, PIDState::outMin, and PIDState::sumError.

Referenced by pidInit().

```
81
         pid->kp = kp;
pid->ki = ki;
pid->kd = kd;
82
83
84
         pid->outMin = min;
pid->outMax = max;
85
         pid->intMin = iMin;
88
         pid->intMax = iMax;
89
         pid->lastError = 0;
         pid->sumError = 0;
pid->last = 0;
90
91
92 }
```

5.16.3.4 void pidTask (void)

Step the Roll and Pitch PID Controllers.

Placing their output in o_output and reading the input from o_should and the global orientation Angles.

Examples:

```
uartFlight.c.
```

Definition at line 94 of file pid.c.

References o_output, o_should, orientation, pidExecute(), Angles::pitch, PITCH, Angles::roll, and ROLL.

5.16.4 Variable Documentation

5.16.4.1 double o_output[2]

Roll and Pitch PID Output.

Definition at line 52 of file pid.c.

Referenced by pidTask(), and setTask().

5.16.4.2 double o_output[2]

Roll and Pitch PID Output.

Examples:

uartFlight.c.

Definition at line 52 of file pid.c.

Referenced by pidTask(), and setTask().

5.16.4.3 PIDState o_pids[2]

Roll and Pitch PID States.

Definition at line 50 of file pid.c.

Referenced by setTask().

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5.16.4.4 PIDState o_pids[2]

Roll and Pitch PID States.

Examples:

uartFlight.c.

Definition at line 50 of file pid.c.

Referenced by setTask().

 $5.16.4.5 \quad double \ o_should[2]$

Roll and Pitch target angles.

Definition at line 51 of file pid.c.

Referenced by pidInit(), and pidTask().

5.16.4.6 double o_should[2]

Roll and Pitch target angles.

Examples:

uartFlight.c.

Definition at line 51 of file pid.c.

Referenced by pidInit(), and pidTask().

5.17 UART Library

UART Library enabling you to control all available UART Modules.

Files

· file serial.h

UART Library Header File.

· file serial_device.h

UART Library device-specific configuration.

· file serial.c

UART Library Implementation.

Macros

• #define USB 0

First UART Name.

#define BLUETOOTH 1

Second UART Name.

• #define BAUD(baudRate, xtalCpu) ((xtalCpu)/((baudRate)*16l)-1)

Calculate Baudrate Register Value.

#define RX_BUFFER_SIZE 32

If you define this, a '\r' (CR) will be put in front of a '\n' (LF) when sending a byte.

• #define TX BUFFER SIZE 16

TX Buffer Size in Bytes (Power of 2)

• #define FLOWCONTROL

Defining this enables incoming XON XOFF (sends XOFF if rx buff is full)

• #define FLOWMARK 5

Space remaining to trigger xoff/xon.

• #define XON 0x11

XON Value.

• #define XOFF 0x13

XOFF Value.

Functions

• uint8 t serialAvailable (void)

Get number of available UART modules.

void serialInit (uint8_t uart, uint16_t baud)

Initialize the UART Hardware.

void serialClose (uint8 t uart)

Stop the UART Hardware.

void setFlow (uint8_t uart, uint8_t on)

Manually change the flow control.

• uint8_t serialHasChar (uint8_t uart)

Check if a byte was received.

uint8_t serialGet (uint8_t uart)

Read a single byte.

• uint8_t serialGetBlocking (uint8_t uart)

Wait until a character is received.

5.17 UART Library 63

uint8_t serialRxBufferFull (uint8_t uart)

Check if the receive buffer is full.

uint8_t serialRxBufferEmpty (uint8_t uart)

Check if the receive buffer is empty.

• void serialWrite (uint8 t uart, uint8 t data)

Send a byte.

• void serialWriteString (uint8_t uart, const char *data)

Send a string.

• uint8_t serialTxBufferFull (uint8_t uart)

Check if the transmit buffer is full.

uint8_t serialTxBufferEmpty (uint8_t uart)

Check if the transmit buffer is empty.

5.17.1 Detailed Description

UART Library enabling you to control all available UART Modules. With XON/XOFF Flow Control and buffered Receiving and Transmitting.

5.17.2 Macro Definition Documentation

5.17.2.1 #define BAUD(baudRate, xtalCpu) ((xtalCpu)/((baudRate)*16l)-1)

Calculate Baudrate Register Value.

Definition at line 49 of file serial.h.

Referenced by xyInit().

5.17.2.2 #define BLUETOOTH 1

Second UART Name.

Examples:

hardwareTest.c.

Definition at line 46 of file serial.h.

5.17.2.3 #define FLOWCONTROL

Defining this enables incoming XON XOFF (sends XOFF if rx buff is full)

Definition at line 63 of file serial.c.

5.17.2.4 #define FLOWMARK 5

Space remaining to trigger xoff/xon.

Definition at line 65 of file serial.c.

Referenced by serialGet().

```
5.17.2.5 #define RX_BUFFER_SIZE 32
```

If you define this, a '\r' (CR) will be put in front of a '\n' (LF) when sending a byte.

Binary Communication will then be impossible!RX Buffer Size in Bytes (Power of 2)

Definition at line 55 of file serial.c.

 $Referenced\ by\ serialGet(),\ and\ serialRxBufferFull().$

```
5.17.2.6 #define TX_BUFFER_SIZE 16
```

TX Buffer Size in Bytes (Power of 2)

Definition at line 59 of file serial.c.

Referenced by serialTxBufferFull(), and serialWrite().

5.17.2.7 #define USB 0

First UART Name.

Examples:

hardwareTest.c.

Definition at line 45 of file serial.h.

5.17.2.8 #define XOFF 0x13

XOFF Value.

Definition at line 67 of file serial.c.

Referenced by setFlow().

5.17.2.9 #define XON 0x11

XON Value.

Definition at line 66 of file serial.c.

Referenced by serialGet(), and setFlow().

5.17.3 Function Documentation

5.17.3.1 uint8_t serialAvailable (void)

Get number of available UART modules.

Returns

number of modules

Definition at line 114 of file serial.c.

Referenced by uartinput(), uartMenuTask(), uartoutput(), and xyInit().

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5.17.3.2 void serialClose (uint8_t uart)

Stop the UART Hardware.

Parameters

```
uart UART Module to stop
```

Definition at line 149 of file serial.c.

References serialTxBufferEmpty().

```
149
        if (uart >= UART_COUNT)
150
151
            return:
152
153
        uint8_t sreg = SREG;
154
        sei();
155
        while (!serialTxBufferEmpty(uart));
        while (*serialRegisters[uart][SERIALB] & (1 << serialBits[uart][SERIALUDRIE])); // Wait while Transmit</pre>
156
       Interrupt is on
157
        cli();
158
        *serialRegisters[uart][SERIALB] = 0;
159
        *serialRegisters[uart][SERIALC] = 0;
160
        SREG = sreg;
161 }
```

5.17.3.3 uint8_t serialGet (uint8_t uart)

Read a single byte.

Parameters

```
uart UART Module to read from
```

Returns

Received byte or 0

Examples:

hardwareTest.c.

Definition at line 218 of file serial.c.

References FLOWMARK, RX BUFFER SIZE, and XON.

Referenced by serialGetBlocking(), uartinput(), and uartMenuTask().

```
218
        if (uart >= UART_COUNT)
219
220
            return 0;
221
222
        uint8_t c;
223
224 #ifdef FLOWCONTROL
225
        rxBufferElements[uart]--;
226
        if ((flow[uart] == 0) && (rxBufferElements[uart] <= FLOWMARK)) {</pre>
227
            while (sendThisNext[uart] != 0);
228
            sendThisNext[uart] = XON;
            flow[uart] = 1;
if (shouldStartTransmission[uart]) {
229
230
231
                shouldStartTransmission[uart] = 0;
232
                *serialRegisters[uart][SERIALB] |= (1 << serialBits[uart][SERIALUDRIE]); // Enable Interrupt
233
                 *serialRegisters[uart][SERIALA] |= (1 << serialBits[uart][SERIALUDRE]); // Trigger Interrupt
234
            }
235
236 #endif
237
238
        if (rxRead[uart] != rxWrite[uart]) {
```

```
c = rxBuffer[uart][rxRead[uart]];
           rxBuffer[uart][rxRead[uart]] = 0;
            if (rxRead[uart] < (RX_BUFFER_SIZE - 1)) {</pre>
241
                rxRead[uart]++;
242
            } else {
243
               rxRead[uart] = 0;
244
245
246
            return c;
247
       } else {
248
            return 0;
       }
249
250 }
```

5.17.3.4 uint8_t serialGetBlocking (uint8_t uart)

Wait until a character is received.

Parameters

```
uart UART Module to read from
```

Returns

Received byte

Definition at line 210 of file serial.c.

References serialGet(), and serialHasChar().

```
210
211    if (uart >= UART_COUNT)
212       return 0;
213
214    while(!serialHasChar(uart));
215    return serialGet(uart);
216 }
```

5.17.3.5 uint8_t serialHasChar (uint8_t uart)

Check if a byte was received.

Parameters

```
uart UART Module to check
```

Returns

1 if a byte was received, 0 if not

Examples:

hardwareTest.c.

Definition at line 199 of file serial.c.

 $Referenced \ by \ serial Get Blocking(), \ uart input(), \ and \ uart Menu Task().$

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```
207 }
```

5.17.3.6 void serialInit (uint8_t uart, uint16_t baud)

Initialize the UART Hardware.

Parameters

uart	UART Module to initialize
baud	Baudrate. Use the BAUD() macro!

Definition at line 118 of file serial.c.

Referenced by xyInit().

```
118
119
        if (uart >= UART_COUNT)
120
            return:
121
122
       // Initialize state variables
123
       rxRead[uart] = 0;
        rxWrite[uart] = 0;
124
       txRead[uart] = 0;
txWrite[uart] = 0;
125
126
127
        shouldStartTransmission[uart] = 1;
128 #ifdef FLOWCONTROL
129
        sendThisNext[uart] = 0;
130
       flow[uart] = 1;
131
       rxBufferElements[uart] = 0;
132 #endif
133
134
        // Default Configuration: 8N1
135
        *serialRegisters[uart][SERIALC] = (1 << serialBits[uart][SERIALUCSZ0]) | (1 << serialBits[uart][
      SERIALUCSZ1]);
136
137
        // Set baudrate
138 #if SERIALBAUDBIT == 8
139
     *serialRegisters[uart][SERIALUBRRH] = (baud >> 8);
140
        *serialRegisters[uart][SERIALUBRRL] = baud;
141 #else
142
       *serialBaudRegisters[uart] = baud;
143 #endif
144
145
        *serialRegisters[uart][SERIALB] = (1 << serialBits[uart][SERIALRXCIE]); // Enable Interrupts
146
        *serialRegisters[uart][SERIALB] |= (1 << serialBits[uart][SERIALRXEN]) | (1 << serialBits[uart][
      SERIALTXEN]); // Enable Receiver/Transmitter
147 }
```

5.17.3.7 uint8_t serialRxBufferEmpty (uint8_t uart)

Check if the receive buffer is empty.

Parameters

```
uart UART Module to check
```

Returns

1 if buffer is empty, 0 if not.

Definition at line 259 of file serial.c.

```
264 return 0;
265 } else {
266 return 1;
267 }
```

5.17.3.8 uint8_t serialRxBufferFull (uint8_t uart)

Check if the receive buffer is full.

Parameters

```
uart UART Module to check
```

Returns

1 if buffer is full, 0 if not

Definition at line 252 of file serial.c.

References RX BUFFER SIZE.

5.17.3.9 uint8_t serialTxBufferEmpty (uint8_t uart)

Check if the transmit buffer is empty.

Parameters

```
uart UART Module to check
```

Returns

1 if buffer is empty, 0 if not.

Definition at line 318 of file serial.c.

Referenced by serialClose().

```
318
                                              {
       if (uart >= UART_COUNT)
319
           return 0;
320
321
322
       if (txRead[uart] != txWrite[uart]) {
323
           return 0;
324
325
       } else {
          return 1;
326
       }
327 }
```

5.17.3.10 uint8_t serialTxBufferFull (uint8_t uart)

Check if the transmit buffer is full.

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Parameters

```
uart UART Module to check
```

Returns

1 if buffer is full, 0 if not

Definition at line 311 of file serial.c.

References TX_BUFFER_SIZE.

Referenced by serialWrite().

5.17.3.11 void serialWrite (uint8_t uart, uint8_t data)

Send a byte.

Parameters

uart	UART Module to write to
data	Byte to send

Examples:

hardwareTest.c.

Definition at line 274 of file serial.c.

References serialTxBufferFull(), and TX_BUFFER_SIZE.

Referenced by serialWriteString(), and uartoutput().

```
274
275
          if (uart >= UART_COUNT)
276
               return;
277
278 #ifdef SERIALINJECTCR
279
          if (data == '\n') {
               serialWrite(uart, '\r');
280
281
282 #endif
283
         while (serialTxBufferFull(uart));
284
          txBuffer[uart][txWrite[uart]] = data;
285
          if (txWrite[uart] < (TX_BUFFER_SIZE - 1)) {</pre>
286
               txWrite[uart]++;
287
288
          } else {
289
               txWrite[uart] = 0;
290
          if (shouldStartTransmission[uart]) {
291
              shouldStartTransmission[uart] = 0;
*serialRegisters[uart][SERIALB] |= (1 << serialBits[uart][SERIALUDRIE]); // Enable Interrupt
*serialRegisters[uart][SERIALA] |= (1 << serialBits[uart][SERIALUDRE]); // Trigger Interrupt</pre>
292
293
294
          }
296 }
```

5.17.3.12 void serialWriteString (uint8 $_{-}$ t uart, const char * data)

Send a string.

Parameters

uart	UART Module to write to
data	Null-Terminated String

Definition at line 298 of file serial.c.

References serialWrite().

