CIT 249: Java II
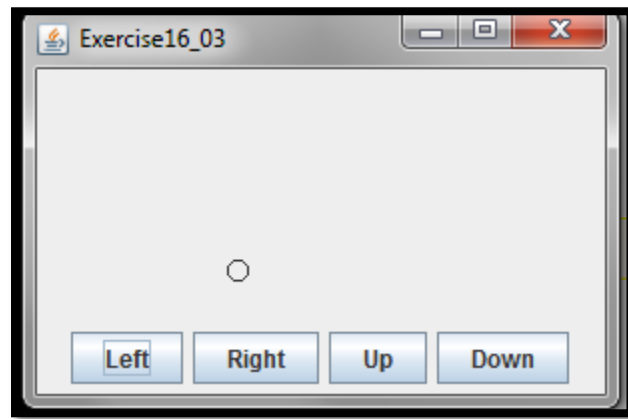## Chapter 16
Programming Assignment

Complete #3 listed under Programming Exercises on page 630. When run the program will display as:

- If the left button is pressed the circle will move to the left.
- If the right button is pressed the circle will move to the right.
- If the Up button is pressed the circle will move up.
- If the Down button is pressed the circle will move down.