

```
graph BT; A["C:/Users/hera/Desktop  
/Req1630/Hulien/Hulien  
/SourceCode/Editor/AlienParamEdit  
/AlienParamEdit.cpp"] --> C["C:/Users/hera/Desktop  
/Req1630/Hulien/Hulien  
/SourceCode/GameObject  
/Actor/Character/Alien/EditAlien  
/Alien_D/EditAlien_D.h"]; B["C:/Users/hera/Desktop  
/Req1630/Hulien/Hulien  
/SourceCode/GameObject  
/Actor/Character/Alien/EditAlien  
/Alien_D/EditAlien_D.cpp"] --> C;
```

C:/Users/hera/Desktop  
/Req1630/Hulien/Hulien  
/SourceCode/GameObject  
/Actor/Character/Alien/EditAlien  
/Alien\_D/EditAlien\_D.h

C:/Users/hera/Desktop  
/Req1630/Hulien/Hulien  
/SourceCode/Editor/AlienParamEdit  
/AlienParamEdit.cpp

C:/Users/hera/Desktop  
/Req1630/Hulien/Hulien  
/SourceCode/GameObject  
/Actor/Character/Alien/EditAlien  
/Alien\_D/EditAlien\_D.cpp