

CIT 149: Java I
Chapter 7
Programming Assignment 1

Complete #10 on page 565 as both an applet and then as a GUI application. Rename the applet before creating the GUI application. You are to turn in the following files:

PineTreeApplet.java
PineTreeApplet.class
HTML document
PineTreeGUI.java
PineTreeGUI.class

Notice the names I have used. I want you to name your classes with the same names. When the program is run as an applet it will display as:

