Locally Hosted LTX-Video Analysis

Executive Summary

This report focuses on the deployment and performance analysis of the Lightricks/LTX-Video model package, a promising open-source video generation tool. We investigate its out-of-the-box capabilities, demonstrating how to optimize its performance for practical applications without requiring extensive retraining or fine-tuning. A key challenge addressed is the extension of generated video length to 10 seconds, achieved by strategically increasing the number of frames while maintaining a consistent frame rate. This analysis reveals that the LTX-Video model is notably lightweight and memory-efficient, leading to faster video generation times.

Running LTX-Video

Tested LTX-Video model running locally after cloning their repository and modifying some of the inference elements for convenience.

Without using int8 quantization, at inference model observed shared (GPU) memory usage of nearly 15GB initially and then it dropped down to 6GB.

While using the int8 quantization option, the GPU memory usage was around 4GB at inference.

The Process of Running LTX-Video

- 1. Clone the LTX-Video repository
 - I have used a slightly modified repository of the official repository to include some elements to make usage more convenient.
 - inference.py is modified to include a config file instead of getting the arguments from the terminal
 - A requirements.txt file is added to install dependencies

git clone https://github.com/newgenai79/LTXVideo

2. Create a virtual environment using conda

conda create -n LTXVideo python==3.10.11 -y

3. Activate the virtual environment and install the requirements file

conda activate LTXVideo

pip install -r requirements.txt

- 4. Install the torchon library
 - This library helps us to optimize and quantize the model

pip install --pre torchao --index-url https://download.pytorch.org/whl/nightly/cpu

- 5. Download the models
 - Clone the model repositories from huggingface

git clone https://huggingface.co/PixArt-alpha/PixArt-XL-2-1024-MS PixArt-alpha/PixArt-XL-2-1024-MS PixArt-alpha/PixArt-XL-2-1024-MS git clone https://huggingface.co/Lightricks/LTX-Video Lightricks/LTX-Video

6. Modify the configuration file

Following are some of the important configurations that can be done out of the box

- num_inference_steps: The number of steps the model will take during the inference process. Higher values generally improve the quality of the generated video but at the cost of increased computation time.
- quidance scale: Adjusts the influence of the prompt on the generation process.
- num_frames: The total number of frames in the generated video. Define this value according to the frame rate.
 - Eg: If you want a 10-sec clip and the frame rate is 15 fps, you need to define 150 as the value for this configuration
- height: Can decrease to reduce GPU memory usage in exchange for lower resolution
- width: Can also decrease to reduce GPU memory usage in exchange for lower resolution
- prompt: The descriptive text that guides the video generation.

- negative_prompt: Ensures the generated content does not include undesirable elements.
- input_image_path: in addition to the prompt we can give an reference image from this configuration
- int8: If you make this 'True' model will run in 'int8' quantized mode saving VRAM
- disable load needed only: This will also increase memory usage efficiency

```
ckpt dir: "Lightricks/LTX-Video"
num_inference_steps: 40
guidance scale: 3.5
height: 320
width: 640
num frames: 150
frame rate: 15
prompt: "Visualize a group of boys energetically playing in a vast paddy field,\
        set in a lush tropical country. The boys are filled with joy as they run\
        and laugh under the intense warmth of the afternoon sun, which peeks through
        the distant trees, casting long, playful shadows."
negative_prompt: "low quality, worst quality, deformed, distorted, disfigured, \
                  motion smear, motion artifacts, fused fingers, bad anatomy, \
                  weird hand, ugly, high brightness"
seed: 0
output path: "outputs"
num_images_per_prompt: 1
input_image_path: ""
bfloat16: True
int8: False
disable load needed only: False
```

Example Configuration File

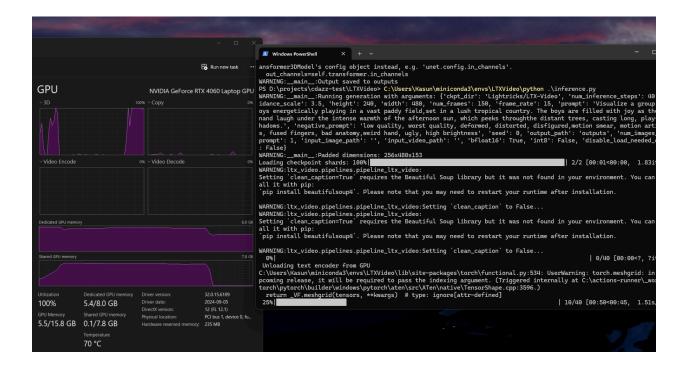
7. Running the inference

• Inference on the model by executing the inference.py python file.