```
298
299
        if (uart >= UART_COUNT)
300
301
       if (data == 0) {
302
           serialWriteString(uart, "NULL");
303
        } else {
304
305
            while (*data != '\0') {
306
               serialWrite(uart, *data++);
307
308
       }
309 }
```

5.17.3.13 void setFlow (uint8_t uart, uint8_t on)

Manually change the flow control.

Flow Control has to be compiled into the library!

Parameters

uart	UART Module to operate on
on	1 of on, 0 if off

Definition at line 164 of file serial.c.

References XOFF, and XON.

```
164
165
          if (uart >= UART COUNT)
166
                return;
167
          if (flow[uart] != on) {
168
               if (on == 1) {
170
                    // Send XON
171
                    while (sendThisNext[uart] != 0);
                    sendThisNext[uart] = XON;
flow[uart] = 1;
172
173
174
                    if (shouldStartTransmission[uart]) {
175
                         shouldStartTransmission[uart] = 0;
                          *serialRegisters[uart][SERIALB] |= (1 << serialBits[uart][SERIALDDRIE]);
*serialRegisters[uart][SERIALA] |= (1 << serialBits[uart][SERIALDDRE]); // Trigger
176
177
         Interrupt
178
179
               } else {
                    // Send XOFF
180
181
                    sendThisNext[uart] = XOFF;
182
                    flow[uart] = 0;
                    if (shouldStartTransmission[uart]) {
    shouldStartTransmission[uart] = 0;
183
184
                          *serialRegisters[uart][SERIALB] |= (1 << serialBits[uart][SERIALUDRIE]);
*serialRegisters[uart][SERIALA] |= (1 << serialBits[uart][SERIALUDRE]); // Trigger
185
186
         Interrupt
187
188
                // Wait till it's transmitted
189
               while (*serialRegisters[uart][SERIALB] & (1 << serialBits[uart][SERIALUDRIE]));</pre>
190
191
192 }
```

5.18 Motor Speed Mixer

Takes the Base Speed and PID-Output and sets Motor Speed accordingly.

Files

· file set.h

Motor Mixer Library Header.

· file set.c

Motor Mixer Library Implementation.

Macros

• #define MAXDIFF (baseSpeed * PID FACTOR)

Maximum Speed difference on one axis.

Functions

void setTask (void)

Read the PID Output and Set the Motor Speeds.

void setMotorSpeeds (uint8_t axis, uint8_t *vals)

Set the Motor Speeds according to the SET_* Motor Position Constants.

Variables

uint8_t baseSpeed

Motor Base Speed.

• uint8_t baseSpeed = 0

Motor Base Speed.

5.18.1 Detailed Description

Takes the Base Speed and PID-Output and sets Motor Speed accordingly.

5.18.2 Macro Definition Documentation

5.18.2.1 #define MAXDIFF (baseSpeed * PID_FACTOR)

Maximum Speed difference on one axis.

Definition at line 51 of file set.c.

Referenced by setTask().

5.18.3 Function Documentation

5.18.3.1 void setMotorSpeeds (uint8_t axis, uint8_t * vals) [inline]

Set the Motor Speeds according to the SET_* Motor Position Constants.

Parameters

axis	ROLL or PITCH
vals	Speeds for the two Motors on this axis (+, -)

Definition at line 59 of file set.c.

References motorSet(), SET_ROLLMINUS, and SET_ROLLPLUS.

Referenced by setTask().

```
59
60    if (axis == ROLL) {
61        motorSet(SET_ROLLPLUS, vals[0]);
62        motorSet(SET_ROLLMINUS, vals[1]);
63    } else if (axis == PITCH) {
64        motorSet(SET_PITCHPLUS, vals[0]);
65        motorSet(SET_PITCHMINUS, vals[1]);
66    }
67 }
```

5.18.3.2 void setTask (void)

Read the PID Output and Set the Motor Speeds.

Examples:

uartFlight.c.

Definition at line 69 of file set.c.

References baseSpeed, MAXDIFF, o output, o pids, and setMotorSpeeds().

5.18.4 Variable Documentation

5.18.4.1 uint8_t baseSpeed

Motor Base Speed.

Examples:

uartFlight.c.

Definition at line 53 of file set.c.

Referenced by setTask().

5.18.4.2 uint8_t baseSpeed = 0

Motor Base Speed.

Definition at line 53 of file set.c.

Referenced by setTask().

5.19 SPI Driver 73

5.19 SPI Driver

SPI Library for AVRs built-in SPI Hardware.

SPI API Implementation.

Files

```
file spi.hSPI API Header.file spi.c
```

Enumerations

Functions

```
    void spilnit (SPI_MODE mode, SPI_SPEED speed)
        Initialize the SPI Hardware Module.

    uint8_t spiSendByte (uint8_t d)
        Send and Receive one byte.
```

5.19.1 Detailed Description

SPI Library for AVRs built-in SPI Hardware.

5.19.2 Enumeration Type Documentation

```
5.19.2.1 enum SPI_MODE
```

SPI Mode option.

Enumerator

```
MODE_0 CPOL 0, CPHA 0.MODE_1 CPOL 0, CPHA 1.MODE_2 CPOL 1, CPHA 0.MODE_3 CPOL 1, CPHA 1.
```

Definition at line 44 of file spi.h.

```
44 {
45     MODE_0 = 0 ,
46     MODE_1 = 1,
47     MODE_2 = 2,
48     MODE_3 = 3,
49 } SPI_MODE;
```

```
5.19.2.2 enum SPI_SPEED
```

SPI Speed options.

Enumerator

```
SPEED_2 F_CPU/2.
SPEED_4 F_CPU/4.
SPEED_8 F_CPU/8.
SPEED_16 F_CPU/16.
SPEED_32 F_CPU/32.
SPEED_64 F_CPU/64.
SPEED_128 F_CPU/128.
```

Definition at line 52 of file spi.h.

5.19.3 Function Documentation

```
5.19.3.1 void spilnit ( SPI_MODE mode, SPI_SPEED speed )
```

Initialize the SPI Hardware Module.

Parameters

mode	SPI Mode to use
speed	SPI Speed to use

Referenced by xylnit().

```
5.19.3.2 uint8_t spiSendByte ( uint8_t d )
```

Send and Receive one byte.

Set the Chip Select Lines yourself!

Parameters

```
d Data to be sent
```

Returns

Byte read from Bus

Definition at line 54 of file spi.c.

5.20 Task Handler 75

5.20 Task Handler

System for registering different tasks that will be called regularly, one after another.

Files

• file tasks.h

Task API Header.

· file tasks.c

Task API Implementation.

Data Structures

struct TaskElement

Single-Linked Task List.

Typedefs

typedef void(* Task)(void)

A Task has no arguments and returns nothing.

Functions

• uint8_t addTask (Task func)

Adds another task that will be called regularly.

uint8_t removeTask (Task func)

Removes an already registered Task.

void tasks (void)

Executes registered Tasks.

• uint8_t tasksRegistered (void)

Get the number of registered Tasks.

Variables

TaskElement * taskList

List of registered Tasks.

TaskElement * taskList = NULL

List of registered Tasks.

5.20.1 Detailed Description

System for registering different tasks that will be called regularly, one after another.

5.20.2 Typedef Documentation

5.20.2.1 typedef void(* Task)(void)

A Task has no arguments and returns nothing.

Definition at line 44 of file tasks.h.

5.20.3 Function Documentation

```
5.20.3.1 uint8_t addTask ( Task func )
```

Adds another task that will be called regularly.

Parameters

```
func Task to be executed
```

Returns

0 on success

Examples:

hardwareTest.c, and uartFlight.c.

Definition at line 57 of file tasks.c.

References BANK_GENERIC, MEMSWITCH, MEMSWITCHBACK, TaskElement::next, TaskElement::task, and taskList.

Referenced by xyInit().

```
57
58
       MEMSWITCH (BANK_GENERIC);
       TaskElement *p = (TaskElement *) malloc(sizeof(
59
      TaskElement));
60
       if (p == NULL) {
61
            MEMSWITCHBACK(BANK_GENERIC);
62
            return 1;
63
       p->task = func;
p->next = taskList;
64
       taskList = p;
       MEMSWITCHBACK (BANK_GENERIC);
68
       return 0;
69 }
```

5.20.3.2 uint8_t removeTask (Task func)

Removes an already registered Task.

Parameters

```
func Task to be removed
```

Returns

0 on success

Definition at line 71 of file tasks.c.

References BANK_GENERIC, MEMSWITCH, MEMSWITCHBACK, TaskElement::next, TaskElement::task, and taskList.

```
71
72 MEMSWITCH (BANK_GENERIC);
73 TaskElement *p = taskList;
74 TaskElement *prev = NULL;
75 while (p != NULL) {
76 if (p->task == func) {
77 if (prev == NULL) {
78 taskList = p->next;
79 } else {
```

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```
prev->next = p->next;
82
               MEMSWITCHBACK (BANK_GENERIC);
83
84
               return 0;
          }
85
86
          prev = p;
          p = p->next;
88
       MEMSWITCHBACK (BANK_GENERIC);
89
90
       return 1;
91 }
```

5.20.3.3 void tasks (void)

Executes registered Tasks.

Call this in your Main Loop!

Examples:

hardwareTest.c, test.c, and uartFlight.c.

Definition at line 93 of file tasks.c.

References BANK_GENERIC, MEMSWITCH, MEMSWITCHBACK, TaskElement::next, TaskElement::task, and taskList.

5.20.3.4 uint8_t tasksRegistered (void)

Get the number of registered Tasks.

Returns

Count of registered Tasks

Definition at line 47 of file tasks.c.

References BANK_GENERIC, MEMSWITCH, MEMSWITCHBACK, and TaskElement::next.

```
47 {
48    uint8_t c = 0;
49    MEMSWITCH(BANK_GENERIC);
50    for (TaskElement *p = taskList; p != NULL; p = p->next) {
51         c++;
52    }
53    MEMSWITCHBACK(BANK_GENERIC);
54    return c;
55 }
```

5.20.4 Variable Documentation

5.20.4.1 TaskElement* taskList = NULL

List of registered Tasks.

Definition at line 45 of file tasks.c.

Referenced by addTask(), removeTask(), and tasks().

5.20.4.2 TaskElement* taskList

List of registered Tasks.

Definition at line 45 of file tasks.c.

Referenced by addTask(), removeTask(), and tasks().

5.21 Time Keeping 79

5.21 Time Keeping

Measuring Time with Millisecond Resolution.

Files

· file time.h

Time API Header.

• file time.c

Time API Implementation.

Macros

• #define TCRA TCCR2A

Timer 2 Control Register A.

• #define TCRB TCCR2B

Timer 2 Control Register B.

#define OCR OCR2A

Timer 2 Compare Register A.

• #define TIMS TIMSK2

Timer 2 Interrupt Mask.

• #define OCIE OCIE2A

Timer 2 Compare Match A Interrupt Enable.

Typedefs

typedef uint64_t time_t
 Timekeeping Data Type.

Functions

void initSystemTimer (void)

Initialize the system timer.

time_t getSystemTime (void)

Get the System Uptime.

ISR (TIMER2_COMPA_vect)

Timer 2 Compare Match A Interrupt.

Variables

volatile time_t systemTime = 0
 Current System Uptime.

5.21.1 Detailed Description

Measuring Time with Millisecond Resolution. Uses Timer 2

Prescaler 64

Count to 250

16000000 / 64 / 250 = 1000 -> 1 Interrupt per millisecond

5.21.2 Macro Definition Documentation

5.21.2.1 #define OCIE OCIE2A

Timer 2 Compare Match A Interrupt Enable.

Definition at line 53 of file time.c.

5.21.2.2 #define OCR OCR2A

Timer 2 Compare Register A.

Definition at line 51 of file time.c.

5.21.2.3 #define TCRA TCCR2A

Timer 2 Control Register A.

Definition at line 49 of file time.c.

5.21.2.4 #define TCRB TCCR2B

Timer 2 Control Register B.

Definition at line 50 of file time.c.

5.21.2.5 #define TIMS TIMSK2

Timer 2 Interrupt Mask.

Definition at line 52 of file time.c.

5.21.3 Typedef Documentation

5.21.3.1 typedef uint64_t time_t

Timekeeping Data Type.

Overflows after 500 million years...:)

Definition at line 53 of file time.h.

5.21.4 Function Documentation

5.21.4.1 time_t getSystemTime (void)

Get the System Uptime.

Returns

System Uptime in Milliseconds

Examples:

hardwareTest.c, and uartFlight.c.

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Definition at line 68 of file time.c.

References systemTime.

Referenced by complementaryExecute(), complementaryInit(), orientationTask(), and pidExecute().

```
68
69    return systemTime;
70 }
```

5.21.4.2 void initSystemTimer (void)

Initialize the system timer.

Execution every millisecond. Uses Timer 2.

Definition at line 55 of file time.c.

Referenced by xylnit().

5.21.4.3 ISR (TIMER2_COMPA_vect)

Timer 2 Compare Match A Interrupt.

Definition at line 64 of file time.c.

References systemTime.

```
64 {
65 systemTime++;
66 }
```

5.21.5 Variable Documentation

5.21.5.1 volatile time_t systemTime = 0

Current System Uptime.

Definition at line 47 of file time.c.

Referenced by getSystemTime(), and ISR().

5.22 I2C Driver

Using the AVR TWI/I2C Hardware.

Files

• file twi.h

I2C API Header.

Macros

• #define TWI READ 1

I2C Read Bit.

• #define TWI_WRITE 0

I2C Write Bit.

Functions

· void twilnit (void)

Initialize the I2C Hardware.

void twiStop (void)

Stop the I2C Hardware.

• unsigned char twiStart (unsigned char addr)

Start an I2C Transfer.

• unsigned char twiRepStart (unsigned char addr)

Start a repeated I2C Transfer.

• void twiStartWait (unsigned char addr)

Start an I2C Transfer and poll until ready.

• unsigned char twiWrite (unsigned char data)

Write to the I2C Slave.

unsigned char twiReadAck (void)

Read from the I2C Slave and request more data.

unsigned char twiReadNak (void)

Read from the I2C Slave and deny more data.

5.22.1 Detailed Description

Using the AVR TWI/I2C Hardware.

