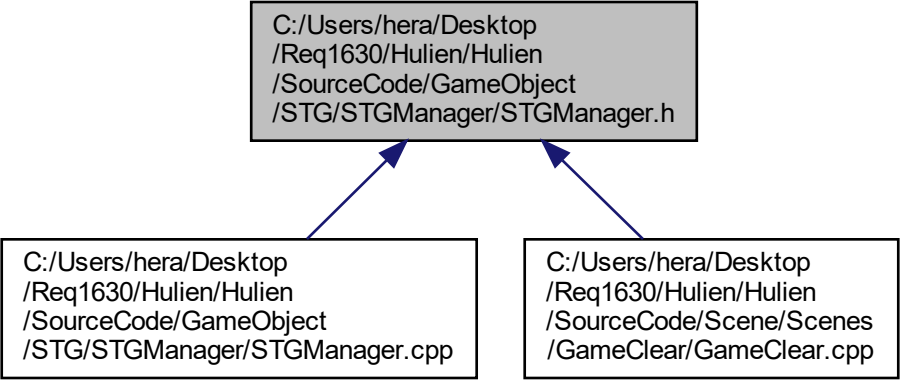


C:/Users/hera/Desktop
/Req1630/Hulien/Hulien
/SourceCode/GameObject
/STG/STGManager/STGManager.h



```
graph BT; A["C:/Users/hera/Desktop<br/>/Req1630/Hulien/Hulien<br/>/SourceCode/GameObject<br/>/STG/STGManager/STGManager.h"] <--> B["C:/Users/hera/Desktop<br/>/Req1630/Hulien/Hulien<br/>/SourceCode/GameObject<br/>/STG/STGManager/STGManager.cpp"]; A <--> C["C:/Users/hera/Desktop<br/>/Req1630/Hulien/Hulien<br/>/SourceCode/Scene/Scenes<br/>/GameClear/GameClear.cpp"]
```

C:/Users/hera/Desktop
/Req1630/Hulien/Hulien
/SourceCode/GameObject
/STG/STGManager/STGManager.cpp

C:/Users/hera/Desktop
/Req1630/Hulien/Hulien
/SourceCode/Scene/Scenes
/GameClear/GameClear.cpp