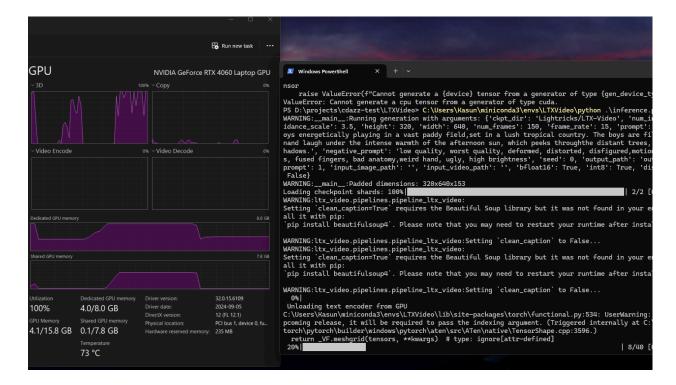
python inference.py

```
PS D:\projects\cdazz-test\LTXVideo> C:\Users\Kasun\miniconda3\envs\LTXVideo\python .\inference.py
WARNING:_manin__Running generation with arguments: ('ckpt_dir': 'Lightricks/LTX-Video', 'num_inference.gteps': 40, 'guidance.s
cale': 3.5, 'height': 320, 'width': 600, 'num_frames: 150, 'frame_rate': 15, 'prompt': 'Visualize a group of boys energeticall
y playing in a vast paddy filed, set in a lush tropical country. The boys are filled with joy as they runand laugh under the int
ense warmth of the afternoon sun, mishch peeks throughthe distant trees, casting long, playfil ong, playfil o
```

 As you can see from the below figure, at inference GPU memory usage was not over 6GB



In the int8 quantization mode, the memory usage was around 4GB



8. Resulted Videos

• LTX-Video resultant videos are somewhat less than what we expected them to be as far as I experimented. If we manage to prompt engineer more in detail, it is possible that we can increase the response accuracy.



• We can further see from the below video information the length of the video is 10 seconds and the frame rate is 15 fps

General Complete name : D:\projects\cdazz-test\LTXVio Format : MPEG-4 : Base Media Format profile Codec ID : isom (isom/iso2/avc1/mp41) : 1.37 MiB File size Duration : 10 s 0 ms Overall bit rate : 1 151 kb/s Frame rate : 15.000 FPS Writing application : Lavf58.29.100 Video ID : 1 Format : AVC Format/Info : Advanced Video Codec Format profile : High@L2.2 Format settings : CABAC / 4 Ref Frames Format settings, CABAC : Yes : 4 frames Format settings, Reference frames Codec ID : avc1 Codec ID/Info : Advanced Video Coding Duration : 10 s 0 ms Bit rate : 1 149 kb/s Width : 640 pixels Height : 320 pixels Display aspect ratio : 2.000 Frame rate mode : Constant Frame rate : 15.000 FPS Color space : YUV Chroma subsampling : 4:2:0 : 8 bits Bit depth Scan type : Progressive Bits/(Pixel*Frame) : 0.374 Stream size : 1.37 MiB (100%) Writing library : x264 core 159 Encoding settings : cabac=1 / ref=3 / deblock=1:0

: avcC

Codec configuration box

Deployment

- Both of these model package repositories are open source and written in Python, making them suitable for deployment as Gunicorn servers once packaged with Docker.
- Then upon receiving an API call to make the inference, the docker application can do the inference and save the resultant video to an S3 bucket or send it to another model to upscale it as mentioned in the architecture diagram.
- As these model packages are intended to be deployed as part of the overall pipeline, no application user interface for inference was developed as a part of the report.

Annex

- 1. **GitHub Link:** https://github.com/RepZ97/text-to-video-gen-ltxvideo
- 2. **URL** for the Kaggle notebook: https://www.kaggle.com/code/kasundissanayake6962/cogvideox-kasun2