5.22.2 Macro Definition Documentation

5.22.2.1 #define TWI_READ 1

I2C Read Bit.

Definition at line 43 of file twi.h.

Referenced by accRead(), gyroRead(), and magRead().

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5.22.2.2 #define TWI_WRITE 0

I2C Write Bit.

Definition at line 44 of file twi.h.

Referenced by accRead(), gyroRead(), magRead(), magWriteRegister(), and motorTask().

5.22.3 Function Documentation

```
5.22.3.1 void twilnit (void)
```

Initialize the I2C Hardware.

Definition at line 26 of file twi.c.

Referenced by xylnit().

5.22.3.2 unsigned char twiReadAck (void)

Read from the I2C Slave and request more data.

Returns

Data read

Definition at line 179 of file twi.c.

Referenced by accRead(), gyroRead(), and magRead().

```
180 {
181         TWCR = (1<<TWINT) | (1<<TWEN) | (1<<TWEA);
182         while(!(TWCR & (1<<TWINT)));
183
184         return TWDR;
185
186 }/* i2c_readAck */
```

5.22.3.3 unsigned char twiReadNak (void)

Read from the I2C Slave and deny more data.

Returns

Data read

Definition at line 194 of file twi.c.

Referenced by accRead(), gyroRead(), and magRead().

```
195 {
196      TWCR = (1<<TWINT) | (1<<TWEN);
197      while(!(TWCR & (1<<TWINT)));
198
199      return TWDR;
200
201 }/* i2c_readNak */</pre>
```

5.22.3.4 unsigned char twiRepStart (unsigned char addr)

Start a repeated I2C Transfer.

Parameters

```
addr | Slave Address (with Read/Write bit)
```

Returns

0 on success, 1 on error

Definition at line 127 of file twi.c.

References twiStart().

Referenced by accRead(), gyroRead(), and magRead().

```
128 {
129      return twiStart( address );
130
131 }/* i2c_rep_start */
```

5.22.3.5 unsigned char twiStart (unsigned char addr)

Start an I2C Transfer.

Parameters

```
addr | Slave Address (with Read/Write bit)
```

Returns

0 on success, 1 on error

Definition at line 40 of file twi.c.

Referenced by accRead(), gyroRead(), magRead(), magWriteRegister(), motorTask(), and twiRepStart().

```
41 {
       uint8_t
                twst;
43
       // send START condition
       TWCR = (1 \le TWINT) | (1 \le TWSTA) | (1 \le TWEN);
45
46
       // wait until transmission completed
47
       while(!(TWCR & (1<<TWINT)));
48
50
       \ensuremath{//} check value of TWI Status Register. Mask prescaler bits.
51
       twst = TW_STATUS & 0xF8;
52
       if ( (twst != TW_START) && (twst != TW_REP_START)) return 1;
53
54
       // send device address
       TWDR = address;
55
       TWCR = (1 << TWINT) | (1 << TWEN);
57
58
       // wail until transmission completed and ACK/NACK has been received
       while(!(TWCR & (1<<TWINT)));</pre>
59
60
       // check value of TWI Status Register. Mask prescaler bits.
       twst = TW_STATUS & 0xF8;
63
       if ( (twst != TW_MT_SLA_ACK) && (twst != TW_MR_SLA_ACK) ) return 1;
64
65
       return 0;
66
67 }/* i2c_start */
```

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5.22.3.6 void twiStartWait (unsigned char addr)

Start an I2C Transfer and poll until ready.

Parameters

```
addr | Slave Address (with Read/Write bit)
```

Definition at line 76 of file twi.c.

```
77 {
78
        uint8 t twst:
79
80
        while (1)
83
             // send START condition
             \texttt{TWCR} \ = \ (\texttt{1} < \texttt{TWINT}) \quad | \quad (\texttt{1} < \texttt{TWSTA}) \quad | \quad (\texttt{1} < \texttt{TWEN}) \; ;
84
8.5
             // wait until transmission completed
86
             while(!(TWCR & (1<<TWINT)));</pre>
88
89
             \ensuremath{//} check value of TWI Status Register. Mask prescaler bits.
90
             twst = TW_STATUS & 0xF8;
             if ( (twst != TW_START) && (twst != TW_REP_START)) continue;
91
92
93
              // send device address
             TWDR = address;
95
             TWCR = (1 << TWINT) | (1 << TWEN);
96
97
             // wail until transmission completed
98
             while(!(TWCR & (1<<TWINT)));</pre>
99
100
               // check value of TWI Status Register. Mask prescaler bits.
101
              twst = TW_STATUS & 0xF8;
102
               if ( (twst == TW_MT_SLA_NACK ) | | (twst ==TW_MR_DATA_NACK) )
103
                   /* device busy, send stop condition to terminate write operation */ {\tt TWCR} = (1<<TWINT) | (1<<TWEN) | (1<<TWSTO);
104
105
106
107
                    \ensuremath{//} wait until stop condition is executed and bus released
108
                    while(TWCR & (1<<TWSTO));</pre>
109
110
                   continue:
111
112
               //if( twst != TW_MT_SLA_ACK) return 1;
113
               break;
114
115
116 }/* i2c_start_wait */
```

5.22.3.7 void twiStop (void)

Stop the I2C Hardware.

Definition at line 137 of file twi.c.

Referenced by magWriteRegister(), and motorTask().

5.22.3.8 unsigned char twiWrite (unsigned char data)

Write to the I2C Slave.

Parameters

data Data to send

Returns

0 on success, 1 on error

Definition at line 155 of file twi.c.

Referenced by accRead(), gyroRead(), magRead(), magWriteRegister(), and motorTask().

```
156 {
157
158
         uint8_t twst;
159
         \ensuremath{//} send data to the previously addressed device
        TWDR = data;
TWCR = (1<<TWINT) | (1<<TWEN);
160
161
162
        // wait until transmission completed
163
164
        while(!(TWCR & (1<<TWINT)));</pre>
165
166
         // check value of TWI Status Register. Mask prescaler bits
167
         twst = TW_STATUS & 0xF8;
168
         if ( twst != TW_MT_DATA_ACK) return 1;
169
         return 0;
170
171 }/* i2c_write */
```

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5.23 UART Menu

Enables user interaction with an UART Menu.

Files

· file uartMenu.h

UART Menu API Header.

• file uartMenu.c

UART Menu API Implementation.

Data Structures

struct MenuEntry

Data Structure for Single-Linked-List for UART Menu.

Functions

• uint8_t addMenuCommand (uint8_t cmd, PGM_P help, Task f)

Add a command to the UART Menu.

· void uartMenuPrintHelp (void)

Print all registered commands.

void uartMenuRegisterHandler (void(*handler)(char))

Register a Handler for unhandled menu commands.

void uartMenuTask (void)

Task to work the UART Menu.

MenuEntry * findEntry (uint8_t cmd)

Search the uartMenu Linked List.

MenuEntry * reverseList (MenuEntry *root)

Reverse the UART Menu List.

Variables

MenuEntry * uartMenu = NULL

Single-Linked-List for commands.

void(* unHandler)(char) = NULL

Handler for unhandled commands.

5.23.1 Detailed Description

Enables user interaction with an UART Menu.

5.23.2 Function Documentation

5.23.2.1 uint8_t addMenuCommand (uint8_t cmd, PGM_P help, Task f)

Add a command to the UART Menu.

Parameters

cmd	Byte that triggers command
	Help Text String in Flash
Generated on Thu May 23	2013 17:20:28 for xyControl by Doxygen Task to be executed

Returns

0 on success, 1 if already registered or not enough memory.

Examples:

hardwareTest.c, and uartFlight.c.

Definition at line 69 of file uartMenu.c.

References BANK_GENERIC, MenuEntry::cmd, MenuEntry::f, findEntry(), MenuEntry::helpText, MenuEntry::next, uartMenu, xmemGetBank(), and xmemSetBank().

Referenced by xylnit().

```
69
70
        uint8_t lastBank = xmemGetBank();
        xmemSetBank (BANK_GENERIC);
72
        if (findEntry(cmd) != NULL) {
73
             return 1;
74
       } else {
            MenuEntry *p = (MenuEntry *)malloc(sizeof(MenuEntry));
if (p == NULL) {
75
76
                 return 1;
78
          p->cmd = cmd;
p->helpText = help;
79
80
            p->f=f;
81
            p->next = uartMenu;
uartMenu = p;
82
84
            return 0;
85
        xmemSetBank(lastBank);
86
87 }
```

5.23.2.2 MenuEntry* findEntry (uint8_t cmd)

Search the uartMenu Linked List.

Parameters

```
cmd | Command to search for
```

Returns

MenuEntry for command cmd, or NULL

Definition at line 58 of file uartMenu.c.

References MenuEntry::cmd, MenuEntry::next, and uartMenu.

Referenced by addMenuCommand().

5.23.2.3 MenuEntry* reverseList (MenuEntry * root)

Reverse the UART Menu List.

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Parameters

root Root of the Single-Linked-List.

Returns

New root of reversed list.

Definition at line 93 of file uartMenu.c.

References MenuEntry::next.

Referenced by uartMenuPrintHelp().

5.23.2.4 void uartMenuPrintHelp (void)

Print all registered commands.

Definition at line 104 of file uartMenu.c.

References BANK_GENERIC, MenuEntry::cmd, MenuEntry::helpText, MenuEntry::next, reverseList(), uartMenu, xmemGetBank(), and xmemSetBank().

Referenced by xyInit().

```
104
        static uint8_t reversed = 0;
105
106
        uint8_t lastBank = xmemGetBank();
107
        xmemSetBank(BANK_GENERIC);
        char *buffer = (char *)malloc(35);
if (buffer == NULL) {
108
109
             printf("!");
110
111
             return;
112
113
        if (!reversed) {
114
             reversed = 1;
             uartMenu = reverseList(uartMenu);
115
116
117
        MenuEntry *p = uartMenu;
118
        while (p != NULL) {
             strcpy_P(buffer, p->helpText);
printf("%c: %s\n", p->cmd, buffer);
119
120
121
             p = p->next;
122
123
        free (buffer);
124
        xmemSetBank(lastBank);
125 }
```

5.23.2.5 void uartMenuRegisterHandler (void(*)(char) handler)

Register a Handler for unhandled menu commands.

Parameters

handler | Will be called if an unknown command is received.

Definition at line 127 of file uartMenu.c.

References unHandler.

```
127
128 unHandler = handler;
129 }
```

5.23.2.6 void uartMenuTask (void)

Task to work the UART Menu.

Definition at line 131 of file uartMenu.c.

References BANK_GENERIC, MenuEntry::cmd, MenuEntry::f, MenuEntry::next, serialAvailable(), serialGet(), serialHasChar(), uartMenu, unHandler, xmemGetBank(), and xmemSetBank().

Referenced by xyInit().

```
131
          for (uint8_t i = 0; i < serialAvailable(); i++) {</pre>
132
                if (serialHasChar(i)) {
    uint8_t lastBank = xmemGetBank();
    xmemSetBank(BANK_GENERIC);
133
134
136
                      uint8_t c = serialGet(i);
                     MenuEntry *p = uartMenu;
while (p != NULL) {
   if (p->cmd == c) {
     p->f();
137
138
139
140
141
                                 xmemSetBank(lastBank);
142
                                 return;
143
144
                           p = p->next;
145
                      if (unHandler != NULL)
146
147
                           unHandler(c);
148
                      xmemSetBank(lastBank);
149
150
          }
151 }
```

5.23.3 Variable Documentation

5.23.3.1 MenuEntry* uartMenu = NULL

Single-Linked-List for commands.

Definition at line 51 of file uartMenu.c.

Referenced by addMenuCommand(), findEntry(), uartMenuPrintHelp(), and uartMenuTask().

5.23.3.2 void(* unHandler)(char) = NULL

Handler for unhandled commands.

Definition at line 52 of file uartMenu.c.

Referenced by uartMenuRegisterHandler(), and uartMenuTask().

5.24 External Memory Interface

Allows access to external RAM with bank-switching.

Files

· file xmem.h

XMEM API Header.

• file xmem.c

XMEM API Implementation.

Data Structures

struct MallocState

All Malloc related State.

Macros

- #define MEMSWITCH(x) uint8_t oldMemBank=xmemGetBank();if(oldMemBank!=x)xmemSetBank(x);
 Switch the bank, if needed.
- #define MEMSWITCHBACK(x) if(oldMemBank!=x)xmemSetBank(oldMemBank);

Switch back to the last bank, if needed.

• #define MEMBANKS 8

Available Memory Banks.

• #define BANK_GENERIC 0

Generic Memory Bank.

Functions

· void xmemInit (void)

Initialize the External Memory Interface.

void xmemSetBank (uint8_t bank)

Switch the active memory bank.

• uint8_t xmemGetBank (void)

Get the current memory bank.

void saveState (uint8_t bank)

Save the current malloc state.

• void restoreState (uint8_t bank)

Restore the malloc state.

Variables

• MallocState states [MEMBANKS]

MallocState for all Memory Banks.

• uint8_t currentBank

Current active Memory Bank.

MallocState states [MEMBANKS]

MallocState for all Memory Banks.

• uint8_t currentBank = 0

Current active Memory Bank.

void * __brkval

Internal Malloc Heap-End Pointer.

void * __flp

Internal Malloc Free List Pointer (State)

5.24.1 Detailed Description

Allows access to external RAM with bank-switching.

5.24.2 Macro Definition Documentation

5.24.2.1 #define BANK_GENERIC 0

Generic Memory Bank.

Definition at line 55 of file xmem.h.

Referenced by addMenuCommand(), addTask(), removeTask(), tasks(), tasks(), tasksRegistered(), uartMenuPrintHelp(), and uartMenuTask().

5.24.2.2 #define MEMBANKS 8

Available Memory Banks.

Examples:

hardwareTest.c.

Definition at line 54 of file xmem.h.

Referenced by xmemInit(), and xmemSetBank().

5.24.2.3 #define MEMSWITCH(x) uint8_t oldMemBank=xmemGetBank();if(oldMemBank!=x)xmemSetBank(x);

Switch the bank, if needed.

