

Benjamin Edward Whittaker

PROFESSIONAL SUMMARY

As a recent Computer Games Programming graduate from De Montfort University, where I achieved a First Class degree, I am passionate about all things programming. I thrive in creative and technical environments, with solid skills in C#, C++, Visual Basic, Python, and some Java. Currently, I am channelling my love for game development into my startup, Ephyra Games Development, where I'm working on my first indie game release using Unity. Known for my problem-solving abilities and innovative mindset, I am eager to bring my enthusiasm, Unity development experience, and technical expertise to a forward-thinking game development team.

EXPERIENCE

Ephyra Games Development, Leicester – *Game Programmer & Creative Director*

April 2024 – PRESENT

- As the Project Lead for our indie games startup, Ephyra Games Development, I go beyond typical programming duties by overseeing all aspects of game development. This includes coding, designing game mechanics, and driving the creative direction of our projects.
- This experience has strengthened my work ethic and honed my multitasking abilities, leadership skills, and creative problem-solving capabilities.
- During my time here, I have successfully coordinated our team's efforts, keeping us on track and motivated. My hands-on approach and dedication have been crucial in turning our game concept into a reality, significantly contributing to our project's progress and the collaborative team environment.

Geek Retreat, Leicester – *Sales Assistant & Keyholder*

May 2021 – May 2022

- As a sales assistant / keyholder, I acted beyond my job's basic purview by regularly managing daily operations of the store through handling purchases, preparing food, teaching card and board games and overseeing tournaments often while working alone.
- This experience helped me to maintain a solid work ethic and helped me to hone my multitasking abilities, and leadership skills.
- During my time there I implemented multiple sales events and customer service standards that helped to assist with the growth of the store.

EDUCATION

De Montfort University, Leicester – *BSc (Hons) in Computer Games Programming, First Class Honours*

September 2020 – June 2024

Relevant Coursework: Game Engine Development, Game Engine Architecture, Fuzzy Logic & KBS, Shader & Advanced Shader Programming.

Achievements: Graduated with First Class Honours and received an invitation to the BCS Professional memberships (MBCS) from my course lead.

Skills Developed: Improved proficiency in C# and C++. Gained extensive experience in Backend development, problem-solving, team collaboration and management.

AWARDS

Duke of Edinburgh Gold Certification – *May, 2022*

RLSS UK, Lifesaving Distinction Award – *June, 2020*