

C:/Users/hera/Desktop  
/Req1630/Hulien/Hulien  
/SourceCode/GameObject  
/STG/Bullet/BuletManager  
/BuletManager.h

```
graph BT; A["C:/Users/hera/Desktop<br/>/Req1630/Hulien/Hulien<br/>/SourceCode/GameObject<br/>/STG/Bullet/BuletManager<br/>/BuletManager.cpp"] --> C["C:/Users/hera/Desktop<br/>/Req1630/Hulien/Hulien<br/>/SourceCode/GameObject<br/>/STG/Bullet/BuletManager<br/>/BuletManager.h"]; B["C:/Users/hera/Desktop<br/>/Req1630/Hulien/Hulien<br/>/SourceCode/GameObject<br/>/STG/Character/Enemy/STGEnemy.cpp"] --> C;
```

C:/Users/hera/Desktop  
/Req1630/Hulien/Hulien  
/SourceCode/GameObject  
/STG/Bullet/BuletManager  
/BuletManager.cpp

C:/Users/hera/Desktop  
/Req1630/Hulien/Hulien  
/SourceCode/GameObject  
/STG/Character/Enemy/STGEnemy.cpp