Stores the old bank in a variable oldMemBank.

Parameters

x New Bank

Definition at line 47 of file xmem.h.

Referenced by addTask(), removeTask(), tasks(), and tasksRegistered().

 $5.24.2.4 \quad \# define \ MEMSWITCHBACK(\quad x \) \ if (oldMemBank!=x) x memSetBank (oldMemBank);$

Switch back to the last bank, if needed.

Parameters

x New (current) Bank

Definition at line 52 of file xmem.h.

Referenced by addTask(), removeTask(), tasks(), and tasksRegistered().

5.24.3 Function Documentation

```
5.24.3.1 void restoreState ( uint8_t bank )
```

Restore the malloc state.

Parameters

```
bank | Location of state to load.
```

Definition at line 65 of file xmem.c.

References __brkval, __flp, MallocState::end, MallocState::fl, MallocState::start, and MallocState::val.

Referenced by xmemSetBank().

5.24.3.2 void saveState (uint8_t bank)

Save the current malloc state.

Parameters

```
bank Current Bank Number
```

Definition at line 55 of file xmem.c.

References __brkval, __flp, MallocState::end, MallocState::fl, MallocState::start, and MallocState::val.

Referenced by xmemInit(), and xmemSetBank().

5.24.3.3 uint8_t xmemGetBank (void)

Get the current memory bank.

Returns

Current Memory Bank.

Examples:

hardwareTest.c.

Definition at line 105 of file xmem.c.

References currentBank.

Referenced by addMenuCommand(), uartMenuPrintHelp(), and uartMenuTask().

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```
105
106     return currentBank;
107 }
```

5.24.3.4 void xmemInit (void)

Initialize the External Memory Interface.

Definition at line 72 of file xmem.c.

References BANK0DDR, BANK0PIN, BANK0PORT, BANK1DDR, BANK1PIN, BANK1PORT, BANK2DDR, BANK2DDR, BANK2PORT, MEMBANKS, and saveState().

Referenced by xyInit().

```
73
        BANKODDR |= (1 << BANKOPIN);
        BANK1DDR |= (1 << BANK1PIN);
75
        BANK2DDR |= (1 << BANK2PIN);
        BANKOPORT &= ~(1 << BANKOPIN);
BANK1PORT &= ~(1 << BANK1PIN);
76
77
        BANK2PORT &= \sim (1 << BANK2PIN);
78
79
        XMCRB = 0; // Use full address space
        XMCRA = (1 << SRW11) | (1 << SRW10); // 3 Wait cycles XMCRA |= (1 << SRE); // Enable XMEM
81
82
83
        for (uint8_t i = 0; i < MEMBANKS; i++) {</pre>
84
85
             saveState(i);
86
87 }
```

5.24.3.5 void xmemSetBank (uint8_t bank)

Switch the active memory bank.

Parameters

```
bank New Memory Bank
```

Examples:

hardwareTest.c.

Definition at line 89 of file xmem.c.

References BANK0PIN, BANK0PORT, BANK1PIN, BANK1PORT, BANK2PIN, BANK2PORT, currentBank, MEMB-ANKS, restoreState(), and saveState().

Referenced by addMenuCommand(), uartMenuPrintHelp(), and uartMenuTask().

```
89
       if (bank < MEMBANKS) {</pre>
90
91
           saveState(currentBank);
           BANKOPORT &= ~(1 << BANKOPIN);
           BANK1PORT &= ~(1 << BANK1PIN);
94
           BANK2PORT &= ~(1 << BANK2PIN);
95
           BANKOPORT |= ((bank & 0x01) << BANKOPIN);
96
           BANK1PORT |= (((bank & 0x02) >> 1) << BANK1PIN);
98
           BANK2PORT \mid= (((bank & 0x04) >> 2) << BANK2PIN);
99
100
            currentBank = bank;
101
            restoreState(bank);
        }
102
103 }
```

5.24.4 Variable Documentation

5.24.4.1 void* __brkval

Internal Malloc Heap-End Pointer.

Referenced by restoreState(), and saveState().

5.24.4.2 void* __flp

Internal Malloc Free List Pointer (State)

Referenced by restoreState(), and saveState().

5.24.4.3 uint8_t currentBank = 0

Current active Memory Bank.

Definition at line 47 of file xmem.c.

Referenced by xmemGetBank(), and xmemSetBank().

5.24.4.4 uint8_t currentBank

Current active Memory Bank.

Definition at line 47 of file xmem.c.

Referenced by xmemGetBank(), and xmemSetBank().

5.24.4.5 MallocState states[MEMBANKS]

MallocState for all Memory Banks.

Definition at line 46 of file xmem.c.

5.24.4.6 MallocState states[MEMBANKS]

MallocState for all Memory Banks.

Definition at line 46 of file xmem.c.

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5.25 xyControl Hardware

Controls xyControl On-Board Hardware like LEDs.

Files

· file xycontrol.h

xyControl API Header.

file xycontrol.c

xyControl API Implementation.

Data Structures

struct Vector3f

The global 3-Dimensional Floating Point Vector.

Enumerations

```
    enum LED {
        LED_RED0 = 0, LED_RED1 = 1, LED_GREEN0 = 2, LED_GREEN1 = 3,
        LED_ALL = 4, LED_BITMAP = 5, LED_RED = 6, LED_GREEN = 7 }
        Methods of addressing the LEDs.
    enum LEDState { LED_OFF = 0, LED_ON = 1, LED_TOGGLE = 2 }
        Possible states of the LEDs.
```

Functions

void xylnit (void)

Initialize the xyControl Hardware.

• void xyLed (LED I, LEDState v)

Set the LEDs.

• double getVoltage (void)

Calculate and return the Battery Voltage.

void xySelfReset (void)

Use the Watchdog to reset yourself after 15ms.

• int uartoutput (char c, FILE *f)

Method used to write to stdout and stderr.

int uartinput (FILE *f)

Method used to read from stdin.

void xyLedInternal (uint8_t v, volatile uint8_t *port, uint8_t pin)

Internal LED Manipulation function.

Variables

```
• char PROGMEM helpText [] = "Print this Help"
```

UART Menu Help Text.

• char PROGMEM resetText [] = "Reset MCU"

UART Menu Reset Text.

• FILE inFile

FILE for stdin.

FILE outFile

FILE for stdout and stderr.

5.25.1 Detailed Description

Controls xyControl On-Board Hardware like LEDs.

5.25.2 Enumeration Type Documentation

5.25.2.1 enum LED

Methods of addressing the LEDs.

Enumerator

```
LED_RED0 First red LED.

LED_RED1 Second red LED.

LED_GREEN0 First green LED.

LED_GREEN1 Second green LED.

LED_ALL All LEDs.

LED_BITMAP LEDs as Bitmap (R0, R1, G0, G1)

LED_RED Both red LEDs.

LED_GREEN Both green LEDs.
```

Definition at line 44 of file xycontrol.h.

5.25.2.2 enum LEDState

Possible states of the LEDs.

Enumerator

```
LED_OFF LED Off.LED_ON LED On.LED_TOGGLE Toggle the LED.
```

Definition at line 56 of file xycontrol.h.

```
56 {
57    LED_OFF = 0,
58    LED_ON = 1,
59    LED_TOGGLE = 2
60 } LEDState;
```

5.25.3 Function Documentation

5.25.3.1 double getVoltage (void)

Calculate and return the Battery Voltage.

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Returns

Current Battery Voltage

Examples:

hardwareTest.c, and uartFlight.c.

Definition at line 172 of file xycontrol.c.

References adcGet(), adcReady(), adcStart(), BATT_CHANNEL, and BATT_MAX.

```
172 {
173 adcStart(BATT_CHANNEL);
174 while(!adcReady());
175 uint16_t v = adcGet(0) * BATT_MAX;
176 return ((double)v / 1024.0);
177 }
```

```
5.25.3.2 int uartinput (FILE *f)
```

Method used to read from stdin.

Definition at line 81 of file xycontrol.c.

References serialAvailable(), serialGet(), and serialHasChar().

Referenced by xylnit().

```
5.25.3.3 int uartoutput ( char c, FILE * f )
```

Method used to write to stdout and stderr.

Definition at line 66 of file xycontrol.c.

References serialAvailable(), and serialWrite().

Referenced by xyInit().

```
5.25.3.4 void xylnit (void)
```

Initialize the xyControl Hardware.

Initializes LEDs, Timer, UART, I2C, SPI, ADC, the UART Menu and prepares stdin and stdout.

Examples:

hardwareTest.c, test.c, and uartFlight.c.

Definition at line 91 of file xycontrol.c.

References adcInit(), addMenuCommand(), addTask(), AVCC, BAUD, helpText, inFile, initSystemTimer(), LED0-DDR, LED1DDR, LED1DDR, LED1DDR, LED2DDR, LED2DDR, LED3DDR, LED3DDR, LED3PIN, MODE_0, outFile, resetText, serialAvailable(), serialInit(), SPEED_2, spilnit(), twilnit(), uartinput(), uartMenuPrintHelp(), uartMenuTask(), uartoutput(), xmemInit(), xyLed(), and xySelfReset().

```
xmemInit(); // Most important!
92
93
95
         LEDODDR \mid = (1 << LEDOPIN);
         LED1DDR |= (1 << LED1PIN);
96
         LED2DDR |= (1 << LED2PIN);
LED3DDR |= (1 << LED3PIN);
97
98
99
         xyLed(4, 1);
100
101
          initSystemTimer();
          for (uint8_t i = 0; i < serialAvailable(); i++) {
    serialInit(i, BAUD(38400, F_CPU));</pre>
102
103
104
105
          twiInit();
106
          spiInit(MODE_0, SPEED_2);
107
          adcInit(AVCC);
108
          \label{eq:command} \begin{tabular}{ll} addMenuCommand('q', resetText, &xySelfReset); \\ addMenuCommand('h', helpText, &uartMenuPrintHelp); \\ \end{tabular}
109
110
111
          addTask(&uartMenuTask);
112
113
           \ensuremath{//} fdevopen() is using malloc, so printf in a different
114
           // memory bank will not work!
               fdevopen(&uartoutput, NULL); // stdout & stderr
115
          // fdevopen(NULL, &uartinput); // stdin
// Instead we have the FILE structs as static variables
// and assign them to stdin, stdout and stderr
116
117
118
119
120
           fdev_setup_stream(&outFile, &uartoutput, NULL, _FDEV_SETUP_WRITE);
121
           fdev_setup_stream(&inFile, NULL, &uartinput, _FDEV_SETUP_READ);
122
          stdin = &inFile;
stdout = &outFile;
123
124
          stderr = &outFile;
125
           sei();
127 }
```

5.25.3.5 void xyLed (LED I, LEDState v)

Set the LEDs.

Parameters

1	LEDs to set
V	New LED State

Examples:

 $hardware Test.c, \ test.c, \ and \ uart Flight.c.$

Referenced by xyInit().

5.25.3.6 void xyLedInternal (uint8_t v, volatile uint8_t * port, uint8_t pin)

Internal LED Manipulation function.

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Parameters

V	New LED State (Off, On, Toggle)
port	The Corresponding Output Port
pin	The LED Pin

Definition at line 134 of file xycontrol.c.

5.25.3.7 void xySelfReset (void)

Use the Watchdog to reset yourself after 15ms.

Definition at line 179 of file xycontrol.c.

Referenced by orientationTask(), and xyInit().

```
179 {
180 wdt_enable(WDTO_15MS);
181 for(;;);
182 }
```

5.25.4 Variable Documentation

5.25.4.1 char PROGMEM helpText[] = "Print this Help"

UART Menu Help Text.

Definition at line 59 of file xycontrol.c.

Referenced by xylnit().

5.25.4.2 FILE inFile

FILE for stdin.

Definition at line 62 of file xycontrol.c.

Referenced by xylnit().

5.25.4.3 FILE outFile

FILE for stdout and stderr.

Definition at line 63 of file xycontrol.c.

Referenced by xylnit().

5.25.4.4 char PROGMEM resetText[] = "Reset MCU"

UART Menu Reset Text.

Definition at line 60 of file xycontrol.c.

Referenced by xyInit().

Chapter 6

Data Structure Documentation

6.1 Angles Struct Reference

Can store orientation in Euler Space.

```
#include <orientation.h>
```

Data Fields

· double pitch

Pitch Angle in Degrees.

double roll

Roll Angle in Degrees.

double yaw

Yaw Angle in Degrees.

6.1.1 Detailed Description

Can store orientation in Euler Space.

Definition at line 48 of file orientation.h.

6.1.2 Field Documentation

6.1.2.1 double pitch

Pitch Angle in Degrees.

Examples:

uartFlight.c.

Definition at line 49 of file orientation.h.

Referenced by orientationTask(), pidTask(), and zeroOrientation().

6.1.2.2 double roll

Roll Angle in Degrees.

Examples:

```
uartFlight.c.
```

Definition at line 50 of file orientation.h.

Referenced by orientationTask(), pidTask(), and zeroOrientation().

6.1.2.3 double yaw

Yaw Angle in Degrees.

Examples:

uartFlight.c.

Definition at line 51 of file orientation.h.

Referenced by orientationTask(), and zeroOrientation().

The documentation for this struct was generated from the following file:

· include/orientation.h

6.2 Complementary Struct Reference

Cmplementary-Filter State data.

```
#include <complementary.h>
```

6.2.1 Detailed Description

Cmplementary-Filter State data.

Definition at line 46 of file complementary.h.

The documentation for this struct was generated from the following file:

· include/complementary.h

6.3 Kalman Struct Reference

Kalman-Filter State data.

```
#include <kalman.h>
```

Data Fields

• double x3

X Vector.

• double p33

P Matrix.

6.3.1 Detailed Description

Kalman-Filter State data.

Definition at line 47 of file kalman.h.

6.3.2 Field Documentation

6.3.2.1 double p33

P Matrix.

Definition at line 49 of file kalman.h.

Referenced by kalmanInit(), and kalmanInnovate().

6.3.2.2 double x3

X Vector.

Definition at line 48 of file kalman.h.

Referenced by kalmanInit(), and kalmanInnovate().

The documentation for this struct was generated from the following file:

· include/kalman.h

6.4 MallocState Struct Reference

All Malloc related State.

#include <xmem.h>

Data Fields

char * start

Start of Heap.

• char * end

End of Heap.

void * val

Highest Heap Point.

void * fl

Free List.

6.4.1 Detailed Description

All Malloc related State.

The Heap is bank-switched, so this state has to be switched with the banks to allow different memory allocations on different banks.

Definition at line 62 of file xmem.h.

6.4.2 Field Documentation

6.4.2.1 char* end

End of Heap.

Definition at line 64 of file xmem.h.

Referenced by restoreState(), and saveState().

6.4.2.2 void* fl

Free List.

Definition at line 66 of file xmem.h.

Referenced by restoreState(), and saveState().

6.4.2.3 char* start

Start of Heap.

Definition at line 63 of file xmem.h.

Referenced by restoreState(), and saveState().

6.4.2.4 void* val

Highest Heap Point.

Definition at line 65 of file xmem.h.

Referenced by restoreState(), and saveState().

The documentation for this struct was generated from the following file:

· include/xmem.h

6.5 MenuEntry Struct Reference

Data Structure for Single-Linked-List for UART Menu.

#include <uartMenu.h>

Data Fields

• uint8_t cmd

Byte that triggers the action.

PGM_P helpText

Text (in Flash) printed with help command.

· Task f

Action that get's executed.

MenuEntry * next

Next MenuEntry in the linked list.

6.5.1 Detailed Description

Data Structure for Single-Linked-List for UART Menu.

Stores Helptext, command and action.

Definition at line 49 of file uartMenu.h.

6.5.2 Field Documentation

6.5.2.1 uint8_t cmd

Byte that triggers the action.

Definition at line 50 of file uartMenu.h.

Referenced by addMenuCommand(), findEntry(), uartMenuPrintHelp(), and uartMenuTask().

6.5.2.2 Task f

Action that get's executed.

Definition at line 52 of file uartMenu.h.

Referenced by addMenuCommand(), and uartMenuTask().

6.5.2.3 PGM_P helpText

Text (in Flash) printed with help command.

Definition at line 51 of file uartMenu.h.

Referenced by addMenuCommand(), and uartMenuPrintHelp().

6.5.2.4 MenuEntry* next

Next MenuEntry in the linked list.

Definition at line 53 of file uartMenu.h.

Referenced by addMenuCommand(), findEntry(), reverseList(), uartMenuPrintHelp(), and uartMenuTask().

The documentation for this struct was generated from the following file:

· include/uartMenu.h

6.6 PIDState Struct Reference

Data Structure for a single PID Controller.

```
#include <pid.h>
```

Data Fields

double kp

Proportional factor.

• double ki

Integral factor.

double kd

Derivative factor.

· double outMin

Minimum Output.

double outMax

Maximum Output.

double intMin

Minimum Integral sum.

double intMax

Maximum Integral sum.

double lastError

Derivative State.

double sumError

Integral state.

• time_t last

Last execution time.

6.6.1 Detailed Description

Data Structure for a single PID Controller.

Stores all needed constants and state variables.

Definition at line 47 of file pid.h.

6.6.2 Field Documentation

6.6.2.1 double intMax

Maximum Integral sum.

Default is PID_INTMAX.

Definition at line 54 of file pid.h.

Referenced by pidExecute(), and pidSet().

6.6.2.2 double intMin

Minimum Integral sum.

Default is PID INTMIN.

Definition at line 53 of file pid.h.

Referenced by pidExecute(), and pidSet().

6.6.2.3 double kd

Derivative factor.

Default is PID_D.

Definition at line 50 of file pid.h.

Referenced by pidExecute(), and pidSet().

6.6.2.4 double ki Integral factor. Default is PID_I. Definition at line 49 of file pid.h. Referenced by pidExecute(), and pidSet(). 6.6.2.5 double kp Proportional factor. Default is PID_P. Definition at line 48 of file pid.h. Referenced by pidExecute(), and pidSet(). 6.6.2.6 time_t last Last execution time. For dT calculation. Definition at line 57 of file pid.h. Referenced by pidExecute(), and pidSet(). 6.6.2.7 double lastError Derivative State. Definition at line 55 of file pid.h. Referenced by pidExecute(), and pidSet(). 6.6.2.8 double outMax Maximum Output. Default is PID_OUTMAX. Definition at line 52 of file pid.h. Referenced by pidExecute(), and pidSet(). 6.6.2.9 double outMin Minimum Output. Default is PID_OUTMIN. Definition at line 51 of file pid.h. Referenced by pidExecute(), and pidSet(). 6.6.2.10 double sumError Integral state. Kept in intMin, intMax Range.

Definition at line 56 of file pid.h.

Referenced by pidExecute(), and pidSet().

The documentation for this struct was generated from the following file:

· include/pid.h

6.7 TaskElement Struct Reference

Single-Linked Task List.

```
#include <tasks.h>
```

Data Fields

· Task task

Task to be executed.

• TaskElement * next

Next list element.

6.7.1 Detailed Description

Single-Linked Task List.

Definition at line 48 of file tasks.h.

6.7.2 Field Documentation

6.7.2.1 TaskElement* next

Next list element.

Definition at line 50 of file tasks.h.

Referenced by addTask(), removeTask(), tasks(), and tasksRegistered().

6.7.2.2 Task task

Task to be executed.

Definition at line 49 of file tasks.h.

Referenced by addTask(), removeTask(), and tasks().

The documentation for this struct was generated from the following file:

· include/tasks.h

6.8 Vector3f Struct Reference

The global 3-Dimensional Floating Point Vector.

#include <xycontrol.h>

Data Fields

```
 double x
```

X Part.

double y

Y Part.

• double z

Z Part.

6.8.1 Detailed Description

The global 3-Dimensional Floating Point Vector.

Examples:

 $hardware Test.c, \ and \ uart Flight.c.$

Definition at line 63 of file xycontrol.h.

6.8.2 Field Documentation

6.8.2.1 double x

X Part.

Examples:

hardwareTest.c, and uartFlight.c.

Definition at line 64 of file xycontrol.h.

Referenced by accRead(), gyroRead(), magRead(), and orientationTask().

6.8.2.2 double y

Y Part.

Examples:

hardwareTest.c, and uartFlight.c.

Definition at line 65 of file xycontrol.h.

Referenced by accRead(), gyroRead(), magRead(), and orientationTask().

6.8.2.3 double z

Z Part.

Examples:

hardwareTest.c, and uartFlight.c.

Definition at line 66 of file xycontrol.h.

Referenced by accRead(), gyroRead(), magRead(), and orientationTask().

The documentation for this struct was generated from the following file:

• include/xycontrol.h



Chapter 7

File Documentation

7.1 include/acc.h File Reference

LSM303DLHC Accelerometer API Header.

```
#include <error.h>
#include <xycontrol.h>
```

Enumerations

enum AccRange { r2G, r4G, r8G, r16G }
 Accelerometer Range options.

Functions

• Error acclnit (AccRange r)

Initialize the Accelerometer.

Error accRead (Vector3f *v)

Read from the Accelerometer.

7.1.1 Detailed Description

LSM303DLHC Accelerometer API Header.

Definition in file acc.h.

7.2 include/adc.h File Reference

Analog-to-Digital Converter API Header.

Enumerations

enum ADCRef { AREF, AVCC, AINT1, AINT2 }
 ADC Reference Voltage options.

Functions

void adcInit (ADCRef ref)

Initialize the ADC Hardware.

void adcStart (uint8_t channel)

Start a conversion on a given channel.

uint8_t adcReady (void)

Check if a result is ready.

• uint16_t adcGet (uint8_t next)

Get the conversion results.

void adcClose (void)

Disable the ADC to save energy.

7.2.1 Detailed Description

Analog-to-Digital Converter API Header.

Definition in file adc.h.

7.3 include/complementary.h File Reference

Complementary-Filter Header.

```
#include <time.h>
```

Data Structures

struct Complementary

Cmplementary-Filter State data.

Functions

• void complementary Execute (Complementary *data, double acc, double gyro)

Step the Complementary Filter.

• void complementaryInit (Complementary *data)

Initialize a Complementary-State.

7.3.1 Detailed Description

Complementary-Filter Header.

Definition in file complementary.h.

7.4 include/config.h File Reference

Various default settings.

Macros

#define ORIENTATION_FILTER FILTER_KALMAN

Filter Implementation to be used.

#define COMPLEMENTARY TAU 0.5

Time Contant for Low and High Pass Filter in the Complementary Filter.

#define SOFTWARELOWPASS 1

Software Low-Pass on Gyro and ACC.

#define ACCFILTERFACTOR SOFTWARELOWPASS

Accelerometer Low Pass Factor.

• #define GYROFILTERFACTOR SOFTWARELOWPASS

Gyroscope Low Pass Factor.

• #define PID_OUTMAX 256

Maximum PID Output.

• #define PID_OUTMIN -256

Minimum PID Output.

#define PID_INTMAX PID_OUTMAX

Maximum PID Integral Sum.

• #define PID_INTMIN PID_OUTMIN

Minimal PID Integral Sum.

#define PID_FACTOR 4 / 5

Influence of PID in relation to Base Speed.

#define DT 0.01f

Time Constant.

#define Q1 5.0f

Q Matrix Diagonal Element 1.

#define Q2 100.0f

Q Matrix Diagonal Element 2.

• #define Q3 0.01f

Q Matrix Diagonal Element 3.

• #define R1 1000.0f

R Matrix Diagonal Element 1.

• #define R2 1000.0f

R Matrix Diagonal Element 2.

• #define SET_ROLLPLUS 1

Second Motor at the Right.

• #define SET_ROLLMINUS 3

Fourth Motor at the Left.

• #define SET_PITCHPLUS 0

First Motor at the Top.

• #define SET_PITCHMINUS 2

Third Motor at the Bottom.

• #define PID_P 5.0

Default PID P Constant.

• #define PID I 0.03

Default PID I Constant.

#define PID_D -13.0

Default PID D Constant.

#define MOTORCOUNT 4

Amount of motors.

• #define BATT_MAX 15

Battery Voltage Reference (ADC 5V)

• #define BATT_CHANNEL 0

ADC Channel for Battery.

• #define ACC ADDRESS 0x32

Accelerometer Address (0011001r)

#define GYRO ADDRESS 0xD6

Gyroscope Address (110101xr, x = 1)

#define MAG ADDRESS 0x3C

Magnetometer Address.

#define MOTOR_BASEADDRESS 0x52

Address of first motor controller.

#define LED0PORT PORTL

First LED Port.

• #define LED0DDR DDRL

First LED Data Direction Register.

• #define LED0PIN PL6

First LED Pin.

• #define LED1PORT PORTL

Second LED Port.

• #define LED1DDR DDRL

Second LED Data Direction Register.

• #define LED1PIN PL7

Second LED Pin.

• #define LED2PORT PORTG

Third LED Port.

• #define LED2DDR DDRG

Third LED Data Direction Register.

• #define LED2PIN PG5

Third LED Pin.

• #define LED3PORT PORTE

Fourth LED Port.

• #define LED3DDR DDRE

Fourth LED Data Direction Register.

• #define LED3PIN PE2

Fourth LED Pin.

• #define BANK0PORT PORTG

First Bank Selection Port.

• #define BANKODDR DDRG

First Bank Selection Data Direction Register.

• #define BANK0PIN PG3

First Bank Selection Pin.

• #define BANK1PORT PORTG

Second Bank Selection Port.

• #define BANK1DDR DDRG

Second Bank Selection Data Direction Register.

• #define BANK1PIN PG4

Second Bank Selection Pin.

#define BANK2PORT PORTL

Third Bank Selection Port.

• #define BANK2DDR DDRL

Third Bank Selection Data Direction Register.

#define BANK2PIN PL5

Third Bank Selection Pin.

• #define SPISS PB0

SPI Slave Select Pin.

• #define RX_BUFFER_SIZE 64

UART Receive Buffer Size.

• #define TX_BUFFER_SIZE 64

UART Transmit Buffer Size.

7.4.1 Detailed Description

Various default settings.

Definition in file config.h.

7.5 include/debug.h File Reference

Debug and Assert Header and Implementation.

```
#include <avr/wdt.h>
#include <serial.h>
#include <stdio.h>
```

Macros

• #define DEBUGOUT(x) printf("!%s\n", x)

Debug Output Function.

• #define ASSERTFUNC(x)

Simple Assert Implementation.

• #define assert(x) ASSERTFUNC(x)

Enable assert()

• #define debugPrint(ignore)

Disable debugPrint()

7.5.1 Detailed Description

Debug and Assert Header and Implementation.

Definition in file debug.h.

7.6 include/doc.h File Reference

Contains Doxygen Group Definitions.

7.6.1 Detailed Description

Contains Doxygen Group Definitions.

Definition in file doc.h.

7.7 include/error.h File Reference

Global listing of different error conditions.

Macros

• #define CHECKERROR(x) if(x!=SUCCESS){return x;}

Check an Error Code.

• #define REPORTERROR(x)

Report an error, if it occured.

Enumerations

```
    enum Error {
        SUCCESS = 0, TWI_NO_ANSWER, TWI_WRITE_ERROR, MALLOC_FAIL,
        ERROR, ARGUMENT_ERROR }
```

Error Conditions.

Functions

• char * getErrorString (Error e)

Returns a human-readable error description.

7.7.1 Detailed Description

Global listing of different error conditions. Can be returned to signalise error or success. Also allows to print human-readable error descriptions.

Definition in file error.h.

7.8 include/gyro.h File Reference

L3GD20 Gyroscope API Header.

```
#include <error.h>
#include <xycontrol.h>
```

Enumerations

• enum GyroRange { r250DPS, r500DPS, r2000DPS }

Gyroscope Range options.

Functions

• Error gyrolnit (GyroRange r)

Initializes the Gyroscope.

Error gyroRead (Vector3f *v)

Get a set of gyroscope data.

7.8.1 Detailed Description

L3GD20 Gyroscope API Header.

Definition in file gyro.h.

7.9 include/kalman.h File Reference

Kalman-Filter Header.

Data Structures

struct Kalman

Kalman-Filter State data.

Functions

```
• void kalmanInnovate (Kalman *data, double z1, double z2)
```

Step the Kalman Filter.

• void kalmanInit (Kalman *data)

Initialize a Kalman-State.

7.9.1 Detailed Description

Kalman-Filter Header.

Definition in file kalman.h.

7.10 include/mag.h File Reference

LSM303DLHC Magnetometer API Header.

```
#include <error.h>
#include <xycontrol.h>
```

Enumerations

```
    enum MagRange {
    r1g3 = 1, r1g9 = 2, r2g5 = 3, r4g0 = 4,
r4g7 = 5, r5g6 = 6, r8g1 = 7 }
```

Magnetometer Range options.

Functions

• Error magInit (MagRange r)

Initialize the Magnetometer.

Error magRead (Vector3f *v)

Read from the Magnetometer.

7.10.1 Detailed Description

LSM303DLHC Magnetometer API Header.

Definition in file mag.h.

7.11 include/motor.h File Reference

BL-Ctrl V1.2 Controller API Header.

```
#include <config.h>
```

Functions

• void motorInit (void)

Initializes the motor control library.

• void motorSet (uint8_t id, uint8_t speed)

Set the speed of one or all motors.

• void motorTask (void)

Send the values stored in motorSpeed to the Controllers.

Variables

• uint8_t motorSpeed [MOTORCOUNT]

Speed for the four motors.

7.11.1 Detailed Description

BL-Ctrl V1.2 Controller API Header.

Definition in file motor.h.

7.12 include/orientation.h File Reference

Orientation API Header.

```
#include <error.h>
```

Data Structures

• struct Angles

Can store orientation in Euler Space.

Functions

• Error orientationInit (void)

Initializes the Orientation API.

Error orientationTask (void)

Calculate the current orientation.

· void zeroOrientation (void)

Sets the current orientation to zero.

Variables

Angles orientation

Current Aircraft orientation.

7.12.1 Detailed Description

Orientation API Header.

Definition in file orientation.h.

7.13 include/pid.h File Reference

PID Library Header.

Data Structures

struct PIDState

Data Structure for a single PID Controller.

Macros

• #define ROLL 0

Roll index for o_should, o_output and o_pids.

• #define PITCH 1

Pitch index for o_should, o_output and o_pids.

Functions

void pidInit (void)

Initialize Roll and Pitch PID.

void pidTask (void)

Step the Roll and Pitch PID Controllers.

void pidSet (PIDState *pid, double kp, double ki, double kd, double min, double max, double iMin, double iMax)

Set the parameters of a PID controller.

• double pidExecute (double should, double is, PIDState *state)

Execute a single PID Control Step.

Variables

• double o_should [2]

Roll and Pitch target angles.

• double o_output [2]

Roll and Pitch PID Output.

• PIDState o_pids [2]

Roll and Pitch PID States.

7.13.1 Detailed Description

PID Library Header.

Definition in file pid.h.

7.14 include/serial.h File Reference

UART Library Header File.

Macros

• #define USB 0

First UART Name.

• #define BLUETOOTH 1

Second UART Name.

• #define BAUD(baudRate, xtalCpu) ((xtalCpu)/((baudRate)*16l)-1)

Calculate Baudrate Register Value.

Functions

• uint8_t serialAvailable (void)

Get number of available UART modules.

• void serialInit (uint8_t uart, uint16_t baud)

Initialize the UART Hardware.

void serialClose (uint8_t uart)

Stop the UART Hardware.

void setFlow (uint8_t uart, uint8_t on)

Manually change the flow control.

• uint8_t serialHasChar (uint8_t uart)

Check if a byte was received.

• uint8_t serialGet (uint8_t uart)

Read a single byte.

• uint8_t serialGetBlocking (uint8_t uart)

Wait until a character is received.

uint8_t serialRxBufferFull (uint8_t uart)

Check if the receive buffer is full.

uint8_t serialRxBufferEmpty (uint8_t uart)

Check if the receive buffer is empty.

void serialWrite (uint8_t uart, uint8_t data)

Send a byte.

void serialWriteString (uint8_t uart, const char *data)

Send a string.

• uint8_t serialTxBufferFull (uint8_t uart)

Check if the transmit buffer is full.

uint8_t serialTxBufferEmpty (uint8_t uart)

Check if the transmit buffer is empty.

7.14.1 Detailed Description

UART Library Header File.

Definition in file serial.h.

7.15 include/serial device.h File Reference

UART Library device-specific configuration.

7.15.1 Detailed Description

UART Library device-specific configuration. Contains Register and Bit Positions for different AVR devices. Definition in file serial device.h.

7.16 include/set.h File Reference

Motor Mixer Library Header.

Functions

void setTask (void)

Read the PID Output and Set the Motor Speeds.

Variables

uint8_t baseSpeed
 Motor Base Speed.

7.16.1 Detailed Description

Motor Mixer Library Header.

Definition in file set.h.

7.17 include/spi.h File Reference

SPI API Header.

Enumerations

```
enum SPI_MODE { MODE_0 = 0, MODE_1 = 1, MODE_2 = 2, MODE_3 = 3 } 

SPI Mode option.
enum SPI_SPEED { 

SPEED_2 = 4, SPEED_4 = 0, SPEED_8 = 5, SPEED_16 = 1, 

SPEED_32 = 6, SPEED_64 = 2, SPEED_128 = 3 } 

SPI Speed options.
```

Functions

• void spilnit (SPI_MODE mode, SPI_SPEED speed)

Initialize the SPI Hardware Module.

uint8_t spiSendByte (uint8_t d)

Send and Receive one byte.

7.17.1 Detailed Description

SPI API Header.

Definition in file spi.h.

7.18 include/tasks.h File Reference

Task API Header.

Data Structures

struct TaskElement

Single-Linked Task List.

Typedefs

typedef void(* Task)(void)

A Task has no arguments and returns nothing.

Functions

• uint8_t addTask (Task func)

Adds another task that will be called regularly.

uint8_t removeTask (Task func)

Removes an already registered Task.

• void tasks (void)

Executes registered Tasks.

uint8_t tasksRegistered (void)

Get the number of registered Tasks.

Variables

TaskElement * taskList

List of registered Tasks.

7.18.1 Detailed Description

Task API Header.

Definition in file tasks.h.

7.19 include/time.h File Reference

Time API Header.

Typedefs

typedef uint64_t time_t
 Timekeeping Data Type.

Functions

void initSystemTimer (void)

Initialize the system timer.

time_t getSystemTime (void)

Get the System Uptime.

7.19.1 Detailed Description

Time API Header.

Definition in file time.h.

7.20 include/twi.h File Reference

I2C API Header.

Macros

• #define TWI_READ 1

I2C Read Bit.

• #define TWI_WRITE 0

I2C Write Bit.

Functions

· void twilnit (void)

Initialize the I2C Hardware.

void twiStop (void)

Stop the I2C Hardware.

• unsigned char twiStart (unsigned char addr)

Start an I2C Transfer.

unsigned char twiRepStart (unsigned char addr)

Start a repeated I2C Transfer.

• void twiStartWait (unsigned char addr)

Start an I2C Transfer and poll until ready.

• unsigned char twiWrite (unsigned char data)

Write to the I2C Slave.

• unsigned char twiReadAck (void)

Read from the I2C Slave and request more data.

• unsigned char twiReadNak (void)

Read from the I2C Slave and deny more data.

7.20.1 Detailed Description

I2C API Header.

Definition in file twi.h.

7.21 include/uartMenu.h File Reference

UART Menu API Header.

#include <tasks.h>

Data Structures

struct MenuEntry

Data Structure for Single-Linked-List for UART Menu.

Functions

• uint8_t addMenuCommand (uint8_t cmd, PGM_P help, Task f)

Add a command to the UART Menu.

· void uartMenuPrintHelp (void)

Print all registered commands.

void uartMenuRegisterHandler (void(*handler)(char))

Register a Handler for unhandled menu commands.

void uartMenuTask (void)

Task to work the UART Menu.

7.21.1 Detailed Description

UART Menu API Header.

Definition in file uartMenu.h.

7.22 include/xmem.h File Reference

XMEM API Header.

Data Structures

struct MallocState

All Malloc related State.

Macros

- #define MEMSWITCH(x) uint8_t oldMemBank=xmemGetBank();if(oldMemBank!=x)xmemSetBank(x);
 Switch the bank, if needed.
- #define MEMSWITCHBACK(x) if(oldMemBank!=x)xmemSetBank(oldMemBank);

Switch back to the last bank, if needed.

• #define MEMBANKS 8

Available Memory Banks.

• #define BANK_GENERIC 0

Generic Memory Bank.

Functions

void xmemInit (void)

Initialize the External Memory Interface.

void xmemSetBank (uint8_t bank)

Switch the active memory bank.

• uint8_t xmemGetBank (void)

Get the current memory bank.

Variables

MallocState states [MEMBANKS]

MallocState for all Memory Banks.

uint8_t currentBank

Current active Memory Bank.

7.22.1 Detailed Description

XMEM API Header.

Definition in file xmem.h.

7.23 include/xycontrol.h File Reference

xyControl API Header.

Data Structures

struct Vector3f

The global 3-Dimensional Floating Point Vector.

Enumerations

```
    enum LED {
        LED_RED0 = 0, LED_RED1 = 1, LED_GREEN0 = 2, LED_GREEN1 = 3,
        LED_ALL = 4, LED_BITMAP = 5, LED_RED = 6, LED_GREEN = 7 }
        Methods of addressing the LEDs.
    enum LEDState { LED_OFF = 0, LED_ON = 1, LED_TOGGLE = 2 }
        Possible states of the LEDs.
```

Functions

· void xylnit (void)

Initialize the xyControl Hardware.

• void xyLed (LED I, LEDState v)

Set the LEDs.

double getVoltage (void)

Calculate and return the Battery Voltage.

void xySelfReset (void)

Use the Watchdog to reset yourself after 15ms.

7.23.1 Detailed Description

xyControl API Header.

Definition in file xycontrol.h.

7.24 lib/acc.c File Reference

LSM303DLHC Accelerometer API Implementation.

```
#include <avr/io.h>
#include <stdint.h>
#include <stdlib.h>
#include <twi.h>
#include <acc.h>
#include <error.h>
#include <config.h>
```

Macros

• #define ACCREG CTRL1 0x20

Accelerometer Control Register 1.

• #define ACCREG_CTRL4 0x23

Accelerometer Control Register 4.

• #define ACCREG_XL 0x28

First Accelerometer Output Register.

Functions

• Error accWriteRegister (uint8_t reg, uint8_t val)

Write an Accelerometer Register.

• Error acclnit (AccRange r)

Initialize the Accelerometer.

Error accRead (Vector3f *v)

Read from the Accelerometer.

Variables

AccRange accRange

Stored range to scale returned values.

7.25 lib/adc.c File Reference 127

7.24.1 Detailed Description

LSM303DLHC Accelerometer API Implementation.

Definition in file acc.c.

7.25 lib/adc.c File Reference

Analog-to-Digital Converter API Implementation.

```
#include <avr/io.h>
#include <stdint.h>
#include <adc.h>
```

Functions

· void adcInit (ADCRef ref)

Initialize the ADC Hardware.

void adcStart (uint8_t channel)

Start a conversion on a given channel.

uint8_t adcReady (void)

Check if a result is ready.

uint16_t adcGet (uint8_t next)

Get the conversion results.

· void adcClose (void)

Disable the ADC to save energy.

7.25.1 Detailed Description

Analog-to-Digital Converter API Implementation.

Definition in file adc.c.

7.26 lib/complementary.c File Reference

Complementary-Filter Implementation.

```
#include <stdint.h>
#include <avr/io.h>
#include <time.h>
#include <complementary.h>
#include <config.h>
```

Functions

• void complementaryInit (Complementary *data)

Initialize a Complementary-State.

• void complementary Execute (Complementary *data, double acc, double gyro)

Step the Complementary Filter.

7.26.1 Detailed Description

Complementary-Filter Implementation.

Definition in file complementary.c.

7.27 lib/error.c File Reference

Global listing of different error conditions.

```
#include <avr/io.h>
#include <stdint.h>
#include <stdlib.h>
#include <avr/pgmspace.h>
#include <error.h>
```

Functions

• char * getErrorString (Error e)

Returns a human-readable error description.

Variables

```
char PROGMEM error0 [] = "Success"
```

String for SUCCESS.

• char PROGMEM error1 [] = "TWI doesn't answer"

String for TWI_NO_ANSWER.

• char PROGMEM error2 [] = "TWI could not write"

String for TWI_WRITE_ERROR.

char PROGMEM error3 [] = "Not enough memory"

String for MALLOC FAIL.

• char PROGMEM error4 [] = "General Error"

String for ERROR.

• char PROGMEM error5 [] = "Argument Error"

String for ARGUMENT_ERROR.

• PGM_P PROGMEM errorTable []

Array of all error descriptions in Flash Memory.

7.27.1 Detailed Description

Global listing of different error conditions. Can be returned to signalise error or success. Also allows to print human-readable error descriptions.

Definition in file error.c.

7.27.2 Variable Documentation

7.27.2.1 char PROGMEM error0[] = "Success"

String for SUCCESS.

Definition at line 43 of file error.c.

```
7.27.2.2 char PROGMEM error1[] = "TWI doesn't answer"

String for TWI_NO_ANSWER.
```

Definition at line 44 of file error.c.

7.27.2.3 char PROGMEM error2[] = "TWI could not write"

String for TWI_WRITE_ERROR.

Definition at line 45 of file error.c.

7.27.2.4 char PROGMEM error3[] = "Not enough memory"

String for MALLOC FAIL.

Definition at line 46 of file error.c.

7.27.2.5 char PROGMEM error4[] = "General Error"

String for ERROR.

Definition at line 47 of file error.c.

7.27.2.6 char PROGMEM error5[] = "Argument Error"

String for ARGUMENT_ERROR.

Definition at line 48 of file error.c.

7.27.2.7 PGM_P PROGMEM errorTable[]

Initial value:

```
= {
    error0, error1, error2, error3, error4, error5
}
```

Array of all error descriptions in Flash Memory.

Definition at line 51 of file error.c.

Referenced by getErrorString().

7.28 lib/gyro.c File Reference

L3GD20 Gyroscope API Implementation.

```
#include <stdlib.h>
#include <stdint.h>
#include <avr/io.h>
#include <twi.h>
#include <gyro.h>
#include <error.h>
#include <config.h>
```

Macros

```
    #define GYROREG_CTRL1 0x20
```

Gyroscope Control Register 1.

• #define GYROREG CTRL4 0x23

Gyroscope Control Register 4.

#define GYROREG_OUTXL 0x28

First Gyroscope Output Register.

Functions

• Error gyroWriteByte (uint8_t reg, uint8_t val)

Write a Gyroscope Register.

• Error gyrolnit (GyroRange r)

Initializes the Gyroscope.

Error gyroRead (Vector3f *v)

Get a set of gyroscope data.

Variables

• GyroRange gyroRange

Stored range to scale returned values.

7.28.1 Detailed Description

L3GD20 Gyroscope API Implementation.

Definition in file gyro.c.

7.29 lib/kalman.c File Reference

Kalman-Filter Implementation.

```
#include <stdint.h>
#include <avr/io.h>
#include <kalman.h>
#include <config.h>
```

Functions

void kalmanInit (Kalman *data)

Initialize a Kalman-State.

• void kalmanInnovate (Kalman *data, double z1, double z2)

Step the Kalman Filter.

7.29.1 Detailed Description

Kalman-Filter Implementation.

Definition in file kalman.c.

7.30 lib/mag.c File Reference

LSM303DLHC Magnetometer API Implementation.

```
#include <avr/io.h>
#include <stdint.h>
#include <stdlib.h>
#include <twi.h>
#include <mag.h>
#include <error.h>
#include <config.h>
```

Macros

• #define MAGREG CRB 0x01

Magnetometer Gain Register.

• #define MAGREG_MR 0x02

Magnetometer Mode Register.

• #define MAGREG_XH 0x03

First Magnetometer Output Register.

Functions

Error magWriteRegister (uint8_t reg, uint8_t val)

Write a Magnetometer Register.

• Error magInit (MagRange r)

Initialize the Magnetometer.

• Error magRead (Vector3f *v)

Read from the Magnetometer.

Variables

MagRange magRange

Stored range to scale returned values.

7.30.1 Detailed Description

LSM303DLHC Magnetometer API Implementation.

Definition in file mag.c.

7.31 lib/motor.c File Reference

BL-Ctrl V1.2 Controller API Implementation.

```
#include <stdint.h>
#include <avr/io.h>
#include <twi.h>
#include <motor.h>
#include <tasks.h>
#include <time.h>
#include <config.h>
```

Functions

void motorTask (void)

Send the values stored in motorSpeed to the Controllers.

• void motorInit (void)

Initializes the motor control library.

void motorSet (uint8_t id, uint8_t speed)

Set the speed of one or all motors.

Variables

• uint8_t motorSpeed [MOTORCOUNT]

Speed for the four motors.

7.31.1 Detailed Description

BL-Ctrl V1.2 Controller API Implementation.

Definition in file motor.c.

7.32 lib/orientation.c File Reference

Orientation API Implementation.

```
#include <avr/io.h>
#include <stdint.h>
#include <math.h>
#include <avrontrol.h>
#include <error.h>
#include <gyro.h>
#include <acc.h>
#include <mag.h>
#include <tasks.h>
#include <time.h>
#include <orientation.h>
#include <kalman.h>
#include <complementary.h>
#include <config.h>
```

Macros

#define TODEG(x) ((x * 180) / M_PI)
 Convert Radians to Degrees.

Functions

• Error orientationInit (void)

Initializes the Orientation API.

• Error orientationTask (void)

Calculate the current orientation.

void zeroOrientation (void)

Sets the current orientation to zero.

Variables

```
    Angles orientation = {.pitch = 0, .roll = 0, .yaw = 0}
```

Current Aircraft orientation.

Angles orientationError = {.pitch = 0, .roll = 0, .yaw = 0}

Current Aircraft orientation offset.

· Kalman pitchData

Kalman-State for Pitch Angle.

· Kalman rollData

Kalman-State for Roll Angle.

7.32.1 Detailed Description

Orientation API Implementation.

Definition in file orientation.c.

7.33 lib/pid.c File Reference

PID Library Implementation.

```
#include <stdint.h>
#include <avr/io.h>
#include <twi.h>
#include <motor.h>
#include <tasks.h>
#include <time.h>
#include <pid.h>
#include <orientation.h>
#include <config.h>
```

Functions

double pidExecute (double should, double is, PIDState *state)

Execute a single PID Control Step.

· void pidInit (void)

Initialize Roll and Pitch PID.

void pidSet (PIDState *pid, double kp, double ki, double kd, double min, double max, double iMin, double iMax)

Set the parameters of a PID controller.

void pidTask (void)

Step the Roll and Pitch PID Controllers.

Variables

• PIDState o_pids [2]

Roll and Pitch PID States.

double o_should [2]

Roll and Pitch target angles.

double o_output [2]

Roll and Pitch PID Output.

7.33.1 Detailed Description

PID Library Implementation.

Definition in file pid.c.

7.34 lib/serial.c File Reference

```
UART Library Implementation.
```

```
#include <avr/io.h>
#include <avr/interrupt.h>
#include <stdint.h>
#include "serial.h"
#include "serial_device.h"
#include "config.h"
```

Macros

• #define RX BUFFER SIZE 32

If you define this, a '\r' (CR) will be put in front of a '\n' (LF) when sending a byte.

• #define TX_BUFFER_SIZE 16

TX Buffer Size in Bytes (Power of 2)

• #define FLOWCONTROL

Defining this enables incoming XON XOFF (sends XOFF if rx buff is full)

• #define FLOWMARK 5

Space remaining to trigger xoff/xon.

• #define XON 0x11

XON Value.

#define XOFF 0x13

XOFF Value.

Functions

• uint8_t serialAvailable (void)

Get number of available UART modules.

• void serialInit (uint8_t uart, uint16_t baud)

Initialize the UART Hardware.

void serialClose (uint8_t uart)

Stop the UART Hardware.

void setFlow (uint8_t uart, uint8_t on)

Manually change the flow control.

• uint8_t serialHasChar (uint8_t uart)

Check if a byte was received.

· uint8 t serialGetBlocking (uint8 t uart)

Wait until a character is received.

uint8_t serialGet (uint8_t uart)

Read a single byte.

uint8 t serialRxBufferFull (uint8 t uart)

Check if the receive buffer is full.

uint8_t serialRxBufferEmpty (uint8_t uart)

```
Check if the receive buffer is empty.
```

void serialWrite (uint8_t uart, uint8_t data)

Send a byte.

• void serialWriteString (uint8_t uart, const char *data)

Send a string.

uint8 t serialTxBufferFull (uint8 t uart)

Check if the transmit buffer is full.

• uint8_t serialTxBufferEmpty (uint8_t uart)

Check if the transmit buffer is empty.

7.34.1 Detailed Description

UART Library Implementation.

Definition in file serial.c.

7.35 lib/set.c File Reference

Motor Mixer Library Implementation.

```
#include <stdint.h>
#include <avr/io.h>
#include <twi.h>
#include <motor.h>
#include <tasks.h>
#include <time.h>
#include <pid.h>
#include <set.h>
#include <config.h>
```

Macros

• #define MAXDIFF (baseSpeed * PID_FACTOR)

Maximum Speed difference on one axis.

Functions

void setMotorSpeeds (uint8_t axis, uint8_t *vals)

Set the Motor Speeds according to the SET_* Motor Position Constants.

void setTask (void)

Read the PID Output and Set the Motor Speeds.

Variables

uint8_t baseSpeed = 0
 Motor Base Speed.

7.35.1 Detailed Description

Motor Mixer Library Implementation.

Definition in file set.c.

7.36 lib/spi.c File Reference

SPI API Implementation.

```
#include <stdint.h>
#include <avr/io.h>
#include <spi.h>
#include <config.h>
```

Functions

```
    uint8_t spiSendByte (uint8_t d)
    Send and Receive one byte.
```

7.36.1 Detailed Description

SPI API Implementation.

Definition in file spi.c.

7.37 lib/tasks.c File Reference

Task API Implementation.

```
#include <stdlib.h>
#include <stdint.h>
#include <xmem.h>
#include <tasks.h>
```

Functions

uint8_t tasksRegistered (void)

Get the number of registered Tasks.

uint8_t addTask (Task func)

Adds another task that will be called regularly.

• uint8_t removeTask (Task func)

Removes an already registered Task.

void tasks (void)

Executes registered Tasks.

Variables

```
    TaskElement * taskList = NULL
List of registered Tasks.
```

7.37.1 Detailed Description

Task API Implementation.

Definition in file tasks.c.

7.38 lib/time.c File Reference

Time API Implementation.

```
#include <stdlib.h>
#include <stdint.h>
#include <avr/io.h>
#include <avr/interrupt.h>
#include <util/atomic.h>
#include <time.h>
```

Macros

• #define TCRA TCCR2A

Timer 2 Control Register A.

• #define TCRB TCCR2B

Timer 2 Control Register B.

• #define OCR OCR2A

Timer 2 Compare Register A.

• #define TIMS TIMSK2

Timer 2 Interrupt Mask.

• #define OCIE OCIE2A

Timer 2 Compare Match A Interrupt Enable.

Functions

void initSystemTimer (void)

Initialize the system timer.

ISR (TIMER2_COMPA_vect)

Timer 2 Compare Match A Interrupt.

time_t getSystemTime (void)

Get the System Uptime.

Variables

volatile time_t systemTime = 0
 Current System Uptime.

7.38.1 Detailed Description

Time API Implementation.

Definition in file time.c.

7.39 lib/uartMenu.c File Reference

UART Menu API Implementation.

```
#include <avr/io.h>
#include <stdint.h>
#include <stdlib.h>
#include <stdio.h>
#include <avr/pgmspace.h>
#include <avr/opmspace.h>
#include <xwem.h>
#include <tasks.h>
#include <serial.h>
#include <uartMenu.h>
```

Functions

• MenuEntry * findEntry (uint8_t cmd)

Search the uartMenu Linked List.

• uint8_t addMenuCommand (uint8_t cmd, PGM_P help, Task f)

Add a command to the UART Menu.

MenuEntry * reverseList (MenuEntry *root)

Reverse the UART Menu List.

void uartMenuPrintHelp (void)

Print all registered commands.

void uartMenuRegisterHandler (void(*handler)(char))

Register a Handler for unhandled menu commands.

void uartMenuTask (void)

Task to work the UART Menu.

Variables

• MenuEntry * uartMenu = NULL

Single-Linked-List for commands.

void(* unHandler)(char) = NULL

Handler for unhandled commands.

7.39.1 Detailed Description

UART Menu API Implementation.

Definition in file uartMenu.c.

7.40 lib/xmem.c File Reference

XMEM API Implementation.

```
#include <avr/io.h>
#include <stdint.h>
#include <stdlib.h>
#include <xmem.h>
#include <config.h>
```

Functions

· void saveState (uint8_t bank)

Save the current malloc state.

void restoreState (uint8_t bank)

Restore the malloc state.

void xmemInit (void)

Initialize the External Memory Interface.

void xmemSetBank (uint8_t bank)

Switch the active memory bank.

uint8_t xmemGetBank (void)

Get the current memory bank.

Variables

MallocState states [MEMBANKS]

MallocState for all Memory Banks.

• uint8 t currentBank = 0

Current active Memory Bank.

void * __brkval

Internal Malloc Heap-End Pointer.

void * __flp

Internal Malloc Free List Pointer (State)

7.40.1 Detailed Description

XMEM API Implementation.

Definition in file xmem.c.

7.41 lib/xycontrol.c File Reference

xyControl API Implementation.

```
#include <avr/io.h>
#include <stdint.h>
#include <stdlib.h>
#include <stdio.h>
#include <avr/interrupt.h>
#include <avr/pgmspace.h>
#include <avr/wdt.h>
#include <serial.h>
#include <spi.h>
#include <time.h>
#include <xmem.h>
#include <xycontrol.h>
#include <twi.h>
#include <adc.h>
#include <uartMenu.h>
#include <tasks.h>
#include <config.h>
```

Functions

• int uartoutput (char c, FILE *f)

Method used to write to stdout and stderr.

int uartinput (FILE *f)

Method used to read from stdin.

void xylnit (void)

Initialize the xyControl Hardware.

• void xyLedInternal (uint8_t v, volatile uint8_t *port, uint8_t pin)

Internal LED Manipulation function.

• double getVoltage (void)

Calculate and return the Battery Voltage.

void xySelfReset (void)

Use the Watchdog to reset yourself after 15ms.

Variables

• char PROGMEM helpText [] = "Print this Help"

UART Menu Help Text.

char PROGMEM resetText [] = "Reset MCU"

UART Menu Reset Text.

FILE inFile

FILE for stdin.

FILE outFile

FILE for stdout and stderr.

7.41.1 Detailed Description

xyControl API Implementation.

Definition in file xycontrol.c.

Chapter 8

Example Documentation

8.1 hardwareTest.c

Small walk-through the inner workings of the task scheduler and other library features.

```
* hardwareTest.c
 * Copyright (c) 2013, Thomas Buck <xythobuz@me.com>
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 \star modification, are permitted provided that the following conditions
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 * - Redistributions in binary form must reproduce the above copyright
    notice, this list of conditions and the following disclaimer in the
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 * "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED
 * TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR
 * PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR * CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL,
 * EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO,
 * PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR
 * PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF
 * LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING * NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS
 \star SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
#include <stdint.h>
#include <stdlib.h>
#include <stdio.h>
#include <avr/io.h>
#include <avr/pgmspace.h>
#include <tasks.h>
#include <xycontrol.h>
#include <time.h>
#include <uartMenu.h>
#include <serial.h>
#include <acc.h>
#include <gyro.h>
#include <mag.h>
#include <motor.h>
#include <orientation.h>
#include <xmem.h>
#include <error.h>
void ledTask(void);
void printVoltage(void);
void printRaw(void);
void ramTest (void);
void bluetoothTest(void);
```

```
* Strings for UART menu, stored in Flash.
char PROGMEM voltageString[] = "Battery Voltage";
char PROGMEM voltagestring[] = "Raw Sensor Data";
char PROGMEM ramString[] = "Test external RAM";
char PROGMEM bluetoothString[] = "Test Bluetooth Module";
int main(void) {
     * Initialize the System Timer, UART, TWI, SPI,
      * ADC and the UART menu task for user or software
      * interaction. Also enables interrupts!
      * Also, the UART will be tied to stdin, stdout and stderr.
      * This allows you to use stdio.h utilities like printf()
     xyInit();
     printf("Initializing Hardware Test...\n");
     * Initialize Hardware
     xyLed(LED_GREEN, LED_OFF);
     xyLed(LED_RED, LED_ON);
     motorInit();
     orientationInit();
     \star Register Tasks in the Scheduler. A UART task
      * is already registered...
     addTask(&ledTask); // Blink LED
      \star Add commands for the UART menu
     addMenuCommand('b', bluetoothString, &bluetoothTest);
     addMenuCommand('r', sensorString, &printRaw);
addMenuCommand('t', ramString, &ramTest);
addMenuCommand('v', voltageString, &printVoltage);
     printf("Hardware Test Initialized!\n");
     * Execute all registered tasks, forever.
     for(;;) {
         tasks();
     return 0;
}
void ledTask(void) {
     * Basic example of executing a task with a given frequency.
      * last contains the last time this task was executed.
     static time_t last = 0;
     if ((getSystemTime() - last) > 125) { // 125ms have passed
    xyLed(LED_ALL, LED_TOGGLE); // Do something...
    last = getSystemTime(); // Store new execution time
void printVoltage(void) {
    printf("Battery: %fV\n", getVoltage());
void printRaw(void) {
     Vector3f v;
     accRead(&v);
     printf("Ax: %f Ay: %f Az: %f\n", v.x, v.y, v.z);
     gyroRead(&v);
     printf("Gx: %f Gy: %f Gz: %f\n", v.x, v.y, v.z);
     magRead(&v);
     printf("Mx: %f My: %f Mz: %f\n", v.x, v.y, v.z);
#define CHECKSIZE 53248 // 52KB
void ramTest(void) {
     uint8_t *blocks[MEMBANKS];
     uint8_t oldBank = xmemGetBank();
     printf("Allocating Test Memory...\n");
for (uint8_t i = 0; i < MEMBANKS; i++) {</pre>
```

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```
xmemSetBank(i);
         blocks[i] = (uint8_t *)malloc(CHECKSIZE);
         if (blocks[i] == NULL) {
   printf(" Error: Couldn't allocate %liKB in Bank %i!\n", (CHECKSIZE / 1024), i);
              printf(" Bank %i ready!\n", i);
    printf("Filling with data...\n");
     for (uint8_t i = 0; i < MEMBANKS; i++) {</pre>
         xmemSetBank(i);
         for (uint16_t j = 0; j < CHECKSIZE; j++) {
   blocks[i][j] = (j & 0xFF);</pre>
         printf(" Filled Bank %i!\n", i);
    printf("Checking data...\n");
    for (uint8_t i = 0; i < MEMBANKS; i++) {
    xmemSetBank(i);</pre>
         uint8_t error = 0;
         for (uint16_t j = 0; ((j < CHECKSIZE) && (!error)); j++) {
    if (blocks[i][j] != (j & 0xFF)) {
        printf(" Error at %i in %i!\n", j, i);
}</pre>
                   error = 1:
         if (!error) {
   printf(" Bank %i okay!\n", i);
    printf("Freeing memory...\n");
for (uint8_t i = 0; i < MEMBANKS; i++) {
    xmemSetBank(i);</pre>
         free(blocks[i]);
    printf("Finished!\n");
    xmemSetBank(oldBank);
void bluetoothTest(void) {
    time_t start = getSystemTime();
    while ((getSystemTime() - start) <= 15000); // Wait</pre>
    while (serialHasChar(BLUETOOTH)) { // Check
         serialWrite(USB, serialGet(BLUETOOTH));
    printf("\n\nDone!\n");
```

8.2 test.c

```
* test.c
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 \star modification, are permitted provided that the following conditions
 * are met:
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    this list of conditions and the following disclaimer.
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      documentation and/or other materials provided with the distribution.
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 \star "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED
 * TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR
 * PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT HOLDER OR * CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL,
 * EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, * PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR
 * PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF
* LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING * NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS * SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
#include <stdint.h>
```

```
#include <stdlib.h>
#include <stdio.h>
#include <avr/io.h>
#include <avr/pgmspace.h>
#include <tasks.h>
#include <error.h>
#include <xycontrol.h>
#include <time.h>
#include <uartMenu.h>
#include <serial.h>
#include <acc.h>
#include <gyro.h>
#include <mag.h>
#include <motor.h>
#include <orientation.h>
#include <pid.h>
#include <set.h>
int main(void) {
    xyLed(LED_ALL, LED_ON);
    for(;;) {
       tasks();
    return 0;
```

8.3 uartFlight.c

```
* uartFlight.c
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 \star SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.
#include <stdint.h>
#include <stdlib.h>
#include <stdio.h>
#include <avr/io.h>
#include <avr/pgmspace.h>
#define DEBUG 1
#include <debug.h>
#include <tasks.h>
#include <error.h>
#include <xycontrol.h>
#include <time.h>
#include <uartMenu.h>
#include <serial.h>
#include <acc.h>
#include <gyro.h>
#include <mag.h>
#include <motor.h>
#include <orientation.h>
#include <pid.h>
#include <set.h>
```

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```
#define MAXANGLE 45
#define ANGLESTEP 10
#define MAXMOTOR 255
#define MOTORSTEP 10
#define QUADFREQ 100
#define STATUSFREQ 10
#define QUADDELAY (1000 / QUADFREQ)
#define STATUSDELAY (1000 / STATUSFREQ)
void flightTask(void);
void statusTask(void);
void controlToggle(void);
void motorToggle(void);
void motorUp(void);
void motorDown (void):
void motorForward(void);
void motorBackward(void);
void motorLeft(void);
void motorRight(void);
void parameterChange(void);
void silent (void);
void printRaw(void);
char PROGMEM motorToggleString[] = "Motor On/Off";
char PROGMEM motorUpString[] = "Up";
char PROGMEM motorDownString[] = "Down";
char PROGMEM motorLeftString[] = "Left";
char PROGMEM motorRightString[] = "Right";
char PROGMEM motorForwardString[] = "Forwards";
char PROGMEM motorBackwardString[] = "Backwards";
char PROGMEM controlToggleString[] = "Toggle PID";
char PROGMEM parameterChangeString[] = "Change PID Params";
char PROGMEM zeroString[] = "Angles to Zero";
char PROGMEM silentString[] = "Toggle Status Output";
char PROGMEM sensorString[] = "Raw Sensor Data";
#define STATE_MOTOR (1 << 0) // 1 -> Motor On
#define STATE_PID (1 << 1) // 1 -> PID enabled #define STATE_OUTPUT (1 << 2) // 1 -> No Status Output
uint8_t state = 0;
uint8_t speed = 10;
int16_t targetRoll = 0;
int16_t targetPitch = 0;
uint32_t sumFlightTask = 0, countFlightTask = 0;
int main(void) {
     xyInit();
     pidInit();
     motorInit();
     orientationInit();
     debugPrint("Initialized Hardware");
     addTask(&flightTask);
     addTask(&statusTask);
     addMenuCommand('m', motorToggleString, &motorToggle);
     addMenuCommand('w', motorForwardString, &motorForward); addMenuCommand('a', motorLeftString, &motorLeft);
     addMenuCommand('s', motorBackwardString, &motorBackward); addMenuCommand('d', motorRightString, &motorRight);
     addMenuCommand('x', motorUpString, &motorUp);
     addMenuCommand('x', motorUpstring, &motorUp);
addMenuCommand('y', motorDownString, &motorDown);
addMenuCommand('p', controlToggleString, &controlToggle);
addMenuCommand('n', parameterChangeString, &parameterChange);
addMenuCommand('z', zeroString, &zeroOrientation);
addMenuCommand('o', silentString, &silent);
addMenuCommand('r', sensorString, &printRaw);
     xyLed(LED_RED, LED_OFF);
     xyLed(LED_GREEN, LED_ON);
     debugPrint("Starting Tasks");
     for(;;) {
          tasks();
     return 0;
void flightTask(void) {
     static time_t last = 100; // Don't begin immediately
```

```
if ((getSystemTime() - last) >= QUADDELAY) {
          last = getSystemTime();
          Error e = orientationTask();
          REPORTERROR (e);
          if (state & 0x02) {
               pidTask();
           } else {
               o_output[0] = o_output[1] = 0;
          setTask();
          motorTask():
          uint32_t diff = getSystemTime() - last;
          if (++countFlightTask >= QUADFREQ) {
                countFlightTask = 1;
                sumFlightTask = diff;
          lelse (
               sumFlightTask += diff;
     }
}
void statusTask(void) {
   static time_t last = 100; // Don't begin immediately
   static uint32_t lastDuration = 0;
     if (((getSystemTime() - last) >= STATUSDELAY) && (!(state & STATE_OUTPUT))) {
           last = getSystemTime();
          printf("q%li %li\n", sumFlightTask / countFlightTask, lastDuration);
printf("r%.2f %.2f\n", o_pids[0].intMin, o_pids[0].intMax);
printf("s%.2f %.2f\n", o_pids[0].outMin, o_pids[0].outMax);
printf("t%.3f %.3f %.3f\n", o_pids[0].kp, o_pids[0].ki,
        o_pids[0].kd);
          printf("u%.2f %.2f\n", o_output[PITCH], o_output[
        ROLL]);
          printf("v%i %i %i %i\n", motorSpeed[0], motorSpeed[1],
        print( vsl sl' sl'), motorspeed(o
motorspeed[2], motorspeed[3]);
printf("wsl.2f\n", orientation.pitch);
printf("xsl.2f\n", orientation.roll);
printf("ysl.2f\n", orientation.yaw);
printf("zslf\n", getVoltage());
           lastDuration = getSystemTime() - last;
     }
}
void controlToggle(void) {
     if (state & STATE_PID) {
          state &= ~STATE_PID;
          printf("PID Off!\n");
     } else {
         state |= STATE_PID;
          printf("PID On!\n");
void motorToggle(void) {
     if (state & STATE_MOTOR) {
          state &= ~STATE_MOTOR;
          baseSpeed = 0;
          printf("Motor Off!\n");
     } else {
          state |= STATE MOTOR;
          baseSpeed = speed = 10;
          printf("Motor On!\n");
}
void motorUp(void) {
     if (speed <= (MAXMOTOR - MOTORSTEP)) {</pre>
          if (state & STATE_MOTOR) {
               speed += MOTORSTEP;
                baseSpeed = speed;
               printf("Throttle up to i\n", speed);
          }
     }
}
void motorDown(void) {
     if (speed >= MOTORSTEP) {
          if (state & STATE_MOTOR) {
    speed -= MOTORSTEP;
               baseSpeed = speed;
               printf("Throttle down to %i\n", speed);
     }
}
void motorForward(void) {
```

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```
if (targetPitch >= (-1 * (MAXANGLE - ANGLESTEP))) {
         targetPitch -= ANGLESTEP;
         o_should[PITCH] = targetPitch;
         printf("Pitch Forward %i\n", targetPitch);
}
void motorBackward(void) {
   if (targetPitch <= (MAXANGLE - ANGLESTEP)) {
   targetPitch += ANGLESTEP;</pre>
         o_should[PITCH] = targetPitch;
         printf("Pitch Backwards i\n", targetPitch);
void motorLeft(void) {
   if (targetRoll <= (MAXANGLE - ANGLESTEP)) {
      targetRoll += ANGLESTEP;</pre>
         o_should[ROLL] = targetRoll;
        printf("Roll Left %i\n", targetRoll);
}
void motorRight(void) {
    if (targetRoll >= (-1 * (MAXANGLE - ANGLESTEP))) {
        targetRoll -= ANGLESTEP;
         o_should[ROLL] = targetRoll;
         printf("Roll Right %i\n", targetRoll);
}
void parameterChange(void) {
    double p, i, d, min, max, iMin, iMax; int c = scanf("%lf %lf %lf %lf %lf %lf %lf %f", &p, &i, &d, &min, &max, &iMin, &iMax);
    if (c == 7) {
         pidSet(&o_pids[0], p, i, d, min, max, iMin, iMax);
pidSet(&o_pids[1], p, i, d, min, max, iMin, iMax);
    } else {
        printf("Only got %i (%lf %lf %lf %lf %lf %lf %lf %lf)!\n", c, p, i, d, min, max, iMin, iMax);
}
void silent(void) {
    if (state & STATE_OUTPUT) {
         // Currently disabled, bit set
         state &= ~STATE_OUTPUT; // Unset Bit
    } else {
    // Currently enabled
    state |= STATE_OUTPUT; // Set Bit
}
void printRaw(void) {
    Vector3f v;
    accRead(&v);
    printf("Ax: %f Ay: %f Az: %f\n", v.x, v.y, v.z);
    gyroRead(&v);
    printf("Gx: %f Gy: %f Gz: %f\n", v.x, v.y, v.z);
    magRead(&v);
    printf("Mx: %f My: %f Mz: %f\n", v.x, v.y, v.z);
```

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